## Modern Symmetric Key Ciphers — AES

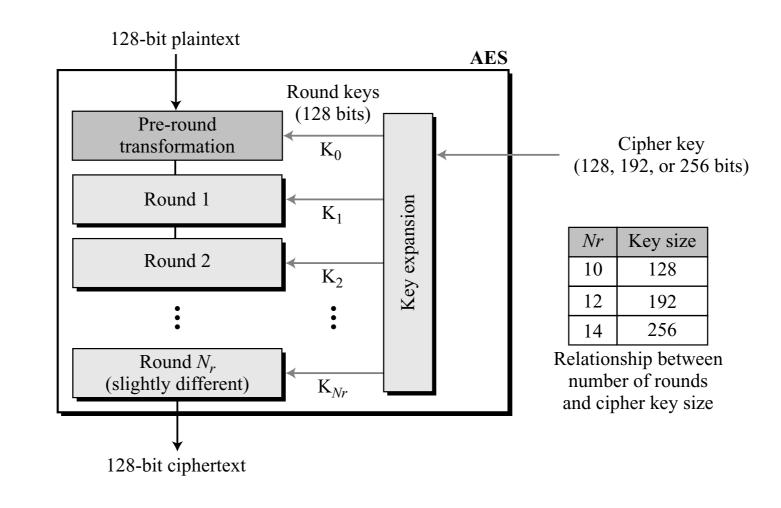
Part I: non-Fiestel AES



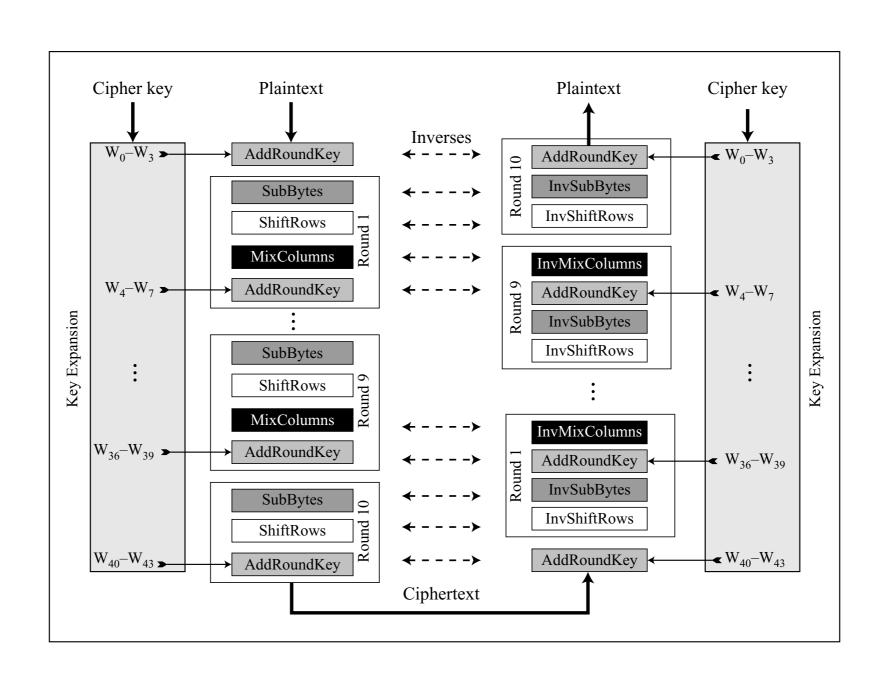
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## **AES**

- NIST Standard ~2001
- Based on Rijndael Proposal: J. Daemen & V. Rijment
- 128-bit Block Cipher, and 128-bit internal round keys
- Number of round keys:  $N_r + 1$
- Every operation is invertible: non-Feistel cipher

