

- If $\vec{r}(t) = f(t)\hat{i} + g(t)\hat{j} + h(t)\hat{k}$ where f, g, h are differentiable. Then

$$\vec{r}'(t) = \frac{d\vec{r}}{dt} = f'(t)\hat{i} + g'(t)\hat{j} + h'(t)\hat{k} = \langle f'(t), g'(t), h'(t) \rangle \quad \checkmark$$

A direction for the equation of the tangent line at t .

- Unit Tangent Vector. $\vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$

- Suppose that $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$ on the domain $[a, b]$ and f', g', h' are continuous on $[a, b]$. Then the arc length of the curve is

$$L = \int_a^b \underbrace{\|\vec{r}'(t)\|}_{\langle f', g', h' \rangle} dt = \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2 + (h'(t))^2} dt$$

- Suppose that a space curve C is given by $\vec{r} = \langle f(t), g(t), h(t) \rangle$, $a \leq t \leq b$ where $\vec{r}(t)$ is CTS on $[a, b]$ and C is traversed exactly once as t increases from a to b .

Definition: Under the above hypothesis, its arc length function is defined by

$$s(t) = \int_a^t \|\vec{r}'(u)\| du$$

• Consequence of Fundamental Theorem of Calculus:

$$\frac{ds}{dt} = \|\vec{r}'(t)\|$$

• Reparametrization:

Goal: Reparametrize the curve, say with parameter s , so that as s increases from a to b $\vec{r}(s)$ is a position vector of the point ' s ' units along the curve from its starting point.

- Algorithm:
- find $s(t)$.
 - Solve for t as a function of s .
 - $r(t(s))$ is the desired reparametrization.

Sidenote: In the example from previous class, we had $r(t) = \cos t \hat{i} + \sin t \hat{j} + t \hat{k}$ for $t \geq 0$.

We then got $s(t) = \int_0^t \|r'(u)\| du = \sqrt{2} t \Rightarrow t(s) = \frac{s}{\sqrt{2}} \Rightarrow r(s) = \cos\left(\frac{s}{\sqrt{2}}\right) \hat{i} + \sin\left(\frac{s}{\sqrt{2}}\right) \hat{j} + \frac{s}{\sqrt{2}} \hat{k}$.

We want $g(s) = \int_0^s \|r'(u)\| du = s$ where $r(u) = \cos\left(\frac{u}{\sqrt{2}}\right) \hat{i} + \sin\left(\frac{u}{\sqrt{2}}\right) \hat{j} + \frac{u}{\sqrt{2}} \hat{k}$.

$$\Rightarrow r'(u) = -\frac{1}{\sqrt{2}} \sin\left(\frac{u}{\sqrt{2}}\right) \hat{i} + \frac{1}{\sqrt{2}} \cos\left(\frac{u}{\sqrt{2}}\right) \hat{j} + \frac{1}{\sqrt{2}} \hat{k} \Rightarrow \|r'(u)\| = \sqrt{\frac{1}{2} \sin^2(u/\sqrt{2}) + \frac{1}{2} \cos^2(u/\sqrt{2}) + \frac{1}{2}} = 1$$

$$\Rightarrow g(s) = \int_0^s du = s - 0 = s \quad \checkmark$$

- Recall: $\vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$

- Definition: The curvature of a curve is

↘ will be proved later.

$$\text{kappa} \rightarrow \kappa = \left\| \frac{d\vec{T}}{ds} \right\| = \frac{\|d\vec{T}/dt\|}{\|ds/dt\|} = \frac{\|\vec{T}'(t)\|}{\|\vec{r}'(t)\|} = \frac{\|\vec{r}'(t) \times \vec{r}''(t)\|}{\|\vec{r}'(t)\|^3}$$

The Normal and Binormal vectors: (Assume in this section that $\mathbf{r}(t)$ is a smooth space curve).

Recall: If $|\mathbf{r}(t)| = c$. Then $\mathbf{r}(t) \cdot \mathbf{r}'(t) = 0$.

