

Introduction to Computational Contact Mechanics

Part I. Basics

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WEMESURF short course on contact mechanics and tribology
Paris, France, 21-24 June 2010



Preface

- To whom the course is aimed?
- Developpers and users.
- What is the aim?
- Accurate contact modeling, correct interpretation, etc.
- FEM - Finite Element Method, FEA - Finite Element Analysis

Outline

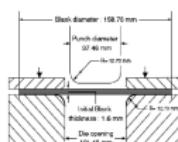
- Mathematical foundation
 - contact geometry;
 - optimization methods.
- Inside the Finite Element programme
 - contact detection;
 - contact discretization;
 - account of contact.
- Contact problem resolution with FEM: guide for engineer
 - master-slave approach;
 - boundary conditions;
 - spurious cases.
- Content
 - demonstrative;
 - simple;
 - general.

Plan

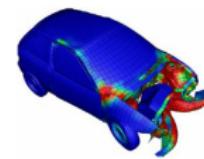
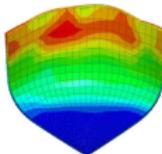
- 1 Introduction
- 2 Contact detection
- 3 Contact geometry
- 4 Contact discretization methods
- 5 Solution of contact problem
- 6 Finite Element Analysis of contact problems
- 7 Numerical examples

Finite Element Method

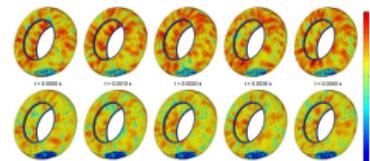
- FEM a powerful and multi-purpose tool for linear and non-linear dynamic and static **continuum** mechanical and multi-physic problems



[Rousselier et al.]



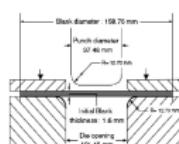
[Klyavin et al.]



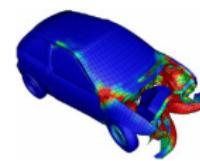
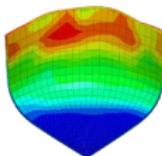
[Brinkmeiera et al.]

Finite Element Method

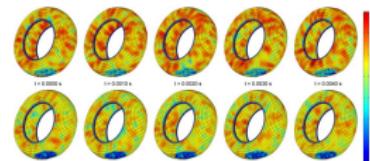
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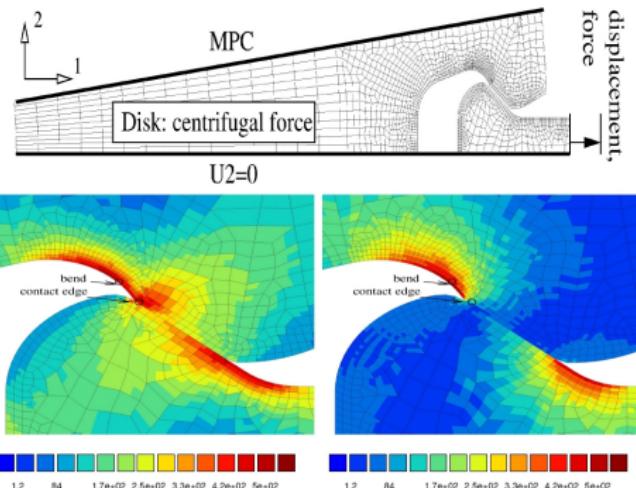
- Contact problems are **not continuum** and they require:
 - new rigorous mathematical basis: geometry, optimization, non-smooth analysis;
 - particular treatment of the finite element algorithms;
 - smart use of the Finite Element Analysis (FEA).

Finite Element Method

Finite element analysis of contact problems

- assembled components;

Disk-blade contact



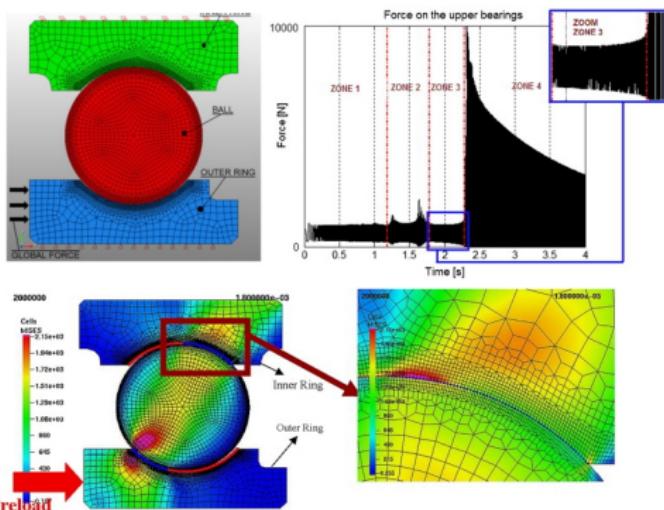
T.Dick, G.Cailletaud
Centre des Matériaux

Finite Element Method

Finite element analysis of contact problems

- assembled components;
- bearings;

Rolling bearing



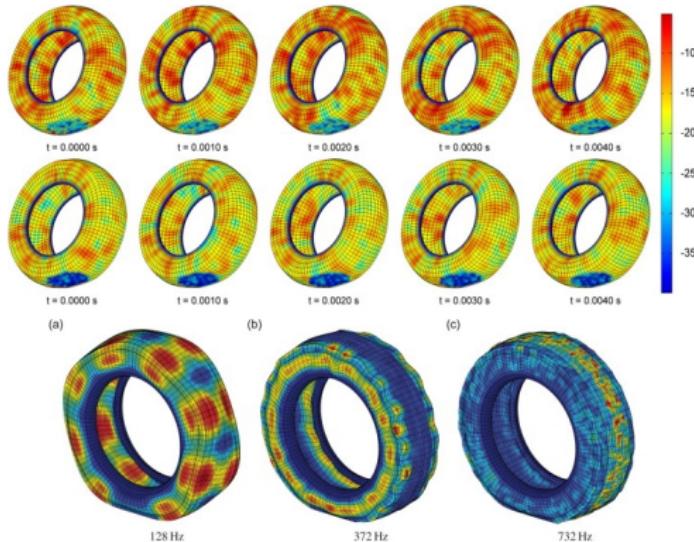
F. Massi et al.
LaMCoS, INSA-Lyon et al.

Finite Element Method

Finite element analysis of contact problems

- assembled components;
- bearings;
- rolling contact;

Tire rolling noise simulation



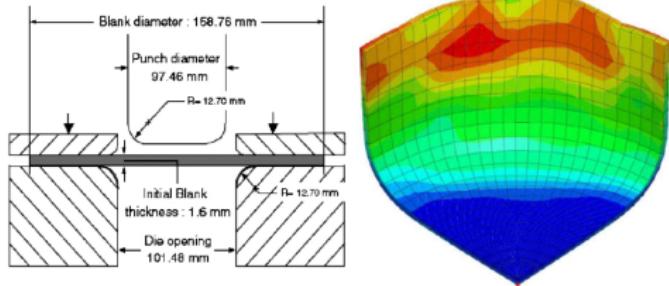
M.Brinkmeiera, U.Nackenhorst et al.
University of Hannover et al.

Finite Element Method

Finite element analysis of contact problems

- assembled components;
- bearings;
- rolling contact;
- forming processes;

Deep drawing



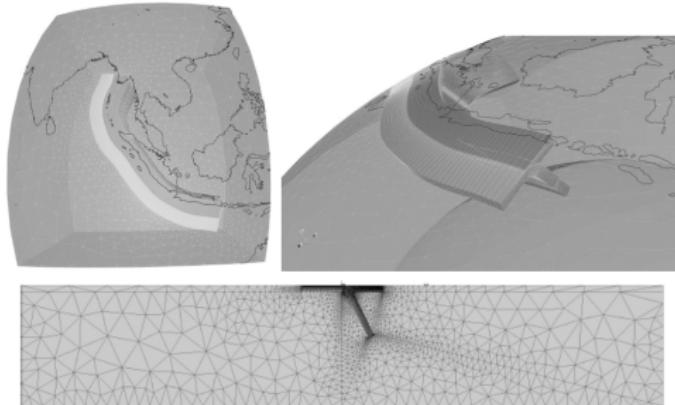
G.Rousselier et al.
Centre des Matériaux et al.

Finite Element Method

Finite element analysis of contact problems

- assembled components;
- bearings;
- rolling contact;
- forming processes;
- geomechanical contact;

Post seismic relaxation

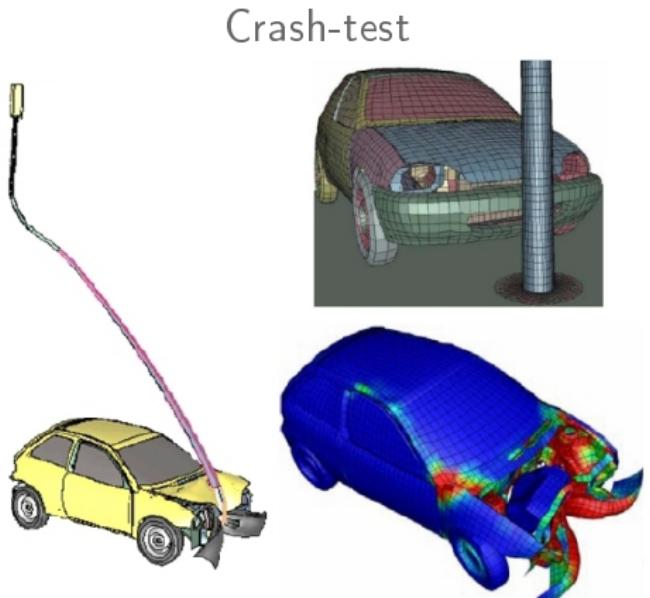


J.D.Garaud, L.Fleitout, G.Cailletaud
Centre des Matériaux, ENS

Finite Element Method

Finite element analysis of contact problems

- assembled components;
- bearings;
- rolling contact;
- forming processes;
- geomechanical contact;
- crash tests;

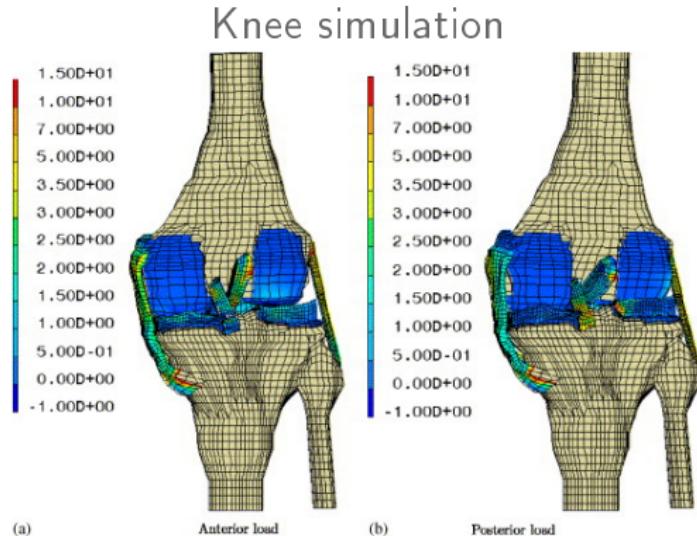


O.Klyavin, A.Michailov, A.Borovkov
St Petersburg State University

Finite Element Method

Finite element analysis of contact problems

- assembled components;
- bearings;
- rolling contact;
- forming processes;
- geomechanical contact;
- crash tests;
- human joints;



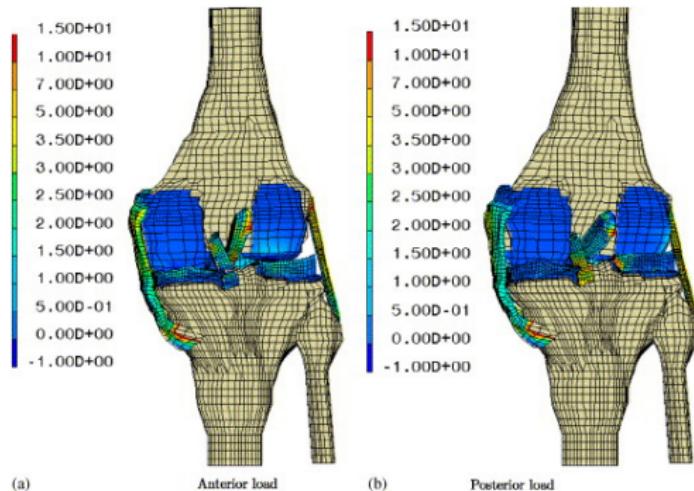
E.Peña, B.Calvoa et al.
University of Zaragoza

Finite Element Method

Finite element analysis of contact problems

- assembled components;
- bearings;
- rolling contact;
- forming processes;
- geomechanical contact;
- crash tests;
- human joints;
- and many others.

Knee simulation



E.Peña, B.Calvoa et al.
University of Zaragoza

They trust in the FEA

Leading international industrial companies



BOEING



HUMMER



DAIMLER



Schlumberger **CATERPILLAR®**



SIEMENS



LG

SAMSUNG
ELECTRONICS

EDF

CORNING
Discovering beyond imagination

Mechanical problem

From a real life problem to an engineering problem

Need to determine:

- the **problematic**:

- strength/life-time/fracture;
- vibration/buckling;
- thermo-electro-mechanical.

- relevant **geometry**;

- relevant **loads**:

- static/quasi-static/dynamic;
- mechanical/thermic;
- volume/surface.

- relevant **material**:

- rigid/elastic/plastic/visco-plastic;
- brittle/ductile.

- relevant **scale**:

- macro/meso/micro.

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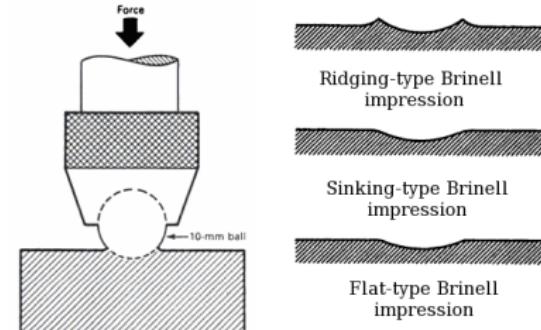
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For example: Brinell hardness test



Scheme of the Brinell hardness test and different types of impression

[Harry Chandler, Hardness testing]

Mechanical problem

From a real life problem to an engineering problem

Need to determine:

- **problematic:**

- strength.

- **geometry:**

- sphere + half-space.

- **loads:**

- mechanical surface quasi-static.

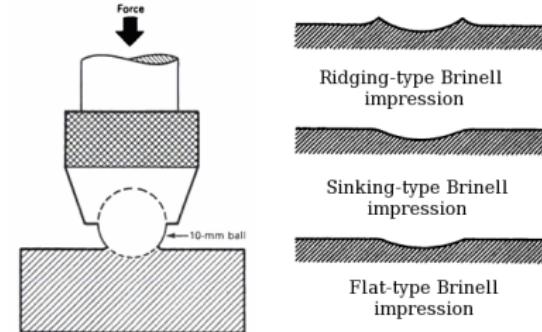
- **material:**

- rigid + elasto-visco-plastic.

- **scale:**

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Scheme of the Brinell hardness test and different types of impression

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FE model:

- **analysis type:**

- stress-strain state;
- eigen values;
- coupled physics.

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- **finite element mesh;**

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- brittle/ductile.

■ microstructure:

- RVE/microstructure/-.

Mechanical problem

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Problem:

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 - strength.
- **geometry:**
- **loads:**
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FE model:

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 - stress-strain state.
- **finite element mesh:**
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- **microstructure:**

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FE model:

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 - sphere + large block.
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 - rigid^a + elasto-visco-plastic model.
- **microstructure:**

^a rigid in FEA: much more harder than another solid, special boundary conditions or geometrical representation.

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 - rigid + elasto-visco-plastic.
- **scale:**
 - macro.

FE model:

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- **microstructure:**
 - homogeneous > RVE.

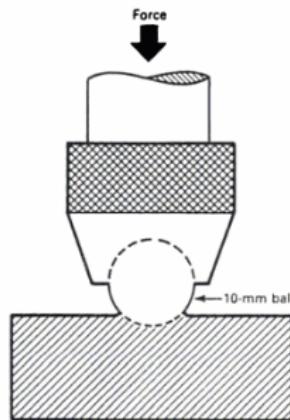
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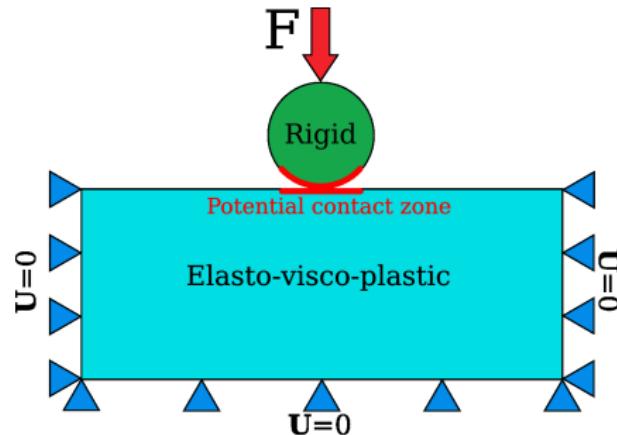
Problem:

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 - geometry
 - loads
 - material
 - scale



FE model:

- analysis type
 - finite element mesh
 - analysis type and BC
 - material model
 - microstructure

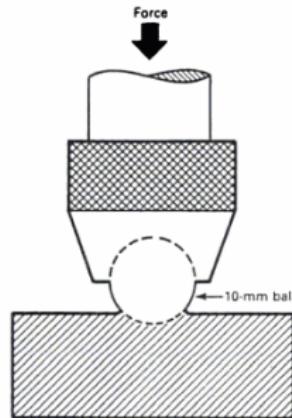


Mechanical problem

From engineering problem to a finite element model

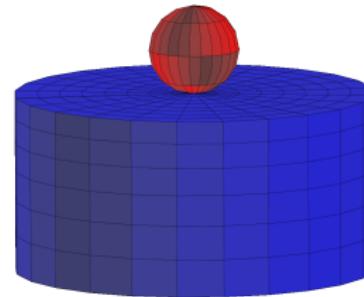
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FE model:

- analysis type
- finite element mesh
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Finite element mesh :)

Symmetry and plane problems

How to solve problems faster

Main ideas:

- symmetry
 - geometry **AND** loading;
- 3D to 2D:
 - axisymmetry/plane strain/plane stress;
- 3D to smaller 3D:
 - half/quarter/sector;

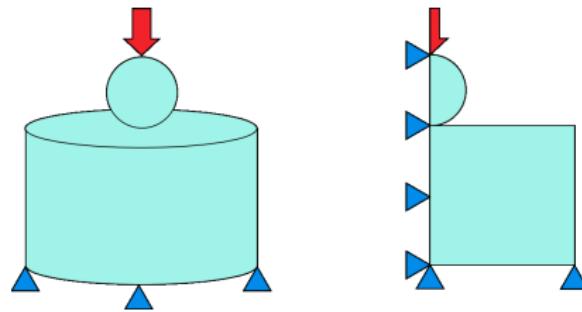
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Axisymmetry



Axisymmetry of geometry
axisymmetry of load

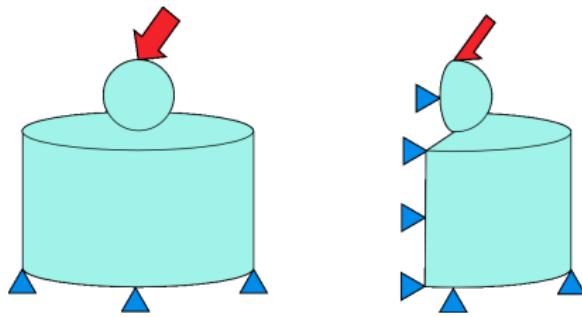
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Mirror symmetry



Axisymmetry of geometry
mirror symmetry of load

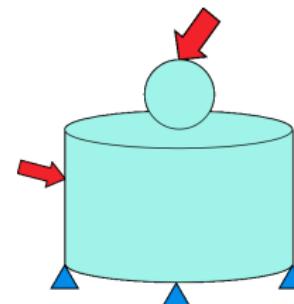
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No symmetry



Axisymmetry of geometry
no symmetry of load

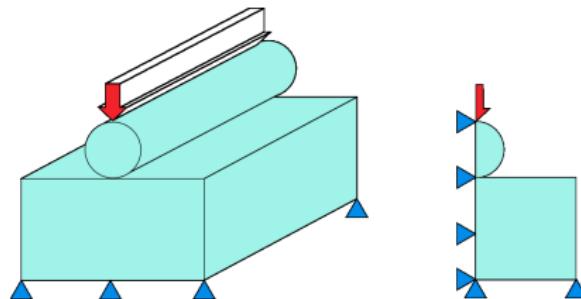
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How to solve problems faster

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Plain strain



Mirror symmetry of geometry
mirror symmetry of load
very long structure or fixed edges

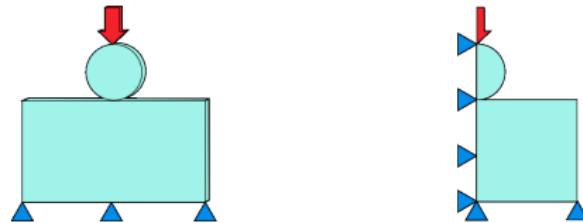
Symmetry and plane problems

How to solve problems faster

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Plain stress

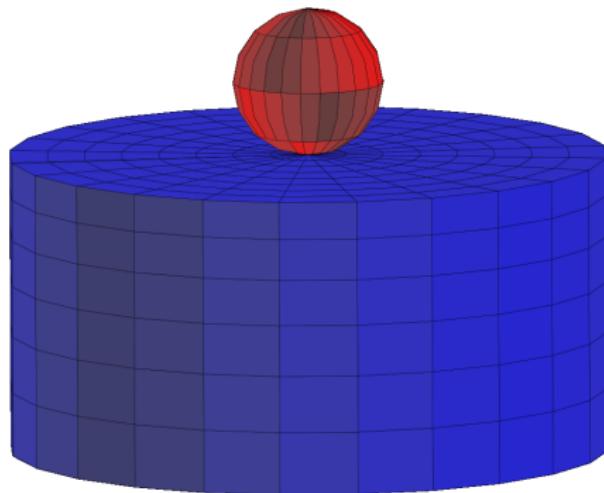


Mirror symmetry of geometry
mirror symmetry of load
very thin structure

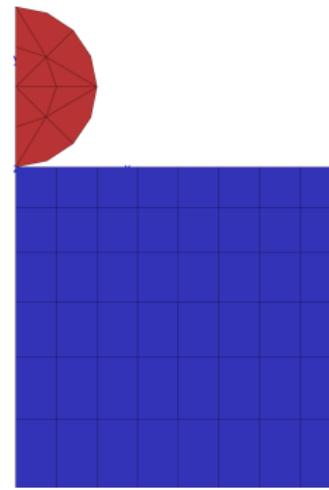
Symmetry and plane problems

How to solve problems faster

Full 3D mesh



Axisymmetric 2D mesh



Finite element mesh

Basics

In general the finite element mesh should

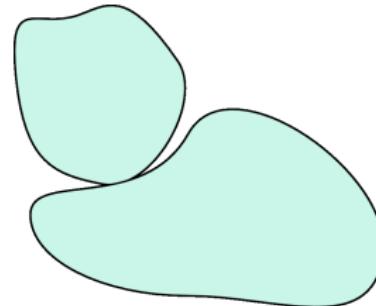
- fulfil the required solution precision;
- correctly represent relevant geometry;
- not be enormous;
- be fine where strain is large;
- be rough where strain is small;
- avoid too oblong elements.

In contact problems the finite element mesh should

- not allow corners at master surface;
- be very fine and precise on both contacting surfaces;
- use carefully quadratic elements.

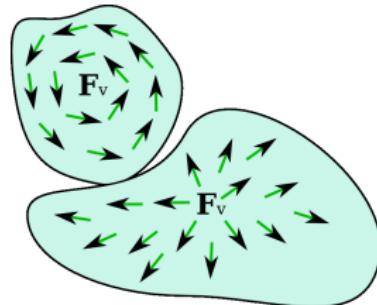
Boundary conditions

- Two solids Ω_1 and Ω_2 .
- Volumetric forces \mathbf{F}_v : e.g. inertia $m\ddot{\mathbf{u}}$.
- Neumann (static, force) boundary conditions: distributed and concentrated loads.
- Dirichlet (kinematic, displacement) boundary conditions: displacements.
- In each solid we fulfil $\operatorname{div}(\boldsymbol{\sigma}) + \mathbf{F}_v = 0$
-



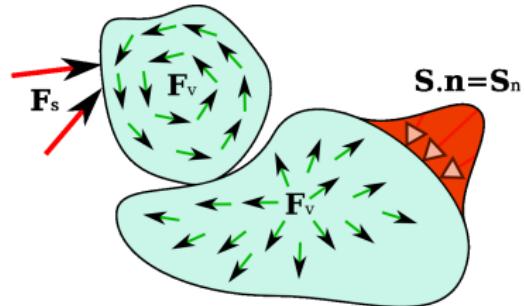
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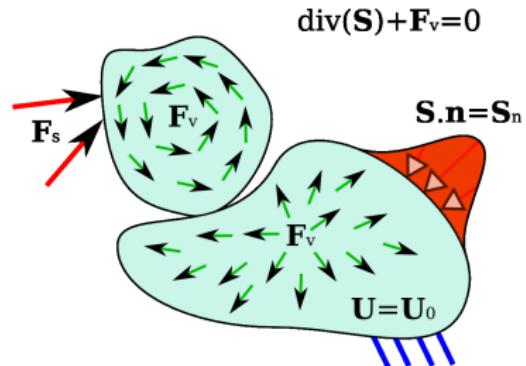
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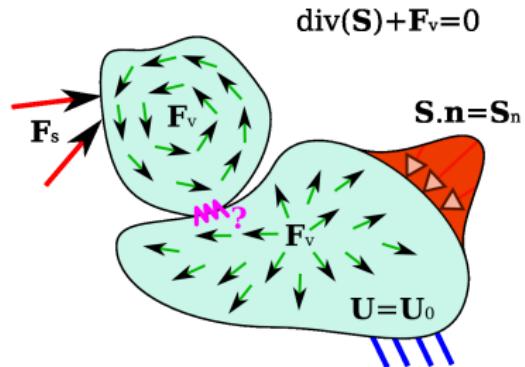
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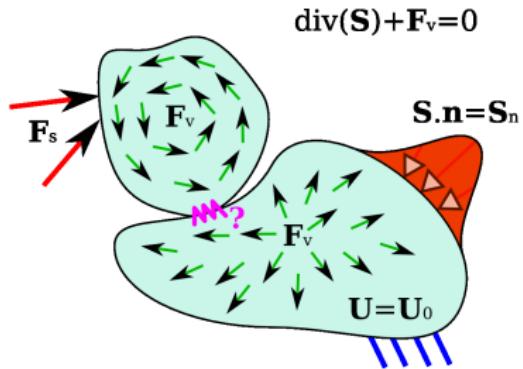
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- In each solid we fulfil $\operatorname{div}(\mathbf{S}) + \mathbf{F}_v = 0$
- What are the contact boundary conditions?



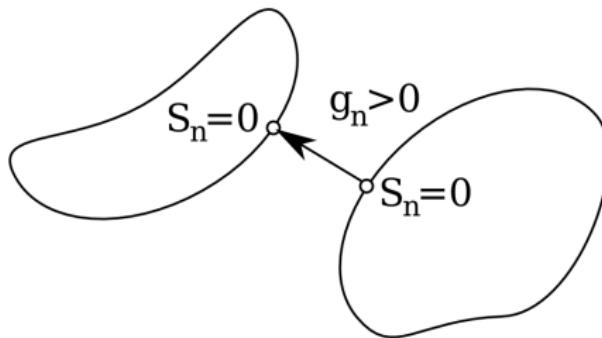
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- In each solid we fulfil $\text{div}(\mathbf{\sigma}) + \mathbf{F}_v = 0$
- **What are the contact boundary conditions?**



Account of contact

Signorini conditions



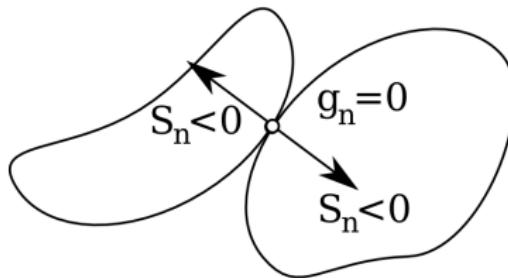
- Signorini conditions of nonpenetration $g_n > 0$ and non-adhesion $\sigma_n \leq 0$

$$g_n \sigma_n = 0, \quad g_n \geq 0, \quad \sigma \leq 0, \quad \sigma_n = \sigma \cdot n$$

- Contact boundary conditions \sim unknown Neumann (force) boundary conditions depending on the geometry.

Account of contact

Signorini conditions



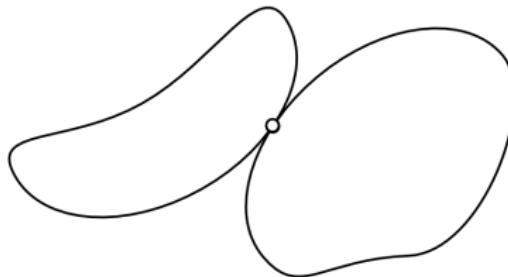
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Account of contact

Coulomb's friction



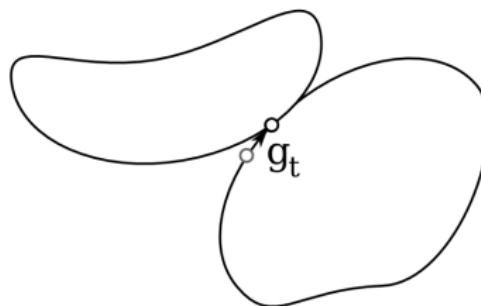
- Coulomb's friction conditions

$$|\dot{\mathbf{g}}_t|(|\boldsymbol{\sigma}_t| + \mu\boldsymbol{\sigma}_n) = 0; |\boldsymbol{\sigma}_t| \leq -\mu\boldsymbol{\sigma}_n; \dot{\mathbf{g}}_t = |\dot{\mathbf{g}}_t| \frac{\boldsymbol{\sigma}_t}{|\boldsymbol{\sigma}_t|}, \boldsymbol{\sigma}_t = \boldsymbol{\sigma} \cdot \mathbf{t}$$

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Account of contact

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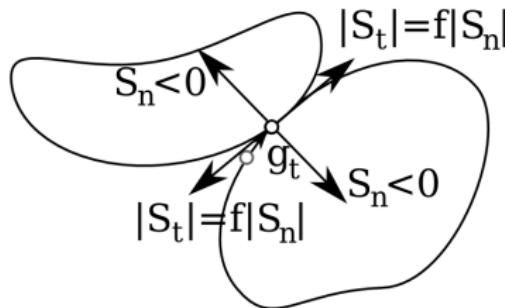
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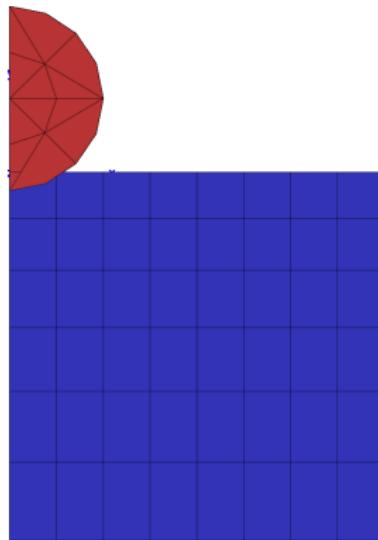
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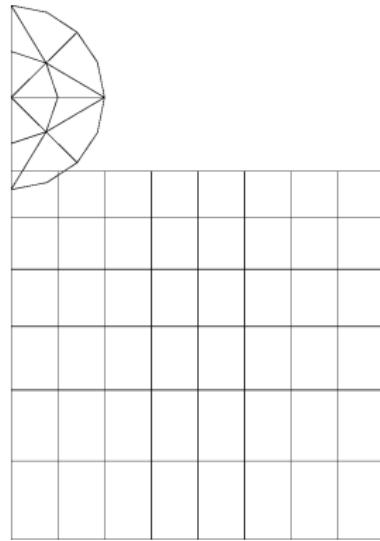
Contact detection

- Two FE meshes penetrate each other
- What penetrates?
 - Nodes, lines, elements?
- Into what it penetrates?
 - Into elements, under surface?
- How do we detect such penetration?



