# 大数据挖掘计算及应用(十)

Recommendation Systems (2)

#### The \$1 Million Question



#### The Netflix Prize

- □ Training data
  - 100 million ratings, 480,000 users, 17,770 movies
  - 6 years of data: 2000-2005
- □ Test data
  - Last few ratings of each user (2.8 million)
  - Evaluation criterion: Root Mean Square Error (RMSE)

$$= \sqrt{\sum_{(i,x)\in R} (\hat{r}_{xi} - r_{xi})^2 / |R|}$$

- Netflix's system RMSE: 0.9514
- Competition
  - 2,700+ teams
  - **\$1 million** prize for 10% improvement on Netflix

## The Netflix Utility Matrix R

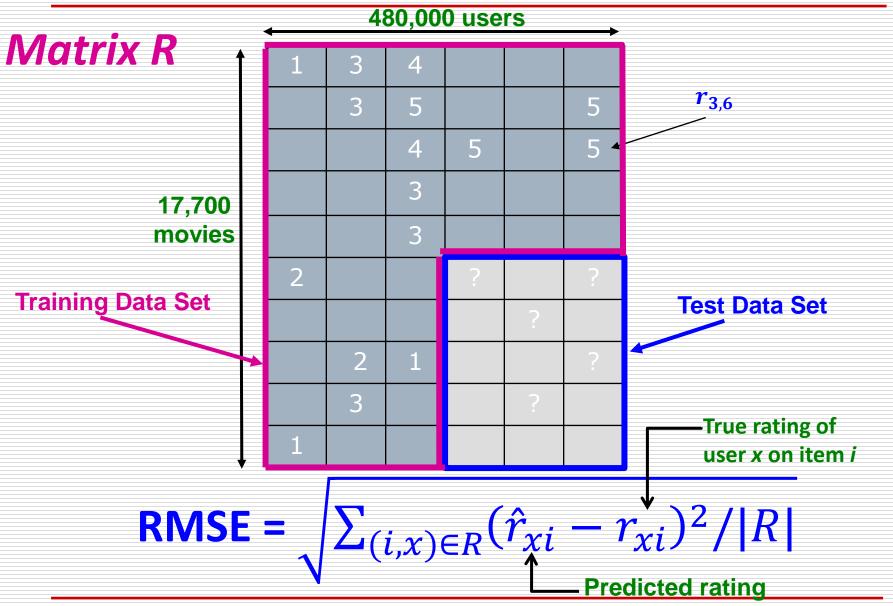
#### **Matrix** R

17,700 movies

| 4 |   |   | • |   |   | $\longrightarrow$ |
|---|---|---|---|---|---|-------------------|
|   | 1 | 3 | 4 |   |   |                   |
|   |   | 3 | 5 |   |   | 5<br>5            |
|   |   |   | 4 | 5 |   | 5                 |
|   |   |   | 3 |   |   |                   |
|   |   |   | 3 |   |   |                   |
|   | 2 |   |   | 2 |   | 2                 |
|   |   |   |   |   | 5 |                   |
|   |   | 2 | 1 |   |   | 1                 |
|   |   | 3 |   |   | 3 |                   |
|   | 1 |   |   |   |   |                   |

480,000 users

## Utility Matrix R: Evaluation

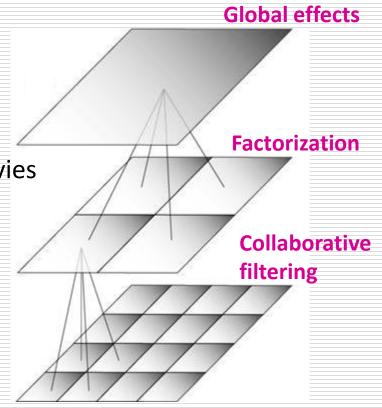


#### BellKor Recommender System

- □ The winner of the Netflix Challenge!
- Multi-scale modeling of the data:

Combine top level, "regional" modeling of the data, with a refined, local view:

- Global:
  - Overall deviations of users/movies
- Factorization:
  - Addressing "regional" effects
- Collaborative filtering:
  - Extract local patterns



#### Modeling Local & Global Effects

#### ☐ Global:

- Mean movie rating: 3.7 stars
- The Sixth Sense is 0.5 stars above avg.
- Joe rates 0.2 stars below avg.
  - ⇒ Baseline estimation:

Joe will rate The Sixth Sense 4 stars



- Joe didn't like related movie Signs
- ⇒ Final estimate: Joe will rate The Sixth Sense 3.8 stars





## Recap: Collaborative Filtering (CF)

- □ Earliest and most popular collaborative filtering method
- Derive unknown ratings from those of "similar" movies (item-item variant)
- $\square$  Define **similarity measure**  $s_{ii}$  of items i and j
- $\square$  Select k-nearest neighbors, compute the rating
  - N(i; x): items most similar to i that were rated by x

$$\hat{r}_{xi} = \frac{\sum_{j \in N(i;x)} s_{ij} \cdot r_{xj}}{\sum_{j \in N(i;x)} s_{ij}}$$

s<sub>ij</sub>... similarity of items i and j
r<sub>xj</sub>... rating of user x on item j
N(i;x)... set of items similar to
item i that were rated by x

#### Modeling Local & Global Effects

□ In practice we get better estimates if we model deviations:

$$r_{xi} = b_{xi} + \frac{\sum_{j \in N(i;x)} S_{ij} \cdot (r_{xj} - b_{xj})}{\sum_{j \in N(i;x)} S_{ij}}$$

#### baseline estimate for $r_{xi}$

$$b_{xi} = \mu + b_x + b_i$$

 $\mu$  = overall mean rating

 $\mathbf{b}_{\mathbf{x}}$  = rating deviation of user  $\mathbf{x}$ 

= (avg. rating of user x) –  $\mu$ 

 $b_i = (avg. rating of movie i) - \mu$ 

#### **Problems/Issues:**

- 1) Similarity measures are "arbitrary"
- 2) Pairwise similarities neglect interdependencies among users
- 3) Taking a weighted average can be restricting

**Solution:** Instead of  $s_{ij}$  use  $w_{ij}$  that we estimate directly from data

# Idea: Interpolation Weights $w_{ii}$

☐ Use a weighted sum rather than weighted avg.:

$$\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj})$$

- ☐ A few notes:
  - N(i; x) ... set of movies rated by user x that are similar to movie i
  - lacksquare  $w_{ij}$  is the interpolation weight (some real number)
    - $\square$  We allow:  $\sum_{j \in N(i,x)} w_{ij} \neq 1$
  - $\mathbf{w}_{ij}$  models interaction between pairs of movies (it does not depend on user  $\mathbf{x}$ )

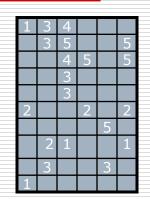
# Idea: Interpolation Weights $w_{ii}$

- $\square \widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i,x)} w_{ij} (r_{xj} b_{xj})$
- $\square$  How to set  $w_{ii}$ ?
  - Remember, error metric is:  $\sqrt{\sum_{(i,x)\in R}(\hat{r}_{xi}-r_{xi})^2}/|R|$  or equivalently SSE:  $\sum_{(i,x)\in R}(\hat{r}_{xi}-r_{xi})^2$
  - Find w<sub>ij</sub> that minimize SSE on training data!
     Models relationships between item i and its neighbors j
  - w<sub>ij</sub> can be learned/estimated based on x and all other users that rated i

Why is this a good idea?

