

MetaphorStar: Image Metaphor Understanding and Reasoning with End-to-End Visual Reinforcement Learning

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Abstract

001 *Metaphorical comprehension in images remains a critical*
002 *challenge for Nowadays AI systems. While Multimodal*
003 *Large Language Models (MLLMs) excel at basic Visual*
004 *Question Answering (VQA), they consistently struggle to*
005 *grasp the nuanced cultural, emotional, and contextual im-*
006 *plications embedded in visual content. This difficulty stems*
007 *from the task's demand for sophisticated multi-hop reasoning,*
008 *cultural context, and Theory of Mind (ToM) capabili-*
009 *ties, which current models lack. To fill this gap, we pro-*
010 *pose **MetaphorStar**, the first end-to-end visual reinfor-*
011 *cement learning (RL) framework for image implication tasks.*
012 *Our framework includes three core components: the fine-*
013 *grained dataset TFQ-Data, the visual RL method TFQ-*
014 *GRPO, and the well-structured benchmark TFQ-Bench.*

015 *Our fully open-source MetaphorStar family, trained us-*
016 *ing TFQ-GRPO on TFQ-Data, significantly improves per-*
017 *formance by an average of 82.6% on the image implica-*
018 *tion benchmarks. Compared with 20+ mainstream MLLMs,*
019 *MetaphorStar-32B achieves state-of-the-art (SOTA) results*
020 *on True-False Question and Open-Style Question, and sig-*
021 *nificantly outperforms top closed-source models GPT-4.1*
022 *and Claude-4.0-Sonnet on Multiple-Choice Question. Cru-*
023 *cially, our experiments reveal that learning image implica-*
024 *tion tasks improves the general understanding ability, es-*
025 *pecially the complex visual reasoning ability. We further*
026 *provide a systematic analysis of model parameter scaling,*
027 *training data scaling, and the impact of different model*
028 *architectures and training strategies, demonstrating the*
029 *broad applicability of our method. We will open-source all*
030 *MetaphorStar model weights, datasets, and method code.*

031 1. Introduction

032 We don't see things as they are, we see them as
033 we are.

— Anaïs Nin

034 This sentiment captures the core challenge of this pa-

035 per: the profound gap between literal perception and conceptual understanding. The quote presents a dichotomy. “Seeing things as they are” is the realm of literal perception—the ability to identify objects and describe a scene, a task at which modern Multimodal Large Language Models (MLLMs) excel. “Seeing things as we are,” however, is the realm of implication. It means interpreting that scene through the lens of human context, culture, and shared knowledge. This is the gap where MLLMs fail.

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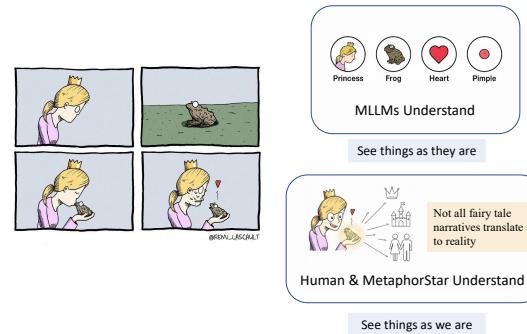


Figure 1. A picture is worth a thousand words: While MLLMs excel at literal object recognition (“**See things as they are**”), they often miss the deeper implication. Humans and our MetaphorStar model interpret the world “**See things as we are**”, grasping complex implications which behind the simple factual descriptions.

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This gap is the essence of metaphorical comprehension, as visualized in Figure 1. Metaphors are not just abstract concepts found in literature, such as “time is money” or “life is a journey,” but fundamental cognitive tools that allow us to conceptualize our surroundings [16]. In our daily lives, we are surrounded by *visual metaphors*: a political cartoon depicting a government as a “ship of state,” an image of a person literally “at a crossroads,” or a “wilted plant” on an office desk. An MLLM might see “a person” and “a split road” (seeing as it is), but it fails to infer the implication of a “life-changing decision” (seeing as we are). These images convey complex ideas by mapping one conceptual domain onto another. Just as humans use this abstract thinking to make sense of the world, we aim to enable AI to bridge this

059 gap and truly understand these implications.

060 In recent years, vision-language reasoning models such
061 as o3 [33], Gemini-2.5-pro [10], and Grok-3-reasoning
062 [45] have achieved outstanding performance. For exam-
063 ple, Gemini-2.5-pro has reached a high score on math, code
064 and vision-language reasoning benchmarks [22, 28, 40, 54].
065 However, these models still struggle with image metaphor
066 questions [26, 56]. They tend to focus on the superficial el-
067 ements of the image, neglecting the deeper connections and
068 emotional expressions among them. It is important to note
069 that these models excel at logical reasoning tasks, which are
070 based on a different set of cognitive principles compared to
071 image metaphor. Unlike VQA tasks that focus on concrete
072 image comprehension, image metaphors require a stronger
073 emphasis on abstract meaning and higher-order reasoning
074 abilities. It is not a simple logical reasoning task and needs
075 a different method to understand implications. It requires
076 the model to grasp complex and abstract information, such
077 as metaphors, symbols, and emotions in the image, rather
078 than just concrete contents.

079 Understanding image implication is a more complex and
080 challenging task than conventional VQA tasks. It requires
081 advanced cognitive abilities such as multi-hop reasoning
082 and a sophisticated theory of mind (ToM), which are in-
083 herent to human cognition [26, 56].

084 Existing methods for image metaphor understanding
085 mainly fall into three categories. (1) Explicit mapping, rep-
086 resented by CLOT [60], creates links between metaphor on-
087 tologies and visual representations. It struggles with com-
088 plex many-to-many mappings and dynamic cultural refer-
089 ences. (2) Implicit reasoning, exemplified by C4MMD [49],
090 uses training-free CoT reasoning. This passive approach
091 often fails to handle the complex search space of abstract
092 thought. (3) Contextual alignment [55] uses out-of-domain
093 knowledge to align with cultural metaphors. This strategy
094 introduces unpredictability from external knowledge qual-
095 ity and is computationally intensive.

096 To address these problems, we posit that a new approach
097 is needed. Inspired by human cognitive models like the
098 DIKW pyramid [4], we believe that the implicit reasoning
099 capabilities within MLLMs should be sufficient, but they
100 remain dormant, lacking a method to effectively activate
101 this latent knowledge. Passive, training-free CoT prompt-
102 ing is often too weak to “find” the correct reasoning path.
103 In contrast, Reinforcement Learning (RL) provides an ac-
104 tive mechanism to explicitly reward and reinforce the model
105 for exploring and strengthening these complex, non-literal
106 reasoning pathways.

