


# git reset, checkout

and just Git, in general

main source:

<https://git-scm.com/book/en/v2/Git-Tools-Reset-Demystified>

	HEAD	Index	Workdir	WD Safe?
<b>Commit Level</b>				
<code>reset --soft [commit]</code>	REF	NO	NO	YES
<code>reset [commit]</code>	REF	YES	NO	YES
<code>reset --hard [commit]</code>	REF	YES	YES	<b>NO</b>
<code>checkout [commit]</code>	HEAD	YES	YES	YES
<b>File Level</b>				
<code>reset (commit) [file]</code>	NO	YES	NO	YES
<code>checkout (commit) [file]</code>	NO	YES	YES	<b>NO</b>



Two branches diverged on Git, and I—  
I pulled the one less traveled by,  
And now there are several merge conflicts.

Two branches diverged on Git, and I—  
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<https://twitter.com/marktimemedia/status/469462640314421248>

<http://mynameismichelle.com/git-frost/>

Working tree

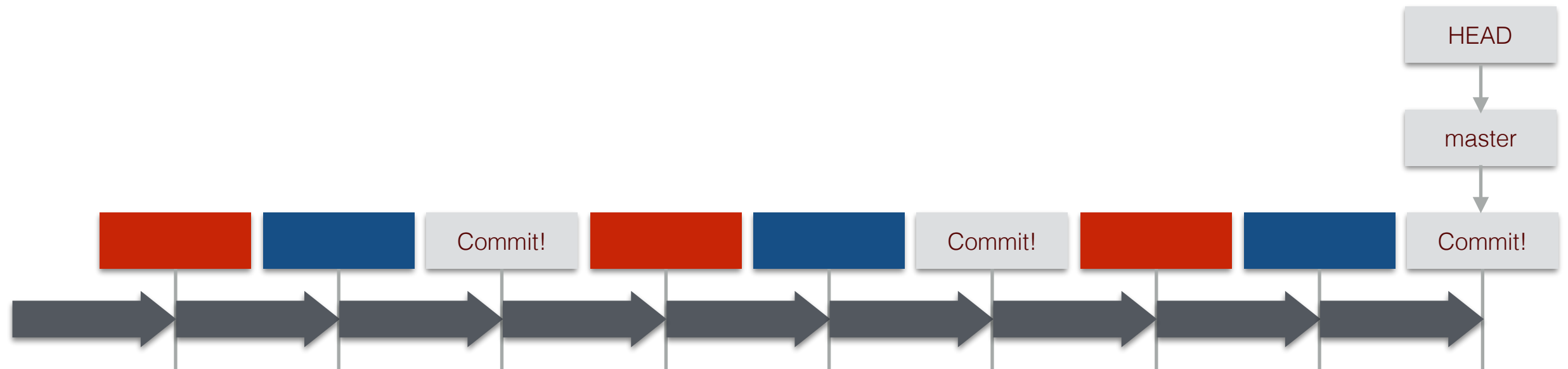
Staging area

Commit

Create and edit files

Stage or add changes

Commit



do stuff  
stage it  
commit it

lather, rinse, repeat



**Working directory**  
**Working tree**

“Sandbox”\*,  
current state of filesystem

**Index**  
**Staging area**

Proposed next commit  
snapshot

**HEAD**

Last commit snapshot,  
parent of next commit

\* IMO my local files feel VERY REAL and not like a “sandbox” at all! YMMV

# “do stuff”

Working tree

Two branches diverged on Git, and I—

Staging area

Commit



# “stage it”

Working tree

Two branches diverged on Git, and I—

Staging area

Two branches diverged on Git, and I—

Commit

# “commit it”

Working tree

Two branches diverged on Git, and I—

Staging area

Two branches diverged on Git, and I—

Commit

Two branches diverged on Git, and I—

# “do (more) stuff”

Working tree

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Staging area

Two branches diverged on Git, and I—

Commit

Two branches diverged on Git, and I—

# “stage it”

Working tree

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Commit

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# “commit it”

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Commit

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# we're going to come back to this!

Working tree

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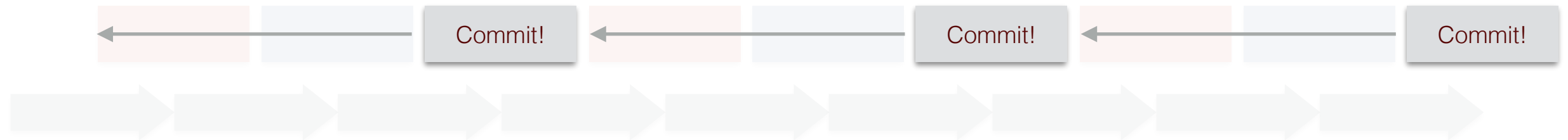
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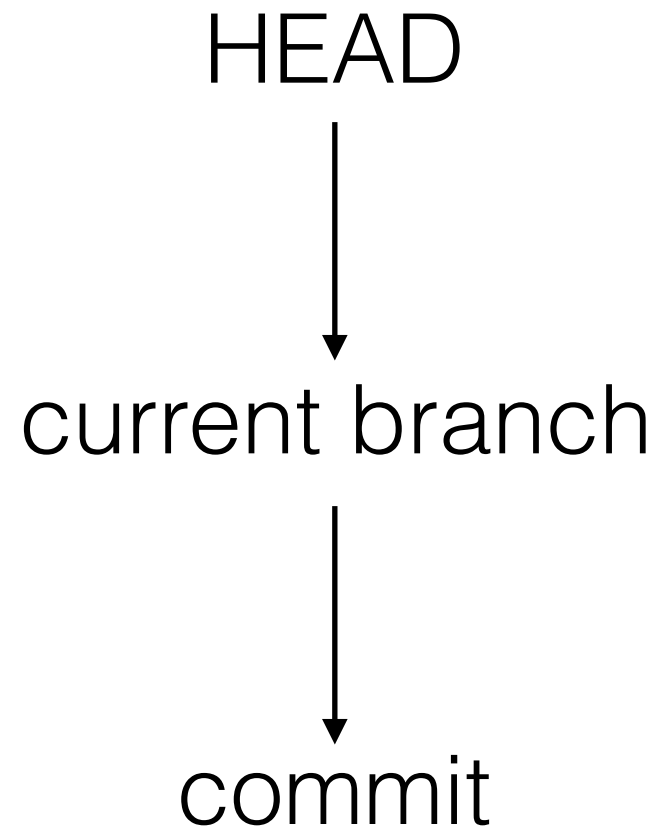
# git history



yes, this is confusing:

big arrows show time,  
your progress on the project

little arrows show the Git graph,  
point from a commit to its parent,  
you know your parents but not necessarily your kids!



