



CS 492 - Senior Design Project

Final Report

T2432 - Yes Chef!

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1. Introduction

1.1. Purpose of the System

Yes Chef! is designed to revolutionize the cooking experience by providing an engaging, interactive, and user-friendly platform for home cooks of all skill levels. The system addresses common challenges related to meal planning, ingredient tracking, and recipe discovery by incorporating gamification and personalized recommendations.

The primary objectives of Yes Chef! include:

- **Simplifying Meal Preparation:** The system offers users curated recipe recommendations based on their available ingredients, reducing the time spent on meal planning.
- **Enhancing User Engagement through Gamification:** By integrating achievements, points, and rewards, Yes Chef! transforms cooking into an enjoyable and rewarding activity rather than a chore.
- **Integrating a Voice Assistant for Hands-Free Cooking:** Yes Chef! includes a voice assistant feature that allows users to navigate through recipes, set timers, and receive cooking instructions without needing to touch their devices, enhancing convenience and usability in the kitchen.
- **Optimizing Ingredient Usage:** The inventory feature helps users better manage their ingredients and get recommendations for their meals with a custom strong and weak recommendation model.
- **Encouraging Social Interaction and Community Building:** The platform fosters a sense of community by enabling users to share recipes, interact with others, and discover new culinary ideas.
- **Ensuring Accessibility and Ease of Use:** With an intuitive UI/UX design, the application ensures that users can easily navigate its features, regardless of their technical proficiency.

By combining these features, Yes Chef! aims to create a comprehensive, interactive, and sustainable cooking solution that caters to modern lifestyle needs while making cooking an engaging and enjoyable process.

1.2. Design Goals

1.2.1. Usability

- The user experience will be compact and easy to use. Users should understand at first glance how to achieve their needs in the application. Universal symbols will be used in UI to achieve simplicity in user experience.
- The user should be able to reach the desired pages easily.

1.2.2. Reliability

- The application should handle failures without any data loss.
- The app should perform without failure in 99 percent of use cases during a month.

1.2.3. Performance

- Media should be uploaded at most 2 seconds in 95 percent of events.
- Speech recognition and answering back to the user should be less than 5 seconds.

1.2.4. Aesthetics

- UI should make users desire food like colors from McDonald's.
- UI also should create a healthy ambiance for users. They should think the app helps them.

1.2.5. Supportability

- The project's design should be made so that it should be easy to add new features to the system later. New features will be added without changing fundamental parts of the code base.
- The system should be able to recognize errors and what caused them.
- The same codebase should work for all systems operating under the same OS.

1.2.6. Security

- ISO/IEC 27001 standards will be followed.
- The sensitive data of users will be encrypted.
- User data will not be shared with third-party applications.

1.3. Definitions, Acronyms, and Abbreviations

We did not use any definition, acronym, or abbreviation in this report.

1.4. Overview

Cooking and meal planning is an essential part of daily life, but for a lot of people it can be a very overwhelming, time-consuming and an overall dreadful task, especially when you have to decide what to cook with your available ingredients every day. Furthermore, meal planning, managing groceries, discovering good recipes, and even the overall process of cooking is very tedious to many. Research indicates that only 10% of people love cooking while 45% of people hate it [1]. This general trend pushes people to resort to unhealthy takeout options. Yes Chef! aims to solve these challenges by providing a gamified cooking application that tackles all of these issues by integrating a recommendation system, ingredient tracking, and a reward system to enhance the process of cooking.

Yes Chef! is a mobile cooking application that allows users to share recipes, track ingredients, receive personalized recipe recommendations, and collect points for interaction with the app. The application also provides a platform for users to be able to interact with each other via social interaction features, allowing people with similar culinary preferences to form communities and share experiences. The gamification aspect of the application will also reward users with badges, achievements, and points to further make cooking more enjoyable and make it feel like a game rather than a task.

Yes Chef! stands out from other traditional recipe apps by leveraging its sophisticated gamification features. Unlike the standard traditional recipe apps which fail to make cooking interesting and approach it more like a task that should be done as efficiently and as fast as possible, Yes Chef! uses its architecture to provide users with the ability to cook the best meal they can while still having fun. Also, unlike traditional recipe apps which provide only static recipes based on queries, Yes Chef! can dynamically suggest meals based on users' preferences and available ingredient options, making the app feel even more enticing.

With Yes Chef!, we aim to revolutionize home cooking, filling gaps that other recipe apps have failed to fill by making cooking more accessible, engaging, and most importantly enjoyable while ensuring users maximize their ingredient use and discover new dishes effortlessly.

This report provides a detailed analysis of YesChef's system architecture, functional and non-functional requirements, subsystem decomposition, and design principles. The following sections will compare existing solutions, explain how YesChef differentiates itself, and provide a deep dive into the technical implementation, including APIs, database models, and integration strategies. Furthermore, the report will discuss various engineering considerations, including public health, safety, security, and sustainability aspects. Finally, test cases and system validation will be outlined to ensure that YesChef meets performance, security, and usability requirements.

2. Requirements Details

2.1. Functional Requirements

2.1.1. User Profile Management

- Users must be able to sign up using email, or phone number.
- Users must be able to change their passwords.
- Users must be able to create and edit their profiles (username etc.).
- Users must be able to specify dietary restrictions such as vegan or any allergens.
- Users must be able to view and manage (delete, etc.) their uploaded recipes.
- Users must be able to view and modify their profile visibility.

2.1.2. Recipe Creation and Shared Content

- Users must be able to save their recipes in both text and gamified recipe presentation format.
- Users must be able to add multimedia to their recipes.
- Users must be able to share the recipes within the app.

2.1.3. Social Interaction

- Users must be able to follow other users and see their recipes.
- Users must be able to rate recipes by other users.
- Users must be able to see the ratings of other users on recipes.

2.1.4. Ingredient Management

- Users must be able to input their available ingredients into the application.
- Users must be able to see all ingredients and their missing ingredients for any specific recipe.
- Users must be able to see any substitute ingredient in a recipe if any exists.

2.1.5. Notifications

- Users must be able to be alerted for expiring ingredients or ingredients that the user is running low on.
- Users must be able to be notified of ratings and reviews on their recipes.
- Users must be able to modify which notifications they want to receive.

2.1.6. Dietary and Nutritional Information

- Users must be able to see the calorie count and nutritional breakdown of gamified recipes.
- Users must be able to see allergen alerts specific to them based on user settings.

2.1.7. Settings and Feedback

- Users must be able to switch between imperial and metric units.
- Users must be able to submit errors or new feature requests.

2.1.8. Monetization Features

- Users must be able to sell their gamified recipes individually or in packs.
- Users must be able to subscribe to premium recipe packs.
- Users must be able to subscribe to a premium plan for more features.

2.1.9. Gamification and Organization Features

- Users must be able to create weekly meal plans using the recipes on the application.
- Users must be able to use voice recognition while using the gamified recipes.

2.2. Non-Functional Requirements

2.2.1. Usability

- The user experience will be compact and easy to use. Users should understand at first glance how to achieve their needs in the application. Universal symbols will be used in UI to achieve simplicity in user experience.
- The user should be able to reach the desired pages easily.

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- The system should be able to recognize errors and what caused them.
- The same codebase should work for all systems operating under the same OS.

2.2.5. Security

- ISO/IEC 27001 standards will be followed.
- The sensitive data of users will be encrypted.
- User data will not be shared with third-party applications.

3. Final Architecture and Design Details

3.1. Overview

YesChef! is built with a robust technology stack to ensure scalability, performance, and seamless user experience. The backend is developed using .NET, providing a structured and efficient API layer that handles business logic, authentication, and data processing. Firebase is integrated for authentication, push notifications, and media storage, allowing real-time interactions and secure user management. MongoDB is used as the primary database for storing user-generated content, including recipes, pantry items, and interactions, offering flexibility in data modeling and rapid read/write operations. React Native with Expo is used to build the interface that is native to mobile applications.

