Mobile Development Laboratory Week 2: Dart Programming		
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Date: 27/1/2023	Due: Next Wednesday midnight	

Objectives

- To practice Dart programming
- To experiment with Dart syntaxes

References

https://dart-tutorial.com/

To get a console's input:

```
import 'dart:io';

void main() {
    // write without new line
    stdout.write('Name: ');
    // get a nullable string
    String? name = stdin.readLineSync();
    // show the output
    print('Your name is $name');
}
```

To run the above file in the terminal, assume that the filename is 'example.dart':

dart run example.dart

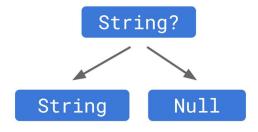
Null safety

By default, all dart's variables are non-nullable or cannot be null. Once we create a normal variable, we usually cannot let it to be empty or null. Note that empty (void) and null are not the same.

```
String name; //warning: must be initialized
String address = null; //error: a varialbe can't be null
```

If we really know that a variable can have both null value and normal value, we must use "?" operator in the variable declaration. Then this variable can keep either null or normal data type.

```
String? name;  //nullable String variable
name = null;  //can be null
name = 'Mike';  //can keep String
```



The example of using nullable variable is when we get the console's input using "readLineSync()".

```
void main() {
  stdout.write('Enter a name: ');
  String? name = null;
  //get keyboard's input, can be null
  name = stdin.readLineSync();
  print(name);
}
```

If you want to force convert nullable variable to normal variable, you can use null assertion operator "!".

```
String? name;
//String name2 = name; // error: can't assign String? to String
String name2 = name!; // OK, we use !
```

If we want to use a property or a method of nullable variable, we can use null aware operator "?."

```
String? name;
name = null;
//print(name.length); // compile error because name is null
print(name?.length); // OK, will show null if name is null
//print(name!.length); // runtime error because name is null
name = 'Tom';
print(name.length); // now, name is String, no need to use ? or !
```

Before using nullable variable, we should check whether it is null. If it is not, we do not need to use null assertion operator "!".

```
import 'dart:io';

void main() {
  int age = 0;
  stdout.write('Input age: ');
  String? input = stdin.readLineSync();
  if(input != null) {
    age = int.parse(input);
    print('Next year you will be ${age + 1} years old');
  }
}
```

Alternatively, if you are rather certain that the input would rarely be null. You can force to get the not null data using "!".

```
import 'dart:io';

void main() {
  int age = 0;
  stdout.write('Input age: ');
  String? input = stdin.readLineSync();
  age = int.parse(input!);
  print('Next year you will be ${age + 1} years old');
}
```

Some dart's method returns null if there is an error such as "tryParse()" method. It will help detect the error without using exception handling.

```
import 'dart:io';

void main() {
    stdout.write('Input age: ');
    String? input = stdin.readLineSync();
    // try to convert String to int
    int? age = int.tryParse(input!);
    if (age == null) {
        print('Please input only an integer!');
    } else {
        print('Next year you will be ${age + 1} years old');
    }
}
```

We can shorten the code above.

```
import 'dart:io';

void main() {
    stdout.write('Input age: ');
    // get String input and convert to int
    int? age = int.tryParse(stdin.readLineSync()!);
    // ternary operator
    age == null ? print('Please input only an integer!') : print('Next year you will be ${age + 1} years old');
}
```

Exercise 1: (add, subtract, multiply, divide, divide and truncate, modulo) program

```
Name: Jackson

Number 1: 10

Number 2: 12

Output: Hi Jackson > 10 + 12 = 22

Output: Hi Jackson > 10 - 12 = -2

Output: Hi Jackson > 10 * 12 = 120

Output: Hi Jackson > 10 / 12 = 0.83

Output: Hi Jackson > 10 ~/ 12 = 0

Output: Hi Jackson > 10 % 12 = 10
```

```
import 'dart:io';
void main() {
  stdout.write("Input Name: ");
  String? name = stdin.readLineSync();
 stdout.write("Input number1: ");
  String? number1 = stdin.readLineSync();
  stdout.write("Input number2: ");
  String? number2 = stdin.readLineSync();
  int num1 = int.parse(number1!);
  int num2 = int.parse(number2!);
  print("Name : $name");
  print("Number 1 : $num1");
  print("Number 2 : $num2");
  print("Hi $name > num1+num2 = ${num1 + num2}");
  print("Hi $name > num1-num2 = ${num1 - num2}");
  print("Hi $name > num1*num2 = ${num1 * num2}");
  print("Hi $name > num1/num2 = ${num1 / num2}");
  print("Hi $name > num1~/num2 = ${num1 ~/ num2}");
  print("Hi $name > num1%num2 = ${num1 % num2}");
```