HEAD  
is a pointer to  
tip of current branch reference  
which is a pointer to  
a commit

HEAD  $\approx$  “snapshot of the last commit”

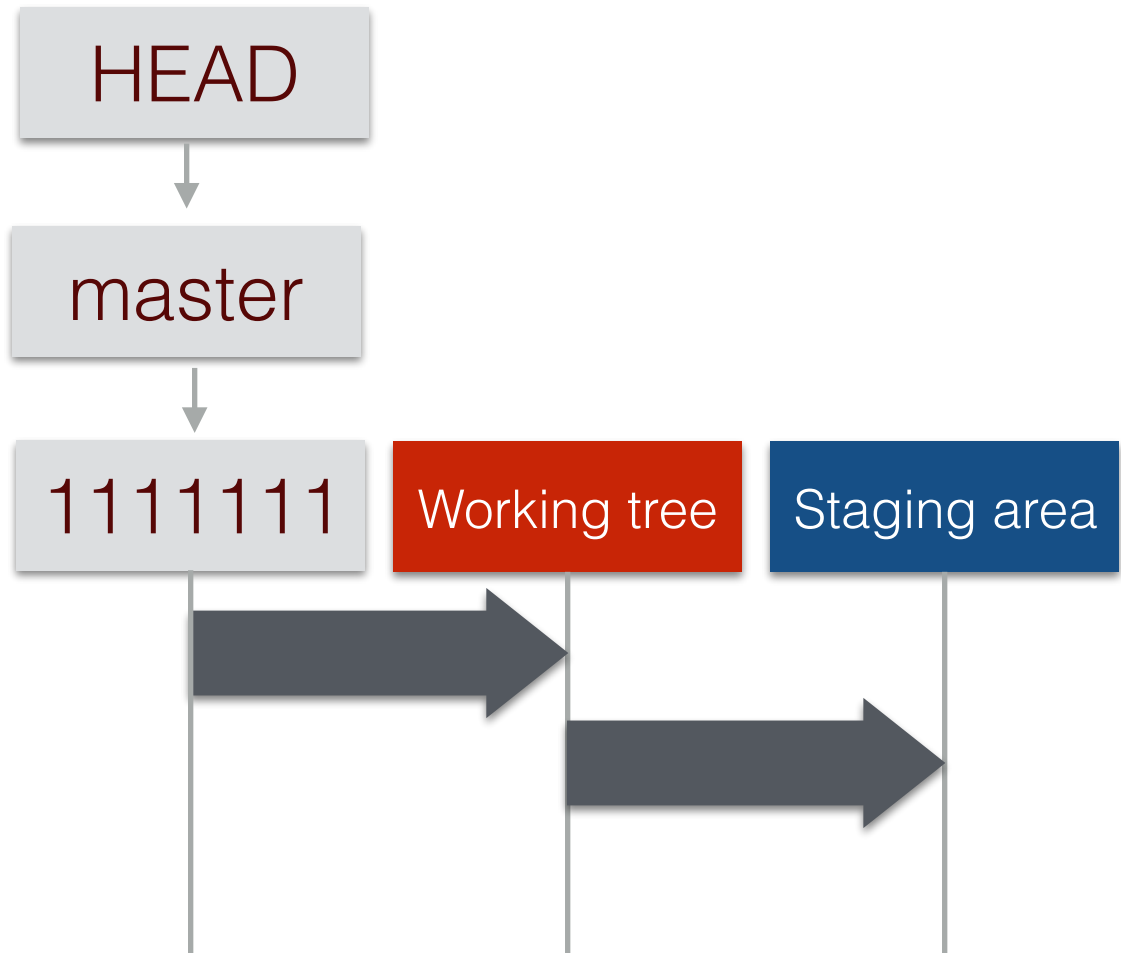
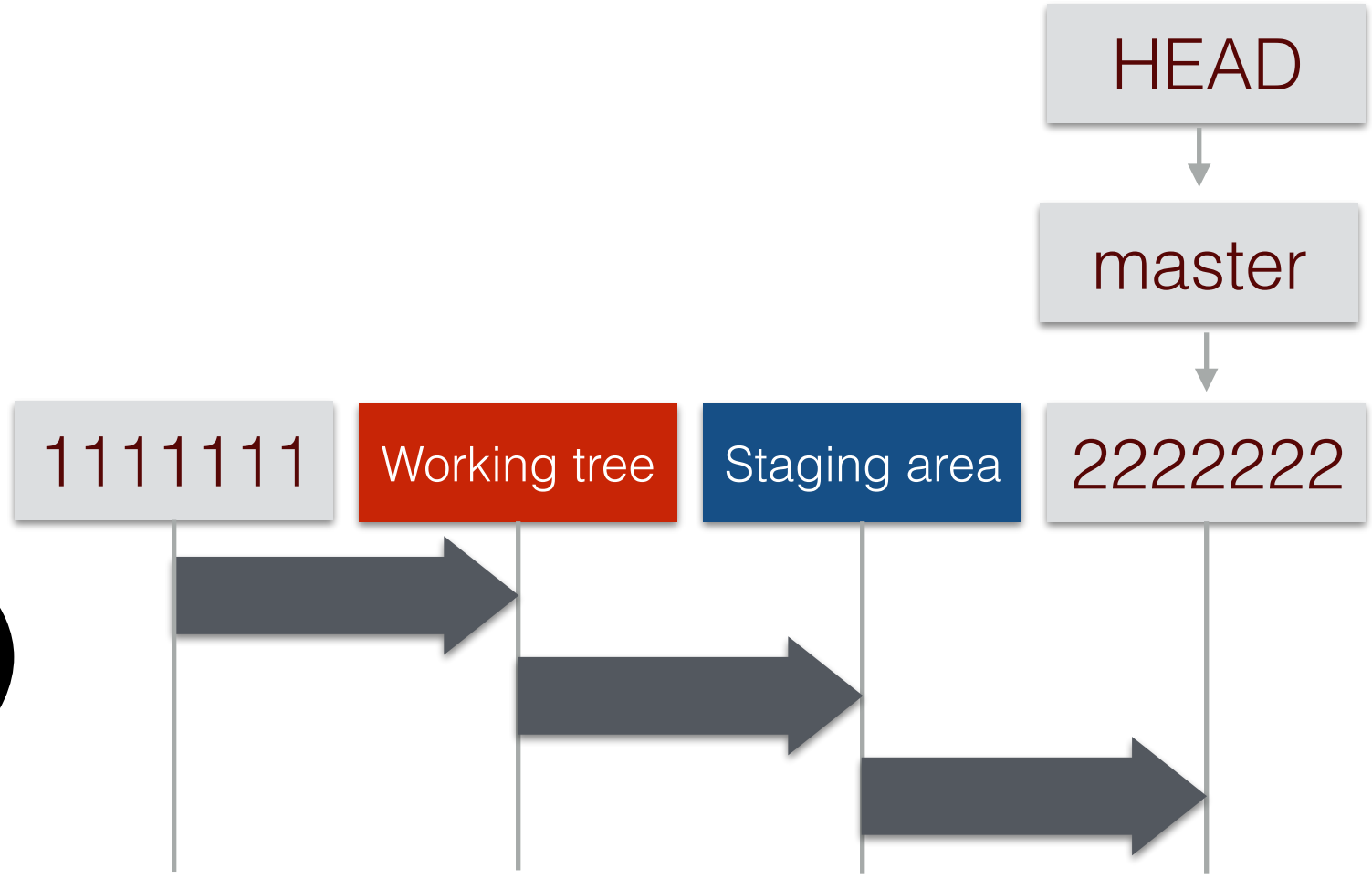


# git reset -TYPE [rev]

	soft	mixed	hard
Move branch HEAD points at to point at [rev]	✓	✓	✓
Make staging area look like HEAD		✓	✓
Make working tree look like HEAD			✓

# git\_uncommit()

git reset --soft HEAD^



# uncommit() before

2222222

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Staging area

Two branches diverged on Git, and I—  
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3333333

Two branches diverged on Git, and I—  
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# uncommit() after

