

# The Elements of Advanced Mathematics

Third Edition

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To the memory of R. P. Boas, 1912-1992.  
For his commitment to mathematics, and for the clarity of his vision.

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# Preface to the Third Edition

On the whole, we have retained the content and character of the first two editions. But we have added material on point-set topology (Chapter 8), on theoretical computer science (Chapter 9), on the **P/NP** problem (Chapter 10), and on zero-knowledge proofs and RSA encryption (Chapter 12). The topology chapter of course builds on the existing material on real analysis. The computer science chapters show connections of basic set theory and logic with current hot topics in the technology sector. The material on cryptography is exciting, timely, and fun. These new chapters help to make the book more current and significant. It should of course be understood that these four chapters may be considered to be optional. Skipping them will in no way detract from reading the rest of the book.

Some readers consider Chapter 5 on axiomatics and rigorous logic to be optional. To be sure, it is a more demanding chapter than some of the others. But it contains important material, some of which is at least alluded to later in the book. Readers who do not want to spend much time on Chapter 5 might wish to at least have a look at it.

The main message here is that Chapters 5, 8, 9, 10, and 12 provide an open-ended venue for students to explore and to learn. My experience with teaching this course is that the aggregate material causes many of the students to get really turned on to mathematics. They need to have a means for further exploration and reading. These chapters give them that opportunity, and exercises to back up the reading.

The new Chapter 12 is dessert. It presents the very new ideas of zero-knowledge proofs and RSA encryption. A lovely application of elementary groups theory (which is introduced in Chapter 11) and logic, these ideas are at the cutting edge of modern cryptography and security analysis. If students want to see what mathematics is good for, this is grist for their mill.

We have also beefed up the exercise sets in all the chapters. We have expanded the treatment of proofs, and added some new proof techniques. Of course errors and omissions in the existing chapters have been handled, and the text as a whole has been polished and improved.

We are happy for the positive reception that this book has received, and look forward to further interactions with the readers.

SGK St. Louis, Missouri





# Preface to the Second Edition

## Prologue

The audience for a “transitions course” for mathematics students continues to grow. The gap between the rote, calculational learning mode of calculus and ordinary differential equations and the more theoretical learning mode of analysis and abstract algebra is ever more distinct. A pathway is needed to help students to understand rigor, axiomatics, set theory, and proofs. Especially because the modern high school curriculum is ever more lacking in these traditional mathematical artifacts, the need for a transitions book is increasingly pronounced.

The present book has been well received and widely used. It is a pleasure to have this opportunity to update the book, to add new material, and to correct some errors. We have augmented the references and the exercises, and we have expanded the scope of some sections.

## New Topics and Revisions

New topics include

- Further explanation of propositional logic, predicate logic, first-order logic, and related ideas. Especially in view of the prominence of theoretical computer science and its symbiotic relationship with logic, we feel that it is important to develop these ideas fully.
- Construction and discussion of the non-standard real numbers.
- A new chapter that explores deeper properties of the real numbers. This includes topological issues and the construction of the Cantor set.
- A more exhaustive treatment of proof techniques. We have added more on induction, on counting arguments, and on enumeration and dissection. There are more geometric proofs.
- A more thorough treatment of the Axiom of Choice and its equivalents. This includes a discussion of the Banach-Tarski paradox.

- An explicit discussion of Zorn's lemma, the Hausdorff maximality principle, and other equivalents of the Axiom of Choice.
- A treatment of partial orderings, total orderings, and well orderings. These fit rather naturally into the context of our treatment of relations.
- A fuller discussion of independence and consistency. Again, students with an interest in computer science may especially appreciate this material.
- Additional material on Russell's paradox and related ideas.
- Additional material on group theory. Group theory is an ideal venue in which students may experience the axiomatic method for the first time, and we endeavor to make the most of it.
- A more streamlined treatment of non-Euclidean geometry. Our discussion of this topic differs from other books in the marketplace. But we feel that this material can get rather technical rather quickly, and we have endeavored to make this section of the book as slick as possible.

The book has a large number of figures, diagrams, and tables. We feel that such devices tend to bring the material to life for students, and serve well to organize logical ideas. There are an especially large number of exercises. The typical instructor may assign only a dozen from any given chapter, but the ambitious student will want to test his or her mettle against many of the others. Many of the solutions to the exercises are in the back of the book. The Solutions Manual provides additional solutions.

We hope that this new edition will be useful and enjoyable for student and instructor alike. The book has become useful not only for mathematics students but also for those studying theoretical computer science and other sciences. It has served to attract new mathematics majors, and we hope that it will continue to do so.

As always, the author bears full responsibility for any remaining errors or malapropisms. Comments and criticisms are welcome.

— Steven G. Krantz  
St. Louis, Missouri

# Preface to the First Edition

## Overview

The character of lower division mathematics courses in universities in the United States is, and should be, different from that of upper division mathematics courses. Oversimplifying a bit, we might say that lower division courses concentrate on technique while upper division courses treat theory.

In order to achieve any depth, an upper division mathematics course must use a precise language and methodology. The standard mathematical language includes logic, set theory, the use of functions, equivalence relations, rigorous proofs, axiomatic structures, and so forth. We frequently find ourselves, when teaching an upper division mathematics course, giving a whirlwind treatment of these basic ideas during the first week or two of the class; we also find ourselves playing catch-up during the remainder of the term.

Such a practice results in needless repetition of these common tools. It seems logical, and practical, to give the student a considered exposure to these ideas once and for all, before upper division work is commenced. That is the purpose of the present book.

## Audience

Let me stress that this is not, in the strict sense, a book of logic; nor is it a book of set theory. Logicians may disapprove of my dismissal of certain subtleties. For instance, I shall not compare the merits of various versions of set theory, nor shall I discuss attempts (such as Martin's axiom) to work around the independence of the continuum hypothesis. Rather, my purpose is to give the student, typically a second semester sophomore or first semester junior, a quick introduction to *one version* of the foundations of mathematics. In short, this is not a book for mathematicians; it is a book for students.

The student who has spent a semester studying this book should, in principle, be properly prepared for a course in real analysis or elementary Riemannian geometry or abstract algebra. Of course there is no substitute for mathematical sophistication and hard work. This book merely provides the student with the tools of the trade.

Prerequisites for this book are minimal. Formally, the only prerequisite is an ability to read English. But, truth be told, a certain amount of exposure to mathematics

and mathematical methodology is recommended. Every chapter contains a significant number of exercises. These are not merely window dressing; they are essential for mastery of the material. The student should do as many of these as possible.

## **Using this Book in Class**

And now a few remarks about the layout of the book. A typical course will cover Chapters 1 through 4 rather thoroughly. These cover the basics of logic, proofs, set theory, relations, functions, and cardinality. Chapter 5 is rather sophisticated (for a book at this level) and the instructor will want to exercise discretion when treating this chapter. The primary message of the chapter is the importance of axiomatics. It is also possible to skip Chapter 5 altogether. Chapter 6 is one of the main points of the book: to construct the number systems that we use in mathematics. This material is a good venue for the student to sharpen the skills and ideas developed in earlier chapters. Some instructors may wish to skip the complex numbers, the quaternions, and the Cayley numbers, but the basic number systems should certainly be treated in detail. Chapter 7, the closing chapter of the book, is dessert. Here we give a quick treatment of two important axiomatic systems in mathematics: groups, and Euclidean and non-Euclidean geometries. This instructor has found students quite receptive to, and interested in, both these topics. But sufficient time must be available to give them proper treatment.

## **Acknowledgments**

I am grateful to Harold P. Boas for reading an early draft of the manuscript of the book and contributing numerous remarks and suggestions. Joseph A. Cima, C. David Minda, and Harold R. Parks served as reviewers of the manuscript for CRC Press. I am happy to thank them for their ideas and contributions.

I developed this material while teaching a course on the subject of mathematical foundations at Washington University in St. Louis. I thank the university and the mathematics department for giving me this opportunity.

— Steven G. Krantz  
St. Louis, Missouri

# Chapter 1

## Basic Logic

### 1.1 Principles of Logic

Strictly speaking, our approach to logic is “intuitive” or “naïve”. Whereas in ordinary conversation these emotion-charged words may be used to downgrade the value of that which is being described, our use of these words is more technical. What is meant is that we shall prescribe in this chapter certain rules of logic which are to be followed in the rest of the book. They will be presented to you in such a way that their validity should be intuitively appealing and self-evident. We cannot *prove* these rules. The rules of logic are the point where our learning begins. A more advanced course in logic will explore other logical methods. The ones that we present here are universally accepted in mathematics and in most of science.

We shall begin with sentential logic and elementary connectives. This material is called the *propositional calculus* (to distinguish it from the predicate calculus, which will be treated later). In other words, we shall be discussing *propositions*—which are built up from atomic statements and connectives. The elementary connectives include “and,” “or,” “not,” “if-then,” and “if and only if.” Each of these will have a precise meaning and will have exact relationships with the other connectives. In Section 1.8 we shall discuss the completeness of this system of elementary sentential logic, although we shall not present the *proof* of completeness (see [STO, p. 147 ff.] for a discussion of the work of Frege, Whitehead and Russell, Bernays, and Gödel in this regard).

An *atomic statement* (or *elementary statement*) is a sentence with a subject and a verb (and sometimes an object) but no connectives (and,

or, not, if-then, if-and-only-if). For example,

**John is good.**

**Mary has bread.**

**Ethel reads books.**

are all atomic statements. We build up sentences, or propositions, from atomic statements using connectives.

Next we shall consider the quantifiers “for all” and “there exists” and their relationships with the connectives from the last paragraph. The quantifiers will give rise to the so-called *predicate calculus*. Connectives and quantifiers will prove to be the building blocks of all future statements in this book, indeed in all of mathematics.

## 1.2 Truth

In everyday conversation, people sometimes argue about whether a statement is true or not. In mathematics there is nothing to argue about. In practice a sensible statement in mathematics is either true or false, and there is no room for opinion about this attribute. How do we determine which statements are true and which are false?

The modern methodology in mathematics works as follows.

- We *define* certain terms.
- We *assume* that these terms have certain properties or truth attributes (these assumptions are called axioms).
- We specify certain rules of logic.

Any statement that can be derived from the axioms, using the rules of logic, is understood to be true (we call such a derivation a *proof*). It is not necessarily the case that every true statement can be derived in this fashion. However, in practice this is our method for verifying that a statement is true. See Section 1.8 for a more detailed discussion of truth versus provability.

On the other hand, a statement is false if it is inconsistent with the axioms and the rules of logic. That is to say, a statement is false if the assumption that it is true leads to a contradiction. Alternatively, a statement **P** is false if the negation of **P** can be established or proved.

While it is possible for a statement to be false without our being able to derive a contradiction in this fashion, in practice we establish falsity by the method of contradiction or by giving a counterexample (which is another aspect of the method of contradiction). Again, see Section 1.8 for more on falsity versus inconsistency.

The point of view being described here is special to mathematics. While it is indeed true that mathematics is used to model the world around us—in physics, engineering, and in other sciences—the subject of mathematics itself is a man-made system. Its internal coherence is guaranteed by the axiomatic method that we have just described.

It is reasonable to ask whether mathematical truth is a construct of the human mind or an immutable part of nature. For instance, is the assertion that “the area of a circle is  $\pi$  times the radius squared” actually a fact of nature just like Newton’s inverse square law of gravitation? Our point of view is that mathematical truth is relative. The formula for the area of a circle is a logical consequence of the axioms of mathematics, nothing more. The fact that the formula seems to describe what is going on in nature is convenient, and is part of what makes mathematics useful. But that aspect is something over which we as mathematicians have no control. Our concern is with the internal coherence of our logical system.

It can be asserted that a proof (a concept to be discussed and developed later in the book) is a psychological device for convincing the reader that an assertion is true. However our view in this book is more rigid: a proof is a sequence of applications of the rules of logic to derive the assertion from the axioms. There is no room for opinion here. The axioms are plain. The rules are rigid. A proof is like a sequence of moves in a game of chess. If the rules are followed then the proof is correct. Otherwise not.

### 1.3 “And” and “Or”

Let **A** and **B** be atomic statements such as “Chelsea is smart” or “The earth is flat.” The statement

**“A and B”**

means that both **A** is true *and* **B** is true. For instance,

**Arvid is old and Arvid is fat.**



means both that Arvid is old *and* Arvid is fat. If we meet Arvid and he turns out to be young and fat, then the statement is false. If he is old and thin then the statement is false. Finally, if Arvid is *both* young and thin then the statement is false. The statement is *true* precisely when both properties—oldness and fatness—hold. We may summarize these assertions with a *truth table*. We let

**A = Arvid is old.**

and

**B = Arvid is fat.**

The expression

**A  $\wedge$  B**

will denote the phrase “**A and B**”. We call this statement the *conjunction* of **A** and **B**. The letters “T” and “F” denote “True” and “False” respectively. Then we have

<b>A</b>	<b>B</b>	<b>A <math>\wedge</math> B</b>
T	T	T
T	F	F
F	T	F
F	F	F

Notice that we have listed all possible truth values of **A** and **B** and the corresponding values of the *conjunction* **A  $\wedge$  B**.

In a restaurant the menu often contains phrases such as

**soup or salad**

This means that we may select soup *or* select salad, but we may not select both. This use of “or” is called the *exclusive* “or”; it is not the meaning of “or” that we use in mathematics and logic. In mathematics we instead say that “**A or B**” is true provided that **A** is true or **B** is true or *both* are true. This is the *inclusive* “or.” If we let **A  $\vee$  B** denote “**A or B**” then the truth table is

<b>A</b>	<b>B</b>	<b>A <math>\vee</math> B</b>
T	T	T
T	F	T
F	T	T
F	F	F

We call the statement  $A \vee B$  the *disjunction* of **A** and **B**.

We see from the truth table that the only way that “**A or B**” can be false is if *both* **A** is false and **B** is false. For instance, the statement

**Hillary is beautiful or Hillary is poor.**

means that Hillary is either beautiful or poor or both. In particular, she will not be both ugly and rich. Another way of saying this is that if she is ugly she will compensate by being poor; if she is rich she will compensate by being beautiful. *But she could be both beautiful and poor.*

**EXAMPLE 1.3.1** The statement

**$x > 2$  and  $x < 5$**

is true for the number  $x = 3$  because this value of  $x$  is both greater than 2 *and* less than 5. It is false for  $x = 6$  because this  $x$  value is greater than 2 but not less than 5. It is false for  $x = 1$  because this  $x$  is less than 5 but not greater than 2.

**EXAMPLE 1.3.2** The statement

**$x$  is odd and  $x$  is a perfect cube.**

is true for  $x = 27$  because both assertions hold. It is false for  $x = 7$  because this  $x$ , while odd, is not a cube. It is false for  $x = 8$  because this  $x$ , while a cube, is not odd. It is false for  $x = 10$  because this  $x$  is neither odd nor is it a cube.

**EXAMPLE 1.3.3** The statement

**$x < 3$  or  $x > 6$**

is true for  $x = 2$  since this  $x$  is  $< 3$  (even though it is not  $> 6$ ). It holds (that is, it is true) for  $x = 9$  because this  $x$  is  $> 6$  (even though it is not  $< 3$ ). The statement fails (that is, it is false) for  $x = 4$  since this  $x$  is neither  $< 3$  nor  $> 6$ .

**EXAMPLE 1.3.4** The statement

**$x > 1$  or  $x < 4$**

is true for every real  $x$ .

**EXAMPLE 1.3.5** The statement  $(\mathbf{A} \vee \mathbf{B}) \wedge \mathbf{B}$  has the following truth table:

$\mathbf{A}$	$\mathbf{B}$	$\mathbf{A} \vee \mathbf{B}$	$(\mathbf{A} \vee \mathbf{B}) \wedge \mathbf{B}$
T	T	T	T
T	F	T	F
F	T	T	T
F	F	F	F

Notice in Example 1.3.5 that the statement  $(\mathbf{A} \vee \mathbf{B}) \wedge \mathbf{B}$  has the same truth values as the simpler statement  $\mathbf{B}$ . In what follows, we shall call such pairs of statements (having the same truth values) *logically equivalent*.

The words “and” and “or” are called *connectives*: their role in sentential logic is to enable us to build up (or to connect together) pairs of statements. The idea is to use very simple statements, like “**Jennifer is swift**” as building blocks; then we compose more complex statements from these building blocks by using connectives.

In the next two sections we will become acquainted with the other two basic connectives “not” and “if - then.”

## 1.4 “Not”

The statement “not  $\mathbf{A}$ ”, written  $\sim \mathbf{A}$ , is true whenever  $\mathbf{A}$  is false. For example, the statement

**Charles is not happily married.**

is true provided the statement “Charles is happily married” is false. The truth table for  $\sim \mathbf{A}$  is as follows:

$\mathbf{A}$	$\sim \mathbf{A}$
T	F
F	T

Greater understanding is obtained by combining connectives:

**EXAMPLE 1.4.1** Here is the truth table for  $\sim(\mathbf{A} \wedge \mathbf{B})$ :

<b>A</b>	<b>B</b>	<b>A ∧ B</b>	<b>¬(A ∧ B)</b>
T	T	T	F
T	F	F	T
F	T	F	T
F	F	F	T

**EXAMPLE 1.4.2** Now we look at the truth table for  $(\sim A) \vee (\sim B)$ :

<b>A</b>	<b>B</b>	<b>¬A</b>	<b>¬B</b>	<b>(¬A) ∨ (¬B)</b>
T	T	F	F	F
T	F	F	T	T
F	T	T	F	T
F	F	T	T	T

Notice that the statements  $\sim(A \wedge B)$  and  $(\sim A) \vee (\sim B)$  have the *same truth table*. As previously noted, such pairs of statements are called *logically equivalent*.

The logical equivalence of  $\sim(A \wedge B)$  with  $(\sim A) \vee (\sim B)$  makes good intuitive sense: the statement  $A \wedge B$  fails precisely when either **A** is false *or* **B** is false. Since in mathematics we cannot rely on our intuition to establish facts, it is important to have the truth table technique for establishing logical equivalence. The exercise set will give you further practice with this notion.

One of the main reasons that we use the *inclusive* definition of “or” rather than the exclusive one is so that the connectives “and” and “or” have the nice relationship just discussed. It is also the case that  $\sim(A \vee B)$  and  $(\sim A) \wedge (\sim B)$  are logically equivalent. These logical equivalences are sometimes referred to as *de Morgan’s laws*.

## 1.5 “If - Then”

A statement of the form “If **A** then **B**” asserts that, whenever **A** is true, then **B** is also true. This assertion (or “promise”) is tested when **A** is true, because it is then claimed that something else (namely **B**) is true as well. *However*, when **A** is false then the statement “If **A** then **B**” *claims nothing*. Using the symbols  $A \Rightarrow B$  to denote “If **A** then **B**,” we obtain the following truth table:

<b>A</b>	<b>B</b>	<b><math>A \Rightarrow B</math></b>
T	T	T
T	F	F
F	T	T
F	F	T

Notice that we use here an important principle of Aristotelian logic: every sensible statement is either true or false. There is no “in between” status. When **A** is false we can hardly assert that  $A \Rightarrow B$  is false. For  $A \Rightarrow B$  asserts that, “whenever **A** is true then **B** is true”, and **A** is not true!

Put in other words, when **A** is false then the statement  $A \Rightarrow B$  is not tested. It therefore cannot be false. So it must be true.

**EXAMPLE 1.5.1** The statement “If  $2 = 4$  then Calvin Coolidge was our greatest president” is true (the antecedent is false the conclusion may be true or false). This is the case no matter what you think of Calvin Coolidge.

The statement “If fish have hair then chickens have lips” is true (the antecedent is false and the conclusion is false).

The statement “If  $9 > 5$  then dogs don’t fly” is true (the antecedent is true and the conclusion is true).

[Notice that the “if” part of the sentence and the “then” part of the sentence need not be related in any intuitive sense. The truth or falsity of an “if - then” statement is simply a fact about the logical values of its hypothesis and of its conclusion.]

**EXAMPLE 1.5.2** The statement  $A \Rightarrow B$  is logically equivalent with  $(\sim A) \vee B$ . For the truth table for the latter is

<b>A</b>	<b>B</b>	<b><math>\sim A</math></b>	<b><math>(\sim A) \vee B</math></b>
T	T	F	T
T	F	F	F
F	T	T	T
F	F	T	T

which is the same as the truth table for  $A \Rightarrow B$ .

You should think for a bit to see that  $(\sim A) \vee B$  says the same thing as  $A \Rightarrow B$ . To wit, assume that the statement  $(\sim A) \vee B$  is true. Now suppose that **A** is true. Then the first half of the disjunction is false; so the second

half must be true. In other words, **B** must be true. But that says that  $\mathbf{A} \Rightarrow \mathbf{B}$ . For the converse, assume that  $\mathbf{A} \Rightarrow \mathbf{B}$  is true. This means that if **A** holds then **B** must follow. But this may be rephrased as saying that if the first half of the disjunction  $(\sim \mathbf{A}) \vee \mathbf{B}$  is false then the second half is true. That merely affirms the disjunction. So the two statements are equivalent, i.e. they say the same thing.

Once you believe that assertion, then the truth table for  $(\sim \mathbf{A}) \vee \mathbf{B}$  gives us another way to understand the truth table for  $\mathbf{A} \Rightarrow \mathbf{B}$ .

There are in fact infinitely many pairs of logically equivalent statements. But just a few of these equivalences are really important in practice—most others are built up from these few basic ones. Some of the other basic pairs of logically equivalent statements are explored in the exercises.

**EXAMPLE 1.5.3** The statement

**If  $x$  is negative then  $-5 \cdot x$  is positive.**

is true. For if  $x < 0$  then  $-5 \cdot x$  is indeed  $> 0$ ; if  $x \geq 0$  then the statement is unchallenged.

**EXAMPLE 1.5.4** The statement

**If  $(x > 0 \text{ and } x^2 < 0)$  then  $x \geq 10$ .**

is true since the hypothesis “ $(x > 0 \text{ and } x^2 < 0)$ ” is never true.

**EXAMPLE 1.5.5** The statement

**If  $x > 0$  then  $(x^2 < 0 \text{ or } 2x < 0)$ .**

is false since the conclusion “ $(x^2 < 0 \text{ or } 2x < 0)$ ” is false whenever the hypothesis  $x > 0$  is true.

**EXAMPLE 1.5.6** Let us construct a truth table for the statement  $(\mathbf{A} \vee (\sim \mathbf{B})) \Rightarrow ((\sim \mathbf{A}) \wedge \mathbf{B})$ .

<b>A</b>	<b>B</b>	<b><math>\sim \mathbf{A}</math></b>	<b><math>\sim \mathbf{B}</math></b>	<b><math>(\mathbf{A} \vee (\sim \mathbf{B}))</math></b>	<b><math>((\sim \mathbf{A}) \wedge \mathbf{B})</math></b>	<b><math>(\mathbf{A} \vee (\sim \mathbf{B})) \Rightarrow ((\sim \mathbf{A}) \wedge \mathbf{B})</math></b>
T	T	F	F	T	F	F
T	F	F	T	T	F	F
F	T	T	F	F	T	T
F	F	T	T	T	F	F

Notice that the statement  $(\mathbf{A} \vee (\sim \mathbf{B})) \Rightarrow ((\sim \mathbf{A}) \wedge \mathbf{B})$  has the same truth table as  $\sim(\mathbf{B} \Rightarrow \mathbf{A})$ . Can you comment on the logical equivalence of these two statements?

Perhaps the most commonly used logical syllogism is the following. Suppose that we know the truth of  $\mathbf{A}$  and of  $\mathbf{A} \Rightarrow \mathbf{B}$ . We wish to conclude  $\mathbf{B}$ . Examine the truth table for  $\mathbf{A} \Rightarrow \mathbf{B}$ . The only line in which both  $\mathbf{A}$  is true and  $\mathbf{A} \Rightarrow \mathbf{B}$  is true is the line in which  $\mathbf{B}$  is true. That justifies our reasoning. In logic texts, the syllogism we are discussing is known as *modus ponendo ponens*.

In fact *modus ponendo ponens* is quite classical terminology, going back at least to the nineteenth century. It is not commonly used today.

## 1.6 Contrapositive, Converse, and “Iff”

The statement

**If A then B**

is the same as

$\mathbf{A} \Rightarrow \mathbf{B}$

or

**A suffices for B**

or as saying

**A only if B**

All these forms are encountered in practice, and you should think about them long enough to realize that they say the same thing.

On the other hand,

**If B then A**

is the same as saying

$\mathbf{B} \Rightarrow \mathbf{A}$

or

**A is necessary for B**

or as saying

**A if B**

We call the statement  $\mathbf{B} \Rightarrow \mathbf{A}$  the *converse* of  $\mathbf{A} \Rightarrow \mathbf{B}$ . The converse of a statement is logically distinct from that original statement; the truth or falsity of one is independent of the truth or falsity of the other. Our examples will illustrate this point.

**EXAMPLE 1.6.1** The converse of the statement

**If  $x$  is a healthy horse then  $x$  has four legs.**

is the statement

**If  $x$  has four legs then  $x$  is a healthy horse.**

Notice that these statements have very different meanings: the first statement is true while the second (its converse) is false. For instance, a chair has four legs but it is not a healthy horse.

**EXAMPLE 1.6.2** The converse of the statement

**If  $x > 0$  then  $2x > 0$ .**

is the statement

**If  $2x > 0$  then  $x > 0$ .**

Notice that both statements are true.

**EXAMPLE 1.6.3** The converse of the statement

**If  $x > 0$  then  $x^2 > 0$ .**

is the statement

**If  $x^2 > 0$  then  $x > 0$ .**

Notice that the first implication is true while the second is false.

The statement

**A if and only if B**

is a brief way of saying

**If A then B.      and      If B then A.**



We abbreviate **A if and only if B** as  $A \Leftrightarrow B$  or as **A iff B**. Here is a truth table for  $A \Leftrightarrow B$ .

A	B	$A \Rightarrow B$	$B \Rightarrow A$	$A \Leftrightarrow B$
T	T	T	T	T
T	F	F	T	F
F	T	T	F	F
F	F	T	T	T

Notice that we can say that  $A \Leftrightarrow B$  is true only when both  $A \Rightarrow B$  and  $B \Rightarrow A$  are true. An examination of the truth table reveals that  $A \Leftrightarrow B$  is true precisely when **A** and **B** are either both true or both false. Thus  $A \Leftrightarrow B$  means precisely that **A** and **B** are logically equivalent. One is true when and *only when* the other is true. One is false when and *only when* the other is false.

**EXAMPLE 1.6.4** The statement

$$x > 0 \Leftrightarrow 2x > 0$$

is true. For if  $x > 0$  then  $2x > 0$ ; and if  $2x > 0$  then  $x > 0$ .

**EXAMPLE 1.6.5** The statement

$$x > 0 \Leftrightarrow x^2 > 0$$

is false. For  $x > 0 \Rightarrow x^2 > 0$  is certainly true while  $x^2 > 0 \Rightarrow x > 0$  is false ( $(-3)^2 > 0$  but  $-3 \not> 0$ ).

**EXAMPLE 1.6.6** The statement

$$\{\sim(A \vee B)\} \Leftrightarrow \{(\sim A) \wedge (\sim B)\} \quad (*)$$

is true because the truth table for  $\sim(A \vee B)$  and that for  $(\sim A) \wedge (\sim B)$  are the same. Thus they are logically equivalent: one statement is true precisely when the other is. Another way to see the truth of  $(*)$  is to examine the truth table for the full statement:

A	B	$\sim(A \vee B)$	$(\sim A) \wedge (\sim B)$	$\sim(A \vee B) \Leftrightarrow \{(\sim A) \wedge (\sim B)\}$
T	T	F	F	T
T	F	F	F	T
F	T	F	F	T
F	F	T	T	T

Given an implication

$$\mathbf{A} \Rightarrow \mathbf{B},$$

the *contrapositive* statement is defined to be the implication

$$\sim \mathbf{B} \Rightarrow \sim \mathbf{A}.$$

The contrapositive is logically equivalent to the original implication, as we see by examining their truth tables:

<b>A</b>	<b>B</b>	<b>A<math>\Rightarrow</math>B</b>
T	T	T
T	F	F
F	T	T
F	F	T

and

<b>A</b>	<b>B</b>	<b><math>\sim</math>A</b>	<b><math>\sim</math>B</b>	<b>(<math>\sim</math>B)<math>\Rightarrow</math>(<math>\sim</math>A)</b>
T	T	F	F	T
T	F	F	T	F
F	T	T	F	T
F	F	T	T	T

**EXAMPLE 1.6.7** The statement

**If it is raining, then it is cloudy.**

has, as its contrapositive, the statement

**If there are no clouds, then it is not raining.**

A moment's thought convinces us that these two statements say the same thing: if there are no clouds, then it could not be raining; for the presence of rain implies the presence of clouds.

The main point to keep in mind is that, given an implication  $\mathbf{A} \Rightarrow \mathbf{B}$ , its *converse*  $\mathbf{B} \Rightarrow \mathbf{A}$  and its *contrapositive*  $(\sim \mathbf{B}) \Rightarrow (\sim \mathbf{A})$  are entirely different statements. The converse is distinct from, and *logically independent from*, the original statement. The contrapositive is distinct from, but *logically equivalent to*, the original statement.

Some classical treatments augment the concept of *modus ponendo ponens* with the idea of *modus tollendo tollens*. It is in fact logically equivalent to *modus ponendo ponens*. *Modus tollendo tollens* says

**If  $\sim B$  and  $A \Rightarrow B$  then  $\sim A$ .**

It is common to abbreviate *modus ponendo ponens* by *modus ponens* and *modus tollendo tollens* by *modus tollens*. We shall also, in this text, denote these by MPP and MTT.

*Modus tollens* actualizes the fact that  $\sim B \Rightarrow \sim A$  is logically equivalent to  $A \Rightarrow B$ . The first of these implications is of course the *contrapositive* of the second.

## 1.7 Quantifiers

The mathematical statements that we will encounter in practice will use the *connectives* “and,” “or,” “not,” “if - then,” and “iff”. They will also use *quantifiers*. The two basic quantifiers are “for all” and “there exists.”

**EXAMPLE 1.7.1** Consider the statement

**All automobiles have wheels.**

This statement makes an assertion about *all* automobiles. It is true, because every automobile does have wheels.

Compare this statement with the next one:

**There exists a woman who is blonde.**

This statement is of a different nature. It does not claim that all women have blonde hair—merely that there exists *at least one* woman who does. Since that is true, the statement is true.

**EXAMPLE 1.7.2** Consider the statement

**All positive real numbers are integers.**

This sentence asserts that something is true for all positive real numbers. It is indeed true for *some* positive numbers, such as 1 and 2 and 193. However it is false for at least one positive number (such as  $1/10$  or  $\pi$ ), so the entire statement is false.

Here is a more extreme example:

**The square of any real number is positive.**

This assertion is *almost* true—the only exception is the real number 0:  $0^2 = 0$  is not positive. But it only takes one exception to falsify a “for all” statement. So the assertion is false.

This last example illustrates the principle that the negation of a “for all” statement is a “there exists” statement.

**EXAMPLE 1.7.3** Look at the statement

**There exists a real number which is greater than 5.**

In fact there are lots of numbers which are greater than 5; some examples are 7, 42,  $2\pi$ , and  $97/3$ . Other numbers, such as 1, 2, and  $\pi/6$ , are not greater than 5. Since there is *at least one* number satisfying the statement, the assertion is true.

**EXAMPLE 1.7.4** Consider the statement

**There is a man who is at least ten feet tall.**

This statement is false. To *verify* that it is false, we must demonstrate that *there does not exist a man who is at least ten feet tall*. In other words, we must show that all men are shorter than ten feet.

The negation of a “there exists” statement is a “for all” statement.

A somewhat different example is the sentence

**There exists a real number  $x$  which satisfies the equation**

$$x^3 - 2x^2 + 3x - 6 = 0.$$

There is in fact only one real number which satisfies the equation, and that is  $x = 2$ . Yet that information is sufficient to show that the statement is true.

We often use the symbol  $\forall$  to denote “for all” and the symbol  $\exists$  to denote “there exists”. The assertion

$$\forall x, x+1 < x$$

claims that for every  $x$ , the number  $x + 1$  is less than  $x$ . If we take our universe to be the standard real number system, then this statement is false. The assertion

$$\exists x, x^2 = x$$

claims that there is a number whose square equals itself. If we take our universe to be the real numbers, then the assertion is satisfied by  $x = 0$  and by  $x = 1$ . Therefore the assertion is true.

In all the examples of quantifiers that we have discussed thus far, we were careful to specify our *universe*. That is, “There is a woman such that ...” or “All positive real numbers are ...” or “All automobiles have ...”. The quantified statement makes no sense unless we specify the universe of objects from which we are making our specification. In the

discussion that follows, we will always interpret quantified statements in terms of a universe. Sometimes the universe will be explicitly specified, while other times it will be understood from context.

Quite often we will encounter  $\forall$  and  $\exists$  used together. The following examples are typical:

**EXAMPLE 1.7.5** The statement

$$\forall x \exists y, y > x$$

claims that for any number  $x$  there is a number  $y$  which is greater than it. In the realm of the real numbers this is true. In fact  $y = x + 1$  will always do the trick.

The statement

$$\exists x \forall y, y > x$$

has quite a different meaning from the first one. It claims that there is an  $x$  which is less than *every*  $y$ . This is absurd. For instance,  $x$  is *not* less than  $y = x - 1$ .

**EXAMPLE 1.7.6** The statement

$$\forall x \forall y, x^2 + y^2 \geq 0$$

is true in the realm of the real numbers: it claims that the sum of two squares is always greater than or equal to zero. [This statement happens to be *false* in the realm of the complex numbers. We shall learn about that number system later. When we interpret a logical statement, it will always be important to understand the context, or universe, in which we are working.]

The statement

$$\exists x \exists y, x + 2y = 7$$

is true in the realm of the real numbers: it claims that there exist  $x$  and  $y$  such that  $x + 2y = 7$ . Certainly the numbers  $x = 3, y = 2$  will do the job (although there are many other choices that work as well).

We conclude by noting that  $\forall$  and  $\exists$  are closely related. The statements

$$\forall x, B(x) \quad \text{and} \quad \sim \exists x, \sim B(x)$$

are logically equivalent. The first asserts that the statement  $B(x)$  is true for all values of  $x$ . The second asserts that there exists no value of  $x$  for which  $B(x)$  fails, which is the same thing.

Likewise, the statements

$$\exists x, B(x) \quad \text{and} \quad \sim \forall x, \sim B(x)$$

are logically equivalent. The first asserts that there is some  $x$  for which  $B(x)$  is true. The second claims that it is not the case that  $B(x)$  fails for every  $x$ , which is the same thing. The books [HAL] and [GIH] explore the algebraic structures inspired by these quantifiers.

It is worth noting explicitly that  $\forall$  and  $\exists$  do *not* commute. That is to say,

$$\forall x \exists y, F(x, y) \quad \text{and} \quad \exists y \forall x, F(x, y)$$

do not say the same thing. We invite you to provide a counterexample.

A “for all” statement is something like the conjunction of a very large number of simpler statements. For example, the statement

**For every non-zero integer  $n$ ,  $n^2 > 0$ .**

is actually an efficient way of saying that  $1^2 > 0$  and  $(-1)^2 > 0$  and  $2^2 > 0$ , etc. It is not feasible to apply truth tables to “for all” statements, and we usually do not do so.

A “there exists” statement is something like the disjunction of a very large number of statements (the word “disjunction” in the present context means an “or” statement). For example, the statement

**There exists an integer  $n$  such that  $P(n) = 2n^2 - 5n + 2 = 0$ .**

is actually an efficient way of saying that “ $P(1) = 0$  or  $P(-1) = 0$  or  $P(2) = 0$ , etc.”. It is not feasible to apply truth tables to “there exist” statements, and we usually do not do so.

It is common to say that *first-order logic* consists of the connectives  $\wedge$ ,  $\vee$ ,  $\sim$ ,  $\Rightarrow$ ,  $\Longleftrightarrow$ , the equality symbol  $=$ , and the quantifiers  $\forall$  and  $\exists$ , together with an infinite string of variables  $x, y, z, \dots, x', y', z', \dots$  and, finally, parentheses  $(, )$  to keep things readable (see [BAR, p. 7]). The word “first” here is used to distinguish the discussion from second-order and higher-order logics. In first-order logic the quantifiers  $\forall$  and  $\exists$  always range over elements of the domain  $M$  of discourse. Second-order logic, by contrast, allows us to quantify over subsets of  $M$  and functions  $F$  mapping  $M \times M$  into  $M$ . Third-order logic treats sets of function and more abstract constructs. The distinction among these different orders is often moot.

## 1.8 Truth and Provability

Let us look back at the ideas of this chapter and comment on the difference between truth and provability.

An elementary statement like

$$\mathbf{A} = \text{“George is tall.”}$$

has a truth value assigned to it. It is either true or false. From the point of view of mathematics, there is nothing to prove about this statement. Likewise for the statement

$$\mathbf{B} = \text{“Barbara is wise.”}$$

On the other hand, the statement

$$\mathbf{A} \vee \mathbf{B}.$$

is subject to mathematical analysis. Namely, it is true if at least one of **A** or **B** is true. Otherwise it is false.

Any statement which is true regardless of the truth value of its individual components is called a *tautology*. An example of a tautology is

$$\mathbf{B} \Rightarrow (\mathbf{A} \vee \sim \mathbf{A}).$$

This statement is true all the time—regardless of the truth values of **A** and **B**. Set up a truth table to satisfy yourself that this is the case.

Another example of a tautology is

$$(\mathbf{A} \Rightarrow \mathbf{B}) \Leftrightarrow (\sim \mathbf{A} \vee \mathbf{B}).$$

Again, you may verify that this is a tautology by setting up a truth table.

So we have two ways to think about whether a certain statement is valid all the time: (i) to substitute in all possible truth values, and (ii) to prove the statement from elementary first principles. We have seen two examples of (i). Now let us think about method (ii).

In order to provide an example of a provable statement, we must isolate in advance what are the syllogisms that we assume in advance to be true, and what rules of logic are allowed. In a formal treatment of logic, such as [SUP] or [STO], we would begin on page 1 of the book with these syllogisms and rules of logic and then proceed rigidly, step by step. At each stage we would have to check which rule or syllogism is being applied. The present book is *not* a formal treatment of logic. It is

in fact a more intuitive approach. For the remainder of the section, however, we lapse into the formal mode so that we may learn more carefully to distinguish truth from provability.

First, which rules of logic do we allow? There is only one: *modus ponendo ponens* is the only rule of logic (this is the rule that  $\mathbf{A} \Rightarrow \mathbf{B}$  together with  $\mathbf{A}$  entails  $\mathbf{B}$ —see Section 1.5). Now the other assumptions are these: for the present discussion we take  $\sim$  and  $\vee$  as our only primitive connectives. Then

**N1**  $\mathbf{A} \Rightarrow \mathbf{B}$  is an abbreviation for  $\sim \mathbf{A} \vee \mathbf{B}$ .

**N2**  $\mathbf{A} \wedge \mathbf{B}$  is an abbreviation for  $\sim(\sim \mathbf{A} \vee \sim \mathbf{B})$ .

**Axiom 1**  $(\mathbf{C} \vee \mathbf{C}) \Rightarrow \mathbf{C}$

**Axiom 2**  $\mathbf{C} \Rightarrow (\mathbf{C} \vee \mathbf{B})$

**Axiom 3**  $(\mathbf{C} \vee \mathbf{B}) \Rightarrow (\mathbf{B} \vee \mathbf{C})$

**Axiom 4**  $(\mathbf{B} \Rightarrow \mathbf{A}) \Rightarrow ([\mathbf{C} \vee \mathbf{B}] \Rightarrow [\mathbf{C} \vee \mathbf{A}])$

Notice that **Axioms 1 - 4** are all “intuitively obvious”. Any good axiom should have this feature, because we do not verify or prove axioms. The axioms are our starting place; nothing comes before the axioms. We just accept them. For example, let us think about **Axiom 2**: If we assume that  $\mathbf{C}$  is true, then it is certainly the case that  $\mathbf{C} \vee \mathbf{B}$  is true. In this way we satisfy our intuition that **Axiom 2** is a reasonable axiom. You may check the other axioms for yourself using similar reasoning.

In some more formal treatments, additional rules of logic are enunciated. The Axiom of Substitution (Axiom Schema of Replacement—Section 5.1) is also an important rule of logical reasoning. We shall say more about it later.

In a formal treatment of proof theory (see [BUS, p. 5 ff.]), we sometimes specify—in addition to *modus ponens*—a system of logical axioms that allow the inference of “self-evident” tautologies from no hypotheses. One such system is this (see [BUS]):

$$(i) \quad \mathbf{p} \Rightarrow (\mathbf{q} \Rightarrow \mathbf{p})$$

$$(ii) \quad (\mathbf{p} \Rightarrow \mathbf{q}) \Rightarrow [(\mathbf{p} \Rightarrow \sim \mathbf{q}) \Rightarrow \sim \mathbf{p}]$$

$$(iii) \quad (\mathbf{p} \Rightarrow \mathbf{q}) \Rightarrow [(\mathbf{p} \Rightarrow (\mathbf{q} \Rightarrow \mathbf{r})) \Rightarrow (\mathbf{p} \Rightarrow \mathbf{r})]$$

$$(iv) \quad (\sim \sim \mathbf{p}) \Rightarrow \mathbf{p}$$



$$(v) \mathbf{p} \Rightarrow (\mathbf{p} \vee \mathbf{q})$$

$$(vi) (\mathbf{p} \wedge \mathbf{q}) \Rightarrow \mathbf{p}$$

$$(vii) \mathbf{q} \Rightarrow (\mathbf{p} \vee \mathbf{q})$$

$$(viii) (\mathbf{p} \wedge \mathbf{q}) \Rightarrow \mathbf{q}$$

$$(ix) (\mathbf{p} \Rightarrow \mathbf{r}) \Rightarrow [(\mathbf{q} \Rightarrow \mathbf{r}) \Rightarrow ((\mathbf{p} \vee \mathbf{q}) \Rightarrow \mathbf{r})]$$

$$(x) \mathbf{p} \Rightarrow [\mathbf{q} \Rightarrow (\mathbf{p} \wedge \mathbf{q})]$$

together with two axiom schemes for the quantifiers:

$$(xi) \mathbf{A}(\mathbf{t}) \Rightarrow \exists \mathbf{x}, \mathbf{A}(\mathbf{x})$$

$$(xii) \forall \mathbf{x}, \mathbf{A}(\mathbf{x}) \Rightarrow \mathbf{A}(\mathbf{t})$$

and two quantifier rules of inference:

$$(xiii) [\mathbf{C} \Rightarrow \mathbf{A}(\mathbf{x})] \Rightarrow [\mathbf{C} \Rightarrow \forall \mathbf{x}, \mathbf{A}(\mathbf{x})]$$

$$(xiv) [\mathbf{A}(\mathbf{x}) \Rightarrow \mathbf{C}] \Rightarrow [\exists \mathbf{x}, \mathbf{A}(\mathbf{x}) \Rightarrow \mathbf{C}]$$

Let us refer to the system of the first ten of these logical axioms as  $\mathcal{F}$ , in honor of Gottlob Frege (1848–1925). It is a remarkable fact that  $\mathcal{F}$  is complete in the sense that any tautological statement of the propositional calculus can be proved using  $\mathcal{F}$ .

For the purposes of the present book, *modus ponendo ponens* will be the primary rule of reasoning. The reader can safely worry about no others. Any assertion that we assert to be *provable* must be derivable, using the logical rule *modus ponendo ponens* (which we shall abbreviate MPP), from our notational conventions and these axioms. As an illustration, let us prove the statement  $\sim(\mathbf{B} \wedge \sim \mathbf{B})$ . [Note that you can easily check this with a truth table; so it *is* a tautology. But now we want to *prove* it from (i) our *definitions*, (ii) our *axioms*, and (iii) our *rules of logic*.]

Now **N2** above shows that the statement that we wish to prove is just  $\sim \mathbf{B} \vee \mathbf{B}$ . [We have used here the logical equivalence of  $\sim \sim \mathbf{B}$  and  $\mathbf{B}$ . The details of this equivalence are left to you.] It is more natural to prove *this* statement since our axioms are formulated in terms of the connective  $\vee$ . Here is our proof:

- |     |  |                                   |
|-----|--|-----------------------------------|
| (1) | $(\mathbf{B} \vee \mathbf{B}) \Rightarrow \mathbf{B}$  | by <b>Axiom 1</b>                 |
| (2) | $[(\mathbf{B} \vee \mathbf{B}) \Rightarrow \mathbf{B}] \Rightarrow$<br>$([\sim \mathbf{B} \vee [\mathbf{B} \vee \mathbf{B}]] \Rightarrow [\sim \mathbf{B} \vee \mathbf{B}])$ | by <b>Axiom 4</b>                 |
| (3) | $([\sim \mathbf{B} \vee [\mathbf{B} \vee \mathbf{B}]] \Rightarrow [\sim \mathbf{B} \vee \mathbf{B}])$  | by <b>MPP</b> applied to (1), (2) |
| (4) | $(\mathbf{B} \Rightarrow (\mathbf{B} \vee \mathbf{B})) \Rightarrow (\mathbf{B} \Rightarrow \mathbf{B})$  | applying <b>N1</b> to (3)         |
| (5) | $\mathbf{B} \Rightarrow (\mathbf{B} \vee \mathbf{B})$  | by <b>Axiom 2</b>                 |
| (6) | $\mathbf{B} \Rightarrow \mathbf{B}$  | by <b>MPP</b> applied to (4), (5) |
| (7) | $\sim \mathbf{B} \vee \mathbf{B}$  | applying <b>N1</b> to (6)         |

That completes the proof.

Implicit in this last discussion is the question of why we can restrict attention to just the connectives  $\sim$  and  $\vee$ . In fact all the other connectives can be expressed in terms of just these two. As an instance,  $\mathbf{A} \wedge \mathbf{B}$  is logically equivalent to  $\sim(\sim \mathbf{A} \vee \sim \mathbf{B})$ . Likewise,  $\mathbf{A} \Rightarrow \mathbf{B}$  is logically equivalent with  $(\sim \mathbf{A}) \vee \mathbf{B}$ . These statements can be checked with truth tables. It can also be shown that  $\sim$  and  $\wedge$  can be used to generate all the other connectives. Some combinations are not possible:  $\vee$  and  $\wedge$  *cannot* be used to form a statement that is equivalent with  $\sim$ . Again, you can use truth tables to confirm this assertion.

It is natural to ask, and we raised this question implicitly at the beginning of Section 1.1, whether every tautology is provable (that every provable statement is a tautology is an elementary corollary of our logical structure, or see [STO, p. 152]). That this is so is Frege's theorem. This statement is summarized by saying that elementary sentential logic is *complete*.

In fact Gödel (1906–1978) proved in 1930 that the so-called first order predicate calculus is complete. The first order predicate calculus is essentially the logic that we have described in the present chapter: it includes elementary connectives, the quantifiers  $\forall$  and  $\exists$ , and statements  $P$  with one or more (but finitely many) variables  $x_1, \dots, x_k$ . Thus, according to Gödel, any provable statement in this logic is true and, more profoundly, any true statement is provable. Gödel went on to construct a model for any consistent system of axioms. Interestingly, his proof requires the Axiom of Choice (Sections 5.1, 5.2).

Gödel's more spectacular contribution to modern thought is that, in any logic that is complex enough to contain arithmetic, there are sensible statements that cannot be proved either true or false. More precisely, there are true statements that cannot be proved; and there are false statements that cannot be disproved. For example, Peano's arithmetic (Section 6.1) contains statements that cannot be proved either true or false. A

rigorous discussion of this celebrated “incompleteness theorem” is beyond the scope of the present book. Suffice it to say that Gödel’s proof consists of making an (infinite) list of all provable statements, enumerating with a system of “Gödel numbers”, and then constructing a new statement that differs from each of these. Since the constructed statement could not be on the list, it also cannot be provable. For further discussion of Gödel’s ideas, see [DAV], [NAN], [SMU].

Theoretical computer scientists have shown considerable interest in the incompleteness theorem. For a computer language—even an expert system—can be thought of as a logical theory. Gödel’s theorem says, in effect, that there will be statements formulable in any sufficiently complex language that cannot be established through a sequence of logical steps from first principles. For more on this matter, see [KAR], [SHO], [STO].

## Exercises

1. Construct truth tables for each of the following sentences:

- (a)  $(S \wedge T) \vee \sim(S \vee T)$
- (b)  $(S \vee T) \Rightarrow (S \wedge T)$
- (c)  $(\sim S \vee T) \Leftrightarrow \sim(S \wedge \sim T)$
- (d)  $S \Rightarrow (S \Rightarrow (S \Rightarrow (S \Rightarrow T)))$
- (e)  $S \Rightarrow (\sim S \Rightarrow (S \Rightarrow (\sim S \Rightarrow T)))$
- (f)  $[S \wedge (S \wedge (S \wedge T) \wedge T)] \vee T$
- (g)  $S \wedge (T \vee \sim S)$
- (h)  $(S \wedge \sim T) \Rightarrow (T \wedge \sim S)$

2. Let

- S** = All fish have eyelids.
- T** = There is no justice in the world.
- U** = I believe everything that I read.
- V** = The moon’s a balloon.

Express each of the following sentences using the letters **S, T, U, V** and the connectives  $\vee, \wedge, \sim, \Rightarrow, \Leftrightarrow$ . *Do not use quantifiers.*

- (a) If fish have eyelids then there is at least some justice in the world.
- (b) If I believe everything that I read then either the moon's a balloon or at least some fish have no eyelids.
- (c) If either the moon is not a balloon or if there is some justice in the world then I doubt some of the things that I read.
- (d) For fish to have eyelids it is necessary for the moon to be a balloon.
- (e) If fish have eyelids then there is at least some justice in the world.
- (f) For there to be any justice in the world it suffices for fish to have eyelids.
- (g) It is not the case that either some fish have no eyelids or that I disbelieve some of what I read.
- (h) In order for the moon to be a balloon it is necessary and sufficient for at least some fish to have no eyelids and for there to be some justice in the world.
- (i) If the moon is not a balloon and if I do not believe all that I read then at least some fish do not have eyelids.
- (j) If I do not believe some of what I read then some fish do not have eyelids.
- (k) For me to disbelieve at least some of what I read it is sufficient for there to be at least some justice in the world.

3. Let

**S** = All politicians are honest.

**T** = Some men are fools.

**U** = I don't have two brain cells to rub together.

**W** = The pie is in the sky.

Translate each of the following into English sentences:

- (a)  $(S \wedge \sim T) \Rightarrow \sim U$
- (b)  $W \vee (T \wedge \sim U)$
- (c)  $W \Rightarrow (S \Rightarrow T)$
- (d)  $S \Rightarrow (S \vee U)$
- (e)  $(W \wedge U) \Leftrightarrow (W \vee U)$
- (f)  $[\sim(W \wedge \sim T)] \vee [\sim U \wedge S]$
- (g)  $W \vee (\sim S \Rightarrow T)$
- (h)  $S \Leftrightarrow (W \Rightarrow U)$
- (i)  $U \Leftrightarrow (W \Leftrightarrow U)$
- (j)  $U \Rightarrow (U \Rightarrow W)$

4. State the converse and the contrapositive of each of the following sentences. Be sure to label each.

- (a) In order for it to rain it is necessary that there be clouds.
- (b) In order for it to rain it is sufficient that there be clouds.
- (c) If life is a bowl of cherries then I am not in the pits.
- (d) If I am not a fool then mares eat oats.
- (e) A sufficient condition for the liquidity of water is that the temperature exceed  $32^\circ$  Fahrenheit.
- (f) A necessary condition for peace in the world is that all people disarm.
- (g) What's good for the goose is good for the gander.
- (h) If wishes were horses then beggars would ride.
- (i) If my grandmother had wheels, she'd be a garbage truck.
- (j) If he won't play ball then he's benched.
- (k) If the Donald won't buy it then it's not worth a dime.
- (l) If Marla wants it then the Donald will buy it.

5. Assume that the universe is the ordinary system  $\mathbb{R}$  of real numbers. Which of the following sentences is true? Which is false? Give reasons for your answers.

- (a) If  $\pi$  is rational then the area of a circle is  $E = mc^2$ .
  - (b) If  $2+2=4$  then  $3/5$  is a rational number.
  - (c) If  $2+2=5$  then  $2+3=6$ .
  - (d) If both  $2+3=5$  and  $2\cdot 3=5$  then the world is flat.
  - (e) If it is not the case that  $3^2=9$  then  $4^2=16$ .
  - (f) If it is not the case that  $3^2=9$  then  $4^2=17$ .
  - (g) If it is not the case that  $3^2=8$  then  $4^2=16$ .
  - (h) If it is not the case that  $3^2=8$  then  $4^2=17$ .
  - (i) If both  $3\cdot 2=6$  and  $4+4=8$  then  $5\cdot 5=20$ .
  - (j) If both  $3\cdot 2=6$  and  $4+4=7$  then  $5\cdot 5=20$ .
6. For each of the following statements, formulate a logically equivalent one using only  $S$ ,  $T$ ,  $\sim$ , and  $\vee$ . (Of course you may use as many parentheses as you need.) *Use a truth table or other means to explain why the statements are logically equivalent.*
- (a)  $S \Rightarrow \sim T$
  - (b)  $\sim S \wedge \sim T$
  - (c)  $S \Leftrightarrow \sim T$
  - (d)  $S \wedge (T \vee \sim S)$
  - (e)  $(S \vee T) \Rightarrow (S \wedge T)$
  - (f)  $(S \wedge T) \Rightarrow (S \vee T)$
  - (g)  $(S \Rightarrow T) \vee (T \Rightarrow S)$
  - (h)  $[\sim (S \vee T)] \Rightarrow S$
7. Redo Exercise 1.6, this time finding logically equivalent statements that use only  $S$ ,  $T$ ,  $\sim$ , and  $\wedge$ . *Give reasons for your answers.*
8. Is it possible to find a statement that is logically equivalent to  $S \Rightarrow T$  but that uses only  $\wedge$  and  $\vee$  (and not  $\sim$ )? Why or why not?
9. Translate each of the following statements into symbols, connectives, and quantifiers. Your answers should contain no words. State

carefully what each of your symbols stands for. [Note: each statement is true, but you are not required to verify the truth of the statements.]

- (a) The number 5 has a positive square root.
  - (b) There is a quadratic polynomial equation with real coefficients that has no real root.
  - (c) The sum of two perfect cubes is never itself a perfect cube.
  - (d) If  $x \cdot y \neq 0$  then  $x^2 + y^2 > 0$ .
  - (e) Every positive real number has two distinct real fourth roots.
  - (f) If  $z$  and  $w$  are complex numbers then  $z \cdot w$  is also a complex number.
  - (g) The sum of two irrational numbers need not be irrational.
  - (h) The product of two irrational numbers need not be irrational.
  - (i) The sum of two rational numbers is always rational.
  - (j) The square of a rational number is always rational.
  - (k) The square root of a rational number need not be rational.
10. In each of the following statements, you should treat the real number system  $\mathbb{R}$  as your universe. Translate each statement into an English sentence. Your answers should contain no symbols—only words. [Note: each statement is true, but you are not required to verify the truth of the statements.]
- (a)  $\forall x, (x \in \mathbb{R} \wedge x > 0) \Rightarrow (\exists y, y > 0 \wedge y^2 = x)$
  - (b)  $\exists x \forall y, (y > x) \Rightarrow (y > 5)$
  - (c)  $\forall x \forall y, x^2 + y^2 \geq 2xy$
  - (d)  $\exists x, x > 0 \wedge x^3 < x^2$
  - (e)  $\sim \exists x, x \in \mathbb{R} \wedge (1 < x^2 < x)$
  - (f)  $\exists x, \sim (x^2 > 0 \Rightarrow x > 0)$
  - (g)  $\forall y \exists x, x \in \mathbb{R} \wedge x^3 = y + 1$
  - (h)  $\exists y \forall x, x^2 + y^4 > 2$

11. Use our standard quantifiers  $\forall$  and  $\exists$  to translate the sentence “There are exactly five solutions to the equation  $P(m) = 0$ ” into symbols. Now translate the sentence “The equation  $Q(m) = 0$  is satisfied by all but four integers.”
12. An island is populated by truth-tellers and liars. You cannot tell which is which just by looking at them. You meet an inhabitant of the island. What single question (with a yes/no answer) can you ask him/her that will enable you to ascertain whether this person is a truth-teller or a liar?
13. For each of the following statements, formulate an English sentence that is its negation:
- (a) **The set  $S$  contains at least two integers.**
  - (b) **Mares eat oats and does eat oats.**
  - (c) **I’m rough and I’m tough and I breathe fire.**
  - (d) **This town is not big enough for both of us.**
  - (e) **I will marry Fred and disappoint Irving.**
  - (f) **I cannot marry either Selma or Flo.**
  - (g) **I will pay my taxes and avoid going to jail.**
  - (h) **If I am a good boy then I will do fine.**
  - (i) **I love everyone and everyone loves me.**
  - (j) **If you study hard then you will do well in school.**
  - (k) **If you get caught then you will go to jail.**
  - (l) **If you work hard then you will succeed.**
  - (m) **If you make more than \$100,000 then you pay no income tax.**

14. Which of these pairs of statements is logically equivalent? Why?

- |                                |  |
|--------------------------------|--|
| (a) $A \vee \sim B$            | $\sim A \Rightarrow B$                 |
| (b) $A \wedge \sim B$          | $\sim A \Rightarrow \sim B$            |
| (c) $A \vee (\sim A \wedge B)$ | $\sim [\sim A \wedge (A \vee \sim B)]$ |



- |                                  |                                      |
|----------------------------------|--------------------------------------|
| (d) $B \Rightarrow \sim A$       | $A \Rightarrow (A \vee B)$           |
| (e) $A \Leftrightarrow \sim B$   | $A \Rightarrow (\sim B \vee \sim A)$ |
| (f) $\sim(A \vee \sim B)$        | $B \wedge \sim A$                    |
| (g) $\sim(A \Rightarrow \sim B)$ | $B \Rightarrow A$                    |

15. Formulate, as an English sentence (without symbols), the negation of each of the statements in Exercise 1.10.
16. Give a logical demonstration (i.e., a “proof”) that any statement in sentential logic can be formulated using just  $\sim$  and  $\wedge$ . That is, given any statement  $\mathbf{P}$  there is a logically equivalent statement  $\mathbf{P}'$  such that  $\mathbf{P}'$  uses only the connectives  $\sim$  and  $\wedge$ .
17. Give a logical demonstration (i.e., a “proof”) that any statement in sentential logic can be formulated using just  $\sim$  and  $\vee$ . That is, given any statement  $\mathbf{P}$  there is a logically equivalent statement  $\mathbf{P}'$  such that  $\mathbf{P}'$  uses only the connectives  $\sim$  and  $\vee$ .
18. Give a logical demonstration (i.e., a “proof”) that any statement in sentential logic can be formulated using just  $\sim$  and  $\Rightarrow$ . That is, given any statement  $\mathbf{P}$  there is a logically equivalent statement  $\mathbf{P}'$  such that  $\mathbf{P}'$  uses only the connectives  $\sim$  and  $\Rightarrow$ .
19. Use a truth table to show that *not every* logical statement can be formulated using  $\vee$  and  $\wedge$ .
20. There is actually a single logical connective—different from the ones that we have studied in the present chapter—with the property that every statement in sentential logic can be formulated *using that one connective only*. Endeavor to define such a connective.
21. You are given atomic sentences  $\mathbf{A}$ ,  $\mathbf{B}$ ,  $\mathbf{C}$ . Also you are given the connectives  $\vee$ ,  $\wedge$ , and  $\sim$  (one of each). Using as many parentheses as you like, how many different compound sentences can you form using these components?
22. Explain why  $\forall$  is logically equivalent to  $\sim \exists \sim$ .
23. Explain why  $\exists$  is logically equivalent to  $\sim \forall \sim$ .
24. Explain why  $\forall \exists$  and  $\exists \forall$  are *not* the same.

## Chapter 2

# Methods of Proof

### 2.1 What is a Proof?

When a chemist asserts that a substance that is subjected to heat will tend to expand, he/she verifies the assertion through experiment. It is a consequence of the *definition* of heat that heat will excite the atomic particles in the substance; it is plausible that this in turn will necessitate expansion of the substance. However, our knowledge of nature is not such that we may turn these theoretical ingredients into a categorical proof. Additional complications arise from the fact that the word “expand” requires detailed definition. Apply heat to water that is at temperature 40° Fahrenheit or above, and it expands—with enough heat it becomes a gas that surely fills more volume than the original water. But apply heat to a diamond and there is no apparent “expansion”—at least not to the naked eye.

Mathematics is a less ambitious subject. In particular, it is closed. It does not reach outside itself for verification of its assertions. When we make an assertion in mathematics, we must verify it using the rules that we have laid down. That is, we verify it by applying our rules of logic to our axioms and our definitions; in other words, we construct a *proof*. Section 1.8 contains some discussion of proofs and the rules of logic.

In modern mathematics we have discovered that there are perfectly sensible mathematical statements that in fact *cannot* be verified in this fashion, nor can they be proven false. This is a manifestation of Gödel’s incompleteness theorem: that any sufficiently complex logical system will contain such unverifiable, indeed untestable, statements (see Section 1.8). Fortunately, in practice, such statements are the exception

rather than the rule. In this book, and in almost all of university-level mathematics, we concentrate on learning about statements whose truth or falsity *is* accessible by way of proof.

This chapter considers the notion of mathematical proof. We shall concentrate on the three principal types of proof: direct proof, proof by contradiction, and proof by induction. Some other miscellaneous methods of proof will be treated as well. This includes proof by enumeration, proof by exhaustion, proof by cases, proof by contrapositive, and several others.

In practice, a mathematical proof may contain elements of several or all of these techniques. You will see all the basic elements here. You should be sure to master each of these proof techniques, both so that you can recognize them in your reading and so that they become tools that you can use in your own work.

## 2.2 Direct Proof

In this section we shall assume that you are familiar with the positive integers, or *natural numbers* (a detailed treatment of the natural numbers appears in Section 6.1). This number system  $\{1, 2, 3, \dots\}$  is denoted by the symbol  $\mathbb{N}$ . For now we will take the elementary arithmetic properties of  $\mathbb{N}$  for granted. We shall formulate various statements about natural numbers and we shall prove them. Our methodology will emulate the discussions in earlier sections. We begin with a definition.

**Definition 2.2.1** A natural number  $n$  is said to be *even* if, when it is divided by 2, there is no remainder.

**Definition 2.2.2** A natural number  $n$  is said to be *odd* if, when it is divided by 2, the remainder is 1.

You may have never before considered, at this level of precision, what is the meaning of the terms “odd” or “even”. But your intuition should confirm these definitions. A good definition should be precise, but it should also appeal to your heuristic idea about the concept that is being defined.

Notice that, according to these definitions, any natural number is either even or odd. For if  $n$  is any natural number, and if we divide it by 2, then the remainder will be either 0 or 1—there is no other possibility

(according to the Euclidean algorithm—see [HER]). In the first instance,  $n$  is even; in the second,  $n$  is odd.

In what follows we will find it convenient to think of an even natural number as one having the form  $2m$  for some natural number  $m$ . We will think of an odd natural number as one having the form  $2k + 1$  (or sometimes  $2k - 1$ ) for some natural number  $k$ . Check for yourself that, in the first instance, division by 2 will result in a quotient of  $m$  and a remainder of 0; in the second instance it will result in a quotient of  $k$  and a remainder of 1.

Now let us formulate a statement about the natural numbers and prove it. Following tradition, we refer to formal mathematical statements either as *theorems* or *propositions* or sometimes as *lemmas*. A theorem is supposed to be an important statement that is the culmination of some development of significant ideas. A proposition is a statement of lesser intrinsic importance. Usually a lemma is of no intrinsic interest, but is needed as a step along the way to verifying a theorem or proposition.

**Proposition 2.2.3** *The square of an even natural number is even.*

**Proof:** Let us begin by using what we learned in Chapter 1. We may reformulate our statement as “If  $n$  is even then  $n \cdot n$  is even.” This statement makes a promise. Refer to the definition of “even” to see what that promise is:

If  $n$  can be written as twice a natural number then  $n \cdot n$  can be written as twice a natural number.

The hypothesis of the assertion is that  $n = 2 \cdot m$  for some natural number  $m$ . But then

$$n^2 = n \cdot n = (2m) \cdot (2m) = 4m^2 = 2(2m^2).$$

Our calculation shows that  $n^2$  is twice the natural number  $2m^2$ . So  $n^2$  is also even.

We have shown that the hypothesis that  $n$  is twice a natural number entails the conclusion that  $n^2$  is twice a natural number. In other words, if  $n$  is even then  $n^2$  is even. That is the end of our proof.  $\square$

**Remark 2.2.4** What is the role of truth tables at this point? Why did we not use a truth table to verify our proposition? One *could* think of

the statement that we are proving as the conjunction of infinitely many specific statements about concrete instances of the variable  $n$ ; and then we could verify each one of those statements. But such a procedure is inelegant and, more importantly, impractical.

For our purpose, the truth table *tells us what we must do to construct a proof*. The truth table for  $\mathbf{A} \Rightarrow \mathbf{B}$  shows that, if  $\mathbf{A}$  is false, then there is nothing to check; whereas, if  $\mathbf{A}$  is true, then we must show that  $\mathbf{B}$  is true. That is just what we did in the proof of Proposition 2.2.3.

Most of our theorems are “for all” statements or “there exists” statements. In practice, it is not usually possible to verify them directly by use of a truth table.

**Proposition 2.2.5** *The square of an odd natural number is odd.*

**Proof:** We follow the paradigm laid down in the proof of the previous proposition.

Assume that  $n$  is odd. Then  $n = 2m - 1$  for some natural number  $m$ . But then

$$n^2 = n \cdot n = (2m - 1) \cdot (2m - 1) = 4m^2 - 4m + 1 = 2(2m^2 - 2m) + 1.$$

We see that  $n^2$  is  $2m' + 1$ , where  $m' = 2m^2 - 2m$ . In other words, according to our definition,  $n^2$  is odd.  $\square$

Both of the proofs that we have presented are examples of “direct proof.” A direct proof proceeds according to the statement being proved; for instance, if we are proving a statement about a square then we calculate that square. If we are proving a statement about a sum then we calculate that sum. Here are some additional examples:

**EXAMPLE 2.2.6** Prove that, if  $n$  is a positive integer, then the quantity  $n^2 + 3n + 2$  is even.

**Proof:** Denote the quantity  $n^2 + 3n + 2$  by  $K$ . Observe that

$$K = n^2 + 3n + 2 = (n + 1)(n + 2).$$

Thus  $K$  is the product of two successive integers:  $n + 1$  and  $n + 2$ . One of those two integers must be even. So it is a multiple of 2. Therefore  $K$  itself is a multiple of 2. Hence  $K$  must be even.  $\square$

**Proposition 2.2.7** *The sum of two odd natural numbers is even.*

**Proof:** Suppose that  $p$  and  $q$  are both odd natural numbers. According to the definition, we may write  $p = 2r + 1$  and  $q = 2s + 1$  for some natural numbers  $r$  and  $s$ . Then

$$p + q = (2r + 1) + (2s + 1) = 2r + 2s + 2 = 2(r + s + 1).$$

We have realized  $p + q$  as twice the natural number  $r + s + 1$ . Therefore  $p + q$  is even.  $\square$

**Remark 2.2.8** In some subjects, such as literary criticism or philosophy, it is common to reason by analogy, or to present ideas so that they sound good. If we did mathematics solely according to what sounds good, or what appeals intuitively, then we might reason as follows: “If the sum of two odd natural numbers is even then it must be that the sum of two even natural numbers is odd.” This is incorrect. For instance, 4 and 6 are each even but their sum  $4 + 6 = 10$  is *not* odd.

Intuition definitely plays an important role in the development of mathematics, but all assertions in mathematics must, in the end, be proved by rigorous methods.

**EXAMPLE 2.2.9** Prove that the sum of an even integer and an odd integer is odd.

**Proof:** An even integer  $e$  is divisible by 2, so may be written in the form  $e = 2m$ , where  $m$  is an integer. An odd integer  $o$  has remainder 1 when divided by 2, so may be written in the form  $o = 2k + 1$ , where  $k$  is an integer. The sum of these is

$$e + o = 2m + (2k + 1) = 2(m + k) + 1.$$

Thus we see that the sum of an even and an odd integer will have remainder 1 when it is divided by 2. As a result, the sum is odd.  $\square$

**Proposition 2.2.10** *The sum of two even natural numbers is even.*

**Proof:** Let  $p = 2r$  and  $q = 2s$  both be even natural numbers. Then

$$p + q = 2r + 2s = 2(r + s).$$

We have realized  $p + q$  as twice a natural number. Therefore we conclude that  $p + q$  is even.  $\square$

**Proposition 2.2.11** *Let  $n$  be a natural number. Then either  $n > 6$  or  $n < 9$ .*

**Proof:** If you draw a picture of a number line then you will have no trouble convincing yourself of the truth of the assertion. What we want to learn here is to organize our thoughts so that we may write down a rigorous proof.

Our discussion of the connective “or” in Section 1.3 will now come to our aid. Fix a natural number  $n$ . If  $n > 6$  then the ‘or’ statement is true and there is nothing to prove. If  $n \not> 6$ , then the truth table teaches us that we must check that  $n < 9$ . But the statement  $n \not> 6$  means that  $n \leq 6$  so we have

$$n \leq 6 < 9.$$

That is what we wished to prove. □

**EXAMPLE 2.2.12** Prove that every even integer may be written as the sum of two odd integers.

**Proof:** Let the even integer be  $K = 2m$ , for  $m$  an integer. If  $m$  is odd then we write

$$K = 2m = m + m$$

and we have written  $K$  as the sum of two odd integers. If, instead,  $m$  is even, then we write

$$K = 2m = (m - 1) + (m + 1).$$

Since  $m$  is even then both  $m - 1$  and  $m + 1$  are odd. So again we have written  $K$  as the sum of two odd integers. □

**EXAMPLE 2.2.13** Prove the Pythagorean theorem.

**Proof:** The Pythagorean theorem states that  $c^2 = a^2 + b^2$ , where  $a$  and  $b$  are the legs of a right triangle and  $c$  is its hypotenuse. See Figure 2.1.

Consider now the arrangement of four triangles and a square shown in Figure 2.2. Each of the four triangles is a copy of the original triangle in Figure 2.1. We see that each side of the all-encompassing square is equal to  $c$ . So the area of that square is  $c^2$ . Now each of the component triangles has base  $a$  and height  $b$ . So each such triangle has area  $ab/2$ .

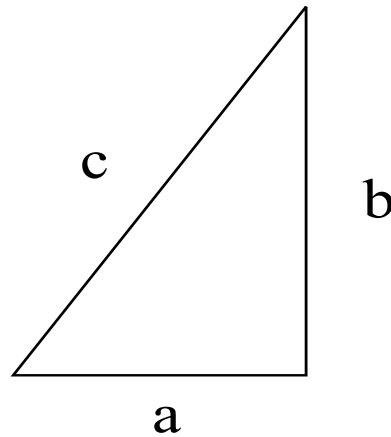


Figure 2.1: A right triangle.

And the little square in the middle has side  $b-a$ . So it has area  $(b-a)^2 = b^2 - 2ab + a^2$ . We write the total area as the sum of its component areas:

$$c^2 = 4 \cdot \left[ \frac{ab}{2} \right] + [b^2 - 2ab + a^2] = a^2 + b^2 .$$

That is the desired equality. □

In this section and the next two we are concerned with form rather than substance. We are not interested in proving anything profound, but rather in showing you what a proof looks like. Later in the book we shall consider some deeper mathematical ideas and correspondingly more profound proofs.

## 2.3 Proof by Contradiction

Aristotelian logic dictates that every sensible statement has a truth value: TRUE or FALSE. If we can demonstrate that a statement **A** could not possibly be false, then it must be true. On the other hand, if we can demonstrate that **A** could not be true, then it must be false. Here is a dramatic example of this principle. In order to present it, we shall assume for the moment that you are familiar with the system  $\mathbb{Q}$  of rational numbers. These are numbers that may be written as the quotient of two integers (without dividing by zero, of course).



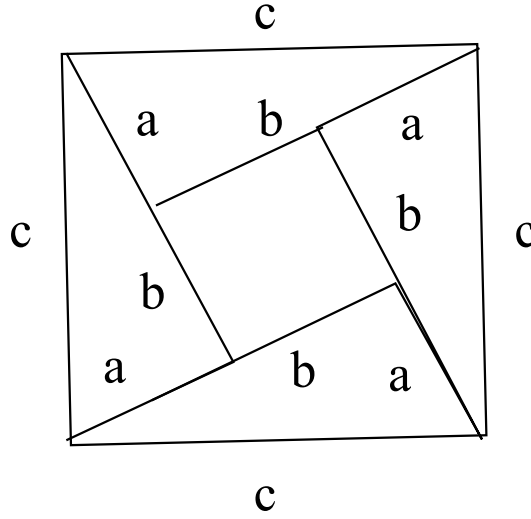


Figure 2.2: The Pythagorean theorem.

**Theorem 2.3.1 (Pythagoras)** *There is no rational number  $x$  with the property that  $x^2 = 2$ .*

**Proof:** In symbols (refer to Chapter 1), our assertion may be written

$$\sim (\exists x, (x \in \mathbb{Q} \wedge x^2 = 2)).$$

Seeking a contradiction, we assume the statement to be false. Then what we are assuming is that

$$\exists x, (x \in \mathbb{Q} \wedge x^2 = 2). \quad (*)$$

Since  $x$  is rational we may write  $x = p/q$ , where  $p$  and  $q$  are integers.

We may as well suppose that both  $p$  and  $q$  are positive and non-zero. After reducing the fraction, we may assume that it is in lowest terms—so  $p$  and  $q$  have no common factors.

Now our hypothesis asserts that

$$x^2 = 2$$

or

$$\left(\frac{p}{q}\right)^2 = 2.$$

We may write this out as

$$p^2 = 2q^2. \quad (**)$$

Observe that this equation asserts that  $p^2$  is an even number. But then  $p$  must be an even number ( $p$  cannot be odd, for that would imply that  $p^2$  is odd by Proposition 2.2.5). So  $p = 2r$  for some natural number  $r$ .

Substituting this assertion into equation (\*\*) now yields that

$$(2r)^2 = 2q^2.$$

Simplifying, we may rewrite our equation as

$$2r^2 = q^2.$$

This new equation asserts that  $q^2$  is even. But then  $q$  itself must be even.

We have proven that both  $p$  and  $q$  are even. But that means that they have a common factor of 2. This contradicts our starting assumption that  $p$  and  $q$  have no common factor.

Let us pause to ascertain what we have established: the assumption that a rational square root  $x$  of 2 exists, and that it has been written in lowest terms as  $x = p/q$ , leads to the conclusion that  $p$  and  $q$  have a common factor and hence are *not* in lowest terms. What does this entail for our logical system?

We cannot allow a statement of the form  $\mathbf{C} = \mathbf{A} \wedge \sim \mathbf{A}$  (in the present context the statement  $\mathbf{A}$  is “ $x = p/q$  in lowest terms”). For such a statement  $\mathbf{C}$  must be false.

But if  $x$  exists then the statement  $\mathbf{C}$  is true. No statement (such as  $\mathbf{A}$ ) can have two truth values. In other words, the statement  $\mathbf{C}$  must be false. The only possible conclusion is that  $x$  does not exist. That is what we wished to establish.  $\square$

**Remark 2.3.2** In practice, we do not include the last three paragraphs in a proof by contradiction. We provide them now because this is our first exposure to such a proof, and we want to make the reasoning absolutely clear. The point is that the assertions  $\mathbf{A}$  and  $\sim \mathbf{A}$  cannot both be true. An assumption that leads to this eventuality cannot be valid. That is the essence of proof by contradiction.

Historically, Theorem 2.3.1 was extremely important. Prior to Pythagoras ( $\sim 300$  B.C.E.), the ancient Greeks (following Eudoxus) believed that all numbers (at least all numbers that arise in real life) are rational. However, by the Pythagorean theorem, the length of the diagonal of a unit square is a number whose square is 2. And our theorem asserts that

such a number cannot be rational. We now know that there are many non-rational, or irrational, numbers. In fact in Section 4.5 we shall learn that, in a certain sense to be made precise, “most” numbers are irrational.

Here is a second example of a proof by contradiction:

**Theorem 2.3.3 (Dirichlet)** *Suppose that  $n + 1$  pieces of mail are delivered to  $n$  mailboxes. Then some mailbox contains at least two pieces of mail.*

**Proof:** Seeking a contradiction, we suppose that the assertion is false. Then each mailbox contains either zero or one piece of mail. But then the total amount of mail in all the mailboxes cannot exceed

$$\underbrace{1 + 1 + \cdots + 1}_{n \text{ times}}.$$

In other words, there are at most  $n$  pieces of mail. That conclusion contradicts the fact that there are  $n + 1$  pieces of mail. We conclude that some mailbox contains at least two pieces of mail.  $\square$

The last theorem, due to Gustav Lejeune Dirichlet (1805-1859), was classically known as the *Dirichletscher Schubfachschluss*. This German name translates to “Dirichlet’s drawer shutting principle.” Today, at least in this country, it is more commonly known as “the pigeonhole principle.” Since pigeonholes are no longer a common artifact of everyday life, we have illustrated the idea using mailboxes.

**EXAMPLE 2.3.4** Draw the unit interval  $I$  in the real line. Now pick 11 points at random from that interval (imagine throwing darts at the interval, or dropping ink drops on the interval). Then some pair of the points has distance not greater than 0.1 inch apart.

To see this, write

$$I = [0, .1] \cup [.1, .2] \cup \cdots \cup [.8, .9] \cup [.9, 1].$$

Here we have used standard interval notation. Think of each of these subintervals as a mailbox. We are delivering 11 letters (that is, the randomly selected points) to these ten mailboxes. By the pigeonhole principle, some mailbox must receive two letters.

We conclude that some subinterval of  $I$ , having length .1, contains two of the randomly selected points. Thus their distance does not exceed .1 inch.

**EXAMPLE 2.3.5** We shall prove by contradiction that there are infinitely many prime numbers (this is an ancient result of Euclid).

Recall that a prime number is a whole number, or integer, greater than 1 which has no divisors except for 1 and itself. The first several primes are 2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, . . . . A natural number which is not prime is called *composite*. A composite number will have nontrivial factors. For example,  $18 = 2 \cdot 3 \cdot 3$ . In particular, a composite number will always be divisible by a prime.

Now, seeking a contradiction, let us suppose that there are only finitely many primes. Call them  $p_1, p_2, \dots, p_k$ . Define

$$P = (p_1 \cdot p_2 \cdot p_3 \cdots p_k) + 1.$$

What can we say about the number  $P$ ?

If we divide  $P$  by  $p_1$ , then  $p_1$  goes evenly into the product, and there is a remainder of 1. If we divide  $P$  by  $p_2$ , then  $p_2$  goes evenly into the product, and there is a remainder of 1. And so it goes for the rest of the  $p_j$ . Now  $P$  is either prime or composite. But we just checked every known prime— $p_1, p_2, \dots, p_k$ —and verified that none of them is a divisor of  $P$ . So  $P$  cannot be composite. We conclude that  $P$  is prime.

But this is a contradiction, because  $P$  is a prime that is evidently larger than each of the  $p_j$ . We had an exhaustive list of the primes, and now we have created one more. That is a contradiction. We conclude that there are infinitely many primes.

**EXAMPLE 2.3.6** We shall show that there are no positive integer solutions to the equation  $x^2 - y^2 = 1$ . [Such an equation—a polynomial equation for which we seek integer solutions—is called a *diophantine equation*. This in honor of the ancient Greek mathematician Diophantus ( $\sim 200$  C.E.— $\sim 284$  C.E.).]

Seeking a contradiction, we suppose that our diophantine equation *does* have integer solutions  $x, y$ . We write

$$1 = x^2 - y^2 = (x - y) \cdot (x + y).$$

Thus either both  $x - y = 1$  and  $x + y = 1$  or else  $x - y = -1$  and  $x + y = -1$ . In the first case, we can add the two equations to solve them and find that  $x = 1, y = 0$ . This contradicts the assumption that both  $x$  and  $y$  are positive. In the second case, we again can add the two equations and find that  $x = -1, y = 0$ . Again, we contradict the assumption that  $x$  and  $y$  are positive.

Either case leads to a contradiction. We conclude that the diophantine equation *cannot* have a solution.

**EXAMPLE 2.3.7** We shall show that the sum of a rational number and an irrational number is always irrational.

Seeking a contradiction, we assume the contrary. So let  $q$  be a rational number and  $\alpha$  an irrational number such that  $q + \alpha$  is rational. So there is a rational number  $p$  with

$$q + \alpha = p.$$

But then we have

$$\alpha = p - q.$$

Surely the difference of two rational numbers is rational, so we have an irrational number equaling a rational number. That is a contradiction.

## 2.4 Proof by Induction

The logical validity of the method of proof by induction is intimately bound up with the construction of the natural numbers, with ordinal arithmetic, and with the so-called well ordering principle (see Section 6.1). However the topic fits naturally into the present chapter. So we shall present and illustrate the method, and worry about its logical foundations later on. As with any good idea in mathematics, we shall be able to make it intuitively clear that the method is a valid and useful one. So no confusion should result.

Consider a statement  $P(n)$  about the natural numbers. For example, the statement might be “The quantity  $n^2 + 5n + 6$  is always even.” If we wish to prove this statement, we might proceed as follows:

- (1) Prove the statement  $P(1)$ .
- (2) Prove that  $P(k) \Rightarrow P(k + 1)$  for every  $k \in \{1, 2, \dots\}$ .

Let us apply the syllogism *modus ponendo ponens* from the end of Section 1.5 to determine what we will have accomplished. We know  $P(1)$  and, from (2) with  $k = 1$ , that  $P(1) \Rightarrow P(2)$ . We may therefore conclude  $P(2)$ . Now (2) with  $k = 2$  says that  $P(2) \Rightarrow P(3)$ . We may then conclude  $P(3)$ . Continuing in this fashion, we may establish  $P(n)$  for every natural number  $n$ .

Notice that this reasoning applies to any statement  $P(n)$  for which we can establish (1) and (2) above. Thus (1) and (2) taken together constitute a method of proof. It is a method of establishing a statement  $P(n)$  for every natural number  $n$ . The method is known as *proof by induction*.

It is worth enunciating the steps of the induction process in slightly different language (which should make it easier to remember):

### Steps in an Inductive Proof

- (a) Enunciate the inductive statement  $P(n)$ . This should be a simple, declarative sentence about the positive integer  $n$ .
- (b) Verify the case  $n = 1$ .
- (c) Verify that the case  $j$  implies the case  $j + 1$ .

**EXAMPLE 2.4.1** Let us use the method of induction to prove that, for every natural number  $n$ , the number  $n^2 + 5n + 6$  is even.

**Solution:**

(a) Our statement  $P(n)$  is

The number  $n^2 + 5n + 6$  is even.

[*Note:* Explicitly identifying  $P(n)$  is more than a formality, as Exercise 2.16 shows. *Always* record carefully what  $P(n)$  is before proceeding.]

We now proceed in two steps:

(b) **P(1) is true.** When  $n = 1$  then

$$n^2 + 5n + 6 = 1^2 + 5 \cdot 1 + 6 = 12,$$

and this is certainly even. We have verified  $P(1)$ .

(c) **P(j)  $\Rightarrow$  P(j+1).** We are proving an implication in this step. We *assume*  $P(j)$  and *use it* to establish  $P(j + 1)$ . Thus we are assuming that

$$j^2 + 5j + 6 = 2m$$

for some natural number  $m$ . Then, to check  $P(j + 1)$ , we calculate

$$\begin{aligned}(j + 1)^2 + 5(j + 1) + 6 &= [j^2 + 2j + 1] + [5j + 5] + 6 \\ &= [j^2 + 5j + 6] + [2j + 6] \\ &= 2m + [2j + 6].\end{aligned}$$

Notice that, in the last step, we have *used our hypothesis* that  $j^2 + 5j + 6$  is even, that is that  $j^2 + 5j + 6 = 2m$ . Now the last line may be rewritten as

$$2(m + j + 3).$$

Thus we see that  $(j + 1)^2 + 5(j + 1) + 6$  is twice the natural number  $m + j + 3$ . In other words,  $(j + 1)^2 + 5(j + 1) + 6$  is even. But that is the assertion  $P(j + 1)$ .

In summary, assuming the assertion  $P(j)$  we have established the assertion  $P(j + 1)$ . That completes Step (c) of the method of induction. We conclude that  $P(n)$  is true for every  $n$ .

Here is another example to illustrate the method of induction.

**Proposition 2.4.2** *If  $n$  is any natural number then*

$$1 + 2 + \cdots + n = \frac{n(n + 1)}{2}.$$

**Proof:** The statement  $P(n)$  is

$$1 + 2 + \cdots + n = \frac{n(n + 1)}{2}.$$

Now let us follow the method of induction closely.

**P(1) is true.** The statement  $P(1)$  is

$$1 = \frac{1(1 + 1)}{2}.$$

This is plainly true.

**P(j)  $\Rightarrow$  P(j+1).** We are proving an implication in this step. We *assume*  $P(j)$  and *use it* to establish  $P(j + 1)$ . Thus we are assuming that

$$1 + 2 + \cdots + j = \frac{j(j + 1)}{2}. \quad (*)$$

Let us add the quantity  $(j + 1)$  to both sides of (\*). We obtain

$$1 + 2 + \cdots + j + (j + 1) = \frac{j(j + 1)}{2} + (j + 1).$$

The left side of this last equation is exactly the left side of  $P(j + 1)$  that we are trying to establish. That is the motivation for our last step.

Now the righthand side may be rewritten as

$$\frac{j(j + 1) + 2(j + 1)}{2}.$$

This simplifies to

$$\frac{(j + 1)(j + 2)}{2}.$$

In conclusion, we have established that

$$1 + 2 + \cdots + j + (j + 1) = \frac{(j + 1)(j + 2)}{2}.$$

This is the statement  $P(j + 1)$ .

Assuming the validity of  $P(j)$ , we have proved the validity of  $P(j + 1)$ . That completes the third step of the method of induction, and establishes  $P(n)$  for all  $n$ .  $\square$

Some problems are formulated in such a way that it is convenient to begin the induction with some value of  $n$  other than  $n = 1$ . The next example illustrates this notion:

**EXAMPLE 2.4.3** Let us prove that, for  $n \geq 4$ , we have the inequality

$$3^n > 2n^2 + 3n.$$

**Solution:** The statement  $P(n)$  is

$$3^n > 2n^2 + 3n.$$

**P(4) is true.** Observe that the inequality is false for  $n = 1, 2, 3$ . However for  $n = 4$  it is certainly the case that

$$3^4 > 2 \cdot 4^2 + 3 \cdot 4.$$

**P(j)  $\Rightarrow$  P(j+1).** Now assume that  $P(j)$  has been established and let us use it to prove  $P(j + 1)$ . We are hypothesizing that

$$3^j > 2j^2 + 3j.$$



Multiplying both sides by 3 gives

$$3 \cdot 3^j > 3(2j^2 + 3j)$$

or

$$3^{j+1} > 6j^2 + 9j.$$

But now we have

$$\begin{aligned} 3^{j+1} &> 6j^2 + 9j \\ &= 2(j^2 + 2j + j) + (4j^2 + 3j) \\ &> 2(j^2 + 2j + 1) + (3j + 3) \\ &= 2(j + 1)^2 + 3(j + 1). \end{aligned}$$

This inequality is just  $P(j + 1)$ , as we wished to establish. That completes step three of the induction, and therefore completes the proof.