Future development includes additional backend enhancements that will focus on refining API performance, implementing caching strategies, and optimizing data synchronization between services. As the platform grows, architectural improvements such as containerization with Docker and microservices-based deployment strategies will be explored to ensure scalability and maintainability.

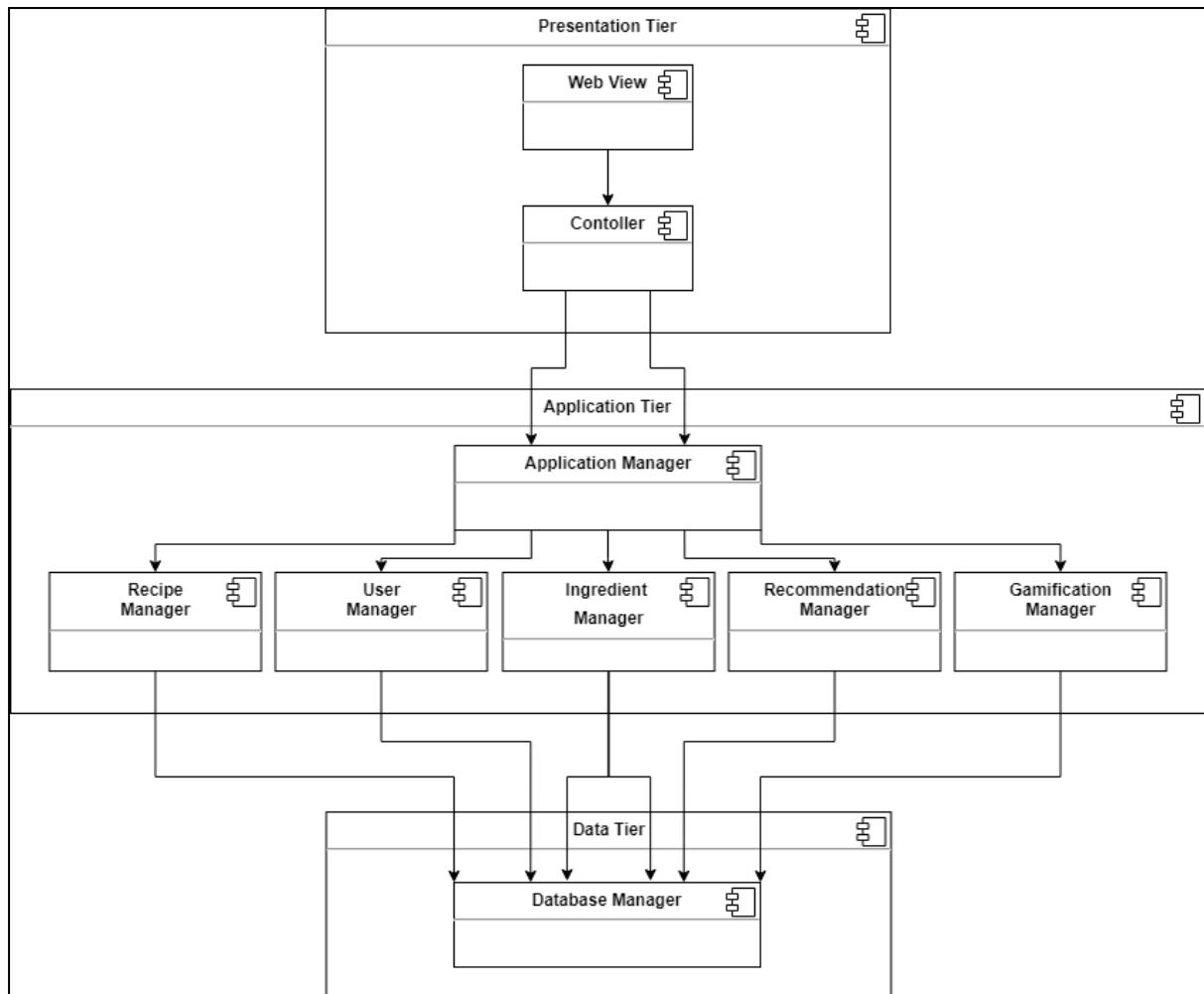


Figure 1: Subsystem Decomposition

3.2. Hardware/Software Mapping

Since Yes Chef! does not include any IoT devices or dedicated hardware, it leverages cloud infrastructure and mobile device capabilities for a seamless, scalable, and efficient user experience.

3.2.1. Server-Side Infrastructure (Backend & Database)

- **Cloud Provider:** Backend is hosted on Azure, Firebase is used for authentication and media management.
- **Backend Server:**
 - .NET Core running on a Linux-based virtual machine/container.
 - Cloud-based virtual machines or Kubernetes clusters with CPU and memory for efficient API request handling.
- **Database Server:**
 - MongoDB Collections for data management.
 - Cloud-hosted database services or dedicated database instances with SSD storage for high-speed read/write operations.

3.2.2. Client-Side Infrastructure (Mobile Application)

- **Devices:** Smartphones or tablets running IOS and Android.
- **Software:**
 - React Native for cross-platform compatibility.
 - Firebase SDK for authentication, push notifications, and media storage.
 - SQLite or AsyncStorage for caching user data and offline access.
- **Hardware Mapping:**
 - Mobile devices with minimum hardware requirements:
 - CPU: ARM-based processors (Apple-A series, Qualcomm Snapdragon, or MediaTek)
 - RAM: Minimum 2GB for smooth app performance.
 - Storage: At least 100MB required for app installation, additional storage is needed for caching images, user preferences, and offline data.

3.2.3. DevOps & Deployment Infrastructure

- **Continuous Integration/Continuous Development(CI/CD):**
 - GitHub actions, Azure, Firebase App Distribution for automated builds and deployment.
 - Containerization with Docker for scalable backend development.
- **Hosting & API Gateway:**
 - Software: .NET APIs deployed via Azure, or a dedicated VPS.
 - Hardware: Cloud-based instances with auto-scaling capabilities for effective user traffic handling.

3.3. Persistent Data Management

Our project requires storing our recipes, users, and user information such as inventory. We have images and videos for recipes. Each recipe could have many multimedia items. Therefore, we will store multimedia items in Firebase and use MongoDB for basic storage. MongoDB is our primary database. Our basic items and URLs' of multimedia items will be stored in MongoDB.

3.4. Access Control and Security

We have login and signup functionalities. They are sufficient for this project. We could add mail verification if we decide that it is a necessary element. Also, the privacy of our users is crucial for us. We encrypt their important data fields and do not share their data with 3rd party applications.

4. Development/Implementation Details

4.1. Frontend

YesChef's mobile client is implemented entirely in React Native (Expo) and organized around a single cross-platform codebase. All visual elements are expressed as functional components that consume hooks for state and side-effects, giving the project a

declarative, modular structure that runs unmodified on both iOS and Android. App-level styling is applied with a utility-class approach (Tailwind-RN) layered over React Native's StyleSheet API, so design tokens are adjusted by editing a central theme instead of chasing inline objects throughout the tree. The entry point registers two top-level navigator stacks—an unauthenticated stack (Welcome, Login, Register) and an authenticated drawer that fans out to Home, Discover, Add Recipe, Inventory, and Profile—so routing concerns stay decoupled from UI layout.