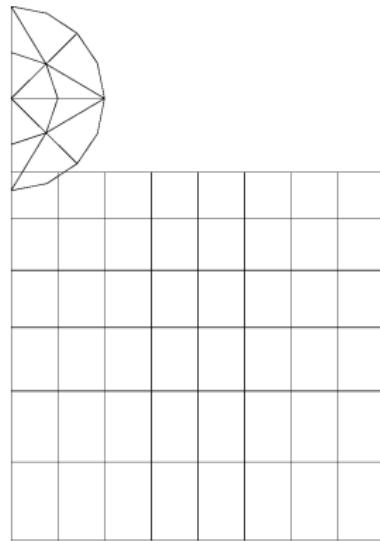
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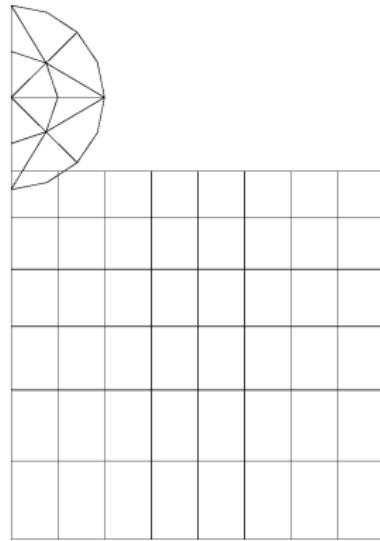
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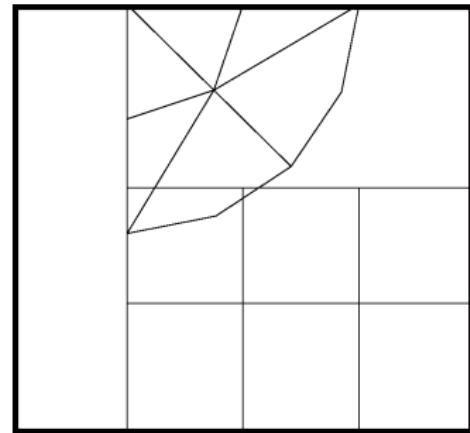
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Contact detection

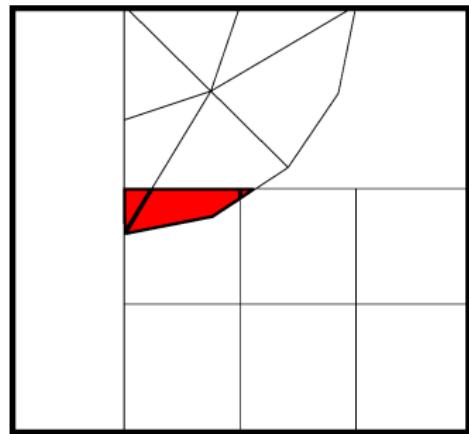
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Zoom on penetration

Contact detection

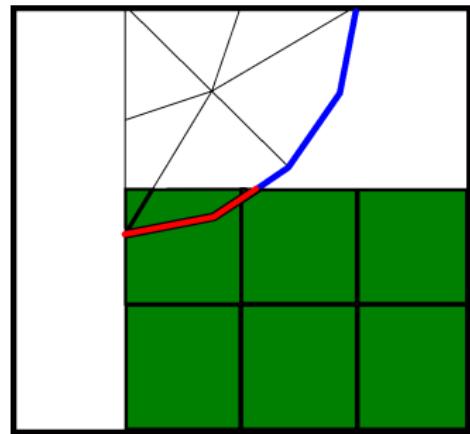
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Volume intersection

Contact detection

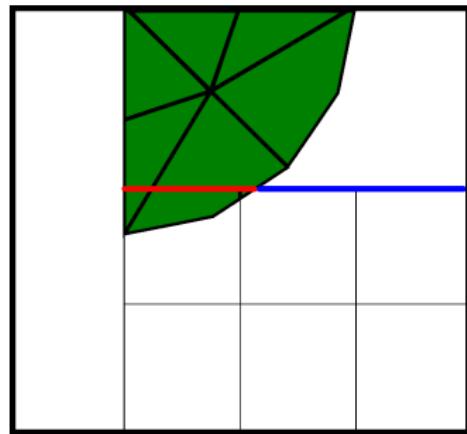
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Surface-in-volume 1

Contact detection

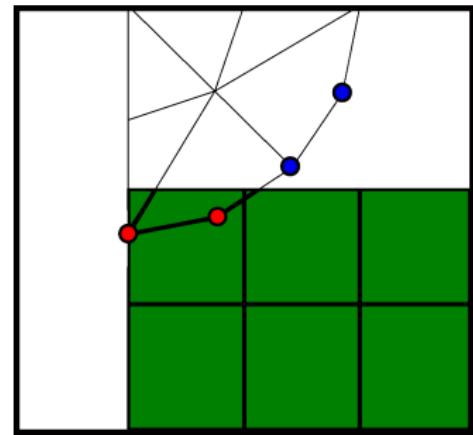
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Surface-in-volume 2

Contact detection

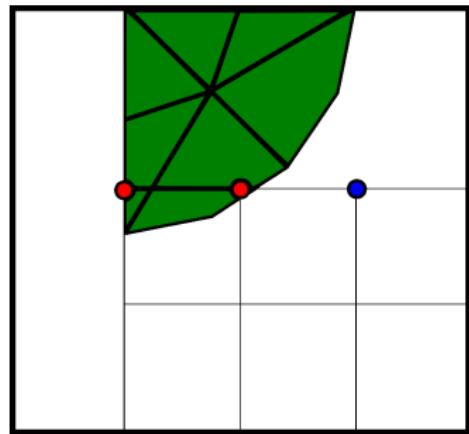
- Two FE meshes penetrate each other
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 - Nodes, lines, elements?
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- How do we detect such penetration?



Nodes-in-volume 1

Contact detection

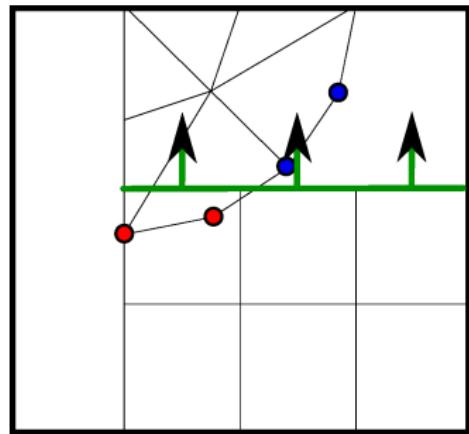
- Two FE meshes penetrate each other
- What penetrates?
 - Nodes, lines, elements?
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 - Into elements, under surface?
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Nodes-in-volume 2

Contact detection

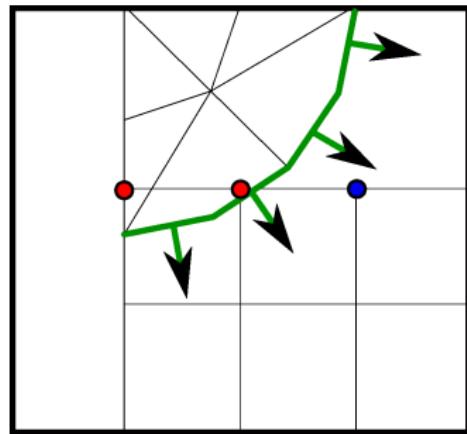
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Nodes-to-surface 1

Contact detection

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 - Into elements, under surface?
- How do we detect such penetration?

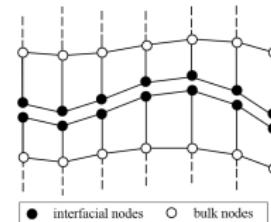


Nodes-to-surface 2

Contact discretization

What is elementary contact contributor?

- Local contacting unit?
- Node-to-node
- Node-to-segment/Node-to-edge/Node-to-surface
- Gauss point to surface

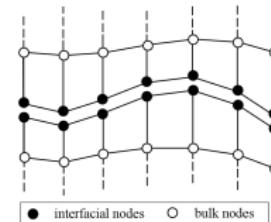


Node-to-node discretization:
small deformation/small sliding

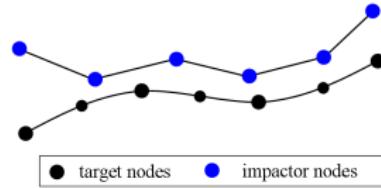
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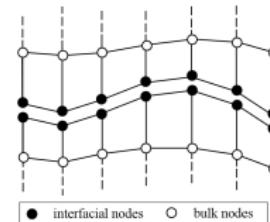


Large deformation/large sliding

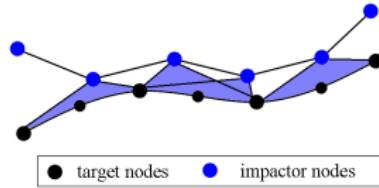
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Node-to-node discretization:
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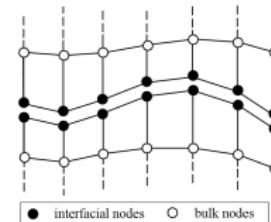


Node-to-segment discretization
large deformation/large sliding

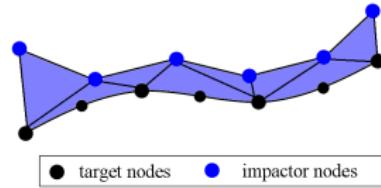
Contact discretization

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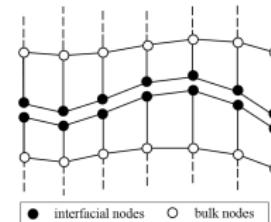
Contact domain method:
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Contact discretization

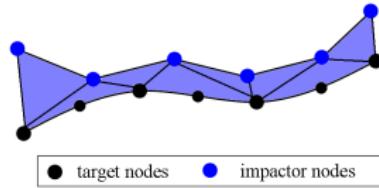
What is elementary contact contributor?

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Conception of the **contact element**



Node-to-node discretization:
small deformation/small sliding



Contact domain method:
large deformation/large sliding

Plan

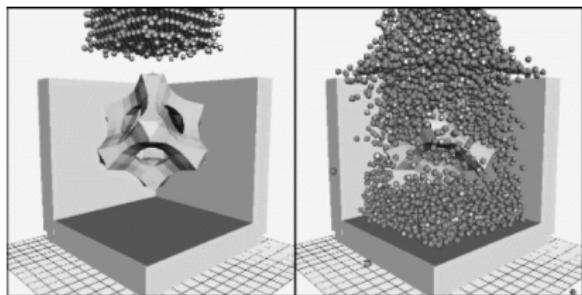
- 1 Introduction
- 2 Contact detection
- 3 Contact geometry
- 4 Contact discretization methods
- 5 Solution of contact problem
- 6 Finite Element Analysis of contact problems
- 7 Numerical examples

Spatial search and local detection

Spatial search

Detection of contacting solids:
multibody systems

- Discrete Element Method
- Molecular dynamics

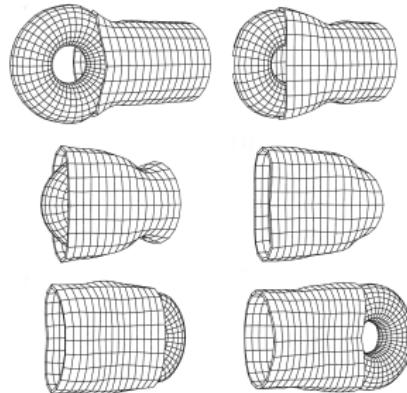


Example of DEM application
[Williams, O'Connor, 1999]

Local contact detection

Detection of contacting nodes and
surfaces of two discretized solids

- Finite Element Method
- Smoothed Particle Hydrodynamics



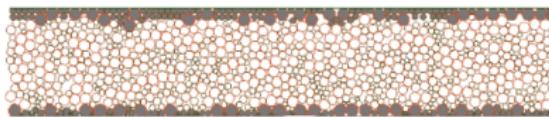
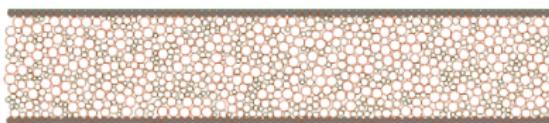
Torus-cylinder impact problem
[B. Yang, T.A. Laursen, 2006]

Spatial search and local detection

Spatial search

Detection of contacting solids:
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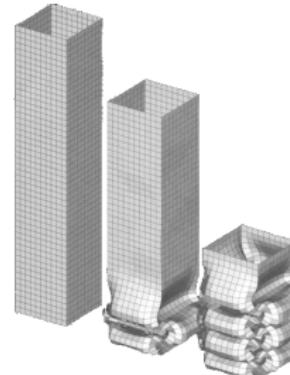
3rd body layer modeling

[V.-D. Nguyen, J. Fortin et al., 2009]

Local contact detection

Detection of contacting nodes and
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- Finite Element Method
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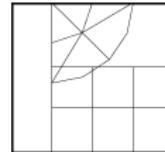
Buckling with self-contact

[T. Belytschko, W.K. Liu, B. Moran, 2000]

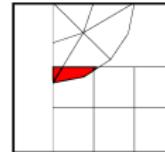
Local contact detection

Basic ideas

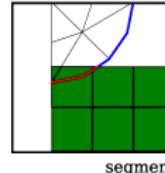
- How to detect contact?
- What penetrates and where?
- What/where approach



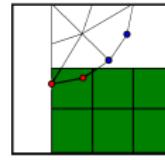
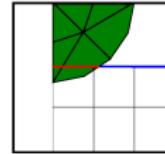
penetration



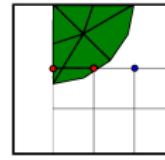
volume intersection



segment in volume



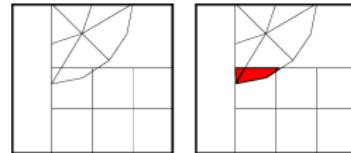
nodes under surface



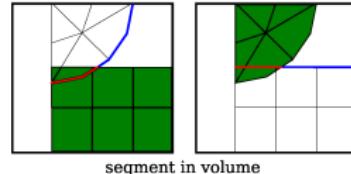
Local contact detection

Basic ideas

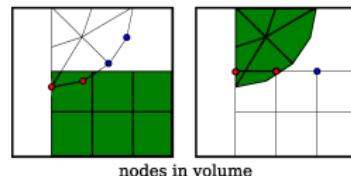
- How to detect contact?
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- What/where approach, for example,
 - What? Slave nodes
 - Where? Under master surface



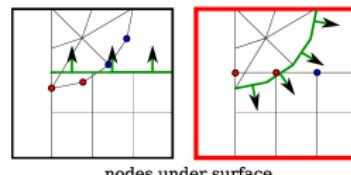
penetration volume intersection



segment in volume



nodes in volume

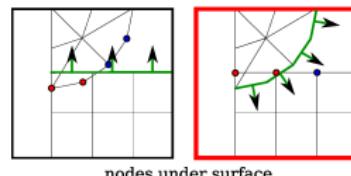
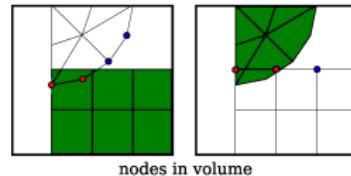
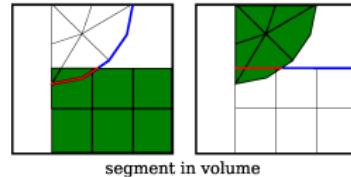
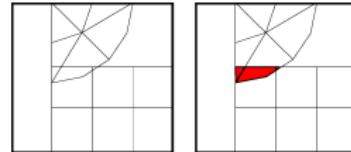


nodes under surface

Local contact detection

Basic ideas

- How to detect contact?
- What penetrates and where?
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 - What? Slave nodes
 - Where? Under master surface
- Assymetry of contacting surfaces



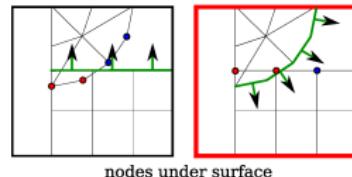
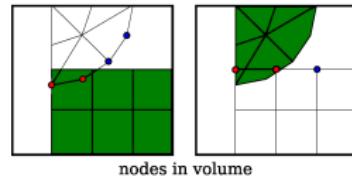
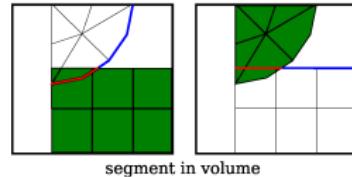
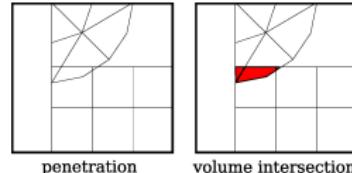
Local contact detection

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New paradigm

BUT! We need to detect contact before any penetration occurs!



Local contact detection

Basic ideas

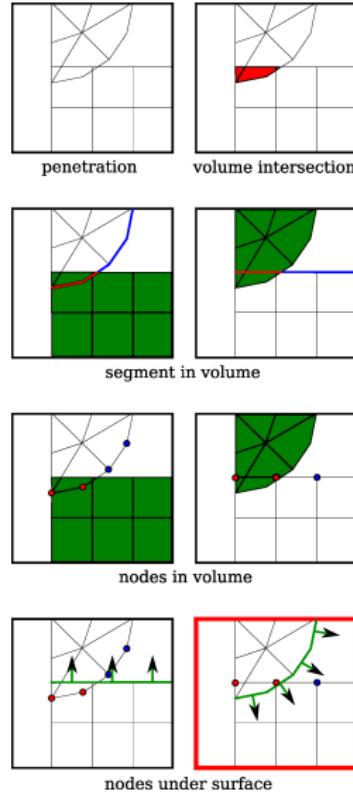
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BUT! We need to detect contact before any penetration occurs!

Contact detection idea

In general the detection consists in checking if slave nodes are close enough to the master surface



Local contact detection

Basic ideas

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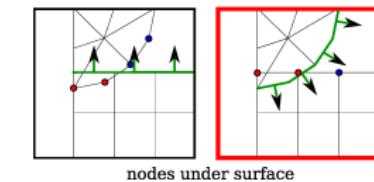
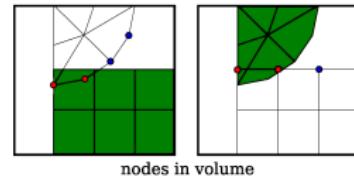
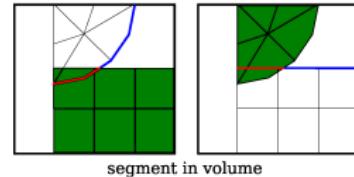
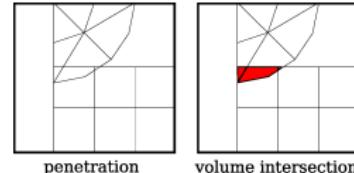
New paradigm

BUT! We need to detect contact before any penetration occurs!

Contact detection idea

In general the detection consists in checking if slave nodes are close enough^a to the master surface

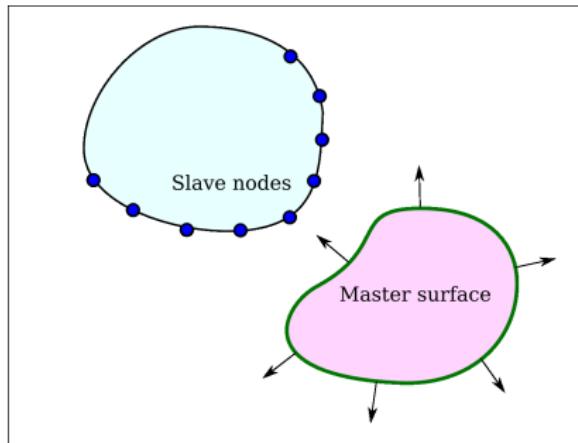
^aWhat does it mean close enough?



Maximal detection distance

Maximal detection distance concept d_{\max}

If a **slave node** is closer than d_{\max} to the **master surface**, then this slave node is considered as possibly contacting at current load step and a contact element is to be created.

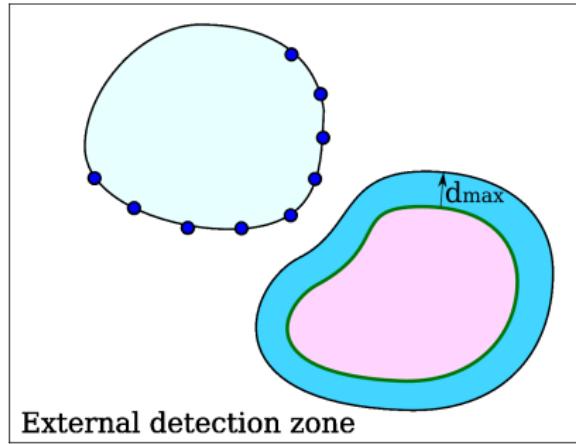


Solid with slave nodes and solid with a master surface.

Maximal detection distance

Maximal detection distance concept d_{\max}

If a **slave node** is closer than d_{\max} to the **master surface**, then this slave node is considered as possibly contacting at current load step and a contact element is to be created.

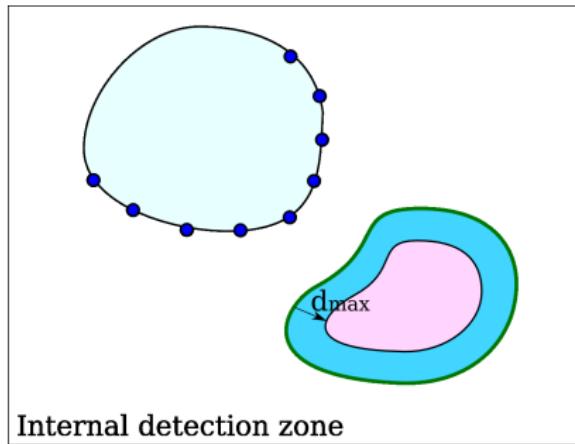


External detection zone $\text{dist} < d_{\max}$ and $g_n \geq 0$

Maximal detection distance

Maximal detection distance concept d_{\max}

If a **slave node** is closer than d_{\max} to the **master surface**, then this slave node is considered as possibly contacting at current load step and a contact element is to be created.



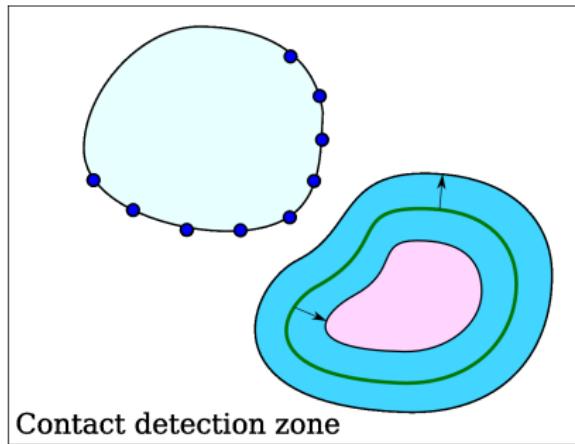
Internal detection zone

Internal detection zone $\text{dist} < d_{\max}$ and $g_n < 0$

Maximal detection distance

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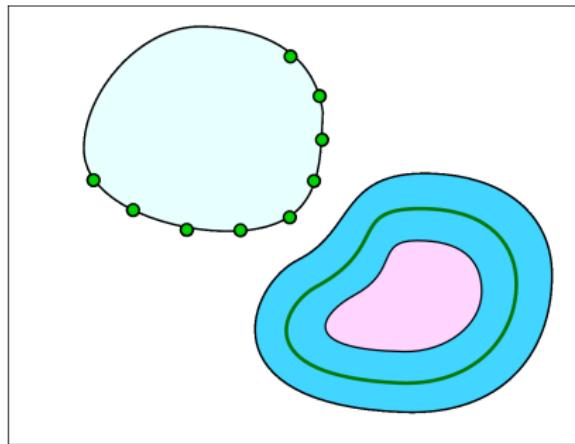


Contact detection zone dist $< d_{\max}$

Maximal detection distance

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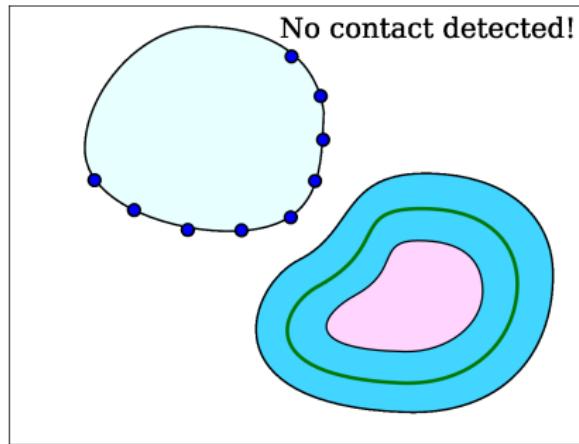


Verification if slave nodes are in the detection zone

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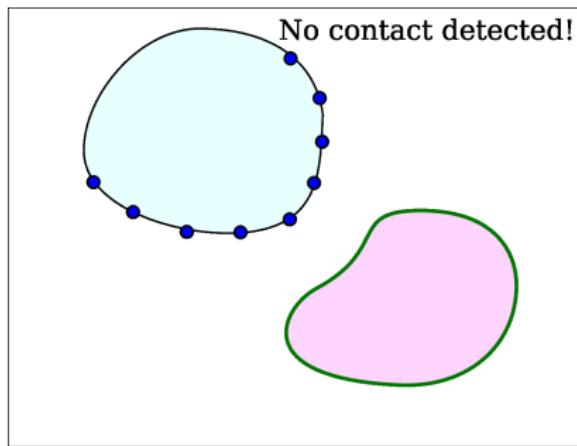


No slave nodes in the detection zone

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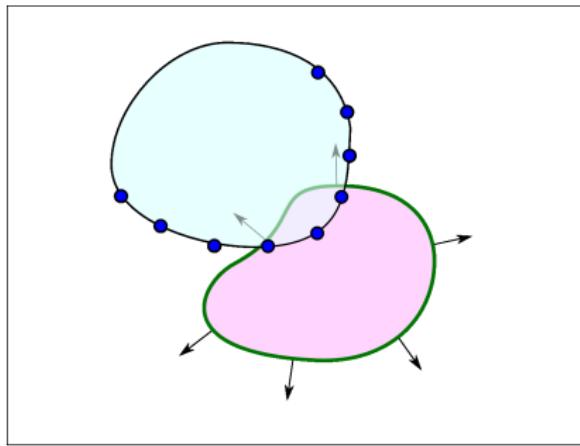


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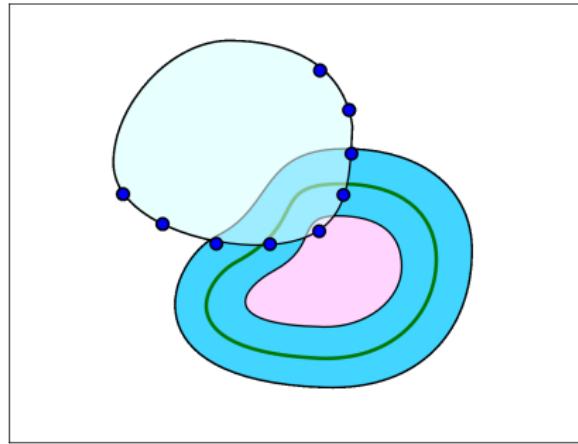


Solid with slave nodes and solid with a master surface.

Maximal detection distance

Maximal detection distance concept d_{\max}

If a **slave node** is closer than d_{\max} to the **master surface**, then this slave node is considered as possibly contacting at current load step and a contact element is to be created.

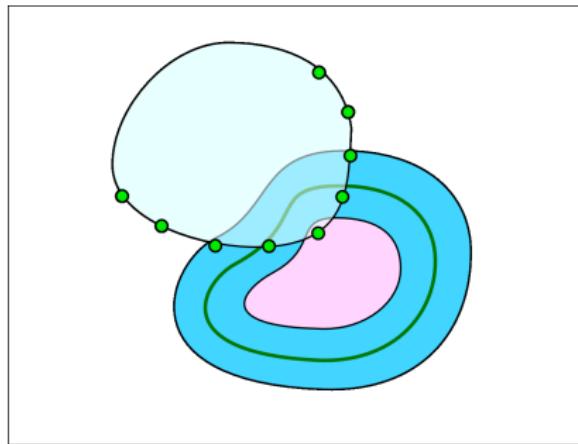


Contact detection zone $\text{dist} < d_{\max}$

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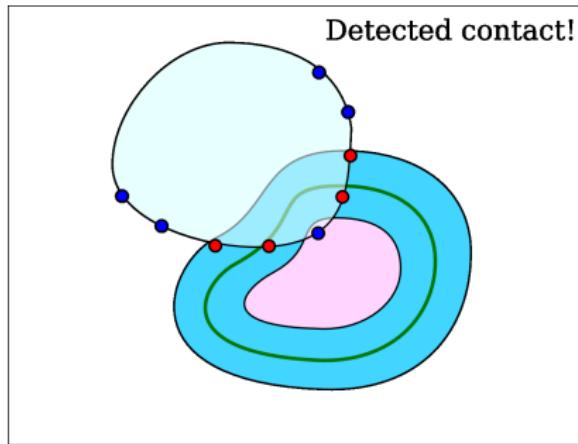


Verification if slave nodes are in the detection zone

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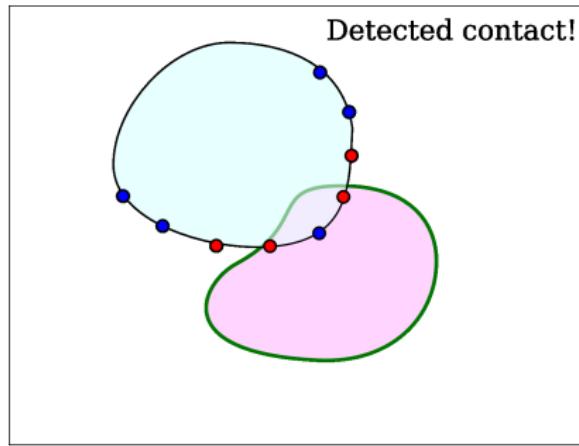


Some slave nodes are in the detection zone. **One node is missed!**

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Create contact elements with detected slave nodes.

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How to choose d_{\max} ?

Dangerous solution

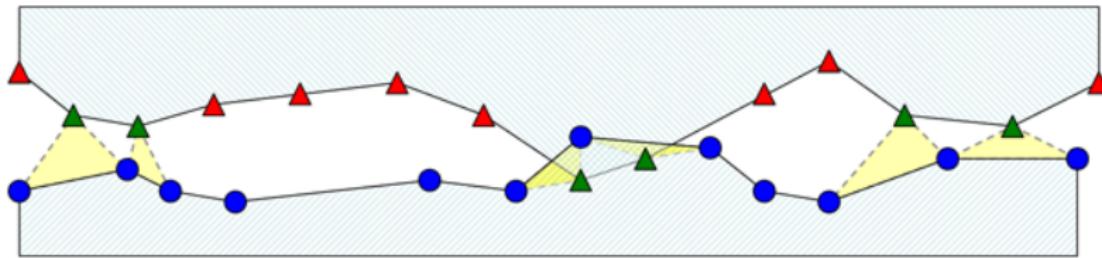
- Make the user responsible for this choice

Practical solutions: choose accordingly to

- master surface mesh;
- boundary conditions (maximal variation of displacement of contacting surface nodes during one iteration/increment)
- use both criterions.

