Graph Neural Networks

Overview and Some Interesting Recent Works

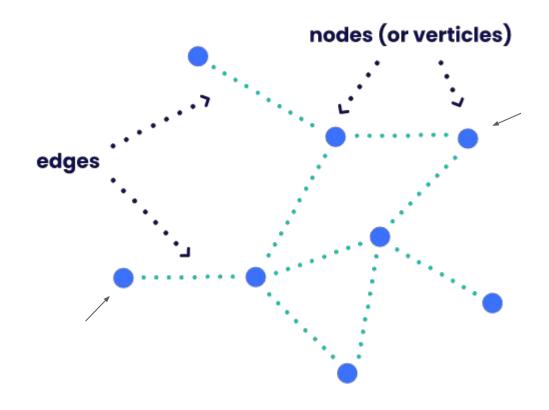
GNN - What is it?

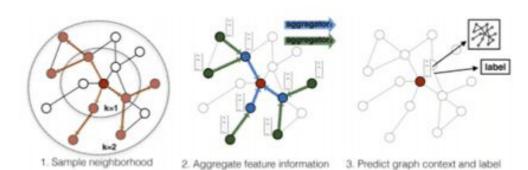
- Framework to obtain Representation for graphs
- Node feature: Recursively transform & aggregate features of neighbors



- Why care for GNNs? Applied in many real-world apps. NLP, Vision
 - Tasks such as Node classification, Link prediction etc. for social net., protein graphs etc.

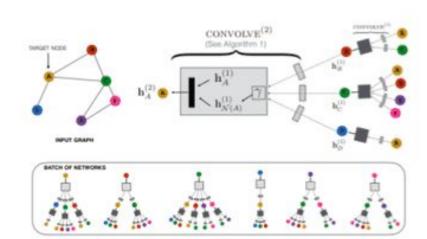
What are Graphs

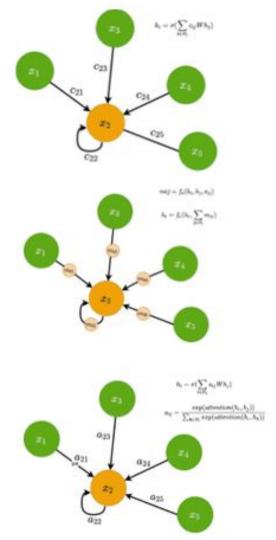




from neighbors

using aggregated information



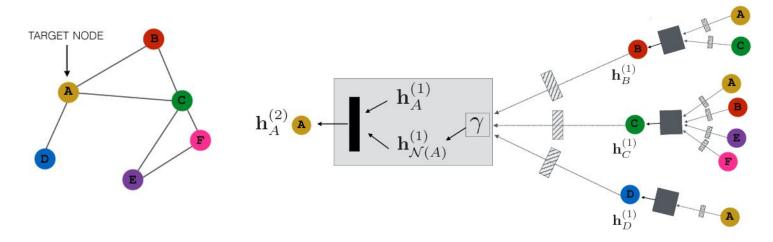


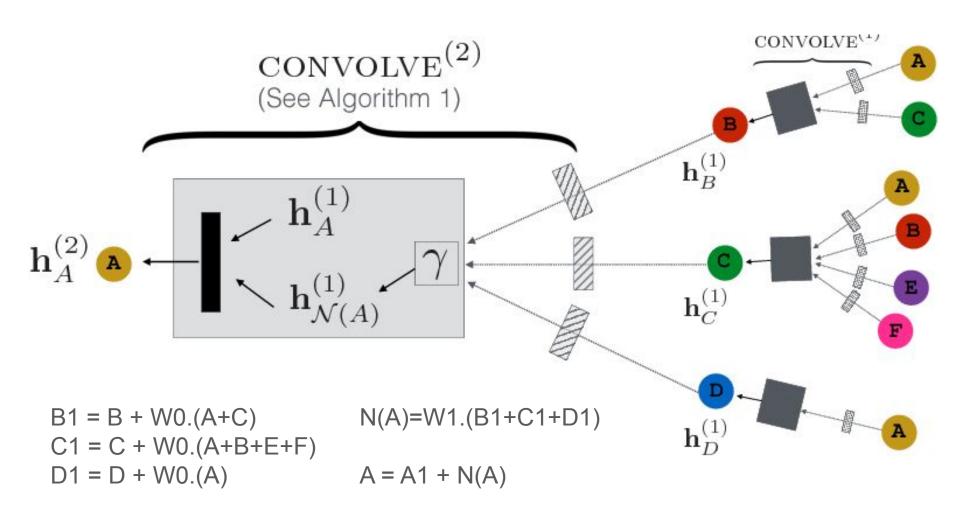
GNN (contd.)

