



# MetaMon Audit. Final version

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This document is the audit of MetaMon set performed by ABDK Consulting.

## 1. Introduction

We've been asked to review the MetaMon in a public [repo](#). We referred to the MetaMon internal documentation and MetaMon spec for the intended behaviour. **No major issues were found.** We found a few minor issues (non-optimal templates mainly) many of them fixed in the commits [719](#), [f8c](#), [071](#), [9ef](#).

## 2. MetaMon Templates: Remaining Minor Issue

### Withdraw()

- `pathIndex` should be explicitly checked to contain only zeros and ones. Now checked implicitly inside Merkle tree template. In general, if template contains constraints for ensuring that input values are valid (are bits in this case), then such template is sub-optimal, because in case caller already ensured input validity (i.e. inputs obtained from another template that is guaranteed to return only bits), then input validation constraints will be redundant. In your case, `Selector` template does check that `pathIndex` is a bit. This is not redundant only because neither `MerkleTree` nor `Withdraw` templates do not guarantee path indices to be bits, but embedding this knowledge into `Selector` breaks architecture layering, because low level `Selector` template now knows about internal implementation details of higher-level templates such as `MerkleTreeChecker` and `Withdraw`. Moving bit checks from `Selector` to `Withdraw` would fix this problem.

**Authors' comment:** *It is only ever used in the merkle tree, and is checked there. Not sure what an explicit check outside will accomplish.*

## 3. MetaMon Templates: Fixed Issues

### HashLeftRight()

- The `n_rounds` parameter should be made constant as it is determined by the security level and as it is actually hardcoded in `circomlib`. `MiMCSponge` from `circomlib` does not support more than 220 rounds.

## MerkleTreeChecker()

- `Private` modifier is not needed as the template is not assigned to `main()`
- `pathIndex` should be probably `pathIndices`
- [This](#) could be put into previous loop like this:
  - `selectors [i].inputElement <== (i == 0) ? leaf : hashers [i-1].hash;`
  - There are N selectors and N hashers, and configuring them all in a single loop of N iterations, so i-th selector and i-th hasher are configured at i-th iteration, would make code easier to read, even if on lower level some expressions will become more complicated.

## Selector()

- This [code](#) shares a lot with `circomlib` multiplexors (`Multiplexor2`, `Mux3`), and probably should use some of them. Alternatively, see the comment below.
- Most signals can be turned into variables.

## Withdraw()

- The `rounds` parameter should be made constant equal to 220 as currently the `circomlib` code matches the solidity one only for 220 rounds.
- Squaring inputs seems redundant. Verifier treats all public signals in the same way, so incorrect value for either of them will invalidate the proof, regardless of whether the signal participates in any constraint or not.