# Nikon Corporation Type0016 vender unique capabilities

Version 1.0.0 Revision 2.0

December 9, 2016

Nikon Corporation

## 1. Introduction

This document explains the vendor unique capabilities, which are used by Type0016module

(Type0016.md3, Type0016 module.bundle).

These definition values are defined in Maid3d1.h. Refer to the MAID 3.1 Specification for the details of capabilities.

NOTE) These unique capabilities may have different function at another module.

## 2. Supported camera

Type0016 module can control D5500, D5600 camera.

## 3. Vendor Unique Capabilities

The vender unique capabilities that are used by Type0016 module are described as follows.

The under line shows default value.

#### 3.1. ImageSize

This will set the size of image. (Shooting menu)

Capability kNkMAIDCapability\_ImageSize

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

kNkMAIDCapOperation\_Set

Data

L	<u>L(6000*4000)</u>
M	M(4496*3000)
S	S(2992*2000)

The following cases, this Capability cannot be set into.

• When the value of Capability\_CompressionLevel is "RAW"

· When the Capability\_InfoDisplayErrStatus is True: ON (Error display).

During movie file recording.

## 3.2. CompressionLevel

This will select the compression level of a picture. (Shooting Menu)

Capability kNkMAIDCapability\_CompressionLevel

Object types Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

kNkMAIDCapOperation\_Set

Data JPEG Basic,

JPEG Normal, JPEG Fine,

RAW,

$$\begin{split} & \text{RAW + JPEG Basic,} \\ & \text{RAW + JPEG Normal,} \end{split}$$

RAW + JPEG Fine

The following cases, the module enumerates values which don't include "RAW"

· When the value of Capability\_ ExposureMode is EFFECTS ("Miniature Effect",

"Selective Color", "Night Vision", "Toy Camera Effect", "Super Vivid", "Pop" or "Photo Illustration").

• When the value of Capability\_HDRMode is except 0 (Off).

The following cases, this Capability is read only.

- When the Capability\_InfoDisplayErrStatus is True: ON (Error display).
- During movie file recording.

#### 3.3. WBMode

This will select the white balance mode. (Shooting menu)

**Capability** kNkMAIDCapability\_WBMode

Object types Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

kNkMAIDCapOperation\_Set

Data Auto,

Incandescent, Fluorescent,

Sunny,
Flash,
Shade,
Cloudy,
Measure,
Use Photo

When the Capability\_ExposureMode is set to "twilight" or "candle" in Scene modes, "K" is displayed on the camera body. However, the value of this Capability "Auto" returns.

When the Capability\_HDRMode is except "0: Off" and the value of this Capability is "Measure", "Measure" is not enumerated.

- When the Capability\_ExposureMode is Scene Modes or Special Effects Modes (5: [Scene Modes] Auto, 13: [Scene Modes] Auto (flash off), 14: [Scene Modes] SCENE, 17: [Special Effects] EFFECTS).
- When the Capability\_InfoDisplayErrStatus is True: ON (Error display).
- · During movie file recording.

## 3.4. Sensitivity

This will select the sensitivity of camera (Shooting menu)

Capability kNkMAIDCapability\_Sensitivity

Object types Source

ulType kNkMAIDCapType\_Enum

 $kNkMAIDArrayType\_PackedString$ 

 ${\bf ulOperations} \qquad {\bf kNkMAIDCapOperation\_Get, \, kNkMAIDCapOperation\_GetArray,}$ 

 $kNkMAIDCapOperation\_Set$ 

#### Data

Auto
<u>100</u>
125
160
200
250
320
400
500
640
800
1000
1250
1600
2000
2500
3200
4000
5000
6400
8000
10000
12800
16000
20000
25600
· · · · · · · · · · · · · · · · · · ·

When Capability\_ExposureMode is set to "Program mode" or "Aperture priority" or "Speed priority", and "Manual", "Auto" is not enumerated.

When Capability\_ExposureMode is set to "Auto" or "Auto" (flash off)" or "Night vision" of Special Effects Modes, the current value is fixed at "Auto".

By setting Capability\_ExposureMode, value range that can be set is limited as follows.

ExposureMode	ISO value range
P,S,A,M	100~25600
Auto, Auto(flash off), Night Vision( EFFECTS)	Auto
Other	Auto, 100~25600

The following cases, this Capability cannot be set into.

- · When Capability\_ExposureMode is set to "Auto", "Auto (flash off)" or "Night vision" of Special Effects Modes.
- · When the Capability\_InfoDisplayErrStatus is True: ON (Error display).

## 3.5. ResetMenuBank

This will reset the shooting menu. (Shooting menu)

Capability kNkMAIDCapability\_ResetMenuBank

Object types Source

ulTypekNkMAIDCapType\_ProcessulOperationskNkMAIDCapOperation\_Start

Data None

During movie file recording, this capability cannot be performed.

#### 3.6. WBTuneAuto

This will set the white balance adjustment when the WBMode is "Auto". (Shooting menu)

**Capability** kNkMAIDCapability\_WBTuneAuto

Object types Source

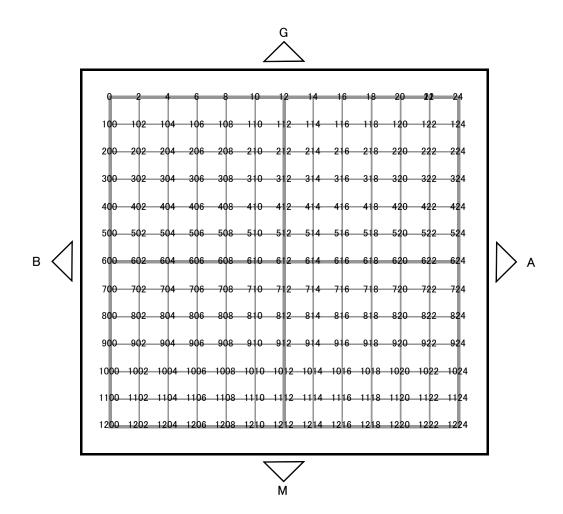
ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** 0 to 1224step=1 (Default: 612)

The relationship between white balance adjustment value and the coordinates is shown infollowing figure.

A-B: 0.5step G-M: 0.25step



- When the Capability\_ExposureMode is Scene Modes or Special Effects Modes (5: [Scene Modes] Auto, 13: [Scene Modes] Auto(flash off), 14: [Scene Modes] SCENE 17: [Special Effects] EFFECTS).
- · During movie file recording.

#### 3.7. WBTuneIncandescent

This will set the white balance adjustment when the WBMode is "Incandescent". (Shooting menu)

Capability kNkMAIDCapability\_WBTuneIncandescent

Object types Source

**ulType** kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** 0 to 1224 step=1 (Default: 612)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability WBTuneAuto.

The following cases, this Capability cannot be set into.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes (5:
 [Scene Modes] Auto, 13: [Scene Modes] Auto(flash off), 14: [Scene Modes] SCENE

 17: [Special Effects] EFFECTS).

During movie file recording.

#### 3.8. WBFluorescentType

This will set the fluorescent type when the WBMode is "Fluorescent". (Shooting menu)

Capability kNkMAIDCapability\_WBFluorescentType

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

**Data** one of eNkWBFluorescentType

0: Sodium-vapor lamps

1: Warm-white fluorescent

2: White fluorescent

3: Cool-white fluorescent

4: Day white fluorescent

5: Daylight fluorescent

6: High temp.mercury-vapor

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording.

#### 3.9. WBTuneFluorescent

This will set the white balance adjustment when the WBMode is "Fluorescent".

(Shooting menu)

Capability kNkMAIDCapability\_WBTuneFluorescent

Object types Source

ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** 0 to 1224step=1 (Default: 612)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

The following cases, this Capability cannot be set into.

· When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.

· During movie file recording

#### 3.10. WBTuneSunny

This will set the white balance adjustment when the WBMode is "Sunny". (Shooting menu)

Capability kNkMAIDCapability\_WBTuneSunny

Object types Source

ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** 0 to 1224step=1 (Default: 612)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording.

#### 3.11. WBTuneFlash

This will set the white balance adjustment when the WBMode is "Flash". (Shooting menu)

Capability kNkMAIDCapability\_WBTuneFlash

Object types Source

ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** 0 to 1224 step=1 (Default: 612)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

The following cases, this Capability cannot be set into.

· When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.

During movie file recording.

#### 3.12. WBTuneShade

This will set the white balance adjustment when the WBMode is "Shade". (Shooting menu)

Capability kNkMAIDCapability\_WBTuneShade

Object types Source

ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** 0 to 1224step=1 (Default: 612)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording

## 3.13. WBTuneCloudy

This will set the white balance adjustment when the WBMode is "Cloudy". (Shooting menu)

Capability kNkMAIDCapability\_WBTuneCloudy

Object types Source

ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** 0 to 1224step=1 (Default: 612)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

The following cases, this Capability cannot be set into.

· When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.

· During movie file recording.

#### 3.14. WBPresetNumber

This will set the preset number referenced by the Capability\_WBGainRed,

Capability\_WBGainBlue. (Shooting menu)

Capability kNkMAIDCapability\_WBPresetNumber

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

kNkMAIDCapOperation\_Set

Data <u>Measure</u>, Use photo

#### 3.15. WBPresetData

This will set the white balance preset data to the camera. (Shooting menu)

Capability kNkMAIDCapability\_WBPresetData

Object types Source

ulTypekNkMAIDCapType\_GenericulOperationskNkMAIDCapOperation\_Set

Data pointer to NkMAIDWBPresetData structure

 $typedef\ struct\ tagNkMAIDWBPresetData$ 

{

ULONG ulPresetNumber;----- (This member is not used)

ULONG ulPresetGain;----- gain value

ULONG ulThumbnailSize;---- the thumbnail size set to

"pThumbnailData"

ULONG ulThumbnailRotate;--- (This member is not used)

 $void \verb|^* pThumbnailData|; \verb|------- the pointer to the thumbnail data to$ 

be set.

} NkMAIDWBPresetData, FAR\* LPNkMAIDWBPresetData;

The client must to set all the member of "NkMAIDWBPresetData" structure without "ulThumbnailRotate". The data which is set is saved to "d-1" data area.

The member "ulThumbnailSize" and "pThumbnailData" of "NkMAIDWBPresetData" structure is used only for kNkMAIDCapOperation\_Set.

The red gain value is set to the upper 2 bytes, the blue gain value is set to the lower 2 bytes of "ulPresetGain".

The both of red and blue gain value is expressed by the 8.8 format fixed-point number. (e.g.  $1.5 \rightarrow \text{gain value}$ : 0x0180) The range of gain value is  $0 \le \text{gain value} < 8$  (0x0000 -0x07FF).

The thumbnail data set to "pThumbnailData" must be matching the following requirement.

- 1. Theimage data is JPEG.
- 2. The size of image is  $160 \times 120$ .
- 3. The quality of image is Fine(1/4 compressed).
- 4. The size of image is below 13440 bytes.
- 5. The image cannot include the tag except the following table.

When during movie file recording, this capability cannot be set into.

SOI	Start Of Image	
DQT	Define Quantization Table	
DHT	Define Huffman Table	
SOF	Start of Frame	
SOS	Start of Scan	
	Entropy Coded Data	
	(JPEG data)	
EOI	End Of Image	

#### 3.16. WBGainRed

This will get the gain red of white balance preset data selected by the Capability\_WBPresetNumber. (Shooting menu)

Capability kNkMAIDCapability\_WBGainRed

Object types Source

 ${\bf ulType} \qquad \qquad {\bf kNkMAIDCapType\_Range}$ 

 ${\bf ulOperations} \qquad {\rm kNkMAIDCapOperation\_Get}$ 

**Data** Min: 0 Max: 7.9661 (2047/256)

Step: 0.0039 (1/256) (Default: 1)

### 3.17. WBGainBlue

This will get the gain blue of white balance preset data selected by the Capability\_WBPresetNumber. (Shooting menu)

Capability kNkMAIDCapability\_WBGainBlue

Object types Source

ulTypekNkMAIDCapType\_RangeulOperationskNkMAIDCapOperation\_Get

**Data** Min: 0 Max: 7.9661 (2047/256)

Step: 0.0039 (1/256) (Default: 1)

## 3.18. ImageColorSpace

This will set color space. (Shooting menu)

Capability kNkMAIDCapability\_ImageColorSpace

Object types Source

ulType kNkMAIDCapType\_UnsignedulOperations kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_Set,

 $kNkMAIDCapOperation\_GetDefault$ 

Data one of eNkMAIDImageColorSpace

0: sRGB,

1: AdobeRGB

When during movie file recording, this Capability cannot be set into.

#### 3.19. IsoControl

This will set whether auto sensitivity control is used when you take a picture.

(Shooting menu)

Capability kNkMAIDCapability\_IsoControl

Object types Source

ulType kNkMAIDCapType\_Boolean

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

Data True: used <u>False: not used</u>

When this capability value is set to True, ISO is controlled automatically by the camera in taking picture.

- When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording

#### 3.20. NoiseReduction

This will set whether noise reduction is used or not used. (Shooting menu)

Capability kNkMAIDCapability\_NoiseReduction

Object types Source

ulType kNkMAIDCapType\_Boolean

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

 $kNkMAIDCapOperation\_GetDefault$ 

Data True: used <u>False: not used</u>

The following cases, this Capability cannot be set into.

• When the Capability\_ExposureMode is Special Effects Modes(Night Vision).

· During movie file recording

## 3.21. NoiseReductionHighISO

This will set whether noise reduction is used or not used when high ISO. (Shooting menu)

Capability kNkMAIDCapability\_NoiseReductionHighISO

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

Data one of eNkMAIDNoiseReductionHighISO

0: OFF

1: ON (Normal)
2: ON (High)
3: ON (Low)

The following cases, this Capability cannot be set into.

· When the Capability\_ExposureMode is Special Effects Modes(Night Vision).

· During movie file recording

## $3.22.\ Compress RAWBit Mode$

This will select bit depth for RAW(NEF). (Shooting menu)

Capability kNkMAIDCapability\_CompressRAWBitMode

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDCompressRAWBitMode

0: 12-bit1: 14-bit

When during movie file recording, this Capability cannot be set into.

#### 3.23. PictureControl

This will select Picture Control. (Shooting menu)

Capability kNkMAIDCapability\_PictureControl

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDPictureControl

0: Undefined Picture Control

1: Standard 2: Neutral

3: Vivid

4: Monochrome

5: Portrait

6: Landscape

7: Flat

201 - 209: Custom Picture Control 1 - 9

This capability shows the current selected Picture Control.

When the client sends kNkMAIDCapOperation\_GetArray, the module returns the all Picture control enumeration value including unused Custom Picture Control.

The client can know whether the Picture Control is used or not by checking

"CustomFlag" in Picture Control Data format.(see Capability\_PictureControldata)

When the client sends kNkMAIDCapOperation\_Set with unused Picture Control, the module returns kNkMAIDResult\_DeviceBusy.

When the Picture Control selected currently is changed,

kNkMAIDEvent\_CapChangeValueOnly is issued about this capability. And when the content of Picture Control data is changed, kNkMAIDEvent\_CapChange is issued about Capability\_ChangedPictureControl.

The following cases, this Capability cannot be set into.

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording
- · When the Capability\_InfoDisplayErrStatus is True: ON (Error display).

## 3.24. ChangedPictureControl

This will enumerate the Picture Control item, which is the content, is changed.

Capability kNkMAIDCapability\_ChangedPictureControl

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

**Data** one of eNkMAIDPictureControl

When the Picture Control is modified by the following factor, this capability reports the list of modified Picture Control to the client by kNkMAIDCapOperation\_GetArray.

- · The Picture Control was changed by edit.
- The Custom Picture Control was saved.
- · The Custom Picture Control was deleted.
- · The Custom Picture Control was renamed.

The current value of this capability shows the last modified Picture Control.

After the client gets the list of modified Picture Control by

kNkMAIDCapOperation\_GetArray, the module resets the enumeration data and the current value of this capability will be reset to 0, and the list of modified Picture Control will be deleted.

When the Picture Control is reset, kNkMAIDEvent\_CapChange is not issued.

#### 3.25. PictureControlData

This will set the assigned Picture Control data of the first generation. And this will get Picture Control data of the second generation. (Shooting menu)

Capability kNkMAIDCapability\_PictureControlData

Object types Source

ulType kNkMAIDCapType\_Generic

ulOperations kNkMAIDCapOperation\_Set, kNkMAIDCapOperation\_Get

 $kNkMAIDCapOperation\_GetDefault$ 

**Data** pointer to NkMAIDPicCtrlData structure

typedef struct tagNkMAIDPicCtrlData

{

ULONG ulPicCtrlItem;----- The target Picture Control

ULONG ulSize;-----The size of Picture Control data (Max: 610 bytes) bool bModifiedFlag; ------Modification flag(false: initial registration,

true: edit)

void\* pData;----- The pointer of Picture Control data.