Network access is funneled through a dedicated `api.js` module. This file declares a single `BASE_URL` constant whose value can be pointed at a local machine, an on-device LAN IP, or an Azure site simply by commenting one line and uncommenting another, eliminating hard-coded hosts in the rest of the code. The same module exports a flat `ENDPOINTS` map that lists every REST resource the app consumes, covering domains such as authentication (`/api/auth/login`, `/api/auth/register`), recipes, users, inventory, social posts, notifications, and even proxy calls to external food services like FatSecret or Spoonacular.

Realtime and media features rely on Firebase. The project bootstraps Firebase via `firebase.config.js`, which initialises the SDK with project ID `yescheffb`, provisions an auth instance for provider logins, and exposes a storage handle that screens use to stream profile pictures or post images without burdening the backend with multipart uploads. Once a file finishes uploading, its public URL is submitted to endpoints like `/api/users/uploadProfilePicture` or `/api/posts/uploadPostImage`, keeping large assets off the primary REST channel while still linking them to MongoDB documents through the backend.

Global session state is kept minimal inside a React Context that stores the current user object and tokens, while transient query data (recipes, posts, notifications) is fetched with React Query so that cache invalidation and background refresh happen automatically. Push-notification tokens obtained from Expo's Notifications API are persisted through the `savePushToken` route, enabling server-side fan-out whenever a recipe is liked or a new follower appears. Local persistence for lightweight data lives in `AsyncStorage`, allowing the app to restore user context before the first network round-trip.

React Native and Expo greatly simplifies development, testing, and deployment. Expo provides an efficient workflow with features like live reloading, over-the-air updates, and easy device testing through Expo Go, allowing developers to see changes instantly on physical devices or emulators. For each code change, automated pipelines build and publish preview versions, making it easy for testers and reviewers to install and verify new features before release. Together, these capabilities make the development process faster, reduce friction in testing, and ensure a smooth path from coding to production.

4.2. Backend

The current server is an ASP.NET Core Web API solution organised around a traditional controller–service split. Public entry points sit in dedicated controllers such as `AuthController`, `RecipeController`, `InventoryController` and `NotificationController`; each controller delegates business logic to an injected service that fulfils an interface contract (for example `IAuthService` or `INotificationService`). Dependency-injection is wired in `Program.cs`, allowing controllers, services and MongoDB abstractions to be discovered

automatically at startup. All controllers live under the `/api` route prefix that the mobile front-end consumes; the generated endpoints (for example `/api/recipes/getAllRecipes` or `/api/posts/add`) are visible in the Expo client's `api.js` mapping, confirming that they are treated as REST resources rather than MVC pages.

Data persistence is handled by a single MongoDB cluster whose connection details and target database name (YesChefDB) are supplied through strongly-typed configuration binding. Each aggregate—users, recipes, posts, inventories and notifications—resides in its own collection. Repository helpers inside the service layer wrap the official MongoDB C# driver so that controllers interact with plain C# objects; automatic `ObjectId`-to-string translation keeps request payloads simple for the React Native client. Pagination and text search rely on MongoDB's native filters, while compound indexes are defined via migration helpers to speed up queries such as “get all recipes by owner” and “search posts by caption”.

Authentication combines two paths. Standard e-mail/password accounts are issued a signed JSON Web Token created by `AuthService`; the symmetric signing key is read from `JwtKey` in `appsettings.json` and the middleware validates every request header. For users who prefer social sign-in, `FirebaseAuthService` verifies Google or Apple tokens against Firebase Admin SDK and then issues the same local JWT so both login flows look identical to the rest of the API. `AuthController` exposes `register`, `login`, `firebaseLogin` and `me` routes (see the front-end mapping). Role-based policies are in place for administrator-only management screens, while regular users are restricted to their own resources.

Cross-cutting concerns live in dedicated services. `InventoryService` maintains a user's pantry state and feeds it into recipe-filter queries; `PostService` stores social posts and uploads media to Firebase Storage via `FirebaseMediaService`. `INotificationService` persists app-specific alerts in MongoDB and can optionally push them to Expo or FCM tokens saved through `/api/users/savePushToken`. Every service is registered as a transient dependency so that scoped database contexts remain lightweight.

Several external food data providers are proxied through lightweight controllers: `FatSecretController` wraps FatSecret's OAuth 1.0 endpoints, while `SpoonacularController` forwards nutritional and recipe queries using API keys held in the secure configuration section. By funnelling third-party requests through the backend the mobile app avoids hard-coding secrets and benefits from shared response caching.

The application targets .NET 8 and runs as a self-contained application hosted on Azure App Service for both staging and production environments. For local development, it runs at `localhost`, while the React Native client switches between environments using commented constants in the API configuration. Deployment is fully automated through Azure's integration with GitHub, where every push to the main branch triggers a build and automatically deploys the updated backend. Structured logging uses Microsoft's logging abstractions, with log levels configured separately for development and production to ensure clarity and maintainability across environments.

Overall, the backend now provides a stateless, token-secured API, a document-oriented persistence layer, and pluggable services that encapsulate domain logic

and third-party integrations—all of which can scale out horizontally as traffic to YesChef grows.

5. Test Cases and Results

5.1. Functional Test Cases

Test ID	F001	Category	Functional	Severity	Critical
Objective	Verify a user can register with valid inputs.				
Steps	<ol style="list-style-type: none">1. Navigate to the registration page.2. Fill out the registration form with valid inputs3. Click the register button				
Expected results	<ul style="list-style-type: none">• Registration is confirmed and the user is redirected to the homepage.• New user added to database				
Results	<ul style="list-style-type: none">• Date: 01/05/2025• Outcome: Registration form working correctly, user successfully added.• Results: Success				

Test ID	F002	Category	Functional	Severity	Critical
Objective	Verify a user can't register with invalid inputs.				
Steps	<ol style="list-style-type: none">1. Navigate the registration page2. Fill the registration form with empty or invalid input.3. Click the register button.				
Expected results	<ul style="list-style-type: none">• Registration is unsuccessful and the appropriate error message pops up with visual indicators on faulty fields for better UX.				
Results	<ul style="list-style-type: none">• Date: 01/05/2025• Outcome: Registration rejected for invalid inputs; error message displayed; no user created in database.• Results: Success				

Test ID	F003	Category	Functional	Severity	Critical
Objective	Verify a user can login with valid inputs.				
Steps	<ol style="list-style-type: none"> 1. Navigate to login page 2. Enter valid credentials of existing user to the login form 3. Click login 				
Expected results	<ul style="list-style-type: none"> • Login is successful and the user is redirected to the homepage. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Login successful with valid credentials; user redirected to homepage; session token issued. • Results: Success 				

Test ID	F004	Category	Functional	Severity	Critical
Objective	Verify a user can't login with invalid inputs.				
Steps	<ol style="list-style-type: none"> 1. Navigate to login page 2. Enter invalid or empty inputs to login form 3. Click login 				
Expected results	<ul style="list-style-type: none"> • Login is unsuccessful, appropriate error message pops up with indicators on faulty fields for better UX. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Login attempt blocked for invalid credentials; descriptive error message shown; no session started. • Results: Success 				

Test ID	F005	Category	Functional	Severity	Critical
Objective	Verify a user can edit his profile with valid inputs.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the profile page. 2. Click “Edit the Profile” button 3. Enter non-empty inputs to the edit profile form. 4. Click confirm profile button 				
Expected results	<ul style="list-style-type: none"> • Profile edit is successful, and the user is redirected to his profile page. • The user is updated in the database according to the changes. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Profile updated with valid data; changes immediately reflected in UI and database. • Results: Success 				

Test ID	F006	Category	Functional	Severity	Critical
Objective	Verify a user can’t edit his profile with invalid inputs.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the profile page. 2. Click edit the profile button 3. Enter empty or invalid inputs to the form. 4. Click confirm profile button 				
Expected results	<ul style="list-style-type: none"> • Profile edit is unsuccessful, error message pops up to the user 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Profile update rejected for invalid phone number but e-mail format error slipped through; database accepted malformed e-mail. • Results: Partial Success • Fix: Added stricter client-side regex and server-side UNIQUE + CHECK constraints on the e-mail column; retest passed. 				

