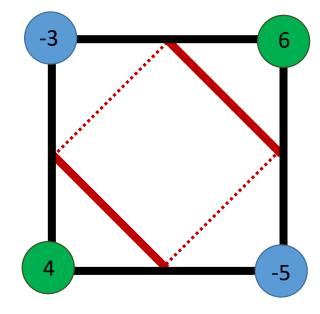
Visualization - Surface Visualization (Questions)

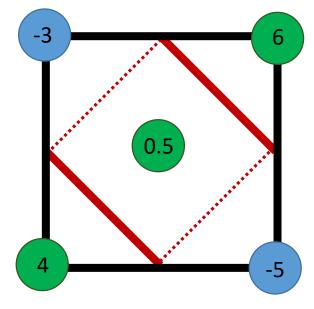
J.-Prof. Dr. habil. Kai Lawonn

• Handle the ambiguities in the cell (iso=0). Reason your decision.



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- Calculate the isovalue in the middle by averaging all corners:

$$\frac{-3+6+4-5}{4} = \frac{1}{2}$$



 Motivate 3 problems of Marching Cubes and provide a possible solution.

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- Extra objects -> connected component analysis
- Staircase artifacts -> mesh smoothing
- Insufficient sampling at regions of high curvature -> adaptive Marching Cubes

• Describe 2 problems of standard Laplace smoothing and algorithms to handle them.

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- Not volume-preserving: LowPass filter/ Laplace+HC
 - Alternate between inward and outward moving of vertices
- Features vanish
 - Detect features, adapt smoothing factor

Name two different weights of the discrete Laplace-Beltrami operator

Name two different weights of the discrete Laplace-Beltrami operator

Combinatorial

$$w_{ij} = \begin{cases} 1, & \text{if } (i,j) \in E \\ 0, & \text{otherwise} \end{cases}$$

Uniform/Laplace

$$w_{ij} = \begin{cases} \frac{1}{N(i)}, & \text{if } (i,j) \in E\\ 0, & \text{otherwise} \end{cases}$$

• What is the idea behind "Distance-aware smoothing"? Think of an example where it is crucial.

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- No or less smoothing near important structures which are based on the distance to another structure
- Tumor resection