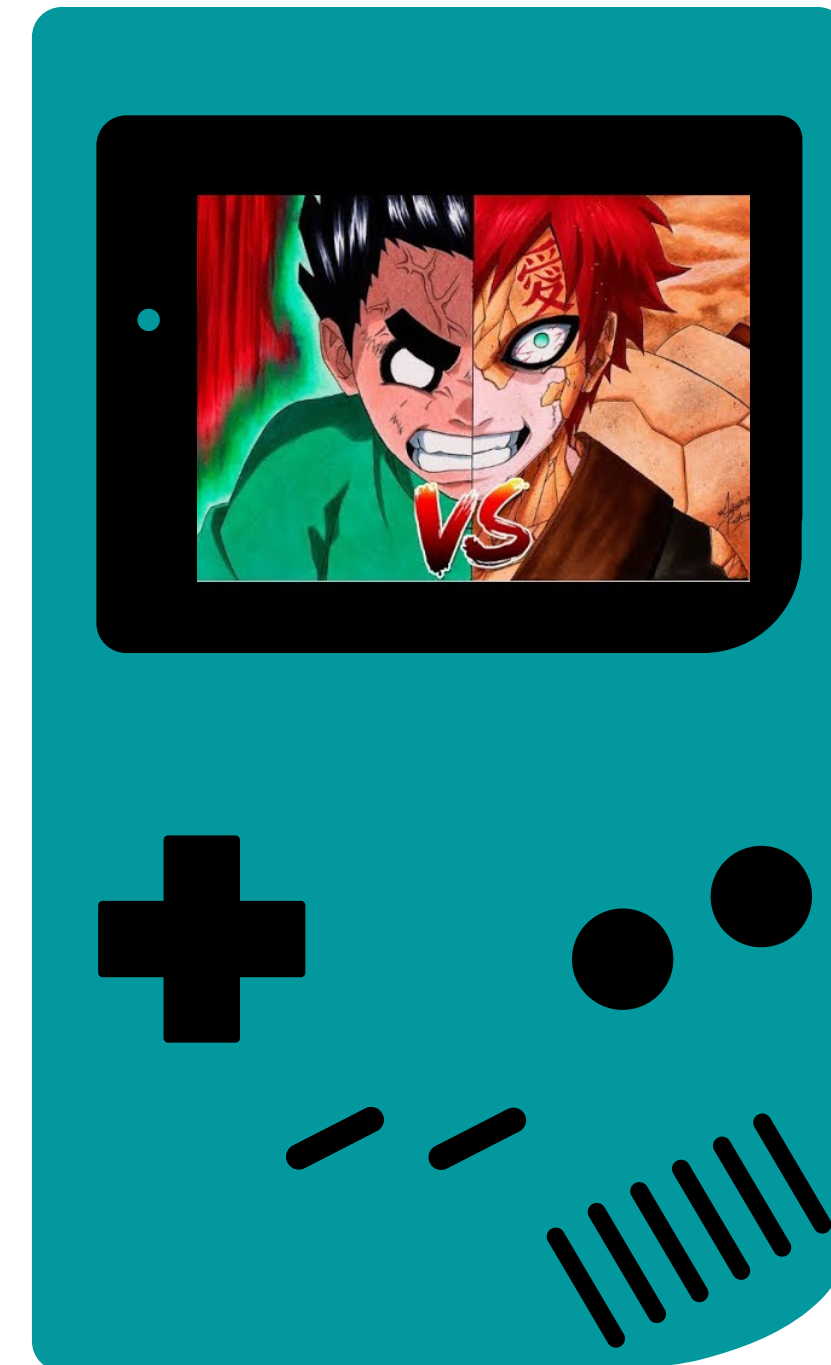




# Projet de mini jeu JavaScript