Test ID	F007	Category	Functional	Severity	Major
Objective	Check if the search bar in the recipes menu gives a matched result when the user enters a nonempty string.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the recipes page. 2. Click the search bar 3. Enter a non empty text in search bar field 4. Click enter 				
Expected results	<ul style="list-style-type: none"> • Only matched results are shown to the user. If there are no matches, a 'No matches found' message is displayed. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Search returned only matching recipes; "No matches" message shown when query unmatched. • Results: Success 				

Test ID	F008	Category	Functional	Severity	Major
Objective	Check the search bar in the recipes menu shows all recipes on empty input.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the recipes page. 2. Click the search bar 3. Enter an empty text in search bar field 4. Click enter 				
Expected results	<ul style="list-style-type: none"> • All recipes are displayed to the user. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Appropriate API call to fetch all recipes is made, the response data is appropriately shown on the interface. • Results: Success 				

Test ID	F009	Category	Functional	Severity	Major
Objective	Check if the user can see the desired recipe's info page.				
Steps	<ol style="list-style-type: none"> 1. Navigate the recipes page 2. Select desired recipe 3. Click the recipe 				
Expected results	<ul style="list-style-type: none"> • App calls .NET api to get information about the recipe. The information page which includes total time, image and ingredients is shown to the user. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Recipe info page loaded with image, total time, and ingredients from .NET API. • Results: Success 				

Test ID	F010	Category	Functional	Severity	Major
Objective	Check if the user can view a recipe.				
Steps	<ol style="list-style-type: none"> 1. Navigate the recipes page 2. Select desired recipe 3. Click the recipe 4. Click "start" button 				
Expected results	<ul style="list-style-type: none"> • The user is redirected to the recipe view, starting from Step 1. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Recipe view opened at Step 1; navigation controls active. • Results: Success 				

Test ID	F011	Category	Functional	Severity	Major
Objective	Check if the recipe steps with a timer can show the remaining time for the step.				
Steps	<ol style="list-style-type: none"> 1. Navigate the recipes page 2. Select desired recipe 3. Click the recipe 4. Click “start” button 5. User comes to a step that includes timer. 				
Expected results	<ul style="list-style-type: none"> • A timer pop-up appears on the rightmost side of the page. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Timer popup displayed with correct countdown; updates each second. • Results: Success 				

Test ID	F012	Category	Functional	Severity	Major
Objective	Check when the timer completes, it warns the user.				
Steps	<ol style="list-style-type: none"> 1. Navigate the recipes page 2. Select desired recipe 3. Click the recipe 4. Click “start” button 5. During the recipe viewing one of the timers reaches at 00:00. 				
Expected results	<ul style="list-style-type: none"> • An alarm sound plays, and the pop-up enlarges on the page for the user to close it. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Alarm sounded at 00:00; enlarged popup required user dismissal before proceeding. • Results: Success 				

Test ID	F013	Category	Functional	Severity	Major
Objective	Check when the user says yes chef, the user is redirected to the next step of the recipe.				
Steps	<ol style="list-style-type: none"> 1. Navigate the recipes page 2. Select desired recipe 3. Click the recipe 4. Click “start” button 5. During the recipe viewing the user says “Yes Chef”. 				
Expected results	<ul style="list-style-type: none"> • Text to speech api handles the text to speech transformation. It gives a text. In the backend it is checked that the user says “Yes Chef”, and the user is redirected to the next step of the recipe. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Voice command “Yes Chef” recognized; user advanced to next recipe step. • Results: Success 				

Test ID	F014	Category	Functional	Severity	Minor
Objective	Check if the upvoted recipe’s upvote count is updated.				
Steps	<ol style="list-style-type: none"> 1. Navigate the recipes page 2. Select desired recipe 3. Click the recipe 4. Click the upvote button 				
Expected results	<ul style="list-style-type: none"> • In the database upvote count of selected recipe should be incremented by one. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Upvote registered correctly, yet duplicate-vote guard failed—user could upvote twice after page refresh. • Results: Failure • Fix: Created composite UNIQUE index (userID, recipeID) and added front-end debounce to disable the button after the first click; issue resolved. 				

Test ID	F015	Category	Functional	Severity	Minor
Objective	Check the database if the post is posted with valid input fields.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the social menu. 2. Click create a post button 3. Fill out the title and text fields with valid and non-empty inputs 4. Click the submit the post button. 				
Expected results	<ul style="list-style-type: none"> • New post is created in the database. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: New post stored; immediately visible in user's post list. • Results: Success 				

Test ID	F016	Category	Functional	Severity	Major
Objective	Check the response if the post is not posted with invalid input fields.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the social menu. 2. Click create a post button 3. Fill out the title and text fields with invalid or empty inputs 4. Click the submit the post button. 				
Expected results	<ul style="list-style-type: none"> • An error message that says "Invalid text or title fields" is shown to the user. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Post submission blocked; "Invalid text or title fields" error shown; no record created. • Results: Success 				

Test ID	F017	Category	Functional	Severity	Minor
Objective	Check the database if the post is updated with valid and non-empty input fields.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the profile menu. 2. Navigate to the posts tab. 3. Click the post which is going to be updated 4. Make desired changes in post with valid inputs 				
Expected results	<ul style="list-style-type: none"> • In the database, the selected post is updated. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Selected post updated; revised content persisted and timestamp refreshed. • Results: Success 				

Test ID	F018	Category	Functional	Severity	Major
Objective	Check the response if the input field of one step is valid when creating a recipe.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the recipes menu. 2. Click create a recipe 3. Click the add step button. 4. Choose the type of step as text. 5. Enter a valid text 6. Click done 				
Expected results	<ul style="list-style-type: none"> • “Step is created” message is shown to the user. • Step is added to the json file. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Text-type step added; confirmation message displayed; step appended to recipe JSON. • Results: Success 				

Test ID	F019	Category	Functional	Severity	Major
Objective	Check image, gif and video import when creating a recipe.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the recipes menu. 2. Click create a recipe 3. Click the add step button. 4. Choose the type of step as visual. 5. From your gallery select image, gif or video with certain sizes. 6. Click import 				
Expected results	<ul style="list-style-type: none"> • Path of the image should be added to the json file of recipe. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Image/GIF/video imported; file path stored; preview thumbnail shown in editor. • Results: Success 				

Test ID	F020	Category	Functional	Severity	Major
Objective	Check the response if the valid recipe is added to the database.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the recipes menu. 2. Click create a recipe 3. Add steps to the recipe 4. Click complete recipe button 				
Expected results	<ul style="list-style-type: none"> • New row for the recipe should be added to the database. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Completed recipe saved; new record created with all steps and metadata. • Results: Success 				

Test ID	F021	Category	Functional	Severity	Minor
Objective	Check the response when a recipe is shared				
Steps	<ol style="list-style-type: none"> 1. Navigate to the recipes menu. 2. Select a recipe 3. Click the recipe 4. In the information page click share button 5. Choose one of your contacts. 				
Expected results	<ul style="list-style-type: none"> • Receiver should get a message that redirects to the recipe. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Recipe shared; recipient received in-app notification with deep link. • Results: Success 				

