# Yes Chef! Dev Logbook

# **May 2025**

#### 1st May – Ulaş Keskin, Serhan Turan

• Improved badge icons. Now, each badge has unique icons.

## 2nd May - Barış Sunar, Ulaş Keskin

• Finished final report.

#### 3rd May - Mert Yamalı

- Improved recipe-info tab.
  - o Listed ingredients with images.
  - o Listed all steps beforehand.
  - o Added thumbnail photo for recipes.
- Tested Google Cloud's text-to-speech functionality and decided to use it.

#### 4th May – Mert Terkuran, Barış Sunar

- Fixed bugs in the game engine.
- Optimized some functions in the game engine.
- Improved the UI of the game engine.

### 5th May – Mert Yamalı, Ulaş Keskin

• Improved UI of the recipe cards, social post cards.

### 6th May - Entire Group

- Held a meeting with the innovation expert.
  - o Took final feedback on UI.
  - o Talked about how to demonstrate the app efficiently, like which aspects are more important, etc.

#### 6th May – Mert Yamalı

- Prepared the final presentation
- Record videos for the demo.

## 6th May – Ulaş Keskin

- Created a trailer for our application.
- Also, received the custom chef's apron and hat from the retailer.

## 7th May – Entire Group

• Presented our project and ran the demo.

#### 8th May - Mert Yamalı, Ulaş Keskin

- Mert Yamalı prepared the poster for the CS Fair
- Ulaş Keskin printed out the poster and delivered it to the CS secretary.