

EL lenguaje que tomaremos como caso de estudio es mini-pascal.

Descarga aquí su sintaxis:

Syntax of Mini-Pascal (Welsh & McKeag, 1980) tomado de <https://www.cs.helsinki.fi/u/vihavain/k10/okk/minipascal/minipascalsyntax.html>

A la sintaxis dada, le he hecho algunos ajustes que definirán a nuestro caso de estudio: eliminé de la sintaxis original lo que refiere a *<array type>* y *<procedure declaration part>*. Así también, consideré para los tipos de datos *<type>*
::= **Integer** | **Real** | **String**

El texto en negrita se refiere a palabras reservadas y lo que esta entre { } significa la cerradura de Kleene *

Sintaxis en orden descendente recursivo

en

<program> ::= **program** *<identifier>* ; *<block>* .

<block> ::= *<variable declaration part>*
 <statement part>

<variable declaration part> ::= *<empty>* |
 var *<variable declaration>* ;
 { *<variable declaration>* ; }

<variable declaration> ::= *<identifier>* { , *<identifier>* } : *<type>*

<type> ::= **Integer** | **Real** | **String**

<statement part> ::= *<compound statement>*

<compound statement> ::= **begin** *<statement>*{ ; *<statement>* } **end**

<statement> ::= *<simple statement>* | *<structured statement>*

```
<simple statement> ::= <assignment statement> |  
                        <read statement> | <write statement>
```

$$\langle \text{assignment statement} \rangle ::= \langle \text{variable} \rangle := \langle \text{expression} \rangle$$

```
<read statement> ::= read ( <input variable> { , <input variable> } )
```

<input variable> ::= <variable>

```
<write statement> ::= write ( <output value> { , <output value> } )
```

$$\langle output\ value \rangle ::= \langle expression \rangle$$

```
<structured statement> ::= <compound statement> | <if statement> |  
                           <while statement>
```

```
<if statement> ::= if <expression> then <statement> |  
if <expression> then <statement> else <statement>
```

```
<while statement> ::= while <expression> do <statement>
```

```
<expression> ::= <simple expression> |
               <simple expression> <relational operator> <simple expression>
```

$$\langle \text{simple expression} \rangle ::= \langle \text{sign} \rangle \langle \text{term} \rangle \{ \langle \text{adding operator} \rangle \langle \text{term} \rangle \}$$
$$\langle term \rangle ::= \langle factor \rangle \{ \langle multiplying\ operator \rangle \langle factor \rangle \}$$

```
<factor> ::= <variable> | <constant> | ( <expression> ) | not <factor>
```

<relational operator> ::= = | <> | < | <= | >= | >

$$\langle sign \rangle ::= + \mid - \mid \langle empty \rangle$$

<adding operator> ::= + | - | or

<multiplying operator> ::= * | div | and

<variable> ::= <entire variable>

$$\langle \text{entire variable} \rangle ::= \langle \text{variable identifier} \rangle$$

<variable identifier> ::= <identifier>

Lexical grammar

<constant> ::= <integer constant> | <character constant> | <constant identifier>

<constant identifier> ::= <identifier>

<identifier> ::= <letter> { <letter | digit> }

<letter or digit> ::= <letter> | <digit>

<integer constant> ::= <digit> { <digit> }

<character constant> ::= '< any character other than ' >' | ''''

*<letter> ::= a | b | c | d | e | f | g | h | i | j | k | l | m | n | o |
p | q | r | s | t | u | v | w | x | y | z | A | B | C |
D | E | F | G | H | I | J | K | L | M | N | O | P
| Q | R | S | T | U | V | W | X | Y | Z*

<digit> ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

*<special symbol> ::= + | - | * | = | < > | < | > | <= | >= |
(|) | [|] | := | . | , | ; | : | .. | **div** | **or** |
and | **not** | **if** | **then** | **else** | **of** | **while** | **do** |
begin | **end** | **read** | **write** | **var** | **array** |
procedure | **program***

<predefined identifier> ::= integer | Boolean | true | false