# League of Legends

Processamento e Recuperação de Informação

João Gonçalves, up201806162

Miguel Neves, up201608657

Pedro Coelho, up201806802

#### Dataset

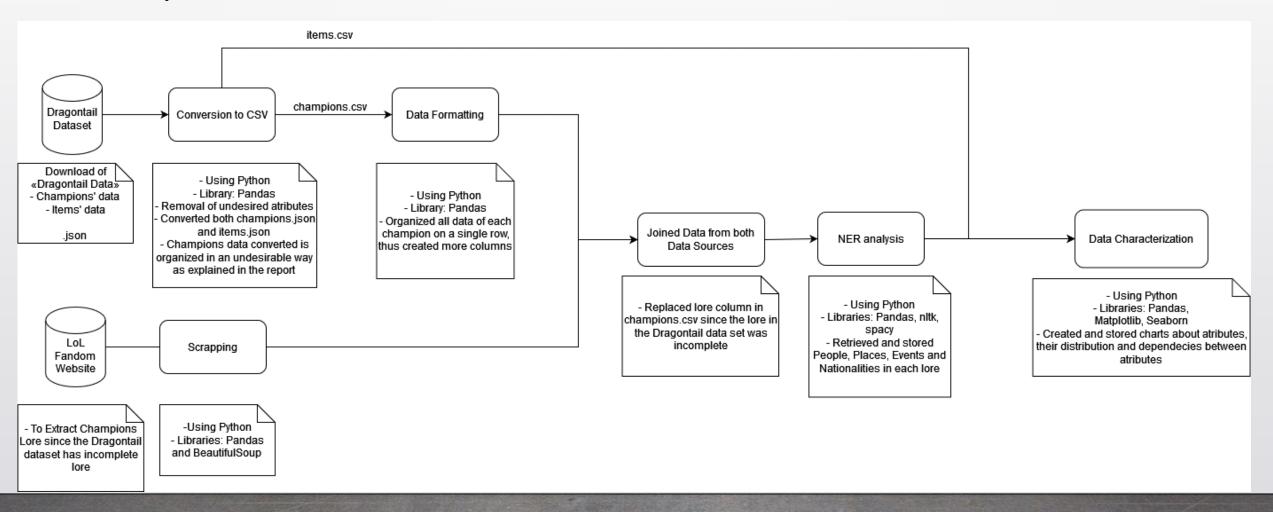
Official Riot Games dataset

League of Legends champions and items

• League of Legends fan created website

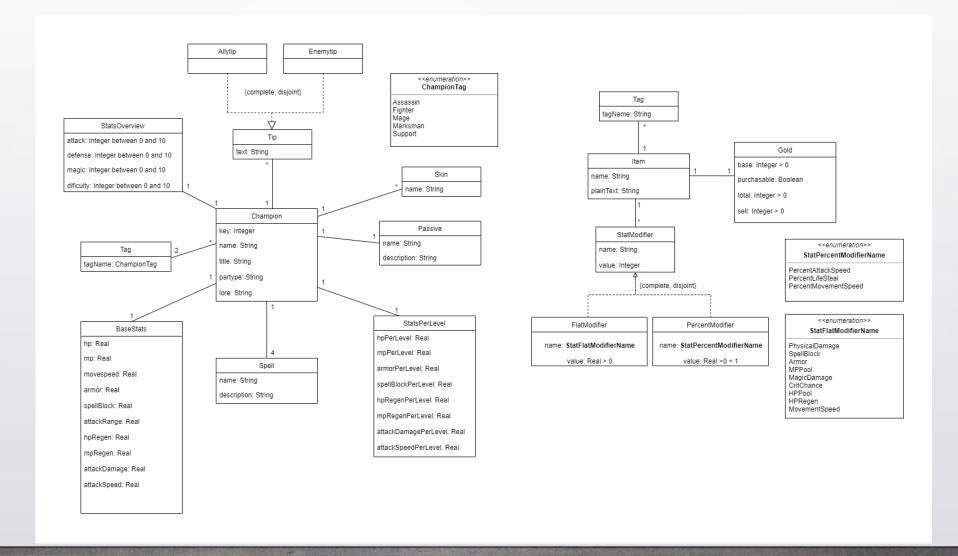
Champion Lore by scrapping

### Pipeline

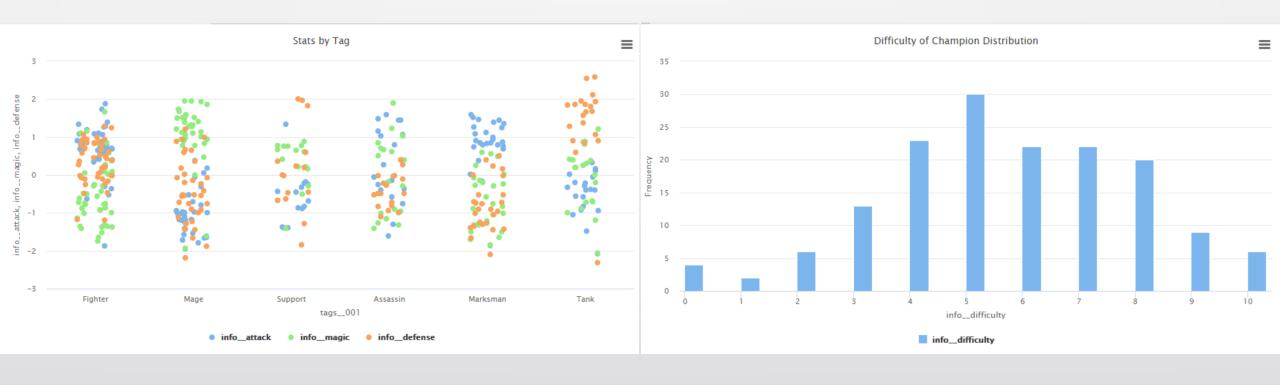


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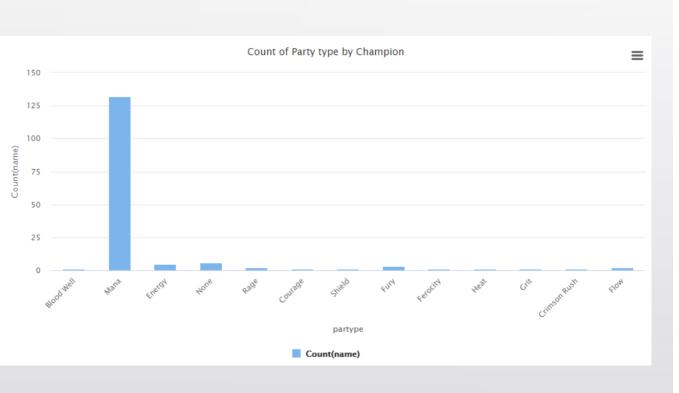