Discretized master surface

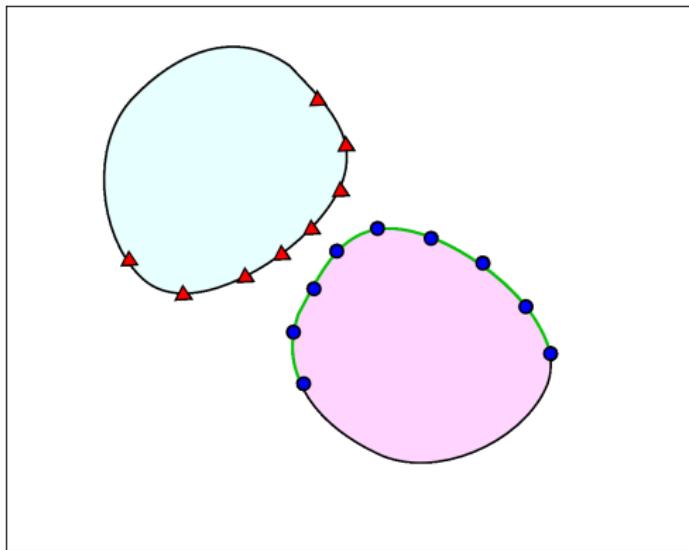
- Master surface consists of many elementary master surfaces.
- The aim is to find for each slave node the associated master surface.



Triangles - **slave nodes** and circles - **master nodes** which are connected by master surfaces.

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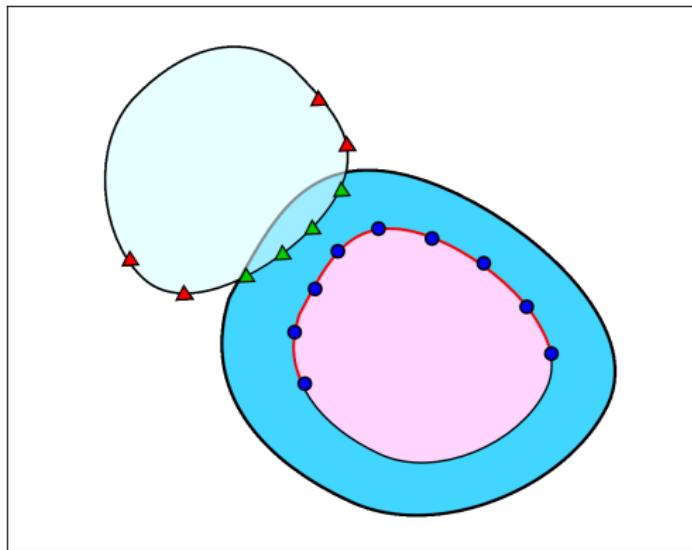
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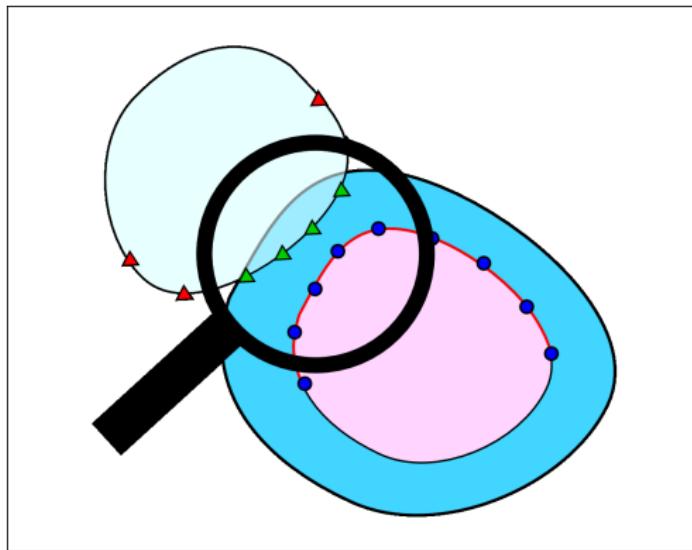
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Contact detection zone.
What does it consist of?

Discretized master surface

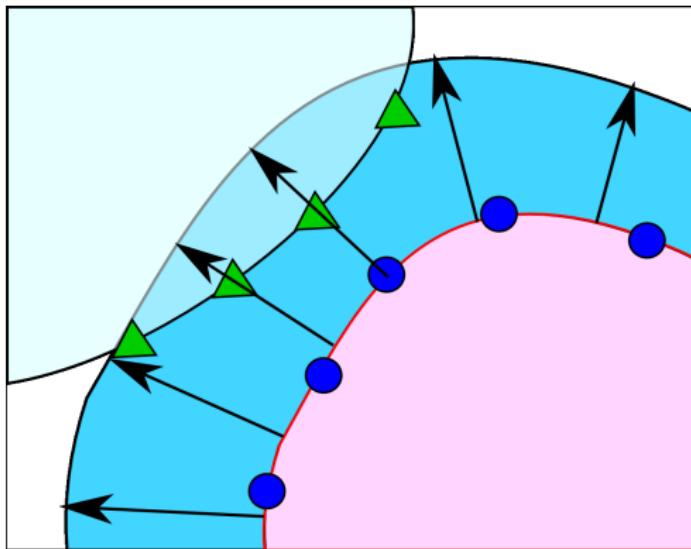
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Zoom on the **master contact surface** and
the associated detection zone.

Discretized master surface

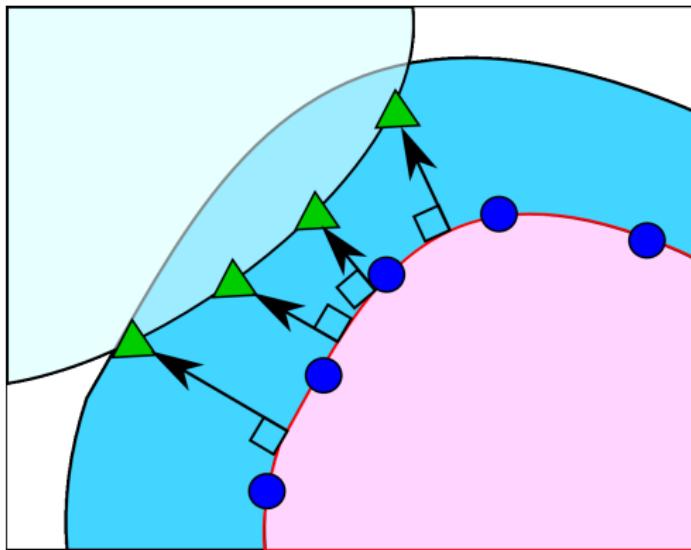
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Contact detection zone is nothing but the region, where each point is closer to the master surface than d_{max}

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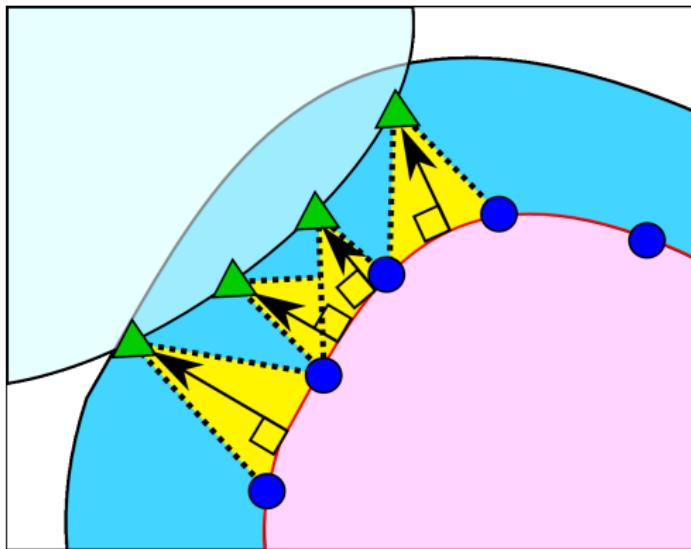
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Each contact element consists of a **slave node** and of the **master surface** onto which it projects, i.e. the closest **master surface**.

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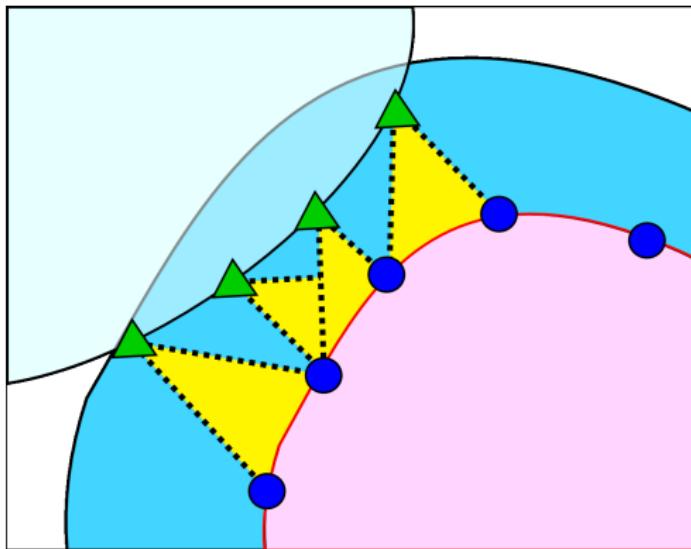
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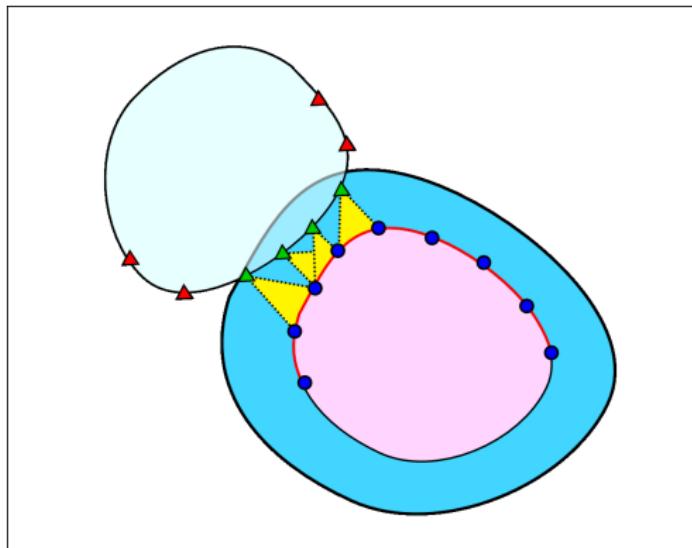
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- In general case, nonlinear minimization problem:

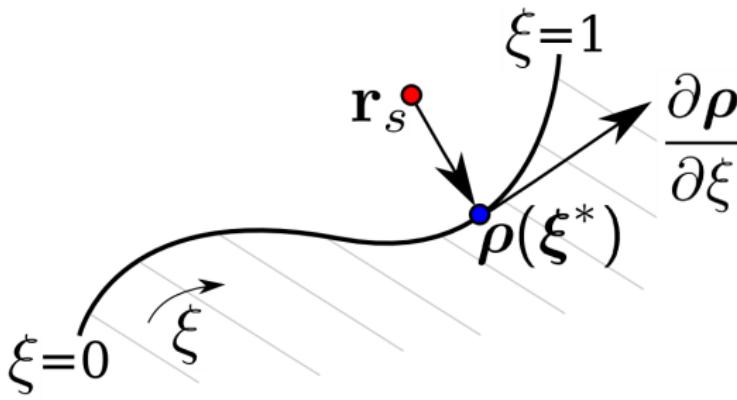
$$\min_{\xi \in [0;1]} F(\mathbf{r}_s, \xi) \Rightarrow \xi^* : \forall \xi \in [0;1], |\mathbf{r}_s - \rho(\xi^*)| \leq |\mathbf{r}_s - \rho(\xi)|$$

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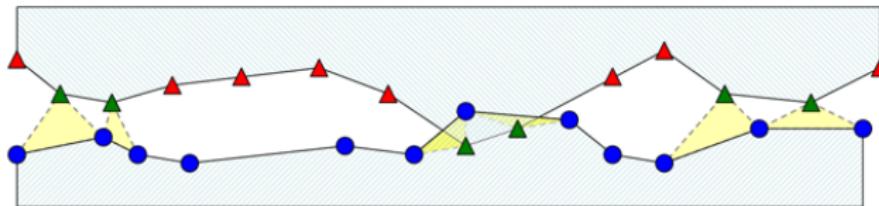
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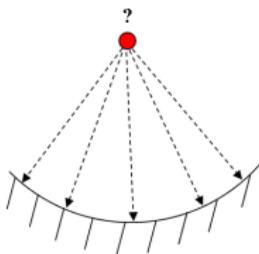
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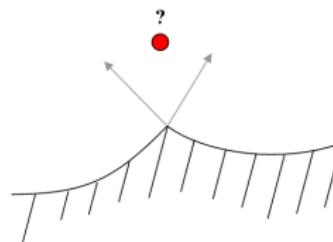
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Projection of is not unique



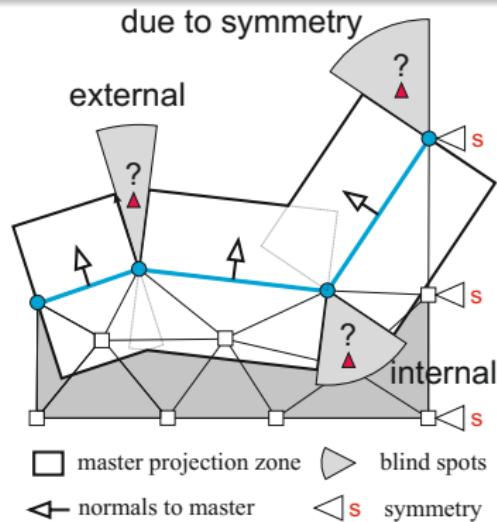
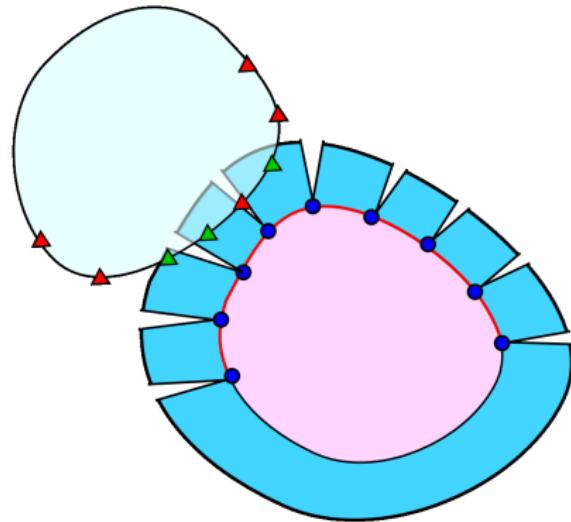
No projection of

For more details see [Contact geometry section](#)

Blind spots

Blind spot problem

- Blind spots – gaps in the detection zone.
- Do not miss **slave nodes** situated in blind spots.
- Types of blind spots: external, internal, due to symmetry.

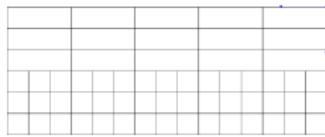


Who is master, who is slave?

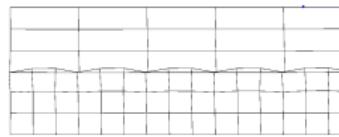
Social inequality in contact problems

Master-slave definition

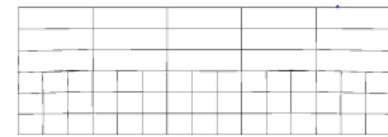
- The choice of master and slave surfaces is not random.
- Incorrect choice leads to meaningless solutions.



Initial FE mesh



Incorrect master-slave
choice ☹



Correct master-slave
choice ☺

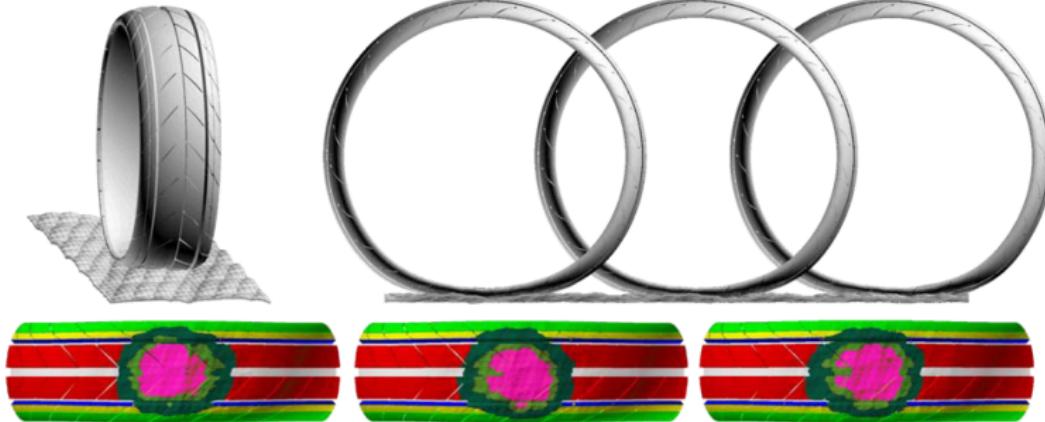
Contact detection in global algorithm

At the beginning of each increment (loading step)

- + fast;
- + good convergence;
- + stable;
- lack of accuracy.

At the beginning of each iteration (convergence step)

- slow;
- infinite looping;
- not stable;
- + more accurate.



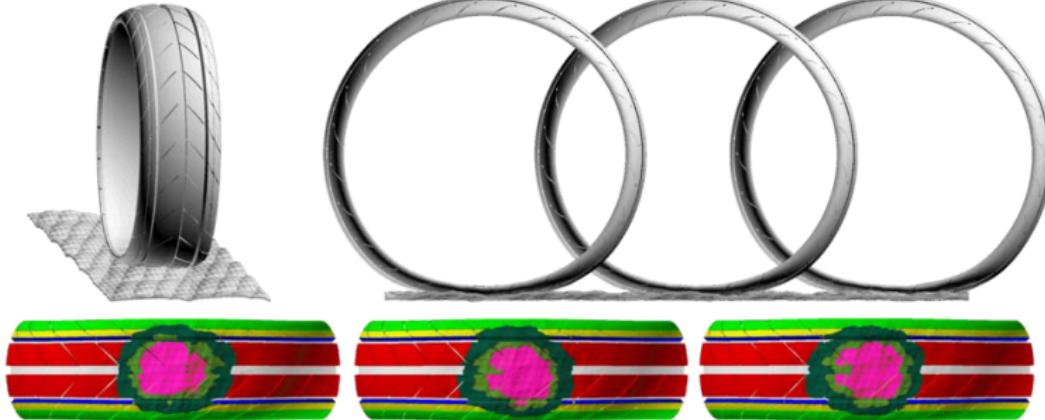
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Contact detection techniques

■ All-to-all detection

- Direct all-to-all detection
 - Slave nodes to master segments.
- Indirect all-to-all detection
 - Slave nodes to master nodes.
 - Slave node to attached master segments.

■ Advantages:

- simple implementation.

■ Drawbacks:

- time consuming $O(N^2)$;
- blind spots/passing by nodes.

■ Elaborated techniques

- Bounding boxes
 - Account only close regions.
- Regular grid methods: **bucket** [Benson].
 - Detect only into a cell and in neighbouring cells
- Sorting methods: **heap sort**, **octree** [Williams, O'Connor].
 - Data tree construction and tree search.

■ Advantages:

- relatively fast $O(N)$, $O(N \log N)$.

■ Drawbacks:

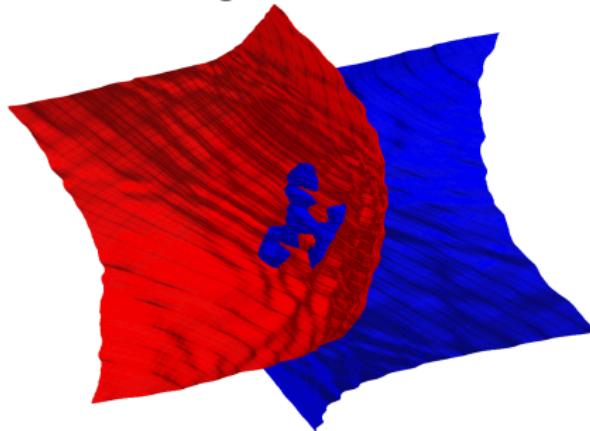
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Contact detection techniques

■ All-to-all detection

■ Elaborated techniques

Example: two curved contacting surfaces –
1 million of **slave nodes** against **1 million** of master segments.

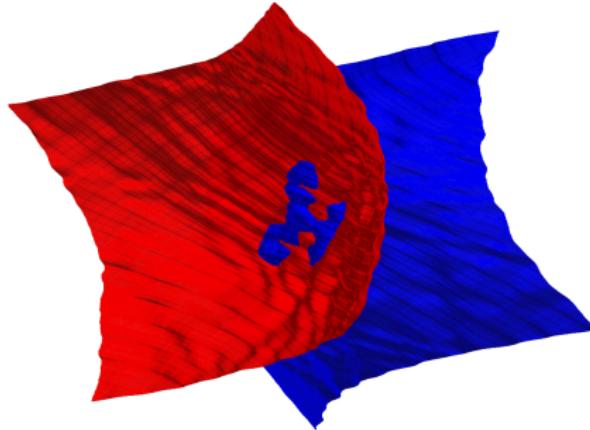


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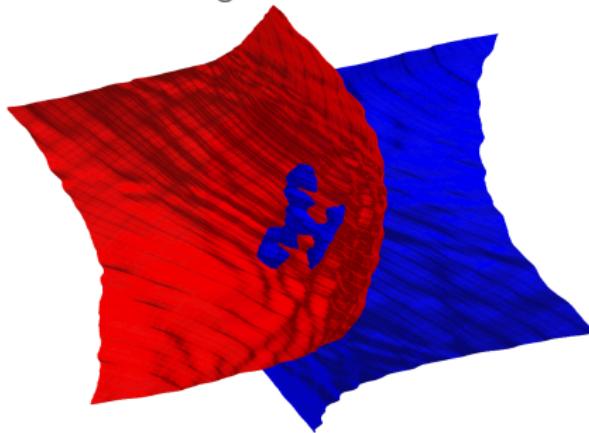


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■ Indirect all-to-all technique

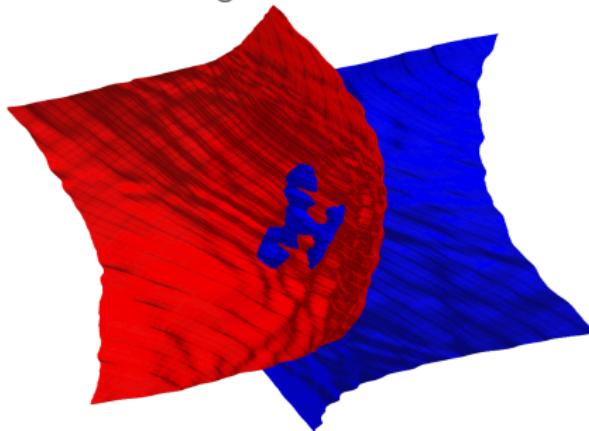
■ 187 hours(!)

Contact detection techniques

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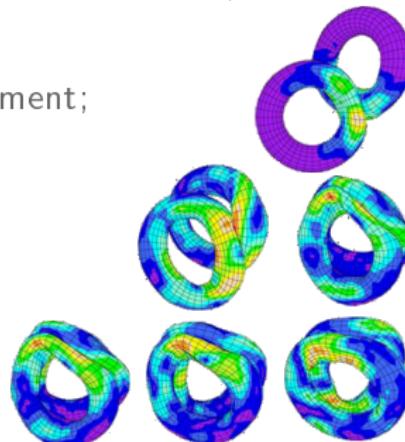
- Indirect all-to-all technique
 - 187 hours(!)

- Bounding box+grid detection
 - 1 minute

Summary

Contact detection

- Global search/local contact detection;
- **slave-master** or **what-where** approach;
- conception of the maximal detection distance and its choice;
- contact geometry and contact detection - closest point definition;
- existence and uniqueness of the closest point;
- from continuous and smooth to discretized C^0 surface;
- attention - blind spots;
- detect contact at the beginning of increment;
- different detection techniques;
- self-contact detection.
- contact detection is strongly connected with contact geometry and contact discretization.



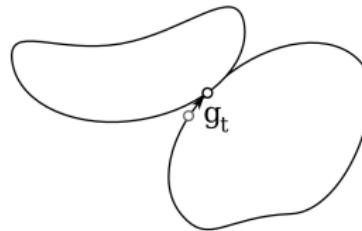
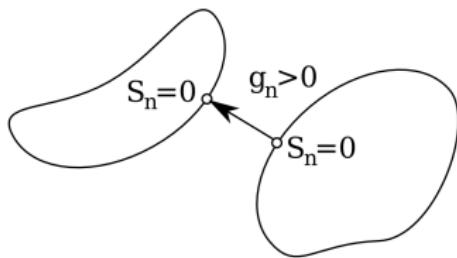
[B. Yang, T.A. Laursen, 2006]

Plan

- 1 Introduction
- 2 Contact detection
- 3 Contact geometry
- 4 Contact discretization methods
- 5 Solution of contact problem
- 6 Finite Element Analysis of contact problems
- 7 Numerical examples

Introduction

- Geometry is a foundation for
 - master-slave approach;
 - detection;
 - discretization method;
 - solution.
- Geometrical quantities
 - penetration or normal gap g_n - normal contact;
 - tangential sliding Δg_t - frictional effects.



Challenges in contact geometry

Challenges

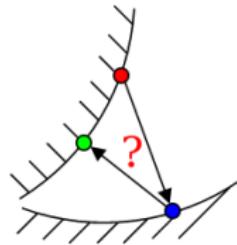
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Challenges in contact geometry

Challenges

- assymetry of contacting surfaces^a;
- requirement of smooth surface.
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^asomething penetrates into something, something slides over something



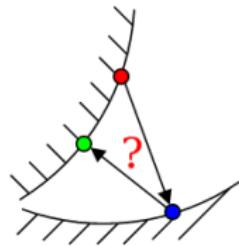
- is the closest to ●
- is the closest to ●

Challenges in contact geometry

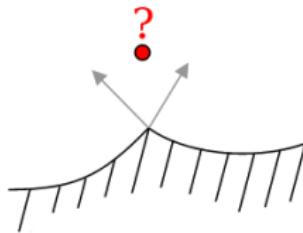
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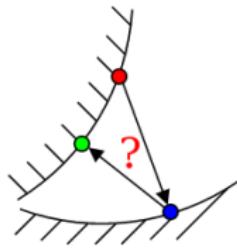
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Challenges in contact geometry

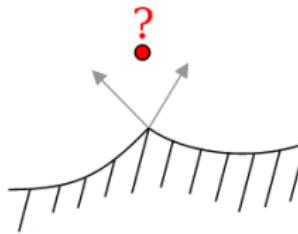
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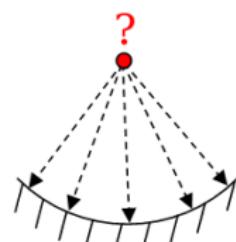
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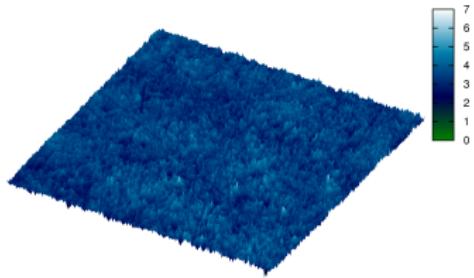


Projection of ● is not unique

Smoothness of contact surface

Do real surfaces are smooth or not?

- It depends on the scale.
- The smaller scale, the higher roughness.
- Fractal surface.



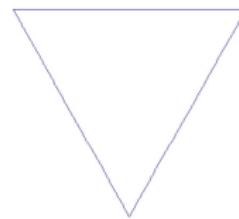
Surface deforms even without contact

- macro deformation;
- escaping dislocations and twins;
- relaxation at nano-scale.

Finite element surface is not smooth

- convergence problems;
- unphysical oscillations;
- remedy - special smoothing techniques.

Polished metal surface
400x600 microns specimen

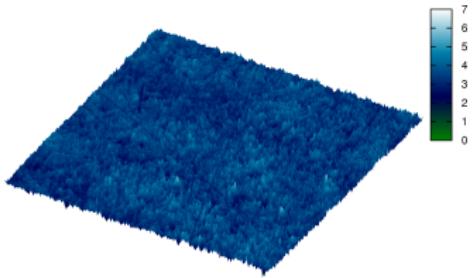


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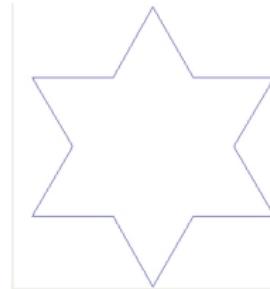
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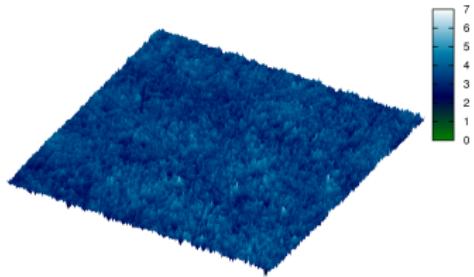
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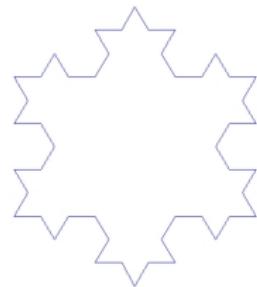
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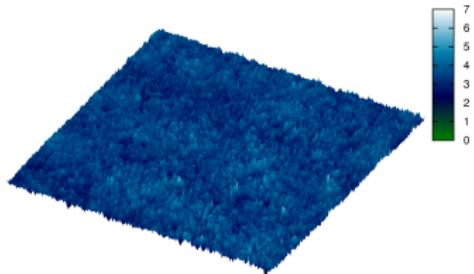
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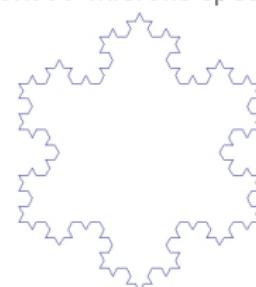
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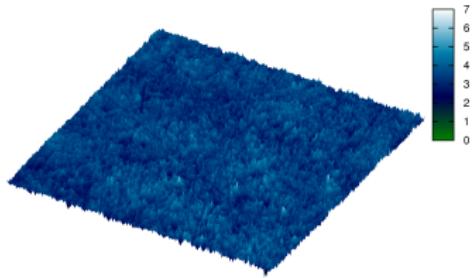
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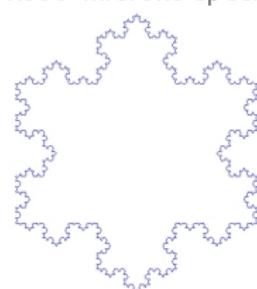
- macro deformation;
- escaping dislocations and twins;
- relaxation at nano-scale.

Finite element surface is not smooth

- convergence problems;
- unphysical oscillations;
- remedy - special smoothing techniques.



Polished metal surface
400x600 microns specimen



Fractal surface

Smoothness of contact surface

Do real surfaces are smooth or not?

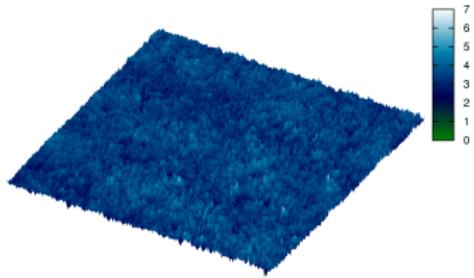
- It depends on the scale.
- The smaller scale, the higher roughness.
- Fractal surface.