# REGLE DE JEU



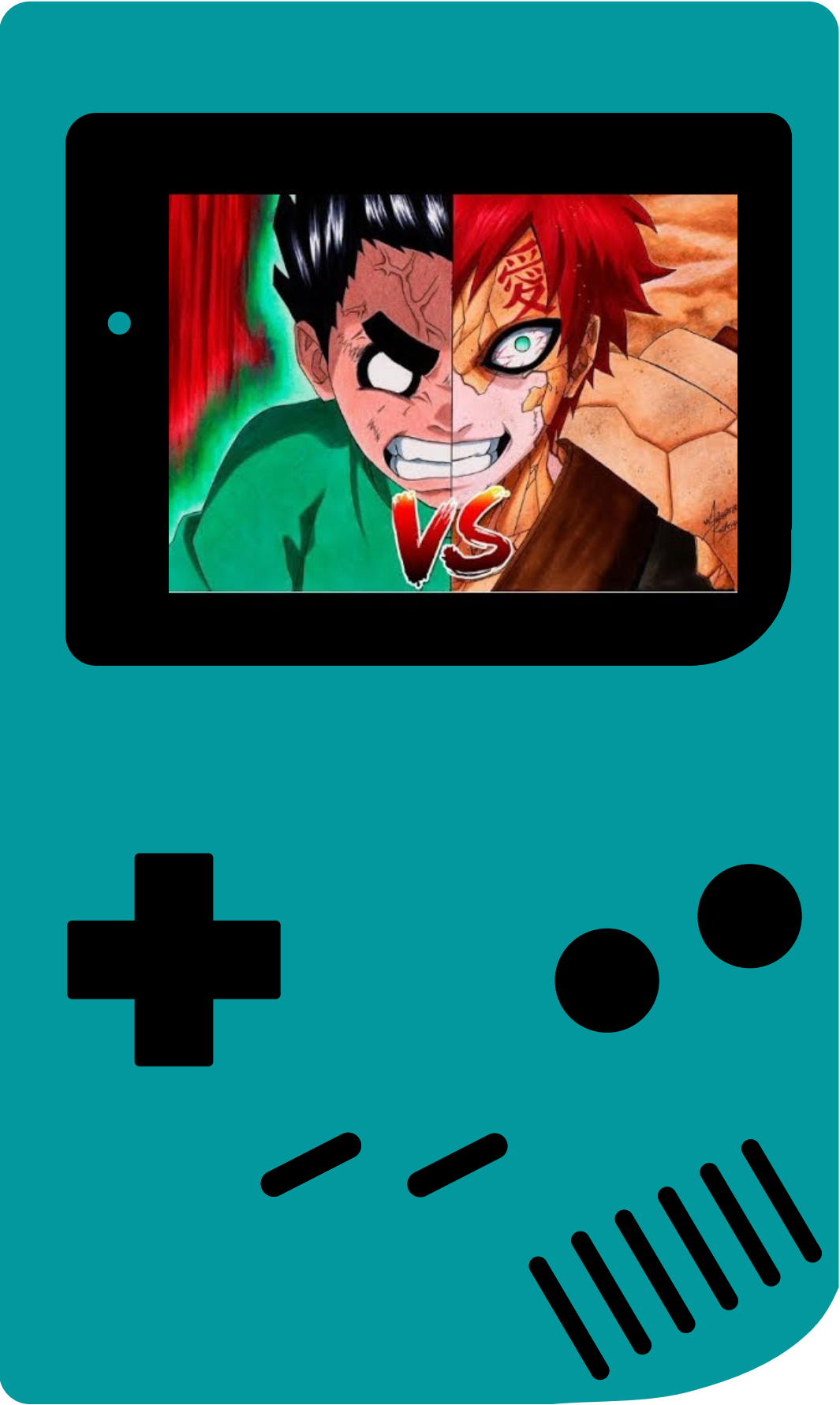
## Combattre Gaara :

