* Code is defined to be clean if it can be understood easily by everyone on the team. Clean code can be read and enhanced by a developer other than its original author. Keep it Simple. Be consistent. If you do something a certain way, do all similar things in the same way.
* uder descriptive names
* prefer fewer arguments
* always try to explain yourself in code
* Don't be redundant
* Separate concepts vertically
* declare variables close to its usage
* similar functions should be close
* Keep lines short
* Don't break indentation
* Base class should know nothing about their derivatives

One logic should be clear that make it hard for bugs to hide. Clean code is simple and direct. Clean code reads like well-written pose. It provides one way rather than many ways for doing one thing.