**EXAMPLE 2.4.4** Recall that the sequence  $\{f_j\}$  of *Fibonacci numbers* is defined by

$$f_0 = 0, f_1 = 1, \dots, f_j = f_{j-1} + f_{j-2} \quad \text{for all } j \geq 2.$$

The first several Fibonacci numbers are therefore 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89,  $\dots$ . We will prove now that every third Fibonacci number is even (note that the first Fibonacci number is  $f_0$ , so we are claiming that  $f_3, f_6, f_9, \dots$  are even). We do so by induction.

The statement  $P(n)$  is

$$f_{3n} \text{ is even.}$$

First the case  $n = 1$ . We may verify by inspection that  $f_3 = 2$ . Now suppose that the assertion has been proved for  $j$ . We will verify it for  $j + 1$ . In fact we calculate that

$$\begin{aligned} f_{3(j+1)} &= f_{3j+3} \\ &= f_{3j+2} + f_{3j+1} \\ &= (f_{3j+1} + f_{3j}) + (f_{3j} + f_{3j-1}) \\ &= \left( \{f_{3j} + f_{3j-1}\} + f_{3j} \right) + (f_{3j} + f_{3j-1}) \\ &= 3f_{3j} + 2f_{3j-1}. \end{aligned}$$

Now we simply observe that, by the inductive hypothesis,  $f_{3j}$  is even. So the first term in the last line is even. Also the second term has a factor of 2. So it is even. We conclude that  $f_{3(j+1)}$  is even, and that completes the inductive step.

**EXAMPLE 2.4.5** Let us prove, by induction, that the sum of the first  $n$  positive, odd integers is equal to  $n^2$ .

We begin by writing the sum as

$$S_n = 1 + 3 + 5 + \cdots + [2(n-1) + 1].$$

Notice that when  $n = 1$  this just gives 1, with  $n = 2$  it gives  $1 + 3$ , with  $n = 3$  it gives  $1 + 3 + 5$ , and so forth.

The statement  $P(n)$  is

$$S_n = n^2.$$

The case  $n = 1$  is the assertion  $1 = 1^2$ . That is certainly true.

Now assume that the identity has been proved for some  $j$ . We will check it for  $j + 1$ . We have that

$$\begin{aligned} S_{j+1} &= 1 + 3 + 5 + \cdots + [2((j+1)-1) + 1] \\ &= 1 + 3 + 5 + \cdots + [2j + 1] \\ &= \left\{ 1 + 3 + 5 + \cdots + [2(j-1) + 1] \right\} + [2j + 1] \\ &= j^2 + 2j + 1 \\ &= (j + 1)^2. \end{aligned}$$

In the penultimate equality we have used the inductive hypothesis. That completes the inductive step, and hence the proof.

We conclude this section by mentioning an alternative form of the induction paradigm which is sometimes called *complete mathematical induction* or *strong mathematical induction*.

**Complete Mathematical Induction:** Let  $P$  be a function on the natural numbers. If

1.  $P(1)$ ;
2.  $[P(j) \text{ for all } j \leq n] \Rightarrow P(n+1)$  for every natural number  $n$ ;

then  $P(n)$  is true for every  $n$ .

It turns out that the complete induction principle is logically equivalent to the ordinary induction principle enunciated at the outset of this section. But in some instances strong induction is the more useful tool.

An alternative terminology for complete induction is “the set formulation of induction”.

Complete induction is sometimes more convenient, or more natural, to use than ordinary induction; it finds particular use in abstract algebra.

**EXAMPLE 2.4.6** Let us show, using complete induction, that every integer greater than 1 is either prime or the product of primes. [Here a prime number is an integer whose only factors are 1 and itself.]

For convenience we begin the induction process at the index 2 rather than at 1.

Let  $P(n)$  be the assertion “Either  $n$  is prime or  $n$  is the product of primes.” Then  $P(2)$  is plainly true since 2 is the first prime. Now assume that  $P(j)$  is true for  $2 \leq j \leq n$  and consider  $P(n + 1)$ . If  $n + 1$  is prime then we are done. If  $n + 1$  is not prime then  $n + 1$  factors as  $n + 1 = k \cdot \ell$ , where  $k, \ell$  are integers less than  $n + 1$ , but at least 2. By the strong inductive hypothesis, each of  $k$  and  $\ell$  factors as a product of primes (or is itself a prime). Thus  $n + 1$  factors as a product of primes.

The complete induction is done, and the proof is complete.  $\square$

## 2.5 Other Methods of Proof

We give here a number of examples that illustrate proof techniques other than direct proof, proof by contradiction, and induction.

### 2.5.1 Proof by Cases

One obvious but powerful method for constructing a proof is to divide the question into *cases*. We illustrate with some examples.

**EXAMPLE 2.5.1** Let us show that every integer  $n$  which is a perfect cube is either (i) a multiple of 9, (ii) one less than a multiple of 9, or (iii) one more than a multiple of 9.

We consider three cases:

1. The integer  $n$  is the cube of a multiple of 3. So  $n = (3j)^3 = 27j^3$ . In this case it is clear that  $n$  is a multiple of 9.
2. The integer  $n$  is the cube of one less than a multiple of 3. Hence  $n = (3j - 1)^3 = 27j^3 - 27j^2 + 9j - 1 = 9(3j^3 - 3j^2 + j) - 1$ . So we see that  $n$  is one less than a multiple of 9.

3. The integer  $n$  is the cube of one more than a multiple of 3. Therefore  $n = (3j+1)^3 = 27j^3 + 27j^2 + 9j + 1 = 9(3j^3 + 3j^2 + j) + 1$ . It is clear that  $n$  is one more than a multiple of 9.

The three cases we have considered exhaust all the possibilities. So our proof is complete.

**EXAMPLE 2.5.2** We shall show that, if  $n$  is an integer, then

$$3n^2 + n + 14$$

is even. We divide into cases.

1. If  $n$  is even, then  $n = 2k$  for some integer  $k$ . Thus

$$\begin{aligned} 3n^2 + n + 14 &= 3(2k)^2 + (2k) + 14 \\ &= 12k^2 + 2k + 14 \\ &= 2(6k^2 + k + 7). \end{aligned}$$

We see immediately that  $3n^2 + n + 14$  is even.

2. If  $n$  is odd, then  $n = 2k + 1$  for some integer  $k$ . Thus

$$\begin{aligned} 3n^2 + n + 14 &= 3(2k+1)^2 + (2k+1) + 14 \\ &= 3(4k^2 + 4k + 1) + (2k+1) + 14 \\ &= 12k^2 + 12k + 3 + 2k + 1 + 14 \\ &= 12k^2 + 14k + 18 \\ &= 2(6k^2 + 7k + 9). \end{aligned}$$

We see immediately that  $3n^2 + n + 14$  is even.

In both cases, which are exhaustive, our expression is even. That completes the proof.

**EXAMPLE 2.5.3** We now verify the triangle inequality, which says that

$$|x + y| \leq |x| + |y|$$

for any real numbers  $x$  and  $y$ . [We note here that  $|a| \leq \alpha$  if and only if  $-\alpha \leq a \leq \alpha$ . This fact will prove useful in the reasoning below.] To do so we divide the argument into cases:

**Case 1:  $x \geq 0$  and  $y \geq 0$ .** In this case

$$|x + y| = x + y = |x| + |y|.$$

So our assertion is obvious.

**Case 2:  $x \geq 0$  and  $y < 0$ .** In this case we have

$$x + y \leq x + (-y) = |x| + |-y| = |x| + |y|. \quad (*)$$

Furthermore,

$$-(x + y) = -x + (-y) \leq x + (-y) = |x| + |-y| = |x| + |y|.$$

Hence

$$x + y \geq -(|x| + |y|). \quad (**)$$

Combining (\*) and (\*\*) now gives

$$|x + y| \leq |x| + |y|.$$

**Case 3:  $x < 0$  and  $y \geq 0$ .** This case is identical to Case 2, and we omit the details.

**Case 4:  $x < 0$  and  $y < 0$ .** Then

$$x + y \leq (-x) + (-y) = |x| + |y|.$$

Also

$$-(x + y) = (-x) + (-y) = |x| + |y|.$$

In conclusion,

$$|x + y| \leq |x| + |y|.$$

Combining all the cases—which certainly cover all the possibilities—we conclude that

$$|x + y| \leq |x| + |y| \quad \text{for all } x \text{ and } y.$$

**EXAMPLE 2.5.4** Let us show that there exist irrational numbers  $a$  and  $b$  such that  $a^b$  is rational.

Let  $\alpha = \sqrt{2}$  and  $\beta = \sqrt{2}$ . If  $\alpha^\beta$  is rational then we are done, using  $a = \alpha$  and  $b = \beta$ . If  $\alpha^\beta$  is irrational, then observe that

$$(\alpha^\beta)^{\sqrt{2}} = \alpha^{[\beta \cdot \sqrt{2}]} = \alpha^2 = [\sqrt{2}]^2 = 2.$$

Thus, with  $a = \alpha^\beta$  and  $b = \sqrt{2}$  we have found two irrational numbers  $a, b$  such that  $a^b = 2$  is rational.

### 2.5.2 Proof by Contrapositive

Proof by contrapositive is closely related to proof by contradiction. But there is a subtle difference. If we are trying to prove that  $P \Rightarrow Q$  by contradiction, then we deny  $Q$  but it is unclear what contradiction we are seeking. If we instead attempt a proof by contrapositive, then we seek to prove  $\sim Q \Rightarrow \sim P$ . We assume  $\sim Q$  and our goal is to prove  $\sim P$ . We illustrate with some examples.

**EXAMPLE 2.5.5** Let us show that, if  $n$  is an integer and  $n^2$  is even, then  $n$  is even. We do so by contrapositive. So suppose that  $n$  is odd. We shall then show that  $n^2$  is odd.

The hypothesis then is that  $n = 2k + 1$  for some integer  $k$ . Then

$$n^2 = (2k + 1)^2 = 4k^2 + 4k + 1 = 2(2k^2 + 2k) + 1.$$

Thus we see explicitly that  $n^2$  is odd, and our result is proved.

**EXAMPLE 2.5.6** We show that, if  $x, y$  are integers and  $x + y$  is even then  $x$  and  $y$  have the same parity (i.e., either both are even or both are odd). We do so by proof by contrapositive.

So suppose that  $x$  and  $y$  do *not* have the same parity. So one is even and one is odd. Say that  $x$  is even, so  $x = 2j$  for some integer  $j$ , and  $y$  is odd, so  $y = 2m + 1$  for some integer  $m$ . Then  $x + y = (2j) + (2m + 1) = 2(j + m) + 1$ . In conclusion,  $x + y$  is odd. That gives the result.

**EXAMPLE 2.5.7** Let us prove that, if  $k$  is an integer and  $3k + 1$  is even, then  $k$  is odd. We do so by contrapositive. Assume that  $k$  is even. So  $k = 2m$  for some integer  $m$ . Then  $3k + 1 = 3(2m) + 1 = 2(3m) + 1$ , which is clearly odd. That gives the result.

### 2.5.3 Counting Arguments

**EXAMPLE 2.5.8** Show that, if there are 23 people in a room, then the odds are better than even that two of them have the same birthday.

**Proof:** The best strategy is to calculate the odds that *no two* of the people have the same birthday, and then to take complements.

Let us label the people  $p_1, p_2, \dots, p_{23}$ . Then, assuming that none of the  $p_j$  have the same birthday, we see that  $p_1$  can have his/her birthday on any of the 365 days in the year,  $p_2$  can then have his/her birthday on any of the remaining 364 days,  $p_3$  can have his/her birthday on any of the remaining 363 days, and so forth. So the number of different ways that these 23 people can all have different birthdays is

$$365 \cdot 364 \cdot 363 \cdots 345 \cdot 344 \cdot 343.$$

On the other hand, the number of ways that birthdays could be distributed (with no restrictions) among 23 people is

$$\underbrace{365 \cdot 365 \cdot 365 \cdots 365}_{23 \text{ times}} = 365^{23}.$$

Thus the probability that these 23 people all have different birthdays is

$$p = \frac{365 \cdot 364 \cdot 363 \cdots 343}{365^{23}}.$$

A quick calculation with a pocket calculator shows that  $p \sim 0.4927 < .5$ . We see that the odds that 23 people will all have different birthdays is 0.4927. Thus the odds that at least two of them will have the same birthday is 0.5073, which is greater than one half. That is the desired result.  $\square$

**EXAMPLE 2.5.9** Show that if there are six people in a room, then either three of them know each other or three of them do not know each other. [Here three people know each other if each of the three pairs has met. Three people do not know each other if each of the three pairs has *not* met.]

**Proof:** The tedious way to do this problem is to write out all possible “acquaintance assignments” for six people. That would take a good deal of time and effort, and would be woefully inelegant.

We now describe a more efficient, and more satisfying, strategy. Call one of the people Bob. There are five others. Either Bob knows three of them, or he does not know three of them.

Say that Bob knows three of the others. If any two of those three are acquainted, then those two and Bob form a mutually acquainted threesome. If no two of those three know each other, then those three are a mutually unacquainted threesome.

Now suppose that Bob does not know three of the others. If any two of those three are unacquainted, then those two and Bob form an unacquainted threesome. If all pairs among the three are instead acquainted, then those three form a mutually acquainted threesome.

We have covered all possibilities, and in every instance come up either with a mutually acquainted threesome or a mutually unacquainted threesome. That ends the proof.  $\square$

It may be worth knowing that five people is insufficient to guarantee either a mutually acquainted threesome or a mutually unacquainted threesome. We leave it to the reader to provide a suitable counterexample. It is quite difficult to determine the minimal number of people to solve the problem when “threesome” is replaced by “foursome”. When “foursome” is replaced by five people, the problem is considered to be grossly intractable. This problem is a simple example from the mathematical subject known as Ramsey theory (see [GRS]).

**EXAMPLE 2.5.10** Jill is dealt a poker hand of five cards from a standard deck of 52. What is the probability that she holds four of a kind?

**Proof:** If the hand holds four aces, then the fifth card is any one of the other 48 cards. If the hand holds four kings, then the fifth card is any one of the other 48 cards. And so forth. So there are a total of

$$13 \times 48 = 624$$

possible hands with four of a kind. The total number of possible five-card hands is

$$\binom{52}{5} = 2598960.$$

Here we use the standard notation  $\binom{n}{k}$  to denote the number of ways to choose  $k$  objects from among  $n$ . It is known that  $\binom{n}{k} = \frac{n!}{k!(n-k)!}$ .



Therefore the probability of holding four of a kind is

$$p = \frac{624}{2598960} = 0.00024.$$

□

## Exercises

1. Prove that the product of two odd natural numbers must be odd.
2. Prove that if  $n$  is an even natural number and if  $m$  is *any* natural number, then  $n \cdot m$  must be even.
3. Prove that the sum of the squares of the first  $n$  natural numbers is equal to

$$\frac{2n^3 + 3n^2 + n}{6}.$$

4. Prove that the sum of the first  $k$  even natural numbers is  $k^2 + k$ .
5. Prove—*not* by induction—that the sum of the first  $k$  odd natural numbers is  $k^2$ .
6. Prove that if  $n$  red letters and  $n$  blue letters are distributed among  $n$  mailboxes, then either some mailbox contains at least two red letters or some mailbox contains at least two blue letters or else some mailbox contains at least one red and one blue letter.
7. Prove that, if  $m$  is a power of 3 and  $n$  is a power of 3, then  $m + n$  is never a power of 3.
8. What is special about the number 3 in Exercise 2.7? What other natural numbers can be used in its place?
9. Imitate the proof of Pythagoras's theorem to show that the number 5 does not have a rational square root.
10. Prove that if  $n$  is a natural number and if  $n$  has a rational square root, then in fact the square root of  $n$  is an integer.
11. Complete this sketch to obtain an alternative proof that the number 2 does not have a rational square root:

- a) Take it for granted that it is known that each positive integer has one and only one factorization into prime factors (a prime number is a positive integer, greater than 1, that can be divided evenly only by 1 and itself).
  - b) Seeking a contradiction, suppose that  $\alpha = p/q$  is a rational square root of 2 (we need *not* assume that the rational fraction  $p/q$  is reduced to lowest terms).
  - c) Then  $2 = p^2/q^2$  or  $2q^2 = p^2$ .
  - d) Count the number of prime factors on either side of the last equation in part (c) to arrive at a contradiction.
12. Prove that if the natural number  $n$  is a perfect square, then  $n + 1$  will never be a perfect square.
13. Prove that if the product of two integers is even, then one of them must be even.
14. Prove that if the product of two integers is odd, then both of them must be odd.
15. Prove that any integer can be written as the sum of at most two odd integers. Is the same true if “odd” is replaced by “even”?
16. A popular recreational puzzle hypothesizes that you have nine pearls that are identical in appearance. Eight of these pearls have the same weight, but the ninth is either heavier or lighter—you do not know which. You have a balance scale, and are allowed three weighings to find the odd pearl. How do you proceed?

Now here is a bogus proof by induction that you can solve the problem in the first paragraph in three weighings not just for nine pearls but for *any number of pearls*. For convenience let us begin the induction with the case  $n = 9$  pearls. By the result of the first paragraph, we can handle that case. Now, inductively, suppose that we have an algorithm for handling  $j$  pearls. We use this hypothesis to treat  $(j + 1)$  pearls. From the  $(j + 1)$  pearls, remove one and put it in your pocket. There remain  $j$  pearls. Apply the  $j$ -pearl algorithm to these remaining pearls. If you find the odd pearl, then you are done. If you do not find the odd pearl, then it is the one in your pocket. That completes the case  $(j + 1)$  and the proof.

What is the flaw in this reasoning? [*Remark:* If you are fiendishly clever, then you can actually handle twelve pearls in the original problem—with just three weighings. However this requires the consideration of 27 cases.]

In each of Exercises 2.17-2.26, either prove that the statement is true or give a counterexample. Remember that a counterexample to a “for all” statement consists of a single example; but a counterexample to a “there exists” statement consists in showing that something never occurs.

17. The sum of two perfect squares is a perfect square.
18. Let  $n$  be a positive integer. In the list  $n, n + 1, n + 2, \dots, 2n + 2$  there must be a perfect square.
19. There is a positive integer that is the sum of all its divisors that are less than itself (including the divisor 1).
20. The difference of two perfect squares is never a prime (refer to Exercise 2.11 for the definition of “prime”).
21. The sum of two perfect squares is never a prime.
22. For  $x$  a positive real number we have  $1 + x^2 < (1 + x)^2$ .
23. For any positive real numbers  $a_1, a_2, \dots, a_n$  we have

$$\frac{a_1 + a_2 + \dots + a_n}{n} \leq (a_1 \cdot a_2 \cdots a_n)^{1/n}.$$

24. Between any two distinct real numbers there is a rational number.
25. Between any two distinct rational numbers there is an irrational number.
26. Let  $m$  and  $n$  be two successive perfect cubes. Then between them must lie a perfect square.
27. Prove by induction that every natural number greater than 1 has a prime factor (refer to Exercise 2.11 for the definition of “prime”).

28. Prove by induction that the sum of the angles interior to a convex polygon with  $k$  sides is  $(k - 2) \cdot 180^\circ$  (begin with  $k = 3$  and you may assume that the result is known for triangles).
29. Prove that if  $k$  is a natural number that is greater than 2, then  $2^k > 1 + 2k$ .
30. Prove that complete induction is equivalent to ordinary induction.
31. Give a formal discussion of why the induction process may be begun at any natural number—not just 1.
32. Fix a number  $q > 0$ . Use induction on the positive integer  $n$  to prove the following formula of Ramanujan:

$$\begin{aligned}
 & 1 + \frac{q}{1-q} + \frac{q^2}{(1-q)(1-q^2)} + \frac{q^3}{(1-q)(1-q^2)(1-q^3)} \\
 & \quad + \cdots + \frac{q^n}{(1-q)(1-q^2) \cdots (1-q^n)} \\
 & = \frac{1}{(1-q)(1-q^2) \cdots (1-q^n)}
 \end{aligned}$$

33. Use induction on  $n$  to prove that the formula in Exercise 2.32 still holds if the sequence of exponents  $1, 2, 3, \dots, n$  is replaced by the sequence of square exponents  $1, 4, 9, \dots, n^2$ .
34. Prove that, if  $n$  is an integer greater than 4, then  $2^n > n^2 + 1$ .
35. Prove the pigeonhole principle by induction.
36. Give a direct proof of the pigeonhole principle.
37. You write 27 letters to 27 different people. Then you address the 27 envelopes. You close your eyes and stuff one letter into each envelope. What is the probability that just one letter is in the wrong envelope?
38. You have a finite collection of points in the plane, not all colinear. Prove that there is a line passing through just two of these points.
39. A piece of string of length 1 lies in the plane. Prove that there is a rectangle containing the string that has area not exceeding  $1/4$ .

40. Formulate a statement, using only the quantifier  $\exists$  and *not* the quantifier  $\forall$ , that expresses the thought that all boys under the age of ten practice all pieces in their piano book every day.
41. Let  $a$  be a nonzero real number. Prove by induction that, for any positive integer  $n$ ,

$$\begin{pmatrix} a & 2 \\ 0 & a \end{pmatrix}^n = \begin{pmatrix} a^n & 2na^{n-1} \\ 0 & a^n \end{pmatrix}$$

42. Use induction to prove that every positive integer of the form  $n^3 - n$  is divisible by 6.
43. Use induction to prove the identity

$$\frac{2^2}{1 \cdot 3} \cdot \frac{3^2}{2 \cdot 4} \cdots \frac{n^2}{(n-1)(n+1)} = \frac{2n}{n+1}.$$

44. Use induction to prove that

$$\frac{1}{\sqrt{1}} + \frac{1}{\sqrt{2}} + \cdots + \frac{1}{\sqrt{1998}} \geq \sqrt{1998}.$$

**[Hint:** Formulate a statement that depends on  $n$  (instead of on 1998) and prove *that* by induction on  $n$ .]

## Chapter 3

# Set Theory

### 3.1 Undefinable Terms

Even the most elementary considerations in logic may lead to conundrums. Suppose that we wish to define the notion of “line”. We might say that it is the shortest path between two points. This is not completely satisfactory because we have not yet defined “path” or “point”. And when we say “the shortest path,” do we mean that there is just one unique shortest path? And why does it exist? Every new definition is, perforce, formulated in terms of other ideas. And those ideas in terms of other ones. Where does the regression cease?

The accepted method for dealing with this problem is to begin with certain terms (as few as possible) that are agreed to be “undefinable.” These terms should be so simple that there can be little argument as to their meaning. But it is agreed in advance that these undefinable terms simply cannot be defined in terms of ideas that have been previously defined. Our undefined terms are our starting place.

In modern mathematics it is customary to use “set” and “element of” as undefinables. A *set* is declared to be a collection of objects. (Please do not ask what an “object” is or what a “collection” is; when we say that the term “set” is an undefinable then we mean just that.) If  $S$  is a set then we say that  $x$  is an element of  $S$ , and we write  $x \in S$  or  $S \ni x$ , precisely when  $x$  is one of the objects that compose the set  $S$ . For example, we write  $5 \in \mathbb{N}$  to indicate that the number 5 is an element of the set of natural numbers. We write  $-7 \notin \mathbb{N}$  to specify that  $-7$  is *not* an element of the set of natural numbers.

**Definition 3.1.1** We say that two sets  $S$  and  $T$  are equal precisely when

they have the same elements. We write  $S = T$ .

As an example of equality of sets, if  $S = \{x \in \mathbb{N} : x^2 > 3\}$  and  $T = \{x \in \mathbb{N} : x \geq 2\}$ , then  $S = T$ .

Incidentally, the method of specifying a set with the notation  $\{x : P(x)\}$ , where  $P$  denotes a property, is the most common method in mathematics of defining a set. This is sometimes called “setbuilder notation.” When we discuss the formal axiomatics of set theory in Section 5.1, we will see that one of the axioms explicitly mandates that sets may be described in this way.

We shall endeavor, in what follows, to formulate all of our set-theoretic notions in a rigorous and logical fashion from the undefinables “set” and “element of”. If at any point we arrive at an untenable position, or a logical contradiction, or a fallacy, then we know that the fault lies with either our method of reasoning or with our undefinables or with our axioms. One of the advantages of the way that we do mathematics is that, if there is ever trouble, then we know where the trouble must lie.

However, it should be stressed that basic mathematics is *known* to be—indeed has been *proved to be*—logically consistent. [Strictly speaking, all notions of consistency in mathematics are relative to a higher order system; you learn about these ideas in a course on formal mathematical logic. We shall not give a rigorous treatment of consistency in the present book.] The strict way in which we organize the subject is an important step in establishing this consistency. We shall say more about consistency, and also about independence, in Chapter 5.

## 3.2 Elements of Set Theory

Beginning in this section, we will be doing mathematics in the way that it is usually done. That is, we shall define terms and we shall state and prove properties that they satisfy. In earlier chapters we were careful, but we were less mathematical. Sometimes we even had to say “This is the way we do it; don’t worry.” Many of the topics in Chapters 1 and 2 are really only best understood from the advanced perspective of mathematical logic. Now, and for the rest of this book, it is time to show how mathematics is done in practice.

We have already said what theorems, propositions, lemmas, and proofs are. Another formal ingredient of mathematical exposition is the “definition”. A definition usually introduces a new piece of terminology or

a new idea and *explains what it means in terms of ideas and terminology that have already been presented*. As you read this chapter, pause frequently to check that we are following this paradigm.

**Definition 3.2.1** Let  $S$  and  $T$  be sets. We say that  $S$  is a *subset* of  $T$ , and we write  $S \subset T$  or  $T \supset S$ , if

$$x \in S \Rightarrow x \in T.$$

We do not prove our definitions. There is *nothing to prove*. A definition introduces you to a new idea, or piece of terminology, or piece of notation.

**EXAMPLE 3.2.2** Let  $S = \{x \in \mathbb{N} : x > 3\}$  and  $T = \{x \in \mathbb{N} : x^2 > 4\}$ . Determine whether  $S \subset T$  or  $T \subset S$ .

**Solution:** The key to success and clarity in handling subset questions is to *use the definition*. To see whether  $S \subset T$  we must check whether  $x \in S$  implies  $x \in T$ . Now if  $x \in S$  then  $x > 3$  hence  $x^2 > 9$  so certainly  $x^2 > 4$ . Our syllogism is proved, and we conclude that  $S \subset T$ .

The reverse inclusion is false. For example, the number 3 is an element of  $T$  but is certainly not an element of  $S$ . We write  $T \not\subset S$ .

**EXAMPLE 3.2.3** Let  $\mathbb{Z}$  denote the system of integers. Let  $S = \{-2, 3\}$ . Let  $T = \{x \in \mathbb{Z} : x^3 - x^2 - 6x = 0\}$ . Determine whether  $S \subset T$  or  $T \subset S$ .

**Solution:** To see whether  $S \subset T$  we must check whether  $x \in S$  implies  $x \in T$ . Let  $x \in S$ . Then either  $x = -2$  or  $x = 3$ . If  $x = -2$  then  $x^3 - x^2 - 6x = (-2)^3 - (-2)^2 - 6(-2) = 0$ . Also, if  $x = 3$  then  $x^3 - x^2 - 6x = (3)^3 - (3)^2 - 6(3) = 0$ . This verifies the syllogism  $x \in S$  implies  $x \in T$ . Therefore  $S \subset T$ .

The reverse inclusion fails, for  $0 \in T$  but  $0 \notin S$ .

**EXAMPLE 3.2.4** Let  $S = \{x \in \mathbb{N} : x \geq 4\}$  and  $T = \{x \in \mathbb{N} : x < 9\}$ . Is it true that either  $S \subset T$  or  $T \subset S$ ?

**Solution:** Both inclusions are false. For  $10 \in S$  but  $10 \notin T$  and  $2 \in T$  but  $2 \notin S$ .

**Proposition 3.2.5** Let  $S$  and  $T$  be sets. Then  $S = T$  if and only if both  $S \subset T$  and  $T \subset S$ .

**Proof:** If  $S = T$  then, by definition,  $S$  and  $T$  have precisely the same elements. In particular, this means that  $x \in S$  implies  $x \in T$  and also  $x \in T$  implies  $x \in S$ . That is,  $S \subset T$  and  $T \subset S$ .



Now suppose that both  $S \subset T$  and  $T \subset S$ . Seeking a contradiction, suppose that  $S \neq T$ . Then either there is some element of  $S$  that is not an element of  $T$  or there is some element of  $T$  that is not an element of  $S$ . The first eventuality contradicts  $S \subset T$  and the second eventuality contradicts  $T \subset S$ . We conclude that  $S = T$ .  $\square$

**Definition 3.2.6** We let  $\emptyset$  denote the set that contains no elements. That is,  $\forall x, x \notin \emptyset$ . We call  $\emptyset$  the *empty set*.

It may seem strange to consider a set with no elements. But this set arises very naturally in many mathematical contexts. For example, consider the set

$$S = \{x \in \mathbb{R} : x^2 < 0\}.$$

There are no real numbers with negative square. So there are no elements in this set. It is useful to be able to write  $S = \emptyset$ .

**EXAMPLE 3.2.7** If  $S$  is any set then  $\emptyset \subset S$ . To see this, notice that the statement “If  $x \in \emptyset$  then  $x \in S$ ” *must* be true because the hypothesis  $x \in \emptyset$  is false. [Check the truth table for “if - then” statements.] This verifies that  $\emptyset \subset S$ .

**EXAMPLE 3.2.8** Let  $S = \{x \in \mathbb{N} : x + 2 \geq 19 \text{ and } x < 3\}$ . Then  $S$  is a sensible set. There are no internal contradictions in its definition. But  $S = \emptyset$ . There are no elements in  $S$ .

**Definition 3.2.9** Let  $S$  and  $T$  be sets. We say that  $x$  is an element of  $S \cap T$  if both  $x \in S$  and  $x \in T$ . It is useful and enlightening to write

$$x \in S \cap T \iff x \in S \wedge x \in T.$$

This relates our new set-theoretic idea to basic concepts of logic that we learned in Chapter 1.

We say that  $x$  is an element of  $S \cup T$  if either  $x \in S$  or  $x \in T$ . Again, it is useful to relate the new idea to basic logic by writing

$$x \in S \cup T \iff x \in S \vee x \in T.$$

We call  $S \cap T$  the *intersection* of the sets  $S$  and  $T$ . We call  $S \cup T$  the *union* of the sets  $S$  and  $T$ .

**EXAMPLE 3.2.10** Let  $S = \{x \in \mathbb{N} : 2 < x < 9\}$  and  $T = \{x \in \mathbb{N} : 5 \leq x < 14\}$ . Then  $S \cap T = \{x \in \mathbb{N} : 5 \leq x < 9\}$ , for these are the points common to both sets. And  $S \cup T = \{x \in \mathbb{N} : 2 < x < 14\}$ , for these are the points that are either in  $S$  or in  $T$  or in both. Draw a diagram on a real line to help you understand this example.

**Remark 3.2.11** Observe that the use of “or” in the definition of set union justifies our decision to use the “inclusive ‘or’ ” rather than the “exclusive ‘or’ ” in mathematics.

**EXAMPLE 3.2.12** Let  $S = \{x \in \mathbb{N} : 1 \leq x \leq 5\}$  and  $T = \{x \in \mathbb{N} : 8 < x \leq 12\}$ . Then  $S \cap T = \emptyset$ , for the sets  $S$  and  $T$  have no elements in common. On the other hand,  $S \cup T = \{x \in \mathbb{N} : 1 \leq x \leq 5 \text{ or } 8 < x \leq 12\}$ . Draw a diagram on a real line to help you understand this example.

We may consider the intersection of more than two sets. For example,  $x \in S \cap T \cap U$  means that (simultaneously)  $x \in S$ ,  $x \in T$ , and  $x \in U$ . In fact one can consider the intersection of any number of sets—even an infinite number.

**EXAMPLE 3.2.13** Let  $S = \{1, 2, 3\}$ ,  $T = \{2, 3, 4\}$ , and  $U = \{3, 4, 1\}$ . Then

$$S \cap T = \{2, 3\}, \quad T \cap U = \{3, 4\}, \quad U \cap S = \{1, 3\}, \quad S \cap T \cap U = \{3\}.$$

**EXAMPLE 3.2.14** Let  $S = \{1, 2\}$ ,  $T = \{2, 3\}$ , and  $U = \{3, 1\}$ . Then  $S \cap T \cap U = \emptyset$ . In other words, the three sets have no elements in common. But  $S \cap T = \{2\} \neq \emptyset$ ,  $T \cap U = \{3\} \neq \emptyset$ , and  $U \cap S = \{1\} \neq \emptyset$ . It is common to say that  $S, T, U$  are *disjoint sets*.

But  $S, T$ , and  $U$  are *not pairwise disjoint*. The phrase “pairwise disjoint” means that no two of the sets have any elements in common. For instance,  $A = \{1, 2\}$ ,  $B = \{3, 4\}$ , and  $C = \{5, 6\}$  are pairwise disjoint.

**Definition 3.2.15** Let  $S$  and  $T$  be sets. We say that  $x \in S \setminus T$  if both  $x \in S$  and  $x \notin T$ . We may write this logically as

$$x \in S \setminus T \iff x \in S \wedge x \notin T.$$

We call  $S \setminus T$  the *set-theoretic difference* of  $S$  and  $T$ .

**EXAMPLE 3.2.16** Let  $S = \{x \in \mathbb{N} : 2 < x < 7\}$  and  $T = \{x \in \mathbb{N} : 5 \leq x < 10\}$ . Then  $S \setminus T = \{x \in \mathbb{N} : 2 < x < 5\}$  and  $T \setminus S = \{x \in \mathbb{N} : 7 \leq x < 10\}$ .

**Definition 3.2.17** Suppose that we are studying subsets of a fixed set  $X$ . If  $S \subset X$  then we use the symbol  ${}^c S$  to denote  $X \setminus S$ . In this context we sometimes refer to  $X$  as the *universal set*. We call  ${}^c S$  the *complement* of  $S$  (in  $X$ ). We may write

$$x \in {}^c S \iff x \in X \wedge x \notin S.$$

**EXAMPLE 3.2.18** Let  $\mathbb{N}$  be the universal set. Let  $S = \{x \in \mathbb{N} : 3 < x \leq 20\}$ . Then

$${}^c S = \{x \in \mathbb{N} : 1 \leq x \leq 3\} \cup \{x \in \mathbb{N} : 20 < x\}.$$

**Proposition 3.2.19** Let  $X$  be the universal set and  $S \subset X$ ,  $T \subset X$ . Then

- (a)  ${}^c(S \cup T) = {}^c S \cap {}^c T$ ;
- (b)  ${}^c(S \cap T) = {}^c S \cup {}^c T$ .

**Proof:** We shall present this proof in detail since it is a good exercise in understanding both our definitions and our method of proof (and also a good exercise with logic).

We begin with the proof of (a). It is often best to treat the proof of the equality of two sets as two separate proofs of containment. [This is why Proposition 3.2.5 is important.] That is what we now do.

Let  $x \in {}^c(S \cup T)$ . Then, by definition,  $x \notin (S \cup T)$ . Thus  $x$  is neither an element of  $S$  nor an element of  $T$ . So both  $x \in {}^c S$  and  $x \in {}^c T$ . Hence  $x \in {}^c S \cap {}^c T$ . We conclude that  ${}^c(S \cup T) \subset {}^c S \cap {}^c T$ . Conversely, if  $x \in {}^c S \cap {}^c T$  then  $x \notin S$  and  $x \notin T$ . Therefore  $x \notin (S \cup T)$ . As a result,  $x \in {}^c(S \cup T)$ . Thus  ${}^c S \cap {}^c T \subset {}^c(S \cup T)$ . Summarizing, we have  ${}^c(S \cup T) = {}^c S \cap {}^c T$ .

The proof of part (b) is similar, but we include it for practice. Let  $x \in {}^c(S \cap T)$ . Then, by definition,  $x \notin (S \cap T)$ . Thus  $x$  is not both an element of  $S$  and an element of  $T$ . So either  $x \in {}^c S$  or  $x \in {}^c T$ . Hence  $x \in {}^c S \cup {}^c T$ . We conclude that  ${}^c(S \cap T) \subset {}^c S \cup {}^c T$ . Conversely, if  $x \in {}^c S \cup {}^c T$  then either  $x \notin S$  or  $x \notin T$ . Therefore  $x \notin (S \cap T)$ . As a result,  $x \in {}^c(S \cap T)$ . Thus  ${}^c S \cup {}^c T \subset {}^c(S \cap T)$ . Summarizing, we have  ${}^c(S \cap T) = {}^c S \cup {}^c T$ .  $\square$

The two formulas in the last proposition are often referred to as de Morgan's laws. Compare them with de Morgan's laws for  $\vee$  and  $\wedge$  in Section 1.4.

### 3.3 Venn Diagrams

We sometimes use a *Venn diagram* to aid our understanding of set-theoretic relationships. In a Venn diagram, a set is represented as a region in the plane (for convenience, we use rectangles). The intersection  $A \cap B$  of two sets  $A$  and  $B$  is the region common to the two domains (we have shaded that region with dots in Figure 3.1):

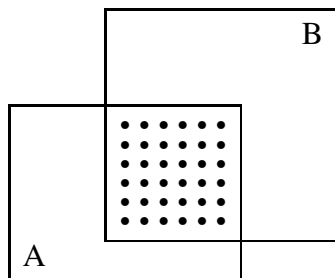


Figure 3.1

Now let  $A$ ,  $B$ , and  $C$  be three sets. The Venn diagram in Figure 3.2 makes it easy to see that  $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$ .

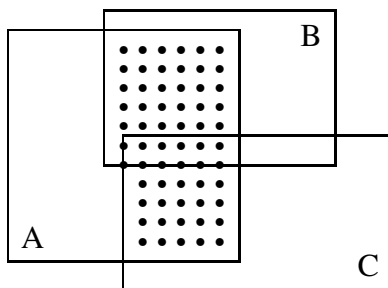


Figure 3.2

The Venn diagram in Figure 3.3 illustrates the fact that

$$A \setminus (B \cup C) = (A \setminus B) \cap (A \setminus C)$$

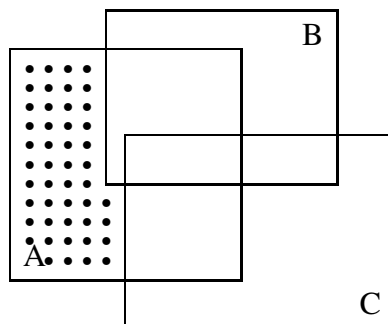


Figure 3.3

A Venn diagram is not a proper substitute for a rigorous mathematical proof. However it can go a long way toward guiding our intuition.

### 3.4 Further Ideas in Elementary Set Theory

Now we learn some new ways to combine sets.

**Definition 3.4.1** Let  $S$  and  $T$  be sets. We define  $S \times T$  to be the set of all ordered pairs  $(s, t)$  such that  $s \in S$  and  $t \in T$ . The set  $S \times T$  is called the *set-theoretic product* (or sometimes just the *product*) of  $S$  and  $T$ .

It is worth pausing a moment to consider this last definition. Strictly speaking, it is not entirely satisfactory because we have not defined “ordered pair.” Any attempt to do so using phrases like “first element” and “second element” seems to lead to more questions than answers. A rigorous and elegant way to define the ordered pair  $(a, b)$  is that it is equal to the set  $\{\{a\}, \{a, b\}\}$ . This definition exhibits directly that the ordered pair contains both the elements  $a$  and  $b$  and that the element  $a$  is distinguished.

**EXAMPLE 3.4.2** Let  $S = \{1, 2, 3\}$  and  $T = \{a, b\}$ . Then

$$S \times T = \{(1, a), (1, b), (2, a), (2, b), (3, a), (3, b)\}.$$

It is no coincidence that, in the last example, the set  $S$  has 3 elements, the set  $T$  has 2 elements, and the set  $S \times T$  has  $3 \times 2 = 6$  elements. In fact one can prove that if  $S$  has  $k$  elements and  $T$  has  $\ell$  elements then

$S \times T$  has  $k \cdot \ell$  elements. Exercise 3.20 asks you to prove this assertion by induction on  $k$ .

Notice that  $S \times T$  is a different set from  $T \times S$ . With  $S$  and  $T$  as in the last example,

$$T \times S = \{(a, 1), (b, 1), (a, 2), (b, 2), (a, 3), (b, 3)\}.$$

The phrase “ordered pair” means that the pair  $(a, 1)$ , for example, is distinct from the pair  $(1, a)$ .

If  $S$  is a set then the *power set* of  $S$  is the set of all subsets of  $S$ . We denote the power set by  $\mathcal{P}(S)$ . We may write

$$X \in \mathcal{P}(S) \iff X \subset S.$$

**EXAMPLE 3.4.3** Let  $S = \{1, 2, 3\}$ . Then

$$\mathcal{P}(S) = \{\{1\}, \{2\}, \{3\}, \{1, 2\}, \{2, 3\}, \{1, 3\}, \{1, 2, 3\}, \emptyset\}.$$

If the concept of power set is new to you, then you might have been surprised to see  $\{1, 2, 3\}$  and  $\emptyset$  as elements of the power set. But they are both subsets of  $S$ , and they must be listed.

**Proposition 3.4.4** Let  $S = \{s_1, \dots, s_k\}$  be a set. Then  $\mathcal{P}(S)$  has  $2^k$  elements.

**Proof:** We prove the assertion by induction on  $k$ .

**P(1) is true.** In this case,  $S = \{s_1\}$  and  $\mathcal{P}(S) = \{\{s_1\}, \emptyset\}$ . Notice that  $S$  has  $k = 1$  element and  $\mathcal{P}(S)$  has  $2^k = 2$  elements.

**P(j)  $\Rightarrow$  P(j+1).** Assume that any set of the form  $S = \{s_1, \dots, s_j\}$  has power set with  $2^j$  elements. Now let  $T = \{t_1, \dots, t_j, t_{j+1}\}$ . Consider the subset  $T' = \{t_1, \dots, t_j\}$  of  $T$ . Then  $\mathcal{P}(T)$  certainly contains  $\mathcal{P}(T')$  (that is, every subset of  $T'$  is also a subset of  $T$ ). But it also contains each of the sets that is obtained by adjoining the element  $t_{j+1}$  to each subset of  $T'$ . Thus the total number of subsets of  $T$  is

$$2^j + 2^j = 2^{j+1}.$$

Notice that we have indeed counted all subsets of  $T$ , since any subset either contains  $t_{j+1}$  or it does not.

Thus, assuming the validity of our assertion for  $j$ , we have proved its validity for  $j + 1$ . That completes our induction and the proof of the proposition.  $\square$

We have seen that the operation of set-theoretic product corresponds to the arithmetic product of natural numbers. And now we have seen that the operation of taking the power set corresponds to exponentiation. In Section 4.3 we shall use the concept of function to unify all of these ideas.

### 3.5 Indexing and Extended Set Operations

Frequently we wish to manipulate infinitely many sets. Perhaps we will take their intersection or union. We require suitable notation to perform these operations.

If  $S_1, S_2, \dots$  are sets then we define

$$\bigcup_{j=1}^{\infty} S_j \equiv \{x : \exists j \text{ such that } x \in S_j\}.$$

Similarly, we define

$$\bigcap_{j=1}^{\infty} S_j \equiv \{x : \forall j, x \in S_j\}.$$

Notice that we employ the common mathematical notation  $\equiv$  to mean “is defined to be”. Other texts use the notation  $\stackrel{\text{def}}{=}$  or  $=:$  or  $\doteq$ .

**EXAMPLE 3.5.1** Let  $\mathbb{Q}$  be the rational numbers and let  $S_j = \{x \in \mathbb{Q} : 0 < x < 1 + 1/j\}$ ,  $j = 1, 2, \dots$ . Let us describe  $\bigcup_{j=1}^{\infty} S_j$  and  $\bigcap_{j=1}^{\infty} S_j$ .

Notice that  $S_1 \supset S_j$  for every  $j$ , hence  $\bigcup_{j=1}^{\infty} S_j = S_1 = \{x \in \mathbb{Q} : 0 < x < 2\}$ .

Next, notice that, if  $x \in \mathbb{Q}$  and  $x > 1$ , then if we select  $j > 1/(x - 1)$  then  $x \notin S_j$ . It follows that  $x \notin \bigcap_{j=1}^{\infty} S_j$ . On the other hand,  $\{x \in \mathbb{Q} : 0 < x \leq 1\} \subset S_j$  for every  $j$ . It follows that  $\bigcap_{j=1}^{\infty} S_j = \{x \in \mathbb{Q} : 0 < x \leq 1\}$ .

**EXAMPLE 3.5.2** It is entirely possible for *nested*, non-empty sets to have empty intersection. Let  $S_j = \{x \in \mathbb{Q} : 0 < x < 1/j\}$ . Certainly

each  $S_j$  is non-empty, for it contains the point  $1/(2j)$ . Next,  $S_1 \supset S_2 \supset \dots$ . Finally, for any positive integer  $k$ ,

$$\bigcap_{j=1}^k S_j = S_k \neq \emptyset.$$

However,

$$\bigcap_{j=1}^{\infty} S_j = \emptyset.$$

To verify this last assertion, notice that, if  $x > 0$  and  $j > 1/x$  then  $x \notin S_j$  hence  $x \notin \bigcap_{j=1}^{\infty} S_j$ . However, if  $x \leq 0$  then  $x$  is not an element of any  $S_j$ . As a result, no  $x$  lies in the intersection. The intersection is empty.

In the examples given thus far, the “index set” has been the natural numbers. That is, we let the index  $j$  range over  $\{1, 2, \dots\}$ . It is frequently useful to use a larger index set, such as the real numbers or some unspecified index set. Usually we specify an index set with the letter  $A$  and we denote a specific index by  $\alpha \in A$ .

**EXAMPLE 3.5.3** For each real number  $\alpha$  we let  $S_\alpha = \{x \in \mathbb{R} : \alpha \leq x < \alpha + 1\}$ . Thus each  $S_\alpha$  is an “interval” of real numbers, and we may speak of

$$\bigcup_{\alpha \in A} S_\alpha \equiv \{x : \exists \alpha, x \in S_\alpha\}$$

and

$$\bigcap_{\alpha \in A} S_\alpha \equiv \{x : \forall \alpha, x \in S_\alpha\}.$$

For the sets  $S_\alpha$  that we have specified,

$$\bigcap_{\alpha \in A} S_\alpha = \emptyset.$$

This is so because if  $x \in \mathbb{R}$  then  $x \notin S_{x+1}$  hence certainly  $x \notin \bigcap_{\alpha} S_\alpha$ .

On the other hand,

$$\bigcup_{\alpha \in A} S_\alpha = \mathbb{R}$$

since every real  $x$  lies in  $S_{x-1/2}$ .



**Proposition 3.5.4** Fix a universal set  $X$ . Let  $A$  be an index set and, for each  $\alpha \in A$ , let  $S_\alpha$  be a subset of  $X$ . Then

$$(a) \quad {}^c \left( \bigcap_{\alpha \in A} S_\alpha \right) = \bigcup_{\alpha \in A} {}^c S_\alpha;$$

$$(b) \quad {}^c \left( \bigcup_{\alpha \in A} S_\alpha \right) = \bigcap_{\alpha \in A} {}^c S_\alpha.$$

**Proof:** The proof is similar to that of Proposition 3.2.19 of this chapter. We leave the details to Exercise 3.4 at the end of the chapter.  $\square$

Further properties of intersection and union over arbitrary index sets are explored in the exercises. These are some of the most important exercises in the chapter.

## Exercises

1. Let  $S = \{1, 2, 3, 4, 5\}$ ,  $T = \{3, 4, 5, 7, 8, 9\}$ ,  $U = \{1, 2, 3, 4, 9\}$ ,  $V = \{2, 4, 6, 8\}$ . Calculate each of the following:

- a)  $S \cap U$
- b)  $(S \cap T) \cup U$
- c)  $(S \cup U) \cap V$
- d)  $(S \cup V) \setminus U$
- e)  $(U \cup V \cup T) \setminus S$
- f)  $(S \cup V) \setminus (T \cap U)$
- g)  $(S \times V) \setminus (T \times U)$
- h)  $(V \setminus T) \times (U \setminus S)$

2. Let  $S$  be any set and let  $T = \emptyset$ . What can you say about  $S \times T$ ?
3. Prove the following formulas for arbitrary sets  $S, T, U$  and  $V$ . [**Hint:** You may find Venn diagrams useful to guide your thinking, but a Venn diagram is *not* a proof.]

- (a)  $S \cap (T \cup U) = (S \cap T) \cup (S \cap U)$
- (b)  $S \cup (T \cap U) = (S \cup T) \cap (S \cup U)$
- (c)  $S \cap {}^c T = S \setminus T$
- (d)  $(S \setminus T) \cup (T \setminus S) = (S \cup T) \setminus (S \cap T)$
- (e)  $S \setminus (T \cup U) = (S \setminus T) \cap (S \setminus U)$
- (f)  $S \setminus (T \cap U) = (S \setminus T) \cup (S \setminus U)$
- (g)  $(S \setminus T) \times (U \setminus V) = (S \times U) \setminus [(S \times V) \cup (T \times U)]$
- (h)  $(S \cup T) \times V = (S \times V) \cup (T \times V)$

4. Let  $S_\alpha \subset X$  be sets indexed over an arbitrary index set  $A$ ,  $\alpha \in A$ . Prove each of the following identities:

- (a)  ${}^c(\cap_{\alpha \in A} S_\alpha) = \cup_{\alpha \in A} {}^c S_\alpha$
- (b)  ${}^c(\cup_{\alpha \in A} S_\alpha) = \cap_{\alpha \in A} {}^c S_\alpha$
- (c)  $T \cap (\cup_{\alpha \in A} S_\alpha) = \cup_{\alpha \in A} (T \cap S_\alpha)$
- (d)  $T \cup (\cap_{\alpha \in A} S_\alpha) = \cap_{\alpha \in A} (T \cup S_\alpha)$

5. Draw Venn diagrams to illustrate parts (a) - (f) of Exercise 3.3.

6. Suppose that  $A \subset B \subset C$ . What is  $A \setminus B$ ? What is  $A \setminus C$ ? What is  $A \cup B$ ?

In Exercises 3.7–3.9, let  $\mathbb{N}$  denote the natural numbers,  $\mathbb{Z}$  the integers,  $\mathbb{Q}$  the rational numbers, and  $\mathbb{R}$  the real numbers.

- 7. Describe the set  $\mathbb{Q} \setminus \mathbb{Z}$  in words. Describe  $\mathbb{R} \setminus \mathbb{Q}$ .
- 8. Describe  $\mathbb{Q} \times \mathbb{R}$  in words. Describe  $\mathbb{Q} \times \mathbb{Z}$ .
- 9. Describe  $(\mathbb{Q} \times \mathbb{R}) \setminus (\mathbb{Z} \times \mathbb{Q})$  in words.
- 10. Give an explicit description of the power set of  $S = \{a, b, 1, 2\}$  (that is, write out all the elements).

11. Let the set  $S$  have  $k$  elements. Give a direct proof (different from the one in the text) of the assertion that the number of elements of the power set of  $S$  is  $2^k$ . That is, devise an explicit scheme for counting the subsets.
12. Calculate the power set of the power set of  $T = \{1, 2\}$ .
13. TRUE or FALSE: If  $S_1, S_2, \dots$  are sets of integers and if  $\bigcup_{j=1}^{\infty} S_j = \mathbb{Z}$  then one of the sets  $S_j$  must have infinitely many elements. Give a proof of your answer.
14. TRUE or FALSE: If  $S_1, S_2, \dots$  are sets of real numbers and if  $\bigcup_{j=1}^{\infty} S_j = \mathbb{R}$  then one of the sets  $S_j$  must have infinitely many elements. Give a proof of your answer.
15. Prove that  $S \subset T$  if and only if  $\mathcal{P}(S) \subset \mathcal{P}(T)$ .
16. Prove that  $S = T$  if and only if  $\mathcal{P}(S) = \mathcal{P}(T)$ .
17. Prove that if  $A \subset B$  and  $B \subset C$  then  $A \subset C$ .
18. Let  $S = \{a, b, c, d\}$ ,  $T = \{1, 2, 3\}$ , and  $U = \{b, 2\}$ . Which of the following statements is true?
  - (a)  $\{a\} \in S$
  - (b)  $a \in S$
  - (c)  $\{a, c\} \subset S$
  - (d)  $\emptyset \in S$
  - (e)  $\{a\} \in \mathcal{P}(S)$
  - (f)  $\{\{a\}, \{a, b\}\} \subset \mathcal{P}(S)$
  - (g)  $\{a, c, 2, 3\} \subset S \cup T$
  - (h)  $U \subset S \cup T$
  - (i)  $b \in S \cap U$
  - (j)  $\{b\} \subset S \cap U$
  - (k)  $\{1, 3\} \in T$
  - (l)  $\{1, 3\} \subset T$
  - (m)  $\{1, 3\} \in \mathcal{P}(T)$
  - (n)  $\emptyset \in \mathcal{P}(S)$

- (o)  $\{\emptyset\} \in \mathcal{P}(S)$
- (p)  $\emptyset \subset \mathcal{P}(S)$
- (q)  $\{\emptyset\} \subset \mathcal{P}(S)$

19. Write out the power set of each set:

- (a)  $\{1, \emptyset, \{a, b\}\}$
- (b)  $\{\bullet, \Delta, \partial\}$
- (c)  $\left\{\emptyset, \{\emptyset\}, \{\{\emptyset\}\}\right\}$

20. Prove by induction on  $k$  that, if the set  $S$  has  $k$  elements and the set  $T$  has  $\ell$  elements, then  $S \times T$  has  $k \cdot \ell$  elements.

21. Prove or disprove each of the following statements:

- (a)  $\mathcal{P}(A \cup B) = \mathcal{P}(A) \cup \mathcal{P}(B)$
- (b)  $\mathcal{P}(A \cap B) = \mathcal{P}(A) \cap \mathcal{P}(B)$
- (c)  $\mathcal{P}(A \setminus B) = \mathcal{P}(A) \setminus \mathcal{P}(B)$

22. If  $S \subset T_\alpha$  for every  $\alpha \in A$  then prove that

$$S \subset \bigcap_{\alpha \in A} T_\alpha$$

23. If  $S \supset T_\alpha$  for every  $\alpha \in A$  then prove that

$$S \supset \bigcup_{\alpha \in A} T_\alpha$$

24. Let  $\{A_j\}$  be sets. We say that the  $A_j$  are *disjoint* if  $\bigcap_j A_j = \emptyset$ . On the other hand, the  $A_j$  are *pairwise disjoint* if  $A_j \cap A_k = \emptyset$  whenever  $j \neq k$ . Show that these two concepts are different for four sets.

25. Let  $S, T, U$  be finite sets. Verify that the sets  $(S \times T) \times U$  and  $S \times (T \times U)$  have the same number of elements.

26. Let  $S$  be an infinite set and suppose that  $T \subset S$ . Prove that either  $T$  is infinite or  $S \setminus T$  is infinite.

27. Suppose that  $S$  is a set and that  $S \times T$  is finite for every choice of finite set  $T$ . Prove that then  $S$  must be finite.
28. Suppose that  $S$  is a set and that  $S \cup T$  is finite for every choice of finite set  $T$ . Prove that then  $S$  must be finite.
29. Let  $\mathcal{P}$  be the power set of  $I = \{1, 2, 3, 4, 5\}$ . Let  $S$  be a randomly chosen subset of  $\mathcal{P}$ . What is the probability that  $S$  is the power set of some subset of  $I$ ?

## Chapter 4

# Relations and Functions

### 4.1 Relations

Let  $S$  and  $T$  be sets. A *relation* on  $S$  and  $T$  is a subset of  $S \times T$ . If  $\mathcal{R}$  is a relation then we write either  $(s, t) \in \mathcal{R}$  or sometimes  $s \mathcal{R} t$  to indicate that  $(s, t)$  is an element of the relation. We will also write  $s \sim t$  when the relation being discussed is understood.

**EXAMPLE 4.1.1** Let  $S = \mathbb{N}$ , the natural numbers; and let  $T = \mathbb{R}$ , the real numbers. Define a relation  $\mathcal{R}$  on  $S$  and  $T$  by  $(s, t) \in \mathcal{R}$  if  $s < \sqrt{t} < s + 1$ . For instance,  $(2, 5) \in \mathcal{R}$  because  $\sqrt{5}$  lies between 2 and 3. Also  $(4, 17) \in \mathcal{R}$  because  $\sqrt{17}$  lies between 4 and 5. However  $(5, 10)$  does not lie in  $\mathcal{R}$ . Also  $(3, \pi)$  does not lie in  $\mathcal{R}$ .

The *domain* of a relation  $\mathcal{R}$  is the set of  $s \in S$  such that there exists a  $t \in T$  with  $(s, t) \in \mathcal{R}$ . The *image* of the relation is the set of  $t \in T$  such that there exists an  $s \in S$  with  $(s, t) \in \mathcal{R}$ . It is sometimes convenient to refer to the entire set  $T$  as the *range* of the relation  $\mathcal{R}$ . So we see that the image and the range are distinct. Some sources use the word “codomain” rather than “range”.

**EXAMPLE 4.1.2** Let  $S = \mathbb{N}$  and  $T = \mathbb{N}$ . Define a relation  $\mathcal{R}$  on  $S$  and  $T$  by the condition  $(s, t) \in \mathcal{R}$  if  $s^2 < t$ . Observe that, for any element  $s \in \mathbb{N} = S$ , the number  $t = s^2 + 1$  satisfies  $s^2 < t$ . Therefore every  $s \in S = \mathbb{N}$  is in the domain of the relation.

Now let us think about the image. The number  $1 \in \mathbb{N} = T$  cannot be in the image since there is no element  $s \in S = \mathbb{N}$  such that  $s^2 < 1$ . However any element  $t \in T$  that exceeds 1 satisfies  $1^2 < t$ . So  $(1, t) \in \mathcal{R}$ . Thus the image of  $\mathcal{R}$  is the set  $\{t \in \mathbb{N} : t \geq 2\}$ .

**EXAMPLE 4.1.3** Let  $S = \mathbb{N}$  and  $T = \mathbb{N}$ . Define a relation  $\mathcal{R}$  on  $S$  and  $T$  by the condition  $(s, t) \in \mathcal{R}$  if  $s^2 + t^2$  is itself a perfect square. Then, for instance,  $(3, 4) \in \mathcal{R}$ ,  $(4, 3) \in \mathcal{R}$ ,  $(12, 5) \in \mathcal{R}$ , and  $(5, 12) \in \mathcal{R}$ . The number 1 is not in the domain of  $\mathcal{R}$  since there is no natural number  $t$  such that  $1^2 + t^2$  is a perfect square (if there were, this would mean that there are two perfect squares that differ by 1, and that is not the case). The number 2 is not in the domain of  $\mathcal{R}$  for a similar reason. Likewise, 1 and 2 are not in the image of  $\mathcal{R}$ .

In fact both the domain and image of  $\mathcal{R}$  have infinitely many elements. This assertion will be explored in the exercises.

Many interesting relations arise for which  $S$  and  $T$  are the same set. Say that  $S = T = A$ . Then a relation on  $S$  and  $T$  is called simply a relation on  $A$ .

**EXAMPLE 4.1.4** Let  $\mathbb{Z}$  be the integers. Let us define a relation  $\mathcal{R}$  on  $\mathbb{Z}$  by the condition  $(s, t) \in \mathcal{R}$  if  $s - t$  is divisible by 2. It is easy to see that both the domain and the image of this relation is  $\mathbb{Z}$  itself. It is also worth noting that, if  $n$  is any integer, then the set of all elements related to  $n$  is either (i) the set of all even integers (if  $n$  is even) or (ii) the set of all odd integers (if  $n$  is odd).

Notice that the last relation created a division of the domain (=image) into two disjoint sets: the even integers and the odd integers. This was a special instance of an important type of relation that we now define.

**Definition 4.1.5** Let  $\mathcal{R}$  be a relation on a set  $A$ . We say that  $\mathcal{R}$  is an *equivalence relation* if the following properties hold:

**$\mathcal{R}$  is reflexive:** If  $x \in A$  then  $(x, x) \in \mathcal{R}$ ;

**$\mathcal{R}$  is symmetric:** If  $(x, y) \in \mathcal{R}$  then  $(y, x) \in \mathcal{R}$ ;

**$\mathcal{R}$  is transitive:** If  $(x, y) \in \mathcal{R}$  and  $(y, z) \in \mathcal{R}$  then  $(x, z) \in \mathcal{R}$ .

Check for yourself that the relation described in Example 4.1.4 is in fact an equivalence relation. The most important property of equivalence relations is that which we indicated just before the definition and which we now enunciate formally:

**Proposition 4.1.6** Let  $\mathcal{R}$  be an equivalence relation on a set  $A$ . If  $x \in A$  then define

$$E_x \equiv \{y \in A : (x, y) \in \mathcal{R}\}.$$

We call the sets  $E_x$  the *equivalence classes induced by the relation  $\mathcal{R}$* . If now  $s$  and  $t$  are any two elements of  $A$  then either  $E_s \cap E_t = \emptyset$  or  $E_s = E_t$ .

In summary, the set  $A$  is the *pairwise disjoint union of the equivalence classes induced by the equivalence relation  $\mathcal{R}$* .

Before we prove this proposition, let us discuss for a moment what it means. Clearly every element  $a \in A$  is contained in some equivalence class, for  $a$  is contained in  $E_a$  itself. The proposition tells us that the set  $A$  is in fact the pairwise disjoint union of these equivalence classes. We say that the equivalence classes *partition* the set  $A$ .

For instance, in Example 4.1.4, the equivalence relation gives rise to two equivalence classes: the even integers  $\mathcal{E}$  and the odd integers  $\mathcal{O}$ . Of course  $\mathbb{Z} = \mathcal{E} \cup \mathcal{O}$  and  $\mathcal{E} \cap \mathcal{O} = \emptyset$ . We say that the equivalence relation *partitions* the universal set  $\mathbb{Z}$  into two equivalence classes.

Notice that, in Example 4.1.4, if we pick any element  $x \in \mathcal{E}$  then  $E_x = \mathcal{E}$ . Likewise, if we pick any element  $y \in \mathcal{O}$ , then  $E_y = \mathcal{O}$ .

**Proof of the Proposition:** Let  $s, t \in A$  and suppose that  $E_s \cap E_t \neq \emptyset$ . It is our job to prove that  $E_s = E_t$  (think for a moment about the truth table for “or” so that you understand that we are doing the right thing).

Since  $E_s \cap E_t \neq \emptyset$ , there is an element  $x \in E_s \cap E_t$ . Then  $x \in E_s$ . Therefore, by definition,  $(s, x) \in \mathcal{R}$ . Likewise,  $x \in E_t$ . Thus  $(t, x) \in \mathcal{R}$ . By symmetry, it follows that  $(x, t) \in \mathcal{R}$ . Now transitivity tells us that, since  $(s, x) \in \mathcal{R}$  and  $(x, t) \in \mathcal{R}$ , then  $(s, t) \in \mathcal{R}$ .

If  $y$  is any element of  $E_t$ , then  $(t, y) \in \mathcal{R}$ . Transitivity now implies that since  $(s, t) \in \mathcal{R}$  and  $(t, y) \in \mathcal{R}$  then  $(s, y) \in \mathcal{R}$ . Thus  $y \in E_s$ . We have shown that every element of  $E_t$  is an element of  $E_s$ . Thus  $E_t \subset E_s$ .

Reversing the roles of  $s$  and  $t$  we find that  $E_s \subset E_t$ . It follows that  $E_s = E_t$ . This is what we wished to prove.  $\square$

**EXAMPLE 4.1.7** Let  $A$  be the set of all people in the United States. If  $x, y \in A$  then let us say that  $(x, y) \in \mathcal{R}$  if  $x$  and  $y$  have the same surname (i.e., last name). Then  $\mathcal{R}$  is an equivalence relation:

- (i)  $\mathcal{R}$  is reflexive since any person  $x$  has the same surname as his/her self.
- (ii)  $\mathcal{R}$  is symmetric since if  $x$  has the same surname as  $y$  then  $y$  has the same surname as  $x$ .
- (iii)  $\mathcal{R}$  is transitive since if  $x$  has the same surname as  $y$  and  $y$  has the same surname as  $z$  then  $x$  has the same surname as  $z$ .



Thus  $\mathcal{R}$  is an equivalence relation. The equivalence classes are all those people with surname Smith, all those people with surname Herkimer, and so forth.

**EXAMPLE 4.1.8** Let  $S$  be the set of all residents of the United States. If  $x, y \in S$  then let us say that  $x$  is related to  $y$  (that is,  $x \sim y$ ) if  $x$  and  $y$  have at least one biological parent in common. It is easy to see that this relation is reflexive and symmetric. It is *not* transitive, as children of divorced parents know too well. What this tells us (mathematically) is that the proliferation of divorce in our society does *not* lead to well defined families.

**EXAMPLE 4.1.9** Let  $S$  be the set of all residents of the United States. If  $x, y \in S$  then let us say that  $x$  is related to  $y$  (that is,  $x \sim y$ ) if  $x$  and  $y$  have *both* biological parents in common. It is easy to see that this relation is reflexive and symmetric. It is also transitive, since if  $A$  has the same Mom and Dad as  $B$  and  $B$  has the same Mom and Dad as  $C$  then  $A, B, C$  are siblings and  $A$  has the same Mom and Dad as  $C$ . Contrast this situation with that in the last example.

What this tells us (mathematically) is that traditional families are defined by an equivalence relation.

**EXAMPLE 4.1.10** Let  $S$  be the set of integers and say that  $x \sim y$  if  $x \leq y$ . This relation is clearly reflexive. It is *not* symmetric, as  $3 \leq 5$  but  $5 \not\leq 3$ . You may check that it is transitive. But the failure of symmetry tells us that this is not an equivalence relation.

**EXAMPLE 4.1.11** Let  $f$  be a function with domain the real numbers and range the real numbers. We say that two numbers  $a, b \in \mathbb{R}$  are related if  $f(a) = f(b)$ . This relation is clearly reflexive and symmetric. Also, if  $f(a) = f(b)$  and  $f(b) = f(c)$ , then  $f(a) = f(c)$ . So the relation is also transitive and it is therefore an equivalence relation. The equivalence classes are called *inverse images of points in the range*. For example, the set of all  $x$  such that  $f(x) = 5$  is an equivalence class. It is the inverse image of 5.

**EXAMPLE 4.1.12** Let

$$S = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}.$$

Define

$$E_1 = \{1, 4, 7, 10\} \quad E_2 = \{2, 5, 8\} \quad E_3 = \{3, 6, 9\}.$$

Then the sets  $E_1, E_2, E_3$  are pairwise disjoint, and their union is  $S$ . So these could be the equivalence classes for an equivalence relation, and in fact they are. What is that relation?

Say that  $a \sim b$  if  $b - a$  is divisible by 3. Check for yourself that this relation is reflexive, symmetric, and transitive. And verify that the equivalence class of 1 is  $E_1$ , the equivalence class of 2 is  $E_2$ , and the equivalence class of 3 is  $E_3$ .

This last example is an instance of a general phenomenon. If a set  $S$  is partitioned into subsets (pairwise disjoint sets whose union is  $S$ ), then those subsets will be the equivalence classes for an equivalence relation.

## 4.2 Order Relations

In this section we discuss the concept of ordering a set. There are many different types of orderings; we shall concentrate on just a few of these.

**Definition 4.2.1** Let  $S$  be a set and  $\mathcal{R}$  a relation on  $S$ . We call  $\mathcal{R}$  a *partial ordering* on  $S$  if it satisfies the following properties:

- (a) For all  $x \in S$ ,  $(x, x) \in \mathcal{R}$ ;
- (b) If  $x, y \in S$  and both  $(x, y) \in \mathcal{R}$  and  $(y, x) \in \mathcal{R}$  then  $x = y$ ;
- (c) If  $x, y, z \in S$  and both  $(x, y) \in \mathcal{R}$  and  $(y, z) \in \mathcal{R}$  then  $(x, z) \in \mathcal{R}$ .

Not surprisingly, we refer to property (a) as *reflexivity*, to property (b) as *anti-symmetry*, and to property (c) as *transitivity*.

**EXAMPLE 4.2.2** Let  $S$  be the power set of  $\mathbb{R}$ —the set of all sets of real numbers. If  $A, B \in S$  then let us say that  $(A, B) \in \mathcal{R}$  if  $A \subset B$ , that is if every element of  $A$  is also an element of  $B$ . Check that the three axioms for a partial ordering are satisfied by our relation  $\mathcal{R}$ . We usually write this relation in the binary form  $A \subset B$ .

A noteworthy feature of a *partial ordering* (as opposed to a total ordering, to be discussed later) is that not every two elements of the set  $S$  need be comparable. The last example illustrates this point: if  $A = \{x \in \mathbb{R} : 1 < x < 4\}$  and  $B = \{x \in \mathbb{R} : 2 < x < 9\}$  then both  $A, B \in S$  yet neither  $(A, B) \in \mathcal{R}$  nor  $(B, A) \in \mathcal{R}$ .

**Definition 4.2.3** Let  $S$  be a set and  $\mathcal{R}$  a relation on  $S$ . We call  $\mathcal{R}$  a *simple ordering* on  $S$  if it satisfies the following properties:

- (a) If  $x, y \in S$  and both  $(x, y) \in \mathcal{R}$  and  $(y, x) \in \mathcal{R}$  then  $x = y$ ;
- (b) If  $x, y, z \in S$  and both  $(x, y) \in \mathcal{R}$  and  $(y, z) \in \mathcal{R}$  then  $(x, z) \in \mathcal{R}$ ;
- (c) If  $x, y \in S$  are distinct then either  $(x, y) \in \mathcal{R}$  or  $(y, x) \in \mathcal{R}$ .

Observe that property (c) distinguishes a simple ordering from a partial ordering.

As before, we refer to (a) and (b) as the properties of anti-symmetry and transitivity respectively. We refer to property (c) as *strong connectivity*. A simple ordering is sometimes also called a *total ordering*. We shall say more about this topic in Sections 4.5 and 5.2.

**EXAMPLE 4.2.4** Let  $S = \mathbb{R}$ , the real numbers. Let us say that  $(x, y) \in \mathcal{R}$  if  $y - x \geq 0$ . It is straightforward to verify that properties (a), (b), (c) of a simple ordering hold for this relation. We usually write this relation in the binary form  $x \leq y$ .

**Definition 4.2.5** Let us say that a set  $S$  is *strictly simply ordered* by a relation  $\mathcal{R}$  if properties (b) and (c) of the last definition hold but property (a) is replaced by

- (a') If  $x, y \in S$  and  $(x, y) \in \mathcal{R}$  then  $(y, x) \notin \mathcal{R}$ .

**EXAMPLE 4.2.6** The real numbers  $S = \mathbb{R}$  are strictly simply ordered by the binary relation  $<$ .

Suppose that  $S$  is a set that is equipped with a strict, simple ordering  $\mathcal{R}$ . Let  $A \subset S$ . An element  $a \in A$  is called *minimal* (for this ordering) in  $A$  if  $(a, x) \in \mathcal{R}$  for all  $x \in A$ ,  $x \neq a$ . We also sometimes call  $a$  the *least* element of  $A$ . It is clear from this definition that the minimal element is unique if it exists.

**EXAMPLE 4.2.7** Let  $S = \mathbb{N}$ , the natural numbers. If  $m, n \in \mathbb{N}$  then we say that  $m \mathcal{R} n$  if  $m < n$ . This is a strict, simple ordering. Then  $T = \{8, 4, 9, 17, 3\}$  is a subset of  $\mathbb{N}$  and 3 is the minimal element of  $T$ .

**Definition 4.2.8** Let us say that a strict, simple ordering  $\mathcal{R}$  *well orders* a set  $S$  if each non-empty subset  $A \subset S$  has a minimal element.

**EXAMPLE 4.2.9** The usual ordering  $<$  well orders the natural numbers. That is to say, each non-empty subset of the natural numbers  $\{1, 2, 3, \dots\}$  has a minimal element. This statement is intuitively clear,

but proving it quickly leads to deep and difficult questions about the foundations of mathematics. We shall treat the issue in greater detail in Section 6.1.

The ordering  $<$  does *not* well order the integers  $\mathbb{Z}$ , nor does it well order the real numbers  $\mathbb{R}$ . For example  $\mathcal{E}$ , the even numbers, is a subset of  $\mathbb{Z}$  and is also a subset of  $\mathbb{R}$ ; but  $\mathcal{E}$  certainly has no least element. The subset  $S = \{x \in \mathbb{R} : 0 < x < 1\}$  (with the usual ordering on  $\mathbb{R}$ ) has no least element.

In fact one way to well order the integers is to construct a one-to-one correspondence between the integers and the natural numbers and then to pull the natural ordering from the natural numbers back to the integers by way of this correspondence. This gives a well ordering of the integers, but it is certainly not the standard ordering. We shall say more about this technique in Section 5.2.

It is impossible to explicitly specify a well ordering for the real numbers  $\mathbb{R}$ , although such a well ordering *does* exist. In fact absolutely any set can be well ordered (although it is often not at all clear how to actually perform the ordering). This matter is intimately connected with the so-called Axiom of Choice. We shall discuss that axiom in Chapter 5.

We shall have more to say about orderings in Sections 4.5 and 5.2.

## 4.3 Functions

In more elementary mathematics courses we define a function as follows: Let  $S$  and  $T$  be sets. A function  $f$  from  $S$  to  $T$  is a rule that assigns to each element of  $S$  a unique element of  $T$ .

This definition is problematic. The main difficulty is the use of the words “rule” and “assign”. For instance, let  $S = T = \mathbb{Z}$ . Consider

$$f(x) = \begin{cases} x^2 & \text{if there is life as we know it on Mars} \\ 3x - 5 & \text{if there is not life as we know it on Mars.} \end{cases}$$

Is this a function? Can what we see on the right be considered a rule? Do we have to wait until we have found life on Mars before we can consider this a function?

More significantly in practice, thinking of a function as a rule is ex-

tremely limiting. The functions

$$\begin{aligned} f(x) &= x^3 - 3x + 1 \\ g(x) &= \sin x \\ h(x) &= \frac{\ln x}{x^2 + 4} \end{aligned}$$

are inarguably given by rules. But open up your newspaper and look on the financial page at the graph of the Gross National Product. This is certainly the graph of a function, but what “rule” describes it?

It is best in advanced mathematics to have a way to think about functions that avoids subjective words like “rule” and “assign”. This is the motivation for our next definition.

**Definition 4.3.1** Let  $S$  and  $T$  be sets. A *function*  $f$  from  $S$  to  $T$  is a relation on  $S$  and  $T$  such that

- (i) Every  $s \in S$  is in the domain of  $f$ ;
- (ii) If  $(s, t) \in f$  and  $(s, u) \in f$  then  $t = u$ .

Of course we refer to  $S$  and  $T$  as the domain and the range, respectively,<sup>1</sup> of  $f$ . Condition (i) mandates that each element  $s$  of  $S$  is associated to *some* element of  $T$ . Condition (ii) mandates, in a formal manner, that each element  $s$  of  $S$  is associated to *only one* member of  $T$ . Notice, however, that the definition neatly sidesteps the notions of “assign” or “rule”. Now look back at our “Mars” definition and decide whether it is a function.

We shall frequently speak of the *image* of a given function  $f$  from  $S$  to  $T$ . This just means the set that is the image of  $f$  when it is thought of as a relation. It is the set of elements  $t \in T$  such that there is an  $s \in S$  with  $(s, t) \in f$ .

**EXAMPLE 4.3.2** Let  $S = \{1, 2, 3\}$  and  $T = \{a, b, c\}$ . Set

$$f = \{(1, a), (2, a), (3, b)\}.$$

This is a function, for it satisfies the properties set down in Definition 4.3.1. Given the way that you are accustomed to writing functions in earlier courses, you might find it helpful to view this function as

$$\begin{aligned} f(1) &= a \\ f(2) &= a \\ f(3) &= b. \end{aligned}$$

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<sup>1</sup>We note, once again, that some sources use the word “codomain” instead of “range”.

Notice that each element 1, 2, 3 of the domain is “assigned” to one and only one element of the range. However the definition of function allows the possibility that two different elements of the domain be assigned to the same range element. Observe that, for this function, the image is  $\{a, b\}$  while the range is  $\{a, b, c\}$ .

**EXAMPLE 4.3.3** Let  $S = \{1, 2, 3\}$  and  $T = \{a, b, c, d, e\}$ . Set

$$f = \{(1, b), (2, c), (3, e)\}.$$

This is a function, for it satisfies the properties set down in Definition 4.3.1. Notice that each element of the domain  $S$  is used once and only once. However not all elements of the range are used. According to the definition of function, this is allowed.

**EXAMPLE 4.3.4** Let  $S = \{1, 2, 3, 4, 5\}$  and let  $T = \{a, b, c\}$ . This time there are more elements in  $S$  than there are in  $T$ . Nonetheless,

$$f = \{(1, a), (2, a), (3, b), (4, b), (5, c)\}$$

is a function. It repeats values, but it definitely satisfies Definition 4.3.1.

**Definition 4.3.5** Let  $f$  be a function with domain  $S$  and range  $T$ . We often write such a function as  $f : S \rightarrow T$ . We say that  $f$  is *one-to-one* or *injective* if, whenever  $(s, t) \in f$  and  $(s', t) \in f$ , then  $s = s'$ . We sometimes refer to such a mapping as an *injection*. We also refer to such a map as *injective* or *univalent*.

Compare this new definition with Definition 4.3.1 of function. The new condition is similar to condition (ii) for functions. But it is *not* the same. We are now mandating that no two domain elements be associated with the same range element.

**EXAMPLE 4.3.6** Let  $S = T = \mathbb{R}$  and let  $f$  be the set of all ordered pairs  $\{(x, x^2) : x \in \mathbb{R}\}$ . We may also write this function as

$$\begin{aligned} f : \mathbb{R} &\rightarrow \mathbb{R} \\ x &\mapsto x^2 \end{aligned}$$

or as  $f(x) = x^2$ .

It is easy to verify that  $f$  satisfies the definition of function. However both of the ordered pairs  $(-2, 4)$  and  $(2, 4)$  are in  $f$  (in other words  $f(-2) = 4 = f(2)$ ) so that  $f$  is *not* one-to-one.

**EXAMPLE 4.3.7** Let  $S = T = \mathbb{R}$  and let  $f$  be the function  $f(x) = x^3 + x - 5$ . Then  $f'(x) = 3x^2 + 1 > 0$  for every  $x$ . Therefore  $f$  is a strictly increasing function. In particular, if  $s < t$ , then  $f(s) < f(t)$  so that  $f(s) \neq f(t)$ . It follows that the function  $f$  is one-to-one.

**Definition 4.3.8** Let  $f$  be a function with domain  $S$  and range  $T$ . If, for each  $t \in T$  there is an  $s \in S$  such that  $f(s) = t$  then we say that  $f$  is *onto* or *surjective*. We sometimes refer to such a mapping as a *surjection*. Notice that a function is onto precisely when its image equals its range.

**EXAMPLE 4.3.9** Let  $f(x) = x^2$  be the function from Example 4.3.6. Recall from that example that  $S = T = \mathbb{R}$ . The point  $t = -1 \in T$  has the property that there is no  $s \in S$  such that  $f(s) = t$ . As a result, this function  $f$  is *not onto*.

**EXAMPLE 4.3.10** Let  $S = \mathbb{R}$ ,  $T = \{x \in \mathbb{R} : 1 \leq x < \infty\}$ . Let  $g : S \rightarrow T$  be given by  $g(x) = x^2 + 1$ . Then for each  $t \in T$  the number  $s = +\sqrt{t-1}$  makes sense and lies in  $S$ . Moreover,  $g(s) = t$ . It follows that this function  $g$  is surjective. However  $g$  is not injective.

**EXAMPLE 4.3.11** Have another look at the function  $f : \mathbb{R} \rightarrow \mathbb{R}$  given by  $f(x) = x^2$ . We have already noted, in Example 4.3.9, that this function is not onto. But if we restrict the range to  $T = \{y \in \mathbb{R} : y \geq 0\}$ , so that  $f : \mathbb{R} \rightarrow T$ , then it is easy to verify that the function is now onto. In other words, every nonnegative real number has a square root.

## 4.4 Combining Functions

There are several elementary operations that allow us to combine functions in useful ways. In this section, and from now on, we shall (when-ever possible) write our functions in the form

$$f(x) = (\text{formula})$$

for the sake of clarity. However we must keep in mind, and we shall frequently see, that many functions *cannot* be expressed with an elegant formula.

**Definition 4.4.1** Let  $f$  and  $g$  be functions with the same domain  $S$  and the same range  $T$ . Assume that  $T$  is a set in which the indicated arithmetic operation (below) makes sense. Then we define

$$\text{(a)} \quad (f + g)(x) = f(x) + g(x);$$

$$\text{(b)} \quad (f - g)(x) = f(x) - g(x);$$

$$\text{(c)} \quad (f \cdot g)(x) = f(x) \cdot g(x);$$

$$\text{(d)} \quad (f/g)(x) = f(x)/g(x) \text{ provided that } g(x) \neq 0.$$

Notice that, in each of **(a)**–**(d)**, we are defining a *new function*—either  $f + g$  or  $f - g$  or  $f \cdot g$  or  $f/g$ —in terms of the component functions  $f$  and  $g$ . For practice, we shall express **(a)** in the language of ordered pairs. We ask you to do likewise with **(b)**, **(c)**, **(d)** in Exercise 4.15.

Let us consider part **(a)** in detail. Now  $f$  is a collection of ordered pairs in  $S \times T$  that satisfy the conditions for a function, and so is  $g$ . The function  $f + g$  is given by

$$f + g = \{(s, t + t') : (s, t) \in f, (s, t') \in g\}.$$

Expressing the other combinations of  $f$  and  $g$  is quite similar, and you should be sure to do the corresponding Exercise 4.15.

**EXAMPLE 4.4.2** Let  $S = T = \mathbb{R}$ . Define

$$f(x) = x^3 - x \quad \text{and} \quad g(x) = \sin(x^2).$$

Let us calculate  $f + g$ ,  $f - g$ ,  $f \cdot g$ ,  $f/g$ .

Now

$$(f + g)(x) = (x^3 - x) + \sin(x^2)$$

$$(f - g)(x) = (x^3 - x) - \sin(x^2)$$

$$(f \cdot g)(x) = (x^3 - x) \cdot [\sin(x^2)]$$

$$(f/g)(x) = (x^3 - x)/[\sin(x^2)] \quad \text{provided } x \neq \pm\sqrt{k\pi}, \\ k \in \{0, 1, 2, \dots\}.$$

A more interesting, and more powerful, way to combine functions is through functional composition. Incidentally, in this discussion we will see the value of good mathematical notation.

**Definition 4.4.3** Let  $f : S \rightarrow T$  be a function and let  $g : T \rightarrow U$  be a function. Then we define, for  $s \in S$ , the composite function

$$(g \circ f)(s) = g(f(s)). \quad (*)$$

We call  $g \circ f$  the *composition* of the functions  $g$  and  $f$ .



Notice in this definition that the righthand side of  $(*)$  always makes sense because of the way that we have specified the domain and range of the component functions  $f$  and  $g$ . In particular, we must have  $\text{image } f \subset \text{domain } g$  in order for the composition to make sense.

**EXAMPLE 4.4.4** Let  $f : \mathbb{R} \rightarrow \{x \in \mathbb{R} : x \geq 0\}$  be given by  $f(x) = x^4 + x^2 + 6$  and  $g : \{x \in \mathbb{R} : x \geq 0\} \rightarrow \mathbb{R}$  be given by  $g(x) = \sqrt{x} - 4$ . Notice that  $f$  and  $g$  fit the paradigm specified in the definition of composition of functions. Then

$$\begin{aligned}(g \circ f)(x) &= g(f(x)) \\ &= g(x^4 + x^2 + 6) \\ &= \sqrt{x^4 + x^2 + 6} - 4.\end{aligned}$$

Notice that  $f \circ g$  also makes sense and is given by

$$\begin{aligned}(f \circ g)(x) &= f(g(x)) \\ &= f(\sqrt{x} - 4) \\ &= [\sqrt{x} - 4]^4 + [\sqrt{x} - 4]^2 + 6.\end{aligned}$$

It is important to understand that  $f \circ g$  and  $g \circ f$ , when both make sense, will generally be different.

It is a good exercise in the ideas of this chapter to express the notion of functional composition in the language of ordered pairs. Thus let  $f : S \rightarrow T$  be a function and  $g : T \rightarrow U$  be a function. Then  $f$  is a subset of  $S \times T$  and  $g$  is a subset of  $T \times U$ , both satisfying the two standard conditions for function. Now  $g \circ f$  is a set of ordered pairs specified by

$$\begin{aligned}g \circ f = \\ \{(s, u) : s \in S, u \in U, \text{ and } \exists t \in T \text{ such that } (s, t) \in f \\ \text{and } (t, u) \in g\}.\end{aligned}$$

Take a moment to verify that this equation is consistent with the definition of functional composition that we gave earlier. Further note that  $g \circ f$  is a set of ordered pairs from  $S \times U$ .

**EXAMPLE 4.4.5** Let  $f : \mathbb{R} \rightarrow \mathbb{R}$  be given by  $f(x) = \sin x^5$  and let  $g : \{x \in \mathbb{R} : x \geq 1\} \rightarrow \mathbb{R}$  be given by  $\sqrt[4]{x} - 1$ . We cannot consider

$g \circ f$  because the range of  $f$  (namely, the set  $[-1, 1]$ ) does not lie in the domain of  $g$ . However  $f \circ g$  *does* make sense because the range of  $g$  lies in the domain of  $f$ . And

$$(f \circ g)(x) = \sin[(x - 1)^{5/4}].$$

**Definition 4.4.6** Let  $S$  and  $T$  be sets. Let  $f : S \rightarrow T$  and  $g : T \rightarrow S$ . We say that  $f$  and  $g$  are *mutually inverse* provided that both  $(f \circ g)(t) = t$  for all  $t \in T$  and  $(g \circ f)(s) = s$  for all  $s \in S$ . We write  $g = f^{-1}$  or  $f = g^{-1}$ . We refer to the functions  $f$  and  $g$  as *invertible*; we call  $g$  the *inverse* of  $f$  and  $f$  the *inverse* of  $g$ .

**EXAMPLE 4.4.7** Let  $f : \mathbb{R} \rightarrow \mathbb{R}$  be given by  $f(x) = x^3 - 1$  and  $g : \mathbb{R} \rightarrow \mathbb{R}$  be given by  $g(x) = \sqrt[3]{x + 1}$ . Then

$$\begin{aligned}(f \circ g)(x) &= [\sqrt[3]{x + 1}]^3 - 1 \\ &= (x + 1) - 1 \\ &= x\end{aligned}$$

and

$$\begin{aligned}(g \circ f)(x) &= \sqrt[3]{(x^3 - 1) + 1} \\ &= \sqrt[3]{x^3} \\ &= x\end{aligned}$$

for all  $x$ . Thus  $g = f^{-1}$  (or  $f = g^{-1}$ ).