Attaque VS Attaque = +1

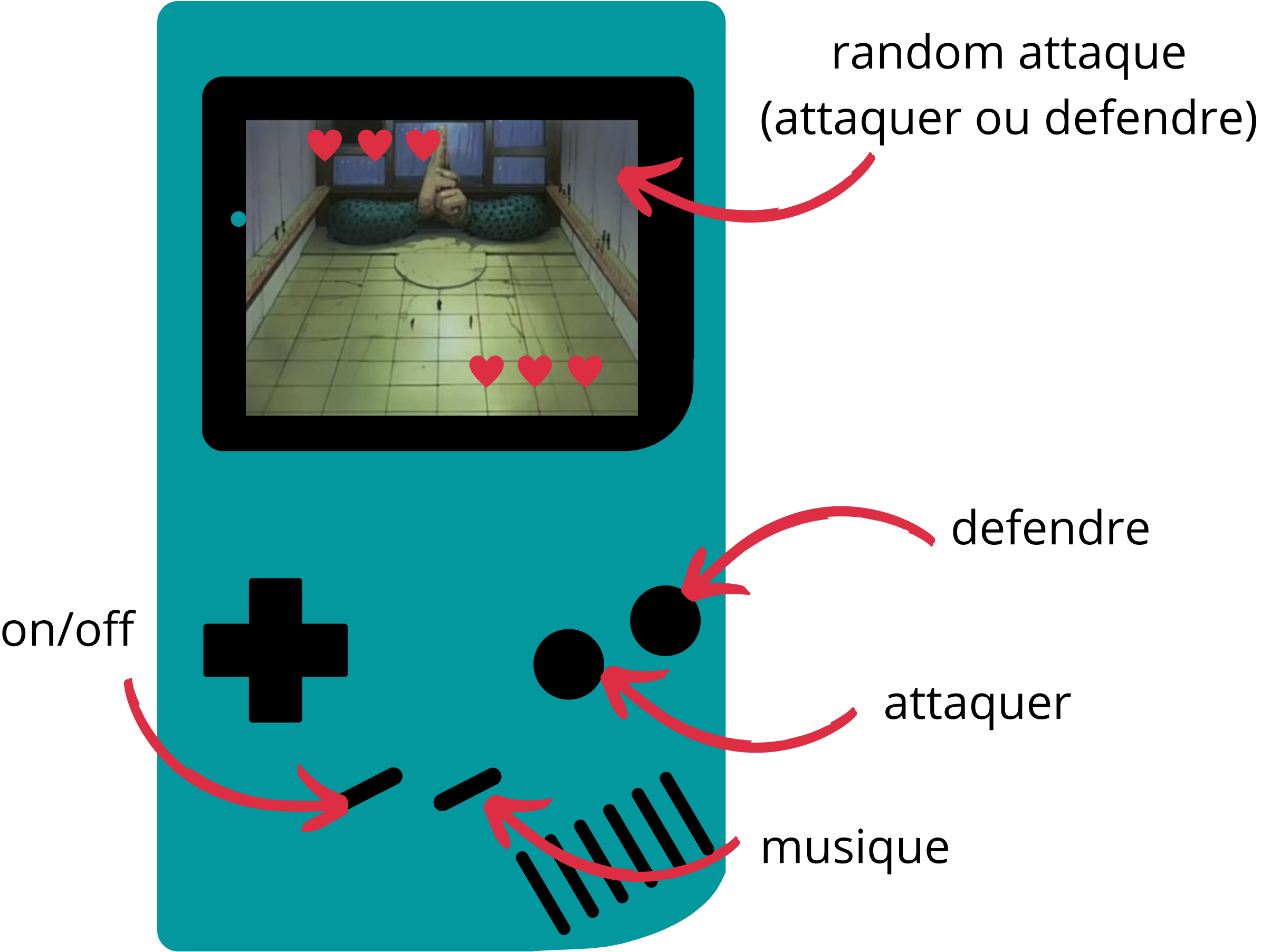
Attaque VS Défense = -1

Defense VS Défense = +1