#### Recommendations via Optimization

- □ Goal: Make good recommendations
  - Quantify goodness using RMSE: Lower RMSE ⇒ better recommendations



- Want to make good recommendations on items that user has not yet seen. Can't really do this!
- Let's set build a system such that it works well on known (user, item) ratings And hope the system will also predict well the unknown ratings

#### Recommendations via Optimization

- □ Idea: Let's set values w such that they work well on known (user, item) ratings
- ☐ How to find such values w?
- Idea: Define an objective function and solve the optimization problem
- $\square$  Find  $\mathbf{w}_{ij}$  that minimize **SSE** on training data!

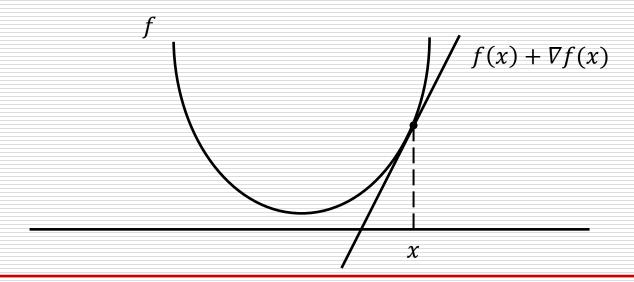
$$J(w) = \sum_{x,i} \left( \left[ b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj}) \right] - r_{xi} \right)^{2}$$
Predicted rating

Predicted rating

Think of w as a vector of real numbers

#### Detour: Minimizing a function

- $\square$  A simple way to minimize a function f(x):
  - lacksquare Compute the derivative  $\nabla f$
  - Start at some point x and evaluate  $\nabla f(x)$
  - Make a step in the reverse direction of the gradient:  $x = x \nabla f(x)$
  - Repeat until converged



## Interpolation Weights

☐ We have the optimization problem, now what?

$$J(w) = \sum_{x} \left( \left[ b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} - b_{xj}) \right] - r_{xi} \right)^{2}$$

☐ Gradient decent:

 $\eta$  ... learning rate

- Iterate until convergence:  $w \leftarrow w \eta \nabla_w J$
- where  $\nabla_w J$  is the gradient (derivative evaluated on data):

$$\nabla_{w}J = \left[\frac{\partial J(w)}{\partial w_{ij}}\right] = 2\sum_{x,i} \left(\left[b_{xi} + \sum_{k \in N(i;x)} w_{ik}(r_{xk} - b_{xk})\right] - r_{xi}\right) (r_{xj} - b_{xj})$$

$$\mathbf{for} \, \mathbf{j} \in \{\mathbf{N}(\mathbf{i}; \mathbf{x}), \forall \mathbf{i}, \forall \mathbf{x}\}$$

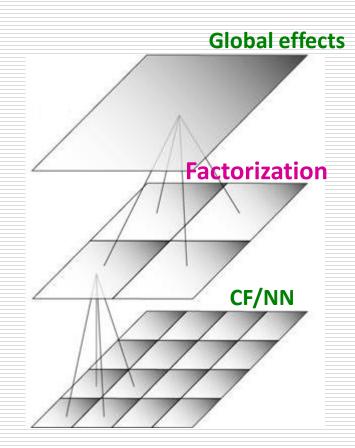
$$\mathbf{else} \, \frac{\partial J(w)}{\partial w_{ij}} = \mathbf{0}$$

Note: We fix movie i, go over all  $r_{xi}$ , for every movie  $j \in N(i;x)$ , we compute  $\frac{\partial J(w)}{\partial w_{ij}}$  while  $|w_{new} - w_{old}| > \varepsilon$ :  $w_{old} = w_{new}$ 

$$\mathbf{w}_{new} = \mathbf{w}_{old} - \boldsymbol{\eta} \cdot \nabla \mathbf{w}_{old}$$

## Interpolation Weights

- $\square$  So far:  $\widehat{r_{xi}} = b_{xi} + \sum_{j \in N(i;x)} w_{ij} (r_{xj} b_{xj})$ 
  - Weights w<sub>ij</sub> derived based on their role; no use of an arbitrary similarity measure (w<sub>ij</sub> ≠ s<sub>ij</sub>)
  - Explicitly account for interrelationships among the neighboring movies
- Next: Latent factor model
  - Extract "regional" correlations



#### Performance of Various Methods

Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

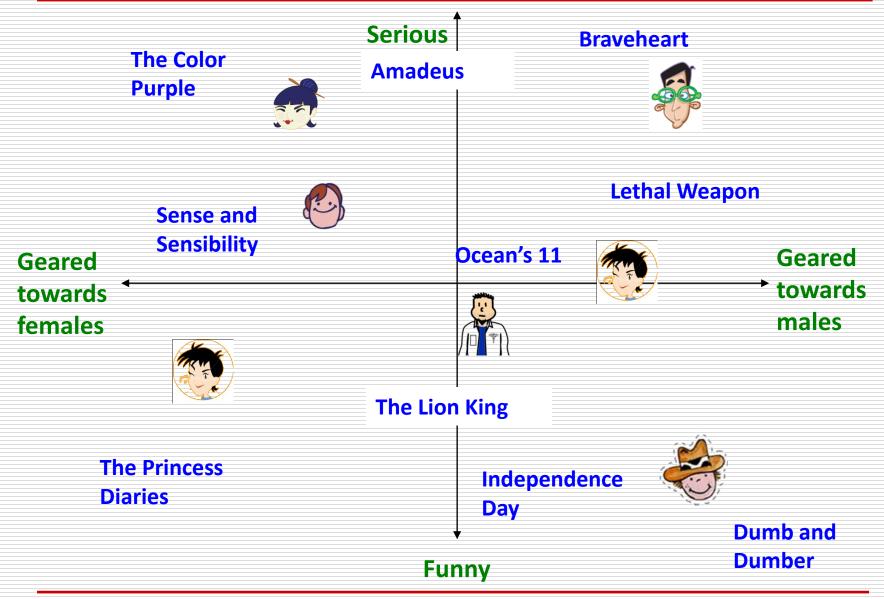
**Netflix: 0.9514** 

**Basic Collaborative filtering: 0.94** 

CF+Biases+learned weights: 0.91

**Grand Prize: 0.8563** 

## Latent Factor Models (e.g., SVD)



SVD:  $A = U \Sigma V^T$ 

□ "SVD" on Netflix data:  $\mathbf{R} \approx \mathbf{Q} \cdot \mathbf{P}^T$ 

| users |   |                    |                          |   |   |   |   |   |   |   |   |
|-------|---|--------------------|--------------------------|---|---|---|---|---|---|---|---|
|       | 3 |                    |                          | 5 |   |   | 5   |   | 4   |   |   |
|       | 5 | 4                  |                          |   | 4 |   |   | 2   | 1   | 3   |   |
| 4     |   | 1                  | 2                        |   | 3 |   | 4   | 3   | 5   |   | l.  |
| 2     | 4 |                    | 5                        |   |   | 4   |   |   | 2   |   | ľ   |
|       | 4 | 3                  | 4                        | 2 |   |   |   |   | 2   | 5   |   |
|       | 3 |                    | 3                        |   |   | 2   |   |   | 4   |   |   |
|       |   | 5<br>4<br>2 4<br>4 | 5 4<br>4 1<br>2 4<br>4 3 | 3 | 3 | 3       5         5       4       4         4       1       2       3         2       4       5       4         4       3       4       2 | 3       5         5       4         4       4         2       4         4       5         4       4         4       4         4       4         4       4 | 3       5       5       5         5       4       4       6         4       1       2       3       4         2       4       5       4       4         4       3       4       2       6       6 | 3       5       5       5         5       4       4       2         4       1       2       3       4         2       4       5       4       4         4       3       4       2       5 | 3       5       5       4         5       4       4       2       1         4       1       2       3       4       3       5         2       4       5       4       2       2         4       3       4       2       2 | 3       5       5       4       4       2       1       3         4       1       2       3       4       3       5         2       4       5       4       2       2       2         4       3       4       2       2       2         4       3       4       2       2       2 |



|     | users |    |     |     |    |     |     |    |     |     |  |  |
|-----|-------|----|-----|-----|----|-----|-----|----|-----|-----|--|--|
| 1.1 | 2     | .3 | .5  | -2  | 5  | .8  | 4   | .3 | 1.4 | 2.4 |  |  |
| 8   | .7    | .5 | 1.4 | .3  | -1 | 1.4 | 2.9 | 7  | 1.2 | 1   |  |  |
| 2.1 | 4     | .6 | 1.7 | 2.4 | .9 | 3   | .4  | .8 | .7  | 6   |  |  |