Surface deforms even without contact

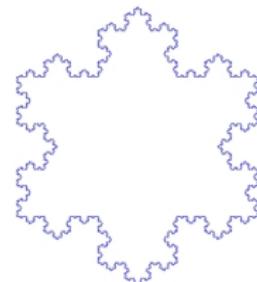
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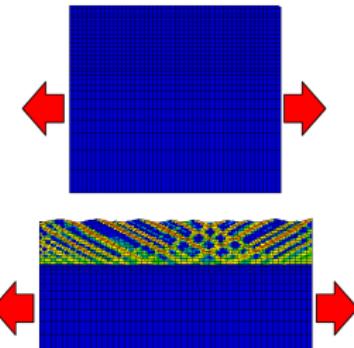
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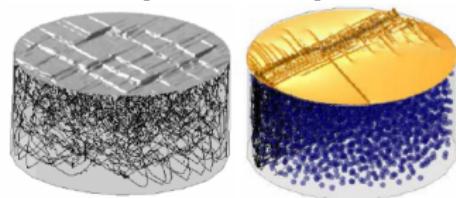
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Deformation twinnings in coating
[Forest, 2000]



Escaping dislocations
[Fivel, 2009]

Smoothness of contact surface

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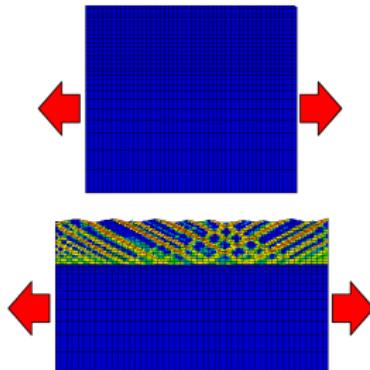
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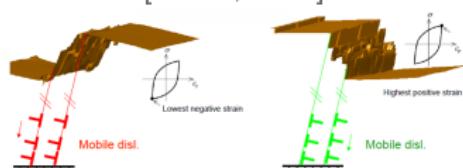
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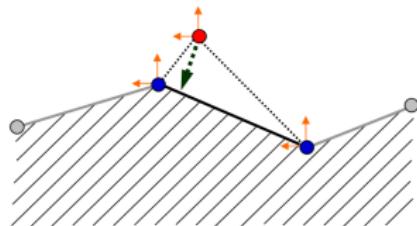


Escaping dislocations
[Fivel, 2009]

Smoothness of contact surface

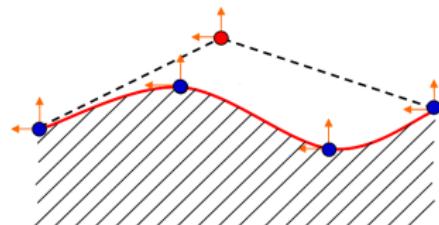
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Surface deforms even without contact

- macro deformation;
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Finite element surface is not smooth

- convergence problems;
- unphysical oscillations;
- remedy - special smoothing techniques.

2D surface smoothing with Bezier curves

Smoothness of contact surface

Do real surfaces are smooth or not?

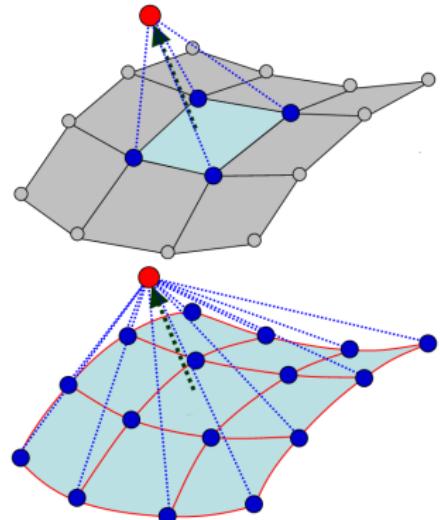
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Surface deforms even without contact

- macro deformation;
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Finite element surface is not smooth

- convergence problems;
- unphysical oscillations;
- remedy - special smoothing techniques.



3D surface smoothing with Bezier surface

Account of geometrical quantities

First order variations

Contact in the weak form

- Geometrical quantities: normal gap $g_n = g_n(\mathbf{x})$ and tangential sliding $\dot{g}_t = \dot{g}_t(\mathbf{x}^0, \mathbf{x})$
- Virtual work at contact surface $\delta W^{\text{cont}} = \delta W_n + \delta W_t$
 - normal contact $W_n(\sigma_n, g_n) \Rightarrow \delta W_n(\sigma_n, g_n, \delta\sigma_n, \delta g_n)$
 - frictional contact $W_t(\sigma_t, \dot{g}_t) \Rightarrow \delta W_t(\sigma_t, \dot{g}_t, \delta\sigma_t, \delta\dot{g}_t)$
- Resulting nonlinear equation $R(\delta W^{\text{int}}, \delta W^{\text{ext}}, \delta W^{\text{cont}}) = 0$

Need of analytical expressions

- First order variation of the normal gap and tangential sliding

$$\delta g_n = \frac{\partial g_n}{\partial \mathbf{x}} \cdot \delta \mathbf{x}$$

$$\delta \dot{g}_t = \frac{\partial \dot{g}_t}{\partial \mathbf{x}} \cdot \delta \mathbf{x}$$

Account of geometrical quantities

Second order variations

Linearization of the weak form

- Resulting nonlinear equation $R(\delta W^{\text{int}}, \delta W^{\text{ext}}, \delta W^{\text{cont}}) = 0$
- Linearization $R(x) = 0 \Rightarrow R|_{x_0} + \Delta R(x)|_{x_0} \approx 0$
- $\Delta R(x) = \Delta \delta W^{\text{int}} + \Delta \delta W^{\text{ext}} + \Delta \delta W^{\text{cont}}$
 - normal contact $\Delta \delta W_n(\sigma_n, g_n, \delta \sigma_n, \delta g_n, \Delta \delta \sigma_n, \Delta \delta g_n)$
 - frictional contact $\Delta \delta W_t(\sigma_t, \dot{g}_t, \delta \sigma_t, \delta \dot{g}_t, \Delta \delta \sigma_t, \Delta \delta \dot{g}_t)$

Need of analytical expressions

- Second order variation of the normal gap and tangential sliding

$$\Delta \delta g_n = \Delta x \cdot \frac{\partial^2 g_n}{\partial x^2} \cdot \delta x$$

$$\Delta \delta \dot{g}_t = \Delta x \cdot \frac{\partial^2 \dot{g}_t}{\partial x^2} \cdot \delta x$$

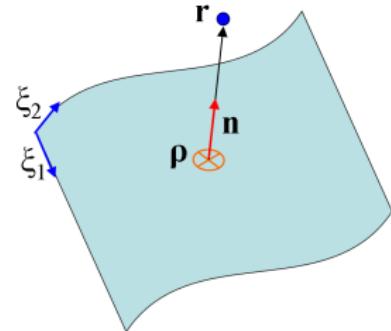
Point and surface

Master-slave approach

Master-slave

Slave node penetrates under and slides over the master surface.

- Slave node – point r_s
- Master surface – $\rho(\xi)$
- Surface parametrization $\xi = \{\xi_1, \xi_2\}$
- Projection of the slave node
 $\rho(\xi_p)$
- Normal to the master surface
 $n(\xi_p)$



Geometrical quantities

- Normal gap $g_n = (r_s - \rho) \cdot n$
- Tangential sliding $\dot{g}_t dt = \delta \rho(\xi)$

Point and surface

Master-slave approach

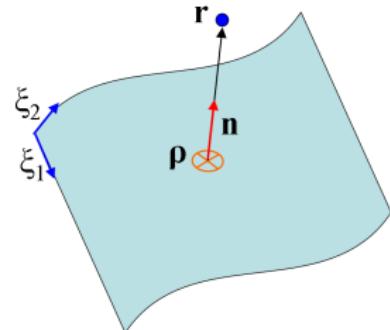
Master-slave

Slave node penetrates under and slides over the master surface.

- Slave node – point $\mathbf{r}_s = \mathbf{r}_s(t)$
- Master surface – $\rho(\xi) = \rho(t, \xi)$
- Surface parametrization $\xi = \{\xi_1, \xi_2\}$
- Projection of the slave node

$$\rho(\xi_p) = \rho(t, \xi(\mathbf{r}_s(t)))$$
- Normal to the master surface

$$\mathbf{n}(\xi_p) = \mathbf{n}(t, \xi(\mathbf{r}_s(t)))$$



Geometrical quantities

- Normal gap
$$g_n(t) = (\mathbf{r}_s(t) - \rho(t, \xi(\mathbf{r}_s(t))) \cdot \mathbf{n}(t, \xi(\mathbf{r}_s(t)))$$
- Tangential sliding
$$\dot{\mathbf{g}}_t(t, \xi(\mathbf{r}_s(t)))dt = \delta\rho(t, \xi(\mathbf{r}_s(t)))$$

Continuum geometrical formulation

Covariant and contravariant bases, fundamental surface tensors

- Covariant surface basis

$$\frac{\partial \rho}{\partial \xi} = \left\{ \frac{\partial \rho}{\partial \xi_1}; \frac{\partial \rho}{\partial \xi_2} \right\}$$

- Contravariant surface basis

$$\frac{\partial \hat{\rho}}{\partial \xi} = \left\{ \frac{\partial \rho}{\partial \xi^1}; \frac{\partial \rho}{\partial \xi^2} \right\}$$

- Basis change

$$\frac{\partial \hat{\rho}}{\partial \xi} = \mathbf{A}^{-1} \frac{\partial \rho}{\partial \xi} \frac{\partial \rho}{\partial \xi^i} = a^{ij} \frac{\partial \rho}{\partial \xi_j}$$

- 1st fundamental covariant surface tensor

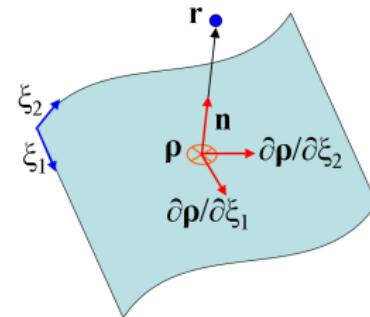
$$\mathbf{A} \sim a_{ij} = \frac{\partial \rho}{\partial \xi_i} \cdot \frac{\partial \rho}{\partial \xi_j}$$

- 1st fundamental contravariant surface tensor

$$\mathbf{A}^{-1} \sim a^{ij} = \frac{\partial \rho}{\partial \xi^i} \cdot \frac{\partial \rho}{\partial \xi^j}$$

- 2nd fundamental surface tensor

$$\mathbf{H} \sim h_{ij} = \mathbf{n} \cdot \frac{\partial^2 \rho}{\partial \xi_i \partial \xi_j}$$



Continuum geometrical formulation

First order variations

- First order variation of the normal gap δg_n

$$\delta g_n = \mathbf{n} \cdot (\delta \mathbf{r}_s - \delta \boldsymbol{\rho})$$

- First order variation of the surface parameter $\delta \xi$

$$\delta \xi = (\mathbf{A} - g_n \mathbf{H})^{-1} \cdot \left(\frac{\partial \boldsymbol{\rho}}{\partial \xi} \cdot (\delta \mathbf{r}_s - \delta \boldsymbol{\rho}) + g_n \mathbf{n} \cdot \delta \frac{\partial \boldsymbol{\rho}}{\partial \xi} \right)$$

Continuum geometrical formulation

Second order variations

- Second order variation of the normal gap δg_n

$$\begin{aligned}\Delta \delta g_n = & -\mathbf{n} \cdot \left(\delta \frac{\partial \rho}{\partial \xi} \cdot \Delta \xi + \Delta \frac{\partial \rho}{\partial \xi} \cdot \delta \xi + \delta \xi \cdot \frac{\partial^2 \rho}{\partial \xi^2} \cdot \Delta \xi \right) + \\ & + g_n \delta \xi \cdot \mathbf{H} \cdot \mathbf{A}^{-1} \cdot \mathbf{H} \cdot \Delta \xi + \\ & + g_n \left(\mathbf{n} \cdot \delta \frac{\partial \rho}{\partial \xi} \right) \cdot \mathbf{A}^{-1} \cdot \left(\Delta \frac{\partial \rho}{\partial \xi} \cdot \mathbf{n} \right)\end{aligned}\quad (1)$$

- Second order variation of the surface parameter $\delta \xi$

$$\begin{aligned}\Delta \delta \xi = & (g_n \mathbf{H} - \mathbf{A})^{-1} \cdot \left[\frac{\partial \rho}{\partial \xi} \cdot \left(\delta \frac{\partial \rho}{\partial \xi} \cdot \Delta \xi + \Delta \frac{\partial \rho}{\partial \xi} \cdot \delta \xi + \delta \xi \cdot \frac{\partial^2 \rho}{\partial \xi^2} \cdot \Delta \xi \right) \right. \\ & \left. - g_n \mathbf{n} \cdot \left(\delta \frac{\partial^2 \rho}{\partial \xi^2} \cdot \Delta \xi + \Delta \frac{\partial^2 \rho}{\partial \xi^2} \cdot \delta \xi + \delta \xi \cdot \frac{\partial^3 \rho}{\partial \xi^3} \cdot \Delta \xi \right) \right] \\ & + \left\{ \Delta \frac{\partial \rho}{\partial \xi} \cdot \mathbf{n} + \mathbf{H} \cdot \Delta \xi \right\} \cdot \left(\mathbf{l} \{ \mathbf{n} \cdot (\delta \rho - \delta \mathbf{r}_s) \} + g_n \mathbf{A}^{-1} \cdot \frac{\partial \rho}{\partial \xi} \cdot \left\{ \delta \frac{\partial \rho}{\partial \xi} + \frac{\partial^2 \rho}{\partial \xi^2} \cdot \delta \xi \right\} \right) \\ & + \left\{ \delta \frac{\partial \rho}{\partial \xi} \cdot \mathbf{n} + \mathbf{H} \cdot \delta \xi \right\} \cdot \left(\mathbf{l} \{ \mathbf{n} \cdot (\Delta \rho - \Delta \mathbf{r}_s) \} + g_n \mathbf{A}^{-1} \cdot \frac{\partial \rho}{\partial \xi} \cdot \left\{ \Delta \frac{\partial \rho}{\partial \xi} + \frac{\partial^2 \rho}{\partial \xi^2} \cdot \Delta \xi \right\} \right)\end{aligned}\quad (2)$$

Approximation

Small penetration

Approximation of zero penetration

Normal gap is small $g_n \approx 0$.

$$\delta g_n = \mathbf{n} \cdot (\delta \mathbf{r}_s - \delta \rho)$$

$$\delta \xi = \mathbf{A}^{-1} \cdot \frac{\partial \rho}{\partial \xi} \cdot (\delta \mathbf{r}_s - \delta \rho)$$

$$\Delta \delta g_n = -\mathbf{n} \cdot \left(\delta \frac{\partial \rho}{\partial \xi} \cdot \Delta \xi + \Delta \frac{\partial \rho}{\partial \xi} \cdot \delta \xi + \delta \xi \cdot \frac{\partial^2 \rho}{\partial \xi^2} \cdot \Delta \xi \right)$$

$$\begin{aligned} \Delta \delta \xi = & -\mathbf{A}^{-1} \cdot \left[\frac{\partial \rho}{\partial \xi} \cdot \left(\delta \frac{\partial \rho}{\partial \xi} \cdot \Delta \xi + \Delta \frac{\partial \rho}{\partial \xi} \cdot \delta \xi + \delta \xi \cdot \frac{\partial^2 \rho}{\partial \xi^2} \cdot \Delta \xi \right) + \right. \\ & + \left\{ \Delta \frac{\partial \rho}{\partial \xi} \cdot \mathbf{n} + \mathbf{H} \cdot \Delta \xi \right\} \cdot (\mathbf{I} \{ \mathbf{n} \cdot (\delta \rho - \delta \mathbf{r}_s) \}) + \\ & \left. + \left\{ \delta \frac{\partial \rho}{\partial \xi} \cdot \mathbf{n} + \mathbf{H} \cdot \delta \xi \right\} \cdot (\mathbf{I} \{ \mathbf{n} \cdot (\Delta \rho - \Delta \mathbf{r}_s) \}) \right] \end{aligned} \quad (3)$$

Discretized contact geometry

From continuum formulation to the Finite Element Method

Finite element method formalism

$$\mathbf{r} = \sum_{i=1}^N \phi_i(\xi) \mathbf{x}_i = \sum_{i=1}^N \phi_i(\xi_1, \xi_2) \mathbf{x}_i$$

$$[\mathbf{X}] = [\mathbf{X}(t)] = [\mathbf{x}_0(t), \mathbf{x}_1(t), \dots, \mathbf{x}_N(t)]^T;$$

$$[\Phi] = [\Phi(\xi)] = [0, \phi_1(\xi), \dots, \phi_N(\xi)]^T;$$

$$[\Phi'_i] = \left[\frac{\partial \Phi(\xi)}{\partial \xi_i} \right] = [0, \phi_{1,i}, \dots, \phi_{N,i}]^T;$$

$$\mathbf{r}_s = \mathbf{r}_s(t) = \mathbf{x}_0(t) = [\mathbf{S}_0]^T [\mathbf{X}], \text{ where } [\mathbf{S}_0] = [1, 0, \dots, 0]^T.$$

$$\rho = \rho(t, \xi_p) = \phi_i(\xi_p) \mathbf{x}_i = [\Phi(\xi_p)]^T [\mathbf{X}(t)], = [\Phi]^T [\mathbf{X}]$$

$$\rho_i = \frac{\partial \rho}{\partial \xi_i} = \left. \frac{\partial \rho(t, \xi)}{\partial \xi_i} \right|_{\xi_p} = \left[\left. \frac{\partial \Phi(\xi)}{\partial \xi_i} \right|_{\xi_p} \right]^T [\mathbf{X}(t)] = [\Phi'_i]^T [\mathbf{X}]$$

Discretized contact geometry

From continuum formulation to the Finite Element Method II

First variations of geometrical quantities

$$\delta g_n = \begin{bmatrix} \mathbf{n} \\ -\phi_1 \mathbf{n} \\ \vdots \\ -\phi_N \mathbf{n} \end{bmatrix}^T \cdot \begin{bmatrix} \delta \mathbf{x}_0 \\ \delta \mathbf{x}_1 \\ \vdots \\ \delta \mathbf{x}_N \end{bmatrix} = [\nabla g_n]^T \cdot \delta [\mathbf{X}] \quad (4)$$

$$\delta \xi_i = c_{ij} \begin{bmatrix} \frac{\partial \rho}{\partial \xi_j} \\ -\frac{\partial \rho}{\partial \xi_j} \phi_1 + g_n \mathbf{n} \phi_{1,j} \\ \vdots \\ -\frac{\partial \rho}{\partial \xi_j} \phi_N + g_n \mathbf{n} \phi_{N,j} \end{bmatrix}^T \cdot \begin{bmatrix} \delta \mathbf{x}_0 \\ \delta \mathbf{x}_1 \\ \vdots \\ \delta \mathbf{x}_N \end{bmatrix} = [\nabla \xi_i]^T \cdot \delta [\mathbf{X}] \quad (5)$$

Discretized contact geometry

From continuum formulation to the Finite Element Method II

Second order variation of the normal gap $\Delta\delta g_n$

$$\begin{aligned}
 \Delta\delta g_n = & \delta [\mathbf{X}]^T \cdot \left\{ -\mathbf{n} [\Phi'_i] \otimes [\nabla \xi_i]^T - [\nabla \xi_i] \otimes [\Phi'_i]^T \mathbf{n} \right. \\
 & - \left(h_{ij} - g_n h_{ik} a^{km} h_{mj} \right) [\nabla \xi_i] \otimes [\nabla \xi_j]^T \\
 & \left. + g_n a^{ij} \mathbf{n} [\Phi'_i] \otimes [\Phi'_j]^T \mathbf{n} \right\} \cdot \Delta [\mathbf{X}] = \\
 & = \delta [\mathbf{X}]^T \cdot [\nabla \nabla g_n] \cdot \Delta [\mathbf{X}]
 \end{aligned} \tag{6}$$

Discretized contact geometry

From continuum formulation to the Finite Element Method II

Second order variation of surface parameter $\Delta\delta\xi$

$$\begin{aligned}
 \Delta\delta\xi_i = & \delta [X]^T \cdot \left\{ -c_{ij} \left[[\phi'_k] \frac{\partial\rho}{\partial\xi_j} \otimes [\nabla\xi_k]^T + [\nabla\xi_k] \otimes \frac{\partial\rho}{\partial\xi_j} [\phi'_k]^T \right. \right. \\
 & + \left(\frac{\partial\rho}{\partial\xi_j} \cdot \frac{\partial^2\rho}{\partial\xi_k \partial\xi_m} + g_n n \cdot \frac{\partial^3\rho}{\partial\xi_k \partial\xi_j \partial\xi_m} \right) [\nabla\xi_k] \otimes [\nabla\xi_m]^T \\
 & \quad \left. \left. + g_n [\phi''_{jk}] n \otimes [\nabla\xi_k]^T + g_n [\nabla\xi_k] \otimes n [\phi''_{jk}]^T \right. \right. \\
 & - \delta_{kj} \left([\nabla g_n] \otimes \left(n [\phi'_k]^T + h_{ks} [\nabla\xi_s]^T \right) + \left([\phi'_k] n + h_{ks} [\nabla\xi_s] \right) \otimes [\nabla g_n]^T \right) \\
 & + g_n a^{km} \left([\phi'_j] \frac{\partial\rho}{\partial\xi_m} \otimes \left(n [\phi'_k]^T + h_{ks} [\nabla\xi_s]^T \right) + \left(n [\phi'_k] + h_{ks} [\nabla\xi_s] \right) \otimes \frac{\partial\rho}{\partial\xi_m} [\phi'_j]^T \right) \\
 & \quad + g_n a^{km} \left(\frac{\partial\rho}{\partial\xi_m} \cdot \frac{\partial^2\rho}{\partial\xi_j \partial\xi_l} \right) \left([\nabla\xi_l] \otimes \left(n [\phi'_k]^T + h_{ks} [\nabla\xi_s]^T \right) + \right. \\
 & \quad \left. \left. + \left(n [\phi'_k] + h_{ks} [\nabla\xi_s] \right) \otimes [\nabla\xi_l]^T \right) \right] \cdot \Delta [X] = \\
 & = \delta [X]^T \cdot [\nabla\nabla\xi_i] \cdot \Delta [X]
 \end{aligned} \tag{7}$$

Plan

- 1 Introduction
- 2 Contact detection
- 3 Contact geometry
- 4 Contact discretization methods
- 5 Solution of contact problem
- 6 Finite Element Analysis of contact problems
- 7 Numerical examples

Introduction

Discretization

Discretization of the contact area into elementary units responsible for the contact stress transmission from one contacting surface to another.

Units:

- surface nodes;
- surface of elements;
- Gauss points onto surfaces;

Problem types:

- small deformation - no slip;
- large deformation - arbitrary slip.

Discretization method and assymetry:

- methods which enforce assymetry of surfaces:
 - node-to-segment.
- methods which reduce this assymetry:
 - segment-to-segment, mortar, Nitsche;
 - contact domain method.

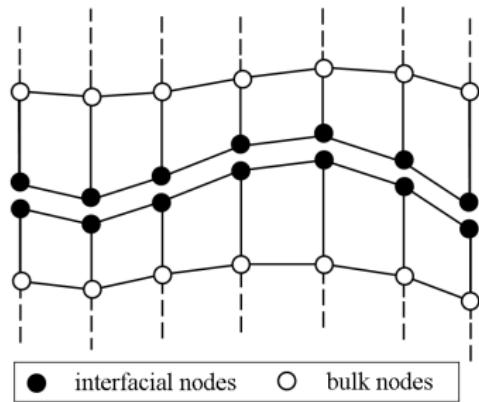
NTN – Node-to-node

Node-to-node discretization

[Francavilla & Zienkiewicz, 1975], [Oden, 1981], [Kikuchi & Oden, 1988]

Advantages:

- ☺ very simple;
- ☺ passes Taylor's test¹.



Scheme of two conforming meshes.
Pairing nodes form NTN contact elements.

¹ Taylor's patch test requires that a uniform contact stress transmittes correctly from one contacting surface to another.
See section [Finite Element Analysis](#).

NTN – Node-to-node

Node-to-node discretization

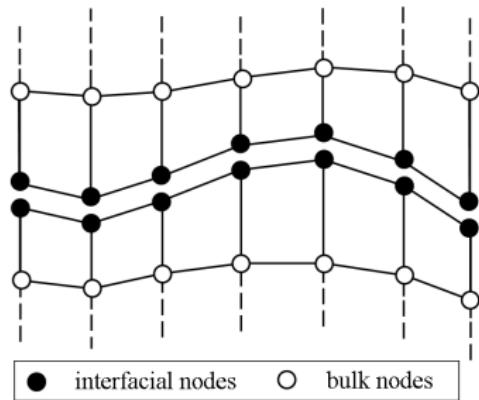
[Francavilla & Zienkiewicz, 1975], [Oden, 1981], [Kikuchi & Oden, 1988]

Advantages:

- ☺ very simple;
- ☺ passes Taylor's test¹.

Drawbacks:

- ☹ small deformation;
- ☹ small slip;
- ☹ requires conforming FE meshes.



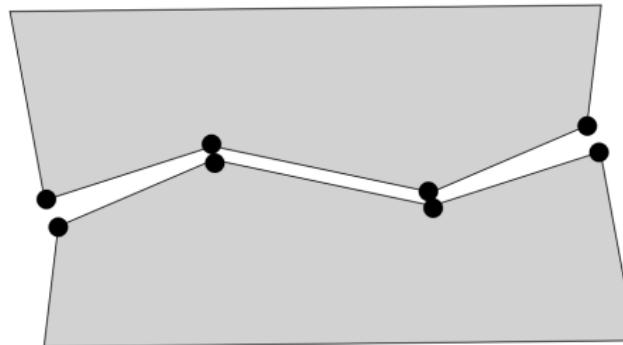
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NTN – Node-to-node

Definition of the normal

Definition of the normal for the node-to-node discretization

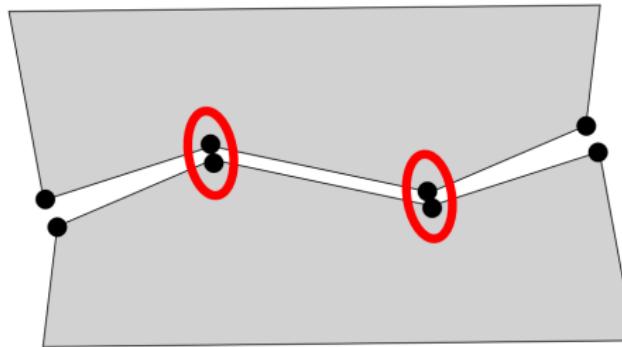


Two FE mesh with matching nodes in the contact zone

NTN – Node-to-node

Definition of the normal

Definition of the normal for the node-to-node discretization

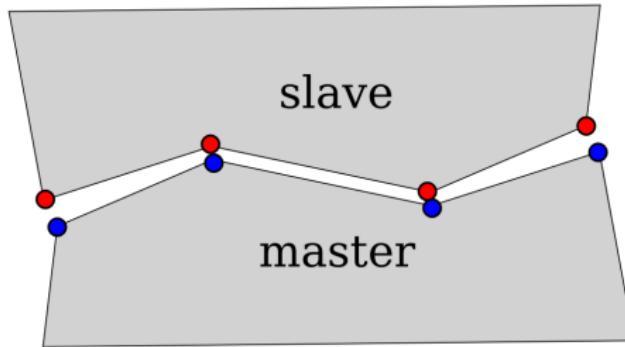


NTN contact element detection

NTN – Node-to-node

Definition of the normal

Definition of the normal for the node-to-node discretization

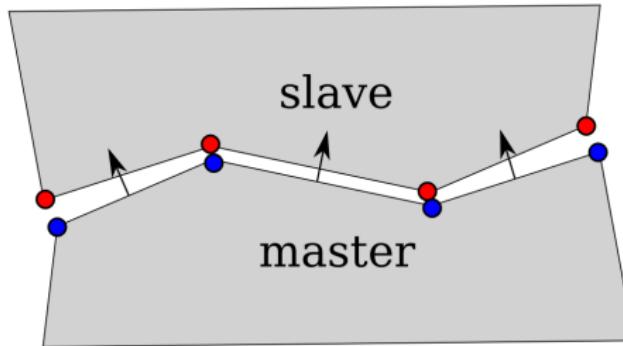


Master-slave discretization

NTN – Node-to-node

Definition of the normal

Definition of the normal for the node-to-node discretization

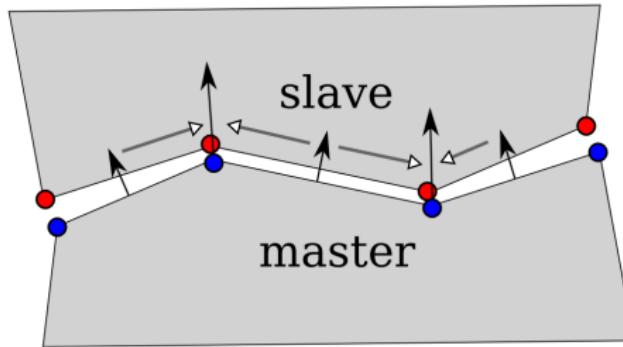


Normals on the master surface

NTN – Node-to-node

Definition of the normal

Definition of the normal for the node-to-node discretization

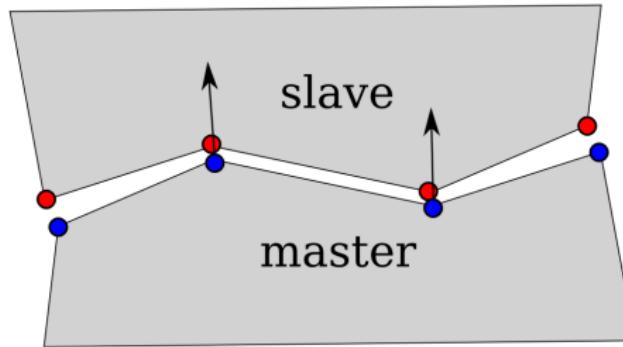


Definition of the normals at master nodes as an average of the normals of adjacent segments

NTN – Node-to-node

Definition of the normal

Definition of the normal for the node-to-node discretization



Definition of the normals at master nodes

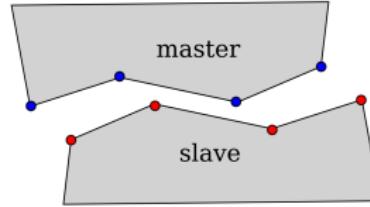
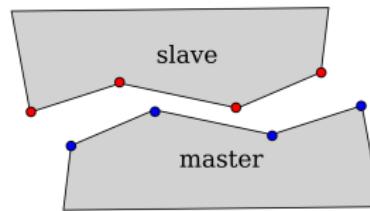
NTS – Node-to-Segment/Node-to-Surface

Node-to-segment discretization

[Hughes, 1977] [Hallquist, 1979] [Bathe & Chaudhary, 1985] [Wriggers et al., 1990]

Advantages:

- ☺ simple;
- ☺ large deformations and slip;
- ☺ mesh independent.



Scheme of two non-matching meshes

NTS – Node-to-Segment/Node-to-Surface

Node-to-segment discretization

[Hughes, 1977] [Hallquist, 1979] [Bathe & Chaudhary, 1985] [Wriggers et al., 1990]

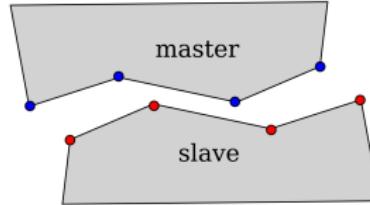
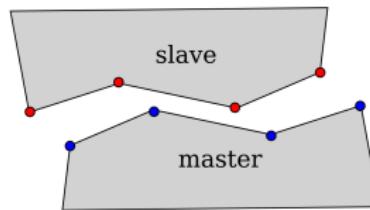
Advantages:

- ☺ simple;
- ☺ large deformations and slip;
- ☺ mesh independent.

Drawbacks:

- ☺ does not pass¹ Taylor's test.

