Data Project I

Lead Generation with Personalized Campaign Promotion

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Business Requirement



Business Requirement



The Business Unit would like to send a campaign to increase credit card spending for customers who have a restaurant credit card.

There is a limited budget for sending to all customers.

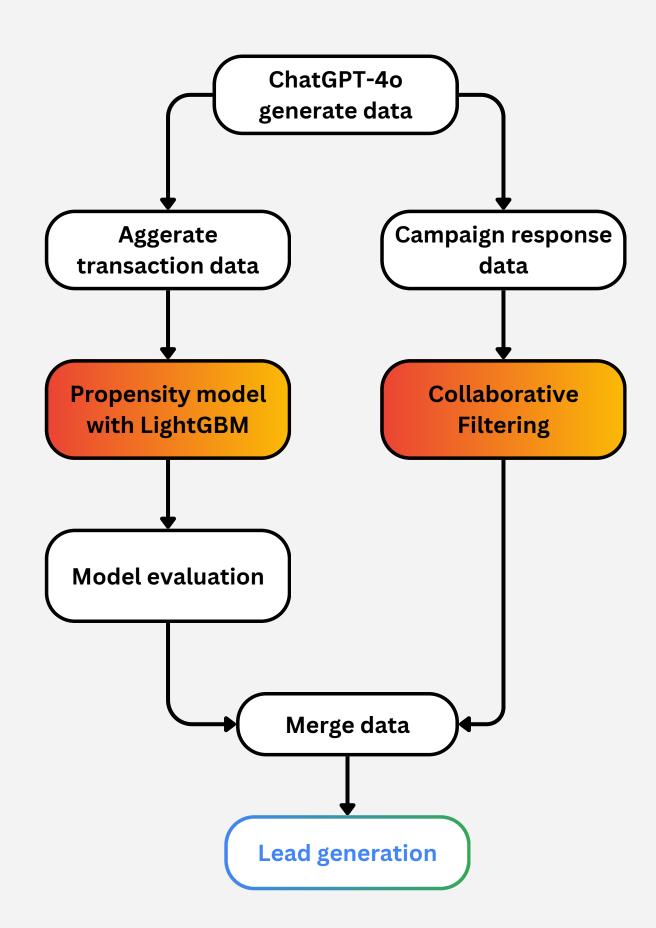
Focus on the customers who are likely to respond to the campaign.

Project Architecture



Project Architecture

- First step: Generate two sources of data using ChatGPT-4o. One is campaign response data, used to perform collaborative filtering to suggest personalized campaigns. The other is an aggregate of credit card transaction data, used to perform a propensity model to predict customers who are likely to take the campaign next month.
- Second step: Perform modeling.
- **Third step:** Evaluate the model with the propensity model using the AUC score. model using the AUC score.
- Fourth step: Merge the results of both models.
- **Finally:** The leads for the marketing campaign are ready to be implemented in the business.





Data Sources

Campaign Response Data

for Content-Based Filtering

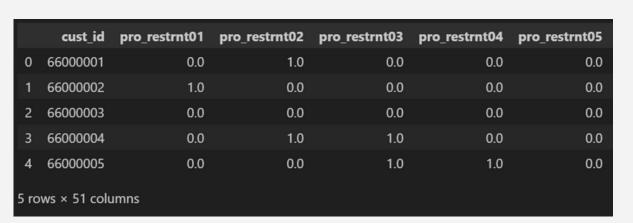
Simulated behavior of credit card customers who use the Food Lover card type at restaurants they like.

1000 customers x 50 campaign promotions.

Simulated population bias (some promotions are more popular).

