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SIMULATION OF CPU SCHEDULING ALGORITHMS

AIM:

To implement the process scheduling using First Come, First Served (FCFS), Round Robin (RR), Shortest Job First (SJB) and Priority Scheduling Algorithms.

FIRST COME FIRST SERVE (FCFS):

```
#include<stdio.h>
int main()
{
       int n,bt[20],wt[20],tat[20],avwt=0,avtat=0,i,j;
       printf("Enter total number of processes(maximum 20):");
       scanf("%d",&n);
       printf("\nEnter Process Burst Time\n");
       for(i=0;i<n;i++)
               printf("P[%d]:",i+1);
               scanf("%d",&bt[i]);
       }
       wt[0]=0;
       for(i=1;i \le n;i++)
               wt[i]=0;
               for(j=0;j< i;j++)
                      wt[i]+=bt[i];
       }
       printf("\nProcess\t\tBurst Time\tWaiting Time\tTurnaround Time");
       for(i=0;i<n;i++)
```

```
tat[i]=bt[i]+wt[i];//Turnaround Time = Burst time-waiting Time
avwt+=wt[i];
avtat+=tat[i];
printf("\nP[%d]\t\t%d\t\t%d\t\d",i+1,bt[i],wt[i],tat[i]);
}
avwt/=i;
avtat/=i;
printf("\n\Average Waiting Time:%d",avwt);
printf("\n\Average Turnaround Time:%d",avtat);
return 0;
}
```

```
ubuntu@ubuntu:~/2021242013$ gcc fcfs.c -o fcfs
ubuntu@ubuntu:~/2021242013$ ./fcfs
Enter total number of processes(maximum 20):4
Enter Process Burst Time
P[1]:10
P[2]:8
P[3]:4
P[4]:5
Process
                Burst Time
                                 Waiting Time
                                                 Turnaround Time
P[1]
                                                 10
                10
P[2]
                                 10
                8
                                                 18
P[3]
                4
                                 18
                                                 22
                5
P[4]
                                 22
                                                 27
Average Waiting Time:12
Average Turnaround Time:19ubuntu@ubuntu:~/2021242013$
```

ROUND ROBIN:

```
#include<stdio.h>
int main()
{
    int i, limit, total = 0, x, counter = 0, time_quantum;
    int wait_time = 0, turnaround_time = 0, arrival_time[10], burst_time[10], temp[10];
```

```
float average wait time, average turnaround time;
printf("\nEnter Total Number of Processes: ");
scanf("%d", &limit);
x = limit;
for(i = 0; i < limit; i++)
   printf("\nEnter Details of Process[%d]", i + 1);
   printf("\nArrival Time:");
   scanf("%d", &arrival time[i]);
   printf("\nBurst Time:");
   scanf("%d", &burst time[i]);
   temp[i] = burst time[i];
}
printf("\nEnter Time Quantum: ");
scanf("%d", &time quantum);
printf("\nProcess ID\t\tBurst Time\t Turnaround Time\tWaiting Time: ");
for(total = 0, i = 0; x != 0;)
   if(temp[i] \leq time quantum && temp[i] > 0)
       total = total + temp[i];
       temp[i] = 0;
       counter = 1;
   else if(temp[i] > 0)
       temp[i] = temp[i] - time quantum;
       total = total + time_quantum;
   if(temp[i] == 0 \&\& counter == 1)
       X--;
       printf("\n\process[\%d]\t\t\%d\t\t\%d\t\t\%d", i + 1, burst time[i], total -
                              arrival time[i], total - arrival time[i] - burst time[i]);
       wait time = wait time + total - arrival time[i] - burst time[i];
       turnaround time = turnaround time + total - arrival time[i];
       counter = 0;
   if(i == limit - 1)
       i = 0;
   else if(arrival time[i + 1] <= total)
       i++;
```

```
ubuntu@ubuntu:~/2021242013$ gcc rorob.c -o rorob
ubuntu@ubuntu:~/2021242013$ ./rorob
Enter Total Number of Processes: 4
Enter Details of Process[1]
Arrival Time:0
Burst Time:10
Enter Details of Process[2]
Arrival Time:1
Burst Time:8
Enter Details of Process[3]
Arrival Time:1
Burst Time:4
Enter Details of Process[4]
Arrival Time:2
Burst Time:5
Enter Time Quantum: 3
                                                                 Waiting Time:
Process ID
                        Burst Time
                                          Turnaround Time
Process[3]
                        4
                                          18
                                                                  14
Process[4]
                        5
                                          19
                                                                  14
Process[2]
                        8
                                          25
                                                                  17
Process[1]
                        10
                                          27
                                                                  17
Average Waiting Time
                                15.500000
                                22.250000
Average Turnaround Time :
ubuntu@ubuntu:~/2021242013$
```