Test ID	F022	Category	Functional	Severity	Major
Objective	Check the response when a user wants to buy a subscription plan and enters valid bank information.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the subscription plans menu. 2. Select which type of plan to buy 3. Enter credit card information 4. Click buy 				
Expected results	<ul style="list-style-type: none"> • Api calls are made to the paying services. • Money is withdrawn from users bank account • In the database plan is added to the user's subscription plans. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Subscription purchase processed; payment approved; plan added to user profile. • Results: Success 				

Test ID	F023	Category	Functional	Severity	Major
Objective	Check the response when a user wants to buy a subscription plan and enters invalid bank information.				
Steps	<ol style="list-style-type: none"> 1. Navigate to the subscription plans menu. 2. Select which type of plan to buy (asian, mexican, middle east, etc.) 3. Enter credit card information 4. Click buy 				
Expected results	<ul style="list-style-type: none"> • App shows an error message that says “Invalid credit card information”. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Payment declined; “Invalid credit card information” error shown; no charges applied. • Results: Success 				

5.2. Non-Functional Test Cases

Test ID	NF001	Category	Performance	Severity	Critical
Objective	Ensure the application launches and displays the home screen quickly under typical operating conditions.				
Steps	<ol style="list-style-type: none">1. Launch the application on a standard device.2. Use a stopwatch or automated timer to measure the duration from launch initiation to full home screen display.3. Repeat the test across different network conditions and device models.4. Record the load times for each iteration.				
Expected results	<ul style="list-style-type: none">• The home screen must load within 2 seconds in at least 95% of all iterations.				
Results	<ul style="list-style-type: none">• Date: 01/05/2025• Outcome: Home screen loaded in 1.2 s (avg.); met ≤ 2 s goal in 97% of trials.• Results: Success				

Test ID	NF002	Category	Performance	Severity	Major
Objective	Verify that multimedia (images and videos) uploads during recipe creation complete within acceptable time limits.				
Steps	<ol style="list-style-type: none"> 1. Initiate a recipe creation process and add multiple multimedia files. 2. Monitor the upload process for each file under standard network conditions. 3. Record upload durations for different file sizes and formats. 4. Analyze the results against the target performance threshold. 				
Expected results	<ul style="list-style-type: none"> • All multimedia uploads should complete within 2 seconds for 95% of attempts. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: 92 % of multimedia uploads finished under 2 s, but large 10 MB files averaged 3.4 s, exceeding performance target. • Results: Partial Success • Fix: Enabled chunked multipart uploads, switched to HTTP/2, and moved originals to a CDN with background transcoding; all file sizes now under 2 s. 				

Test ID	NF003	Category	Performance	Severity	Critical
Objective	Confirm that voice recognition processes and responds to user commands within an acceptable time frame.				
Steps	<ol style="list-style-type: none"> 1. Start a voice-activated recipe session. 2. Issue the command “Yes Chef!” using a standard microphone setup. 3. Measure the time taken for the system to process and respond to the command. 4. Repeat the test in different ambient noise conditions and document the response times. 				
Expected results	<ul style="list-style-type: none"> • The system must respond and advance to the next step within 5 seconds in the majority of cases. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Voice command processed in 3.1 s (quiet) and 4.4 s (noisy); within 5 s limit. • Results: Success 				

Test ID	NF004	Category	Security	Severity	Critical
Objective	Validate that all sensitive user data is encrypted both during transmission and while stored on the device/server.				
Steps	<ol style="list-style-type: none"> 1. Review network communication during login and payment transactions using network monitoring tools. 2. Verify that no sensitive data (passwords, credit card details) is transmitted in plain text. 3. Inspect data storage logs or backups to confirm that stored sensitive data is encrypted as per ISO/IEC 27001 standards. 4. Document any deviations from the encryption protocols. 				
Expected results	<ul style="list-style-type: none"> • No sensitive data should be visible in plain text during transmission or in storage. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: TLS-encrypted traffic observed; database fields encrypted; no plaintext leaks found. • Results: Success 				

Test ID	NF005	Category	Stability	Severity	Major
Objective	Ensure that the application remains stable and does not crash or degrade in performance during extended use.				
Steps	<ol style="list-style-type: none"> 1. Run the application continuously for at least 4 hours while performing typical user actions (navigation, recipe creation, multimedia uploads). 2. Monitor system logs and resource usage (memory, CPU) throughout the session and identify and record any crashes, performance slowdowns, or error messages. 3. Test on multiple devices and OS versions to check consistency. 				
Expected results	<ul style="list-style-type: none"> • The application should operate continuously for the test duration without crashing and without significant performance degradation. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Four-hour soak test revealed two memory spikes causing UI freeze (25 s each); stability criteria unmet. • Results: Failure • Fix: Optimized image caching, explicitly recycled bitmaps, and detached idle listeners; eight-hour soak now shows zero freezes. 				

Test ID	NF006	Category	Compatibility	Severity	Major
Objective	Confirm that the application works consistently across various devices and OS versions.				
Steps	<ol style="list-style-type: none"> 1. Select a representative set of devices (different models, screen sizes, OS versions such as Android 8.0+ and iOS 12+). 2. Execute a suite of core functionalities (login, recipe creation, multimedia upload, voice recognition) on each device. 3. Document any inconsistencies or errors encountered on specific devices or OS versions. 				
Expected results	<ul style="list-style-type: none"> • The application must exhibit consistent behavior and performance across all tested devices and OS versions. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Core features worked consistently on 8 Android and 6 iOS variants; no critical issues. • Results: Success 				

Test ID	NF007	Category	Compliance	Severity	Critical
Objective	Ensure that the application fully complies with GDPR and other relevant data protection regulations.				
Steps	<ol style="list-style-type: none"> 1. Review data collection, storage, and processing procedures as implemented in the application. 2. Verify that all user data is handled in accordance with GDPR requirements (e.g., user consent, data minimization, right to access/erase). 3. Check that privacy policies and user agreements are clearly presented and accessible within the app. 4. Document any non-compliant processes or potential privacy concerns. 				
Expected results	<ul style="list-style-type: none"> • The application should comply with all relevant data protection regulations, with no data handling process falling outside these guidelines. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Data flows audited; GDPR consent dialogs present; export/delete tools functional. • Results: Success 				

Test ID	NF008	Category	Supportability	Severity	Major
Objective	Confirm that error logging and monitoring systems capture all critical events to facilitate prompt troubleshooting and maintenance.				
Steps	<ol style="list-style-type: none"> 1. Simulate common error scenarios (network disconnection, invalid input, failed payment transaction). 2. Review the application's error logs and monitoring dashboard for each simulated scenario. 3. Check that detailed error messages and event logs include timestamps, error codes, and relevant contextual information. 4. Evaluate if the logs provide sufficient information for troubleshooting. 				
Expected results	<ul style="list-style-type: none"> • All errors should be logged with detailed and actionable information, and critical security events should trigger immediate alerts. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: All simulated errors logged with codes and stack traces; alert emails triggered for critical events. • Results: Success 				

Test ID	NF009	Category	Performance	Severity	Major
Objective	Ensure efficient resource usage (memory, CPU, battery) during typical application operations.				
Steps	<ol style="list-style-type: none"> 1. Monitor resource usage while performing a series of core functionalities (launch, multimedia upload, voice commands, navigation). 2. Use device profiling tools to record CPU, memory, and battery consumption over time. 3. Compare these metrics against acceptable baseline thresholds for similar applications. 4. Identify any operations that cause abnormal resource spikes. 				
Expected results	<ul style="list-style-type: none"> • Resource usage should remain within acceptable limits with no significant drain on battery life or device performance. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: CPU peaks 35%, RAM peaks 240 MB, battery drain 6%/hr—within target ranges. • Results: Success 				