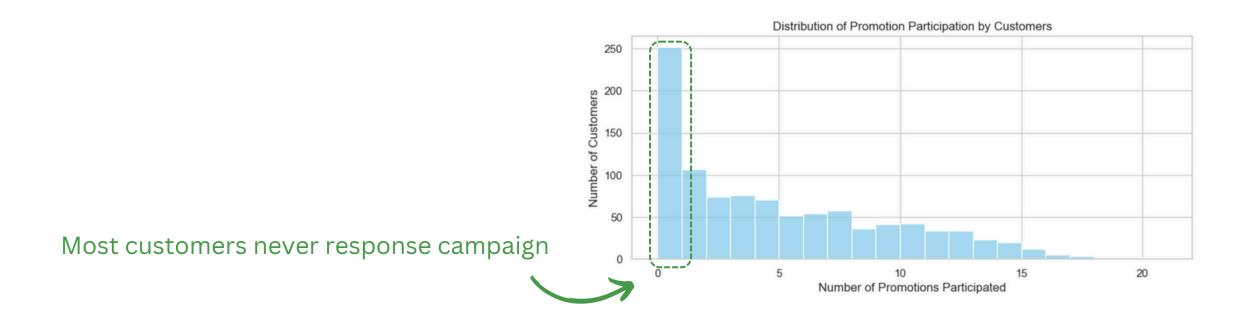
Simulated customer preferences (some customers participate more).

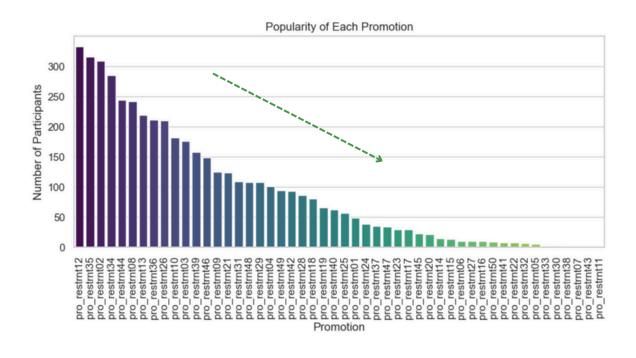


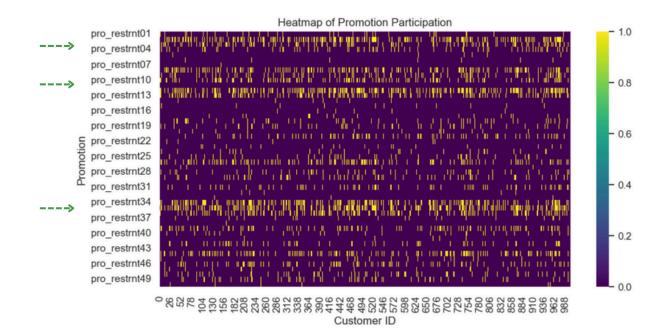


Example Data

Exploratory Data Analysis





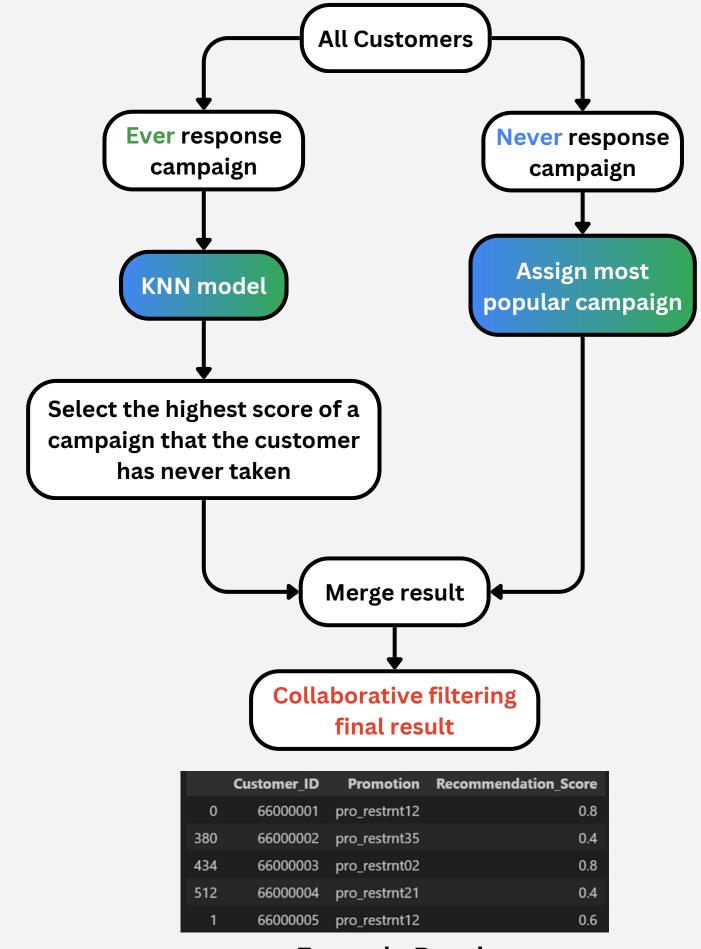


Some promotions are liked by customers, while others are not.