PT

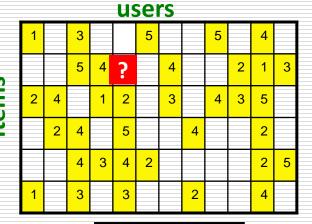
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- ☐ For now let's assume we can approximate the rating matrix R as a product of "thin"  $Q \cdot P^T$ 
  - R has missing entries but let's ignore that for now!
    - Basically, we will want the reconstruction error to be small on known ratings and we don't care about the values on the missing ones

## Ratings as Products of Factors

☐ How to estimate the missing rating of

user x for item i?



 $\approx$ 

| $\hat{r}_{xi}$ | $= q_i \cdot p_x$  |
|----------------|--|
| = \frac{1}{2}  | $\sum q_{if} \cdot p_{xf}$   |
|                | $ \frac{f}{q_i} = \text{row } i \text{ of } Q $ $ p_x = \text{column } x \text{ of } P^T $ |

|          | -1  | .7  | .3 |
|----------|-----|-----|----|
| Iţe      | 7   | 2.1 | -2 |
|          | 1.1 | 2.1 | .3 |
| tems     | 2   | .3  | .5 |
| <b>.</b> | 5   | .6  | .5 |
|          | .1  | 4   | .2 |

ctors

| ırs       | 1.1 | 2  | .3 | .5  | -2 | 5  | .8  | 4   | .3 | 1.4 | 2.4 | 9   |
|-----------|-----|----|----|-----|----|----|-----|-----|----|-----|-----|-----|
| •<br>ictc | 8   | .7 | .5 | 1.4 | .3 | -1 | 1.4 | 2.9 | 7  | 1.2 | 1   | 1.3 |
| fa        |     |    |    |     |    | .9 |     |     |    |     |     | .1  |

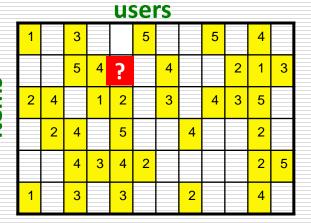
users

P

## Ratings as Products of Factors

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user x for item i?



 $\approx$ 

| $\hat{r}_{xi}$ | $= q_i \cdot p_x$  |
|----------------|--|
| = \frac{1}{2}  | $\mathbf{q}_{if} \cdot \mathbf{p}_{xf}$  |
|                | $ \frac{f}{q_i} = \text{row } i \text{ of } Q $ $ p_x = \text{column } x \text{ of } P^T $ |

|       | .1  | 4     | .2 |
|-------|-----|-------|----|
|       | 5   | .6    | .5 |
| items | 2   | .3    | .5 |
| ite   | 1.1 | 2.1   | .3 |
|       | 7   | 2.1   | -2 |
|       | -1  | .7    | .3 |
|       | fo  | ctore |    |

| ırs       | 1.1 | 2  | .3 | .5  | -2  | 5<br>-1 | .8 | 4  | .3 | 1.4 | 2.4 | 9   |
|-----------|-----|----|----|-----|-----|---------|----|----|----|-----|-----|-----|
| •<br>icto | 8   | .7 |    |     |     |         | 1  | l  |    |     |     | 1.3 |
| fa        | 2.1 | 4  | .6 | 1.7 | 2.4 | .9      | 3  | .4 | .8 | .7  | 6   | .1  |

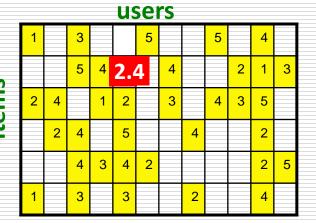
users

P

## Ratings as Products of Factors

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user x for item i?



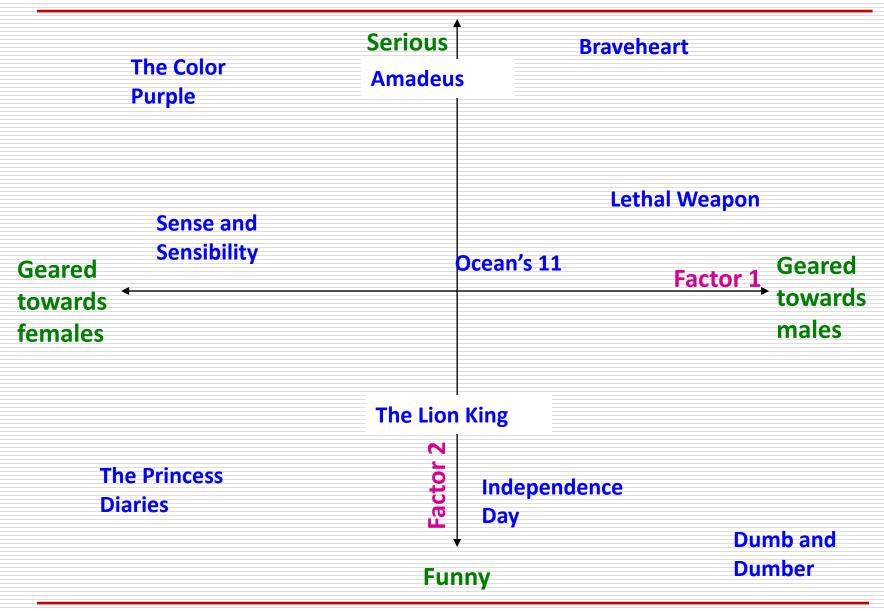
| $\hat{r}_{xi} =$ | $q_i \cdot p_x$  |
|------------------|--|
| $=\sum$          | $q_{if} \cdot p_{xf}$  |
|                  | row <i>i</i> of <i>Q</i><br>column <i>x</i> of <i>P</i> <sup>T</sup> |

|          | .1  | 4     | .2 |
|----------|-----|-------|----|
| <b>'</b> | 5   | .6    | .5 |
| items    | 2   | .3    | .5 |
| <u>판</u> | 1.1 | 2.1   | .3 |
|          | 7   | 2.1   | -2 |
|          | -1  | .7    | .3 |
|          | fa  | ctors |    |