} NkMAIDPicCtrlData, FAR\* LPNkMAIDPicCtrlData;

The range of value sets to "ulPicCtrlItem" is enumerated by Capability\_PictureControl.

The following cases, this Capability is read only.

During movie file recording.

### [In case of Set]

In this Capability, Picture Control data of the first generation will be always set.

When the client sends kNkMAIDCapOperation\_Set, the client must set the all the member of NkMAIDPicCtrlData.

If "bModifiedFlag" is false (initial registration), the module updates the current value and default value of Picture Control, by the content of "pData". If "bModifiedFlag" is true (edit), the module updates the current value of Picture Control only, by the content of "pData". The limitations at Set are as follows.

- If "ulPicCtrlItem" is Standard(1), Neutral(2), Vivid(3), Monochrome(4), Portrait(5), Landscape(6), bModifiedFlag must be set to true(edit).
- If "ulPicCtrlItem" is Custom Picture Control(201 209), the "CustomFlag" of Picture Control data must be set to custom (1).
- □ "RegistrationName" will not be used when "ulPicCtrlItem" is Standard(1),

Neutral(2), Vivid(3), Monochrome(4), Portrait(5), Landscape(6).

- If "ulPicCtrlItem" is Neutral(2), Custom Picture Control(201 209), the
- · "QuickAdjustFlag" of Picture Control data must be set to invalid (0).
- □If "ulPicCtrlItem" is Monochrome(4), "MonochromeFlag" of Picture Control data must be set to monochrome (1). If "ulPicCtrlItem" is not Monochrome(4), "MonochromeFlag" of Picture Control data must be set to color(0).
- When "MonochromeFlag" is changed, bModifiedFlag must be set to false(initial registration).
- If the "QuickAdjustFlag" of Picture Control data is valid (1), the camera determines each setting by referring "QuickAdjust" of Picture Control data, and does not refer the other settings. If "QuickAdjustFlag" of Picture Control data is invalid (0), the camera determines each setting by referring the other settings, and does not refer "QuickAdjust" of Picture Control data.
- If "CustomCurveFlag" of picture control data is used (1), the client have to set Custom Picture Control(201 209) to "ulPicCtrlItem".

## [In case of Get]

This Capability will get only Picture Control data of the second generation.

When the client sends kNkMAIDCapOperation\_Get, the client must set the maximum Picture Control data size, 610, to "ulSize", and set the allocation space for 610 bytes to "pData".

The module sets the size of the picture control data actually set to "pData" to "ulSize" when succeeding in acquisition.

It is possible to get Picture Control data about unused Picture Control data.

The client can know whether the Picture Control data is used or not by referring "CustomFlag". The format of the Picture Control data is shown below.

## [Color] First generation

Field	Size (Byte)	Data
		type of Picture Control
		1: Standard
		2: Neutral
		3: Vivid
PicCtrlItem	1	4: Monochrome
		5: Portrait
		6: Landscape
		In case of Custom Picture Control, set the base Picture
		Control.
		Monochrome Flag
MonochromeFlag	1	0: color
		1: monochrome
		Custom Flag
C		0 : Standard
CustomFlag	1	1: Custom
		2 : Unused custom
	20	Registration name of Picture Control
RegistrationName		The string data is 20 byte fixation, and null terminated.
		(19 characters in actual.)
	1	Quick Adjust Flag
		0: invalid
QuickAdjustFlag		1: valid
		In case of ulPicCtrlItem of NkMAIDPicCtrlData is Neutral
		or Custom Picture Control, it is 0 fixation.
0:141:4	1	Quick Adjust value
QuickAdjust	1	-2 to +2
		Saturation
Saturation	1	-3 to +3
		-128 is Auto
	1	Hue
Hue		-3 to +3
		Sharpening
Sharpening	1	0 to 9

		Contrast
Contrast	1	-3 to +3 -128 is Auto
		If CustomCurveData is used, this setting is not referred.
		Brightness
Brightness	1	-1 to +1
		If CustomCurveData is used, this setting is not referred.
		Custom Curve Flag
CustomCurveFlag	1	0: No Custom Curve
		1: Custom Curve used
		Custom Curve Data
	578	This data is not added when there is no Custom Curb.
CustomCurveData		[Header] $64$ byte + [LUT] $257x$ 2 byte = $578$ byte
		Refer to "LUT format" for details.

# [Monochrome] First generation

Field	Size (Byte)	Data
		type of Picture Control
		1: Standard
		2: Neutral
		3: Vivid
PicCtrlItem	1	4: Monochrome
		5: Portrait
		6: Landscape
		In case of Custom Picture Control, set the base Picture
		Control.
	1	Monochrome Flag
MonochromeFlag		0: color
		1: monochrome
		Custom Flag
CustomFlag	1	0 : Standard
CustomFlag	1	1 : Custom
		2 : Unused custom
	20	Registration name of Picture Control
RegistrationName		The string data is 20 byte fixation, and null terminated.
		(19 characters in actual.)
FilterEffects	1	Filter Effect

		0.37
		0: None
		1: Yellow
		2: Orange
		3: Red
		4: Green
		Toning(ToneColor)
		0:B&W
		1:Sepia
		2:Cyanotype
		3:Red
Toning	1	4:Yellow
		5:Green
		6:Blue Green
		7:Blue
		8:Purple Blue
		9:Red Purple
	1	Toning(Level)(1Step)
ToningDensity		1 to 7
Reserve	1	Vacant
		Sharpening(1Step)
Sharpening	1	0 to 9
		-128 is Auto
	1	Contrast(1Step)
		-3 to +3
Contrast		-128 is Auto
		If CustomCurveData is used, this setting is not referred.
		Brightness(1Step)
Brightness	1	-1 to +1
		If CustomCurveData is used, this setting is not referred.
		Custom Curve Flag
CustomCurveFlag	1	0 : No Custom Curve
2 2	1	1 : Custom Curve used
		Custom Curve Data
		This data is not added when there is no Custom Curb.
CustomCurveData	578	[Header] 64 byte + [LUT] 257x 2 byte = 578 byte
		Refer to "LUT format" for details.

## [Color] Second generation

Field	Size (Byte)	Data
		type of Picture Control
		1: Standard
		2: Neutral
		3: Vivid
PicCtrlItem	1	4: Monochrome
		5: Portrait
		6: Landscape
		In case of Custom Picture Control, set the base Picture
		Control.
		Monochrome Flag
Monochrome Flag	1	0: color
		1: monochrome
		Custom Flag
C + FI	1	0 : Standard
CustomFlag	1	1: Custom
		2: Unused custom
	20	Registration name of Picture Control
RegistrationName		The string data is 20 byte fixation, and null terminated.
		(20 characters in actual.)
	1	Quick Adjust Flag
		0: invalid
${\it QuickAdjustFlag}$		1: valid
		In case of ulPicCtrlItem of NkMAIDPicCtrlData is Neutral
		or Custom Picture Control, it is 0 fixation.
0 11 411 11	1	Quick Adjust value (1step)
QuickAdjust	1	-2 to +2
		Saturation (0.25step)
Saturation	1	-3 to +3
		-128 is Auto
II	1	Hue (0.25step)
Hue		-3 to +3
Chamani	1	Sharpening (0.25step)
Sharpening		0 to 9

		-128 is Auto
		Contrast (0.25step)
Contrast	1	-3 to +3
		-128 is Auto
D: 14	1	Brightness (0.25step)
Brightness	1	-1.5 to +1.5
GI :	_	Clarity (0.25step)
Clarity	1	-5 <b>~</b> +5 -128: Auto
		Custom Curve Flag (0.25step)
CustomCurveFlag	1	0: No Custom Curve
		1: Custom Curve used
		Custom Curve Data
CustomCurveData	578	This data is not added when there is no Custom Curb.
		[Header] $64$ byte + [LUT] $257x$ 2 byte = $578$ byte
		Refer to "LUT format" for details.

# [Monochrome] Second generation

Field	Size (Byte)	Data
		type of Picture Control
		1: Standard
		2: Neutral
		3: Vivid
PicCtrlItem	1	4: Monochrome
		5: Portrait
		6: Landscape
		In case of Custom Picture Control, set the base Picture
		Control.
		Monochrome Flag
MonochromeFlag	1	0: color
		1: monochrome
	1	Custom Flag
Custom Floor		0 : Standard
CustomFlag		1 : Custom
		2 : Unused custom
Pagistration Name	20	Registration name of Picture Control
RegistrationName	20	The string data is 20 byte fixation, and null terminated.

		(19 characters in actual.)
		Filter Effect
T. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1.		0: None
	1	1: Yellow
FilterEffects	1	2: Orange
		3: Red
		4: Green
		Toning(ToneColor)
		0:B&W
		1:Sepia
		2:Cyanotype
		3:Red
Toning	1	4:Yellow
		5:Green
		6:Blue Green
		7:Blue
		8:Purple Blue
		9:Red Purple
		Toning(Level)(0.25step)
ToningDensity	1	1 to 7
		When Toning is B&W, this is not referd.
Reserve	1	Vacant
		Sharpening (0.25step)
Sharpening	1	0 to 9
		-128 is Auto
		Contrast (0.25step)
Contrast	1	-3 to +3
		-128 is Auto
Brightness	1	Brightness (0.25step)
Drightness	1	-1.5 to +1.5
CI.		Clarity (0.25step)
Clarity	1	-5 <b>~</b> +5 -128: Auto
		Custom Curve Flag (0.25step)
CustomCurveFlag	1	0 : No Custom Curve
		1 : Custom Curve used
CustomCurveData	578	Custom Curve Data

This data is not added when there is no Custom Curb.
[Header] $64 \text{ byte} + [\text{LUT}] 257 \text{x } 2 \text{ byte} = 578 \text{ byte}$
Refer to "LUT format" for details.

I will show below the value to set the format of the picture control data and the value that identifies the camera.

The street below for value settings for each step width. [In case of step width of 0.25]

	Value that	
Picture Control Format	identifies the	
	camera	
-20	-5	
-19	-4.75	
-18	-4.5	
-17	-4.25	
-16	-4	
-15	-3.75	
-14	-3.5	
-13	-3.25	
-12	-3	
-11	-2.75	
-10	-2.5	
-9	-2.25	
-8	-2	
-7	-1.75	
-6	-1.5	
-5	-1.25	
-4	-1	
-3	-0.75	
-2	-0.5	
-1	-0.25	
0	0	
1	0.25	
2	0.5	
3	0.75	
4	1	
5	1.25	
6	1.5	
7	1.75	
8	2	
9	2.25	
10	2.5	
11	2.75	
12	3	
13	3.25	
14	3.5	
15	3.75	
16	4	
17	4.25	
18	4.5	
19	4.75	
20	5	
21	5.25	

22	5.5
23	5.75
24	6
25	6.25
26	6.5
27	6.75
28	7
29	7.25
30	7.5
31	7.75
32	8
33	8.25
34	8.5
35	8.75
36	9

# [In case of step width of 1]

	Value that
Picture Control Format	identifies the
	camera
-3	-3
-2	-2
-1	-1
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9

## [LUT format]

LUT data is composed from LUT and LUT header. LUT is 2048 byte 11 bit \* 8 bit, LUT header is 64 byte and is used by host. LUT header format is original specification by host, and the camera is not concerned of the content of LUT header. But, the top 2 byte of LUT header is used for camera to judge LUT header exist or not. So, the client has to set LUT header.

Byte	Contents	
0, 1	Length(2116)	
2, 3	Reserved	
4 ~ 67	Lut Header	
68	Data0	
69	Data1	
• • •		
2115	Data2047	

## [LUT header format]

The content of the LUT header set by the application made of Nikon is shown below as the example.

Byte	contents	Range
1	AriaID (Byte1)	0x49
2	AriaID (Byte2)	0x30
3	Input Minimum (Black	0-255
	Point)	
4	Input Maximum	0-255
5	Output Minimum	0-255
6	Output Maximum	0-255
7	Gamma (integer portion)	0-20
8	Gamma (fractional portion)	0-100
9	Number of Spline Points	2-20
10、11	Splime Point1 (x, y)	0-255、0-255
12、13	Splime Point2 (x, y)	0-255、0-255
48、49	Splime Point20 (x、y)	0-255、0-255
$50 \sim 64$	Reserved	0

#### 3.26. PictureControlDataEx

This will get or set the assigned Picture Control data of the second generation.

(Shooting menu)

Capability kNkMAIDCapability\_PictureControlDataEx

Object types Source

**ulType** kNkMAIDCapType\_Generic

ulOperations kNkMAIDCapOperation\_Set, kNkMAIDCapOperation\_Get

kNkMAIDCapOperation\_GetDefault

Data pointer to NkMAIDPicCtrlData structure

typedef struct tagNkMAIDPicCtrlData

{

ULONG ulPicCtrlItem;----- The target Picture Control

ULONG ulSize;-----The size of Picture Control data (Max:

610 bytes)

bool bModifiedFlag; ------Modification flag(false: initial

registration, true: edit)

void\* pData;----- The pointer of Picture Control data.

} NkMAIDPicCtrlData, FAR\* LPNkMAIDPicCtrlData;

The range of value sets to "ulPicCtrlItem" is enumerated by Capability\_PictureControl.

The following cases, this Capability is read only.

· During movie file recording.

The following cases, refer to Capability\_PictureContorolData.

- · In case of set
- How to use in case of get
- The format of picture control
- The format of LUT

#### 3.27. GetPicCtrlInfo

This will get the Picture Control information. (Shooting menu)

Capability kNkMAIDCapability\_GetPicCtrlInfo

Object types Source

ulTypekNkMAIDCapType\_GenericulOperationskNkMAIDCapOperation\_Get

Data pointer to NkMAIDGetPicCtrlInfo structure

typedef struct tagNkMAIDGetPicCtrlInfo

{

ULONG ulPicCtrlItem;-----The target Picture Control

ULONG ulSize;----The size of Picture Control information (39bytes

fixation)

void\* pData;-----The pointer of Picture Control information.

} NkMAIDGetPicCtrlInfo, FAR\* LPNkMAIDGetPicCtrlInfo;

The client must set the all the member of NkMAIDGetPicCtrlInfo.

The value range of Picture Control set to "ulPicCtrlItem" is enumerated by Capability\_ PictureControl.

The Picture Control information is valid when "ulPicCtrlItem" is color.

If "ulPicCtrlItem" is monochrome or there is no picture control of base, the Picture Control information will be all 0.

The format of the Picture Control information is shown below.

## [Picture Control information]

Offset	Size	Field	Data	Description	n
				It shows v	whether the data
0x00 1			valid or ir	valid.	
	ValidElam	0: invalid	When there is no base Picture Control or when it is monochrome, thi		
UXUU	vx00 1 ValidFlag	1 : valid			
				value is 0	•
			0x80 : selectable		
0x01	1	QuickCapa	0x01 : AUTO usable	Quick Adj	ust setting.
			0x81 : selectable & AUTO usable		
			0x80 : selectable		
0x02	1	SharpenessCapa	0x01 : AUTO usable	Sharpening	g setting
			0x81 : selectable & AUTO usable		
			0x80 : selectable		
0x03	1	ClarityCapa	0x01 : AUTO usable	Articulatio	n setting
			0x81 : selectable & AUTO usable		
			0x80 : selectable		
0x04	1	ContrastCapa	0x01 : AUTO usable	Contrast se	etting
			0x81 : selectable & AUTO usable		
			0x80 : selectable		
0x05	1	BrightnessCapa	0x01 : AUTO usable	Brightness setting	
01100			0x81 : selectable & AUTO usable		
			0x80 : selectable		
0x06	1	SaturationCapa	0x01 : AUTO usable	Saturation	setting
			0x81 : selectable & AUTO usable		
			0x80 : selectable		
0x07	1	HueCapa	0x01 : AUTO usable	Hue setting	y S
			0x81 : selectable & AUTO usable		
0x08	1	DefaultQuickLevel	-2~+2	Quick Adj	ust default value
0x09	1		0~9		Sharpening
0x0A	1		-5~+5	Quick Adjust	Aarticulation
0x0B	1	DefaultLevel[0]	-3~+3	₹ Ad	Contrast
0x0C	1		-1.5~+1.5	just	Brightness
0x0D	1		-3~+3		Saturation

0x0E	1		-3~+3	-2	Hue
0x0F	1		0~9	Quick Adjust	Sharpening
0x10	1		-5~+5		Aarticulation
0x11	1	DefaultLevel[1]	-3~+3		Contrast
0x12	1	DefaultLevel[1]	-1.5~+1.5		Brightness
0x13	1		-3~+3		Saturation
0x14	1		-3~+3	-1	Hue
0x15	1		0~+9		Sharpening
0x16	1		-5~+5	Quic	Aarticulation
0x17	1	DefaultLevel[2]	-3~+3	Quick Adjust	Contrast
0x18	1	DefaultLevel[2]	-1.5~+1.5		Brightness
0x19	1		-3~+3		Saturation
0x1A	1		-3~+3	0	Hue
0x1B	1		0~9		Sharpening
0x1C	1		-5~+5	Quick Adjust	Aarticulation
0x1D	1	DefaultLevel[3]	-3~+3		Contrast
0x1E	1	DefaultLevel[5]	-1.5~+1.5		Brightness
0x1F	1		-3~+3		Saturation
0x20	1		-3~+3	1	Hue
0x21	1		0~+9		Sharpening
0x22	1		-5~+5	Quick Adjust	Aarticulation
0x23	1	DefaultLevel[4]	-3~+3		Contrast
0x24	1		-1.5~+1.5		Brightness
0x25	1		-3~+3		Saturation
0x26	1		-3~+3	2	Hue

#### 3.28. DeleteCustomPictureControl

This will delete Custom Picture Control. (Shooting menu)

Capability kNkMAIDCapability\_DeleteCustomPictureControl

Object types Source

ulType kNkMAIDCapType\_Unsigned ulOperations kNkMAIDCapOperation\_Set Data Custom Picture Control Item

When the client set the one of Custom Picture Control enumerated by

Capability\_PictureControl and executes kNkMAIDCapOperation\_Set, the specified Custom Picture Control will be deleted.