SHORTEST JOB FIRST (SJB):

There are two types in SJF:

- Non preemptive
- Preemptive

NON-PREEMPTIVE:

```
#include <stdio.h>
int main()
  int A[100][4]; // Matrix for storing Process Id, Burst
           // Time, Average Waiting Time & Average
           // Turn Around Time.
  int i, j, n, total = 0, index, temp;
  float avg_wt, avg_tat;
  printf("Enter number of process: ");
  scanf("%d", &n);
  printf("Enter Burst Time:\n");
  // User Input Burst Time and alloting Process Id.
  for (i = 0; i < n; i++) {
     printf("P%d: ", i + 1);
     scanf("%d", &A[i][1]);
     A[i][0] = i + 1;
  }
  // Sorting process according to their Burst Time.
  for (i = 0; i < n; i++)
     index = i;
     for (j = i + 1; j < n; j++)
```

```
if (A[j][1] < A[index][1])
       index = j;
  temp = A[i][1];
  A[i][1] = A[index][1];
  A[index][1] = temp;
  temp = A[i][0];
  A[i][0] = A[index][0];
  A[index][0] = temp;
}
A[0][2] = 0;
// Calculation of Waiting Times
for (i = 1; i < n; i++) {
  A[i][2] = 0;
  for (j = 0; j < i; j++)
     A[i][2] += A[j][1];
  total += A[i][2];
}
avg_wt = (float)total / n;
total = 0;
printf("P BT WT
                        TAT\n");
// Calculation of Turn Around Time and printing the
// data.
for (i = 0; i < n; i++) {
  A[i][3] = A[i][1] + A[i][2];
  total += A[i][3];
  printf("P%d %d %d
                             %d\n'', A[i][0],
      A[i][1], A[i][2], A[i][3]);
}
avg_tat = (float)total / n;
```

```
printf("Average Waiting Time= %f", avg_wt);
printf("\nAverage Turnaround Time= %f", avg_tat);
}
```

```
ubuntu@ubuntu:~/2021242013$ gcc sjb.c -o sjb
ubuntu@ubuntu:~/2021242013$ ./sjb
Enter number of process: 4
Enter Burst Time:
P1: 10
P2: 8
P3: 4
P4: 5
Process BurstingTime
                        WaitingTime
                                        TurnaroundTime
Р3
                                0
                                                4
Ρ4
                                                9
                5
                                4
P2
                8
                                9
                                                17
                                17
P1
                10
                                                27
Average Waiting Time
                      : 7.500000
Average Turnaround Time: 14.250000ubuntu@ubuntu:~/2021242013$
```

PREEMPTIVE

```
#include <stdio.h>
```

```
int main()
{
    int arrival_time[10], burst_time[10], temp[10];
    int i, smallest, count = 0, time, limit;
    double wait_time = 0, turnaround_time = 0, end;
```

```
float average_waiting_time, average_turnaround_time;
printf("\nEnter the Total Number of Processes:"); scanf("%d",
&limit);
printf("\nEnter Details of %d Processes\n", limit);
for(i = 0; i < limit; i++)
      printf("\nEnter Arrival Time:"); scanf("%d", &arrival_time[i]);
      printf("\nEnter Burst Time:"); scanf("%d", &burst_time[i]);
      temp[i] = burst_time[i];
burst_time[9] = 9999;
for(time = 0; count != limit; time++)
      smallest = 9;
            for(i = 0; i < limit; i++)
      {
           if(arrival_time[i] <= time && burst_time[i] <
           burst_time[smallest] && burst_time[i] > 0)
                  smallest = i;
      burst_time[smallest]--;
      if(burst time[smallest] == 0)
      {
            count++;
            end = time + 1;
            wait_time = wait_time + end - arrival_time[smallest] -
            temp[smallest]; turnaround_time = turnaround_time +
            end - arrival time[smallest];
      }
 }
```

```
average_waiting_time = wait_time / limit; average_turnaround_time
= turnaround_time / limit; printf("\n\nAverage Waiting Time:%lf\n",
    average_waiting_time);
printf("Average Turnaround Time:t%lf\n",
    average_turnaround_time); return 0;
}
```

```
metta@metta-Latitude-E5440:~/2021242013$ nano sjfpreem
metta@metta-Latitude-E5440:~/2021242013$ gcc sjfpreem.c -o sjfpreem
metta@metta-Latitude-E5440:~/2021242013$ ./sjfpreem

Enter the Total Number of Processes:4

Enter Details of 4 Processes

Enter Arrival Time:0

Enter Burst Time:8

Enter Arrival Time:1

Enter Burst Time:3

Enter Arrival Time:5

Enter Arrival Time:5

Average Waiting Time:5.750000

Average Turnaround Time:t11.0000000
```