#### **UML**

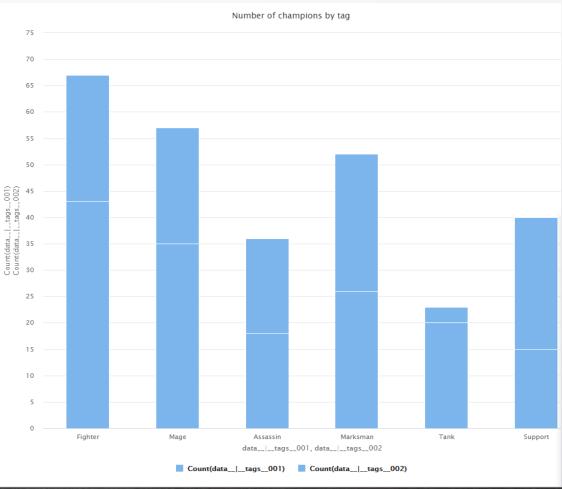


## Data Characterization (Champions)



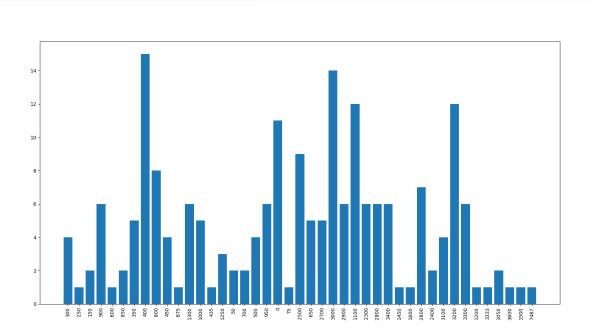
## Data Characterization (Champions)



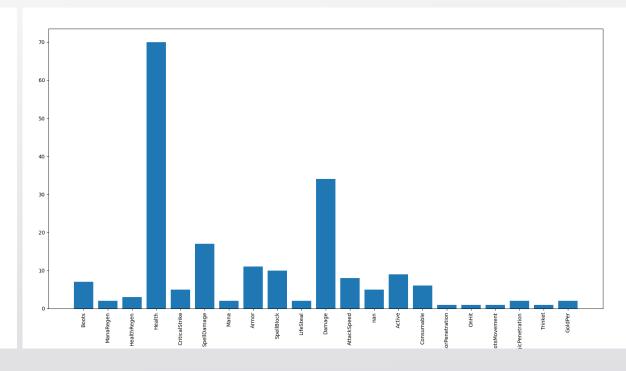


## Data Characterization (Items)

Number of items per cost



Number of items per tag



### Possible search queries

- Champions with the most base stats
- Items with the most tags
- Champions with the most skins
- Other Champions apearences in <u>Champion</u> lore
- Most dificult Champions to play