2222222

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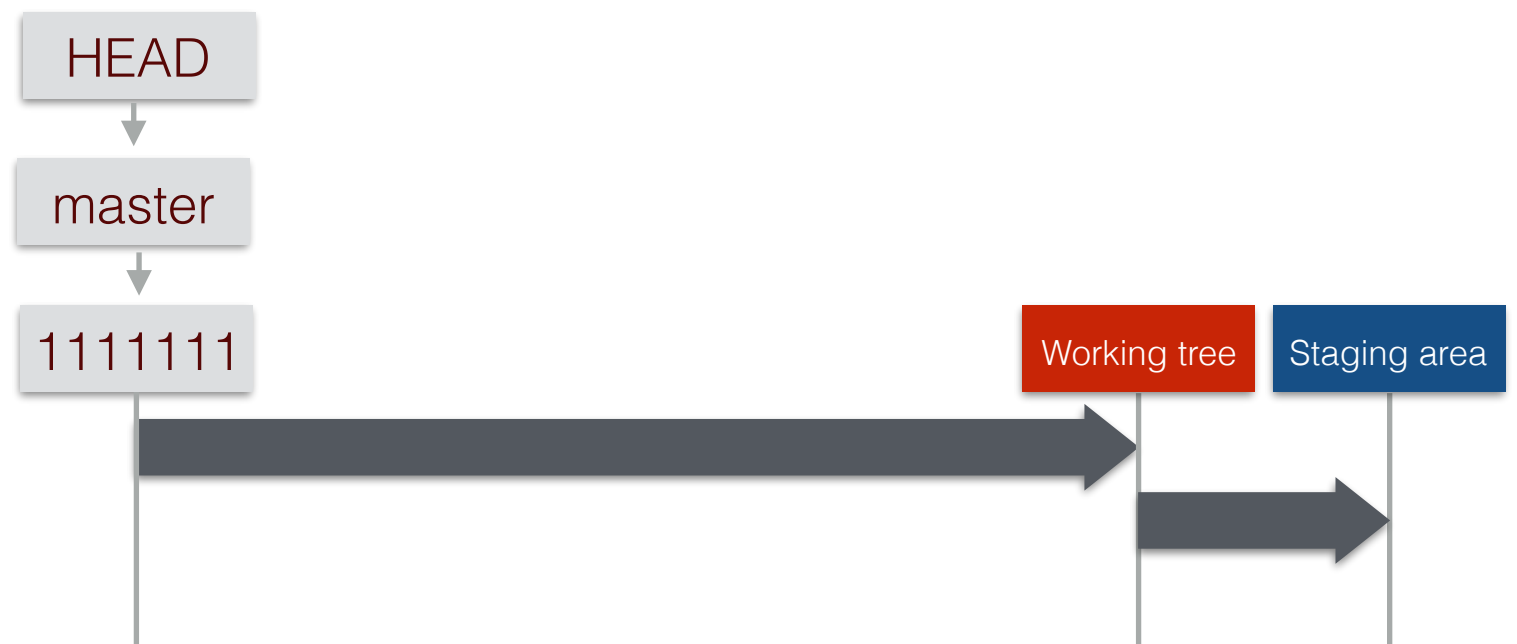
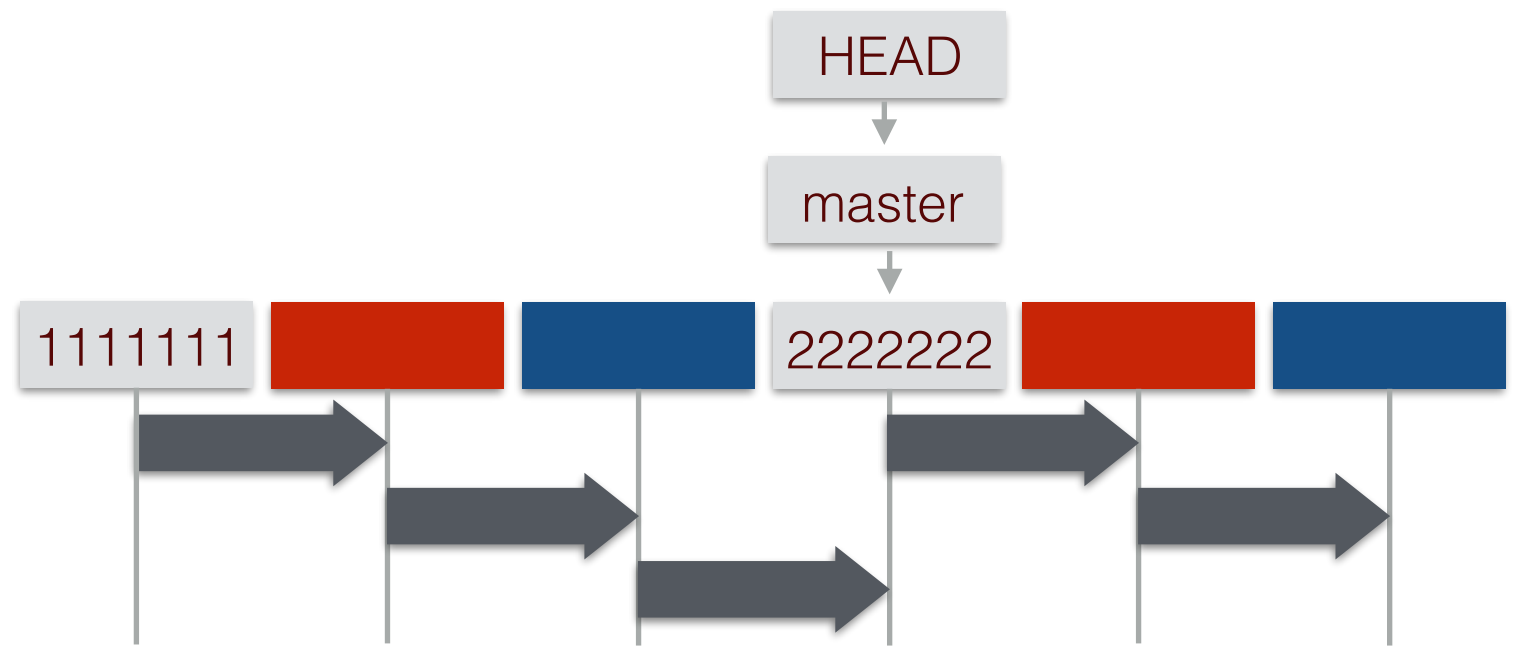
# ?git\_reset(...)?

will wrap `git2r::reset(<git_commit>, reset_type = "soft")`

```
git reset --soft [rev]
```

```
git reset --soft HEAD^
```

```
git reset --soft 1111111
```