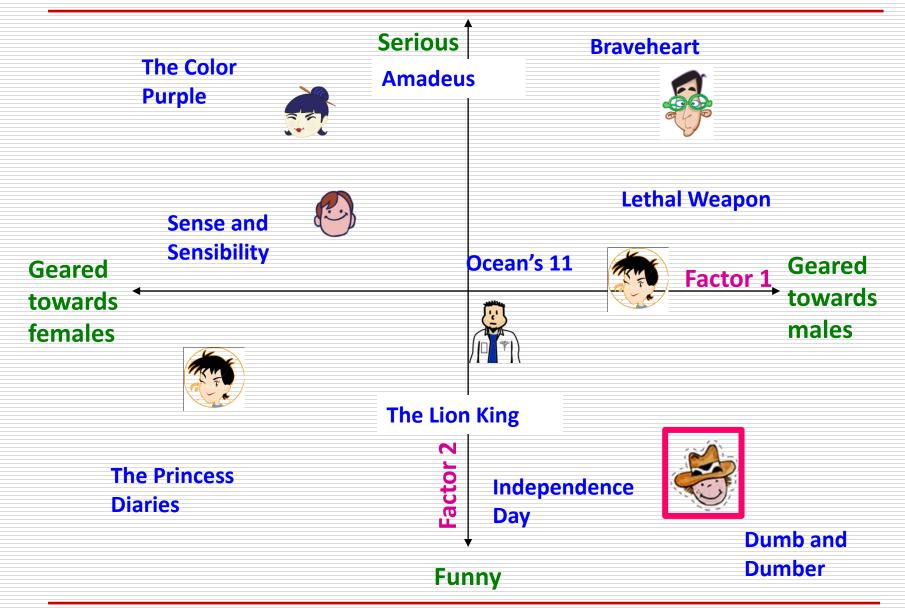
| ırs       | 1.1 | 2  | .3 | .5  | -2  | 5  | .8  | 4   | .3 | 1.4 | 2.4 | 9   |
|-----------|-----|----|----|-----|-----|----|-----|-----|----|-----|-----|-----|
| •<br>icto | 8   | .7 | .5 | 1.4 | .3  | -1 | 1.4 | 2.9 | 7  | 1.2 | 1   | 1.3 |
| fa        | 2.1 | 4  | .6 | 1.7 | 2.4 | .9 | 3   | .4  | .8 | .7  | 6   | .1  |

users

#### **Latent Factor Models**



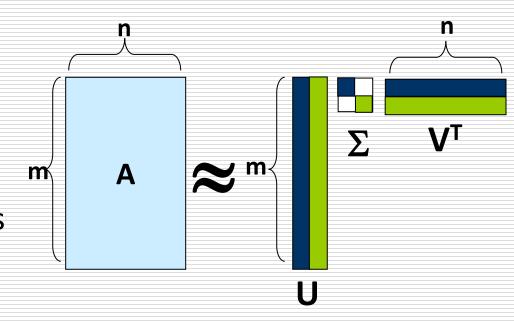
#### **Latent Factor Models**



#### Recap: SVD

#### □ Remember SVD:

- A: Input data matrix
- U: Left singular vecs
- V: Right singular vecs
- lacksquare  $\Sigma$ : Singular values



#### ☐ So in our case:

"SVD" on Netflix data:  $R \approx Q \cdot P^T$ 

$$A = R$$
,  $Q = U$ ,  $P^{T} = \sum V^{T}$ 

$$\hat{\boldsymbol{r}}_{xi} = \boldsymbol{q}_i \cdot \boldsymbol{p}_x$$

## SVD: More good stuff

☐ We already know that SVD gives minimum reconstruction error (Sum of Squared Errors):

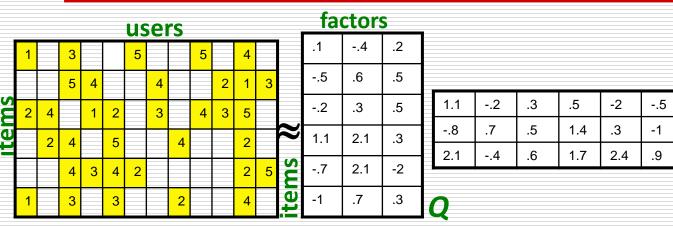
$$\min_{U,V,\Sigma} \sum_{ij \in A} \left( A_{ij} - [U\Sigma V^{\mathrm{T}}]_{ij} \right)^{2}$$

- Note two things:
  - **SSE** and **RMSE** are monotonically related:
    - $\square RMSE = \sqrt{SSE/|R|}$

**Great news: SVD is minimizing RMSE** 

Complication: The sum in SVD error term is over all entries (no-rating in interpreted as zero-rating). But our R has missing entries!

#### **Latent Factor Models**



- ☐ SVD isn't defined when entries are missing!
- ☐ Use specialized methods to find *P*, *Q* 
  - $= \min_{P,O} \sum_{(i,x)\in\mathbb{R}} (r_{xi} q_i \cdot p_x)^2$

$$\hat{r}_{xi} = q_i \cdot p_x$$

factors

-.9

2.4

-.1

-.6

1.4

1.2

.7

8.

users

-.4 2.9

PT

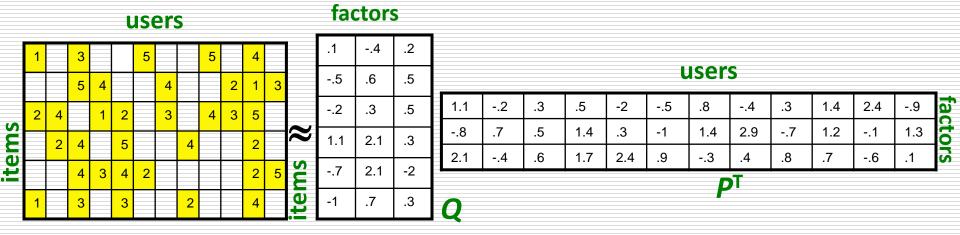
- Note:
  - ☐ We don't require cols of P, Q to be orthogonal/unit length
  - P, Q map users/movies to a latent space
  - ☐ The most popular model among Netflix contestants

# Finding the Latent Factors

#### **Latent Factor Models**

#### ☐ Our goal is to find P and Q such tat:

$$\min_{P,Q} \sum_{(i,x)\in R} (r_{xi} - q_i \cdot p_x)^2$$



#### Back to Our Problem

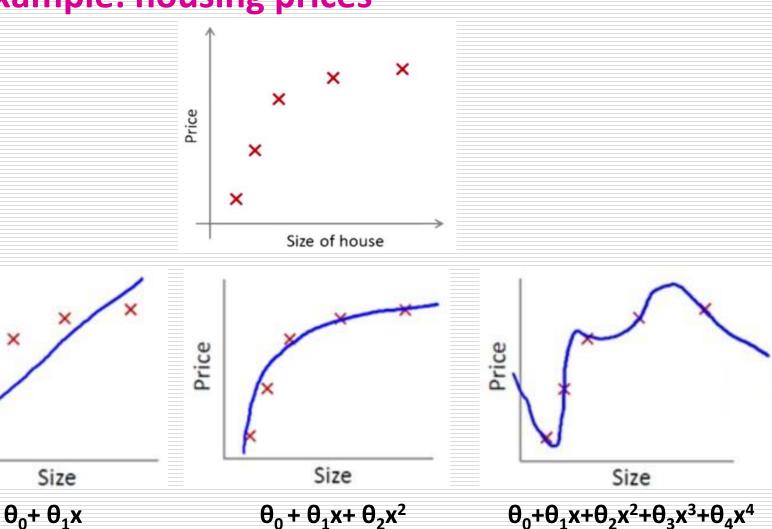
- Want to minimize SSE for unseen test data
- ☐ Idea: Minimize SSE on training data
  - Want large k (# of factors) to capture all the signals
  - But, **SSE** on  $\underline{\text{test}}$  data begins to rise for k > 2
- This is a classical example of overfitting:
  - With too much freedom (too many free parameters)
     the model starts fitting noise
    - That is it fits too well the training data and thus not generalizing well to unseen test data