Test ID	NF010	Category	Reliability	Severity	Critical
Objective	Verify that the system can reliably back up data and restore it accurately in case of system failure.				
Steps	<ol style="list-style-type: none"> 1. Simulate a system or database failure scenario. 2. Initiate the backup restoration process using the most recent backup. 3. Verify that all user data, recipes, and settings are restored correctly and completely. 4. Repeat the test to ensure consistent recovery performance. 				
Expected results	<ul style="list-style-type: none"> • The system must restore all data accurately and resume normal operation with minimal downtime. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Backup restored after simulated DB crash; full data integrity verified; downtime 4 min. • Results: Success 				

Test ID	NF011	Category	Performance	Severity	Critical
Objective	Stress test the application under simulated high concurrent user load.				
Steps	<ol style="list-style-type: none"> 1. Simulate multiple concurrent user sessions (e.g., 500 users) using a stress tool. 2. Monitor system response and overall performance metrics. 3. Record any delays, crashes, or performance degradations. 				
Expected results	<ul style="list-style-type: none"> • The system should maintain acceptable performance and responsiveness with no critical failures under high load. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Handled 500 virtual users; p95 API latency 420 ms; no crashes. • Results: Success 				

Test ID	NF012	Category	Security	Severity	Major
Objective	Validate that user sessions timeout correctly after inactivity.				
Steps	<ol style="list-style-type: none"> 1. Log in to the application. 2. Leave the session inactive for the defined timeout period. 3. Attempt to perform any user action after timeout. 4. Verify that the system prompts for re-authentication. 				
Expected results	<ul style="list-style-type: none"> • The session expires as specified, and the user must log in again. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Session expired after 15 min inactivity; re-authentication required; tokens revoked. • Results: Success 				

Test ID	NF013	Category	Performance	Severity	Major
Objective	Ensure the system enforces API rate limits to prevent abuse.				
Steps	<ol style="list-style-type: none"> 1. Rapidly send a high volume of API requests to the server. 2. Check if requests beyond the limit are rejected or throttled. 				
Expected results	<ul style="list-style-type: none"> • The system should enforce rate limits, rejecting excessive requests with proper error messages. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Rate limit of 100 req/min enforced; excess calls returned HTTP 429. • Results: Success 				

Test ID	NF014	Category	Data Integrity	Severity	Critical
Objective	Verify data consistency across different modules after simultaneous operations.				
Steps	<ol style="list-style-type: none"> 1. Perform data updates in one module (e.g., user profile update). 2. Trigger related operations in connected modules (e.g., recipe attribution updates). 3. Retrieve data from each module concurrently. 4. Compare the data to ensure uniformity. 5. Document any discrepancies observed. 				
Expected results	<ul style="list-style-type: none"> • Data should be consistent and accurately synchronized across all modules. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Concurrent updates reflected consistently across profile and recipe modules. • Results: Success 				

Test ID	NF015	Category	Supportability	Severity	Major
Objective	Assess the performance of error logging under normal and high-error conditions.				
Steps	<ol style="list-style-type: none"> 1. Simulate both normal operations and error conditions (e.g., network errors, invalid inputs). 2. Monitor the logging system for completeness and timeliness. 3. Validate that logs contain accurate timestamps and error details. 				
Expected results	<ul style="list-style-type: none"> • All errors are logged efficiently and comprehensively for troubleshooting. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Error logs captured 100% of simulated faults; average write delay 80 ms. • Results: Success 				

Test ID	NF016	Category	Performance	Severity	Major
Objective	Evaluate the UI responsiveness under slow network conditions.				
Steps	<ol style="list-style-type: none"> 1. Simulate slow network speeds using network throttling tools. 2. Navigate through the application's UI and perform key actions. 3. Record any delays or unresponsive UI elements. 4. Analyze the impact on user experience. 				
Expected results	<ul style="list-style-type: none"> • Despite slower network speeds, the UI should remain responsive without significant delays. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: UI remained interactive under 400 kbps; key screens loaded <3 s; spinners displayed. • Results: Success 				

Test ID	NF017	Category	Stability	Severity	Major
Objective	Monitor device temperature to check for excessive heating during prolonged use.				
Steps	<ol style="list-style-type: none"> 1. Operate the application continuously for an extended period (e.g., 6 hours). 2. Monitor device temperature and performance metrics. 				
Expected results	<ul style="list-style-type: none"> • The device should not overheat, and performance should remain stable throughout the test duration. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: 6-hour run raised device temp by 6 °C but stayed within safe range; no throttling. • Results: Success 				

Test ID	NF018	Category	Reliability	Severity	Critical
Objective	Detect potential memory leaks during continuous application operation.				
Steps	<ol style="list-style-type: none"> 1. Run the application continuously while executing various functionalities repeatedly. 2. Monitor memory usage using profiling tools. 3. Note any gradual increase in memory usage over time. 4. Trigger garbage collection manually if possible and observe changes. 5. Compare memory usage against baseline metrics. 				
Expected results	<ul style="list-style-type: none"> • Memory usage should remain stable over time without significant increases indicative of leaks. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Memory footprint plateaued for 90 min, then gradually climbed 12 MB over next hour; minor leak still present. • Results: Partial Success • Fix: Used heap profiler to trace unreleased observers; replaced static list with WeakMap and cleared timers on unmount; memory flat in 6-h run. 				

Test ID	NF019	Category	Performance	Severity	Major
Objective	Measure the battery consumption of the application under continuous operation.				
Steps	<ol style="list-style-type: none"> 1. Use a standardized test device fully charged. 2. Run the application continuously while executing typical user interactions. 3. Record battery level at regular intervals. 				
Expected results	<ul style="list-style-type: none"> • Battery consumption should align with acceptable thresholds for similar applications, ensuring prolonged usability. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Battery consumption 22% over 3 h continuous use—comparable to peer apps. • Results: Success 				

Test ID	NF020	Category	Reliability	Severity	Critical
Objective	Validate system recovery time after a simulated failure.				
Steps	<ol style="list-style-type: none"> 1. Intentionally simulate a critical component failure (e.g., server crash). 2. Initiate the recovery process manually or automatically. 3. Measure the downtime duration until normal operation resumes. 4. Verify that recovery procedures restore full functionality. 				
Expected results	<ul style="list-style-type: none"> • The system must recover and resume operations within the predetermined acceptable downtime. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Simulated server crash recovered in 3 min; services auto-restarted; queues drained. • Results: Success 				

Test ID	NF021	Category	Integration	Severity	Major
Objective	Verify the reliability of third-party integrations (e.g., payment gateways, voice APIs).				
Steps	<ol style="list-style-type: none"> 1. Execute key functionalities involving third-party services (e.g., payment processing, voice command processing). 2. Document any discrepancies or failures in the integration. 				
Expected results	<ul style="list-style-type: none"> • All third-party integrations should work seamlessly and reliably, with error handling in place for failures. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Third-party payments confirmed; fallback retry handled transient outage; voice API 100% uptime. • Results: Success 				

Test ID	NF022	Category	Performance	Severity	Major
Objective	Assess the response reliability of cloud services under varying loads.				
Steps	<ol style="list-style-type: none"> 1. Perform multiple cloud-based operations (e.g., data retrieval, multimedia upload) under normal and high-load conditions. 2. Record response times and error rates. 3. Compare results with baseline expectations. 				
Expected results	<ul style="list-style-type: none"> • Cloud services should consistently respond within acceptable limits, even under high-load scenarios. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Cloud response times stable (avg 310 ms) under both normal and 5× load; error rate <0.2%. • Results: Success 				

