#### Overview

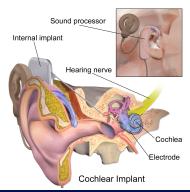
### Content

- Cochlear Implant(CI)
- Audio signal processing(ACE)
- Theoretical principles(entropy, Markov source, etc.)
- Lossless coding(Huffman code,PPM,RNN)
- Future work and Timeline

## Cochlear Implant(CI)

# Cochlear Implant(CI)

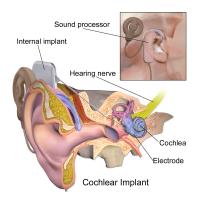
- Surgically implanted neuroprosthetic device
- Microphones, sound processor and electronics (outside)
- Coil to receive signals, electronics and electrodes which stimulate the cochlear nerve(inside)



### Cochlear Implant(CI)

### **Problem**

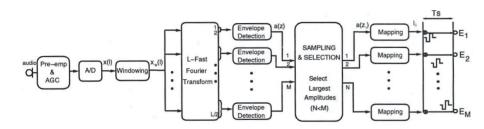
- Monaural implant, not enough in some noisy environment
- Binaural for improvement
- · Coding and transmission time as low as possible



## Audio signal processing

# Advanced combinational encoder(ACE)

- NofM-type strategy
- Largest amplitude envelopes are picked
- 22 electrodes(channels)



### Audio signal processing

# Advanced combinational encoder(ACE)

- 1 sentence which last 3 seconds
- ACE generated current amplitude
- 22 channels, around 3000 to 8000 stimulations

	5250	5251	5252	5253	5254	
1	112	116	121	125	129	
2	125	123	120	109	106	
3	113	109	108	111	114	
4	0	0	0	0	C	
5	0	0	0	NaN	NaN	
6	NaN	0	NaN	NaN	NaN	
7	0	0	0	NaN	NaN	
8	NaN	NaN	NaN	NaN	NaN	
9	NaN	NaN	NaN	NaN	NaN	
10	NaN	NaN	NaN	0	C	
11	0	0	0	0	C	
12	0	0	0	0	C	
13	0	NaN	NaN	0	0	
14	0	0	0	0	85	
15	NaN	NaN	0	0	C	
16	NaN	0	0	0	88	
17	0	0	0	0	C	
18	0	NaN	NaN	NaN	NaN	
19	NaN	NaN	NaN	NaN	NaN	
20	NaN	NaN	NaN	NaN	NaN	
21	NaN	NaN	NaN	NaN	NaN	
22	NaN	NaN	NaN	NaN	NaN	

### Theoretical principles

## **Entropy**

- Lower bound of average codeword length
- Conditional entropy for Markov source (source with memory)

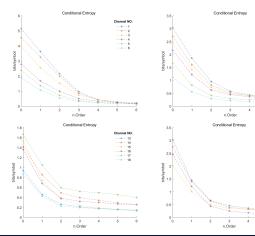
• 
$$H(X|Y) = \sum_{x \in X} P(Y = y) \bullet H(X|Y = y)$$

	5250	5251	5252	5253	5254	
1	112	116	121	125	129	
2	125	123	120	109	106	
3	113	109	108	111	11-	
4	0	0	0	0	C	
5	0	0	0	NaN	NaN	
6	NaN	0	NaN	NaN	NaN	
7	0	0	0	NaN	NaN	
8	NaN	NaN	NaN	NaN	NaN	
9	NaN	NaN	NaN	NaN	NaN	
10	NaN	NaN	NaN	0	C	
11	0	0	0	0	0	
12	0	0	0	0	0	
13	0	NaN	NaN	0	0	
14	0	0	0	0	85	
15	NaN	NaN	0	0	C	
16	NaN	0	0	0	88	
17	0	0	0	0	0	
18	0	NaN	NaN	NaN	NaN	
19	NaN	NaN	NaN	NaN	NaN	
20	NaN	NaN	NaN	NaN	NaN	
21	NaN	NaN	NaN	NaN	NaN	
22	NaN	NaN	NaN	NaN	NaN	

# Theoretical principles

# Conditional entropy

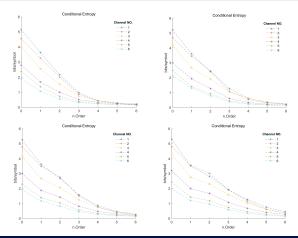
- Random selected 10 files are assembled together
- Unneeded zeros are deleted for clear trend



## Theoretical principles

# Conditional entropy

- Random selected 10, 20, 50 and 100 files
- channel 1 to 6



#### Huffman code

- Optimal prefix code for lossless coding
- $\frac{H(U_N|U_1,...,U_{N-1})}{log_2D} \le \overline{n} < \frac{H(U_N|U_1,...,U_{N-1})}{log_2D} + 1$
- A Markov source of n order has up to  $J = K^{n-1}$  different states, means J different prefix codes required
- For our ACE generated source,  $K \approx 72$ . The order 6 Huffman code requires  $1.9349 \times 10^9$  different prefix codes
- Impracticable because of high computational effort



- Very high compression rates
- Use a set of previous symbols in the uncompressed symbol stream to predict the next symbol
- Particularly suitable for our Markov source data

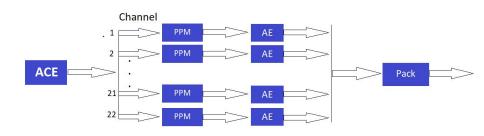
- Use Markov Modelling with Partial String Matching to estimate probability
- Estimates escape probabilities for 'zero frequency problem'
- Probability table is fed to arithmetic coder in order to encode data



- Probability of symbol  $\varphi$ :  $p(\varphi) = \frac{c(\varphi)}{1+C}$ ,  $c(\varphi) > 0$
- Escape probability 1  $-\sum_{\varphi\in\mathcal{K},c(\varphi)>0}p(\varphi)=rac{1}{1+C}$
- $p(133) = \frac{1}{12} \times \frac{1}{4} \times \frac{1}{27} \times \frac{32}{105}$
- If current symbol is novel even to the zero order context, final escape, encoded as an 8 bit code

order	context	symbol occurrence counts						total	
		0	81	85	110	112	121	133	
3	(112,116,121)	9	2						11
2	(112,116)	10	2	3					15
1	(116)	15	6	18	25	1			65
0	empty	30	15	41	68	24	72	32	282

- Individual encoding for every channel
- Pack all 22 channels for transmission



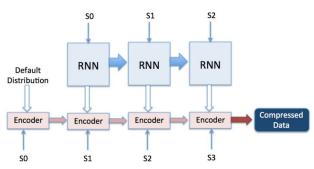
# Lossless Compression using Recurrent Neural Networks

- RNN(LSTM/GRU) based models are good at capturing long term dependencies
- RNN(LSTM/GRU) can predict the next symbol very well
- RNN(LSTM/GRU) is highly potential for lossless compression (according to existing research, DeepZip)

# Lossless Compression using Recurrent Neural Networks

- Similar structure to PPM
- Both consist of probability estimator and arithmetic encoder
- DeepZip estimates conditional entropy distribution through RNN

#### **RNN-Arithmetic Encoder Framework**



#### Future work and Timeline

#### **Timeline**

- In 3 weeks test PPM for our project
- In 6 weeks test DeepZip for our project
- Compare 2 different coding methods
- Computational effort(code and decode time)
- Storage memory demands
- etc.