A few promotions were responded to by almost all customers.



- **First step:** Split customers into two groups: those who have ever taken a campaign and those who have never taken a campaign. Feed the former group to the KNN model, and assign the most popular campaign to the latter group.
- **Second step:** Perform the KNN model on the group of customers who have ever taken a campaign, using the cosine metric and k = 5.
- **Finally:** Create a table for all customers containing customer ID, predicted campaign promotion for each customer, and recommendation score.



Example Result

Campaign Dict

Campaign Number	Campaign Description
pro_restrnt01	Indulge in a delightful dinner at a top Chinese restaurant in Bangkok with 8 renowned hotel brands. Enjoy a 10% cash back and earn 100 points on every meal.
pro_restrnt02	Savor a luxurious lunch at an Italian restaurant in Central World. Get a free dessert with every main course and earn double points.
pro_restrnt03	Start your day with a Japanese breakfast at Siam Paragon. Get a 15% discount and earn 50 points on your bill.
pro_restrnt04	Experience a traditional Indian dinner at Terminal 21. Enjoy a 5% cash back and earn 150 points.
pro_restrnt05	Enjoy a Thai lunch at MBK Center with a free drink and a 10% discount on your meal.
	•••
pro_restrnt50	Savor Italian restaurant lunch at Central Ladprao with a free appetizer and earn 90 points.



Data Sources

Aggerate Transaction Data

for Propensity Model

Simulated credit card customers who use the Food Lover card type.

1000 customers x 24 features (demographic and transaction data lagged by 2 months) x 1 target x 12-month period with time series data

Simulated trend for the target: customers with high frequency, high utilization, good payment history, and spending in the dinner category are more likely to respond.

Simulated customer preferences (some customer participate more)



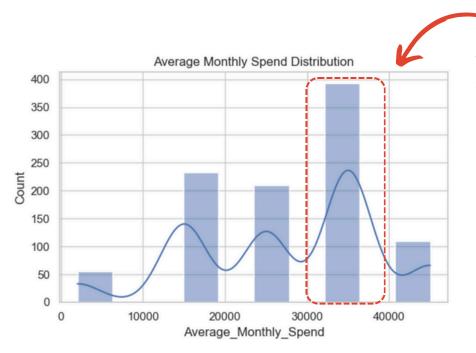


Avg_Days_Between_Transactions	Times_Credit_Limit_Exceeded	Previous_Month_Payment	Times_Payment_Missed	Target	Target_Date
1.250000	0	1201.088429	0	0.0	2023-03-31
2.142857	0	950.426671	0	0.0	2023-04-28
1.200000	0	4173.537581	0	0.0	2023-05-31
1.304348	0	24625.451156	0	0.0	2023-06-30
2.500000	0	11521.271854	0	0.0	2023-07-31

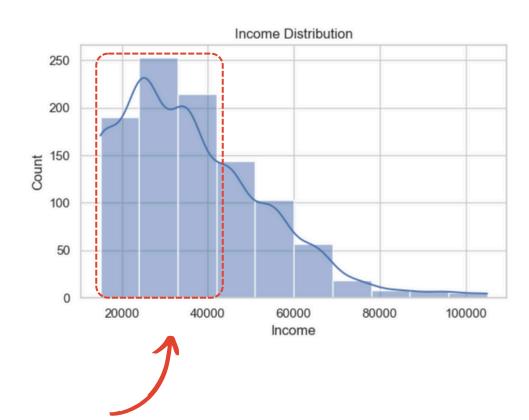
Example Data



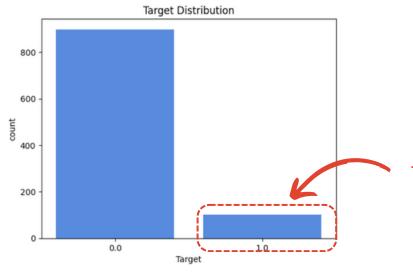
Exploratory Data Analysis



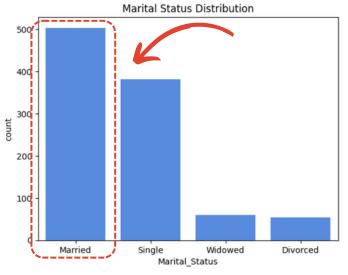
Almost 40% of the total customers spent around 33k