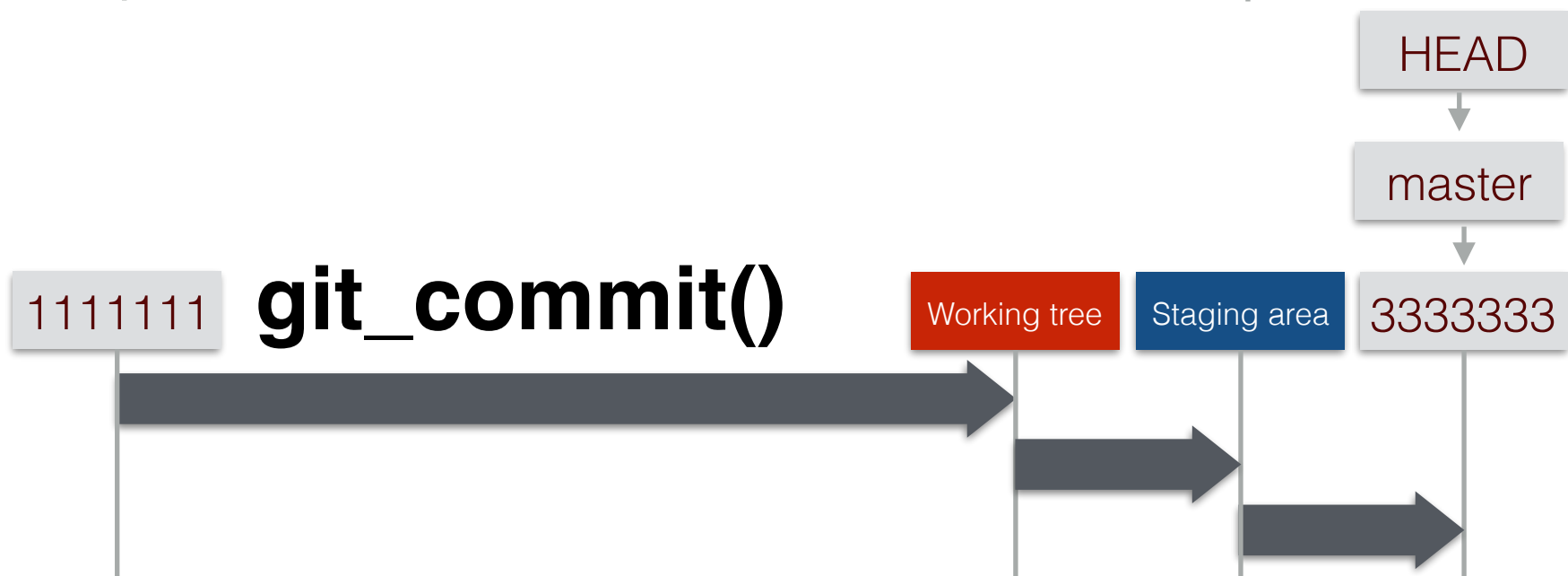
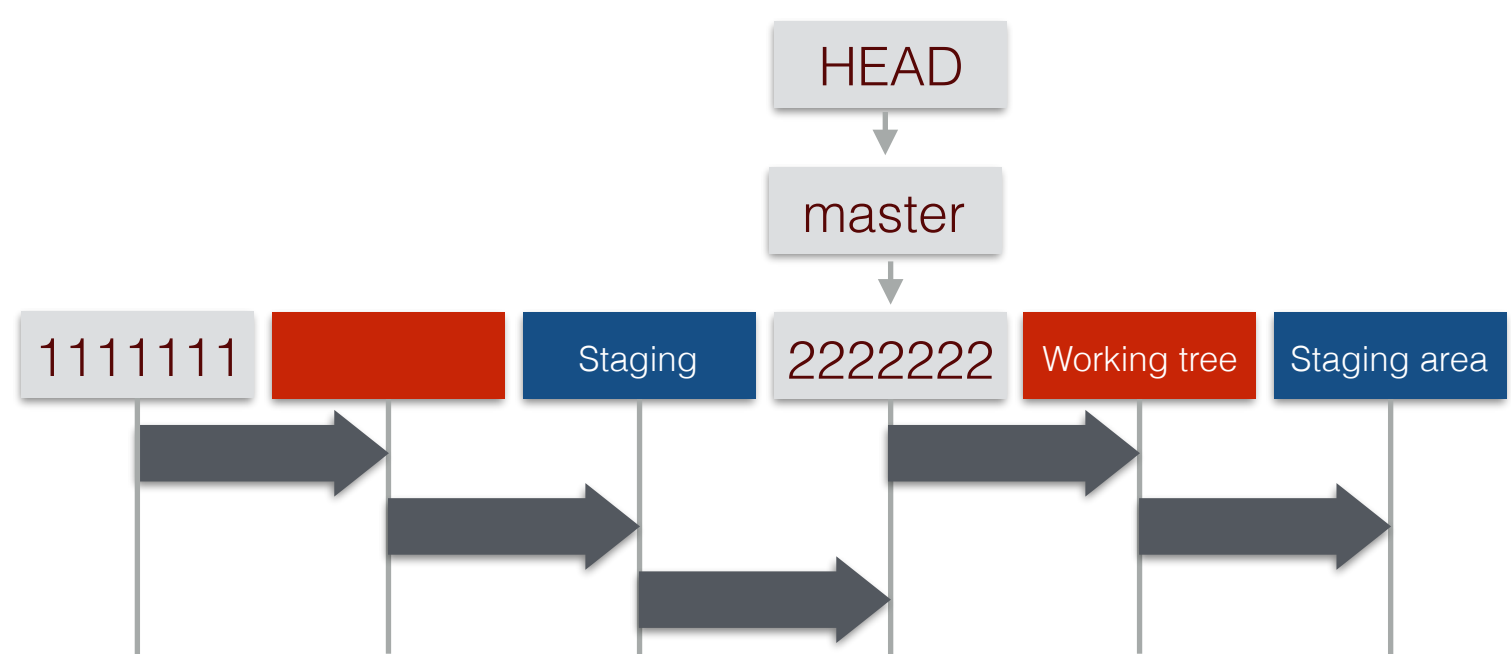


# git\_amend()

```
git commit -amend
```

```
git reset --soft HEAD^
```

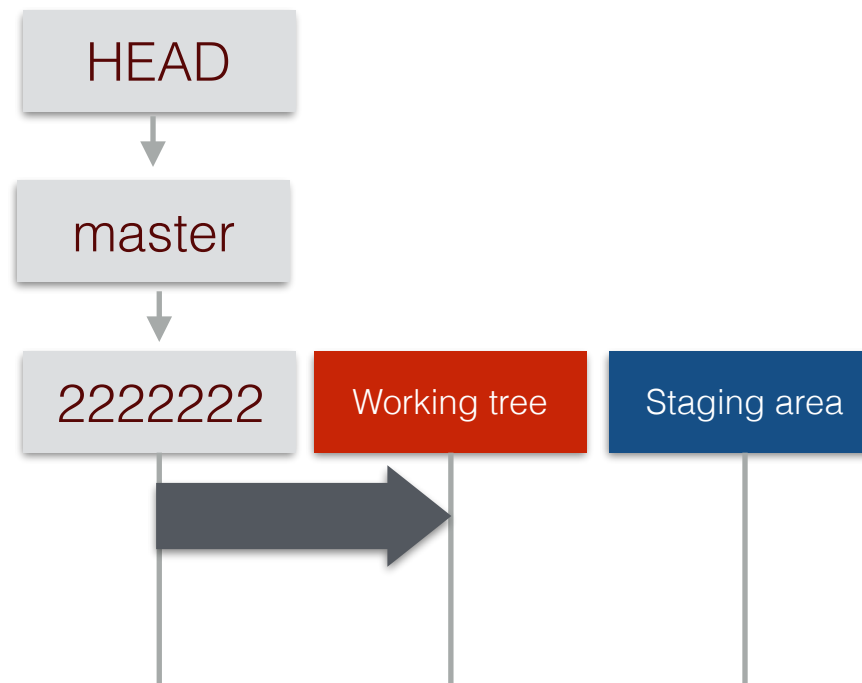
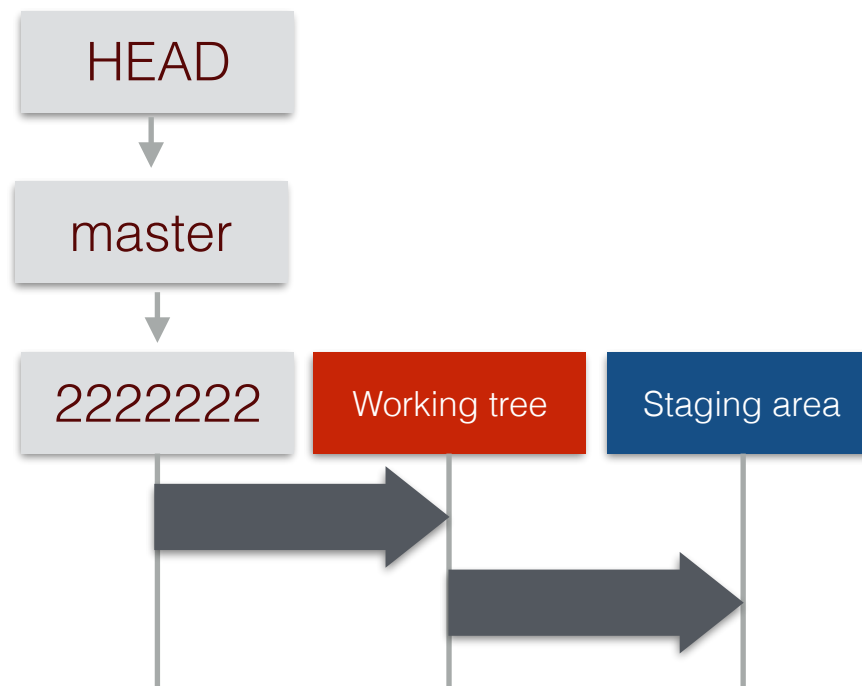
```
git commit
```