107 Therefore, we propose **MetaphorStar**, the first end-
108 to-end visual RL framework for image implication. Our
109 framework includes three core components: the fine-
110 grained dataset TFQ-Data, the visual RL method TFQ-
111 GRPO, and the well-structured benchmark TFQ-Bench.

112 Our open-sourced MetaphorStar family, trained using this
113 method, achieves state-of-the-art performance, and experi-
114 ments consistently verify its superiority across TFQ, MCQ,
115 and OSQ formats. *Our contributions are listed as follows:*

- We systematically analyze the image implication task and
116 find that learning it helps improve general understanding
117 ability, especially the complex visual reasoning ability, as
118 demonstrated through sufficient experiments.
- To the best of our knowledge, we propose the first end-to-
119 end RL framework for image implication tasks, including
120 the fine-grained dataset TFQ-Data, the visual RL method,
121 and the well-structured benchmark TFQ-Bench.
- Our fully open-scoured MetaphorStar family, trained us-
122 ing TFQ-GRPO on TFQ-Data, significantly improves
123 performance by an average of 82.6% on the image
124 implication benchmark. Compared with 20+ main-
125 stream MLLMs, MetaphorStar-32B achieves SOTA on
126 True-False Question and Open-Style Question, signifi-
127 cantly outperforms the closed-source models GPT-4.1
128 and Claude-4.0-Sonnet on Multiple-Choice Question, and
129 generalizes well on general VQA tasks.

2. Related Work

2.1. Image Implication

133 Image implication encompasses diverse cognitive phenom-
134 ena, including humor, sarcasm, and broader metaphorical
135 understanding. Early research in this domain often focused
136 on specific aspects, such as humor recognition [12, 13] and
137 sarcasm detection [7]. The rapid development of Large
138 Language Models (LLMs) presents new opportunities for
139 analyzing these implications, necessitating more compre-
140 hensive evaluation frameworks. To this end, DeepEval
141 [50] provided a systematic taxonomy of image implications.
142 Subsequently, II-Bench [26] emerged as the first English
143 image implication benchmark, followed by CII-Bench [56],
144 which extended this framework to Chinese images.

145 Image implication understanding requires sophisticated
146 multi-hop reasoning and theory of mind (ToM) capabilities
147 [26, 56]. Current methods generally fall into three cate-
148 gories. First, explicit metaphor mapping (e.g., CLOT [60])
149 links visual features to metaphor ontologies. This approach
150 is limited by the complexity of many-to-many metaphorical
151 relationships and the static nature of ontologies, which fail
152 to capture dynamic cultural references. Second, model im-
153 plicit reasoning (e.g., C4MMD [49]) utilizes techniques like
154 Chain-of-Thought (CoT) prompting. However, it struggles
155 with the non-logical nature of metaphor and the vast search
156 space required for out-of-domain reasoning. Third, context-
157 ual alignment (e.g., LAD [55]) iteratively enriches image
158 captions with knowledge from external sources. This strat-
159 egic is computationally intensive and hindered by the unre-
160 liable quality of retrieved external information.

163 **2.2. Vision-language Reasoning**

164 The rapid advancement of LLMs has demonstrated remarkable
 165 text reasoning capabilities, as evidenced by models
 166 such as o1 [31] and DeepSeek-R1 [6]. However, real-world
 167 knowledge often transcends textual representation, with vi-
 168 sual information encapsulating world knowledge that pure
 169 language models cannot access. For example, images in-
 170 herently contain rich, multi-layered information that often
 171 resists straightforward textual description, including spatial
 172 relationships, contextual nuances, and implicit knowl-
 173 edge that humans process intuitively. This limitation has
 174 driven research toward integrating visual information into
 175 reasoning frameworks. Current research has developed
 176 three primary approaches to incorporate visual information
 177 into model reasoning: 1) Comprehensive MLLM Description:
 178 This approach treats visual content as the text ground-
 179 ing problem, as demonstrated by LLAVA-COT [47] and
 180 Mulberry [51]. 2) Multi-turn MLLM Interaction: Models
 181 like VoCoT [21], V* [42], o3 [33], Gemini-2.5-pro [10],
 182 and DeepEyes [58] employ iterative question-answering to
 183 extract fine-grained visual information at various levels of
 184 detail. 3) Tool-augmented Reasoning: Frameworks such
 185 as Visual Sketchpad [14], Whiteboard-of-Thought [29], o3
 186 [33], Gemini-2.5-pro [10], and DeepEyes [58] leverage
 187 tool-based approaches to modify images and augment rea-
 188 soning with prior knowledge embedded in these tools.

189 **3. Method**190 **3.1. True-False Question (TFQ) For Image Imple-
191 cation Understanding**

192 Previous benchmarks have advanced the evaluation of im-
 193 age implication understanding through diverse question
 194 formats. II-Bench [26] introduced the Multiple-Choice
 195 Question (MCQ), which offers a balanced assessment of
 196 a model’s comprehension. Subsequently, CII-Bench [56]
 197 proposed the Open-Style Question (OSQ), which represents
 198 an upper bound on task difficulty due to its high degree of
 199 openness and the sophisticated reasoning it demands.

200 Our analysis of these formats reveals a clear spectrum
 201 of challenges. While MCQ provides a stable, medium-
 202 difficulty evaluation and OSQ tests the limits of generative
 203 reasoning, there is a need for a more foundational and com-
 204 prehensive assessment tool. To fill this gap, we introduce
 205 the True-False Question (TFQ). The TFQ task is designed
 206 as a fine-grained complement to MCQ, establishing a lower
 207 bound on difficulty. Unlike formats that target a single in-
 208 ferential conclusion, TFQ probes understanding across mul-
 209 tiple dimensions by presenting a series of statements about
 210 an image. These statements cover not only the central im-
 211 plication but also essential visual information, akin to ba-
 212 sic VQA, thereby ensuring a more holistic evaluation of a
 213 model’s capabilities from perception to cognition.

214 As summarized in Table 1, the three formats offer a com-
 215 plementary suite for evaluation. We analyze them across
 216 three key dimensions essential for Reinforcement Learning:

- 217 • **Knowledge Density:** The breadth of factual and inferen-
 218 tial points evaluated per image. TFQ ranks highest as it
 219 forces the model to verify multiple distinct propositions
 220 per image.
- 221 • **Learnability:** The ease with which a model can learn
 222 from the signal. TFQ provides a clearer, less noisy gradi-
 223 ent signal compared to the complex search space of OSQ.
- 224 • **Verifiability:** The objectivity of the ground truth. TFQ
 225 offers definitive binary answers, avoiding the subjective
 226 ambiguity of open-ended generation.

