2922 Domingo de Acassuso Olivos Buenos Aires 1636

# Caliz Blanco, Alejo Martin Ezequiel

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#### **Employment**

**Full Stack Developer, Freelance** 

NDA - Nutrición en Acción

January 2024 – Present

NDA App

- Developed various features for both nutritionists and patients.
- Upgraded part of the infrastructure by replacing outdated technologies with industry-standard solutions.
- Implemented a multi-tenant business model by reusing existing code within the app.

## **Junior Teaching Assistant**

Facultad de Ingeniería, Universidad de Buenos Aires

**August 2022 – Present** 

Data Science

- Designed and graded various projects focused on data analytics, data manipulation, and machine learning.
- Prepared and delivered lectures to classes of over 100 students.

## **Junior Teaching Assistant**

Facultad de Ingeniería,

February 2024 – Present

**Database Systems** 

Universidad de Buenos Aires

- Designed and graded exams covering topics such as SQL, NoSQL, concurrency in databases, distributed databases, entity-relationship diagrams, relational algebra, and more.
- Prepared and delivered lectures to classes of over 100 students.

# **Education**

# **CABA**, Buenos Aires

Facultad de Ingeniería, Universidad de Buenos Aires **July 2018 – February 2025** 

Software Engineering

- Software architecture, concurrent programming, and distributed systems.
- Operating systems, databases, and data structures.
- Data science, data analytics, and data engineering.
- Algorithms, computer architecture, and software engineering principles.
- Programming methodologies and best practices.
- Physics, mathematics, and statistics.

#### **Technical Experience**

## **Projects**

- **Ahorratón** (2024). A PWA designed to help users save money by comparing prices at different supermarkets. Technologies used: Python, React, MUI, SQL, and Docker.
- Twitter-like Social App (2023). A microservices-based social networking application enabling users to post "tweets," upload images, follow other users, and more. Technologies used: Python, Go, JavaScript, React, SQL, NoSQL, Docker, and Kubernetes.
- Left 4 Dead 2D Clone (2023). An online multiplayer co-op game supporting multiple simultaneous sessions, built with a client-server architecture. Implemented in C++.

# **Languages and Technologies**

• Proficient in:

Python; SQL; React; Docker; Git; UNIX; NoSQL; Pandas; Spark; Selenium (Web Scraping)

• Competent in:

Go (Golang); C++; JavaScript; Vue

• Familiar with and eager to learn:

Rust; C; Ruby; Angular; Flutter; Swift; AWS; Azure; GCP