Exercise 2: Star Program using loop

```
Name: Lilly

Star row: 4

Star col: 5

Output: Hi Lilly this is your star

*****

*****

*****
```

```
import 'dart:io';

void main() {
    stdout.write("Input Name: ");
    String? name = stdin.readLineSync();
    stdout.write("Star row: ");
    String? number1 = stdin.readLineSync();
    stdout.write("Star col: ");
    String? number2 = stdin.readLineSync();
    stdout.write("Hi $name this is your star");
    for (int i = 0; i <= int.parse(number1!); i++) {
        stdout.write("\n\n");
        stdout.write("\t");
        for (int x = 0; x < int.parse(number2!); x++) {
            stdout.write("* ");
        }
        stdout.write("\n");
    }
}</pre>
```

Exercise 3: Triangle star using loop

```
Name: Rose

Star Tri Size: 4

Output: Hi Rose this is your tri star

*

**

***

***
```

```
import 'dart:io';

void main() {
    stdout.write("Input Name: ");
    String? name = stdin.readLineSync();
    stdout.write("Star Tri Size: ");
    String? number1 = stdin.readLineSync();
    stdout.write("Hi $name this is your star");
    for (int i = 0; i < int.parse(number1!); i++) {
        stdout.write("\n\n");
        stdout.write("\n");
        for (int x = 0; x <= i; x++) {
            stdout.write("*");
        }
        stdout.write("\n");
    }
    stdout.write("\n");
}</pre>
```

Exercise 4: A decision and loop for weather display

The program asks you to input a temperature in degree Celsius and display the result by these rules.

if temperature is lower than 25, show "Cold".

if temperature is between 25 - 30, show "Warm".

if temperature is more than 30, show "Hot".

You can end the program by entering "q".

```
Enter temperature or q to quit: 20

Cold

Enter temperature or q to quit: 28

Warm

Enter temperature or q to quit: 33

Hot

Enter temperature or q to quit: a

Error please input only an integer or q

Enter temperature or q to quit: q

Good bye
```

```
import 'dart:io';

void main(List<String> args) {
  while (true) {
    stdout.write("Enter temperature or q to quit: ");
    String? input = stdin.readLineSync();
    if (input == "q") {
        stdout.write("\nGood bye\n");
        break;
    }
    int? cc = int.tryParse(input!);
```

```
if (cc != null) {
    if (cc < 25) {
        stdout.write("\nCold\n");
    } else if (cc >= 25 && cc <= 30) {
        stdout.write("\nWarm\n");
    } else if (cc > 30) {
        stdout.write("\nHot\n");
    }
} else {
    stdout.write("\nError please input only an integer or q\n");
}
}
```

Exercise 5: Student Object

```
Name: John
ID: 12345
Age: 22
Output: Hi John this is your Student Object
Student Name: John
Student ID: 12345
Age: 22
```

Fill in the missing codes.

```
import 'dart:io';

void main() {
   Map<String, dynamic> student = {'name': '', 'id': 0, 'age': 0};
   stdout.write("Input Name: ");
   student['name'] = stdin.readLineSync();
   stdout.write("Input ID: ");
   student['id'] = stdin.readLineSync();
   stdout.write("Input Age: ");
   student['age'] = stdin.readLineSync();
```

```
// output
  print('Output: Hi ${student['name']} this is your Student Object');
  print('Student Name: ${student['name']}');
  print('Student ID: ${student['id']}');
  print('Age: ${student['age']}');
import 'dart:io';
void main() {
  Map<String, dynamic> student = {'name': '', 'id': 0, 'age': 0};
  stdout.write("Input Name: ");
 student['name'] = stdin.readLineSync();
  stdout.write("Input ID: ");
  student['id'] = stdin.readLineSync();
  stdout.write("Input Age: ");
  student['age'] = stdin.readLineSync();
  // output
  print('Output: Hi ${student['name']} this is your Student Object');
  print('Student Name: ${student['name']}');
  print('Student ID: ${student['id']}');
  print('Age: ${student['age']}');
```

