

ANYM⁸ — Creator Meet & Greet

Math-powered 3D assets for Games, Architecture, and Real Estate

Make. Test. Sell. Generate engine-ready 3D assets, kitbash faster, and list your best packs on our marketplace.

Event Details

- **What:** ANYM⁸ Creator Meet & Greet + Live Demo
- **When:** {{DATE}} from {{START-END TIME}}
- **Where:** {{VENUE + Address}} (Birmingham / Vestavia / Hoover / Mountain Brook)
- **RSVP:** Scan QR → **anym8.io/meet** (placeholder)

Bring a laptop (optional). We'll generate assets live and show the marketplace flow—from draft → quality gate → listing → sale.

Why Come

- **See it working:** Live creation of LP-ready renders, kitbash props, and interior packs.
 - **Get paid to create:** Founding-creator program → **90/10** split for first 90 days + homepage feature.
 - **Buyers welcome:** Leave with a **Launch Pack** for your next level, scene, or listing.
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What ANYM⁸ Does

- **Studio:** Generate assets from a brand/scene brief → export **FBX/GLB**, Blender, and packed **PBR** maps (albedo/normal/rough/metal/AO). LODs, clean topology, UVs, texel density notes.
 - **Marketplace:** List your best packs with previews, benchmarks, and clear licensing. Buyers one-click **clone to Studio**.
 - **Quality Gates:** Auto checks (non-manifold, inverted normals, UVs) + human rubric (topology, materials, optimization, fidelity, docs).
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For Creators (Game, ArchViz)

- Seed categories we're featuring:
- **Game dev:** modular environments, hero props, foliage, VFX decals.
- **Architecture/RE:** staged interiors, façade kits, furniture sets, HDRIs & sky domes.
- What to bring: 1–3 assets or packs you'd like to sell. We'll help with listing copy, previews, and pricing.

For Buyers (Studios, Agents, Builders)

- Grab **tested packs** to accelerate:
 - Gameplay prototypes
 - ArchViz walkthroughs & real-estate marketing
 - Launch visuals & scene dressing
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Launch Offers

- **Creators:** 90/10 split for 90 days • Featured badge • Early analytics
 - **Buyers:** First pack **20% off** with code **MEETBHM** (placeholder)
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Contact

- **Email:** hello@anym8.io (placeholder)
 - **Social:** @anym8 (IG/Twitter) (placeholder)
 - **Site:** anym8.io (placeholder)
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Visual Notes (for the designer)

- Use the **superscript M8 lockup** (ANY^{M8}) top-right of “ANY” when set as wordmark.
 - Prefer **flat** and **mono** variants of the mark at small sizes (<32px). Avoid heavy inner shadows.
 - Dark theme primary; ensure a light-theme version for print.
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Version: Draft v1 — drop the date/time/venue and I'll finalize and export a print-ready PDF with QR code.