227 This makes TFQ the ideal substrate for our visual RL frame-
 228 work, providing a dense and verifiable reward signal.

Ability	TFQ	MCQ	OSQ
Knowledge Density	***	**	*
Learnability	***	**	*
Verifiability	***	**	*

229 Table 1. Comparison of True-False Question, Multiple-Choice
 230 Question, and Open-Style Question across different dimensions.
 231 TFQ offers superior properties for training, including higher
 232 knowledge density, better learnability and higher verifiability. Rel-
 233 ative ranking: *** (Highest) > ** (Medium) > * (Lowest).

234 **3.2. TFQ-Data & TFQ-Bench**235 **3.2.1. Data Generation**

236 To construct our dataset, we leveraged the 1,434 high-
 237 quality metaphorical images from the II-Bench [26]. We
 238 utilized the GPT-4.1 model to generate a comprehensive set
 239 of TFQs. For each image, the model was provided with
 240 its detailed textual description and the ground-truth impli-
 241 cation, prompting it to generate an average of 5-10 QA
 242 pairs, each with a definitive True/False answer. This pro-
 243 cess yields a total collection of 14,099 questions.

244 The question design was guided by several principles to
 245 ensure comprehensiveness. First, each TFQ is a proposition
 246 that evaluates understanding of key image content related to
 247 the central metaphor. Second, the questions are not confined
 248 to the implication itself but also probe the model’s grasp of
 249 primary visual information (akin to basic VQA). Third, the
 250 set of questions for each image includes hierarchical diffi-
 251 culty levels; false statements are crafted to be plausible dis-
 252 tractors, while true statements are clearly grounded in the
 253 visual or contextual evidence.

254 **3.2.2. Dataset and Benchmark Splits**

255 We partition the total collection (1,434 images, 14,099
 256 questions) into dedicated sets for training (TFQ-Data) and
 257 evaluation (TFQ-Bench), as summarized in Table 2. The
 258 detailed statistic is in Appendix A.

TFQ-Data. The training set is provided in two scales. TFQ-Data-Full is the large-scale training set, containing 1,384 images and 13,607 questions. From this set, we also curate TFQ-Data-Lite, a smaller (100 images, 984 questions) subset hand-picked for its high quality, diversity, and richness, making it ideal for rapid experimentation.

TFQ-Bench. The evaluation component also exists at two scales. TFQ-Bench-Full refers to the entire dataset (1,434 images, 14,099 questions). TFQ-Bench-Lite is the efficient test set, containing 50 representative images and 492 questions, used for concise and standardized evaluation. Crucially, this TFQ-Bench-Lite set is strictly disjoint from the TFQ-Data-Full training set, ensuring a fair and rigorous evaluation of model performance.

Type	Split	Purpose	Images	Questions
TFQ-Data	Lite	Efficient Fine-tuning	100	984
	Full	Large-scale Training	1,384	13,607
TFQ-Bench	Lite	Efficient Evaluate	50	492
	Full	Full Benchmark	1,434	14,099

Table 2. Statistics of the TFQ-Data and TFQ-Bench splits.

3.3. TFQ-GRPO

Effectively training models for open-style image implication reasoning presents a significant design challenge. Directly training on OSQ is difficult due to its chaotic, high-dimensional search space and sparse reward signals. While MCQ is more structured, it also suffers from lower knowledge density and sparse rewards, making learning inefficient. We posit that our TFQ format is an ideal training mechanism for this task. The TFQ offers high knowledge density, a graduated difficulty spectrum (from easy to hard), and easily verifiable answers, providing a dense and stable learning signal for reinforcement learning.

We therefore propose TFQ-GRPO, a framework that leverages the TFQ-Data to fine-tune the model’s reasoning capabilities. For the optimization algorithm, we adopt Group Relative Policy Optimization (GRPO), which has proven effective for diverse tasks.

Reward Design. In multimodal environments, sparse and outcome-driven reward signals are crucial for guiding vision-language models toward effective reasoning and decision-making. Given the open-style thinking process of the image implication question, we adopt a reward formulation that evaluates the reasoning trajectory based on final outcome quality and thinking format. The total reward is composed of two parts: the accuracy reward R_{acc} and the formatting reward R_{format} . The accuracy reward assesses whether the final answer is correct, while the format reward penalizes poorly structured outputs. Formally, given a reasoning trajectory τ , the total reward is defined as:

$$R(\tau) = \alpha R_{acc}(\tau) + (1 - \alpha) R_{format}(\tau) \quad (1)$$

where R_{acc} is a binary reward for the correct final answer, R_{format} is a penalty for outputs that do not adhere to the

specified tag structure, and $\alpha \in [0, 1]$ is a hyperparameter balancing their importance.

GRPO. GRPO is an on-policy reinforcement learning algorithm. For each input x , the old policy model $\pi_{\theta_{old}}$ from previous step generate a group of rollouts $\{o_i\}_{i=1}^G$. Then, our reward function is used to calculate rewards for each o_i , getting $\{r_i\}_{i=1}^G$. We design a unified reward mechanism and the relative advantage is calculated as:

$$A_i = \frac{r_i - \text{mean}(\{r_1, r_2, \dots, r_G\})}{\text{std}(\{r_1, r_2, \dots, r_G\})}. \quad (2)$$

GRPO maximizes the following objective to optimize the model π_θ :

$$\begin{aligned} \mathcal{J}_{GRPO}(\theta) = & \mathbb{E}_{x \sim \text{Train Batch}, \{o_i\}_{i=1}^G \sim \pi_{\theta_{old}}(O|x)} \\ & \left[\frac{1}{G} \sum_{i=1}^G \min \left(\frac{\pi_\theta(o_i | x)}{\pi_{\theta_{old}}(o_i | x)} A_i, \text{clip} \left(\frac{\pi_\theta(o_i | x)}{\pi_{\theta_{old}}(o_i | x)}, 1 - \varepsilon, 1 + \varepsilon \right) A_i \right) \right. \\ & \left. - \beta D_{KL}(\pi_\theta \| \pi_{\text{ref}}) \right]. \end{aligned} \quad (3)$$

The core component of TFQ-GRPO is the structured reasoning prompt that guides the model through the desired inferential logic: *Image Description → Implication Analysis → Final Answer*. We instruct the model to first describe the image, then analyze its implications, and finally reason to get the answer. Our training template is shown in Table 3.

