## KARATEAPI

Organización

Clasificación

Optimización

Comodidad





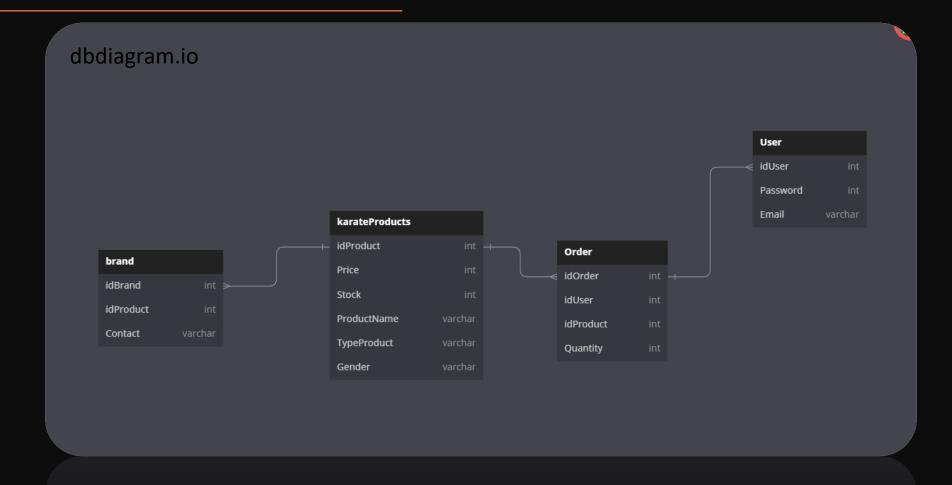
## ¿POR QUÉ?