# git\_unstage(...)

wraps `git2r::reset(<git_repository>, path)`, which is hard-wired to mixed reset to HEAD

```
git reset  
git reset --mixed HEAD  
undoes  
git add
```



# unstage() before

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# unstage() after

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# ?git\_reset(...)?

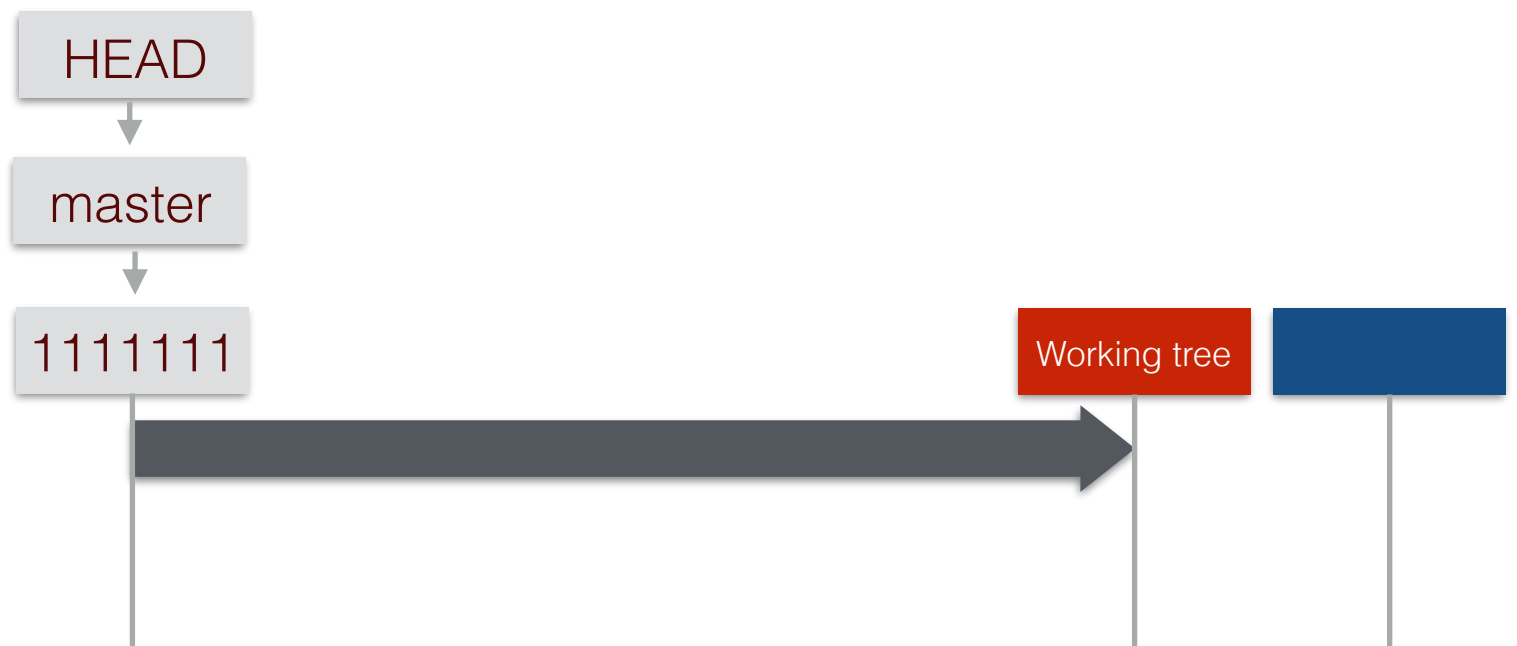
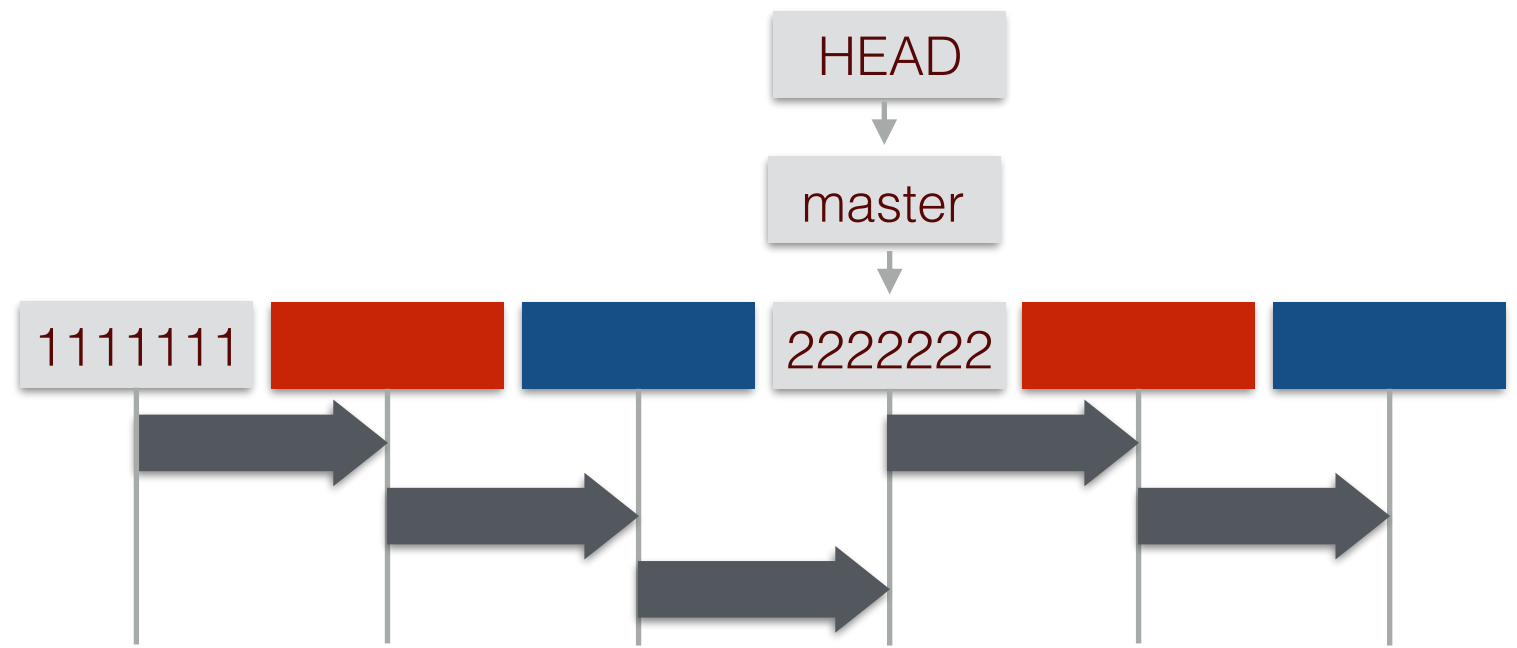
will wrap `git2r::reset(<git_commit>, reset_type = "mixed")`

```
git reset [rev]
```

```
git reset --mixed [rev]
```

```
git reset --mixed HEAD^
```

```
git reset --mixed 1111111
```



why do soft resets feel like they do more than mixed?  
the names imply soft << mixed, in terms of effect!