SYSTEM: Please according to the image, and try to answer the following true-false questions with the option T (True) or F (False). First, describe the image, then analyze the image implication, and finally reason to get the answer. Output the thinking process in <think></think> and the final correct answer in <answer></answer> tags. The output format should be as follows: <think>...</think> <answer>...</answer>.

USER: True-false questions: {}

Table 3. Training Template of TFQ-GRPO.

4. MetaphorStar Family

We introduce the MetaphorStar family, which comprises three sizes: 3B, 7B, and 32B. We utilize the QwenVL-2.5 series as the base model. We provide a detailed analysis of these models in the following sections.

4.1. Training Setup

We train all MetaphorStar models using an end-to-end TFQ-GRPO. We initially investigate a conventional two-stage pipeline, which involves a Supervised Fine-Tuning (SFT) warmup stage before RL. However, we find this method suboptimal, as the SFT warmup tends to constrain the model’s intrinsic reasoning capabilities. The details are

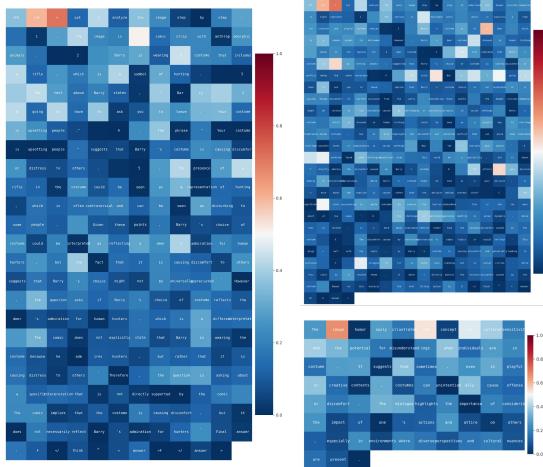


Figure 2. The visualization of token entropy for MetaphorStar-7B on TFQ, MCQ, and OSQ. High-entropy (red) indicates high uncertainty, while low-entropy (blue) indicates high confidence.

in Section 6 and Appendix C. In contrast, training directly with end-to-end TFQ-GRPO yields superior performance and better generalization. Therefore, we adopt the direct end-to-end RL for all experiments. The training process leverages the TFQ-Data-Lite. For the TFQ-GRPO algorithm, we set the group size for rollouts to $G = 5$. In our reward formulation, the hyperparameter α that balances the accuracy (R_{acc}) and format reward (R_{format}) is set to 0.5.

4.2. Analyzing Token Entropy in Reasoning

To gain insight into the internal reasoning mechanisms of our model, we analyze its token-level generation entropy. Figure 2 provides a visualization of this entropy as MetaphorStar-7B generates responses for the TFQ, MCQ, and OSQ tasks. Our analysis reveals that high-entropy tokens, representing points of highest uncertainty for the model, are not randomly distributed. This aligns with recent findings that “high-entropy minority” of tokens is critical for complex reasoning [41]. In the context of image implication, we observe that these spikes in uncertainty consistently occur at crucial semantic and logical junctions.

Specifically, the model exhibits high entropy when generating logical connectors (e.g., “therefore”, “thus”, “but”) that pivot the argument or establish a causal link. We also note high entropy for key function words (e.g., “the”, “is”), quantifiers, and pronouns, suggesting that the model’s core cognitive effort is concentrated on making definitive logical leaps and structuring the relationship between concepts. Conversely, low-entropy (high-confidence) tokens are typically associated with reproducing factual details from the image or completing deterministic phrasal structures.

5. Experiment

5.1. Main Experiment

We carefully select a diverse range of MLLMs. Our evaluation utilizes the TFQ-Bench-Lite. For the comprehensive evaluation on image implication tasks, we also test on the high-level bench (EN) [55], featuring Multiple-Choice Question (MCQ) and Open-Style Question (OSQ). The details are in Appendix B.

5.1.1. True-False Question

Table 4 presents comprehensive results of TFQ across different MLLMs on the TFQ-Bench-Lite. Our MetaphorStar family achieves SOTA performance. MetaphorStar-32B (74%) and MetaphorStar-7B (70%) secure the first and second ranks, both outperforming the strongest closed-source model Gemini-2.5-pro (68%). Surprisingly, MetaphorStar-3B (62%) also surpasses powerful models Claude-4.0-Sonnet (52%) and GPT-4.1 (40%), indicating a severe deficiency in existing top-tier MLLMs for this task.

The effectiveness of our training is stark. MetaphorStar-7B (70%) shows a 150% relative improvement over its QwenVL-2.5-7B base (28%), and MetaphorStar-3B (62%) achieves a 210% relative gain over its QwenVL-2.5-3B base (20%). This demonstrates the potent efficacy of our TFQ-Data and the TFQ-GRPO method. We also observe that reasoning models generally perform better than general models on TFQ, which we attribute to the task’s inclusion of basic VQA-style questions that probe primary visual information.

5.1.2. Multiple-Choice Question

Table 4 presents comprehensive results of MCQ across different MLLMs on the high-level bench (EN). Our models demonstrate strong generalization. MetaphorStar-32B is the top-performing open-source model, and MetaphorStar-7B (74%) is second, outperforming closed-source top models GPT-4.1 (74%). The generalization from our TFQ-centric training is evident. MetaphorStar-7B (74%) achieves a 60% relative improvement over its base model (46%), and MetaphorStar-3B (64%) achieves a 34% relative improvement over its base model (48%). Notably, on this task, the distinction between “reasoning” and “general” models is minimal. This suggests that the RL-based training in many existing reasoning models (often focused on math or code) has limited generalization to the abstract domain of image implication, which again highlights the unique effectiveness of our TFQ-GRPO.

