Level 3	C++ References	Filename unizork.cpp	Line 28
2.	Pointers	unizork.h	89
3.	Inheritance	character.h	5
4.	Destructors	unizork.cpp	286
5.	Memory management	unizork.cpp	36, 286
6.	Header files (inclusion guards)	*.h files	0
7.	Arrays and pointers	ramblelist.h	11
8.	Friendship	event.h	14,15
9.	Basic preprocessor directives	ramblelist.cpp 6	
10.	Global variables	unizork.cpp	25
11.	Private, Public, Protected	person.h	9
evel 2			
1.	Definition of template functions	unizork.h	26
2.	Operator overloading	times.cpp	95
3.	Abstract classes	nameable.h	ageable.h
4.	Copy constructors (deep , shallow copy)	ramble.cpp	6, shallow at ramblist.cpp 58
5.	Bit structures	time.h	28,29
6.	Advanced pre-processor directives	unizork.cpp	21
7.	C++ Object Construction Sequence	character.h	7
8.	Initializer List	event.cpp	5
evel 1			
1.	Virtual functions	nameable.h	7
2.	Definition of template classes	unizork.h	41
3.	Multiple inheritance	person.h	8
4.	namespaces	times.cpp	7
5.	Programmer defined exceptions	unizork.cpp	210
6.	Unions	unizork.cpp	42
7.	dynamic_cast	unizork.cpp	54
	, =		