

HDLBits Practice Problems

1. Simple FSMs
 - Simple FSM1 (asynchronous reset) ([link](#))
 - Simple FSM1 (synchronous reset) ([link](#))
2. Simple One-hot state encoding transition ([link](#))
3. Serial two's complement
 - Moore Machine ([link](#))
 - Mealy Machine ([link](#))
4. Q2a: FSM ([link](#))

Recommended Videos (Optional)

1. Datapath and Control design
by **NPTEL**
 - **3 videos** that explain the glimpse of using all what you've learnt to build multipliers
 - contain the code snippets of the multiplier
 - Part(1) [link](#)
 - Part(2) [link](#)
 - Part(3) [link](#)
2. Swap Two memory locations using FSM
by **Anas Salah Eddin**
 - learn how to write HDL for a memory and Datapath as along as control unit to swap memory locations
 - [Video_link](#)

References (Optional)

- Advanced Digital System Design A Practical guide to verilog based FPGA and ASIC Implementation

(for FSMs see. **CH.06**

Recommended to check other Chapters)

- CMOS VLSI Design A circuits and Systems Prespective

(see **CH.05** to know about Power consumption in digital ICs)