

**1:** Probability of  $X = 0, 1, 2, 3$  is  $1/64, 9/64, 27/64, 27/64$  respectively. You can use this to draw a histogram with those probabilities as bar heights.

Mean is  $1/64*0 + 9/64 * 1 + 27/64 * 2 + 27/64 * 3 = 2.25$ . You can also calculate it as  $E[X] = \frac{3}{4} * 3 = 9/4$  using linearity of expectation. See solution to #3 for another example of linearity.

Median is half-way through and  $\frac{1}{2} = 32/64$ , which lands on  $X = 2$ , so median is 2. Mode is both 2 and 3 since they are tied for the highest probability.

**2:**  $P(X = 0)$  is negative and you can't have a negative probability. The probabilities add up to 0.9 instead of adding up to 1.

**3:** For an event  $X$ , let  $I_X$  be a random variable defined as 1, 0 if  $X$  happens, doesn't happen respectively. Let  $A, B, C$  be the event the 1st, 2nd, 3rd battery picked respectively is defective. The number of defective batteries is  $I_A + I_B + I_C$  since every defect contributes exactly 1 to this sum and every non-defect contributes 0.

We seek  $E[I_A + I_B + I_C] = E[I_A] + E[I_B] + E[I_C] = P(A) + P(B) + P(C) = 3P(A)$ , where the last equality is by similarity. But  $P(A) = 2/10$  since 2 out of all 10 are defective and the 1st battery is picked randomly, so the answer is  $3*2/10 = 0.6$ .

**4:** Let  $I_k = 1, 0$  if the  $k$ th card does, doesn't remain in the same order respectively. Just like problem 3, we seek  $E[I_1] + E[I_2] + \dots = 52*P(X)$  where  $X$  is the probability the 1st card remains in the same order. The 1st card is equally likely to go to any of the 52 spots, so  $P(X) = 1/52$  and we get 1 as the expected number.

**5:** The company pockets \$260. If she lives, they do nothing. If she dies, which happens with probability  $1 - 0.99 = 0.01$ , they lose \$20000. So the expected gain is  $260 - 20000*0.01 = \$60$ .

**6a:** If the cycle has  $k$  bets, he loses 1, 2, 4, ...,  $2^{k-1}$  on the 1st, 2nd, ...,  $(k-1)$ st bet respectively, then wins  $2^k$  on the  $k$ th bet, so his profit is  $2^k - (1+2+\dots+2^{k-1}) = 2^k - (2^k - 1) = \$1$

**6b:** On the  $k$ th bet, he bets  $2^k$  and gets back  $2 * 2^k$  if the ball lands on black, which happens with probability  $18/37$ . So his expectation is  $-2^k + 2 * 2^k * 18/37 = -2^k/37 < 0$

**6c:** It seems Martin profits every completed cycle despite every bet in the cycle having negative expected value. The catch is he has to complete a cycle. With a finite amount of money, eventually he will get unlucky and lose so many bets in a row during a cycle that he does not have enough money to place the next bet.

**7-8:** Email me for a solution. If you don't want to do these bonus problems, don't worry.