

# CMPS 101, Spring 2016: HW 5

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```
Q1: delete(A,i)
    n = A.length
    A[i] = A[n]
    A[n] = null
    return minheapify(A,i)

minheapify(A,i)
    left = 2i
    right = 2i + 1
    if (A[i] < A[left] and A[i] < A[right])
        return A
    if (A[i] > A[left] and A[i] > A[right])
        swap (A[i], A[left])
        return heapify(A,left)
    swap (A[i], A[right])
    return heapify(A,right)
```

The time complexity of this algorithm is  $\Theta(\log n)$  because delete does one call to heapify and then does linear time operations.

```
Q2: Mergearrays(A)
    if A.length == 1
        return A[1]
    L = mergearrays (A[1:n/2])
    R = mergearrays (A[n/2+1:n])
    return merge (L,R)
```

The time complexity of Mergearrays is  $O(n \log k)$  because the array A has length k and it recursively splits the array so you have  $\log k$  recursive calls and merge has a time complexity of  $O(n)$ .

```
Q3: heapSort(A)
    H = buildminheap(A)
```

```

for i = 1 to A.length
    A[i] = Extractmin(H)
return A

```

```

Extractmin(A)
    min = A[1]
    A.size = A.size - 1
    minheapify(A,1)
return min

```

```

Build minheap(A)
    for i = A.length//2 to 1
        min heapify (A,i)

```

If you have array [5 4 2 4' 1 3] when you heapify it you get [ 1 4' 2 5 4 3] and when you sort it you get [1 2 3 4' 4 5]. The 4' which is after 4 in the first array ends up before 4 in the sorted array which means that the sort is not stable.

**Q4:** Insert(r,n)

```

    if r = null
        r = n
    else if r < n.key
        Insert (r.right, n)
    else
        Insert (r.left, n)

```

```

Delete(n)
    if n.right and n.left = null
        n = null
    else if n.right = null
        swap (n, n.left)
        delete (n.left)
    else
        swap (n, n.right)
        delete (n.right)

```

```

Block Delete(r,a)
    n = find(r,a)
    while (n.left != null)
        delete (n.left)
    delete(n)

```

```

find(r,a)
  if r = null or r.key = a
    return r
  if a < r.key
    return find(r.left, a)
  return find (r.right, a)

```

The time complexity of Insert is  $O(D)$  or  $\Omega(\log n)$  because you start at the top and work your way down the tree until you find where to insert. The time complexity of Delete is  $O(D)$  or  $\Omega(\log n)$  because you swap the element you have to delete until it gets to the bottom of the tree and then you delete it. The time complexity of Block Delete is  $O(Dn)$  or  $\Theta(n \log n)$  because it does a delete on all of the nodes that are either  $n$  or to the left of  $n$ .