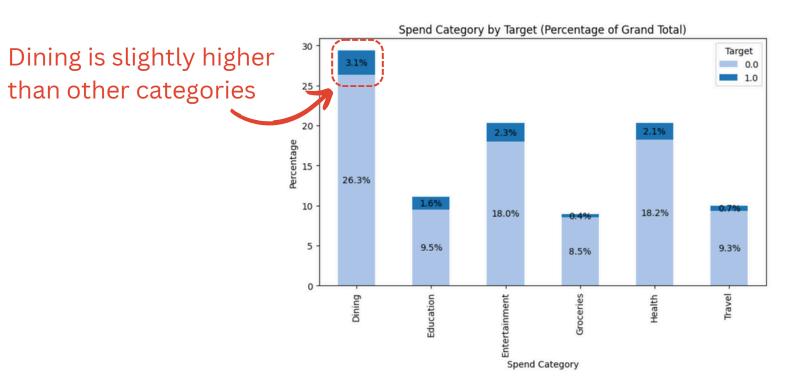
More than haft of the customers have an income around 20k-40k



Target is imbalance data



Almost half of the portfolio customers are married.



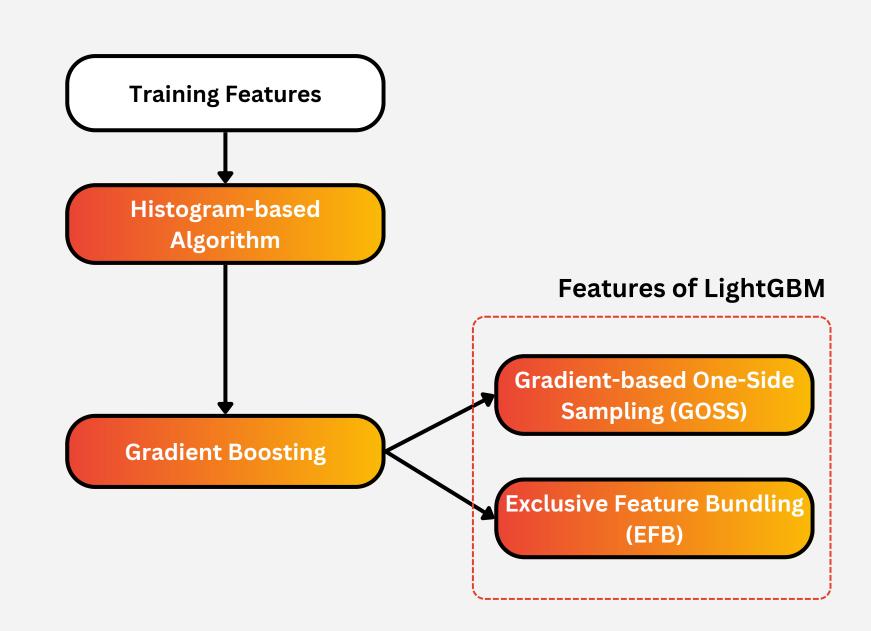
PD Model



LightGBM Algorithm Explanation

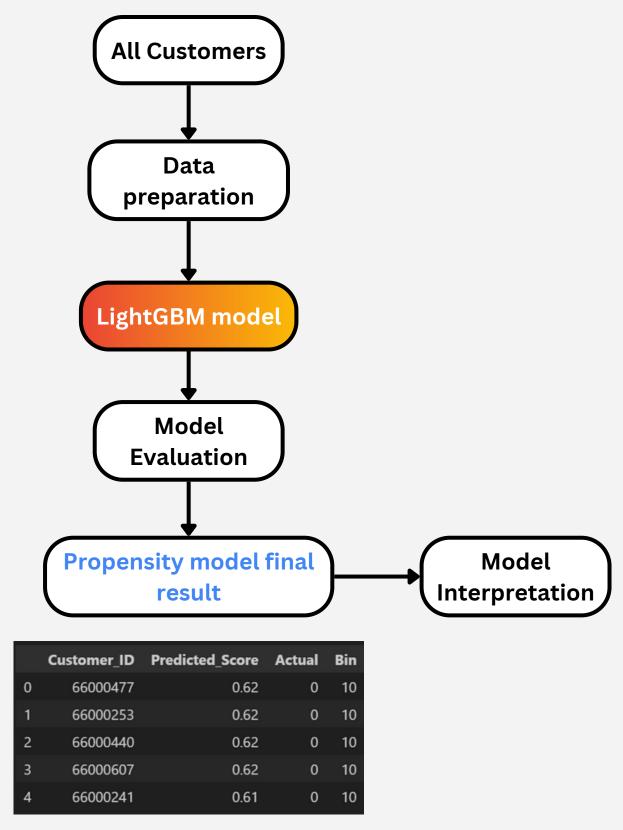
LightGBM use tree-based learning algorithm

- **Gradient Boosting:** Involves training models sequentially, where each new model aims to reduce the residual errors of the combined ensemble of previous models.
- Enhance two techniques: Gradient-based One-Side Sampling (GOSS) to retains instances with large gradients while randomly sampling from instances with small gradients and Exclusive Feature Bundling (EFB) to bundle mutually exclusive features (features that rarely take non-zero values).