- VARIEDAD Y CANTIDAD DE PROUCTOS

- BASADO EN EL MODELO EXPLICADO

- FÁCIL MANEJO EN EL ÁMBITO DEL KARATE

## DISEÑO DE TABLAS









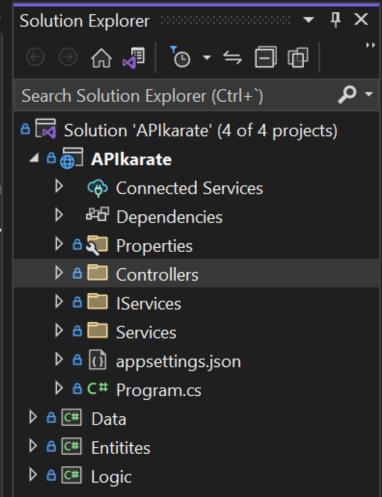








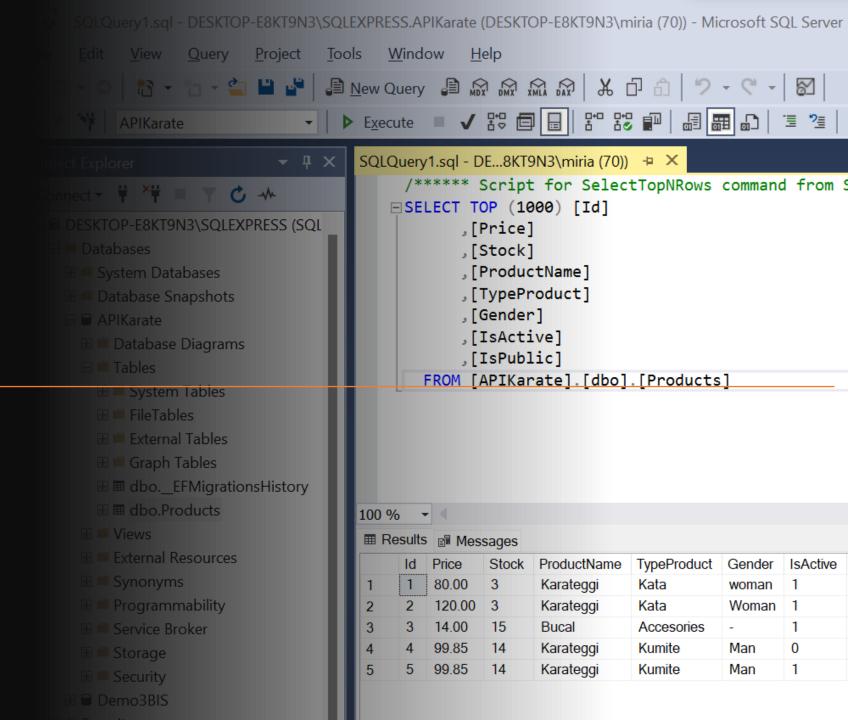
## ARQUITECTURA



## ARQUITECTURA

- Dependencies
- ▶ ♣ 🕶 Properties
- ▲ a Controllers
  - ▶ **a** C# BrandsController.cs
  - C# KarateProductsController.cs
  - ▶ a C# OrdersController.cs
  - ▶ **a** C# UsersController.cs
- ▶ ≜ ☐ IServices
- ▶ a Services
- ▶ appsettings.json
- ▶ **a** C# Program.cs
- Data □ Data
- ▲ C# Entitites
  - ▶ ♣☐ Dependencies
  - - D ≜ C# Brands.cs
    - ▶ a C# karateProducts.cs
      - ≜ C# Orders.cs
      - ≜ C# Users.cs

### SQL SERVER



```
private readonly ILogger<KarateProductsController> _logger;
private readonly IKarateProductsServices _KarateProductsServices;
0 references
public KarateProductsController(ILogger<KarateProductsController> logger, IKar
   _logger = logger;
    _KarateProductsServices = KarateProductsServices;
[HttpPost(Name = "InsertProduct")]
0 references
public int Post([FromBody] KarateProducts KarateProducts)
           _userService.ValidateCredentials(userItem);
   return _KarateProductsServices.InsertKarateProducts(KarateProducts);
[HttpGet(Name = "GetAllProducts")]
0 references
public List<KarateProducts> GetAllKarateProducts()
   //_KarateProductsServices.ValidateCredentials(KarateProducts);
   return _KarateProductsServices.GetAllKarateProducts();
[HttpPatch(Name = "ModifyProduct")]
0 references
public void Patch([FromBody] KarateProducts karateProducts)
    _KarateProductsServices.UpdateKarateProducts(karateProducts);
[HttpDelete(Name = "DeleteProduct")]
0 references
public void Delete([FromQuery] int id)
    _KarateProductsServices.DeleteKarateProducts(id);
```

- ALTA
- BAJA
- MODIFICACIÓN
- CONSULTA DE USUARIOS



https://localhost:7144/swagger/v1/swagger.json

#### **KarateProducts**

POST /KarateProducts

GET /KarateProducts

PATCH /KarateProducts

DELETE /KarateProducts

SWAGGER

**Schemas** 

KarateProducts >

https://localhost:7144/KarateProducts

#### Server response

Code

Details

200

#### Response body

```
"id": 2,
"price": 120,
"stock": 3,
"productName": "Karateggi",
"typeProduct": "Kata",
"gender": "Woman",
"isActive": true,
"isPublic": true
"id": 3,
"price": 14,
"stock": 15,
"productName": "Bucal",
"typeProduct": "Accesories",
"gender": "-",
"isActive": true,
"isPublic": true
"id": 4,
"price": 99.85,
"stock": 14,
"productName": "Karateggi",
"typeProduct": "Kumite",
"gender": "Man",
```

## MÉTODO GET



### ME GUSTARÍA SEGUIR TRABAJANDO

- AÑADIR EL RESTO DE RUTAS
- MÉTODOS
- ADMINISTRACIÓN DE USUARIOS
- FILTROS

https://github.com/MeryGF/KarateShop

#### PARA FINALIZAR...

AGRADECIMIENTOS A TODAS MIS COMPAÑERAS PORQUE NO HUBIESE SIDO CAPAZ DE SACAR ESTE PROYECTO ADELANTE SIN ELLAS...

# MUCHAS GRACIAS CHICAS! FELIZ FINDE