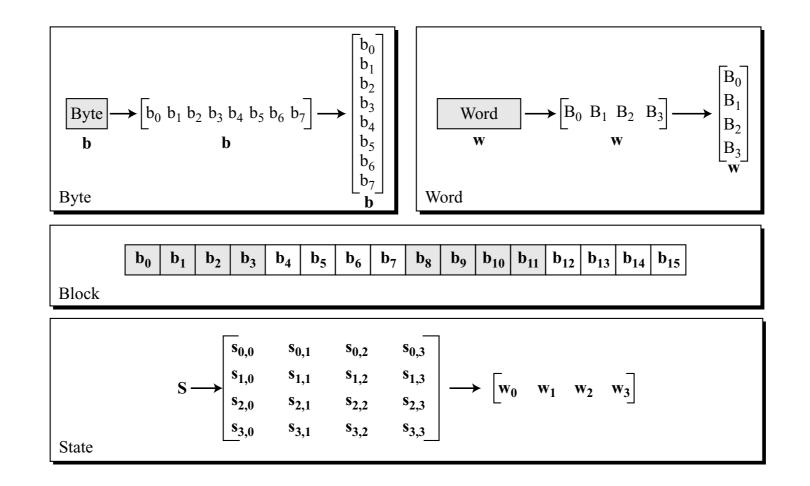


## A Basic High-Level View



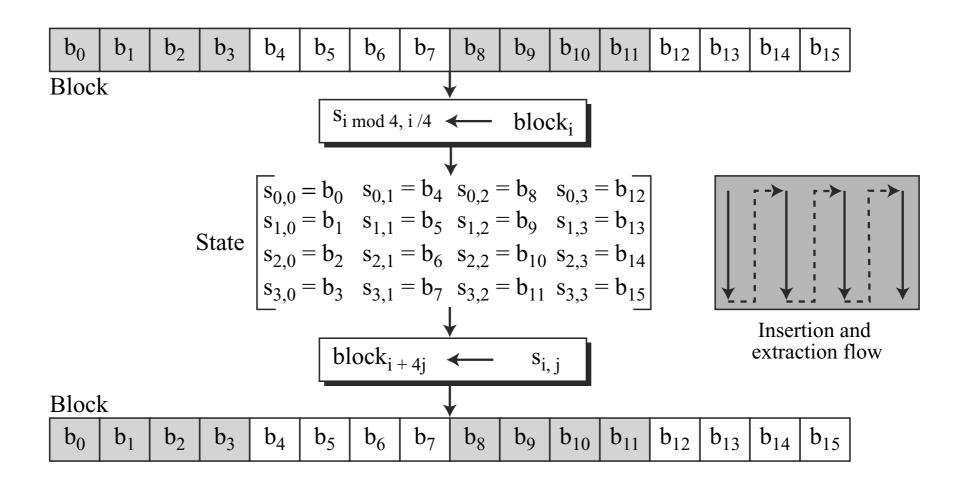
## Data Units in AES

- Bits, Byte, Word (32 bits), Block (128 bit), and State
- State = Block, but inside the stages of AES, it is called a State; operations are performed as matrices



# Blocks and States in Matrices

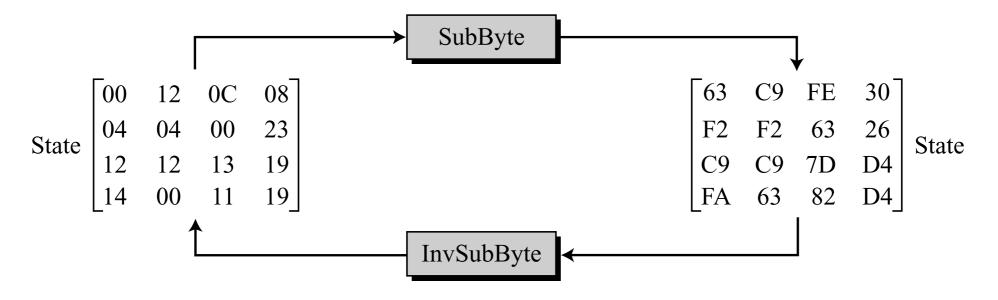
Block-to-state and state-to-block transformation