## Overfitting

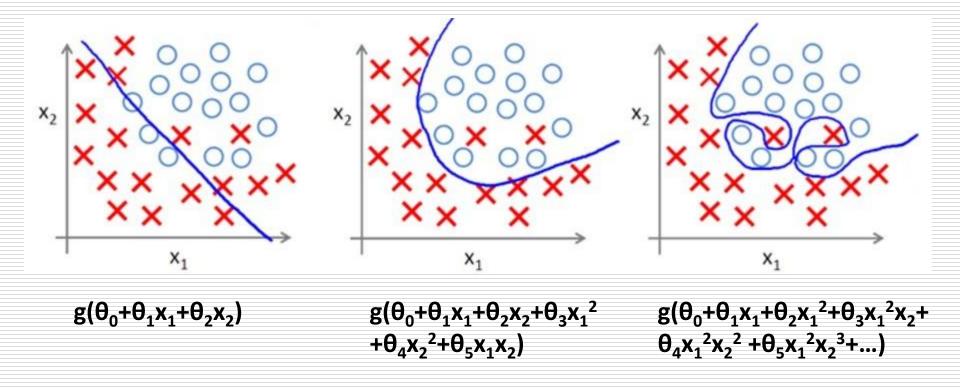
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Price

#### ☐ Example: housing prices

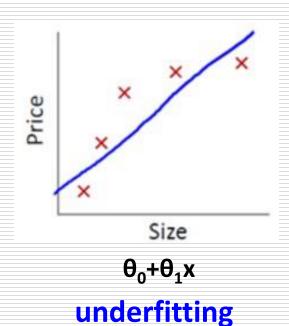


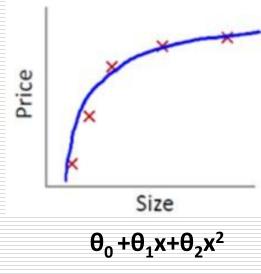
## Overfitting

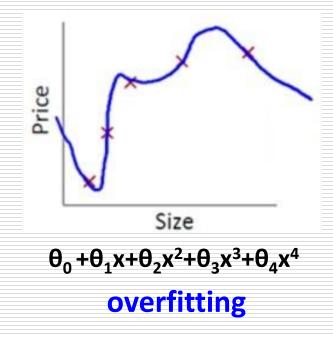


## Overfitting

#### ☐ Example: housing prices





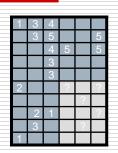


$$\min \sum (\widehat{y_{\theta}} - y)^2 + \sum_{j=1}^n \lambda_j \theta^2$$

**Regularization (penalty)** 

## Dealing with Missing Entries

# To solve overfitting we introduce regularization:



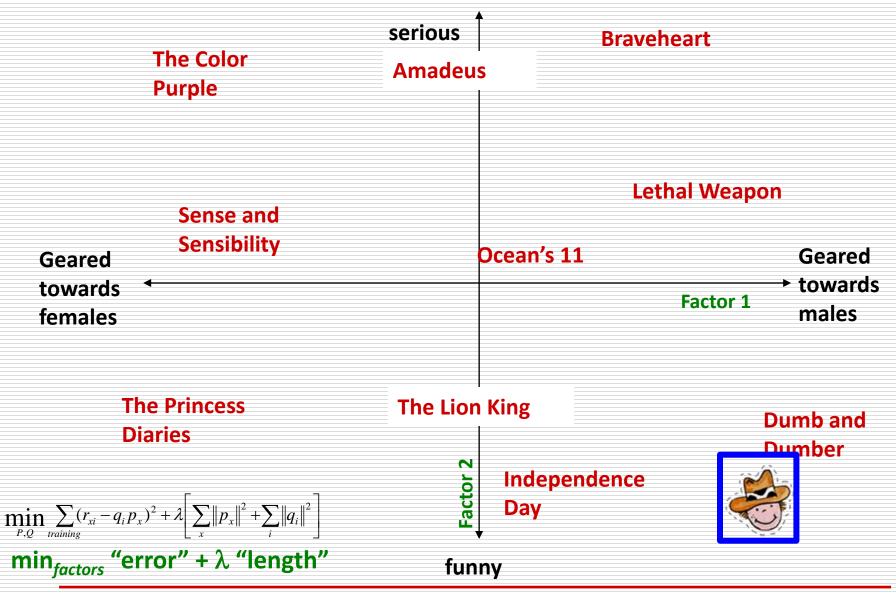
- Allow rich model where there are sufficient data
- Shrink aggressively where data are scarce

$$\min_{P,Q} \sum_{training} (r_{xi} - q_i p_x)^2 + \left[ \lambda_1 \sum_{x} \|p_x\|^2 + \lambda_2 \sum_{i} \|q_i\|^2 \right]$$
"error"

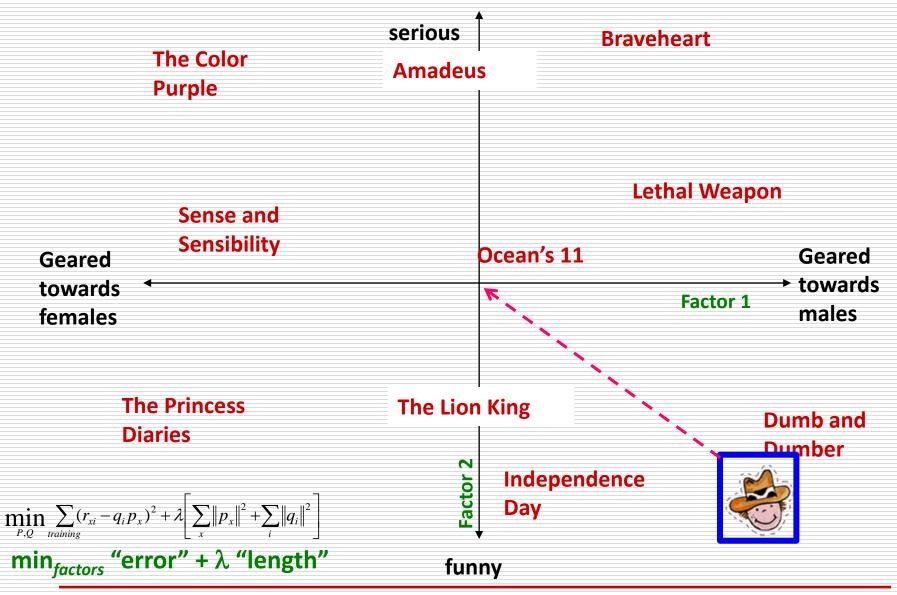
 $\lambda_1$ ,  $\lambda_2$  ... user set regularization parameters

Note: We do not care about the "raw" value of the objective function, but we care in P,Q that achieve the minimum of the objective