The idea of inverse function lends itself particularly well to the notation of ordered pairs. For  $f : S \rightarrow T$  is inverse to  $g : T \rightarrow S$  (and vice versa) provided that for every ordered pair  $(s, t) \in f$  there is an ordered pair  $(t, s) \in g$  and conversely.

Not every function has an inverse. For instance, let  $f : S \rightarrow T$ . Suppose that  $f(s) = t$  and also that  $f(s') = t$  with  $s \neq s'$  (in other words, suppose that  $f$  is not one-to-one). If  $g : T \rightarrow S$  then  $g(f(s)) = g(t) = g(f(s'))$  so it cannot be that both  $g(f(s)) = s$  and  $g(f(s')) = s'$ . In other words,  $f$  cannot have an inverse. We conclude that a function that *does* have an inverse must be one-to-one.

On the other hand, suppose that  $t \in T$  has the property that there is no  $s \in S$  with  $f(s) = t$  (in other words, suppose that  $f$  is not onto). Then, in particular, it could not be that  $f(g(t)) = t$  for any function  $g : T \rightarrow S$ . So  $f$  could not be invertible. We conclude that a function that *does* have an inverse must be onto.

**EXAMPLE 4.4.8** Let  $f : \mathbb{R} \rightarrow \{x \in \mathbb{R} : x \geq 0\}$  be given by  $f(x) = x^2$ . Then  $f$  is onto, but  $f$  is not one-to-one. It follows that  $f$  cannot have an inverse. And indeed it does not, for any attempt to produce an inverse function runs into the ambiguity that every positive number has two square roots.

Let  $f : \{x \in \mathbb{R} : x \geq 0\} \rightarrow \mathbb{R}$  be given by  $f(x) = x^2$ . Then  $f$  is one-to-one but  $f$  is not onto. There certainly is a function  $g : \mathbb{R} \rightarrow \{x \in \mathbb{R} : x \geq 0\}$  such that  $(g \circ f)(x) = x$  for all  $x \in \{x \in \mathbb{R} : x \geq 0\}$  (namely  $g(x) = \sqrt{|x|}$ ). But there is no function  $g : \mathbb{R} \rightarrow \{x \in \mathbb{R} : x \geq 0\}$  such that  $(f \circ g)(x) = x$  for all  $x$ .

We have established that if  $f : S \rightarrow T$  has an inverse then  $f$  must be one-to-one and onto. The converse is true too, and we leave the details for you to verify. A function  $f : S \rightarrow T$  that is one-to-one and onto (and therefore invertible) is sometimes called a *set-theoretic isomorphism* or a *bijection*.

**EXAMPLE 4.4.9** The function  $f : \mathbb{R} \rightarrow \mathbb{R}$  that is given by  $f(x) = x^3$  is a bijection. You should check the details of this assertion for yourself. The inverse of this function  $f$  is the function  $g : \mathbb{R} \rightarrow \mathbb{R}$  given by  $g(x) = x^{1/3}$ .

We leave it as an exercise for you to verify that the composition of two bijections (when the composition makes sense) is a bijection.

## 4.5 Cantor's Notion of Cardinality

One of the most profound ideas of modern mathematics is Georg Cantor's theory of the infinite (Georg Cantor, 1845-1918). Cantor's insight was that infinite sets can be compared by size, just as finite sets can. For instance, we think of the number 2 as *less* than the number 3; so a set with two elements is "smaller" than a set with three elements. We would like to have a similar notion of comparison for infinite sets. In this section we will present Cantor's ideas; we will also give precise definitions of the terms "finite" and "infinite."

**Definition 4.5.1** Let  $A$  and  $B$  be sets. We say that  $A$  and  $B$  have the *same cardinality* if there is a function  $f$  from  $A$  to  $B$  which is both one-to-one and onto (that is,  $f$  is a bijection from  $A$  to  $B$ ). We write  $\text{card}(A) = \text{card}(B)$ .

**EXAMPLE 4.5.2** Let  $A = \{1, 2, 3, 4, 5\}$ ,  $B = \{\alpha, \beta, \gamma, \delta, \varepsilon\}$ , and  $C = \{a, b, c, d, e, f\}$ . Then  $A$  and  $B$  have the same cardinality because the function

$$f = \{(1, \alpha), (2, \beta), (3, \gamma), (4, \delta), (5, \varepsilon)\}$$

is a bijection of  $A$  to  $B$ . This function is not the *only* bijection of  $A$  to  $B$  (can you find another?), but we are only required to produce one.

On the other hand,  $A$  and  $C$  do not have the same cardinality; neither do  $B$  and  $C$ .

Notice that if  $\text{card}(A) = \text{card}(B)$  via a function  $f_1$  and  $\text{card}(B) = \text{card}(C)$  via a function  $f_2$  then  $\text{card}(A) = \text{card}(C)$  via the function  $f_2 \circ f_1$ .

**Definition 4.5.3** Let  $A$  and  $B$  be sets. If there is a one-to-one function from  $A$  to  $B$  but no bijection between  $A$  and  $B$  then we will write

$$\text{card}(A) < \text{card}(B).$$

This notation is read “ $A$  has smaller cardinality than  $B$ .”

We use the notation

$$\text{card}(A) \leq \text{card}(B)$$

to mean that either  $\text{card}(A) < \text{card}(B)$  or  $\text{card}(A) = \text{card}(B)$ .

Notice that  $\text{card}(A) \leq \text{card}(B)$  and  $\text{card}(B) \leq \text{card}(C)$  imply that  $\text{card}(A) \leq \text{card}(C)$ . Moreover, if  $A \subset B$  then the inclusion map  $i(a) = a$  is a one-to-one function of  $A$  into  $B$ ; therefore  $\text{card}(A) \leq \text{card}(B)$ .

**EXAMPLE 4.5.4** Let  $A = \{1, 2, 3\}$  and  $B = \{2, 4, 6, 8, 10\}$ . Then the function

$$f(x) = 2x$$

is a one-to-one function from  $A$  to  $B$ . There is no one-to-one function from  $B$  to  $A$  (why not?). So we may write

$$\text{card}(A) < \text{card}(B).$$

Now let  $S$  be the integers  $\mathbb{Z}$  and let  $T$  be the rational numbers  $\mathbb{Q}$ . Certainly the function

$$h(x) = x$$

is one-to-one from  $S$  to  $T$ . It is not clear (but see below) whether there is a one-to-one function from  $T$  to  $S$ . We may in any event write

$$\text{card}(S) \leq \text{card}(T).$$

The next theorem gives a useful method for comparing the cardinality of two sets.

**Theorem 4.5.5 (Schroeder-Bernstein)** *Let  $A, B$ , be sets. If there is a one-to-one function  $f : A \rightarrow B$  and a one-to-one function  $g : B \rightarrow A$  then  $A$  and  $B$  have the same cardinality.*

**Remark 4.5.6** This remarkable theorem says that, if we can find an injection from  $A$  to  $B$  and an injection from  $B$  to  $A$  then in fact there exists a single map that is a *bijection* of  $A$  to  $B$ . Observe that the two different injections may be completely unrelated. Often it is much easier to construct two separate injections than it is to construct a single bijection.

**Proof:** It is convenient to assume that  $A$  and  $B$  are disjoint; we may arrange this if necessary by replacing  $A$  by  $\{(a, 0) : a \in A\}$  and  $B$  by  $\{(b, 1) : b \in B\}$ . Let  $D$  be the image of  $f$  and let  $C$  be the image of  $g$ . Let us define a *chain* to be a sequence of elements of either  $A$  or  $B$ —that is, a function  $\phi : \mathbb{N} \rightarrow (A \cup B)$ —such that

- $\phi(1) \in B \setminus D$ ;
- If for some  $j$  we have  $\phi(j) \in B$  then  $\phi(j + 1) = g(\phi(j))$ ;
- If for some  $j$  we have  $\phi(j) \in A$  then  $\phi(j + 1) = f(\phi(j))$ .

We see that a chain is a sequence of elements of  $A \cup B$  such that the first element is in  $B \setminus D$ , the second in  $A$ , the third in  $B$ , and so on. Obviously each element of  $B \setminus D$  occurs as the first element of at least one chain.

Define  $\mathcal{S} = \{a \in A : a \text{ is some term of some chain}\}$ . It is helpful to note that

$$\begin{aligned} \mathcal{S} &= \{x \in A : x \text{ can be written in the form} \\ &\quad x = g(f(g(\cdots f(g(y)) \cdots))) \text{ for some } y \in B \setminus D\}. \end{aligned} \tag{4.5.5.1}$$

Observe that  $\mathcal{S} \subset C$ .

We set

$$k(x) = \begin{cases} f(x) & \text{if } x \in A \setminus S \\ g^{-1}(x) & \text{if } x \in S \end{cases}$$

Note that the second half of this definition makes sense because  $S \subset C$  and because  $g$  is one-to-one. Then  $k : A \rightarrow B$ . We shall show that in fact  $k$  is a bijection.

First notice that  $f$  and  $g^{-1}$  are one-to-one. This is not quite enough to show that  $k$  is one-to-one, but we now reason as follows: If  $f(x_1) = g^{-1}(x_2)$  for some  $x_1 \in A \setminus S$  and some  $x_2 \in S$  then  $x_2 = g(f(x_1))$ . But, by (4.5.5.1), the fact that  $x_2 \in S$  now implies that  $x_1 \in S$ . That is a contradiction. Hence  $k$  is one-to-one.

It remains to show that  $k$  is onto. Fix  $b \in B$ . We seek an  $x \in A$  such that  $k(x) = b$ .

**Case A:** If  $g(b) \in S$  then  $k(g(b)) \equiv g^{-1}(g(b)) = b$  hence the  $x$  that we seek is  $g(b)$ .

**Case B:** If  $g(b) \notin S$  then we claim that there is an  $x \in A$  such that  $f(x) = b$ . Assume this claim for the moment.

Now the  $x$  that we just found must lie in  $A \setminus S$ . For if not then  $x$  would be in some chain. Then  $f(x)$  and  $g(f(x)) = g(b)$  would also lie in that chain. Hence  $g(b) \in S$ , and that is a contradiction. But  $x \in A \setminus S$  tells us that  $k(x) = f(x) = b$ . That completes the proof that  $k$  is onto. Hence  $k$  is a bijection.

To prove the claim that we made in Case B, notice that if there is no  $x \in A$  with  $f(x) = b$  then  $b \in B \setminus D$ . Thus some chain would begin at  $b$ . So  $g(b)$  would be a term of that chain. Hence  $g(b) \in S$  and that is a contradiction.

The proof of the Schroeder-Bernstein theorem is complete. □

In what follows, we will consistently use some important and universally recognized terminology. An infinite set  $S$  is said to be *countable* if it has the same cardinality as the natural number  $\mathbb{N}$ . If an infinite set is *not* countable, that is if it does *not* have a bijection with the natural numbers  $\mathbb{N}$ , then it is said to be *uncountable*. Every infinite set is either countable or uncountable. One of our big jobs in this section of the book is to learn to recognize countable and uncountable sets.

Now it is time to look at some specific examples.

**EXAMPLE 4.5.7** Let  $\mathcal{E}$  be the set of all even integers and  $\mathcal{O}$  the set of

all odd integers. Then

$$\text{card}(\mathcal{E}) = \text{card}(\mathcal{O}).$$

Indeed, the function

$$f(j) = j + 1$$

is a bijection from  $\mathcal{E}$  to  $\mathcal{O}$ .

**EXAMPLE 4.5.8** Let  $\mathcal{E}$  be the set of even integers. Then

$$\text{card}(\mathcal{E}) = \text{card}(\mathbb{Z}).$$

The function

$$g(j) = j/2$$

gives the bijection. Thus  $\text{card}(\mathcal{E}) = \text{card}(\mathbb{Z})$ .

This last example is a bit surprising, for it shows that a set (namely,  $\mathbb{Z}$ , the integers) can be put in one-to-one correspondence with a proper subset (namely  $\mathcal{E}$ , the even integers) of itself. This phenomenon is impossible for finite sets.

**EXAMPLE 4.5.9** We have

$$\text{card}(\mathbb{Z}) = \text{card}(\mathbb{N}).$$

We define the function  $f$  from  $\mathbb{Z}$  to  $\mathbb{N}$  as follows:

- $f(j) = -(2j + 1)$  if  $j$  is negative
- $f(j) = 2j + 2$  if  $j$  is positive or zero

The values that  $f$  takes on the negative integers are  $1, 3, 5, \dots$ , on the positive integers are  $4, 6, 8, \dots$ , and  $f(0) = 2$ . Thus  $f$  is one-to-one and onto.

By putting together the preceding examples, we see that the set of even integers, the set of odd integers, and the set of all integers are countable sets.

**EXAMPLE 4.5.10** The set of all ordered pairs of positive integers

$$S = \mathbb{N} \times \mathbb{N} = \{(j, k) : j, k \in \mathbb{N}\}$$

is countable.

To see this we will use the Schroeder-Bernstein theorem. The function

$$f(j) = (j, 1)$$

is a one-to-one function from  $\mathbb{N}$  to  $S$ . Also, the function

$$g(j, k) = j \cdot 10^{j+k} + k$$

is a function from  $S$  to  $\mathbb{N}$ . Let  $n$  be the number of digits in the number  $k$ . Notice that  $g(j, k)$  is obtained by writing the digits of  $j$ , followed by  $j + k - n$  zeros, then followed by the digits of  $k$ . For instance,

$$g(23, 714) = 23 \underbrace{000 \dots 000}_{734} 714,$$

where there are  $23 + 714 - 3 = 734$  zeros between the 3 and the 7. It is clear that  $g$  is one-to-one. By the Schroeder-Bernstein theorem,  $S$  and  $\mathbb{N}$  have the same cardinality; hence  $S$  is countable.

There are other ways to do the last example, and we shall explore them in the exercises.

Since there is a bijection  $f$  of the set of *all* integers  $\mathbb{Z}$  with the set  $\mathbb{N}$ , it follows from the last example that the set  $\mathbb{Z} \times \mathbb{Z}$  of all pairs of integers (positive *and* negative) is countable. Indeed the map  $(f \times f)(x, y) = (f(x), f(y))$  is a bijection of  $\mathbb{Z} \times \mathbb{Z}$  to  $\mathbb{N} \times \mathbb{N}$ . Let  $h$  be the bijection, provided by Example 4.5.10, from  $\mathbb{N} \times \mathbb{N}$  to  $\mathbb{N}$ . Then  $h \circ (f \times f)$  is a bijection of  $\mathbb{Z} \times \mathbb{Z}$  to  $\mathbb{N}$ .

Notice that the word “countable” is a good descriptive word: if  $S$  is a countable set then we can think of  $S$  as having a first element  $s_1$  (the one corresponding to  $1 \in \mathbb{N}$ ), a second element  $s_2$  (the one corresponding to  $2 \in \mathbb{N}$ ), and so forth. Thus we write  $S = \{s_1, s_2, \dots\}$ .

**Definition 4.5.11** A set  $S$  is called *finite* if it is either empty or else there is a bijection of  $S$  with a set of the form  $I_n \equiv \{1, 2, \dots, n\}$  for some positive integer  $n$ . If  $S$  is not empty and if no such bijection exists, then the set is called *infinite*.

**Remark 4.5.12** The empty set is a finite set, but not one of any particular interest. Nevertheless we must account for it, so we include it explicitly in the definition of “finite set”.

In some treatments a different approach is taken to the concepts of “finite” and “infinite” sets. In fact one defines an infinite set to be one



which can be put in one-to-one correspondence with a proper subset of itself. For instance, Example 4.5.8 shows that the set  $\mathbb{Z}$  of all integers can be put in one-to-one correspondence with the set  $\mathcal{E}$  of all even integers (and of course  $\mathcal{E}$  is a proper subset of  $\mathbb{Z}$ ). By contrast, a finite set *cannot* be put in one-to-one correspondence with a proper subset of itself. This last assertion amounts to verifying that  $I_k$  cannot be put in one-to-one correspondence with  $I_n$  when  $k < n$ . This claim can be verified by contradiction: If there were a one-to-one correspondence  $f : I_k \rightarrow I_n$  then, by rearranging, it could be assumed that  $f(i) < f(j)$  when  $i < j$ . But then it could be assumed that the sequence  $\{f(1), f(2), \dots, f(k)\}$  does not skip any integers—it is just a natural sequence of positive integers beginning with 1. But then the image of  $f$  is just the set  $\{1, 2, \dots, k\}$ . And that is a *proper* subset of  $\{1, 2, \dots, n\}$ . Thus  $f$  cannot be onto.

An important property of the natural numbers  $\mathbb{N}$  is that any subset  $S \subset \mathbb{N}$  has a least element. See the discussion in Section 4.2 and also later on in Section 6.1. This is known as the Well Ordering Principle, and is studied in a course on logic (see also Section 6.1). In the present chapter we take the properties of the natural numbers as given (see Section 6.1 for more on the natural numbers). We use some of these properties in the next proposition.

**Proposition 4.5.13** *If  $S$  is a countable set and  $R$  is a subset of  $S$  then either  $R$  is empty or  $R$  is finite or  $R$  is countable.*

**Proof:** Assume that  $R$  is not empty.

Write  $S = \{s_1, s_2, \dots\}$ . Let  $j_1$  be the least positive integer such that  $s_{j_1} \in R$ . Let  $j_2$  be the least integer following  $j_1$  such that  $s_{j_2} \in R$ . Continue in this fashion. If the process terminates at the  $n^{\text{th}}$  step, then  $R$  is finite and has  $n$  elements.

If the process does not terminate, then we obtain an enumeration of the elements of  $R$  :

$$\begin{aligned} 1 &\longleftrightarrow s_{j_1} \\ 2 &\longleftrightarrow s_{j_2} \\ &\dots \\ &\text{etc.} \end{aligned}$$

All elements of  $R$  are enumerated in this fashion since  $j_\ell \geq \ell$ . Therefore  $R$  is countable.  $\square$

A set is called *countable* if it is countably infinite, that is if it can be put in one-to-one correspondence with the natural numbers  $\mathbb{N}$ . A set is called *denumerable* if it is either empty or finite or countable. In actual practice, mathematicians use the word “countable” to describe sets which are either finite or countable. In other words, they use the word “countable” interchangeably with the word “denumerable.” We shall also indulge in this slight imprecision in this book when no confusion can arise as a result.

The set  $\mathbb{Q}$  of all rational numbers consists of all expressions

$$\frac{a}{b},$$

where  $a$  and  $b$  are integers and  $b \neq 0$ . Thus  $\mathbb{Q}$  can be identified with the set of all pairs  $(a, b)$  of integers. After discarding duplicates, such as  $\frac{2}{4} = \frac{1}{2}$ , and using the discussion following Examples 4.5.9 and 4.5.10 to the effect that  $\mathbb{Z} \times \mathbb{Z}$  is countable, we find that the set  $\mathbb{Q}$  is countable. We shall deal with the rational number system in a much more precise manner in Chapter 6.

**Theorem 4.5.14** *Let  $S_1, S_2$  be countable sets. Set  $S = S_1 \cup S_2$ . Then  $S$  is countable.*

**Proof:** Let us write

$$\begin{aligned} S_1 &= \{s_1^1, s_2^1, \dots\} \\ S_2 &= \{s_1^2, s_2^2, \dots\}. \end{aligned}$$

If  $S_1 \cap S_2 = \emptyset$  then the function

$$s_j^k \mapsto (j, k)$$

is a bijection of  $S$  with a subset of  $\{(j, k) : j, k \in \mathbb{N}\}$ . We proved earlier (Example 4.5.10) that the set of ordered pairs of elements of  $\mathbb{N}$  is countable. By Proposition 4.5.13,  $S$  is countable as well.

If there exist elements which are common to  $S_1, S_2$  then discard any duplicates. The same argument (use Proposition 4.5.10) shows that  $S$  is countable.  $\square$

**Proposition 4.5.15** *If  $S$  and  $T$  are each countable sets then so is*

$$S \times T = \{(s, t) : s \in S, t \in T\}.$$

**Proof:** Since  $S$  is countable there is a bijection  $f$  from  $S$  to  $\mathbb{N}$ . Likewise there is a bijection  $g$  from  $T$  to  $\mathbb{N}$ . Therefore the function

$$(f \times g)(s, t) = (f(s), g(t))$$

is a bijection of  $S \times T$  with  $\mathbb{N} \times \mathbb{N}$ , the set of ordered pairs of positive integers. But we saw in Example 4.5.10 that the latter is a countable set. Hence so is  $S \times T$ .  $\square$

**Corollary 4.5.16** *If  $S_1, S_2, \dots, S_k$  are each countable sets then so is the set*

$$S_1 \times S_2 \times \cdots \times S_k = \{(s_1, \dots, s_k) : s_1 \in S_1, \dots, s_k \in S_k\}$$

*consisting of all ordered  $k$ -tuples  $(s_1, s_2, \dots, s_k)$  with  $s_j \in S_j$ .*

**Proof:** We may think of  $S_1 \times S_2 \times S_3$  as  $(S_1 \times S_2) \times S_3$ . Since  $S_1 \times S_2$  is countable (by the Proposition) and  $S_3$  is countable, then so is  $(S_1 \times S_2) \times S_3 = S_1 \times S_2 \times S_3$  countable. Continuing in this fashion (i.e., inductively), we can see that any finite product of countable sets is also a countable set.  $\square$

**Corollary 4.5.17** *The countable union of countable sets is countable.*

**Proof:** Let  $A_1, A_2, \dots$  each be countable sets. If the elements of  $A_j$  are enumerated as  $\{a_k^j\}_{k=1}^\infty$  and if the sets  $A_j$  are pairwise disjoint then the correspondence

$$a_k^j \longleftrightarrow (j, k)$$

is one-to-one between the union of the sets  $A_j$  and the countable set  $\mathbb{N} \times \mathbb{N}$ . This proves the result when the sets  $A_j$  have no common element. If some of the  $A_j$  have elements in common then we discard duplicates in the union and use Proposition 4.5.13.  $\square$

**Proposition 4.5.18** *The collection  $\mathcal{P}$  of all polynomials  $p(x)$  with integer coefficients is countable.*

**Proof:** Let  $\mathcal{P}_k$  be the set of polynomials of degree  $k$  with integer coefficients. A polynomial  $p$  of degree  $k$  having integer coefficients has the form

$$p(x) = p_0 + p_1x + p_2x^2 + \cdots + p_kx^k,$$

where the  $p_j$  are integer constants. The identification

$$p(x) \longleftrightarrow (p_0, p_1, \dots, p_k)$$

identifies the elements of  $\mathcal{P}_k$  with the  $(k + 1)$ -tuples of integers. By Corollary 4.5.16, it follows that  $\mathcal{P}_k$  is countable. But then Corollary 4.5.17 implies that

$$\mathcal{P} = \bigcup_{j=0}^{\infty} \mathcal{P}_j$$

is countable. □

**Definition 4.5.19** Let  $x$  be a real number. We say that  $x$  is *algebraic* if there is a polynomial  $p$  with integer coefficients such that  $p(x) = 0$ .

**EXAMPLE 4.5.20** The number  $\sqrt{2}$  is algebraic because it satisfies the polynomial equation  $x^2 - 2 = 0$ . The number  $\sqrt{3} + \sqrt{2}$  is also algebraic. This assertion is less obvious, but in fact the number satisfies the polynomial equation  $x^4 - x^2 + 1 = 0$ . The numbers  $\pi$  and  $e$  are *not* algebraic, but this assertion is extremely difficult to prove. We say that  $\pi$  and  $e$  are *transcendental*. In the next proposition we give an elegant method for showing that most real numbers are transcendental without actually saying what any of them are.

Georg Cantor's remarkable discovery is that *not all infinite sets are countable*. We next give an example of this phenomenon.

In what follows, a *sequence* on a set  $S$  is a function from  $\mathbb{N}$  to  $S$ . We usually write such a sequence as  $s(1), s(2), s(3), \dots$  or as  $s_1, s_2, s_3, \dots$

**EXAMPLE 4.5.21** There exists an infinite set which is not countable (we call such a set *uncountable*). Our example will be the set  $S$  of all sequences on the set  $\{0, 1\}$ . In other words,  $S$  is the set of all infinite sequences of 0's and 1's.

To see that  $S$  is uncountable, assume the contrary—that is, we assume that  $S$  is countable. Then there is a first sequence

$$s^1 = \{s_j^1\}_{j=1}^{\infty},$$

a second sequence

$$s^2 = \{s_j^2\}_{j=1}^{\infty},$$

and so forth. This will be a complete enumeration of all the members of  $S$ . But now consider the sequence  $\mathcal{T} = \{t_j\}_{j=1}^{\infty}$ , which we construct as follows:

- If  $s_1^1 = 0$  then set  $t_1 = 1$ ; if  $s_1^1 = 1$  then set  $t_1 = 0$ ;
  - If  $s_2^2 = 0$  then set  $t_2 = 1$ ; if  $s_2^2 = 1$  then set  $t_2 = 0$ ;
  - If  $s_3^3 = 0$  then set  $t_3 = 1$ ; if  $s_3^3 = 1$  then set  $t_3 = 0$ ;
  - ...
  - If  $s_j^j = 0$  then set  $t_j = 1$ ; if  $s_j^j = 1$  then set  $t_j = 0$ ;
- etc.

Now the sequence  $\mathcal{T} = \{t_j\}$  differs from the first sequence  $S^1$  in the first element:  $t_1 \neq s_1^1$ .

The sequence  $\mathcal{T}$  differs from the second sequence  $S^2$  in the second element:  $t_2 \neq s_2^2$ .

And so on: the sequence  $\mathcal{T}$  differs from the  $j^{\text{th}}$  sequence  $S^j$  in the  $j^{\text{th}}$  element:  $t_j \neq s_j^j$ . So the sequence  $\mathcal{T}$  is not in the set  $S$ . But  $\mathcal{T}$  is *supposed* to be in the set  $S$  because it is a sequence of 0's and 1's and all of these are supposed to have been enumerated in our enumeration of  $S$ .

This contradicts our assumption, so  $S$  must be uncountable.

**EXAMPLE 4.5.22** Consider the set of all decimal representations of numbers strictly between 0 and 1—both terminating and non-terminating. Here a terminating decimal is one of the form

$$0.43926$$

while a non-terminating decimal is one of the form

$$0.14159265\dots$$

In the case of the non-terminating decimal, no repetition is implied; the decimal simply continues without cease.

Now the set of all those decimals containing only the digits 0 and 1 can be identified in a natural way with the set of sequences containing only 0 and 1 (just put commas between the digits). And we just saw that the set of such sequences is uncountable.

Since the set of all decimal numbers is an even bigger set, it must be uncountable also. [Put a different way, if the set of all decimal numbers

were countable, then any of its infinite subsets would be countable—that is the content of Proposition 4.5.13. Thus the collection of decimal numbers containing only the digits 0 and 1 would be countable, and that is a contradiction.]

As you may know, the set of all decimals identifies with the set of all real numbers. [Many real numbers have two decimal representations—one terminating and one not. Think for a moment about which numbers these are, and why this observation does not invalidate the present discussion.] We find then that the set  $\mathbb{R}$  of all real numbers is uncountable. (Contrast this with the situation for the rationals.) In Chapter 6 we will learn more about how the real number system is constructed using just elementary set theory.

**Proposition 4.5.23** *The set of all algebraic real numbers is countable. The set of all transcendental numbers is uncountable.*

**Proof:** Let  $\mathcal{P}$  be the collection of all polynomials with integer coefficients. We have already noted in Proposition 4.5.18 that  $\mathcal{P}$  is a countable set. If  $p \in \mathcal{P}$  then let  $s_p$  denote the set of real roots of  $p$ . Of course  $s_p$  is finite, and the number of elements in  $s_p$  does not exceed the degree of  $p$ . Then the set  $A$  of algebraic real numbers may be written as

$$A = \bigcup_{p \in \mathcal{P}} s_p .$$

This is the countable union of finite sets so of course it is countable.

Now that we know that the set of algebraic numbers is countable, we can notice that the set  $T$  of transcendental numbers must be uncountable. For  $\mathbb{R} = A \cup T$ . If  $T$  were countable then, since  $A$  is countable, it would follow that  $\mathbb{R}$  is countable. But that is not so.  $\square$

Our last result in this section is a counterpoint to Proposition 4.5.13 and the discussion leading up to it.

**Proposition 4.5.24** *Let  $S$  be any infinite set. Then  $S$  has a subset  $T$  that is countable.*

**Proof:** Let  $t_1 \in S$  be any element. Now let  $t_2 \in S$  be any element that is distinct from  $t_1$ . Continue this procedure. It will not terminate, because that would imply that  $S$  is finite. And it will produce a countable set  $T$  that is a subset of  $S$ .  $\square$

To repeat the main point of this section, the natural numbers have a cardinality that we call *countable* and the real numbers have a cardinality that we call *uncountable*. These cardinalities are distinct. In fact the real numbers form a larger set because there is an injective mapping of the natural numbers into the reals but not the other way around. We refer to the cardinality of the natural numbers as “countable” and to that of the real numbers as “the cardinality of the continuum”.

It is natural to ask whether there is a set with cardinality strictly between countable and the continuum. Georg Cantor posed this question one hundred years ago, and his failed attempts to resolve the question tormented his final years. We shall discuss the resolution of this “continuum hypothesis” in Chapter 6.

It is an important result of set theory (due to Cantor) that, given any set  $S$ , the set of all subsets of  $S$  (called the *power set* of  $S$ ) has strictly greater cardinality than the set  $S$  itself. As a simple example, let  $S = \{a, b, c\}$ . Then the set of all subsets of  $S$  is

$$\{\emptyset, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\}\}.$$

The set of all subsets has eight elements while the original set has three.

We stress that this result is true not just for finite sets but also for infinite sets: if  $S$  is an infinite set then the set of all its subsets (the power set) has greater cardinality than  $S$  itself. Thus there are infinite sets of arbitrarily large cardinality. In other words, there is no “greatest” cardinal. This fact is so important that we now formulate it as a theorem.

**Theorem 4.5.25 (Cantor)** *Let  $S$  be any set. Then the power set  $\mathcal{P}(S)$ , consisting of all subsets of  $S$ , has cardinality greater than the cardinality of  $S$ . In other words,*

$$\text{card}(S) < \text{card}(\mathcal{P}(S)).$$

**Proof:** First observe that the function

$$\begin{aligned} f : S &\longrightarrow \mathcal{P}(S) \\ s &\longmapsto \{s\} \end{aligned}$$

is one-to-one. Thus we see that  $\text{card}(S) \leq \text{card}(\mathcal{P}(S))$ . We need to show that there is no function from  $S$  onto  $\mathcal{P}(S)$ . Let  $g : S \rightarrow \mathcal{P}(S)$ . We will produce an element of  $\mathcal{P}(S)$  that cannot be in the image of this mapping.

Define  $T = \{s \in S : s \notin g(s)\}$ . Assume, seeking a contradiction, that  $T = g(z)$  for some  $z \in S$ . By definition of  $T$ , the element

$z \in T$  if and only if  $z \notin g(z)$ ; thus  $z \in T$  if and only if  $z \notin T$ . That is a contradiction. We see that  $g$  cannot map  $S$  onto  $\mathcal{P}(S)$ , therefore  $\text{card}(S) < \text{card}(\mathcal{P}(S))$ .  $\square$

In some of the examples in this section, we constructed a bijection between a given set (such as  $\mathbb{Z}$ ) and a proper subset of that set (such as  $\mathcal{E}$ , the even integers). It follows from the definitions that this is possible only when the sets involved are infinite. In fact any infinite set can be placed in a set-theoretic isomorphism with a proper subset of itself. We explore this assertion in the exercises.

Put in other words, we have come upon an intrinsic characterization of infinite sets. We state it (without proof) as a proposition:

**Proposition 4.5.26** *Let  $S$  be a set. The set  $S$  is infinite if and only if it can be put in one-to-one correspondence with a proper subset of itself.*

Exercise 4.41 outlines a proof of this proposition.

## Exercises

1. Consider the relation on  $\mathbb{Z}$  defined by  $(m, n) \in \mathcal{R}$  if  $m + n$  is even. Prove that this is an equivalence relation. What are the equivalence classes?
2. Consider the relation on  $\mathbb{Z} \times (\mathbb{Z} \setminus \{0\})$  defined by  $(m, n)\mathcal{R}(m', n')$  provided that  $m \cdot n' = m' \cdot n$ . Prove that this is an equivalence relation. Can you describe the equivalence classes?
3. Consider the relation on  $\mathbb{Z} \times \mathbb{Z}$  defined by  $(m, n)\mathcal{R}(m', n')$  provided that  $m + n' = m' + n$ . Prove that this is an equivalence relation. Can you describe the equivalence classes? Can you pick a representative for each equivalence class that will help to exhibit what the equivalence relation is?
4. Consider the relation defined on the cartesian plane by  $(x, y)\mathcal{R}(x', y')$  if  $y = y'$ . Prove that this is an equivalence relation. Can you describe the equivalence classes? Can you pick a representative for each equivalence class that will help to exhibit what the equivalence relation is?



5. Consider the relation defined on the cartesian plane by  $(x, y)\mathcal{R}(x', y')$  if  $y - y'$  is an integer and  $x - x'$  is an integer. Prove that this is an equivalence relation. Can you describe the equivalence classes? Can you pick a representative for each equivalence class that will help to exhibit what the equivalence relation is?
6. Consider the relation defined on the collection of all circles in the Euclidean plane by  $C_1\mathcal{R}C_2$  if the circle  $C_1$  and the circle  $C_2$  have the same center. Prove that this is an equivalence relation. Can you describe the equivalence classes? Can you pick a representative for each equivalence class that will help to exhibit what the equivalence relation is?
7. Let  $S$  be the set of all living people. Let  $x, y \in S$ . Say that  $x$  is related to  $y$  if  $x$  and  $y$  have some blood relation in common. Is this an equivalence relation? Why or why not?
8. Consider the relation on  $\mathbb{Q} \times (\mathbb{Q} \setminus \{0\})$  defined by  $(m, n)\mathcal{R}(m', n')$  provided  $m \cdot n' = m' \cdot n$ . Prove that this is an equivalence relation. Can you describe the equivalence classes? Why is the outcome in this exercise different from that in Exercise 4.2?
9. Let  $S = \{a, b, c, d\}$  and  $T = \{1, 2, 3, 4, 5, 6, 7\}$ . Which of the following relations on  $S \times T$  is a function?

(a)  $\{(a, 4), (d, 3), (c, 3), (b, 2)\}$

(b)  $\{(a, 5), (c, 4), (d, 3)\}$

(c)  $\{(a, 1), (b, 1), (c, 1), (d, 1)\}$

(d)  $\{(a, 2), (b, 2), (c, 3), (d, 3)\}$

(e)  $\{(d, 1), (c, 2), (b, 3), (a, 4)\}$

(f)  $\{(d, 7), (c, 6), (c, 5), (a, 4), (b, 2)\}$

(g)  $\{(a, 6), (c, 9)\}$

10. Which of the following functions is one-to-one? Which is onto?

(a)  $f : \mathbb{N} \rightarrow \mathbb{N} \qquad f(m) = m + 2$

(b)  $g : \mathbb{Z} \rightarrow \mathbb{Z} \qquad g(m) = 2m - 7$

(c)  $h : \mathbb{R} \rightarrow \mathbb{R} \qquad h(x) = x - x^3$

- |   |                          |
|---|--------------------------|
| (d) $f : \mathbb{Q} \rightarrow \mathbb{Q}$ | $f(x) = x^2 + 4x$        |
| (e) $g : \mathbb{N} \rightarrow \mathbb{N}$ | $g(n) = n(n + 1)$        |
| (f) $h : \mathbb{R} \rightarrow \mathbb{R}$ | $h(n) = +\sqrt{n^2 + 1}$ |
| (g) $f : \mathbb{Z} \rightarrow \mathbb{N}$ | $f(n) = n^2 + n + 1$     |
| (h) $g : \mathbb{N} \rightarrow \mathbb{Z}$ | $g(k) = k^3 + 2k$        |
| (i) $h : \mathbb{N} \rightarrow \mathbb{Q}$ | $h(t) = t/(t + 1)$       |
| (j) $f : \mathbb{Q} \rightarrow \mathbb{Q}$ | $f(y) = y^2 - y$         |

- 11.** Consider all ordered triples of positive integers. If  $\alpha = (a, b, c)$  and  $\alpha' = (a', b', c')$  are two such triples then we say that  $\alpha < \alpha'$  if either

**a)**  $a < a'$

**b)**  $a = a'$  and  $b < b'$

or

**c)**  $a = a'$ ,  $b = b'$ , and  $c < c'$ .

Discuss, in the language of Section 4.2, what type of order relation this is. This ordering is called the *lexicographic ordering*. In view of the way that we order words in a dictionary, explain why the ordering just described deserves that name.

- 12.** Explain how the ordering described in Exercise 5.11 can be generalized to ordered  $k$ -tuples  $(a_1, \dots, a_k)$  of positive integers.
- 13.** Consider the set  $S$  of all infinite sequences  $\{a_1, a_2, \dots\}$  of real numbers. Say that two such sequences  $\alpha = \{a_1, a_2, \dots\}$  and  $\alpha' = \{a'_1, a'_2, \dots\}$  satisfy  $\alpha \leq \alpha'$  if the terms of  $\alpha$  are eventually less than or equal to the terms of  $\alpha'$ . This means that there exists a  $K > 0$  such that  $a_j \leq a'_j$  for all  $j \geq K$ . Discuss, in the language of Section 4.2, what sort of order relation this is.
- 14.** Consider a relation defined on all living people defined by  $aRb$  if  $a$  and  $b$  are of the same sex and  $a$  is strictly younger than  $b$ . Is this an equivalence relation? Does it fit one of the orderings described in the text?
- 15.** Express parts (b), (c), (d) of Definition 4.4.1 using the language of ordered pairs. Imitate our discussion of part (a) in the text.
- 16.** Classify the Pythagorean triples. That is, find all triples  $m, n, p$  of positive integers such that  $m^2 + n^2 = p^2$ . [**Hint:** Consider  $m, n, p$

of the form  $m = s^2 + t^2$ ,  $n = s^2 - t^2$ ,  $p = 2st$ , for  $s, t$  positive integers with no common divisors.]

17. Give an example of a function  $f : \mathbb{N} \rightarrow \mathbb{Z}$  that is onto.
18. Give an example of a function  $f : \mathbb{Q} \rightarrow \mathbb{N}$  that is onto.
19. Prove that there is no function  $g : \mathbb{N} \rightarrow \mathbb{R}$  that is onto.
20. What is the cardinality of each of the following sets?
  - a)  $\mathbb{N} \times \mathbb{Q}$
  - b)  $\mathbb{N} \times \mathbb{N}$
  - c)  $\mathbb{R} \times \mathbb{Q}$
  - d)  $\mathcal{P}(\mathbb{Q})$
  - e)  $\mathbb{C}$
  - f)  $\mathbb{R} \setminus \mathbb{N}$
  - g)  $\mathbb{Q} \setminus \mathbb{N}$
  - h) The set of all decimal expansions, terminating or non-terminating, that include only the digits 3 and 7.
  - i) The set of all *terminating* decimal expansions that include only the digits 3 and 7.
  - j) The set of all solutions of all quadratic polynomials with integer coefficients.
  - k) The set of all solutions of all quadratic polynomials with real coefficients.
  - l) The set of all subsets of  $\mathbb{N}$  that have at least three and not more than eight elements.
  - m) The set of all subsets of  $\mathbb{Z}$  with at least six elements.
21. Let  $S$  and  $T$  be sets and let  $f : S \rightarrow T$  and  $g : T \rightarrow S$  be arbitrary functions. Prove that there is a subset  $A \subset S$  and a subset  $B \subset T$  such that  $f(A) = B$  and  $g(T \setminus B) = S \setminus A$ .
22. Find all functions  $f : \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R} \setminus \{0\}$  that are one-to-one and onto and such that  $f^{-1}(x) = 1/f(x)$ .

- 23.** Let  $f : \mathbb{R} \rightarrow \mathbb{R}$  be a function with the property that every  $x$  in  $\mathbb{R}$  is a local minimum. That is, for  $x \in \mathbb{R}$  there is an  $\epsilon_x > 0$  so that if  $t \in (x - \epsilon_x, x + \epsilon_x)$  then  $f(t) \geq f(x)$ . Then prove that the image of  $f$  is countable.
- 24.** Construct an onto function  $f : \mathbb{R} \rightarrow \mathbb{R} \times \mathbb{R}$ . Use this function to equip  $\mathbb{R}$  with an ordering.
- 25.** Find the domain and image of each of these relations:
- a)  $\{(x, y) \in \mathbb{R} \times \mathbb{R} : x = \sqrt{y + 3}\}$
  - b)  $\{(x, y) \in \mathbb{Q} \times \mathbb{Q} : y = 1/(x^2 - 4)\}$
  - c)  $\{(\alpha, \beta) : \alpha \text{ is a person, } \beta \text{ is a person, and } \alpha \text{ is the father of } \beta\}$
  - d)  $\{(\alpha, \beta) : \alpha \text{ is a person, } \beta \text{ is a person, and } \alpha \text{ is a parent of } \beta\}$
  - e)  $\{(x, y) \in \mathbb{Q} \times \mathbb{Q} : x^2 + y^2 < 1\}$
  - f)  $\{(x, y) \in \mathbb{N} \times \mathbb{Q} : x \cdot y \text{ is an integer}\}$
  - g)  $\{(x, y) \in \mathbb{R} \times \mathbb{R} : x \cdot y \text{ is rational}\}$
  - h)  $\{(x, y) \in \mathbb{Z} \times \mathbb{Z} : x - y = 2\}$
- 26.** We have used the phrase “ordered pair” in this book without giving a precise definition of the phrase. As noted in the text, we *could* define the ordered pair  $(a, b)$  to be the set  $\{\{a\}, \{a, b\}\}$ . This is clearly distinct from the ordered pair  $(b, a)$ , which would be  $\{\{b\}, \{b, a\}\} = \{\{b\}, \{a, b\}\}$ . Using this technical definition, *prove* that  $(a, b) = (a', b')$  if and only if  $a = a'$  and  $b = b'$ .
- 27.** Give a rigorous definition of “ordered triple” based on the ideas in Exercise 4.26.
- 28.** Declare two real numbers to be related if their difference is rational. Prove that this is an equivalence relation. How many elements are in each equivalence class? How many equivalence classes are there?
- 29.** Formulate a notion of composition of two relations. Formulate a notion of the inverse of a relation. Now express the ideas of reflexivity, symmetry, and transitivity for a relation in the language of inverse and composition of a relation.

30. Let  $A = \{1, 2, 3\}$ ,  $B = \{a, b, c\}$ ,  $C = \{s, t, u\}$ . Define functions

$$\begin{aligned} f &= \{(1, c), (2, c), (3, a)\} \\ g &= \{(a, t), (b, s), (c, u)\} \end{aligned}$$

What are the domain and image of  $f$ ? What are the domain and image of  $g$ ? Calculate  $g \circ f$  and  $g^{-1}$ .

31. Give precise meaning to, and prove, the statement that the intersection of two functions is a function. Is it also the case that the union of two functions is a function?
32. Give an explicit example of a function  $f : \mathbb{Q} \rightarrow \mathbb{Q}$  such that  $f$  is one-to-one and onto but such that  $f(x) > x^3$  for every  $x$ .
33. Let  $f : \mathbb{R} \rightarrow \mathbb{R}$  be a function. Suppose that, for every surjective function  $g : \mathbb{R} \rightarrow \mathbb{Z}$ , it holds that  $g \circ f$  is surjective. Then prove that  $f$  is surjective.
34. Let  $X$  be a set such that there exists a surjective function  $f : X \rightarrow \mathbb{Z}$ . Then prove that  $X$  is infinite.
35. Let  $X$  be a set such that there exists a surjective function  $f : X \rightarrow \mathbb{R}$ . Then prove that  $X$  is uncountable.
36. Consider the following relation on  $\mathbb{N}$ :  $(x, y) \in \mathcal{R}$  if  $x < y + 2$ . What sort of order relation is  $\mathcal{R}$ ?
37. Consider the following relation on  $\mathbb{N}$ :  $(x, y) \in \mathcal{R}$  if  $x < y - 2$ . What sort of order relation is  $\mathcal{R}$ ?
38. Let  $S$  be the set of all living people. Tell which of the following are equivalence relations on  $S$ . Give detailed reasons for your answers.

- a)  $x$  is related to  $y$  if  $x$  and  $y$  are siblings
- b)  $x$  is related to  $y$  if  $y$  is presently a spouse of  $x$
- c)  $x$  is related to  $y$  if  $y$  has at one time or another been a spouse of  $x$
- d)  $x$  is related to  $y$  if  $y$  is a parent of  $x$
- e)  $x$  is related to  $y$  if  $y$  is a child of  $x$

- f)  $x$  is related to  $y$  if  $x$  hates  $y$  but  $y$  loves  $x$
- g)  $x$  is related to  $y$  if  $x$  hates  $y$  and  $y$  hates  $x$
- h)  $x$  is related to  $y$  if  $x$  and  $y$  have a common ancestor

39. Let  $S$  be the collection of all polynomials with real coefficients. Say that  $p, q \in S$  are related if the number 0 is a root of  $p - q$ . Is this an equivalence relation on  $S$ ?
40. Redo Example 4.5.10 by laying out the ordered pairs in a tableau (see below) and counting them along diagonals that proceed from the lower left to the upper right.

(1, 1)	(1, 2)	(1, 3)	(1, 4)	...
(2, 1)	(2, 2)	(2, 3)	(2, 4)	...
(3, 1)	(3, 2)	(3, 3)	(3, 4)	...
...				

41. In this exercise we indicate why any infinite set can be put into a set-theoretic isomorphism with a proper subset of itself. You should provide the details.

Let  $S$  be a set with infinitely many elements. By Proposition 4.5.24, there is a subset  $T \subset S$  that is countable. Now we know that the set of natural numbers can be placed in one-to-one correspondence with a proper subset of itself, hence so can  $T$  be placed in one-to-one correspondence with a proper subset  $T'$  of itself. Let  $g$  denote the set-theoretic isomorphism of  $T$  with  $T'$ .

Now set  $U = S \setminus T$ . We may construct a set theoretic isomorphism of  $S = U \cup T$  to  $U \cup T'$  (a proper subset of  $S$ ) by following these rules:

- a) Map each element of  $U$  to itself;
- b) Map each element  $t \in T$  to  $g(t) \in T'$ .

42. TRUE or FALSE: If  $S_1 \supset S_2 \supset \dots$  are each uncountable sets then  $\bigcap_j S_j$  is a non-empty, indeed an uncountable, set.
43. Let  $A$  and  $B$  be sets. Let us say that  $A$  and  $B$  are related if there exists a set theoretic isomorphism from  $A$  to  $B$ . Prove that this is

an equivalence relation. Each equivalence class is called a *cardinal number*.

44. Say that two real numbers  $x$  and  $y$  are related if there is an integer  $k$  such that  $k < x \leq k + 1$  and  $k < y \leq k + 1$ . Explain why this is an equivalence relation. Draw a figure that shows the equivalence classes in the real line.
45. Say that two real numbers are related if the first five digits of each of their decimal expansions (the five digits to the right of the decimal point) are equal. After giving a precise formulation of this relation, show that it is an equivalence relation. Give a verbal description of each equivalence class.
46. Give an explicit example of a function  $f : \mathbb{Q} \rightarrow \mathbb{Q}$  such that  $f$  is one-to-one and onto but such that  $f(x) \neq x$  for every  $x$ .
47. Write  $\mathbb{N} \times \mathbb{N}$  as the countable union of finite sets. Conclude that  $\mathbb{N} \times \mathbb{N}$  is countable.
48. Write  $\mathbb{N} \times \mathbb{N}$  as the finite union of countable sets. Conclude that  $\mathbb{N} \times \mathbb{N}$  is countable.
49. Let  $S$  and  $T$  be sets. We let  $T^S$  denote the set of all functions from  $S$  to  $T$ . For the specific example  $S = \{1, 2, 3\}$  and  $T = \{a, b\}$ , write out the set  $T^S$ . Also write out the set  $S^T$ .
50. Refer to Exercise 4.49 for notation. Suppose that the set  $S$  has  $k$  elements and the set  $T$  has  $m$  elements, with  $k, m$  positive integers. What does the set  $S^T$  have to do with the number  $k^m$ ?
51. Refer to Exercise 4.49 for notation. Let  $S$  be a finite set and let  $T$  be a set with three elements. Prove that there is a one-to-one correspondence between  $S^T$  and  $S \times S \times S$ .
52. Refer to Exercise 4.49 for notation. Let  $S = \{1, 2\}$ ,  $T = \{a, b, c\}$ , and  $U = \{\alpha, \beta\}$ . Prove that there is a natural one-to-one correspondence between  $(S^T)^U$  and  $S^{T \times U}$ .
53. Refer to Exercise 4.49 for notation. Let  $S$  be a set and let  $T$  be the empty set  $\emptyset$ . What can you say about  $S^T$  and  $T^S$ ?
54. Exhibit a one-to-one correspondence of the set  $\mathbb{R}$  of real numbers with a proper subset of  $\mathbb{R}$ . [**Hint:** Refer to Exercise 4.41.]

- 55.** Write the set of all sequences of 0's and 1's using the notation introduced in Exercise 4.49.





## Chapter 5

# Axioms of Set Theory, Paradoxes, and Rigor

### 5.1 Axioms of Set Theory

In a rigorous treatment of set theory such as one encounters in an advanced course in logic, there is a detailed consideration of the *axioms* of set theory. As indicated in Chapter 1, this is part and parcel of the way that mathematics is done “for the record.” It is the way that we insure that no logical inconsistencies will arise in our future work, and it is the way that we lay the ground rules for our subject.

The present book constitutes your first exposure to rigorous mathematical thinking, and it would be somewhat overwhelming for you to have to wade through a thorough treatment of the axioms of set theory at this time. We have instead been studying a “naive” treatment of set theory. Nonetheless, we should like now briefly to treat the formal axioms and to discuss some of the more significant axioms that arise frequently in advanced mathematics.

#### The Axioms of Zermelo-Fraenkel Set Theory

##### Axiom of Extensionality

$$[\forall x, (x \in A \text{ iff } x \in B)] \Rightarrow (A = B)$$

**Sum Axiom** Given a collection  $\mathcal{S}$  of sets:

$$\exists C \forall x, \left( x \in C \text{ iff } \exists B, (x \in B \wedge B \in \mathcal{S}) \right)$$

**Power Set Axiom** Given a set  $A$ :

$$\exists B \forall C, (C \in B \text{ iff } C \subset A)$$

**Axiom of Regularity**

$$A \neq \emptyset \Rightarrow \exists x, [x \in A \wedge \forall y, (y \in x \Rightarrow y \notin A)]$$

**Axiom for Cardinals** If  $A$  is a set then let  $\kappa(A)$  denote the set of all sets that are set-theoretically isomorphic to  $A$ . The set  $\kappa(A)$  is sometimes called the *cardinality of  $A$* , or the *cardinal number* corresponding to  $A$ . Then

$$\kappa(A) = \kappa(B) \text{ iff } A \equiv B,$$

where  $\equiv$  means set-theoretic isomorphism.

**Axiom of Infinity**

$$\exists A, (\emptyset \in A \wedge \forall B, [B \in A \Rightarrow B \cup \{B\} \in A])$$

**Axiom Schema of Replacement** Let  $P(x, y)$  be a property of  $x, y$ . If

$$\forall x \forall y \forall z, \left[ \{x \in A \wedge P(x, y) \wedge P(x, z)\} \Rightarrow \{y = z\} \right]$$

then

$$\exists B \forall y, [y \in B \Leftrightarrow \exists x, (x \in A \wedge P(x, y))].$$

**Axiom of Choice** For any set  $A$  there is a function  $f : \mathcal{P}(A) \rightarrow A$  such that, for any non-empty subset  $B$  of  $A$ , we have  $f(B) \in B$ .

The advantage of the way that we have stated the axioms here is that the actual statements do not involve English words (which are subject to misunderstanding). The statements are also brief. But it requires some effort to understand what they say. To aid in this process, we now give a brief, informal description of what each axiom says.

The Axiom of Extensionality mandates that two sets are equal precisely when they have the same elements. In our treatment in Section 3.1, we took this property as a definition.

The Sum Axiom specifies that if we are given a collection of sets  $\mathcal{S} = \{S_\alpha\}_{\alpha \in A}$  then the union set  $C = \cup_{\alpha \in A} S_\alpha$  exists. Again, in the interest of simplicity we treated this idea in Chapter 3 with a definition. Lurking in the background here is the fact (to be explored briefly at the end of this section) that we cannot allow the existence of sets that are too large. If we do, then certain paradoxes result. Thus certain of our set theory axioms specify the ways in which we are allowed to form new sets.

The Power Set Axiom says that if we are given a set  $A$  then its power set  $\mathcal{P}(A)$  also exists. The comments in the last paragraph about creating new sets also apply here.

The Axiom of Regularity is slightly more subtle. Consider the set  $S$  of all sets that can be described with fewer than fifty words. Then  $S$  is an element of itself. Such considerations can lead to nasty paradoxes (see Russell's Paradox at the end of the section). For this reason, we want to rule out sets that are elements of themselves. As an exercise, you may try to prove, using the Axiom of Regularity, that if  $A$  is a set then  $A \notin A$ .

The Axiom for Cardinals addresses another existence problem. Given a set  $S$ , we wish to consider the set of sets each of which has the same cardinality as  $S$ . This is an equivalence class (with the equivalence relation being set-theoretic isomorphism), but we do not know in advance that the equivalence class exists. The Axiom for Cardinals mandates just that. Again, this is one of our allowed methods for creating new (possibly large) sets. Some versions of set theory disallow extremely large sets by not including the Axiom for Cardinals.

The Axiom of Infinity specifies the existence of a set that is set-theoretically isomorphic to a proper subset of itself. We know from Section 4.5 that this is equivalent to postulating the existence of an infinite set. In fact our formulation of the Axiom of Infinity is very closely related to the classical construction of ordinal numbers and, more specifically, of the natural numbers themselves. See the discussion in Chapter 6.

The Axiom of Replacement is perhaps the most technical axiom, but it is also the one that is used most often. It is our device for passing from the general to the specific. It is our means of specifying a set as the collection of objects that satisfy a certain property. The first line of the

axiom specifies that  $P$  is a property that can be treated. The second line specifies that there exists a set  $B$  that is the set of elements that satisfy property  $P$ .

The Axiom of Choice is perhaps the Axiom that has been the richest source of ideas, and also of confusion, in all of set theory. Its intuitive statement is simplicity itself: Let  $S$  be a set. Then there is a function  $f : \mathcal{P}(S) \rightarrow S$  which assigns to each non-empty subset of  $S$  an element of itself. While quite a plausible axiom, it is a metatheorem of mathematical logic that it is impossible to specify the function that assigns to each non-empty subset of the reals an element of itself. By contrast, with  $S = \mathbb{N}$ , the natural numbers, we can do it: if  $A \subset \mathbb{N}$  then let  $f(A)$  be the least element of  $A$ . We shall prove in our treatment of the natural numbers in Section 6.1 that every subset of the natural numbers does indeed *have* a least element. So this choice function  $f$  makes good sense and does the job. Think for a moment why a function defined in this way will not work for the real numbers.

We shall spend the next section discussing the Axiom of Choice and its consequences.

We close this section with a brief mention of Russell's paradox. There are many paradoxes that fall under this rubric, and Russell's was not the first. A nice discussion of these matters appears in [SUP, Ch.1]. See also [JEC].

**Russell's Paradox:** Let  $S$  be the set of all sets which are not elements of themselves (most sets fit this description, although we gave an example of a set which *is* an element of itself in the discussion of the Axiom of Regularity). Is  $S$  an element of itself?

If  $S$  is an element of itself then, by definition,  $S$  is not an element of itself. On the other hand, if  $S$  is not an element of itself then it must be an element of itself (since  $S$  has as elements *all* sets which are not elements of themselves).

Thus  $S$  can neither be an element of itself nor not be an element of itself.

Russell's paradox was first communicated to Frege just weeks before the latter's book on the foundations of set theory was to appear in print. The paradox called into question Frege's, and everyone else's, approach to set theory. It is because of Russell's Paradox that modern versions of set theory, such as that given by the eight axioms above, set very careful

restrictions on which sets we may construct and consider. In particular, the set  $S$  of Russell's Paradox is too large to exist in the version of Zermelo-Frankel set theory that was discussed earlier in this section. The concept of "class" has been developed to deal with objects that are too large to be considered a part of set theory. See [FRA] or [COH] for a discussion of classes.

We close this section by summarizing the discussion: In a formal treatment of set theory, one begins with the eight axioms specified above and with the empty set and systematically develops the properties of sets. This is done, for instance, in [SUP]. In the present text, we have given an intuitive treatment of set theory which parallels the classical, rigorous treatment but is more accessible.

## 5.2 The Axiom of Choice

The Axiom of Choice, first enunciated by Zermelo (1871–1953), is one of the most subtle of the axioms of set theory, and it has profound and mysterious implications. The books [JEC], [RR1], and [[RR2] treat the Axiom of Choice in great detail.

### 5.2.1 Well Ordering

It is not difficult to see that the well ordering of a set is closely related to the Axiom of Choice (see Section 4.2 for terminology). For if  $S$  is a set that is well ordered by a relation  $\mathcal{R}$  then we may let  $f : \mathcal{P}(S) \rightarrow S$  be the function that assigns to each  $A \in \mathcal{P}(S)$  the (perforce unique) minimal element of  $A$ . The converse statement is true as well; but its proof involves ordinal arithmetic and transfinite induction and cannot be treated at this time.

Here is a way to specify a well ordering of any countable set, such as the rationals. The method seems artificial; but it *has* to be. The natural ordering on these sets will not do the job.

Let  $S$  be a countable set. Let  $\phi : S \rightarrow \mathbb{N}$  be a set-theoretic isomorphism. If  $x, y \in S$  are distinct elements then we say that  $(x, y) \in \mathcal{R}$  if  $\phi(x) < \phi(y)$ . Check for yourself that this creates a strict, simple order on  $S$  that well orders  $S$ .

As previously noted, it is impossible explicitly to give a well ordering of the real numbers; however, it is a theorem that *any* set can be well ordered (see [SUP]). The proof uses the Axiom of Choice.

### 5.2.2 The Continuum Hypothesis

In Section 4.5 we briefly mentioned the Continuum Hypothesis: that there are no cardinalities strictly between the cardinality of the integers and the cardinality of the continuum (the cardinality of the reals). Call this statement  $C$ . In 1938 Gödel showed that  $C$  could be added to the axioms of set theory and no contradiction would ensue. That is to say, there is a “model” for set theory in which the usual axioms of set theory are true and so is  $C$ . In 1963 Paul Cohen showed that instead  $\sim C$  could be added to the axioms of set theory and no contradiction would ensue. That is, there is a model for set theory in which the usual axioms of set theory are true but  $C$  is false (i.e.,  $\sim C$  is true).

In logical terms, we say that the Continuum Hypothesis is *independent* from the other axioms of set theory, in particular it is independent from the Axiom of Choice. The assertion  $C$  can never be proved as a theorem from the other axioms, nor can  $\sim C$  be proved. Georg Cantor’s inability to resolve the truth or falsity of  $C$  was a strong contributing factor to his debilitating mental illness at the end of his life. Sadly, mathematical logic was not sufficiently developed in Cantor’s time for him to have been able to understand the ultimate resolution of the problem.

There are a number of very standard and useful tools in mathematics that are consequences of the Axiom of Choice. We now enunciate two of them.

### 5.2.3 Zorn’s Lemma

In modern mathematics, especially in algebra, Zorn’s lemma plays a central role. It is used to prove the existence of maximal ideals, of bases for vector spaces, and of other “maximal sets”.

We need two pieces of terminology in order to formulate Zorn’s lemma. First, if  $(S, \leq)$  is a partially ordered set then a *chain* in  $S$  is a subset  $C \subset S$  that is linearly ordered (i.e., any two elements are comparable). An element  $u$  is an upper bound of the chain  $C$  if  $c \leq u$  for every  $c \in C$ .

A typical enunciation of Zorn’s lemma is this:

Let  $(S, \leq)$  be a non-empty, partially ordered set with the property that every chain in  $S$  has an upper bound. Then  $S$  has a maximal element, i.e., an element  $x$  such that  $s \leq x$  for every  $s \in S$ .

Zorn’s lemma is equivalent to the Axiom of Choice.

Zorn's lemma is commonly applied in algebra to prove the existence of various objects. For example, it can be used to establish the existence of a basis for any vector space (see [HER] for a discussion of these ideas, and for the associated terminology):

**Proposition 5.2.1** *Let  $V$  be a vector space over the field  $F$ . Then  $V$  has a basis.*

**Proof:** Let  $\mathcal{S}$  be the collection of all linearly independent sets in  $V$ . Partially order  $\mathcal{S}$  as follows: if  $A, B \in \mathcal{S}$  then  $A \leq B$  if  $A \subset B$ . Now each chain clearly has a maximal element (or upper bound) since we may simply take the union of all the elements of the chain to be the upper bound. We then apply Zorn's lemma to conclude that the entire collection  $\mathcal{S}$  has a maximal element. Call that maximal element  $\Phi$ . We claim that  $\Phi$  is a basis for  $V$ .

If the claim is not true then there is an element  $x$  in  $V$  that is not in the span of  $\Phi$ . But then  $x$  may be added to  $\Phi$ , thereby contradicting the maximality of  $\Phi$ . We conclude that  $\Phi$  is the basis we seek.  $\square$

Likewise, Zorn's lemma is used to establish the existence of maximal ideals in a ring, of algebraic closures, and of many other basic algebraic constructs. You will learn about these ideas in your course on abstract algebra.

#### 5.2.4 The Hausdorff Maximality Principle

The Hausdorff maximality principle is a variant of Zorn's lemma, also commonly used in algebraic applications.

If  $\mathcal{R}$  is a transitive relation on a set  $S$  then there exists a maximal subset of  $S$  which is linearly ordered by  $\mathcal{R}$ .

Hausdorff's principle is equivalent to the Axiom of Choice.

#### 5.2.5 The Banach-Tarski Paradox

Just for fun, we conclude this section with a description of one of the most dramatic paradoxes in mathematics. This paradox stems from the Axiom of Choice, and is called the *Banach/Tarski paradox*. A version of this paradox is as follows:



**Banach/Tarski Paradox [HJE], [JEC]:** It is possible to partition the solid ball in  $\mathbb{R}^3$ , of diameter one inch, into seven (disjoint) pieces in such a way that these seven pieces may be reassembled into a life-sized replica of the Statue of Liberty.

We refer the reader to the Bibliography (in particular [JEC]) for a detailed discussion of this paradox. We should note that the paradox fails in dimension two; it holds in dimension three in part because of the complexity of the three dimensional rotation group (as contrasted with the rather simple two dimensional rotation group).

Of course the seven pieces into which we break the unit ball in the Banach/Tarski paradox are extremely pathological. The subject of measure theory was invented, in part, to rule out sets such as these. Measure theory is another subject, like axiomatic set theory, in which there are very specific rules limiting the ways in which sets may be created.

### 5.3 Independence and Consistency

We now turn to a brief and informal discussion of independence and consistency of the axioms of set theory. It is part of the spirit of the axiomatic method to have *as few axioms as possible*. For instance it would be silly to have axioms that looked like this

1.  $A \Rightarrow B$
2.  $B \Rightarrow C$
3.  $A \Rightarrow C$

because Axiom 3 follows logically from the other two axioms. It does not need to be enunciated as an axiom (although, conceivably, it might be useful later on to record it as a proposition). In this circumstance we say that Axiom 3 is *not independent* of the other axioms.

Now the example that we have just presented is misleadingly simple. On the face of it, the axioms of set theory that we presented in the last section all say something different. But it is conceivable, is it not, that after many pages of argument one might show that the first, third, and fifth axioms imply the sixth? How could we establish that such an eventuality cannot occur?

The question posed in the last paragraph was not considered formally until the twentieth century. The principal method that has evolved for

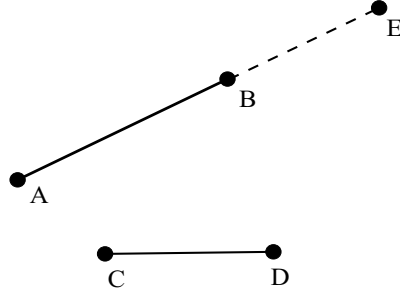


Figure 5.1: Euclid's second postulate.

showing that statement  $X$  is independent of axioms  $A_1, A_2, \dots, A_k$  is as follows.

1. One constructs a mathematical entity (such as a number system, or a geometry, or a version of set theory) in which  $A_1, A_2, \dots, A_k$  are true and  $X$  is also true.
2. One constructs a mathematical entity (such as a number system, or a geometry, or a version of set theory) in which  $A_1, A_2, \dots, A_k$  are true but  $X$  is false.

A moment's thought shows that  $\sim X$  could not be proved as a theorem in the axiom system specified by  $A_1, \dots, A_k$ , since (Statement 1) we have constructed an instance of the axioms in which  $X$  is true (i.e.,  $\sim X$  fails). Likewise, statement  $X$  could not be proved as a theorem in the axiom system specified by  $A_1, \dots, A_k$  since (Statement 2) we have constructed an instance of the axioms in which  $X$  fails (i.e.,  $\sim X$  is true).

All this may sound rather abstract, so let us consider a specific example. Euclidean geometry has five axioms. The first four are these:

- P1.** Through any pair of distinct points there passes a line.
- P2.** For each segment  $\overline{AB}$  and each segment  $\overline{CD}$  there is a unique point  $E$  (on the line determined by  $A$  and  $B$ ) such that  $B$  is between  $A$  and  $E$  and the segment  $\overline{CD}$  is congruent to  $\overline{BE}$  (Figure 5.1).
- P3.** For each point  $C$  and each point  $A$  distinct from  $C$  there exists a circle with center  $C$  and radius  $CA$  (Figure 5.2).
- P4.** All right angles are congruent (Figure 5.3).

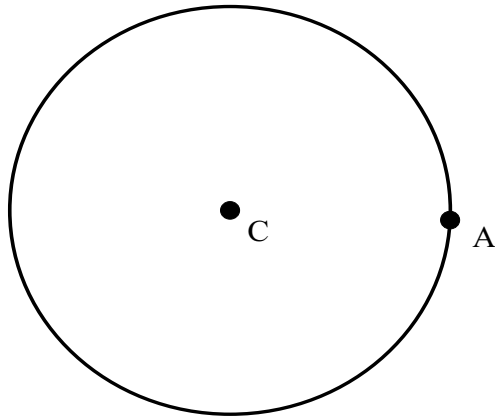


Figure 5.2: Euclid's third postulate.

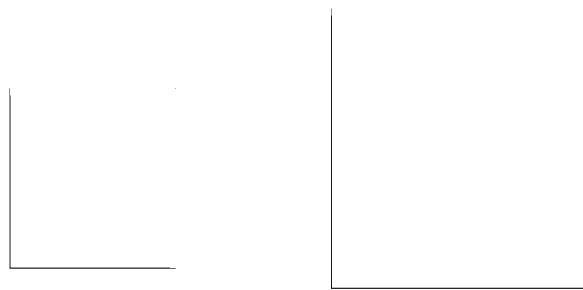


Figure 5.3: Euclid's fourth postulate.

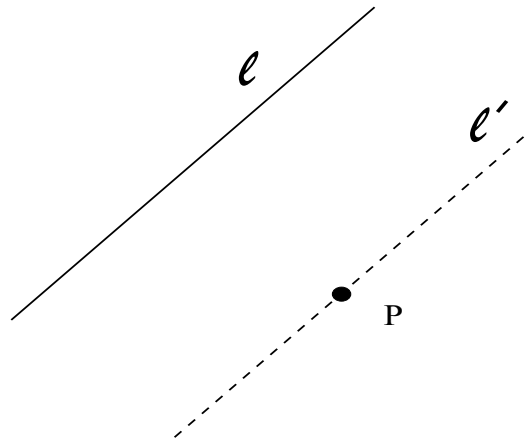


Figure 5.4: The parallel, or fifth, postulate of Euclid

These are the standard four axioms that give our Euclidean conception of geometry. The fifth axiom, a topic of intense study for two thousand years, is the so-called parallel postulate (in Playfair's formulation):

**P5.** For each line  $\ell$  and each point  $P$  that does not lie on  $\ell$  there is a unique line  $\ell'$  through  $P$  such that  $\ell'$  is parallel to  $\ell$  (Figure 5.4).

The “parallel postulate” of Euclidean geometry specifies that if  $\ell$  is a line in the plane and  $P$  is a point not on that line then there is one and only one line  $\ell'$  passing through  $P$  that is parallel to  $\ell$ . Classically, vigorous attempts were made to prove the parallel postulate as a *theorem* from the first four basic axioms of geometry. However, in the early nineteenth century, Nikolai Ivanovich Lobachewski (1793-1856) and János Bolyai (1775-1856) constructed a geometry in which the first four of the axioms of Euclid are satisfied yet the parallel postulate *fails* (see Section 7.2). Our standard (Euclidean/Cartesian) geometry is one in which all the axioms of Euclid are satisfied and the parallel postulate *holds*. The conclusion is that the parallel postulate is *independent* of the other axioms of geometry. It cannot be proved as a theorem, nor can its negation be proved. What is true is that *either* the parallel postulate  $P$  *or* its negation  $\sim P$  can be adjoined to the other axioms to form a valid geometry. More will be said about these different geometries in Chapter 11.

Besides independence, the other big issue in setting up an axiomatic system is *consistency*. One could write down several plausible looking

axioms which seem logical and start doing mathematics based on those axioms. Then one could wake up one day two years from now only to prove that  $1 = 2$  or that  $5 < 5$ . This would be catastrophic.

How can we guarantee that an eventuality such as that described in the last paragraph can never happen? The answer comes by way of model theory. Think about how real life works. Two hundred or more years ago the best scientists of the day gave cogent arguments that there could never be a heavier-than-air machine that flies. Today there are airplanes made of metal, that weigh many tons, and that fly. No matter how good the two hundred year old (strictly philosophical) arguments are, and no matter how persuasive, the existence of metal airplanes lays the matter to rest.

Now let us get a bit more mathematical. Suppose I say to you that there is a number system containing the reals in which every algebraic equation has a root. When I say this, you should keep in mind that the polynomial  $x^2 + 1 = 0$  has no *real roots*. We could debate this matter, from a philosophical point of view, at length. But in Chapter 6 we shall *construct* a number system, called the complex numbers, in which this polynomial, indeed any polynomial, has a root.

The important word in the last paragraph is “construct”. There is no value in saying “Yes, there is this number system that I dreamed up and it contains a square root for  $-1$  and other mysterious artifacts.” We must construct the number system from mathematical tools at hand. This whole circle of ideas will be treated in greater detail in Chapter 6.

This idea of constructing a *model* is the key to verifying consistency. When you write down a collection of axioms you are describing a mathematical system or object that may or may not exist. But if you can provide an *independent construction* of the alleged object, one that satisfies the axioms, then you have explicitly exhibited an entity that fits the specified description. The axioms cannot lead to a contradiction because the model you have constructed shows that there are objects that possess the specified properties. Indeed, one of Kurt Gödel’s fundamental theorems guarantees that any axiomatic system for which there is a model will never lead to a contradiction. [Again, this is a slight over-simplification; for all mathematical notions of consistency are *relative notions*. You will learn more about this idea in a course on formal logic.]

Model theory is an advanced and subtle idea. After you take an advanced course in logic, you may wish to refer to [CHK] for more on this topic.

## 5.4 Set Theory and Arithmetic

We have already seen that the operation of set-theoretic product is analogous to multiplication in ordinary arithmetic. For the cardinality of  $S \times T$  is the product of the cardinalities of  $S$  and  $T$  when the latter two are finite.

The other arithmetic operations may be modeled by set-theoretic operations. In this section we treat a few of these.

**Definition 5.4.1** Let  $S$  and  $T$  be sets. Define  $T^S$  to be the set of all functions from  $S$  to  $T$ .

**EXAMPLE 5.4.2** Let  $S = \{a, b, c\}$  and  $T = \{1, 2\}$ . The members of  $T^S$  are

$$\begin{aligned} f_1 &= \{(a, 1), (b, 1), (c, 1)\} \\ f_2 &= \{(a, 1), (b, 1), (c, 2)\} \\ f_3 &= \{(a, 1), (b, 2), (c, 1)\} \\ f_4 &= \{(a, 1), (b, 2), (c, 2)\} \\ f_5 &= \{(a, 2), (b, 1), (c, 1)\} \\ f_6 &= \{(a, 2), (b, 1), (c, 2)\} \\ f_7 &= \{(a, 2), (b, 2), (c, 1)\} \\ f_8 &= \{(a, 2), (b, 2), (c, 2)\} \end{aligned}$$

Notice in the last example that there are  $8 = 2^3$  elements of  $T^S$ , which is precisely equal to  $(\text{card } T)^{\text{card } S}$ . This is an instance of a general phenomenon:

**Proposition 5.4.3** Let  $S$  and  $T$  each be sets with finite cardinality. Then

$$\text{card}(T^S) = (\text{card } T)^{\text{card } S}.$$

**Proof:** Let the cardinality of  $T$  be  $k$  and the cardinality of  $S$  be  $m$ . Write  $T = \{t_1, \dots, t_k\}$  and  $S = \{s_1, \dots, s_m\}$ . If  $f$  is a function from  $S$  to  $T$  then there are  $k$  possible values that  $f(s_1)$  may take. Likewise, there are  $k$  possible values that  $f(s_2)$  may take. Repeating this analysis a total of  $m$  times, we find that there are

$$\underbrace{k \cdot k \cdots k}_{m \text{ times}} = k^m$$

possible functions from  $S$  to  $T$ . □

Let us briefly treat the operation of set-theoretic product. If  $S$  and  $T$  are sets then we have learned that  $S \times T$  is the set of ordered pairs  $(s, t)$  such that  $s \in S$  and  $t \in T$ . Once we note that  $(S \times T) \times U$  can be identified with  $S \times (T \times U)$  in a natural way, then we may meaningfully consider a *finite* product  $S_1 \times S_2 \times \cdots \times S_k$ . This is defined to be the set of all ordered  $k$ -tuples  $(s_1, s_2, \dots, s_k)$  such that  $s_j \in S_j$  for  $j = 1, \dots, k$ . As a simple example, Euclidean space  $\mathbb{R}^3$  is nothing other than  $\mathbb{R} \times \mathbb{R} \times \mathbb{R}$ .

But now consider sets  $S_\alpha$  for  $\alpha$  in some possibly large (even infinite) index set  $A$ . We wish to define

$$\prod_{\alpha \in A} S_\alpha.$$

If  $A$  is an uncountable set then it is essentially impossible to speak of ordered  $k$ -tuples with the same cardinality as  $A$ . Yet it is frequently useful in mathematics to be able to treat this notion.

We motivate our new definition by recasting the product of two sets in a new language. Let  $S_1, S_2$  be sets. Let us define  $S_1 \times S_2$  to be the set of all functions  $f : \{1, 2\} \rightarrow S_1 \cup S_2$  such that  $f(1) \in S_1$  and  $f(2) \in S_2$ . Notice that each such function  $f$  can be thought of as the ordered pair  $(f(1), f(2))$ , with the first entry in  $S_1$  and the second entry in  $S_2$ . So the language of functions allows us to express ordered pairs in a new way. Likewise, if  $T_1, T_2, T_3$  are sets then we may define  $T_1 \times T_2 \times T_3$  to be the set of all functions  $f : \{1, 2, 3\} \rightarrow S_1 \cup S_2 \cup S_3$  such that  $f(j) \in S_j, j = 1, 2, 3$ . A moment's thought shows that this new definition is consistent with our notion of the product of three sets as discussed above. We may construct a similar definition for the product of any  $k$  sets,  $k$  a positive integer.

Now return to the consideration of a collection  $\{S_\alpha\}_{\alpha \in A}$  of (possibly uncountably many) sets, indexed over a set  $A$ . Then the *product* of these sets is defined to be the set of all functions  $f : A \rightarrow \bigcup_{\alpha \in A} S_\alpha$  such that  $f(\alpha) \in S_\alpha$ . We are no longer at liberty to compare this new definition with some more concrete set of ideas. For a large index set  $A$ , this must stand as our definition of product.

**EXAMPLE 5.4.4** For each  $\alpha \in A = \mathbb{R}$ , let  $S_\alpha = \mathbb{Z}$ . Then  $\prod_{\alpha \in A} S_\alpha$  is just the collection of all functions from  $\mathbb{R}$  into  $\mathbb{Z}$  or, in the language introduced at the beginning of this section,  $\mathbb{Z}^\mathbb{R}$ . Of course this set has cardinality strictly greater than the cardinality of the continuum.

## Exercises

1. Let  $S, T, U$  be finite sets. Prove that

$$\text{card}\left[[S^T]^U\right] = \text{card}[S^{T \times U}].$$

2. Let  $S, T, U$  be finite sets. Assume that  $T \cap U = \emptyset$ . Prove that

$$\text{card}\left[S^T \times S^U\right] = \text{card}[S^{T \cup U}].$$

3. What does our definition of the product of sets  $\{S_\alpha\}_{\alpha \in A}$  have to do with the Axiom of Choice? Discuss.
4. Give examples of sets  $S, T, U, V$  such that  $S \in T, T \in U, U \in V$ . Use the ideas from Section 5.1 for inspiration.
5. Explain why the axioms of set theory, as presented in Section 5.1, disallow the construction of the set in Russell's paradox.
6. Give an explicit well ordering of the rational numbers. Do not use the result of Section 5.2 about the total ordering of countable sets to answer this question. [**Hint:** Refer to Exercises 4.11, 4.12 for the notion of lexicographic ordering.]
7. Let  $S$  and  $T$  be well ordered sets. Specify a well ordering of the set  $S \times T$ .
8. A set can be a subset of itself, but it cannot be an element of itself. Explain the difference, and why this situation is logically acceptable.
9. Prove that there is no infinite set that has cardinality smaller than  $\mathbb{N}$ . Do *not* use Proposition 4.5.24.
10. Suppose that we were to add an axiom to the set theory described in Section 5.1 that said "If  $S$  and  $T$  are sets then so is  $S \cap T$ ." This would be redundant (that is, it would not be independent of the other axioms). Explain why.
11. Suppose that we were to add an axiom to the set theory described in Section 5.1 that said "If  $S$  and  $T$  are sets then so is  $S \setminus T$ ." This would be redundant (that is, it would not be independent of the other axioms). Explain why.



12. Suppose that we were to add an axiom to the set theory described in Section 5.1 that said “If  $S$  and  $T$  are sets then so is  $S \times T$ .” This would be redundant (that is, it would not be independent of the other axioms). Explain why.
13. In some developments of set theory there is an Axiom of Pairing which is formulated as follows: let  $x$  and  $y$  be objects (either sets or set elements); then

$$\exists A \forall z, z \in A \Leftrightarrow (z = x \vee z = y).$$

Prove that the Axiom of Pairing is a corollary of the Power Set Axiom and the Axiom Schema of Replacement.

14. In some developments of set theory there is an Axiom Schema of Separation which is formulated as follows: Let  $P(x)$  be a property of  $x$ . Let  $z$  be a set. Then

$$\exists y \forall x, x \in y \Leftrightarrow (x \in z \wedge P(x)).$$

This axiom is important, for it specifies that a new set can only be defined as a subset of a known set. Prove that the Axiom Schema of Separation is a corollary of the Axiom Schema of Replacement.

15. In some developments of set theory there is a Union Axiom which is formulated as follows: Let  $A$  and  $B$  be sets; then

$$\exists C \forall x, x \in C \Leftrightarrow (x \in A \vee x \in B).$$

Prove that the Union Axiom is a corollary of the Axiom of Extensionality, the Axiom of Pairing (Exercise 5.13), and the Sum Axiom.

16. If  $A$  is a set and  $A \subset A \times A$  then prove that  $A = \emptyset$ .
17. The mathematician/philosopher Bertrand Russell liked to say that if you need to choose one sock from each of infinitely pairs of socks then you will need to use the Axiom of Choice. But for shoes you do not. Explain what Russell meant by these statements.
18. Prove that if  $A \times B = \emptyset$  then either  $A = \emptyset$  or  $B = \emptyset$ .
19. Let  $S$  and  $T$  be sets. Prove that not both  $S \in T$  and  $T \in S$ .
20. If  $S \times T = T \times S$  then what does that tell you about the sets  $S$  and  $T$ ?

21. If  $A, B, C$  are sets and  $A \subset B$  then prove that  $A \times C \subset B \times C$ .
22. If  $A = \mathcal{P}(A)$  then what can you conclude about  $A$ ?
23. Let  $X$  be a finite set. Explain why  $2^X$  is an appropriate, and commonly used, notation for the power set of  $X$ .
24. A standard proof of the method of mathematical induction begins in this way. Suppose that  $P(j)$  is a statement, that  $P(1)$  is true, and that  $P(j) \Rightarrow P(j+1)$  for each  $j$ . Seeking a contradiction, assume now that it is *not the case* that  $P(n)$  is true for every  $n$ . Let  $S$  be the set of all positive integers  $k$  such that  $P(k)$  is false. Since  $\mathbb{N}$  is well ordered, the set  $S$  has a least element. Complete the proof.
25. Explain why the methodology of Exercise 5.24 will not work to prove induction on the rationals or induction on the reals.
26. Give three distinct examples of partial orderings that are not total orderings.
27. Give three distinct examples of total orderings that are not well orderings.
28. Identify the type of each of the following orderings  $\triangle$ :
  - a)  $S$  and  $T$  are sets;  $S \triangle T$  if  $S \supset T$ .
  - b)  $m$  and  $n$  are integers;  $m \triangle n$  if  $m + n > 5$ .
  - c)  $x$  and  $y$  are real numbers;  $x \triangle y$  if  $x \cdot y > 0$ .
  - d)  $S$  and  $T$  are sets;  $S \triangle T$  if  $S \in T$ .
  - e)  $z$  and  $w$  are real numbers;  $z \triangle w$  if  $z - w$  is a positive real number.
29. Let  $S$  be the collection of all sets that can be described in fewer than 50 words. Is  $S$  an element of itself? Why or why not? What does this example have to do with Russell's paradox? Do the axioms of set theory forbid this set?



## Chapter 6

# Number Systems

### 6.1 The Natural Number System

Giuseppe Peano's axioms for the natural numbers are as follows. In this discussion, we will follow tradition and use the notation  $'$  to denote the “successor” of a natural number. For instance, the successor of 2 is  $2'$ . Intuitively, the successor of  $n$  is the number  $n + 1$ . However addition is something that comes later; so we formulate the basic properties of the natural numbers in terms of the successor function.

#### PEANO'S AXIOMS FOR THE NATURAL NUMBERS

**P1**  $1 \in \mathbb{N}$ .

**P2** If  $n \in \mathbb{N}$  then  $n' \in \mathbb{N}$ .

**P3** There is no natural number  $n$  such that  $n' = 1$ .

**P4** If  $m$  and  $n$  are natural numbers and if  $m' = n'$  then  $m = n$ .

**P5** Let  $P$  be a property. If

(i)  $P(1)$  is true;

(ii)  $P(j) \Rightarrow P(j')$  for every  $j \in \mathbb{N}$

then  $P(n)$  is true for every  $n \in \mathbb{N}$ .

As Suppes says in [SUP, pp. 121 ff.], these axioms for the natural numbers are almost universally accepted (although E. Nelson [NEL], among others, has found it useful to explore how to develop arithmetic without Axiom **P5**). They have evolved into their present form so that

the natural numbers will satisfy those properties that are generally recognized as desirable. Let us briefly mention what each of the axioms signifies:

**P1** asserts that  $\mathbb{N}$  contains a distinguished element that we denote by 1.

**P2** asserts that each element of  $\mathbb{N}$  has a successor.

**P3** asserts that 1 is not the successor of any natural number; in other words, 1 is in a sense the “first” element of  $\mathbb{N}$ .

**P4** asserts that if two natural numbers have the same successor then they are in fact the same natural number.

**P5** asserts that the method of induction is valid.

Some obvious, and heuristically appealing, properties of the natural numbers can be derived rather directly from Peano’s axioms. Here is an example:

**Proposition 6.1.1** *Let  $n$  be a natural number other than 1. Then  $n = m'$  for some natural number  $m$ .*

**Remark 6.1.2** This proposition makes the intuitively evident assertion that every natural number, except 1, is a successor. Another way of saying this is that every natural number except 1 has a predecessor. This claim is clearly not an explicit part of any of the five axioms. In fact the only axiom that has a hope of implying the proposition is the inductive axiom, as we shall now see.

**Proof:** Let  $P(n)$  be the statement “either  $n = 1$  or  $n = m'$  for some natural number  $m$ .”

Clearly  $P(n)$  is true when  $n = 1$ .

Now suppose that the statement  $P(j)$  has been established for some natural number  $j$ . We wish to establish it for  $j'$ . But  $j'$  is, by definition, a successor. So the statement is true.

This completes our induction. □

This proof is misleading in its simplicity. The proof consists of little more than *interpreting* axiom **P5**. Some other desirable properties of the natural numbers are much more difficult to achieve directly from the axioms. As an instance, to prove that there is no natural number lying

between  $k$  and  $k'$  is complicated. Indeed, the entire concept of ordering is extremely tricky. And the single most important property of the natural numbers (one that is essentially equivalent to the induction axiom, as we shall later see) is that the natural numbers are well ordered in a canonical fashion. So we must find an efficient method for establishing the properties of the natural numbers that are connected with order.

It is generally agreed (see [SUP, p. 121 ff.]) that the best way to develop further properties of the natural numbers is to treat a specific model. Even that approach is non-trivial; so we shall only briefly sketch the construction of a model and further sketch its order properties so that we may discuss well ordering. The approach that we take is by way of the so-called *finite ordinal arithmetic*.

Let us define a model for the natural numbers as follows:

$$\begin{aligned} 1 &= \{\emptyset\} \\ 2 &= 1 \cup \{1\} = \{\emptyset, \{\emptyset\}\} \\ 3 &= 2 \cup \{2\} = \left\{ \emptyset, \{\emptyset\}, \{\emptyset, \{\emptyset\}\} \right\} \end{aligned}$$

and, in general,

$$k' = k \cup \{k\}.$$

It is straightforward to verify Peano's axioms for this model of the natural numbers. Let us first notice that, in this model, the successor  $n'$  of a natural number  $n$  is given by  $n' = n \cup \{n\}$ . Now let us sketch the verification of the axioms.

**P1** is clear by construction, and so is **P2**.

**P3** is an amusing exercise in logic: If  $m' = 1$  then there is a set  $A$  such that  $A \cup \{A\} = 1$  or  $A \cup \{A\} = \{\emptyset\}$ . In particular,  $x \in A \cup \{A\}$  implies  $x \in \{\emptyset\}$ . Since  $A \in A \cup \{A\}$ , it follows that  $A = \emptyset$ . But  $\emptyset$  is not a natural number. So 1 is not the successor of a natural number.