5.1.3. Open-Style Question

Table 4 presents results of OSQ across different MLLMs on the high-level bench (EN). On the highly challenging OSQ task, MetaphorStar-32B (3.94) achieves the best score, significantly outperforming all other models, including Gemini-2.5-pro (3.38), Claude-4.0-Sonnet (3.46). This

Model	True-False Question	Multiple-Choice Question	Open-Style Question
<i>General Models</i>			
QwenVL-2.5-3B [3]	20%	48%	2.44
LLaVA-1.5-7B [23]	0%	16%	2.06
QwenVL-2.5-7B [3]	28%	46%	2.34
DeepSeek-VL2 [43]	20%	46%	2.82
GLM-4.1V-8B [59]	38%	60%	2.60
QwenVL-2.5-32B [3]	56%	62%	3.08
GPT-4o-mini [30]	36%	44%	2.98
Gemini-2.5-flash [10]	56%	76%	3.34
QwenVL-2.5-72B [3]	50%	72%	1.56
InternVL3-78B [61]	36%	70%	3.42
GLM-4V-plus [59]	42%	64%	3.01
Grok-3 [45]	36%	66%	3.24
Claude-3.5-Sonnet [1]	38%	68%	3.22
Claude-4.0-Sonnet [2]	52%	60%	<u>3.46</u>
GPT-4o [30]	50%	74%	2.94
GPT-4.1 [32]	40%	74%	3.30
<i>Vision-language Reasoning Models</i>			
Gemini-2.5-flash-thinking [11]	54%	78%	3.42
QVQ-72B [38]	28%	62%	3.10
o4-mini [33]	42%	58%	3.26
Doubao-1.5-thinking-vision-pro [36]	62%	66%	3.16
Grok-3-reasoning [45]	36%	74%	3.06
Gemini-2.5-pro [10]	68%	82%	3.38
<i>Our MetaphorStar Family</i>			
MetaphorStar-3B	62%	64%	3.06
MetaphorStar-7B	<u>70%</u>	74%	3.22
MetaphorStar-32B	74%	<u>78%</u>	3.94

Table 4. Overall results of different models on True-False Question, Multiple-Choice Question and Open-Style Question. The best-performing model in each category is **in-bold**, and the second best is underlined.

410 further proves the robust generalization of our method.
 411 MetaphorStar-7B shows a 38% relative gain over its base.
 412 Interestingly, unlike the MCQ results, we see significant
 413 performance disparities between reasoning and general
 414 models on OSQ. We also note that some models (e.g.,
 415 QwenVL-2.5-72B) perform well on MCQ but poorly on
 416 OSQ. We attribute this to potential overfitting to multiple-
 417 choice formats and insufficient exposure to open-style gen-
 418 eration. In addition, LLMs or even MLLMs may not gen-
 419 uinely understand the questions but rather predict options
 420 as answers, having evaluation bias and demonstrating sen-
 421 sitivity to option positioning, with similar findings in [55].

5.2. Generalization Experiment

5.2.1. Benchmarks and baselines

424 We evaluate generalization across two benchmark cat-
 425 egories: (1) Reasoning, which is critical for complex
 426 decision-making, and (2) Understanding, which is crucial
 427 for real-world robustness. Appendix B lists the specific
 428 benchmarks. For a high-level overview, we report an av-
 429 erage score (normalized 0–100, higher is better) across all
 430 benchmarks. We compare our MetaphorStar models against
 431 the QwenVL-2.5 series [3] baselines. To ensure a fair com-
 432 parison, all evaluations employ VLMEvalKit [8].

5.2.2. Evaluation Results

433 Table 5 details the generalization performance of the
 434 MetaphorStar family against their respective base models.
 435 The results verify that our training on the image implication
 436 task provides a significant boost to visual reasoning, while
 437 simultaneously maintaining or even slightly improving per-
 438 formance on general visual understanding tasks, demon-
 439 strating robust and targeted generalization. Please see the
 440 detailed analysis in Appendix C.

441 **Reasoning.** The MetaphorStar family shows sub-
 442 stantial and consistent reasoning improvements. On
 443 average, MetaphorStar-7B improves by 3.2 points and
 444 MetaphorStar-32B by 2.9 points over their baselines. The
 445 gains are most pronounced on challenging benchmarks:
 446 MetaphorStar-32B achieves a +16.2 point increase on
 447 MMMU (with 7B at +6.8 and 3B at +2.8). Strong gains
 448 also appear on MathVerse (+6.2 for 7B) and V* (+5.2 for
 449 7B). This suggests our task’s complex, multi-hop inference
 450 enhances underlying logical and visual reasoning faculties.

451 **Understanding.** In this domain, our specialized training
 452 does not harm, and often slightly improves general visual
 453 understanding. The MetaphorStar family maintains stable
 454 performance, with slight average improvements (e.g., +0.3
 455 points for MetaphorStar-7B) across the 14 benchmarks. We

Benchmark	MetaphorStar Family			Base Model		
	MetaphorStar-32B	MetaphorStar-7B	MetaphorStar-3B	QwenVL-2.5-32B	QwenVL-2.5-7B	QwenVL-2.5-3B
<i>Reasoning</i>						
MMMU _{test}	49.8 _{↑16.2}	48.8 _{↑6.8}	45.1 _{↑2.8}	33.6	42.0	42.3
VisualPuzzles	39.7 _{↑2.5}	35.9 _{↑2.2}	33.8 _{↑2.8}	37.2	33.7	31.0
LogicVista	56.6 _{↑1.6}	47.2 _{↑3.1}	39.4	55.0	44.1	39.4
VisuLogic	25.5 _{↑0.8}	26.9 _{↑2.2}	18.8 _{↓0.3}	26.3	24.7	19.1
V*	81.2 _{↑0.1}	76.4 _{↑5.2}	34.0	81.1	71.2	34.0
ZeroBench _{main}	1.0 _{↑1.0}	1.0 _{↑1.0}	0.0	0.0	0.0	0.0
ZeroBench _{sub}	18.0 _{↑2.4}	15.3 _{↑1.2}	6.6 _{↑1.2}	15.6	14.1	5.4
MathVision	38.1 _{↑0.7}	25.3 _{↑0.2}	22.2 _{↑1.0}	37.4	25.1	21.2
MathVerse _{Vision}	50.8 _{↑2.4}	41.4 _{↑6.2}	30.0 _{↑0.8}	48.4	35.2	29.2
WeMath	48.6 _{↑2.5}	36.7 _{↑2.4}	21.7 _{↓1.2}	46.1	34.3	22.9
Avg.	41.0 _{↑2.9}	35.5 _{↑3.2}	25.4 _{↑1.0}	38.1	32.3	24.4
<i>Understanding</i>						
SEEDBench	77.6 _{↑0.2}	77.1 _{↑0.1}	74.0	77.4	77.0	74.0
SEEDBench2 Plus	73.2 _{↑0.8}	70.8 _{↑0.1}	63.6 _{↑0.3}	72.4	70.7	63.3
MBBench-V1.0-EN _{test}	85.8 _{↓0.6}	83.5	79.7 _{↑0.6}	86.4	83.5	79.1
MBBench-V1.1-EN _{test}	84.4 _{↑0.4}	82.5 _{↑0.3}	77.6 _{↑0.8}	84.0	82.2	76.8
MMStar	68.5 _{↑2.2}	64.1 _{↑0.2}	55.5 _{↓0.4}	66.3	63.9	55.9
OCRBench	86.1 _{↑0.5}	88.6 _{↑2.2}	81.8 _{↑2.1}	85.6	86.4	79.7
AI2D _{test}	83.3 _{↑1.0}	84.4 _{↑0.5}	81.2 _{↑0.4}	82.3	83.9	80.8
ScienceQA _{test}	91.3 _{↑0.4}	89.0	81.8 _{↑0.4}	90.9	89.0	81.4
POPE	86.3 _{↑0.6}	86.0 _{↑0.1}	86.2 _{↑0.3}	85.7	85.9	85.9
MMT-Bench _{val}	65.7 _{↑0.4}	62.3 _{↑0.2}	56.6 _{↑0.3}	65.3	62.1	56.3
RealworldQA _{avg}	71.1 _{↑1.0}	68.1 _{↓0.4}	62.4 _{↓3.0}	70.1	68.5	65.4
BLINK _{val}	62.9 _{↑0.8}	56.6 _{↑1.3}	44.5 _{↑0.2}	63.7	55.3	44.7
HallusionBench _{avg}	55.3 _{↓1.4}	49.9 _{↓1.8}	46.5 _{↑0.2}	56.7	51.7	46.3
MMVet Hard	59.6 _{↓4.4}	54.6 _{↑1.7}	50.2 _{↓0.5}	64.0	52.9	50.7
Avg.	75.1 _{↑0.1}	72.7 _{↑0.3}	67.3 _{↑0.1}	75.0	72.4	67.2
Overall Avg.	60.9 _{↑1.3}	57.2 _{↑1.5}	49.9 _{↑0.5}	59.6	55.7	49.4