This Capability can not set during movie file recording.

## 3.29. Active\_D\_Lighting

This will set Active D-Lighting. (Shooting menu)

Capability kNkMAIDCapability\_Active\_D\_Lighting

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

Data one of meNkMAIDActive\_D\_Lighting

0: High
1: Normal
2: Low
3: Off
4: Extra high
5: Auto

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- When the Capability\_InfoDisplayErrStatus is True: ON (Error display).
- During movie file recording.

## 3.30. ISOAutoShutterTime

This will set the shutter speed when ISO is controlled automatically. (Shooting menu)

 $\begin{tabular}{ll} \textbf{Capability} & kNkMAIDCapability\_ISOAutoShutterTime \\ \end{tabular}$ 

Object types Source

 ${\bf ulType} \qquad \qquad {\bf kNkMAIDCapType\_Unsigned}$ 

 ${\bf ulOperations} \qquad {\bf kNkMAIDCapOperation\_Get, \, kNkMAIDCapOperation\_GetDefault,}$ 

 $kNkMAIDCapOperation\_Set$ 

**Data** one of eNkMAIDISOAutoShutterTime

Shutter speed	eNkMAIDISOAutoShutterTime	
1/2000	23	
1/1600	24	
1/1250	25	
1/1000	26	
1/800	27	
1/640	28	
1/500	29	
1/400	30	
1/320	31	
1/250	13	
1/200	14	
1/160	15	
1/125	0	
1/100	16	
1/80	17	
1/60	1	
1/50	19	
1/40	18	
1/30	2	
1/15	3	
1/8	4	
1/4	5	
1/2	6	
1	7	
2	8	

4	9
8	10
15	11
30	12
Auto	32

The following cases, this Capability cannot be set into.

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording.
- When the Capability\_IsoControl is False.

### 3.31. ISOAutoShutterTimeAutoValue

This will set compensation value when the value of

kNkMAIDCapability\_ISOAutoShutterTime is "Auto". (Shooting menu)

Capability kNkMAIDCapability\_ISOAutoShutterTimeAutoValue

Object types Source

ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** -2∼+2EV(Default value: 0)

The following cases, this Capability is read only.

- · When the Capability\_IsoControl is False.
- · When the value of Capability\_ISOAutoShutterTime is except "Auto".
- · During movie file recording.
- When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.

### 3.32. ISOAutoHiLimit

This will set the max sensitivity when ISO is controlled automatically. (Shooting menu)

Capability kNkMAIDCapability\_ISOAutoHiLimit

Object types Source

 ${\bf ulType} \qquad \qquad {\bf kNkMAIDCapType\_Unsigned}$ 

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

 $kNkMAIDCapOperation\_Set$ 

Data one of eNkMAIDISOAutoHiLimit

eNkMAIDISOAutoHiLimit	ISO
0	200
1	400
2	800
3	1600
4	3200
5	6400
8	12800
<u>9</u>	25600

The following cases, this Capability cannot be set into.

- When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording.
- · When the Capability\_IsoControl is False.

#### 3.33. MovieScreenSize

This will set the value "Frame size" of "Movie settings". (Shooting menu)

Capability kNkMAIDCapability\_MovieScreenSize

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

Data one of eNkMAIDMovieScreenSize3

## [In the case of D5500]

eNkMAIDMovieScreenSize3	Content			
enkmaidmoviescreensizes	NTSC	PAL		
0	1920×1080 60p	1920×1080 50p		
1	1920×1080 30p	1920×1080 25p		
2	1920×1080 24p	1920×1080 24p		
3	1280× 720 60p	1280× 720 50p		
4	640× 424 30p	640× 424 25p		

## [In the case of D5600]

eNkMAIDMovieScreenSize3	Content
<u>0</u>	1920×1080 60p
1	1920×1080 50p
2	1920×1080 30p
5	1920×1080 25p
6	1920×1080 24p
3	1280×720 60p
7	1280×720 50p

When during movie file recording, this Capability is cannot be set into.

# 3.34. MovieRecMicrophone

This will set the shooting menu, [Movie settings – Microphone]. (Shooting menu)

Capability kNkMAIDCapability\_MovieRecMicrophone

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDMovRecMicrophone

0: Auto sensitivity

4: Microphone off

5: Manual sensitivity

The following cases, this Capability is read only.

• During movie file recording.

## 3.35. MovieRecMicrophoneValue

This will set the microphone sensitivity when the Capability\_MovieRecMicrophone is manual sensitivity. (Shooting menu)

Capability kNkMAIDCapability\_MovieRecMicrophoneValue

Object types Source

**ulType** kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** 1 to 20 step=1 (Default: 15)

The following cases, this Capability cannot be set into.

• When the value of Capability\_MovieRecMicrophone is not 5 (Manual sensitivity)

· During movie file recording.

### 3.36. MovieWindNoiseReduction

This will set the shooting menu, [Movie setting – Wind noise reduction]. (Shooting menu)

Capability kNkMAIDCapability\_MovieWindNoiseReduction

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

Data one of eNkMAIDMovieWindNoiseReduction

0: OFF 1: ON

The following cases, this Capability cannot be set into.

- · During movie file recording.
- · When having connected the external microphone.

# 3.37. MovieManualSetting

This will set the shooting menu, [Movie setting – Manual movie settings]. (Shooting menu)

**Capability** kNkMAIDCapability\_MovieManualSetting

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDMovManualSetting

<u>0 : OFF</u> 1 : ON

When during movie file recording, this Capability cannot be set into.

### 3.38. MovieImageQuality

This will set the shooting menu, [Movie settings – Movie quality]. (Shooting menu)

Capability kNkMAIDCapability\_MovieImageQuality

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

Data one of eNkMAIDMovieImageQuality

0: Normal

1: High quality

When during movie file recording, this Capability cannot be set into.

### 3.39. AutoDistortion

This will set the shooting menu, [Auto distortion control]. (Shooting menu)

Capability kNkMAIDCapability\_AutoDistortion

Object types Source

 ${\bf ulType} \qquad \qquad {\bf kNkMAIDCapType\_Unsigned}$ 

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

 $kNkMAIDCapOperation\_Set$ 

Data one of eNkMAIDAutoDistortion

0: Off 1: On

The following cases, this Capability cannot be set into.

· During movie file recording.

· When the CPU lens does not attached.

· When the lens unsupported auto distortion control is attached.

#### 3.40. HDRMode

This will set the HDR(high dynamic range). (Shooting menu)

Capability kNkMAIDCapability\_HDRMode

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

Data one of eNkMAIDHDRMode

0: Off1: Low2: Normal3: High

4: Extra high

5: Auto

The following cases, this Capability cannot be set into.

· When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.

- When the value of Capability\_CompressionLevel is "RAW" or "RAW+ JPEG (Basic/Normal/Fine)".
- · When the Capability\_EnableBracketing is True (ON).
- · When the Capability\_InfoDisplayErrStatus is True: ON (Error display).
- During movie file recording.

#### 3.41. SceneMode

This will set the shooting menu, [Scene mode]. (Shooting menu)

Capability kNkMAIDCapability\_SceneMode

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

Data one of eNkMAIDSceneMode

0: Night Landscape

1: Party/Indoor

2: Beach/Snow

3: Sunset

4: Dusk/Dawn

5: Pet Portrait

6: Candlelight

7: Blossom

8: Autumn Colors

9: Food

13: Portrait

14: Landscape

15: Child

16: Sports

17: Close up

18: Night portrait

The value of this capability selects Scene Modes, when the mode dial is rotated to "SCENE".

The value of Capability\_ExposureMode and the value of this capability are the same "Scene Mode".

The Follwing cases, this Capability cannot be set into.

- · When the Capability\_ExposureMode is not "14: SCENE".
- · During movie file recording.

#### 3.42. EffectMode

This will get the shooting menu, [Special Effects]. (Shooting menu)

Capability kNkMAIDCapability\_EffectMode

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDEffectMode

0: Night Vision

2: Miniature Effect

3: Selective Color

4: Silhouette

5: High Key

6: Low Key

7: Toy Camera Effect

9: Super Vivid

10: Pop

11: Photo Illustration

The following cases, this Capability cannot be set into.

- · During movie file recording.
- When the Capability\_ExposureMode is not "17: EFFECTS".

# 3.43. VignetteControl

This will set the Vignette control. (Shooting menu)

 $\textbf{Capability} \qquad \qquad \text{kNkMAIDCapability\_VignetteControl}$ 

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

kNkMAIDCapOperation\_Set

Data one of eNkMAIDVignetteControl

0: High

1: Normal

2: Low

3: Off

The following cases, this Capability cannot be set into.

· During movie file recording.

### 3.44. AFcPriority

This will get the custom settings menu, [Autofocus – AF-C priority selection].

**Capability** kNkMAIDCapability\_AFcPriority

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

**ulOperations** kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

Data

<u>Focus</u>	"AF-C Focus"
Release	"AF-C Shutter"

When the Capability\_LiveViewStatus is 1(ON), this capability is set to read-only.

### 3.45. AFAreaPoint

This will get the custom settings menu, [Autofocus -Number of focus points].

Capability kNkMAIDCapability\_AFAreaPoint

Object types Source

ulType kNkMAIDCapType\_Unsigned ulOperations kNkMAIDCapOperation\_Get,

 $kNkMAIDCapOperation\_Set,\,kNkMAIDCapOperation\_GetDefault$ 

**Data** one of eNkMAIDAFAreaPoint

1: 11 points
2: 39 points

When Capability\_LiveViewStatus is 1(On), this capability is set to read-only.

#### 3.46. EVInterval

This will set the EV steps for exposure control.

Capability kNkMAIDCapability\_EVInterval

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

**ulOperations** kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray,

kNkMAIDCapOperation Set

#### Data

<u>1/3 step</u>	"1/3 Step"
1/2 step	"1/2 Step"

When this capability is changed and Capability\_BracketingVary is set to AE bracketing, Capability\_AEBracketingStep will be set to 1/ EV (3), and Capability\_EnableBracketing is set to OFF (False).

The following cases, this Capability cannot be set into.

· During movie file recording.

### 3.47. BracketingVary

This will select the bracketing variation.

Capability kNkMAIDCapability\_BracketingVary

Object types Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

 $kNkMAIDCapOperation\_Set$ 

# Data

AE bracketing	"AE Only"		
WB bracketing	"White Balance"		
ADL bracketing	"ADL bracketing"		

The following cases, this Capability cannot be set into.

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · If the Capability HDRMode is set to other than "0: Off".
- When the Capability\_InfoDisplayErrStatus is True: ON (Error display).

· During movie recording.

## 3.48. InternalSplMode

This will show "Flash, Bracketing, Flash cntrl for built-in flash/Optional flash" of Custom Settings.

Capability kNkMAIDCapability\_InternalSplMode

Object types Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

kNkMAIDCapOperation\_Set

Data

TTL mode	"TTL"
Manual luminescence mode	"Manual"
Command mode	"Command"

When the value of Capability\_ExternalFlashSort is "3: Not exist" or "4: new communication (without setting display:SB-400)", if you have installed an external flash commander mode not supported and if new communication (no operation setting display member), the two items of "TTL", "Manual" The value of this property is limited.

The following cases, this Capability cannot be set into.

- · When the Capability\_ExposureMode is EFFECTS.
- · During movie recording.

## **3.49. VideoMode** (Only D5500 is supported)

This will set the Video mode.(SETUP)

Capability kNkMAIDCapability\_VideoMode

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

Data one of eNkMAIDVideoMode

<u>0: NTSC</u> 1: PAL

When during movie file recording, this Capability cannot be set into.

### 3.50. UserComment

This will set a description of an image. (SETUP)

Capability kNkMAIDCapability\_UserComment

Object types Source

ulType kNkMAIDCapType\_String

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

Data String shorter than 36 bytes (not including termination '\(\frac{\pma}{2}\)0')

If the client set string longer than 36 bytes, the module uses 36 bytes from the head.

The character, which can be included in the string, is only an ASCII characters in the following table. When the other character is set, the module returns an error(kNkMAIDResult\_ValueOutOfBounds).

When during movie file recording, this Capability cannot be set into.

SP	!	"	#	\$	%	&	•	(	)	*	+	,	-	•	/
:	;	<	=	>	?	@	[	]	_	{	}				
0	1	2	3	4	5	6	7	8	9						
A	В	$\mathbf{C}$	D	E	F	G	Н	Ι	J	K	L	M	N	O	P
Q	R	$\mathbf{S}$	T	U	V	W	X	Y	$\mathbf{Z}$						
a	b	$\mathbf{C}$	d	E	$\mathbf{f}$	g	h	i	j	k	1	m	n	0	p
q	r	$\mathbf{S}$	$\mathbf{t}$	U	v	w	X	У	${f z}$						

#### 3.51. EnableComment

This will enable to add UserComment to an image file. (SETUP)

Capability kNkMAIDCapability\_EnableComment

Object types Source

ulType kNkMAIDCapType\_BooleanulOperations kNkMAIDCapOperation\_Get,

 $kNkMAIDCapOperation\_Set,\,kNkMAIDCapOperation\_GetDefault$ 

Data True: Enable <u>False: Disable</u>

When during movie file recording, this Capability cannot be set into.

## 3.52. EnableCopyright

This will set whether attach copyright information. (SETUP)

Capability kNkMAIDCapability\_EnableCopyright

Object types Source

ulType kNkMAIDCapType\_Boolean

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

 $kNkMAIDCapOperation\_GetDefault$ 

Data True: attach <u>False: none</u>

The following cases, this Capability cannot be set into.

During movie file recording.

#### 3.53. ArtistName

This will set the artist information. (SETUP)

Capability kNkMAIDCapability\_ArtistName

Object types Source

ulType kNkMAIDCapType\_String

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

Data String shorter than 36 bytes (not including termination '/0')

If the client set string longer than 36 bytes, the module uses 36 bytes from the head, and the space (0x20) before termination '\(\frac{4}{9}\)' of string will be ignored. for example.)

ABCD¤EFG¤¤¤¤¤°¥0°

 $\square$  shows a space (0x20), so 8 space is ignored.

The character, which can be included in the string, is only an ASCII 90 characters. (refer to the table in the ShootingBankName.) When the other character is set, the module returns an error (kNkMAIDResult\_ValueOutOfBounds).

The following cases, this Capability cannot be set into.

During movie file recording.

## 3.54. CopyrightInfo

This will set the copyright information. (SETUP)

Capability kNkMAIDCapability\_CopyrightInfo

Object types Source

ulType kNkMAIDCapType\_String

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

Data String shorter than 54 bytes (not including termination '/0')

If the client set string longer than 54 bytes, the module uses 55 bytes from the head, and the space (0x20) before termination '\$0' of string will be ignored. for example.)

ABCDoEFGooooooo'\(\frac{1}{2}\)O'

 $\square$  shows a space (0x20), so 8 spaces are ignored.

The character, which can be included in the string, is only an ASCII 90 characters. (refer to the table in the ShootingBankName.) When the other character is set, the module returns an error (kNkMAIDResult\_ValueOutOfBounds).

The following cases, this Capability cannot be set into.

During movie file recording.

### 3.55. CameraInclinationMode

This will set whether add or not rotate information to the image file.

(D5500 : SETUP, D5600 : PLAYBACK)

**Capability** kNkMAIDCapability\_CameraInclinationMode

Object types Source

ulType kNkMAIDCapType\_Boolean

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

Data <u>True: Add</u> False: not Add

When the value of this capability is set to False, the Capability\_CameraInclination is always zero (Level).

When during movie file recording, this Capability cannot be set into.

#### 3.56. ClockDateTime

This will set the built-in clock of camera. (SETUP)

Capability kNkMAIDCapability\_ClockDateTime

Object types Source

ulType kNkMAIDCapType\_DateTime

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** kNkMAIDDataType\_DateTimePtr

[D5500]<u>20150101T000000</u>: <u>2015/01/01 00:00:00</u> [D5600]<u>20160101T000000</u>: <u>2016/01/01 00:00:00</u>

When during movie file recording, this Capability cannot be set into.