PRIORITY SCHEDULING:

There are two types of priority scheduling.

- Non preemptive
- Preemptive

NON PREEMPTIVE:

```
#include <stdio.h>
//Function to swap two variables
void swap(int *a,int *b)
  int temp=*a;
  *a=*b;
  *b=temp;
}
int main()
  int n;
  printf("Enter Number of Processes: ");
  scanf("%d",&n);
  // b is array for burst time, p for priority and index for process id
  int b[n],p[n],index[n];
  float avg_wt = 0, avg_tat = 0;
  for(int i=0;i<n;i++)
  {
     printf("Enter Burst Time and Priority Value for Process %d: ",i+1);
     scanf("%d %d",&b[i],&p[i]);
     index[i]=i+1;
  }
  for(int i=0;i<n;i++)
```

```
int a=p[i],m=i;
  //Finding out highest priority element and placing it at its desired position
  for(int j=i;j<n;j++)
  {
    if(p[j] > a)
       a=p[j];
       m=j;
  }
  //Swapping processes
  swap(&p[i], &p[m]);
  swap(&b[i], &b[m]);
  swap(&index[i],&index[m]);
}
// T stores the starting time of process
int t=0;
//Printing scheduled process
printf("Order of process Execution is\n");
for(int i=0;i<n;i++)
{
  printf("P%d is executed from %d to %d\n",index[i],t,t+b[i]);
  t+=b[i];
}
printf("\n");
printf("Process Id Burst Time Wait Time TurnAround Time\n");
```

```
int wait_time=0;
  for(int i=0;i<n;i++)
  {
    printf("P%d
                      %d
                                %d
                                         d^{n}, index[i], b[i], wait\_time, wait\_time + b[i]);
    avg_wt += wait_time;
    wait_time += b[i];
    avg_tat += wait_time + b[i];
  }
  avg_wt /= n;
  avg_tat /= n;
  printf("\n\nAverage Waiting Time : %f ", avg_wt);
  printf("\nAvergae Turnaround Time : %f ", avg_tat);
  return 0;
}
```

```
ubuntu@ubuntu:~/2021242013$ gcc priority.c -o priority
ubuntu@ubuntu:~/2021242013$ ./priority
Enter Number of Processes: 4
Enter details of Process 1:
Enter Burst Time : 10
Enter Priority : 3
Enter Priority
Enter details of Process 2:
Enter Burst Time : 8
Enter Priority
Enter details of Process 3:
Enter Burst Time : 4
Enter Priority
Enter details of Process 4:
Enter Burst Time : 5
Enter Priority : 1
Order of process Execution is
P3 is executed from θ to 4
P1 is executed from 4 to 14
P2 is executed from 14 to 22
P4 is executed from 22 to 27
Process Id
                   Burst Time
                                        Wait Time
                                                            TurnAround Time
Р3
P1
                    10
                                        4
                                                            14
                    8
5
P2
                                        14
                                                            22
P4
                                                            27
Average Waiting Time : 10.000000
Average Turnaround Time: 23.500000 ubuntu@ubuntu:~/2021242013$
```