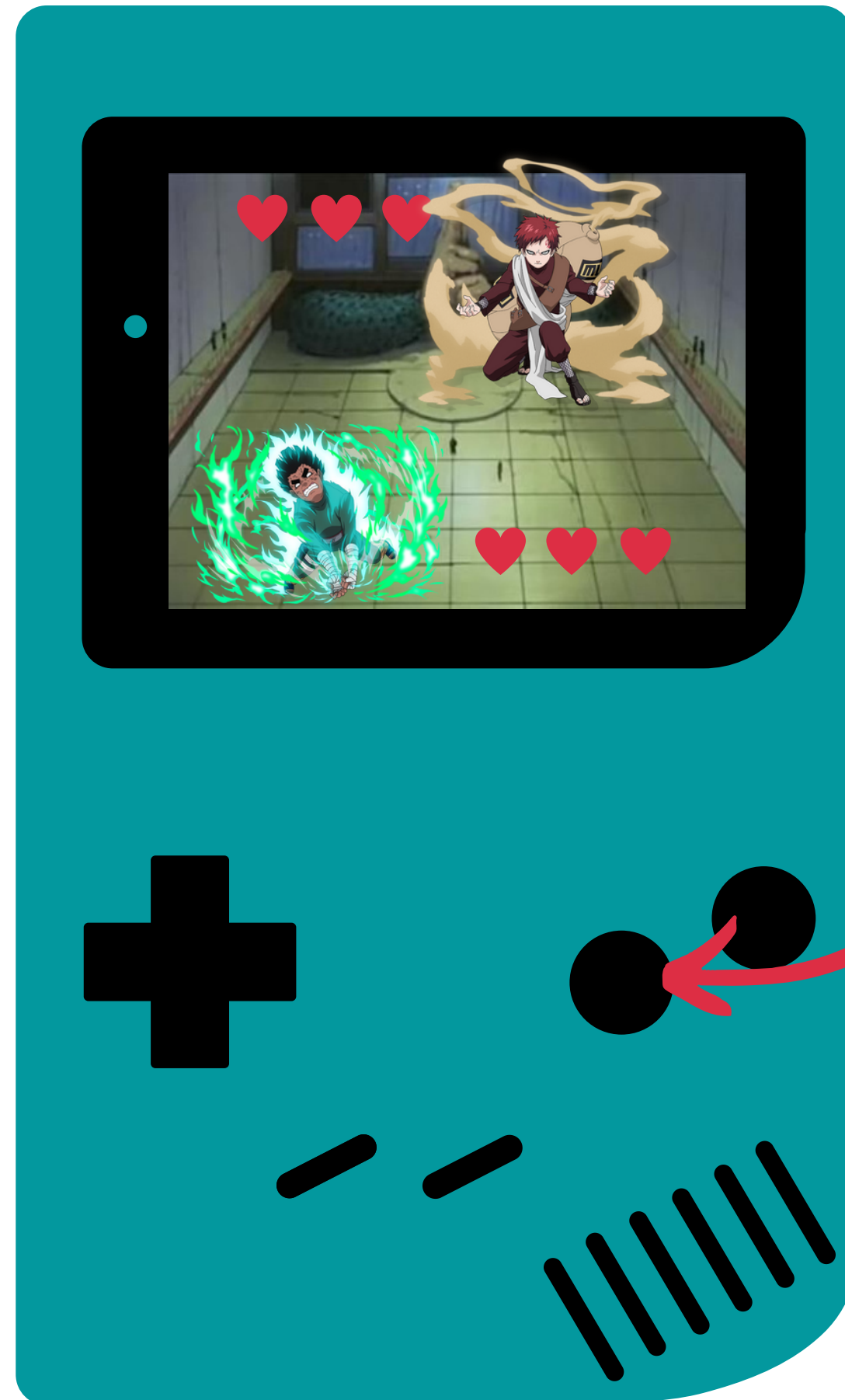
# Console éteinte



# Console allumée