### 3.57. ShutterSpeed

This will set the shutter speed.

Capability kNkMAIDCapability\_ShutterSpeed

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

kNkMAIDCapOperation\_Set

Data Strings of shutter time in second. (e.g.) "1", "1/1.3", "1/1.6",

"x 1/250", "x 1/200",

The information whether the exposure is over or under can not be acquired by getting only the value of this capability. In the condition that the information of the shutter speed being blinking is acquired form the value of Capability\_BlinkingStatus, the exposure is over if the Capability\_ShutterSpeed is maximum value. The exposure is under in the same condition if the Capability\_ShutterSpeed is minimum value instead.

When the Capability\_MovieManualSetting is "1 ON", the value of ExposureMode is "Manual" and running LiveView, the range of values should be changed as follows.

Framerate	Shutter speed
24p, 25p, 30p	1/4000~1/30
50p, 50i	1/4000~1/50
60p, 60i	1/4000~1/60

In any of the following, the "Bulb, Time" cannot be set into.

- When the Capability\_ExposureMode is not "Manual".
- When the Capability\_HDRMode is not 0 (Off)

The following cases, this Capability cannot be set into.

- When the Capability\_ExposureMode is "Program", "Aperture Priority", "Scene Mode" or "EFFECTS".
- When sequence error has occurred.
- When the Capability\_RetractableLensWarningStatus is "True: Warning about retraction".

## 3.58. FlexibleProgram

This will set the Flexible program value.

Capability kNkMAIDCapability\_FlexibleProgram

Object types Source

**ulType** kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** -5∼+5EV (Default value: 0)

The module set the step values same as Capability\_EVInterval. When the Capability\_EVInterval, Capability\_ExposureMode is changed, the capability is set to default(0), and the module sends to the client kMAIDEvent\_CapChange or kMAIDEvent\_CapChangeValueOnly.

The following cases, ulVisibility of this capability is invalid and this capability is set to read-only.

- When the Capability\_ExposureMode is not "Program".
- · When sequence error has occurred.
- · When the Capability\_RetractableLensWarningStatus is true.

#### 3.59. FocusPreferredArea

This will select the preferred focus area.

 $\begin{tabular}{ll} \textbf{Capability} & kNkMAIDCapability\_FocusPreferredArea \\ \end{tabular}$ 

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

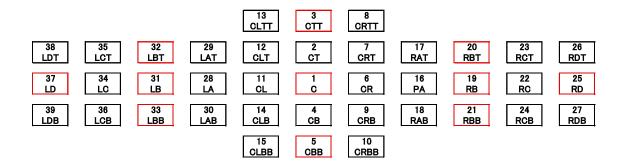
**Data** one of eNkMAIDFocusPreferred4

0-39 (default 1)

When the value of this capability is 0, it is shown that the focus point is not decided.

The relationship between focus point and the value of this capability is shown in following figure.

When the Capability\_AFAreaPoint is 11 points, the range is 0-11 can be selected by this Capability.



The following cases, this Capability cannot be set into.

- · When the Capability\_FocusAreaMode is "Auto-area AF".
- When the value of Capability\_LiveViewStatus is 1(ON).

### 3.60. Aperture

This will set the aperture.

**Capability** kNkMAIDCapability\_Aperture

Object types Source

ulType kNkMAIDCapType\_EnumkNkMAIDArrayType\_PackedString

**ulOperations** kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

**Data** String of F value (e.g.) "1.4", "1.6", "1.8"...

When aperture is not set to minimum(FEE), this capability is read-only and the string of "FEE" is set. When this capability is "FEE", the module can't execute capture-command.

When sequence error has occurred, the ulVisibility of this capability is set to invalid and ulOperations of this capability is set to read-only and the current value is invalid. If the ulOperations is changed, the module sends to the client kMAIDEvent\_CapChange.

The information whether the exposure may be over or under can not be acquired by getting only the value of this capability. In the condition that the information of the aperture being blinking is acquired form the value of Capability\_BlinkingStatus, the exposure is over if the Capability\_Aperture is minimum value. The exposure is under in the same condition if the Capability\_ShutterSpeed is maximum value instead.

In one case of following, this capability cannot be set into.

- In Program, Speed Priority, Scene Mode, or Special Effects Modes, the Capability\_ExposureMode is.
- When the lens is not set as the minimum iris diaphragm. (The state of the lens is "FEE".)
- · When a sequence error has occurred
- In the lens case of not equipping.
- When Capability\_RetractableLensWarningStatus is "True: Warning about retraction".

## 3.61. MeteringMode

This will get the metering mode.

Capability kNkMAIDCapability\_MeteringMode

Object types Source

ulType kNkMAIDCapType\_UnsignedulOperations kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_Set, kNkMAIDCapOperation\_GetDefault

**Data** one of eNkMAIDMeteringMode

0: Matrix

1: Center weighted

2: Spot

When the CPU lens is not attached, 1(Center weighted) will be applied for metering mode.

The following cases, this Capability is set to read-only.

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- When AE locked.
- During movie file recording.
- When the value of Capability\_LiveViewImageZoomRate is not "0: Whole display".

### 3.62. ExposureMode

This will select the exposure mode.

Capability kNkMAIDCapability\_ExposureMode

Object types Source

ulType kNkMAIDCapType\_EnumkNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDExposureMode

0: Program mode

1: Aperture priority

2: Speed priority

3: Manual

5: [Scene Modes]Auto

13: [Scene Modes] Auto(flash off)

14: [Scene Modes] SCENE Other scenes

17: [Special Effects] EFFECTS

The value of 5, 13 and 14 is called Scene Modes. If [14: SCENE Other scenes] is set, the Scene Modes—set by Capability\_SceneMode will be used.

If [17: Special Effects] is set, the Special Effects Mode set by Capability\_EffectMode will be used.

Shooting mode listed during Live View is composed of "Program mode", "Aperture priority", "Speed priority", and "Manual".

The following cases, this Capability cannot be set into

- · When the Capability\_LockCamera is false.
- · During movie recording.

### 3.63. ExposureComp

This will set the exposure compensation value.

Capability kNkMAIDCapability\_ExposureComp

Object types Source

ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** -5∼+5EV (Default value: 0)

The module sets the step value same as Capability\_EVInterval. When the Capability\_EVInterval is changed, the module sends to the client kMAIDEvent CapChange.

If any of the following, this Capability cannot be set into.

- When the Capability\_ExposureMode is Scene Modes or the value other than "Night Vision" of Special Effects Modes.
- · When the Capability\_InfoDisplayErrStatus is True (ON).

## 3.64. ShootingMode

This will set the shooting mode.

Capability kNkMAIDCapability\_ShootingMode

Object types Source

ulType kNkMAIDCapType\_EnumkNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

Data one of eNkMAIDShootingMode

0: SingleFrame
1; Continuous L
2: Continuous H
3: Self-timer
5: Quick-response remote (Only D5500 is supported)
6: Delayed remote (Only D5500 is supported)
8: Quiet

If any of the following, the ulOperations cannot be set into.

- · When the Capability\_InfoDisplayErrStatus is True: ON (Error display).
- During movie file recording.

## 3.65. ContinuousShootingNum

This will set the number of shots in continuous shooting by host.

Capability kNkMAIDCapability\_ContinuousShootingNum

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

 $kNkMAIDCapOperation\_GetDefault$ 

Data 1

(same as the default value of Capability\_RemainContinuousShooting)

The maximum value of this capability is the same as the default value of Capability\_RemainContinuousShooting.

When the value of Capability\_EnableBracketing is ON and execute bracketing on continuous mode, the client must set the value more than the bracketing number of shot to this capability. But if the client sets the value more than the bracketing number of shot, bracketing will be stop at the setting the bracketing number of shot on continuous mode.

When during movie file recording, this Capability cannot be set into.

### 3.66. FocusAreaMode

This will select the AF area mode for phase detection on still image shooting.

Capability kNkMAIDCapability\_FocusAreaMode

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

 $kNkMAIDCapOperation\_Set$ 

## Data

9-points dynami-area AF	"Dynamic(9 points)"	
Single-point AF	"Single"	
Auto-areaAF	"Auto"	
3D – tracking	"3D-tracking"	
21-points dynami-area AF	"Dynamic(21 points)"	
39-points dynami-area AF	"Dynamic(39 points)"	

In the following table, the default value is changed by Scene modes or Special Effects Modes.

When the setting of Capability\_ExposureMode is changed to Scene Modes or Special Effects Modes, the value of this capability will be changed to each default value.

Capability_ExposureMode Capability_SceneMode Capability_EffectMode	Default
Auto(Scene Modes) Auto(flash off) (Scene Modes) Portrait(Scene Modes) Landscape(Scene Modes) Child(Scene Modes) Night Landscape(SCENE) Party/Indoor(SCENE) Beach/Snow(SCENE) Sunset(SCENE) Dusk/Dawn(SCENE) Blossom(SCENE) Autumn Colors(SCENE) Night Portrait(SCENE) Color Sketch(EFFECTS) Selective Color(EFFECTS) Toy Camera (EFFECTS) Pop(EFFECTS) Photo Illustration(EFFECTS)	Auto
Night Vision(EFFECTS)	Single

Miniature Effect(EFFECTS)	(unchangeable)
Close up(Scene Modes) Candlelight(SCENE) Food(SCENE) Silhouette(EFFECTS) High Key(EFFECTS) Low Key(EFFECTS)	Single
Sports(Scene Modes) Pet Portrait(SCENE)	Dynamic(39 points)

When Capability\_AFMode is AF-S(0), "3D-tracking" and "Dynamic(9/21/39points)" cannot be set into.

When the value of this capability is "3D-tracking" or "Dynamic(9/21/39points)" and sets the value of Capability\_AFMode to AF-S(0), The value of this capability is changed to "Single".

The following cases, this capability cannot be set into.

- · When the value of Capability\_AFMode is MF (0).
- · The CPU lens is not attached.
- When the Capability\_ExposureMode is set to Special Effects Modes and the Capability\_EffectMode is set to Night Vision or Miniature Effect.
- · When the value of Capability\_LiveViewStatus is 1(ON).

### 3.67. EnableBracketing

This will set whether bracketing is active or not.

Capability kNkMAIDCapability\_EnableBracketing

Object types Source

ulType kNkMAIDCapType\_Boolean

**ulOperations** kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_Set, kNkMAIDCapOperation\_GetDefault

Data True: ON False: OFF

When Capability\_BracketingVary does not set into WB bracketing or ADL bracketing, and the value of Capability\_EVInterval is changed, the value of this capability is changed to False(OFF).

If any of the following, this Capability cannot be set into.

- · When the Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- When the value of Capability\_BracketingVary is "WB bracketing", and if Capability\_CompressionLevel is either "RAW", "RAW+JPEG(Basic)", "RAW+JPEG(Normal)" or "RAW+JPEG(Fine). (The ulVisibility of this capability is set to invalid.)
- · When the value of Capability\_HDRMode is except 0 (Off).
- During movie file recording.

## 3.68. AEBracketingStep

This will set the exposure increment for AE, SB, AE/SB bracketing.

Capability kNkMAIDCapability\_AEBracketingStep

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDAEBracketingStep

0: 1/3EV 1: 1/2EV 2: 2/3EV 3: 1EV

4: 1+1/3EV

5: 1+1/2EV

6: 1+2/3EV

7: 2EV

When the Capability\_EnableBracketing is ON(true) and the Capability\_BracketingVary is "AE bracketing", this capability is valid.

If any of the following, the ulOperations cannot be set into.

- The Capability\_EnableBracketing is not "ON".
- The Capability\_BracketingVary is not "AE bracketing".
- · The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording.

If the ulVisibility and ulOperations are changed, the module sends to the client kMAIDEvent\_CapChange.

EVInterval	AEBracketingStep
1/3EV	1/3EV、2/3EV、1EV、
	1+1/3EV、1+2/3EV、2EV
1/2 EV	1/2EV、1EV、1+1/2EV、2EV

### 3.69. WBBracketingStep

This will set the white balance increment for WB bracketing.

Capability kNkMAIDCapability\_WBBracketingStep

Object types Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDWBBracketingStep

<u>0: 1Step</u> 1: 2Step 2: 3Step

When the Capability\_EnableBracketing is ON(true) and the Capability\_BracketingVary is "White Balance", this capability is valid.

If any of the following, the ulOperations cannot be set into.

- The Capability\_EnableBracketing is not "ON".
- The Capability\_BracketingVary is not "White Balance".
- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- · During movie file recording.

## 3.70. Bracketing Type

This will select the combination bracketing shots and direction when AE, White balance bracketing.

Capability kNkMAIDCapability\_BracketingType

Object types Source

ulType kNkMAIDCapType\_Enum

 $kNkMAIDArrayType\_Unsigned$ 

ulOperations kNkMAIDCapOperation\_Get,

 $kNkMAIDCapOperation\_GetArray$ 

**Data** one of eNkMAIDBracketingType

<u>4: Both 3</u>

# 3.71. ADLBracketingType

This will select the bracketing shots when ADL bracketing.

Capability kNkMAIDCapability\_ADLBracketingType

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get,

 $kNkMAIDCapOperation\_GetArray$ 

**Data** one of eNkMAIDADLBracketingType

0:2 shots (Off - UserSettings)

#### 3.72. LiveViewStatus

This will start or stop Live view and show status of Live view.

Capability kNkMAIDCapability\_LiveViewStatus

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

**Data** one of eNkMAIDLiveViewStatus

0: OFF 1: ON

When the client start Live view, the client must set the value of this capability to ON(1). And when the client stop Live view, the client must set the value of this capability to OFF(0).

In case of kNkMAIDCapOperation\_Get, the value of this capability will show the current status of Live view.

If the client want to get Live view image by Capability\_GetLiveViewImage, the client have to set the value of this capability to ON(1) beforehand.

The client have to check this value before closing Source object, and if the value of this capability is ON(1), have to set to OFF(0).

When the Live view is started, the status of camera will be changed to Lock camera internally, but the value of Capability\_LockCamera kept the current value.

The client has to check the value of Capability\_LiveViewProhibit, and when the value of Capability\_LiveViewProhibit is not 0, Live view will not be started.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability cannot be set into.

## 3.73. LiveViewProhibit

This will show the status of Live view prohibition.

 $\textbf{Capability} \hspace{1cm} kNkMAIDCapability\_LiveViewProhibit$ 

Object types Source

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_Get

**Data** one of eNkMAIDLiveViewProhibit

The live view prohibition is shown by the OR value of the following definition value.

If non-0, the value of this Capability is prohibited Live view.

value	Conditions prohibited
0x80000000	Exposure Mode is non-P,S,A,M.
0x01000000	When Retractable lens is set, the zoom ring does not extend.
0x00200000	Bulb warning, ShutterSpeed is Time.
0x00100000	Card not formatted.
0x00080000	Card error.
0x00040000	Card protected.(Recording media is "Card" or "Card + SDRAM")
0x00020000	High temperature.
0x00008000	Capture command is executing.
0x00004000	Recording media is "Card" or "Card + SDRAM" and when no
	memory card is inserted in the camera, Release locked setting.
0x00000800	Non-CPU lens is attached, and ExposureMode is not Manual or
	Aperture priority.
0x00000200	TTL error
0x00000100	battery shortage
0x00000020	Aperture ring is not minimum.
0x00000004	Sequence error

## 3.74. LiveViewImageZoomRate

This will set the zoom rate for Live View image.

Capability kNkMAIDCapability\_LiveViewImageZoomRate

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get,

 $kNkMAIDCapOperation\_GetArray,\,kNkMAIDCapOperation\_Set$ 

Data one of eNkMAIDLiveViewImageZoomRate

0: Whole display

1: 25 % 2: 33 % 3: 50 % 4: 66% 5: 100 %

When the Live view is started, the value of this capability will be set to default value automatically.

The following cases, the ulVisibility of this capability is invalid and this Capability is set to read-only.

- · When the value of Capability\_LiveViewStatus is not 1(ON).
- During movie file recording.

## 3.75. LiveViewImageSize

This will set size of Live View image.

Capability kNkMAIDCapability\_LiveViewImageSize

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

Data one of eNkMAIDLiveViewImageSize

1: QVGA 2: VGA

When during movie file recording, this Capability cannot be set into.

### 3.76. CameraInclination

This will get inclination of camera.

Capability kNkMAIDCapability\_CameraInclination

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault

Data one of eNkMAIDCameraInclination

<u>0: Level (included when the inclination cannot be detected)</u>

1: Grip is top2: Grip is bottom3: Level (Up Down)

When the Capability\_CameraInclinationMode is false, or the camera cannot detect inclination of itself, the value of this capability is zero(Level).

## 3.77. RemainContinuousShooting

This will get the number of shot that can be recorded on SDRAM or the card in the continuous shooting mode by the command.

Capability kNkMAIDCapability\_RemainContinuousShooting

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault

**Data** 0 - 100 (Default: 100)

The value of this capability is always under the value of Capability\_ShootingLimit.