Table 5. Results on different visual question answering tasks. The best-performing model in each category is **in-bold**. Performance differences relative to base models are shown as colordarkred subscripts: ↑ for improvements, ↓ for declines.

note positive gains on challenging benchmarks like MMStar (+2.2 for 32B) and OCRBench (+2.2 for 7B). The overall performance confirms our method enhances reasoning without sacrificing foundational understanding.

6. Ablation Study

6.1. Model Parameter Scaling

We analyze the impact of model parameter scaling, with results in Figure 3 and Table 4. Our analysis reveals that the TFQ-GRPO training is crucial for unlocking the benefits of model scaling. Base models (w/o TFQ-GRPO) exhibit inconsistent or weak scaling; for instance, on OSQ, the 7B base model (2.34) underperforms the 3B base model (2.44). In sharp contrast, our trained MetaphorStar models demonstrate a clean and monotonic performance increase with scale (3.06 → 3.22 → 3.94). With our method enabling effective scaling, we observe that performance systematically improves with parameter count. This effect is most pronounced on OSQ, which shows accelerating marginal returns (3B→7B: +0.16 vs. 7B→32B: +0.72). This suggests that OSQ’s open-ended reasoning disproportionately benefits from larger model capacity. Conversely, the closed-ended TFQ and MCQ tasks show more linear, though still consistent, performance gains as model size increases.

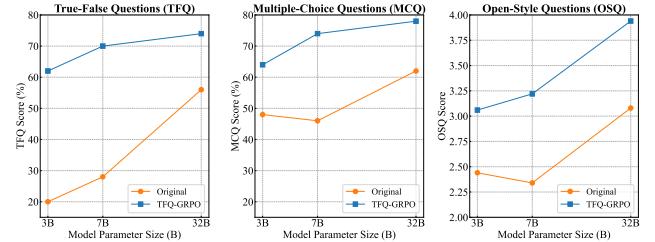


Figure 3. The model parameter scaling law.

6.2. Training Data Scaling

We investigate the impact of training data volume on model performance. We create three high-quality data subsets from TFQ-Data at different scales: Small (0.1k images), Lite (1k images), and Full (1.4k images). We train three distinct MetaphorStar-7B models on these datasets using identical TFQ-GRPO training parameters. As shown in Table 6, the results demonstrate two trends. First, performance scales positively and significantly with data quantity across all three tasks. Second, all three models substantially outperform the QwenVL-2.5-7B base model, confirming the powerful effect of our TFQ-Data. It is particularly noteworthy that even the MetaphorStar-7B-Small model, trained on only 0.1k images, improving 48% on TFQ and 64% on MCQ than base model. This highlights the high quality and data efficiency of our dataset. Furthermore, MetaphorStar-

Data	TFQ	MCQ	OSQ
Small (0.1k)	48%	64%	3.04
Lite (1k)	70%	74%	3.22
Full (1.4k)	84%	74%	3.48

Table 6. Results of scaling training data. The best-performing model in each category is **in-bold**.

Model	TFQ	MCQ	OSQ
LLaVA-1.5-7B			
w/o TFQ-GRPO	0%	16%	2.06
w/ TFQ-GRPO	6%	34%	2.78

Table 7. Results of different base models. The best-performing model in each category is **in-bold**.

7B-Full, trained on the complete 1.4k dataset, achieves SOTA performance on the TFQ task at 84%. This result not only leads the 7B scale but also surpasses the 74% score of the MetaphorStar-32B model (trained on 1k images), underscoring that for this task, data scale can also be critical.

6.3. Different Model Architecture

To validate the generalizability of our TFQ-GRPO training framework, we test its effectiveness on a different model architecture. We select LLaVA-1.5-7B [23], which is based on the Vicuna (LLaMA-based), presenting a distinct architecture from the QwenVL series. We train this model using the same TFQ-GRPO training parameters and dataset TFQ-Data-Lite as our MetaphorStar-7B model and use identical evaluation protocols. The results are presented in Table 7. The base LLaVA-1.5-7B model struggles significantly with the image implication task, scoring 0% on TFQ, 16% on MCQ, and 2.06 on OSQ. After applying TFQ-GRPO, the model’s performance improves dramatically across all three tasks: TFQ score increases to 6%, MCQ score more than doubles to 34% (+18%), and the OSQ score rises to 2.78 (+0.72). These substantial gains demonstrate that our training method is not a specialized fit for QwenVL but is a robust framework capable of enhancing the reasoning capabilities of diverse MLLM architectures.

