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(.venv) (base) mfz@MFC src % python3 main.py
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Welcome to Storyteller Program!

In our program, you will be able to input a sequence of images and we will based on the images generate a story in the format and genre of your choosing. Let's get started!

How many images would you like to use?

Invalid number of images. Please enter a number greater than 0.

How many images would you like to use?

1

Please select 1 images one by one from the file picker, which just opened.

0%| | 0/1 [00:00<?, ?it/s]{'name': 'blip\_image\_train'}

{'name': 'blip\_image\_eval'}

{'name': 'blip\_caption', 'prompt': 'a picture of '}

{'name': 'blip\_caption'}

100%| |

| 1/1 [00:56<00:00, 56.46s/it]

['the process of managing a prince2 project']

What genre would you like the story to be? Enter:

[0] for Book

[1] for TV Show

[2] for Play

2

What genre option would you like the story to be? Enter:

[0] for Shakespeare Play

[1] for West End Musical

[2] for Pantomime

hj

Invalid genre option. Please enter one of the following characters:

0, 1, 2.

What genre option would you like the story to be? Enter:

[0] for Shakespeare Play

[1] for West End Musical

[2] for Pantomime

9

Invalid genre option. Please enter one of the following characters:

0, 1, 2.

What genre option would you like the story to be? Enter:

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[2] for Pantomime

0

Act I

Scene I

Enter King Antonio of Italy and Queen Isabella.

King Antonio:

Come hither, Isabella, and let us discuss

The princely project that must needs be done

To manage the grand design of our success.

Queen Isabella:

What hath been broached to bring such haste, my lord?

King Antonio:

We must appoint a leader to oversee

The many duties of this noble task,

A captain of the princely enterprise.

Queen Isabella:

The choice must be someone most wise and true,  
A man of courage, strength and good repute.

King Antonio:

Sancho of Spain, it seems, is the one for us.

Queen Isabella:

Sancho? Nay, he's a dullard, a sluggard, and worse!  
He'll have us at the brink of disaster  
Ere long, he'll have our project in a curse!

King Antonio:

Fear not, Isabella, Sancho is the man.  
We'll have him swear an oath of loyalty  
To serve and protect our royal master plan.

Would you like to generate another story? (y/n)

y

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1

Act 1

Scene 1

(The stage is set in a bustling office. A team of project managers are gathered together, discussing the details of a new project. At the center of the group is the leader of the project, PRINCE2.)

Prince2: Alright everyone, let's get down to business. We have a very important project to manage. We need to make sure it is completed on time and on budget.

Project Manager 1: Yes, sir. We'll need to assign roles and responsibilities to the team, set deadlines, and track progress.

Project Manager 2: We'll also need to plan out the steps of the project in detail, so everyone knows what they're supposed to be doing.

Prince2: Excellent. Let's get started.

(The project managers all disperse to begin their work. Prince2 is left alone on stage.)

Prince2: (Soliloquy)

I feel the burden of responsibility on my shoulders. I must manage this project and make sure it is successful. But I can't do it alone. I need the help of my team and the guidance of the gods to make sure this project is a success.

(Prince2 sings a powerful, emotional song about his struggles and fears as he takes on the responsibility of leading the project.)

Song Lyrics:

Fear and doubt fill my heart,  
As I try to stay on track,  
Leading this project, I'm never sure I'll make it back.

I'm not sure I'm ready,  
But I must take the lead,  
My team relies on me,  
I must fulfill their needs.

But I know I can do this,  
If I stay strong and brave,  
The gods will guide me,  
I will make this project a success.

(The song ends and the stage fades to black.)

Would you like to generate another story? (y/n)

y

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2

Scene 1:

The Kingdom of Pantoland.

Narrator: Welcome to the Kingdom of Pantoland, where nothing is ever what it seems!

Enter the Pantomime Dame, Widow Twanky.

Widow Twanky: Oh, hello there! I'm Widow Twanky, the royal governess of Pantoland. I'm here to introduce our story. Our hero is Prince Charming, a young prince of the realm. He's been tasked with the most important job ever: managing the kingdom's biggest project - the Prince2 project!

Enter the villain, Big Bad Bob.

Big Bad Bob: Ah, so this is the young prince I've heard so much about! Well, I'm afraid I've come to put a stop to this project once and for all!

Widow Twanky: Oh, no you don't! We won't let you ruin the future of Pantoland!

Big Bad Bob: Oh, you won't? Well, we'll see about that!

(Big Bad Bob leaves, and Widow Twanky turns to the audience)

Widow Twanky: We need your help, Pantolandians! We must find a way to stop Big Bad Bob and save the project!

(The audience is asked to help brainstorm ideas. After a few minutes, Widow Twanky comes up with an idea)

Widow Twanky: I know! We'll enlist the help of the villagers! They can help us with the project and keep Big Bad Bob at bay!

(The audience is asked to suggest names for the villagers. After a few minutes, the names are decided)

Narrator: So, with the help of the villagers - Tom, Dick, Harry, and Jill - the project was saved!

Scene 2:

The Royal Palace.

Enter Prince Charming and the villagers.

Prince Charming: Thank you all so much for your help! We couldn't have done it without you!

Tom: It was our pleasure, Your Highness!

Prince Charming: Now, in order to celebrate our success, let's have a royal banquet!

(The audience is asked to sing along to a lively party song as the stage is filled with dancing and merriment.

At the end of the song, Big Bad Bob enters, looking for revenge)

Big Bad Bob: I'm not going to let you get away with this! I'll have my revenge!

(The audience is asked to boo and hiss at Big Bad Bob as he leaves.

The villagers cheer as Prince Charming and Widow Twanky take a bow.)

Narrator: And so, the project was saved and Big Bad Bob vanquished!

The End!

Would you like to generate another story? (y/n)

n

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