

#### **ARRAY**

- Operations in Array
- Arrays in Java
- Dimensionality of Arrays



#### Objectives:

- Define what array is.
- Enumerate operations on arrays
- Define the basics of arrays in Java
- Specify the dimensionalities of arrays



#### Let's define

a **list** is an ordered set consisting of a variable number of elements or a collection related records to which additions and deletions may be made, if applicable.

#### a linear list

- is a finite sequence of simple data items or records.
- is commonly represented by an array

It is either empty or it can be written as:

(a<sub>1</sub>, a<sub>2</sub>, a<sub>3</sub>, ...., a<sub>n</sub>)

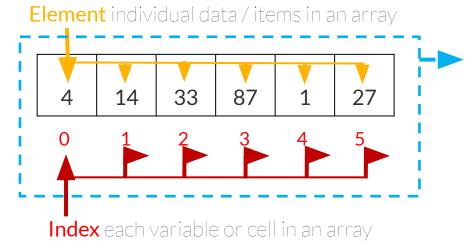
where at to an are elements of some set S



#### **ARRAY**

• is the most commonly used data storage, built into most programming languages.

ordered collection of data items of the same type referred to collectively by a single name



Length size of an array; must be specified by an int value and not long or short

- William British



0 04

1 07

2 11

3 | 14

4 | 17

5

6

7

8

10

11

#### Insert

- add items to the indicated place/cell
- the process is very fast because it only includes one step?
- every data inserted is placed in the first vacant cell

#### Search

- another process that the algorithm carries out
- moves methodically downwards to search for the item

#### Delete

- the algorithm must first locate the item to delete it
- the deleted item causes hole in the array

Hole – one or more cells that have filled cells above them

#### Arrays in Java

- are dynamically allocated
- since arrays are objects in Java, we can find the length using the object property length
- the variables in the array are ordered and each have an index beginning,
   from 0
- Java array can be also be used as a static field, a local variable or a method parameter
- Array can contain primitives (int, char, etc.) as well as object (or non-primitive) references of a class depending on the definition of the array



# Arrays in Java: Creating, Initializing, and Accessing

An array declaration has two components:

- **element\_type** declares the element type (data type) of the array
- array\_name reference to an array

#### //CREATING

element\_type array\_name[];
OR
element\_type[] array\_name;

#### // INSTANTIATING

array\_name = new element\_type [length];

```
int intA[]; //declare a reference to an array
intA = new int[5]; //initialize the array
```

Or, you can also write in single-statement approach:

```
int intA[] = new int[5]; //declaration and instantiation
```

Another alternative syntax would be:

```
int[] intA = new int[5]; //declaration and instantiation
```



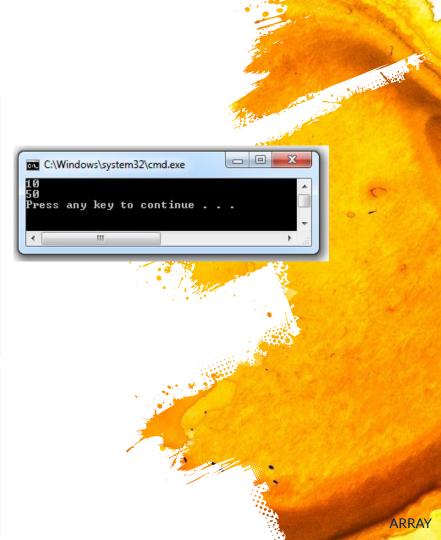
Each element in the array is accessed via its **index**.

```
class arrBasic
{
   public static void main(String args[])
   {
      //declaring array literal
      int[] intA = new int[5]; //declaration and instantiation
      intA[0]=10; //initialization
      intA[1]=70;
      intA[2]=40;
      intA[3]=50;
      intA[4]=30;

      System.out.println(intA[0]); //display element at index 0
      System.out.println(intA[3]); //display element at index 3
}
}
```

```
class arrBasic
{
    public static void main(String args[])
    {
        //declaring array literal
        int[] intA = new int[] {10, 70, 40, 50, 30}; //without array length

        System.out.println(intA[0]); //display element at index 0
        System.out.println(intA[3]); //display element at index 3
}
```