## **AES Transformations**

- Substitutions, Permutations, Mixing, Key-Additions
- Substitution is performed on each "byte"
- One function to substitute each byte
- Substitution uses  $\mathbb{F}_{2^8}$ :  $P(x) = x^8 + x^4 + x^3 + x + 1$  is used as the irreducible polynomial
- Computations done  $\pmod{P(x)}$

## The "SubByte" Transform

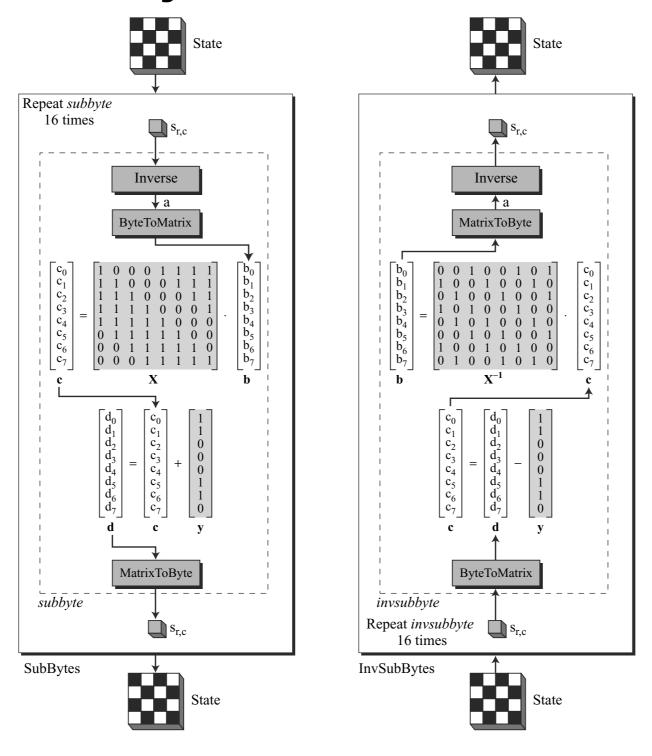


Each element of the matrix = 2 hexadecimal words = byte

subbyte: 
$$\rightarrow \mathbf{d} = \mathbf{X} (\mathbf{s}_{r,c})^{-1} \oplus \mathbf{y}$$
  
invsubbyte:  $\rightarrow [\mathbf{X}^{-1}(\mathbf{d} \oplus \mathbf{y})]^{-1} = [\mathbf{X}^{-1}(\mathbf{X} (\mathbf{s}_{r,c})^{-1} \oplus \mathbf{y} \oplus \mathbf{y})]^{-1} = [(\mathbf{s}_{r,c})^{-1}]^{-1} = \mathbf{s}_{r,c}$ 

The SubBytes and InvSubBytes transformations are inverses of each other.