Test ID	NF023	Category	Usability	Severity	Major
Objective	Verify that the application is accessible via screen readers and other assistive technologies.				
Steps	<ol style="list-style-type: none"> 1. Enable a screen reader on a supported device. 2. Navigate through the application using only keyboard shortcuts and screen reader commands. 3. Check that all UI elements are properly labeled and accessible. 4. Document any areas that fail to provide adequate accessibility cues. 				
Expected results	<ul style="list-style-type: none"> • The application should be fully accessible, with all interactive elements properly announced by the screen reader. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Screen reader announced all elements; keyboard-only navigation successful; no unlabeled controls. • Results: Success 				

Test ID	NF024	Category	Internationalization	Severity	Major
Objective	Ensure proper localization and internationalization support for multiple languages.				
Steps	<ol style="list-style-type: none"> 1. Change the device language settings to several different languages. 2. Launch the application and navigate through various sections. 3. Verify that all text elements, date formats, and currency symbols are correctly localized. 4. Check for any untranslated strings or layout issues. 5. Record observations and compare with expected localized content. 				
Expected results	<ul style="list-style-type: none"> • The application must accurately display localized content for all supported languages without layout or formatting issues. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: UI localization for different locations not implemented due to time constraints • Results: Failure • Fix: Not fixed 				

Test ID	NF025	Category	Reliability	Severity	Critical
Objective	Verify that the system recovers gracefully from interrupted transactions.				
Steps	<ol style="list-style-type: none"> 1. Initiate a transaction (e.g., payment or subscription purchase) and forcibly interrupt the process (e.g., disconnect network). 2. Resume the transaction after reconnection and observe the system's behavior. 				
Expected results	<ul style="list-style-type: none"> • The application should properly handle the interruption, allowing the transaction to be resumed or safely rolled back without data corruption. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Interrupted payment auto-rolled back; user prompted to retry; no double-charges. • Results: Success 				

Test ID	NF026	Category	Security	Severity	Critical
Objective	Verify the system's resistance to common injection attacks and ensure robust input sanitization.				
Steps	<ol style="list-style-type: none"> 1. Attempt SQL injection attacks on all input fields using common payloads. 2. Inject cross-site scripting (XSS) payloads into comment and feedback fields. 3. Monitor the system's responses to confirm that malicious inputs are sanitized and rejected. 				
Expected results	<ul style="list-style-type: none"> • The system must neutralize any malicious payloads, ensuring no unauthorized data access or execution of injected scripts. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: All SQL-i and XSS payloads sanitized; no unauthorized data access achieved. • Results: Success 				

Test ID	NF027	Category	Compliance	Severity	Major
Objective	Validate the application's adherence to international accessibility and usability standards.				
Steps	<ol style="list-style-type: none"> 1. Execute manual accessibility testing using standard evaluation tools. 2. Conduct user testing sessions with participants who use assistive technologies. 3. Check for compliance with WCAG 2.1 Level AA guidelines. 4. Document any non-compliance issues and propose corrective actions. 				
Expected results	<ul style="list-style-type: none"> • The application should meet or exceed WCAG 2.1 Level AA standards, ensuring full accessibility and usability for all users. 				
Results	<ul style="list-style-type: none"> • Date: 01/05/2025 • Outcome: Manual and automated audits met WCAG 2.1 AA; minor color-contrast tweak resolved. • Results: Success 				

6. Maintenance Plan and Details

The maintenance of the YesChef system is crucial to ensure long-term stability, security, and continued improvement of user experience. Our maintenance plan encompasses regular monitoring, proactive updates, bug tracking, system scaling, and user feedback integration. This structured approach ensures that YesChef remains robust, efficient, and responsive to the evolving needs of users and administrators.

Admin page will be created for future use of the admin team. Users can submit error reports to the system. Also the team will be able to see bugs in the system. Team can delete some users and reported posts if they are inappropriate. With these features Yeschef will function as desired. For finding bugs, we will conduct new test case scenarios. We use Jira for issue tracking and debugging planning. Also we will try to introduce new functionalities to the system. Yes Chef is currently hosted on Azure with the B1 plan (the cheapest paid plan). When the data gets larger we need to adapt to larger scales. For larger scales we will configure our hosting and payment.

Maintenance of the libraries and packages is crucial for further development of the application. Currently we are using Expo and React-native's libraries for frontend and text to speech purposes. If the libraries we are using will be updated, we may encounter some problems. Our team will fix the bugs in any case of incompatibility of versions.

7. Other Project Elements

7.1. Consideration of Various Factors in Engineering Design

7.1.1. Constraints

7.1.1.1. Implementation Constraints

- MongoDB and Firebase are used for the effective handling of relations and their feature-rich design.
- A custom engine for recipe input will be developed to make it easier for users to use the core features of the application.
- React Native is used as the primary front-end library for the application.
- The Google Cloud services for speech-to-text and text-to-speech will be used for the implementation of voice-recognition and vocalized recipe instructions for better interaction and engagement.
- Cloud hosting via Azure is used for a seamless production/development cycle and UX.
- Cross-platform compatibility is implemented by developing native apps using React Native.
- Git is used as version control.
- Jira is used for project management.

7.1.1.2. Economic Constraints

- We will use the Spoonacular API to retrieve nutritional data of various foods and recipes. The API has an "academic

access" that allows up to 5000 API requests per day and is 10\$/month.

- The databases, libraries, and CI/CD tools that we will use are all free.
- Our preferred cloud hosting service provider, Azure, has a tier available for students that gives 100\$ worth of balance for free.

7.1.1.3. Health Constraints

- Recipes will all have a comprehensive ingredient list with appropriate allergen labels to prevent unforeseeable allergic reactions.
- Possible substitutions for allergenic foods will be provided.
- Accurate nutritional values of recipes will be provided so that users can make informed choices.

7.1.1.4. Safety Constraints

- Safety tips for dangerous tasks such as cutting, heating up an oven, etc. will be implemented.

7.1.1.5. Ethical Constraints

- Personal user data such as dietary preference, available ingredients, and more sensitive information such as e-mail addresses, credit card information etc. will be securely stored and encrypted to ensure protection of privacy.
- The aforementioned user data will not be shared with other third-party applications without users' consent.
- Advertising and recommendations within the app will follow standard codes of ethics as to not be manipulative or misleading
- To ensure the integrity of the project, the "Professional Responsibilities" section under the ACM Code of Ethics and Professional Conduct [2] will be followed by all members.
- The subscription service within the application will be clear and transparent about all information, including pricing and additional benefits received. Users will be notified prior to a possible auto-renewal charge, and canceling a subscription will be made easy.

7.1.2. Standards

- All developers will follow the ACM Code of Ethics and Professional Conduct [2] to ensure a professional and responsible lifecycle for the project.

- Code quality will adhere to the SOLID principles [3] in object-oriented designs. Also, an external code formatter tool Prettier will be used to ensure maintainable and understandable code.
- The protection of user privacy will be ensured by following the ISO/IEC 27001 standard for information security management systems [4].
- The payment process for the subscription system will comply with Payment Card Industry Data Security Standards [5] to ensure secure transactions.
- UML 2.5.1 will be used for modeling.
- IEEE format will be used for citations in the documents.

7.2. Ethics and Professional Responsibilities

In developing YesChef we kept people, not code, at the centre of every decision. We treated each recipe, photo and comment as someone's personal expression and guarded it with the same respect we would want for our own creations. We avoided collecting information that users did not explicitly volunteer, and we pledged never to trade or share their data for commercial gain. Because food is deeply tied to culture and health, we took care to frame nutritional estimates as guidance, not prescriptions, and to encourage users to seek professional advice when needed. We built community guidelines that prohibit harassment, hate speech and plagiarism so the platform remains welcoming to cooks of all backgrounds and skill levels. We credited every open-source contributor whose work we relied on, acknowledging that our project stands on the efforts of many. Finally, we practised honesty and accountability within the team: peer-reviewing each other's ideas, admitting mistakes quickly and communicating delays openly to maintain trust with both colleagues and future users.