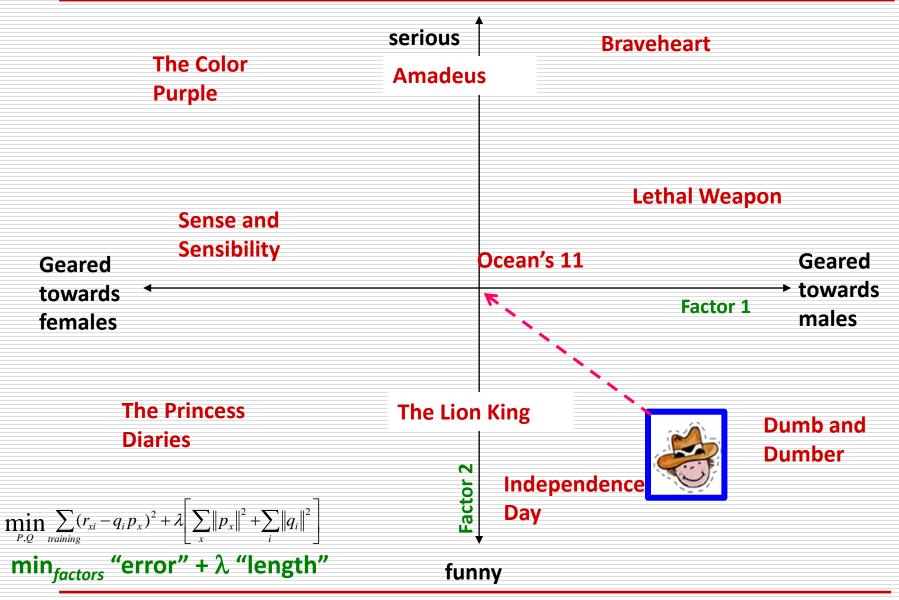
## The Effect of Regularization



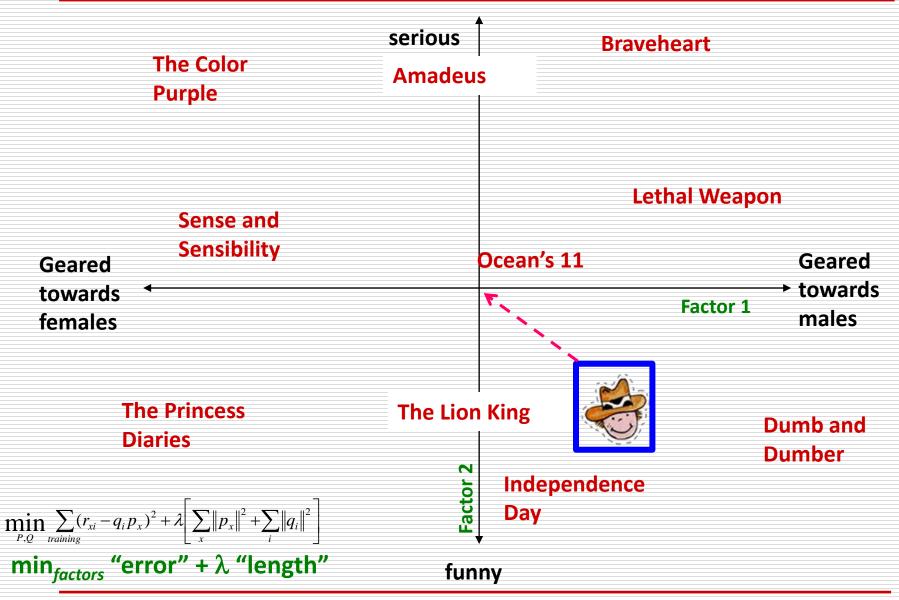
## The Effect of Regularization



# The Effect of Regularization



# The Effect of Regularization



### **Gradient Descent**

■ Want to find matrices P and Q:

$$\min_{P,Q} \sum_{training} (r_{xi} - q_i p_x)^2 + \left[ \lambda_1 \sum_{x} ||p_x||^2 + \lambda_2 \sum_{i} ||q_i||^2 \right]$$

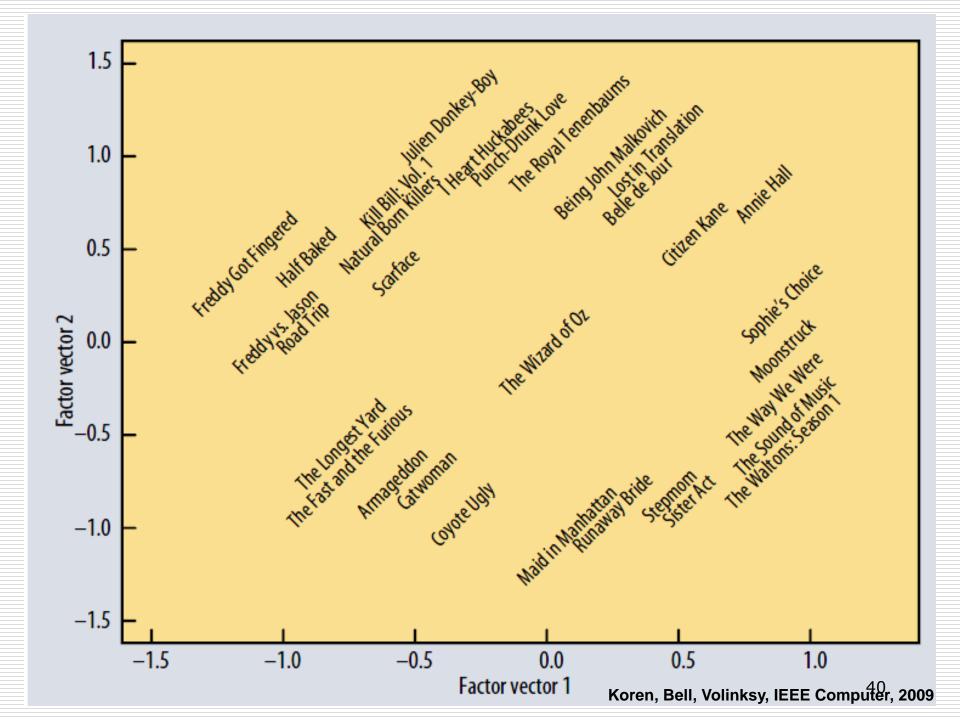
- ☐ Gradient decent:
  - Initialize P and Q (using SVD, pretend missing ratings are 0)
  - Do gradient descent:
    - $\square P \leftarrow P \eta \cdot \nabla P$
    - $\square Q \leftarrow Q \eta \cdot \nabla Q$
    - $\square$  where  $\nabla Q$  is gradient/derivative of matrix Q:

$$abla Q = [
abla q_{if}] \text{ and } 
abla q_{if} = \sum_{x,i} -2(r_{xi} - q_i p_x)p_{xf} + 2\lambda_2 q_{if}$$

Here  $q_{if}$  is entry f of row  $q_i$  of matrix Q

How to compute gradient of a matrix?

Compute gradient of every element independently!



# Extending Latent Factor Model to Include Biases

### Modeling Biases and Interactions

#### user bias



#### movie bias



#### user-movie interaction



#### **Baseline predictor**

- Separates users and movies
- Benefits from insights into user's behavior
- Among the main practical contributions of the competition

- **User-Movie interaction**
- Characterizes the matching between users and movies
- Attracts most research in the field
- Benefits from algorithmic and mathematical innovations
- $\mu$  = overall mean rating
- $b_x$  = bias of user x $b_i$  = bias of movie i

#### **Baseline Predictor**

□ We have expectations on the rating by user x of movie i, even without estimating x's attitude towards movies like i







- Rating scale of user x
- Values of other ratings user gave recently (day-specific mood, anchoring, multiuser accounts)

- (Recent) popularity of movie i
- Selection bias; related to number of ratings user gave on the same day ("frequency")

