1. Write a Java program for Trigonometric service using JAVA RMI.
2. Develop a Tic-to-tik game using Java RMI.
3. Develop a chatbot for a business solution using a client-server paradigm. [hint. You may use java or C.]
4. Develop a system for sharing information between two or more clients using a common server.
5. Develop a client-server socket model in a Linux programming environment.
6. Develop an Echo client-server model in a Linux programming environment.
7. Design and Implement a Concurrent Echo client-server model in a Linux programming environment.
8. Design a UDP client-server model in a Linux programming environment.
9. Develop a file transfer system using UDP client-server model in a Linux programming environment.
10. Implement a ‘Java RMI’ mechanism for accessing methods of remote systems.
11. Develop a calculator using Java RMI.