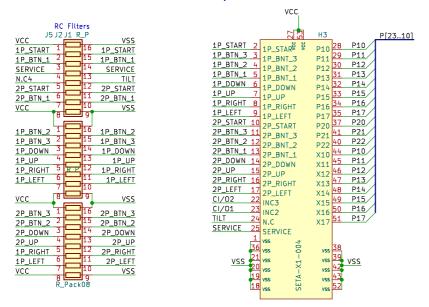
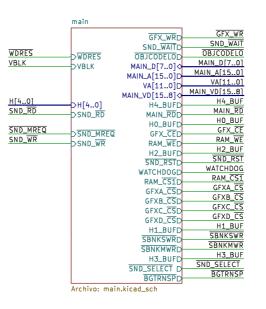


## CABINET I/O





DHBLK	
DATAEN HC[80] HC[80]	olmix.kicad sch

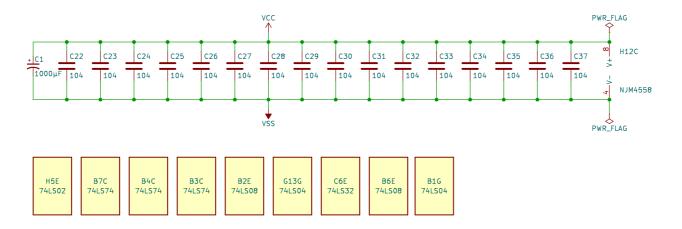
WATCHDOG +12V P26_DRQ CNN1B CNN1A	watchdog  WATCHDOG  1+12V  P26_DRQ  CNN1A  CNN1B	RESETD COIN_LOCKD	RESET COIN_LOCK
	Archivo: watch	dog.kicad_sch	

	mcu		CUD 017 01
RESET	RESET	SND_D[70]D	SND_D[70]
SND_CS	⇒SND_CS		
		SND_RDD	SND_RD
COIN_LOCK	DCOIN LOCK	P26 DRQD	P26_DRQ
01/01	DCI/01	1 ZO_DRQD	
1/02	DCI/01		
11_BUF	DCI702 DH1_BUF	SND_WRD	SND_WR
	Dut_por	CNN1AD	CNN1A
V.C0	- N CO	_	CNN1B
N.C3	□N.C0	CNN1BD	COIN_1
MCU_RST	N.C3	COIN_1D	COIN_2
SND_A[150]	→MCU_RST	COIN_2D	COIN_CNT_1
2527 401	⇒SND_A[150]	COIN_CNT_1D	COIN_CNT_2
[2310]	DP[2310]	COIN_CNT_2D	COIN_CN1_2
	Archivo: mcu.kicad	_sch	