6.4. Different Training Strategy

We explore the impact of different training strategies by comparing three distinct strategies: 1) TFQ-SFT: Supervised Fine-Tuning only. 2) TFQ-SFT & TFQ-GRPO: SFT as the warmup, followed by RL. 3) TFQ-GRPO: End-to-end RL, which is the main strategy used for MetaphorStar. For SFT, we utilize TFQ-Data-Lite-SFT, a dataset of 984 expert reasoning trajectories generated by Claude-3.7-thinking.

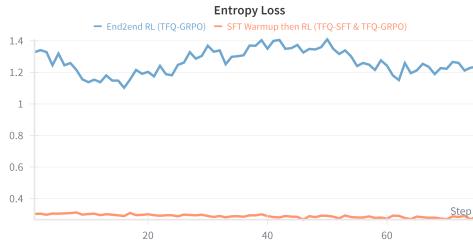


Figure 4. Entropy loss of models with different strategies.

The results in Table 8 lead to a critical finding. Our end-

Model	TFQ	MCQ	OSQ
QwenVL-2.5-7B	28%	46%	2.34
+ TFQ-SFT	42%	28%	3.34
+ TFQ-GRPO	70%	74%	3.22
+ TFQ-SFT & TFQ-GRPO	56%	28%	3.66

Table 8. Results of different training strategies. The best-performing model in each category is **in-bold**.

to-end RL method (+ TFQ-GRPO) yields the strongest performance on TFQ and MCQ. Conversely, both strategies involving SFT cause a catastrophic drop in MCQ performance (from 46% to 28%), indicating SFT severely damages model generalization. This exposes an important paradox: SFT-based methods score highest on the MLLM-judged OSQ task (3.66). We find the high score is an artifact. SFT models learn to be overly verbose, and this verbosity—which often includes contradictory viewpoints—is misinterpreted as comprehensive by the MLLM judge. Our RL model provides more concise and accurate answers, which are unfairly penalized. We term this phenomenon the "SFT Curse", technically explained by token entropy (Figure 4). The base model (1.33) and our end-to-end RL model (1.23) maintain high entropy, allowing for a broad exploration of the solution space. SFT, however, acts as an "entropy bottleneck," collapsing the model’s policy to a low-entropy state (0.30) as it imitates a narrow data distribution. This low-entropy state persists even after RL (0.29), trapping the model in a local optimum focused on stylistic imitation rather than robust reasoning. In contrast, the end-to-end TFQ-GRPO leverages the model’s high initial entropy to conduct a broader, more effective search for a global optimum. More details are in Appendix C.

7. Conclusion

We address the critical challenge of image implication, a form of sophisticated, non-literal reasoning where MLLMs currently struggle. We propose MetaphorStar, the visual reinforcement learning (RL) framework designed to bridge this gap. Our contributions include the True-False Question (TFQ) format for image implication tasks, along with the corresponding TFQ-Data and TFQ-Bench. We also develop TFQ-GRPO, the end-to-end RL training method, and release the MetaphorStar family of models, which achieve SOTA performance. Our experiments also reveal two crucial insights. First, image implication tasks can significantly enhance model performance on complex visual reasoning. Second, we identify the "SFT Curse", demonstrating that traditional SFT warmup creates the "entropy bottleneck" that harms generalization, and show that end-to-end RL methods are more suitable for image implication tasks, even visual reasoning tasks. We open-source all models, datasets, and code to help advance MLLMs beyond literal perception toward deeper, conceptual understanding.

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802

A. Dataset Statistics

To construct our dataset, we leveraged the 1,434 high-quality metaphorical images from II-Bench [26]. II-Bench encompasses images from six distinct domains: Life, Art, Society, Psychology, Environment and Others. It features a diverse array of image types, including Illustrations, Memes, Posters, Multi-panel Comics, Single-panel Comics, Logos and Paintings. We manually construct the TFQ-Data-Lite and TFQ-Bench-Lite by selecting 50-100 high-quality, diverse and representative images. The general statistic is in Table 9 10 11.

Statistics of TFQ-Data & TFQ-Bench Images	
Life	516 (42.2%)
Art	70 (5.7%)
Society	408 (33.4%)
Psychology	127 (10.4%)
Environment	44 (3.6%)
Other	57 (4.7%)
Positive	169 (13.8%)
Neutral	702 (57.5%)
Negative	351 (28.7%)
Illustration	374 (28.7%)
Meme	269 (20.6%)
Poster	111 (8.5%)
Multi-panel Comic	311 (23.9%)
Single-panel Comic	90 (6.9%)
Logo	59 (4.5%)
Painting	89 (6.8%)

Table 9. General statistics of the TFQ-Data and TFQ-Bench.

Statistics of TFQ-Data-Lite Images	
Life	39 (39%)
Society	23 (23%)
Psychology	19 (19%)
Art	12 (12%)
Environment	6 (6%)
Others	1 (1%)
Multi-panel Comic	33 (28.7%)
Meme	22 (19.1%)
Illustration	20 (17.4%)
Poster	17 (14.8%)
Logo	15 (13.0%)
Single-panel Comic	7 (6.1%)
Painting	1 (0.9%)

Table 10. General statistics of the TFQ-Data-Lite.

813

B. Experiment Setup

Parameter Details. We set the model temperature as 0.5 and top_p as 0.9 in TFQ and MCQ experiments, and temperature as 0.7 and top_p as 0.9 in OSQ experiments. Additionally, we set the evaluation model GPT-4o temperature as 0 and evaluate more than three times to get the average score in OSQ experiments. And the average human-model

Statistics of TFQ-Bench-Lite Images	
Society	21 (42%)
Life	16 (32%)
Art	6 (2%)
Psychology	4 (8%)
Others	3 (6%)
Multi-panel Comic	16 (32%)
Single-panel Comic	9 (18%)
Illustration	5 (10%)
Meme	5 (10%)
Poster	5 (10%)
Painting	5 (10%)
Logo	5 (10%)

Table 11. General statistics of the TFQ-Bench-Lite.

scoring consistency reached 96.5% on OSQ [55]. All experiments are conducted on NVIDIA A800 and H200 GPUs.

Main Experiment. To comprehensively compare with the MetaphorStar family, we carefully select a diverse range of MLLMs, encompassing both open-source and closed-source models, with the aim of covering a wide spectrum of model characteristics and scales. These models span parameter sizes from 7B to 300B, ensuring that models of varying complexity and capability are thoroughly assessed. In selecting the models, we focus on the following key aspects: 1) General and Reasoning models, 2) Open-Source and Closed-Source models, and 3) model parameter scaling law.

