

IT Proj. Mgmt – Lab 2

02/10/20

Q1. Time – Have time allocated for different deliverables of the project ensuring that the results will be met on time (**Time Box**). Prioritize different sections of the project and making sure you have time constraints to deliver certain results.

Cost – This is the budget of the entire project and this may define how big a project and how small a project is going to be.

Scope – This can be the entire work needed to finish the project. It requires relevant information to the project in order to get it done and some requirements may change along the way (**Product Vision**). These requirements can get bigger and as a result it can take longer as the customer might want something different along the way.

Q2. Risk – There can be huge risks undertaken within a project as some sections of the project might not get finished on time and this can have a negative impact on other parts of the project as you have to finish the first deliverable. Natural disasters and time constraints might occur.

Quality – This can be determined by the cost of the project, of course if the cost and budget of the project is higher than the quality of the product or deliverable will be of higher quality.

Scope – This can be the entire work needed to finish the project. It requires relevant information to the project in order to get it done and some requirements may change along the way (**Product Vision**). These requirements can get bigger and as a result it can take longer as the customer might want something different along the way. Stakeholders requirements may change.

Communication – This is how information is exchanged whilst working on a project. Communications is key in a project as you must make sure the entire team is on par on what needs to be done and when.

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Q3. Breakout Room 4

Craig – 5

Dylan – 5

Kevin – 5

Q4. Stakeholders (students) - project needs to be completed in 10-12 weeks' time.

LO1	Explain the process of project management and its application in delivering an IT solution.
LO2	Organise an IT project into executable and controllable phases and deliverables.
LO3	Develop IT project estimates and schedules.
LO4	Discuss common behaviours that contribute to the effective functioning of a team.
LO5	Describe the different categories, and potential impact of risks typically experienced during IT solutions development and delivery.

Skills Exam - Lab Practical – Week 8 (LO3) 10%

Written Report – Project Proposal - Sem End - Week 11/12 (LO1, 2, 3, 4, 5) 30%

Formal Exam – Sem End (LO1, 3, 4, 5) 60%

- Our goal is to make sure the stakeholders which are the students get their learning outcomes addressed and have their Skills Exam done by Week 8. This is worth 10% and as students come into college, we must make sure that they are on par with us and that they get their labs and lectures done. As they attend the lectures, we will have addressed the learning outcomes. Our main goal is lecturers is to ensure that the students complete their labs and lectures and that they are ready for the exams.

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Q5. Essential elements of a plan – **time** (making sure we deliver lectures to our students and address learning outcomes. Cost – cost of the lectures, students must pay a fee to attend college. Successful completion of the module for the students and ourselves is to ensure we deliver every lecture and lab on scheduled lab and lecture times. Making sure we update students with relevant emails and announcements of exam times and deadlines of projects.

Q6. Essentially, we as lecturers want to ensure we get the learning outcomes addressed, labs finished, and lectures finished. Our main goal is for students to pass their exams and be successful.

Q7. Breakout Room 4

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Dylan – 5

Kevin – 5