¹[G. Zavarise, L. De Lorenzis, 2009]
A modified NTS algorithm passing the contact patch test



Scheme of two non-matching meshes

NTS – Node-to-Segment/Node-to-Surface

Node-to-segment discretization

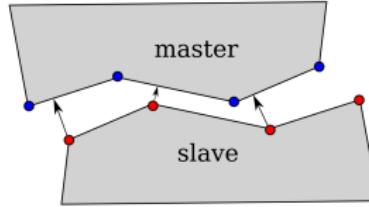
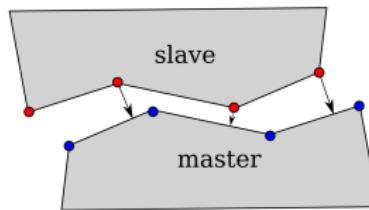
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Detection of contact elements

¹[G. Zavarise, L. De Lorenzis, 2009]

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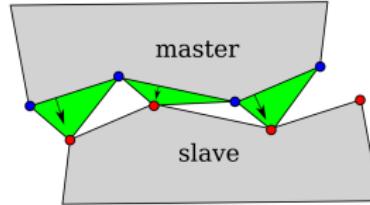
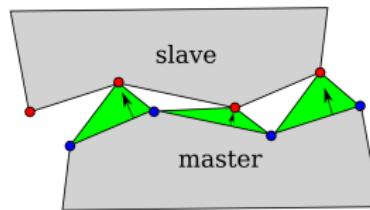
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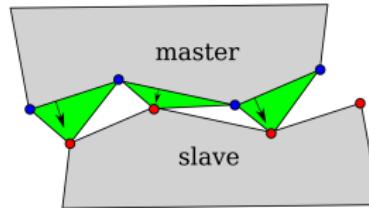
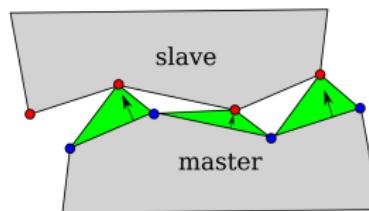
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Remark: for a stable large deformation implementation NTS should be supplemented with **Node-to-Vertex** and **Node-to-Edge**.



NTS contact elements

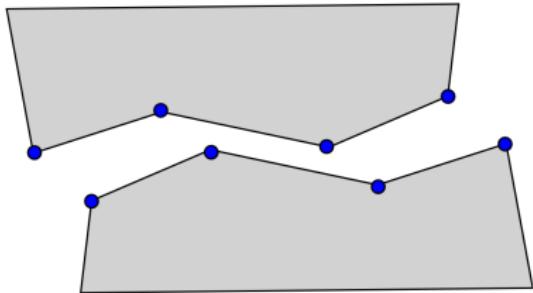
Segment-to-segment

Segment-to-segment discretization

[Simo et al., 1985], [Zavarise & Wriggers, 1998]

Advantages:

- ☺ avoids some spurious modes of NTS;
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Scheme of two non-matching meshes

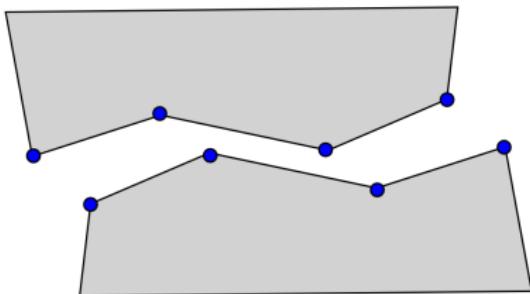
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Scheme of two non-matching meshes

Drawbacks:

- ☺ complicated segment definition;
- ☺ only 2D version;
- ☺ constant contact pressure within one segment.

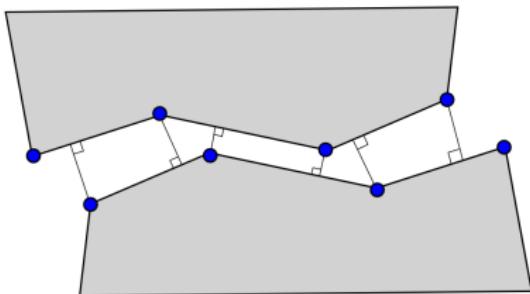
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Projections of both surfaces

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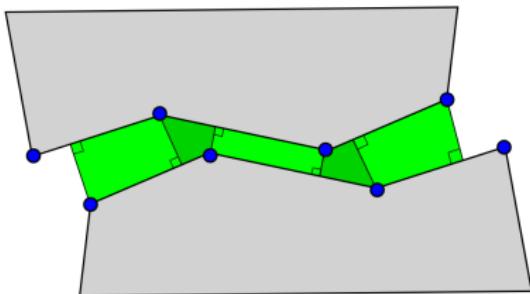
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Contact sub-elements

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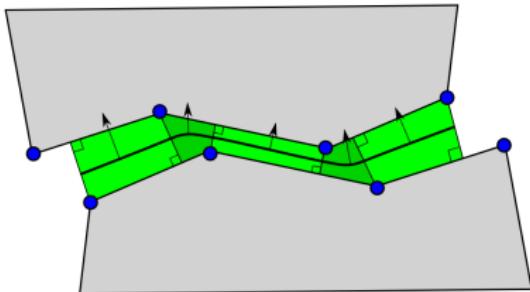
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Integration line

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Mortar and Nitsche methods

Mortar and Nitsche discretizations

[Bernadi et al., 1994][Wohlmuth, 2000][Puso&Laursen, 2003][Becker&Hansbo, 1999]

Advantages:

- ☺ passes Taylor's test;
- ☺ correct contact stress distribution within contact element;
- ☺ use of any order shape functions;
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- ☺ passes Taylor's test;
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- ☺ mesh independent.

Drawbacks:

- ☹ very complicated implementation¹;
- ☹ stability problem for curved surfaces.

¹“3D implementation is a nightmare, but it's feasible.”

T.A. Laursen about mortar method,
ECCM, 2010

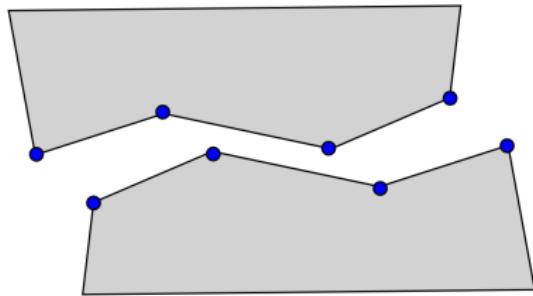
CDM – Contact Domain Method

Contact domain method for discretization

[Oliver, Hartmann et al. 2009]

Advantages:

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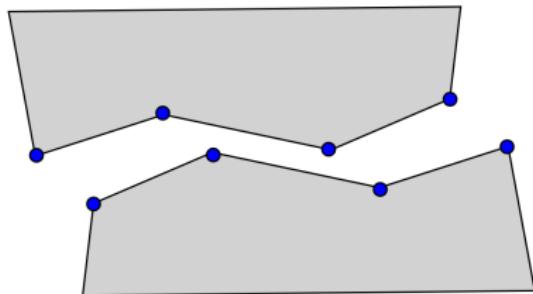
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- ☹ requirements on the FE mesh in 3D¹;
- ☹ not elaborated.



Scheme of two non-matching meshes

¹Triangulation problems for arbitrary contacting surfaces in 3D.

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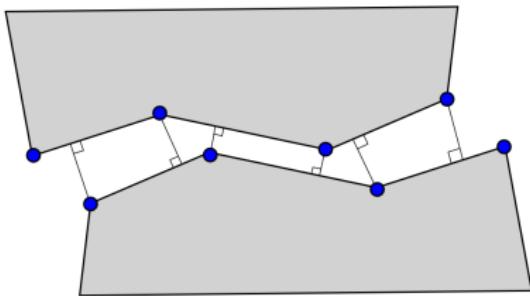
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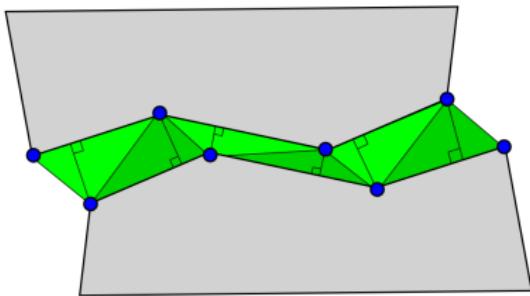
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Contact domain construction

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Smoothing technique

Smoothing of the master surface with

- Hermite polynomials;
- P-slines;
- Bézier curves;
- etc.

Consequences

- fulfills requirements of C^1 -smoothness all along the master surface;
- nonphysical edge effects;
- complicated in 3D – requires special FE discretizations.

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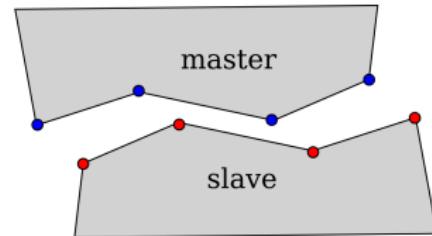
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Examples of NTS contact elements smoothed with Bézier curves



Scheme of two non-matching meshes

Smoothing technique

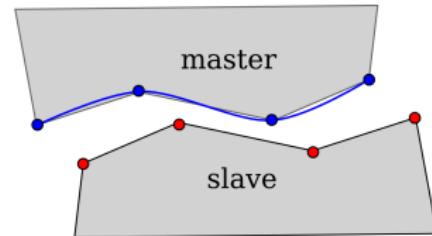
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Smoothing of the master surface

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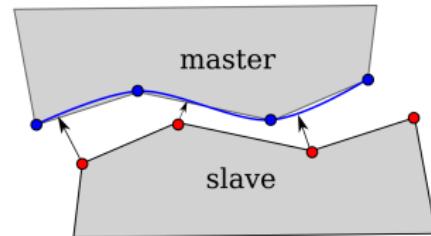
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Contact detection

Smoothing technique

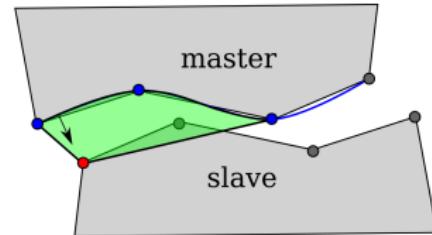
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Contact element construction
(edge contact element)

Smoothing technique

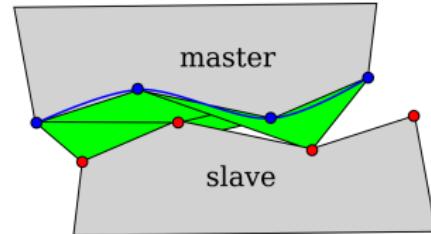
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Examples of NTS contact elements smoothed with Bézier curves



Constructed smoothed contact elements

Smoothing technique

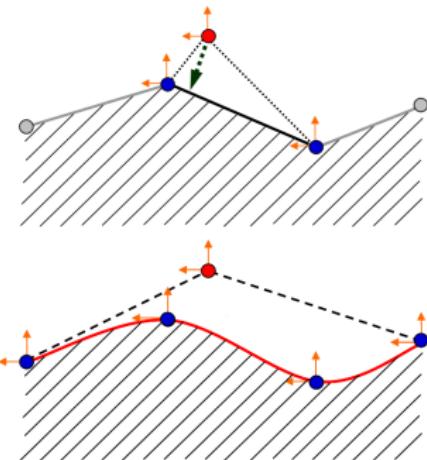
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Examples of NTS contact elements smoothed with Bézier curves



Ordinary (top) and smoothed (bottom) NTS contact element in 2D

Smoothing technique

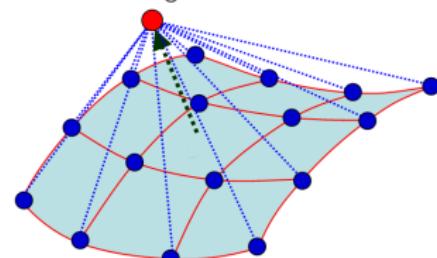
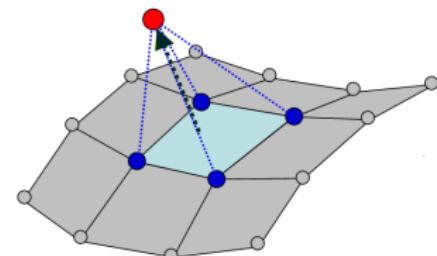
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Examples of NTS contact elements smoothed with Bézier curves



Ordinary (top) and smoothed (bottom) NTS contact element in 3D

Plan

- 1 Introduction
- 2 Contact detection
- 3 Contact geometry
- 4 Contact discretization methods
- 5 Solution of contact problem
- 6 Finite Element Analysis of contact problems
- 7 Numerical examples

Introduction

Boundary value problem with constraints

Continuous formulation of boundary value problem

- Partial differential equation

$$\nabla \cdot \boldsymbol{\sigma} + \mathbf{f}_v = 0 \text{ in } \Omega^{1,2}$$

- Neumann and Dirichlet boundary conditions

$$\boldsymbol{\sigma} \cdot \mathbf{n} = \mathbf{f}_N \text{ at } \Gamma_N^{1,2}, \quad \mathbf{u} = \mathbf{u}_D \text{ at } \Gamma_D^{1,2}$$

- Contact constraints: non-penetration and non-adhesion at Γ_c – Signorini's conditions

$$g_n \boldsymbol{\sigma}_n = 0, \quad g_n \geq 0, \quad \boldsymbol{\sigma} \leq 0, \quad \boldsymbol{\sigma}_n = \boldsymbol{\sigma} \cdot \mathbf{n}$$

- Contact constraints: Coulomb's friction at Γ_c

$$|\dot{\mathbf{g}}_t|(|\boldsymbol{\sigma}_t| + \mu \boldsymbol{\sigma}_n) = 0; \quad |\boldsymbol{\sigma}_t| \leq -\mu \boldsymbol{\sigma}_n; \quad \dot{\mathbf{g}}_t = |\dot{\mathbf{g}}_t| \frac{\boldsymbol{\sigma}_t}{|\boldsymbol{\sigma}_t|}, \quad \boldsymbol{\sigma}_t = \boldsymbol{\sigma} \cdot \mathbf{t}$$

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Introduction

Weak form with contact terms

Continuous formulation of the weak form for contact problems

■ Weak form

$$\int_{\Omega^{1,2}} \boldsymbol{\sigma} \cdot \boldsymbol{\delta\varepsilon} d\Omega - \int_{\Omega^{1,2}} \mathbf{f}_v \cdot \boldsymbol{\delta u} d\Omega - \int_{\Gamma_N^{1,2}} f_0 \cdot \boldsymbol{\delta u} d\Gamma = 0$$

■ Contact term in the weak form, contact pressure $\sigma_n^c = \boldsymbol{\sigma} \cdot \mathbf{n}$ at Γ_c

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■ Variational inequality ($\sigma_n^c \boldsymbol{\delta g}_n \geq 0$)

$$\int_{\Omega^{1,2}} \boldsymbol{\sigma} \cdot \boldsymbol{\delta\varepsilon} d\Omega \geq \int_{\Omega^{1,2}} \mathbf{f}_v \cdot \boldsymbol{\delta u} d\Omega + \int_{\Gamma_N^{1,2}} f_0 \cdot \boldsymbol{\delta u} d\Gamma$$

■ Variational equality

$$\int_{\Omega^{1,2}} \boldsymbol{\sigma} \cdot \boldsymbol{\delta\varepsilon} d\Omega - \int_{\Omega^{1,2}} \mathbf{f}_v \cdot \boldsymbol{\delta u} d\Omega - \int_{\Gamma_N^{1,2}} f_0 \cdot \boldsymbol{\delta u} d\Gamma + \mathbf{C} = 0$$

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■ Weak form

$$\int_{\Omega^{1,2}} \boldsymbol{\sigma} \cdot \delta \boldsymbol{\varepsilon} d\Omega - \int_{\Omega^{1,2}} \mathbf{f}_v \cdot \delta \mathbf{u} d\Omega - \int_{\Gamma_N^{1,2}} f_0 \cdot \delta \mathbf{u} d\Gamma = 0$$

■ Contact term in the weak form, contact pressure $\sigma_n^c = \boldsymbol{\sigma} \cdot \mathbf{n}$ at Γ_c

$$\int_{\Omega^{1,2}} \boldsymbol{\sigma} \cdot \delta \boldsymbol{\varepsilon} d\Omega - \int_{\Omega^{1,2}} \mathbf{f}_v \cdot \delta \mathbf{u} d\Omega - \int_{\Gamma_N^{1,2}} f_0 \cdot \delta \mathbf{u} d\Gamma - \int_{\Gamma_c} \sigma_n^c \delta g_n d\Gamma = 0$$

■ Variational inequality ($\sigma_n^c \delta g_n \geq 0$)

$$\int_{\Omega^{1,2}} \boldsymbol{\sigma} \cdot \delta \boldsymbol{\varepsilon} d\Omega \geq \int_{\Omega^{1,2}} \mathbf{f}_v \cdot \delta \mathbf{u} d\Omega + \int_{\Gamma_N^{1,2}} f_0 \cdot \delta \mathbf{u} d\Gamma$$

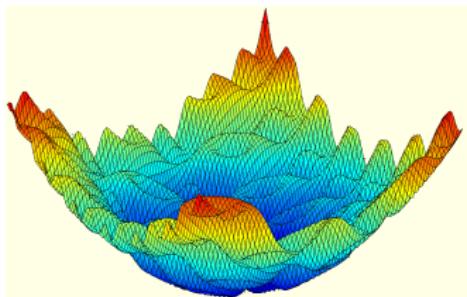
■ Variational equality

$$\int_{\Omega^{1,2}} \boldsymbol{\sigma} \cdot \delta \boldsymbol{\varepsilon} d\Omega - \int_{\Omega^{1,2}} \mathbf{f}_v \cdot \delta \mathbf{u} d\Omega - \int_{\Gamma_N^{1,2}} f_0 \cdot \delta \mathbf{u} d\Gamma + \mathbf{C} = 0$$



Methods for contact resolution

- Variational inequality
[Duvaut & Lions, 1976], [Kikuchi & Oden, 1988]
- Variational equality¹
 - optimization methods
[Kikuchi & Oden, 1988], [Bertsekas, 1984], [Luenberger, 1984], [Curnier & Alart, 1991], [Wriggers, 2006]
 - mathematical programming methods
[Conry & Siereg, 1971], [Klarbring, 1986]



¹Often used with so-called **active set strategy**, which determines which contact elements are active (in contact) and which are not.

Optimization methods

Function to minimize $f(\mathbf{x})$ and constraint $g_i(\mathbf{x}) \geq 0, i = 1, N$

- Penalty method
- Lagrange multipliers method
- Augmented Lagrangian method

Optimization methods

Function to minimize $f(\mathbf{x})$ and constraint $g_i(\mathbf{x}) \geq 0, i = 1, N$

■ Penalty method

$$f_p(\mathbf{x}) = f(\mathbf{x}) + r \langle g(\mathbf{x}) \rangle^2$$

$$\nabla f_p(\bar{\mathbf{x}}) = \nabla f(\bar{\mathbf{x}}) + 2r \nabla \langle g(\bar{\mathbf{x}}) \rangle \nabla g(\bar{\mathbf{x}}) = 0$$

$$\bar{\mathbf{x}} \xrightarrow{r \rightarrow \infty} \mathbf{x}^*$$

- Lagrange multipliers method
- Augmented Lagrangian method

Optimization methods

Function to minimize $f(\mathbf{x})$ and constraint $g_i(\mathbf{x}) \geq 0, i = 1, N$

- Penalty method
- Lagrange multipliers method

$$\mathcal{L}(\mathbf{x}, \boldsymbol{\lambda}) = f(\mathbf{x}) + \boxed{\lambda_i g_i(\mathbf{x})}$$

$$\min_{g(\mathbf{x}) \geq 0} \{f(\mathbf{x})\} \longrightarrow \boxed{\mathbf{x}^* = \bar{\mathbf{x}}} \longleftarrow \min \{\mathcal{L}(\mathbf{x}, \boldsymbol{\lambda})\}$$

$$\nabla_{\mathbf{x}, \boldsymbol{\lambda}} \mathcal{L} = \begin{bmatrix} \nabla_{\mathbf{x}} f(\mathbf{x}) + \lambda_i \nabla_{\mathbf{x}} g_i(\mathbf{x}) \\ g_i(\mathbf{x}) \end{bmatrix} = 0, \lambda_i \leq 0$$

- Augmented Lagrangian method

Optimization methods

Function to minimize $f(\mathbf{x})$ and constraint $g_i(\mathbf{x}) \geq 0, i = 1, N$

- Penalty method
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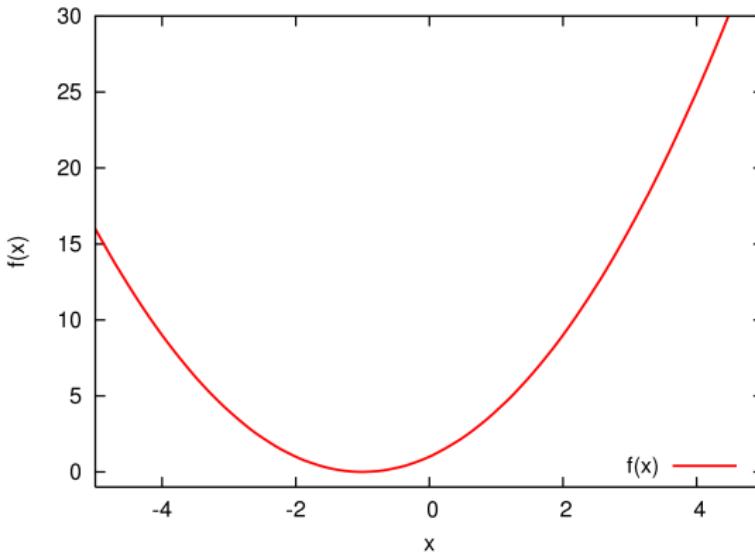
$$\mathcal{L}_a(\mathbf{x}, \lambda) = f(\mathbf{x}) + \boxed{\lambda_i g_i(\mathbf{x})} + \boxed{r \langle g_i(\mathbf{x}) \rangle^2}$$

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Optimization methods

Demonstration



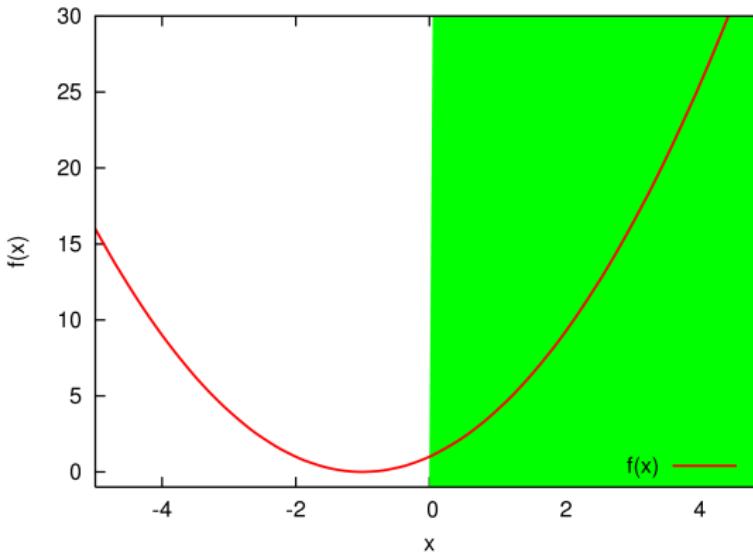
$$\text{Function : } f(x) = x^2 + 2x + 1$$

$$\text{Constrain : } g(x) = x \geq 0$$

$$\text{Solution : } x^* = 0$$

Optimization methods

Demonstration



Function : $f(x) = x^2 + 2x + 1$

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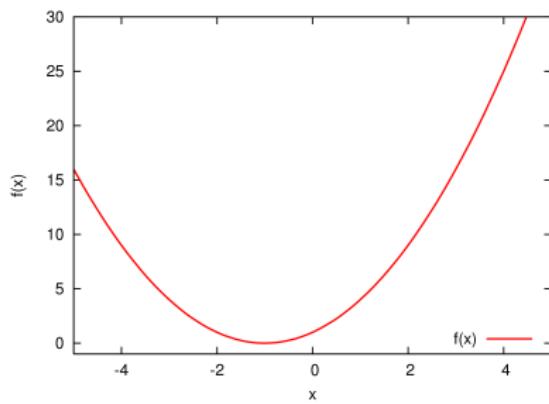
Optimization methods

Demonstration :: penalty method

$$f(x) = x^2 + 2x + 1, \quad g(x) = x \geq 0, \quad x^* = 0$$

■ Penalty method

$$f_p(x) = f(x) + r \langle -g(x) \rangle^2$$



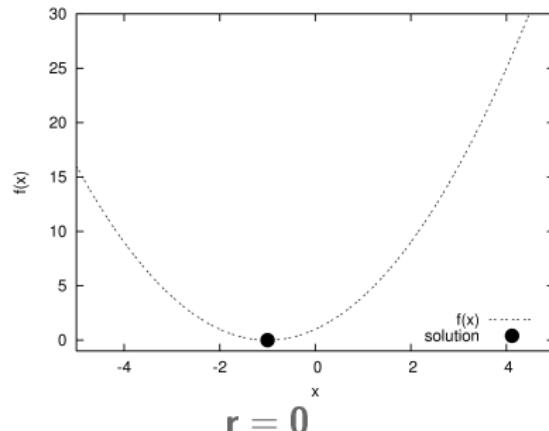
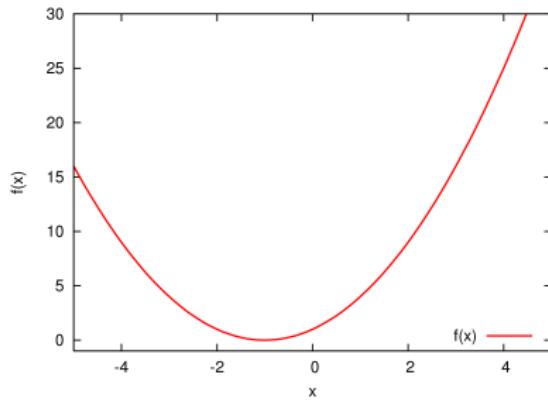
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$$r = 0$$

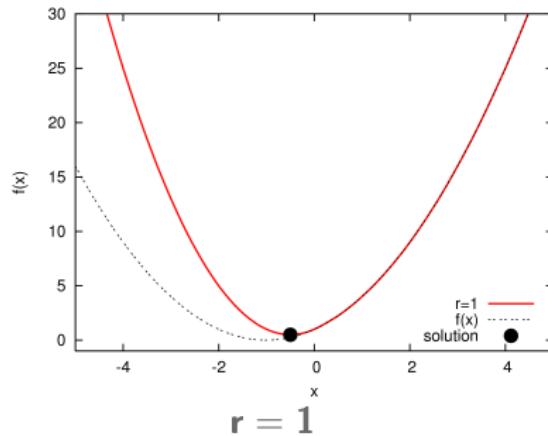
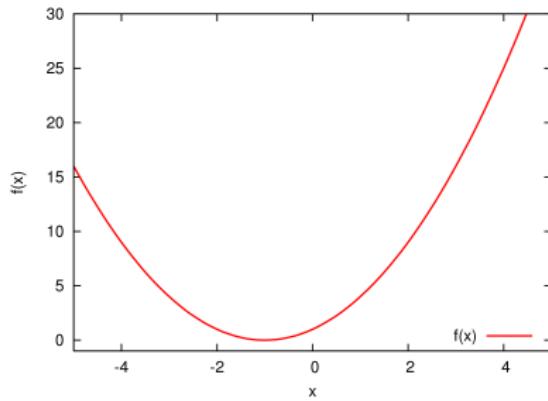
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$r = 1$

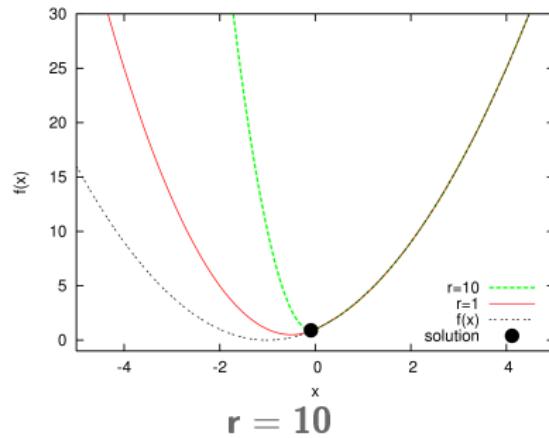
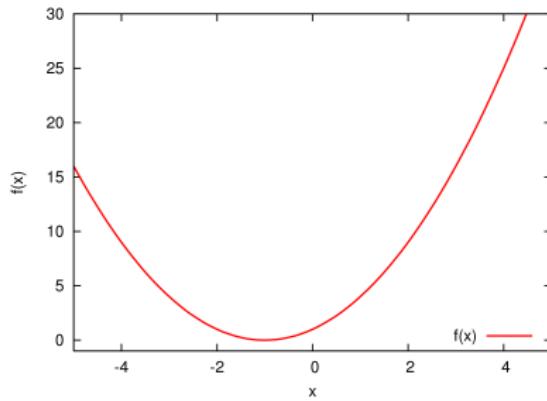
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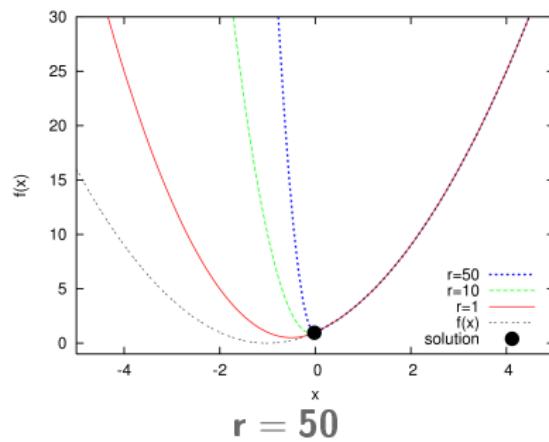
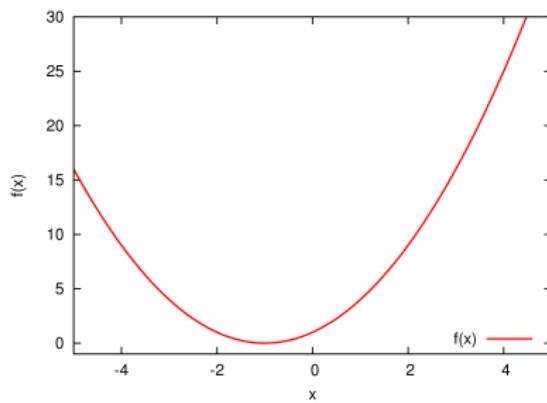
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Optimization methods

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■ Penalty method

$$f_p(x) = f(x) + r \langle -g(x) \rangle^2$$

Advantages ☺

- simple physical interpretation;
- no additional degrees of freedom;
- smooth functional.

Drawbacks ☹

- solution is not exact:
 - too small penalty → large penetration;
 - too large penalty → ill-conditioning of the global matrix;
- user has to choose penalty r properly.