The high-level bench (EN) [55], which is manually constructed by 50 high-quality, diverse, and representative English images from varied image types like illustrations and comics, featuring Multiple-Choice Question (MCQ) and Open-Style Question (OSQ). And the average human-model scoring consistency reached 96.5% on OSQ [55].

Generalization Experiment. We mainly select two categories of benchmarks — Reasoning and Understanding.

We provide a comprehensive review of benchmarks specifically designed to assess various facets of MLLM reasoning capabilities, which are critical for their deployment in environments requiring complex decision-making. Therefore, we select MathVision [39], MathVerse [57], We-Math [34], LogicVista [46], VisuLogic [48], VisualPuzzles [37], V* [42], ZeroBench [35], and MMMU [54] to verify the model’s reasoning ability.

We revisit multimodal understanding benchmarks designed to assess MLLMs’ ability to perceive and comprehend information presented in various formats, such as text and images. These benchmarks are crucial for fine-tuning MLLMs, ensuring their robustness and generalization in real-world applications. These benchmarks include SEEDBench [17], SEED-2-Plus [18], MMBench (English) [24], MMBench v1.1 (English) [24], MMStar [5], OCRBench [25], AI2D [15], ScienceQA [27], POPE [20], MMT-Bench [52], RealWorld QA [44], BLINK [9], Hallu-

859 sionBench [19], and MMVet Hard [53].

860 C. Discussion

861 C.1. Why SFT Warmup Lose?

862 The ablation in Section 6 demonstrates that a conventional
863 SFT warmup stage is not only unnecessary but is actively
864 detrimental to performance on image implication tasks.
865 This phenomenon, which we term the "SFT Curse," stems
866 from a fundamental mismatch between the SFT objective
867 and the nature of the task, as we analyze from three per-
868 spectives.

869 **Task Nature: Creative Generalization.** Image impli-
870 cation is not a simple pattern recognition task; it demands
871 creative generalization—the ability to connect semantically
872 distant concepts and generate novel, low-probability in-
873 sights. Supervised Fine-Tuning, as a maximum likelihood
874 objective, directly penalizes this. It trains the model to
875 reproduce the "safe," high-probability sequences from the
876 training data, acting as an "entropy bottleneck" (see Fig-
877 ure 4). This behavioral cloning teaches form over function,
878 trapping the model in a "cognitive straitjacket." In contrast,
879 end-to-end RL is driven purely by the reward signal. It is
880 free to explore and reinforce these creative, low-probability
881 reasoning paths as long as they lead to a correct answer, fos-
882 tering the robust, abstract reasoning required for metaphors.

883 **Question Format: The Talker vs. The Thinker.** This
884 "form over function" problem is most evident in the MCQ
885 results. TFQ and MCQ are not purely generative tasks;
886 they are highly discriminative. SFT trains the model to be
887 a "talker"—to generate text that sounds plausible and ad-
888heres to the structural format (e.g., 'think_i...;/think_i'). It
889 does not, however, train the model to be a "thinker"—to per-
890 form the underlying logical discrimination needed to iden-
891 tify and reject incorrect options. This explains the cata-
892 strophic collapse in MCQ performance (28% accuracy) for
893 SFT-warmed models. The end-to-end RL model, by opti-
894 mizing directly for the accuracy reward (R_{acc}), is forced to
895 learn this crucial discriminative capability.

896 **The OSQ Paradox: Evaluation Bias.** This analysis
897 also explains the "OSQ Paradox" in Table 8, where the ob-
898 jectively worse SFT+RL model achieves the highest sub-
899 jective OSQ score. This is an artifact of the LLM-as-a-
900 judge evaluation. The SFT-trained model produces verbose,
901 well-structured outputs that often mix multiple (and some-
902 times contradictory) viewpoints. The LLM judge, relying
903 on heuristics, misinterprets this stylistic adherence and
904 verbosity as "deeper thought." The end-to-end RL model,
905 which produces more concise and accurate answers, is un-
906 fairly penalized by this bias.

907 In summary, SFT warmup fails because it creates a low-
908 entropy policy focused on imitation. The subsequent on-
909 policy RL algorithm (GRPO) starts from this skewed distri-

910 bution and is unable to escape this local optimum. End-to-
911 end RL, by leveraging the high initial entropy of the base
912 model, allows for a true, global search for the optimal rea-
913 soning policy.

914 C.2. Why Image Implication Tasks Can Help with 915 Visual Reasoning?

916 Our generalization experiment (Table 5) confirms that train-
917 ing on image implication provides significant gains to
918 downstream visual reasoning tasks and even benefits gen-
919 eral VQA. We attribute this powerful generalization effect
920 to key properties of the task itself and our training method-
921 ology.

922 **Cultivating Multi-Hop Abstract Reasoning.** At its
923 core, image implication is a form of sophisticated, multi-
924 hop abstract reasoning. Unlike standard VQA, which of-
925 ten requires literal, single-hop answers, implication tasks
926 force the model to move from literal perception (e.g., "see a
927 person") to abstract conceptualization (e.g., "understand the
928 person represents a concept") and then to a final conclusion
929 (e.g., "infer the relationship between concepts"). This pro-
930 cess of connecting disparate concepts and performing non-
931 literal inference trains the same underlying cognitive facul-
932 ties required for formal logic, mathematical reasoning, and
933 other complex visual reasoning benchmarks.

934 **The Efficacy of the TFQ Format as a Reason-
935 ing Trainer.** The benefits are not just from the what
936 (metaphors) but the how (our TFQ format). As discussed
937 in Section 3, TFQ has a high knowledge density, presenting
938 the model with multiple fine-grained propositions to verify
939 for a single image. This transforms the model from a sim-
940 ple "answer generator" into a "propositional verifier." This
941 learned skill of methodically evaluating the truth value of
942 specific claims is a core component that is highly transfer-
943 able to all logical, mathematical, and sequential reasoning
944 domains.

945 **Simultaneous Grounding of Abstraction in Factual
946 Perception.** Our TFQ-Data design deliberately includes
947 statements that probe basic visual facts alongside the cen-
948 tral implication. This dual-objective training ensures that
949 the model does not "drift" into ungrounded abstraction. It
950 learns to simultaneously maintain its core perceptual ac-
951 curacy (which benefits general VQA) while also building
952 the new scaffolding for abstract inference. This forces the
953 model to learn how to connect concrete visual evidence to
954 abstract logical conclusions, a skill that is central to all ro-
955 bust reasoning.