For **P4**, it is convenient to invoke the concept of ordering in our model of the natural numbers. Say that  $m < n$  if  $m \in n$ . Clearly, if  $m, n \in \mathbb{N}$  and  $m \neq n$  then either  $m \in n$  or  $n \in m$  but not both. Thus we have the usual trichotomy of a strict, simple order. Now suppose that  $m, n$  are natural numbers and that  $m' = n'$ . If  $m < n$  then  $m \in n$  so  $m' \in n'$  and  $m' < n'$ . That is false. Likewise we cannot have  $n < m$ . Thus it must be that  $m = n$ .

We shall discuss **P5** a bit later.

Next we turn to well ordering. We assert that our model of the natural numbers, with the ordering defined in our discussion of **P4**, has the property that if  $\emptyset \neq S \subset \mathbb{N}$  then there is an element  $s \in S$  such that  $s < t$  for every  $s \neq t \in S$ . It is clear from the trichotomy that the least element  $s$ , if it exists, is unique. We proceed in several steps:

Fix a natural number  $m > 1$  and restrict attention to  $\mathcal{Q}(m)$ , which is the set of natural numbers that are less than  $m$ .

**Proposition 6.1.3** *The set  $\mathcal{Q}(m)$  has finitely many elements.*

**Proof:** A natural number  $k$  is less than  $m$  if and only if  $k \in m$ . But, by construction,  $m$  has only finitely many elements.  $\square$

**Remark 6.1.4** As an exercise, you may wish to attempt to prove this last proposition directly from the Peano axioms.

**Proposition 6.1.5** *For each  $m$ , the set  $\mathcal{Q}(m)$  is well ordered.*

**Proof:** The proof is by induction on  $m$ .

When  $m = 1$  there is nothing to prove.

Assume that the assertion has been proved for  $m = j$ . Now let  $U$  be a subset of  $\mathcal{Q}(j')$ . There are now three possibilities:

(1) If in fact  $U \subset \mathcal{Q}(j)$  then  $U$  has a least element by the inductive hypothesis.

(2) If  $U = \{j\}$  then  $U$  has but one element and that element, namely  $j$ , is the minimum that we seek.

(3) The last possibility is that  $U$  contains  $j$  and some other natural numbers as well. But then  $U \setminus \{j\} \subset \mathcal{Q}(j)$ . Hence  $U \setminus \{j\}$  has a least element  $s$  by the inductive hypothesis. Since  $s$  is automatically less than  $j$ , it follows that  $s$  is a least element for the entire set  $U$ .  $\square$

Now we have all our tools in place and we can prove the full result:

**Theorem 6.1.6** *The natural numbers  $\mathbb{N}$  are well ordered.*

**Proof:** Let  $\emptyset \neq S \subset \mathbb{N}$ . Select an element  $m \in S$ . There are now two possibilities:

(1) If  $\mathcal{Q}(m) \cap S = \emptyset$  then  $m$  is the least element of  $S$  that we seek.

(2) If  $T = \mathcal{Q}(m) \cap S \neq \emptyset$  then notice that, if  $x \in T$  and  $y \in S \setminus T$ , then  $x < y$ . So it suffices for us to find a least element of  $T$ . But such

an element exists by the preceding proposition.

The proof is complete.  $\square$

We next observe that, in a certain sense, the well ordering property implies the induction property (Axiom **P5**). By this we mean the following: Do not consider any model of the natural numbers, but just consider any number system  $X$  satisfying **P1** - **P4**. Assume that every element of  $X$  except 1 has a predecessor, and in addition assume that this number system is well ordered.

Now let  $P$  be a property. Assume that  $P(1)$  is true and assume the syllogism  $P(j) \Rightarrow P(j')$ . We claim that  $P(n)$  is true for every  $n$ . Suppose not. Then the set

$$S = \{m \in X : P(m) \text{ is false}\}$$

is non-empty. Let  $q$  be the least element of  $S$ ; this number is guaranteed to exist by the well ordering property. The number  $q$  cannot be 1, for we assumed that  $P(1)$  is true. But if  $q > 1$  then  $q$  has a predecessor  $r$ . Since  $q$  is the least element of  $S$  then it cannot be that  $r \in S$ . Thus  $P(r)$  must be true. But then, by our hypothesis,  $P(r')$  must be true. However  $r' = q$ . So  $P(q)$  is true. That is a contradiction.

The only possible conclusion is that  $S$  is empty. So  $P(n)$  is true for every  $n$ .

These remarks about well ordering implying **P5** are not satisfactory from our point of view, because *we used the inductive property* to establish that every natural number other than 1 has a predecessor. But it is important for you to understand that any development of the natural numbers will result in induction and well ordering being closely linked.

If you review your calculus book or other elementary texts, you will find that both induction and well ordering are occasionally used. But in every instance the author will say "These properties of the natural numbers are intuitively clear; trust me." Now you can begin to understand why an elementary textbook author must make that choice. The truth about these topics is inexorably linked to the very foundations of mathematics, and is therefore both subtle and complicated.

The remaining big idea connected with the natural numbers is addition. It can be proven that a satisfactory theory of addition *cannot* be developed from **P1** - **P5** (see [SUP, p. 136] for details). Instead, it is customary to adjoin two new axioms to our theory:

**P6** If  $x$  is a natural number then  $x + 1 = x'$ ;



**P7** For any natural numbers  $x, y$  we have

$$x + y' = (x + y)'.$$

To illustrate these ideas, let us close the section by proving that  $2 + 2 = 4$ . [Judge for yourself whether the proof is as obvious as  $2+2 = 4!$ ]. In this argument we use the definitions  $2 = 1'$ ,  $3 = 2'$ ,  $4 = 3'$ .

$$\begin{aligned} 2 + 2 &= 2 + 1' && \text{by definition of } 2 \\ &= (2 + 1)' && \text{by P7} \\ &= (2')' && \text{by P6} \\ &= 3' && \text{by definition of } 3 \\ &= 4 && \text{by definition of } 4 \end{aligned}$$

In fact it is even trickier to get multiplication to work in the natural number system. Almost the only viable method is to add even more axioms that control this binary operation. We can say no more about the matter here, but refer to [SUP].

It is not difficult to see that, with enough patience (or with induction), one could establish all the basic laws of arithmetic. Of course this would not be a fruitful use of our time. The celebrated work [WHB] treats this matter in complete detail.

In the succeeding sections of the present book, we shall take the basic laws of arithmetic on the natural numbers as given. We understand that our treatment of the natural numbers is incomplete. We have touched on some topics, and indicated some constructions. But, when it comes right down to it, we are taking the natural numbers on faith. All of our future number systems (the integers, the rational numbers, the reals, the complexes, the quaternions) will be constructed rigorously. The somewhat bewildering situation before us is that the more complicated numbers systems are easier to construct.

## 6.2 The Integers

Now we will apply the notion of an equivalence class to *construct* the integers (positive and negative and zero). There is an important point of knowledge to be noted here. In view of Section 6.1, we may take the natural numbers as given. The natural numbers are universally accepted, and we have indicated how they may be constructed in a formal manner. However the number zero and the negative numbers are a different

matter. It was not until the fifteenth century that the concepts of zero and negative numbers started to take hold—for they do not correspond to explicit collections of objects (five fingers or ten shoes) but rather to *concepts* (zero books is the lack of books; minus 4 pens means that we owe someone four pens). After some practice we get used to negative numbers, but explaining in words what they mean is always a bit clumsy.

In fact it is sobering to realize that the Italian mathematicians of the fifteenth and sixteenth centuries referred to negative numbers—in their *formal writings*—as “fictitious” or “absurd”. Mathematics is, in part, a subject that we must get used to. It took several hundred years for mankind to get used to negative numbers.

It is much more satisfying, from the point of view of logic, to *construct* the integers from what we already have, that is, from the natural numbers. We proceed as follows. Let  $A = \mathbb{N} \times \mathbb{N}$ , the set of ordered pairs of natural numbers. We define a relation  $\mathcal{R}$  on  $A$  as follows:

$$(a, b) \text{ is related to } (a^*, b^*) \text{ if } a + b^* = a^* + b$$

**Theorem 6.2.1** *The relation  $\mathcal{R}$  is an equivalence relation.*

**Proof:** That  $(a, b)$  is related to  $(a, b)$  follows from the trivial identity  $a + b = a + b$ . Hence  $\mathcal{R}$  is reflexive. Second, if  $(a, b)$  is related to  $(a^*, b^*)$  then  $a + b^* = a^* + b$  hence  $a^* + b = a + b^*$  (just reverse the equality) hence  $(a^*, b^*)$  is related to  $(a, b)$ . So  $\mathcal{R}$  is symmetric.

Finally, if  $(a, b)$  is related to  $(a^*, b^*)$  and  $(a^*, b^*)$  is related to  $(a^{**}, b^{**})$  then we have

$$a + b^* = a^* + b \quad \text{and} \quad a^* + b^{**} = a^{**} + b^*.$$

Adding these equations gives

$$(a + b^*) + (a^* + b^{**}) = (a^* + b) + (a^{**} + b^*).$$

Cancelling  $a^*$  and  $b^*$  from each side finally yields

$$a + b^{**} = a^{**} + b.$$

Thus  $(a, b)$  is related to  $(a^{**}, b^{**})$ . Therefore  $\mathcal{R}$  is transitive. We conclude that  $\mathcal{R}$  is an equivalence relation.  $\square$

**Remark 6.2.2** We cheated a bit in the proof of Theorem 6.2.1. Since we do not yet have negative numbers, we therefore have not justified the process of “cancelling” that we used. The most rudimentary form of cancellation is Axiom **P4** of the natural numbers. Suggest a way to use induction, together with Axiom **P4**, to prove that if  $a, b, c$  are natural numbers and if  $a + b = c + b$  then  $a = c$ .

Now our job is to understand the equivalence classes which are induced by  $\mathcal{R}$ . Let  $(a, b) \in A = \mathbb{N} \times \mathbb{N}$  and let  $[(a, b)]$  be the corresponding equivalence class. If  $b > a$  then we will denote this equivalence class by the integer  $b - a$ . For instance, the equivalence class  $[(2, 7)]$  will be denoted by 5. Notice that if  $(a^*, b^*) \in [(a, b)]$  then  $a + b^* = a^* + b$  hence  $b^* - a^* = b - a$  as long as  $b > a$ . Therefore the numeral that we choose to represent our equivalence class is *independent of which element of the equivalence class is used to compute it*.

If  $(a, b) \in A$  and  $b = a$  then we let the symbol 0 denote the equivalence class  $[(a, b)]$ . Notice that if  $(a^*, b^*)$  is any other element of this particular  $[(a, b)]$  then it must be that  $a + b^* = a^* + b$  hence  $b^* = a^*$ ; therefore this definition is unambiguous.

If  $(a, b) \in A$  and  $a > b$  then we will denote the equivalence class  $[(a, b)]$  by the symbol  $-(a - b)$ . For instance, we will denote the equivalence class  $[(7, 5)]$  by the symbol  $-2$ . Once again, if  $(a^*, b^*)$  is related to  $(a, b)$  then the equation  $a + b^* = a^* + b$  guarantees that our choice of symbol to represent  $[(a, b)]$  is unambiguous.

Thus we have given our equivalence classes names, and these names *look just like* the names that we give to integers: there are positive integers, and negative ones, and zero. But we want to see that these objects *behave* like integers. (As you read on, use the informal mnemonic that the equivalence class  $[(a, b)]$  stands for the integer  $b - a$ .)

First, do these new objects that we have constructed *add* correctly? Well, let  $A = [(a, b)]$  and  $C = [(c, d)]$  be two equivalence classes. Define their sum to be  $A + C = [(a + c, b + d)]$ . We must check that this is unambiguous. If  $(\tilde{a}, \tilde{b})$  is related to  $(a, b)$  and  $(\tilde{c}, \tilde{d})$  is related to  $(c, d)$  then of course we know that

$$a + \tilde{b} = \tilde{a} + b$$

and

$$c + \tilde{d} = \tilde{c} + d.$$

Adding these two equations gives

$$(a + c) + (\tilde{b} + \tilde{d}) = (\tilde{a} + \tilde{c}) + (b + d)$$

hence  $(a + c, b + d)$  is related to  $(\tilde{a} + \tilde{c}, \tilde{b} + \tilde{d})$ . Thus adding two of our equivalence classes gives another equivalence class, as it should. We say that addition of integers is *well defined*.

This point is so significant that it bears repeating. Each integer is an equivalence class—that is, a *set*. If we are going to add two integers  $m$  and  $n$  by choosing an element from the set  $m$  and another element from the set  $n$ , then the operation that we define had better be independent of the choice of elements. This is another way of saying that we want the sum of two equivalence classes to be another equivalence class. We call this the concept of “well definedness”.

**EXAMPLE 6.2.3** To add 5 and 3 we first note that 5 is the equivalence class  $[(2, 7)]$  and 3 is the equivalence class  $[(2, 5)]$ . We add them componentwise and find that the sum is  $[(2 + 2, 7 + 5)] = [(4, 12)]$ . Which equivalence class is this answer? Looking back at our prescription for giving names to the equivalence classes, we see that this is the equivalence class that we called  $12 - 4$  or 8. So we have rediscovered the fact that  $5 + 3 = 8$ .

Now let us add 4 and  $-9$ . The first of these is the equivalence class  $[(3, 7)]$  and the second is the equivalence class  $[(13, 4)]$ . The sum is therefore  $[(16, 11)]$ , and this is the equivalence class that we call  $-(16 - 11)$  or  $-5$ . That is the answer that we would expect when we add 4 to  $-9$ .

Next, we add  $-12$  and  $-5$ . Previous experience causes us to expect the answer to be  $-17$ . Now  $-12$  is the equivalence class  $[(19, 7)]$  and  $-5$  is the equivalence class  $[(7, 2)]$ . The sum is  $[(26, 9)]$ , which is the equivalence class that we call  $-17$ .

Finally, we can see in practice that our method of addition is unambiguous. Let us redo the second example using  $[(6, 10)]$  as the equivalence class denoted by 4 and  $[(15, 6)]$  as the equivalence class denoted by  $-9$ . Then the sum is  $[(21, 16)]$ , and this is still the equivalence class  $-5$ , as it should be.

**Remark 6.2.4** What is the point of this section? Everyone knows about negative numbers, so why go through this abstract construction? The reason is that, until one sees this construction, negative numbers are just

imaginary objects—placeholders if you will—which are a useful notation but which do not exist. Now they do exist. They are a collection of equivalence classes of pairs of natural numbers. This collection is equipped with certain arithmetic operations, such as addition, subtraction, and multiplication. We now discuss these last two.

If  $A = [(a, b)]$  and  $C = [(c, d)]$  are integers, then we define their *difference* to be the equivalence class  $[(a + d, b + c)]$ ; we denote this difference by  $A - C$ . [Note that we may not use subtraction of natural numbers in our definition of subtraction of integers; subtraction of natural numbers is not, in general, defined.] The unambiguity (or well definedness) of this definition is treated in the exercises.

**EXAMPLE 6.2.5** We calculate  $8 - 14$ . Now  $8 = [(1, 9)]$  and  $14 = [(3, 17)]$ . Therefore

$$8 - 14 = [(1 + 17, 9 + 3)] = [(18, 12)] = -6,$$

as expected.

As a second example, we compute  $(-4) - (-8)$ . Now

$$-4 - (-8) = [(6, 2)] - [(13, 5)] = [(6 + 5, 2 + 13)] = [(11, 15)] = 4.$$

**Remark 6.2.6** When we first learn that  $(-4) - (-8) = (-4) + 8 = 4$ , the explanation is a bit mysterious: why is “minus a minus equal to a plus”? Now there is no longer any mystery: this property follows *from our construction* of the number system  $\mathbb{Z}$ .

**Remark 6.2.7** It is interesting to sort out the last example from the justification for the arithmetic of negative numbers that we learn in high school. Here is an example of that reasoning.

It is postulated that negative numbers exist (they certainly are not constructed). Then it is noted that

$$18 + (8 - 14) = (18 - 14) + 8 = 4 + 8 = 12 = 18 - 6 = 18 + (-6).$$

Identifying the far left and far right sides of the equation, we cancel 18 from each side and conclude that  $8 - 14 = -6$ .

This reasoning is perfectly correct. But it presupposes the existence of a number system that (i) contains negative integers and (ii) obeys all the familiar laws of arithmetic.

The advantage of the presentation in this section of the present book is that we actually *construct* such a number system. We do not presuppose it. The additive properties of negative numbers follow automatically from our construction. They are not derived by algebraic tricks from some numbers that we do not actually know exist.

Finally, we turn to multiplication. If  $A = [(a, b)]$  and  $C = [(c, d)]$  are integers then we define their product by the formula

$$A \cdot C = [(a \cdot d + b \cdot c, a \cdot c + b \cdot d)].$$

This definition may be a surprise. Why did we not define  $A \cdot C$  to be  $[(a \cdot c, b \cdot d)]$ ? There are several reasons: first of all, the latter definition would give the wrong answer; moreover, it is not unambiguous (different representatives of  $A$  and  $C$  would give a different answer). If you recall that we think of  $[(a, b)]$  as representing  $b - a$  and  $[(c, d)]$  as representing  $d - c$  then the product should be the equivalence class that represents  $(b - a) \cdot (d - c)$ . That is the motivation behind our definition.

The unambiguity (or well definedness) of the given definition of multiplication of integers is treated in the exercises. We proceed now to an example.

**EXAMPLE 6.2.8** We compute the product of  $-3$  and  $-6$ . Now

$$(-3) \cdot (-6) = [(5, 2)] \cdot [(9, 3)] = [(5 \cdot 3 + 2 \cdot 9, 5 \cdot 9 + 2 \cdot 3)] = [(33, 51)] = 18,$$

which is the expected answer.

As a second example, we multiply  $-5$  and  $12$ . We have

$$-5 \cdot 12 = [(7, 2)] \cdot [(1, 13)] = [(7 \cdot 13 + 2 \cdot 1, 7 \cdot 1 + 2 \cdot 13)] = [(93, 33)] = -60.$$

Finally, we show that 0 times any integer  $A$  equals 0. Let  $A = [(a, b)]$ . Then

$$0 \cdot A = [(1, 1)] \cdot [(a, b)] = [(1 \cdot b + 1 \cdot a, 1 \cdot a + 1 \cdot b)] = [(a + b, a + b)] = 0.$$

**Remark 6.2.9** Notice that one of the pleasant byproducts of our construction of the integers is that we no longer have to give artificial explanations for why the product of two negative numbers is a positive number or why the product of a negative number and a positive number is negative. These properties instead follow *automatically* from our construction.

**Remark 6.2.10** It is interesting to sort out the last example from the justification for the arithmetic of negative numbers that we learn in high school. Here is an example of that reasoning.

It is postulated that negative numbers exist (they certainly are not constructed). Then it is noted that

$$3 \cdot 8 = (6 - 3) \cdot 8 = 6 \cdot 8 - 3 \cdot 8$$

hence

$$24 = 48 - 3 \cdot 8$$

or, using reasoning as in our last remark but one,

$$-24 = -3 \cdot 8.$$

Similarly, one can show that

$$-48 = -6 \cdot 8.$$

Taking these two facts for granted, we then compute that

$$(8 - 3) \cdot (8 - 6) = 8 \cdot 8 + 8 \cdot (-6) + (-3) \cdot 8 + (-3) \cdot (-6).$$

As a result,

$$10 = 64 - 48 - 24 + (-3) \cdot (-6)$$

or

$$10 + 72 - 64 = (-3) \cdot (-6),$$

hence

$$18 = (-3) \cdot (-6).$$

Again, this reasoning is perfectly correct. But it presupposes the existence of a number system that (i) contains negative integers and (ii) obeys all the familiar laws of arithmetic.

The advantage of the presentation in this section of the present book is that we actually *construct* such a number system. We do not presuppose it. The multiplicative properties of negative numbers follow automatically from our construction. They are not derived by algebraic tricks from some numbers that we do not actually know exist.

Notice that the integers  $\mathbb{Z}$  as we have constructed them contain the element  $0 \equiv [(1, 1)]$ . This element is the *additive identity* in the sense that  $x + 0 = 0 + x = x$  for any integer  $x$ . Also, if  $y = [(a, b)]$  is any integer, then it has an *additive inverse*  $-y = [(b, a)]$ . This means

that  $y + (-y) = 0$ . As a result of these two facts, the integers  $\mathbb{Z}$  form a *group*. We shall say more about groups in Section 11.1.

Of course we will not discuss division for integers; in general division of one integer by another makes no sense *in the universe of the integers*. More will be said about this fact in the exercises.

In the rest of this book we will follow the standard mathematical custom of denoting the set of all integers by the symbol  $\mathbb{Z}$ . We will write the integers not as equivalence classes, but in the usual way as the sequence of digits  $\cdots -3, -2, -1, 0, 1, 2, 3, \dots$ . The equivalence classes are a device that we used to *construct* the integers. Now that we have them, we may as well write them in the simple, familiar fashion and manipulate them as usual.

In an exhaustive treatment of the construction of  $\mathbb{Z}$ , we would prove that addition and multiplication are commutative and associative, prove the distributive law, and so forth. But the purpose of this section is to demonstrate modes of logical thought rather than to be exhaustive. We shall say more about some of the elementary properties of the integers in the exercises.

## 6.3 The Rational Numbers

In this section we use the integers, together with a construction using equivalence classes, to build the rational numbers. Let  $A$  be the set  $\mathbb{Z} \times (\mathbb{Z} \setminus \{0\})$ . In other words,  $A$  is the set of ordered pairs  $(a, b)$  of integers subject to the condition that  $b \neq 0$ . [Think of this ordered pair as ultimately “representing” the fraction  $a/b$ .] We definitely want it to be the case that certain ordered pairs represent the same number. For instance,

$$\frac{1}{2} \text{ should be the same number as } \frac{3}{6}.$$

This motivates our equivalence relation. Declare  $(a, b)$  to be related to  $(a^*, b^*)$  if  $a \cdot b^* = a^* \cdot b$ . [Here we are thinking that the fraction  $a/b$  should equal the fraction  $a^*/b^*$  precisely when  $a \cdot b^* = a^* \cdot b$ .]

Is this an equivalence relation? Obviously the pair  $(a, b)$  is related to itself, since  $a \cdot b = a \cdot b$ . Also the relation is symmetric: if  $(a, b)$  and  $(a^*, b^*)$  are pairs and  $a \cdot b^* = a^* \cdot b$  then  $a^* \cdot b = a \cdot b^*$ . Finally, if  $(a, b)$  is related to  $(a^*, b^*)$  and  $(a^*, b^*)$  is related to  $(a^{**}, b^{**})$  then we have both

$$a \cdot b^* = a^* \cdot b \text{ and } a^* \cdot b^{**} = a^{**} \cdot b^*. \quad (\star)$$



Multiplying the left sides of these two equations together and the right sides together gives

$$(a \cdot b^*) \cdot (a^* \cdot b^{**}) = (a^* \cdot b) \cdot (a^{**} \cdot b^*).$$

If  $a^* = 0$  then it follows immediately from  $(\star)$  that both  $a$  and  $a^{**}$  must be zero. So the three pairs  $(a, b)$ ,  $(a^*, b^*)$ , and  $(a^{**}, b^{**})$  are equivalent and there is nothing to prove. So we may assume that  $a^* \neq 0$ . We know *a priori* that  $b^* \neq 0$ ; therefore we may cancel common terms in the last equation to obtain

$$a \cdot b^{**} = b \cdot a^{**}.$$

Thus  $(a, b)$  is related to  $(a^{**}, b^{**})$ , and our relation is transitive. [Exercise: explain why it is correct to “cancel common terms” in the last step.]

The resulting collection of equivalence classes will be called the set of *rational numbers*, and we shall denote this set with the symbol  $\mathbb{Q}$ .

**EXAMPLE 6.3.1** The equivalence class  $[(4, 12)]$  contains all of the pairs  $(4, 12)$ ,  $(1, 3)$ ,  $(-2, -6)$ . (Of course it contains infinitely many other pairs as well.) This equivalence class represents the fraction  $4/12$  which we sometimes also write as  $1/3$  or  $(-2)/(-6)$ .

If  $[(a, b)]$  and  $[(c, d)]$  are rational numbers then we define their *product* to be the rational number

$$[(a \cdot c, b \cdot d)].$$

This is well defined (unambiguous), for the following reason. Suppose that  $(a, b)$  is related to  $(\tilde{a}, \tilde{b})$  and  $(c, d)$  is related to  $(\tilde{c}, \tilde{d})$ . We would like to know that  $[(a, b)] \cdot [(c, d)] = [(a \cdot c, b \cdot d)]$  is the same equivalence class as  $[(\tilde{a}, \tilde{b})] \cdot [(\tilde{c}, \tilde{d})] = [(\tilde{a} \cdot \tilde{c}, \tilde{b} \cdot \tilde{d})]$ . In other words we need to know that

$$(a \cdot c) \cdot (\tilde{b} \cdot \tilde{d}) = (\tilde{a} \cdot \tilde{c}) \cdot (b \cdot d). \quad (*)$$

But our hypothesis is that

$$a \cdot \tilde{b} = \tilde{a} \cdot b \quad \text{and} \quad c \cdot \tilde{d} = \tilde{c} \cdot d.$$

Multiplying together the left sides and the right sides we obtain

$$(a \cdot \tilde{b}) \cdot (c \cdot \tilde{d}) = (\tilde{a} \cdot b) \cdot (\tilde{c} \cdot d).$$

Rearranging, we have

$$(a \cdot c) \cdot (\tilde{b} \cdot \tilde{d}) = (\tilde{a} \cdot \tilde{c}) \cdot (b \cdot d).$$

But this is just  $(*)$ . So multiplication is unambiguous.

**EXAMPLE 6.3.2** The product of the two rational numbers  $[(3, 8)]$  and  $[(-2, 5)]$  is

$$[(3 \cdot (-2), 8 \cdot 5)] = [(-6, 40)] = [(-3, 20)].$$

This is what we expect: the product of  $3/8$  and  $-2/5$  is  $-3/20$ .

If  $q = [(a, b)]$  and  $r = [(c, d)]$  are rational numbers and if  $r$  is not zero (that is,  $[(c, d)]$  is not the equivalence class zero—in other words,  $c \neq 0$ ) then we define the quotient  $q/r$  to be the equivalence class

$$[(ad, bc)].$$

We leave it to you to check that this operation is well defined.

**EXAMPLE 6.3.3** The quotient of the rational number  $[(4, 7)]$  by the rational number  $[(3, -2)]$  is, by definition, the rational number

$$[(4 \cdot (-2), 7 \cdot 3)] = [(-8, 21)].$$

This is what we expect: the quotient of  $4/7$  by  $-3/2$  is  $-8/21$ .

How should we add two rational numbers? We could try declaring  $[(a, b)] + [(c, d)]$  to be  $[(a + c, b + d)]$ , but this will not work (think about the way that we usually add fractions). Instead we define

$$[(a, b)] + [(c, d)] = [(a \cdot d + b \cdot c, b \cdot d)].$$

That this definition is well defined (unambiguous) is left for the exercises. We turn instead to an example.

**EXAMPLE 6.3.4** The sum of the rational numbers  $[(3, -14)]$  and  $[(9, 4)]$  is given by

$$[(3 \cdot 4 + (-14) \cdot 9, (-14) \cdot 4)] = [(-114, -56)] = [(57, 28)].$$

This coincides with the usual way that we add fractions :

$$-\frac{3}{14} + \frac{9}{4} = \frac{57}{28}.$$

Notice that the equivalence class  $[(0, 1)]$  is the rational number that we usually denote by 0. It is the additive identity, for if  $[(a, b)]$  is another rational number then

$$[(0, 1)] + [(a, b)] = [(0 \cdot b + 1 \cdot a, 1 \cdot b)] = [(a, b)].$$

A similar argument shows that  $[(0, 1)]$  times any rational number gives  $[(0, 1)]$  or 0. By the same token, the rational number  $[(1, 1)]$  is the multiplicative identity. We leave the details for you.

Of course the concept of subtraction is really just a special case of addition (that is  $a - b$  is the same thing as  $a + (-b)$ ). So we shall say nothing further about subtraction.

In practice we will write rational numbers in the traditional fashion:

$$\frac{2}{5}, \frac{-19}{3}, \frac{22}{2}, \frac{24}{4}, \dots$$

In mathematics it is generally not wise to write rational numbers in mixed form, such as  $2\frac{3}{5}$ , because the juxtaposition of two numbers could easily be mistaken for multiplication. Instead we would write this quantity as the improper fraction  $13/5$ .

**Definition 6.3.5** A set  $S$  is called a *field* if it is equipped with a binary operation (usually called addition and denoted “+”) and a second binary operation (usually called multiplication and denoted “.”) such that the following axioms are satisfied:

- A1.**  $S$  is closed under addition: if  $x, y \in S$  then  $x + y \in S$ .
- A2.** Addition is commutative: if  $x, y \in S$  then  $x + y = y + x$ .
- A3.** Addition is associative: if  $x, y, z \in S$  then
 
$$x + (y + z) = (x + y) + z.$$
- A4.** There exists an element, called 0, in  $S$  which is an additive identity: if  $x \in S$  then  $0 + x = x$ .
- A5.** Each element of  $S$  has an additive inverse: if  $x \in S$  then there is an element  $-x \in S$  such that  $x + (-x) = 0$ .
- M1.**  $S$  is closed under multiplication: if  $x, y \in S$  then  $x \cdot y \in S$ .
- M2.** Multiplication is commutative: if  $x, y \in S$  then  $x \cdot y = y \cdot x$ .
- M3.** Multiplication is associative: if  $x, y, z \in S$  then
 
$$x \cdot (y \cdot z) = (x \cdot y) \cdot z.$$
- M4.** There exists an element, called 1, which is a multiplicative identity: if  $x \in S$  then  $1 \cdot x = x$ .
- M5.** Each non-zero element of  $S$  has a multiplicative inverse:

if  $0 \neq x \in S$  then there is an element  $x^{-1} \in S$  such that  $x \cdot (x^{-1}) = 1$ . The element  $x^{-1}$  is sometimes denoted by  $1/x$ .

**D1.** Multiplication distributes over addition: if  $x, y, z \in S$  then

$$x \cdot (y + z) = x \cdot y + x \cdot z.$$

Eleven axioms is a lot to digest all at once, but in fact these are all familiar properties of addition and multiplication of rational numbers that we use every day: the set  $\mathbb{Q}$ , with the usual notions of addition and multiplication (and with the usual additive identity 0 and multiplicative identity 1), forms a field. The integers, by contrast, do not: non-zero elements of  $\mathbb{Z}$  (except 1 and  $-1$ ) do not have multiplicative inverses *in the integers*.

Let us now consider some consequences of the field axioms.

**Theorem 6.3.6** *Any field has the following properties:*

- (1) *If  $z + x = z + y$  then  $x = y$ .*
- (2) *If  $x + z = 0$  then  $z = -x$  (the additive inverse is unique).*
- (3)  $-(-y) = y$ .
- (4) *If  $y \neq 0$  and  $y \cdot x = y \cdot z$  then  $x = z$ .*
- (5) *If  $y \neq 0$  and  $y \cdot z = 1$  then  $z = y^{-1}$  (the multiplicative inverse is unique).*
- (6)  $(x^{-1})^{-1} = x$ .
- (7)  $0 \cdot x = 0$ .
- (8) *If  $x \cdot y = 0$  then either  $x = 0$  or  $y = 0$ .*
- (9)  $(-x) \cdot y = -(x \cdot y) = x \cdot (-y)$ .
- (10)  $(-x) \cdot (-y) = x \cdot y$ .

**Proof:** These are all familiar properties of the rationals, but now we are considering them for an arbitrary field. We prove just a few to illustrate the logic. The proofs of the others are assigned as exercises.

To prove (1) we write

$$z + x = z + y \Rightarrow (-z) + (z + x) = (-z) + (z + y)$$

and now Axiom A3 yields that this implies

$$((-z) + z) + x = ((-z) + z) + y.$$

Next, Axiom A5 yields that

$$0 + x = 0 + y$$

and hence, by Axiom A4,

$$x = y.$$

To prove (7), we observe that

$$0 \cdot x = (0 + 0) \cdot x.$$

By Axiom M2, the righthand side equals

$$x \cdot (0 + 0).$$

By Axiom D1 the last expression equals

$$x \cdot 0 + x \cdot 0,$$

which by Axiom M2 equals  $0 \cdot x + 0 \cdot x$ . Thus we have derived the equation

$$0 \cdot x = 0 \cdot x + 0 \cdot x.$$

Axioms A4 and A2 let us rewrite the left side as

$$0 \cdot x + 0 = 0 \cdot x + 0 \cdot x.$$

Finally, part (1) of the present theorem (which we have already proved) yields that

$$0 = 0 \cdot x,$$

which is the desired result.

To prove (8), we suppose that  $x \neq 0$ . In this case  $x$  has a multiplicative inverse  $x^{-1}$  and we multiply both sides of our equation by this element:

$$x^{-1} \cdot (x \cdot y) = x^{-1} \cdot 0.$$

By Axiom M3, the left side can be rewritten and we have

$$(x \cdot x^{-1}) \cdot y = x^{-1} \cdot 0.$$

Next, we rewrite the right side using Axiom M2:

$$(x \cdot x^{-1}) \cdot y = 0 \cdot x^{-1}.$$

Now Axiom M5 allows us to simplify the left side:

$$1 \cdot y = 0 \cdot x^{-1}.$$

We further simplify the left side using Axiom M4 and the right side using Part (7) of the present theorem (which we just proved) to obtain:

$$y = 0.$$

Thus we see that if  $x \neq 0$  then  $y = 0$ . But this is logically equivalent with  $x = 0$  or  $y = 0$ , as we wished to prove. [If you have forgotten why these statements are logically equivalent, write a truth table.]  $\square$

Refer to Section 4.2 for the notion of a strict, simple ordering.

**EXAMPLE 6.3.7** The integers  $\mathbb{Z}$  form a strictly, simply ordered set when equipped with the usual ordering. We can make this ordering precise by saying that  $x < y$  if  $y - x$  is a positive integer. For instance,

$$6 < 8 \text{ because } 8 - 6 = 2 > 0.$$

Likewise,

$$-5 < -1 \text{ because } -1 - (-5) = 4 > 0.$$

Observe that the same ordering works on the rational numbers.

If  $A$  is a strictly ordered set and  $a, b$  are elements then we often write  $a \leq b$  to mean that *either*  $a < b$  *or*  $a = b$ .

When a field has an ordering which is compatible with the field operations then a richer structure results:

**Definition 6.3.8** A field  $F$  is called an *ordered field* if  $F$  has a strict, simple ordering  $<$  that satisfies the following addition properties:

- (1) If  $x, y, z \in F$  and if  $y < z$  then  $x + y < x + z$ .
- (2) If  $x, y \in F, x > 0$ , and  $y > 0$  then  $x \cdot y > 0$ .

Again, these are familiar properties of the rational numbers:  $\mathbb{Q}$  forms an ordered field. Some further properties of ordered fields may be proved from the axioms:

**Theorem 6.3.9** Any ordered field has the following properties:

- (1) If  $x > 0$  and  $z < y$  then  $x \cdot z < x \cdot y$ .
- (2) If  $x < 0$  and  $z < y$  then  $x \cdot z > x \cdot y$ .
- (3) If  $x > 0$  then  $-x < 0$ . If  $x < 0$  then  $-x > 0$ .

(4) If  $0 < y < x$  then  $0 < 1/x < 1/y$ .

(5) If  $x \neq 0$  then  $x^2 > 0$ .

(6) If  $0 < x < y$  then  $x^2 < y^2$ .

**Proof:** Again we prove just a few of these statements and leave the rest as exercises.

To prove (1), observe that property (1) of ordered fields together with our hypothesis implies that

$$(-z) + z < (-z) + y.$$

Thus, using **A2**, we see that  $y - z > 0$ . Since  $x > 0$ , property (2) of ordered fields gives

$$x \cdot (y - z) > 0.$$

Finally,

$$x \cdot y = x \cdot [(y - z) + z] = x \cdot (y - z) + x \cdot z > 0 + x \cdot z$$

(by property (1) of ordered fields again). In conclusion,

$$x \cdot y > x \cdot z.$$

To prove (3), begin with the equation

$$0 = -x + x.$$

Since  $x > 0$ , the right side is greater than  $-x$ . Thus  $0 > -x$  as claimed. The proof of the other statement of (3) is similar.

To prove (5), we consider two cases. If  $x > 0$  then  $x^2 \equiv x \cdot x$  is positive by property (2) of ordered fields. If  $x < 0$  then  $-x > 0$  (by part (3) of the present theorem, which we just proved) hence  $(-x) \cdot (-x) > 0$ . But part (10) of the last theorem guarantees that  $(-x) \cdot (-x) = x \cdot x$  hence  $x \cdot x > 0$ .  $\square$

## 6.4 The Real Number System

Now that we are accustomed to the notion of equivalence classes, the construction of the integers and of the rational numbers seems fairly natural. In fact equivalence classes provide a precise language for declaring certain objects to be equal (or for identifying certain objects). We can now use the integers and the rationals as we always have done, with the added confidence that they are not simply a useful notation but that they have been *constructed*.

We turn next to the real numbers. We saw in Section 2.3 that the rational number system is not closed under the operation of taking square roots, for example. We know from calculus that for many other purposes the rational numbers are inadequate. It is important to work in a number system which is closed with respect to all the operations we shall perform. While the rationals are closed under the usual arithmetic operations, they are not closed under the operation of taking *limits*. For instance, the sequence of rational numbers  $3, 3.1, 3.14, 3.141, 3.1415, 3.14159, \dots$  consists of terms that seem to be getting closer and closer together, *seem* to tend to some limit, and yet there is no rational number which will serve as a limit (of course it turns out that the limit is  $\pi$ —an “irrational” number).

We will now deal with the real number system, a system which contains all limits of sequences of rational numbers (as well as all limits of sequences of real numbers!). In fact our plan will be as follows: in this section we shall discuss all the requisite properties of the reals. The actual construction of the reals is rather complicated, and we shall put that in an Appendix at the end of the section.

**Definition 6.4.1** Let  $A$  be an ordered set and  $X$  a subset of  $A$ . The set  $X$  is called *bounded above* if there is an element  $b \in A$  such that  $x \leq b$  for all  $x \in X$ . We call the element  $b$  an *upper bound* for the set  $X$ .

**EXAMPLE 6.4.2** Let  $A = \mathbb{Q}$  with the usual ordering. The set  $X = \{x \in \mathbb{Q} : 2 < x < 4\}$  is bounded above. For example, the number 15 is an upper bound for  $X$ . So are the numbers 12 and 4. It is interesting to observe that no element of this particular  $X$  can be an upper bound for  $X$ . The number 4 is a good candidate, but 4 is not an element of  $X$ . In fact if  $b \in X$  then  $(b + 4)/2 \in X$  and  $b < (b + 4)/2$ , so  $b$  could not be an upper bound for  $X$ .



It turns out that the most convenient way to formulate the notion that the real numbers have “no gaps” (i.e., that all sequences which seem to be converging actually have something to converge to) is in terms of upper bounds.

**Definition 6.4.3** Let  $A$  be an ordered set and  $X$  a subset of  $A$ . An element  $b \in A$  is called a *least upper bound* (or *supremum*) for  $X$  if  $b$  is an upper bound for  $X$  and there is no upper bound  $b^*$  for  $X$  with  $b^* < b$ . We denote the supremum of  $X$  by  $\sup X$ .

By its very definition, if a least upper bound exists then it is unique.

**EXAMPLE 6.4.4** In the last example, we considered the set  $X$  of rational numbers strictly between 2 and 4. We observed there that 4 is the least upper bound for  $X$ . Note that this least upper bound is not an element of the set  $X$ .

The set  $Y = \{y \in \mathbb{Z} : -9 \leq y \leq 7\}$  has least upper bound 7. In this case, the least upper bound *is* an element of the set  $Y$ .

Notice that we may define a lower bound for a subset of an ordered set in a fashion similar to that for an upper bound:  $\ell \in A$  is a lower bound for  $X \subset A$  if  $\ell \leq x$  for all  $x \in X$ . A *greatest lower bound* (or *infimum*) for  $X$  is then defined to be a lower bound  $\ell$  such that there is no lower bound  $\ell^*$  with  $\ell^* > \ell$ . We denote the infimum of  $X$  by  $\inf X$ .

**EXAMPLE 6.4.5** The set  $X$  in Examples 6.4.2, 6.4.4 has lower bounds  $-20, 0, 1, 2$ , for instance. The greatest lower bound is 2, which is *not* an element of the set.

The set  $Y$  in the last example has lower bounds  $-53, -22, -10, -9$ , to name just a few. The number  $-9$  is the greatest lower bound. It *is* an element of  $Y$ .

**EXAMPLE 6.4.6** Let  $S = \mathbb{Z} \subset \mathbb{R}$ . Then  $S$  does not have an upper bound.

The purpose that the real numbers will serve for us is as follows: they will contain the rationals, they will still be an ordered field, and *every nonempty subset which has an upper bound will have a least upper bound*. We formulate this property as a theorem.

**Theorem 6.4.7** *There exists an ordered field  $\mathbb{R}$  which (i) contains  $\mathbb{Q}$  and (ii) has the property that any non-empty subset of  $\mathbb{R}$  which has an upper bound has a least upper bound.*

The last property described in this theorem is called the Least Upper Bound Property of the real numbers. As mentioned previously, this theorem will be proved in the Appendix to this section. Now we begin to realize why it is so important to *construct* the number systems that we will use. We are endowing  $\mathbb{R}$  with a great many properties. Why do we have any right to suppose that there exists a number system with all these properties? We must produce one!

Let us begin to explore the richness of the real numbers. The next theorem states a property which is certainly not shared by the rationals (see Section 2.3). It is fundamental in its importance.

**Theorem 6.4.8** *Let  $x$  be a real number such that  $x > 0$ . Then there is a positive real number  $y$  such that  $y^2 = y \cdot y = x$ .*

**Proof:** We will use throughout this proof the fact (see Part 6 of Theorem 6.3.9) that if  $0 < a < b$  then  $a^2 < b^2$ .

Let

$$S = \{s \in \mathbb{R} : s > 0 \text{ and } s^2 < x\}.$$

Then  $S$  is not empty since  $x/2 \in S$  if  $x < 2$  and  $1 \in S$  otherwise. Also  $S$  is bounded above since  $x + 1$  is an upper bound for  $S$ . By Theorem 6.4.7, the set  $S$  has a least upper bound. Call it  $y$ . Obviously  $0 < \min\{x/2, 1\} \leq y$  hence  $y$  is positive. We claim that  $y^2 = x$ . To see this, we eliminate the other two possibilities.

If  $y^2 < x$  then set  $\varepsilon = (x - y^2)/[4(x + 1)]$ . Then  $\varepsilon > 0$  and

$$\begin{aligned} (y + \varepsilon)^2 &= y^2 + 2 \cdot y \cdot \varepsilon + \varepsilon^2 \\ &= y^2 + 2 \cdot y \cdot \frac{x - y^2}{4(x + 1)} + \frac{x - y^2}{4(x + 1)} \cdot \frac{x - y^2}{4(x + 1)} \\ &< y^2 + 2 \cdot \frac{y}{x + 1} \cdot \frac{x - y^2}{4} + \frac{x - y^2}{4} \cdot \frac{x}{4x} \\ &< y^2 + \frac{x - y^2}{2} + \frac{x - y^2}{16} \\ &< y^2 + (x - y^2) \\ &= x. \end{aligned}$$

Thus  $y + \varepsilon \in S$ , and  $y$  cannot be an upper bound for  $S$ . This contradiction tells us that  $y^2 \neq x$ .

Similarly, if it were the case that  $y^2 > x$  then we set  $\varepsilon = (y^2 - x)/[4(x + 1)]$ . A calculation like the one we just did (see Exercise 6.37)

then shows that  $(y - \varepsilon)^2 \geq x$ . Hence  $y - \varepsilon$  is also an upper bound for  $S$ , and  $y$  is therefore not the *least* upper bound. This contradiction shows that  $y^2 \neq x$ .

The only remaining possibility is that  $y^2 = x$ . □

A similar proof shows that, if  $n$  is a positive integer and  $x$  a positive real number, then there is a positive real number  $y$  such that  $y^n = x$ . Exercise 6.38 asks you to provide the details.

We next use the Least Upper Bound Property of the Real Numbers to establish two important qualitative properties of the Real Numbers:

**Theorem 6.4.9** *The set  $\mathbb{R}$  of real numbers satisfies the Archimedean Property:*

*Let  $a$  and  $b$  be positive real numbers. Then there is a natural number  $n$  such that  $na > b$ .*

**Theorem 6.4.10** *The set  $\mathbb{Q}$  of rational numbers satisfies the following Density Property:*

*Let  $c < d$  be real numbers. Then there is a rational number  $q$  with  $c < q < d$ .*

**Proof of Theorem 6.4.9:** Suppose the Archimedean Property to be false. Then  $S = \{na : n \in \mathbb{N}\}$  has  $b$  as an upper bound. Therefore  $S$  has a finite supremum  $\beta$ . Since  $a > 0$ ,  $\beta - a < \beta$ . So  $\beta - a$  is not an upper bound for  $S$ , and there must be a natural number  $n^*$  such that  $n^* \cdot a > \beta - a$ . But then  $(n^* + 1)a > \beta$ , and  $\beta$  cannot be the supremum for  $S$ . This contradiction proves the theorem. □

**Proof of Theorem 6.4.10:** Let  $\lambda = d - c > 0$ . By the Archimedean Property, choose a positive integer  $N$  such that  $N \cdot \lambda > 1$ . Again the Archimedean Property gives a natural number  $P$  such that  $P > N \cdot c$  and another  $Q$  such that  $Q > |-N \cdot c|$ . Then  $Q > -N \cdot c$  and we see that  $Nc$  falls between the integers  $-Q$  and  $P$ ; therefore there must be an integer  $M$  between  $-Q$  and  $P$  (inclusive) such that

$$M - 1 \leq Nc < M.$$

Thus  $c < M/N$ . Also

$$M \leq Nc + 1 \text{ hence } \frac{M}{N} \leq c + \frac{1}{N} < c + \lambda = d.$$

So  $M/N$  is a rational number lying strictly between  $c$  and  $d$ .  $\square$

One of the most profound and useful properties of the real numbers, and one that is equivalent to the Least Upper Bound Property, is the Intermediate Value Property:

**Theorem 6.4.11** *Let  $f$  be a continuous, real-valued function with domain the interval  $[a, b]$ . If  $f(a) = \alpha$ ,  $f(b) = \beta$ , and if  $\alpha < \gamma < \beta$  then there is a value  $t_0 \in (a, b)$  such that  $f(t_0) = \gamma$ .*

**Proof:** Let

$$S = \{x \in [a, b] : f(x) < \gamma\}.$$

Then  $S \neq \emptyset$  since  $a \in S$ . Moreover  $S$  is bounded above by  $b$ . So  $t_0 = \sup S$  exists as a finite real number. We claim that  $f(t_0) = \gamma$ .

Clearly  $f(t_0) \leq \gamma$  since  $t_0$  is the limit of numbers at which  $f$  takes values less than  $\gamma$  (we use the continuity of  $f$  here). Suppose, seeking a contradiction, that  $f(t_0) < \gamma$ . Let  $\epsilon = \gamma - f(t_0)$ . By the continuity of  $f$ , we may select  $\delta > 0$  such that  $|t - t_0| < \delta$  implies that  $|f(t) - f(t_0)| < \epsilon/2$ . But then, for  $t \in (t_0 - \delta, t_0 + \delta)$ ,  $f(t) < f(t_0) + \epsilon/2 < \gamma$ . It follows that  $(t_0 - \delta, t_0 + \delta) \subset S$ , so  $t_0$  cannot be the supremum of  $S$ . That is a contradiction. Therefore  $f(t_0) = \gamma$ .  $\square$

As an application, we prove the following special case of a theorem of Brouwer:

**Theorem 6.4.12** *Let  $f : [0, 1] \rightarrow [0, 1]$  be a continuous function. Then  $f$  has a fixed point, in the sense that there is a point  $c \in [0, 1]$  such that  $f(c) = c$ .*

**Proof:** Seeking a contradiction, we suppose not. Then, in particular,  $f(0) > 0$  and  $f(1) < 1$ . Now set  $g(x) = x - f(x)$ . We see that  $g(0) = 0 - f(0) < 0$  and  $g(1) = 1 - f(1) > 0$ . By the Intermediate Value Property, there must therefore be a point  $c$  between 0 and 1 such that  $g(c) = 0$ . But this says that  $f(c) = c$ , as required.  $\square$

Recall that, in Section 4.5 we established that the set of all decimal representations of numbers is uncountable. It follows that the set of all real numbers is uncountable. In fact the same proof shows that the set of

all real numbers in the interval  $(0, 1)$ , or in any non-empty open interval  $(c, d)$ , is uncountable.

The set  $\mathbb{R}$  of real numbers is uncountable, yet the set  $\mathbb{Q}$  of rational numbers is countable. It follows that the set  $\mathbb{R} \setminus \mathbb{Q}$  of *irrational* numbers is uncountable. In particular, it is non-empty. Thus we may see with very little effort that there exist a great many real numbers which cannot be expressed as a quotient of integers. However, given any particular real number (such as  $\pi$  or  $e$  or  $\sqrt{2}^{\sqrt{2}}$ ), it can be quite difficult to see whether it is irrational.

We conclude by recalling the “absolute value” notation:

**Definition 6.4.13** Let  $x$  be a real number. We define

$$|x| = \begin{cases} x & \text{if } x > 0 \\ 0 & \text{if } x = 0 \\ -x & \text{if } x < 0 \end{cases}$$

The absolute value of a real number  $x$  measures the distance of  $x$  to 0.

The most important property of the absolute value is the *triangle inequality*:

$$|x + y| \leq |x| + |y|.$$

\*\*\*\*\*

## APPENDIX

### CONSTRUCTION OF THE REAL NUMBERS

There are several techniques for constructing the real number system  $\mathbb{R}$  from the rational number system  $\mathbb{Q}$ . We use the method of Dedekind (Julius W. R. Dedekind, 1831-1916) cuts because it uses a minimum of new ideas and is fairly brief.

Keep in mind that, throughout this appendix, our universe is the system of rational numbers  $\mathbb{Q}$ . We are *constructing* the new number system  $\mathbb{R}$ .

**Definition 6.4.14** A *cut* is a subset  $\mathcal{C}$  of  $\mathbb{Q}$  with the following properties:

1.  $\mathcal{C} \neq \emptyset$
2. If  $s \in \mathcal{C}$  and  $t < s$  then  $t \in \mathcal{C}$

3. If  $s \in \mathcal{C}$  then there is a  $u \in \mathcal{C}$  such that  $u > s$
4. There is a rational number  $x$  such that  $c < x$  for all  $c \in \mathcal{C}$

You should think of a cut  $\mathcal{C}$  as the set of all rational numbers to the left of some point in the real line (that is, it is an open half-line of rational numbers). For example, the set  $\{x \in \mathbb{Q} : x^2 < 2\} \cup \{x \in \mathbb{Q} : x < 0\}$  is a cut. Roughly speaking, it is the set of rational numbers to the left of  $\sqrt{2}$ . [Take care to note that  $\sqrt{2}$  does not exist as a rational number; so we are using a circuitous method to specify this set.] Since we have not constructed the real line yet, we cannot define this cut in that simple way; we have to make the construction more indirect. But if you consider the four properties of a cut, they describe a set that looks like a “rational left half-line.”

Notice that if  $\mathcal{C}$  is a cut and  $s \notin \mathcal{C}$  then any rational  $t > s$  is also not in  $\mathcal{C}$ . Also, if  $r \in \mathcal{C}$  and  $s \notin \mathcal{C}$  then it must be that  $r < s$ .

**Definition 6.4.15** If  $\mathcal{C}$  and  $\mathcal{D}$  are cuts then we say that  $\mathcal{C} < \mathcal{D}$  provided that  $\mathcal{C}$  is a subset of  $\mathcal{D}$  but  $\mathcal{C} \neq \mathcal{D}$ .

Check for yourself that “ $<$ ” is a strict, simple ordering on the set of all cuts. We note that  $\mathcal{C} = \mathcal{D}$  if and only if  $\mathcal{C} \subset \mathcal{D}$  and  $\mathcal{D} \subset \mathcal{C}$ .

Now we introduce operations of addition and multiplication which will turn the set of all cuts into a field.

**Definition 6.4.16** If  $\mathcal{C}$  and  $\mathcal{D}$  are cuts then we define

$$\mathcal{C} + \mathcal{D} = \{c + d : c \in \mathcal{C}, d \in \mathcal{D}\}.$$

We define the cut  $\hat{0}$  to be the set of all negative rationals.

The cut  $\hat{0}$  will play the role of the additive identity. We are now required to check that field axioms A1 - A5 hold.

For **A1**, we need to see that  $\mathcal{C} + \mathcal{D}$  is a cut. Obviously  $\mathcal{C} + \mathcal{D}$  is not empty. If  $s$  is an element of  $\mathcal{C} + \mathcal{D}$  and  $t$  is a rational number less than  $s$ , write  $s = c + d$ , where  $c \in \mathcal{C}$  and  $d \in \mathcal{D}$ . Then  $t - c < s - c = d \in \mathcal{D}$  so  $t - c \in \mathcal{D}$ ; and  $c \in \mathcal{C}$ . Hence  $t = c + (t - c) \in \mathcal{C} + \mathcal{D}$ . A similar argument shows that there is an  $r > s$  such that  $r \in \mathcal{C} + \mathcal{D}$ . Finally, if  $x$  is a rational upper bound for  $\mathcal{C}$  and  $y$  is a rational upper bound for  $\mathcal{D}$ , then  $x + y$  is a rational upper bound for  $\mathcal{C} + \mathcal{D}$ . We conclude that  $\mathcal{C} + \mathcal{D}$  is a cut.

Since addition of rational numbers is commutative, it follows immediately that addition of cuts is commutative. Associativity follows in a similar fashion. That takes care of **A2** and **A3**.

Now we show that if  $\mathcal{C}$  is a cut then  $\mathcal{C} + \hat{0} = \mathcal{C}$ . For if  $c \in \mathcal{C}$  and  $z \in \hat{0}$  then  $c + z < c + 0 = c$  hence  $\mathcal{C} + \hat{0} \subset \mathcal{C}$ . Also, if  $c^* \in \mathcal{C}$  then choose a  $d^* \in \mathcal{C}$  such that  $c^* < d^*$ . Then  $c^* - d^* < 0$  so  $c^* - d^* \in \hat{0}$ . And  $c^* = d^* + (c^* - d^*)$ . Hence  $\mathcal{C} \subset \mathcal{C} + \hat{0}$ . We conclude that  $\mathcal{C} + \hat{0} = \mathcal{C}$ . This is **A4**.

Finally, for Axiom **A5**, we let  $\mathcal{C}$  be a cut and set  $-\mathcal{C}$  to be equal to  $\{d \in \mathbb{Q} : \exists d^* > d \text{ such that } c + d^* < 0 \text{ for all } c \in \mathcal{C}\}$ . If  $x$  is a rational upper bound for  $\mathcal{C}$  then  $-x \in -\mathcal{C}$  so  $-\mathcal{C}$  is not empty. It is also routine to check that  $-\mathcal{C}$  is a cut. By its very definition,  $\mathcal{C} + (-\mathcal{C}) \subset \hat{0}$ .

Further, if  $z \in \hat{0}$  then there is a  $z^* \in \hat{0}$  such that  $z < z^*$ . Choose an element  $c \in \mathcal{C}$  such that  $c + (z^* - z) \notin \mathcal{C}$  (why is this possible?). Let  $c^* \in \mathcal{C}$  be such that  $c < c^*$ . Set  $c^{**} = z - c^*$ . Then  $d^* = z - c > c^{**}$ . We claim that  $\tilde{c} + d^* < 0$  for all  $\tilde{c} \in \mathcal{C}$ . Suppose for the moment that this claim has been proved. Then this shows that  $c^{**} \in -\mathcal{C}$ . Then  $z = c^* + c^{**} \in \mathcal{C} + (-\mathcal{C})$  so that  $\hat{0} \subset \mathcal{C} + (-\mathcal{C})$ . We then conclude that  $\mathcal{C} + (-\mathcal{C}) = \hat{0}$ , and Axiom **A5** is established.

It remains to prove the claim. So let  $d^*$  be defined as above and select  $\tilde{c} \in \mathcal{C}$ . Then

$$d^* + \tilde{c} = z + (-c + \tilde{c}) < z + (z^* - z) = z^* < 0.$$

Here we have used the choice of  $c$ . This establishes the claim and completes the proof of **A5**.

Having verified the axioms for addition, we turn now to multiplication.

**Definition 6.4.17** If  $\mathcal{C}$  and  $\mathcal{D}$  are cuts then we define the product  $\mathcal{C} \cdot \mathcal{D}$  as follows:

- If  $\mathcal{C}, \mathcal{D} > \hat{0}$ , then  $\mathcal{C} \cdot \mathcal{D} = \{q \in \mathbb{Q} : q < c \cdot d\}$  for some  $c \in \mathcal{C}, d \in \mathcal{D}$  with  $c > 0, d > 0$
- If  $\mathcal{C} > \hat{0}, \mathcal{D} < \hat{0}$ , then  $\mathcal{C} \cdot \mathcal{D} = -(\mathcal{C} \cdot (-\mathcal{D}))$
- If  $\mathcal{C} < \hat{0}, \mathcal{D} > \hat{0}$ , then  $\mathcal{C} \cdot \mathcal{D} = -((- \mathcal{C}) \cdot \mathcal{D})$
- If  $\mathcal{C}, \mathcal{D} < \hat{0}$ , then  $\mathcal{C} \cdot \mathcal{D} = (-\mathcal{C}) \cdot (-\mathcal{D})$
- If either  $\mathcal{C} = \hat{0}$  or  $\mathcal{D} = \hat{0}$  then  $\mathcal{C} \cdot \mathcal{D} = \hat{0}$ .

Notice that, for convenience, we have defined multiplication of negative numbers just as we did in high school. The reason is that the definition that we use for the product of two positive numbers cannot work when one of the two factors is negative (exercise).

We have said what the additive identity is in this realization of the real numbers. Of course the multiplicative identity is the cut corresponding to 1, or

$$\hat{1} \equiv \{t \in \mathbb{Q} : t < 1\}.$$

We leave it to the reader to verify that if  $c$  is any cut then  $\hat{1} \cdot c = c \cdot \hat{1} = c$ .

It is now routine to verify that the set of all cuts, with this definition of multiplication, satisfies field axioms **M1** - **M5**. The proofs follow those for **A1** - **A5** rather closely.

For the distributive property, one first checks the case when all the cuts are positive, reducing it to the distributive property for the rationals. Then one handles negative cuts on a case by case basis.

The two properties of an ordered field are also easily checked for the set of all cuts.

We now know that the collection of all cuts forms an ordered field. Denote this field by the symbol  $\mathbb{R}$  and call it the real number system. We next verify the crucial property of  $\mathbb{R}$  that sets it apart from  $\mathbb{Q}$  :

**Theorem 6.4.18** *The ordered field  $\mathbb{R}$  satisfies the least upper bound property.*

**Proof:** Let  $S$  be a subset of  $\mathbb{R}$  which is bounded above. That is, there is a cut  $\alpha$  such that  $s < \alpha$  for all  $s \in S$ . Define

$$S^* = \bigcup_{c \in S} c.$$

Then  $S^*$  is clearly non-empty, and it is therefore a cut since it is a union of cuts. It is also clearly an upper bound for  $S$  since it contains each element of  $S$ . It remains to check that  $S^*$  is the least upper bound for  $S$ .

In fact if  $\mathcal{T} < S^*$  then  $\mathcal{T} \subset S^*$  and there is a rational number  $q$  in  $S^* \setminus \mathcal{T}$ . But, by the definition of  $S^*$ , it must be that  $q \in c$  for some  $c \in S$ . So  $c > \mathcal{T}$ , and  $\mathcal{T}$  cannot be an upper bound for  $S$ . Therefore  $S^*$  is the least upper bound for  $S$ , as desired.  $\square$

We have shown that  $\mathbb{R}$  is an ordered field which satisfies the least upper bound property. It remains to show that  $\mathbb{R}$  contains (a copy of)



$\mathbb{Q}$  in a natural way. In fact, if  $q \in \mathbb{Q}$  we associate to it the element  $\varphi(q) = c_q \equiv \{x \in \mathbb{Q} : x < q\}$ . Then  $c_q$  is obviously a cut. It is also routine to check that

$$\varphi(q + q^*) = \varphi(q) + \varphi(q^*) \text{ and } \varphi(q \cdot q^*) = \varphi(q) \cdot \varphi(q^*).$$

Therefore we see that  $\varphi$  is a ring homomorphism (see [LAN]) and hence represents  $\mathbb{Q}$  as a “subfield” of  $\mathbb{R}$ .

## 6.5 The Non-Standard Real Number System

### 6.5.1 The Need for Non-Standard Numbers

Isaac Newton’s calculus was premised on the existence of certain “infinitesimal numbers”—numbers that are positive, smaller than any standard real number, but not zero. Since limits were not understood in Newton’s time, infinitesimals served in their stead. But in fact it was just these infinitesimals that called the theory of calculus into doubt. More than a century was expended developing the theory of limits in order to dispel those doubts.

Non-standard analysis, due to Abraham Robinson (1918–1974), is a model for the real numbers (i.e., it is a number system that satisfies the axioms for the real numbers that we enunciated in Section 6.4) that contains infinitesimals. In a sense, then, Robinson’s non-standard reals are a perfectly rigorous theory that vindicates Newton’s original ideas about infinitesimally small numbers.

### 6.5.2 Filters and Ultrafilters

One of the most standard constructions of the non-standard real numbers involves putting an equivalence relation on the set of all sequences  $\{a_j\}$  of real numbers. A natural algebraic construction for doing so is the *ultrafilter*. In fact ultrafilters are widely used in model theory (see the article by P. C. Eklof in [BAR]). So we will briefly say now what an ultrafilter is.

Let  $I$  be a non-empty set. A *filter* over  $I$  is a set  $D \subset \mathcal{P}(I)$  such that

1.  $\emptyset \notin D, I \in D$ ;
2. If  $X, Y \in D$  then  $X \cap Y \in D$ ;
3. If  $X \in D$  and  $X \subset Y \subset I$  then  $Y \in D$ .

In particular, a filter  $D$  over  $I$  has the *finite intersection property*: the intersection of any finite set of elements of  $D$  is non-empty.

A filter  $D$  over  $I$  is called an *ultrafilter* if, for every  $X \subset I$ , either  $X \in D$  or  $I \setminus X \in D$ . It turns out that a filter over  $I$  is an ultrafilter if and only if it is a maximal filter over  $I$  (i.e., there is no larger filter containing it). One can show, using Zorn's lemma, that if  $S$  is a collection of subsets of  $I$  which has the finite intersection property then  $S$  is contained in an ultrafilter over  $I$ .

### 6.5.3 A Useful Measure

We will follow the exposition that may be found at [NSA]. See also [LIN], [CUT]. At the end, we will point out the ultrafilter that is lurking in the background.

Let  $m$  be a finitely additive measure (i.e., a set function) on the set  $\mathbb{N}$  of natural numbers such that

1. For any subset  $A \subset \mathbb{N}$ ,  $m(A)$  is either 0 or 1.
2. It holds that  $m(\mathbb{N}) = 1$  and  $m(B) = 0$  for any finite set  $B$ .

That such a measure  $m$  exists is an easy exercise with the Axiom of Choice. We leave the details to the interested reader.

### 6.5.4 An Equivalence Relation

Let

$$S = \left\{ \{a_n\}_{n=1}^{\infty} : a_n \in \mathbb{R} \text{ for all } n = 1, 2, \dots \right\}.$$

Define a relation  $\sim$  on  $S$  by

$$\{a_n\} \sim \{b_n\} \quad \text{if and only if} \quad m\{n : a_n = b_n\} = 1.$$

Then  $\sim$  is clearly an equivalence relation. We let  $\mathbb{R}^* = S / \sim$  (that is, the collection of equivalence classes) be the non-standard real number system.<sup>1</sup>

We let  $[\{a_n\}]$  denote the equivalence class containing the sequence  $\{a_n\}$ . Then we define some of the elementary operations on  $\mathbb{R}^*$  by

$$[\{a_n\}] + [\{b_n\}] = [\{a_n + b_n\}];$$

---

<sup>1</sup>In fact this is the point where we use an ultrafilter. The set  $\mathcal{M} = \{A \subset \mathbb{N} : m(A) = 1\}$  is an ultrafilter. We are mod-ing out by this ultrafilter.

$$\begin{aligned} [\{a_n\}] \cdot [\{b_n\}] &= [\{a_n \cdot b_n\}]; \\ [\{a_n\}] < [\{b_n\}] &\text{ iff } m(\{n : a_n < b_n\}) = 1. \end{aligned}$$

Further, we identify a standard real number  $b$  with the equivalence class  $[\{b, b, b, \dots\}]$ .

### 6.5.5 An Extension of the Real Number System

We have seen that  $\mathbb{R}^*$  clearly contains  $\mathbb{R}$  in a natural way. And it contains other elements too. We call  $x \in \mathbb{R}^*$  an *infinitesimal* if and only if  $a \neq 0$  and  $-a < x < a$  for every positive real number  $a$ . For example,  $[\{1, 2/3, 1/3, \dots\}]$  is an infinitesimal. We call  $y \in \mathbb{R}^*$  an *infinitary number* if  $y > b$  for every real number  $b$  or  $y < d$  for every real number  $d$ . As an instance,  $[\{1, 2, 3, \dots\}]$  is an infinitary number.

It would be inappropriate in a book of this type to delve very far into the theory of the non-standard reals. But at least now the reader has an idea of what the non-standard real numbers are, and of how a number system could contain both the standard reals and also infinitesimals and infinitaries.

We close this section by noting that John Horton Conway (1937– ) has trumped Abraham Robinson by creating a new number system called the *surreal numbers*. The surreal numbers form the largest possible ordered field. They contain many other known numbers systems, including the transfinite ordinal numbers. It was Donald E. Knuth (1938– ) who actually named and developed this number system in [KNU].

## 6.6 The Complex Numbers

When we first learn about the complex numbers, the most troublesome point is the very beginning: “Let’s pretend that the number  $-1$  has a square root. Call it  $i$ .” What gives us the right to “pretend” in this fashion? The answer is that we have no such right. If  $-1$  has a square root, we should be able to construct a number system in which that is the case. That is what we shall do in this section.

**Definition 6.6.1** The system of *complex numbers*, denoted by the symbol  $\mathbb{C}$ , consists of all ordered pairs  $(a, b)$  of real numbers (in other words,  $\mathbb{C} = \mathbb{R} \times \mathbb{R}$ ). We add two complex numbers  $(a, b)$  and  $(a^*, b^*)$  by the formula

$$(a, b) + (a^*, b^*) = (a + a^*, b + b^*).$$

We multiply two complex numbers by the formula

$$(a, b) \cdot (a^*, b^*) = (a \cdot a^* - b \cdot b^*, a \cdot b^* + a^* \cdot b).$$

**Remark 6.6.2** If you are puzzled by this definition of multiplication, then do not worry. In a few moments you will see that it gives rise to the notion of multiplication of complex numbers that you have seen before. In any event, this notion of multiplication has the properties we need, and gives the answers that we want.

It is interesting to note that, unlike the integers and the rational numbers, the new number system  $\mathbb{C}$  is *not* a collection of equivalence classes. Instead,  $\mathbb{C}$  is the Euclidean plane equipped with some new algebraic operations.

**EXAMPLE 6.6.3** Let  $z = (3, -2)$  and  $w = (4, 7)$  be two complex numbers. Then

$$z + w = (3, -2) + (4, 7) = (3 + 4, -2 + 7) = (7, 5).$$

Also

$$z \cdot w = (3, -2) \cdot (4, 7) = (3 \cdot 4 - (-2) \cdot 7, 3 \cdot 7 + (-2) \cdot 4) = (26, 13).$$

As usual, we ought to check that addition and multiplication are commutative, associative, that multiplication distributes over addition, and so forth. We shall leave these tasks to the exercises. Instead we develop some of the crucial properties of our new number system.

**Theorem 6.6.4** *The following properties hold for the number system  $\mathbb{C}$ .*

- (1) *The number  $1 \equiv (1, 0)$  is the multiplicative identity:  $1 \cdot z = z$  for any  $z \in \mathbb{C}$ .*
- (2) *The number  $0 \equiv (0, 0)$  is the additive identity:  $0 + z = z$  for any  $z \in \mathbb{C}$ .*
- (3) *Each complex number  $z = (x, y)$  has an additive inverse  $-z = (-x, -y)$ : it holds that  $z + (-z) = 0$ .*
- (4) *The number  $i \equiv (0, 1)$  satisfies  $i \cdot i = (-1, 0) \equiv -1$ ; in other words,  $i$  is a square root of  $-1$ .*

**Proof:** These are direct calculations, but it is important for us to work out these facts.

First, let  $z = (x, y)$  be any complex number. Then

$$1 \cdot z = (1, 0) \cdot (x, y) = (1 \cdot x - 0 \cdot y, 1 \cdot y + 0 \cdot x) = (x, y) = z.$$

This proves the first assertion.

For the second, we have

$$0 + z = (0, 0) + (x, y) = (0 + x, 0 + y) = (x, y) = z.$$

With  $z$  as above, set  $-z = (-x, -y)$ . Then

$$z + (-z) = (x, y) + (-x, -y) = (x + (-x), y + (-y)) = (0, 0) = 0.$$

Finally, we calculate

$$i \cdot i = (0, 1) \cdot (0, 1) = (0 \cdot 0 - 1 \cdot 1, 0 \cdot 1 + 1 \cdot 0) = (-1, 0) = -1.$$

Thus, as asserted,  $i$  is a square root of  $-1$ .  $\square$

**Proposition 6.6.5** *If  $z \in \mathbb{C}$ ,  $z \neq 0$ , then there is a complex number  $w$  such that  $z \cdot w = 1$ .*

**Proof:** Write  $z = (x, y)$  and set

$$w = \left( \frac{x}{x^2 + y^2}, \frac{-y}{x^2 + y^2} \right).$$

Since  $z \neq 0$ , this definition makes sense. Then it is straightforward to verify that  $z \cdot w = 1$ .  $\square$

Thus every non-zero complex number has a multiplicative inverse. The other field axioms for  $\mathbb{C}$  are easy to check. We conclude that the number system  $\mathbb{C}$  forms a field. You will prove in the exercises that it is not possible to order this field. If  $\alpha$  is a real number then we associate  $\alpha$  with the complex number  $(\alpha, 0)$ . In this way, we can think of the real numbers as a *subset* of the complex numbers. In fact, the real field  $\mathbb{R}$  is a *subfield* of the complex field  $\mathbb{C}$ . This means that if  $\alpha, \beta \in \mathbb{R}$  and  $(\alpha, 0), (\beta, 0)$  are the corresponding elements in  $\mathbb{C}$  then  $\alpha + \beta$  corresponds to  $(\alpha + \beta, 0)$  and  $\alpha \cdot \beta$  corresponds to  $(\alpha, 0) \cdot (\beta, 0) = (\alpha\beta, 0)$ .

These assertions are explored more thoroughly in the exercises.

With the remarks in the preceding paragraph we can sometimes ignore the distinction between the real numbers and the complex numbers. For example, we can write

$$5 \cdot i$$

and understand that it means  $(5, 0) \cdot (0, 1) = (0, 5)$ . Likewise, the expression

$$5 \cdot 1$$

can be interpreted as  $5 \cdot 1 = 5$  or as  $(5, 0) \cdot (1, 0) = (5, 0)$  without any danger of ambiguity or misunderstanding.

**Theorem 6.6.6** *Every complex number can be written in the form  $a + b \cdot i$ , where  $a$  and  $b$  are real numbers. In fact, if  $z = (x, y) \in \mathbb{C}$  then*

$$z = x + y \cdot i.$$

**Proof:** With the identification of real numbers as a subfield of the complex numbers, we have that

$$x + y \cdot i = (x, 0) + (y, 0) \cdot (0, 1) = (x, 0) + (0, y) = (x, y) = z$$

as claimed.  $\square$

Now that we have constructed the complex number field, we will adhere to the usual custom of writing complex numbers as  $z = a + b \cdot i$  or, more simply,  $a + bi$ . We call  $a$  the *real part* of  $z$ , denoted by  $\operatorname{Re} z$ , and  $b$  the *imaginary part* of  $z$ , denoted  $\operatorname{Im} z$ . In this notation, our algebraic operations become

$$(a + bi) + (a^* + b^*i) = (a + a^*) + (b + b^*)i$$

and

$$(a + bi) \cdot (a^* + b^*i) = (a \cdot a^* - b \cdot b^*) + (a \cdot b^* + a^* \cdot b)i.$$

If  $z = a + bi$  is a complex number then we define its *complex conjugate* to be the number  $\bar{z} = a - bi$ . We record some elementary facts about the complex conjugate:

**Proposition 6.6.7** *If  $z, w$  are complex numbers then*

$$(1) \overline{z + w} = \bar{z} + \bar{w};$$

$$(2) \overline{z \cdot w} = \overline{z} \cdot \overline{w};$$

$$(3) z + \overline{z} = 2 \cdot \operatorname{Re} z;$$

$$(4) z - \overline{z} = 2 \cdot i \cdot \operatorname{Im} z;$$

$$(5) z \cdot \overline{z} \geq 0, \text{ with equality holding if and only if } z = 0.$$

**Proof:** Write  $z = a + bi$ ,  $w = c + di$ . Then

$$\begin{aligned} \overline{z + w} &= \overline{(a + c) + (b + d)i} \\ &= (a + c) - (b + d)i \\ &= (a - bi) + (c - di) \\ &= \overline{z} + \overline{w}. \end{aligned}$$

This proves (1). Assertions (2), (3), (4) are proved similarly. For (5), notice that

$$z \cdot \overline{z} = (a + bi) \cdot (a - bi) = a^2 + b^2 \geq 0.$$

Clearly equality holds if and only if  $a = b = 0$ . □

The expression  $|z|$  is defined to be the non-negative square root of  $z \cdot \overline{z}$ . In other words

$$|z| = \sqrt{z \cdot \overline{z}} = \sqrt{(x + iy) \cdot (x - iy)} = \sqrt{x^2 + y^2}.$$

It is called the *modulus* of  $z$  and plays the same role for the complex field that absolute value plays for the real field: the modulus of  $z$  measures the distance of  $z$  to the origin.

The modulus has the following properties.

**Proposition 6.6.8** *If  $z, w \in \mathbb{C}$  then*

$$(1) |z| = |\overline{z}|;$$

$$(2) |z \cdot w| = |z| \cdot |w|;$$

$$(3) |\operatorname{Re} z| \leq |z|, \quad |\operatorname{Im} z| \leq |z|;$$

$$(4) |z + w| \leq |z| + |w|.$$

**Proof:** Write  $z = a + bi$ ,  $w = c + di$ . Then (1), (2), (3) are immediate. For (4) we calculate that

$$\begin{aligned}
 |z + w|^2 &= (z + w) \cdot (\overline{z + w}) \\
 &= z \cdot \overline{z} + z \cdot \overline{w} + w \cdot \overline{z} + w \cdot \overline{w} \\
 &= |z|^2 + 2\operatorname{Re}(z \cdot \overline{w}) + |w|^2 \\
 &\leq |z|^2 + 2|z \cdot \overline{w}| + |w|^2 \\
 &= |z|^2 + 2|z| \cdot |w| + |w|^2 \\
 &= (|z| + |w|)^2.
 \end{aligned}$$

Taking square roots proves (4).  $\square$

Observe that, if  $z$  is real, then  $z = a + 0i$  and the modulus of  $z$  equals the absolute value of  $a$ . Likewise, if  $z = 0 + bi$  is pure imaginary then the modulus of  $z$  equals the absolute value of  $b$ . In particular, the fourth part of the Proposition reduces, in the real case, to the triangle inequality

$$|x + y| \leq |x| + |y|.$$

The most important property of the complex numbers  $\mathbb{C}$  is that  $\mathbb{C}$  is *algebraically complete*. This means that any polynomial

$$p(z) = a_0 + a_1z + a_2z^2 + \cdots + a_kz^k$$

with complex coefficients has a complex root.

This result was first proved by Carl Friedrich Gauss (1777–1855) in his doctoral dissertation. He ultimately produced five distinct proofs of the result. Gauss's theorem was the capstone of hundreds of years of the development of particular methods for solving specific polynomial equations. Now we may be sure that the polynomial

$$p(z) = 3 - 5z + 9z^2 + 4z^3 - 12z^4 + 23z^5$$

has a root (indeed it has five roots!), even though we may have no idea how to actually *find* them.

**EXAMPLE 6.6.9** Let us find all the roots of the polynomial

$$p(z) = z^3 + (-3 - i)z^2 + (2 + 3i)z - 2i.$$



With some experimentation, we find that  $z = 1$  is a root of  $p$ . Dividing  $p$  by  $(z - 1)$ , we find that

$$P(z) = (z - 1) \cdot (z^2 + (-2 - i)z + 2i).$$

Of course we can solve the quadratic polynomial using the quadratic formula. We find the two additional roots 2 and  $i$ .

Of course this result, the fundamental theorem of algebra, is a deep and difficult theorem. We shall treat its proof in Exercise 6.47.

## 6.7 The Quaternions, the Cayley Numbers, and Beyond

Now we shall discuss a number system that you may have never encountered before. It is called the system of *quaternions*. Our description will be an informal one.

The quaternions were discovered by William Rowan Hamilton (1805–1865). He had been trying for many years to produce a field structure on  $\mathbb{R}^3$ . One day, walking to an important meeting with his wife, he realized that he should not be wedded to commutativity of multiplication, and also not be wedded to dimension 3. He was so excited by his discovery that he whipped out his penknife and carved the result onto the bridge that they were crossing. So now we have the quaternions. You might think it natural to denote the quaternions by  $\mathbb{Q}$ . But that notation is already reserved for the rational numbers. Instead we denote the quaternions by  $\mathbb{H}$ , in honor of Hamilton.

Imagine  $\mathbb{R}^4 \equiv \mathbb{R} \times \mathbb{R} \times \mathbb{R} \times \mathbb{R}$  equipped with the following operations: set  $\mathbf{i} = (0, 1, 0, 0)$ ,  $\mathbf{j} = (0, 0, 1, 0)$ ,  $\mathbf{k} = (0, 0, 0, 1)$ . Denote the 4-tuple  $(1, 0, 0, 0)$  by  $\mathbf{1}$ . Define the multiplication laws

$$\mathbf{i} \cdot \mathbf{i} = -\mathbf{1} \quad , \quad \mathbf{j} \cdot \mathbf{j} = -\mathbf{1} \quad , \quad \mathbf{k} \cdot \mathbf{k} = -\mathbf{1}$$

and

$$\mathbf{i} \cdot \mathbf{j} = \mathbf{k} \quad , \quad \mathbf{j} \cdot \mathbf{k} = \mathbf{i} \quad , \quad \mathbf{k} \cdot \mathbf{i} = \mathbf{j}$$

and

$$\mathbf{j} \cdot \mathbf{i} = -\mathbf{k} \quad , \quad \mathbf{k} \cdot \mathbf{j} = -\mathbf{i} \quad , \quad \mathbf{i} \cdot \mathbf{k} = -\mathbf{j}.$$

Of course the element  $\mathbf{1}$  multiplied times any 4-tuple  $z$  is declared to be equal to  $z$ . In particular,  $\mathbf{1} \cdot \mathbf{1} = \mathbf{1}$ .

Finally, if  $z = (z_1, z_2, z_3, z_4)$  and  $w = (w_1, w_2, w_3, w_4)$  are 4-tuples then we write

$$z = z_1 \cdot \mathbf{1} + z_2 \mathbf{i} + z_3 \mathbf{j} + z_4 \mathbf{k}$$

and

$$w = w_1 \cdot \mathbf{1} + w_2 \mathbf{i} + w_3 \mathbf{j} + w_4 \mathbf{k}.$$

Then  $z \cdot w$  is defined by using the (obvious) distributive law and the rules already specified. For example,

$$\begin{aligned} (2, 0, 1, 3) \cdot (-4, 1, 0, 1) &= [2 \cdot \mathbf{1} + \mathbf{j} + 3\mathbf{k}] \cdot [-4 \cdot \mathbf{1} + \mathbf{i} + \mathbf{k}] \\ &= (2 \cdot (-4)) \cdot \mathbf{1} + (2\mathbf{i}) + (2\mathbf{k}) \\ &\quad + (\mathbf{j} \cdot (-4)) + (\mathbf{j} \cdot \mathbf{i}) + (\mathbf{j} \cdot \mathbf{k}) \\ &\quad + (3\mathbf{k} \cdot (-4)) + (3\mathbf{k} \cdot \mathbf{i}) + (3\mathbf{k} \cdot \mathbf{k}) \\ &= -8 \cdot \mathbf{1} + 2\mathbf{i} + 2\mathbf{k} - 4\mathbf{j} - \mathbf{k} + \mathbf{i} \\ &\quad - 12\mathbf{k} + 3\mathbf{j} - 3 \cdot \mathbf{1} \\ &= -11 \cdot \mathbf{1} + 3\mathbf{i} - \mathbf{j} - 11\mathbf{k} \\ &= (-11, 3, -1, -11). \end{aligned}$$

Addition of two quaternions is simply performed componentwise: if  $z = (z_1, z_2, z_3, z_4)$  and  $w = (w_1, w_2, w_3, w_4)$  then

$$z + w = (z_1 + w_1, z_2 + w_2, z_3 + w_3, z_4 + w_4).$$

Verify for yourself that the additive identity in the quaternions is  $(0, 0, 0, 0)$ . The multiplicative identity is  $\mathbf{1} = (1, 0, 0, 0)$ .

In fact it can be checked that each non-zero element of the quaternions has a unique two-sided multiplicative inverse. However, since multiplication is not commutative, the quaternions do not form a field; instead the algebraic structure is called a *division ring*.

It is also possible to give  $\mathbb{R}^8$  an additive and a multiplicative structure. The multiplication operation is both non-commutative and non-associative. The resulting eight dimensional algebraic object is called the *Cayley numbers*. We shall not present the details here. It is one of the great theorems of twentieth century mathematics (see [ADA], [BOM]) that  $\mathbb{R}^1$ ,  $\mathbb{R}^2$ ,  $\mathbb{R}^4$ , and  $\mathbb{R}^8$  are the only Euclidean spaces that can be equipped with compatible addition and multiplication operations in a natural way (so that the algebraic operations are smooth functions of the coordinates).

The quaternions and Cayley numbers are used in mathematical physics, in the representation theory of groups, and in algebraic topology. Every cell phone uses the Cayley numbers for coding.

## Exercises

1. Let  $S$  be a set and let  $p : S \times S \rightarrow S$  be a binary operation. If  $T \subset S$  then we say that  $T$  is *closed* under  $p$  if  $p : T \times T \rightarrow T$ . [As an example, let  $S = \mathbb{Z}$  and  $T$  be the even integers and  $p$  be ordinary addition.]  
Under which arithmetic operations  $+, -, \cdot, \div$  is the set  $\mathbb{Q}$  closed?  
Under which arithmetic operations  $+, -, \cdot, \div$  is the set  $\mathbb{R} \setminus \mathbb{Q}$  closed?
2. Imitate the construction of equivalence classes of  $\mathbb{Z} \times (\mathbb{Z} \setminus \{0\})$ , using  $\mathbb{Q} \times (\mathbb{Q} \setminus \{0\})$  instead, as in Section 6.3. What sort of number system results? [**Hint:** Pick a useful representative from each equivalence class.]
3. Imitate the construction of equivalence classes of  $\mathbb{N} \times \mathbb{N}$ , using  $\mathbb{Z} \times \mathbb{Z}$  instead, as in Section 6.2. What sort of number system results? [**Hint:** Pick a useful representative from each equivalence class.]
4. Let  $q$  be a rational number. Construct a sequence  $\{x_j\}$  of irrational numbers such that  $x_j \rightarrow q$ . This means that, for each  $\varepsilon > 0$ , there is a positive integer  $K$  such that if  $j > K$ , then  $|x_j - q| < \varepsilon$ .
5. The numbers  $\pi \approx 3.14159\dots$  and  $e \approx 2.71828\dots$  are both known to be irrational (these assertions are quite difficult to prove). It is unknown whether  $x = \pi + e$  or  $y = \pi - e$  is irrational. However at least one of these two numbers *must* be irrational. Can you explain why?
6. Let  $S$  be a set of real numbers with the property that, whenever  $x, y \in S$  and  $x < t < y$ , then  $t \in S$ . Can you give a simple description of the set  $S$ ?
7. Let  $a_1 < a_2 < \dots$  be real numbers. Prove that either there is a real number  $\alpha$  such that  $a_j \rightarrow \alpha$  (refer to Exercise 6.4 for this notation) *or else* the sequence  $\{a_j\}$  increases without bound.
8. Let  $\{a_j\}_{j=1}^\infty$  be a set of real numbers. Let  $M > 0$  and assume that  $|a_j| \leq M$  for every  $j$ . Prove that there is a subsequence  $\{a_{j_k}\}$  and a real number  $x$  such that for every  $\varepsilon > 0$  there is a  $K > 0$  such that  $|a_{j_k} - x| < \varepsilon$  whenever  $k > K$ . Refer to Exercises 6.4 and 6.7 for related ideas.
9. Prove that subtraction is well defined in the integers.

10. Prove that multiplication is well defined in the integers.
11. Give a careful discussion of the failure of the operation of division in the integers.
12. If  $x$  is a positive real number then let  $(x)$  denote its fractional part. For instance,  $(3.2) = .2$ ,  $(4/3) = 1/3$ , etc.  
Now fix an irrational number  $\lambda$  between 0 and 1. Let  $a_k = (k\lambda)$ . Then each  $a_k$  an element of  $I = \{t : 0 \leq t < 1\}$ . Prove the following: if  $\varepsilon > 0$  and  $x \in I$  then there is an element  $a_k$  such that  $|a_k - x| < \varepsilon$ . This is a famous result of Herman Weyl.
13. Consider all sequences  $\{a_1, a_2, \dots\}$  of rational numbers that satisfy the following condition: If  $\varepsilon > 0$  then there exists an integer  $N > 0$  such that if  $j, k > N$  then  $|a_j - a_k| < \varepsilon$ . Such a sequence is called a *Cauchy sequence*.  
Say that two Cauchy sequences  $\{a_j\}$  and  $\{a_j^*\}$  are related if, for any  $\varepsilon > 0$ , there is a positive integer  $N$  such that  $j, k > N$  implies  $|a_j - a_k^*| < \varepsilon$ . Show that this is an equivalence relation. Explain why the set of all equivalence classes is, in a natural way, a model for the real numbers.
14. Prove that addition and subtraction are well defined in the rational number system  $\mathbb{Q}$ .
15. Prove that addition and subtraction are well defined in the real number system  $\mathbb{R}$ .
16. Prove that multiplication is well defined in the real number system  $\mathbb{R}$ .
17. It is not necessary to discuss well definedness of addition and multiplication in the complex number system. Explain why this is so.
18. Prove that every non-zero complex number  $z \in \mathbb{C}$  has two distinct square roots in  $\mathbb{C}$ .
19. Prove that addition of integers is associative.
20. Assuming that it is known that addition of integers is both commutative and associative, prove then that addition of rational numbers is commutative and associative.