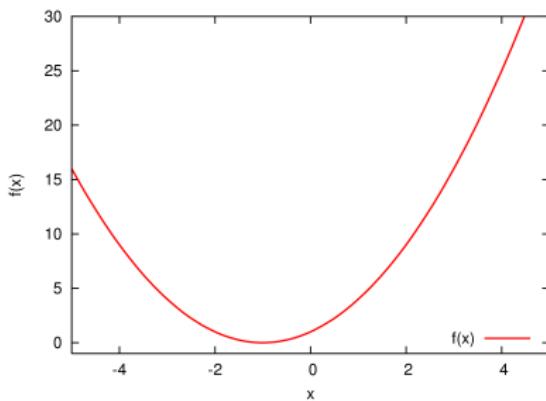
Optimization methods

Demonstration :: Lagrange multipliers method

$$f(x) = x^2 + 2x + 1, \quad g(x) = x \geq 0, \quad x^* = 0$$

■ Lagrange multipliers method

$$\mathcal{L}(x, \lambda) = f(x) + \boxed{\lambda g(x)} \rightarrow \text{Saddle point} \rightarrow \min_x \max_{\lambda} \mathcal{L}(x, \lambda)$$



Optimization methods

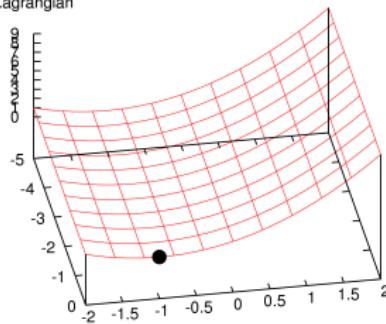
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Lagrangian



Additional unknown λ

Optimization methods

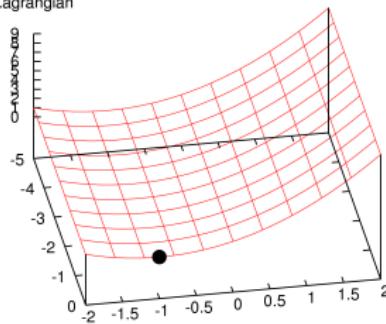
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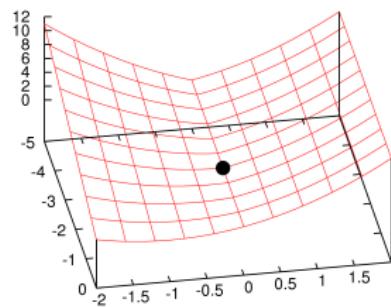
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Lagrangian



Additional unknown λ

Lagrangian



Lagrangian

Optimization methods

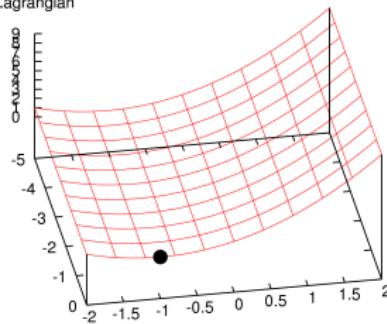
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■ Lagrange multipliers method

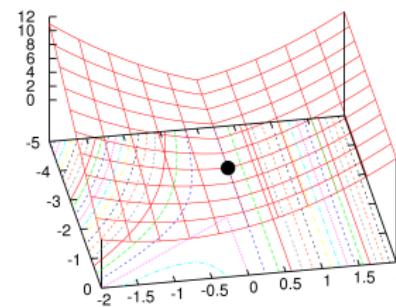
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Lagrangian



Additional unknown λ

Lagrangian



Lagrangian

Optimization methods

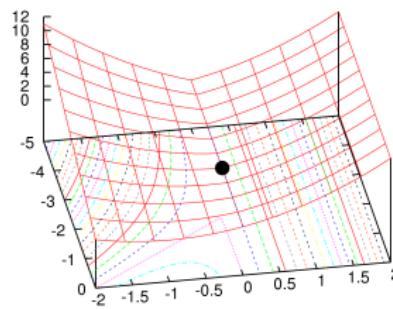
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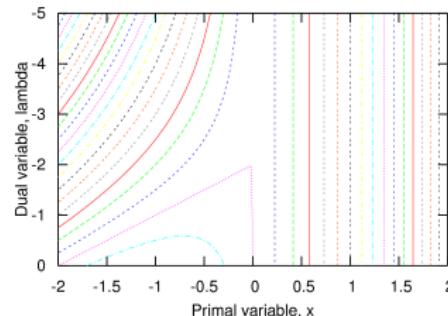
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Lagrangian



Lagrangian



Lagrangian (isolines)

Optimization methods

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Advantages ☺

- exact solution.

Drawbacks 😞

- Lagrangian is not smooth;
- additional degrees of freedom increase the problem.

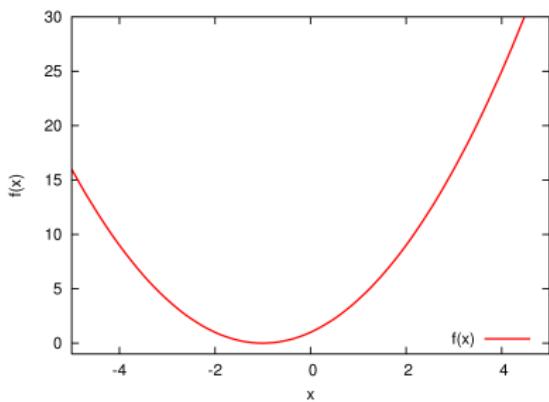
Optimization methods

Demonstration :: Augmented Lagrangian method

$$f(x) = x^2 + 2x + 1, \quad g(x) = x \geq 0, \quad x^* = 0$$

■ Augmented Lagrangian method

$$\mathcal{L}(x, \lambda) = f(x) + \boxed{r \langle -g(x) \rangle^2} + \boxed{\lambda g(x)} \rightarrow \min_x \max_{\lambda} \mathcal{L}(x, \lambda)$$



Optimization methods

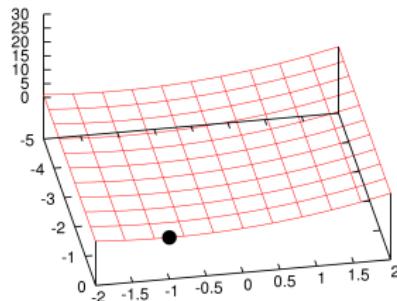
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Lagrangian



Additional unknown λ

Optimization methods

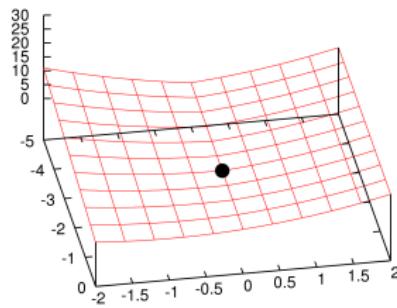
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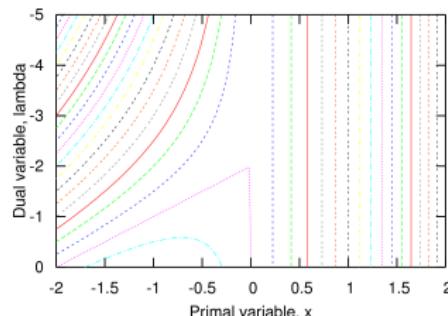
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Lagrangian



Standard Lagrangian $r = 0$



Isolines of the standard Lagrangian

$$r = 0$$

Optimization methods

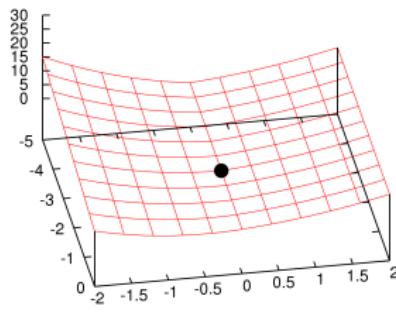
Demonstration :: Augmented Lagrangian method

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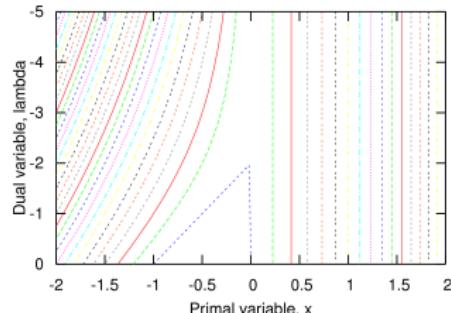
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Lagrangian



Augmented Lagrangian $r = 1$



Isolines of the augmented
Lagrangian $r = 1$

Optimization methods

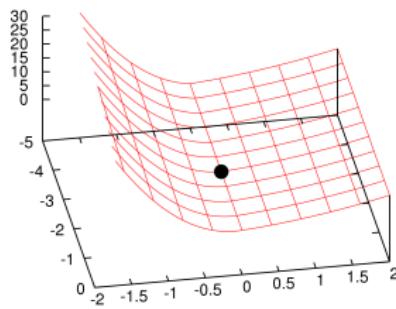
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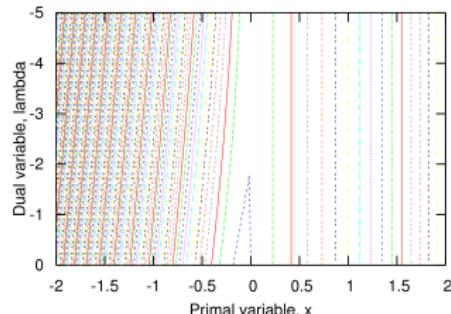
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Lagrangian



Augmented Lagrangian $r = 10$



Isolines of the augmented
Lagrangian $r = 10$

Optimization methods

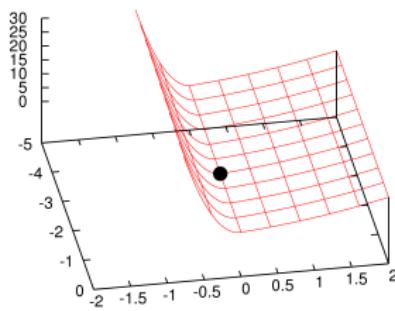
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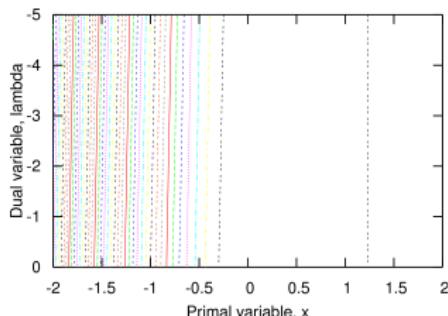
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Lagrangian



Augmented Lagrangian $r = 50$



Isolines of the augmented
Lagrangian $r = 50$

Optimization methods

Demonstration :: Augmented Lagrangian method

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Advantages ☺

- exact solution;
- smoothed functional.

Drawbacks ☹

- additional degrees of freedom increase the problem.

Optimization methods

Augmented Lagrangian method + Uzawa algorithm

- Augmented Lagrangian

$$\mathcal{L}(x, \lambda) = f(x) + r \langle -g(x) \rangle^2 + \lambda g(x)$$

- Necessary conditions of the solution

$$\begin{bmatrix} \nabla_x \mathcal{L}(x, \lambda) \\ \nabla_\lambda \mathcal{L}(x, \lambda) \end{bmatrix} = 0 \begin{bmatrix} \nabla_x f(x) \\ 0 \end{bmatrix} + \begin{bmatrix} -2r \langle -g(x) \rangle \nabla_x g(x) \\ 0 \end{bmatrix} + \begin{bmatrix} \lambda \nabla g(x) \\ g(x) \end{bmatrix}$$

- Uzawa algorithm

$$\lambda^{i+1} = \lambda^i - 2r \langle -g(x) \rangle$$

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Drawbacks 😞



Plan

- 1 Introduction
- 2 Contact detection
- 3 Contact geometry
- 4 Contact discretization methods
- 5 Solution of contact problem
- 6 Finite Element Analysis of contact problems
- 7 Numerical examples

Introduction

- FEA requires
 - good finite element mesh
 - represents the real geometry;
 - fine enough to represent correctly stress-strain field;
 - rough enough to solve the problem in reasonable terms.
 - comprehension how close we are to the real solution;
 - careful apposition of boundary conditions.

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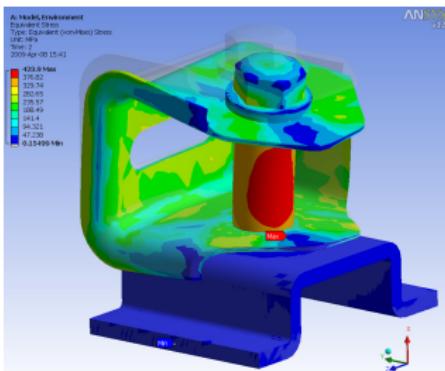
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Introduction

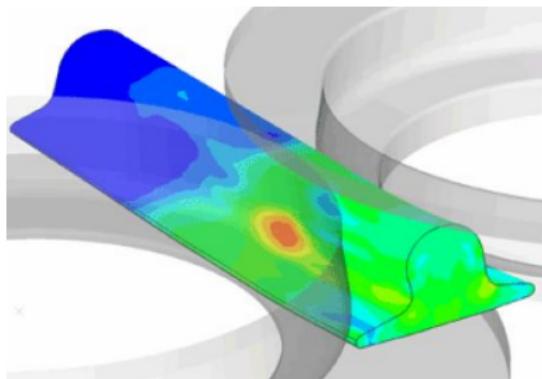
- FEA requires
 - good finite element mesh
 - represents the real geometry;
 - fine enough to represent correctly stress-strain field;
 - rough enough to solve the problem in reasonable terms.
 - comprehension how close we are to the real solution;
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Example of contact problem solved in ANSYS (no FE mesh presented)

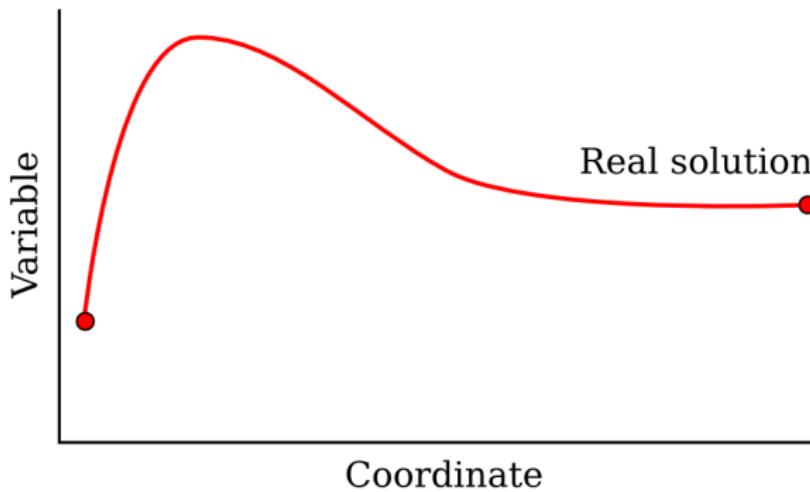


Example of contact problem solved in ABAQUS (no FE mesh presented)

Convergence by mesh

Basics

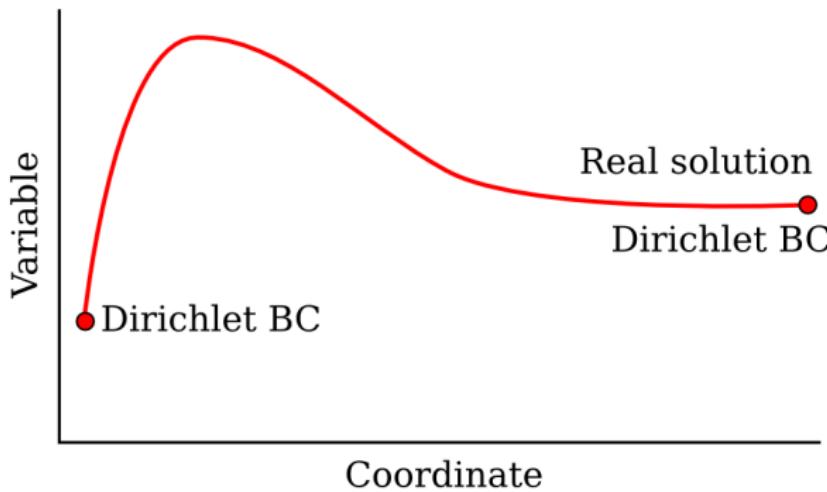
One dimensional example on mesh refinement



Convergence by mesh

Basics

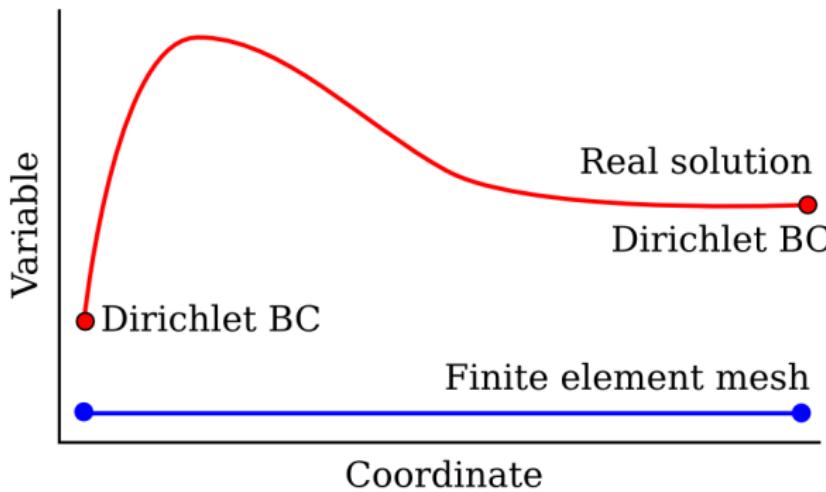
One dimensional example on mesh refinement



Convergence by mesh

Basics

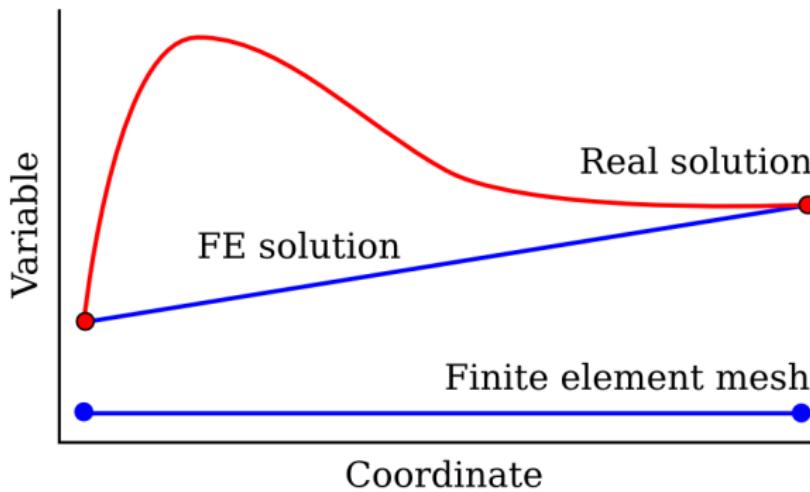
One dimensional example on mesh refinement



Convergence by mesh

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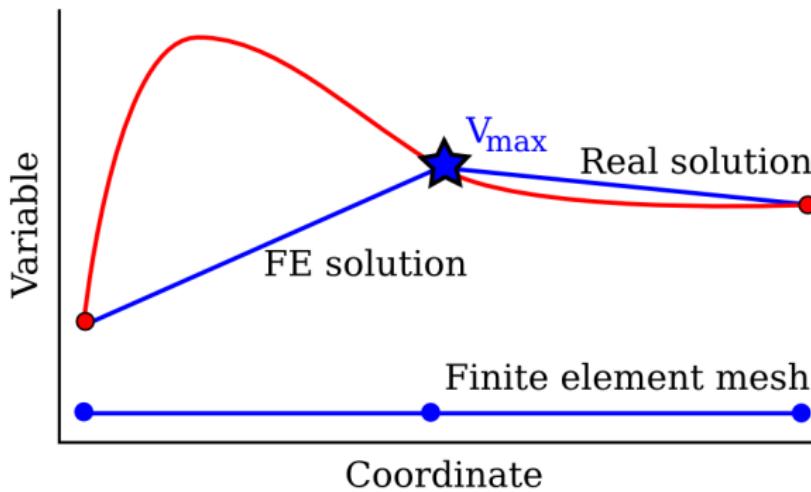
One dimensional example on mesh refinement



Convergence by mesh

Basics

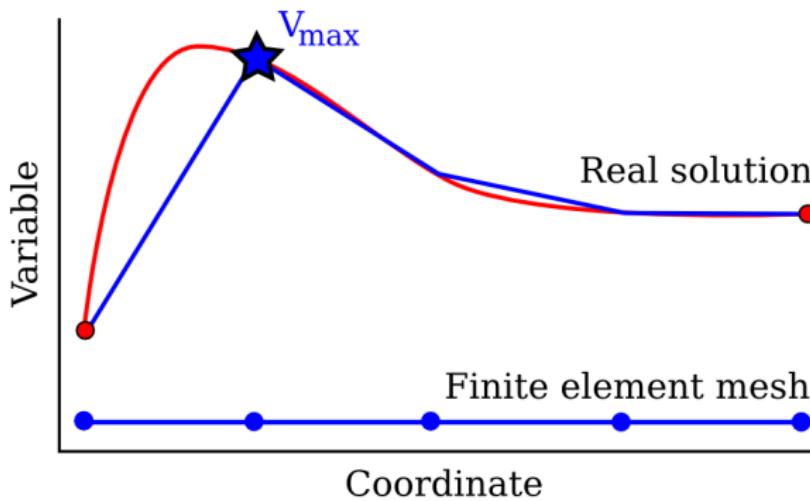
One dimensional example on mesh refinement



Convergence by mesh

Basics

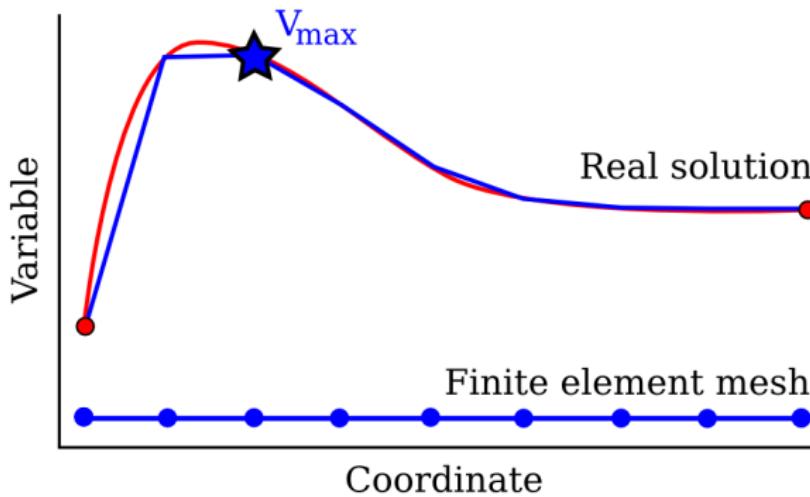
One dimensional example on mesh refinement



Convergence by mesh

Basics

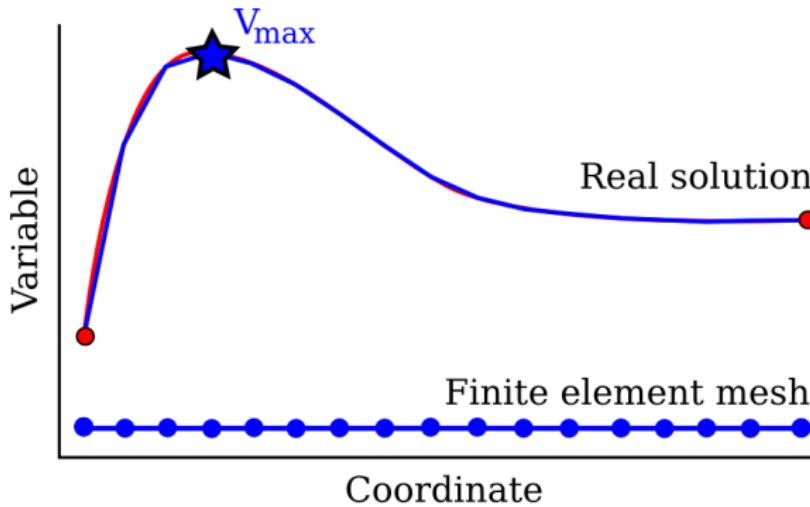
One dimensional example on mesh refinement



Convergence by mesh

Basics

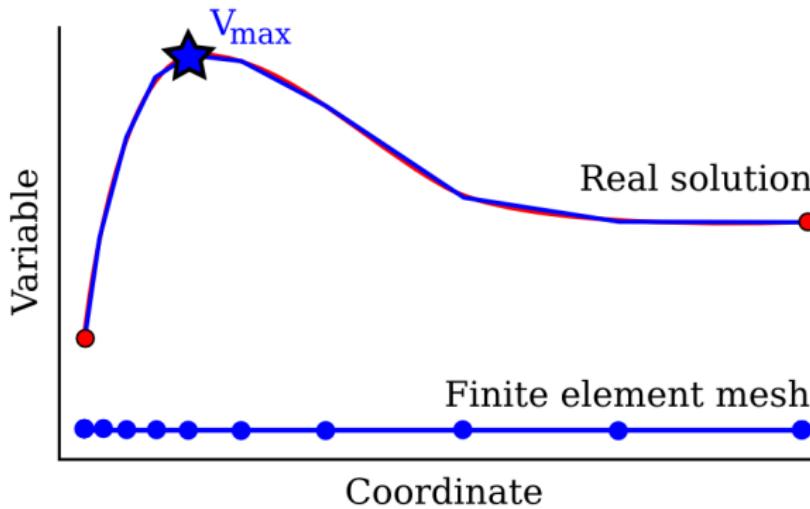
One dimensional example on mesh refinement



Convergence by mesh

Basics

One dimensional example on mesh refinement

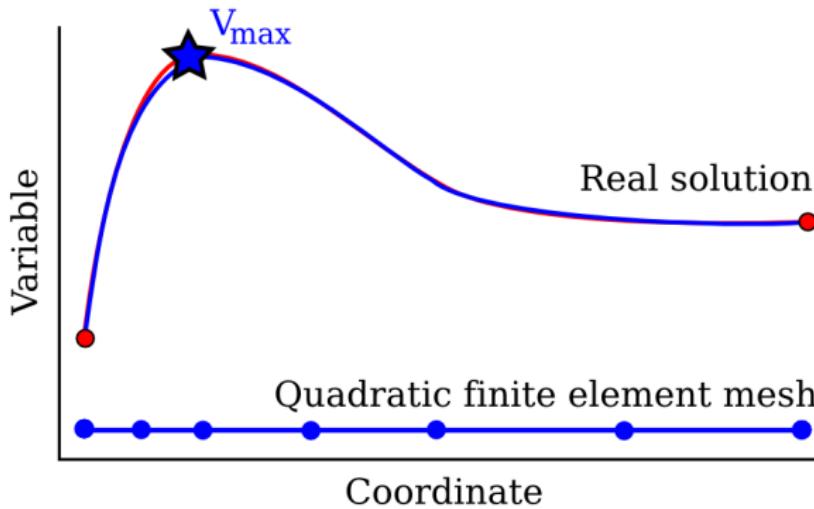


Smart meshing with linear elements

Convergence by mesh

Basics

One dimensional example on mesh refinement

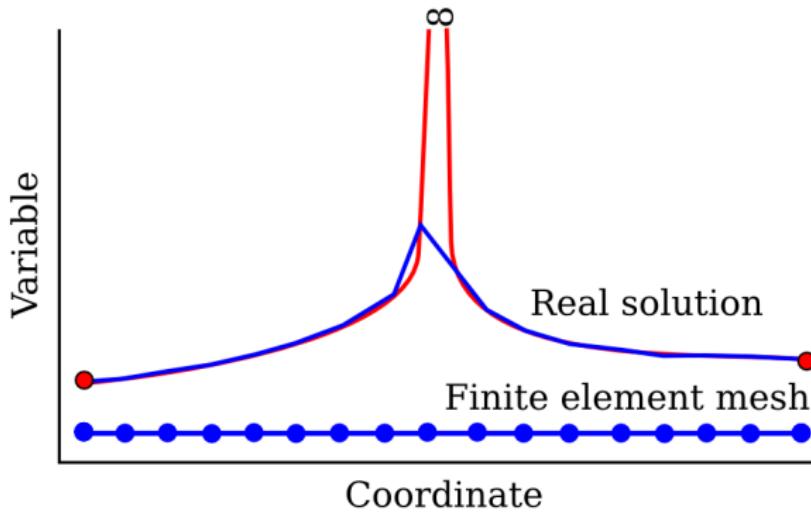


Smart meshing with quadratic elements

Convergence by mesh

Basics

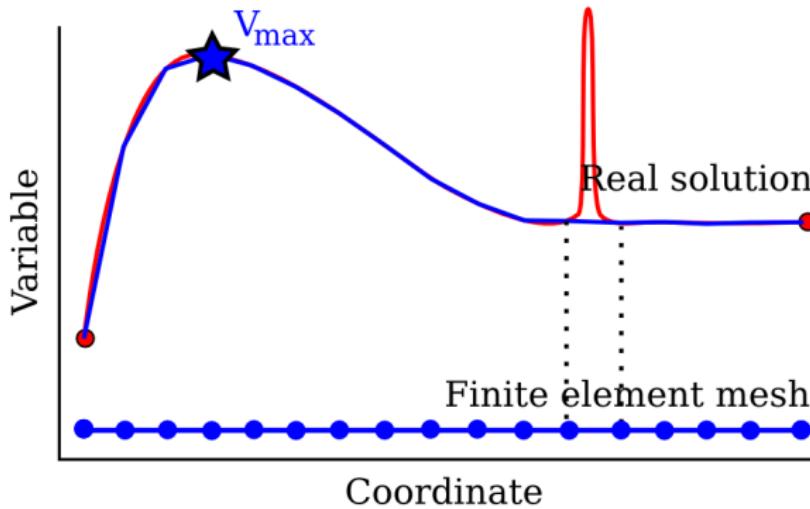
One dimensional example on mesh refinement



Convergence by mesh

Basics

One dimensional example on mesh refinement

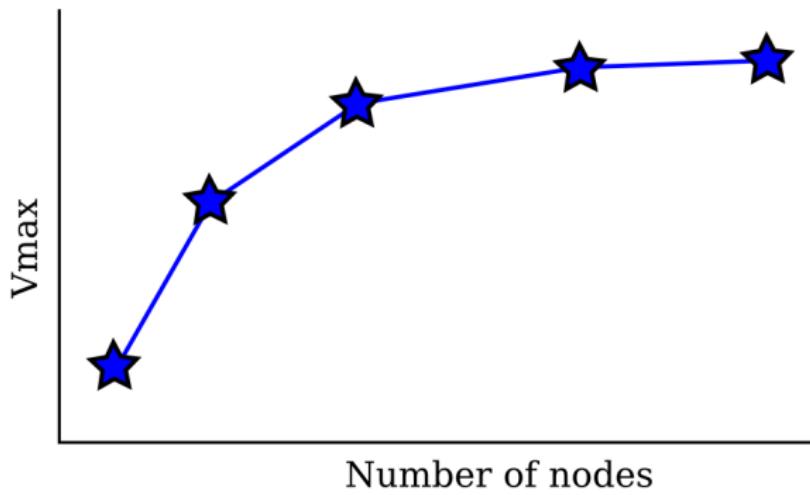


Case of hidden maximum

Convergence by mesh

Basics

One dimensional example on mesh refinement

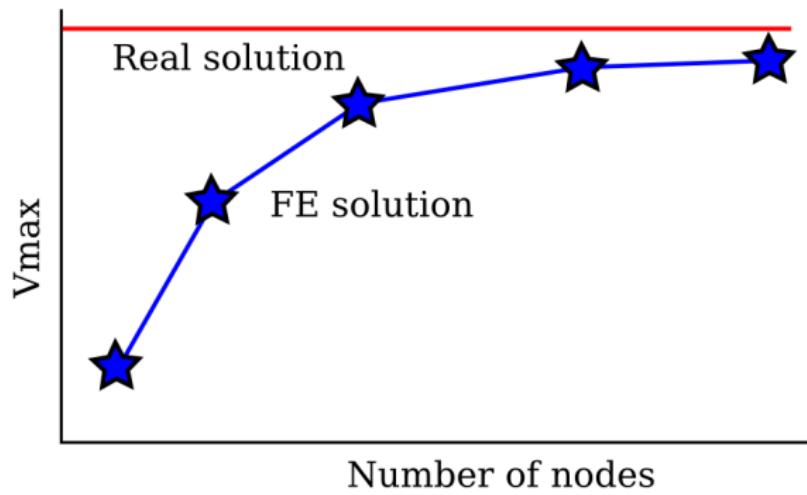


Convergence by mesh

Convergence by mesh

Basics

One dimensional example on mesh refinement

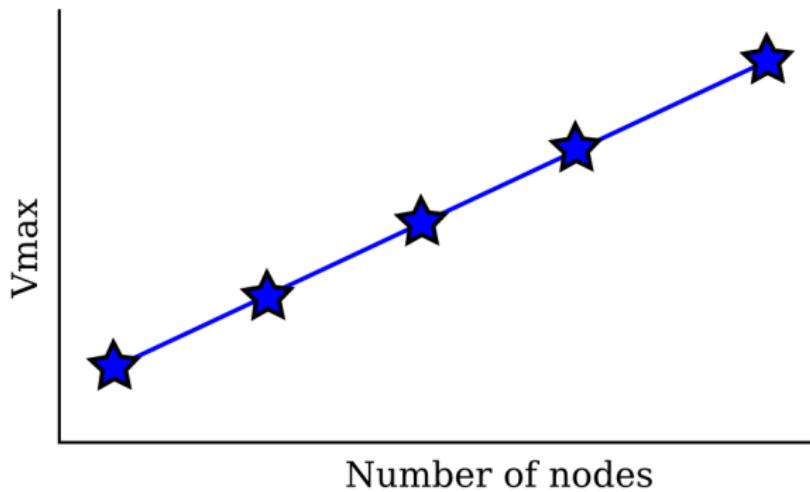


Convergence by mesh

Convergence by mesh

Basics

One dimensional example on mesh refinement

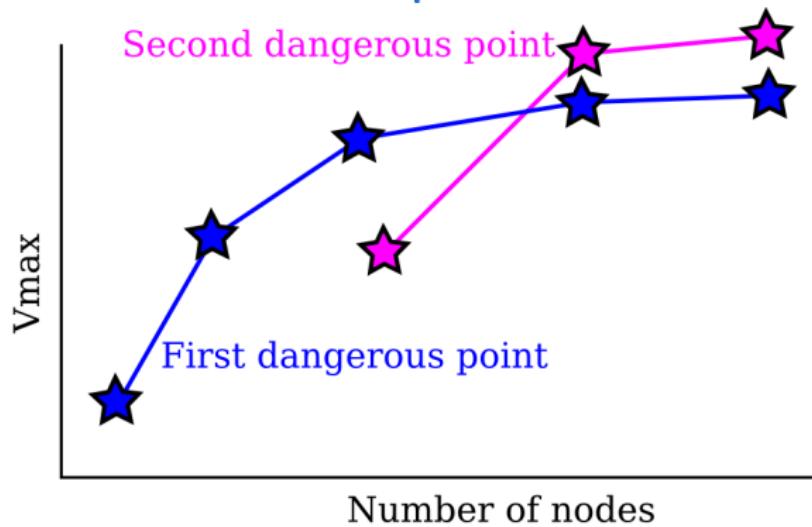


No convergence by mesh (singularity)

Convergence by mesh

Basics

One dimensional example on mesh refinement



Case of two maximums

Boundary conditions

How fast can we go?