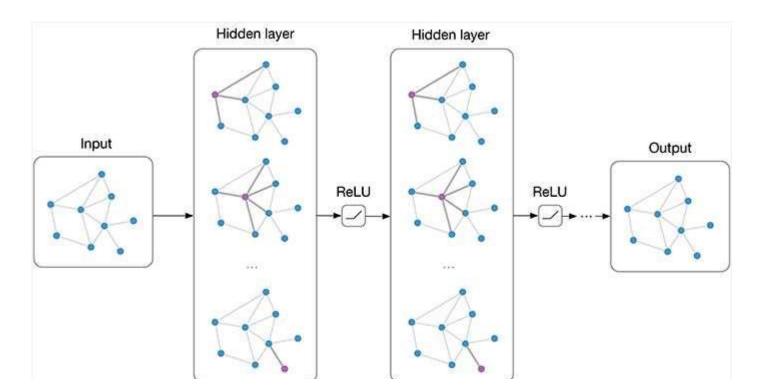
$$B1 = B + W0.(A+C)$$
 $N(A)=W1.(B1+C1+D1)$
 $C1 = C + W0.(A+B+E+F)$
 $D1 = D + W0.(A)$ $A = A1 + N(A)$

Variants:

- Recurrent GNNs, Convolutional GNNs, Graph Autoencoders etc.
- Here, we consider, a broader definition
 - Any recursive neighborhood aggregation (or message passing)
 - After k-iterations, a node captures structural info. of k-hop neighborhood







Notation

$$G = (V, E) \text{ Graph}$$

 h_v : representation vec. of node $v \in V$

$$a_v^{(k)} = \mathsf{AGGREGATE}^{(k)} \left(\left\{ h_u^{(k-1)} : u \in \mathcal{N}(v) \right\} \right)$$

Aggregate all neighbours of a node

$$h_v^{(k)} = \text{COMBINE}^{(k)} \left(h_v^{(k-1)}, a_v^{(k)} \right)$$

Combine node's representation with that of its neighbours

$$a_v^{(k)} = \text{AGGREGATE}^{(k)} \left(\left\{ h_u^{(k-1)} : u \in \mathcal{N}(v) \right\} \right)$$

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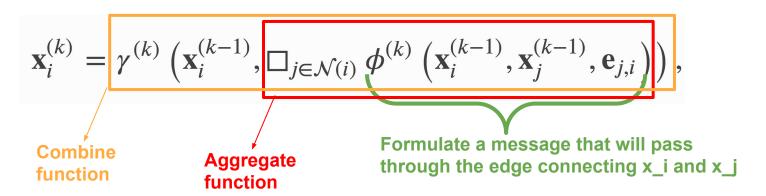
Message Passing Update in its generality

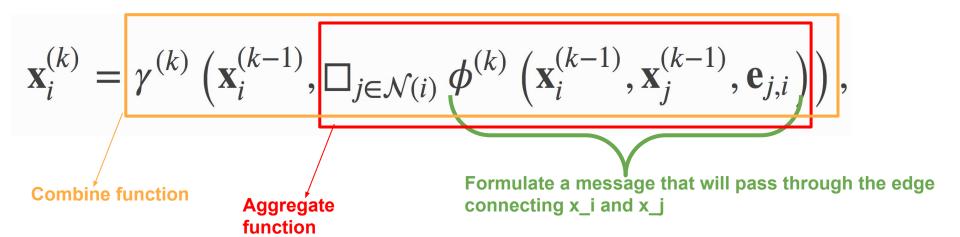
$$a_v^{(k)} = \text{AGGREGATE}^{(k)} \left(\left\{ h_u^{(k-1)} : u \in \mathcal{N}(v) \right\} \right)$$

Aggregate all neighbours

$$h_v^{(k)} = \text{COMBINE}^{(k)} \left(h_v^{(k-1)}, a_v^{(k)} \right)$$

Combine Node and its ngbr's Aggregate





Convolution Layers for

Message-Passing

Some Popular Architectures

GCN - Classic GNN

Graph Convolutional Operator

$$\mathbf{x}_i' = \mathbf{\Theta} \sum_j \frac{1}{\sqrt{\hat{d}_j \hat{d}_i}} \mathbf{x}_j$$

In words: A node's representation = sum of its neighbors, normalized by their degrees

Preprocessing: (A+I) - node is neighbor of itself

Message (for each edge $j \rightarrow i$): normalized (xj)

Aggregate: \sum (all messages)

Combine: \theta * aggregate

Parameter: $\{NxM\}$, di, dj are degrees of nodes i, j

Real world example - Coauthor graph

Say we have co-author network (cora, citeseer),

- Nodes: Authors who publish papers
- Edges: Between two authors if they have co-authored a paper

Task: to classify authors into 7 classes, based on primary research area of the author (like ML, Databases, Security, Networks etc.)

GCN can be helpful - Authors are largely expected to be coauthors with researchers from the same field.

Why Normalize degrees?

Additive bias like ML/AI might have relatively more authors

GraphConv - another classic method

Graph Convolutional Operator

$$\mathbf{x}_i' = \mathbf{\Theta}_1 \mathbf{x}_i + \mathbf{\Theta}_2 \sum_{j \in \mathcal{N}(i)} e_{j,i} \cdot \mathbf{x}_j$$

In words: Very similar to previous GCN, with one more additional freedom, both self and neighbors are weighted differently.