21. An Argand diagram is a device for sketching a complex number in the plane. If  $x + iy$  is a complex number then we depict it in the cartesian plane as the point  $(x, y)$ . Sketch the complex numbers  $3 - 2i$ ,  $7 + 4i$ ,  $e + \pi i$ ,  $-6 - i$ .
22. Consider the function  $f(x) = 2^x$ . What does it mean? When  $x$  is an integer the meaning is obvious. What about when  $x$  is a rational number? What can you say about  $f(x)$  when  $x$  is an irrational number?
23. The complex number  $1 = 1 + 0i$  has three cube roots. Use any means to find them, and sketch them on an Argand diagram (refer to Exercise 6.21 for terminology).
24. Let  $\theta$  be any real number. A famous formula of Euler asserts that

$$e^{i\theta} = \cos \theta + i \sin \theta.$$

A rigorous verification of this formula requires a study of complex power series (see, for instance, [KRA1]). This exercise provides you with an intuitive argument that should make you comfortable with Euler's formula.

If  $z$  is *any* complex number then define

$$e^z = \sum_{j=0}^{\infty} \frac{z^j}{j!}.$$

Notice that, when  $z$  happens to be a real number, then the formula is one that you learned in calculus. The new formula is a standard generalization of the calculus formula. Substitute in  $i\theta$  for  $z$  and (manipulating the series just as though it were a polynomial) separate the righthand side into its real and imaginary parts. The result is

$$e^{i\theta} = \left(1 - \frac{\theta^2}{2!} + \frac{\theta^4}{4!} - + \cdots\right) + i \left(\theta - \frac{\theta^3}{3!} + \frac{\theta^5}{5!} - + \cdots\right).$$

Finally, notice that the power series expansions in the parentheses on the right are those associated with the functions cosine and sine respectively. This is Euler's formula.

25. Refer to Exercise 6.24. If  $\xi = s + it$  is any complex number such that  $s^2 + t^2 = 1$  then we may find an angle  $\theta$ ,  $0 \leq \theta < 2\pi$ , such that  $\cos \theta = s$  and  $\sin \theta = t$ . We conclude that

$$\xi = e^{i\theta}.$$

Explain this reasoning in detail.

26. If  $z = x + iy \in \mathbb{C}$  is any non-zero complex number then let

$$r^2 = |z|^2 = x^2 + y^2.$$

The number  $r$  is the distance of  $z$  to the origin in the Argand plane (Exercise 6.21). It is also the modulus of  $z$ . Set  $\xi = z/r$ . Show that  $|\xi| = 1$ . Now apply Exercise 6.25 to conclude that

$$z = r e^{i\theta},$$

some  $0 \leq \theta < 2\pi$ . This is called the *polar form* of the complex number  $z$ .

27. If  $z = r e^{i\theta}$  is a complex number in polar form then  $r e^{i(\theta+2\pi)}$  is the same complex number (refer to Exercises 6.24, 6.25, 6.26). Explain.

28. Let  $z$  be any non-zero complex number and let  $k$  be an integer exceeding 1. In this exercise we learn to find all the  $k^{\text{th}}$  roots of  $z$ . There will be  $k$  of them.

First we solve the equation

$$w^k = z = r e^{i\theta},$$

where we have written  $z$  in the polar form  $z = r e^{i\theta}$  (refer to Exercises 6.24, 6.25, 6.26, 6.27). If  $w = s e^{i\psi}$  then we see that  $s = r^{1/k}$  and that  $\psi = \theta/k$ .

But we may also solve the equation

$$w^k = z = r e^{i(\theta+2\pi)}$$

to find a second  $k^{\text{th}}$  root with  $s = r^{1/k}$  and  $\psi = \theta/k + 2\pi/k$  (refer to Exercise 6.27).

Continue this procedure to find  $(k - 2)$  more  $k^{\text{th}}$  roots of  $z$ .

Apply the procedure developed here to find all sixth roots of 2. Sketch all six roots, together with the number  $2 = 2 + 0i$ , on an Argand diagram.

29. Apply the ideas developed in Exercise 6.28 to find all fourth roots of the complex number  $1 + i$ . Sketch all the roots, together with the number  $1 + i$ , on an Argand diagram.
30. Apply the ideas developed in Exercise 6.28 to find all sixth roots of the complex number  $2 - 3i$ . Sketch all the roots, together with the number  $2 - 3i$ , on an Argand diagram.
31. Apply the ideas developed in Exercise 6.28 to find all third roots of the complex number  $-i$ . Sketch all the roots, together with the number  $-i$ , on an Argand diagram.
32. The mapping
 
$$x + iy \mapsto x + yi + 0j + 0k$$
 shows that the complex numbers form a natural algebraic sub-object inside the quaternions. Explain this statement.
33. Prove that the complex numbers cannot be made into an ordered field (as discussed in Section 6.6).
34. Discuss the relationship between well ordering and the Axiom of Regularity (begin by considering the natural numbers).
35. Prove those parts of Theorem 6.3.6 that were not proved in the text.
36. Prove those parts of Theorem 6.3.9 that were not proved in the text.
37. Complete the calculation in the proof of Theorem 6.4.8.
38. Prove the generalization of Theorem 6.4.8 that is stated after the proof of that theorem.
39. Prove that addition and multiplication are commutative in the complex number system.
40. Prove that multiplication distributes over addition in the complex number system.
41. Exhibit two distinct ways in which the complex numbers may be viewed as a subfield of the quaternions.
42. In how many different ways can the real numbers be exhibited as a subfield of the quaternions?

- 43.** Let  $z$  be an element of the quaternions. If  $z = z_1 \cdot \mathbf{1} + z_2 \mathbf{i} + z_3 \mathbf{j} + z_4 \mathbf{k}$  then define  $\bar{z} = z_1 \cdot \mathbf{1} - z_2 \mathbf{i} - z_3 \mathbf{j} - z_4 \mathbf{k}$ . Calculate  $z \cdot \bar{z}$ . In what sense is this bar operation analogous to conjugation in the complex number system?
- 44.** Let  $\mathcal{M}_{n \times n}$  denote the set of  $n \times n$  matrices with real entries, equipped with the usual matrix addition and multiplication. Explain why  $\mathcal{M}_{n \times n}$  does not form a field when equipped with standard matrix addition and multiplication.
- 45.** Let  $p$  be a polynomial and assume that  $\alpha \in \mathbb{C}$  is a root of  $p$ . Prove that  $(z - \alpha)$  evenly divides  $p(z)$  with no remainder.
- 46.** One of the most crucial properties of the complex number system is enunciated by the Fundamental Theorem of Algebra. This theorem states that if  $p(z)$  is a polynomial of degree at least one then  $p$  has a root in the complex number field. That is, there is a number  $\alpha \in \mathbb{C}$  such that  $p(\alpha) = 0$ .  
Assume the Fundamental Theorem of Algebra for the moment. Use the result of Exercise 6.45 to show that if  $p(z)$  is a polynomial of degree  $k \geq 1$  then  $p$  has  $k$  roots (possibly not all distinct).
- 47.** Here is a sketch of a proof of the Fundamental Theorem of Algebra (Exercise 6.46). Fill in as many details of the proof as you can. Do not be afraid to consult your instructor for help.
- a) Let  $p(z) = a_0 + a_1 z + a_2 z^2 + \cdots + a_k z^k$  be the polynomial under consideration. We are assuming that  $k \geq 1$ .
  - b) If  $a_0 = 0$  then 0 is a root of the polynomial (why?). So we may as well only consider the case in which  $a_0 \neq 0$ .
  - c) Fix a positive number  $R$  and let  $C_R$  denote the circle in the complex plane with center at the origin and radius  $R$ . Let us consider the image of  $C_R$  under the polynomial  $p$  (think of  $p$  as a mapping from  $\mathbb{C}$  to  $\mathbb{C}$ ).
  - d) If  $R$  is very large then we can study the situation in part (c) by writing the polynomial as

$$p(z) = z^k \cdot \left( a_k + a_{k-1} \frac{1}{z} + \cdots + a_1 \frac{1}{z^{k-1}} + a_0 \frac{1}{z^k} \right).$$

When  $z \in C_R$  and  $R > 0$  is very large then each of the terms in parentheses, except for the first, is very small. Thus, for



such  $z$ , the expression  $p(z)$  is approximately equal to  $z^k \cdot a_k$ . The image of  $C_R$  under this last expression is a large circle that surrounds the origin.

- e) If  $R$  is very small, then (returning to the original expression for  $p(z)$ ) the quantity  $p(z)$  approximately equals  $a_0 \neq 0$ —for the other terms in the polynomial will be small too. Thus the image of  $C_R$  under the mapping  $p$  will be some small curve near the point  $a_0 \neq 0$ .
  - f) We see from parts (d) and (e) that when  $R$  is small then the image of  $C_R$  under  $p$  is a curve that *does not* surround the origin; but if  $R$  is large then the image of  $C_R$  under  $p$  is a curve that *does* surround the origin.
  - g) It follows from continuity considerations that there must be an intermediate value of  $R$  (refer to part (f)) such that the image of  $C_R$  under  $p$  is a curve that passes through the origin. In other words, for that special value of  $R$ , there is a point  $z_0$  on the curve  $C_R$  such that  $p(z_0) = 0$ . But then  $z_0$  is the root that we seek.
48. The Euclidean algorithm states that, if  $p, q$  are positive integers with  $p < q$ , then we may write  $q = p \cdot k + s$ , where  $k$  is a positive integer and  $s < p$ . This is just the familiar algorithm of division that we learn in grade school: You can divide  $p$  into  $q$  as many times as it will go, and the remainder will be smaller than  $p$ . There is also a version of the Euclidean algorithm for division of polynomials. Formulate such a result.

Combine the Euclidean algorithm for polynomials with the Fundamental Theorem of Algebra to learn about the factorization of polynomials. Proceed as follows. Suppose that  $p(z)$  is a polynomial of degree at least 1 and that  $r_1$  is a root of  $p$ , as guaranteed by the Fundamental Theorem of Algebra. Divide  $p(z)$  by  $z - r_1$ . Then there will be some quotient  $p_1(z)$  and some remainder  $s(z)$ . Show that in fact  $s$  must be zero. So

$$p(z) = (z - r_1) \cdot p_1(z).$$

Now if the degree of  $p_1$  is at least one then we may again apply the Fundamental Theorem of Algebra to find a root  $r_2$ . Divide  $p_1(z)$

by  $z - r_2$ . The result, as before (using the Euclidean algorithm for polynomials) is that

$$p_1(z) = (z - r_2) \cdot p_2(z)$$

for some polynomial  $p_2$ , hence

$$p(z) = (z - r_1) \cdot (z - r_2) \cdot p_2(z).$$

Continuing in this manner, we ultimately come up with a factorization

$$p(z) = c_0 \cdot (z - r_1) \cdot (z - r_2) \cdots (z - r_k),$$

where  $c_0$  is a constant and  $k$  is the degree of the original polynomial  $p$ .

49. Prove parts (2), (3), (4) of Proposition 6.6.7.
50. Prove parts (1), (2), (3) of Proposition 6.6.8.
51. Refer to Exercise 6.48 for a discussion of the Euclidean algorithm. Use the Euclidean algorithm to generate a method for finding the greatest common divisor of two positive integers  $m$  and  $n$ .
52. Prove that there is a real number  $m > 0$  with the following property: Let  $a_1, a_2, \dots, a_k$  be complex numbers. Then there is a subcollection  $a_{j_1}, a_{j_2}, \dots, a_{j_p}$  such that

$$|a_{j_1} + a_{j_2} + \cdots + a_{j_p}| \geq m \cdot [|a_1| + |a_2| + \cdots + |a_k|].$$

[Hint: First consider the case  $k = 2$ .]

53. Refer to Exercises 6.24, 6.25, 6.26. Produce an explicit complex number  $z$  such that  $e^z = i$ . Produce an explicit complex number  $w$  such that  $e^w = -i$ .
54. Give a rigorous definition of the number  $\pi$  and then prove that the number  $\pi$  must exist.
55. Determine whether  $\sqrt{2} + \sqrt{3}$  is rational or irrational.



## Chapter 7

# More on the Real Number System

### 7.0 Introductory Remark

The real numbers are a profound and complex world. Section 6.4 introduced you to the real numbers, but did not show you any of its truly deep properties.

In this brief chapter we begin to explore the real numbers and establish some of its more remarkable aspects. This will be a real mathematical adventure, and you should prepare to enjoy it.

### 7.1 Sequences

If  $x$  is a real number then the *absolute value* of  $x$ , denoted  $|x|$ , is the distance of  $x$  to 0. In other words,

$$|x| = \begin{cases} x & \text{if } x > 0 \\ 0 & \text{if } x = 0 \\ -x & \text{if } x < 0. \end{cases}$$

Fundamental to our study of the deeper properties of the real numbers is the *triangle inequality*: If  $x, y$  are real numbers then

$$|x + y| \leq |x| + |y|. \quad (*)$$

In fact the standard triangle inequality  $(*)$  entails other inequalities that are also useful. Let  $x = a + b$  and  $y = -b$ . Then  $(*)$  implies

$$|(a + b) - b| \leq |a + b| + |b|$$

hence

$$|a| - |b| \leq |a + b|. \quad (**)$$

A *sequence* in  $\mathbb{R}$  is a function  $\phi : \mathbb{N} \rightarrow \mathbb{R}$ . We denote the elements of the sequence by  $\phi(1), \phi(2), \dots$ . For example,

$$\phi(j) = j^2 + 1$$

is a sequence. It is often useful to write out the elements of the sequence in order:  $2, 5, 10, 17, \dots$ . We frequently denote the elements of a sequence by the more convenient notation  $\phi_1, \phi_2, \phi_3, \dots$  (rather than think of the sequence as a function). The principal property of a sequence is whether or not it *converges*.

We say that a sequence  $\{a_j\} = \{a_1, a_2, \dots\}$  *converges* to a number  $\alpha$  if, for every  $\epsilon > 0$ , there is a positive integer  $K$  such that  $j > K$  implies that  $|a_j - \alpha| < \epsilon$ . What we have enunciated is a quantitative, rigorous way of asserting that the numbers  $a_j$  become closer and closer, and *stay* close, to  $\alpha$  (within any desired distance  $\epsilon$ ).

**EXAMPLE 7.1.1** Consider the sequence  $\phi(j) = (-1)^j$ , or

$$-1, 1, -1, 1, \dots$$

This sequence does *not* converge. Intuitively, the assertion is clear; because the numbers in the sequence do not get close and stay close to any fixed value  $\alpha$ . To verify this claim rigorously, we suppose (seeking a contradiction) that in fact the sequence *does* converge to some number  $\alpha$ . Let  $\epsilon = 1/2$ . Then, by the definition of convergence, there is a positive integer  $K$  such that if  $j > K$  then  $|\phi(j) - \alpha| < \epsilon = 1/2$ . Choose  $j > K$  so that  $\phi(j) = 1$ , that is to say, choose  $j$  even and greater than  $K$ . Then  $\phi(j+1) = -1$ . As a result,

$$\begin{aligned} 2 = |1 - (-1)| &= |\phi(j) - \phi(j+1)| = |[\phi(j) - \alpha] + [\alpha - \phi(j+1)]| \\ &\leq |\phi(j) - \alpha| + |\alpha - \phi(j+1)| < \frac{1}{2} + \frac{1}{2} = 1. \end{aligned}$$

We have derived the untenable assertion that  $2 < 1$ . This contradiction must mean that our assumption is false: the limit number  $\alpha$  cannot exist. So the sequence has no limit.

**EXAMPLE 7.1.2** Consider the sequence  $\phi(j) = (-1)^j/j$ . Intuitively, this sequence converges. For the elements of the sequence seem to be

getting smaller and smaller in absolute value, and indeed seem to tend to zero. Let us prove that this actually is the case.

Let  $\epsilon > 0$ . There is a natural number  $K$  so large that  $1/K < \epsilon$  (this is called the Archimedian property of the natural numbers). If  $j > K$  then

$$|\phi(j) - 0| = |\phi(j)| = \frac{1}{j} < \frac{1}{K} < \epsilon,$$

as was to be proved. So the sequence  $\phi(j)$  converges to 0.

Let  $\{a_j\}$  be a sequence. A *subsequence* of  $\{a_j\}$  is a sequence  $\{b_k\}$  whose elements come from the sequence  $\{a_j\}$ , in order. We usually denote the subsequence by  $\{a_{j_k}\}$ .

**EXAMPLE 7.1.3** Let

$$a_1 = 1, a_2 = 4, a_3 = 9, a_4 = 16, a_5 = 25, a_6 = 36, \dots, a_j = j^2, \dots$$

Then

$$a_{j_1} = 4, a_{j_2} = 9, a_{j_3} = 36, a_{j_4} = 81, \dots$$

is a subsequence. Of course a given sequence will have many different subsequences.

## 7.2 Open Sets and Closed Sets

Some of the most commonly used subsets of the real numbers are intervals. The four types of intervals are these:

<b>open</b>	$(a, b) = \{x \in \mathbb{R} : a < x < b\}$ .
<b>closed</b>	$[a, b] = \{x \in \mathbb{R} : a \leq x \leq b\}$ .
<b>half-open</b>	$[a, b) = \{x \in \mathbb{R} : a \leq x < b\}$ .
<b>half-open</b>	$(a, b] = \{x \in \mathbb{R} : a < x \leq b\}$ .

A set  $\mathcal{O} \subset \mathbb{R}$  is said to be *open* if, for any  $x \in \mathcal{O}$ , there is an  $\epsilon > 0$  such that  $(x - \epsilon, x + \epsilon) \subset \mathcal{O}$ . A set  $\mathcal{E} \subset \mathbb{R}$  is said to be *closed* if  ${}^c\mathcal{E} \equiv \mathbb{R} \setminus \mathcal{E}$  is open.

**EXAMPLE 7.2.1** Let  $\mathcal{O} = \{x \in \mathbb{R} : x^2 < 1\}$ . Then  $\mathcal{O}$  is an open set. To see this, let  $x \in \mathcal{O}$ . Then certainly  $|x| < 1$ . Let  $\epsilon = 1 - |x|$ . Then we claim that  $(x - \epsilon, x + \epsilon) \subset \mathcal{O}$ . For if  $t \in (x - \epsilon, x + \epsilon)$  then

$$|t| < |x| + |t - x| < |x| + \epsilon = |x| + (1 - |x|) = 1.$$

Therefore  $t^2 < 1$  and  $t \in \mathcal{O}$ . Thus  $(x - \epsilon, x + \epsilon) \subset \mathcal{O}$ . As a result,  $\mathcal{O}$  is open.

**EXAMPLE 7.2.2** Let  $\mathcal{E} = \{x \in \mathbb{R} : x^2 \leq 1\}$ . Then  $\mathcal{E}$  is a closed set. To see this, we consider

$${}^c\mathcal{E} = \{x \in \mathbb{R} : x < -1 \text{ or } x > 1\}.$$

Now let  $x \in {}^c\mathcal{E}$ . In case  $x > 1$  then let  $\epsilon = x - 1$ . We claim that  $(x - \epsilon, x + \epsilon) \subset {}^c\mathcal{E}$ . For if  $t \in (x - \epsilon, x + \epsilon)$  then

$$t \geq x - |x - t| > x - \epsilon = x - (x - 1) = 1.$$

Thus  $t \in {}^c\mathcal{E}$  so  $(x - \epsilon, x + \epsilon) \subset {}^c\mathcal{E}$ . A similar argument shows that in case  $x < -1$  and  $\epsilon = (-1) - x$  then  $(x - \epsilon, x + \epsilon) \subset {}^c\mathcal{E}$ . As a result,  ${}^c\mathcal{E}$  is open; so  $\mathcal{E}$  is closed.

**Proposition 7.2.3** *Let  $\mathcal{E} \subset \mathbb{R}$  be a closed set. Let  $\{a_j\}$  be a sequence of points in  $E$ . If the sequence  $\{a_j\}$  converges to a point  $\alpha \in \mathbb{R}$  then  $\alpha \in \mathcal{E}$ . It is common to say that the set  $\mathcal{E}$  contains all its limit points (or accumulation points).*

**Proof:** Suppose that the assertion is false. Then there is a sequence  $\{a_j\} \subset \mathcal{E}$  that converges to a point  $\alpha$ , and  $\alpha \in {}^c\mathcal{E}$ . But  $\mathcal{E}$  is closed so  ${}^c\mathcal{E}$  is open. Therefore there is a number  $\epsilon > 0$  such that  $(\alpha - \epsilon, \alpha + \epsilon) \subset {}^c\mathcal{E}$ . But then  $a_j \notin (\alpha - \epsilon, \alpha + \epsilon)$  for every  $j$ . As a result,  $|a_j - \alpha| \geq \epsilon$  for every  $j$ . But then it cannot be that  $\{a_j\}$  converges to  $\alpha$ , and that is a contradiction.  $\square$

**Proposition 7.2.4** *Suppose that  $\mathcal{E} \subset \mathbb{R}$  contains all its limit points. Then  $\mathcal{E}$  is closed.*

**Proof:** Suppose not. Then  ${}^c\mathcal{E}$  is not open. So there is a point  $y \in {}^c\mathcal{E}$  such that, for each integer  $j > 0$ , the interval  $(y - 1/j, y + 1/j) \not\subset {}^c\mathcal{E}$ . That means that, for each  $j$ , there is a point  $e_j \in \mathcal{E}$  that lies in  $(y - 1/j, y + 1/j)$ . But then  $\{e_j\} \subset \mathcal{E}$  and this sequence converges to  $y$ . Since  $\mathcal{E}$  contains all its limit points, we conclude that  $y \in \mathcal{E}$ . That is a contradiction.  $\square$

### 7.3 Compact Sets

A set  $S \subset \mathbb{R}$  is said to be *compact* if, whenever  $\{s_j\}_{j=1}^{\infty}$  is a sequence of points in  $S$ , then there is a subsequence  $\{s_{j_k}\}$  that is convergent to a point of  $S$ .

**Proposition 7.3.1** *A compact set is closed and bounded.*

**Proof:** Let  $K$  be the compact set. If  $K$  is not bounded, then there is an element  $x_1 \in K$  such that  $|x_1| > 1$ . Since  $K$  is unbounded, there then exists an element  $x_2 \in K$  such that  $|x_2| > |x_1| + 1$ . Suppose, inductively, that  $x_1, x_2, \dots, x_j$  have been chosen. Then, since  $K$  is unbounded, there is an  $x_{j+1} \in K$  such that  $|x_{j+1}| > |x_j| + j$ . It is then clear that the sequence  $\{x_j\}$  contains no convergent subsequence. That contradicts the definition of compactness.

If  $K$  is not closed, then there is a sequence  $\{x_j\} \subset K$  which converges to a point  $\alpha$  that does not lie in  $K$ . But then every subsequence of  $\{x_j\}$  also converges to  $\alpha \notin K$ . Thus  $K$  is not compact.  $\square$

**Proposition 7.3.2** *If a subset  $E \subset \mathbb{R}$  is both closed and bounded then it is compact.*

**Proof:** Let  $\{x_j\}$  be a sequence in  $E$ . Since  $E$  is bounded, it therefore lies in some interval  $[-R, R]$ . Let

$$S = \{x \in [-R, R] : \exists \text{ infinitely many } x_j \text{ such that } x_j \geq x\}.$$

Then  $S$  is a bounded set, for  $|x| \leq R$  for every  $x \in S$ . Now let  $\alpha$  be the least upper bound of  $S$ . Then  $\alpha$  is finite, indeed  $\alpha \leq R$ .

We claim that there is a subsequence  $\{x_{j_k}\}$  that converges to  $\alpha$ . Let  $\epsilon > 0$ . By the definition of “least upper bound”, there must be infinitely many of the  $x_j$  between  $\alpha - \epsilon$  and  $\alpha + \epsilon$ , otherwise we chose the least upper bound incorrectly. This assertion is true for every  $\epsilon > 0$ . Thus

- We may choose  $x_{j_1}$  in  $(\alpha - 1, \alpha + 1)$ ;
- We may choose  $x_{j_2}$  so that  $j_2 > j_1$  and  $x_{j_2} \in (\alpha - 1/2, \alpha + 1/2)$ ;
- We may choose  $x_{j_3}$  so that  $j_3 > j_2$  and  $x_{j_3} \in (\alpha - 1/3, \alpha + 1/3)$ ;

and so forth. By design, the subsequence  $\{x_{j_k}\}$  converges to  $\alpha$ . Since  $E$  is closed, we may conclude that  $\alpha \in E$ . Thus  $E$  is compact.  $\square$

The last two propositions taken together are known as the Heine-Borel theorem: A subset of  $\mathbb{R}$  is compact if and only if it is closed and bounded.



We conclude with an important result about the intersection of a nested sequence of sets. We will make decisive use of it in the next section. First, we give an example.

**EXAMPLE 7.3.3** For  $j = 1, 2, 3, \dots$ , let

$$U_j = \left\{ x \in \mathbb{R} : 0 < x < \frac{1}{j} \right\}.$$

Then  $U_1 \supseteq U_2 \supseteq U_3 \supseteq \dots$ . One's intuition might suggest that  $\mathcal{U} \equiv \bigcap_j U_j$  will certainly have points in it. But that is not the case. In fact if  $x > 0$  then there is a positive integer  $j$  so large that  $1/j < x$ . But then  $x \notin U_j$  so certainly  $x \notin \mathcal{U}$ . If  $x \leq 0$  then  $x$  does not lie in any  $U_j$  so  $x \notin \mathcal{U}$ . Thus  $\mathcal{U}$  is empty.

The situation is more favorable for nested sequences of compact sets:

**Theorem 7.3.4** Let  $E_1 \supseteq E_2 \supseteq E_3 \supseteq \dots$  be compact, non-empty sets. Then  $\mathcal{E} \equiv \bigcap_j E_j \neq \emptyset$ .

**Proof:** Let  $e_1 \in E_1$ ,  $e_2 \in E_2$ , and so forth. The sequence  $\{e_j\}$  lies in  $E_1$ , which is compact. So there is a subsequence  $\{e_{j_k}\}$  that converges to a point  $e \in E_1$ . But all of the terms of this subsequence for  $k \geq 2$  also lie in  $E_2$ . Since  $E_2$  is closed, we may conclude that the limit point  $e$  is also in  $E_2$ . Continuing, we find that  $e \in E_j$  for every  $j$ . As a result,  $e \in \bigcap_j E_j \equiv \mathcal{E}$ . So  $\mathcal{E} \neq \emptyset$ .  $\square$

## 7.4 The Cantor Set

We now use the ideas developed in the first three sections to demonstrate the existence of a remarkable set of real numbers that is known as the “Cantor ternary set.” Note, as usual, that a careful and rigorous understanding of the real numbers is necessary in order to effect this construction.

### 7.4.1 Construction of a Remarkable Compact Set

Let  $I = [0, 1]$ , the unit interval in the real line. Define a sequence of nested compact sets as follows:

- $I_0 = [0, 1]$ ;
- $I_1 = [0, 1/3] \cup [2/3, 1]$ ;
- $I_2 = [0, 1/9] \cup [2/9, 1/3] \cup [2/3, 7/9] \cup [8/9, 1]$ ;
- ...

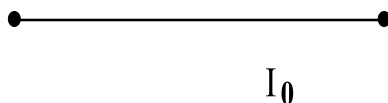


Figure 7.1: First step in the construction of the Cantor set.

The construction continues. Each set  $I_{j+1}$  is constructed by removing the middle open third from each closed interval in the set  $I_j$ . Refer to Figures 7.1–7.3 for the sets  $I_j$ .

Obviously  $I_0 \supseteq I_1 \supseteq I_2 \supseteq \dots$  and every  $I_j$  is non-empty. Also each  $I_j$  is closed and bounded, hence compact. Therefore  $C = \bigcap_j I_j$  is a non-empty compact set. We call it *the Cantor ternary set*.

Now we prove a sequence of propositions to establish some of the fundamental properties of the Cantor ternary set.

**Proposition 7.4.1** *Let  $S = [0, 1] \setminus C$ . Then  $S$  is a union of intervals with total length 1.*

Of course the unit interval  $[0, 1]$  itself has length 1. The proposition establishes that the complement of the Cantor set in the unit interval has length 1. These assertions together suggest that the Cantor set has length 0, so that it is “small” in some sense. In the subject of measure theory, one makes these assertions precise.



Figure 7.2: Second step in the construction of the Cantor set.

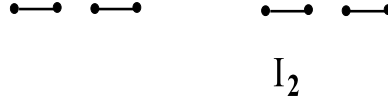


Figure 7.3: Third step in the construction of the Cantor set.

**Proof of the Proposition:** Of course

$$\begin{aligned}
 [0, 1] \setminus C &= [0, 1] \cap {}^c C \\
 &= [0, 1] \cap {}^c \left( \bigcap_j I_j \right) \\
 &= [0, 1] \cap \left( \bigcup_j {}^c I_j \right) \\
 &= \bigcup_j ([0, 1] \cap {}^c I_j).
 \end{aligned}$$

And each of the sets  $[0, 1] \cap {}^c I_j$  is a union of intervals. Thus we see explicitly that the complement of the Cantor set is a union of intervals. More is true: these complements form an increasing union. So it is easy to keep track of all the intervals and to sum up their lengths:

- First, there is a single interval of length  $1/3$ .
- Second, there are two intervals of length  $1/9$ .
- Third, there are four intervals of length  $1/27$ .
- ...

Thus we may add up the lengths of all the intervals in the complement of  $C$ :

$$\text{length}({}^c C) = \sum_{j=1}^{\infty} \frac{2^{j-1}}{3^j} = \frac{1}{3} \cdot \sum_{j=0}^{\infty} \left( \frac{2}{3} \right)^j = \frac{1}{3} \cdot \frac{1}{1 - 2/3} = 1. \quad \square$$

So, in the sense of length, the Cantor set is small. Now we shall show that, in the sense of cardinality, the Cantor set is large.

**Proposition 7.4.2** *The Cantor set is uncountable.*

**Proof:** We assign a binary “address” to each element of the Cantor set as follows. The address will be a sequence of 0’s and 1’s. Fix an element

$x$  of the Cantor set. Examine Figure 2. The first entry of the address is a 0 if  $x$  is in the left component of  $I_1$ ; otherwise the first entry is a 1. Now look at Figure 3. An open segment is removed from the segment in Figure 2 in which  $x$  resides. Thus  $x$  is either in the resulting left component or in the resulting right component. As a result, the second address entry is either 0 or 1, respectively. Continue in this fashion, assigning the  $j^{\text{th}}$  address entry to be 0 or 1 according as  $x$  lies in either the left or right component of the divided interval in  $I_j$ .

We see that we may assign to each element of the Cantor set a sequence of 0's and 1's. Conversely, each sequence of 0's and 1's determines an element of the Cantor set using the same logic. We learned in Section 4.5 that the set of all sequences of 0's and 1's is uncountable. Hence the Cantor set is uncountable.  $\square$

We conclude this discussion, and indeed the chapter, by constructing a counter-intuitive function. Called the “Cantor-Lebesgue function”, it has the property that it is continuous, its derivative is 0 at most points (i.e., on the complement of the Cantor set), yet the function is not constant. A graph of the function is exhibited in Figure 7.4.

**Proposition 7.4.3** *There exists a continuous function  $c$  with domain the interval  $[0, 1]$  and range the interval  $[0, 1]$  such that*

1. *The function takes the values  $c(0) = 0$  and  $c(1) = 1$ ;*
2. *The function  $c$  is monotone increasing;*
3. *On the complement of the Cantor set,  $c$  is locally constant.*

**Proof of the Proposition:** Define the Cantor-Lebesgue function in this way:

$$c(x) = \begin{cases} \sum_{j=1}^{\infty} i_j \cdot (2^{-j})^{i_j} & \text{if } x \in C \text{ and } x \text{ has address } \{i_j\} \\ \sup\{c(t) : t \in C \text{ and } t \leq x\} & \text{if } x \notin C. \end{cases}$$

Here sup is the abbreviation for “supremum”, which is the same thing as “least upper bound”. Notice that we first define the Cantor-Lebesgue function for  $x$  in the Cantor set, then we define the function at points not in the Cantor set *in terms of* our earlier definition at points of the Cantor set.

This definition is rather technical. It can also be described in words. On the single interval that is removed in the construction of  $I_1$ , we

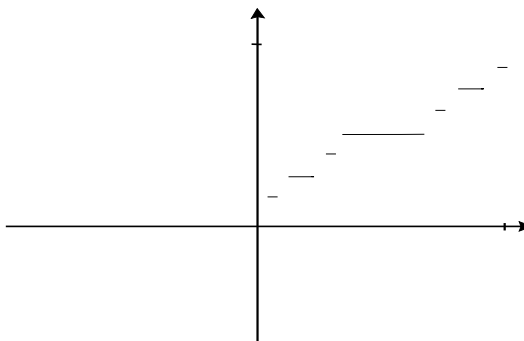


Figure 7.4: The Cantor-Lebesgue function.

declare the Cantor-Lebesgue function to have value  $1/2$ . On the pair of intervals removed in the construction of  $I_2$ , we declare the Cantor-Lebesgue function to have values  $1/4$  (on the left) and  $3/4$  (on the right). On the four intervals removed in the construction of  $I_3$ , we declare the Cantor-Lebesgue function to have values  $1/8, 3/8, 5/8, 7/8$ . And so on. The values of the Cantor-Lebesgue function at the intermediate points of the Cantor set are obtained by interpolation.

It is clear from our rigorous definition of the Cantor-Lebesgue function that it is monotone increasing. For if  $x_1 < x_2$  are elements of the Cantor set then the address of  $x_2$  will have more 1's in it than the address of  $x_1$ , hence the sum defining the value of  $c$  will have more positive terms. Likewise, if  $x_1 < x_2$  are *not* elements of the Cantor set, and have an element of the Cantor set between them, then the sup defining  $c(x_2)$  will be a supremum over *more* numbers than the supremum defining  $c(x_1)$ , and hence will be larger. If there are *no* elements of the Cantor set between  $x_1$  and  $x_2$  then  $c(x_1) = c(x_2)$ . The verification of monotonicity for one point *in* the Cantor set and one point *not in* the Cantor set is immediate from the definitions.

The continuity of the Cantor-Lebesgue function follows from similar, but more technical, considerations. It is the proper subject matter of a course in real analysis. We refer the reader to [RUD] for the full details of this matter.  $\square$

## Exercises

1. Let  $0 < \eta < 1$ . Modify the construction of the Cantor ternary function to obtain a set  $C_\eta \subset [0, 1]$  with the property that  $[0, 1] \setminus C_\eta$  is a union of intervals the sum of whose lengths is  $\eta$ .
2. Verify that if  $x_1 < x_2$  are elements of the Cantor set then there is a number  $t$  that is strictly between  $x_1$  and  $x_2$  and such that  $t$  does not lie in the Cantor set.
3. Prove that the collection of endpoints of the removed open intervals in the Cantor set construction is countable. Such points have addresses with only finitely many 1s. Thus most elements of the Cantor set are not endpoints, but are points with addresses that have infinitely many non-zero entries.
4. A subset of  $\mathbb{R}$  is said to be *perfect* if it is closed and bounded and every element of the set is a limit point of the set. Prove that the Cantor set is perfect. [Remark: It is an advanced theorem that a perfect set must perforce be uncountable. This gives another proof of the uncountability of the Cantor set.]
5. Let  $S \subset \mathbb{R}$ . A point  $s \in S$  is said to be an *interior* point if there exists a number  $\epsilon > 0$  such that  $(s - \epsilon, s + \epsilon) \subset S$ . The interior of  $S$  is just the collection of all interior points. Prove that the interior of  $S$  is an open set.
6. Let  $S \subset \mathbb{R}$ . A point  $s \in \mathbb{R}$  is said to be a *boundary point* of  $S$  if, for each  $\epsilon > 0$ , we have both  $(s - \epsilon, s + \epsilon) \cap S \neq \emptyset$  and  $(s - \epsilon, s + \epsilon) \cap {}^c S \neq \emptyset$ . The boundary of  $S$  is just the collection of all boundary points. Prove that the boundary of  $S$  is closed.
7. Refer to the last two exercises for terminology. Let  $S \subset \mathbb{R}$  be any closed subset. Prove that  $S$  is the union of its interior and its boundary.
8. Let  $\{x_j\}$  be a sequence of real numbers. Prove that the sequence  $\{x_j\}$  converges to  $\alpha$  if and only if every subsequence has itself a subsequence that converges to  $\alpha$ .
9. A set  $S \subset \mathbb{R}$  is said to be *discrete* if, for each point  $s \in S$ , there is a number  $\epsilon > 0$  such that  $(s - \epsilon, s + \epsilon) \cap S = \{s\}$ . Is the set  $\mathbb{Q}$  of

rational numbers discrete? Is the Cantor set discrete? Is the set  $\mathbb{Z}$  of integers discrete? Define

$$T = \{1, 1/2, 1/3, \dots\}.$$

Is  $T$  discrete?

10. Refer to Exercise 7.4 for the definition of perfect set. Prove that every compact set  $K$  is the union of a perfect set and a countable set. [**Hint:** Define  $x$  to be a *consolidation point* of  $K$  if each open interval about  $x$  contains uncountably many points of  $K$ . Let the perfect set consist of the set of consolidation points.]
11. Let  $s_1 \leq s_2 \leq s_3 \cdots$  be real numbers. Prove that either the sequence  $\{s_j\}$  converges or else it is unbounded.
12. A set  $W \subset \mathbb{R}$  is said to be *dense* in  $\mathbb{R}$  if, for each  $x \in \mathbb{R}$  and each  $\epsilon > 0$ , the interval  $(x - \epsilon, x + \epsilon)$  contains an element of  $W$ . Prove that the set of irrational numbers is dense in  $\mathbb{R}$ . Give an example of a sequence that is dense in  $\mathbb{R}$ .
13. Let  $S \subset \mathbb{R}$  be any set. Let  $L$  be the set of limit points of  $S$ . Prove that  $L$  is closed.
14. Let  $S \subset \mathbb{R}$  be any set. The *closure* of  $S$  is defined to be the union of  $S$  with all its limit points (see Exercise 7.13). Prove that the closure of  $S$  is a closed set. What is the closure of  $\mathbb{Q}$ ? What is the closure of  $\mathbb{Z}$ ?
15. Refer to Exercises 7.5, 7.6, and 7.14 for terminology. Let  $S \subset \mathbb{R}$  be any closed set, let  $\mathcal{O}$  be its interior, and let  $\mathcal{C}$  be its closure. Prove that  $\mathcal{C} \setminus \mathcal{O}$  is just the boundary of  $S$ .
16. Let  $U \subset \mathbb{R}$  be any open set. Prove that  $U$  can be written as the countable disjoint union of open intervals. [**Hint:** The intervals will be the equivalence classes under a suitable equivalence relation.]
17. Refer to the last exercise. Let  $E \subset \mathbb{R}$  be any closed set. Prove that there is a continuous function  $\phi$  with domain  $\mathbb{R}$  such that  $\phi \geq 0$  and  $Z = \{x \in \mathbb{R} : \phi(x) = 0\} = E$ .
18. Let  $S \subset \mathbb{R}$  be any set. We say that  $S$  is *disconnected* if there are open sets  $U$  and  $V$  with  $U \cap V = \emptyset$  such that  $U \cap S \neq \emptyset$ ,  $V \cap S \neq \emptyset$ , and

$$S = [U \cap S] \cup [V \cap S].$$

If  $S$  is not disconnected then we say that  $S$  is *connected*. Prove that  $\mathbb{R}$  is connected. Prove that any interval is connected. Prove that  $\mathbb{Q}$  is disconnected. Prove that the Cantor set is disconnected.

19. Refer to Exercise 7.14 for terminology. Let  $\{x_j\}$  be any sequence in  $\mathbb{R}$ . Let  $X$  be the closure of  $\{x_j\}$ . How many points can  $X \setminus \{x_j\}$  have in it? One? Finitely many? Infinitely many? Uncountably many?
20. Refer to Exercise 7.5 for terminology. What is the interior of  $\mathbb{Q}$ ? What is the interior of  $\mathbb{R}$ ? What is the interior of the Cantor set?
21. Let  $\mathcal{O}_1, \mathcal{O}_2, \dots$  be open sets. Define  $\mathcal{O} = \cup_j \mathcal{O}_j$ . Is  $\mathcal{O}$  open? Define  $\mathcal{T} = \cap_j \mathcal{O}_j$ . Is  $\mathcal{T}$  open?  
Let  $\mathcal{E}_1, \mathcal{E}_2, \dots$  be closed sets. Define  $\mathcal{E} = \cup_j \mathcal{E}_j$ . Is  $\mathcal{E}$  closed? Define  $\mathcal{F} = \cap_j \mathcal{E}_j$ . Is  $\mathcal{F}$  closed?
22. Refer to the last exercise. For the assertions that are false, show that if one restricts attention to finite collections of sets then they become true.
23. Give a characterization of the open subsets of  $\mathbb{R}$  using the language of sequences.
24. Give a characterization of the closed subsets of  $\mathbb{R}$  using the language of neighborhoods.
25. Let  $S$  be an uncountable subset of  $\mathbb{R}$ . Show that  $S$  must have a limit point. That is, there is a point  $s \in \mathbb{R}$  and a sequence  $\{s_j\} \subset S$  with  $s_j \neq s$  for all  $j$  such that  $\lim_{j \rightarrow \infty} s_j = s$ . Prove that if  $S$  has only countably many points then the conclusion fails.
26. Let  $\mathcal{O}$  be an open subset of  $\mathbb{R}$ . Prove that  $\mathcal{O}$  can be written as the countable increasing union of closed sets.
27. Let  $E$  be a closed subset of  $\mathbb{R}$ . Prove that  $E$  can be written as the countable decreasing intersection of open sets.
28. Explain why the words “closed” and “open” may not be switched in Exercise 26. Explain why the words “closed” and “open” may not be switched in Exercise 27.
29. Define “open set” in  $\mathbb{R}^2$ . Prove that the product of open sets in  $\mathbb{R}^1$  is open.



- 30.** Define “closed set” in  $\mathbb{R}^2$ . Prove that the product of closed sets in  $\mathbb{R}^1$  is closed.

## Chapter 8

# A Glimpse of Topology

### 8.1 What is Topology?

In mathematics and the physical sciences it is important to be able to compare the *shapes* or *forms* of objects. Just what do we mean by “shape”? What does it mean to say that an object has a “hole” in it? Is the hole in the center of a basketball the same as the hole in the center of a donut? Is it correct to say that a ruler and a sheet of paper have the same shape—both are, after all, rectangles? What is a rigorous and mathematical means of establishing that two objects are equivalent from the point of view of shape or form?

### 8.2 First Definitions

A *topological space* is a set  $X$  together with a collection of subsets  $\mathcal{U} = \{U_\alpha\}_{\alpha \in A}$  that we call the *open sets*. We assume that

- (a) The entire space  $X$  is open.
- (b) The empty set  $\emptyset$  is open.
- (c) If  $U_\beta$  are the open sets then  $\bigcup_\beta U_\beta$  is another open set ( $\mathcal{U}$  is closed under the union operation).
- (d) If  $U$  and  $V$  are open sets then  $U \cap V$  is an open set ( $\mathcal{U}$  is closed under pairwise, indeed finite, intersection).

The entire subject of topology is based on the idea that if you know the open subsets of a space then you know about its form. We sometimes write our topological space as  $(X, \mathcal{U})$ .

**EXAMPLE 8.2.1** Let  $X = \mathbb{R}$ , the familiar real number system. Let us declare every open interval  $(a, b)$  to be an open set (here we allow  $a$  to be  $-\infty$  or  $b$  to be  $+\infty$ ). We also declare any union of such intervals to be an open set. It is easy to see that the collection  $\mathcal{U}$  of all the open sets that we have described forms a topology (of course the empty set is the union of *no* open intervals). The entire real line is an open set according to our definition. Typical open sets are

$$U_1 = (-3, 5)$$

and

$$U_2 = (-1, 3) \cup (4, 9) \cup (16, 31)$$

and

$$U_3 = \cdots \cup (-3, -2) \cup (-1, 0) \cup (1, 2) \cup (3, 4) \cup \cdots$$

and

$$U_4 = (-\infty, -5) \cup (7, +\infty).$$

We call this topology the *standard topology* or the *usual topology* or sometimes the *Euclidean topology* on the real line.

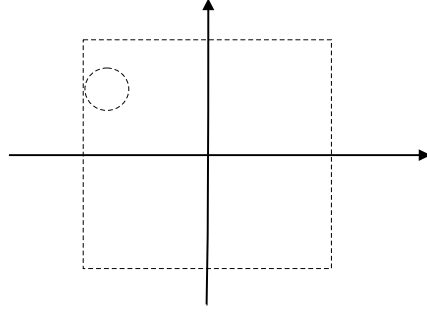
**EXAMPLE 8.2.2** Let  $X = \mathbb{R}^N$ , the standard Euclidean space of  $N$  dimensions. We use coordinates to denote a point  $x \in X$  by  $x = (x_1, x_2, \dots, x_N)$ . Let us say that  $U$  is an open set if, whenever  $x \in U$ , then there is an  $\epsilon > 0$  such that the ball  $B(x, \epsilon) \equiv \{t \in \mathbb{R}^N : |t - x| < \epsilon\}$  lies in  $U$ . We commonly refer to  $B(x, \epsilon)$  as the *open ball* with center  $x$  and radius  $\epsilon$ .

The entire space  $U = \mathbb{R}^N$  is an open set according to this definition, and so is the empty set. But there are lots of other open sets as well. The set  $T = \{t = (t_1, t_2, \dots, t_N) \in \mathbb{R}^N : |t_j| < 1 \text{ for } j = 1, 2, \dots, N\}$  is easily checked to be an open set. For, if  $x = (x_1, \dots, x_N) \in T$ , then let  $\epsilon = \min\{|x_j| \pm 1 : j = 1, \dots, N\}$ . Then  $B(x, \epsilon) \subset T$  as required. See Figure 8.1.

The open sets are closed under the union operation and under finite intersection. So  $\mathbb{R}^N$ , equipped with the notion of openness specified here, is a topological space.

We call this topology the *standard topology* or the *usual topology* or sometimes the *Euclidean topology* on  $\mathbb{R}^N$ .

It is worth noting that the topology described here is “generated” by all the balls  $B(x, \epsilon)$ . Each such ball is open, just as the example set  $T$  above was open. Secondly, a union of such balls is clearly open. Third,

Figure 8.1: The set  $T$  is open.

if  $U$  is any open set according to our definition in the first paragraph, then each point in  $U$  has a ball about it (that lies in  $U$ ). So  $U$  is a union of open balls. Thus the collection of unions of open balls is just the same as the collection of open sets.

It is also worth observing explicitly that the topology described here in case the dimension  $N$  is 1 is just the same as the topology considered in the previous example.

**Remark 8.2.3** For the record, we note that the *closed ball* with center  $x$  and radius  $\epsilon$  in Euclidean space is given by

$$\overline{B}(x, \epsilon) = \{t \in \mathbb{R}^N : |t - x| \leq \epsilon\}.$$

See Figure 8.2.

**EXAMPLE 8.2.4** Let  $X$  be the unit interval  $[0, 1]$  and let the only open sets be the empty set  $\emptyset$  and the entire interval  $[0, 1]$ . One may check directly that all the axioms for a topological space are satisfied. In particular, the union of the specified open sets can only be the empty set or the entire space. The same can be said for the intersection.

The last example—which we sometimes call the *trivial topology*—will work on any non-empty set  $X$ .

**EXAMPLE 8.2.5** Let  $X$  be the set of integers  $\mathbb{Z}$ . Call a set open if it is either empty or all of  $\mathbb{Z}$  or is the complement of a finite set. Then it is straightforward to confirm that this is a topological space. In particular, note that the union of sets with a finite complement will still be a set with a finite complement. And the finite (certainly *not* the infinite) intersection of sets with finite complement will be a set with a finite complement.

We may note that the last example works for any infinite set  $X$  (not just the integers  $\mathbb{Z}$ ).

**EXAMPLE 8.2.6** Consider the topology on the real line generated by intervals of the form  $[a, b)$  or  $[a, +\infty)$  (here we mean “generated” in the sense of taking finite intersection and arbitrary union). This is called the *Sorgenfrey line*, named after Robert Sorgenfrey (1915–1996). The Sorgenfrey line is one of the most important examples in topology.

First note that, if  $(c, d)$  is any open interval, then

$$(c, d) = \bigcup_{\epsilon > 0} [c + \epsilon, d).$$

Thus  $(c, d)$  is the union of Sorgenfrey open sets. So any standard open interval is open in the Sorgenfrey topology. We see, then, that the Sorgenfrey topology contains all the usual open sets and some new ones as well.

We shall encounter the Sorgenfrey line at several junctures in the sequel; it is an important example in several contexts of point-set topology.

If  $(X, \mathcal{U})$  is a topological space then  $(Y, \mathcal{V})$  is a *topological subspace* (or more simply a *subspace*) if  $Y \subset X$  and each  $V \in \mathcal{V}$  is of the form  $V = Y \cap U$  for some  $U \in \mathcal{U}$ .

In a topological space  $(X, \mathcal{U})$ , a set  $E \subset X$  is called *closed* if its complement  $X \setminus E$  is open. In Example 8.2.1, any interval  $[a, b]$  is closed (though these are certainly not all the closed sets!—see Section 7.4 on the Cantor set). In Example 8.2.4, the only closed sets are the entire interval  $[0, 1]$  and the empty set. In Example 8.2.5, the closed sets are the finite sets (and the empty set and the entire space  $X$ ).

There are sets that are neither open nor closed, such as the interval  $[0, 1)$  in Example 8.2.1. It is also possible for a set to be both open and closed. In any topological space  $(X, \mathcal{U})$ , the entire space  $X$  and the empty set  $\emptyset$  are both open and closed.

**Proposition 8.2.7** *The union of two closed sets is closed.*

**Proof:** Let the two closed sets be  $E$  and  $F$ . Then  $X \setminus E$  and  $X \setminus F$  are open. So

$$S \equiv (X \setminus E) \cap (X \setminus F)$$

is open. But then

$$^c S \equiv X \setminus S = E \cup F$$

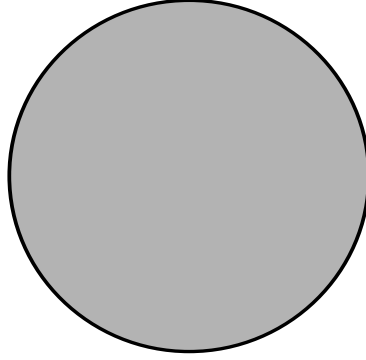


Figure 8.2: The closed disc.

is closed. □

**Proposition 8.2.8** *Let  $\{E_\beta\}_{\beta \in B}$  be closed sets. Then  $\cap_\beta E_\beta$  is also closed.*

**Proof:** Exercise for the reader. □

We want to develop a language for describing and analyzing the parts of a set. Consider the closed disc  $\{(x, y) \in \mathbb{R}^2 : x^2 + y^2 \leq 1\}$  depicted in Figure 8.2. We can see intuitively that this set has a boundary (the circle—see Figure 8.3). And it has an interior (the open disc  $\{(x, y) \in \mathbb{R}^2 : x^2 + y^2 < 1\}$ —see Figure 8.4). We would like a precise description of the boundary and interior of *any* set. For example, consider the set  $S$  of integers in the topological space  $\mathbb{R}$  with the usual topology, described in Example 8.2.1. What is its interior and what is its boundary? The answer to this last question is not obvious, and requires some study.

First we need a bit of terminology. If  $X$  is a topological space and  $x \in X$  then a *neighborhood*  $U$  of  $x$  is an open set that has  $x$  as an element.

**Definition 8.2.9** Let  $S$  be any set in the topological space  $X$ . A point  $p \in X$  is said to be an *interior point* of  $S$  if

- (a)  $p \in S$ ,
- (b) There is a neighborhood  $U$  of  $p$  such that  $p \in U \subset S$ .

**Definition 8.2.10** Let  $S$  be any set in the topological space  $X$ . A point  $q \in X$  is said to be a *boundary point* of  $S$  if any neighborhood  $U$  of  $q$  intersects both  $S$  and  ${}^c S \equiv X \setminus S$ .

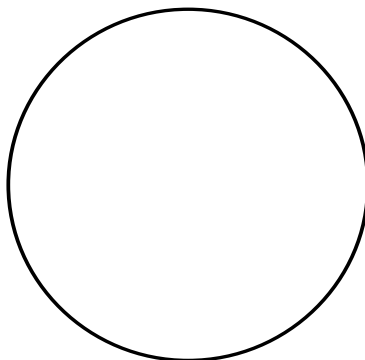


Figure 8.3: The boundary of the disc.

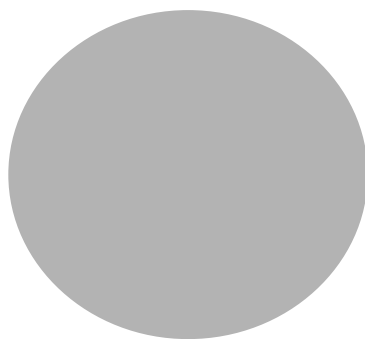
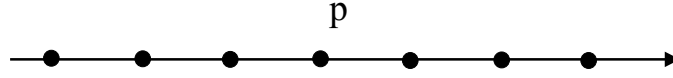
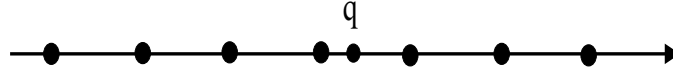


Figure 8.4: The interior of the disc.

Figure 8.5. The point  $p$  is in the boundary of  $\mathbb{Z}$ .Figure 8.6. The point  $q$  is not in the boundary of  $\mathbb{Z}$ .

These new concepts can be elucidated through some examples.

**EXAMPLE 8.2.11** Let us return to the example of the integers  $\mathbb{Z}$  as a subspace of the real line equipped with the Euclidean topology. If  $p$  is any point of  $\mathbb{Z}$  and  $U$  is any neighborhood of  $p$  then it is clear that  $U$  will contain points that do not lie in  $\mathbb{Z}$ . See Figure 8.5. Therefore there is no point that is an interior point of  $\mathbb{Z}$ , so the interior of  $\mathbb{Z}$  is empty.

If  $q$  is any point of  ${}^c\mathbb{Z}$  then let  $\epsilon > 0$  be the distance of  $q$  to the nearest integer. See Figure 8.6. Then the interval  $V = (q - \epsilon, q + \epsilon)$  is a neighborhood of  $q$  that intersects  ${}^c\mathbb{Z}$  but does not intersect  $\mathbb{Z}$  itself. So  $q$  cannot be a boundary point of  $\mathbb{Z}$ . If instead  $q$  is an element of  $\mathbb{Z}$  and  $U$  is any neighborhood of  $q$  then  $q \in U \cap \mathbb{Z}$  and, plainly,  $U$  will also contain nearby points that are not in  $\mathbb{Z}$  (see Figure 8.5). Thus  $q$  is a boundary point of  $\mathbb{Z}$ . We see then that the boundary of  $\mathbb{Z}$  is just  $\mathbb{Z}$  itself.

If  $S$  is a set in a topological space  $X$  then we denote the interior of  $S$  by  $\overset{\circ}{S}$  and the boundary of  $S$  by  $\partial S$ .

**EXAMPLE 8.2.12** Consider  $X$  the real line with the usual topology (as in Example 8.2.1). Let  $S$  be the set  $[0, 1)$ . Then the boundary of  $S$  is the pair  $\partial S = \{0, 1\}$ , and the interior is the interval  $\overset{\circ}{S} = (0, 1)$ .

**EXAMPLE 8.2.13** For the topological space in Example 8.2.4, let  $S$  be any proper subset of the interval  $X = [0, 1]$ . If  $p$  is any point of  $S$  then the only possible neighborhood of  $p$  is the entire interval  $[0, 1]$  because that is the only open set available. Since that interval cannot lie in  $S$ , we conclude that  $S$  has no interior points.

Now if  $q$  is *any point* in the entire space  $X$  then the only neighborhood of  $q$  is the entire interval  $[0, 1]$  (since that is the only open set



available). And that interval intersects both  $S$  and its complement. We conclude that  $\partial S$  is the entire space  $[0, 1]$ .

The interior and the boundary of a set have many interesting properties. We shall record a few of them here. We begin with a lemma that has independent interest.

**Lemma 8.2.14** *Let  $S$  be a set in a topological space  $X$ . If each point  $s \in S$  has a neighborhood that lies in  $S$ , then  $S$  is open.*

**Proof:** Let  $s \in S$  and let  $U_s$  be the neighborhood of  $s$  that lies in  $S$ . We have

$$S = \bigcup_{s \in S} \{s\} \subset \bigcup_{s \in S} U_s \subset S.$$

Since the far left and the far right in these last containments is the same, we conclude that

$$\bigcup_{s \in S} U_s = S.$$

But the set on the left of this last equality, being the union of open sets, is open. Hence  $S$  itself is open.  $\square$

**Proposition 8.2.15** *The interior of any set  $S$  is open.*

**Proof:** If  $p \in \overset{\circ}{S}$  and  $U$  is a neighborhood of  $p$  that lies inside  $S$  then any point  $x$  of  $U$  is also in the interior of  $S$ . For  $U$  will be the required neighborhood of  $x$  that lies in  $S$ .

Now let  $S \subset X$  be any set and let  $p$  be a point of its interior. We know that there is a neighborhood  $U_p$  of  $p$  such that  $U_p$  lies entirely in  $S$ . We then know, by the last paragraph, that  $U_p \subset \overset{\circ}{S}$ . Therefore

$$\overset{\circ}{S} = \bigcup_{p \in \overset{\circ}{S}} \{p\} \subset \bigcup_{p \in \overset{\circ}{S}} U_p \subset \overset{\circ}{S}.$$

We conclude that

$$\bigcup_{p \in \overset{\circ}{S}} U_p = \overset{\circ}{S}.$$

The set on the lefthand side of this last expression, being the union of open sets, is open. Therefore  $\overset{\circ}{S}$  is open.  $\square$

**Proposition 8.2.16** *The boundary of any set  $S$  is closed.*

**Proof:** Let  $x$  be a point that is not in  $\partial S$ , the boundary of  $S$ . Then there is some neighborhood  $U$  of  $x$  that does not intersect both  $S$  and  ${}^c S$ . It follows that any point  $t \in U$  also has such a neighborhood, namely  $U$  itself. So  $U$  lies in the complement of  $\partial S$ . It follows, by the lemma, that the complement of  $\partial S$  is open. So  $\partial S$  is closed.  $\square$

**Definition 8.2.17** The *closure* of a set  $S$  is defined to be the intersection of all closed sets that contain  $S$ . We denote the closure of  $S$  by  $\overline{S}$ .

Of course the closure  $\overline{S}$  of  $S$  is closed (see Exercise 8.35).

**Proposition 8.2.18** *The set  $\overline{S}$  equals the union of  $S$  and  $\partial S$ .*

**Proof:** Suppose that  $x$  is a point that is not in  $S \cup \partial S$ . Since  $x$  is not in  $\partial S$  there is a neighborhood  $U$  of  $x$  that either does not intersect  $S$  or does not intersect  ${}^c S$ . We know that  $x \notin S$ , so it must be that  $U \subset {}^c S$ . So in fact we see that every point of  $U$  is not in  $S \cup \partial S$ . Thus the complement of  $S \cup \partial S$  is open, and  $S \cup \partial S$  is closed. We conclude that  $\overline{S} \subset S \cup \partial S$ .

If instead  $x \notin \overline{S}$ , then, since  ${}^c \overline{S}$  is open, there is a neighborhood  $U$  of  $x$  that lies in  ${}^c \overline{S}$  and hence in  ${}^c S$ . So certainly  $U$  is disjoint from  $S \cup \partial S$  and thus, in particular,  $x \notin (S \cup \partial S)$ . We conclude that  $S \cup \partial S \subset \overline{S}$ .

The two inclusions taken together give our result.  $\square$

The last proposition is consistent with our intuition. In Figure 8.2, the closed disc, we see that the closure is simply the closed disc, which is the interior plus the boundary circle. In other words the closure of  $S$  is the interior set  $\overset{\circ}{S}$  union its boundary  $\partial S$ .

A commonly used term in this subject is “accumulation point.” If  $(X, \mathcal{U})$  is a topological space and  $A \subset X$ , then we say that  $x$  is an *accumulation point* of  $A$  if every neighborhood of  $x$  contains points of  $A$  other than  $x$  itself. As an instance, if  $X = \mathbb{R}$  with the Euclidean topology and  $A = (0, 1)$ , then the points 0 and 1 are accumulation points of  $A$ . In fact the set of *all* accumulation points for  $A$  is just the closed interval  $[0, 1]$ . We leave it to the reader to use the ideas presented here to show that a closed set in a topological space contains all its accumulation points. We can actually say more, and we state it as a formal proposition:

**Proposition 8.2.19** *Let  $(X, \mathcal{U})$  be a topological space and  $S \subset X$ . Then the closure of  $S$  equals the union of  $S$  and its accumulation points.*

**Proof:** Exercise for the reader. Imitate the method of Proposition 8.2.18.

□

If  $X$  is any set then the topology just consisting of  $X$  itself and the empty set  $\emptyset$  is the smallest topology on  $X$ . By contrast, the topology in which each singleton  $\{x\}$  for  $x \in X$  is open is the largest topology on  $X$ . We call the latter topology the *discrete topology*, and we say that the space is discrete.

### 8.3 Mappings

Our principal tool for comparing and contrasting topological spaces will be mappings. The mappings that carry the most information for us are the continuous mappings. A *mapping*  $f : X \rightarrow Y$  is a function on a set  $X$  that takes values in a space  $Y$  rather than in the real numbers or the complex numbers. We shall formulate our notion of continuity in terms of the inverse image of a mapping. Let  $f : A \rightarrow B$  be a mapping. Let  $S \subset B$ . Then  $f^{-1}(S) \equiv \{x \in A : f(x) \in S\}$ . We call this set the *inverse image of the set  $S$  under the mapping  $f$* .

**Definition 8.3.1** Let  $(X, \mathcal{U})$  and  $(Y, \mathcal{V})$  be topological spaces. A function (or mapping)  $f : X \rightarrow Y$  is said to be *continuous* if, whenever  $V \subset Y$  is open, then  $f^{-1}(V) \subset X$  is open.

**Remark 8.3.2** This definition requires some discussion. We are working in an abstract topological space. We do not necessarily have a notion of distance, so we cannot say “if the variable  $x$  is less than  $\delta$  distant from  $c$  then  $f(x)$  is less than  $\epsilon$  distant from  $f(c)$ .” We instead rely on our most fundamental structure—the open sets—to express the idea of continuity. We will have to do some work to see that the new notion of continuity, in the appropriate context, is equivalent to the old one.

**Remark 8.3.3** Let us recall here the rigorous definition of continuity that we learned in calculus:

Let  $I$  be an open interval in the real line and  $f : I \rightarrow \mathbb{R}$  a function. Fix a point  $c \in I$ . We say that  $f$  is *continuous*

at  $c$  if, for any  $\epsilon > 0$ , there is a  $\delta > 0$  such that, whenever  $|x - c| < \delta$ , then  $|f(x) - f(c)| < \epsilon$ .

This definition, thought about properly, makes good intuitive sense.

**Proposition 8.3.4** *On the real line, the definition of continuity in Remark 8.3.3 is equivalent to Definition 8.3.1 (formulated in the language of inverse images of open sets).*

**Proof:** Suppose that  $I$  is an interval in  $\mathbb{R}$  and  $f : I \rightarrow \mathbb{R}$ . Assume that  $f$  is continuous according to the classical definition in 8.3.2. Let  $V$  be an open subset of  $\mathbb{R}$ ; we must show that  $f^{-1}(V)$  is open. Consider the set  $f^{-1}(V)$  and let  $x \in f^{-1}(V)$ . Then  $f(x) \in V$  and, since  $V$  is open, there exists an  $\epsilon > 0$  such that the interval  $(f(x) - \epsilon, f(x) + \epsilon) \subset V$ . By the classical definition, there exists a  $\delta > 0$  such that if  $t \in (x - \delta, x + \delta)$  then  $f(t) \in (f(x) - \epsilon, f(x) + \epsilon)$ . This says that the interval  $(x - \delta, x + \delta)$  lies in  $f^{-1}(V)$ . Hence  $f^{-1}(V)$  is open. We have shown that the inverse image of an open set is open, and that is the new definition of continuity.

For the converse, assume that  $f : I \rightarrow \mathbb{R}$  satisfies the new definition of continuity given in Definition 8.3.1. Fix a point  $x \in I$ . Let  $\epsilon > 0$ . The interval  $(f(x) - \epsilon, f(x) + \epsilon)$  is an open subset of the range  $\mathbb{R}$ . Thus, by hypothesis, the inverse image  $f^{-1}((f(x) - \epsilon, f(x) + \epsilon))$  is open. It is an open neighborhood of the point  $x$ . So there exists a  $\delta > 0$  such that  $(x - \delta, x + \delta) \subset f^{-1}((f(x) - \epsilon, f(x) + \epsilon))$ . This means that if  $|t - x| < \delta$  then  $|f(t) - f(x)| < \epsilon$ , which is the classical definition of continuity given in 8.3.3.  $\square$

One thing that is nice about our new definition of continuity is that it is simple and natural to use in situations where the traditional definition would be awkward. We examine some examples.

**EXAMPLE 8.3.5** Let  $f : \mathbb{R} \rightarrow \mathbb{R}$  be given by  $f(x) = x^2$ . Discuss the continuity of  $f$ .

We know from experience that  $f$  is continuous—all polynomial functions are continuous. But it is instructive to examine the new definition of continuity in this context.

Let  $V$  be an open subset of the range space  $\mathbb{R}$ . We may take  $V$  to be an interval  $I = (a, b)$  since any open set is a union of such intervals (exercise). Then

- If  $0 \leq a < b$  then  $f^{-1}(I) = (-\sqrt{b}, -\sqrt{a}) \cup (\sqrt{a}, \sqrt{b})$ , and that is an open set.

- If  $a < 0 \leq b$  then  $f^{-1}(I) = (-\sqrt{b}, \sqrt{b})$ , and that is an open set.
- If  $a < b < 0$  then  $f^{-1}(I) = \emptyset$ , and that is an open set.

We have verified directly that  $f$  is continuous according to the new definition.

Because the function  $f$  in the last example is not uniformly continuous, it is actually quite tedious to verify the continuity of  $f$  using the old calculus definition of continuity. As you can see, with the new definition it is rather straightforward.

**EXAMPLE 8.3.6** Let us equip the rational numbers  $\mathbb{Q}$  with the topology that the number system inherits from the superset  $\mathbb{R}$ . This means that a set  $V \subset \mathbb{Q}$  is open precisely when there is an open set  $U \subset \mathbb{R}$  such that  $U \cap \mathbb{Q} = V$ .

Consider the function  $f : \mathbb{Q} \rightarrow \mathbb{Q}$  that is defined as follows. If  $p/q$  is a rational number expressed in lowest terms (i.e.,  $p$  and  $q$  have no prime factors in common), with  $q$  positive, then set  $f(p/q) = 1/q$ . Determine whether  $f$  is continuous.

In fact  $f$  is discontinuous. The values of  $f$  are  $1/1, 1/2, 1/3, 1/4$ , etc. Let us take a neighborhood  $V$  of  $1/2$  in the image—this is a typical open set. We take the neighborhood to be an interval that in  $\mathbb{Q}$  is small enough that it does not contain any of the other image points ( $1/1, 1/3, 1/4$ , etc.). We see that

$$f^{-1}(V) = \left\{ \dots, -\frac{5}{2}, -\frac{3}{2}, -\frac{1}{2}, \frac{1}{2}, \frac{3}{2}, \frac{5}{2}, \dots \right\}.$$

This is not an open set because, for example, the point  $5/2$  is isolated—it has no interval about it that lies in the set. So  $f$  is not continuous.

In practice in this book, and in topology in general, when we say “Let  $f : X \rightarrow Y$  be a mapping,” we mean that  $f$  is a *continuous* mapping. We shall follow that custom consistently in what follows.

## 8.4 The Separation Axioms

The richness of the subject of topology begins to become evident when we examine and classify the different types of topological spaces. We do so by way of the *separation axioms*.

We begin with a sample separation axiom that is particularly intuitively appealing—just to give a flavor of this circle of ideas.

**Definition 8.4.1** We say that a nonempty topological space  $X$  is a *Hausdorff space* if, for any two distinct points  $P, Q$  in  $X$ , there are open sets  $U$  and  $V$  such that

- $P \in U$  and  $Q \in V$ ,
- $U \cap V = \emptyset$ .

**EXAMPLE 8.4.2** Let  $X$  be the real line with the usual topology. This is a Hausdorff space. For if  $P$  and  $Q$  are distinct points in  $\mathbb{R}$  and if  $\epsilon = |P - Q|$ , then the intervals  $U = (P - \epsilon/3, P + \epsilon/3)$  and  $V = (Q - \epsilon/3, Q + \epsilon/3)$  are neighborhoods of  $P$  and  $Q$  that are disjoint.

**EXAMPLE 8.4.3** Let  $X$  be the integers with the topology that  $U$  is open if it is the complement of a finite set (or else it is the empty set or the whole space). Then this  $X$  is *not* a Hausdorff space. For if  $P, Q$  are distinct points, and if  $U, V$  are neighborhoods of  $P$  and  $Q$  respectively, then  $U \cap V$  will always be an infinite set, and thus not empty.

The separation axioms are so important that they are numbered. Traditionally we call a Hausdorff space a  $\mathbf{T}_2$  space. Let us now lay out all the separation axioms. We begin with structures that are weaker than Hausdorff, and end with structures that are stronger. We shall use the terminology “neighborhood of a set  $S$ ” to mean an open set that contains  $S$ .

**$\mathbf{T}_0$  Space:** The nonempty space  $X$  is  $\mathbf{T}_0$  if, whenever  $P, Q \in X$  are distinct points, then either there is a neighborhood  $U$  of  $P$  such that  $Q \notin U$  or else there is a neighborhood  $V$  of  $Q$  such that  $P \notin V$ .

**$\mathbf{T}_1$  Space:** The nonempty space  $X$  is  $\mathbf{T}_1$  if, whenever  $P, Q \in X$  are distinct points, then there are neighborhoods  $U$  of  $P$  and  $V$  of  $Q$  such that  $Q \notin U$  and  $P \notin V$ . It is easy to check that, in a  $\mathbf{T}_1$  space  $X$ , any singleton set  $\{x\}$  will be closed.

**$\mathbf{T}_2$  Space:** The nonempty space  $X$  is  $\mathbf{T}_2$  (also called *Hausdorff*) if, whenever  $P, Q \in X$  are distinct points, then there are neighborhoods  $U$  of  $P$  and  $V$  of  $Q$  such that  $U \cap V = \emptyset$ .

**$\mathbf{T}_3$  Space:** The nonempty space  $X$  is  $\mathbf{T}_3$  (also called *regular* if singleton sets are closed) if, whenever  $P \in X$  and  $F \subset X$  is a closed subset not containing  $P$ , then there are neighborhoods  $U$  of  $P$  and  $V$  of  $F$  so that  $U \cap V = \emptyset$ .

**$T_4$  Space:** The nonempty space  $X$  is  $T_4$  (also called *normal* if singleton sets are closed) if, whenever  $E$  and  $F$  are disjoint closed sets in  $X$ , then there are neighborhoods  $U$  of  $E$  and  $V$  of  $F$  such that  $U \cap V = \emptyset$ .

Let us examine some examples that show that these separation axioms are distinct. The entire subject of point-set topology is built on examples like these. You should master them and make them part of your toolkit. It should be noted that the separation axioms (at least for spaces that are assumed to be  $T_1$ ) increase in strength as the index increases. So a  $T_3$  (regular) space is certainly  $T_2$  (Hausdorff). But not conversely.

**EXAMPLE 8.4.4** Let  $X$  be the real line with the open sets being the half-lines of the form  $(a, \infty)$ . It is clear that the collection  $\mathcal{U}$  of such half-lines is closed under union and finite intersection. If we throw in the whole space and the empty set, then we certainly have a topology.

This space is  $T_0$  but not  $T_1$ . To see this, note that if  $P$  and  $Q$  are distinct points of  $X$  and if  $P < Q$  then  $U = \{x : x > P\}$  is an open set in  $X$ . Also  $Q \in U$  but  $P \notin U$ . So certainly  $X$  is  $T_0$ . But it is easy to see that there is no open neighborhood of  $P$  that will separate it from  $Q$ . So  $X$  is not  $T_1$ .

**EXAMPLE 8.4.5** Let  $X$  be the integers equipped with the topology that  $U$  is open if its complement is finite (together with the empty set and the whole space). We have already seen that this space is not Hausdorff (Example 8.4.3). It is, however, of type  $T_1$ ; because if  $P, Q \in X$  are distinct then let  $U$  be the complement of  $\{Q\}$  and let  $V$  be the complement of  $\{P\}$ . Since the space is  $T_1$ , it is also  $T_0$ .

**EXAMPLE 8.4.6** Let  $X$  be the real line and equip it with the following topology. If  $x \in X$  is a point other than 0, then let the neighborhoods of  $x$  be the usual intervals  $U_{x,\beta} = (x - \beta, x + \beta)$  for  $\beta > 0$ . If  $x = 0$  then let a neighborhood of  $x$  have the form

$$U_{0,\alpha} = \{t \in \mathbb{R} : -\alpha < t < \alpha, t \neq 1, 1/2, 1/3, \dots\}$$

for  $\alpha > 0$ . Now generate a topology by taking all finite intersections and arbitrary unions of the described sets  $U_{x,\beta}$  and  $U_{0,\alpha}$ . It is easy to see that the resulting space is  $T_2$ , because any two distinct points can be separated by intervals in the usual fashion—i.e., if  $x$  and  $y$  are distinct

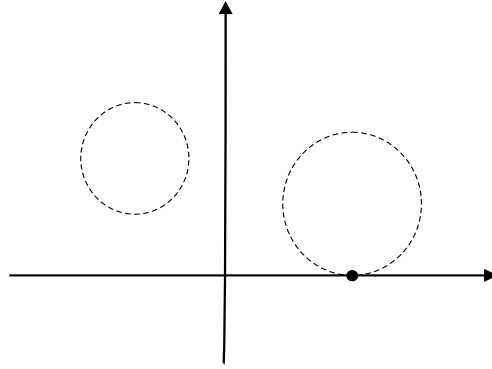


Figure 8.5: Open sets in the Moore plane.

points then there are disjoint open sets  $U$  and  $V$  such that  $x \in U$  and  $y \in V$ .

But the space is not  $\mathbf{T}_3$ , because  $E = \{1, 1/2, 1/3, \dots\}$  is a closed set in this topology and it cannot be separated from the point 0 with open sets.

**EXAMPLE 8.4.7** The *Moore plane*  $\mathcal{P}$  (named after R. L. Moore (1882–1974)) is the usual closed upper halfplane  $\{(x, y) : x \in \mathbb{R}, y \in \mathbb{R}, y \geq 0\}$  with the topology generated by these open sets: **(a)** If  $(x, y) \in \mathcal{P}$  and  $y > 0$  then consider any disc of the form  $\{(s, t) \in \mathcal{P} : (s - x)^2 + (t - y)^2 < r^2\}$  for  $r < y$ ; **(b)** If  $(x, 0) \in \mathcal{P}$  then consider the singleton  $\{(x, 0)\}$  union any disc of the form  $\{(s, t) : (s - x)^2 + (t - r)^2 < r^2\}$  for  $r > 0$ . We generate the topology by taking finite intersections and arbitrary unions of the sets described in **(a)** and **(b)**. See Figure 8.5. This space is  $\mathbf{T}_3$  but not  $\mathbf{T}_4$ .

To see that the space is  $\mathbf{T}_3$ , first note that any subset of the real axis is closed. But it can easily be separated by open sets from a disjoint point in the real axis using the special open sets of type **(b)**. Points in the open upper halfplane are separated from closed sets in  $\mathcal{P}$  in the usual fashion.

For non-normality, examine  $E = \{(x, 0) \in \mathcal{P} : x \text{ is rational}\}$  and  $F = \{(x, 0) \in \mathcal{P} : x \text{ is irrational}\}$ . Then each of these sets is closed. They are clearly disjoint, but they cannot be separated by open sets. Prove these statements as an exercise.

**EXAMPLE 8.4.8** Consider the interval  $X = [0, 1] \subset \mathbb{R}$  with this topology: A set  $V \subset [0, 1]$  is open if there is an open set  $U \subset \mathbb{R}$  (in the usual Euclidean topology) such that  $U \cap [0, 1] = V$ . This  $X$  is a  $\mathbf{T}_4$  space. To



see this let  $E$  and  $F$  be disjoint closed sets in  $[0, 1]$ . We claim that there is a number  $\delta > 0$  such that if  $e \in E$  and  $f \in F$  then  $|e - f| > \delta$ . If not, then there are  $e_j \in E$  and  $f_j \in F$  with  $|e_j - f_j| \rightarrow 0$ . But then the common limit point  $x$  of the two sequences  $\{e_j\}$  and  $\{f_j\}$  would have to lie in the boundary both of  $E$  and of  $F$ . Since  $E$  and  $F$  are disjoint closed sets, that is impossible. So  $\delta$  exists. Now let  $U = \{x \in X : \text{dist}(x, E) < \delta/3\}$  and  $V = \{x \in X : \text{dist}(x, F) < \delta/3\}$ . Here  $\text{dist}(x, S)$  denotes the distance of  $x$  to the set  $S$ , defined to be  $\inf_{s \in S} |x - s|$ . Of course  $E \subset U$  and  $F \subset V$ . It is easy to see that  $U, V$  are both open, and they are disjoint by the triangle inequality.

We refer the reader to the discussion of compactness in Section 7.3, especially Propositions 7.3.1 and 7.3.2, for further consideration of some of the ideas in the last example. Section 8.5 also develops the idea of compactness.

One of the most important applications of the idea of separation is the following basic result of Urysohn (commonly known as *Urysohn's lemma*—Pavel Urysohn (1898–1924)):

**Theorem 8.4.9** *Let  $(X, \mathcal{U})$  be a normal space and let  $E$  and  $F$  be disjoint, closed sets in  $X$ . Then there is a continuous function  $f : X \rightarrow [0, 1]$  such that  $f(E) = \{0\}$  and  $f(F) = \{1\}$  (that is, the image of each point in  $E$  is 0 and the image of each point of  $F$  is 1).*

**Remark 8.4.10** What is interesting, and significant, about Urysohn's lemma is that it relates topology to the theory of functions. In a sense, the function  $f$  in the theorem is “separating” the sets  $E$  and  $F$ .

**Proof of the Theorem:** By normality, there are disjoint open sets  $U$  and  $V$  such that  $E \subset U$  and  $F \subset V$ . For technical (and also traditional) reasons we shall denote this set  $U$  by  $U_{1/2}$ . Now we see that  $E$  and  $X \setminus U_{1/2}$  are closed and disjoint. Also  $\overline{U_{1/2}}$  and  $F$  are closed and disjoint. Therefore open sets  $U_{1/4}, U_{3/4}$  exist such that

$$E \subset U_{1/4} \text{ , } \overline{U_{1/4}} \subset U_{1/2} \text{ , } \overline{U_{1/2}} \subset U_{3/4} \text{ , } \overline{U_{3/4}} \cap F = \emptyset \text{ .}$$

Suppose now inductively that sets  $U_{j/2^n}, j = 1, 2, \dots, 2^n - 1$ , have been defined so that

$$E \subset U_{1/2^n} \text{ , } \dots \text{ , } \overline{U_{(j-1)/2^n}} \subset U_{j/2^n} \text{ , } \dots \text{ , } \overline{U_{(2^n-1)/2^n}} \cap F = \emptyset \text{ .}$$

Then we may continue and select sets  $U_{j/2^{n+1}}, j = 1, \dots, 2^{n+1} - 1$  with analogous properties.

The result of our construction is that we have, for each dyadic rational number  $r$  of the form  $j/2^n$ , for some  $n > 0$  and  $j = 1, 2, \dots, 2^n - 1$ , an open set  $U_r$  satisfying

- $E \subset U_r$  and  $\overline{U_r} \cap F = \emptyset$ ,
- $\overline{U_r} \subset U_s$  whenever  $r < s$  are dyadic as above.

Now define a function  $f : X \rightarrow [0, 1]$  by

$$f(x) = \begin{cases} 1 & \text{if } x \text{ belongs to no } U_r; \\ \inf\{r : x \in U_r\} & \text{if } x \text{ belongs to some } U_r. \end{cases}$$

Then  $f(E) = 0$  and  $f(F) = 1$ . It remains to show that  $f$  is continuous. We have

**Continuity at points  $x$  with  $f(x) = 1$ :** If  $x \notin \overline{U_r}$ , then  $f(x) \geq r$ .

**Continuity at points  $x$  with  $f(x) = 0$ :** If  $x \in U_r$ , then  $f(x) \leq r$ .

**Continuity at all other points:** If  $x \in U_s \setminus \overline{U_r}$ , where  $r < s$  are dyadic, then  $r \leq f(x) \leq s$ .

The existence of the continuous function  $f$  is now established.  $\square$

## 8.5 Compactness

Compact sets are fundamental in basic topology. A compact set is a possibly infinite set that behaves like a finite set. How is this possible? The concept of compact set evolved over a period of fifty or more years. It is subtle, but it is important. You should spend some time to master the idea.

**Definition 8.5.1** Let  $(X, \mathcal{U})$  be a topological space and  $S \subset X$ . A collection  $\mathcal{W} = \{W_\alpha\}_{\alpha \in A}$  of open sets is called an *open cover* (or *open covering*) of  $S$  if

$$\bigcup_{\alpha \in A} W_\alpha \supseteq S.$$

We call an open cover  $\mathcal{W}$  a *countable cover* if there are just countably many elements in the set  $\mathcal{W}$ . If  $\mathcal{V}$  is also an open cover of  $S$ , we say that  $\mathcal{V}$  is a *subcover* if each element of  $\mathcal{V}$  is also an element of  $\mathcal{W}$ . A *countable subcover* (or *countable subcovering*) has just countably many elements. A *finite subcover* (or *finite subcovering*) has just finitely many elements.

**Definition 8.5.2** Let  $X$  be a topological space and  $K \subset X$ . We say that  $K$  is *compact* provided that any open covering  $\mathcal{W} = \{W_\alpha\}_{\alpha \in A}$  of  $K$  has a finite subcovering.

The definition of “compact” is not obvious, nor easy to understand, and requires some discussion and some examples. Refer again to Section 7.3 for background in the context of the real number system.

**EXAMPLE 8.5.3** Let  $X$  be the real numbers with the usual topology. Let  $K = \{0\}$ . So  $K$  is a set with a single point (a *singleton*). Then  $K$  is compact.

If  $\mathcal{W} = \{W_\alpha\}_{\alpha \in A}$  is an open covering of  $K$  then one of the  $W_\alpha$ , say  $W_{\alpha_1}$ , contains 0. Then the finite subcovering  $\{W_{\alpha_1}\}$  will do the job.

**EXAMPLE 8.5.4** Let  $X$  be the real numbers with the usual topology. Let  $S$  be the integers  $\mathbb{Z}$ . Then  $S$  is not compact. For let  $\mathcal{W}$  be the open cover consisting of the intervals  $W_k = (k - 2/3, k + 2/3)$  for the indices  $k = \dots - 3, -2, -1, 0, 1, 2, 3, \dots$ . Certainly  $\mathcal{W}$  is a covering of the set  $S$ . But each integer  $k$  lies just in  $W_k$  and in no other element of the cover. So there is no subcovering that will still cover  $S$ . In particular, there is no finite subcovering. Thus  $S$  is not compact.

**EXAMPLE 8.5.5** Let  $X$  be the real numbers with the usual topology. Let

$$K = \left\{1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \dots\right\} \cup \{0\}.$$

Then  $K$  is compact. To see this, let  $\mathcal{W} = \{W_\alpha\}$  be an open covering of  $K$ . Then some  $W_{\alpha_0}$  contains 0. Note that  $W_{\alpha_0}$  is an open set in  $\mathbb{R}$ , so is a union of open intervals. But then  $W_{\alpha_0}$  will contain all  $1/j$  for  $j > J_0$ , some  $J_0$  sufficiently large. See Figure 8.6. Now select  $W_{\alpha_1}$  that contains  $1/1$ ,  $W_{\alpha_2}$  that contains  $1/2$ , on up to  $W_{\alpha_{J_0}}$  that contains  $1/J_0$ . We may conclude that the open sets

$$W_{\alpha_0}, W_{\alpha_1}, W_{\alpha_2}, \dots, W_{\alpha_{J_0}}$$

form a finite subcover of the original covering  $\mathcal{W}$ . Thus  $K$  is compact.

**EXAMPLE 8.5.6** Let  $X$  be the real numbers with the usual topology. Let  $K = [0, 1]$ . Then  $K$  is compact. This assertion is not so easy to prove, though you will recognize elements of Example 8.5.5 in the argument that we are about to present.

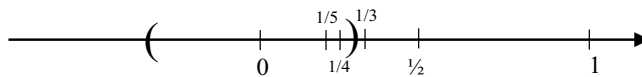
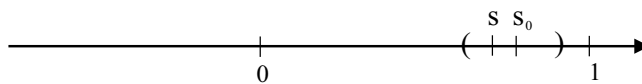
Figure 8.6: Compactness of the set  $K$ .

Figure 8.7: Compactness of the unit interval.

Fix an open cover  $\mathcal{W} = \{W_\alpha\}$  of  $K = [0, 1]$ . Let

$$S = \{b \in [0, 1] : \text{the interval } [0, b] \text{ has a finite subcover}\}.$$

Then  $S$  is not empty since  $0 \in S$ ; that is to say, the singleton  $\{0\}$  has a finite subcover (again see Example 8.5.3). Also  $S$  is bounded above—by 1! Let  $s_0$  be the supremum<sup>1</sup> of  $S$ . Of course  $s_0 \in [0, 1]$ . Seeking a contradiction, we suppose that  $s_0 < 1$ .

Let  $W_{\alpha_0}$  be a member of the open covering that contains  $s_0$ . Look at Figure 8.7. Since  $s_0$  is the supremum of  $S$ , there are elements of  $S$  (to the left of  $s_0$ ) that are arbitrarily close to  $s_0$ . Choose one such that lies inside  $W_{\alpha_0}$ . Call it  $s$ . The interval  $[0, s]$  has a finite subcovering  $W_{\alpha_1}, \dots, W_{\alpha_k}$  by the definition of  $S$ . But then  $[0, s_0]$  has the finite subcovering  $W_{\alpha_0}, W_{\alpha_1}, \dots, W_{\alpha_k}$ . In fact there are points  $s'$  to the right of  $s_0$  that lie in  $W_{\alpha_0}$ , and we may note that the interval  $[0, s']$  has *the very same* finite subcover. But this contradicts the choice of  $s_0$  as the supremum of  $S$ , which implies that  $s_0 = 1$  and the entire interval  $[0, 1]$  has a finite subcover.