# Putting It All Together

$$r_{\chi i} = \mu + b_{\chi} + b_{i} + q_{i} \cdot p_{\chi}$$

Overall

Bias for

Bias for

Movie interaction

#### **□** Example:

- Mean rating:  $\mu = 3.7$
- You are a critical reviewer: your ratings are 1 star lower than the mean:  $b_x = -1$
- Star Wars gets a mean rating of 0.5 higher than average movie:  $b_i = + 0.5$
- Predicted rating for you on Star Wars:

$$= 3.7 - 1 + 0.5 = 3.2$$

# Fitting the New Model

#### ☐ Solve:

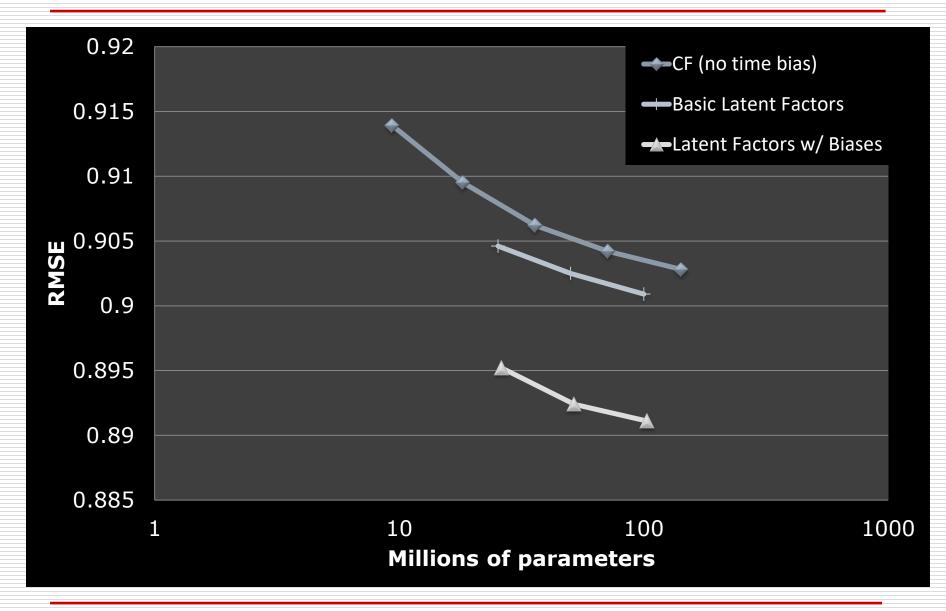
$$\min_{Q,P} \sum_{(x,i)\in R} (r_{xi} - (\mu + b_x + b_i + q_i p_x))^2$$
goodness of fit

$$+ \left( \frac{\lambda_{1} \sum_{i} \|q_{i}\|^{2} + \lambda_{2} \sum_{x} \|p_{x}\|^{2} + \lambda_{3} \sum_{x} \|b_{x}\|^{2} + \lambda_{4} \sum_{i} \|b_{i}\|^{2}}{\text{regularization}} \right)$$

λ is selected via grid-search on a validation set

- □ (Stochastic) gradient decent to find parameters
  - Note: Both biases  $b_x$ ,  $b_i$  as well as interactions  $q_i$ ,  $p_x$  are treated as parameters (we estimate them)

### Performance of Various Methods



### Performance of Various Methods

Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

Netflix: 0.9514

**Basic Collaborative filtering: 0.94** 

**Collaborative filtering++: 0.91** 

**Latent factors: 0.90** 

**Latent factors+Biases: 0.89** 

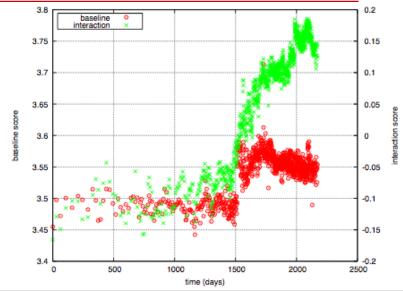
**Grand Prize: 0.8563** 

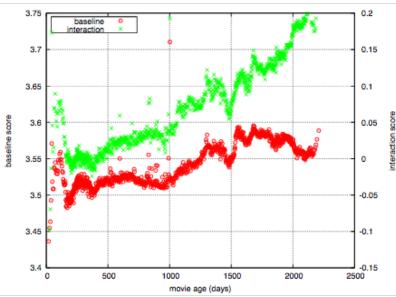
# The Netflix Challenge: 2006-2009

# Temporal Biases Of Users

- □ Sudden rise in the average movie rating (early 2004)
  - Improvements in Netflix
  - GUI improvements
  - Meaning of rating changed
- Movie age
  - Users prefer new movies without any reasons
  - Older movies are just inherently better than newer ones

Y. Koren, Collaborative filtering with temporal dynamics, KDD '09





### **Temporal Biases & Factors**

**□** Original model:

$$r_{xi} = m + b_x + b_i + q_i \cdot p_x$$

□ Add time dependence to biases:

$$r_{xi} = m + b_x(t) + b_i(t) + q_i \cdot p_x$$

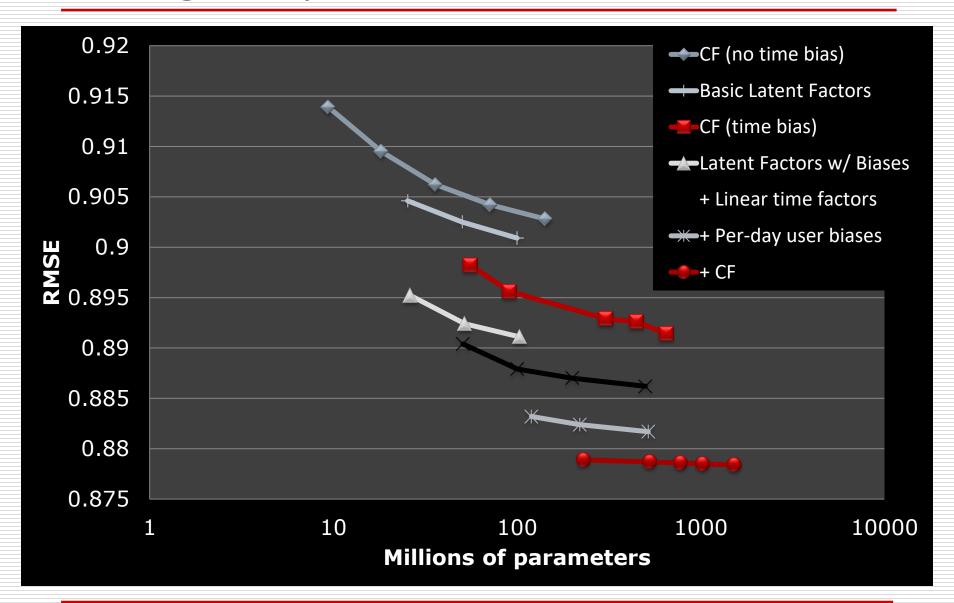
- Make parameters  $b_x$  and  $b_i$  to depend on time
- (1) Parameterize time-dependence by linear trends
  - (2) Each bin corresponds to 10 consecutive weeks

$$b_i(t) = b_i + b_{i,\operatorname{Bin}(t)}$$

- □ Add temporal dependence to factors
  - $p_{x}(t)$ ... user preference vector on day t