The value of this capability will be changed by the following setting.

· Capability\_ImageSize

· Capability\_CompressionLevel

Capability\_HDRMode

Capability\_AutoDistortion

· Capability\_NoiseReduction

· Capability\_SceneMode

### 3.78. RemainCountInMedia

This will get the number of shot that can be saved in Card in current image quality.

Capability kNkMAIDCapability\_RemainCountInMedia

Object types Source

ulType kNkMAIDCapType\_Unsigned

 ${\bf ulOperations} \qquad {\bf kNkMAIDCapOperation\_Get}, \, {\bf kNkMAIDCapOperation\_GetDefault}$ 

**Data** 0 — 65535 (Default:0)

When a card is not inserted, the value of this capability is 0.

The value of this capability is changed by the setting of camera.

## 3.79. LockExposure

This will get lock status of auto exposure.

Capability kNkMAIDCapability\_LockExposure

Object types Source

ulType kNkMAIDCapType\_Boolean ulOperations kNkMAIDCapOperation\_Get Data True: Lock False: Unlock

### 3.80. LockFocus

This will get lock status of auto focus.

Capability kNkMAIDCapability\_LockFocus

Object types Source

ulType kNkMAIDCapType\_BooleanulOperations kNkMAIDCapOperation\_GetData True: Lock False: Unlock

## 3.81. ExposureStatus

This will get the exposure indicator status of Camera.

Capability kNkMAIDCapability\_ExposureStatus

Object types Source

ulType kNkMAIDCapType\_Float

**ulOperations** kNkMAIDCapOperation\_Get

**Data** ExposureValue (EV) step = 1/12 (EV)

### 3.82. InfoDisplayErrStatus

This will show error display status on the information panel.

Capability kNkMAIDCapability\_InfoDisplayErrStatus

Object types Source

ulType kNkMAIDCapType\_Boolean ulOperations kNkMAIDCapOperation\_Get

Data True: ON (Error display) False: OFF

The value of this capability is updated only if the information panel of the camera body is turned on. When the information panel is turned off, the value of this capability is set to OFF (False).

### 3.83. FocalLength

This will get the focal length of the lens.

Capability kNkMAIDCapability\_FocalLength

Object types Source

ulType kNkMAIDCapType\_Float ulOperations kNkMAIDCapOperation\_Get

Data lfValue (mm)

When a CPU lens is not attached, the value of this capability is set to zero.

### 3.84. FocusMode

This will get the focus mode.

Capability kNkMAIDCapability\_FocusMode

Object types Source

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_GetDataone of eNkMAIDFocusMode

0: MF 1: AF-S 2: AF-C 3: AF-A 4: AF-F

When the lens is not attached, the value of this capability is always MF.

# 3.85. BracketingCount

This will get the number of shots on AE bracketing or ADL bracketing.

Capability kNkMAIDCapability\_BracketingCount

Object types Source

ulType kNkMAIDCapType\_Unsigned ulOperations kNkMAIDCapOperation\_Get

**Data** [AE Bracketing] 1-3

[ADL Bracketing] 1-2

When the Capability\_EnableBracketing is true and the value of Capability\_BracketingVary is either "AE bracketing" or "ADL bracketing", this capability is valid. If this capability is invalid, returns zero.

#### 3.86. InternalFlashStatus

This will show the status of Built-in flash.

Capability kNkMAIDCapability\_InternalFlashStatus

Object types Source

ulType kNkMAIDCapType\_Unsigned ulOperations kNkMAIDCapOperation\_Get

**Data** one of eNkMAIDInternalFlashStatus

0: Ready 1: Not Ready 2: Close

### 3.87. InternalFlashComp

This will set the flash compensation of Built-in flash.

 ${\bf Capability} \qquad \qquad {\rm kNkMAIDCapability\_InternalFlashComp}$ 

Object types Source

**ulType** kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data**  $-3\sim+1$  (Default:0)

The module sets the same step value as the value of Capability\_EVInterva.

If any of the following, this Capability cannot be set into.

- When Capability\_ExposureMode is set to "Auto", "Auto" (flash off)" or Special Effects Modes.
- · During movie recording.
- When the value of Capability\_HDRMode is except 0 (Off).
- When the Capability\_InternalFlashStatus is "Close" and Capability\_ExternalFlashStatus is "Not Exist".
- When Capability\_InternalSplMode is "Manual", Capability\_ExternalFlashStatus is "2: Not Exist" and Capability\_InternalFlashStatus is expect "2: Close".
- When Capability\_InternalSplMode is "Manual" and Capability\_ExternalFlashSort is "4: new communication".

# 3.88. ExternalFlashStatus

This will shows the status of External flash.

Capability kNkMAIDCapability\_ExternalFlashStatus

Object types Source

ulType kNkMAIDCapType\_Unsigned ulOperations kNkMAIDCapOperation\_Get

**Data** one of eNkMAIDExternalFlashStatus

0: Ready 1: Not Ready 2: Not Exist

# 3.89. ExternalFlashComp

This will set the flash compensation of the external speedlight.

Capability kNkMAIDCapability\_ExternalFlashComp

Object types Source

ulTypekNkMAIDCapType\_RangeulOperationskNkMAIDCapOperation\_Get

**Data** -3∼+3EV (1/6EV step)

This capability is valid when Capability\_ExternalNewTypeFlashMode is either iTTL-BL(1), iTTL(2), AA(3) or GN(5).

# 3.90. ExternalFlashSort

This will get the sort of external speedlight.

Capability kNkMAIDCapability\_ExternalFlashSort

Object types Source

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_Get

**Data** one of eNkMAIDExternalFlashSort

0: non- communication.
2: new communication (with setting display)
4: new communication (without setting display:SB-400).
3: Not exist.

The camera cannot detect "1: old communication.", so this capability returns always "0: non-communication." when an Old communication speedlight is attached.

The relationship of external speedlight type and the speedlight made by Nikon is shown in the following table.

New communication (with setting	New communication (without setting	Old communication	Non- communication	Not detected
display)	display)			
SB-910	SB-400	SB-80DX、	SB-30,	SB-9、
SB-900、	SB-300	SB-50DX、	SB-29、	SB-8、
SB-800、		SB-28DX、	SB-29S,	SB-7、
SB-700、		SB-28D、	SB-23、	SB-6、
SB-600、		SB-28、	SB-22、	SB-5、
SU-800		SB-27、	SB-22S,	SB-4、
		SB-26,	SB-21A、	SB-3、
		SB-25,	SB-21B、	SB-2、
		SB-24、	SB-20、	SB-1
			SB-19、	
			SB-18,	
			SB-17、	
			SB-16A、	
			SB-16B、	
			SB-15,	
			SB-14、	
			SB-12、	
			SB-11、	
			SB-10,	
			SB-E	

### 3.91. ExternalNewTypeFlashMode

This will get flash mode when the Capability\_ExternalFlashSort is 2 (new communication (with setting display)) or 4 (new communication (without setting display))

Capability kNkMAIDCapability\_ExternalNewTypeFlashMode

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

**Data** one of eNkMAIDExternalNewTypeFlashMode

0: OFF

1: iTTL-BL

2: iTTL

3: AA(Auto aperture)

4: A(Non-TTL auto)

5: GN(Range-priority manual)

6: M(manual)

7: Repeating flash

8: The external speed light, new communication does not exist.

# 3.92. LensInfo

This will get the focal length and minimum F number.

Capability kNkMAIDCapability\_LensInfo

Object types Source

ulType kNkMAIDCapType\_String

ulOperations kNkMAIDCapOperation\_Get

**Data** (e.g.)"35-70/F3.3-4.5D"

In a following lens type case, a corresponding character string is added.

- In the case of VR type lens,"VR"is added to a head.
- · In the case of D type lens,"D" is added to an end.
- · In the case of G type lens,"G" is added to an end.
- In the case of E type lens,"E" is added to an end.

### 3.93. RetractableLensWarningStatus

This will show the status of RetractableLensWarning.

Capability kNkMAIDCapability\_RetractableLensWarningStatus

Object types Source

ulType kNkMAIDCapType\_Boolean

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault

Data True: Warning about retraction

False: Not warning about retraction

### 3.94. AFCapture

This will take a picture after auto focus and save an image to specified media.

Capability kNkMAIDCapability\_AFCapture

Object types Source

ulType kNkMAIDCapType\_Process ulOperations kNkMAIDCapOperation\_Start

This will take a picture after auto focus. If the Capability\_FocusMode is MF (0) or lens is not attached, the camera does shooting immediately without auto focus.

When auto focus failed, whether taking a picture or returning out of focus error, that is depends on the setting of Capability\_FocusMode.

When Capability\_ShootingMode is CL or CH, Numbers of photo in which a seriography is possible is the smallest number in Capability\_ContinuousShootingNum, Capability\_RemainContinuousShooting, or the remaining numbers of bracketing shot.

However, when the value of Capability\_InternalFlashStatus is "0: Ready" or when the Capability\_HDRMode is set up in addition to "0: Off", if the Capability\_ShootingMode is set as continuous shooting mode, the same operation as "SingleFrame Mode" is taken.

When Capability\_LiveViewStatus is ON(1), the ulVisibility of this capability is invalid and the ulOperations is set to invalid.

When the module prepared to get a main image, the module issues kNkMAIDEvent\_AddChild to source object.

The media saved an image is specified by Capability\_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult\_MediaFull. And this capability returns kNkMAIDResult\_NoMedia when card is under being formatted or no card is inserted.

If any of the following, the ulOperations of this capability cannot be performed.

- When the value of Capability\_LiveViewStatus is 1(ON).
- · When the Capability\_ShutterSpeed is set as "Time".
- · When the Capability\_RetractableLensWarningStatus is "True: Warning about retraction".

#### 3.95. ContrastAF

This will control contrast AF when Live view is executed on Tripod mode.

Capability kNkMAIDCapability\_ContrastAF

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

one of eNkMAIDContrastAF

0x00: start AF (effective only as the Set value) 0x01: stop AF (effective only as the Set value)

0x10: AF finishes in focus (effective only as the Get value)0x11: AF finishes out of focus (effective only as the Get value)

0x12: It is operating AF (effective only as the Get value)

Contrast AF will start when the client set 0x00 (start AF). And the module will return the response without wait for AF finish.

The client can confirm whether contrast AF finish correctly by getting value of this capability, or referring "focus drive state" of "display information" in Live view image. (please refer NkMAIDCapability\_GetLiveViewImage)

When the client wants to stop contrast AF, the client will set 0x01 (stop AF). After contrast AF finish, the module returns response.

The following cases, this capability is invalid and this capability is set to read-only.

- · When the CPU lens is not attached.
- When the Capability FocusMode is "MF".
- When the value of Capability\_LiveViewStatus is 0(OFF).
- · When the Capability\_RetractableLensWarningStatus is true.

### 3.96. PreCapture

This will take a picture for presetting white balance.

Capability kNkMAIDCapability\_PreCapture

Object types Source

ulType kNkMAIDCapType\_Process ulOperations kNkMAIDCapOperation\_Start

Data None

If any of the following, the ulOperations of this capability cannot be performed.

• When the Capability\_LiveViewStatus is 1(ON).

· When the Capability\_ShutterSpeed is set as "Time".

• When the Capability\_RetractableLensWarningStatus is "True: Warning about retraction".

· When the value of Capability\_HDRMode is except 0 (Off).

# 3.97. MFDriveStep

This will set the driving step of lens for adjusting focus position during live view.

Capability kNkMAIDCapability\_MFDriveStep

Object types Source

ulType kNkMAIDCapType\_Range

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

**Data** driving step (Number of pulses) 1 to 32767

This capability will save the driving step internally, does not send request for adjusting focus position to camera. Capability\_MFDrive will send request for adjusting focus position to camera with this capability value actually.

The following cases, the ulVisibility of this capability is invalid and the ulOperations is set to invalid.

- When the value of Capabilty\_FocusMode is "MF" or "AF~F".
- · When CPU lens is not attached.
- When the value of Capabilty\_LiveViewStatus is "OFF".

#### 3.98. MFDrive

This will adjust focus position during live view.

Capability kNkMAIDCapability\_MFDrive

Object types Source

ulType kNkMAIDCapType\_UnsignedulOperations kNkMAIDCapOperation\_SetData one of eNkMAIDMFDrive

0: infinity -> close1: close -> infinity

This will send request to adjust focus position with the setting of this capability and the step of Capability\_MFDriveStep. The module will return response as soon as the camera starts adjusting manual focus position, the module doesn't wait to finish manual focus driving. If manual focus driving reaches the end of focus area, the module will return kNkMAIDResult\_MFDriveEnd.

After this capability is executed correctly, the client can confirm whether manual focus driving finish correctly by getting value of this capability, or referring "focus drive state" of "Display information" in Live view image.

The following cases, the ulVisibility of this capability is invalid and the ulOperations is set to invalid.

- When the value of Capabilty\_FocusMode is "MF" or "AF~F".
- · When CPUlens is not attached.
- · When the value of Capabilty\_LiveViewStatus is "OFF".

#### 3.99. ContrastAFArea

}

This will change focus point of contrast AF during live view.

```
Capability kNkMAIDCapability_ContrastAFArea

Object types Source

ulType kNkMAIDCapType_Point

ulOperations kNkMAIDCapOperation_Set

Data struct NkMAIDPoint

{

SLONG x; ----Coordinates of X axis

SLONG y; -----Coordinates of Y axis
```

This capability set the focus point by using x and y of NkMAIDPoint structure.

The value range of x and y is defined by "total size" of "Display information" in Live view image. (please refer NkMAIDCapability\_GetLiveViewImage)

But the range that can be actually set becomes an area where "size of the AF frame" length and breadth size half was subtracted from the length and breadth size of "total size" respectively. When the value that exceeds the range that can be set to x and y is set, the maximum or minimum value will be used as this value.

Even though Capability\_FocusMode is 0(MF), or CPU lens is not attached, this capability can be set.

When the Capability\_LiveViewStatus is not "1: ON", this Capability cannot be set into.

### 3.100. CaptureDustImage

This will take a dust off ref photo and saved to specified media.

Capability kNkMAIDCapability\_CaptureDustImage

Object types Source

ulType kNkMAIDCapType\_Process ulOperations kNkMAIDCapOperation Start

The format type of dust off ref photo is kNkMAIDFileDataType\_NDF.

When the client deletes a dust off ref photo by Capability\_DeleteDramImage, the client must use Item ID notified by data parameter of kNkMAIDEvent\_AddChild as

Capability\_CurrentItemID. The media saved an image is specified by Capability\_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult\_MediaFull. And this capability returns

The following cases, this Capability cannot be performed.

- When the capability\_LiveViewStatus is 1 (ON).
- · When CPUlens is not attached.
- When the value of Capabilty\_ShutterSpeed is "Time".
- Capabilty\_RetractableLensWarningStatus is "True: Warning about retraction".

### 3.101. DeleteDramImage

This will delete DRAM image specified by Capability\_CurrentItemID.

Capability kNkMAIDCapability\_DeleteDramImage

Object types Source

ulType kNkMAIDCapType\_Process ulOperations kNkMAIDCapOperation\_Start

The DRAM image to be deleted is specified by Capability CurrentItemID.

This capability execution timing is limited to the following case.

 After issuing kNkMAIDCapability\_Acquire for Image Object, and before issuing kNkMAIDCommand\_Close.

The client will issue Capability\_Acquire for Image object and cancel

Capability\_Acquire by kNkMAIDCommand\_Abort, and set Capability\_CurrentItemID and execute this capability, so, the deletion will be completed.

In case of deletion of RAW+JPEG, if the client executes this capability for JPEG, the both of RAW and Jpeg files will be deleted at the same time.

When the client deletes DRAM image after receiving kNkMAIDEvent\_AddChild, the

client must close Item object. The module does not close Item object.

This capability is not supported when an image is saved on Crad.

To Delete SDRAM image by this capability is prohibited, when it is applied for either of condition below. In this case, this capability returns kNkMAIDResult\_NotSupported.

- When the value of Capability SaveMedia is "2: Card + SDRAM".
- · When during movie file recording.

# 3.102. RawJpegImageStatus

This will get whether the image is taken on RAW+JPEG mode.

Capability kNkMAIDCapability\_RawJpegImageStatus

Object types Image

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_Get

Data one of eNkMAIDRawJpegImageStatus

0: Single 1: Raw+JPEG

### 3.103. CurrentItemID

This will specify the DRAM image operated now.

Capability kNkMAIDCapability\_CurrentItemID

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

Item ID is used as an identifier that specifies the image data in SDRAM.

Item ID is notified by data parameter of kNkMAIDEvent\_AddChild.

The value of this capability is referred by Capability\_DeleteDramImage.

### 3.104. GetLiveViewImage

This will get Live view image.

Capability kNkMAIDCapability\_GetLiveViewImage

Object types Source

**ulType** kNkMAIDCapType\_Array

kNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray

The client will get the size of Live view image by kNkMAIDCapOperation\_Get, and get a actual Live view data by kNkMAIDCapOperation\_GetArray.

