

# **Tīmekļa vietne spēles “Valorant” iecienītājiem**

Kvalifikācijas darbs

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# Uzdevuma nostādne

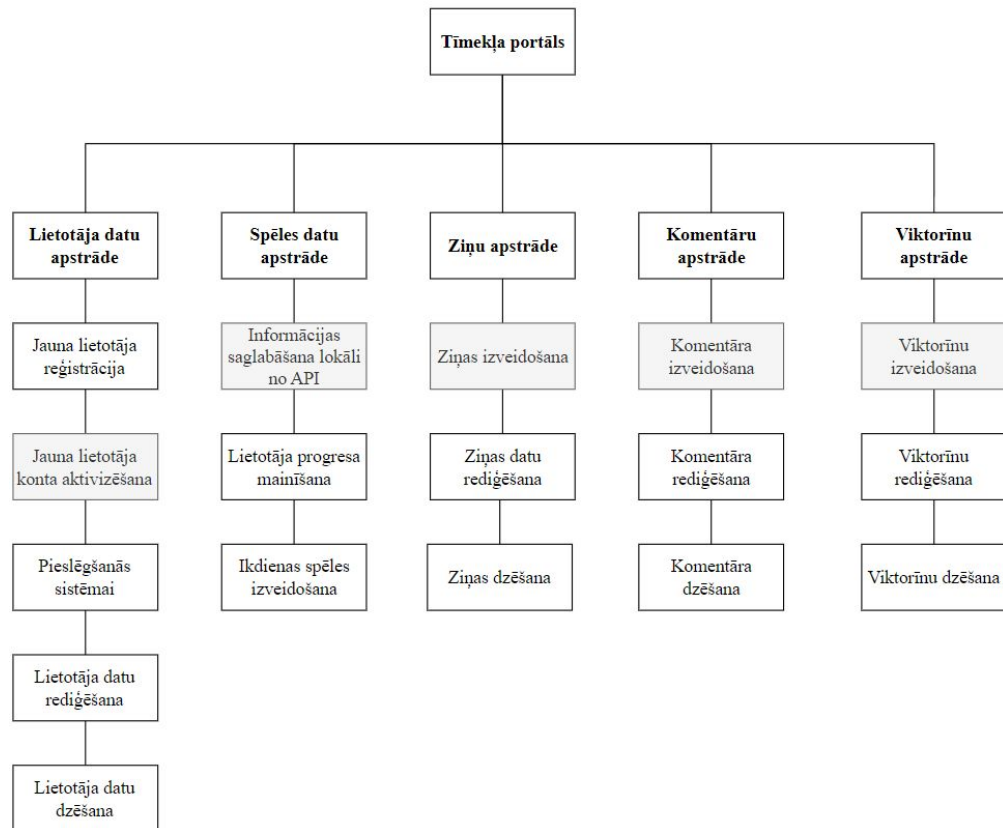
- **Kvalifikācijas darba uzdevums:** izstrādāt visaptverošu tiešsaistes platformu ar nosaukumu "Valorant Fanpage", kas veltīta populārajai spēlei Valorant. Platforma apkalpos visus Valorant spēles aspektus, ļaujot lietotājiem mācīties, sazināties un iesaistīties dažādās aktivitātēs.
- **Funkcionalitātes:**
  - Lietotāja reģistrācija un pieteikšanās
  - Ziņu, komentāriju izveide un apstrāde
  - Spēļu izvēle, izveide un dalība
  - Lietotāju profila pārvaldība
  - Administratīvās funkcijas
  - Spēles informācijas lapas funkcijas
  - Tiešraižu skatīšanās