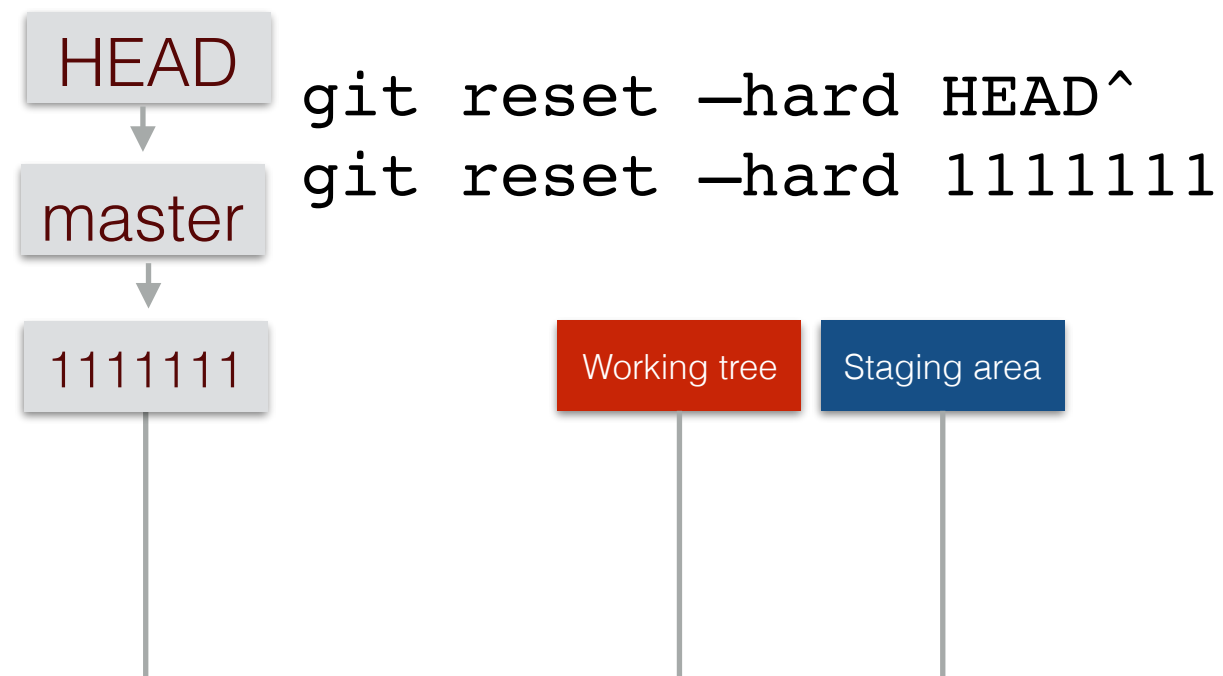
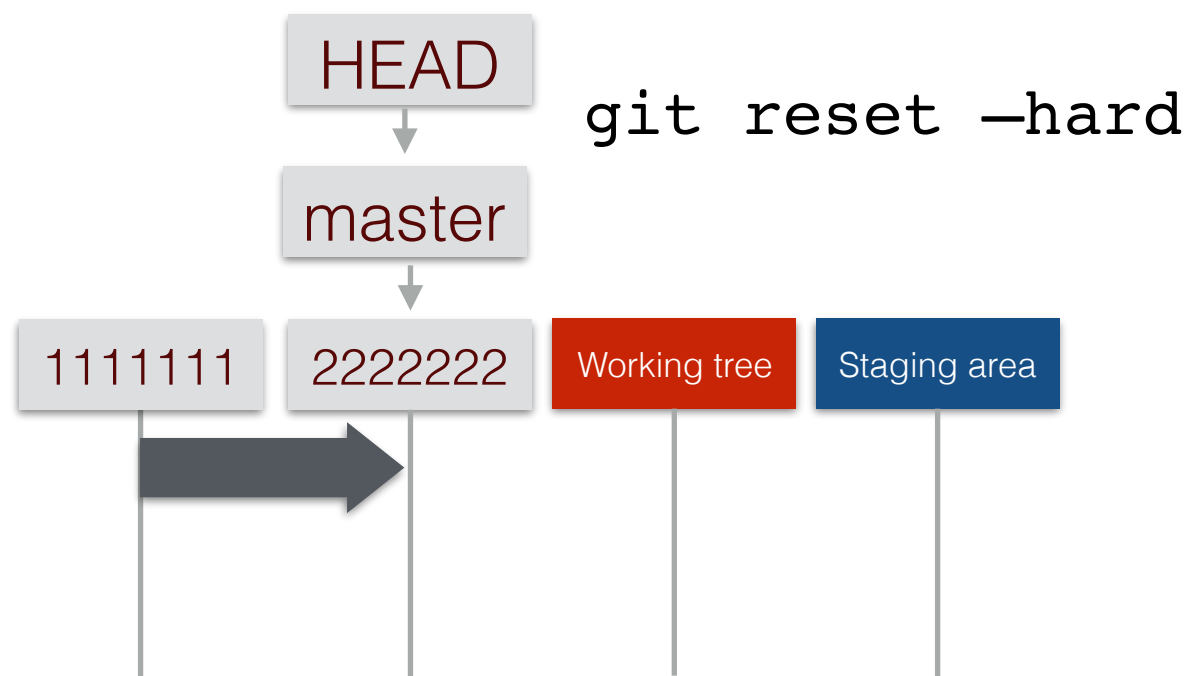
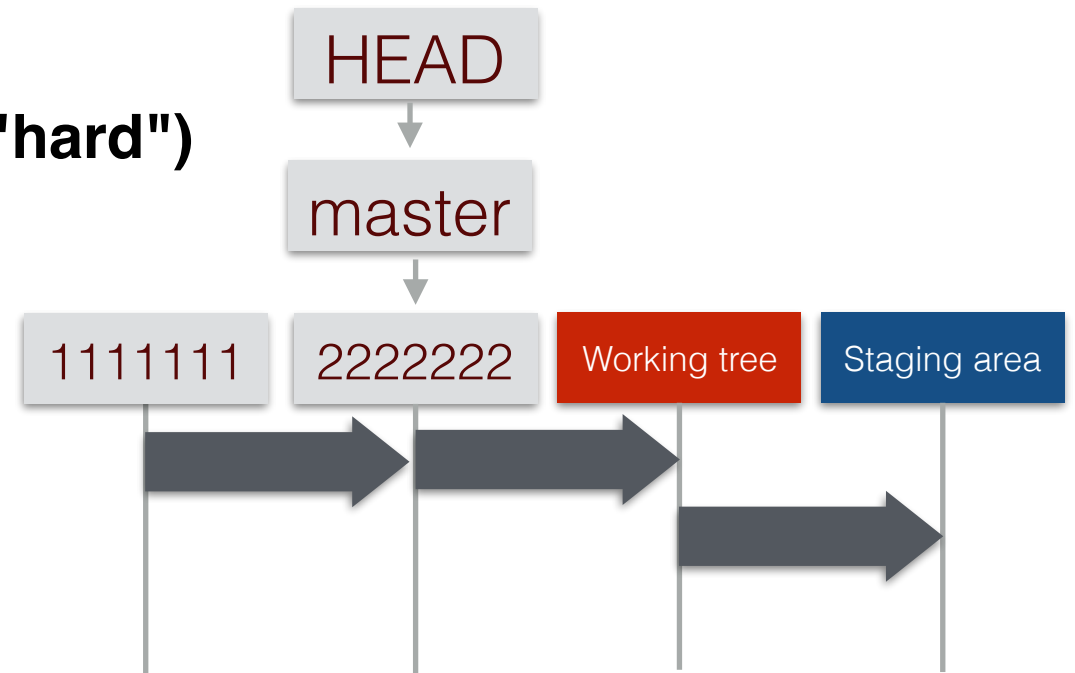
because you usually soft reset to **HEAD^** (uncommit)  
but mixed reset to **HEAD** (unstage)