Each element in the array is accessed via its for loop.

```
class arrBasicLoop
{
   public static void main(String args[])
   {
      int a[]=new int[] {11, 21, 31, 41, 51};

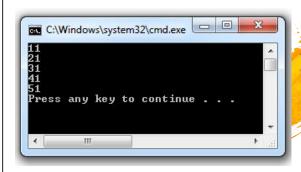
      //printing array
      for(int i=0;i<a.length;i++)//length is the property of array
      System.out.print("Index " + i + " : " + a[i] + " " + '\n');
   }
}</pre>
```

```
C:\Windows\system32\cmd.exe

Index Ø : 11
Index 1 : 21
Index 2 : 31
Index 3 : 41
Index 4 : 51
Press any key to continue . . .
```

ARRAY

```
class arrBasicLoop
{
   public static void main(String args[])
   {
      int a[]=new int[]{11, 21, 31, 41, 51};
      for (int i:a) {
            System.out.print(i + " " + '\n');
      }
}
```



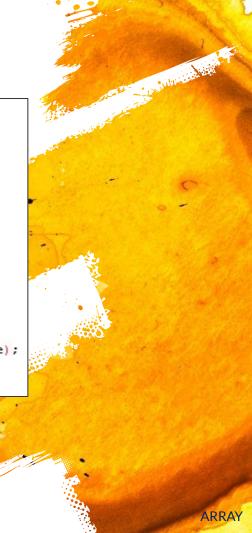
Calculate the average value of all array elements

```
public class arrAve
    public static void main(String[] args) {
          int[] numbers = new int[]{20, 30, 25, 35, -16, 60, -100};
            //calculate sum of all array elements
        int sum = 0:
        for(int i=0; i < numbers.length; i++)
            sum = sum + numbers[i];
            //calculate average value
        double average = sum / numbers.length;
            System.out.println("Average value of the array elements is : " + average);
```

```
C:\Windows\system32\cmd.exe

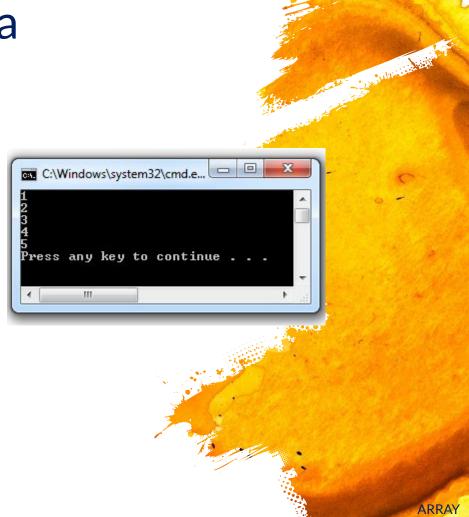
Average value of the array elements is: 7.0

Press any key to continue . . .
```



Arrays.sort

```
import java.util.Arrays;
public class courseSort {
   public static void main (String[]args) {
    int[] course = {3, 2, 4, 1, 5};
    Arrays.sort (course);
        for (int i=0; i<course.length; i++) {
            System.out.println(course[i]);
```



#### arraycopy

```
import java.util.*;

class arrCopy {

   public static void main(String[]args) {

    char[] copyFrom = {'e', 'g', 'a', 'r', 'r', 'a', 'y', 'i'};

   char[] copyTo = new char[14];

   System.arraycopy(copyFrom, 2, copyTo, 0,5);
   System.out.println(new String(copyTo));
}
```





Finding the minimum number among elements.

```
class arrMin
    static void min(int arr[])
        int min = arr[0];
        for (int i=0; i<arr.length; i++)
            if (min>arr[i])
            min = arr[i];
        System.out.println(min);
    public static void main(String[] args)
        int a[] = {33, 3, 8, 9};
        min (a);
```



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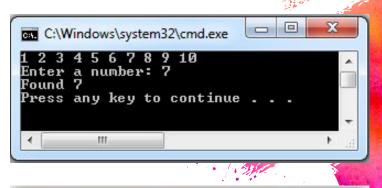
```
class Student
{
    public int studnum;
    public String studname;
    Student(int studnum, String studname)
    {
        this.studnum = studnum;
        this.studname = studname;
    }
}
```