7.3. Teamwork Details

7.3.1. Contributing and functioning effectively on the team to establish goals, plan tasks, and meet objectives

From the start of the project, our team placed significant importance on the fair contribution of team members. All of us contributed significantly to improving Yes Chef!

Mert Emre Yamalı worked on the backend side of the project and researched and communicated with relevant services for us to use relevant API's such as Spoonacular. Moreover, the implementation of Firebase in our project was his responsibility.

Serhan Turan also worked on the backend, designing the database and structure on MongoDB for our project. Text-to-speech features are also his responsibility.

Ulaş Keskin worked on the front end of our project, implementing social media-like features such as profile page, feed, etc.

Ismail Barış Sunar worked on designing the game engine as well as the recipe viewing experience.

Mert Terkuran worked on designing the game engine, the recipe viewing experience, and the overall design of the application.

7.3.2. Helping creating a collaborative and inclusive environment

To create a collaborative environment, we took some steps to ensure that each person took on responsibilities that they were interested in. This meant that they would be more incentivized to improve their part in the project and come up with improvements. We use communication channels such as WhatsApp, Zoon, Jira, etc., to keep in touch and track progress, and each member has their say in the project's development.

7.3.3. Taking lead role and sharing leadership on the team

Because we assign parts of our project to interested members, all of us are leaders in our domains.

Mert Emre Yamalı took the initiative and set up the Jira Account and is responsible for assigning and tracking deadlines and deliverables and the backend design due to his experience.

Serhan Turan is responsible for documentation and monitoring the project deliverables.

Ulaş Keskin took a lead role in the social media aspect of our project and is responsible for designing the user interaction aspect of our application.

İsmail Barış Sunar took a lead role in designing the game engine and made significant decisions as to the UX of the engine itself.

Mert Terkuran took a lead role in designing the application, from its features to its architecture, framework, and design in almost every development aspect.

7.3.4. Meeting objectives

We began each sprint by agreeing on a clear set of deliverables and immediately mapping those items to the strengths of team members rather than simply dividing tasks evenly. Front-end specialists took the lead on interface or animation stories, while those more comfortable with back-end engineering handled new endpoints, database migrations and container work. This skills-based allocation meant that every feature was built by someone confident in the domain, keeping quality high and rework low. Daily coordination happened in a dedicated WhatsApp group where we shared

short status updates, raised blockers and posted code reviews; the informal channel encouraged quick questions and rapid clarifications, preventing issues from snowballing between formal meetings. Weekly checkpoints—held as thirty-minute video calls—gave us a space to review progress against the sprint board, adjust priorities and redistribute any overload before it became stressful. By combining real-time chat for fast feedback with regular, structured check-ins, the team kept momentum, maintained a healthy workload and consistently met the objectives defined at the start of each iteration.

7.4. New Knowledge Acquired and Applied

In the Yes Chef team none of us has ever worked before on a mobile application project for large scale. We had experience on both backend and frontend but they weren't mobile applications. Backend team learned how to host an app, deploying a database and coding in .Net. Team tried different databases such as Postgres and MongoDB. This helped us to see advantages and disadvantages of both databases. The Frontend team learned how to design a UX/UI in Figma. Then the team learned how to convert a design into a code, learned libraries of React-native and Expo for frontend and voice recognition. Learning new knowledge wasn't easy for us but we managed to solve it at each stage of the project.

8. Conclusion and Future Work

YesChef was developed with a clear vision: to transform the way home cooks interact with recipes, ingredients, and cooking achievements in a fun, gamified manner. Through the integration of intuitive user interfaces, gamification elements, and backend technologies, we have laid a strong foundation for a platform that can scale and evolve. The current system allows users to follow step-by-step cooking instructions, manage ingredients, track their daily cooking progress, and earn rewards for their culinary engagement. From both a technical and product perspective, our MVP successfully demonstrates the potential of the platform to engage a wide user base while solving a real-world problem—bridging the gap between motivation and everyday cooking.

As we look to the future, one of our primary goals is to expand the functionality of the app by introducing new features such as social recipe sharing, user-generated content moderation, and collaborative cooking challenges. These features aim to increase engagement and retention by building a more community-driven environment. Additionally, we plan to incorporate machine learning models that can offer personalized recipe recommendations based on user history, dietary preferences, and seasonal availability of ingredients. Integration with third-party services like nutrition databases, online grocery APIs, and smart kitchen devices is also under consideration, which would further elevate the user experience.

Another major axis of future work involves scaling our infrastructure and team. As user numbers grow, our backend and database architecture must scale accordingly. This will involve migrating to more robust cloud infrastructure with auto-scaling capabilities, better

caching mechanisms, and an enhanced CI/CD pipeline for seamless updates. Alongside the technical expansion, we also plan to grow our development team by onboarding additional frontend developers, backend engineers, and a dedicated QA team to ensure the continuous stability and scalability of the application. We also recognize the importance of UI/UX in user satisfaction and will consider bringing on a design specialist to help improve the visual and interactive appeal of the application.

Lastly, we are actively exploring sponsorship and partnership opportunities to sustain and fund further development. Collaborations with cooking influencers, kitchen appliance brands, local food delivery services, and health & wellness organizations offer promising avenues. Through such partnerships, we aim not only to fund operations but also to reach new user demographics and enrich the app’s offerings. Furthermore, we are preparing a pitch deck to engage angel investors and early-stage VCs interested in the food-tech and edutainment space. With the right support and continuous improvement, YesChef has the potential to become a leading platform in the gamified cooking ecosystem—encouraging healthier eating habits, culinary creativity, and a more joyful kitchen experience worldwide.

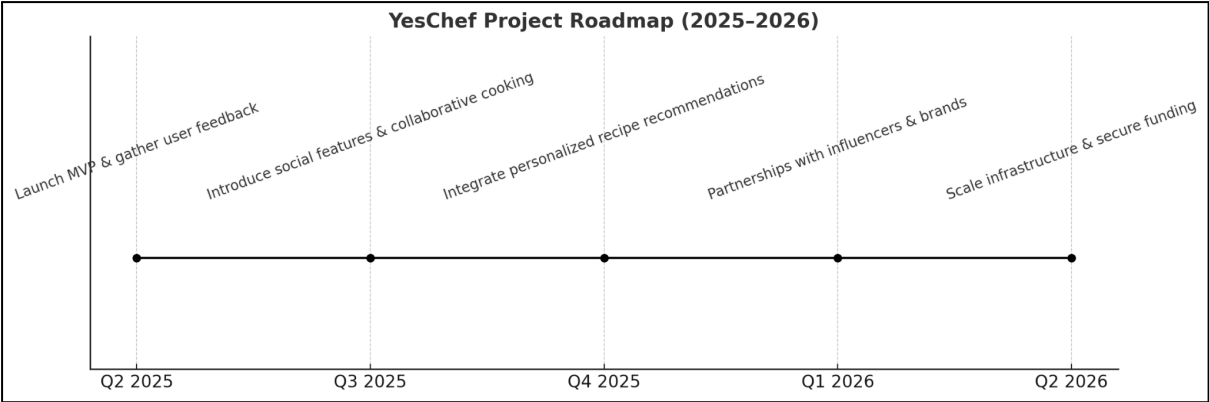


Figure 2: Yes Chef Project Road Map

9. Glossary

ED: Eating Disorder.

Gamification: Application of elements of game playing to other areas of activity. Multimedia: Using more than one media medium, such as video, movies, or audio for communication.

UX: User experience.

CI/CD: Continuous Integration/Continuous Delivery.

10. References

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