- **Histogram-based Algorithm:** use a histogram-based algorithm for finding the best split, which reduces the computational cost and speeds up training.



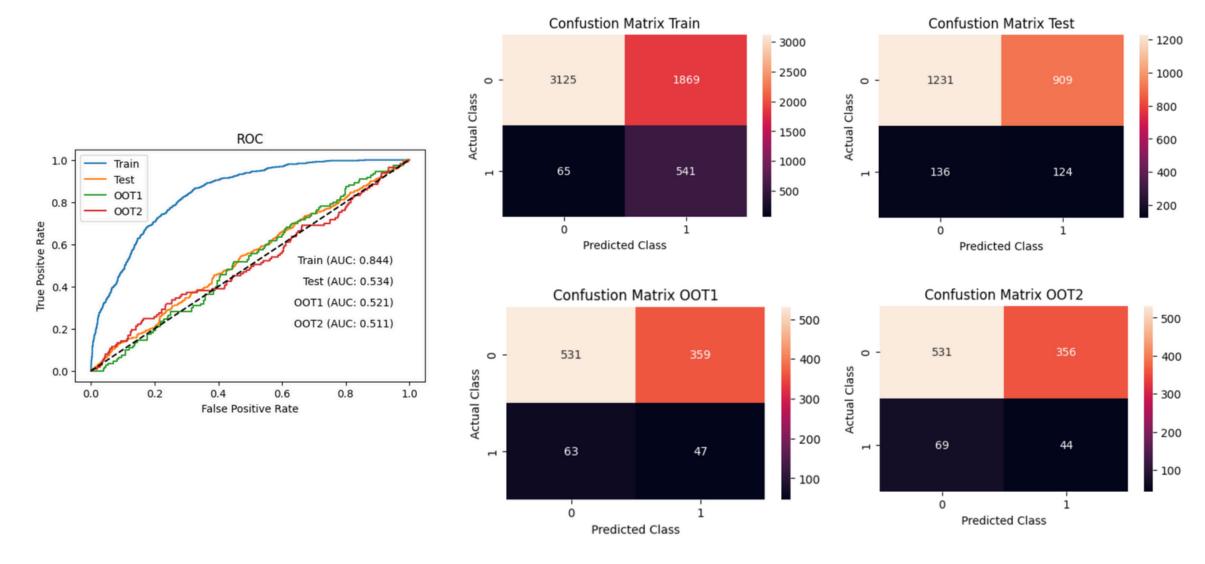


- **First step:** Prepare the data by checking for missing values and assigning data types before feeding it to the LightGBM model.
- **Second step:** Split the data into training, testing, and validation sets, with the validation set consisting of out-of-time 1 and out-of-time 2 periods.
- Third step: Train the model using LightGBM.
- Fourth step: Evaluate the model using the AUC score.
- **Fifth step:** Create a bin table, rearranging scores from bin 10 (highest score) to bin 1 (lowest score).
- **Finally:** Create a table for all customers containing customer ID, predicted score, actual result, and bin number.