soft reset to HEAD is a no-op, btw

# ?git\_reset(...)?

will wrap `git2r::reset(<git_commit>, reset_type = "hard")`

```
git reset --hard [rev]
```



this is the only reset that is not “working directory safe”  
none of them is “history safe”

# hard reset before

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# hard reset after

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Staging area

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Two branches diverged on Git, and I—  
I pulled the one less traveled by,  
And now there are several merge conflicts.

# git reset -TYPE [rev]

	soft	mixed	hard
Move branch HEAD points at to point at [rev]	✓	✓	✓
Make staging area look like HEAD		✓	✓
Make working tree look like HEAD			✓

```
git reset [rev] -- file.txt
```

you don't have to reset the whole repo

you can reset specific paths

file-specific resets are special, though:

obviously don't move the branch that HEAD is pointing to

soft file reset? no such thing, would be no-op

mixed file reset? yes, it's the only kind that exists

copies version of file from [rev] to the staging area

hard file reset? no such thing, but morally it's same as  
checkout

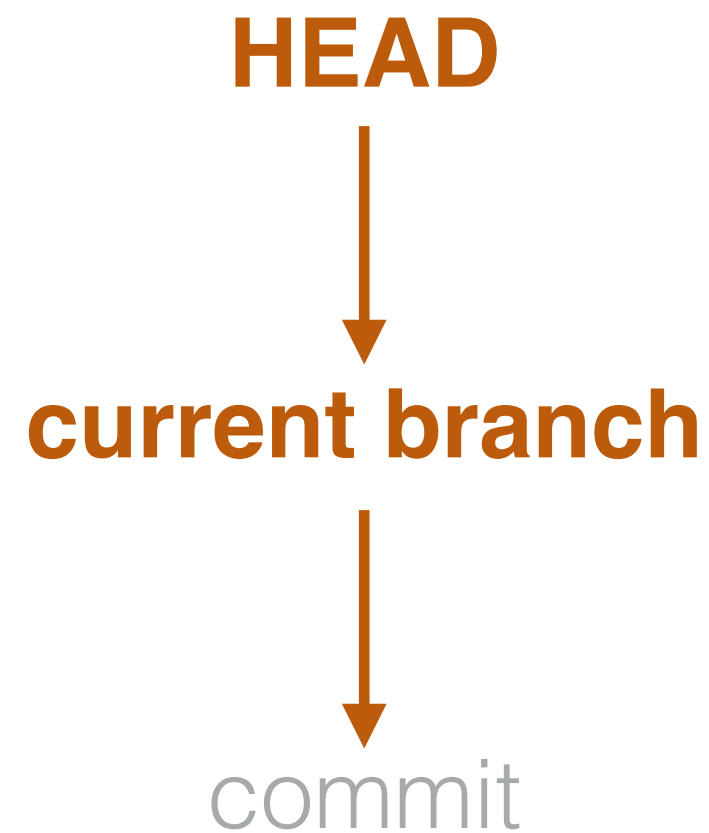
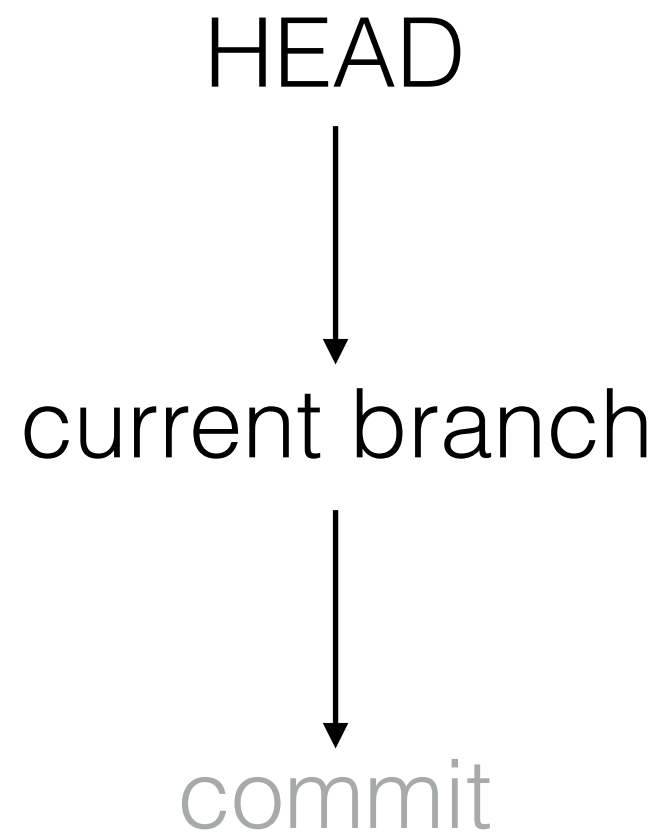


```
git reset [rev]
```

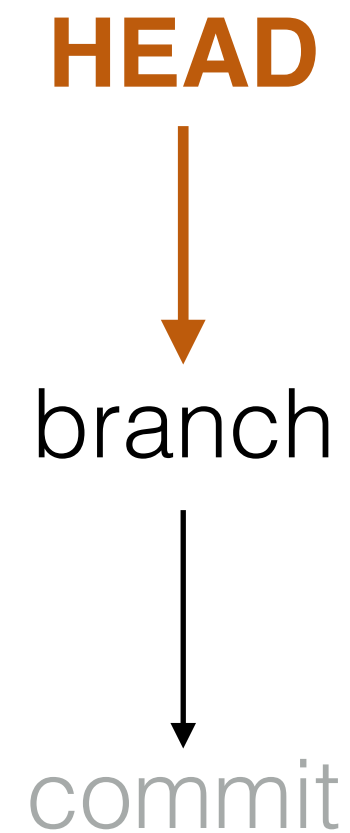
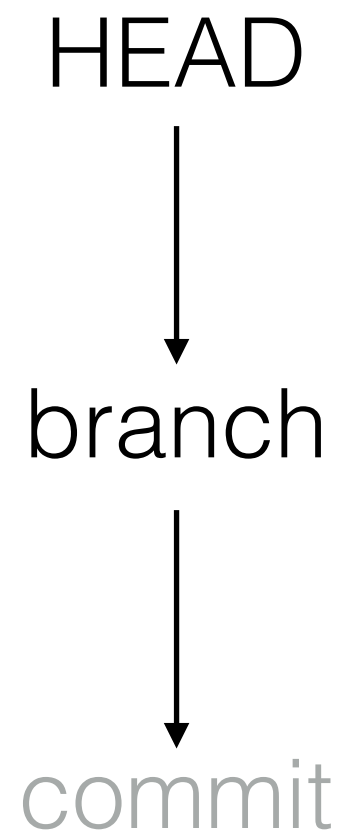
vs.

```
git checkout [rev]
```