The last example illustrates the important point that it is not always easy to see that even a simple set like the unit interval is compact. We need some theorems to help us in the process of identifying compact sets.

Having looked at some concrete examples, we now begin to assemble some ideas that will help us to understand compact sets.

**Proposition 8.5.7** *Let  $K$  be a compact set in a Hausdorff (i.e.,  $\mathbf{T}_2$ ) space and let  $x$  be a point that is not in  $K$ . Then there are disjoint open sets  $U$  and  $V$  such that  $U \supseteq K$  and  $V \ni x$ .*

<sup>1</sup>It is a fundamental idea of real analysis that any bounded set  $S \subset \mathbb{R}$  has a supremum (and an infimum). The supremum is the least real number  $M$  such that no element of  $S$  is greater than  $M$ . The infimum is the greatest real number  $m$  such that no element of  $S$  is less than  $m$ . See Section 6.4 for a treatment of these ideas.

**Proof:** This proof is a nice illustration of how compactness works. By the Hausdorff property, for each point  $k$  in  $K$ , there is a neighborhood  $U_k$  of  $k$  and a neighborhood  $V_k$  of  $x$  such that  $U_k \cap V_k = \emptyset$ . The sets  $\{U_k\}$  form an open cover of  $K$ . So there is a finite subcover  $\{U_{k_1}, U_{k_2}, \dots, U_{k_m}\}$  of  $K$ . But then  $\mathcal{V} \equiv V_{k_1} \cap V_{k_2} \cap \dots \cap V_{k_m}$  is an open neighborhood of  $x$  and  $\mathcal{U} \equiv U_{k_1} \cup U_{k_2} \cup \dots \cup U_{k_m}$  is an open neighborhood of  $K$ . The sets  $\mathcal{U}$  and  $\mathcal{V}$  are disjoint and separate  $K$  and  $x$ .  $\square$

**Remark 8.5.8** In the last proof we used the word “separate” in a technical, mathematical sense. It meant that  $\mathcal{U} \supseteq K$ ,  $\mathcal{V} \ni x$ , and  $\mathcal{U} \cap \mathcal{V} = \emptyset$ . We shall use the word “separate” in an analogous fashion throughout the book.

**Proposition 8.5.9** *A compact set in a Hausdorff space is closed.*

**Proof:** Let  $K$  be a compact set and  $x$  a point that is not in  $K$ . By the preceding proposition, there is a neighborhood  $U$  of  $x$  that is disjoint from  $K$ . This is true for any point  $x$  in the complement. Taking the union over all such  $x$ , we see that the complement of  $K$  is open. So  $K$  is closed.  $\square$

**Proposition 8.5.10** *Let  $f : X \rightarrow Y$  be a continuous mapping of topological spaces. If  $K \subset X$  is compact then  $f(K) \equiv \{f(k) : k \in K\}$  is compact.*

**Proof:** Let  $\mathcal{W} = \{W_\alpha\}_{\alpha \in A}$  be an open covering of  $f(K)$ . Then, since  $f$  is continuous,  $\{f^{-1}(W_\alpha)\}_{\alpha \in A}$  is an open covering of  $K$ . Therefore there is a finite subcovering  $f^{-1}(W_{\alpha_1}), f^{-1}(W_{\alpha_2}), \dots, f^{-1}(W_{\alpha_m})$ . It follows then that  $W_{\alpha_1}, W_{\alpha_2}, \dots, W_{\alpha_m}$  is a finite subcovering of  $f(K)$ . Thus  $f(K)$  is compact.  $\square$

**Theorem 8.5.11 (Heine-Borel)** *A set  $E \subset \mathbb{R}$  is compact if and only if it is closed and bounded.*

**Proof:** If the set is closed and bounded then compactness follows precisely as in the proof of Example 8.5.6. We leave the details to the reader.

Now suppose that  $E \subset \mathbb{R}$  is compact. Since  $\mathbb{R}$  is Hausdorff, we can be sure by Proposition 8.5.9 that  $E$  is closed. It remains to show that  $E$  is bounded. If  $E$  is not bounded, then let  $E \ni e_j \rightarrow +\infty$  (the

case  $e_j \rightarrow -\infty$  is handled in exactly the same fashion). We may assume, passing to a subsequence if necessary, that  $|e_j - e_{j+1}| \geq j$ . Let  $\mathcal{W} = \{W_\alpha\}$  be a covering of  $E$  such that no  $W_\alpha$  has diameter greater than  $1/2$ . It follows that any subcovering will have to have distinct elements that cover  $e_1, e_2$ , etc. So there must be infinitely many elements in any subcovering of the set  $E$ , hence there is no finite subcovering.  $\square$

The Heine-Borel theorem is an extremely useful result, and makes it straightforward to check whether any set in  $\mathbb{R}$  is compact. The result also holds in  $\mathbb{R}^N$  for any  $N$ , and we shall say more about that matter later.

**Proposition 8.5.12** *Let  $X$  be a topological space. A closed subset of a compact set in  $X$  is compact.*

**Proof:** Let  $K$  be a compact set and  $E \subset K$  a closed subset. Let  $\mathcal{W} = \{W_\alpha\}_{\alpha \in A}$  be an open covering of  $E$ . Let  $W' = X \setminus E$ . Then  $W'$  is open and  $\mathcal{W} \cup \{W'\}$  is an open covering of  $K$ . Hence there is a finite subcovering of  $K$  given by

$$W', W_{\alpha_1}, W_{\alpha_2}, \dots, W_{\alpha_m}.$$

But then

$$W_{\alpha_1}, W_{\alpha_2}, \dots, W_{\alpha_m}$$

is a finite subcover of  $E$  itself. Thus  $E$  is compact.  $\square$

**Proposition 8.5.13** *A one-to-one, continuous map from a compact space  $X$  onto a Hausdorff space  $Y$  is bicontinuous.*

**Proof:** Let  $f$  be such a map. Let  $U$  be an open subset of  $X$ . Then  $E = X \setminus U$  is closed. Hence, by 8.5.12, it is compact. It follows from 8.5.10 that  $f(E)$  is compact in  $Y$ . So, by 8.5.9,  $f(E)$  is closed. But then  $f(U) = Y \setminus f(E)$  is open. So  $f$  is an open mapping. But that says that  $f^{-1}$  is continuous.  $\square$

We next turn to one of the more profound and useful results about compactness. It is necessary to begin with a definition.

**Definition 8.5.14** Let  $X$  be a topological space. Let  $\mathcal{F} = \{F_\alpha\}_{\alpha \in A}$  be a family of sets in  $X$ . We say that  $\mathcal{F}$  has the *finite intersection property* if,

whenever  $F_{\alpha_1}, F_{\alpha_2}, \dots, F_{\alpha_m}$  is a finite collection of elements of  $\mathcal{F}$ , then  $\bigcap_{j=1}^m F_{\alpha_j}$  is nonempty.

**Theorem 8.5.15** *A topological space  $(X, \mathbf{U})$  is compact if and only if any family  $\mathcal{F} = \{F_\alpha\}_{\alpha \in A}$  of closed sets in  $X$  with the finite intersection property actually satisfies  $\bigcap_{\alpha \in A} F_\alpha \neq \emptyset$ .*

**Proof:** First suppose that  $X$  is compact. Let  $\mathcal{F} = \{F_\alpha\}_{\alpha \in A}$  be a family of closed sets in  $X$  and suppose that  $\bigcap_{\alpha \in A} F_\alpha = \emptyset$ . Now look at  $\{X \setminus F_\alpha\}$ . This must (by De Morgan's law) then be an open cover of  $X$ . Since  $X$  is compact, there is a finite subcover  $X \setminus F_{\alpha_1}, X \setminus F_{\alpha_2}, \dots, X \setminus F_{\alpha_m}$ . But this says (again by De Morgan's law) that  $F_{\alpha_1} \cap F_{\alpha_2} \cap \dots \cap F_{\alpha_m} = \emptyset$ . So  $\mathcal{F}$  does not have the finite intersection property. That proves one direction of the theorem.

Now suppose that, whenever  $\mathcal{F} = \{F_\alpha\}_{\alpha \in A}$  is a family of closed sets with the finite intersection property, then  $\bigcap_{\alpha \in A} F_\alpha \neq \emptyset$ . Our job then is to show that  $X$  is compact. Let  $\mathbf{U} = \{U_\alpha\}_{\alpha \in A}$  be an open cover of  $X$ . Now consider the family  $\mathcal{F} \equiv \{X \setminus U_\alpha : \alpha \in A\}$ . Then  $\mathcal{F}$  is a family of closed sets and, by De Morgan's law,  $\bigcap_{\alpha \in A} X \setminus U_\alpha = \emptyset$ . So there must be finitely many  $X \setminus U_{\alpha_1}, X \setminus U_{\alpha_2}, \dots, X \setminus U_{\alpha_m}$  with empty intersection. But, again by De Morgan's law, this says that  $U_{\alpha_1}, U_{\alpha_2}, \dots, U_{\alpha_m}$  is a finite subcover of the family  $\mathbf{U}$ . Thus  $X$  is compact.  $\square$

## Exercises

1. Let  $X$  be the interval  $[1, 5]$  and define

$$\mathcal{U} = \{[1, 4], [3, 5], [3, 4], [1, 5], \emptyset\}.$$

Explain why  $\mathcal{U}$  is a topology on  $X$ .

2. Let  $X$  be the real numbers. Let a subset of  $X$  be open if it consists of irrational numbers only, or if it is all of  $X$ , or if it is the empty set. Explain why these open sets form a topology on  $X$ .
3. Declare a collection of polynomials in the variable  $x$  with real coefficients to be open if the set of all their coefficients forms an open set in  $\mathbb{R}$  according to Example 8.2.1. As an instance, the set of polynomials  $a + bx + cx^2$  with  $a, b, c \in (0, 1)$  is an open set of

polynomials. Verify that these open sets form a topology on the collection of all real-coefficient polynomials of a single variable.

4. Declare a set in  $\mathbb{Z}$  to be open if it is finite. Verify that these open sets do *not* form a topology. What happens if the word “finite” is replaced by “infinite”?
5. Let  $X = \{a, b\}$  be a set with just two points. Describe all possible topologies on  $X$ .
6. Show that if a finite topological space is  $\mathbf{T}_1$ , then it must be discrete.
7. Let  $(X, d)$  be a metric space. This means that  $d$  measures distance in  $X$ . It has these properties:
  - (a)  $d(x, y) \geq 0$  for all  $x, y \in X$ ;
  - (b)  $d(x, y) = 0$  if and only if  $x = y$ ;
  - (c)  $d(x, y) = d(y, x)$  for all  $x, y \in X$ ;
  - (d)  $d(x, y) \leq d(x, z) + d(z, y)$  for all  $x, y, z \in X$ .

Let  $E \subset X$  be a closed set. Define

$$\rho(x) = \inf\{d(x, e) : e \in E\}.$$

This function  $\rho$  measures the *distance* of  $x$  to  $E$ . Show that  $\rho$  is continuous. Indeed it is Lipschitz continuous, which means that there is a positive constant  $A$  such that  $|\rho(x) - \rho(y)| \leq Ad(x, y)$  for all  $x, y \in X$ .

8. Let  $(X, \mathcal{U})$  be a topological space. A set  $S \subset X$  is said to be *dense* if, for every point  $x \in X$  and every neighborhood  $U$  of  $x$ , there is a point  $s \in S$  that lies in  $U$ . Show that the polynomials are a dense subset of the continuous functions on  $[0, 1]$  (equipped with the topology generated by sets of the form  $\mathcal{E}_{g, \epsilon} \equiv \{f \text{ continuous on } [0, 1] : \max_{x \in [0, 1]} |f(x) - g(x)| < \epsilon\}$ ). Show that the rational numbers  $\mathbb{Q}$  are dense in the reals  $\mathbb{R}$ . Show that the integers  $\mathbb{Z}$  are *not* dense in the reals  $\mathbb{R}$ .
9. Prove that a set  $E$  in a topological space  $X$  is open if and only if  $E$  contains none of its boundary points.
10. Prove that a set  $E$  in a topological space  $X$  is open if and only if  $E$  equals its interior.



11. Let  $(X, d)$  be a metric space (refer to Exercise 8.7 for terminology). Let  $K \subset X$  be compact and  $E \subset X$  be closed and disjoint from  $K$ . Show that there is a positive distance between  $K$  and  $E$ . That is to say, there is a number  $\epsilon > 0$  such that if  $k \in K$  and  $e \in E$  then  $d(k, e) > \epsilon$ .
12. Show that the result of the last exercise is false if the two sets are assumed only to be closed.
13. Declare a set in  $\mathbb{R}$  to be open if it is the empty set or if its complement is an interval  $[a, b]$  or the empty set. Does this collection of sets form a topology?
14. Let  $X$  be the space of sequences  $\{a_j\}$  of real numbers such that  $\sum_j |a_j|^2$  is finite. Define a metric (refer to Exercise 8.7 for terminology) on this space by

$$d(\{a_j\}, \{b_j\}) = \left[ \sum_j (a_j - b_j)^2 \right]^{1/2}.$$

Show that this is a metric. Explain why the closed unit ball

$$B = \left\{ \{a_j\} : \sum_j a_j^2 \leq 1 \right\}$$

is not compact. It is nonetheless the case that  $B$  is closed and bounded.

15. Give an example of a compact set in a non-Hausdorff space that is not closed.
16. Let  $X$  be the real numbers and declare that every singleton set  $\{x\}$  is open. Generate a topology with these sets. Now describe all the open sets. Which sets are closed? Which sets are compact?
17. Let  $f : X \rightarrow Y$  be a continuous mapping of topological spaces and let  $K \subset Y$  be compact. Is it necessarily the case that  $f^{-1}(K)$  is compact? Give a proof or a counterexample.
18. Let  $X = \{A, B, C, D, E\}$ . Describe two distinct topologies on  $X$  that are not homeomorphic.

19. Think of the space in Exercise 8.14 as a vector space. Show that it does not have a basis consisting of finitely many elements.
20. Let  $B$  be the closed unit ball defined in Exercise 8.14. Calculate its interior.
21. Let the topological space  $X$  be  $\mathbb{R}^2$  equipped with the usual Euclidean topology. Let  $S$  be the points that have both integer coordinates. Calculate the closure of  $S$ . Calculate the interior of  $S$ . Calculate the boundary of  $S$ .
22. Let the topological space  $X$  be the real line  $\mathbb{R}$ . An open set is any set whose complement is finite (together with the empty set and the whole space). Let  $S = [0, 1]$ . Calculate the closure of  $S$ . Calculate the interior of  $S$ . Calculate the boundary of  $S$ .
23. Put a topology on  $\mathbb{R}^2$  with the property that the line  $\{(x, 0) : x \in \mathbb{R}\}$  is dense in  $\mathbb{R}^2$ .
24. Define a new Cantor set with the property that the first set removed has length  $3^{-10}$ , the next two sets removed have lengths  $3^{-10^2}$ , the next four sets removed have lengths  $3^{-10^4}$ , and so forth. The resulting set will still be nonempty, compact, and have uncountably many elements. Prove these statements. What will be the length of this new set?
25. Prove that, in  $\mathbb{R}^N$ , any connected open set is path-connected. That is to say, prove that any two points can be connected by a continuous path.
26. Describe a topology on the real line which will make the interval  $(0, 1)$  compact.
27. Describe a topology on  $\mathbb{R}^2$  which will make all sets compact.
28. Give an example of a countable, connected Hausdorff space.
29. Let  $X$  be the metric space consisting of the continuous functions on the interval  $[0, 1]$  equipped with the metric of uniform distance. Let  $S \subset X$  consist of those functions  $f$  which are continuously differentiable and satisfy  $|f(x)| \leq 1$  and  $|f'(x)| \leq 1$  for every  $x$ . Show that every sequence in  $S$  has a convergent subsequence.
30. Is the finite union of compact sets compact? How about the finite intersection of compact sets in a Hausdorff space?

- 31.** The set  $[0, 1] \subset \mathbb{R}$  is compact, if  $\mathbb{R}$  is equipped with the usual topology. We see that  $\mathcal{W} = \{(1/j, 1 - 1/j)\}_{j=2}^{\infty} \cup \{(-1/4, 1/4), (5/6, 7/6)\}$  is an open cover of  $[0, 1]$ . Describe explicitly a finite subcover.
- 32.** The following is a theorem of Lebesgue. Let  $K \subset \mathbb{R}$  be a compact set and  $\mathcal{W}$  an open cover of  $K$ . Then there is a  $\delta > 0$  so that any ball with center in  $K$  and radius  $\delta$  will be entirely contained in some element of the cover  $\mathcal{W}$ . Prove Lebesgue's theorem.
- 33.** Let us work in the real numbers with the usual topology. Let  $E$  be the interval  $[0, 1]$  and let  $F$  be the interval  $[3, 4]$ . Construct explicitly the function  $f$  specified by Urysohn's theorem.
- 34.** Let  $E$  be any closed set in  $\mathbb{R}$ . Prove that there exists a continuous, real-valued function  $f$  such that

$$\{x \in \mathbb{R} : f(x) = 0\} = E .$$

- 35.** Prove that the closure  $\overline{S}$  of any set  $S$  in a topological space is in fact closed.

## Chapter 9

# Theoretical Computer Science

### 9.1 Introductory Remarks

Theoretical computer science deals with many issues that are mathematical in nature. We shall treat a few of them in this chapter and the next. Many of the top researchers in theoretical computer science are people who were trained originally as mathematicians.

The point at issue in the study of recursive functions is to determine which functions are effectively computable. Church's thesis asserts that the collection of effectively computable functions is precisely the collection of general recursive functions. One knows that a function is effectively computable only after one has effectively computed it. By contrast, the general recursive functions are generated from well-defined beginnings, and rigorous definitions using very strict rules of logic, so the issue that is begged is one of explicit construction versus abstract existence.

Here we give some detailed definitions and examples and discuss the problem at hand. We of course provide no proofs, but refer the reader to [COH], [END], and [SCH] for a more thoroughgoing discussion.

#### 9.1.1 A System for Number Theory

We will use an axiom system for arithmetic on the natural numbers that is commonly called  $Z_1$  (we use an exclamation point ! here to mean "unique"). Its axioms are

**Axioms of  $Z_1$** 

1.  $\forall x, y \exists! z, x + y = z;$
2.  $\forall x, y \exists! z, x \cdot y = z;$
3.  $\forall x, x + 0 = x \wedge x \cdot 1 = x;$
4.  $\forall x, y, x + (y + 1) = (x + y) + 1;$
5.  $\forall x, y, x + 1 = y + 1 \Rightarrow x = y;$
6.  $\forall x, \sim (x + 1 = 0).$

We will also make use of an axiom system called  $Z_2$ . This system for number theory was devised by Paul Cohen to prevent the formation of infinite sets.

**Axioms of  $Z_2$** 

- (a)  $\forall x \forall y, [x = y] \text{ iff } \forall z, [z \in x \text{ iff } z \in y];$
- (b)  $\forall x, [\sim x \in \emptyset];$
- (c)  $\forall x \forall y \exists z \forall w, (w \in z \text{ iff } [w = x \vee w = y]);$
- (d)  $\forall x \forall y \exists z \forall w, (w \in z \text{ iff } [w \in x \vee w \in y]).$

We then define a number  $x$  to be an integer if

- (e)  $\forall y \forall z, [y \in x \wedge z \in x] \Rightarrow [y = z \vee y \in z \vee z \in y];$
- (f)  $\forall y \forall z, [y \in x \wedge z \in y] \Rightarrow z \in x.$

Finally, if  $x$  is an integer, then we let  $x + 1$  denote  $x \cup \{x\}$  (as in the theory of ordinal numbers—see Section 6.1).

**9.2 Primitive Recursive Functions**

A function  $f(n_1, \dots, n_k)$  from  $\mathbb{Z}$  to  $\mathbb{Z}$  is called *primitive recursive* (p.r.) if it is constructed by means of the following rules:

- (1)  $f \equiv c$  for some constant  $c$  is p.r.
- (2)  $f(n_1, \dots, n_k) = n_i$ , for some  $1 \leq i \leq k$ , is p.r.
- (3)  $f(n) = n + 1$  is p.r.
- (4) If  $f(n_1, \dots, n_k)$  and  $g_1, \dots, g_k$  are p.r. then so is  $f(g_1, \dots, g_k)$ .
- (5) If  $f(n_1, n_2, \dots, n_k)$  is p.r. and if  $g(n_1, \dots, n_k, n_{k+1}, n_{k+2})$  is p.r. and if the function  $h$  of  $k + 1$  arguments satisfies
  - $h(0, x_1, \dots, x_k) = f(x_1, \dots, x_k)$
  - $h(n + 1, x_1, \dots, x_k) = g(h(n, x_1, \dots, x_k), n, x_1, \dots, x_k)$

then  $h$  is p.r.

In fact we take the class of primitive recursive functions to be the smallest class that contains those of the types (1)–(4) specified above and is closed under composition and the operation described in (5) (which operation is called *primitive recursion*).

The elementary functions of the integers that one typically encounters—addition, multiplication, powers, factorials, the  $n$ th prime—are certainly primitive recursive.

### 9.2.1 Effective Computability

The important thing about the p.r. functions is that they are *effectively computable*. Here a function or procedure **m** is said to be effectively computable if

1. The procedure **m** is finite in length and time.
2. The procedure **m** is fully explicit and nonambiguous.
3. The procedure **m** is faultless and infallible.
4. The procedure **m** can be carried out by a machine.

A careful discussion of all of these conditions is carried out by Luciano Floridi at <http://www.wolfson.ox.ac.uk/floridi/ctt.htm>. For the fourth condition, the meaning is that the steps to construct the function should consist of mindless adherence to certain explicit rules that can be encoded so that they can be understood by a computing machine. The rules that we have given for creating p.r. functions clearly are of that nature.

### 9.2.2 Effectively Computable Functions and p.r. Functions

In view of Church's thesis, it is important to note that the p.r. functions do not exhaust the class of effectively computable functions. To see this, let  $f_m(n)$  be a list of all schemes for generating p.r. functions of one variable. This is an effectively computable function of the two variables  $m$  and  $n$ . Now set  $g(n) = f_n(n) + 1$ . Then  $g$  is *not* a p.r. function, but it is effectively computable (because we have just effectively computed it!), so the p.r. functions are the simplest class of computable functions; they are just not all of the (effectively) computable functions.

An important result that clarifies the role of p.r. functions is the following.

**Theorem 9.2.1** *If  $f$  is a p.r. function, then there is a formula  $A$  in  $Z_1$  such that  $f(n_1, \dots, n_k) = x$  if and only if  $A(n_1, \dots, n_k, x)$ .*

## 9.3 General Recursive Functions

General recursive functions were first defined by Gödel. To define these functions, we must first introduce our "alphabet." It will consist of:

- function symbols  $f, g, h, \dots$ , each associated with a fixed finite number of variables;
- integer variables  $x, y, z, \dots$ ;
- the symbols 0 (zero) and ' (the successor:  $x'$  represents  $x + 1$ );
- parentheses ( ) and the comma , .

Now we need some basic definitions:

1. A *numeral* is an expression of the form  $0, 0', 0'', \dots$ ;
2. A *term* is defined as follows.
  - (a) The symbol 0 denotes a term.
  - (b) The variables  $x, y, z, \dots$  denote terms.
  - (c) If  $r$  is a term, then so is  $r'$ .
  - (d) If  $r_1, \dots, r_n$  are terms and if  $f$  is a function symbol of  $n$  variables, then  $f(r_1, \dots, r_n)$  is a term.

3. An *equation* is an expression of the form  $r = s$ , where  $r$  and  $s$  are terms.
4. If  $E$  is a finite set of equations, then an equation is a *deduction* from  $E$  if it can be obtained by repeated applications of the following rules:
  - (a) Given an equation  $A$ , we may replace all occurrences of a given variable  $x$  by a given numeral.
  - (b) If  $f(n_1, \dots, n_k) = m$  has been deduced, where  $m$  and  $n_i$  are numerals, then given any equation we may replace an occurrence of  $f(n_1, \dots, n_k)$  in that equation by  $m$ .
  - (c) If  $r = s$  is deduced, then  $s = r$  is deduced.

**Definition 9.3.1** A function  $f(x_1, \dots, x_k)$  is said to be *general recursive* (or, sometimes, just “recursive”) if there is a finite set of equations (expressed in terms of  $f$ ) such that, for any choice of the numerals  $n_1, \dots, n_k$ , there is a unique  $m$  such that  $f(n_1, \dots, n_k) = m$  can be deduced.

Two simple examples follow.

**EXAMPLE 9.3.2** Using, as usual,  $'$  to denote the successor, we consider the set of equations

$$f(x, 0) = x \quad f(x, y') = f(x, y)'.$$

This defines the addition operation,  $f = x + y$ , and shows that addition is a general recursive function. (More generally, this paradigm can be used to show that any primitive recursive function is general recursive.)

□

**EXAMPLE 9.3.3** Again, we use  $'$  to denote the successor operation. Set

$$\begin{aligned} f(0, m') &= m', \\ f(n, 0) &= n', \\ f(n', m') &= f(n, f(n', m)). \end{aligned}$$

Thus  $f$  is a general recursive function. Moreover, if  $g$  is any primitive recursive function, then, for some  $x$ ,  $f(x, y) > g(y)$  for every  $y$  (showing that  $f$  is not primitive recursive).

□



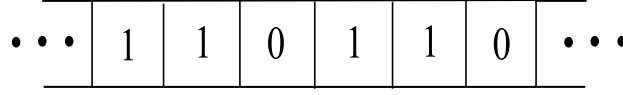


Figure 9.1: A Turing machine.

### 9.3.1 Every Primitive Recursive Function Is General Recursive

Certainly every primitive recursive function is general recursive, as the reader may easily verify. An example of a p.r. function cast in recursive language is to set  $f(x, 0) = x$  and  $f(x, y') = [f(x, y)]'$ . (Here, as usual, the  $'$  denotes the successor operation.) This defines  $f \equiv x + y$  (see also Example 9.3.2).

We reiterate: Church's thesis is that the class of general recursive functions exhausts all of the effectively computable functions. This is a statement of philosophy; it is not amenable to proof. The literature on Church's thesis consists largely of rather free-ranging discussions of the meaning of the concept of "effective computability."

### 9.3.2 Turing Machines

A *Turing machine* (or deterministic Turing machine) is a device for performing effectively computable operations. It consists of a machine through which a bi-infinite paper tape is fed. The tape is divided into an infinite sequence of congruent boxes (Figure 9.1). Each box has either a numeral 0 or a numeral 1 in it. The Turing machine has finitely many "states"  $S_1, S_2, \dots, S_n$ . In any given state of the Turing machine, one of the boxes is being scanned.

After scanning the designated box, the Turing machine does one of three things:

- (1) It either erases the numeral 1 that appears in the scanned box and replaces it with a 0, or it erases the numeral 0 that appears in the scanned box and replaces it with a 1, or it leaves the box unchanged.
- (2) It moves the tape one box (or one unit) to the left or to the right.
- (3) It goes from its current state  $S_j$  into a new state  $S_k$ .

### 9.3.3 An Example of a Turing Machine

Here is an example of a Turing machine for calculating  $x + y$ :

State	Old Value	New Value	Move (l. or r.)	New State	Explanation
0	1	1	R	0	pass over $x$
0	0	1	R	1	fill gap
1	1	1	R	1	pass over $y$
1	0	0	L	2	end of $y$
2	1	0	L	3	erase a 1
3	1	0	L	4	erase another 1
4	1	1	L	4	back up
4	0	0	R	5	halt

### 9.3.4 Turing Machines and Recursive Functions

Now let us think about the Turing machine in the language of recursive functions.

To describe stipulation (1) for a Turing machine, we need a function  $\varphi_1(i, j)$ , where  $i = 0, 1$  and  $j = 1, 2, \dots, n$ . If the machine is in state  $S_j$  and if the symbol 0 appears in the scanned box, then  $\varphi_1(0, j) = 0$  if the box is left unchanged and  $\varphi_1(0, j) = 1$  if the 0 is erased and a 1 is written in the box. If the machine is in state  $S_j$  and if the numeral 1 appears in the scanned box, then  $\varphi_1(1, j) = 1$  if the box is left unchanged and  $\varphi_1(0, j) = 0$  if the numeral 1 is erased and replaced with a 0.

To describe stipulation (2) for a Turing machine, we need a function  $\varphi_2(i, j)$ , where  $i = 0, 1$  and  $j = 1, 2, \dots, n$ . If the machine is in state  $S_j$  and if the symbol 0 appears in the scanned box, then  $\varphi_2(0, j) = 0$  if the tape shifts to the left and  $\varphi_2(0, j) = 1$  if the tape shifts to the right. If the machine is in state  $S_j$  and if the numeral 1 appears in the scanned box, then  $\varphi_2(1, j) = 0$  if the tape shifts to the left and  $\varphi_2(1, j) = 1$  if the tape shifts to the right.

To describe stipulation (3) for a Turing machine, we need a function  $\varphi_3(i, j)$ , where again  $i = 0, 1$  and  $j = 1, 2, \dots, n$ . The function  $\varphi_3$  will take the values  $1, 2, \dots, n$ . If the scanned box has a zero and the machine is in state  $S_j$ , then the value of  $\varphi_3(0, j)$  is the index of the new state that the machine will enter. If the scanned box contains the numeral 1 and the machine is in state  $S_j$ , then the value of  $\varphi_3(1, j)$  is the index of the new state that the machine will enter.

One can imagine a “super” Turing machine  $M$  that will be given two numbers as input, one of them a suitable encoding of a standard Turing machine  $N$  and the other a number  $x$ . Machine  $M$  might then act as

an “umbrella” or “executive program”; the output might then be just the result of applying standard Turing machine  $N$  to the data  $x$ . We can then call  $M$  a *universal Turing machine*.

### 9.3.5 Defining a Function with a Turing Machine

Now we describe how one uses the Turing machine to define a function. Let  $m$  be an integer. We will define  $f(m)$  for a function  $f$ . Imagine beginning with a tape in which  $m$  consecutive boxes are occupied with the numeral 1. We start the Turing machine so that it scans the leftmost of these occupied boxes, and so that it is in the initial state  $S_1$ . Now we run the Turing machine according to the three rules given above. If the machine reaches a state  $S_k$  that it never leaves, and in which it never alters the tape, then we say that the calculation has ended—*provided* that, in addition, the tape has all zeros except for a consecutive string of boxes with 1s and the leftmost of those boxes with 1s is the one being scanned. The number of boxes with 1s in that terminal state is declared to be the value  $f(m)$ .

It is an important theorem (see [KLE]) that the class of functions that can be calculated by Turing machines is just the same as the class of general recursive functions.

### 9.3.6 Recursive Sets

If  $S$  is any set of integers, we let the *characteristic function* of  $S$  be

$$\chi_S(x) = \begin{cases} 1 & \text{if } x \in S \\ 0 & \text{if } x \notin S. \end{cases}$$

**Definition 9.3.4** A set  $S$  is said to be *recursive* if its characteristic function  $\chi_S$  is general recursive.

### 9.3.7 Recursively Enumerable Sets

**Definition 9.3.5** A set  $S$  is *recursively enumerable* if  $S$  is either empty or is the image of a general recursive function.

**EXAMPLE 9.3.6** For a fixed  $k$ , enumerate all pairs consisting of a polynomial  $p(x_1, \dots, x_k)$  with integral coefficients and a  $k$ -tuple  $\mathbf{n} = (n_1, \dots, n_k)$  of integers. If  $(p, \mathbf{n})$  is an element of this sequence (i.e., an ordered pair of a polynomial and a  $k$ -tuple of integers), define  $f(p, \mathbf{n})$

to be equal to  $p(x_1, \dots, x_k)$  if  $p(n_1, \dots, n_k) = 0$  and otherwise let  $f(p, \mathbf{n}) = 0$ . Then the image  $\mathbf{P}$  of this function  $f$  is the set of all polynomials  $p(x_1, \dots, x_k)$  with integer coefficients that have an integer solution. It is not known whether  $\mathbf{P}$  is recursively enumerable, that is, we do not know whether  $f$ , or some function like  $f$ , is general recursive.

□

The principal result of the subject of general recursive functions is formulated in the following result.

**Theorem 9.3.7** *There exists a recursively enumerable set that is not recursive.*

### 9.3.8 The Decision Problem

The *decision problem* is to determine whether, given any statement  $A$  in  $Z_2$ , there is an effective method (discussed below) that yields a proof of either  $A$  or  $\sim A$ . As a corollary of the last theorem, it can be proved that the decision problem is unsolvable. It can further be shown that Diophantine equations (polynomial equations with integer coefficients for which we seek integer solutions) have an unsolvable decision problem.

More generally, the decision problem (see [MEN, pp. 254–255]) is this: Given a class of problems, is there a general effective procedure for solving each problem in the given class? If it is possible to arithmetize the formulations of a general class of problems and therefore assign to each problem a natural number, then the class is undecidable if and only if there is no effectively computable function  $k$  such that, if  $n$  is the number or index of a given problem, then  $k(n)$  gives a solution of the problem. Accepting Church's thesis, the function  $k$  would have to be general recursive in order to obtain effective computability.

### 9.3.9 Decision Problems with Negative Resolution

Examples of decision problems that have been resolved negatively are

- the word problem<sup>1</sup> for semi-groups [POS], [KLE];
- the word problem for groups [BOO], [NOV], [BRIT], [HIG, Section 14.4];

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<sup>1</sup>The word problem is the question of when two expressions in a group or semi-group represent the same element. See our Chapter 11 to learn about groups.

- the satisfiability problem [COO, Subsection 12.8.1];
- the problem of recognizing which Diophantine equations have solutions [DAV2].

The *method of problem reduction* consists simply of reducing a problem to another problem that is known to be undecidable. One of the most frequently occurring problems that is known to be undecidable is the Post correspondence problem:

**[Post]** Consider a finite sequence of ordered pairs  $(s_1, t_1), (s_2, t_2), \dots, (s_k, t_k)$ . Here the  $s_j, t_j$  are binary strings of positive length. Is there a sequence of indices  $i_1, i_2, \dots, i_m$  with the property that the concatenation of strings given by  $s_{i_1}s_{i_2}\cdots s_{i_m}$  equals the concatenation of strings given by  $t_{i_1}t_{i_2}\cdots t_{i_m}$ ?

As an example, the question of the decidability of satisfaction in predicate logic can be reduced to Post's problem. This result was established by Church.

The following remarkable result simplifies some calculations.

**Theorem 9.3.8** *Every nonempty recursively enumerable set is actually the image of a primitive recursive function.*

## 9.4 Description of Boolean Algebra

### 9.4.1 A System of Encoding Information

Boolean algebra, named after George Boole (1815–1864), is a formal system for encoding certain relationships that occur in many different logical systems. As an example, consider the algebra of sets, equipped with the operations  $\cap$ ,  $\cup$ ,  $^c()$ . These are “intersection,” “union,” and “complementation.” Propositional logic has three analogous operations:  $\wedge$ ,  $\vee$ ,  $\sim$ . If we think of these as corresponding,

$$\cap \longleftrightarrow \wedge$$

$$\cup \longleftrightarrow \vee$$

$$^c() \longleftrightarrow \sim,$$

then we find that the two logical systems have very similar formulas:

$$\begin{aligned}
 \text{(i)} \quad & [{}^c(S \cup T) = {}^cS \cap {}^cT] \longleftrightarrow \\
 & [\sim(A \vee B) \text{ iff } \sim A \wedge \sim B], \\
 \text{(ii)} \quad & [{}^c(S \cap T) = {}^cS \cup {}^cT] \longleftrightarrow \\
 & [\sim(A \wedge B) \text{ iff } \sim A \vee \sim B], \\
 \text{(iii)} \quad & [S \cup (T \cap U) = (S \cup T) \cap (S \cup U)] \longleftrightarrow \\
 & [A \vee (B \wedge C) \text{ iff } (A \vee B) \wedge (A \vee C)], \\
 \text{(iv)} \quad & [S \cap (T \cup U) = (S \cap T) \cup (S \cap U)] \longleftrightarrow \\
 & [A \wedge (B \vee C) \text{ iff } (A \wedge B) \vee (A \wedge C)].
 \end{aligned}$$

Other logical systems, such as the theory of gates in computer logic, or the theory of digital circuits in the basic theory of electricity, satisfy analogous properties. Boolean algebra abstracts and unifies all of these ideas into a single algebraic system.

The *Stone Representation Theorem* [JOH] states that every Boolean algebra can be realized as the algebra of closed-and-open sets on a compact, zero-dimensional topological space. This unifies several different areas of mathematics and has proved to be a powerful point of view.

## 9.5 Axioms of Boolean Algebra

### 9.5.1 Boolean Algebra Primitives

Boolean algebra contains the following primitive elements: A collection, or set,  $S$  of objects. At a minimum,  $S$  will contain the particular elements 0 and 1. Boolean algebra also contains three operations (two binary and one unary):  $+$ ,  $\times$ , and  $\bar{\phantom{x}}$ . [You can safely think, in the context of set theory, of  $+$  as union,  $\times$  as intersection, and  $\bar{\phantom{x}}$  as complementation. You can also think of 0 as the empty set and 1 as the whole space.] Boolean algebra uses the equal sign  $=$  and parentheses  $(\phantom{x})$  in the customary manner. In Boolean algebra, just as in fuzzy set theory, we think of the overbar as denoting set complementation (although it could have other specific meanings in particular contexts).

### 9.5.2 Axiomatic Theory of Boolean Algebra

One version of the axioms for Boolean algebra, using elements  $a, b, c \in S$ , are these:

- (1)  $a \times 1 = a$ ;
- (2)  $a + 0 = a$ ;
- (3)  $a \times b = b \times a$ ;
- (4)  $a + b = b + a$ ;
- (5)  $a \times (b + c) = (a \times b) + (a \times c)$ ;
- (6)  $a + (b \times c) = (a + b) \times (a + c)$ ;
- (7)  $a \times a = a$ ;
- (8)  $a \times \bar{a} = 0$ ;
- (9)  $a + \bar{a} = 1$ .

There are a variety of different, but equivalent notations for Boolean algebra. For instance, it is common to use  $\cdot$  instead of  $\times$ . We use these two different notations interchangeably.

Some of the axioms, such as (1), (2), (3), (4), (5), have a familiar form that we have seen in ordinary arithmetic. The other four are not familiar, and may be counter-intuitive. In fact axioms (6), (7), (8), (9) are *false* in ordinary arithmetic. So Peano's arithmetic is *not* a model for Boolean algebra. But the algebra of sets *is* a model for Boolean algebra. We will frequently use the algebra of sets to help us understand statements in Boolean algebra.

As an example,

$$S \cap {}^c S = \emptyset$$

is the correct interpretation of axiom (8), and it is now true. Also

$$S \cup (T \cap U) = (S \cup T) \cap (S \cup U)$$

is the correct interpretation of axiom (6), and it is now true. Similar statements may be made about the interpretation of the axioms of Boolean algebra in the propositional calculus.

### 9.5.3 Boolean Algebra Interpretations

Obversely, we can also give the Boolean algebra interpretations of the four sets of equivalent statements that we gave in Section 9.4.1. These are

$$(i) \quad \overline{(a + b)} = \bar{a} \times \bar{b},$$

$$(ii) \quad \overline{(a \times b)} = \bar{a} + \bar{b},$$

$$(iii) \quad a + (b \times c) = (a + b) \times (a + c),$$

$$(iv) \quad a \times (b + c) = (a \times b) + (a \times c).$$

## 9.6 Theorems in Boolean Algebra

### 9.6.1 Properties of Boolean Algebra

One of the remarkable features of Boolean algebra is that it has a very small set of axioms, yet many additional desirable properties are readily derived. Some of these properties are:

$$(10) \quad a \times a = a;$$

$$(11) \quad a + a = a;$$

$$(12) \quad a \times 0 = 0;$$

$$(13) \quad a + 1 = 1;$$

$$(14) \quad 0 \neq 1;$$

$$(15) \quad 0 \text{ is unique and } 1 \text{ is unique};$$

$$(16) \quad \bar{\bar{a}} = a;$$

$$(17) \quad a + (b + c) = (a + b) + c;$$

$$(18) \quad a \times (b \times c) = (a \times b) \times c;$$

$$(19) \quad \overline{(a \times b)} = \bar{a} + \bar{b};$$

$$(20) \quad \overline{(a + b)} = \bar{a} \times \bar{b};$$



$$(21) \bar{0} = 1;$$

$$(22) \bar{1} = 0;$$

$$(23) a \times (a + b) = a;$$

$$(24) a + (a \times b) = a;$$

$$(25) \bar{a} \times (a \times b) = 0;$$

$$(26) \bar{a} + (a + b) = 1;$$

$$(27) a \times (\bar{a} \times \bar{b}) = 0;$$

$$(28) a + (\bar{a} + \bar{b}) = 1;$$

$$(29) \text{ If, } a \times c = b \times c \text{ and } a + c = b + c, \text{ then } a = b.$$

### 9.6.2 A Sample Proof

As an illustration of the ideas, we now provide a proof of formula (11). The proof consists of a sequence of statements, each justified by one of the nine axioms of Boolean algebra or by the rules of logic. At each step, we cite the relevant axiom or rule.

$$1. [\text{Axiom (2)}] \ a + 0 = a;$$

$$2. [\text{Axiom (4)}] \ a = a + 0;$$

$$3. [\text{Axiom (8)}] \ a \times \bar{a} = 0;$$

$$4. [\text{Axiom (3)}] \ 0 = a \times \bar{a};$$

$$5. [\text{Steps 2 and 4}] \ a = a + (a \times \bar{a});$$

$$6. [\text{Axiom (6)}] \ a = (a + a) \times (a + \bar{a});$$

$$7. [\text{Axiom (8)}] \ a = (a + a) \times 1;$$

$$8. [\text{Axiom (1) + Step 4 + Step 6}] \ a = a + a;$$

$$9. [\text{Symmetry of equality}] \ a + a = a.$$

Some of the elementary theorems of Boolean algebra that we have cited require rather elaborate justifications. For instance, it is rather difficult to prove the associativity of addition (Theorem (17)). We refer the reader to [NIS] for the details.

## 9.7 Illustration of the Use of Boolean Logic

We now present an example adapted from one that is presented in [NIS, p. 41]. Imagine an alarm system for the monitoring of hospital patients. There are four factors (inputs/outputs) that contribute to the triggering of the alarm:

Inputs/Outputs	Meaning
$a$	Patient's temperature is in the range 36–40° C.
$b$	Patient's systolic blood pressure is outside the range 80–160 mm.
$c$	Patient's pulse rate is outside the range 60–120 beats per minute.
$o$	Raising the alarm is necessary.

Good sense dictates that we would want the alarm to sound if any of the following situations obtains:

- The patient's temperature is outside the acceptable range, the blood pressure is outside the acceptable range, and the pulse rate is outside the acceptable range.
- The patient's temperature is in the acceptable range, but the pulse rate is outside the acceptable range.
- The patient's temperature is in the acceptable range, but the systolic pressure is outside the acceptable range.
- The patient's temperature is in the acceptable range, but both the systolic pressure and the pulse rate are outside the acceptable range.

### 9.7.1 Boolean Algebra Analysis

Using Boolean algebra, these four conditions can be encoded as

- $\bar{a} \times b \times c$ ;
- $a \times \bar{b} \times c$ ;
- $a \times b \times \bar{c}$ ;
- $a \times b \times c$ .

Notice that, since we know that multiplication is associative, we have omitted using parentheses to group these binary operations. No ambiguity results.

The aggregate of all the situations in which we want the alarm to sound can be represented by the equation

$$o = [\bar{a} \times b \times c] + [a \times \bar{b} \times c] + [a \times b \times \bar{c}] + [a \times b \times c]. \quad (\dagger)$$

Now we can use the laws of Boolean algebra to simplify the right-hand side:

$$\begin{aligned} & [\bar{a} \times b \times c] + [a \times \bar{b} \times c] + [a \times b \times \bar{c}] + [a \times b \times c] \\ &= [\bar{a} \times b \times c] + [a \times \bar{b} \times c] + [a \times b \times \bar{c}] \\ &\quad + \left( [a \times b \times c] + [a \times b \times c] + [a \times b \times c] \right) \\ &= \left( [\bar{a} \times b \times c] + [a \times b \times c] \right) \\ &\quad + \left( [a \times \bar{b} \times c] + [a \times b \times c] \right) \\ &\quad + \left( [a \times b \times \bar{c}] + [a \times b \times c] \right) \\ &= \left( [\bar{a} + a] \times [b \times c] \right) \\ &\quad + \left( [\bar{b} + b] \times [a \times c] \right) \\ &\quad + \left( [\bar{c} + c] \times [a \times b] \right) \\ &= \left( 1 \times [b \times c] \right) + \left( 1 \times [a \times c] \right) + \left( 1 \times [a \times b] \right) \\ &= [b \times c] + [a \times c] + [a \times b]. \end{aligned}$$

In summary, we have reduced our protocol for the sounding of the medical alarm to:

$$o = [b \times c] + [a \times c] + [a \times b]. \quad (\ddagger)$$

The circuit that we put in place can be designed after equation  $(\ddagger)$  rather than after the much more complicated equation  $(\dagger)$ .

## 9.8 The Robbins Conjecture

One of the triumphs of the art of computer proofs is in the subject area of Boolean algebra. Created by George Boole in the mid-nineteenth century, Boolean algebra is a mathematical theory of switching and circuits. We have described the system axiomatically in the text above.

In the 1930s, Herbert Robbins conjectured that the usual nine axioms of Boolean algebra were in fact implied by just three rather simple axioms:

$$(R_1) \quad \mathbf{x} + (\mathbf{y} + \mathbf{z}) = (\mathbf{x} + \mathbf{y}) + \mathbf{z} \quad (\text{associativity})$$

$$(R_2) \quad \mathbf{x} + \mathbf{y} = \mathbf{y} + \mathbf{x} \quad (\text{commutativity})$$

$$(R_3) \quad \overline{\overline{\mathbf{x}} + \overline{\mathbf{y}}} + \overline{\overline{\mathbf{x}} + \overline{\mathbf{y}}} = \mathbf{x} \quad (\text{Robbins equation})$$

It is not difficult to show that every Boolean algebra, according to the original nine axioms, is also a Robbins algebra (i.e., satisfies the three new axioms  $(R_1)$ – $(R_3)$ ). But it was an open question for sixty years whether every Robbins algebra is a Boolean algebra. The question was finally answered in the affirmative by William McCune of the Argonne National Laboratory, using software (developed at Argonne) called EQP (for “Equational Theorem Prover”). The computer was simply able to fit the Robbins axioms together in millions of ways, following the strict rules of logic, and find one that yields the nine axioms of Boolean algebra. It is important to note that, after the computer found a proof of the Robbins conjecture, Allen L. Mann [MAN1] produced a proof on paper that a human being can read.

### Exercises

1. Give two new examples, different from the one in the text, of a recursive function that is not primitive recursive.
2. Use Boolean algebra to construct a circuit which can be turned off or on from either of two switches.
3. Explain why any polynomial function is primitive recursive.
4. Give a Turing machine algorithm for calculating the product of two positive integers.

5. Do a Google search for “effectively computable” and for “Church’s thesis.” What are the issues involved in deciding what an effectively computable function is? What exactly is Turing’s contribution to this question?
6. Show that the composition of two effectively computable functions is effectively computable. Show that the composition of two primitive recursive functions is primitive recursive.
7. Give an example of a function that is not general recursive.
8. Give an example of a function that is not effectively computable (according to some reasonable definition).
9. Is the number of primitive recursive functions countable or uncountable? Is the number of general recursive functions countable or uncountable?
10. Use Boolean algebra to show that any circuit that has an “on” switch also has an “off” switch.
11. Explain why any decision problem that can be handled by a Turing machine is a decidable problem.
12. Are there countably or uncountably many Turing machines?
13. Is there a Turing machine for solving quadratic polynomials?
14. Is any problem solvable by a Turing machine a problem of polynomial complexity?
15. Are these sets identical  

$$(A \cap B') \cup (A' \cap B) \quad \text{and} \quad (A \cap B)' \cap (A \cup B)?$$
16. Are these statements equivalent?  

$$(p \wedge \sim q) \vee (\sim p \wedge q) \quad \text{and} \quad \sim (p \wedge q) \wedge (p \vee q).$$
17. Compare the results of Exercises 9.15 and 9.16. In what sense are they equivalent?
18. Define the operations *NOR* and *NAND* by

$$x \text{ NOR } y = \neg(x + y)$$

and

$$x \text{ NAND } y = \neg(x \cdot y).$$

Write down the operator tables for *NOR* and *NAND*. Write down an expression equivalent to  $\sim x$  using only the *NAND* operator.

19. Refer to Exercise 9.18 for terminology. Write down an expression equivalent to  $x + y$  using only the *NAND* operator. Express  $x + y$  using only the *NOR* operator.
20. Find a sum of products equivalent to each of the following Boolean expressions:
  - (a)  $a \cdot (b + c)$
  - (b)  $(a + b) \cdot (\bar{a} + \bar{b})$
  - (c)  $\sim (a + b \cdot c)$
21. For each of the following Boolean expressions, write down a truth table. Use this table to determine whether the expression is valid. Also use your truth table to find a sum of products that is equivalent to the given expression.
  - (a)  $p \cdot (p + \sim q)$
  - (b)  $\sim (p \cdot \sim q) \rightarrow ((p \cdot q) + r)$
  - (c)  $(p \rightarrow q) \rightarrow (q \rightarrow r)$
  - (d)  $p \rightarrow (q \rightarrow p)$
22. Using only the element 0 and the operator  $\rightarrow$ , find an expression equivalent to each of the following:
  - (a)  $\sim x$
  - (b)  $x + y$
  - (c)  $x \cdot y$
  - (d)  $(x \cdot y) + (\bar{x} \cdot \bar{y})$
23. Design a Turing machine to calculate the square root of a positive integer to four decimal places of accuracy. [**Hint:** You may want to consult a textbook, or use Google, to review the algorithm for calculating square roots by hand.]
24. Define the connective *XOR* to mean “one or the other but not both.” Can you express *XOR* in terms of  $\sim$ ,  $\vee$ , and  $\wedge$ ? Can you write a truth table for *XOR*?

**25.** Prove these Boolean equivalences:

$$(a) \ 1 \cdot p = p \iff 0 + p = p$$

$$(b) \ 0 \cdot p = 0 \iff 1 + p = 1$$

$$(c) \ p \cdot p = p \iff p + p = p$$

**26.** Prove these Boolean equivalences:

$$(a) \ p \cdot \sim p = 0 \iff p + \sim p = 1$$

$$(b) \ p \cdot (p + q) = p \iff p + (p \cdot q) = p$$

$$(c) \ \sim (p \cdot q) = (\sim p) + (\sim q) \iff \sim (p + q) = (\sim p) \cdot (\sim q)$$

**27.** Prove these Boolean equivalences:

$$(a) \ p \wedge q = q \wedge p \iff p \vee q = q \vee p$$

$$(b) \ p \wedge (q \wedge r) = (p \wedge q) \wedge r \iff p \vee (q \vee r) = (p \vee q) \vee r$$

$$(c) \ p \vee (q \wedge r) = (p \vee q) \wedge (p \vee r) \iff p \wedge (q \vee r) = (p \wedge q) \vee (p \wedge r)$$

**28.** Remembering that product or conjunction means “and” and that + means “or” and that overline is negation, prove that

$$p \cdot q + p \cdot \bar{q} = p.$$

**29.** Remembering that product or conjunction means “and” and that + means “or” and that overline is negation, simplify

$$\bar{A} \cdot B + A \cdot B + A \cdot \bar{B}.$$

**30.** Remembering that product or conjunction means “and” and that + means “or” and that overline is negation, simplify

$$A \cdot B \cdot \bar{C} + A \cdot B \cdot C + A \cdot \bar{B} \cdot \bar{C} + A \cdot \bar{B} \cdot C.$$

**31.** Let  $\psi_0, \psi_1, \dots$ , be any indexing of the primitive recursive functions. Show that the function  $f$  defined by

$$f(x, y) = \begin{cases} 1 & \text{if } \psi_x(y) \text{ is defined,} \\ 0 & \text{if } \psi_x(y) \text{ is undefined,} \end{cases}$$

is not recursive.

- 32.** Show that, for any indexing  $\varphi_0, \varphi_1, \dots$  of the primitive recursive functions, the set

$$K = \{x : \varphi_x(x) \text{ is defined}\}$$

is not recursive.

- 33.** Use the hint in the text to show that any primitive recursive function is general recursive.





## Chapter 10

# The P/NP Problem

### 10.1 Introduction

Complexity theory is a device for measuring how complicated a problem is (from a computational point of view), or how much computer time it will take to solve it. As this book has made clear, computation (and the theory of computation) looms large in modern mathematical science. Of particular interest is the question of which problems can be solved in a reasonable amount of time, and which will require an inordinate or impractical amount of time. Problems of the latter sort are termed *computationally expensive*. Problems of the former type are called *feasible*. Just as an instance, the problem of factoring a whole number with 200 digits is computationally expensive. This could actually take many years, even on a fast digital computer. But if instead I say to you

Here is a 200-digit number  $N$ . I claim that these two 100-digit numbers  $p$  and  $q$  are its prime factors. Please verify this assertion.

then all you need to do is to multiply  $p$  and  $q$  together. This will just take a few seconds (in fact typing in the numbers is the part of the problem that takes longest).

The issues being considered here are part of the **NP**-completeness problem. Many people consider this to be the most important problem in mathematics and theoretical computer science. It has far-reaching consequences for what we can do with computers, or what we can hope to do in the future. Many of the fundamental ideas in cryptography depend on questions of computational complexity. We shall discuss some of these ideas in the present chapter, and also in Chapter 12.

## 10.2 The Complexity of a Problem

Complexity theory is a means of measuring how complicated it is, or how much computer time it will take, to solve a problem. We measure complexity in the following way: Suppose that the formulation of an instance of a problem involves  $n$  pieces of data. Then how many steps<sup>1</sup> will it take (as a function of  $n$ ) to solve the problem? Can we obtain an effective bound on that number of steps, that is valid for asymptotically large values of  $n$ ?

Consider dropping  $n$  playing cards on the floor. Your job is to put them back in order. How many steps will this take?

In at most  $n$  steps (just by examining each card), you can locate the first card. In at most another  $(n - 1)$  steps, you can locate the second card. In at most another  $(n - 2)$  steps, you can locate the third card, and so forth. In summary, it will require at most

$$n + (n - 1) + (n - 2) + \cdots + 1 = \frac{n(n + 1)}{2}$$

steps to put the deck of cards back in order (this summation formula is usually attributed to Carl Friedrich Gauss (1777–1855)). Because the expression  $n[n + 1]/2 \leq n^2$ , we say that this problem has *polynomial complexity of degree (at most) 2*—where 2 is the exponent of the majorizing monomial.

Now contrast that first example with the celebrated traveling salesman problem: There are given  $n$  cities and there is a road connecting each pair (see Figure 10.1), with a cost assigned to each of these roads. The problem is to find the route that will enable the salesman to visit each city and to return to his starting place, and will have the least aggregate cost.

On the level of effective computability we see that a search for the solution of the traveling salesman problem amounts to examining each possible ordering of cities (because clearly the salesman can visit the cities in any order). There are  $n! = n \cdot (n - 1) \cdot (n - 2) \cdots 3 \cdot 2 \cdot 1$  such orderings. According to Stirling's formula,

$$n! \approx \left(\frac{n}{e}\right)^n \cdot \sqrt{2\pi n}.$$

Thus the problem cannot be solved (in the obvious way) in a polynomial number of steps. We say that the problem (potentially) has *exponential*

<sup>1</sup>Here a “step” is an elementary action that a computer or robot could take, just as in our definition of “effectively computable” in the last chapter. It should be a “no brainer”.

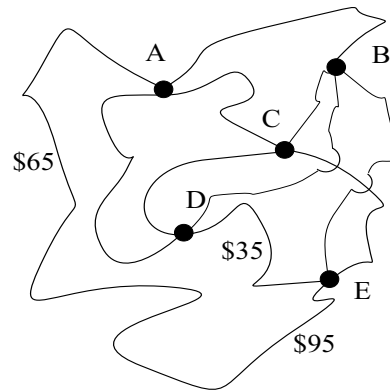


Figure 10.1: The traveling salesman problem.

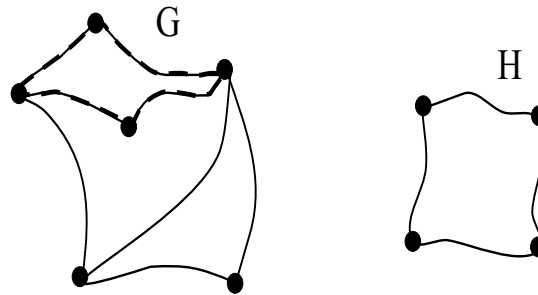


Figure 10.2: Subgraph problem.

*complexity*. It actually requires some additional arguments to establish this fact.

Another famous problem that is exponentially complex is the *subgraph problem*. Let  $G$  be a graph; that is,  $G$  is a collection of vertices together with certain edges that connect certain pairs of the vertices. Let  $H$  be another graph. The question is whether  $G$  contains a subgraph that is isomorphic to  $H$  (Figure 10.2). (Here two graphs are isomorphic if there is a combinatorial mapping matching up vertices and edges.)

### 10.3 Comparing Polynomial and Exponential Complexity

From the point of view of theoretical computer science, it is a matter of considerable interest to know whether a problem is of polynomial or of exponential complexity, for this information gives an indication of how

computationally expensive a certain procedure will be. In the area of computer games (for example), this will translate into whether a certain action can be executed with realistic speed, or sluggishly.

In the discussion that follows, we restrict attention to the so-called “decision problems.” These are problems with yes/no answers. An example of a problem that is *not* a decision problem is an optimization problem (e.g., find the configuration that maximizes something). But in fact most optimization problems can be converted to decision problems by introducing an auxiliary parameter that plays the role of an upper bound. It is not a severe restriction to treat only decision problems, and it makes the exposition much cleaner.

## 10.4 Polynomial Complexity

A problem is said to be of “Class **P**” if there are a polynomial  $p$  and a (deterministic) Turing machine (DTM) for which every input of length  $n$  comes to a halt, with a yes/no answer, after at most  $p(n)$  steps (see Subsection 9.3.2 for a discussion of Turing machines). The word “deterministic” is used here to denote an effectively computable process, with no guessing (see Section 10.5 below for further consideration of these ideas).

Problems of Class **P** are considered to be tractable. A problem that is not of class **P**—that is, for which there is no polynomial solution algorithm—is by definition *intractable*. Class **P** problems give solutions in a reasonable amount of time, and *they always give solutions*. It will never happen that the machine runs forever. The problem of ordering a deck of cards (already discussed), the problem of finding one particular marble in a jar of marbles, and the problem of matching up husbands and wives at a party are all problems of Class **P**.

## 10.5 Assertions That Can Be Verified in Polynomial Time

More significant for the theoretical development of this section is that, for certain problems that are otherwise intractable, the *verification of a solution* can be a problem of Class **P**. We describe the details of this assertion below.

For example, the problem of finding the prime factorization of a given natural number  $N$  with  $n$  digits is believed to be of exponential com-

plexity (see [SCL]). But in fact this is not known as of this writing. More precisely, the complexity—according to the best currently known algorithm—is about of size  $10^{\sqrt{n \ln n}}$ , which means that the computation would take about that many steps. But the verification procedure is of polynomial complexity: If  $N$  is given and a putative factorization  $p_1, \dots, p_k$  is given, then it is obviously (just by inspection of the rules of arithmetic) a polynomial-time problem to calculate  $p_1 \cdot p_2 \cdots p_k$  and verify (or not) that it equals  $N$ .

Again, the problem of factoring a large integer is believed by all the experts to be of exponential complexity (that is, if the integer has  $n$  digits then it will take on the order of  $2^n$  steps to find the prime factorization).<sup>2</sup> The celebrated RSA encryption method—one of the cutting-edge techniques in modern cryptography—is premised on this hypothesis. See Chapter 12 for a treatment of this method. That is to say, if we could find a way to factor large integers in polynomial time then RSA-encrypted messages could be rapidly decrypted.<sup>3</sup> At this time it is not known whether the factorization of large integers is a polynomial-time problem. The best algorithms that we have are exponential time algorithms.

Likewise, the subgraph problem is known to be of exponential complexity. But, if one is given a graph  $G$ , a subgraph  $K$ , and another graph  $H$ , then it is a problem of only polynomial complexity to confirm (or not) that  $H$  is graph-theoretically isomorphic to  $K$ .

The considerations in the last three paragraphs will play a decisive role in our development of the concept of “problems of class **NP**.”

## 10.6 Nondeterministic Turing Machines

A nondeterministic Turing machine (NDTM) is a Turing machine with an extra write-only head that generates an initial guess for the Turing machine to evaluate (see [GAJ] for a rigorous definition of the concept of nondeterministic Turing machine). We say that a problem is of Class **NP** if there are a polynomial  $p$  and a nondeterministic Turing machine with the property that, for any instance of the problem, the Turing machine will generate a guess of some length  $n$  and come to a halt, generating

<sup>2</sup>It is an amazing recent result of Agrawal and his group [AKS] that there is a polynomial-time algorithm for determining whether a given positive integer is prime or composite. But Agrawal’s method will *not* produce the prime factorization. It only provides a “yes” or “no” answer.

<sup>3</sup>The amusing film *Sneakers*, starring Robert Redford, is in fact precisely about such an eventuality.

an answer of “yes” or “no” (i.e., that this guess *is* a solution or *is not* a solution) in at most  $p(n)$  steps.

It first should be noted that  $\mathbf{P} \subset \mathbf{NP}$  (that is, every problem of class  $\mathbf{P}$  is also of class  $\mathbf{NP}$ ). This assertion is obvious, because if  $\Pi$  is a problem of class  $\mathbf{P}$ , then we can let the guess be vacuous to see that  $\Pi$  is then of class  $\mathbf{NP}$ . It is natural, therefore, to consider  $\mathbf{NP} \setminus \mathbf{P}$  (i.e., the problems that are of class  $\mathbf{NP}$  but not of class  $\mathbf{P}$ ).

The first interesting question in this subject is whether  $\mathbf{NP} \setminus \mathbf{P}$  is nonempty. If it is, then any problem in that set-theoretic difference has the property that it is *not* deterministically of polynomial complexity, but if it is given a guess for a solution, then it can evaluate that guess in polynomial time. Any problem that can be established to lie in this set-theoretic difference will be considered to be intractable.

It turns out that it is quite difficult to determine whether  $\mathbf{NP} \setminus \mathbf{P}$  is nonempty. Thus far, no such problem has been identified. So some alternative questions have been formulated; these seem to be more within our reach. In particular, there are relatively straightforward proof techniques for addressing these alternative formulations.

## 10.7 Foundations of NP-Completeness

The first of these separate questions, which is the foundational question of  $\mathbf{NP}$ -completeness, is the following. Suppose that we are given a problem  $\Pi$ . Can we establish the following syllogism?

If  $\mathbf{NP} \setminus \mathbf{P}$  is nonempty (i.e.,  $\mathbf{P} \neq \mathbf{NP}$ ), then  $\Pi \in \mathbf{NP} \setminus \mathbf{P}$ .

See [GAJ] for sample problems that may be addressed using this slightly modified problem.

The most important substitute question is that of  $\mathbf{NP}$ -completeness. We shall address it in Section 10.9.

## 10.8 Polynomial Equivalence

We say that two problems  $\Pi_1$  and  $\Pi_2$  are *polynomially equivalent* if there is a polynomially complex translation of the language in which  $\Pi_1$  is expressed into the language in which  $\Pi_2$  is expressed and vice versa. That is to say, there is a polynomial  $q$  such that any statement about  $\Pi_1$  with  $n$  characters can be translated into a statement about  $\Pi_2$  with at most  $q(n)$  characters and conversely.

## 10.9 Definition of NP-Completeness

Let  $\Pi$  be a problem in **NP**. We say that  $\Pi$  is **NP-complete** if  $\Pi$  is polynomially equivalent to every other problem in **NP**. Now suppose that  $\Pi$  is an **NP-complete** problem. If it turns out that  $\Pi$  can be solved with a polynomial-time algorithm, then it follows that every other problem in **NP** can be solved with a polynomial-time algorithm. On the other hand, if it turns out that *any* problem in **NP** is intractable (i.e., lies in  $\mathbf{NP} \setminus \mathbf{P}$ ), then  $\Pi$  is intractable. The **NP-complete** problems are considered to be the hardest problems in **NP**.

The celebrated **P vs. NP** problem, considered to be the most important question in theoretical computer science (and also one of the Clay \$1 million millenium prize problems), is whether  $\mathbf{P} = \mathbf{NP}$ .

### Exercises

1. Is the problem of ordering a finite set of playing cards a problem of type **NP**?
2. Discuss why the traveling salesman problem (look it up on Google!) is not of polynomial complexity.
3. Discuss why the problem of finding the prime factorization of an integer with  $m$  digits is not of polynomial complexity.
4. You are given  $N$  pearls which are identical in appearance. Of these pearls,  $N - 1$  of them weigh the same. But one is either heavier or lighter. You have a balance scale to find the odd pearl. Explain why this is a problem of polynomial complexity in  $N$ .
5. Explain why any problem that can be solved with a Turing machine must be of polynomial complexity.
6. If you were to prove that  $\mathbf{P} \neq \mathbf{NP}$ , then what exactly would you show? What sort of example would you have to produce?
7. If you were to prove that  $\mathbf{P} = \mathbf{NP}$ , then what exactly would you show?
8. An informal description of the **P vs. NP** problem is that it concerns questions whose solutions are easy to verify, but hard to find. An



example is the problem of finding the prime factorization for a 150-digit integer. If I give you what is purportedly the prime factorization of this integer, you can verify that it is indeed the factorization in polynomial time. But if I ask you to *find* the prime factorization, then that is a much harder problem which (apparently) takes exponential time. Explain why this informal description of **P** vs. **NP** is equivalent to the one given in the text.

9. Consider a finite set of integers  $\{n_1, n_2, \dots, n_k\}$ . We consider the question of whether there is a finite subcollection of these integers that sums to zero. If I *give* you a finite subcollection, then it is a simple matter for you to check whether they sum to zero. But if instead I ask you to *find* a subcollection that sums to zero, that is much harder. Explain these two assertions. Refer to Exercise 8 as you do so.
10. Give a detailed explanation (or proof) that  $\mathbf{P} \subset \mathbf{NP}$ .
11. What is the cardinality of **P**? What is the cardinality of **NP**?
12. Suppose we have shown that a certain decision problem  $L$  is polynomially reducible to an **NP**-complete problem  $M$ . Suppose we further discover that  $L$  can be solved in polynomial time. Does this show that  $\mathbf{P} = \mathbf{NP}$ ? Why or why not?
13. Let  $\mathcal{G}$  be a planar graph. A subset  $S$  of the vertices is called a *clique* if any pair of points in  $S$  are the endpoints of an edge in  $\mathcal{G}$ . Give an example of a graph with 10 vertices and 20 edges that has a clique of size 6.
14. Refer to Exercise 13 for terminology. The *clique problem* gives you a graph  $\mathcal{G}$  and an integer  $k$  and asks whether  $\mathcal{G}$  has a clique of size  $k$ . Explain why the clique problem is in **NP**.
15. Suppose that there is an algorithm that can take any graph  $\mathcal{G}$  with  $n$  vertices and determine in  $\mathcal{O}(n^k)$  time whether or not  $\mathcal{G}$  contains a clique of size  $k$  (refer to Exercise 13 for terminology). Does this show that  $\mathbf{P} = \mathbf{NP}$ ?
16. The set-cover problem is this. You are given  $m$  sets  $S_1, S_2, \dots, S_m$  and a positive integer  $k$ . Is there a proper subcollection  $S_{j_1}, S_{j_2}, \dots, S_{j_k}$  of the sets so that

$$\cup_{\ell=1}^m S_{\ell} = \cup_{n=1}^k S_{j_n} ?$$

Show that the set-cover problem is in **NP**.

17. The *Manhattan bus-system distance* between two points  $(a, b)$  and  $(c, d)$  in the plane is defined to be  $|a - c| + |b - d|$ . Using this distance to define the cost between any pair of points, find an optimal traveling salesperson tour of the following collection of points:  $(1, 1), (2, 8), (1, 5), (3, -4), (5, 6), (-2, -6)$ .
18. Show that every language  $L$  in **P** is polynomial-time reducible to the language  $M = \{5\}$ . This is the language that simply asks whether the binary encoding of the input is equal to 5.
19. Show how to construct a Boolean circuit  $C$  such that, if we create variables only for the inputs of  $C$ , and then try to build a Boolean formula that is equivalent to  $C$ , then we will actually create a formula that is exponentially larger than an encoding of  $C$ . [**Hint:** Use recursions to repeat subexpressions in a way that doubles their size each time they are used.]
20. Define the independent set problem to be that which takes a graph  $\mathcal{G}$  and an integer  $k$  and asks whether  $\mathcal{G}$  contains an independent set of vertices of size  $k$ . Here a set  $S$  of vertices is called *independent* if no two of the vertices in  $S$  bound an edge of  $\mathcal{G}$ . Show that the independent set problem is **NP**-complete.
21. Show that, if  $\mathbf{P} = \mathbf{NP}$  for decision problems, then every **NP** search problem can be solved in polynomial time.



## Chapter 11

# Examples of Axiomatic Theories

### 11.1 Group Theory

We begin this chapter with a brief discussion of an axiomatic structure that may be new to you. After set theory, it is one of the most pervasive in all of mathematics.

**Definition 11.1.1** Let  $G$  be a set and let  $P : G \times G \rightarrow G$  be a function. We call the ordered pair  $(G, P)$  a *group* if the following axioms are satisfied (following custom, we shall usually write  $P(g, h)$  as  $g \cdot h$ ):

- 1. Associativity** If  $g, h, k \in G$  then  $g \cdot (h \cdot k) = (g \cdot h) \cdot k$ ;
- 2. Identity Element** There is a distinguished element  $e \in G$  such that, for all  $g \in G$ ,  $e \cdot g = g \cdot e = g$ .
- 3. Multiplicative Inverse** For each  $g \in G$  there is an element  $h \in G$  such that  $g \cdot h = h \cdot g = e$ .

It is common to denote the inverse element specified in Axiom 3 by  $g^{-1}$ , and we shall do so in what follows.

Notice that we do *not* assume that a group is commutative; that is, we do not assume that  $g \cdot h = h \cdot g$  for all  $g, h \in G$ . The property of associativity that we postulate in Axiom 1 is a different property: it says that when we are combining three elements we may group them, two by two, in either of the two obvious ways; the same answer results.

**EXAMPLE 11.1.2** Let  $G$  be the positive real numbers and let the group operation be multiplication:  $P(x, y) = x \cdot y$ , where  $\cdot$  is ordinary multiplication of reals. Then  $(G, P)$  is a group.

**Axiom 1:** Of course multiplication of real numbers is associative.

**Axiom 2:** The number 1 is the identity element for multiplication:  $1 \cdot x = x \cdot 1 = x$  for any real number  $x$ .

**Axiom 3:** The multiplicative inverse of a group element is its ordinary reciprocal. That is, if  $x \in \mathbb{R}$  satisfies  $x > 0$  then  $1/x$  is its multiplicative inverse.

**EXAMPLE 11.1.3** Let  $G$  be the integers and let  $P(x, y) = x + y$  (ordinary addition). Then  $(G, P)$  is a group.

**Axiom 1:** Certainly addition of integers is associative.

**Axiom 2:** The number 0 is the additive identity.

**Axiom 3:** The additive inverse of a group element is its negative: if  $m \in \mathbb{Z}$  then  $-m$  is its group inverse.

**EXAMPLE 11.1.4** Let  $G$  be the  $k \times k$  matrices with real entries and non-zero determinant. This is sometimes called the *general linear group on  $k$  letters* and is denoted by  $GL(k, \mathbb{R})$ .

Let  $P$  be ordinary matrix multiplication. Then  $(G, P)$  is a group.

**Axiom 1:** Matrix multiplication is associative.

**Axiom 2:** The group identity is the matrix

$$I_k \equiv \underbrace{\left( \begin{array}{ccccc} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ & & \dots & & \\ 0 & 0 & \dots & 1 & 0 \\ 0 & 0 & \dots & 0 & 1 \end{array} \right)}_k \quad k$$

Thus, if  $m \in G$ , then  $I_k \cdot m = m \cdot I_k = m$ .

**Axiom 3:** The multiplicative inverse of a group element is its matrix inverse. Thus if  $m \in G$  then the inverse matrix  $m^{-1}$  is the group inverse.

Notice in this example that it is important to restrict attention to square matrices, so that multiplication of any two elements in any order will make sense. We also require that each matrix have non-zero determinant, so that each matrix will have an inverse. To see that  $G$  is closed under the group operation of matrix multiplication, we must note that if  $M, N \in G$  then  $\det(M \cdot N) = (\det M)(\det N) \neq 0$ .

Unlike the previous two examples, this last one is a non-commutative group. Commutative groups are usually referred to as *abelian*, in honor of N. H. Abel (1802-1829), who first studied them in detail.

The advantage of the axiomatic method, in the present context, is that when we prove a proposition or theorem about “a group  $G$ ,” it applies simultaneously to all groups. Thus the axiomatic method gives us both a way of being concise and a way of cutting to the heart of the matter.

**Proposition 11.1.5** *The multiplicative identity for a group is unique.*

**Proof:** Let  $G$  be a group. Let  $e$  and  $e'$  both be elements of  $G$  that satisfy Axiom 2. Then

$$e = e \cdot e' = e'.$$

Thus  $e$  and  $e'$  must be the same group element.  $\square$

**Proposition 11.1.6** *Let  $G$  be a group and  $g \in G$ . Then there is only one multiplicative inverse for  $g$ .*

**Proof:** Suppose that  $h$  and  $k$  both satisfy the properties of the multiplicative inverse (Axiom 3) relative to  $g$ . Then

$$h = h \cdot e = h \cdot (g \cdot k) = (h \cdot g) \cdot k = e \cdot k = k.$$

Thus  $h$  and  $k$  must be the same group element, establishing that the multiplicative inverse is unique.  $\square$

**Proposition 11.1.7** *Let  $g$  be an element of the group  $G$ . Then*

$$(g^{-1})^{-1} = g.$$

**Proof:** Observe that

$$g \cdot g^{-1} = e$$

and

$$g^{-1} \cdot g = e.$$

Thus  $g$  satisfies the properties of the inverse element (Axiom 3) relative to  $g^{-1}$ . Since the last proposition establishes that the inverse element for  $g$  is unique, it follows that  $g$  must be the multiplicative inverse for  $g^{-1}$ . In other words,  $(g^{-1})^{-1} = g$ .  $\square$

**Proposition 11.1.8** Let  $g, h$  be elements of a group  $G$ . Then  $(g \cdot h)^{-1} = h^{-1} \cdot g^{-1}$ .

**Proof:** We calculate that

$$\begin{aligned} [h^{-1} \cdot g^{-1}] \cdot [g \cdot h] &= h^{-1} \cdot [g^{-1} \cdot [g \cdot h]] \\ &= h^{-1} \cdot [(g^{-1} \cdot g) \cdot h] \\ &= h^{-1} \cdot [e \cdot h] \\ &= h^{-1} \cdot h \\ &= e. \end{aligned}$$

A similar calculation shows that

$$[g \cdot h] \cdot [h^{-1} \cdot g^{-1}] = e.$$

The assertion follows.  $\square$

**Definition 11.1.9** Let  $G$  be a group and  $H \subset G$ . We call  $H$  a *subgroup* of  $G$  if the following properties hold:

**Closure** The group operation  $P$  associated with  $G$  satisfies  $P : H \times H \rightarrow H$ . In other words,  $H$  is closed under the group operation of  $G$  (see Section 6.3 for the concept of “closed”);

**Identity Element** The group identity  $e$  is an element of  $H$ ;

**Multiplicative Inverse** If  $h \in H$  then its group inverse element  $h^{-1}$  lies in  $H$ .

Notice that the point of the last definition is that  $H$  is itself a group, using operations (and the group identity) inherited from the larger group  $G$ .

**EXAMPLE 11.1.10** The pair  $(\mathbb{Q}, +)$  of the rational numbers under the ordinary operation of addition forms a group. Then the integers  $\mathbb{Z} \subset \mathbb{Q}$  form a subgroup. That is, the integers are a group under the same operation of addition. They are closed under this operation.

**EXAMPLE 11.1.11** Let  $G$  be the  $3 \times 3$  matrices with real entries and non-vanishing determinant.

$$\begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix}.$$

Let the group law be matrix multiplication. As we noted in Example 11.1.4, this is a group. Let  $H$  be the subset of  $G$  consisting of those matrices with non-zero entries on the main diagonal and zero entries off the diagonal:

$$\begin{pmatrix} a & 0 & 0 \\ 0 & e & 0 \\ 0 & 0 & g \end{pmatrix}.$$

Then  $H$  is a subgroup.

Let  $G$  be a group and  $H$  a subgroup. Let us define a relation  $\mathcal{R}$  on  $G$  as follows:  $(x, y) \in \mathcal{R}$  provided that  $x^{-1} \cdot y \in H$ . If  $x$  is any element of  $G$  then of course  $x^{-1} \cdot x = e \in H$  so the relation is reflexive. Notice that  $x^{-1}y \in H$  if and only if  $y^{-1}x \in H$ , for these elements are multiplicative inverses of each other, and  $H$  is a group. Thus the relation is symmetric. Finally, suppose that  $x, y, z \in G$ , that  $x$  is related to  $y$ , and that  $y$  is related to  $z$ . Then  $x^{-1} \cdot y \in H$  and  $y^{-1} \cdot z \in H$ . As a result,  $[x^{-1} \cdot y] \cdot [y^{-1} \cdot z] = x^{-1} \cdot z \in H$ . So we may conclude that  $x$  is related to  $z$ , and the relation is transitive.

Therefore we have an equivalence relation. The equivalence relation partitions the group  $G$  into pairwise disjoint subsets. What do these subsets look like?

If  $x \in G$  then define  $xH = \{x \cdot h : h \in H\}$ . The set  $xH$  is called a *coset* of  $H$ . Notice the following properties:

**(1) Elements of  $xH$  are Distinct:** If  $h, k \in H$  then  $xh = xk$  implies  $x^{-1}(xh) = x^{-1}(xk)$  hence  $h = k$ . So the elements of  $xH$  are distinct.

**(2) If  $a, b \in xH$  then  $a \mathcal{R} b$ :** If  $a, b \in xH$  then  $a = xh$  and  $b = xk$  for some  $h, k \in H$ . But then

$$a^{-1}b = (xh)^{-1}(xk) = h^{-1}x^{-1}xk = h^{-1}k \in H.$$

Thus  $a$  and  $b$  are related under  $\mathcal{R}$ .

**(3) If  $a \in xH$  and  $a \mathcal{R} b$  then  $b \in xH$ :** Now let  $a \in xH$  and assume that  $(a, b) \in \mathcal{R}$ . Thus  $a^{-1}b \in H$ . So there is an element  $h \in H$  such that  $a = xh$  and there is another element  $k \in H$  such that  $a^{-1}b = k$ . But then  $b = ak = (xh)k = x(hk) \in xH$ .

It follows from (2) and (3) that the equivalence classes induced by  $\mathcal{R}$  are precisely the cosets of  $H$ . It follows from (1) that, if  $H$  has finitely many elements, then each coset has the same number of elements. Now we have:



We let  $G/H$  denote the collection of cosets of  $H$  in  $G$ . With an additional condition on  $H$  (that  $H$  be a *normal subgroup*),  $G/H$  can actually be made into a group. We shall not explore that idea here.

**Theorem 11.1.12** *Let  $G = \{g_1, \dots, g_k\}$  be a group with finitely many elements. Let  $H \subset G$  be a subgroup with  $m$  elements. Then the integer  $m$  evenly divides the integer  $k$ .*

**Proof:** The group  $G$  partitions into the cosets of  $H$ . Each coset has  $m$  elements, and the cosets are of course pairwise disjoint. That means that  $m$  divides  $k$ .  $\square$

**EXAMPLE 11.1.13** Let a relation on the integers  $\mathbb{Z}$  be defined by  $x \mathcal{R} y$  if  $y - x$  is evenly divisible by 6. This is an equivalence relation. There are six equivalence classes, namely

$$E_0, E_1, E_2, E_3, E_4, E_5.$$

Indeed,

$$\begin{aligned} E_0 &= \{\dots, -12, -6, 0, 6, 12, \dots\}, \\ E_1 &= \{\dots, -11, -5, 1, 7, 13, \dots\}, \\ E_2 &= \{\dots, -10, -4, 2, 8, 14, \dots\}, \\ E_3 &= \{\dots, -9, -3, 3, 9, 15, \dots\}, \\ E_4 &= \{\dots, -8, -2, 4, 10, 16, \dots\}, \\ E_5 &= \{\dots, -7, -1, 5, 11, 17, \dots\}. \end{aligned}$$

We add two equivalence classes as follows:

$$E_j + E_k = E_{j+k}.$$

For instance

$$E_3 + E_4 = E_7 = E_1.$$

You should check that this notion of addition is well defined (unambiguous). Also, the identity element is  $E_0$  and each  $E_m$  has  $E_{-m}$  as its additive inverse. In sum, the collection of equivalence classes forms a group. This group is usually denoted by  $\mathbb{Z}/6\mathbb{Z}$  or  $\mathbb{Z}_6$  or  $\mathbb{Z}/6$ . It is a group having 6 elements; we call this a group of *order* 6. In general, the order

of a group with finitely many elements is just the number of elements in the group.

Let  $H$  be the subset of  $\mathbb{Z}_6$  consisting of  $E_0, E_2, E_4$ . Verify that this is a subgroup of order 3. Notice that 3 divides 6. The only other non-trivial subgroup is the one with elements  $E_0$  and  $E_3$ . Notice that it has order 2.

The number 6 has no non-trivial divisors besides 2 and 3 and the group  $\mathbb{Z}/6\mathbb{Z}$  has no other non-trivial subgroups.

Of course there is nothing special about the number 6 in the last example. If  $k$  is any positive integer then we may declare that  $x \mathcal{R} y$  if  $y - x$  is evenly divisible by  $k$ . The result is a group of order  $k$  denoted by  $\mathbb{Z}/k\mathbb{Z}$  or  $\mathbb{Z}_k$  or  $\mathbb{Z}/k$ . If the positive integer  $m$  evenly divides  $k$  ( $k = m \cdot p$ ) then there will be one subgroup of order  $m$  and that group will consist of the elements  $E_0, E_p, E_{2p}, \dots, E_{(m-1)p}$ . When the context is understood we write the elements of  $\mathbb{Z}_k$  as  $0, 1, 2, \dots, k-1$ . We say that we are doing *arithmetic modulo  $k$*  or *arithmetic mod  $k$* .

**EXAMPLE 11.1.14** Consider the set  $\mathbb{Z}_4 \times \mathbb{Z}_4$ . This set may be conveniently thought of as the set of ordered pairs  $(x, y)$  where  $x, y \in \mathbb{Z}_4$ . Define

$$(x, y) + (x', y') = (x + x', y + y'),$$

where the addition is performed according to the group law of  $\mathbb{Z}_4$ . Then  $G = \mathbb{Z}_4 \times \mathbb{Z}_4$  so equipped is a group of order 16.

The number 4 divides the order of  $G$ , but now there is more than one subgroup having order (that is, number of elements) 4. One such subgroup is  $H = \{(0, 0), (1, 0), (2, 0), (3, 0)\}$ . Another is  $K = \{(0, 0), (0, 1), (0, 2), (0, 3)\}$ . Yet another is  $L = \{(0, 0), (2, 0), (0, 2), (2, 2)\}$ .

Now let  $G$  be a group of finite order. Let  $g$  be a fixed element of  $G$ . Consider the set  $H$  of all “powers” of  $g$ :  $g^1 = g, g^2 = g \cdot g, g^3 = g \cdot g \cdot g, \dots$  as well as  $g^{-1}, g^{-2} \equiv (g^{-1})^2 = g^{-1} \cdot g^{-1}, g^{-3} \equiv (g^{-1})^3, \dots$ . Of course  $g^0 = e$ . It is easy to see that  $H$  is a subgroup of  $G$ . We say that  $H$  is a *cyclic* group (subgroup) because it consists of powers of the single element  $g$ .

Let  $k$  be the order of  $H$ . Then  $k$  will be the least positive integer such that  $g^k = e$ . Since  $H$  is a subgroup of  $G$ , we see that  $k = \text{order } H$  must evenly divide  $m = \text{order } G$ . It follows (provide the details as an exercise) that  $g^m = e$ . This conclusion is so important that we display it in a theorem:

**Theorem 11.1.15** *Let  $G$  be a group of finite order  $m$ . If  $g \in G$  then  $g^m = e$ .*

The examples we have presented raise a natural question. If  $G$  is a group of order  $m$  and if  $k$  evenly divides  $m$  then does it follow that  $G$  has a subgroup of order  $k$ ? In general the answer is “no”. You are requested in the exercises to provide a counterexample. However the following theorem of Sylow provides a positive answer in a large number of important instances:

**Theorem 11.1.16 (Sylow)** *Let  $G$  be a group of finite order and let  $p$  be a prime. Suppose that  $j$  is a positive integer and that  $p^j$  evenly divides the order of  $G$ . Then  $G$  has a subgroup of order  $p^j$ . Indeed, it has subgroups of all orders  $p^\ell$ ,  $0 \leq \ell \leq j$ .*

**Proof of a Special Case of the Sylow Theorem:**

In this proof we will use the standard notation  $[G : H]$ , for  $H$  a subgroup of  $G$ , to denote the quotient of the order of  $G$  by the order of  $H$ . In other words,  $[G : H]$  is a positive integer.

Let  $G$  be a finite group and suppose that the prime integer  $p$  divides the order  $n$  of  $G$ . We shall show that  $G$  has a subgroup of order  $p$ .

First suppose that the integer  $m$  has the property that  $g^m = e$  for every  $g \in G$  (we call  $m$  an *exponent* for  $G$ ). Let  $b \in G$ ,  $b \neq e$ , and let  $H$  be the cyclic group generated by  $b$  (i.e., the collection of all powers of  $g$ ). It can be checked that  $G/H$  forms a group. Then of course  $b^m = 1$ , hence  $m$  is an exponent for  $G/H$ . Thus the order of  $G/H$  divides a power of  $m$ . Because

$$[G : e] = [G : H] \cdot [H : e]$$

we may conclude therefore that the order of  $G$  divides a power of  $m$ .

Since  $p$  divides  $n$ , there an element  $x \in G$  such that the period of  $x$  (i.e., the minimal power of  $x$  that equals  $e$ ) is divisible by  $p$ . Let the period be  $ps$  for some integer  $s$ . Then  $x^s \neq e$  and  $x^s$  has period  $p$ . Thus  $x^s$  generates a subgroup of order  $p$ . That is what was to be shown.  $\square$

We refer the interested reader to [LAN] or [HER] for a complete consideration of the Sylow theorems and their proofs.