General thinks

- Contact problems are always nonlinear
- Nonlinear problems requires slow change of boundary conditions
 - infinite looping;
 - convergence to the wrong solution.

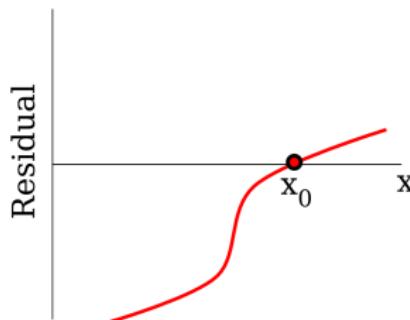
Boundary conditions

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Resolution of nonlinear problem



Departure point $R(x_0, f_0) = 0$

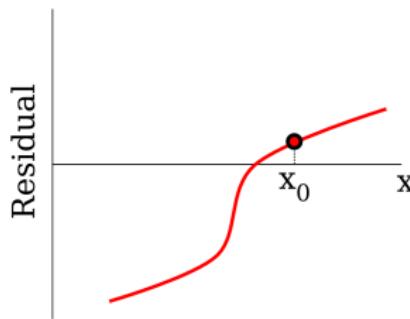
Boundary conditions

How fast can we go?

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Resolution of nonlinear problem



Change of boundary conditions $R(x_0, f_1) \neq 0$

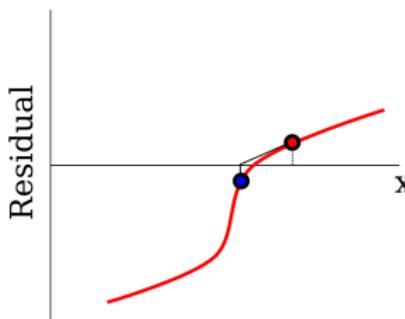
Boundary conditions

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Resolution of nonlinear problem



Newton-Raphson iterations

$$R(x_0, f_1) + \left. \frac{\partial R}{\partial x} \right|_{x_0} \delta x = 0 \rightarrow \delta x = - \left. \frac{\partial R}{\partial x} \right|_{x_0} R(x_0, f_1) \rightarrow x^1 = x_0 + \delta x$$

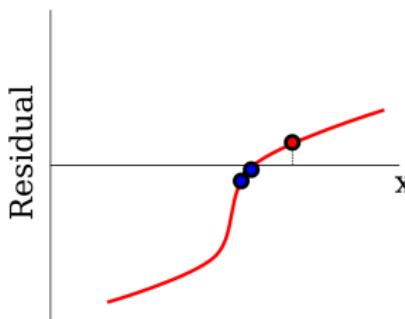
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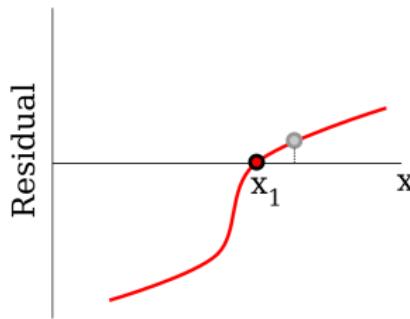
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Resolution of nonlinear problem



$$\text{Convergence } \|x^{i+1} - x^i\| \leq \varepsilon \rightarrow x_1 = x^{i+1}$$

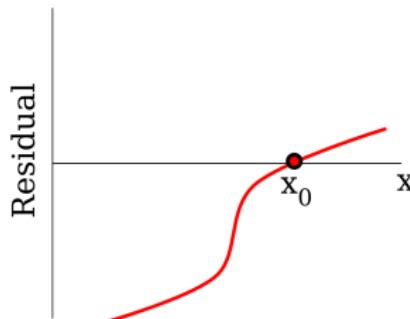
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Infinite looping



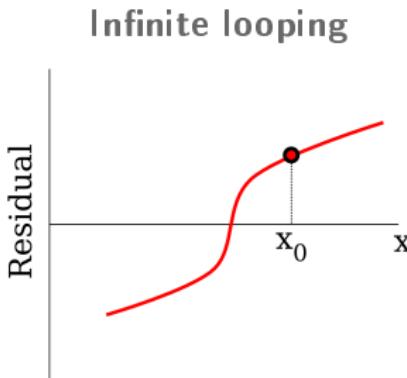
Departure point $R(x_0, f_0) = 0$

Boundary conditions

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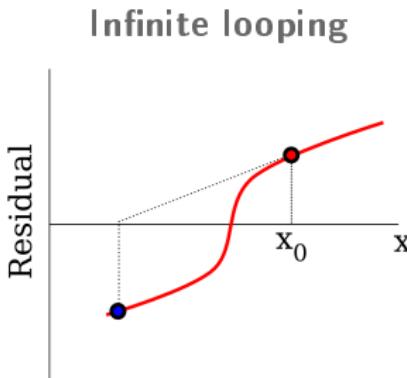
Too fast change of boundary conditions $R(x_0, f_1) \neq 0$

Boundary conditions

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Newton-Raphson iterations

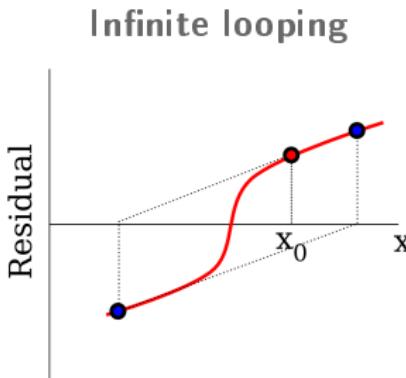
$$R(x_0, f_1) + \left. \frac{\partial R}{\partial x} \right|_{x_0} \delta x = 0 \rightarrow \delta x = - \left. \frac{\partial R}{\partial x} \right|_{x_0} R(x_0, f_1) \rightarrow x^1 = x_0 + \delta x$$

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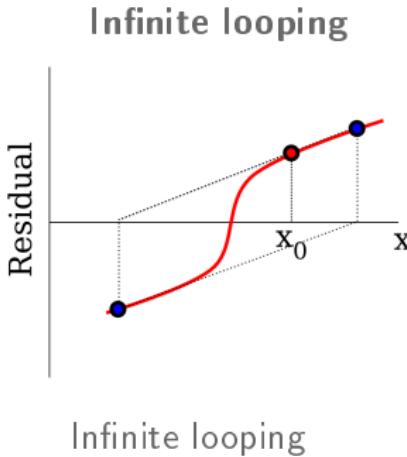
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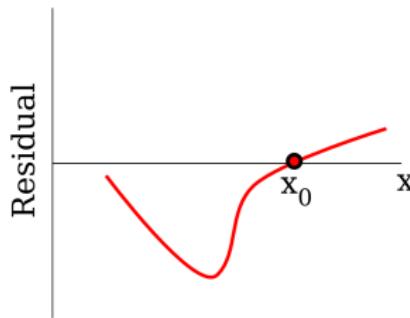
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Convergence to the wrong solution



$$\text{Departure point } R(x_0, f_0) = 0$$

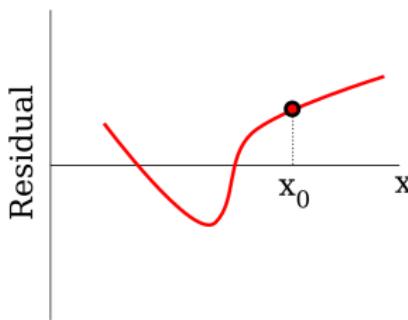
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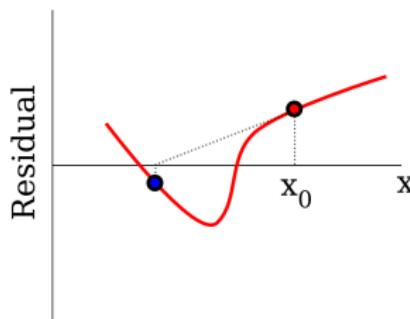
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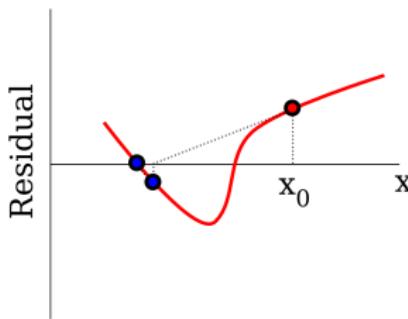
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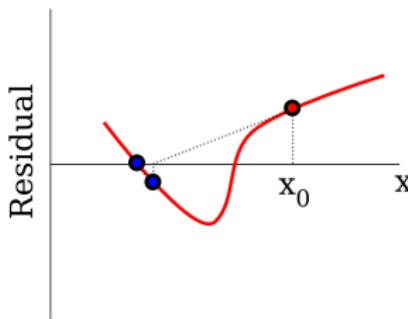
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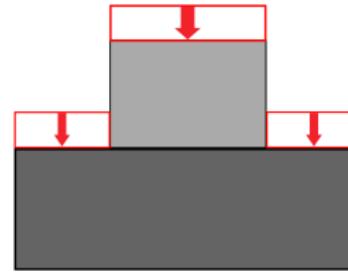


Solution. Correct?

Patch test

Methods passing Taylor's patch test

- mortar;
- Nitsche;
- node-to-node;
- Contact domain method.



Possible schemes for contact patch
test

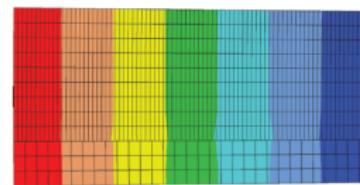
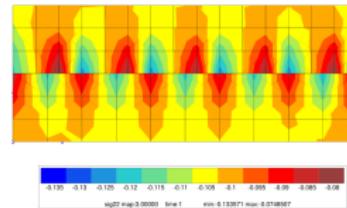
Patch test

Methods passing Taylor's patch test

- mortar;
 - Nitsche;
 - node-to-node;
 - Contact domain method.

Method not passing Taylor's patch test

- #### ■ node-to-segment.



NTS not passing patch test -
oscilation of contact pressure (top)
Nitsche method passing patch test

Patch test

Methods passing Taylor's patch test

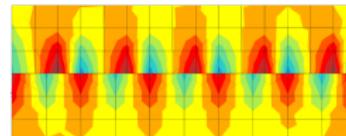
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Method not passing Taylor's patch test

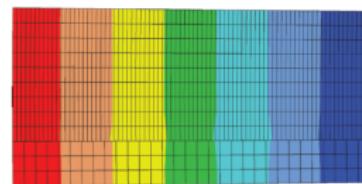
- node-to-segment.

But!

- NTS passes the patch test in two pass;
- NTS passing patch test [G. Zavarise, L. De Lorenzis, 2009];
- Revisiting Taylor's patch test [Crisfield].



sig27.map 3.00000 time 1 min 0.132871 max 0.071887



NTS not passing patch test -
oscillation of contact pressure (top)
Nitsche method passing patch test

Master-slave discretization

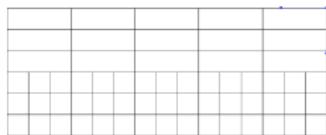
General rules

Rule 1

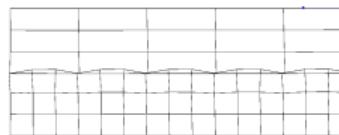
- Contacting surface with higher mesh density is always slave surface.

Rule 1

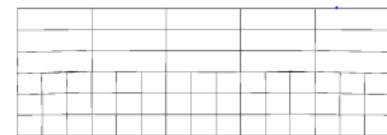
- If the mesh densities are equal on two surfaces, master surface is the surface which deforms less.



Initial FE mesh



Incorrect master-slave choice 😞



Correct master-slave choice 😊

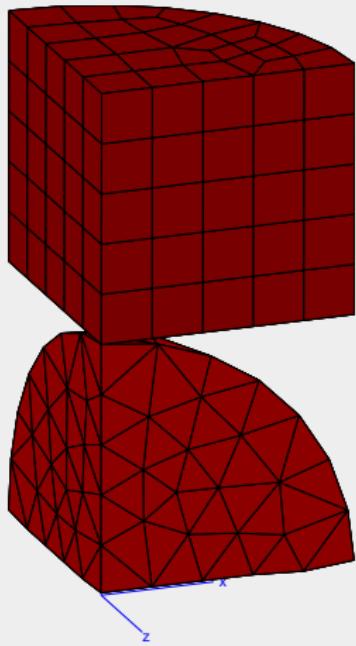
Plan

- 1 Introduction
- 2 Contact detection
- 3 Contact geometry
- 4 Contact discretization methods
- 5 Solution of contact problem
- 6 Finite Element Analysis of contact problems
- 7 Numerical examples

Validation

3D contact

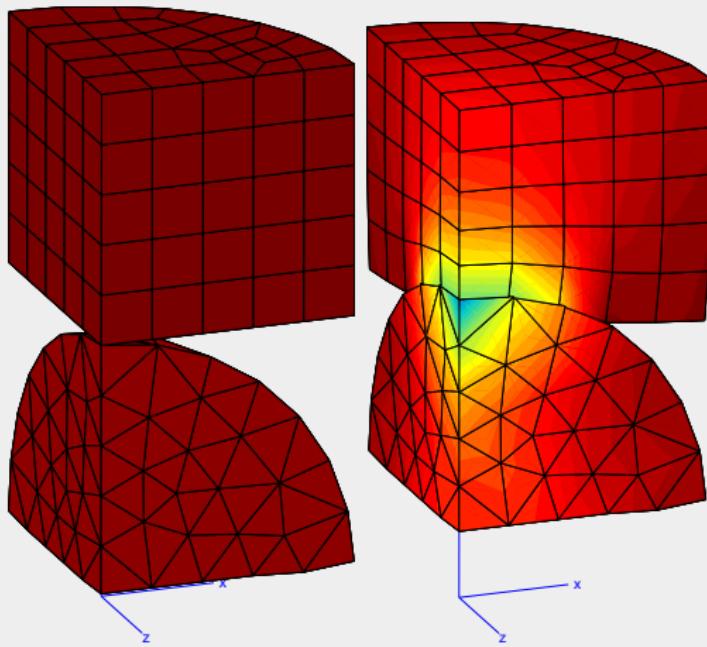
Increments



Validation

3D contact

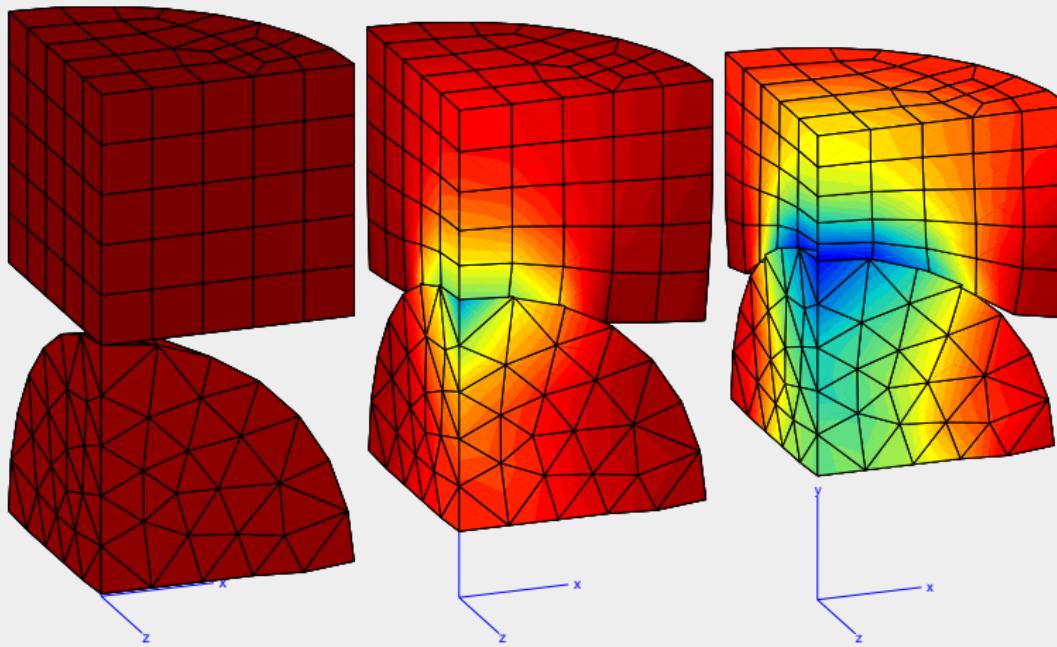
Increments



Validation

3D contact

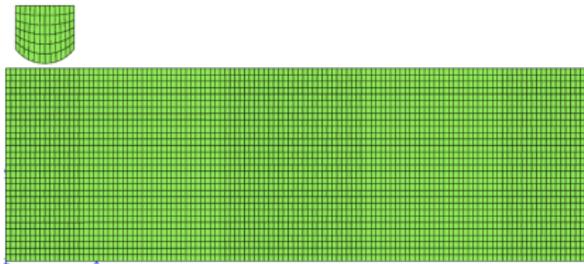
Increments



Validation

Shallow ironing

Finite element mesh



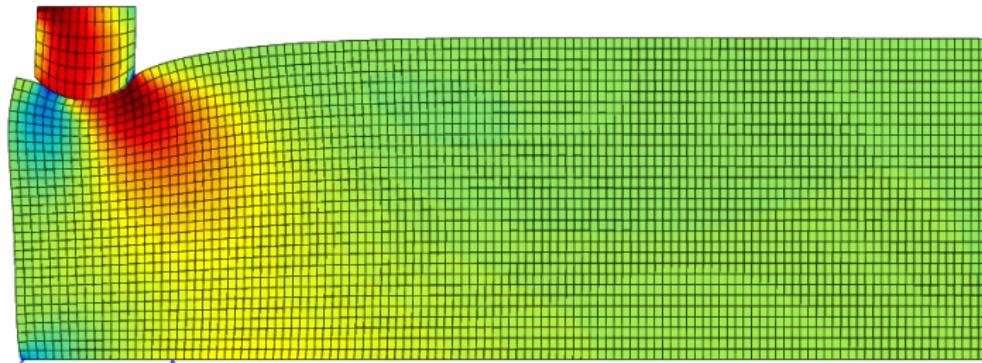
Description

- Plane strain
- $E_i = 68.96 \cdot 10^8$ Pa
- $E_s = 68.96 \cdot 10^7$ Pa
- $\nu_i = \nu_s = 0.32$
- $\mu = 0.3$
- $\Delta u_v = 1\text{mm}/10$ incr
- $\Delta u_h = 10\text{mm}/500$ incr
- $NN = 3840$

Validation

Shallow ironing

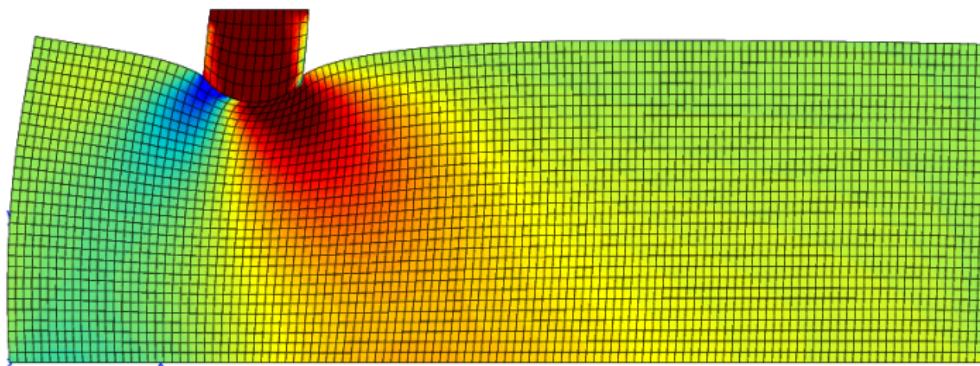
Results <Stress₁₂>



Validation

Shallow ironing

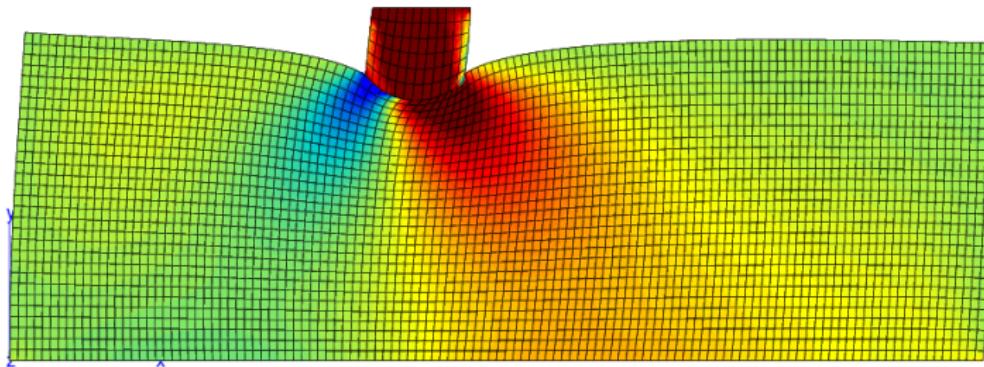
Results <Stress₁₂>



Validation

Shallow ironing

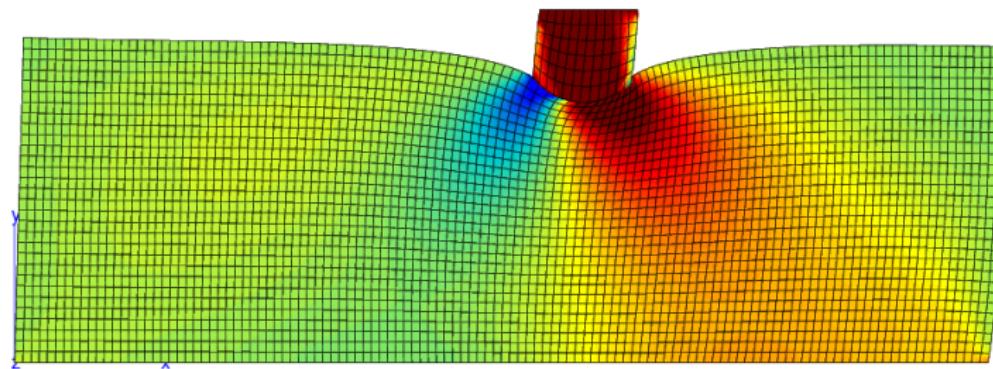
Results <Stress₁₂>



Validation

Shallow ironing

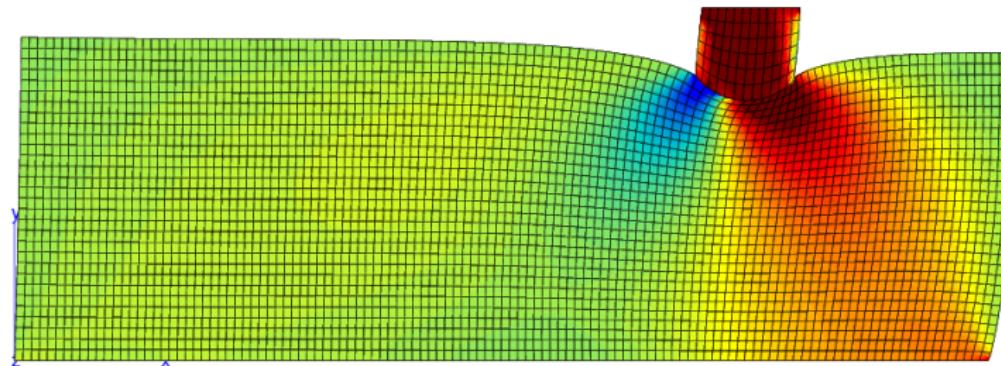
Results <Stress₁₂>



Validation

Shallow ironing

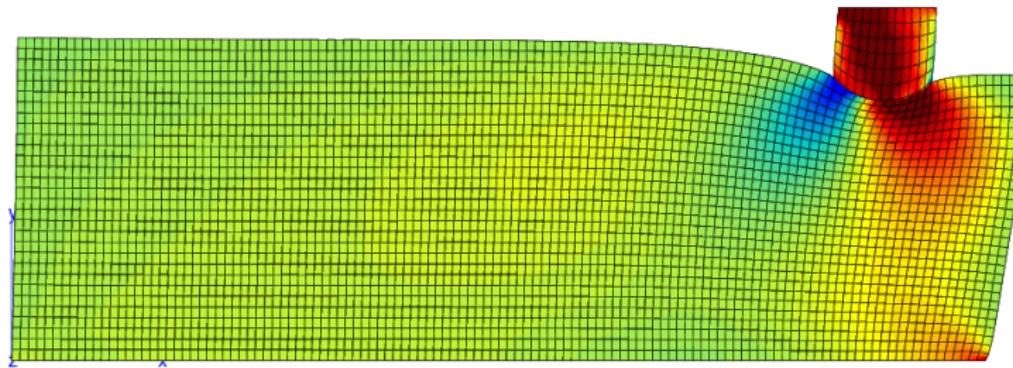
Results <Stress₁₂>



Validation

Shallow ironing

Results <Stress₁₂>

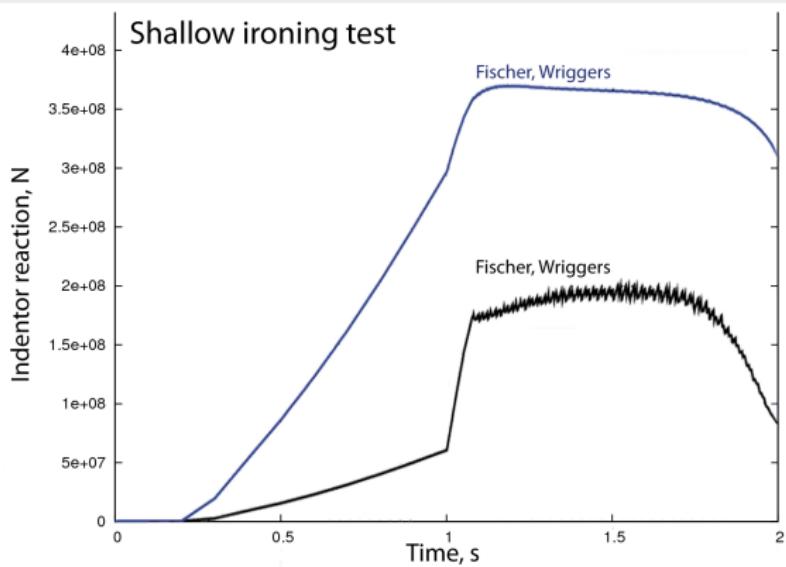


Validation

Shallow ironing

Comparison

■ K.A.Fischer, P. Wriggers [2006]

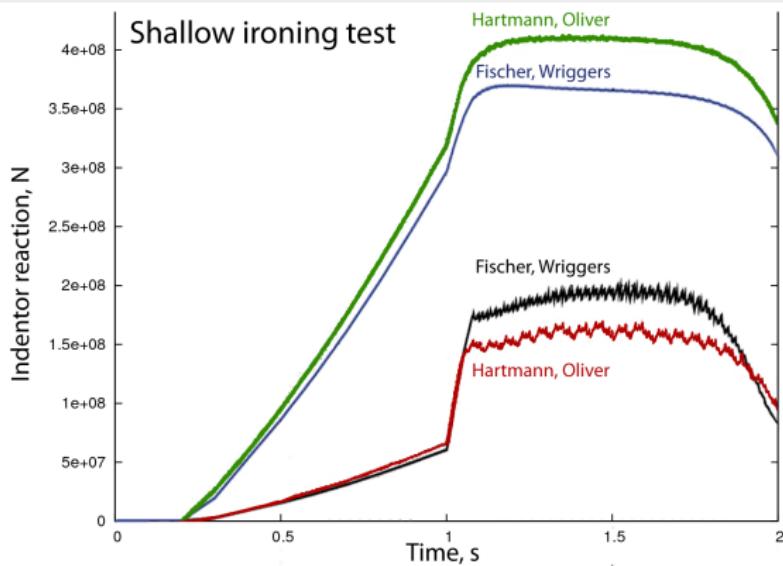


Validation

Shallow ironing

Comparison

■ J. Oliver, S. Hartmann [2009]

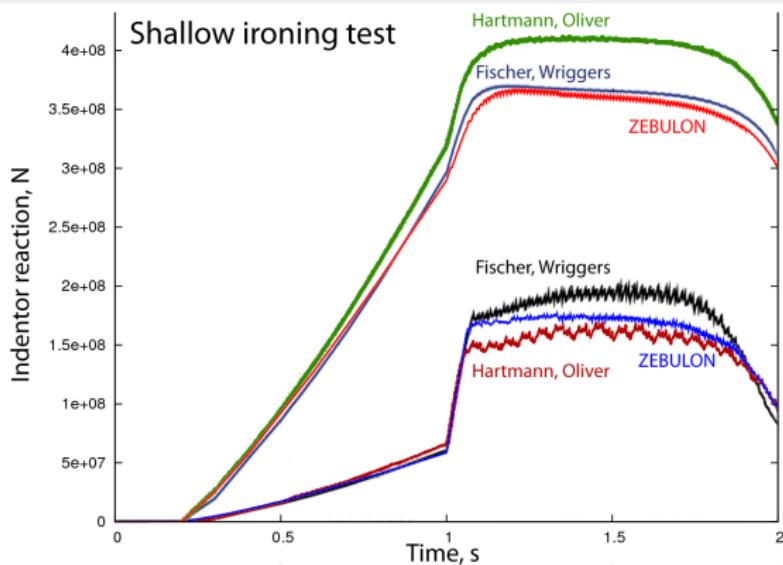


Validation

Shallow ironing

Comparison

■ Our results [2009]