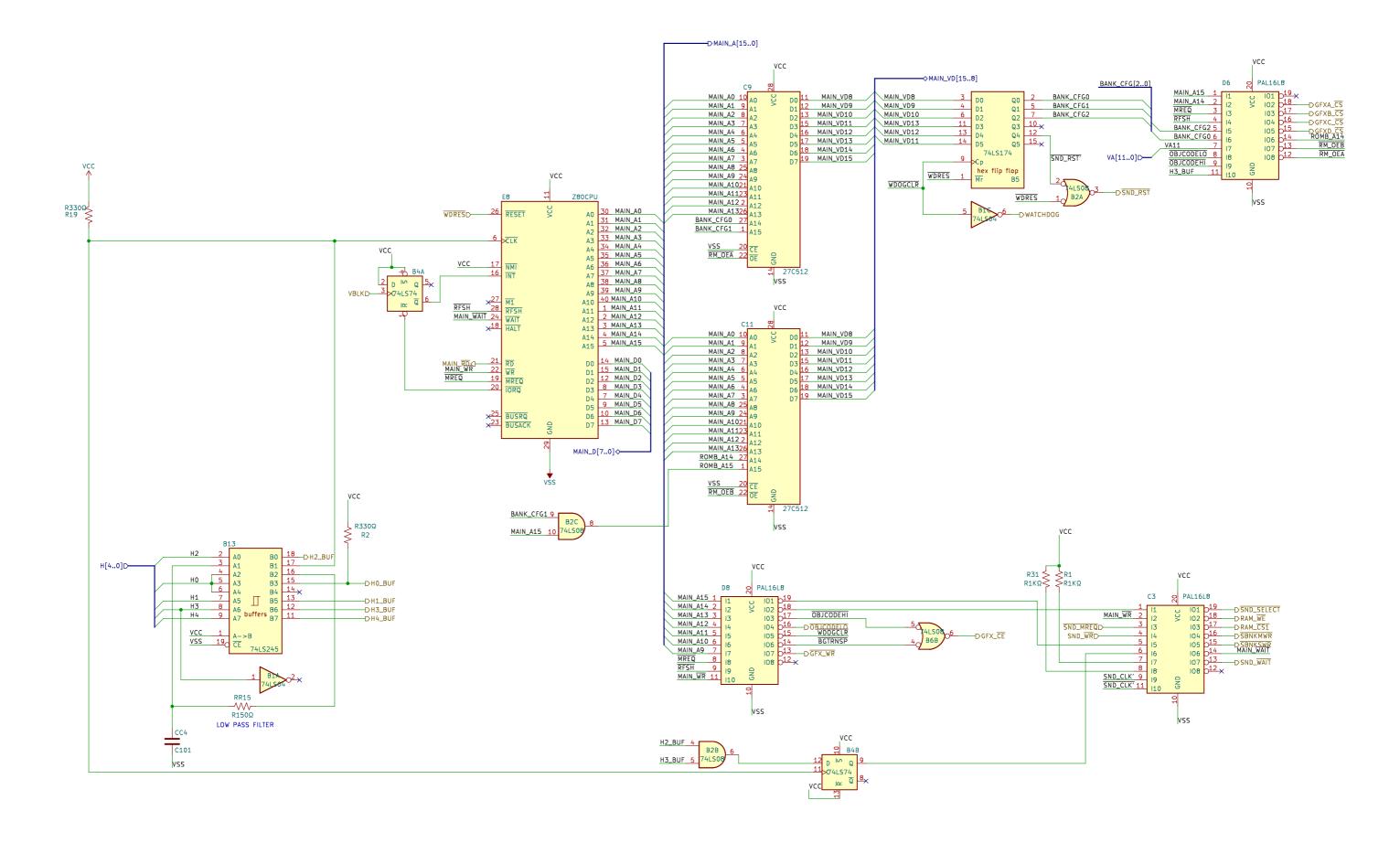
	gfx		
FX_CE	->GFX_ <u>CE</u>		
BJCODELO	OBJCODELO	VSYNCD	VSYNC
FX_WR	OGFX_WR	DATAEND	DATAEN
FXA_CS	GFXA_CS	GFX_CLKD	GFX_CLK
FXB_CS	GFXB_CS	VBLKD	VBLK
FXC_CS	OGFXB_CS OGFXC_CS	H[40]D	H[40]
FXD_CS	OGFXD_CS	VD[150]◊	VD[150]
IAIN_RD	MAIN RD	GDA[70]♦	GDA[70]
	DMAIN_KU	GDB[70]♦	GDB[70]
		GDC[70]♦	GDC[70]
4_BUF	DH4_BUF	GDC[70]♦	GDD[70]
IAIN_A[150]	OMAIN_A[150]	HBLKD	HBLK
IAIN_D[70]	MAIN_A[150]  ♦ MAIN_D[70]	HBLKL	
A[110]	♥MAIN_D[70] DVA[110]	WDRES♦	WDRES
3_BUF	DVA[IIU]		HC[80]
		HC[80]D	
	Archivo: gfx.kicad	_sch	

	sound		
SND_A[150]	SND 4[15.0]	MAIN_VD[158]	MAIN_VD[158]
SND_D[70]	♦SND_D[70]	MAN(_\D[130]\	
SND_SELECT	SND_SELECT	SND_MREQD	SND_MREQ
SND_WR	SND_WR	2140_HIVE QU	
SND_RD	⇒SND_RD		
H0_BUF	DH0_BUF	SND_CSD	SND_CS
SND_RST	SND_RST	MCU_RSTD	MCU_RST
SND_WAIT	SND_WAIT	MCU_RSID	
	DSNU_WATT		
MAIN_RD	→MAIN_RD		
N.C1	DMAIN_RD		
SPEAKER(-)			
SPEAKER(+)	□SPEAKER(-)		
MAIN_A[130]	□SPEAKER(+)		
H2_BUF	DMAIN_A[130] DH2_BUF		
RAM WE	→RAM_WE		
RAM_CS1	→ RAM_CS1		
SBNKSWR			
SBNKMWR	SBNKSWR		
	SBNKMWR		
	Archivo: sound.	cicad sch	

