

## Full-stack Task.

Your task is to construct a roomed chat.

Server-client implementation of single page that contains the following:

- When you open a page you should fill your name.

3 rooms (buttons):

- Family (default)
- Friends
- Work

A view containing a list of received messages.

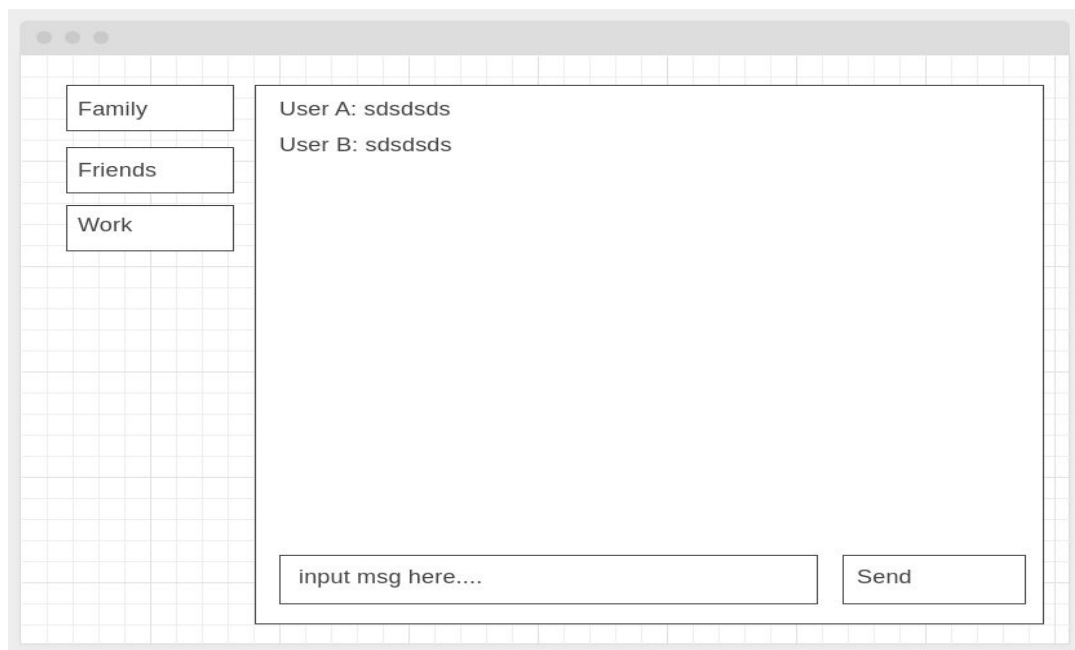
Input and a button to send messages.

- On room switch clear list.

Definition of done:

- We should be able to open 2 windows, in each enter a name, join to same channel, and be able to talk.

On finishing please deploy the source code to a GitHub repository and send us a reference to it.



Bonus: implement using a socket connection/framework