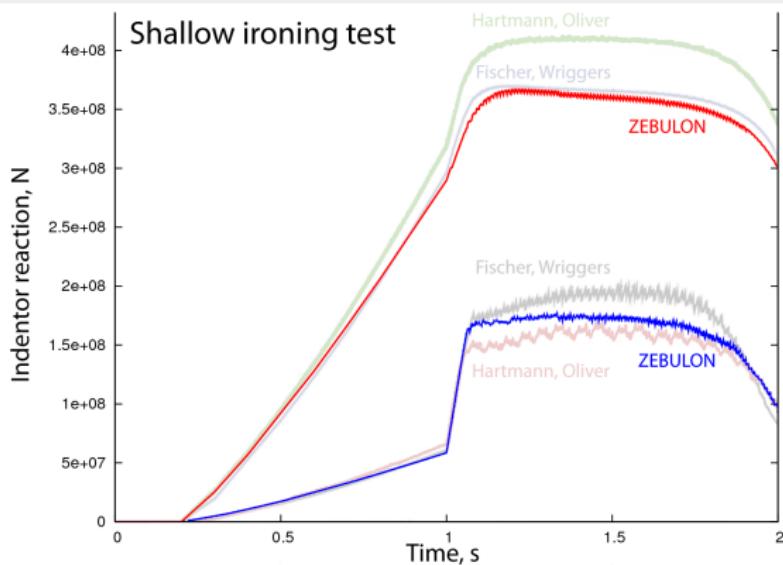


Validation

Shallow ironing

Comparison

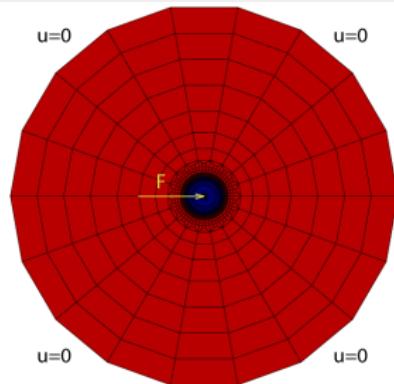
■ Our results [2009]



Validation

Klang's problem

Finite element mesh



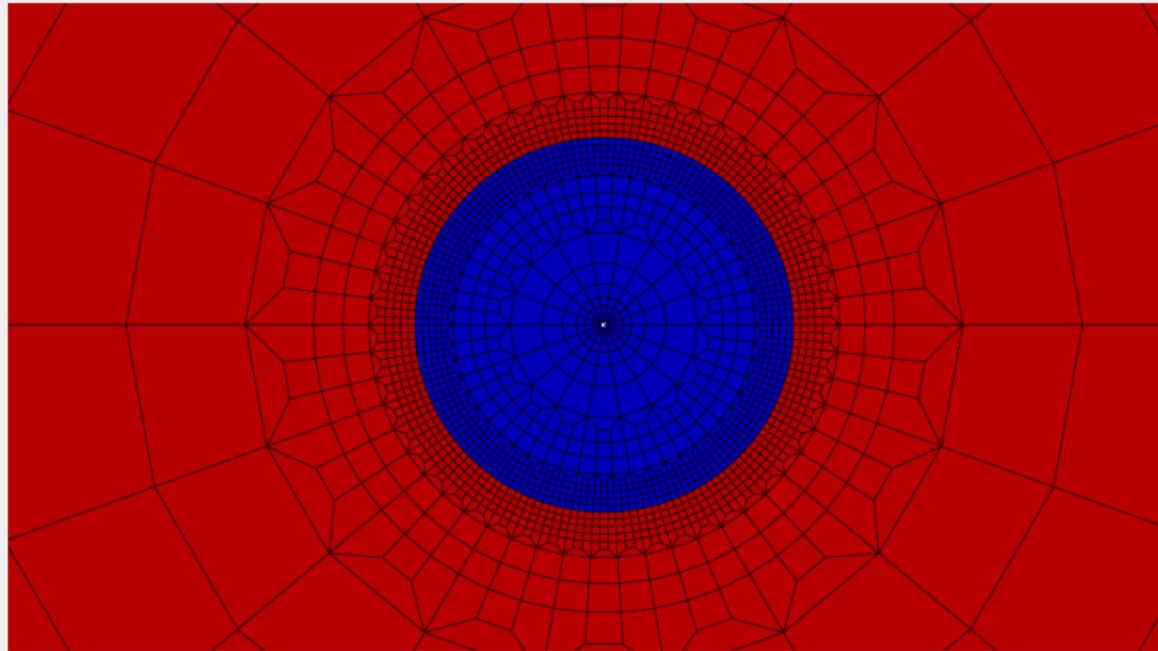
Description

- Plane stress
- $E = 2.1 \cdot 10^{11}$ Pa
- $\nu = 0.3$
- $\mu = 0.4$
- $r = 5.999$ cm
- $R = 6$ cm
- $F = 18750$ N
- $\alpha = 120^\circ$
- $NN = 2500$

Validation

Klang's problem

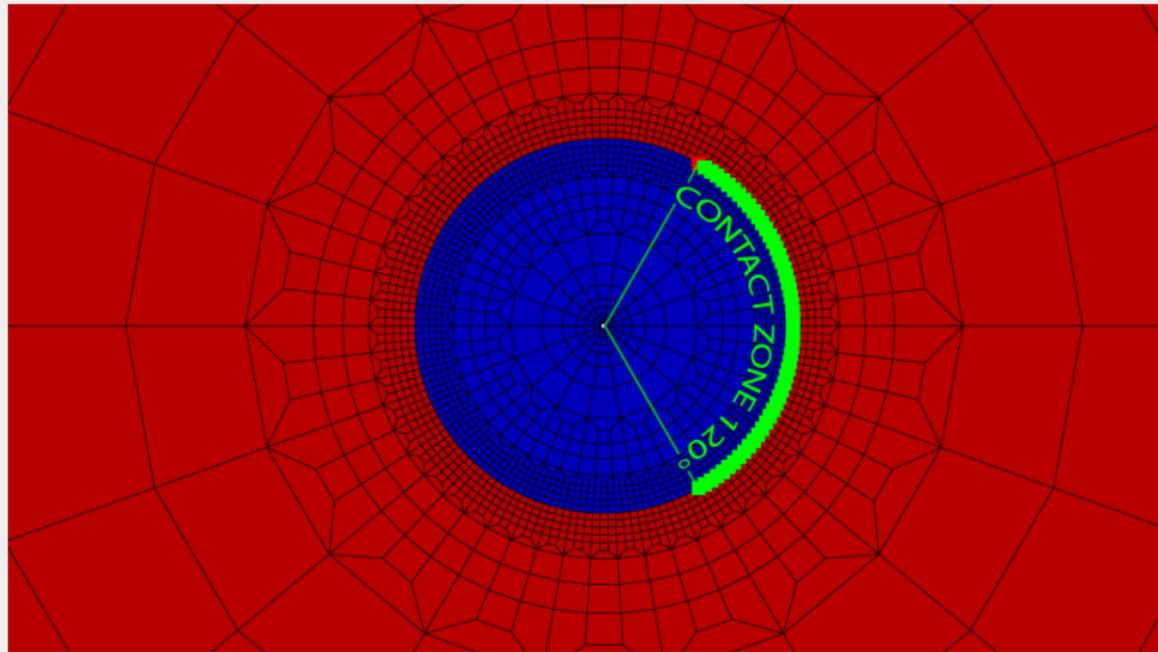
Finite element mesh



Validation

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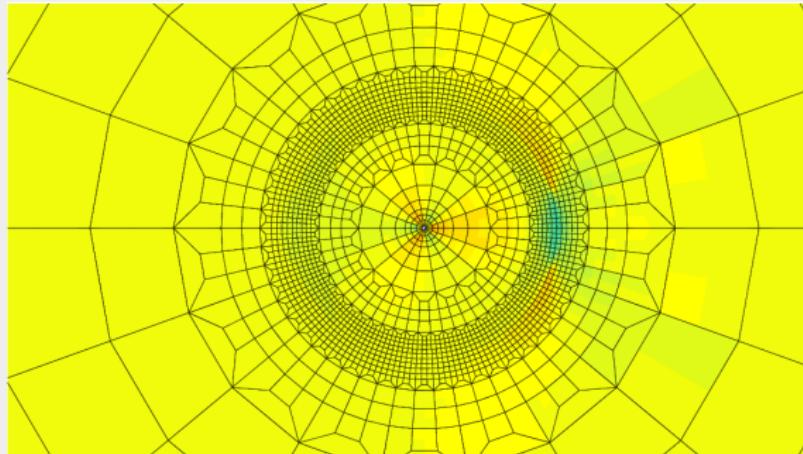
Finite element mesh



Validation

Klang's problem

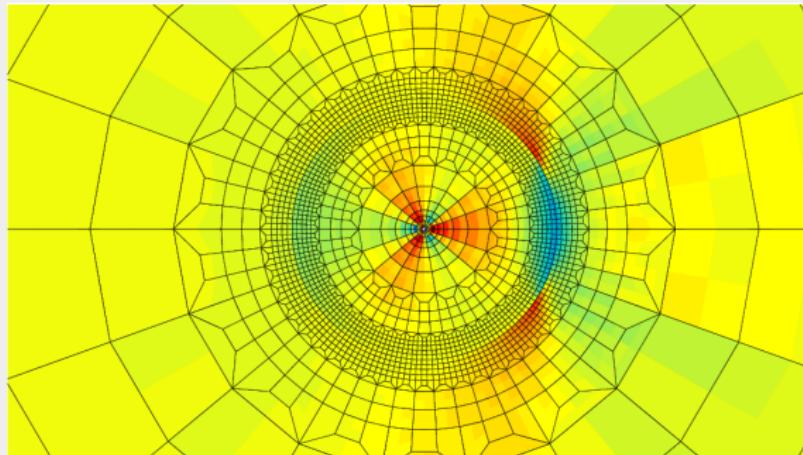
Results <Stress₂₂>



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Klang's problem

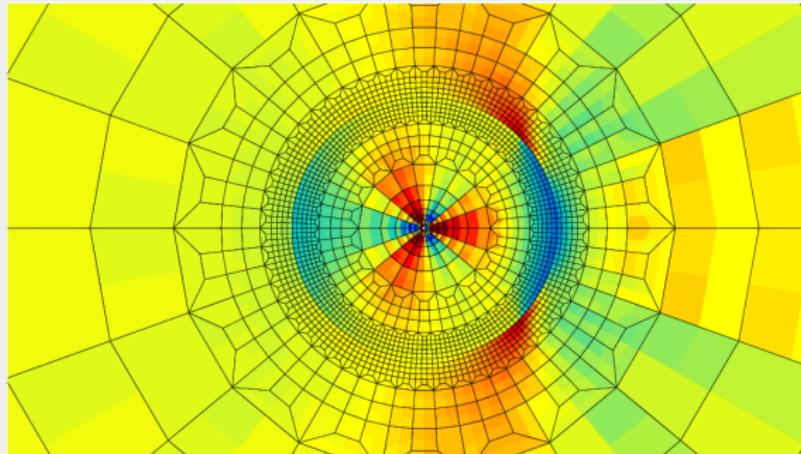
Results <Stress₂₂>



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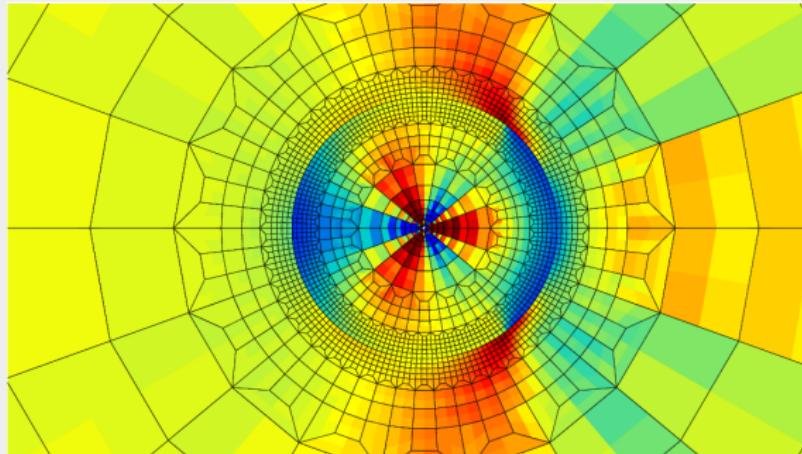
Results <Stress₂₂>



Validation

Klang's problem

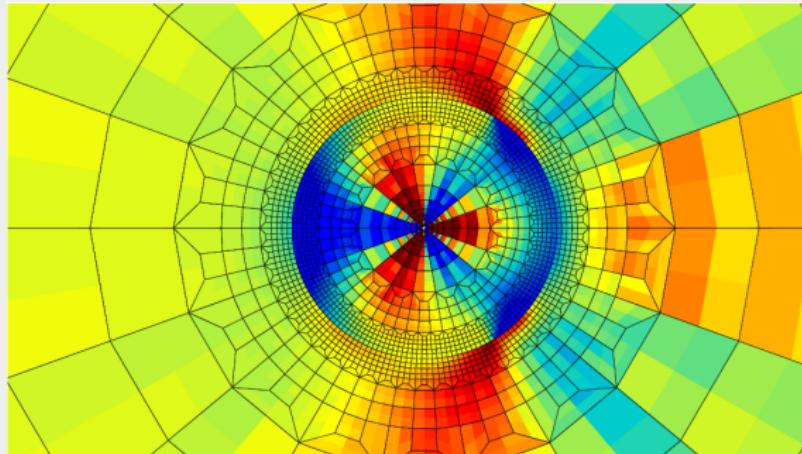
Results <Stress₂₂>



Validation

Klang's problem

Results <Stress₂₂>

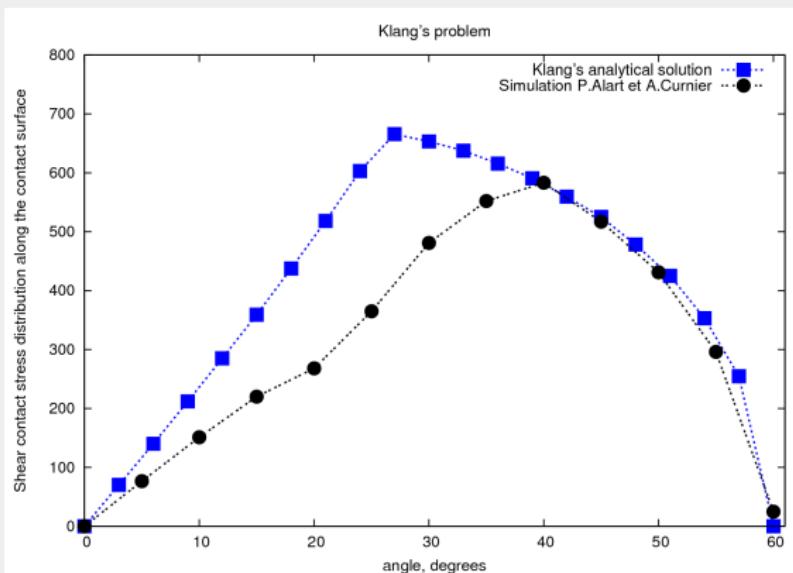


Validation

Klang's problem

Results

Semianalytical, K.M.Klang [1979]. Simulation, P.Alart and A.Curnier [1990]

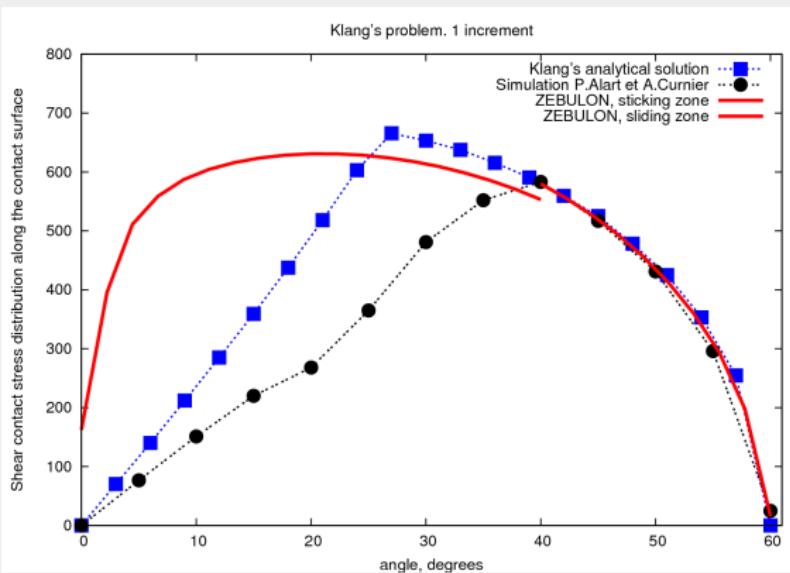


Validation

Klang's problem

Results

ZEBULON, 1 increment

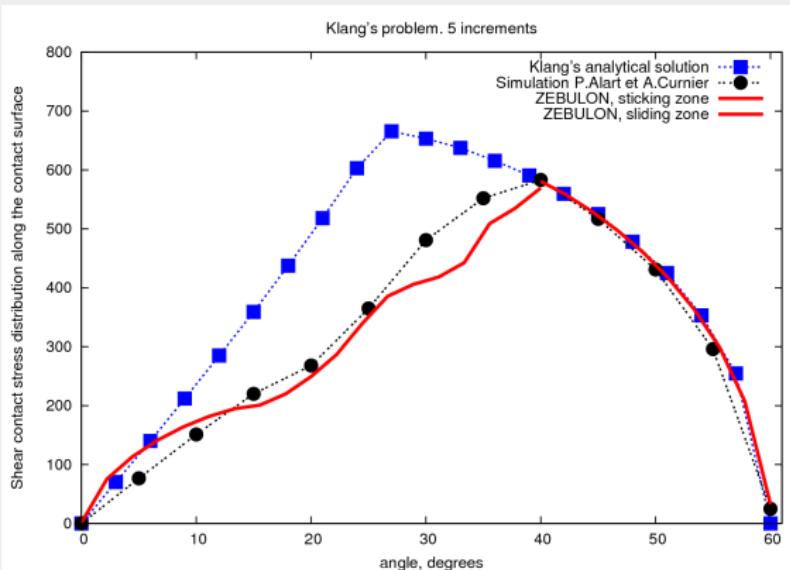


Validation

Klang's problem

Results

ZEBULON, 5 increment

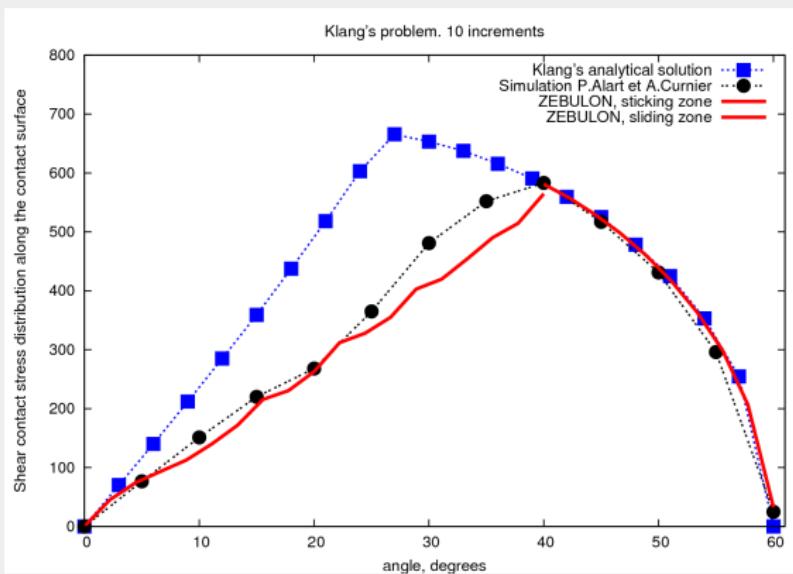


Validation

Klang's problem

Results

ZEBULON, 10 increment

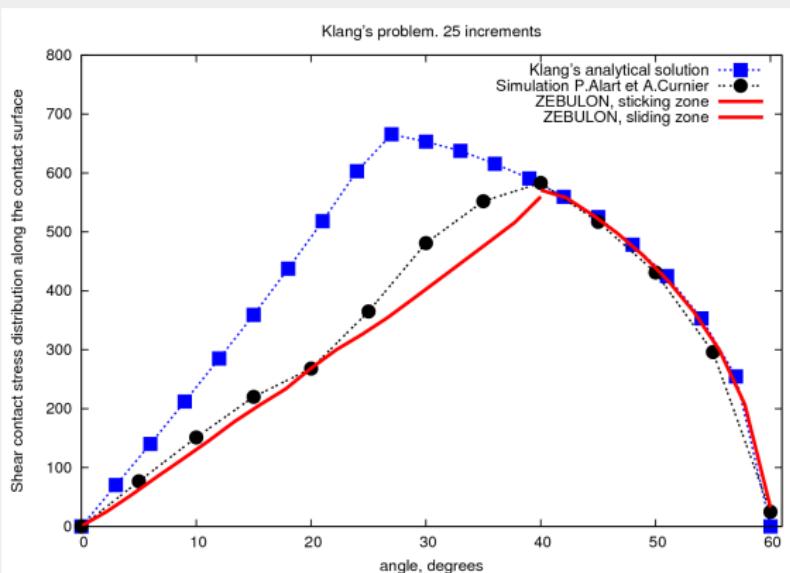


Validation

Klang's problem

Results

ZEBULON, 25 increment

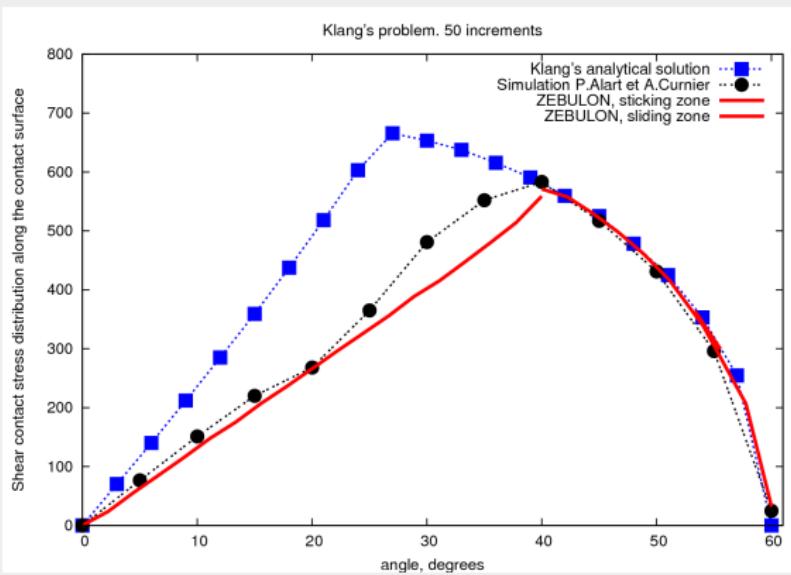


Validation

Klang's problem

Results

ZEBULON, 50 increment

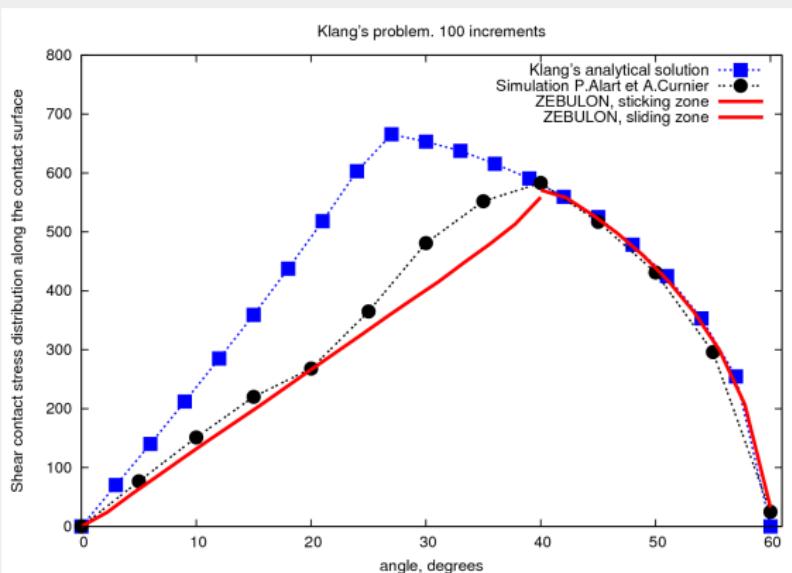


Validation

Klang's problem

Results

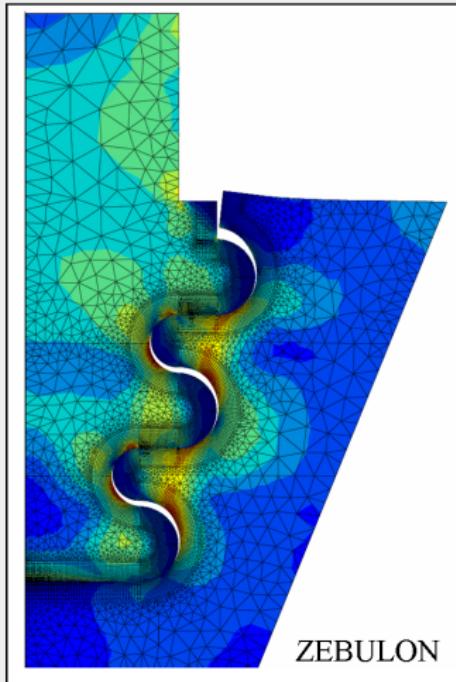
ZEBULON, 100 increment



Performance

Disk-blade contact

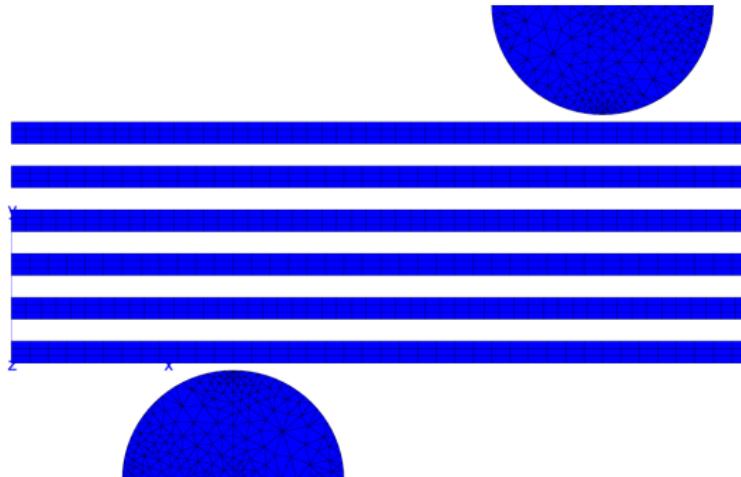
Disk-blade frictional contact, elasto-plastic material



Performance

Multi contact

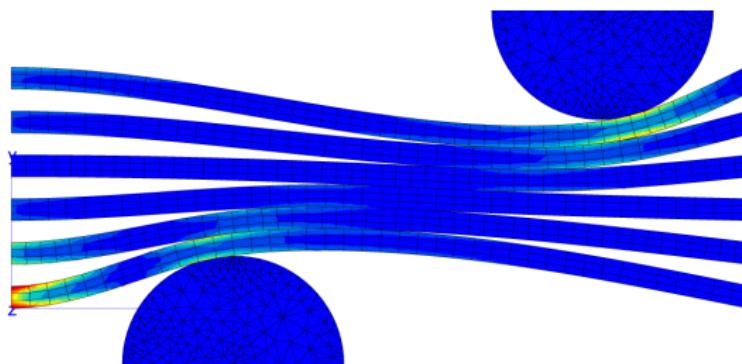
Multi plate frictionless contact



Performance

Multi contact

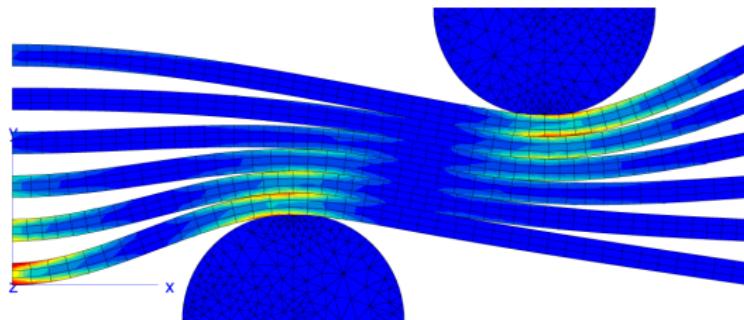
Multi plate frictionless contact



Performance

Multi contact

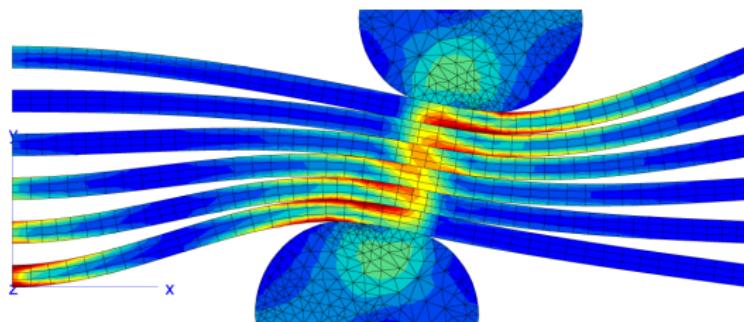
Multi plate frictionless contact



Performance

Multi contact

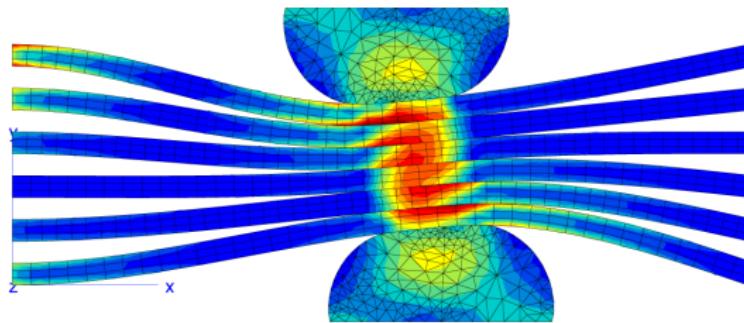
Multi plate frictionless contact



Performance

Multi contact

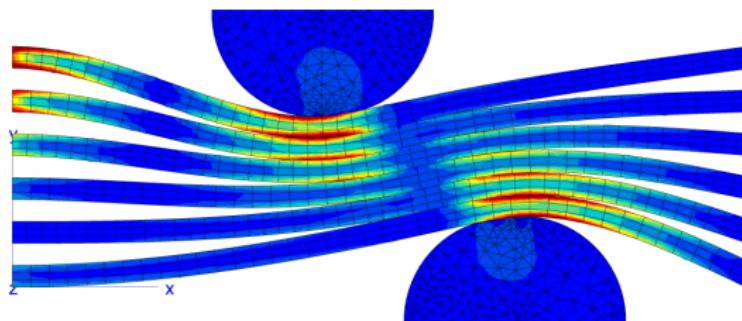
Multi plate frictionless contact



Performance

Multi contact

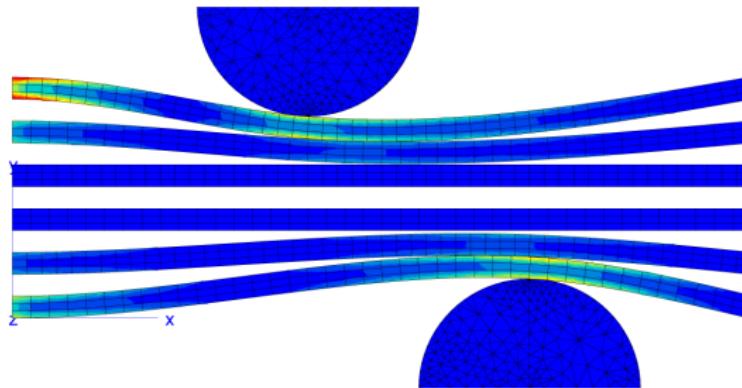
Multi plate frictionless contact



Performance

Multi contact

Multi plate frictionless contact



Performance

Multi contact

Multi plate frictionless contact