Every time, the size of Live view image need not be confirmed with kNkMAIDCapOperation\_Get in this capability before execution of kNkMAIDCapOperation\_GetArray because the specification of Live view image is always fixation.

When the client want to get Live view image with kNkMAIDCapOperation\_GetArray, the client must allocate the buffer for the maximum size, and set buffer to kNkMAIDArray.pData, and set allocate size to kNkMAIDArray.ulElements.

After reading preview image, kNkMAIDArray.ulElements will be updated with the actual size of Live view image I, the Live view image will be set to kNkMAIDArray.pData.

When Capability\_LiveViewStatus is OFF(0), the ulOperations of this capability is set to read-only, kNkMAIDCapOperation\_GetArray is invalid.

If Live view is stopped by camera automatically (including when the live view time limit passes), the module returns kNkMAIDResult\_NotLiveView.

Live view image is consisted of "Display information" and "Live view image(JPEG)."

The pixel size of Live view image is different in each Live view data, each detailed information is set to "Display information" area.

#### Specification of Live view image

image quality	maximum file size	
Jpeg Basic	Header size 8 byte	
	376 byte / Display information	
	49,920Bbyte / Max Live view image	

The format of the Live view image is shown below.

	Display information area size		4Byte	
	Live view image area	a size	4Byte	
П		Horizontal size	2Byte	JPEG image size is the size
Display information	image size	Vertical size	2Byte	that has been set in kNkMAIDCapability_LiveV iewImageSize.  If during movie recording will change the image size by setting kNkMAIDCapability_Movie ScreenSize and kNkMAIDCapability_LiveV iewImageSize.
	Whole size	Horizontal size	2Byte	_ Standard of the coordinates
		Vertical size	2Byte	
	Display area size	Horizontal size	2Byte	The whole size is equal to
		Vertical size	2Byte	the display area size when the image is not enlarged.
	Display center	Horizontal size	2Byte	,
	coordinates	Vertical size	2Byte	
	AF frame size	Horizontal size	2Byte	
		Vertical size	2Byte	1
	AF frame center	Horizontal size	2Byte	
	coordinates	Vertical size	2Byte	
	Reserve		4Byte	
	Reserve		1Byte	
	Rotation direction		1Byte	0: No rotation
				1: Rotate counterclockwise 2: Rotate clockwise
	Focus driving status		1Byte	0: Not driving, 1: Driving
	Reserve		1Byte	
	Reserve		4Byte	
	Reserve		2Byte	
	Countdown time		2Byte	Countdown every one second starting from 3600 (one hour); countdown starting from thirty seconds with a rise in
				temperature
	Focusing judgment result		1Byte	0: No information, 1: Not focused, 2: Focused
	AF driving enabled status		1Byte	0: AF driving disabled, 1: AF driving enable
	Reserve		2Byte	

	Reserve		12Byte	Fixed to 0 for D5500	
	Remaining time of movie recording			4Byte	From 0 to 1200000 [msec]
					* It is valid during the
					movie
					recording state.
ŀ	Movie recording information		1Byte		
	1110 11	te recording inno	imation	115,00	0: During LV execution
L	ΔF	mode status of	the face detection	1Byte	1: During movie recording
	syste		the face detection	1Dyte	0: The face detectionAF is
	2,500				OFF
					1: The face detection AF is
					ON
	The	number of perso	ons whose faces are	1Byte	From 0 to 35 (Thirty-five is
	dete	cted by the syste	m		the maximum number of
	A T2	. 1		1D /	persons for D5500)
	AF a	rea index		1Byte	From 0 to 34
		T . = .		. =	(fixed to 0 for D5500)
	0	AF frame size	Horizonal size	2Byte	Area of the AF frame size
	~ 34	24	Vertical size Horizonal	2Byte 2Byte	and the AF
	01	<sup>4</sup> AF frame	position	2Dyte	frame center coordinates for
		center	Vertical position	2Byte	thirty-five persons
		coordinates			
					(4 Byte + 4 Byte) x 35
					persons;
L					280 Byte in total
		nd level	L	1Byte	0~14
L	(pea		R	1Byte	0~14
		nd level	L	1Byte	0~14
Ļ		rent value)	R	1Byte	0~14
ŀ	Rese			1Byte 1Byte	
L	Rese			1Byte	
ŀ	Reserve Reserve		1Byte		
r	Reserve		24Byte		
Ī	Image data			•	

### 3.105. GetVideoImage

This will get Movie image.

Capability kNkMAIDCapability\_GetVideoImage

Object types Video

ulType kNkMAIDCapType\_Generic

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray

Data pointer to NkMAIDGetVideoImage structure

typedef struct tagNkMAIDGetVideoImage

{

ULONG ulType;----one of eNkMAIDArrayType

ULONG ulOffset;----Offset position that begins data acquisition

ULONG ulReadSize;----Size of acquired data

ULONG ulDataSize; ---- Size of buffer set to "pData"

LPVOID pData;-----Pointer to buffer

} NkMAIDGetVideoImage, FAR\* LPNkMAIDGetVideoImage;

The client will get the size of Movie image by kNkMAIDCapOperation\_Get, and get an actual Movie data by kNkMAIDCapOperation\_GetArray.

While getting movie data, camera is automatically locked state, and the operation of the camera body is impossible.

"While getting movie data" means, it is the period from the first issued kNkMAIDCapOperation\_GetArray, until canceled or until the completion of the all movie data.

In case of Get

The data size for the unacquisition is set to kNkMAIDGetVideoImage.ulDataSize. [In case of GetArray]

When the client want to get Movie image with kNkMAIDCapOperation\_GetArray, the client must allocate the buffer for size to be acquired, and set buffer to kNk MAIDGetVideoImage.pData, and set allocate size to kNkMAIDGetVideoImage.ulEle ments, and set offset position to kNkMAIDGetVideoImage.ulOffset.

After reading, the size of data actually read will be set to kNkMAIDGetVideoIm age.ulReadSize and the Movie image will be set to kNkMAIDGetVideoImage.pDat a.

It is necessary to set "kNkMAIDArrayType\_Unsigned" to kNkMAIDGetVideoImag e.ulType. When the value that exceeds the size of actual movie data is set, modul e returns kNkMAIDResult\_ValueOutOfBounds.

[Cancel of getting movie data]

To cancel getting movie data, call kNkMAIDCapOperation\_GetArray set to 0 to ulDataSize.

In the following cases, getting movie data will be canceled automatically by the camera.

- When the interval is issued kNkMAIDCapOperation\_GetArray exceeds about 60 seconds.
- · Doing the following operations when "While getting movie data"
  - 1. Called the Capability other than GetVideoImage.
  - 2. Inserting or removing the card.

#### 3.106. LockCamera

This will lock camera. When the camera is locked, user can't operate it directly.

Capability kNkMAIDCapability\_LockCamera

Object types Source

ulType kNkMAIDCapType\_Boolean

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

kNkMAIDCapOperation\_GetDefault

Data True: Lock False: Unlock

When Capability\_LiveViewStatus is 1(ON), the ulOperations of this capability is set to read-only.

### 3.107. CameraType

This will get the camera type.

Capability kNkMAIDCapability\_CameraType

Object types Source

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_GetDataone of eNkMAIDCameraType

0x3C: D5500 0x44: D5600

### 3.108. LensType

This will get the lens type about CPU lens.

Capability kNkMAIDCapability\_LensType

Object types Source

ulType kNkMAIDCapType\_UnsignedulOperations kNkMAIDCapOperation\_GetData one of eNkMAIDLensType

0x00000001: D type 0x00000010: G type 0x00000100: VR 0x00001000: DX 0x00010000: AF-S

0x00100000: Auto distortion control

0x01000000: Retractable lens

0x00000020: E type (Electromagnetism diaphragm)

0x00000040: STM lens

The value of this capability is expressed by the OR value.

When CPU lens is not attached, the module returns 0.

# 3.109. **AFMode**

This will set the focus mode for phase detection on still image shooting.

Capability kNkMAIDCapability\_AFMode

Object types Source

ulType kNkMAIDCapType\_Unsigned

 ${\bf ulOperations} \qquad kNkMAIDCapOperation\_Get, \quad kNkMAIDCapOperation\_GetDefault$ 

kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDAFMode

0: AF-S 1: AF-C 2: AF-A 3: MF Fixed 4: MF selected

This capability is affected by setting of Capability\_FocusMode on still image shooting, Capability\_LensType, Capability\_ExposureMode.

When there is a change in the types of values that can be set in this Capability, the module sends to the client kMAIDEvent\_CapChange.

The following cases, the ulOperations of this capability is set to read-only.

- Capability\_AFMode is MF Fixed(3).
- AF-S lens is not attached.
- Capability\_ExposureMode is Special Effects Modes (because Capability\_AFMode is set to MF fixed(3))
- When the ulOperations of Capability\_LiveViewStatus is ON(1)
- When the Capability\_RetractableLensWarningStatus is "True: Warning about Retraction".

Conditions	Shooting mode	AFMode
AF-S lens is not attached.		MF Fixed
AF-S lens is attached+MF setting (lens settings)		MF Fixed
Retractable lens is attached + RetractableWarning		MF Fixed
AF-S lens is attached + AF setting (lens settings)	P,S,A,M	AF-S, AF-C, AF-A ,MF selected
AF-S lens is attached+AF setting (lens settings)	Scene modes effects	AF-A ,MF selected

When the value of Capability\_FocusAreaMode is "3D-tracking" or "Dynamic(9/21/39points)", if the value of this capability is set to AF-S(0), the value of Capability\_FocusAreaMode is changed into "Single" automatically.

#### 3.110. AFModeAtLiveView

This will set the focus mode of the live view.

Capability kNkMAIDCapability\_AFModeAtLiveView

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_GetArray, kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDAFModeAtLiveView

0: AF-S 2: AF-F

3: MF fixed (effective only as the Get value)

4: MF selected

When Capability\_ExposureMode is "Miniature", "Photo Illustration", "Toy Camera Effect" of Special Effects modes, AF-F does not enumerate.

If any of the following, the ulOperations cannot be set into.

- This capability is MF fixed(3).
- During movie recording.
- Capability\_RetractableLensWarningStatus is "True: Warning about retraction". (because Capability\_AFMode is set to MF fixed(3))
- When the value of Capability\_LensType is not "0x00010000: AF-S".

### 3.111. LiveViewAF

This will set the focus point in live view mode.

Capability kNkMAIDCapability\_LiveViewAF

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault,

 $kNkMAIDCapOperation\_Set$ 

Data one of eNkMAIDLiveViewAF

0: Face priority

1: Wide area

2: Normal area

3: Subject tracking

In the following table, the default value is changed by Scene modes or Special Effects modes.

When the setting of Capability\_ExposureMode is changed to Scene Modes or Special Effects modes, the value of this capability will be changed to each default value.

the value of this capability will be changed to each default value.				
Capability_ExposureMode	default value			
Capability_SceneMode Capability_EffectMode				
Portrait(SceneModes)				
_ 0_0_000000000000000000000000000000000				
Landscape(SceneModes)				
Party/Indoor(SCENE)				
Beach/Snow(SCENE)				
Sunset(SCENE)	0.17			
Dusk/Dawn(SCENE)	0 : Face priority			
Candlelight(SCENE)				
Blossom(SCENE)				
Autumn Colors(SCENE)				
Night Portrait(SCENE)				
Child(SceneModes)				
Auto(Auto/Portrait/				
Landscape/Night Portrait*1)	0 : Face priority			
Flash Off (Auto/Portrait/	(unchangeable)			
Landscape/Night Portrait*1)				
Sports(SceneModes)				
Night Landscape(SCENE)				
Pet Portrait(SCENE)				
Silhouette(EFFECTS)				
High Key(EFFECTS)				
Low Key(EFFECTS)	1 : Wide area			
Color Sketch(EFFECTS)				
Selective Color(EFFECTS)				
Night Vision(EFFECTS)				
Toy Camera(EFFECTS)				
Super Vivid (EFFECTS)				

Pop(EFFECTS) Photo Illustration(EFFECTS)	
Miniature Effect(EFFECTS)	1 : Wide area (unchangeable)
Close Up(SceneModes) Food(SCENE)	2 : Normal area
Auto(Close Up*1) Flash Off(Close Up*1)	2 : Normal area (unchangeable)

<sup>\*1:</sup> The value in parenthesis after "Auto" and "Flash Off" show the value of Capability\_AutoSceneModeStatus.

When [3 : Subject tracking] is set while executing a live view, kNkMAIDResult\_ValueOutOfBounds is returned.

And, when a live view is begun when [3 : Subject tracking] is set, the value of this capability is automatically changed to [1 : Wide area].

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is "Auto", "Flash Off" or "Miniature" of Special Effects modes.
- · During movie file recording.

#### 3.112. MovRecInCardStatus

This will start or stop movie recording and show status of movie recording.

Capability kNkMAIDCapability\_MovRecInCardStatus

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

**Data** one of eNkMAIDMovRecInCardStatus

0: OFF 1: ON

When the client start movie recording in the card, the client must set the value of this capability to ON(1). And when the client stop movie recording in the card, the client must set the value of this capability to OFF(0).

In case of kNkMAIDCapOperation\_Get, the value of this capability will show the current status of movie recording.

This capability is accepted only during Live view execution.

It is recommended to check the value of Capability\_MovRecInCardProhibit before issuing this capability. If the Capability\_MovRecInCardProhibit is a value other than 0, the client cannot start movie recording.

When the Capability\_LiveViewStatus is set to OFF(0), movie recording is automatically stopped by the camera.

Taking a picture of the still picture is prohibited while movie file recording.

The following cases, this Capability cannot be performed.

• When the Capability\_LiveViewStatus is "OFF(0)".

### 3.113. MovRecInCardProhibit

This will show the status of movie recording prohibition.

 $\textbf{Capability} \qquad \qquad \text{kNkMAIDCapability\_MovRecInCardProhibit}$ 

Object types Source

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_Get

**Data** one of eNkMAIDMovRecInCardProhibit

The movie recording prohibition is shown by the OR value of the following definition value. When 0 returns, the status is not movie recording prohibition.

Value	Prohibition condition
0x00001000	During enlarged display of Live view
0x00000800	Card protected
0x00000400	During movie file recording
0x00000200	There is unrecorded image or movie data
	in the buffer.
0x00000008	No free area in the card
0x00000004	Card not formatted
0x00000002	Card error
0x00000001	No card inserted

This Capability becomes effective only while executing a live view.

When the Capability\_LiveViewStatus is OFF(0), the value of this capability is not fixed. Even if a value has been entered, it is not guaranteed.

#### 3.114. SaveMedia

This will set the recording media by shooting, shutter-release button on camera body or Capability\_Capture or Capability\_AFCapture, Capability\_CaptureDustImage.

Capability kNkMAIDCapability\_SaveMedia

Object types Source

ulType kNkMAIDCapType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,

kNkMAIDCapOperation\_GetDefault

**Data** one of eNkMAIDSaveMedia

<u>0: Card</u>

1: SDRAM

2: Card + SDRAM

When during movie file recording, this Capability cannot be set into.

# 3.115. BlinkingStatus

This will show the status of the display a shutter speed and an aperture of the camera.

Capability kNkMAIDCapability\_BlinkingStatus

Object types Source

ulType kNkMAIDCapType\_Unsigned ulOperations kNkMAIDCapOperation\_Get Data one of eNkMAIDBlinkStatus

0: Both a shutter speed and an aperture are displayed with normal

status.

1: Only a shutter speed is displayed with blinking status.

2: Only an aperture is displayed with blinking status.

3: Both a shutter speed and an aperture are displayed with blinking status.

In case of bulb or warning of the time, the value of this Capability is set to 1(flashing only the shutter speed).

### 3.116. AutoSceneModeStatus

This will show the scene mode which the Automatic Scene Selection selects automatically.

Capability kNkMAIDCapability\_AutoSceneModeStatus

Object types Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

Data

Automatic Scene Selection	"Unjudgment"
is invalid.	
Auto	"Auto"
Portrait	"Portrait"
Landscape	"Landscape"
Close up	"Closeup"
Night portrait	"NightPortrait"

This capability is valid if the Capability\_ExposureMode is either "Auto" or "Flash off" when Capability\_LiveViewStatus is ON(1). Other than above conditions, Automatic Scene Selection is invalid, so the value of this capability is set to "Unjudgment".

# 3.117. ISOControlSensitivity

This capability will show ISO sensitivity which the camera is controlling.