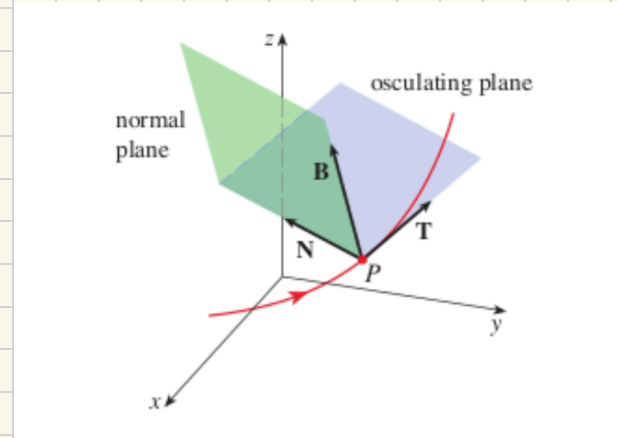
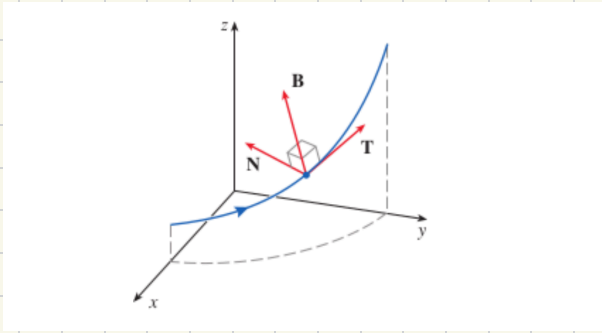
So $|\mathbf{T}(t)| = 1 \Rightarrow \mathbf{T}(t) \cdot \mathbf{T}'(t) = 0 \Rightarrow \mathbf{T}'(t)$ is orthogonal to $\mathbf{T}(t)$.

Principle Unit Normal Vector: $\vec{N}(t) = \frac{\mathbf{T}'(t)}{|\mathbf{T}'(t)|}$

(or just unit normal vector)

- Think of $\vec{N}(t)$ as the direction which the curve is turning at each point.

Binormal vector : $\vec{B}(t) = \vec{T}(t) \times \vec{N}(t)$



Example 6

Find the unit normal and binormal vectors for the circular helix

$$\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}$$

$$\underline{A}: \vec{r}'(t) = -\sin t \hat{i} + \cos t \hat{j} + \hat{k}$$

$$\|\vec{r}'(t)\| = \sqrt{2}$$

$$\Rightarrow \vec{T}(t) = \frac{1}{\sqrt{2}} \langle -\sin t, \cos t, 1 \rangle$$

Recall: $\frac{d}{dt}(f(t) \cdot \vec{w}(t)) = f'(t) \cdot w(t) + f(t) \cdot w'(t)$

$$\Rightarrow \vec{T}'(t) = \frac{1}{\sqrt{2}} \langle -\cos t, -\sin t, 0 \rangle \quad \Rightarrow \|\vec{T}'(t)\| = \sqrt{\left(\frac{-\cos t}{\sqrt{2}}\right)^2 + \left(\frac{-\sin t}{\sqrt{2}}\right)^2 + 0}$$

$$= \sqrt{\frac{\cos^2 t}{2} + \frac{\sin^2 t}{2}} = \frac{1}{\sqrt{2}} \Rightarrow \vec{N}(t) = \frac{T'(t)}{\|T'(t)\|} = \frac{\frac{1}{\sqrt{2}} \langle -\cos t, -\sin t, 0 \rangle}{\frac{1}{\sqrt{2}}}$$

$$= \langle -\cos t, -\sin t, 0 \rangle.$$

$$\vec{B} = \vec{T} \times \vec{N} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{1}{\sqrt{2}} \sin t & \frac{1}{\sqrt{2}} \cos t & \frac{1}{\sqrt{2}} \\ -\cos t & -\sin t & 0 \end{vmatrix} = \hat{i} \begin{vmatrix} \frac{1}{\sqrt{2}} \cos t & \frac{1}{\sqrt{2}} \\ -\sin t & 0 \end{vmatrix} - \hat{j} \begin{vmatrix} \frac{1}{\sqrt{2}} \sin t & \frac{1}{\sqrt{2}} \\ -\cos t & 0 \end{vmatrix} + \hat{k} \begin{vmatrix} \frac{1}{\sqrt{2}} \sin t & \frac{1}{\sqrt{2}} \cos t \\ -\cos t & -\sin t \end{vmatrix}$$

$$\stackrel{\text{DIY}}{=} \frac{1}{\sqrt{2}} \langle \sin t, -\cos t, 1 \rangle$$

Section 13.4, Velocity, Speed, and Acceleration:

- Suppose that a particle moves through space so that its position vector is $\vec{r}(t)$ at time t .
- $\frac{\vec{r}(t+h) - \vec{r}(t)}{h}$ is the average velocity over a time interval of length h

- velocity vector: $\vec{v}(t) = \lim_{h \rightarrow 0} \frac{\vec{r}(t+h) - \vec{r}(t)}{h} = \vec{r}'(t)$

- speed: $\|\vec{v}(t)\| = \|\vec{r}'(t)\|$

Aside: $L = \int_a^b \|\vec{v}(t)\| dt$ is the distance travelled by the particle

arc length

- acceleration: $\vec{a}(t) = \vec{r}''(t) = \vec{v}'(t)$.

