



FALAJU ANUOLUWA

Software Developer

My Contact

- ✉ anuoluwafalaju@gmail.com
- ☎ +234-813-8862-185
- 📍 No.6 Alliance Av, Ojoo, Ibadan
- 🌐 <https://www.linkedin.com/in/falaju-mersy-aa770b22b>
- 🌐 <https://github.com/Mersy-Dev>
- 🌐 <https://mercy-portfolio.netlify.app/>

Skill

- Debugging
- Defect Tracking
- Project Support
- Software Design
- React
- Laravel
- Javascript
- Debugging and Troubleshooting
- API Design
- Wordpress
- PHP
- Node.Js Applications
- SQL & NoSQL Databases
- Software Development

Education Background

- Osun State University
Bachelor of Science in Political Science
Completed in 2020
- SQI College of ICT
Certificate in Software Engineering
Completed in 2023

Language

- English

About Me

Talented Software Developer equipped with great coding, debugging and project management abilities. Accomplishes project goals consistently with elegant, scalable code. Works great with team members under Agile and Scrum frameworks. Highly-motivated with desire to take on new challenges. Adept at working effectively unsupervised and quickly mastering new skills.

Professional Experience

SQL Coding Collge | Software Developer

2021 – Present

Key responsibilities:

- **Worked closely with development team members to identify and remove software bugs.**
- **Generated efficient, modular and maintainable code on both front-end and back-end.**
- **Collaborated effectively with team members while maintaining strong sense of individual responsibility.**
- **Worked with software team members to enhance and sustain automated builds and integration tests.**
- **Collaborated with design, product and engineering teams to enhance core applications.**
- **Worked in fast-paced development environment with complex project attributes.**
- **Designed and implemented backend models and API endpoints for complex workflows.**
- **Participated in team-based project work, demonstrating ability to fill multiple roles.**

Achievements

2021– 2022 Offered a Certificate in Software Engineering have completed a Full-Stack Developer Program.