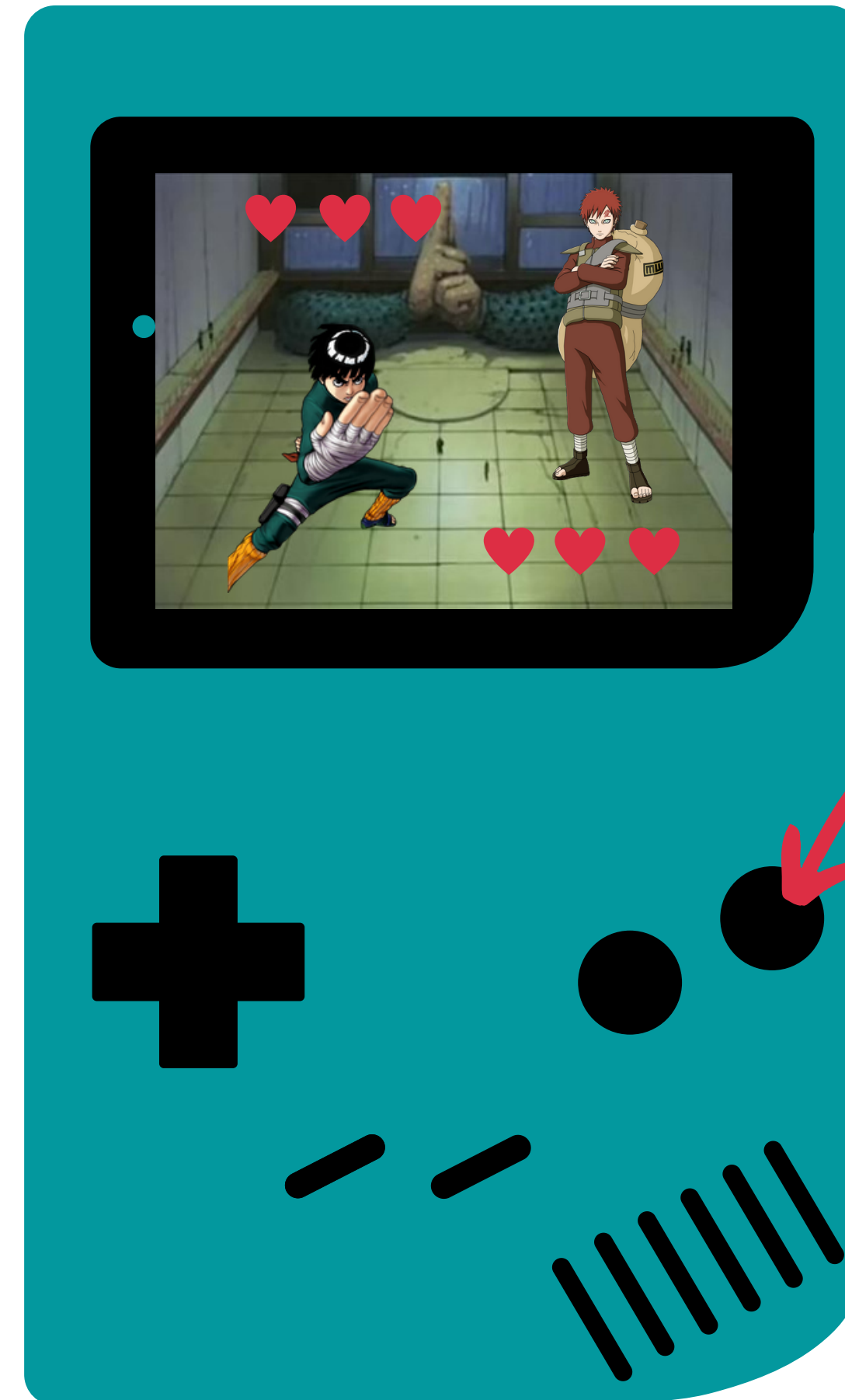


# Mode attaque



attaquer

# Mode défense



defendre

# Gagner



# Perdu