Y. Koren, Collaborative filtering with temporal dynamics, KDD '09

# Adding Temporal Effects



### Performance of Various Methods

Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

**Netflix: 0.9514** 

**Basic Collaborative filtering: 0.94** 

**Collaborative filtering++: 0.91** 

Latent factors: 0.90

**Latent factors+Biases: 0.89** 

**Latent factors+Biases+Time: 0.876** 

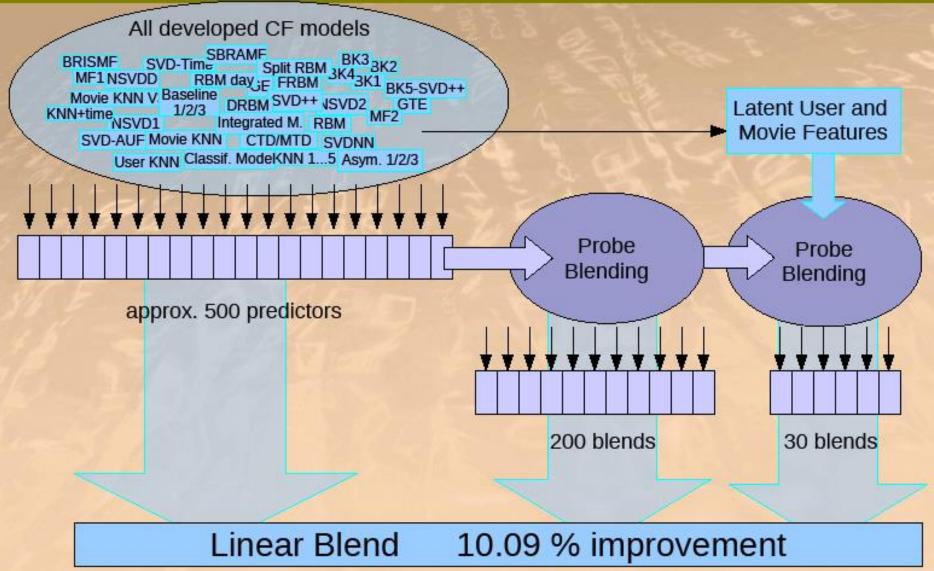
Still no prize! 
Getting desperate.

Try a "kitchen sink" approach!

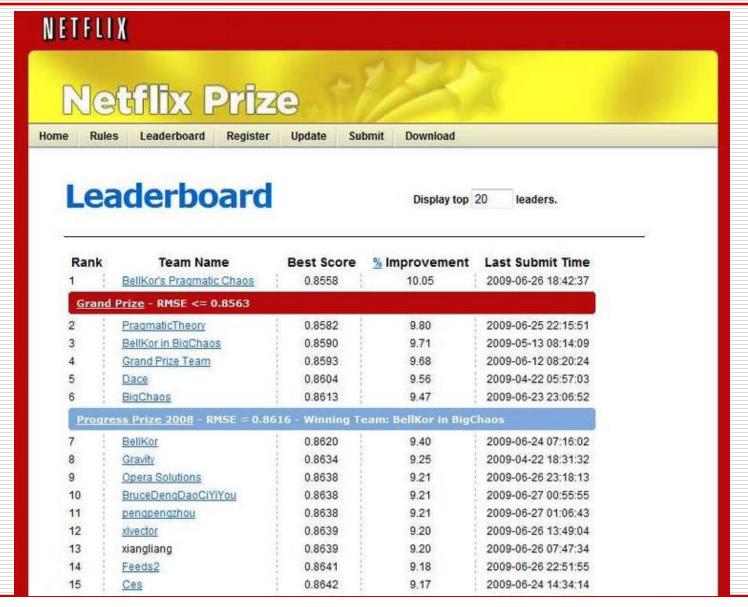
**Grand Prize: 0.8563** 

#### The big picture

# Solution of BellKor's Pragmatic Chaos



# Standing on June 26<sup>th</sup> 2009



June 26th submission triggers 30-day "last call"

# The Last 30 Days

#### ■ Ensemble team formed

- Group of other teams on leaderboard forms a new team
- Relies on combining their models
- Quickly also get a qualifying score over 10%

#### □ BellKor

- Continue to get small improvements in their scores
- Realize that they are in direct competition with Ensemble

#### ☐ Strategy

- Both teams carefully monitoring the leaderboard
- Only sure way to check for improvement is to submit a set of predictions
  - This alerts the other team of your latest score

#### 24 Hours from the Deadline

- Submissions limited to 1 a day
  - Only 1 final submission could be made in the last 24h
- 24 hours before deadline...
  - BellKor team member in Australia notices (by chance) that Ensemble posts a score that is slightly better than BellKor's
- □ Frantic last 24 hours for both teams
  - Much computer time on final optimization
  - Carefully calibrated to end about an hour before deadline
- ☐ Final submissions
  - BellKor submits a little early (on purpose), 40 mins before deadline
  - **Ensemble** submits their final entry 20 mins later
  - ....and everyone waits....

### **Netflix Prize**



Home

Rules

Leaderboard

Update

Download

#### Leaderboard

Showing Test Score. Click here to show quiz score

Display top 20 ‡ leaders.

| Rank  | Team Name                           | Best Test Score | % Improvement | Best Submit Time    |
|---|-------------------------------------|-----------------|---------------|---------------------|
| Grand Prize - RMSE = 0.8567 - Winning Team: BellKor's Pragmatic Chaos   |                                     |                 |               |                     |
| 1   | BellKor's Pragmatic Chaos           | 0.8567          | 10.06         | 2009-07-26 18:18:28 |
| 2   | The Ensemble                        | 0.8567          | 10.06         | 2009-07-26 18:38:22 |
| 3   | Grand Prize Team                    | 3.8002          | J.9           | 00104:4.            |
| 4   | Opera Solutions and Vandelay United | 0.8588          | 9.84          | 2009-07-10 01:12:31 |
| 5   | Vandelay Industries !               | 0.8591          | 9.81          | 2009-07-10 00:32:20 |
| 6   | PragmaticTheory                     | 0.8594          | 9.77          | 2009-06-24 12:06:56 |
| 7   | BellKor in BigChaos                 | 0.8601          | 9.70          | 2009-05-13 08:14:09 |
| 8   | <u>Dace</u>                         | 0.8612          | 9.59          | 2009-07-24 17:18:43 |
| 9   | Feeds2                              | 0.8622          | 9.48          | 2009-07-12 13:11:51 |
| 10  | BigChaos                            | 0.8623          | 9.47          | 2009-04-07 12:33:59 |
| 11  | Opera Solutions                     | 0.8623          | 9.47          | 2009-07-24 00:34:07 |
| 12  | BellKor                             | 0.8624          | 9.46          | 2009-07-26 17:19:11 |
| Progress Prize 2008 - RMSE = 0.8627 - Winning Team: BellKor in BigChaos |                                     |                 |               |                     |
| 13  | xiangliang                          | 0.8642          | 9.27          | 2009-07-15 14:53:22 |
| 14  | Gravity                             | 0.8643          | 9.26          | 2009-04-22 18:31:32 |
| 15  | Ces                                 | 0.8651          | 9.18          | 2009-06-21 19:24:53 |
| 16  | Invisible Ideas                     | 0.8653          | 9.15          | 2009-07-15 15:53:04 |
| 17  | Just a guy in a garage              | 0.8662          | 9.06          | 2009-05-24 10:02:54 |
| 18  | J Dennis Su                         | 0.8666          | 9.02          | 2009-03-07 17:16:17 |
| 19  | Craig Carmichael                    | 0.8666          | 9.02          | 2009-07-25 16:00:54 |
| 20  | acmehill                            | 0.8668          | 9.00          | 2009-03-21 16:20:50 |

# Million \$ Awarded Sept 21st 2009



# Acknowledgments

- Some slides and plots borrowed from Yehuda Koren, Robert Bell and Padhraic Smyth
- ☐ Further reading:
  - Y. Koren, Collaborative filtering with temporal dynamics, KDD '09
  - http://www2.research.att.com/~volinsky/netflix/bpc.ht ml
  - http://www.the-ensemble.com/

# Acknowledgement

- ☐ Slides are adapted from:
  - Prof. Jeffrey D. Ullman
  - Dr. Anand Rajaraman
  - Dr. Jure Leskovec