## **AXIOM Remote**



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## **AXIOM Remote**

Introduction

General Concepts

Operation

Hardware

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GUI



## **AXIOM Remote**

Introduction

- ► A remote control with buttons, dials and an LCD for menu/settings
- ► Hardware prototype based on a PIC32 CPU and 320x240 pixel LCD
- ► The software runs "bare metal"
- ► There is no graphics acceleration



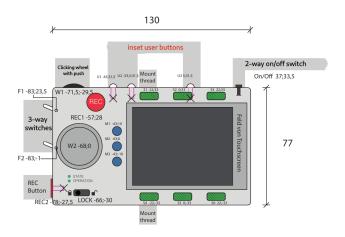


Figure: AXIOM Remote Button Positions



Operation



Figure: AXIOM Remote



- ► Six buttons to select the options
- ► Currently in the new design only "home" and "back" buttons are present
- ▶ In the older version there are left/right buttons to change the pages, a page number button to goto a particular page and for the menu items which are not self-explanatory there is a "?" (help) button



Hardware

- ▶ PCB Version 2 Prototype
  - ► The second knob is removed
  - ▶ Remove left side rocker switches
  - ► Remove top side pushbuttons
  - ► Having one white LED per pushbutton
  - ▶ 4 more holes to PCB
  - ► Replace slide switches for ON/OFF and LOCK with pushbuttons



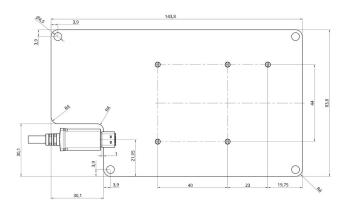


Figure: PCB



Electronics 10

▶ PIC32MZ was chosen as core processor, two PIC16 are used for handling push button, rotary encoder and LED IO

- ▶ 2.8" 320x240 TFT from Adafruit as a display
- ► USB-C Connector
- Currently powered externally via 5V DC supply
- ► The firmware is programmed with a PICkit2 directly into the flash memory



GUI 11

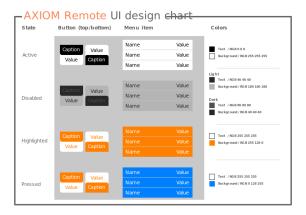


Figure: Color Scheme