Example Result

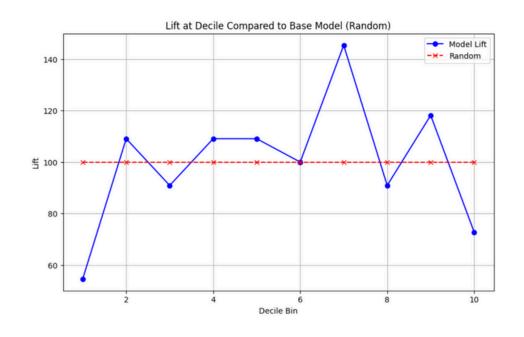
Interpretation

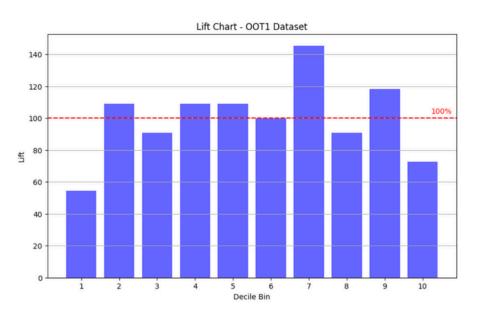


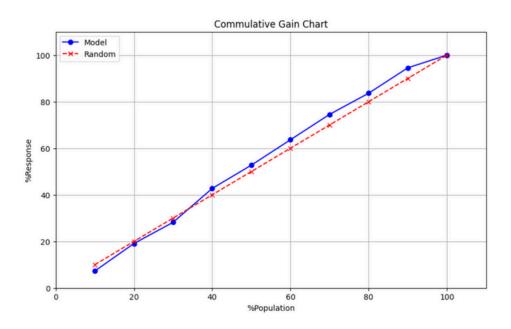
	model_name	parameters	rows	columns	%_target	accuracy	auc	precision	recall	f1-score
0	Train: LightGBM	<bound lgbmclas<="" lgbmmodel.get_params="" method="" of="" p=""></bound>	5600	18	10	0.66	0.84	0.22	0.89	0.36
1	Test: LightGBM	<bound lgbmclas<="" lgbmmodel.get_params="" method="" of="" p=""></bound>	2400	18	10	0.56	0.53	0.12	0.48	0.19
2	OOT1: LightGBM	<bound lgbmclas<="" lgbmmodel.get_params="" method="" of="" p=""></bound>	1000	18	11	0.58	0.52	0.12	0.43	0.18
3	OOT2: LightGBM	<bound lgbmclas<="" lgbmmodel.get_params="" method="" of="" p=""></bound>	1000	18	11	0.57	0.51	0.11	0.39	0.17

- This model cannot be used for production properly because the AUC is quite low.
- The model is overfitting to the training data and is not good at distinguishing the target. The numerical data was generated randomly, and despite attempts to bias some features towards the target, there is still no discernible pattern.
- Recall is better than other metrics, meaning the model remembers the target for almost half of the total.









- In general, if the model distinguishes the target efficiently, the percent lift will be higher than the baseline and highest at bin 10. However, in this case, the model is not good at distinguishing the target, as the target is distributed quite randomly.
- On the Cumulative Gain Chart, if we send the campaign to 80% of the customers, the response would be around 82% of the target, which is only slightly better than randomly sending the campaign.

Model Result Usage



Model Result Usage

Example: sending campaign to customer from recommendation system and propensity score though line channel < ■ LINE △ Q 🗉 🗏 **Recommend:** Pro_restrnt50 Propensity Model Marketing Lead Combination Collaborative **Customer ID** Wow, that great! **Filtering** 66000287 Savor Italian restaurant lunch at Central Ladprao pro_restrnt50 with a free appetizer and earn 90 points.

Summary



Summary

The Propensity Model is used for selecting credit card customers who are most likely to take the campaign if there is a limited budget.

Collaborative Filtering is used for recommending campaigns that customers have never taken before to increase credit card spending.

In this dataset, the results of the propensity model are not good enough for production use. It needs fine-tuning, adding more features, or using more realistic features and targets.

Currently, this system can recommend campaigns to customers who are likely to take them. In the future, the optimal time to offer the campaign can be determined to send it when customers are most likely to spend their money.