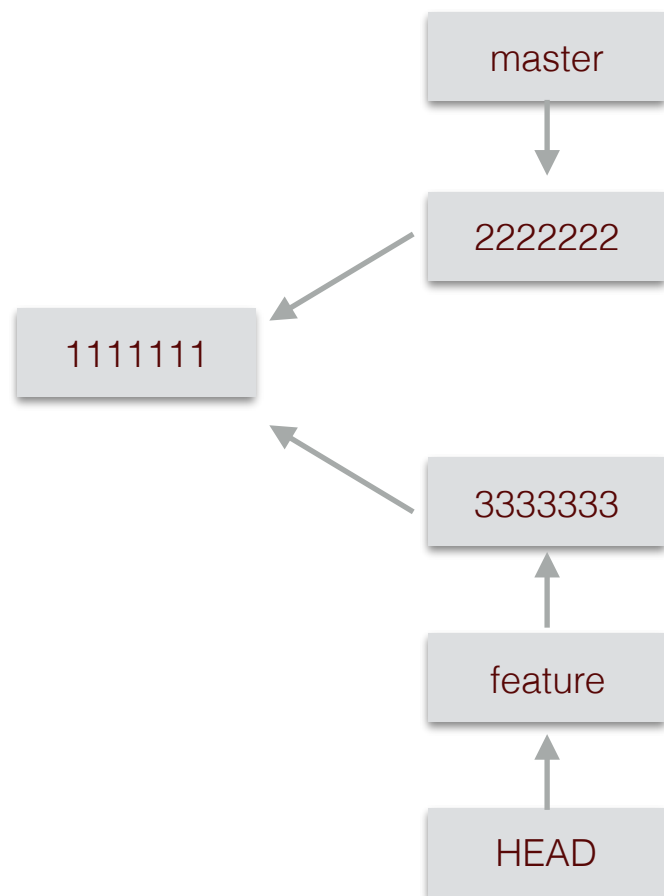
`git reset` moves these pointers as a unit



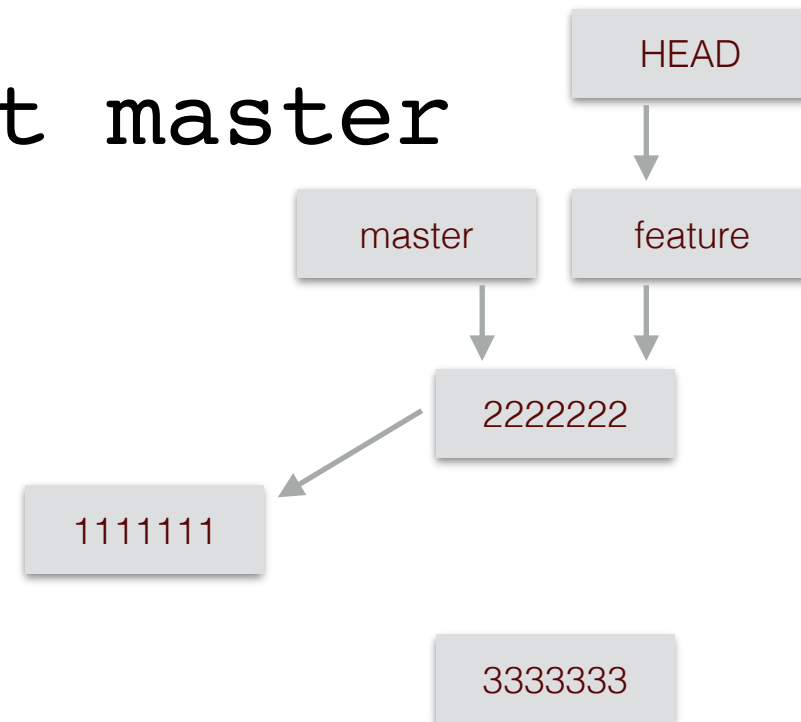
`git checkout` only moves **HEAD**



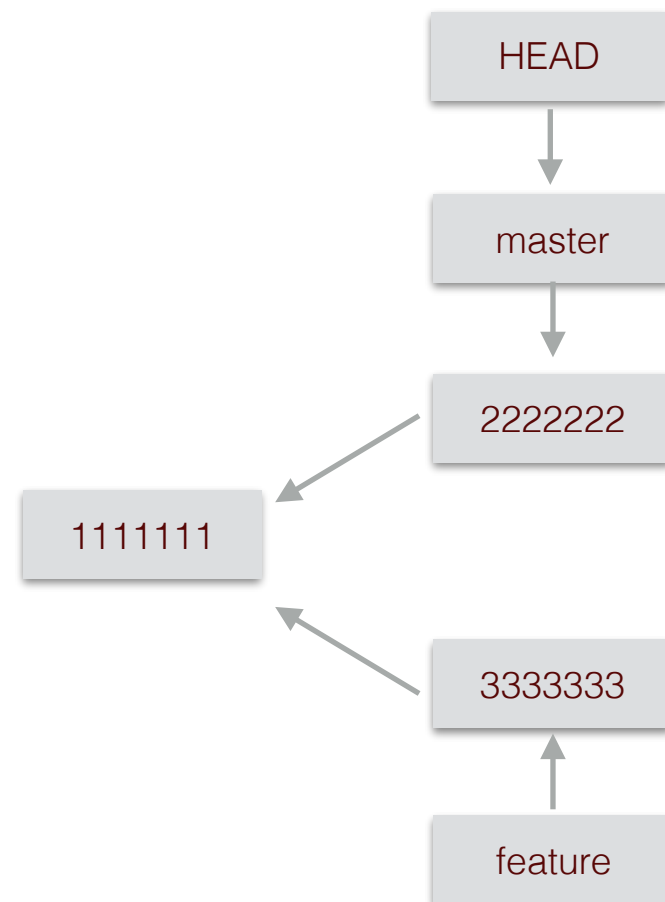
start here,  
on feature ...



git reset master



git checkout master



w/r/t “working directory safety”,  
what is the difference between a reset and checkout?

`git reset --hard` will destroy data immediately

to do similar damage with checkout, I highly recommend  
`git checkout --force`

this trivial merge idea still not captured

First, unlike `reset --hard`, `checkout` is working-directory safe; it will check to make sure it's not blowing away files that have changes to them. Actually, it's a bit smarter than that – it tries to do a trivial merge in the Working Directory, so all of the files you *haven't* changed in will be updated. `reset --hard`, on the other hand, will simply replace everything across the board without checking.

```
git reset [rev] file.txt
```

makes file.txt look like its version in [rev] in the staging area  
“working directory safe”

```
git checkout [rev] file.txt
```

makes file.txt look like its version in [rev] in the **working tree**  
NOT “working directory safe”  
it will clobber even w/o explicit **—force**

# git reset vs. git checkout

1. reset moves branch (and HEAD), checkout moves HEAD
2. both can destroy data but you need different flags 😬
3. neither is consistently “working directory safe” so mind your paths and flags