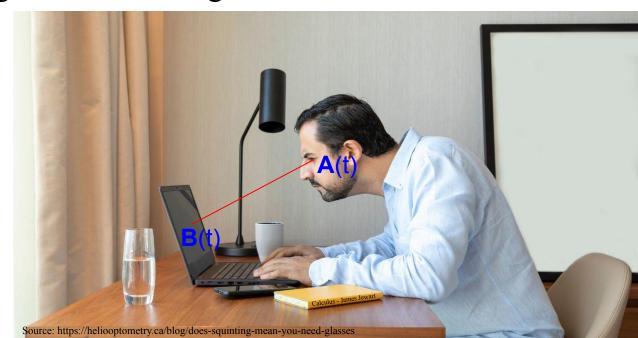
Vector Functions

Lecture for 6/11

Definition of Vector Functions

- Write $\mathbf{r}(t) = \langle f(t), g(t) \rangle$ or $\langle f(t), g(t), h(t) \rangle$
- Same B-A trick to figure out **r** when given 2 vectors
- Can restrict domain



Limits, derivatives, integrals

- Limits are taken component-wise:
 - $\circ \lim \mathbf{r}(t) = \langle \lim f(t), \lim g(t), \lim h(t) \rangle$
- Vector function limit exists iff each component limit exists
- Derivatives and indefinite integrals also taken component-wise
- Constant of integration +C becomes vector + $\mathbf{c} = +\langle c_1, c_2, c_3 \rangle$
- Definite integrals evaluated using antiderivatives as usual

Derivative Rules

- Let **r**, **s** be vectors, f scalar, c constant
- Basic properties still hold
 - \circ Linearity: (cr)' = cr', (r+s)' = r'+s'
- Product rules
- $\circ (\mathbf{fr})' = \mathbf{f'r} + \mathbf{fr'}$
 - $\circ (\mathbf{r} \cdot \mathbf{s})' = \mathbf{r}' \cdot \mathbf{s} + \mathbf{r} \cdot \mathbf{s}'$
 - $\circ (\mathbf{r} \times \mathbf{s})' = \mathbf{r}' \times \mathbf{s} + \mathbf{r} \times \mathbf{s}'$
- Chain rule: $[\mathbf{r}(f(t))]' = f'(t)\mathbf{r}'(f(t))$

Arc Length

- Can't reduce to components easily
- Call ds a tiny bit of the arc
- Line segment for ds is $\mathbf{r}(t)$ to $\mathbf{r}(t+dt)$
- Use this to get $ds = ||\mathbf{r}'(t)|| dt$
- $L = \int ds = \int \sqrt{(f')^2 + (g')^2 + (h')^2} dt$
- Now you have a basic integral



Practice problems

Understand your segments

• Find a vector equation for the line segment between (a, b, c) and (d, e, f)

Mixing vector products and derivatives

• Let $\mathbf{r}(t) = \langle \cos(t), \sin(t), 0 \rangle$ and $\mathbf{s}(t) = \langle \sin(t), -\cos(t), 1 \rangle$. Compute $(\mathbf{r} \times \mathbf{s})'$, $(\mathbf{r} \cdot \mathbf{s})'$ with and without the product rule

Scratch Work

Extra Problem

Arc length of helix

• Let $\mathbf{r}(t) = \langle \cos(t), \sin(t), t \rangle$, $0 \le t \le 2\pi$ represent one twist of a helix. Find the arc length of this curve