PREEMPTIVE

```
#include<stdio.h>
int main()
{
    int i,n,p[10]={1,2,3,4,5,6,7,8,9,10},min,k=1,burst=0,pri[10];
    int bt[10],temp,temp1,j,at[10],wt[10],rt[10],tt[10],ta=0,sum=0;
    float wavg,tavg,tsum,wsum;
    printf("\nEnter the No. processes ");
    scanf("%d",&n);
    for(i=0;i<n;i++)</pre>
```

```
{
      printf("\nEnter the burst time of %d process : ",i+1);
      scanf("%d",&bt[i]);
      printf("Enter the arrival time of %d process: ",i+1);
      scanf("%d",&at[i]);
      printf("Enter the priority time of %d process : ",i+1);
      scanf("%d",&pri[i]);
      printf("\n");
}
for(i=0;i< n;i++)
      for(j=0;j< n;j++)
            if(at[i]<at[j])</pre>
            temp=p[j];
            p[j]=p[i];
            p[i]=temp;
            temp=at[j];
            at[i]=at[i];
            at[i]=temp;
            temp1=bt[j];
            bt[j]=bt[i];
            bt[i]=temp1;
      }
}
for(j=0;j< n;j++)
      burst=burst+bt[j]; min=bt[k];
      for(i=k;i<n;i++)/*main logic*/
      {
            min=pri[k];
            if (burst>=at[i])
```

```
if(pri[i]<min)</pre>
                  temp=p[k];
                  p[k]=p[i];
                  p[i]=temp;
                  temp=at[k];
                  at[k]=at[i];
                  at[i]=temp;
                  temp1=bt[k];
                  bt[k]=bt[i];
                  bt[i]=temp1;
                  temp=pri[k];
                  pri[k]=pri[i];
                  pri[i]=temp;
                  }
      } k++;
wt[0]=0;
for(i=1;i<n;i++)
      sum=sum+bt[i-1];
      wt[i]=sum-at[i];
for(i=0;i<n;i++)
      wsum=wsum+wt[i];
wavg=wsum/n;
for(i=0;i<n;i++)
      ta=ta+bt[i];
      tt[i]=ta-at[i];
```

```
for(i=0;i< n;i++)
           tsum=tsum+tt[i];
     tavg=tsum/n;
     for(i=0;i<n;i++)
           rt[i]=wt[i];
     printf("\nprocess\t burst\t arrival\tpriority " );
     for(i=0;i< n;i++)
           printf("\n p%d",p[i]);
           printf("\t %d",bt[i]);
           printf("\t %d",at[i]);
           printf("\t\t %d",pri[i]);
     printf("\nwaiting time\tturnaround time\tresponce time");
     for(i=0;i<n;i++)
           printf("\n %d",wt[i]);
           printf("\t\t %d",tt[i]);
           printf("\t\t%d",rt[i]);
     printf("\nAVERAGE WAITING TIME:- %f ms",wavg);
     printf("\nAVERAGE TURN AROUND TIME:- %f ms" ,tavg);
     printf("\nAVERAGE RESPONSE TIME:- %f ms\n",wavg);
}
```

```
etta@metta-Latitude-E5440:~/2021242013$ nano prioritypreem
metta@metta-Latitude-E5440:~/2021242013$ gcc prioritypreem.c -o prioritypreem
metta@metta-Latitude-E5440:~/2021242013$ ./prioritypreem
Enter the No. processes 4
Enter the burst time of 1 process : 2
Enter the arrival time of 1 process : 3
Enter the priority time of 1 process : 4
Enter the burst time of 2 process : 1
Enter the arrival time of 2 process : 2
Enter the priority time of 2 process : 3
Enter the burst time of 3 process : 4
Enter the arrival time of 3 process : 5
Enter the priority time of 3 process : 6
Enter the burst time of 4 process : 8
Enter the arrival time of 4 process : 9
Enter the priority time of 4 process : 7
process burst arrival
                                         priority
 p2
                                          4
 p1
           4
 рЗ
                                          б
 р4
waiting time
                    turnaround time responce time
AVERAGE WAITING TIME: - -1.500000 ms
AVERAGE TURN AROUND TIME: - 1.750000 ms
AVERAGE RESPONSE TIME: - -1.500000 ms
```

RESULT:

Thus, the process scheduling were implemented using FCFS, Round Robin, SJB and Priority Scheduling Algorithms.