We close with a few remarks about the concept of isomorphism of groups. Consider first an example. You are familiar with the group  $\mathbb{Z}_2$ . It is a group of order 2. Now suppose we consider a group  $G$  with two elements:  $G = \{e, m\}$ . The element  $e$  will be the group identity and the rules of multiplication are

$$e \cdot m = m, \quad m \cdot e = m, \quad e \cdot e = e, \quad m \cdot m = e.$$

You can check for yourself that, with this binary operation,  $G$  is indeed a group—that is, it satisfies the axioms for a group.

On a formal level, the group  $\mathbb{Z}_2$  and the group  $G$  are *different*. One has elements  $0 \bmod 2$ ,  $1 \bmod 2$  and the other has elements  $e, m$ . But in fact it turns out that they are the *same* group; they differ only in the sense that different names have been given to the elements. To see this, write out the group law for  $\mathbb{Z}_2$ :

$$0 + 1 = 1, \quad 1 + 0 = 1, \quad 0 + 0 = 0, \quad 1 + 1 = 0.$$

Actually do this on a piece of paper with a pencil. Now erase each occurrence of  $+$  and replace it with  $\cdot$ . Also erase each occurrence of 0 and replace it by  $e$  and erase each occurrence of 1 and replace it by  $m$ . What results is the group law that we specified for the group  $G$ . This shows that  $\mathbb{Z}_2$  and  $G$  are precisely the same group, with just different names for the elements and for the binary operation.

We have just seen an example of group isomorphism. Now we give a formal definition:

**Definition 11.1.17** Let  $G$  and  $H$  be groups. A function  $\phi : G \rightarrow H$  is said to be a *group isomorphism* if it has the following properties

1. The function  $\phi$  is one-to-one and onto.
2. If  $g_1, g_2 \in G$  then  $\phi(g_1 \cdot g_2) = \phi(g_1) \cdot \phi(g_2)$ .

We say that  $G$  and  $H$  are *isomorphic* and we call the function  $\phi$  an *isomorphism*.

It is the second condition of the definition that says, in effect, that both  $G$  and  $H$  have the same group law. Let us derive a few simple properties of group isomorphisms.

**Proposition 11.1.18** Let  $\phi : G \rightarrow H$  be an isomorphism of groups. If  $e_G$  is the group identity in  $G$  and  $e_H$  is the group identity in  $H$  then  $\phi(e_G) = e_H$ .

**Proof:** We calculate that

$$\phi(e_G) = \phi(e_G \cdot e_G) = \phi(e_G) \cdot \phi(e_G).$$

The expressions that appear on the left and on the far right of this equation are elements of  $H$ . Multiplying both sides of this equation on the right by  $[\phi(e_G)]^{-1}$  we find that

$$e_H = \phi(e_G).$$

That is what we wished to prove.  $\square$

**Proposition 11.1.19** *Let  $\phi : G \rightarrow H$  be a group isomorphism. If  $g \in G$  then the group inverse, in the group  $H$ , of  $\phi(g)$  is  $\phi(g^{-1})$ .*

**Proof:** We may check that

$$\phi(g) \cdot \phi(g^{-1}) = \phi(g \cdot g^{-1}) = \phi(e_G) = e_H. \text{ (by Proposition 11.1.18)}$$

Also

$$\phi(g^{-1}) \cdot \phi(g) = \phi(g^{-1} \cdot g) = \phi(e_G) = e_H. \text{ (by Proposition 11.1.18)}$$

Thus  $\phi(g^{-1})$  possesses the defining properties of the group inverse of  $\phi(g)$ . Since the group inverse of any group element is unique, our result follows.  $\square$

The theory of groups has become a large and essential part of modern mathematics. It is also used in physics (in quantum mechanics, for instance), in engineering, and in theoretical computer science (for example, data compression theory uses group theory).

It is a classical result of basic group theory that all finite abelian groups have been classified. Indeed, it can be shown that any such group is a product (in the sense of set theory) of cyclic groups. One of the triumphs of twentieth century mathematics is that all groups of finite order have been classified. This result is the product of the work of hundreds of mathematicians and will ultimately produce a book of several thousand pages.

## 11.2 Euclidean and Non-Euclidean Geometry

Perhaps the first systematic, rigorous treatment of a subject in mathematics was Euclid's version of geometry ( $\sim 300$  B.C.E.). While it is

generally agreed that much of what Euclid recorded was due to scientists who came before Euclid, what is important about Euclid's contribution is the *manner in which he organized and recorded the subject*.

Euclid's geometry has five undefinable terms. These are *point*, *line*, the phrase "*lie on*", the concept of *between*, and *congruent*. The notion of circle can in fact be defined in terms of these undefinables (i.e., the term "circle" itself is *not* an undefinable):

**Definition 11.2.1** Let two points  $O$  and  $A$  be given. The set of all points  $P$  such that the segment  $OP$  is congruent to segment  $OA$  is called a *circle* with center  $O$ . Each of the segments  $OP$  is called a radius of the circle.

Euclid's geometry has five axioms (see [GRE]). They are as follows:

- P1** Through any pair of distinct points there passes a line.
- P2** For each segment  $\overline{AB}$  and each segment  $\overline{CD}$  there is a unique point  $E$  (on the line determined by  $A$  and  $B$ ) such that  $B$  is between  $A$  and  $E$  and the segment  $CD$  is congruent to  $BE$ .
- P3** For each point  $C$  and each point  $A$  distinct from  $C$  there exists a circle with center  $C$  and radius  $CA$ .
- P4** All right angles are congruent.
- P5** For each line  $\ell$  and each point  $P$  that does not lie on  $\ell$  there is a unique line  $m$  through  $P$  such that  $m$  is parallel to  $\ell$ .

We have not been as careful here as would be necessary in a thorough development of geometry. In particular, you should note that we have not provided all the necessary definitions. As an exercise, you may wish to study these axioms, determine which terms require definition, and provide those definitions. One important instance of our omissions occurs in Axiom **P5**: we did not first define "parallel." One working definition of two lines being parallel is that they do not intersect. Another working definition is that there exists a transversal that is perpendicular to both lines. You should also think about the definitions of "right angle" and "congruent segments" and "perpendicular". A thorough discussion of all these ideas appears in [GRE].

At this time you should review the discussion of models, consistency, and independence that appears in Chapter 5. We know that the five axioms of Euclid's geometry are consistent because there is a *model* that

satisfies these axioms. That model is the usual geometry that we learn in high school. It consists of the lines that we draw with a ruler and the circles that we draw with a compass. [We could digress at this point into a discussion of what it means to verify that said lines and circles satisfy the axioms, but instead we refer the reader to [GRE].]

For nearly 2000 years, scholars wrestled with the question of whether the first four axioms could be used to prove the fifth, the so-called parallel postulate. In other words, is **P5** *independent* of the other four axioms? In 1829, Nikolai Ivanovich Lobachewski (1793-1856) published the construction of a geometry that satisfies Euclid's first four axioms, but such that the parallel postulate fails. János Bolyai (1775-1856) constructed such a geometry at roughly the same time, but his ideas were published somewhat later. Carl Friedrich Gauss (1777-1855) claimed in a private communication to Bolyai's father that he had made these discoveries several years earlier, but had not published for a variety of enigmatic reasons. Gauss expressed his thoughts on the matter, in his letter to János Bolyai, as follows:

I am exceedingly sorry that I have failed to avail myself of our former great proximity to learn more of your work on the foundations of geometry; it surely would have saved me much useless effort and given me more peace, than one of my disposition can enjoy so long as so much is left to consider in a method of this kind. I have myself made much process in this matter (though my other heterogeneous occupations have left me but little time for this purpose); though the course which you assure me you have reached as to the questioning of the truth of geometry. It is true that I have found much which many would accept as proof, but which in my estimation proves *nothing*, for instance, if it could be shown that a rectilinear triangle is possible, whose area is greater than that of any given surface, then I could rigorously establish the whole of geometry. Now most people, no doubt, would grant this as an axiom, but not I; it is conceivable that, however distant apart the vertices of the triangle might be chosen, this area might yet always be below a certain limit. I have found several other such theorems, but none of them satisfies me.

A delightful account of the history of these matters appears in [GRE].

In a moment we shall present a version of the non-Euclidean geometry of Bolyai and Lobachewski. First let us consider what it means. We

have already acknowledged that there is a model for the five axioms of Euclid's geometry. In other words, in the classical rectilinear geometry of high school, Axioms **P1**, **P2**, **P3**, **P4**, and **P5** are true. So **P1**, **P2**, **P3**, **P4**, and **P5** are *consistent*. Now we are saying that there is a model for **P1**, **P2**, **P3**, **P4**, and  $\sim\mathbf{P5}$ . This says that **P1**, **P2**, **P3**, **P4**, and  $\sim\mathbf{P5}$  are consistent. In other words, because of the standard Euclidean model, **P5** is consistent with the other four axioms; and because of the new model that we are about to present it is the case that  $\sim\mathbf{P5}$  is consistent with the other four axioms. This means that neither **P5** nor  $\sim\mathbf{P5}$  could be derived from the other four axioms. In other words, the fifth axiom is independent of the first four.

Gauss claimed that he did not publish his construction of non-Euclidean geometry in part because nobody else would understand its import. It is certainly the case that the formal ideas of model, consistency, and independence had not yet been developed at that time. In this text we have taken a little care to set the stage for non-Euclidean geometry.

There are many versions of non-Euclidean geometry. The theories of Beltrami/Klein and Poincaré figure prominently among these. It is a theorem that all two dimensional non-Euclidean geometries are congruent (see [GRE]). However some features of the geometry are clearer in one model and other features are clearer in another model. Our decision to present Poincaré's model (below) is one based only on taste. [We note in passing that all models for *Euclidean geometry* are congruent as well. This is proved by way of the cartesian coordinate system. See [GRE] for details.]

At the risk of over-stating the case, let us repeat what we are about to do. We shall not present any new axioms or new ideas. We shall instead present a new notion of "line" that satisfies **P1**, **P2**, **P4** (Axiom **P3** is irrelevant for the present discussion) but does not satisfy **P5**. The notion of "point" will remain the same. These new lines cannot be perfectly arbitrary objects. They must have a certain Euclidean-like structure; that is, they must satisfy the first three axioms. But they will not satisfy the fifth.

The resulting geometry will have a number of peculiar features—peculiar, that is, when viewed from our familiar Euclidean perspective. One of the reasons that Gauss invoked for not publishing his ideas about non-Euclidean geometry is that he expected that his fellow mathematicians and philosophers would find this all to be an artificial construct of the mind: just a game with ideas that has nothing to do with the real



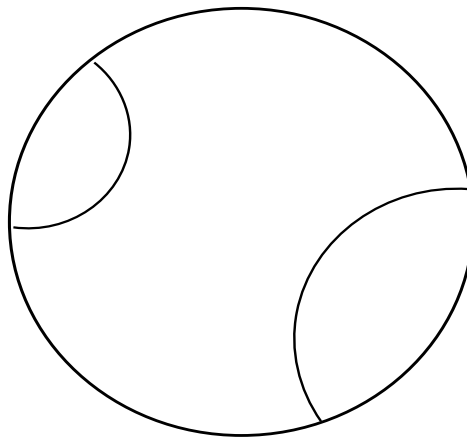


Figure 11.1: The Poincaré line.

world.

Many times it requires a great deal of time for mathematical ideas to find applications in the real world. It turns out that the model for non-Euclidean geometry that we shall describe, often called *hyperbolic geometry*, is the key to determining the structure of four dimensional manifolds or surfaces. Four dimensional manifolds are in turn the language for studying general relativity. Thus, after nearly two centuries, we find that non-Euclidean geometry *is* important in the world around us. However, hyperbolic geometry is more difficult for us to perceive intuitively than standard Euclidean geometry.

The two-dimensional geometry that we now describe takes place not in the infinitely extendible plane but rather inside the unit circle  $C$ . Any standard Euclidean point *in the interior* of  $C$  is a point for our geometry. We declare a (Poincaré) *line* to be any circular arc that begins and ends on  $C$  and is perpendicular to  $C$  at both endpoints *or* any standard straight line segment passing through the origin and touching  $C$  at both ends. Figures 11.1 and 11.2 illustrate our notion of “line” in this new geometry.

Notice that the second type of line in our geometry—the line segment through the origin—is also perpendicular to  $C$  at its endpoints. This is the key geometric fact that characterizes Poincaré lines. Also note that, when we speak of two circular arcs being perpendicular at a point  $P$ , then we mean, of course, that their tangent lines are perpendicular at  $P$ . An equivalent, but more elementary, way to think about this idea is that the *radii* of the two circular arcs are perpendicular at  $P$ : see Figure 11.3.

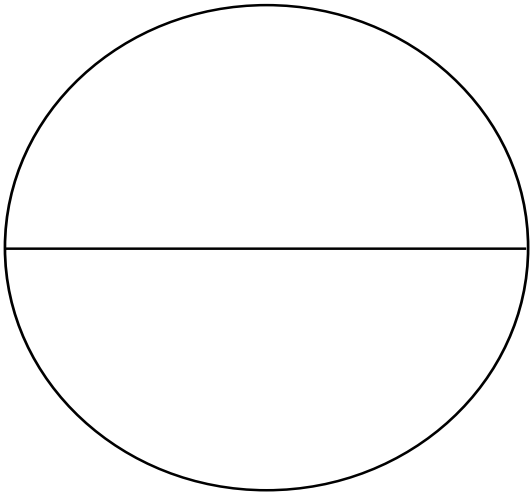


Figure 11.2: Another Poincaré line.

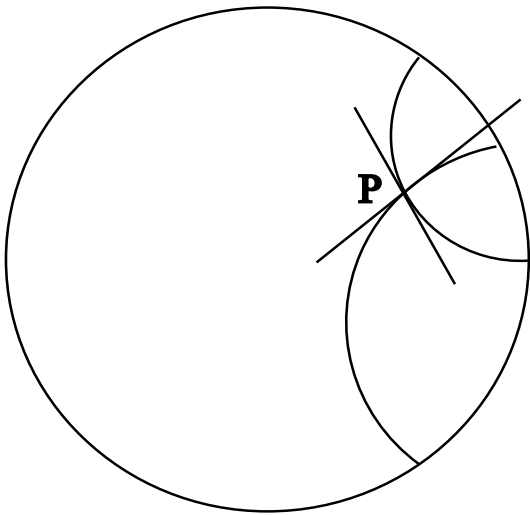


Figure 11.3: Perpendicular radii.

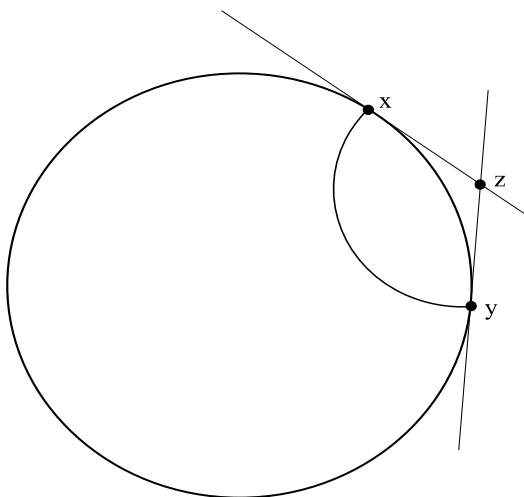


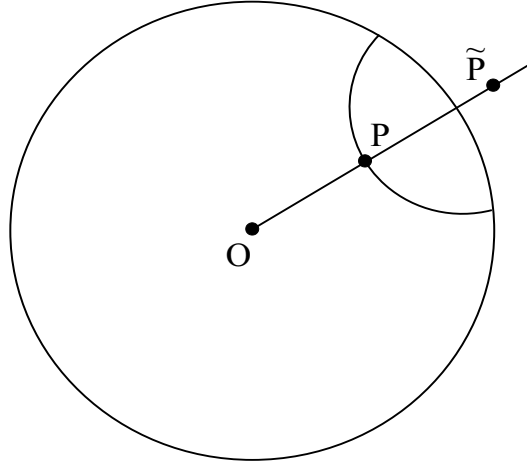
Figure 11.4: A line in the new geometry

In what follows we shall engage in an extensive discussion of the artifacts of non-Euclidean geometry. Along the way, we shall describe a variety of geometric constructions. Since this is only an introduction, we shall not provide complete proofs of why the constructions work. We refer the reader to [GRE] for details.

It is not immediately clear that the first type of line even exists. Here is how we can construct them: let  $x$  and  $y$  be arbitrary points of  $C$  that are not on the same diameter. Draw the tangent lines to  $C$  at each of these points. These tangents intersect at a unique point  $z$ . The circle with center  $z$  and passing through  $x$  and  $y$  will be perpendicular to  $C$  at both points of intersection (Figure 11.4). Thus the arc of this circle that lies inside  $C$  will be a line in our new geometry.

Why is it true that, through any two points inside  $C$ , there passes a line? More fundamentally, why is it true that, through any single point, there passes a line? In order to answer these questions most expeditiously, we need to introduce the concept of *reflection* in the circle  $C$ . Let  $P$  be a point inside  $C$ . Let  $O$  denote the center of  $C$ . The reflection of  $P$  is the unique point  $\tilde{P}$  on the ray  $\overrightarrow{OP}$  such that  $|OP| \cdot |O\tilde{P}| = 1$ . Refer to Figure 11.5.

Now here is the interesting fact: The circle with center  $\tilde{P}$  and passing through  $P$  will be orthogonal to  $C$  at the points of intersection. Thus the arc of that circle that lies inside  $C$  will be a line in our geometry, and it will pass through  $P$ . Look again at Figure 11.5. This answers the

Figure 11.5: Reflection of the point  $P$ .

request for a line through any single given point.

To answer the second question (and establish Axiom **P1**), it is convenient to construct an isomorphism with another model for non-Euclidean geometry—the Beltrami/Klein model. To do this, we use the so-called stereographic projection. As Figure 11.6 suggests, we may project a point  $P$  of the Poincaré disc up to a point  $\pi(P)$  in the unit sphere by moving along a segment in space that connects the planar point to the north pole  $N$  of the sphere. We then project the spherical image vertically down to a point  $P'$  in the plane again.

The result of the composition of these two projections is a new planar geometry in which the role of “line” is played by classical straight segments that lie inside a (slightly smaller) circle. Now if we want to know whether two points  $P$  and  $Q$  in Poincaré’s geometry have a (Poincaré) line passing through them, we project the two points up into the sphere and vertically down into the plane again to obtain two points  $P'$  and  $Q'$  in the Beltrami/Klein geometry. We draw an *ordinary segment*  $S$  in the Beltrami/Klein model, passing through  $P'$  and  $Q'$ , project it up vertically into the sphere, and then apply the inverse stereographic projection to push the circular arc back into the plane. This gives a Poincaré line that passes through the original two points  $P$  and  $Q$ . Refer to Figure 11.7. Thus we find that Axiom **P1** is satisfied by the (Poincaré) points and (Poincaré) lines in Poincaré geometry.

In Poincaré geometry, the angle between two Poincaré lines at a point of intersection is just declared to be the angle between two classical cir-

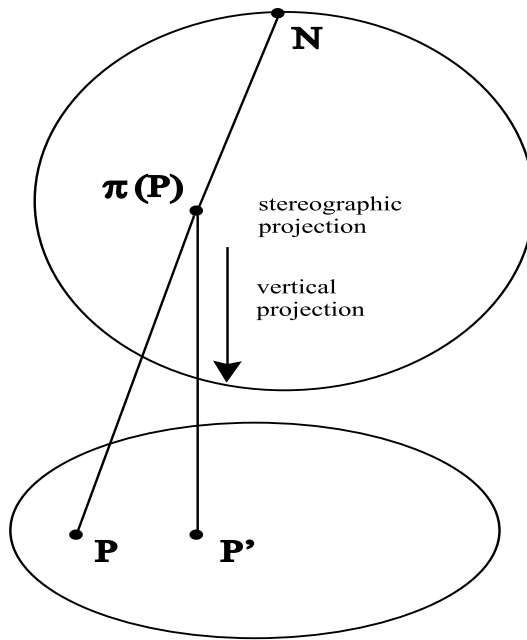


Figure 11.6: Projection to the unit sphere.

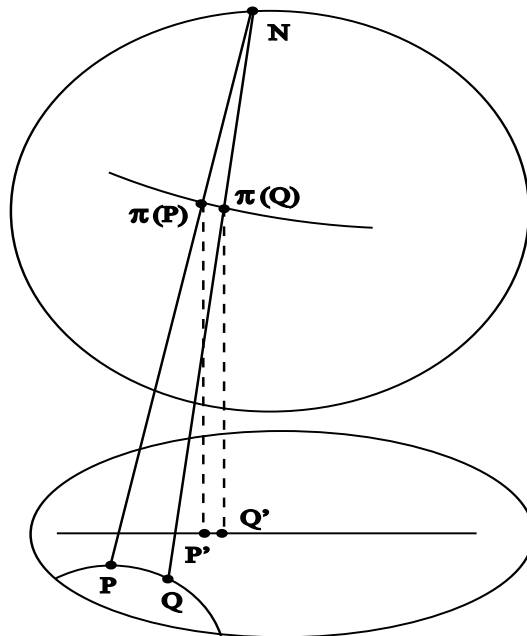


Figure 11.7: A Poincaré line by way of the inverse stereographic projection.

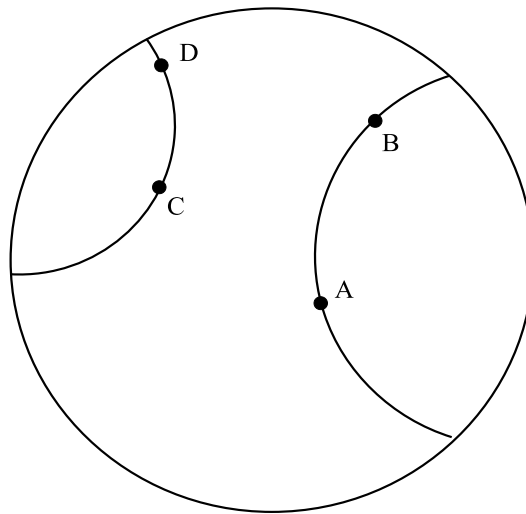


Figure 11.8: A new notion of distance

cular arcs which is defined to be the classical Euclidean angle between the tangent lines at that point. Thus Axiom **P4** is satisfied.

In order to satisfy Axiom P2, we must reconsider our notion of distance. For look at the situation shown in Figure 11.8. If our idea of distance is the ordinary Euclidean idea (measured along a curve with a tape measure for instance) then we would be unable to construct the required point  $E$  for these points  $A, B, C, D$ . We thus need to modify the notion of distance so that points near the boundary are further apart than points near the origin. With this goal in mind, consider a fixed ruler that has length one inch at the origin; the ruler will change scale when it is moved nearer to the boundary of the disc. In other words, our notion of length is dependent on the base point at which we are standing.

The ruler will have length one foot if it is moved sufficiently near the boundary and length one yard if it is moved even nearer. If it is very near indeed to the boundary then that same yardstick will have length one mile. As the base point tends to the boundary, the length of the ruler will approach infinity.

How can this be? We define the *Poincaré distance* between two points  $x$  and  $y$  in the unit disc as follows: let  $P$  and  $Q$  be the endpoints of the Poincaré line through  $x$  and  $y$  lying on the circle  $C$  as in Figure 11.9.

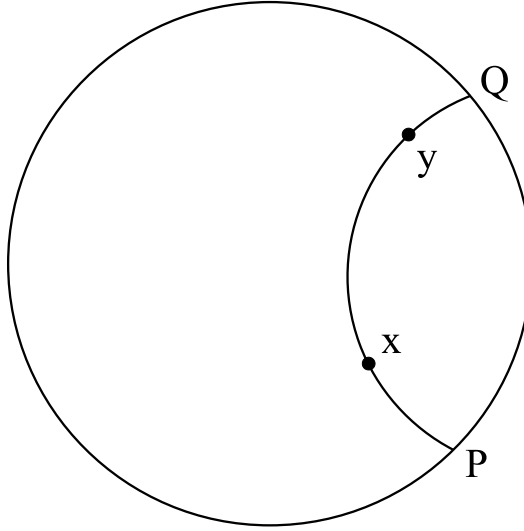


Figure 11.9: Endpoints of a Poincaré line.

We define

$$\rho(x, y) = \left| \log \left( \frac{|xQ||yP|}{|yQ||xP|} \right) \right|.$$

Here  $|xP|$  stands for the ordinary Euclidean distance of  $x$  to  $P$  and similarly for the other expressions.

In order to get a feeling for this notion of distance, let  $\rho$  denote the new Poincaré distance. We calculate  $\rho(O, X)$ , where  $O$  is the center of the circle and  $X = (r, 0)$  with  $0 < r < 1$ . Of course the Poincaré line through  $O$  and  $X$  is just the ordinary horizontal diameter segment of  $C$ . Now  $P$  is the point  $(-1, 0)$  and  $Q$  is the point  $(1, 0)$ . Then

$$\begin{aligned} |OQ| &= 1 \\ |XP| &= 1 + r \\ |OP| &= 1 \\ |XQ| &= 1 - r. \end{aligned}$$

As a result,

$$\rho(O, X) = \log \left( \frac{1+r}{1-r} \right).$$

Notice that, as  $r$  tends to 1 from the left, the value of  $\rho(O, X)$  tends to infinity. In particular, it must be that points out near 1 are getting further and further from the origin and also further and further apart.

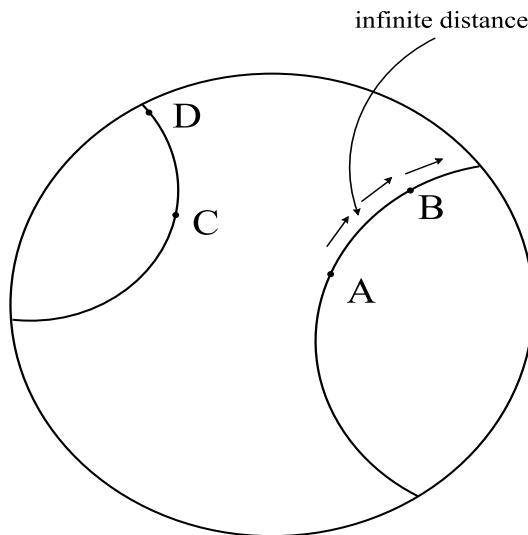


Figure 11.10: Infinite distance to the boundary.

An interesting feature of the notion of distance that we have introduced is that it makes the unit disc much like the Euclidean plane equipped with the ordinary Euclidean metric: that is, the unit disc with the Poincaré metric has infinite extent in all directions. It is also the case that, just as lines are the curves of shortest length in the Euclidean metric in the plane, so it is that Poincaré lines are the curves of shortest length for the Poincaré metric in the unit disc.

Now return to Figure 11.8. The distance along the curve through  $A$  and  $B$  and out to the boundary is infinity (Figure 11.10). So there is plenty of room to construct  $E$  as in Axiom **P2** (Figure 11.11).

Let us cut this preliminary discussion short and finally consider the crucial Axiom **P5**. First, what does it mean for two lines to be parallel? By definition, they are parallel if they do not intersect. Figure 11.12 exhibits some parallel lines. Now look at Figure 11.13: it exhibits a line  $\ell$  and a point  $x$  not on that line. Figure 11.14 shows two distinct Poincaré lines passing through  $x$  that are parallel to  $\ell$ . In fact there are infinitely many such lines! Thus we see that Axiom **P5** fails for Poincaré geometry.

Space limitations prevent us from exploring this new hyperbolic (non-Euclidean) geometry to any depth. It contains many beautiful subtleties. For example, all triangles in non-Euclidean geometry have angles summing to less than  $180^\circ$ . There are no rectangles (quadrilaterals with four



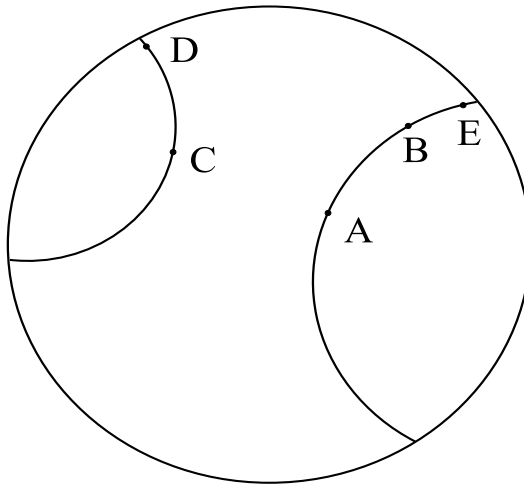


Figure 11.11: Euclid's second axiom in the Poincaré setting.

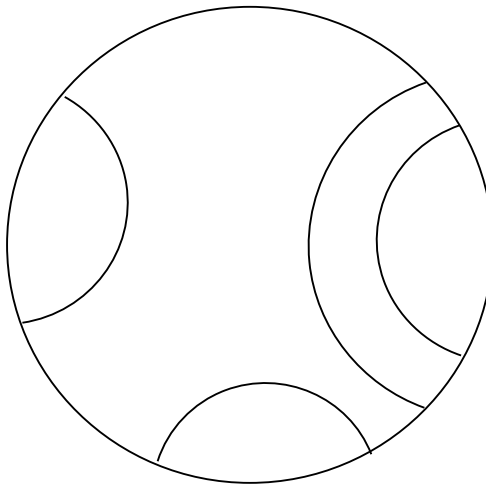


Figure 11.12: Parallel lines in the Poincaré geometry.

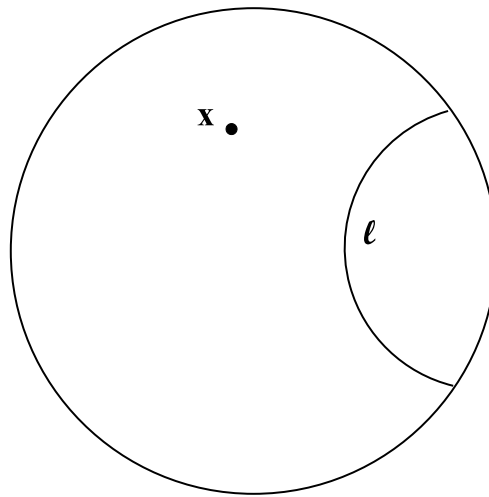


Figure 11.13: Failure of the parallel postulate in Poincaré geometry.

right angles) in non-Euclidean geometry. Perhaps most surprising is that two similar triangles must be congruent: that is, if their angles are the same then their side lengths must also be the same. Thus, in particular, photography would not work very well in non-Euclidean geometry: a lens that shrunk or expanded objects would perforce have to change angles and therefore would also distort them.

## Exercises

1. If  $G$  and  $H$  are groups then describe how to put a group structure on  $G \times H$ . If  $G$  and  $H$  are abelian then is  $G \times H$  abelian?
2. The groups  $G = \mathbb{Z}_4$  and  $H = \mathbb{Z}_2 \times \mathbb{Z}_2$  are both groups of order 4. But they are not the same group. That is, they are not isomorphic. Give a proof of this last statement.
3. Describe all possible groups of order 2.
4. Describe all possible groups of order 3.
5. Describe all possible groups of order 4.
6. Independent of having a model for non-Euclidean geometry, we could consider a (theoretical) geometry based on Euclid's axioms **P1** - **P4** and a fifth axiom that says:

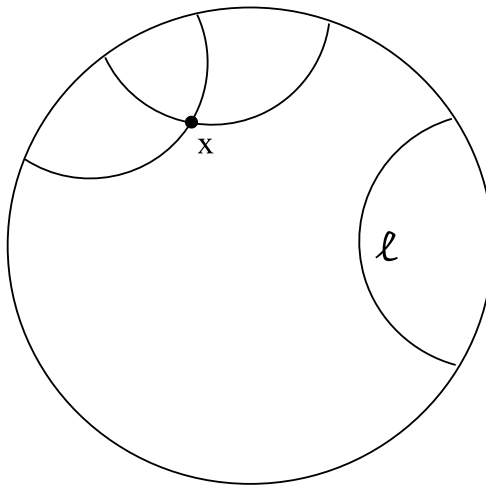


Figure 11.14: Another look at the failure of the parallel postulate.

**Q5** There exists a line  $\ell$  and a point  $P$  not on the line such that at least two distinct lines parallel to  $\ell$  pass through  $P$ .

Show that, in this geometry, there is a triangle the sum of whose angles is less than  $180^\circ$ .

7. Notice that **Q5** in the last exercise is precisely the negation of the parallel postulate **P5** in the text. But we might ask if it then follows logically that for *every* line  $m$  and *every* point  $S$  not on  $m$  there are at least two distinct lines through  $S$  that are parallel to  $m$ . Prove that this is so.
8. Refer to Exercises 11.6 and 11.7. Prove that non-Euclidean geometry contains no rectangles.
9. Let  $G$  be a group and  $H$  a subgroup. We say that  $H$  is *normal* if, whenever  $g \in G$  and  $h \in H$  then  $g^{-1}hg \in H$ . Prove that, when  $H$  is a normal subgroup, then the collection of cosets  $G/H$  forms a group. Your group operation should be as follows: if  $xH$  and  $yH$  are cosets then their product is defined to be  $xyH$ . You must prove that this is well defined and gives an associative binary operation on  $G/H$ . You must also show that there is a group identity and that every element has an inverse.
10. Let  $S$  be a set and let  $\bullet$  be an operation on that set. Thus if  $s, t$  are elements of  $S$  then  $s \bullet t$  is another element of  $S$ . Let  $T \subset S$ . We

say that the operation  $\bullet$  is *closed* on  $T$  if  $s \bullet t$  lies in  $T$  whenever  $s, t \in T$ .

Let  $S$  be the integers and let  $T = \{\dots, -5, -1, 3, 7, 11, \dots\}$ . Is  $T$  closed under addition? Is  $T$  closed under multiplication?

Let  $S$  be the integers and let  $T = \{\dots, -4, -2, 0, 2, 4, \dots\}$ . Is  $T$  closed under addition? Is  $T$  closed under multiplication?

11. In view of what you learned in Chapter 5 and Section 11.2, discuss the validity of the following statement: "If Euclidean geometry is consistent then hyperbolic geometry is consistent."
12. A group  $G$  is called *cyclic* if there is an element  $x \in G$  such that every element of  $G$  has the form  $x^k$  for some fixed element  $x \in G$ . Here  $x^k \equiv x \cdot x \cdots x$ , the product of  $k$  copies of  $x$ , when  $k$  is a positive integer;  $x^k \equiv (x^{-1})^{|k|}$  when  $k$  is a negative integer; and  $x^0 = e$ . Give an example of a cyclic group with infinitely many elements (that is, a cyclic group of infinite order). Give an example of a cyclic group with finitely many elements (that is, a cyclic group of finite order).
13. Refer to Exercise 11.9 and 11.12 for terminology. If  $G$  is a cyclic group and  $H$  is a subgroup then prove that  $G/H$  is a cyclic group.
14. Let  $G = \mathbb{Z}_6 \times \mathbb{Z}_9$ . Identify all the subgroups that have order a power of 3.
15. Construct a hyperbolic trigonometry based on the hyperbolic geometry of the unit circle.
16. As noted in the text, the stereographic projection can be used to give an isomorphism between the Poincaré version of non-Euclidean geometry and the Beltrami/Klein version. Discuss Axioms **P1** - **P5** as well as **Q5** (Exercise 11.6 above) for the Beltrami/Klein model.
17. The complex function

$$\phi(z) = i \frac{1 - z}{1 + z}$$

maps the unit disc (the interior of the unit circle  $C$ ) one-to-one and onto the upper half plane  $U \equiv \{x + iy : y > 0\}$ . This mapping is infinitesimally angle preserving (or *conformal*). Thus it induces a non-Euclidean geometry on the upper half plane. Describe this

geometry. What are the points? What are the lines? What is the notion of distance?

- 18.** In calculus we learn to calculate the length of a curve  $\gamma(t)$ ,  $0 \leq t \leq 1$ , according to the formula

$$\ell(\gamma) = \int_0^1 |\gamma'(t)| dt.$$

Here  $|\gamma'(t)|$  is the standard Euclidean length of the tangent vector  $\gamma'(t)$ .

Riemann's approach to non-Euclidean geometry was to allow the method of measuring the length of a tangent vector to vary from point to point. After all,  $\gamma'(t_1)$  is a tangent vector to the curve *at the point*  $\gamma(t_1)$  and  $\gamma'(t_2)$  is a tangent vector to the curve *at the point*  $\gamma(t_2)$  and it is plausible that length could be measured differently at these two points.

Now if  $\gamma(t)$ ,  $0 \leq t \leq 1$ , is a curve in the unit disc, let us define the *Poincaré length* of the tangent vector  $\gamma'(t)$  to be

$$\|\gamma'(t)\|_{\mathcal{P}, \gamma(t)} = \frac{2|\gamma'(t)|}{1 - |\gamma(t)|^2}.$$

As before,  $|\cdot|$  denotes Euclidean length. Notice that we are dilating our method of measuring length according to how close the point is to the boundary.

Fix  $0 < r < 1$ . Use the Poincaré length of a tangent vector to calculate the length of the curve  $\gamma(t) = rt$ ,  $0 \leq t \leq 1$ . Compare your result with the calculation of the Poincaré distance of 0 to  $(r, 0)$  that was given in the text.

- 19.** Refer to Exercise 11.18 for terminology. Consider geometry on the Euclidean plane. Suppose that  $\gamma(t) = (\gamma_1(t), \gamma_2(t))$ ,  $0 \leq t \leq 1$ , is a curve. Define the length of a tangent vector  $\gamma'(t)$  at  $\gamma(t)$  to be

$$\|\gamma'(t)\|_{\gamma(t)} = \max\{|\gamma'_1(t)|, |\gamma'_2(t)|\}.$$

In this geometry, what is the distance from  $(0, 0)$  to  $(1, 1)$ ? What is the curve of least length connecting these two points?

- 20.** The Euclidean space  $\mathbb{R}^3$  can be equipped with a group structure according to the law  $(x, y, z) + (x', y', z') = (x + x', y + y', z +$

$z')$ . In this structure, the element  $(0, 0, 0)$  is the identity and the inverse of  $(x, y, z)$  is  $(-x, -y, -z)$ . However this is not the only group structure on  $\mathbb{R}^3$ . Devise another group structure that is non-commutative. (**Hint:** The group law will be expressed as quadratic polynomials in the coordinates. Consider a subgroup of the  $3 \times 3$  matrices under matrix multiplication.)

21. Consider the group of all  $2 \times 2$  matrices with entries that are elements of  $\mathbb{Z}_3$ . How many elements does this group have? Give an example of a subgroup of order 9. Give an example of a subgroup of order 27. Give an example of a subgroup of order 3.
22. Give an example of a group  $G$  of finite order  $m$  and an integer  $k$  that divides  $m$  such that  $G$  does *not* have a subgroup of order  $k$ . [**Hint:** The group must be non-abelian. This problem is tricky. The least  $k, m$  that will work are 6 and 12.]
23. Let  $G$  and  $H$  be isomorphic groups. Call the isomorphism  $\phi$ . Suppose that  $g \in G$  and that  $g^k = e_G$  for some positive integer  $k$ . Prove that  $\phi(g)$  has the property that  $[\phi(g)]^k = e_H$ .
24. Refer to Exercise 11.9 for terminology. Let  $G$  and  $H$  be isomorphic groups, with isomorphism  $\phi$ . Let  $K$  be a normal subgroup of  $G$  (see Exercise 11.9). Prove that the image of  $K$  under  $\phi$  is a normal subgroup of  $H$ .
25. Let  $a$  be a complex number of modulus less than 1. Define  $\phi_a(z) = (z - a)/(1 - \bar{a}z)$ . Prove that  $\phi_a$  maps the interior of the unit circle to the interior of the unit circle. Indeed,  $\phi_a$  maps the unit circle itself to the unit circle. Prove that  $\phi_a$  maps lines in Poincaré geometry to lines in Poincaré geometry. In particular, a circular arc inside the unit circle that is perpendicular to the unit circle is mapped by  $\phi_a$  either to another such circular arc, or to a diameter of the circle.
26. Let  $p$  and  $q$  be points on the unit sphere. Describe an algorithm for finding the great circle that passes through  $p$  and  $q$ . Under what circumstances can you be sure that this circle is unique?
27. Refer to Exercise 11.25 for terminology. For  $0 < \theta \leq 2\pi$  define a map

$$\rho_\theta(z) = e^{i\theta} \cdot z.$$

Then  $\rho_\theta$  is the rotation of the unit disc in the complex plane through an angle of  $\theta$ . Prove this statement, and prove that  $\rho_\theta$  is one-to-one and onto from the disc to itself.

Prove that the collection of all maps of the form

$$\rho_\theta \circ \phi_a$$

forms a group. This object is known as the “group of conformal self-maps of the unit disc.”

- 28.** Refer to Exercises 11.25 and 11.27 for terminology. Prove that, if there are two points  $p, q$  in the disc such that a mapping  $\tau = \rho_\theta \circ \phi_a$  satisfies  $\tau(p) = p$  and  $\tau(q) = q$ , then in fact  $\tau(z) \equiv z$  for all  $z \in D$ .
- 29.** In the standard geometry of the Euclidean plane, the curves of shortest distance are straight lines: the least distance between two planar points is realized by the straight Euclidean line between those points. The Poincaré lines play the same role in the Poincaré geometry of the unit disc.
- Conversely, in classical Euclidean geometry, two planar points uniquely determine a straight line. What is the correct analogue of “two” for the Poincaré lines in the disc?
- 30.** Let  $\ell$  be a Poincaré line in the unit disc and  $p$  a point that is not on that line. Is there a unique Poincaré line  $m$  through  $p$  that is perpendicular to  $\ell$ ?

## Chapter 12

# Zero-Knowledge Proofs

### 12.1 Basics and Background

Modern security considerations make it desirable for us to have new types of encryption schemes. It is no longer enough to render a message so that only the intended recipient can read it (and outsiders cannot). In today's complex world, and with the advent of high-speed digital computers, there are new demands on the technology of cryptography. The present chapter will discuss some of these considerations.

In order to make this chapter as complete and accessible as possible, we shall repeat here some ideas that were introduced earlier in the text. This will make the chapter fun and readable for a larger audience.

In the old days (beginning even with Julius Caesar), it was enough to have a method for disguising the message that we were sending. For example, imagine that the alphabet is turned into numeric symbols by way of the scheme

$$A \mapsto 0$$

$$B \mapsto 1$$

$$C \mapsto 2$$

and so forth.

Then use the encryption

$$n \mapsto n + 3 \bmod 26. \quad (\star)$$

And now convert these numbers back to roman letters. As a simple example, the phrase



## WHAT ME WORRY?

translates to the string of integers

22 7 0 19 12 4 22 14 17 17 24

Notice that it is common, in elementary cryptography, to ignore punctuation and spaces.

The encryption ( $\star$ ) turns this string of integers into

25 10 3 22 15 7 25 17 20 20 2

and this, in turn, transliterates to

ZKDWP HZRUUC ( $\star\star$ )

It is clear that anyone receiving the message ( $\star\star$ ) would have no idea what it means—nor even what the message was about, or what context it fits into. On the other hand, such an encoded message is pretty easy to decrypt. Especially if the decrypter knows that we have used a simple “shift algorithm” to encode the message, and if in addition he/she knows that the most commonly used letters in the alphabet are *E* and then *T*, then it would be a fairly simple matter to reverse-engineer this encryption and recover the original message.

Today life is more complex. One can imagine that there would be scenarios in which

- (1) You wish to have a means that a minimum-wage security guard (whom you don’t necessarily trust) can check that people entering a facility know a password—but you don’t want him to know the password.
- (2) You wish to have a technology that allows anyone to encrypt a message—using a standard, published methodology—but only someone with special additional information can decrypt it.

- (3) You wish to have a method to be able to convince someone else that you can perform a procedure, or solve a problem, or prove a theorem, without actually revealing the details of the process.

This may all sound rather dreamy, but in fact—thanks to the efforts and ideas of R. Rivest, A. Shamir, and L. Adleman—it is now possible. The so-called RSA encryption scheme is now widely used. For example, the e-mail messages that I receive on my cell phone are encrypted using RSA. Banks, secure industrial sites, high-tech government agencies (for example, the National Security Agency), and many other parts of our society routinely use RSA to send messages securely.

In this discussion, we shall describe how RSA encryption works, and we shall encrypt a message using the methodology. We shall describe all the mathematics behind RSA encryption, and shall prove the results necessary to flesh out the theory behind RSA. We shall also describe how to convince someone that you can prove the Riemann hypothesis—without revealing any details of the proof. This is a fascinating idea—something like convincing your mother that you have cleaned your room without letting her have a look at the room. This idea has profound and far-reaching applications.

## 12.2 Preparation for RSA

### Background Ideas

We now sketch the background ideas for RSA. These are all elementary ideas from basic mathematics. It is remarkable that these are all that are needed to make this profound new idea work.

### Computational Complexity

- Suppose that you have a deck of  $N$  playing cards and you toss them in the air. Now you want to put them back into their standard order. How many “steps” will this take? [ We want to answer this question in such a manner that a machine could follow the instructions.]

First we look through all  $N$  cards until we find the first card in the ordering.

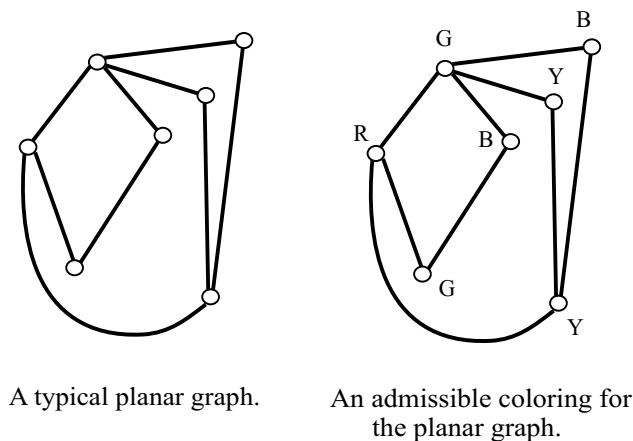


Figure 12.1: Coloring a graph.

Then we look through the remaining  $N - 1$  cards until we find the second card in the ordering.

And so forth.

So the re-ordering of the cards takes at most

$$N + (N - 1) + (N - 2) + \cdots 3 + 2 + 1 = \frac{N(N + 1)}{2}$$

steps. Notice that this answer is a quadratic polynomial in  $N$ . Thus we say that the problem can be solved in polynomial time.

- We have heard a rumor that the four-color theorem is true. So we have a graph with  $N$  vertices and we wish to color each vertex, using either red, yellow, blue, or green. See Figure 12.1, where we have used R, G, B, Y to denote the colors red, green, blue, and yellow. The only rule is that two adjacent vertices (i.e., vertices that are connected by a segment) cannot be the same color.

Of course the number of possible colorings is the number of functions from the set with  $N$  objects to the set with 4 objects. That is  $4^N$ . The machine, being as dumb as it is, will simply try all the possible colorings until it finds one that works. Thus we see that the number of steps can be an exponential function of  $N$ .

We call this an exponential time problem.

- Another interesting exponential time problem is that of scheduling planes for an airline. If you have  $n$  cities and  $k$  planes and you take into account different populations, different demands, crew availability, fuel availability, and other factors, then it is easy to convince yourself that this is a problem of exponential complexity. The theory of linear programming can be used to reduce many problems of this kind to polynomial complexity. Linear programming is routinely used by the airlines for this purpose.
- Certainly one of the most famous exponential time problems is the “traveling salesman problem”. The issue here is that a certain salesman wants to visit each of  $n$  cities precisely once. What is his most efficient path? It is not difficult to discern that there are exponentially many possible routes, and no evident strategy for picking one in any efficient manner.

### Modular Arithmetic

This is a familiar idea, and we have already alluded to it earlier. The “right” way to define the idea is with cosets, but we shall content ourselves here with a more informal definition.<sup>1</sup>

When we write  $n \bmod k$  we mean simply the remainder when  $n$  is divided by  $k$ . Thus

$$\begin{aligned} 25 &= 1 \bmod 3, \\ 15 &= 3 \bmod 4, \\ -13 &= -3 \bmod 5 \\ &= 2 \bmod 5. \end{aligned}$$

It is an important fact—which again is most clearly seen using the theory of cosets—that modular arithmetic respects sums and products. That is,

$$(a + b) \bmod n = a \bmod n + b \bmod n$$

and

$$(a \cdot b) \bmod n = (a \bmod n) \cdot (b \bmod n).$$

---

<sup>1</sup>You know, of course, from your reading of earlier parts of this book that we perform arithmetic mod  $k$  by imposing the equivalence relation “ $m \sim n$  if  $m - n$  is divisible by  $k$ ” on the integers. The resulting equivalence classes are the elements of arithmetic mod  $k$ .

We shall use these facts in a decisive manner below.

### THE EULER-FERMAT THEOREM

Let  $a$  and  $b$  be two (positive) integers. We say that  $a$  and  $b$  are relatively prime if they have no common prime factors. For example,

$$72 = 2^3 \cdot 3^2$$

$$175 = 5^2 \cdot 7$$

hence 72 and 175 are relatively prime.

If  $n$  is an integer, let  $\mathcal{P}(n)$  be the set of integers less than  $n$  that are relatively prime to it. Let  $\varphi(n)$  be the number of elements in  $\mathcal{P}(n)$ .

**Theorem:** If  $n$  is a positive integer and  $k$  is relatively prime to  $n$  then

$$k^{\varphi(n)} \equiv 1 \pmod{n}.$$

**Proof:** The proof of this result is easy. For the collection  $\mathcal{P}(n)$  of numbers relatively prime to  $n$  forms a group under multiplication. That is, if  $a$  is relatively prime to  $n$  and  $b$  is relatively prime to  $n$  then logic dictates that  $a \cdot b$  is relatively prime to  $n$ . Now it is a fundamental fact—see Section 11.1—that if a group has  $m$  elements and  $g$  is an element of the group then  $g^m$  is the group identity. Thus any element of the group, raised to the power  $\varphi(n)$  (the number of elements in the group) will equal 1 modulo  $n$ .  $\square$

For later use, it is worth noting that if  $p, q$  are prime numbers and  $n = p \cdot q$  then  $\varphi(n) = (p - 1) \cdot (q - 1)$ . The reason is that the only numbers less than or equal to  $n$  that are not relatively prime to  $n$  are  $p, 2p, 3p, \dots, q \cdot p$  and  $q, 2q, 3q, \dots, (p - 1)q$ . There are  $q$  numbers in the first list and  $p - 1$  numbers in the second list. The set  $\mathcal{P}(n)$  of numbers relatively prime to  $n$  is the complement of these two lists, and it therefore has

$$pq - q - (p - 1) = pq - q - p + 1 = (p - 1) \cdot (q - 1) \equiv \varphi(n)$$

elements.

### Properties of Relatively Prime Integers

It is a fundamental fact of elementary number theory that if  $a, b$  are relatively prime then we can find other integers  $x$  and  $y$  such that

$$xa + yb = 1. \quad (*)$$

For example, we have noted that  $a = 72$  and  $b = 175$  are relatively prime. The corresponding integers  $x, y$  are  $x = -17$  and  $y = 7$ . Thus

$$(-17) \cdot 72 + 7 \cdot 175 = 1.$$

One can prove this result using Fermat's theorem above. For, since  $b$  is relatively prime to  $a$ , we see that

$$b^{\varphi(a)} = 1 \bmod a.$$

But this just says that

$$b^{\varphi(a)} - 1 = k \cdot a$$

for some integer  $k$ . Unraveling this equation gives (\*).

In practice, one finds  $x$  and  $y$  using the Euclidean algorithm (otherwise known as long division).

In the example of 72, 175, one calculates:

$$\begin{aligned} 175 &= 2 \cdot 72 + 31 \\ 72 &= 2 \cdot 31 + 10 \\ 31 &= 3 \cdot 10 + 1. \end{aligned}$$

You know you are finished when the remainder is 1.

For now we have

$$\begin{aligned} 1 &= 31 - 3 \cdot 10 \\ &= 31 - 3 \cdot (72 - 2 \cdot 31) \\ &= 7 \cdot 31 - 3 \cdot 72 \\ &= 7 \cdot (175 - 2 \cdot 72) - 3 \cdot 72 \\ &= 7 \cdot 175 - 17 \cdot 72. \end{aligned}$$

That is the decomposition we seek.

## 12.3 The RSA System Enunciated

### Description of RSA

Now we can quickly and efficiently describe how to implement the RSA encryption system, and we can explain how it works.

Imagine that the President has an important message that she wishes to send to the Secretary of Defense. Of course the Secretary of Defense is a highly-placed person of many responsibilities, and you can imagine that the President's message is quite secret. So she wants to encode the message:

Your time is up. Hasta la vista, baby.

So the President goes to the library and finds the RSA encryption book. This is a readily available book that anyone can access. It is not secret. A typical page in the book reads like this:

NAME	VALUE OF $n$	VALUE OF $e$
Puck, Wolfgang	4431 ... 7765	8894 ... 4453
Rehnquist, William	6668 ... 2345	1234 ... 9876
Riddle, Nelson	7586 ... 2390	4637 ... 4389
Rin Tin-Tin	5355 ... 5353	5465 ... 7648
Rogers, Roy	7859 ... 4359	3058 ... 2934
Roosevelt, Theodore	7835 ... 2523	7893 ... 4232
Rotten, Johnny	3955 ... 4343	4488 ... 9922
Roy, Rob	3796 ... 5441	2219 ... 3319
Russert, Tim	6464 ... 4646	3223 ... 3232
Schwarzenegger, Arnold	6894 ... 3242	7525 ... 2314
Secretary of Defense	1117 ... 8854	9266 ... 2388
Simpson, Orenthal James	6678 ... 2234	4856 ... 2223

What does this information mean? Of course we know, thanks to Euclid, that there are infinitely many primes. So we can find prime numbers with as many digits as we wish. Each number  $n$  in the RSA encryption

book is the product of two 75-digit primes  $p$  and  $q$ : Thus  $n = p \cdot q$ . Each number  $e$  is chosen to be a number with at least 100 digits that is relatively prime to  $\varphi(n) = (p-1) \cdot (q-1)$ . Of course we do not publish the prime factorization of the number  $n$ ; we also do not publish  $\varphi(n)$ . All that we publish is  $n$  and  $e$  for each individual.

Now an important point to understand is that the President does not need to understand any mathematics or any of the theory of RSA encryption in order to encode his message. [Well, it would be nice if she understood modular arithmetic. But she is, after all, the President of the United States.] All she does is this:

- (1) First she breaks the message into units of five letters. We call these “words”, even though they may not be English language words.

For the message from the President to the Secretary of Defense, the “words” would be

YOURT IMEIS UPHAS TALAV ISTAB ABY

- (2) She transliterates each “word” into a sequence of numerical digits, using our usual scheme of translation.
- (3) Then she encodes each transliterated word  $w$  with the rule

$$w \mapsto w^e \bmod n \equiv \tilde{w}.$$

The President will send to the Secretary of Defense this sequence of encrypted words. That is all there is to it.

The real question now is:

What does it take to decrypt the encoded message? How can the Secretary of Defense read the message?

This is where some mathematics comes into the picture. We must use the Euler/Fermat theorem, and we must use our ideas about relatively prime integers. But the short answer to the question is this. If  $\tilde{w}$  is a word encrypted according to the simple scheme described above, then we decrypt it with this algorithm:

We find integers  $x$  and  $y$  so that  $xe + y\varphi(n) = 1$  and then we calculate

$$\tilde{w}^x \bmod n.$$



That will give the decrypted word  $w$  with which we began. [We shall provide the mathematical details of this assertion in the next section.] Since  $w$  has only five characters, and  $n$  has 150 characters, we know that  $w \bmod n = w$ —so there is no ambiguity arising from modular arithmetic. We can translate  $w$  back into roman characters, and we recover our message.

Now here is the most important point in our development thus far:

In order to encrypt a message, we need only look up  $n$  and  $e$  in the public record RSA encryption book. But, in order to decrypt the message, we must know  $x$ . Calculating  $x$  necessitates knowing  $\varphi(n)$ , and that necessitates knowing the prime factorization of  $n$ .

It is a theorem that calculating the prime factorization of an integer with  $k$  digits is a problem of exponential complexity in  $k$ . For an integer with 150 digits, using a reasonably fast computer, it would take several years to find the prime factorization.<sup>2</sup>

## 12.4 The RSA Encryption System Explicated

### Explanation of RSA

In fact, with all the preliminary setup that we have in place, it is a simple matter to explain the RSA encryption system.

For suppose that we selected an  $n = p \cdot q$  and an  $e$  relatively prime to  $\varphi(n) = (p - 1) \cdot (q - 1)$  corresponding to a particular person listed in the RSA encryption book. If we are the certified decrypter, then we know the prime factorization of  $n$ —that is, we know that  $n = p \cdot q$  for  $p$  and  $q$  prime.

We therefore know  $\varphi(n) = p \cdot q - p - q + 1 = (p - 1) \cdot (q - 1)$  and so we can calculate the  $x$  and the  $y$  in the identity  $xe + y\varphi(n) = 1$ . Once we know  $x$ , then we know everything. For

---

<sup>2</sup>A bright student who heard my lecture on this topic pointed out that—if your message is just five letters long—then there are only  $26^5$  possible encryptions. You could decrypt the message by trial and error. Because of considerations like this, we often find it convenient to append a 50-digit random integer to the message. This technique is discussed in detail near the end of the chapter.

$$\begin{aligned}
\tilde{w}^x \bmod n &= [w^e]^x \bmod n \\
&= w^{ex} \bmod n \\
&= w^{1-y\varphi(n)} \bmod n \\
&= w \cdot [w^{\varphi(n)}]^{-y} \bmod n \\
&= w \cdot 1^{-y} \bmod n \\
&= w \bmod n \\
&= w
\end{aligned}$$

since  $w$  is certainly relatively prime to  $n$ .

This shows how we recover the original word  $w$  from the encrypted word  $\tilde{w} = w^e \bmod n$ .

## 12.5 Zero Knowledge Proofs

### How to Keep a Secret

We shall now give a quick and dirty description of how to convince someone that you can prove **Proposition A** without revealing any details of the proof of **Proposition A**. The idea comes across most clearly if we deal again with coloring of graphs.

So suppose once again that we are given a graph. See Figure 12.2. We are the prover, and there is a remotely located verifier.

It is our job to convince the verifier that we know how to 4-color this graph. But we do not want the verifier to actually *know* how to color the graph. We only want him to be *convinced* that we know how to do it.

We begin by transmitting the adjacency matrix to the verifier. This data is exhibited in Table 12.3.

This transmission is straightforward, and need not be encoded. We simply tell the verifier: “In position (1, 1) of the matrix there is a 1”; “In position (1, 2) of the matrix there is a 0”; In position (1, 5) of the matrix there is neither.” And so forth.

Now we number the colors 1, 2, 3, 4. Here

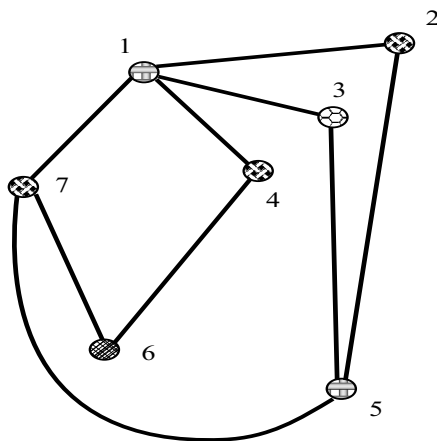


Figure 12.2: A colored graph.

1  $\leftrightarrow$  blue  
 2  $\leftrightarrow$  red  
 3  $\leftrightarrow$  yellow  
 4  $\leftrightarrow$  green

	1	2	3	4	5	6	7
1	1	0	1	0			0
2	0	0			1		
3	1		0		0		
4	0			1		1	
5		0	0		1		1
6				1		1	1
7	0				1	1	0

Table 12.3

Finally, imagine that our coloring of the graph is as in Figure 12.2. Of course we have used shading to suggest the coloring. We wish to communicate to the verifier that we have a valid coloring—in such a manner that he can check it, but he cannot learn any of the details of the coloring.

As we see from Figure 12.2, the coloring is encoded as

12 23 34 43 52 61 73 .

This is read as “node 1 is colored with color 2 (red),” “node 2 is colored with color 3 ( yellow), etc. We will transmit these pairs of digits, suitably encoded, to the verifier.

The trouble is that the verifier already knows that there are only seven nodes in the graph, and only four colors, so the verifier could (with a little effort) figure out what color has been assigned to what node just with a little trial and error—even though the information has been encoded. So this will not do.

Thus, instead of encoding and sending 12 and 23 and 34 and so forth, instead the prover encodes and sends

12  $r_1$   
23  $r_2$   
34  $r_3$   
etc. ,

where  $r_1, r_2, r_3$  are 50-digit random integers.

More precisely, the step-by-step scenario is this:

- (1) The prover sends the entire coloring to the verifier, in encoded form as indicated above.
- (2) The verifier stares at the adjacency matrix. The verifier notices that, for example, vertices 4 and 6 are adjacent. And then inquires specifically about those two vertices.
- (3) The prover sends the verifier the colorings for those two particular vertices (with a 50-digit random integer attached to each, just as before).
- (4) The verifier encrypts the information for those two vertices—using the pre-agreed-upon public key encryption system. The verifier then checks that those two vertex colorings match colorings in the full coloring of the graph that was sent in Step (1).

Now the verifier has checked that one pair of adjacent vertices is suitably colored (i.e., with different colors). If the verifier wants to perform further verifications, then the preceding steps are repeated. Except that first the prover assigns numbers to the four colors red, yellow, blue, and green in some new random fashion. And the prover chooses an entirely

new set of random 50-digit integers. Then the prover sends the entire colored graph, gets a query from the verifier, and so forth.

If there are  $n$  nodes to be colored then there are  $n(n - 1)/2$  possible pairs of nodes. The probability that the prover *lied* about the coloring and that the verifier—in asking for the coloring of a particular pair of nodes—failed to catch the lie is  $1/[n(n - 1)]$ . If the entire process is iterated again, then the probability that the verifier failed to catch the lie is  $1/[n^2(n - 1)^2]$ . And so forth. Thus each successive verification increases the likelihood that the verifier may be certain of his check.

The point of this procedure is that the verifier can check that any pair of adjacent vertices is colored correctly, that no two adjacent vertices are colored the same, but the verifier cannot amalgamate the information and produce the entire coloring of the graph.

Of course the example we have presented is for graph coloring, just because that is simple to describe. But any proof whatsoever can be translated into binary code and then rendered as a statement about the coloring of some graph. So in fact the example we have given is perfectly general.

### Concluding Remarks

The RSA encryption scheme is one of the great ideas of modern coding theory. It is being developed and enhanced even now. There are versions for multiple verifiers, for dishonest provers, and many other variants. The history of RSA is a remarkable one. There was a talk at the 1986 International Congress of Mathematicians in Berkeley about the method. After that, the government attempted to co-opt the method, retract all the preprints, and suppress the information. Interestingly, it was the National Security Agency (the branch of the government in Washington that specializes in cryptography) that stepped in and prevented the government intervention. Now RSA is in the public domain, and anyone can use it. It is a powerful tool.

### Exercises

1. Perform an RSA encryption of the message

The Beatles forever.

using  $n = 34161 = 177 \times 193$  and  $e = 5^2 \times 7^2$ .

2. Use the RSA method to *decrypt* the encoded message that you created in Exercise 12.1. Verify that the decrypted message is “The Beatles forever.”
3. Devise a method for convincing a remote verifier that you can decrypt a certain message, without revealing to him/her what the decrypted message is.
4. Prove that the RSA encryption of the product of two messages is equal to the product of the encryptions of the individual messages. This fact can sometimes be used to speed up the breaking of RSA code.
5. Is there any value in performing RSA encryption twice? That is to say, take a message, RSA encrypt it, and then RSA encrypt that encrypted message.
6. The way we have described RSA encryption, it is entirely possible for someone to pretend to be you, encrypt a message, and send it to your collaborator. They would simply use the same encoding information ( $e$  and  $n$ ) that you use. What device could you use so that someone receiving an RSA-encrypted message that purports to be from you *really is* from you?
7. The ciphertext

QBB JXU MEHBT YI Q LJQWU QDT QBB JXU CUD QDT MECUD  
CUHUBO FBQOUHI

has been generated by an advanced Caesar cipher with shift 16 (i.e., “A” is mapped to “Q”, etc.). Decrypt it.

8. The Greek Polybius (~200–118 B.C.E.) invented a monoalphabetic cipher that converts alphabetical characters into numerical characters. It is based on a checkerboard:

#	1	2	3	4	5
1	a	b	c	d	e
2	f	g	h	ij	k
3	l	m	n	o	p
4	q	r	s	t	u
5	v	w	x	y	z

We associate to each letter of the alphabet a two-digit number by looking at the row and column that it appears in. For example,  $k$  is associated to 25 and  $t$  is associated to 44.

Use the Polybius checkerboard to encrypt the message.

God is in the details.

9. The Playfair Cipher replaces single letters with digraphs in an interesting manner. We begin with a keyword, say TURKEY. Then we create a  $5 \times 5$  matrix by beginning with the key word and then filling in all the other letters in order (and we combine I and J). The result is

T	U	R	K	E
Y	A	B	C	D
F	G	H	I/J	L
M	N	O	P	Q
S	V	W	X	Z

The message is now broken up into pairs of letters (called *digraphs*), where an  $X$  is inserted between identical letters and also at the end of the message if necessary (to make an even number of letters).

Suppose that the message is

THE DAY IS SUNNY.

Then the digraph decomposition is

TH ED AY IS XS UN NY

Now all digraphs fall into one of three categories: **(i)** both letters in the same row, **(ii)** both letters in the same column, **(iii)** neither. We treat these as follows:

- (a) If both letters are in the same row, then each is replaced by the letter to its right in the matrix. But if one of the letters occurs in the last position of the row, then it is replaced by the letter at the beginning of the row. So, for example, BR becomes IU.
- (b) If both letters are in the same column, then each is replaced by the letter beneath it in the matrix. But if one of the letters is at the bottom of the column, then it is replaced by the letter at the top of the column. So, for instance, RS becomes YL.
- (c) If the letters in a digraph are neither in the same row nor in the same column, then we follow these rules:

- (i) To encipher the first letter, look along its row until you reach the column containing the second letter. The letter at the intersection is the one that you use as the replacement.
- (ii) To encipher the second letter, look along its row until you find the column containing the first letter; the letter at this intersection then is the replacement for the second letter.

Use this technique to encrypt the message enunciated above.

- 10. Does RSA encryption work if  $p$  and  $q$  are not prime?
- 11. Use Euclid's algorithm to find the greatest common divisor of 248 and 164.
- 12. Use Euclid's algorithm to find integers  $x$  and  $y$  so that

$$27x + 64y = 1.$$

- 13. Suppose you are person  $A$ , and you have chosen as your two primes  $p = 97$  and  $q = 173$ , and you have chosen  $e = 5$ . Thus you told  $B$  that  $n = 16781$  (which is just  $pq$ ) and you told him that  $e = 5$ . He encodes a message (a number) for you and tells you that the encoding is 5347. Can you figure out the original message?
- 14. We know from the text that Fermat's little theorem says this:

**Theorem:** If  $p$  is a prime integer and  $1 \leq a < p$  is another integer, then

$$a^{p-1} \equiv 1 \pmod{p}. \quad (*)$$

If we are given a positive integer  $p$ , and we want to test whether  $p$  is prime, we can just pick an integer  $a$  from the interval  $[1, p-1]$  at random and see whether  $(*)$  holds. If the equality fails for some particular value of  $a$ , then we may definitely conclude that  $p$  is composite. If the equality holds for some particular value of  $a$ , then we can say that  $p$  is "probably" prime.

Test the integer 13 for primality, using  $a = 4$  and  $a = 5$ .

- 15. Refer to Exercise 12.14 for terminology. Apply the Fermat test to the number 14 to test for primality. Use three different values for  $a$ .



- 16.** The Chinese Remainder Theorem (see Exercises 12.19 and 12.20) says that there is an integer with residue 1 modulo 2, residue 2 modulo 3, and residue 3 modulo 5. Find it.
- 17.** If  $p$  is a prime and  $q$  is a distinct prime, then  $p^2 - q^2$  will never be prime. But  $p^2 + q^2$  could be prime. Explain.
- 18.** Do a Google search to learn what are the most commonly used letters in the roman alphabet. What are the most commonly used digraphs in the roman alphabet? How can one use this information in cryptography?
- 19.** The most classical version of the Chinese remainder theorem says that, if  $p_1, \dots, p_k$  are distinct primes and  $a_1, a_2, \dots, a_k$  are positive integers then there exists a solution  $x$  to the simultaneous equations

$$x = a_j \bmod p_j, \quad j = 1, \dots, k.$$

Find a constructive proof of this result.

- 20.** A version of the Chinese Remainder Theorem says this:

Let  $p$  and  $q$  be two numbers (not necessarily primes), but which are relatively prime. Then, if  $a = b \bmod p$  and  $a = b \bmod q$ , we may conclude that  $a = b \bmod pq$ .

Prove this theorem.

# Solutions to Selected Exercises

## Chapter 1: Basic Logic

1.1. (a)

S	T	$S \wedge T$	$\sim(S \vee T)$	$(S \wedge T) \vee \sim(S \vee T)$
T	T	T	F	T
T	F	F	F	F
F	T	F	F	F
F	F	F	T	T

(c)

S	T	$\sim S \vee T$	$\sim(S \wedge \sim T)$	$(\sim S \vee T) \Leftrightarrow \sim(S \wedge \sim T)$
T	T	T	T	T
T	F	F	F	T
F	T	T	T	T
F	F	T	T	T

(e)

S	T	$\sim S \Rightarrow T$	$S \Rightarrow (\sim S \Rightarrow T)$	$S \Rightarrow (\sim S \Rightarrow (S \Rightarrow (\sim S \Rightarrow T)))$
T	T	T	T	T
T	F	T	T	T
F	T	T	T	T
F	F	F	T	T

(g)

<b>S</b>	<b>T</b>	<b><math>T \vee \sim S</math></b>	<b><math>S \wedge (T \vee \sim S)</math></b>
T	T	T	T
T	F	F	F
F	T	T	F
F	F	T	F

**1.2.** (a)  $S \Rightarrow \sim T$ (c)  $(\sim V \vee \sim T) \Rightarrow \sim U$ (e)  $S \Rightarrow \sim T$ (g)  $\sim(\sim S \vee \sim U)$ (i)  $(\sim V \wedge \sim U) \Rightarrow \sim S$ (k)  $\sim T \Rightarrow \sim U$ **1.3.** (a) If all politicians are honest and no man is a fool, then I do have two brain cells to rub together.

(c) If the pie is in the sky then, for all politicians to be honest, it is necessary that some men be fools.

(e) The pie is in the sky and I don't have two brain cells to rub together if and only if the pie is in the sky or I don't have two brain cells to rub together.

(g) Either the pie is in the sky or, if some politicians are not honest, then it must be that some men are fools.

(i) I don't have two brain cells to rub together if and only if it is necessary and sufficient that the pie be in the sky for me not to have two brain cells to rub together.

**1.5.** Recall that the statement  $S \Rightarrow T$  is true if  $S$  is false or if  $T$  is true and  $S$  is true as well.(a) True, since " $\pi$  is rational" is false.(c) True, since " $2 + 2 = 5$ " is false.(e) True, since " $4^2 = 16$ " is true.(h) False, since "it is not the case that  $3^2 = 8$ " is true, but " $4^2 = 17$ " is false.

- (i) False, since “both  $3 \cdot 2 = 6$  and  $4 + 4 = 8$ ” is true, but “ $5 \cdot 5 = 20$ ” is false.

**1.7.** One only has to substitute  $\mathbf{S} \vee \mathbf{T}$  with  $\sim (\sim \mathbf{S} \wedge \sim \mathbf{T})$  (De Morgan’s Laws).

- (a)  $\sim (\mathbf{S} \wedge \mathbf{T})$ .  
 (c)  $\sim (\mathbf{S} \wedge \mathbf{T}) \wedge \sim (\sim \mathbf{T} \wedge \sim \mathbf{S})$ .  
 (e)  $\sim (\sim [\sim \mathbf{S} \wedge \sim \mathbf{T}] \wedge \sim [\mathbf{S} \wedge \mathbf{T}])$ .  
 (g)  $\sim [(\mathbf{S} \wedge \sim \mathbf{T}) \wedge (\mathbf{T} \wedge \sim \mathbf{S})]$  (for example).

**1.9.** (a)  $\exists x \in \mathbb{R}, x > 0 \wedge x^2 = 5$

- (c)  $\forall a \forall b, (a \in \mathbf{C} \wedge b \in \mathbf{C}) \Rightarrow a + b \notin \mathbf{C} \ni: \forall x, (x \in \mathbf{C}) \Leftrightarrow \exists n, n \in \mathbb{N} \wedge (n^3 = x)$ .

- (e)  $\forall x, (x \in \mathbb{R} \wedge x > 0) \Rightarrow \exists y \exists z, (y \in \mathbb{R} \wedge z \in \mathbb{R} \wedge y \neq z \wedge y^4 = z^4 = x)$ .

- (g)  $\exists x \exists y, (x \in \mathbb{I} \wedge y \in \mathbb{I} \wedge x + y \notin \mathbb{I}) \ni: \mathbb{I} = \{x \in \mathbb{R} : x \neq p/q, p \in \mathbb{Z}, q \in \mathbb{Z}, q \neq 0\}$ .

- (i)  $\forall x \forall y, (x \in \mathbb{Q} \wedge y \in \mathbb{Q}) \Rightarrow (x + y \in \mathbb{Q})$ .

- (k)  $\exists x, (x \in \mathbb{Q} \wedge \sqrt{x} \notin \mathbb{Q})$ .

**1.11.**  $\exists x_1 \exists x_2 \exists x_3 \exists x_4 \exists x_5, [(i \neq j) \Rightarrow (x_i \neq x_j)] \wedge \{P(n) = 0 \Leftrightarrow [n = x_1 \vee n = x_2 \vee n = x_3 \vee n = x_4 \vee n = x_5]\}$

$\exists x_1 \exists x_2 \exists x_3 \exists x_4, [x_1 \in \mathbb{Z}] \wedge [x_2 \in \mathbb{Z}] \wedge [x_3 \in \mathbb{Z}] \wedge [x_4 \in \mathbb{Z}] \wedge [(i \neq j) \Rightarrow (x_i \neq x_j)] \wedge \{(m \in \mathbb{Z}) \wedge (m \neq x_1) \wedge (m \neq x_2) \wedge (m \neq x_3) \wedge (m \neq x_4)\} \Leftrightarrow Q(m) = 0 \wedge \}$

**1.13.** (a) The set  $\mathbf{S}$  contains at most one integer.

- (c) Either I’m not rough, or I’m not tough, or I don’t breath fire.

- (e) Either I will not marry Fred or I will not dissapoint Irving.

- (g) Either I will not pay my taxes or I will go to jail.

- (i) Either there is someone I do not love or there is someone who does not love me.

- (k) You will get caught but (or and) you will not go to jail.

- (m) You will make more than \$100,000 but (or and) you will pay income tax.

- 1.15.** (a) There is a positive real that has no positive square root.  
 (c) There are two numbers such that the sum of their squares is strictly less than twice their product.  
 (e) There is a real number greater than one which is greater than its square.  
 (g) There is a number such that one plus this number has no cube root.
- 1.19.** Suppose that statement  $S$  is true. Then  $\sim S$  is false. But  $S \vee S$  and  $S \wedge S$  are both true. So there is no way to obtain a statement logically equivalent to  $\sim S$  using  $\vee$  and  $\wedge$ .
- 1.20.** One example is the connective “nor”, which is defined to be

$$S \downarrow T \equiv \sim (S \vee T).$$

Check that  $S \downarrow S$  is logically equivalent to  $\sim S$  and  $[S \downarrow S] \downarrow [T \downarrow T]$  is logically equivalent to  $S \wedge T$ . We know from Exercise 1.16 that  $\sim$  and  $\wedge$  are sufficient to formulate all statements in sentential logic.

- 1.22.** The statement  $\forall x, P(x)$  says that  $P$  is true for every value of the argument  $x$ . The statement  $\sim \exists \sim P(x)$  says that there is no value of  $x$  for which  $P(x)$  fails. These say the same thing.
- 1.23.** The statement  $\exists x, Q(x)$  says that there is some value of  $x$  for which  $P(x)$  is true. The statement  $\sim \forall \sim Q(x)$  says that it is not true that  $Q(x)$  fails for all  $x$ . These say the same thing.
- 1.24.** The statement  $\forall x \exists y, y > x$  says that, for any  $x$ , there is a  $y$  that is greater than  $x$ . In the real numbers, for instance, this is true. The statement  $\exists y \forall x, y > x$  says that there is a  $y$  that is greater than all  $x$ . In the real numbers, for instance, this is false. So the two statements are quite different, and we cannot commute the quantifiers.

## Chapter 2: Methods of Proof

**2.1.** If  $m, n$  are odd then, by definition,  $m = 2k + 1$  and  $n = 2\ell + 1$  for some  $k, \ell \in \mathbb{Z}$ . Multiplying, we obtain:

$$m \cdot n = (2k + 1) \cdot (2\ell + 1) = 2(2k\ell + k + \ell) + 1,$$

which is odd by definition.

**2.2.** If  $n$  is even then, by definition,  $n = 2\ell$  for some  $\ell \in \mathbb{Z}$ . Multiplying, we obtain:

$$m \cdot n = m(2\ell) = 2(m\ell),$$

which is even by definition.

**2.4.** Writing things out, we obtain

$$\begin{aligned} 2 + 4 + \cdots + (2k - 2) + 2k &= 2(1 + 2 + \cdots + (k - 1) + k) \\ &= 2 \frac{k(k + 1)}{2} && \text{by Prop. 2.4.2} \\ &= k^2 + k. \end{aligned}$$

**2.5.** Writing things out, we obtain

$$\begin{aligned} 1 + 3 + \cdots + (2k - 3) + (2k - 1) &= (2 - 1) + (4 - 1) + \cdots + ((2k - 2) - 1) + (2k - 1) \\ &= (2 + 4 + \cdots + (2k - 2) + 2k) - k \\ &= (k^2 + k) - k && \text{by Exercise 2.4} \\ &= k^2. \end{aligned}$$

**2.7.** We can write  $m = 3^k$  and  $n = 3^\ell$  for some  $k, \ell \in \mathbb{N}$ . Let us assume, without loss of generality, that  $k \leq \ell$ . Seeking a contradiction, assume that  $m + n = 3^r$ , for some  $r \in \mathbb{N}$ . Then we have:

$$m + n = 3^\ell + 3^k = 3^k(1 + 3^{\ell-k}) = 3^r, \text{ with } \ell - k \geq 0.$$

Now note that since  $3^k = m < m + n = 3^r$ , it must be that  $k < r$ . Hence,

$$1 + 3^{\ell-k} = 3^{r-k}, \text{ with } r - k \geq 0.$$

The right hand side of the last equality is either 1 or divisible by 3, whereas the left hand side is bigger than or equal to 2 and definitely not divisible by three. Thus, the equality must be false, which means that our original hypothesis  $m + n = 3^r$ , for some  $r \in \mathbb{N}$  was false.

- 2.11.** Following the given scheme, we have  $2q^2 = p^2$ . If  $q$  has, say,  $r$  prime factors, then  $q^2$  has  $2r$  prime factors. Thus  $2q^2$  has  $2r + 1$  prime factors. On the other hand,  $p^2$  must have an even number of prime factors, and we arrive at a contradiction. Hence our original assumption  $\sqrt{2} = p/q$  must be false.
- 2.12.** Write  $n = k^2$ , and suppose that  $n + 1 = \ell^2$  for some  $\ell \in \mathbb{N}$ . Then  $1 = (n + 1) - n = \ell^2 - k^2 = (\ell + k)(\ell - k)$ . Then  $\ell + k = 1$ , and that is impossible for natural numbers  $\ell$  and  $k$ .
- 2.13.** We proved in Exercise 2.1 that the product of two odd numbers is odd. Therefore, if the product of two numbers is even, at least one of them must be even.
- 2.15.** If  $n$  is even, then  $n - 1$  is odd. Now,  $n = (n - 1) + 1$ , so  $n$  is the sum of two odds. If  $n$  is odd, then  $n = n$ , so  $n$  is the sum of one odd integer.
- 2.17.** False:  $1^2 + 2^2 = 5$ , which is not a perfect square.
- 2.18.** True: Suppose, seeking a contradiction, that there are no perfect squares in that list. This means that all the numbers in the list fall between two consecutive squares, i.e. there is  $k$  such that  $k^2 < n < n + 1 < \dots < 2n + 2 < (k + 1)^2$ . We then have:

$$2n + 2 < (k + 1)^2 = k^2 + 2k + 1 < n + 2k + 1,$$

or

$$n + 1 < 2k.$$

Squaring both sides we obtain:

$$n^2 + 2n + 1 < 4k^2 < 4n,$$

or

$$(n - 1)^2 = n^2 - 2n + 1 < 0,$$

which is impossible.

**2.19.** True:  $6=1+2+3$ , or  $28=1+2+4+7+14$ . In fact, these numbers have a name: Perfect numbers. Not much is known about perfect numbers. It is conjectured that there are no odd perfect numbers, mainly because nobody ever found an odd perfect number, but it has never been proved. It has also not been proved that there are infinitely many perfect numbers.

**2.21.** False:  $2^2 + 1^2 = 5$ , which is a prime.

**2.23.** False: Take  $n = 2, a_1 = 1, a_2 = 4$ . Then the inequality would read:

$$\frac{5}{2} = \frac{1+4}{2} \leq (1 \cdot 4)^{1/2} = 2,$$

which is clearly false.

**2.25.** True: Write the rationals as fractions  $p_1/q, p_2/q$  with the same denominator  $q$  so that  $p_1 + 2 \leq p_2$  (one can always achieve this by taking  $q$  big enough). Then either  $\sqrt{p_1^2 + 1}$  or  $\sqrt{p_1^2 + 2}$  is an irrational number that lies between  $p_1$  and  $p_2$  (cf. Exercise 2.12). Divide this irrational by  $q$  to obtain another irrational that lies between the two rationals.

**2.27.** We will use the alternative form of the principle of complete induction given in the text (see also Exercise 2.31). The property is clearly true for 2 (since 2 is prime). Assume that it is true for any  $k < n$ . We have to prove that it is true for  $k = n$ . If the only divisors of  $n$  are  $n$  itself and 1, we are done, since that would imply that  $n$  is itself a prime. Otherwise  $n$  has a divisor  $d < n$ . By the induction hypothesis,  $d$  must have some prime factor  $p$ . Now, since  $p$  divides  $d$  which divides  $n$ ,  $p$  must also divide  $n$ . But then  $p$  will be a factor of  $n$ . Hence the property is also true for  $n$ .

**2.29.** The property is true for  $k = 3$ , since  $2^3 = 8 > 7 = 1 + 2 \cdot 3$ . Assume that the property is true for  $k = n - 1$ . We want to show that it is true for  $k = n$ . In other words, we want to prove that

$$2^n > 1 + 2n.$$

Observing that  $2^n = 2 \cdot 2^{n-1}$ , we find an obvious place to apply the



induction hypothesis:

$$\begin{aligned}
 2^n &= 2 \cdot 2^{n-1} \\
 &> 2 \cdot (1 + 2(n-1)) \quad \text{from the induction hypothesis} \\
 &= (1 + 2n) + (2n - 3) \\
 &> 1 + 2n \quad \text{since } 2n - 3 > 0 \text{ for } n \geq 2.
 \end{aligned}$$

- 2.31.** If one starts the induction process from a number  $n_0 + 1$ ,  $n_0 \geq 1$ , then  $P(1)$  might not be true (it might not even be defined), and we would not be able to use induction according to the statement in the text. But we can modify this statement using the following trick:

Define a property  $P'$  as follows:

$$P'(k) \text{ is true} \Leftrightarrow P(n_0 + k) \text{ is true}.$$

Then  $P'(1)$  is true since  $P(n_0 + 1)$  is true, and  $P'(n-1) \Rightarrow P'(n)$  because  $P(n_0 + n - 1) \Rightarrow P(n_0 + n)$  by hypothesis. But now we can apply induction (as stated in the text) to the property  $P'$ , so that  $P'(n)$  holds for any natural number  $n$ . This implies that  $P(n_0 + n)$  holds for all  $n \in \mathbb{N}$ , or equivalently,  $P(m)$  holds for all  $n \geq n_0 + 1$ .

- 2.34.** It is true for  $n = 5$ :

$$2^5 = 32 > 26 = 5^2 + 1.$$

Assume that it is true for  $n - 1 \geq 5$ . We must prove it for  $n$ . We can write:

$$\begin{aligned}
 2^n &= 2 \cdot 2^{n-1} \\
 &> 2((n-1)^2 + 1) \quad \text{by the induction hypothesis} \\
 &= n^2 + 1 + (n^2 - 4n + 3) \\
 &= n^2 + 1 + (n^2 - 4n + 4) - 1 \\
 &= n^2 + 1 + (n-2)^2 - 1 \\
 &> n^2 + 1 \quad \text{since } (n-2)^2 - 1 > 0 \text{ if } n > 4.
 \end{aligned}$$

- 2.35.** Let  $P(n)$  be the statement, "If  $n + 1$  letters are placed into  $n$  mailboxes then some mailbox must contain two letters. When  $n = 1$  the claim is that if we put two letters into one mailbox then some mailbox must contain two letters. Obvious. Now suppose that  $P(n-1)$  has been proved. We have  $n$  mailboxes and we place  $n + 1$  letters into  $n$  mailboxes. If the last mailbox contains two letters then

we are done. If not, then the last box contains one or two letters. But then the first  $n - 1$  mailboxes contain at least  $n$  letters. So the inductive hypothesis applies and one of them must contain two letters. That completes the inductive step, and the proof.

- 2.36.** Assume that we have  $n$  mailboxes. Let  $\ell(j)$  be the number of letters in box  $j$ . Now

$$\ell(1) + \ell(2) + \cdots + \ell(n) = n + 1,$$

since all the letters taken together total  $n + 1$  letters. Dividing by  $n$  gives

$$\frac{\ell(1) + \ell(2) + \cdots + \ell(n)}{n} = \frac{n + 1}{n} > 1.$$

So the average number of letters per box exceeds 1. This can only be true if some box contains more than 1 letter. Thus some box contains two letters.

- 2.38.** Consider the set of  $S$  all ordered pairs  $(\ell, p)$  where  $\ell$  is a line passing through (at least) two of the given points and  $p$  is a point not on that line (certainly  $p$  exists because the points are not all colinear). Define a function  $f$  on  $S$  by

$$f(\ell, p) = \text{distance of } \ell \text{ to } p.$$

Then  $f$  is a function with a finite domain, so there is a particular ordered pair  $(\ell_0, p_0)$  which minimizes the function. Then  $\ell_0$  is the line that we seek. We invite the reader to check cases to verify this assertion.