Capability kNkMAIDCapability\_ISOControlSensitivity

Object types Source

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_Get

**Data** eNkMAIDISOControlSensitivity2

value	ISOControlSensitivity	value	ISOControlSensitivity
100	ISO100	3200	ISO3200
110	ISO110	3600	ISO3600
125	ISO125	4000	ISO4000
140	ISO140	4500	ISO4500
160	ISO160	5000	ISO5000
180	ISO180	5600	ISO5600
200	ISO200	6400	ISO6400
220	ISO220	7200	ISO7200
250	ISO250	8000	ISO8000
280	ISO280	9000	ISO9000
320	ISO320	10000	ISO10000
360	ISO360	11000	ISO11000
400	ISO400	12800	ISO12800
450	ISO450	14400	ISO14400
500	ISO500	16000	ISO16000
560	ISO560	18000	ISO18000
640	ISO640	20000	ISO20000
720	ISO720	22000	ISO22000
800	ISO800	25600	ISO25600
900	ISO900	28800	Hi 0.2
1000	ISO1000	32000	Hi 0.3
1100	ISO1100	36000	Hi 0.5
1250	ISO1250	40000	Hi 0.7
1400	ISO1400	45600	Hi 0.8
1600	ISO1600	51200	Hi 1.0
1800	ISO1800	57600	Hi 1.2
2000	ISO2000	64000	Hi 1.3
2200	ISO2200	72000	Hi 1.5
2500	ISO2500	81200	Hi 1.7
2800	ISO2800	91200	Hi 1.8
-	-	102400	Hi 2.0

# 3.118. TerminateCapture

This capability will terminate bulb exposure shooting and record to SDRAM the image until stopped bulb.

**Capability** kNkMAIDCapability\_TerminateCapture

Object types Source

ulTypekNkMAIDCapType\_GenericulOperationskNkMAIDCapOperation\_Start

Data pointer to NkMAIDTerminateCapture structure

typedef struct tagNkMAIDTerminateCapture

{

ULONG ulParameter1; ULONG ulParameter2;

} NkMAIDTerminateCapture, FAR\* LPNkMAIDTerminateCapture;

The following cases, this capability cannot be performed.

During movie file recording.

• When the Capability\_ExposureMode is not "3: Manual".

• When the Capability\_ShutterSpeed is not "Bulb".

### 3.119. RawJpegTransferStatus

This capability will set the type of SDRAM image which be notified and transmitted to a client, when the value of Capability\_SaveMedia is "2: Card + SDRAM" and the value of Capability\_CompressionLevel is "RAW + JPEG".

Capability kNkMAIDCapability\_RawJpegTransferStatus

Object types Source

ulType kNkMAIDCapType\_BooleanulOperations kNkMAIDCapOperation\_Get,

kNkMAIDCapOperation\_Set, kNkMAIDCapOperation\_GetDefault

Data True: JPEG only

False: RAW & JPEG

The following cases, the ulVisibility of this capability is invalid. (The ulOperations can set.)

- When the value of Capability\_CompressionLevel is except "RAW + JPEG".
- When the value of Capability\_SaveMedia is except "2: Card + SDRAM".

This capability is always can be set into but setting change of this capability is taken as prohibition until it receives kNkMAIDEvent\_CaptureComplete about SDRAM from the execution start of "Capability\_Capture", "Capability\_AFCapture", and "Capability\_CaptureDustImage"

# 4. Standard Capabilities

### 4.1. AsyncRate

Capability kNkMAIDCapability\_AsyncRate

Object types Module

ulTypekNkMAIDArrayType\_UnsignedulOperationskNkMAIDCapOperation\_Get

# 4.2. ProgressProc

Capability kNkMAIDCapability\_ProgressProc
Object types Source, Image, Thumbnail, Video

ulType kNkMAIDCapType\_Callback

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

#### 4.3. EventProc

Capability kNkMAIDCapability\_EventProc

Object types Module, Source, Item, Image, Thumbnail, Video

ulType kNkMAIDCapType\_Callback

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

### 4.4. DataProc

**Capability** kNkMAIDCapability\_DataProc

Object types Image, Thumbnail

ulType kNkMAIDCapType\_Callback

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

# 4.5. UIRequestProc

Capability kNkMAIDCapability\_UIRequestProc

Object types Module

ulType kNkMAIDCapType\_Callback

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

### 4.6. IsAlive

Capability kNkMAIDCapability\_IsAlive

Object types Module, Source, Item, Image, Thumbnail, Video

ulType kNkMAIDCapType\_Boolean ulOperations kNkMAIDCapOperation\_Get

#### 4.7. Children

Capability kNkMAIDCapability\_Children

Object types Module, Source

ulType kNkMAIDCapType\_Enum

kNkMAIDArrayType\_Unsigned

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray

#### 4.8. State

Capability kNkMAIDCapability\_State

Not supported

#### 4.9. Name

Capability kNkMAIDCapability\_Name

Object types Module, Source, Item, Image, Thumbnail, Video

ulType kNkMAIDCapType\_String ulOperations kNkMAIDCapOperation\_Get

The image saved on SDRAM is taken a picture on the mode Capability\_SaveMedia is "1:SDRAM", the value of this capability about Item, Image, Thumbnail is "DSC\_0000.xxx".

The image saved on SDRAM is taken a picture on the mode Capability\_SaveMedia is "2:Card + SDRAM", the value of this capability about Item, Image, Thumbnail is "folder name¥filename.xxx". However, when the image doesn't exist the on the card (For the reasons card was not inserted), "DSC\_0000.xxx" is used.

### 4.10. Description

Capability kNkMAIDCapability\_Description

# 4.11. Interface

Capability kNkMAIDCapability\_Interface

Object types Source

ulType kNkMAIDCapType\_String ulOperations kNkMAIDCapOperation\_Get

# 4.12. DataTypes

Capability kNkMAIDCapability\_DataTypes

Object types Source, Item

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_Get

# 4.13. DateTime

**Capability** kNkMAIDCapability\_DateTime

Object types Item

ulTypekNkMAIDCapType\_DateTimeulOperationskNkMAIDCapOperation\_Get

# 4.14. StoredBytes

Capability kNkMAIDCapability\_StoredBytes
Object types Item, Image, Thumbnail, Video
ulType kNkMAIDCapType\_Unsigned
ulOperations kNkMAIDCapOperation\_Get

### 4.15. Eject

Capability kNkMAIDCapability\_Eject

Not supported

#### 4.16. Feed

Capability kNkMAIDCapability\_Feed

### 4.17. Capture

This will take a picture and save the image to specified media.

**Capability** kNkMAIDCapability\_Capture

Object types Source

ulType kNkMAIDCapType\_Process ulOperations kNkMAIDCapOperation Start

When the Capability\_ShootingMode is 1(C) or 2(CH), the number of shots set by the Capability\_ContinuousShootingNum is taken on continuous shooting mode.

Number of shots is the smallest in value of the Capability\_ContinuousShootingNum or value of the Capability\_RemainContinuousShooting or Bracketing Shot is remaining number of frames.

When the Capability\_ShootingMode is 4(Mirror up), or movie file recording and Capability\_MovieReleaseButton is not Live frame grab, the ulVisibility and ulOperations of this capability is set to invalid.

When image is prepared to acquire, kNkMAIDEvent\_Add is issued to source object. If the client executes this capability while doing Live view, Live view will be stopped by camera, and the camera take a picture with AF position set on Live view without Auto focus.

The media saved an image is specified by Capability\_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult\_MediaFull. And this capability returns kNkMAIDResult\_NoMedia when card is under being formatted or no card is inserted. This Capability becomes invalid during movie recording.

Bulb exposure shooting can be executed when Capability\_LockCamera is true and Capability\_ExposureMode is Manual and Capability\_ShutterSpeed is buib. The bulb shooting is started by this capability and terminated by Capability\_TerminateCapture.

When live frame grab is active, if the Capability\_ShootingMode is 1(C) or 2(CH), shooting is possible only one picture.

The following cases, the ulVisibility of this capability is invalid and the ulOperations is set to invalid.

- When the value of Capabilty\_ShutterSpeed is "Time".
- · When the value of Capabilty\_RetractableLensWarningStatus is "True".
- When during movie recording.
- Capability\_ShootingMode is Mirror up.

### 4.18. Mode

Capability kNkMAIDCapability\_Mode

Not supported

### 4.19. Acquire

Capability kNkMAIDCapability\_Acquire

Object types Image, Thumbnail

ulType kNkMAIDCapType\_Process ulOperations kNkMAIDCapOperation\_Start

When Object types are set to Thumbnail, this Capability may return

 $kNkMAIDResult\_NotSupported\ error.$ 

When it detects the camera's internal image generation, the module starts reading the Image. Then, the module cache inside it.(Look-ahead processing)

Thumbnail obtaining and caching is not performed in the look-ahead processing.

When loading is complete Image, Inside the camera, the entire image data including a Thumbnail will be deleted.

Therefore, if after the completion of the process ahead, was executed this Capability for Thumbnail, this Capability is kNkMAIDResult\_NotSupported error.

For reacquisition when the shooting took place at set "RAW + JPEG". If one image data can be transmitted is successfully carried out only image data of the other re-transmission.

# 4.20. Start

Capability kNkMAIDCapability\_Start

Not supported

# 4.21. Length

Capability kNkMAIDCapability\_Length

Not supported

### 4.22. SampleRate

Capability kNkMAIDCapability\_SampleRate

### 4.23. Stereo

Capability kNkMAIDCapability\_Stereo

Not supported

# 4.24. Samples

Capability kNkMAIDCapability\_Samples

Not supported

# 4.25. Filter

Capability kNkMAIDCapability\_Filter

Not supported

### 4.26. Prescan

Capability kNkMAIDCapability\_Prescan

Not supported

#### 4.27. AutoFocus

This will execute phase detection AF.

Capability kNkMAIDCapability\_AutoFocus

Object types Source

ulType kNkMAIDCapType\_Process

ulOperations kNkMAIDCapOperation\_Start

The following cases, the ulVisibility of this capability is invalid and the ulOperations is set to invalid.

- When the value of Capability\_SpotWBMode is "0(OFF)".
- When the value of Capabilty\_FocusMode is "MF".
- · When CPUlens is not attached.
- When the value of Capability\_LiveViewStatus is 1(ON).

# 4.28. AutoFocusPt

Capability kNkMAIDCapability\_AutoFocusPt

4.29. Focus

Capability kNkMAIDCapability\_Focus

Not supported

4.30. Coords

Capability kNkMAIDCapability\_Coords

Not supported

4.31. Resolution

Capability kNkMAIDCapability\_Resolution

Not supported

4.32. Preview

Capability kNkMAIDCapability\_Preview

Not supported

4.33. Negative

Capability kNkMAIDCapability\_Negative

Not supported

4.34. Bits

Capability kNkMAIDCapability\_Bits

Not supported

4.35. Planar

Capability kNkMAIDCapability\_Planar

Not supported

4.36. Lut

Capability kNkMAIDCapability\_Lut

# 4.37. Transparency

Capability kNkMAIDCapability\_Transparency

Not supported

## 4.38. Threshold

 $\textbf{Capability} \qquad \qquad \text{kNkMAIDCapability\_Threshold}$ 

Not supported

## 4.39. Pixels

CapabilitykNkMAIDCapability\_PixelsObject typesImage, Thumbnail, VideoulTypekNkMAIDCapType\_SizeulOperationskNkMAIDCapOperation\_Get

#### 4.40. ForceScan

Capability kNkMAIDCapability\_ForceScan

Not supported

#### 4.41. ForcePrescan

Capability kNkMAIDCapability\_ForcePrescan

Not supported

#### 4.42. ForceAutoFocus

Capability kNkMAIDCapability\_ForceAutoFocus

Not supported

## 4.43. NegativeDefault

Capability kNkMAIDCapability\_NegativeDefault

Not supported

## 4.44. Firmware

Capability kNkMAIDCapability\_Firmware

Not supported

## 4.45. CommunicationLevel1

Capability kNkMAIDCapability\_CommunicationLevel1

Not supported

## 4.46. CommunicationLevel2

Capability kNkMAIDCapability\_CommunicationLevel2

Not supported

## 4.47. BatteryLevel

Capability kNkMAIDCapability\_BatteryLevel

Object types Source

ulTypekNkMAIDCapType\_IntegerulOperationskNkMAIDCapOperation\_Get

**Data** 1, 5, 20, 35, 100

Data	Battery Indicator
<u>100</u>	Battery fully charged.
35	Battery partially discharged.
20	Low battery.  Ready fully-charged spare battery or prepare to charge battery
5	Battery exhausted. Shutter release disabled. Charge or exchange battery.
1	The monitor does not turn on.

This will show the remains of battery by percent.

When the external power supply is used, this capability returns -1.

## 4.48. FreeBytes

Not supported

## 4.49. FreeItems

Not supported

## 4.50. Remove

Not supported

## 4.51. FlashMode

Capability kNkMAIDCapability\_FlashMode

Object types Source

 ${\bf ulType} \hspace{1.5cm} kNkMAIDCapType\_Enum$ 

 $kNkMAIDArrayType\_Unsigned$ 

 ${\bf ulOperations} \qquad {\bf kNkMAIDCapOperation\_Get}, \\ {\bf kNkMAIDCapOperation\_GetArray},$ 

 $kNkMAIDCapOperation\_Set,$ 

 $\textbf{Data} \hspace{1cm} \text{one of eNkMAIDFlashMode}, \text{eNkMAIDFlashModeDX2} \\$ 

0: FrontCurtain

1: Rear-curtain sync

2: Slow

3: Red-eye reduction

Flash mode ExposureMode SoeneMode	Front Curtain	Slow	Rear-curtain sync (Slow rear-curtain sync on PA)	Red-eye reduction	Slow sync with red-eye reduction	flash off
P, A	●, △	●, △	●, △	●, △	●, △	_
S, M	igodelightarrow, $ riangle$	_	●, △	●, △	_	_
Auto(Auto/Portrait/Close up) Portrait (Scene modes) Close up (Scene modes) Child (Scene modes) Party / Indoor (SCENE) Pet Portrait (SCENE) Toy camera(EFFECTS) Super Vivid(EFFECTS) Pop(EFFECTS) Photo Illustration(EFFECTS)	●, △	l	_	<b>●</b> ,△	ı	•
Landscape (Scene modes) Sports (Scene modes) Night Landscape (SCENE) Beach / Snow (SCENE) Sunset (SCENE) Dusk/Dawn (SCENE) Candlelight (SCENE) Blossom (SCENE) Autumn Colors (SCENE) Silhouette (EFFECTS) High Key (EFFECTS) Low Key (EFFECTS) Miniature Effect (EFFECTS) Auto(Landscape)	Δ	-	_	Δ	1	•
Night Portrait (SCENE) Auto(Night Portrait)	_	●, △	_	_	●, △	•
Flash Off Selective Color (EFFECTS) Night Vision (EFFECTS)	_	_	_	_	_	●, △

	Food (SCENE)	●, △	_	_	_	_	_
--	--------------	------	---	---	---	---	---

- •: When Internal speed light is active(=external speed light is not active), it is available.
- Δ: When external speed light is active (=external speed light is attached and power on), it is available.
- -: Not supported

Words in parenthesis after "Auto" show the value of Capability\_AutoSceneModeStatus.

Auto(Auto) is selected when Live view (still picture) is inactive.

When Capability\_ExternalNewTypeFlashMode is (7) "Repeating flash" and Capability\_ExposureMode is P, S, A, M, 1 "[Rear-curtain sync" can not be set and 0 "FrontCurtain" will be set.

The following cases, this Capability cannot be set into.

- · During movie file recording.
- · When the value of Capabilty\_HDRMode is except "0: Off".
- · Choice if only one.
- When the Capability\_ExposureMode is set into "Auto (flash off)", "SCENE(Food)" or Special Effects Modes(Night Vision, Selective Color).

#### 4.52. ModuleType

Capability kNkMAIDCapability\_ModuleType

Object types Module

ulTypekNkMAIDCapType\_UnsignedulOperationskNkMAIDCapOperation\_Get

## 4.53. AcquireStreamStart

Capability kNkMAIDCapability\_AcquireStreamStart

Not supported

## 4.54. AcquireStreamStop

Capability kNkMAIDCapability\_AcquireStreamStop

Not supported

## 4.55. AcceptDiskAcquisition

Capability kNkMAIDCapability\_AcceptDiskAcquisition

Object types Source

ulType kNkMAIDCapType\_Generic

ulOperations kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

#### 4.56. Version

Capability kNkMAIDCapability\_Version

Object types Module

ulType kNkMAIDCapType\_Unsigned ulOperations kNkMAIDCapOperation\_Get

## 4.57. FilmFormat

**Capability** kNkMAIDCapability\_FilmFormat

Not supported

## 4.58. TotalBytes

Capability kNkMAIDCapability\_TotalBytes

Not supported

#### 5. Event

The client can't receive the event as follows while opening item object.

#### 5.1. AddChild

This event will be issued when the child is added under an object.

**Event** kNkMAIDEvent AddChild

Object types Module, Source, Item

data parameter Added child ID

When the added child is Item Object, Item ID will be set to the data parameter of call back function.

This event is issued only about the image preserved in SDRAM. The image preserved on the card is not issued.

## 5.2. RemoveChild

This event will be issued when the child is removed under an object.