#### SubByte: Affine Transform



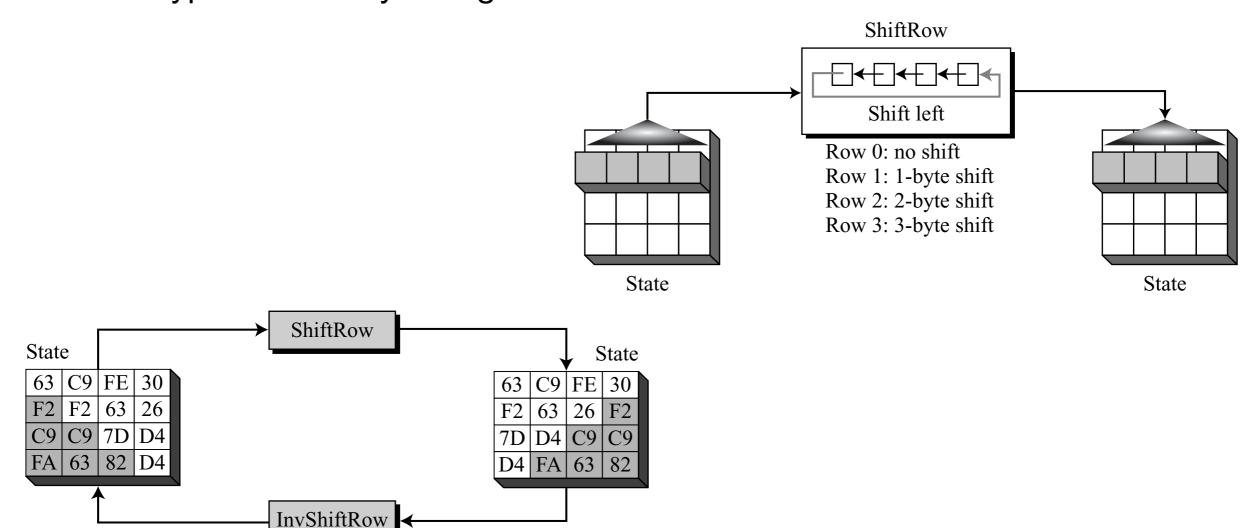
• Example: transform 0C to FE

#### SubByte: Affine Transform

- $0C = 0000 \ 1100 = x^3 + x^2$
- Compute multiplicate inverse of 0C  $(\text{mod } x^8 + x^4 + x^3 + x + 1) = x^7 + x^5 + x^4 = 1011\ 0000$
- Multiply by matrix X = 10011101 = c
- XOR GF(2) addition operation to get d = 111111110 = FE
- Matrix X and vector y is fixed
- $s_{r,c} = X \cdot s_{r,c}^{-1} + y$ : Affine cipher!! (Linear)
- But, the  $s_{r,c}^{-1}$  operation makes it non-linear!

## **Shift-Row Transformation**

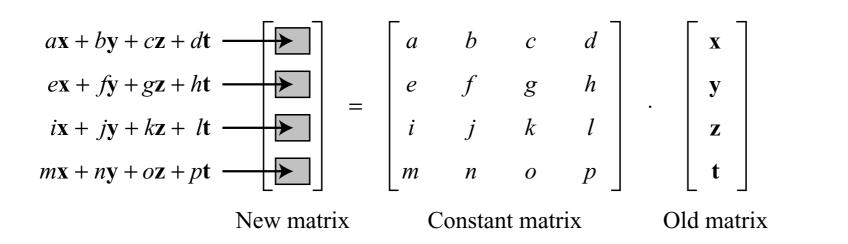
- Cyclic Left Shift = permutation
- In decryption: do a cyclic right shift



## Mixing Transform

- Substitution changes the value of the byte
- Permutation exchanges the bytes in the matrix
- We need an inter byte transformation: change bits inside a byte based on bits of neighbouring bytes: AES uses Mix Column Transformations

Mixing bytes using matrix multiplication



Multiplication done (mod  $x^8 + x^4 + x^3 + x + 1$ ) in  $\mathbb{F}_{2^8}$ 

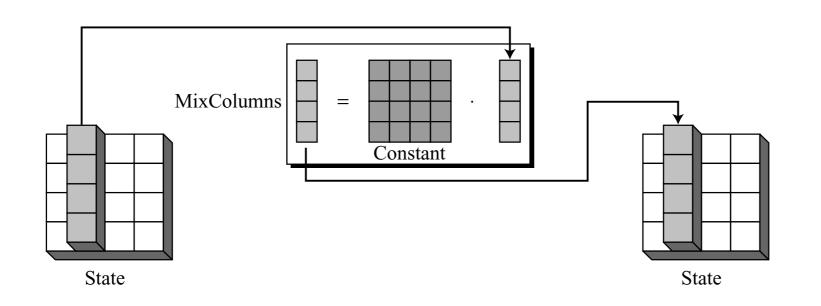
Constant matrices used by MixColumns and InvMixColumns

$$\begin{bmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{bmatrix} \xrightarrow{\text{Inverse}} \begin{bmatrix} 0E & 0B & 0D & 09 \\ 09 & 0E & 0B & 0D \\ 0D & 09 & 0E & 0B \\ 0B & 0D & 09 & 0E \end{bmatrix}$$

$$C \qquad \qquad C^{-1}$$

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# Add Round Key

- Addition modulo 2 = XOR
- Inverse of each other