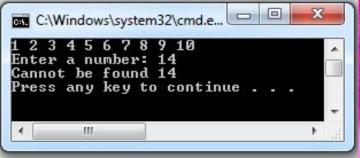
```
Element at 0 : 2017201 Matthew
Element at 1 : 2017404 Mark
Element at 2 : 2017585 Luke
Element at 3 : 2017990 John
Element at 4 : 2017304 Paul
Press any key to continue . . .
```

```
// Elements of the array are objects of a class Student.
public class StudentInfo
    public static void main (String[] args)
       // declares an Array of integers.
        Student[] arr;
        // allocating memory for 5 objects of type Student.
        arr = new Student[5];
        // initialize the first elements of the array
        arr[0] = new Student(2017201, "Matthew");
        // initialize the second elements of the array
        arr[1] = new Student(2017404, "Mark");
        // so on...
        arr[2] = new Student(2017585, "Luke");
        arr[3] = new Student(2017990, "John");
        arr[4] = new Student(2017304, "Paul");
        // accessing the elements of the specified array
        for (int i = 0; i < arr.length; i++)
            System.out.println("Element at " + i + " : " +
                        arr[i].studnum +" "+ arr[i].studname);
```

The program prompts the user to input a number to search for and prints a message "Found [search key]" if the number exists in array elements else "Not Found [search key]"

```
import java.util.Scanner:
public class arrForCantF {
    public static void main (String[]args) {
    int[]arr:
    arr = new int[[ \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\};
    int nItems = 0;
    int j;
    int searchId;
    nItems = 10:
    Scanner input = new Scanner (System.in);
    for (j=0; j<nItems; j++)
        System.out.print(arr[j]+ " ");
        System.out.println(" ");
        System.out.print("Enter a number: " + " ");
        searchId = input.nextInt();
    for (j=0; j<nItems; j++)
        if (arr[j] == searchId)
            break:
        if(j==nItems)
            System.out.println("Cant Find" + " " + searchId);
        else
            System.out.println("Found" + " " + searchId);
```





#### Dimensionality of Arrays

an integer from 1-n called dimensioned variables.

- One-dimensional Array (1D) arraynamc [j]
- Two-dimensional Array (2D) arrayname [i][j]
- Multi-dimensional Array arrayname [i][j][k].....



#### **One-Dimensional Array**

- it is the basic array
- a vertical table number of columns and only one row element\_type[] array\_name;
- an array of ints int[] intArray;
- Arrays are fixed-length structure
- Attempting to access an index which is out of range, gives you ArrayIndexOutOfBoundsException



#### **One-Dimensional Array**

an array of random objects
 Random[] RandomArray;

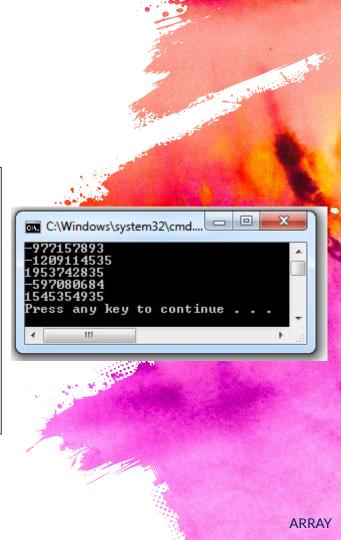
```
import java.util.Random;

public class arrRandom {

   public static void main(String[] args) {

      Random rd = new Random(); // creating Random object
      int[] arr = new int[5];

      for (int i = 0; i < arr.length; i++) {
            arr[i] = rd.nextInt(); // storing random integers in an array
            System.out.println(arr[i]); // printing each array element
      }
    }
}</pre>
```



- It is an array of an array, the simplest form of multidimensional array
- Also called as tables or matrices
- Row first dimension
- Column second dimension

data\_type[][] array\_name = new data\_type[r][c];

Example:

int[][] arrSample = new int[3][4];

#### Illustration:

	column0	column1	column2	column4
Row0	1	12	3	44
Row1	58	56	17	98
Row2	29	10	31	11



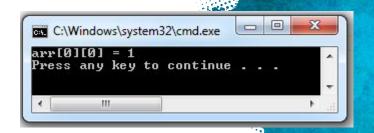
Declaration and instantiation of 2D array is similar to that 1D array

**Syntax:** array\_name [row\_index][column\_index] = value;

```
int rows = 3, cols = 4;
int[][] tableArray = new int[rows][cols];

for (int rowIndex = 0; rowIndex < rows; rowIndex ++)
{
         for (int colIndex = 0; colIndex < cols; colIndex ++)
         {
               tableArray[rowIndex][colIndex] = rowIndex * colIndex + 1; }
}</pre>
```

```
class twoDarray {
    public static void main(String[] args)
    {
        int[][] arr = new int[10][20];
        arr[0][0] = 1;
        System.out.println("arr[0][0] = " + arr[0][0]);
    }
}
```