**Event** kNkMAIDEvent\_RemoveChild

Object types Module, Source, Item data parameter Removed child ID

#### 5.3. WarmingUp

**Event** kNkMAIDEvent\_WarmingUp

Not supported

#### 5.4. WarmedUp

**Event** kNkMAIDEvent\_WarmedUp

Not supported

## 5.5. CapChange

This event will be issued when the information of Capability is changed.

**Event** kNkMAIDEvent\_CapChange

Object types Module, Source, Item

data parameter Capability ID

In the following cases, this event will be issued.

• When the content of structure "NkMAIDCapInfo" of capability was changed.

## 5.6. OrphanedChildren

**Event** kNkMAIDEvent\_OrphanedChildren

Not supported

#### 5.7. CapChangeValueOnly

This event will be issued when the current value of capability is changed.

**Event** kNkMAIDEvent\_CapChangeValueOnly

**Object types** Module, Source, Item, Data

data parameter Capability ID

This event will be issued when only the current value of capability is changed (the array data, ulVisibility, ulOperations is not changed).

#### 5.8. CaptureComplete

This will be issued when the acquisition or deletion of all images of which it takes a picture is completed.

**Event** kNkMAIDEvent\_CaptureComplete

Object types Source

data parameter 1: The all SDRAM images by Capture, AFCapture,

CaptureDustImage are finished to read or deleted.

0: The all images by Capture, AFCapture, CaptureDustImage are

finished to record in card.

It shows that the all images are finished to record in card or the all SDRAM images were finished to read or deleted.

This event is not issued in case of shooting by shutter-release button.

#### 5.9. AddChildInCard

This event will be issued when the child is added in card.

**Event** kNkMAIDEvent\_AddChildInCard

Object types Item

data parameter Added child ID

When the added child is Item Object, Item ID will be set to the data parameter of call back function.

This event is issued only about the movie data preserved on the card. The still image data preserved on the card is not issued.

## 5.10. RecordingInterrupted

This will be issued the factor of discontinue when the recording of movie was stopped with error occurring.

**Event** kNkMAIDEvent\_RecordingInterrupted

Object types Source

data parameter 1: Some error.

0: Low access speed card error.

## 5.11. CapChangeOperationOnly

Operation value or visibility of Capability has changed.

**Event** kNkMAIDEvent\_CapChangeOperationOnly

Object types Module, Source, Item, Data

dataparamater Capability ID

Events to notify (the number of elements in the array, enumeration value configuration, value, etc. has not changed) if only Operation or visibility · Invalid attribute of Capability has changed.

## 6. Vendor Unique Results

#### 6.1. ApertureFEE

The aperture is not set maximum F number.

**Result** kNkMAIDResult\_ApertureFEE

Command Start

Capability Capture, AFCapture, PreCapture, CaptureDustImage

**Explanation** If the ExposureMode is set to Program or SpeedPriority and the

aperture ring of the lens is not set to maximum F number, the camera

cannot execute capture command.

**Expected Action** The client displays the message to set the aperture to maximum F number and is waiting for next command.

#### 6.2. BufferNotReady

This is not used in the current module.

#### 6.3. NormalTTL

The speedlight is set TTL mode.

Result kNkMAIDResult\_NormalTTL

Command Start
Capability Capture

**Explanation** The camera cannot take a picture when an external speedlight is

attached and it is set TTL(measuring through the lens) mode.

Expected Action The client displays the message that the camera cannot take a picture

and is waiting for next command.

#### 6.4. MediaFull

There are neither free spaces that can be recorded on the card nor a free space that can be recorded with built-in the camera SDRAM.

Result kNkMAIDResult\_MediaFull

Command Start

Capability Capture, AFCapture, CaptureDustImage

**Explanation** There is no free space at the specified media, so the client can not take

a picture.

**Expected Action** The client displays the message that the camera cannot take a picture and is waiting for next command.

#### 6.5. InvalidMedia

It shows that the client can not take a picture because recording media is broken.

Result kNkMAIDResult\_InvalidMedia

Command Start

Capability Capture, AFCapture, CaptureDustImage

**Explanation** When Capability\_SaveMedia is "Card" or "Card + SDRAM" it shows

the client can not take a picture because the card is broken.

Expected Action The client displays the message that the camera cannot take a picture

and is waiting for next command.

#### 6.6. EraseFailure

This is not used in the current module.

#### 6.7. CameraNotFound

The module did not find a camera on the bus.

Result kNkMAIDResult\_CameraNotFound

**Command** The commands need access to the camera. (most of the commands for

the Source, the Item or the Data object.)

**Explanation** The camera was disconnected. If the client sends Async command to

the Module object at intervals, it can tell that the camera is

reconnected by AddChild event.

Expected Action The client displays the message that the camera was disconnected and

is waiting for next command.

#### 6.8. BatteryDontWork

The main battery in the camera is used up.

**Result** kNkMAIDResult\_BatteryDontWork

Command Start

Capability Capture, AFCapture, CaptureDustImage, PreCapture

**Explanation** The camera cannot take a picture because of the battery.

Expected Action The client displays the message that the camera cannot take a picture

and suggests changing battery.

#### 6.9. ShutterBulb

The exposure time is set to Bulb.

Result kNkMAIDResult\_ShutterBulb

Command Start

Capability Capture, AFCapture, CaptureDustImage

**Explanation** The camera cannot execute capture command if the

Capability\_ShutterSpeed is set to bulb.

Expected Action The client displays the message that the camera cannot take a picture

and is waiting for next command.

#### 6.10. OutOfFocus

Auto focus operation is failed.

Result kNkMAIDResult\_OutOfFocus

**Command** Start

Capability Capture, AutoFocus, AFCapture, CheckContrastAF

**Explanation** When the Capability\_FocusMode is AF-S(1) and auto focus operation

is failed, the camera cannot take a picture. Then this error is returned

for the start of Capability\_Capture or Capability\_AFCapture.

In case of the Capability\_AutoFocus and Capability\_CheckContrastAF,

this error will be returned when auto focus is failed.

Expected Action The client displays the message that the camera is out of focus and is

waiting for next command.

#### 6.11. Protected

This is not used in the current module.

#### 6.12. FileExists

This is not used in the current module.

#### 6.13. Sharing Violation

This is not used in the current module.

#### 6.14. DataTransFailure

An error occurred while data transference.

**Result** kNkMAIDResult\_DataTransFailure

Command Start, Async
Capability Acquire

**Explanation** If this error occurs while the client read an image from DRAM, it will

lose the image.

**Expected Action** The client aborts the data transference.

#### 6.15. SessionFailure

The module cannot open source object because the camera cannot open more session.

**Result** kNkMAIDResult SessionFailure

Command Open

Capability -

**Explanation** The camera can open 1 session. If the client tries to open more source

object, the module returns this error.

**Expected Action** The client displays an error message and is waiting for next command.

#### 6.16. FileRemoved

This is not used in the current module.

#### 6.17. BusReset

This command was aborted because bus-reset occurred.

**Result** kNkMAIDResult\_BusReset

Command any command Capability any capability

**Explanation** If bus-reset occurred, the command, which the module is executing, is

aborted. Then the module returns this result for the command.

**Expected Action** The client sends the command again.

## 6.18. NonCPULens

This is not used in the current module.

#### 6.19. ReleaseButtonPressed

This is not used in the current module.

#### 6.20. BatteryExhausted

This is not used in the current module.

#### 6.21. Capture Failure

The camera failed in measuring value for white balance preset data.

**Result** kNkMAIDResult\_CaptureFailure

Command Start

Capability PreCapture

**Explanation** When it fails in white balance measurement(Capability\_PreCapture),

this error is returned.

**Expected Action** The client displays the message to take a picture again and is waiting

for next command.

## 6.22. InvalidString

This is not used in the current module.

#### 6.23. NotInitialized

This is not used in the current module.

#### 6.24. CaptureDisable

This is not used in the current module.

## 6.25. DeviceBusy

A camera did not receive a command.

Result kNkMAIDResult\_DeviceBusy

Command any command Capability any capability

**Explanation** Since a camera is in the state where the command is not receivable,

when it is not able to perform, this error returns.

Expected Action This command is sent again or a display of a user interface is returned

to the state before command execution.

## 6.26. CaptureDustFailure

The camera failed in taking a dust off ref photo.

**Result** kNkMAIDResult\_CaptureDustFailure

Command Start

Capability CaptureDustImage

**Explanation** When it fails in taking a dust off ref

photo(Capability\_CaptureDustImage), this error is returned.

**Expected Action** Do nothing.

#### 6.27. ICADown

Enumeration of device can not be done correctly because ICA does not work on Mac OS X.

 ${\bf Result} \hspace{1.5cm} kNkMAIDResult\_ICADown$ 

Command EnumChildren

Capability Children

**Explanation** This error is returned when enumeration of device can not be done

correctly because ICA does not work. This error code is used only on

Mac OS X.

**Expected Action** The client aborts the command and capability of device search. The

client displays the message that the camera must be powered off and

client application needs to restart.

#### 6.28. NotLiveView

Live view was automatically stopped by the factor of the camera. (Included the case of that the live view time limit passed.)

**Result** kNkMAIDResult\_NotLiveView

Command Start, Set

Capability GetLiveViewImage

**Explanation** Wen live view was automatically stopped by the factor of the camera

(Include the case of that the live view time limit passed.), this error is

returned.

**Expected Action** The client displays an error message and is waiting for next command.

#### 6.29. MFDriveEnd

The focus position reached the end of focus area in manual focus.

Result kNkMAIDResult\_MFDriveEnd

Command Set

Capability MFDrive

**Explanation** When the focus position reached the end of focus area by

Capability\_MFDrive, this error is returned.

**Expected Action** The client displays an error message and is waiting for next command.

#### 6.30. UnformattedMedia

It shows that the client can not take a picture because the card is unformatted.

**Result** kNkMAIDResult\_UnformattedMedia

Command Start

Capability Capture, AFCapture, CaptureDustImage

**Explanation** When Capability\_SaveMedia is "Card" or "Card + SDRAM" it shows

the client can not take a picture because the card is unformatted.

Expected Action The client displays the message that the camera cannot take a picture

and is waiting for next command.

#### 6.31. MediaReadOnly

It shows that the client can not take a picture because the card is protected.

Result kNkMAIDResult\_MediaReadOnly

Command Start

Capability Capture, AFCapture, CaptureDustImage

**Explanation** When Capability\_SaveMedia is "Card" or "Card + SDRAM" it shows

the client can not take a picture because the card is protected.

**Expected Action** The client displays the message that the camera cannot take a picture

and is waiting for next command.

#### 6.32. BulbReleaseBusy

It shows during bulb exposure shooting.

**Result** kNkMAIDResult\_BulbReleaseBusy

Command Start, Set
Capability Capture

**Explanation** It shows during bulb exposure shooting

**Expected Action** If bulb exposure shooting started by Capability\_Capture,

 $kNkMAIDResult\_BulbReleaseBusy \ will \ be \ returned \ until \ bulb \ exposure shooting is terminated.$ 

# 6.33. DuringUpdate

Is not used in the current module.

# $7. \quad kNkMAIDDataObjType\_Video$

Capability for which data object type kNkMAIDDataObjType\_Video can be used by this module applies to the content described in not the MAID3.1 rule but this document.

# 8. Capability table that can be set during live view photography, movie live view, movie recording.

The following table shows the capabilities that can be set during live view.

The capabilities not shown in the table can not be set during live view and Operation is set to read only.

The fields marked with "\*" represent that this capability is read only under certain conditions. (For details, please refer each capability fields.)

Capability	Live View	Movie file
		Recording
ImageSize	0*	×
CompressionLevel	0*	×
WBMode	o <b>*</b>	×
Sensitivity	0*	×
ResetMenuBank	0	×
WBTuneAuto	o <b>*</b>	×
WBTuneIncandescent	0*	×
WBFluorescentType	o <b>*</b>	×
WBTuneFluorescent	0*	×
WBTuneSunny	o <b>*</b>	×
WBTuneFlash	o <b>*</b>	×
WBTuneShade	0*	×
WBTuneCloudy	0*	×
WBPresetNumber	o <b>*</b>	×
WBPresetData	0	×
WBGainRed		
WBGainBlue		
ImageColorSpace	0	×
IsoControl	0*	×
NoiseReduction	0*	×
NoiseReductionHighISO	0*	×
CompressRAWBitMode	0	×
PictureControl	0*	×
PictureControlData	0	×
PictureControlDataEx	0	×

GetPicCtrlInfo		
DeleteCustomPictureControl	0	×
Active_D_Lighting	o <b>*</b>	×
ISOAutoShutterTime	o <b>*</b>	×
ISOAutoShutterTimeAutoValue	0*	×
ISOAutoHiLimit	o <b>*</b>	×
MovieScreenSize	0	×
MovieRecMicrophone	0	×
MovieRecMicrophoneValue	o <b>*</b>	×
MovieWindNoiseReduction	0*	×
MovieManualSetting	0	×
MovieImageQuality	0	×
AutoDistortion	0*	×
HDRMode	o <b>*</b>	×
SceneMode	o <b>*</b>	×
EffectMode	o <b>*</b>	×
VignetteControl	0	×
AFcPriority	×	×
AFAreaPoint	×	×
EVInterval	0	×
BracketingVary	o <b>*</b>	×
InternalSplMode	o <b>*</b>	×
VideoMode	0	×
UserComment	0	×
EnableComment	0	×
EnableCopyright	0	×
ArtistName	0	×
CopyrightInfo	0	×
CameraInclinationMode	0	×
ClockDateTime	0	×
ShutterSpeed	0*	0*
FlexibleProgram	o <b>*</b>	0*
FocusPreferredArea	×	×
Aperture	o <b>*</b>	0*
MeteringMode	o <b>*</b>	×

ExposureMode	O <b>*</b>	×
ExposureComp	0*	O <b>*</b>
ShootingMode	0*	×
ContinuousShootingNum	0	×
FocusAreaMode	×	×
EnableBracketing	0*	X*
AEBracketingStep	0*	×
WBBracketingStep	0*	×
BracketingType		
ADLBracketingType		
LiveViewStatus	0*	0
LiveViewProhibit		
LiveViewImageZoomRate	0	×
LiveViewImageSize	0	×
CameraInclination		
RemainContinuousShooting		
RemainCountInMedia		
LockExposure		
LockFocus		
ExposureStatus		
InfoDisplayErrStatus		
FocalLength		
FocusMode		
BracketingCount		
InternalFlashStatus		
InternalFlashComp	o <b>*</b>	×
ExternalFlashStatus		
ExternalFlashComp		
ExternalFlashSort		
ExternalNewTypeFlashMode		
LensInfo		
RetractableLensWarningStatus		
AFCapture	×	×
ContrastAF	0*	0*
PreCapture	×	×

MFDriveStep	O <b>*</b>	O <b>*</b>
MFDrive	0*	0*
ContrastAFArea	0	0
CaptureDustImage	×	×
DeleteDramImage	0*	×
RawJpegImageStatus		
CurrentItemID	0	0
GetLiveViewImage		
GetVideoImage		
LockCamera	×	×
CameraType		
LensType		
AFMode	×	×
AFModeAtLiveView	0*	×
LiveViewAF	0*	×
MovRecInCardStatus	0	0
MovRecInCardProhibit		
SaveMedia	0	×
BlinkingStatus		
AutoSceneModeStatus		
ISOControlSensitivity		
TerminateCapture	0*	×
RawJpegTransferStatus	0	0
AsyncRate		
ProgressProc	0	0
EventProc	0	0
DataProc	0	0
UIRequestProc	0	0
IsAlive		
Children		
State		
Name		
Description		
Interface		
DataTypes		

DateTime		
StoredBytes		
Eject		
Feed		
Capture	0*	×
Mode		
Acquire	0	0
Start		
Length		
SampleRate		
Stereo		
Samples		
Filter		
Prescan		
AutoFocus	×	×
AutoFocusPt		
Focus		
Coords		
Resolution		
Preview		
Capability		
Negative		
Bits		
Planar		
Lut		
Transparency		
Threshold		
Pixels		
ForceScan		
ForcePrescan		
ForceAutoFocus		
NegativeDefault		
Firmware		
CommunicationLevel1		
CommunicationLevel2		

BatteryLevel		
FreeBytes		
FreeItems		
Remove		
FlashMode	0*	×
ModuleType		
AcquireStreamStart		
AcquireStreamStop		
AcceptDiskAcquisition		
Version		
FilmFormat		
TotalBytes		

# 9. Histry

- Rev.2.0 December 9, 2016
  - Added informations about D5600.
    - 2. Supported camera
    - · 3.33. MovieScreenSize
    - · 3.49. VideoMode
    - 3.55. CameraInclinationMode
    - · 3.56. ClockDateTime
    - · 3.64. ShootingMode
    - · 3.107. CameraType
    - 3.108. LensType
    - · 4.51. FlashMode
- Rev.1.1 November 13, 2015
  - Changed the description of the following capability.
    - 3.99. ContrastAFArea
- Rev.1.0 October 31, 2014 First version