

Deceit in Detail_Tactic (marshaled)

```
entry /
    # Identify next marshal point
    # Load horse with arrows
    archer.arrows = HorseArcher.MAXIMUM_ARROW_CAPACITY
    archer.ticks = 0
    archer.post_fifo(Event(signal=signals.Second, times=0, period=archer.to_time(1.0), deferred=True))
second /
    archer.ticks += 1
exit / archer.cancel_event(Event(signal=signals.Seconded))
Senior_Advance_War_Cry as e\ archer.post_fifo(e)
Senior_Skirmish_War_Cry as e\ archer.post_fifo(e)
Senior_Retreat_War_Cry as e \ archer.post_fifo(e)
```