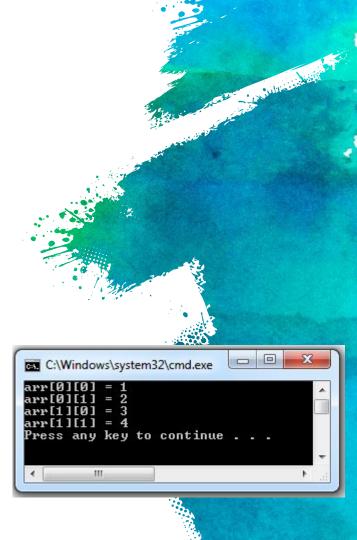


P. Sandreide

Curly braces is the alternative constructor for 2D arrays.

```
int[][] tableArray = { {2,3,4,5}, {7,8,9,10} };
```

• For a more look like a table



• Matrix is a mathematical object which arises in many physical problems

-> consists of m rows and n columns

Row 0

Row 1

Row 2

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Column 0	Column	Column 2
x[0][0]	x[0][1]	x[0][2]
x[1][0]	x[1][1]	x[1][2]
x[2][0]	x[2][1]	x[2][2]

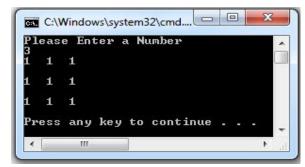
-> m x n (read as m by n) is written to designate a matrix with m rows and n columns

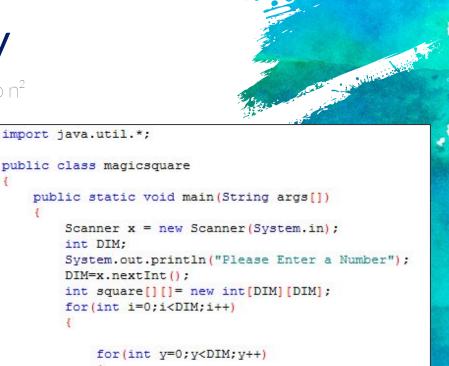


• Magic Square is an n x n matrix of the integers 1 to n<sup>2</sup>

Algorithm to create a magic square by H. Coxeter

- Begin with 1 in the middle of the top row
- Move up and left assigning numbers in increasing order to empty squares
- If you fall off the square imagine the same square as tilting the plane and continue
- If a square is occupied, move down instead and continue





import java.util.\*;

int DIM:

square[i][y]=1;

System.out.println(); System.out.println();

System.out.print(square[i][y]+"

## Three-Dimensional Array

- Complex form of multidimensional array
- Can be seen as an array of two-dimensional array for easier understanding
- Syntax:

```
data_type[][][] array_name = new data_type[i][r][c];
```

Example:

```
int[][][] arrSample = new int[2][3][4];
```

• Initialization:

```
array_name[array_index][row_index][column_index] = value;
```

Example:

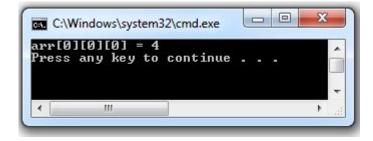
arrSample[0][0][0] = 4;

Three-Dimensional Array

**Example: Three-Dimensional Array** 

```
class threeDarray {
    public static void main(String[] args)
    {
        int[][][] arrSample = new int[10][20][30];
        arrSample[0][0][0] = 4;

        System.out.println("arr[0][0][0] = " + arrSample[0][0][0]);
    }
}
```





**Example: Three-Dimensional Array** 

```
class threeD {
   public static void main (String[] args)
       int[][][] arr = { { { 1, 2 }, { 3, 4 } }, { { 5, 6 }, { 7, 8 } } };
        for (int i = 0; i < 2; i++)
            for (int j = 0; j < 2; j++)
                for (int z = 0; z < 2; z++)
                    System.out.println("arr[" + i
                                       + arr[i][j][z]);
```

```
C:\Windows\system32\cmd.exe

arr[0][0][0] = 1
arr[0][0][1] = 2
arr[0][1][1] = 3
arr[0][1][1] = 4
arr[1][0][0] = 5
arr[1][0][1] = 6
arr[1][1][1] = 8
Press any key to continue . . .
```