# Izstrādes tehnoloģijas

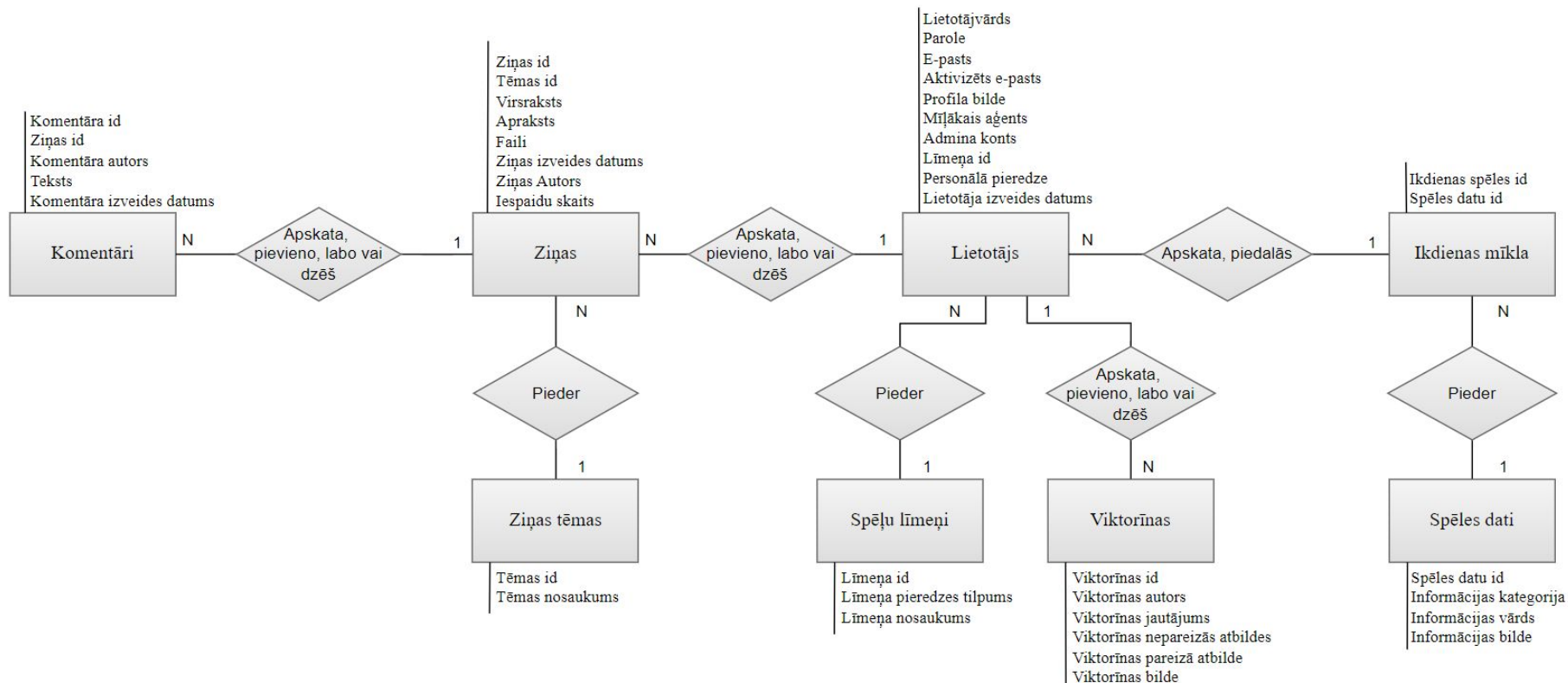
- PHP 8.3.8
- MYSQL 8.0
- Apache 2.4.59
- XAMPP 3.3.0
- JAVASCRIPT 1.8.5
- Valorant-API 08.11.0
- Visual Studio Code 1.85
- Figma 16.13.3
- CSS3
- HTML5
- Git 2.43.0