Exercise 6: Create two functions to calculate area of square and circle.

```
=== Area calculator ===
Shape
1. Square
2. Circle
Choose 1-2...x
Please input only integer
```

```
=== Area calculator ===

Shape
1. Square
2. Circle
Choose 1-2...1
Enter size: 5
Area of square = 25
```

```
Shape
1. Square
2. Circle
Choose 1-2...1
Enter size: 5
Area of square = 25
```

```
=== Area calculator ===

Shape

1. Square
2. Circle
Choose 1-2...2
Enter radius: 10
Area of circle = 314.16
```

Fill in the missing codes.

```
import 'dart:ffi';
import 'dart:io';
import 'dart:math';
void main() {
  stdout.write("=== Area calculator === \nShape\n1. Square\n2.Circle");
  stdout.write("\nChoose 1-2...");
  String? input = stdin.readLineSync();
  if (input != null) {
    int? ip = int.tryParse(input);
    if (ip == 1) {
      stdout.write("\Enter size: ");
      String? size = stdin.readLineSync();
      int? s = int.tryParse(size!);
      if (s != null) {
        square(s);
    } else if (ip == 2) {
      stdout.write("\Enter size: ");
      String? size = stdin.readLineSync();
      int? r = int.tryParse(size!);
      if (r != null) {
        circle(r);
    } else {
      stdout.write("Please input only integer");
```

```
}
}

void square(int size) {
  stdout.write("Area if square = ${pow(size, size)}");
}

void circle(var r) {
  stdout.write("Area if square = ${pow(r, r) * pi}");
}
```

Assignment 1: A simple counter

A counter starts at 0. You can choose + to increase a counter by one or - to decrease a counter by one and choose 0 to end the program.

```
Count = 0
Increase (+) or decrease (-) or exit (0): +
Count = 1
Increase (+) or decrease (-) or exit (0): +
Count = 2
Increase (+) or decrease (-) or exit (0): -
Count = 1
Increase (+) or decrease (-) or exit (0): -
Count = 0
Increase (+) or decrease (-) or exit (0): -
Count = -1
Increase (+) or decrease (-) or exit (0): 0
Good bye
```

```
import 'dart:io';

void main(List<String> args) {
    int i = 0;
    while (true) {
        stdout.write('Count = $i \n');
        stdout.write('Increase(+) or decrease(-) or exit (0): ');
        String? input = stdin.readLineSync();
        if (input == '0') {
            break;
        } else if (input == '+') {
            i++;
        } else if (input == '-') {
            i--;
        } else {
            stdout.write('Error\n');
        }
    }
}
```

Assignment 2: A login function

An app has fixed login accounts storing as a List of Map. Fill in missing codes to get the results below.

```
--- Login ---
Username: aaa
Password: 1111
Welcome admin
```

```
--- Login ---
Username: bbb
Password: 2222
Welcome user
```

```
--- Login ---
Username: ccc
Password: 1111
Wrong login
```

```
import 'dart:io';
var account = [
  {'username': 'aaa', 'password': '1111', 'role': 'admin'},
 {'username': 'bbb', 'password': '2222', 'role': 'user'},
];
void main() {
  stdout.write('---Login---\n');
  stdout.write('Username: ');
  String? username = stdin.readLineSync();
  stdout.write('Password: ');
  String? password = stdin.readLineSync();
  stdout.write(login(username!, password!));
String login(String username, String password) {
  for (int i = 0; i < account.length; i++) {</pre>
    if (username == account[i]['username'] &&
        password == account[i]['password']) {
      return 'Welcome ${account[i]['role']}';
```

```
}
return 'Wrong login';
}
```