# KWIATKOWSKI **JACEK**

**Unity Developer** 



### CONTACT

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SOCIAL

**JACEK KWIATKOWSKI** 

LinkedIn

mezerg.github.io/portfolio/index.html

"Wyrażam zgodę na przetwarzanie moich danych osobowych dla potrzeb niezbędnych do realizacji procesu rekrutacji (zgodnie z ustawą z dnia 29.08.1997 roku o ochronie danych osobowych; tekst jednolity: Dz. <u>U</u>. 2016 r. poz. 922)"

## WHO AM I —

I am a passionate gamer, and I have decided to combine my hobby with work. After obtaining a degree in computer engineering from the University of Silesia, I decided to immediately start working! I have been working with Unity and C# for 4 years, and I aspire to further develop my skills. In pursuit of this goal, I am looking for a company where I can showcase my abilities and unleash my creativity!

# 🖶 EXPERIENCE \_\_\_\_

**Controll Check** 2013 - 2014 Saint-Gobain

**Estate Agent Assistant** 

2014 - 2018 Dukalska Nieruchomości

**Controll Check** 

2018.07 - 2018.09 **DPD Netherlands** 

Recepcionist

2018.11 - 2020.04 Orange Tree Hotel

**Unity Developer** 

2020.06 - 2024.02 Black Rose Projects S.A.

- Porting games to various platforms including Oculus Quest, PS, XBOX, Nintendo Switch, Mobile - using UnityEngine with C#
- C#, UnityEngine, VR, .NET, GIT, **Tortoise SVN**
- · Designing, implementing, and polishing new features and UI.
- · Remaking the whole project using existing assets to create completly new gameplay.
- · Solving hard-optimization problems, both CPU and GPU sided.
- · Leading junior projects and introducing Unity concepts to them
- · Creating editor tools

### ₩ SKILLS

**Unity Engine** 

Visual Studio / VSC

Gameplay/UX design

C#

Linux

Python