# Sistēmas funkcionālā dekompozīcijas shēma

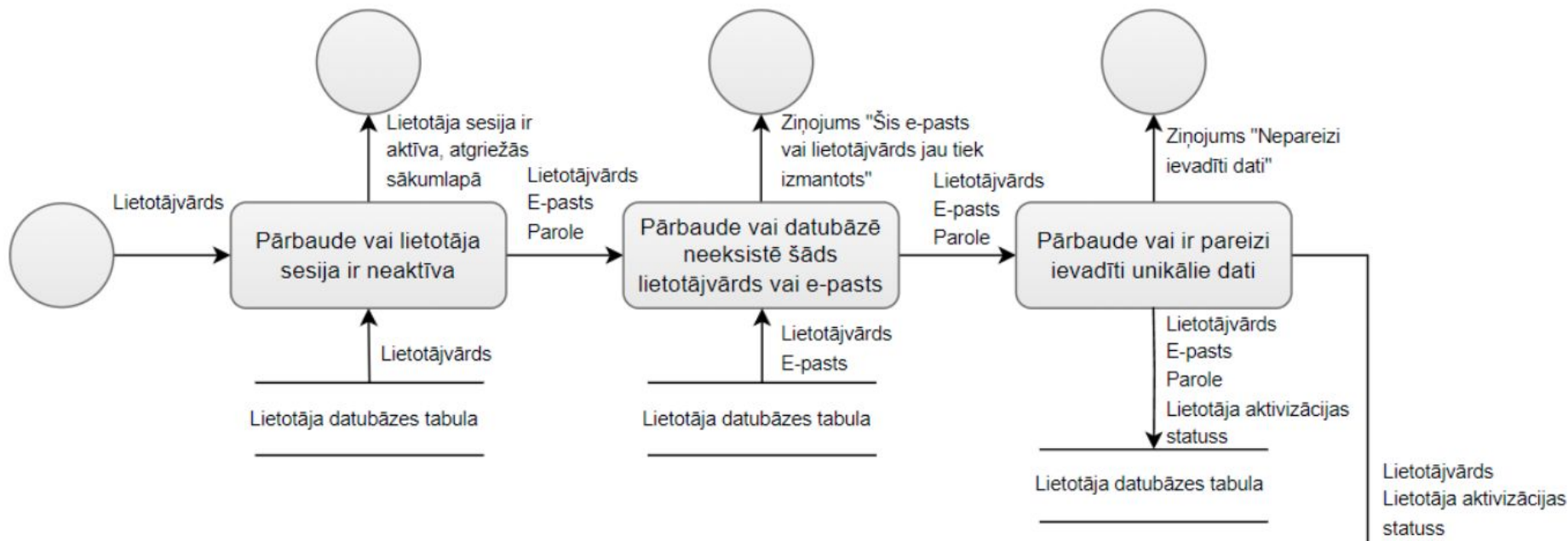


# Sistēmas ER diagramma



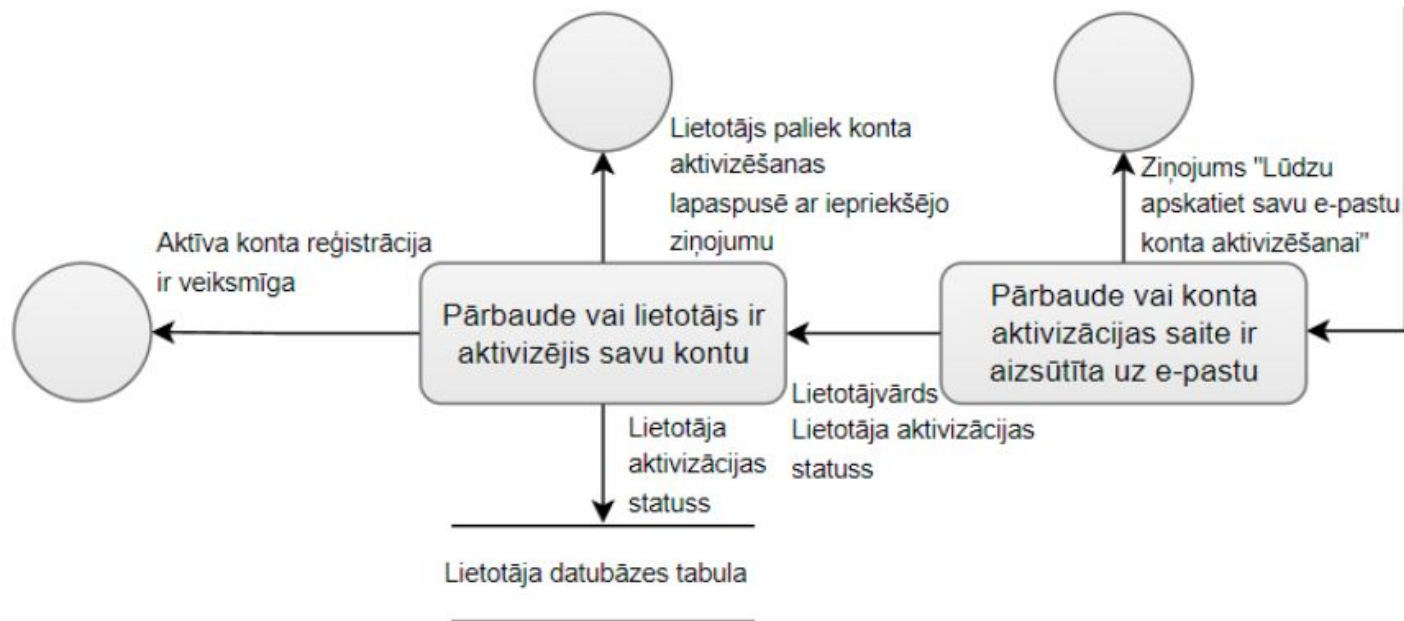
# Datu plūsmu diagramma

## Lietotāja reģistrācija (1. daļa)

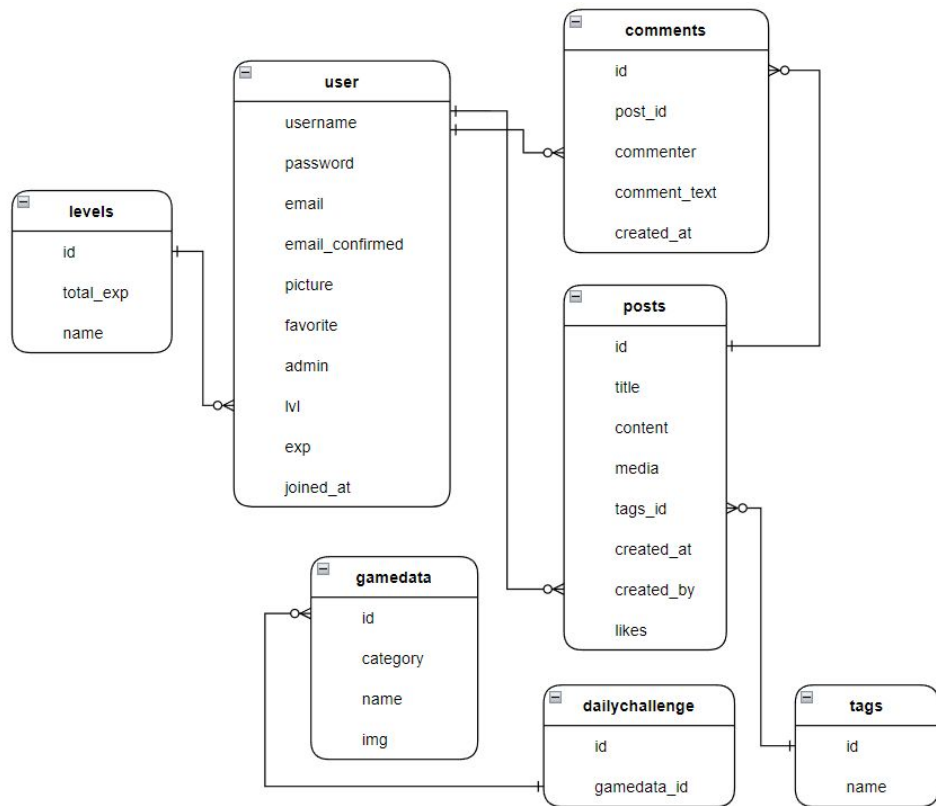


# Datu plūsmu diagramma

## Lietotāja reģistrācija (2. daļa)



# Tabulu relāciju shēma





# Lapas izskats


[valorantfanpage/wiki.php](http://valorantfanpage/wiki.php)

[Valorant Fanpage](#) [Wiki](#) [Social](#) [Minigames](#) [Live Streams](#) [Admin Panel](#) [OGadmin](#) [Logout](#)

## Valorant Wiki

Welcome to the Valorant Wikil Here you'll find comprehensive information about the game.

### Gekko


[Read More](#)

Gekko the Angeleno leads a tight-knit crew of calamitous creatures. His buddies bound forward, scatt...

Role: Initiator

Wingman: EQUIP Wingman. FIRE to send Wingman forward seeking enemies. Wingman unleashes a concussive blast toward the first enemy he sees. ALT FIRE when targeting a Spike site or planted Spike to have Wingman defuse or plant the Spike. To plant, Gekko must have the Spike in his inventory. When Wingman expires he reverts into a dormant globule. INTERACT to reclaim the globule and gain another

### Fade


[Read More](#)

Turkish bounty hunter Fade unleashes the power of raw nightmare to seize enemy secrets. Attuned with...

Role: Initiator

Seize: EQUIP a knot of raw fear. FIRE to throw. The knot drops down after a set time. RE-USE to drop the knot early. The knot ruptures on impact, holding nearby enemies in place. Held enemies are Deafened, and Decayed.