- 2.40.** Let

$$B(x) = x \text{ is a boy under the age of 10.}$$

and

$$P(x) = x \text{ practices all pieces in his/her piano book every day.}$$

Then our statement is

$$\forall x, B(x) \Rightarrow P(x).$$

We can rewrite this as

$$\sim \exists x, \sim (B(x) \Rightarrow P(x)).$$

**2.41.** The assertion is true for  $n = 1$  by inspection.

Assume now that the assertion is verified for  $n = j$ . Then we have

$$\begin{aligned} \begin{pmatrix} a & 2 \\ 0 & a \end{pmatrix}^{j+1} &= \begin{pmatrix} a & 2 \\ 0 & a \end{pmatrix} \cdot \begin{pmatrix} a & 2 \\ 0 & a \end{pmatrix}^j \\ &= \begin{pmatrix} a & 2 \\ 0 & a \end{pmatrix} \cdot \begin{pmatrix} a^j & 2ja^{j-1} \\ 0 & a^j \end{pmatrix} \\ &= \begin{pmatrix} a^{j+1} & 2(j+1)a^j \\ 0 & a^{j+1} \end{pmatrix}. \end{aligned}$$

That completes the inductive step.

**2.42.** The assertion is clear for  $n = 1$ . Now assume that it is true for  $n = j$ . We write

$$\begin{aligned} (j+1)^3 - (j+1) &= (j^3 + 3j^2 + 3j + 1) - (j+1) \\ &= j^3 + 3j^2 + 2j \\ &= (j^3 - j) + (3j^2 + 3j). \end{aligned}$$

Now, by the inductive hypothesis,  $j^3 - j$  is divisible by 6. Also

$$3j^2 + 3j = 3j(j+1).$$

Since either  $j$  or  $j+1$  is divisible by 2, this last expression is also divisible by 6. Hence  $(j+1)^3 - (j+1)$  is divisible by 6, and the induction is complete.

**2.44.** We will prove that, for any positive integer  $n$ ,

$$\frac{1}{\sqrt{1}} + \frac{1}{\sqrt{2}} + \cdots + \frac{1}{\sqrt{n}} \geq \sqrt{n}.$$

The claim is plainly true for  $n = 1$ . Now assume that it has been established for  $n = j$ . Then we have

$$\frac{1}{\sqrt{1}} + \frac{1}{\sqrt{2}} + \cdots + \frac{1}{\sqrt{j}} + \frac{1}{\sqrt{j+1}} \geq \sqrt{j} + \frac{1}{\sqrt{j+1}}.$$

So we need to show that

$$\sqrt{j} + \frac{1}{\sqrt{j+1}} \geq \sqrt{j+1}.$$

Multiplying both sides by  $\sqrt{j+1}$ , we see that this is the same as

$$\sqrt{j(j+1)} + 1 \geq j + 1$$

or

$$\sqrt{j(j+1)} \geq j.$$

Now squaring both sides gives the result. The induction is complete, and the result proved.

### Chapter 3: Set Theory

3.1. (a)  $S \cap U = \{1, 2, 3, 4\}$ .

(c)  $(S \cup U) \cap V = \{2, 4\}$ .

(e)  $(U \cup V \cup T) \setminus S = \{6, 7, 8, 9\}$ .

(g)  $(S \times V) \setminus (T \times U) = \{(1, 2), (1, 4), (1, 6), (1, 8), (2, 2), (2, 4), (2, 6), (2, 8), (3, 6), (3, 8), (4, 6), (4, 8), (5, 6), (5, 8)\}$ .

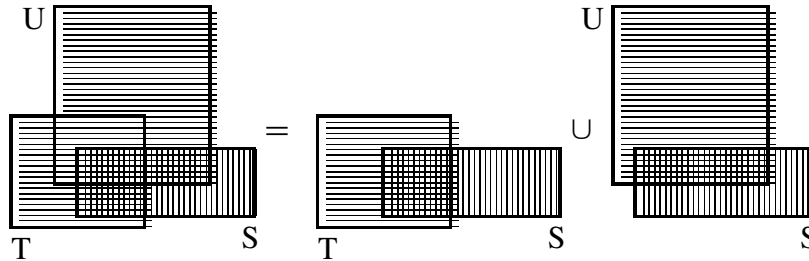
3.4. (a)  $\subseteq$ : If  $x \in {}^c(\cap_{\alpha \in A} S_{\alpha})$ , then  $x \notin \cap_{\alpha \in A} S_{\alpha}$ , which implies  $\exists \alpha_0$  such that  $x \notin S_{\alpha_0}$ . But this means that  $x \in {}^c S_{\alpha_0}$ , so certainly  $x \in \cup_{\alpha \in A} {}^c S_{\alpha}$ .

$\supseteq$ : If  $x \in \cup_{\alpha \in A} {}^c S_{\alpha}$ , then  $\exists \alpha_0$  such that  $x \in {}^c S_{\alpha_0}$ . Thus,  $x \notin S_{\alpha_0}$ , so  $x \notin \cap_{\alpha \in A} S_{\alpha}$ . Therefore,  $x \in {}^c(\cap_{\alpha \in A} S_{\alpha})$ .

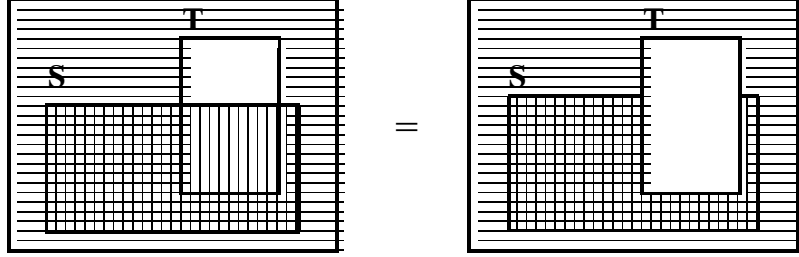
(c)  $\subseteq$ : If  $x \in T \cap (\cup_{\alpha \in A} S_{\alpha})$  then  $x \in T$  and  $x \in \cup_{\alpha \in A} S_{\alpha}$ . This implies that  $x \in T$  and  $x \in S_{\alpha_0}$  for some  $\alpha_0 \in A$ . So  $x \in T \cap S_{\alpha_0}$ , which implies  $x \in \cup_{\alpha \in A} (T \cap S_{\alpha})$ .

$\supseteq$ : If  $x \in \cup_{\alpha \in A} (T \cap S_{\alpha})$  then  $x \in T \cap S_{\alpha_0}$  for some  $\alpha_0 \in A$ . Thus,  $x \in T$  and  $x \in S_{\alpha_0}$ . Therefore,  $x \in T$  and  $x \in \cup_{\alpha \in A} S_{\alpha}$ , so  $x \in T \cap (\cup_{\alpha \in A} S_{\alpha})$ .

3.5. (a)  $S \cap (T \cup U) = (S \cap T) \cup (S \cap U)$ :



$$(c) S \cap {}^c T = S \setminus T$$



**3.7.**  $\mathbb{Q} \setminus \mathbb{Z} = \{p/q \in \mathbb{Q} \text{ such that } q \text{ does not divide } p\}.$

$\mathbb{R} \setminus \mathbb{Q} = \{x \in \mathbb{R} \text{ such that } x \neq p/q \text{ for any } p, q \in \mathbb{Z}\}.$  These are simply the irrational real numbers.

**3.9.**  $(\mathbb{Q} \times \mathbb{R}) \setminus (\mathbb{Z} \times \mathbb{Q}) = \{(x, y) \text{ such that } x \in \mathbb{Q} \text{ and } y \in \mathbb{R}, \text{ but either } x \notin \mathbb{Z} \text{ or } y \notin \mathbb{Q}\}.$

**3.12.**  $\mathcal{P}(T) = \{\emptyset, \{1\}, \{2\}, \{1, 2\}\}$

$$\begin{aligned} \mathcal{P}(\mathcal{P}(T)) = & \left\{ \emptyset, \{\emptyset\}, \{\{1\}\}, \{\{2\}\}, \{\{1, 2\}\}, \right. \\ & \{\emptyset, \{1\}\}, \{\emptyset, \{2\}\}, \{\emptyset, \{1, 2\}\}, \\ & \{\{1\}, \{2\}\}, \{\{1\}, \{1, 2\}\}, \{\{2\}, \{1, 2\}\}, \\ & \{\emptyset, \{1\}, \{2\}\}, \{\emptyset, \{1\}, \{1, 2\}\}, \\ & \{\emptyset, \{2\}, \{1, 2\}\}, \{\{1\}, \{2\}, \{1, 2\}\}, \\ & \left. \{\emptyset, \{1\}, \{2\}, \{1, 2\}\} \right\} \end{aligned}$$

**3.13.** False: Take  $S_j = \{-(j-1), j-1\}$ , for  $j > 1$  and  $S_1 = \{0\}$ . All these sets have finitely many elements, yet their union is all of  $\mathbb{Z}$ .

**3.15.**  $S \subset T \Rightarrow \mathcal{P}(S) \subset \mathcal{P}(T)$ : Suppose that  $R \in \mathcal{P}(S)$ . Then, by definition of power set, we must have that  $R \subset S$ . But  $S \subset T$ , so by Exercise 3.17 below we must have that  $R \subset T$ , which implies  $R \in \mathcal{P}(T)$ .

$\mathcal{P}(S) \subset \mathcal{P}(T) \Rightarrow S \subset T$ : Suppose that  $x \in S$ . Then  $\{x\} \in \mathcal{P}(S) \subset \mathcal{P}(T)$ . Thus  $\{x\} \in \mathcal{P}(T)$ , which implies that  $x \in T$ .

**3.17.** Suppose that  $x \in A$ . Then  $x \in B$  since  $A \subset B$ . But then  $x \in C$  since  $B \subset C$ . Therefore,  $A \subset C$ .

**3.19.** (a)  $\left\{ \emptyset, \{1\}, \{\emptyset\}, \{\{a, b\}\}, \{1, \emptyset\}, \{1, \{a, b\}\}, \{\emptyset, \{a, b\}\}, \right.$   
 $\left. \{1, \emptyset, \{a, b\}\} \right\}.$

(c)  $\left\{ \emptyset, \{\emptyset\}, \{\{\emptyset\}\}, \{\{\{\emptyset\}\}\}, \{\emptyset, \{\emptyset\}\}, \{\emptyset, \{\{\emptyset\}\}\}, \right.$   
 $\left. \{\{\emptyset\}, \{\{\{\emptyset\}\}\}, \{\emptyset, \{\emptyset\}, \{\{\emptyset\}\}\} \right\}.$

**3.21.** (a) This is false in general: If  $a \in A$  and  $b \in B$ , then  $\{a, b\} \in \mathcal{P}(A \cup B)$  but, if  $A \cap B = \emptyset$ , then  $\{a, b\} \notin \mathcal{P}(A) \cup \mathcal{P}(B)$ .

(b) True:  $S \in \mathcal{P}(A \cap B) \Leftrightarrow S \subset A \cap B \Leftrightarrow S \subset A$  and  $S \subset B \Leftrightarrow S \in \mathcal{P}(A)$  and  $S \in \mathcal{P}(B) \Leftrightarrow S \in \mathcal{P}(A) \cap \mathcal{P}(B)$ .

**3.23.** Suppose that  $x \in \bigcup_{\alpha \in A} T_\alpha$ . Then  $x \in T_{\alpha_0}$  for some  $\alpha_0 \in A$ . Now, by hypothesis,  $T_{\alpha_0} \subset S$ , so  $x \in S$ .

**3.25.** Suppose that  $S$  has  $j$  elements,  $T$  has  $k$  elements, and  $U$  has  $m$  elements. Then  $S \times T$  has  $j \cdot k$  elements and  $(S \times T) \times U$  has  $(j \cdot k) \cdot m$  elements. On the other hand,  $T \times U$  has  $k \cdot m$  elements and  $S \times (T \times U)$  has  $j \cdot (k \cdot m)$  elements. Of course multiplication of integers is associative, so  $(j \cdot k) \cdot m = j \cdot (k \cdot m)$ . As a result, the two indicated sets have the same number of elements.

**3.27.** Let  $T = \{1\}$ . Then  $S \times T = \{(s, 1) : s \in S\}$ , and  $S \times T$  can easily be put in one-to-one correspondence with  $S$  itself. Since  $S \times T$  is finite by hypothesis, then so is  $S$ .

**3.29.** The set  $\mathcal{P}$  has  $2^5 = 32$  subsets. There are  $2^{32}$  subsets of  $\mathcal{P}$ . But only 32 of these can be power sets of subsets of  $I$ . So the requested probability is  $32/2^{32} \approx 7.45 \times 10^{-9}$ .

## Chapter 4: Relations and Functions

**4.1. Reflexive :**  $m + m = 2m$  is even, so  $(m, m) \in \mathcal{R}$ .

**Symmetric :** If  $m + n$  is even, then  $n + m$  is also even, so  $m\mathcal{R}n \Rightarrow n\mathcal{R}m$ .

**Transitive :** If  $m + n$  and  $n + p$  are both even, then either  $m, n, p$  are all even or they are all odd. In either case,  $m + p$  will also be even. So  $m\mathcal{R}n$  and  $n\mathcal{R}p \Rightarrow m\mathcal{R}p$ .

To find the equivalence classes, note that an even and an odd are never in the same class, whereas two odds or two evens are always in the same class. So there are two equivalence classes: The class of even numbers and the class of odd numbers.

**4.4. Reflexive :**  $y = y$ , so  $(x, y)\mathcal{R}(x, y)$ .

**Symmetric :** If  $y = y'$ , then  $y' = y$ , so  $(x, y)\mathcal{R}(x', y') \Rightarrow (x', y')\mathcal{R}(x, y)$ .

**Transitive :** If  $y = y'$  and  $y' = y''$ , then  $y = y''$ , so  $(x, y)\mathcal{R}(x', y')$  and  $(x', y')\mathcal{R}(x'', y'') \Rightarrow (x, y)\mathcal{R}(x'', y'')$ .

To each element  $(x, y)$  assign the representative  $(0, y)$ . This assignment takes the set of equivalent classes in a one-to-one and onto fashion into the set  $\{0\} \times \mathbb{R}$ . Another way to see what the equivalence classes are is to note that two members of the same class always lie in the same horizontal line. Thus the set of equivalence classes is a horizontal line.

**4.5. Reflexive:**  $x - x = y - y = 0 \in \mathbb{Z}$ , so  $(x, y)\mathcal{R}(x, y)$ .

**Symmetric:** If  $x - x' \in \mathbb{Z}$  and  $y - y' \in \mathbb{Z}$ , then  $x' - x = -(x - x') \in \mathbb{Z}$  and  $y - y' = -(y' - y) \in \mathbb{Z}$ , so  $(x, y)\mathcal{R}(x', y') \Rightarrow (x', y')\mathcal{R}(x, y)$ .

**Transitive:** If  $x - x' \in \mathbb{Z}$  and  $y - y' \in \mathbb{Z}$ , and  $x' - x'' \in \mathbb{Z}$  and  $y' - y'' \in \mathbb{Z}$ , then  $x - x'' = (x - x') + (x' - x'') \in \mathbb{Z}$  and  $y - y'' = (y - y') + (y' - y'') \in \mathbb{Z}$ , so  $(x, y)\mathcal{R}(x', y')$  and  $(x', y')\mathcal{R}(x'', y'') \Rightarrow (x, y)\mathcal{R}(x'', y'')$ .

To see what equivalence classes are, note that  $(x, y)\mathcal{R}(x + m, y + n)$ , where  $m, n \in \mathbb{Z}$ . Thus, each equivalence class is an infinite array of dots, like the points of a grid (this is often called a *lattice*).

By assigning to each class the representative with both coordinates nonnegative and with least  $x$  and  $y$  coordinates, we find a one-to-one and onto correspondence between the set of equivalence classes and the square  $[0, 1) \times [0, 1)$ . The set of equivalence classes is actually isomorphic to a torus (the surface of a doughnut). (Thinking of how this could be true can be a fun exercise in geometric visualization.)

- 4.7.** Two people are related by blood if they have a common ancestor.

**Reflexive :** Clear: One always has the same parents as oneself.

**Symmetric :** If person  $\alpha$  has blood relative  $X$  in common with person  $\beta$ , then of course  $\beta$  has blood relative  $X$  in common with person  $\alpha$ .

**NOT Transitive :** It is possible for person  $\alpha$  to have a father  $F^1$  in common with person  $\beta$  (father  $F^1$  sired  $\alpha$  with one mother  $M^1$  and sired  $\beta$  with another mother  $M^2$ ). Then person  $\beta$  can have mother  $M^2$  in common with person  $\gamma$  (mother  $M^2$  gave birth to  $\beta$  and  $\gamma$  with a different father,  $F^2$ ). But  $\alpha$  and  $\gamma$  will have no blood relative in common.

Thus the relation is not transitive.

- 4.8. Reflexive:** If  $(m, n)$  is an ordered pair of rationals, then  $m \cdot n = m \cdot n$ . Hence  $(m, n) \mathcal{R}(m, n)$ .

**Symmetric:** If  $(m, n) \mathcal{R}(m', n')$  then  $m \cdot n' = m' \cdot n$  hence  $m' \cdot n = m \cdot n'$ . So  $(m', n') \mathcal{R}(m, n)$ .

**Transitive** If  $(m, n) \mathcal{R}(m', n')$  and  $(m', n') \mathcal{R}(m'', n'')$ , then  $m \cdot n' = m' \cdot n$  and  $m' \cdot n'' = m'' \cdot n'$ . Note that if  $m = 0$  then the first equation implies that  $m' = 0$  and the second equation then implies that  $m'' = 0$ . So all three ordered pairs are related. Thus we may assume that none of  $m, m', m''$  is zero. Now let us multiply our two equations together: Left side against left side and right side against right side. The result is  $m \cdot n' \cdot m' \cdot n'' = m' \cdot n \cdot m'' \cdot n'$ . Finally we may cancel  $m'$  and  $n'$  from both sides (since both these numbers are nonzero). So  $m \cdot n'' = m'' \cdot n$  and we see that  $(m, n) \mathcal{R}(m'', n'')$ . The relation is transitive.

Every equivalence class has an element with second entry  $n = 1$ . So we may identify  $[(m, 1)] \leftrightarrow m$ . Thus the equivalence classes identify naturally with the rational numbers. As a result, our equivalence relation does not create anything new.



**4.9.** All of them are functions except (f), which is not a function because it assigns two different values (6 and 5) to  $c$ , and (b) and (g), because they do not use all the elements of the domain.

**4.13.** It can be defined as follows:

Let  $\alpha = (a_1, a_2, \dots, a_k)$  and  $\alpha' = (a'_1, a'_2, \dots, a'_k)$  be distinct  $k$ -tuples. Let  $i_0$  be the first integer such that  $a_{i_0} \neq a'_{i_0}$  (such an  $i_0$  should exist since  $\alpha$  and  $\alpha'$  are assumed to be distinct). Write  $\alpha \leq \alpha'$  if  $a_{i_0} \leq a'_{i_0}$  and  $\alpha' \leq \alpha$  if  $a'_{i_0} \leq a_{i_0}$ . It can be easily checked that this gives a partial ordering.

**4.15.** (b) is expressed as:

$$f - g = \{(s, t - t') : (s, t) \in f, (s, t') \in g\}.$$

(c) is expressed as:

$$f \cdot g = \{(s, t \cdot t') : (s, t) \in f, (s, t') \in g\}.$$

And (d) is expressed as:

$$f/g = \{(s, t/t') : (s, t) \in f, (s, t') \in g, t' \neq 0\}.$$

**4.17.** Take:

$$f(n) = \begin{cases} 0 & \text{if } n = 1 \\ n/2 & \text{if } n \text{ is even} \\ -(n-1)/2 & \text{if } n \text{ is odd and } n \geq 3 \end{cases}$$

**4.19.** Suppose that we had such a function  $g$ . Construct some subset  $A$  of  $\mathbb{N}$  where  $g$  is injective, i.e., choose one representative from the preimage of each point  $x$  in  $\mathbb{R}$ . Then the restriction of  $g$  to  $A$  will give a bijection from  $A \subset \mathbb{N}$  into  $\mathbb{R}$ . That would imply that the cardinality of  $\mathbb{N}$  is greater than or equal to the cardinality of  $\mathbb{R}$ . We know that that is not so by Example 4.5.21 in the text.

**4.20.** (a) Countable, by Proposition 4.5.15.

(c) Uncountable (same cardinality as  $\mathbb{R}$ ).

(e) Uncountable.

(g) Countable, since it is contained in  $\mathbb{Q}$ .

- (i) Countable, since they are contained in  $\mathbb{Q}$ .
- (k) Uncountable, since any real number can be such a solution.
- (m) Uncountable, since we are taking away just a small piece of  $\mathcal{P}(\mathbb{Z})$ , namely something contained in  $\mathbb{Z} \times \mathbb{Z} \times \mathbb{Z} \times \mathbb{Z} \times \mathbb{Z}$ , which is countable, and we know that  $\mathcal{P}(\mathbb{Z})$  is uncountable.

**4.23.** We can rewrite the property of  $f$  as follows: for each  $x \in \mathbb{R}$  there is an interval  $(p_x, q_x)$  with  $p_x, q_x \in \mathbb{Q}$  and  $x \in (p_x, q_x)$  such that  $f(t) \geq f(x)$  for all  $t \in (p_x, q_x)$ . Now let  $y$  be a point in the image of  $f$ . Choose  $x_y$  such that  $f(x_y) = y$ . Then there must be an interval  $(p_{x_y}, q_{x_y})$  with rational endpoints, containing  $x$  and satisfying  $f(t) \geq f(x)$  for all  $t \in (p_x, q_x)$ . Hence, for each point  $y$  in the image of  $f$  we can assign an element  $(p_{x_y}, q_{x_y}) \in \mathbb{Q} \times \mathbb{Q}$ . This assignment is one-to-one: if  $y$  and  $y'$  were assigned the same interval, we would have  $x_{y'} \in (p_{x_y}, q_{x_y})$  and  $x_y \in (p_{x_{y'}}, q_{x_{y'}})$ . Thus,

$$y' = f(x_{y'}) \geq f(x_y) = y \text{ and } y = f(x_y) \geq f(x_{y'}) = y'.$$

Therefore we must have  $y = y'$ . Thus, the assignment  $y \rightarrow (p_{x_y}, q_{x_y}) \in \mathbb{Q} \times \mathbb{Q}$  is one-to-one and has a countable target, which implies that the image of  $f$  is countable.

- 4.25.** (a) *Domain* : Nonnegative reals.  
           *Range* : Real numbers greater or equal than -3.
- (c) *Domain* : Males with offsprings.  
           *Range* : Human beings (everybody has, or had, a father).
- (e) *Domain* :  $(-1, 1) \cap \mathbb{Q}$ .  
           *Range* :  $(-1, 1) \cap \mathbb{Q}$ .
- (g) *Domain* :  $\mathbb{R}$ .  
           *Range* :  $\mathbb{R}$ .

**4.27.** We can define an ordered triple as:

$$(a, b, c) \leftrightarrow \{\{a\}, \{a, b\}, \{\{a, b\}, c\}\}.$$

- 4.30.** *Domain of  $f$*  :  $\{1, 2, 3\}$ .  
       *Image of  $f$*  :  $\{a, c\}$ .  
       *Domain of  $g$*  :  $\{a, b, c\}$ .  
       *Image of  $g$*  :  $\{t, s, u\}$ .  
        $g \circ f = \{(1, u), (2, u), (3, t)\}$ .  
        $g^{-1} = \{(t, a), (s, b), (u, c)\}$ .

- 4.31.** If a function  $f : X \rightarrow Y$  is defined as a subset of  $X \times Y$ , we can say that the intersection of two functions is the intersection of the subsets of  $X \times Y$  that define them. To see that this is still a function, note that if  $(x, y) \in f \cap g$  and  $(x, y') \in f \cap g$ , then  $(x, y) \in f$  and  $(x, y') \in f$ , so we must have  $y = y'$ . Therefore,  $f \cap g$  is a function (with smaller domain unless  $f = g$ ).

Concerning the union, if we define  $f \cup g$  as the union of the subsets of  $X \times Y$  that define them, then whenever  $y = f(x) \neq g(x) = y'$ , we could have  $(x, y) \in f \cup g$  and  $(x, y') \in f \cup g$ , and  $y \neq y'$ , so  $f \cup g$  is not a function in general.

- 4.33.** Take  $y \in \mathbb{R}$ . Then construct  $g : \mathbb{R} \rightarrow \mathbb{Z}$  by taking  $\mathbb{R} \setminus \{y\}$  onto  $\mathbb{Z} \setminus \{0\}$  (do this by sending each real number to its integer part), and  $y$  to 0. Then by hypothesis  $g \circ f$  is onto, so 0 is in the image of  $g \circ f$ . Since the only element that can be taken to 0 by  $g$  is  $y$ , it must be that  $y$  is in the image of  $f$ . Since  $y$  was arbitrary,  $f$  must be onto.
- 4.35.** Do the same process as in the previous exercise. The set  $K$  that we obtain is uncountable, since it has the same cardinality as  $\mathbb{R}$ . But  $K \subset X$ , so  $X$  must be uncountable as well.
- 4.37.** It is not an order relation: it does not satisfy property (a) of partial ordering and it cannot be a total ordering since not every two elements are comparable (for example, 1 and 2 are not comparable).
- 4.39.** This is an equivalence relation. Note that 0 is a root of  $p - q$  if and only if  $p(0) = q(0)$ , which is true if and only if  $x$  divides  $p - q$ . It is now routine to check that reflexivity, symmetry and transitivity hold.
- 4.41.** The only thing to be checked here is that the function constructed in the text is an isomorphism. But this is clear: it is an isomorphism in  $U$  (because it is just the identity) and it is an isomorphism between  $T$  and  $T'$  (because  $g$  was assumed to be an isomorphism). Since  $T$  and  $U$  are disjoint and their union is  $S$ , the function is well defined and it is an isomorphism.
- 4.43. Reflexive :**  $A \mathcal{R} A$  since the identity is a set theoretic isomorphism of  $A$  with itself.
- Symmetric :** If  $f$  is a set theoretic isomorphism from  $A$  to  $B$ , then  $f^{-1}$  is a set theoretic isomorphism from  $B$  to  $A$ .

**Transitive :** If  $f$  and  $g$  are set theoretic isomorphisms from  $A$  to  $B$  and from  $B$  to  $C$  respectively, then  $g \circ f$  is a set theoretic isomorphism from  $A$  to  $C$ .

**4.45.** It is routine to check that it is an equivalence relation. Each equivalence class in each interval with integer endpoints consists of numbers that differ from each other by less than  $10^{-5}$ . In fact, the set of equivalence classes can be identified with the set of intervals of the form  $[0, 10^{-5})$ ,  $[10^{-5}, 2 \cdot 10^{-5})$ ,  $[2 \cdot 10^{-5}, 3 \cdot 10^{-5})$ , etc, contained in  $[0, 1)$ .

**4.50.** For each of the  $m$  elements of  $T$  there are  $k$  possible assignments of elements of  $S$ . This simply says that there are

$$\underbrace{k \cdot k \cdot \dots \cdot k}_{m \text{ times}}$$

possible functions from  $T$  to  $S$ .

**4.51.** Write  $T = \{1, 2, 3\}$ . The function

$$\begin{aligned} S^T &\longrightarrow S \times S \times S \\ f &\longmapsto (f(1), f(2), f(3)) \end{aligned}$$

is plainly one-to-one and onto.

**4.53.** There are no functions from  $\emptyset$  to  $S$ . So  $S^T$  is empty. Likewise,  $T^S$  is empty.

**4.55.** Let  $S = \{0, 1\}^{\mathbb{N}}$ . If  $f \in S$  then associate to  $f$  the sequence  $\{f(1), f(2), \dots\}$ . The function  $f$  is clearly one-to-one and onto.

## Chapter 5: Axioms of Set Theory, Paradoxes, and Rigor

**5.1.** Using Proposition 5.4.3 we find:

$$\begin{aligned}
 \text{card} \left[ [S^T]^U \right] &= \left( \text{card} [S]^T \right)^{\text{card } U} \\
 &= \left( (\text{card } S)^{\text{card } T} \right)^{\text{card } U} \\
 &= (\text{card } S)^{\text{card } T \cdot \text{card } U} \\
 &= (\text{card } S)^{\text{card } [T \times U]},
 \end{aligned}$$

since  $\text{card} (T \times S) = \text{card } T \cdot \text{card } S$  (c.f Exercise 3.23).

**5.3.**  $\prod_{\alpha \in A} S_\alpha$  is defined as the set of functions

$$f : A \rightarrow \left[ \bigcup_{\alpha \in A} S_\alpha \right]$$

such that

$$f(\alpha) \in S_\alpha.$$

This last condition is where the Axiom of Choice is implicitly used. The Axiom of Choice says that, given a collection of sets, we can construct a set by choosing one element from each of the sets in the collection. This is exactly what the condition  $f(\alpha) \in S_\alpha$  requires.

**5.5.** Let  $A$  be a set, and apply the Axiom of Regularity to  $\{A\}$ . We see that there must be an element of  $\{A\}$  which is disjoint from  $\{A\}$ . Since the only element of  $\{A\}$  is  $A$  itself, we conclude that  $A$  is disjoint from  $\{A\}$ . Hence, since  $A \in \{A\}$ , we cannot have  $A \in A$ .

**5.8.** We say that  $A$  is a subset of  $B$ , and write  $A \subset B$ , precisely when the syllogism  $x \in A \implies x \in B$  is true. This is an elementary statement in first-order logic, and does not run afoul of any of the Zermelo-Frankel axioms.

**5.10.**  $S \cap T$  can be written as  $\{x \in S \text{ such that } x \in T\}$ . Now use the Axiom Schema of Replacement with  $P(x, y)$  given by  $P(x, y) \Leftrightarrow (x = y) \wedge (y \in T)$ , and taking  $S$  as the set  $A$  that appears in the

statement of the axiom. Then the hypotheses of the Axiom Schema of Replacement are clearly satisfied (because  $(x = y) \wedge (x = z) \Rightarrow (x = z)$ ). So we must have that there is a set  $B$  so that  $y \in B \Leftrightarrow [(x \in S) \wedge (x = y) \wedge (y \in T)]$ , which says precisely that  $B$  is the set  $S \cap T$ . Hence  $S \cap T$  exists.

- 5.11.** This is similar to the previous exercise:  $S \setminus T$  can be written as  $\{x \in S \text{ such that } x \notin T\}$ . Now use the Axiom Schema of Replacement with  $P(x, y)$  given by  $P(x, y) \Leftrightarrow (x = y) \wedge (y \notin T)$ , and taking  $S$  as the set  $A$ . Then the hypotheses of the Axiom Schema of Replacement are clearly satisfied (because  $(x = y) \wedge (x = z) \Rightarrow (x = z)$ ). So we must have that there is a set  $B$  so that  $y \in B \Leftrightarrow [(x \in S) \wedge (x = y) \wedge (y \notin T)]$ , which says precisely that  $B$  is the set  $S \setminus T$ . Hence  $S \setminus T$  exists.

- 5.13.** Use the Axiom Schema of Replacement, choosing

$$\mathcal{P}(\mathcal{P}(\mathcal{O})) = \{\mathcal{O}, \{\mathcal{O}\}\}$$

as the set  $A$  and

$$P(u, v) = (u = \mathcal{O} \wedge v = x) \vee (u = \{\mathcal{O}\} \wedge v = y).$$

The result follows immediately.

- 5.15.** First, apply the Axiom of Pairing (see Exercise 5.13) with  $x = A$  and  $y = B$ . This guarantees the existence of the set

$$C = \{A, B\}.$$

Consider the set  $\cup C$ , which is simply the set whose existence is guaranteed by the Sum Axiom. Note that:

$$x \in \cup C \Leftrightarrow \exists D, (D \in C \wedge x \in D).$$

But such  $D$  can only be  $A$  or  $B$  (the only elements of  $C$ ). Thus,

$$x \in \cup C \Leftrightarrow (x \in A \vee x \in B).$$

By the Axiom of Replacement, we must have that the set whose existence is guaranteed by the Union Axiom is exactly the set

$$\cup\{A, B\},$$

which already existed before adding the Union Axiom. Thus, the Union Axiom is redundant.

- 5.17.** If you have infinitely many pairs of shoes, then you can simply select the left shoe from each pair. There is no need for the Axiom of Choice. But with socks this strategy will not work (because you cannot tell a left sock from a right sock).
- 5.19.** Suppose that  $S \in T$  and  $T \in S$ . Apply the Axiom of Regularity to the set  $\{S, T\} \neq \emptyset$  (which exists by the Axiom of Pairing—see Exercise 5.13). There must be an  $x \in \{S, T\}$  such that  $y \in x \Rightarrow y \notin \{S, T\}$ . But the only elements of  $\{S, T\}$  are  $S$  and  $T$ , so either  $x = S$  or  $x = T$ . Suppose that  $x = S$ . If we had that  $T \in S$ , then we would have  $T \in x$  and  $T \in \{S, T\}$ , which contradicts the choice of  $x$  above. Assuming now that  $x = T$ , the same problem arises. Thus we must have that our original supposition,  $S \in T$  and  $T \in S$ , is impossible.
- 5.21.** If  $(a, c) \in A \times C$ , then  $a \in A$  and  $c \in C$ . But since  $A \subset B$ ,  $a \in B$ , so  $(a, c) \in B \times C$ .
- 5.23.** One can construct a bijection between the power set of  $X$  and the set of functions

$$f : X \rightarrow \{0, 1\}.$$

To do this, let  $S$  be a subset of  $X$ . Let the function

$$f(t) = \begin{cases} 0 & \text{if } t \notin S \\ 1 & \text{if } t \in S \end{cases}$$

be associated to  $S$ . This gives a bijection between  $\{0, 1\}^X$  and  $\mathcal{P}(X)$ . When  $X$  is finite, one also has

$$\text{card}[\mathcal{P}(X)] = 2^{\text{card}[X]}.$$

- 5.25.** Neither the rationals nor the reals is well ordered.
- 5.27.** (a) The standard ordering ( $<$ ) on the real number system.  
 (c) The standard ordering ( $<$ ) on the rational number system.  
 (e) The so-called “lexicographic ordering” on ordered pairs of real numbers: We say that  $(x, y) \triangle (x', y')$  if either **(i)**  $x < x'$  or **(ii)**  $x = x'$  and  $y < y'$ .
- 5.29.** Clearly  $S$  is a set that can be described in fewer than 50 words, so it is certainly an element of itself. The axioms of set theory forbid this set for the same reason that they forbid the set in Russell’s

paradox: a set can only be defined with reference to a *bona fide* set that already exists. For this set  $S$ , the “reference set” is the set of all sets, and that is not a legitimate set in our set theory.

## Chapter 6: Number Systems

- 6.1.**  $\mathbb{Q}$  is closed under all of these operations except  $\div$  (only because we cannot divide by 0).  $\mathbb{R} \setminus \mathbb{Q}$  is not closed under any of these operations. (For example,  $\sqrt{2} - \sqrt{2} = 0 \in \mathbb{Q}$ ,  $\sqrt{2} \cdot \sqrt{2} = 2 \in \mathbb{Q}$ .)
- 6.3.** Do the same as in the previous exercise, using addition instead of multiplication (cf. Exercise 4.3). One can choose the representative  $(n', 1)$  from each class and realize that addition and multiplication of classes lead to the usual addition and multiplication of  $n'$ 's as integers. So the set of equivalence classes is actually the set of integers with which we begun.
- 6.5.** Notice that  $x + y = (\pi + e) + (\pi - e) = 2\pi$ , which is irrational. If both  $(\pi + e)$  and  $(\pi - e)$  were rational, their sum would be too.
- 6.8.** We have that  $\{a_j\}_{j=1}^{\infty}$  lies between  $-M$  and  $M$ . We can assume that  $M$  is a positive integer such that  $|a_j| < M - 1$ , i.e.  $M - 1$  is also an upper bound (note that there are many upper bounds to choose from, so we can certainly do this). Let  $X$  be the set defined as:

$$X = \{t \in [-M, M] \text{ with only finitely many } a_j\text{'s in } (t, M] \}.$$

This set is bounded, since it is contained in  $[-M, M]$ . It is also nonempty, since  $M - 1 \in X$ . Therefore this set must have a greatest lower bound  $x$ . Given  $\epsilon > 0$ , note first that there must be only finitely many  $a_j$ 's in the interval  $[x + \epsilon, M]$ , for otherwise  $x$  would not be a lower bound of  $X$ . But we also know that there are infinitely many  $a_j$ 's in  $(x - \epsilon, M]$ , for otherwise  $x - \epsilon$  would be a lower bound which is less than  $x$ . So it must be that there are infinitely many  $a_j$ 's in the interval  $(x - \epsilon, x + \epsilon)$ . In particular, for any  $N > 0$ , there is  $j > N$  such that  $a_j \in (x + \epsilon, x - \epsilon)$ , i.e.  $|a_j - x| < \epsilon$ .



**6.9.** If  $(x, y)\mathcal{R}(x', y')$  and  $(w, z)\mathcal{R}(w', z')$ , then

$$\begin{aligned}(x + w) + (y' + z') &= (x + y') + (w + z') \\ &= (x' + y) + (w' + z) \\ &= (x' + w') + (y + z),\end{aligned}$$

which shows that  $(x + w, y + z)\mathcal{R}(x' + w', y' + z')$ .

**6.13.** Reflexivity and symmetry are clear. To prove transitivity, suppose that  $\{a_j\}$  is related to  $\{a'_j\}$  and that  $\{a'_j\}$  is related to  $\{a''_j\}$ . Take  $N$  so that  $|a_j - a'_k| < \epsilon/2$  if  $k, j > N$  and  $M$  so that  $|a'_j - a''_k| < \epsilon/2$  if  $k, j > M$ . Then

$$|a_j - a''_k| \leq |a_j - a'_k| + |a'_j - a''_k| < \epsilon \text{ if } k, j > \max\{M, N\}.$$

The real numbers can be thought of as the “set of limits” of rational numbers. The equivalence relation above is the same as the relation “having the same limit.” In this way, for each class of sequences, one can assign a real number which is, in the end, the limit of that class. One can also assign a unique Dedekind cut to each Cauchy sequence, using the recipe:

$$\bigcup \{x \in \mathbb{Q} \text{ such that only finitely many } a_j \text{ are less than } x\}.$$

**6.14.** If  $(x, y)\mathcal{R}(x', y')$  and  $(w, z)\mathcal{R}(w', z')$ , then

$$\begin{aligned}(xz + wy)y'z' &= xy'zz' + wz'yy' \\ &= x'yzz' + w'zyy' \\ &= (x'z' + w'y')yz,\end{aligned}$$

which is what we need to prove for well-definedness of addition. Subtraction works similarly.

**6.15.** Addition and subtraction of cuts is clearly well defined (there is nothing to check since there are no choices involved in the definition). Each real number corresponds to a cut in a bijective way. Thus, addition and subtraction of reals must also be well defined.

**6.17.** For exactly the same reason as in the previous two exercises: there are no choices involved in the definition.

**6.19.** Let  $[(a, b)]$ ,  $[(a', b')]$ ,  $[(a'', b'')]$  be integers, written as equivalence classes of pairs of natural numbers. We have to show that

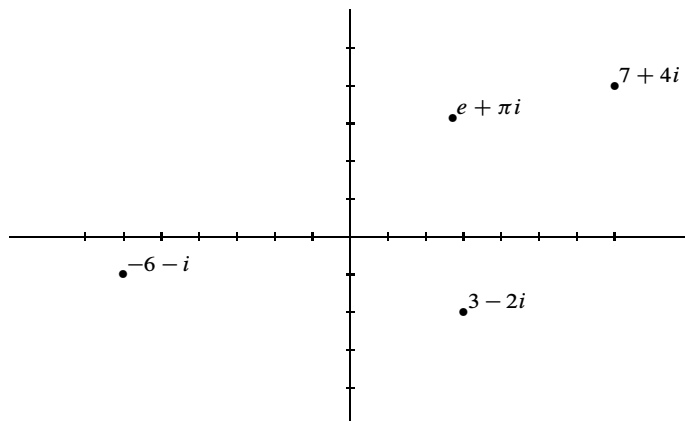
$$([(a, b)] + [(a', b')]) + [(a'', b'')] = [(a, b)] + ([[(a', b')] + [(a'', b'')]]).$$

This can be done as follows:

$$\begin{aligned} &([(a, b)] + [(a', b')]) + [(a'', b'')] \\ &= [(a + a', b + b')] + [(a'', b'')] \\ &= [((a + a') + a'', (b + b') + b'')] \\ &= [(a + (a' + a''), b + (b' + b''))] \\ &= [(a, b)] + [(a' + a'', b' + b'')] \\ &= [(a, b)] + ([[(a', b')] + [(a'', b'')]]), \end{aligned}$$

where we used associativity of addition of natural numbers in the third equality.

**6.21.** An Argand diagram looks like this:



**6.23.** The roots are  $1$ ,  $-1/2 + i\sqrt{3}/2$ ,  $-1/2 - i\sqrt{3}/2$ . They can be found using the formulas in Exercise 6.26 and Exercise 6.27 below. They form the vertices of an equilateral triangle inscribed in the circle of radius one around the origin.

**6.27.** One only has to write things out:

$$\begin{aligned} re^{i(\theta+2\pi)} &= r(\cos(\theta + 2\pi) + i \sin(\theta + 2\pi)) \\ &= r(\cos(\theta) + i \sin(\theta)) \\ &= re^{i\theta}. \end{aligned}$$

**6.28.** The  $k^{\text{th}}$  roots of a number  $z = re^{i\theta}$  are:

$$r^{1/k} e^{i\theta/k}, r^{1/k} e^{i(\theta+2\pi)/k}, \dots, r^{1/k} e^{i(\theta+2(k-1)\pi)/k}.$$

Using this formula, we find that the six sixth roots of 2 are:

$$\sqrt[6]{2}, \sqrt[6]{2} e^{\frac{\pi i}{3}}, \sqrt[6]{2} e^{\frac{2\pi i}{3}}, \sqrt[6]{2} e^{\pi i}, \sqrt[6]{2} e^{\frac{4\pi i}{3}}, \sqrt[6]{2} e^{\frac{5\pi i}{3}}.$$

On an Argand diagram, the six roots of 2 form the vertices of an hexagon inscribed in a circle of radius  $\sqrt[6]{2}$ .

**6.29.**  $1 + i = \sqrt{2}e^{i\pi/4}$ , so the fourth roots are:

$$\sqrt[8]{2}e^{i\pi/16}, \sqrt[8]{2}e^{i(\pi/16+\pi/2)}, \sqrt[8]{2}e^{i(\pi/16+\pi)}, \sqrt[8]{2}e^{i(\pi/16+3\pi/2)}$$

In the Argand plane, the four roots form the vertices of a square of side 2.

**6.32.** We have addition and multiplication defined in both  $\mathbb{C}$  and  $\mathbb{H}$ . What the statement in the exercise means is that, by the given correspondence, the sum and the product of two complex numbers goes to the sum and the product, respectively, of the corresponding quaternions (cf. Exercise 6.41).

**6.33.** If it were an ordered field, we would have  $1 > 0$  since  $1 = 1^2 > 0$  by Theorem 6.13 (5). This implies  $-1 < 0$  by Theorem 6.13 (3). But  $-1 = i^2 > 0$  by Theorem 6.13 (5). This gives  $-1 < 0$  and  $-1 > 0$ , a contradiction.

**6.35.** (2) Apply part (1) to  $x + z = 0 = x + (-x) = 0$ .

(3) Apply part (2) to the expression  $z + (-z) = 0$ .

(4) Do as in part (1) using multiplication and multiplicative inverses instead of addition and additive inverses.

(5) Apply part (4) to the equation  $y \cdot z = 1 = y \cdot y^{-1}$ .

(6) Apply part (5) to the expression  $y^{-1} \cdot y = 1$ .

(9) Add  $(x \cdot y)$  to the equality. Then apply D1 and A5.

(10) Substitute  $y^{-1}$  for  $y$  in part (9) and then apply part (3).

**6.37.** Take  $\epsilon = \frac{y^2 - x}{4(x + 1)}$ . We have to show that

$$\left(y - \frac{y^2 - x}{4(x + 1)}\right)^2 \geq x.$$

Expanding the square, we find that

$$\left(y - \frac{y^2 - x}{4(x + 1)}\right)^2 = y^2 - 2y \frac{y^2 - x}{4(x + 1)} + \left(\frac{y^2 - x}{4(x + 1)}\right)^2.$$

Now notice that  $y < 2(x + 1)$ , so

$$-\frac{y}{2(x + 1)} > -1.$$

Using this and the fact that the last term in the long equation above is positive, we finally get

$$\begin{aligned} \left(y - \frac{y^2 - x}{4(x + 1)}\right)^2 &= y^2 - 2y \frac{y^2 - x}{4(x + 1)} + \left(\frac{y^2 - x}{4(x + 1)}\right)^2 \\ &> y^2 - (y^2 - x) + \left(\frac{y^2 - x}{4(x + 1)}\right)^2 \\ &> y^2 - (y^2 - x) \\ &= x \end{aligned}$$

**6.39.** Write the required identity in terms of pairs of real numbers. Then use commutativity of addition and multiplication of reals to obtain the result.

**6.40.** Writing complex numbers as ordered pairs of complex numbers, we can compute:

$$\begin{aligned} (a, b) \cdot [(c, d) + (c', d')] &= (a, b) \cdot (c + c', d + d') \\ &= (a(c + c') - b(d + d'), a(d + d') + b(c + c')) \\ &= ((ac - bd) + (ac' - bd'), (ad + bc) + (ad' + bc')) \\ &= (ac - bd, ad + bc) + (ac' - bd', ad' + bc') \\ &= (a, b) \cdot (c, d) + (a, b) \cdot (c', d'). \end{aligned}$$

**6.41.** One way is via the mapping

$$x + iy \mapsto x\mathbf{1} + y\mathbf{i} + 0\mathbf{j} + 0\mathbf{k}.$$

Another is via the mapping

$$x + iy \mapsto x\mathbf{1} + 0\mathbf{i} + y\mathbf{j} + 0\mathbf{k}.$$

**6.43.**  $|z \cdot \bar{z}| = |z|^2$ . This is exactly what happens with the complex numbers.

**6.45.** We know that we can write

$$p(z) = d(z) \cdot (z - \alpha) + r,$$

(just do long division), where  $r$  is a polynomial of degree less than 1—hence a constant. Now plug in  $z = \alpha$ . The left hand side gives 0 because  $\alpha$  is a root. The right hand side gives  $r$ . Thus,  $r = 0$ , and we have

$$p(z) = d(z) \cdot (z - \alpha).$$

**6.49.** (2) Write  $z = a + bi$ ,  $w = c + di$ . Then

$$\begin{aligned} \overline{z \cdot w} &= \overline{(a + bi) \cdot (c + di)} \\ &= \overline{(ac - bd) + i(ad + bc)} \\ &= (ac - bd) - i(ad + bc) \\ &= (a - bi) \cdot (c - di) \\ &= \overline{(a + bi)} \cdot \overline{(c + di)}. \end{aligned}$$

$$(3) \quad z + \bar{z} = (a + ib) + (a - ib) = 2a = 2 \cdot \operatorname{Re} z.$$

$$(4) \quad z - \bar{z} = (a + ib) - (a - ib) = 2ib = 2i \cdot \operatorname{Im} z.$$

**6.50.** (1)  $|z| = \sqrt{a^2 + b^2} = \sqrt{a^2 + (-b)^2} = |\bar{z}|$ .

(2) Using  $|z|^2 = z\bar{z}$ , we find:

$$\begin{aligned} |z \cdot w| &= \sqrt{\overline{z \cdot w} \cdot z \cdot w} \\ &= \sqrt{\overline{z} \bar{z} w \overline{w}} \\ &= \sqrt{\bar{z} z} \sqrt{w \overline{w}} \\ &= |z| \cdot |w|. \end{aligned}$$

$$(3) \quad |\operatorname{Re} z| = |a| = \sqrt{a^2} \leq \sqrt{a^2 + b^2} = |z|.$$

$$|\operatorname{Im} z| = |b| = \sqrt{b^2} \leq \sqrt{a^2 + b^2} = |z|.$$

**6.53.** Let  $z = i\pi/2$  and let  $w = -i\pi/2$ .

**6.55.** Let  $x = \sqrt{2} + \sqrt{3}$ . Suppose that  $x$  is rational. Then  $x^2$  is rational, so  $2 + 2\sqrt{6} + 3$  is rational. Hence  $\sqrt{6}$  is rational. But that is not true. Hence  $x = \sqrt{2} + \sqrt{3}$  is irrational.

## Chapter 7: More on the Real Number System

- 7.1.** Let  $\lambda = \eta/(1 + 2\eta)$ . Now construct a Cantor set by removing a middle open interval of length  $\lambda$ , then two side intervals of length  $\lambda^2$ , then four intervals of length  $\lambda^3$ , etc. The sum of the lengths of the removed intervals will be  $\eta$ , as desired.
- 7.3.** There are  $1 + 2 + 4 + \cdots$ , hence countably many removed intervals. Each has two endpoints. So there are only countably many endpoints.
- 7.5.** Let  $\mathcal{O}$  be the collection of interior points of  $S$ . Select  $p \in \mathcal{O}$ . By definition, there is an  $\epsilon > 0$  such that  $(p - \epsilon, p + \epsilon) \subset S$ . If  $t \in (p - \epsilon, p + \epsilon)$ , then set  $\eta = \min\{t - (p - \epsilon), t - (p + \epsilon)\}$ . By the triangle inequality, the interval  $(t - \eta, t + \eta) \subset (p - \epsilon, p + \epsilon) \subset \mathcal{O}$ . This shows that  $\mathcal{O}$  is open.
- 7.7.** Let  $x$  be any point of  $S$ . Either (i) there exists an  $\epsilon > 0$  such that  $(x - \epsilon, x + \epsilon) \subset S$  or else (ii) for each  $\epsilon > 0$ , both  $(x - \epsilon, x + \epsilon) \cap S \neq \emptyset$  and  $(x - \epsilon, x + \epsilon) \cap {}^c S \neq \emptyset$ . In the first of these cases,  $x$  is in the interior of  $S$ ; in the second case  $x$  is in the boundary of  $S$ .
- 7.9.** The set  $\mathbb{Q}$  is not discrete. For if  $q \in \mathbb{Q}$  and  $\epsilon > 0$  then choose a positive integer  $N$  such that  $1/N < \epsilon$ . Then  $r = q + 1/N$  is rational and  $|q - r| = 1/N < \epsilon$ . The Cantor set is also not discrete. In fact it is *perfect* (Exercise 7.4), so each element is the limit of a sequence of other elements.
- The set  $\mathbb{Z}$  of integers is discrete. If  $k \in \mathbb{Z}$  then let  $\epsilon = 1/2$ . Then  $(k - 1/2, k + 1/2) \cap \mathbb{Z} = \{k\}$ .
- The set  $T = \{1, 1/2, 1/3, \dots\}$  is discrete. For if  $1/j \in T$  then let  $\epsilon = |(1/j) - (1/[j + 1])|$ . Then  $(1/j - \epsilon, 1/j + \epsilon) \cap T = \{1/j\}$ .
- 7.11.** Let  $S = \{s_j\}$ . If  $S$  is bounded above, then let  $\alpha$  be a least upper bound for  $S$ . Then it is easy to show that  $s_j \rightarrow \alpha$ . If  $S$  is *not* bounded above, then we may choose  $s_{j_1} > 1, s_{j_2} > 2$ , and so forth. So  $S$  is unbounded.
- 7.13.** Let  $\{\ell_j\}$  be a sequence of limit points with  $\ell_j \rightarrow \alpha$ . We need to show that  $\alpha \in L$ . There is a point  $s_1 \in S$  such that  $|s_1 - \ell_1| < 1/1$ . Then there is a point  $s_2 \in S$  such that  $|s_2 - \ell_2| < 1/2$ .

Continue in this manner. It follows from the triangle inequality that the sequence  $\{s_j\}$  converges to  $\alpha$ . So  $\alpha$  is a limit point as required.

- 7.15.** Let  $x \in \mathcal{C} \setminus \mathcal{O}$ . Then for each  $\epsilon > 0$  it is the case that  $(x - \epsilon, x + \epsilon) \cap {}^c S \neq \emptyset$ . If also  $(x - \epsilon, x + \epsilon) \cap S \neq \emptyset$  then, by definition,  $x$  is in the boundary of  $S$ . It cannot be the case that there is some  $\epsilon > 0$  such that  $(x - \epsilon, x + \epsilon) \cap S = \emptyset$  because then  $x$  would not even be a limit point of  $S$ . Thus we see that  $x$  must be in the boundary of  $S$ . In conclusion,  $\mathcal{C} \setminus \mathcal{O} \subset (\text{boundary of } S)$ . The converse is straightforward.
- 7.19.** If  $x_1 = 1, x_2 = 1/2, x_3 = 1/3$ , etc., then  $X \setminus \{x_j\} = \{0\}$ . By contrast, if  $\{q_j\}$  is an enumeration of the rationals and  $X$  is the closure of that set (which is, of course, the reals), then  $X \setminus \{q_j\}$  is the set of all irrational numbers—an uncountable set.
- 7.20.** If  $x \in \mathbb{Q}$  and  $\epsilon > 0$  then  $(x - \epsilon, x + \epsilon) \not\subset \mathbb{Q}$ . So  $x$  is *not* in the interior of  $\mathbb{Q}$ . Thus  $\mathbb{Q}$  has no interior. A similar argument shows that the Cantor set has no interior. On the other hand, if  $x \in \mathbb{R}$  and  $\epsilon = 1/2$  then  $(x - 1/2, x + 1/2) \subset \mathbb{R}$ . So  $x$  is in the interior of  $\mathbb{R}$ . We conclude that the interior of  $\mathbb{R}$  is  $\mathbb{R}$  itself.
- 7.21.** If  $x \in \cup_j \mathcal{O}_j$ , then  $x \in \mathcal{O}_{j_0}$  for some  $j_0$ . Hence there is an  $\epsilon > 0$  such that  $(x - \epsilon, x + \epsilon) \subset \mathcal{O}_{j_0}$ . It follows then that  $(x - \epsilon, x + \epsilon) \subset \cup_j \mathcal{O}_j$ . So  $\cup_j \mathcal{O}_j$  is open.
- By contrast, if  $\mathcal{O}_j = (-1/j, +1/j)$ , then each  $\mathcal{O}_j$  is open but  $\cap_j \mathcal{O}_j = \{0\}$ , which is not open (in fact it is closed).
- We may derive the facts about closed sets simply by complementation. The intersection of a collection of closed sets is definitely closed. But the union of closed sets need not be closed.
- 7.23.** Let  $U \subset \mathbb{R}$  be a set. Suppose that whenever  $\{x_j\} \subset {}^c U$  is a sequence and  $x_j \rightarrow \alpha \in \mathbb{R}$  then  $\alpha \in {}^c U$ . Then  $U$  is open. The reason, of course, is that this gives a sequential characterization of the complement of  $U$  being closed.
- 7.25.** Write  $\mathbb{R} = \cup_j [j, j + 1]$ . Then one of these intervals, call it  $[j_0, j_0 + 1]$  must contain uncountably many elements of  $S$ . Now write  $[j_0, j_0 + 1] = [j_0, j_0 + 1/2] \cup [j_0 + 1/2, j_0 + 1]$ . One of the two subintervals must contain uncountably many elements of  $S$ . Bisect that interval and choose the half that contains uncountably

many elements. Continue. Then choose one element from each of the sequence of chosen intervals. These form a sequence that clearly converges to the point that is the intersection of the chosen intervals. So there exists at least one limit point of  $S$ .

If instead  $S$  is countable, then the assertion is false. If  $S = \mathbb{Z}$ , then  $S$  has no limit points.

**7.27.** Define  $\mathcal{O}_j = \{x \in \mathbb{R} : \text{dist}(x, E) < 1/j\}$ . Then each  $\mathcal{O}_j$  is clearly open, and  $\mathcal{O}_1 \supset \mathcal{O}_2 \supset \cdots$ . Finally,  $\bigcap_j \mathcal{O}_j = E$ .

**7.28.** Let  $E = \{0\}$ . Then  $E$  is closed but  $E$  cannot be written as the increasing union of open sets. In any event, the increasing union of open sets is open (Exercise 7.21). Thus we cannot switch “open” and “closed” in Exercise 7.26.

Likewise, the decreasing intersection of closed sets is closed (Exercise 7.21). So we cannot switch “open” and “closed” in Exercise 7.27.

**7.29.** Let  $D(P, r)$  denote the disc in the plane with center  $P$  and radius  $r$ . Say that a set  $U \subset \mathbb{R}^2$  is open if, for each  $P \in U$ , there is an  $r > 0$  such that  $D(P, r) \subset U$ .

If  $V, W$  are open subsets of  $\mathbb{R}$ , then let  $X = (x, y)$  be a point of  $V \times W$ . Since  $V$  is open, there is an  $r_1 > 0$  such that  $(x - r_1, x + r_1) \subset V$ . And there is an  $r_2$  such that  $(y - r_2, y + r_2) \subset W$ . Therefore

$$(x - r_1, x + r_1) \times (y - r_2, y + r_2) \subset V \times W.$$

Let  $r_0 = \min(r_1, r_2)$ . Then

$$D(X, r_0) \subset (x - r_1, x + r_1) \times (y - r_2, y + r_2) \subset V \times W.$$

So  $V \times W$  is open.

**7.30.** This follows from Exercise 29 by complementation.



## Chapter 8: A Glimpse of Topology

**8.1.** We need to check by hand that unions of these sets in  $\mathcal{U}$  are also elements of  $\mathcal{U}$ . We see that

$$\begin{aligned} [1, 4] \cup [3, 5] &= [1, 5] \quad , \quad [1, 4] \cup [3, 4] = [1, 4] \quad , \quad [1, 4] \cup [1, 5] = [1, 5] \quad , \\ [3, 5] \cup [3, 4] &= [3, 5] \quad , \quad [3, 5] \cup [1, 5] = [1, 5] \quad , \quad [3, 4] \cup [1, 5] = [1, 5] . \end{aligned}$$

We also need to check that  $\mathcal{U}$  is closed under intersection. To wit,

$$\begin{aligned} [1, 4] \cap [3, 5] &= [3, 4] \quad , \quad [1, 4] \cap [3, 4] = [3, 4] \quad , \quad [1, 4] \cap [1, 5] = [1, 4] \quad , \\ [3, 5] \cap [3, 4] &= [3, 4] \quad , \quad [3, 5] \cap [1, 5] = [3, 5] \quad , \quad [3, 4] \cap [1, 5] = [3, 4] . \end{aligned}$$

We note finally that the entire space  $[1, 5]$  and the empty set are elements of  $\mathcal{U}$ . Therefore  $\mathcal{U}$  gives a topology on  $X$ .

**8.3.** If  $A$  and  $B$  are open sets of polynomials as defined in the exercise, then suppose that the coefficients of the elements of  $A$  form the open set  $\alpha$  in  $\mathbb{R}$  and the coefficients of the elements of  $B$  form the open set  $\beta$  in  $\mathbb{R}$ . Then it is clear that the coefficients of  $A \cup B$  form the open set  $\alpha \cup \beta$  in  $\mathbb{R}$ . Also the coefficients of  $\alpha \cap \beta$  form an open set in  $\mathbb{R}$ . Finally, if  $E$  is the empty set of polynomials, then the set of its coefficients is the empty set, which is open in  $\mathbb{R}$ . And if  $F$  is the set of all polynomials, then the set of its coefficients is  $\mathbb{R}$ , which is open. So we have described a topology.

**8.5.** The set

$$\mathcal{U} = \{\emptyset, \{a\}, \{a, b\}\}$$

forms a topology.

The set

$$\mathcal{U} = \{\emptyset, \{b\}, \{a, b\}\}$$

forms a topology.

Finally, the set

$$\mathcal{U} = \{\emptyset, \{a, b\}\}$$

forms a topology.

**8.7.** Of course we use the triangle inequality, which is property **(d)**. Let  $x, y \in X$  and let  $e \in E$ . Then

$$d(x, e) \leq d(x, y) + d(y, e).$$

By the definition of  $\rho$ , we then see that

$$\rho(x) \leq d(x, e) \leq d(x, y) + d(y, e).$$

Now take the infimum on the right over all  $e \in E$ . The result is that

$$\rho(x) \leq d(x, y) + \rho(y).$$

We may rewrite this as

$$\rho(x) - \rho(y) \leq d(x, y).$$

By symmetry, we also have

$$\rho(y) - \rho(x) \leq d(x, y).$$

In conclusion,

$$|\rho(x) - \rho(y)| \leq d(x, y).$$

Thus  $\rho$  is Lipschitz continuous.

**8.9.** Let  $E \subset X$  contain none of its boundary points. If  $x \in E$  then we know that there is a neighborhood  $U$  of  $x$  which contains no points of  $E$  or no points of  ${}^c E$ . The first instance is clearly not possible. So  $U$  contains no points of  ${}^c E$ . In other words,  $U \subseteq E$ . That shows that  $E$  is open.

The converse is easy, and we omit the details.

**8.11.** Seeking a contradiction, we suppose not. So there are points  $k_j \in K$  and  $e_j \in E$  such that  $d(k_j, e_j) \rightarrow 0$ . Since  $K$  is compact, there is a subsequence  $\{k_{j_\ell}\}$  which converges to some limit point  $k_0 \in K$ . Then

$$d(k_0, e_{j_\ell}) \leq d(k_0, k_{j_\ell}) + d(k_{j_\ell}, e_{j_\ell})$$

and both terms on the right tend to 0 as  $\ell \rightarrow \infty$ . It follows that  $e_{j_\ell} \rightarrow k_0$ . But  $E$  is closed, so we conclude that  $k_0 \in E$ . Now we see that  $k_0 \in K \cap E$ , contradicting the hypothesis that  $E$  and  $K$  are disjoint.

- 8.13.** Since arbitrary intersections of closed intervals are closed, and since finite unions of closed intervals are closed, it follows that the elements of this putative topology are closed under arbitrary union and finite intersection. So this is indeed a topology.
- 8.15.** Let  $X$  be the real line with topology consisting of the empty set, the entire real line, and all intervals of the form  $(a, \infty)$ . Let  $K$  be the set  $[0, 1]$ . Then it is clear that  $K$  is compact, because it is compact in the usual Euclidean topology. But it is not closed because its complement is not open.
- 8.17.** No, it is not necessarily the case. Let  $X$  be the real line and let  $Y$  be the unit circle  $\Sigma$  in the plane. Define

$$f(x) = (\cos x, \sin x).$$

Let  $K = \{(x, y) \in \Sigma : 0 \leq x \leq 1\}$ . Then clearly  $K$  is closed and bounded, so it is compact. But the inverse image under  $f$  of  $K$  is

$$f^{-1}(K) = \cdots \cup [-9\pi/2, -7\pi/2] \cup [-5\pi/2, -3\pi/2] \cup [-\pi/2, \pi/2] \\ \cup [3\pi/2, 5\pi/2] \cup [7\pi/2, 9\pi/2] \cup \cdots.$$

This set is clearly not compact because it is not bounded.

- 8.19.** The elements

$$(1, 0, 0, 0, \dots)$$

$$(0, 1, 0, 0, \dots)$$

$$(0, 0, 1, 0, \dots)$$

and so forth are clearly linearly independent. And there are infinitely many of them.

- 8.21.** The complement of  $X$  is clearly open, so  $X$  is closed. Therefore  $X$  equals its own closure.

If  $p \in X$  and  $\epsilon > 0$  then the disc with center  $p$  and radius  $\epsilon$  does *not* lie in  $X$ . So  $p$  is not an interior point of  $X$ . The interior of  $X$  is empty.

If  $p \in X$  is any point then any disc of radius  $\epsilon > 0$  centered at  $p$  will contain a point of  $X$  and also points not in  $X$ . So such a  $p$  is in the boundary. Any point  $q$  *not* in  $X$  will have a small disc about it that lies entirely in the complement. So such a  $q$  will not be in the boundary. In summary,  $X$  equals its own boundary.

**8.23.** The simplest such topology is that consisting of only the empty set and the entire plane. If  $x$  is any point in the plane, and  $U$  is a neighborhood of that point, then  $U$  must be the entire plane. So it will contain the  $x$ -axis.

**8.25.** Let  $U$  be a connected open set in  $\mathbb{R}^N$ . Fix a point  $P \in S$ . Define

$$S = \{x \in U : \text{there is a continuous path } \gamma \text{ from } P \text{ to } x\}$$

We shall show that  $S$  is nonempty, open, and closed. Since  $U$  is connected, it will follow that  $S = U$  and our result will be proved.

If  $x \in S$  then there is a small ball  $B(x, \epsilon)$  about  $x$  that lies in  $U$ . Let  $y \in B(x, \epsilon)$ . If  $\gamma$  is a path connecting  $P$  to  $x$ , then we can add to  $\gamma$  a small segment connecting  $x$  to  $y$ , and that gives a path from  $P$  to  $y$ . Hence  $B(x, \epsilon) \subset S$ . That shows that  $S$  is open.

If  $x \in U \setminus S$ , then there is no path from  $P$  to  $x$ . But if  $B(x, \epsilon)$  is a small ball about  $x$  lying in  $U$ , then there cannot be any path from  $P$  to a point  $y$  of  $B(x, \epsilon)$ . If there were then we could follow it with a small segment from  $y$  to  $x$ . That would create a path from  $P$  to  $x$ , a contradiction. So we see that  $U \setminus S$  is open. So  $S$  is closed.

Of course it is obvious that  $S$  is nonempty since any element of a small ball about  $P$  will lie in  $S$ . We see then that  $S = U$  and our job is complete.

**8.27.** Use the topology consisting of just the empty set and the entire plane. The argument is then just as in the last exercise.

**8.29.** Let  $\epsilon > 0$ . Let  $0 = x_0 < x_1 < x_2 < \cdots < x_k = 1$  be equally spaced points in  $[0, 1]$  which are spaced less than  $\epsilon$  apart. Now let  $\{f_j\}$  be a sequence in  $S$ . Since  $\{f_j(x_1)\}$  is bounded by 1, we can find a subsequence  $\{f_{j_\ell}(x_1)\}$  which converges at  $x_0$ . Next we can find a subsequence of  $\{f_{j_\ell}\}$  which also converges at  $x_1$ . Continuing, we can find a single subsequence  $\{f_{j_m}\}$  of the original sequence of functions that converges at every  $x_p$ . Let  $\alpha_j = \lim_{m \rightarrow \infty} f_{j_m}(x_j)$  for  $j = 0, 1, 2, \dots, k$ .

Now, with  $\epsilon > 0$  as above, select  $N$  so large that if  $m > N$  then  $|f_{j_m}(x_j) - \alpha_j| < \epsilon$  for all  $j = 0, 1, 2, \dots, k$ . Let  $x \in [0, 1]$  be any point. Let  $x_{j_0}$  be the point selected from the original  $k + 1$  points that is nearest to  $x$ . If  $m_1, m_2 > N$  then

$$\begin{aligned}
|f_{j_{m_1}}(x) - f_{j_{m_2}}(x)| &\leq |f_{j_{m_1}}(x) - f_{j_{m_1}}(x_{j_0})| \\
&\quad + |f_{j_{m_1}}(x_{j_0}) - f_{j_{m_2}}(x_{j_0})| \\
&\quad + |f_{j_{m_2}}(x_{j_0}) - f_{j_{m_2}}(x)|.
\end{aligned}$$

Now, since all the  $f_j$  have derivative bounded by 1, we see by the mean value theorem that the first and last expressions on the right are bounded by  $|x - x_{j_0}| < \epsilon$ . The middle expression is bounded by  $\epsilon$  by the choice of  $m_1, m_2$ . In sum, our difference is bounded by  $3\epsilon$ , and this estimate is independent of the choice of  $x$ .

In sum, we get uniform convergence of our subsequence. So  $S$  is compact.

**8.31.** Certainly  $\{1/7, 6/7\}, (-1/4, 1/4), (5/6, 7/7)\}$  is a finite subcover.

**8.33.** Let

$$f(x) = \begin{cases} 0 & \text{if } x \leq 1 \\ (1/2)(x - 1) & \text{if } 1 < x < 3 \\ 1 & \text{if } x \geq 3. \end{cases}$$

**8.35.** Let  $x \notin \overline{S}$ . Then  $x$  is not in  $S$  and  $x$  is not a limit point of  $S$ . So there is a small open disc about  $x$  such that all points of the disc have the same property. Therefore  ${}^c\overline{S}$  is open. So  $\overline{S}$  is closed.

## Chapter 9: Theoretical Computer Science

**9.1.** Rice's theorem—see

<http://www.cis.upenn.edu/~cis510/tcl/cis511s110pdf.pdf>

—gives a means of constructing many such functions.

**9.3.** A polynomial function is made up of sums and products, and both sums and products are primitive recursive functions.

**9.4.** In the text we gave an explanation of a Turing machine that can calculate the sum of two integers. A machine to calculate a product can be obtained by superimposing the right number of copies of that Turing machine.

- 9.5.** In computability theory, the Church-Turing thesis is a combined hypothesis about the nature of functions whose values are effectively computable. In simple terms, it states that “everything effectively computable is computable by a Turing machine.” Several attempts were made in the first half of the 20th century to formalize the notion of computability: British mathematician Alan Turing created a theoretical model for a machine, now called a universal Turing machine, that could carry out calculations from inputs; Church, along with mathematician Stephen Kleene and logician J.B. Rosser, created a formal definition of a class of functions (the  $\Lambda$ -calculus) whose values could be calculated by recursion. All three computational processes (recursion, the  $\Lambda$ -calculus, and the Turing machine) were shown to be equivalent. This has led mathematicians and computer scientists to believe that the concept of computability is accurately characterized by these three equivalent processes. Informally the Church-Turing thesis states that if some method exists to carry out a calculation, then the same calculation can also be carried out by a Turing machine.

The Church-Turing thesis is a statement that characterizes the nature of computation but cannot be formally proved. Even though the three processes mentioned above are equivalent, the fundamental premise behind the thesis—the notion of what it means for a function to be “effectively computable”—is rather intuitive. Thus, the “thesis” remains an hypothesis. Despite the fact that it cannot be formally proven, the Church-Turing thesis now has near-universal acceptance.

Using the result of Exercise 9.5, we see that this question

- 9.7.** Let  $G$  be an infinite group. Let  $\widehat{G}$  be the collection of all “words” that can be formed from elements of the group. These are expressions which are finite products of elements of  $G$  and their inverses. Let  $f$  be the function on  $\widehat{G} \times \widehat{G}$  which assigns to  $(x, y)$  the value 1 if  $x$  and  $y$  represent the same group element and the value 0 if  $x$  and  $y$  represent different group elements. This function cannot be general recursive, because if it were then the word problem would be decidable—which it is not.
- 9.9.** According to property (1) of primitive recursive functions, these functions depend on a real parameter. Since the reals are uncountable, the number of primitive recursive functions is uncountable.

Of course the number of general recursive functions is larger, so it is also uncountable.

- 9.11.** A Turing machine gives an effective method, that runs in finite time, for solving a given problem. That makes the problem decidable.
- 9.13.** Turing machines can certainly handle addition, multiplication, and square roots. So they can solve quadratic polynomials.
- 9.15.** A Venn diagram shows that the two sets are the same.
- 9.17.** Boolean algebra shows that the two results are equivalent.
- 9.18.** The truth table for NOR is

$x$	$y$	$x \vee y$	$x \text{ NOR } y$
T	T	T	F
T	F	T	F
F	T	T	F
F	F	F	T

The truth table for NAND is

$x$	$y$	$x \wedge y$	$x \text{ NAND } y$
T	T	T	F
T	F	F	T
F	T	F	T
F	F	F	T

An expression equivalent to  $\sim x$  using NAND is  $x \text{ NAND } x$ .

- 9.19.** An expression equivalent to  $x + y$  using just NAND is

$$(x \text{ NAND } x) \text{ NAND } (y \text{ NAND } y).$$

You can check this using a truth table.

An expression equivalent to  $x + y$  using just NOR is

$$(x \text{ NOR } y) \text{ NOR } (x \text{ NOR } y).$$

You can check this using a truth table.

- 9.21.** The solutions are as follows:

- (a) Just  $p$ , or perhaps  $(p \cdot p) + (p \cdot p)$ .  
 (b) Just  $p + r$ , or perhaps  $(p \cdot p) + (r \cdot r)$ .  
 (c) Just  $\sim q + r$ , or perhaps  $\sim (q \cdot q) + (r \cdot r)$ .  
 (d) Just  $\sim p + \sim (q \cdot \sim p)$ , or perhaps  $\sim (p \cdot p) + \sim (q \cdot \sim p)$ .

Truth tables show that only (d) is true all the time.

9.24. We may write

$$A \text{ XOR } B = (A \vee B) \wedge (\sim (A \wedge B)).$$

A truth table for XOR is

A	B	$A \vee B$	$A \wedge B$	$\sim (A \wedge B)$	$A \text{ XOR } B$
T	T	T	T	F	F
T	F	T	F	T	T
F	T	T	F	T	T
F	F	F	F	T	F

9.25. If you convert these to the language of set theory, then the statements become straightforward exercises, or you can use a Venn diagram.

9.27. Same as the last exercise.

9.29. The expression simplifies to  $A \cdot B$ , as can immediately be seen with a Venn diagram.

9.31. Seeking a contradiction, we assume that  $f$  is recursive. Let  $g$  be the function defined by

$$g(x) = f(x, x),$$

for all  $x \in \mathbb{N}$ . Then  $g$  is also recursive.

Let  $\theta$  be the function defined by

$$\theta(x) = \begin{cases} 0 & \text{if } g(x) = 0 \\ \text{undefined} & \text{if } g(x) = 1. \end{cases}$$

We claim that  $\theta$  is not even primitive recursive. Note that  $\theta$  can be written as

$$\theta(x) = \begin{cases} 0 & \text{if } \psi_x(x) \text{ is undefined} \\ \text{undefined} & \text{if } \psi_x(x) \text{ is defined.} \end{cases}$$



If  $\theta$  were primitive recursive, it would occur in the list as some  $\psi_i$ , and we would then have

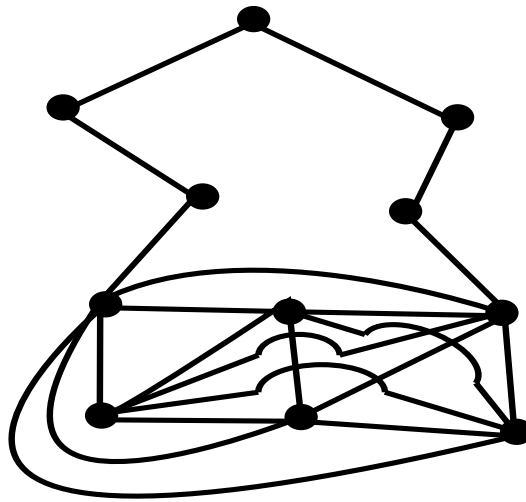
$$\theta(i) = \psi_i(i) = 0 \quad \text{iff} \quad \psi_i(i) \text{ is undefined.}$$

That is a contradiction. Thus  $f$  and  $g$  cannot be recursive.

- 9.33.** We know that addition is a general recursive function. And all properties of recursive functions are defined in terms of addition. The result follows.

## Chapter 10: The P/NP Problem

- 10.1.** As noted in the text, this is a problem of polynomial complexity with degree just 2. So it is certainly a problem of type **NP**.
- 10.3.** If a positive integer  $n$  has  $k$  digits, then  $n$  is of size  $10^k$ . So there are about  $10^k$  different divisors that must be tried as possible factors for  $n$ . We see then that the problem is evidently of exponential complexity.
- 10.5.** It is not true. One could solve the traveling salesman problem with a Turing machine, but that is *not* a problem of polynomial complexity.
- 10.7.** You would show that any problem for which a deterministic Turing machine can, in polynomial time, generate a proof of the answer (either “yes” or “no”) is actually a problem of polynomial complexity (the reverse implication is easy, and is discussed in the text).
- 10.9.** In order to *find* a subcollection that sums to zero, you would (at least in principle) have to test every subcollection. Of course there are  $2^k$  such subcollections, so the problem has exponential complexity.
- 10.11.** One can formulate uncountably many polynomial time questions like “Is  $\alpha$  greater than  $\beta$ ?” (just by using uncountably many different values for  $\alpha$  and  $\beta$ ). So there are uncountably many problems of class **P**. Since  $\mathbf{P} \subset \mathbf{NP}$ , there are also uncountably many problems of class **NP**.
- 10.13.** The graph is shown in the figure.



The graph for Exercise 10.13.

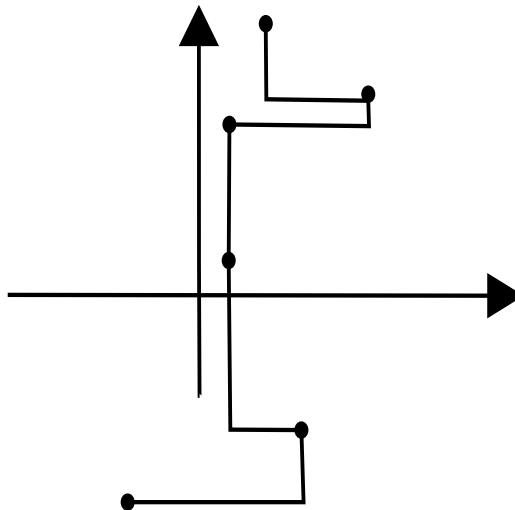
- 10.15.** This does *not* show that  $\mathbf{P}=\mathbf{NP}$ , because it only checks equality for one problem.
- 10.17.** The optimal path is shown in the figure.
- 10.21.** As indicated in the text, any search problem can be reformulated as a decision problem—simply by turning it into a question.

## Chapter 11: Examples of Axiomatic Theories

- 11.1.** Define the group operation of  $G \times H$  as:

$$(g, h) \cdot (g', h') = (g \cdot g', h \cdot h').$$

It is not difficult to check that this operation gives  $G \times H$  a group structure. Basically, one has to write out the required properties and then apply the corresponding properties given by the group structures of  $G$  and  $H$ . The identity element will be  $(e_G, e_H)$ , where  $e_G$  and  $e_H$  are the identity elements of  $G$  and  $H$  respectively. The inverse of an element  $(g, h)$  will be  $(g^{-1}, h^{-1})$ , where  $g^{-1}$  and  $h^{-1}$



are the inverses of  $g$  and  $h$  in  $G$  and  $H$  respectively.

$$(g, h) \cdot (g', h') = (g \cdot g', h \cdot h') = (g' \cdot g, h' \cdot h) = (g', h') \cdot (g, h).$$

- 11.5.** There are two different groups:  $\mathbb{Z}_2 \times \mathbb{Z}_2$  and  $\mathbb{Z}_4$ .

For the second definition of  $T$ : The set  $T$  consists of all multiples of 2. Multiples of 2 are closed both under addition and multiplication.

- 11.13.** Any cyclic group  $G$  is abelian, so any subgroup  $H$  of  $G$  is automatically normal. Therefore  $G/H$  is a group. Now we have to prove

that it is cyclic. If  $g \in G$  generates  $G$  (i.e. every element of  $G$  is of the form  $g^k$  for some  $k$ ), then any element of  $G/H$  can be written as  $g^k H$ . But  $g^k H = (gH)^k$ , so  $(gH)^k$  is a generator of  $G/H$ .

- 11.15.** In hyperbolic geometry there are no similar triangles, i.e., the angles of a triangle determine its sides uniquely. One can therefore develop formulas relating the sides with the angles. For example, for a triangle  $\triangle ABC$  one has:

$$\sin(\angle CAB) = \frac{\sinh(CB)}{\sinh(AB)} \quad \text{and} \quad \cos(\angle CAB) = \frac{\tanh(CA)}{\tanh(AB)},$$

where the quantities  $CB$ ,  $AB$ ,  $CA$  are the lengths of the sides of the triangle measured in the Poincaré sense.

A detailed account of how to derive these formulas is given in [GRE], p. 329 ff.

- 11.17.** The points are points in the open upper half plane (not including the  $x$ -axis). The lines are either vertical straight lines or semicircles that intersect the  $x$ -axis perpendicularly. The distance between two points gets larger as we approach the  $x$ -axis. “There is an infinite distance between any point and the  $x$ -axis” (written between quotation marks because the points in the  $x$ -axis are not really points in our geometry; the idea to understand is that the plane extends indefinitely as we approach the  $x$ -axis).

- 11.20.** Consider the set of those matrices of the form:

$$\left\{ \begin{pmatrix} 1 & x & y \\ 0 & 1 & z \\ 0 & 0 & 1 \end{pmatrix} : (x, y, z) \in \mathbb{R}^3 \right\}.$$

The usual matrix multiplication gives this set the structure of a group. Note that the only thing to be checked is the fact that this set is closed with respect to multiplication, and that every element in this set has an inverse that is also inside this set. Also, this group is clearly not commutative (the elements  $(1, 0, 0)$  and  $(0, 0, 1)$ , for example, do not commute).

At the same time, notice that the underlying set is simply  $\mathbb{R}^3$ .

This group has a name: the Heisenberg group. It has had great historical importance in the development of several subjects, such as Lie Group Theory, Harmonic Analysis, and Mechanics.

**11.21.** This group has  $3^4 = 81$  elements.

A subgroup of order 9 is:  $\begin{pmatrix} x & y \\ 0 & 0 \end{pmatrix}$ .

A subgroup of order 27 is:  $\begin{pmatrix} x & y \\ z & 0 \end{pmatrix}$ .

A subgroup of order 3 is:  $\begin{pmatrix} x & 0 \\ 0 & 0 \end{pmatrix}$ .

**11.23.** Since  $\phi$  is an isomorphism, it must satisfy  $\phi(a \cdot b) = \phi(a) \cdot \phi(b)$ . In particular, for  $g \in G$ , we must have:

$$\phi(g^k) = [\phi(g)]^k.$$

So, if  $g^k = e_G$ ,  $[\phi(g)]^k = \phi(e_G) = e_H$ . In fact, we do not need  $\phi$  to be an isomorphism. Homomorphism would have been enough.

**11.26.** The plane that is uniquely determined by  $p$ ,  $q$ , and the origin intersects the sphere in a great circle. That is the great circle that we seek. The circle is unique as long as  $p$  and  $q$  are not antipodal (i.e., at opposite poles of the sphere). In that degenerate case,  $p$ ,  $q$ , and the origin all lie on a line and do not determine a unique plane.

**11.28.** By composing with a map of the form  $\phi_b$ , we may assume that  $\tau$  maps the origin to the origin (i.e., we take  $p$  to be the origin 0). Then it is not difficult to see that  $\tau$  must be a rotation. But we also know that  $\tau$  fixes  $q$ . Clearly a rotation that fixes a point that is not 0 must be the identity.

**11.29.** Refer to Exercise 8.27 for terminology. We know that maps of the form  $\rho_\theta \circ \phi_a$  take Poincaré lines to Poincaré lines. The simplest Poincaré line is an ordinary Euclidean diameter of the disc through the origin. It is of course determined by two points. It follows that all other Poincaré lines are determined by two points.

## Chapter 12: Zero-Knowledge Proofs

**12.1.** First, we translate the message (ignoring spaces) into digits:

19 07 04 01 04 00 19 11 04 18 05 14 17 04 21 04 17 .

We add three Xs to the end of the message so that the number of numbers we have is a multiple of 5. So in fact our list of digits is

19 07 04 01 04 00 19 11 04 18 05 14 17 04 21  
04 17 23 23 23 .

The next step is to break this list up into 5-number “words:”

19 7 04 01 04 00 19 11 04 18 05 14 17 04 21  
04 17 23 23 23 .

Now we apply the RSA technology to each of the “words”

1907040104 0019110418 0514170421 0417232323 .

Thus we obtain

$$w_1 = (1907040104)^{1225} \bmod 34161 ,$$

$$w_2 = (0019110418)^{1225} \bmod 34161 ,$$

$$w_3 = (0514170421)^{1225} \bmod 34161 ,$$

$$w_4 = (0417232323)^{1225} \bmod 34161 ,$$

These four numbers—which you may calculate if you like—constitute the RSA encryption of “The Beatles forever.”

- 12.4.** Certainly, if  $m_1$  is an English message transliterated to a string of integers with the usual association of numbers with letters, and if  $m_2$  is another such message transliterated, then

$$(m_1)^e \bmod n \cdot (m_2)^e \bmod n = (m_1 \cdot m_2) \bmod n .$$

So the messages may be encrypted separately and then multiplied, or they can be multiplied and then encrypted. This device can sometimes be used to crack a message more quickly.

- 12.5.** With the Chinese remainder theorem, and with  $n = p \cdot q$  as in RSA encryption, one can calculate

$$w^e \bmod n$$

sometimes more effectively by calculating

$$w^e \bmod p$$

and

$$w^e \bmod q$$

and then combining.

**12.7.** ALL THE WORLD IS A STAGE AND ALL THE MEN AND WOMEN MERELY PLAYERS.

**12.9.** The Playfair Cipher encryption is

RFDLBAFXZVAVMA

**12.11.** We calculate

$$\begin{aligned} 248 &= 1 \cdot 164 + 84 \\ 164 &= 1 \cdot 84 + 80 \\ 84 &= 1 \cdot 80 + 4 \\ 80 &= 20 \cdot 4 + 0. \end{aligned}$$

The calculation ends when the remainder is 0. The last divisor is 4, and that is the greatest common divisor.

**12.14.** We see that

$$4^{13-1} = 4^{12} = 16777216.$$

And

$$16777216 = 13 \cdot 1290555 + 1.$$

Hence

$$16777216 \bmod 13 = 1.$$

So 13 passes the test for primality

We also see that

$$5^{13-1} = 5^{12} = 244140625.$$

And

$$244140625 = 13 \cdot 18780048 + 1.$$

Hence

$$244140625 \bmod 13 = 1.$$

Once again, 13 passes the test.

This is no surprise because, after all, 13 is a prime integer.

**12.15.** Let  $p = 14$  and  $a = 3$ . We calculate that

$$a^{p-1} = 1594323.$$

Furthermore,

$$a^{p-1} \bmod p = 3.$$

So this  $p$  fails and we conclude that  $p$  is composite.

Let  $p = 14$  and  $a = 4$ . We calculate that

$$a^{p-1} = 67108864.$$

Furthermore,

$$a^{p-1} \bmod p = 4.$$

So this  $p$  fails and we conclude that  $p$  is composite.

Let  $p = 14$  and  $a = 5$ . We calculate that

$$a^{p-1} = 1220703125.$$

Furthermore,

$$a^{p-1} \bmod p = 5.$$

So this  $p$  fails and we conclude that  $p$  is composite.

**12.17.** Of course  $p^2 - q^2 = (p - q) \cdot (p + q)$ , so that  $p^2 - q^2$  is composite. But if  $p = 2$  and  $q = 3$  then  $p^2 + q^2 = 13$ , which is prime.

**12.19.** Let  $p$  be the product of the  $p_j$ . Set

$$y_j = (p/p_j)^{\varphi(p_j)} \quad \text{for } j = 1, \dots, k.$$

Here  $\varphi$  is, as usual, the Euler  $\varphi$  function (i.e., it counts the number of integers less than the argument that are relatively prime to the argument). Then

$$y_j \equiv 1 \bmod p_j \quad \text{for } j = 1, \dots, k.$$

This last follows from Fermat's little theorem.

Finally, set

$$x = a_1 y_1 + a_2 y_2 + \dots + a_k y_k.$$





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