Message (for each edge $j \rightarrow i$): weighted (xj)

Aggregate: \sum (all messages)

Combine: \theta_1 * self + \theta_2 * aggregate

Parameter: \theta_1, \theta_2 R^{NxM}

Real world example - Reddit Data

Reddit graph has posts from top 50 popular subreddits

- Node: posts, init-node-features: avg. word embedding
- **Edges**: between two posts if they share same user who has commented on both the posts.

Task: To classify the posts, according to their subreddits.

GraphConv - calculated node embeddings by weighing self and neighbors differently. It performed best.

Note: GraphConv is a strict generalization of GCN.

GAT - Graph Attention Network

Earlier weights were given (and fixed), now they are learned.

Graph Attention Operator
$$\mathbf{x}'_i = \alpha_{i,i} \mathbf{\Theta} \mathbf{x}_i + \sum_{j \in \mathcal{N}(i)} \alpha_{i,j} \mathbf{\Theta} \mathbf{x}_j$$

attn. weights \alpha ij calculated as

$$\alpha_{i,j} = \frac{\exp(\text{LeakyReLU}(\mathbf{a}^{\top}[\mathbf{\Theta}\mathbf{x}_i \parallel \mathbf{\Theta}\mathbf{x}_j]))}{\sum_{k \in \mathcal{N}(i) \cup \{i\}} \exp(\text{LeakyReLU}(\mathbf{a}^{\top}[\mathbf{\Theta}\mathbf{x}_i \parallel \mathbf{\Theta}\mathbf{x}_k]))}.$$

Message: xj

Aggregate: calculate \alpha; \sum (messages * alpha)

Combine: \theta [self + aggregate]

Parameter: theta = R^{NxM}

Real world example: Protein-Protein Interaction

PPI graph has human-tissue interactions. It is densely interconnected.

- **Node**: human tissues, node-feature: gene signatures
- Edges: between two tissues if they interact in some way

Task: To assign multi-class labels from 121 classes

GATs could learn to focus on the relevant connections and ignore the spurious (less important) ones.

RelConv - Relational Network

RCN Operator
$$\mathbf{x}'_i = \mathbf{\Theta}_{\text{root}} \cdot \mathbf{x}_i + \sum_{r \in \mathcal{R}} \sum_{j \in \mathcal{N}_r(i)} \frac{1}{|\mathcal{N}_r(i)|} \mathbf{\Theta}_r \cdot \mathbf{x}_j$$

In words: Same as Graph conv, but edges are labeled, so neighbors belonging to different relation types learn separate \theta r.

Message (for each edge $i \rightarrow i$): theta r(xi)

Aggregate: \sum (all messages)

Combine: theta*self + aggregate

Parameter: \theta r for each relation type 'r'.

Real world example: Product Ratings

User-product ratings graph with labeled edges of ratings $R = \{1,2,3,4,5\}$

- Node: users and products (bipartite)
- Edges: between user and product if user has rated the product, with label R

Task: To predict rating for a (user-product) pair

First RelConv finds node-embeddings for both products and users.

RelConv learns separate W_r for each rating score R.

■ There is importance in treating each rating differently, 1 \(\phi\) versus 5 \(\phi\).

GINConv - Graph Isomorphism Network

GIN Operator
$$\mathbf{x}'_i = h_{\Theta} \left((1 + \epsilon) \cdot \mathbf{x}_i + \sum_{j \in \mathcal{N}(i)} \mathbf{x}_j \right)$$

 $MLP = \gamma (Wx+b)$

One of the most powerful GNN models

In words: Just like the classic GraphConv, with one additional MLP at the Combine step.

Message (for each edge $j \rightarrow i$): (xj)

Aggregate: \sum (all messages)

Combine: MLP [(1 + \epsilon) * self + aggregate]

Parameter: MLP that is learned

Real world example: Graph Classification

Training has several graphs, and labels are assigned to entire graph

- Node: different as per context: IMDB, Collab, Proteins etc...
- Edges: as per graph's context
- Preprocessing: all node and edge features are removed.

Task: To predict graph label only using its structure

GIN can map entire graphs to embeddings, which give best accuracy.

Sample Code for node classification

Quite easy to use pre-existing networks. (similar to Pytorch modules)

```
class Net(torch.nn.Module):
                       def init (self):
                           super(Net, self). init ()
                                                                                     2 Layer
                           self.conv1 = SAGEConv(data.num node features, 16)
                                                                                     GNN
  dim= (input x 16)
                                                                                     module
  dim = (16 x \#classes)
                           self.conv2 = SAGEConv(16, data.target num classes)
                       def forward(self, data):
                           x = self.conv1(x, edge index)
Notice explicit
                                                                         Forward
                           x = torch.nn.functional.relu(x)
non-linearity after
                                                                         propagation
                           x = self.conv2(x, edge index)
node-aggregation
                                                                         method
                           return F.log softmax(x, dim=1)
```