### Breach


[Read More](#)

The bionic Swede Breach fires powerful, targeted kinetic blasts to aggressively clear a path through...

Role: Initiator

Flashpoint: EQUIP a Blinding charge. FIRE the charge to set a fast-acting burst through the wall. The charge detonates to Blind all players looking at it.

### Deadlock


[Read More](#)

Norwegian operative Deadlock deploys an array of cutting-edge nanowire to secure the battlefield fro...

Role: Sentinel

Sonic Sensor: EQUIP a Sonic Sensor. FIRE to deploy. The sensor monitors an area for enemies making sound. It concusses that area if footsteps, weapons fire, or significant noise are detected. This ability can be picked up to be REDEPLOYED.

### Raze


[Read More](#)

Raze explodes out of Brazil with her big personality and big guns. With her blunt-force-trauma plays...

Role: Duelist

Blast Pack: INSTANTLY throw a Blast Pack that will stick to surfaces. RE-USE the ability after deployment to detonate, damaging and moving anything hit.

### Chamber

[Read More](#)

Well-dressed and well-armed, French weapons designer Chamber expels aggressors with deadly precision...

Role: Sentinel

Rendezvous: EQUIP a teleport anchor. FIRE to place it on the ground. While on the ground and in range of the anchor, REACTIVATE to quickly teleport to the anchor. The anchor can be picked up to be REDEPLOYED.

**PALDIES PAR  
UZMANĪBU!**