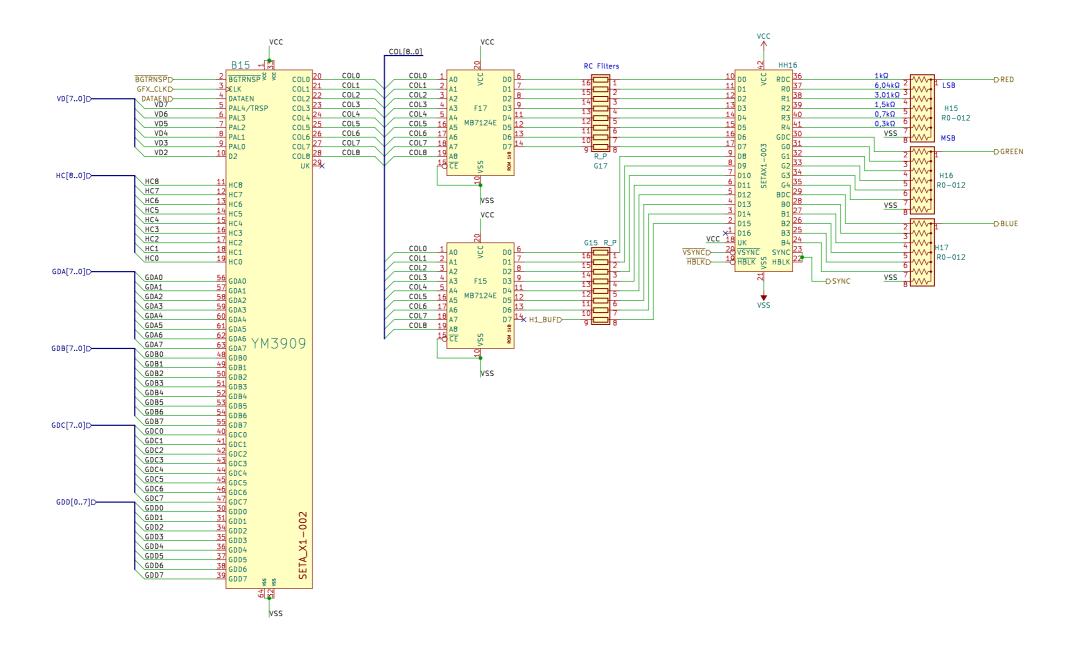




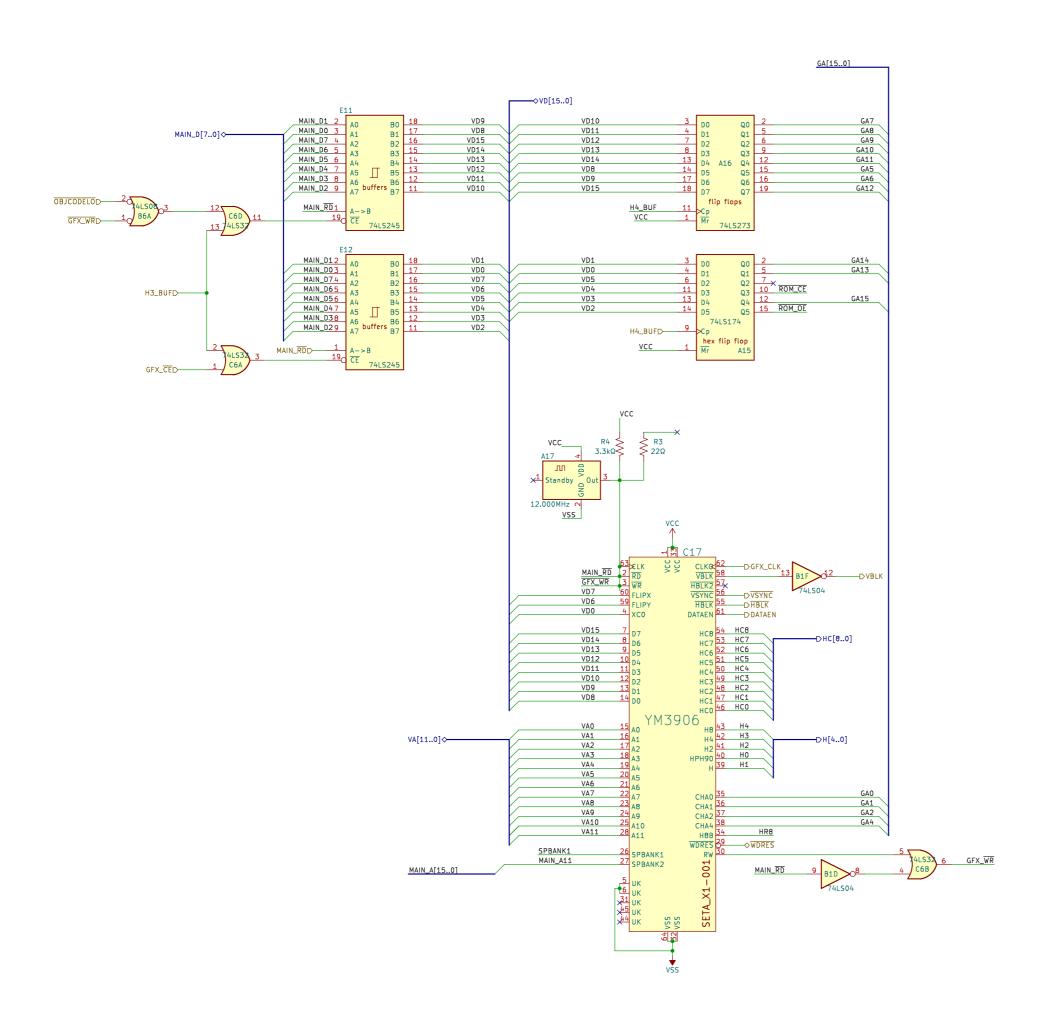


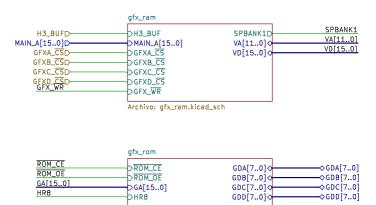












Archivo: gfx\_rom.kicad\_sch



