

# Case Study: High Adventure Travel Agency—Part 3

Chapter 6’s case study was a program to assist the High Adventure Travel Agency in calculating the costs of their four vacation packages. In Chapter 11, a modification to that program was started, which will be completed here.

Recall that in Chapter 11, data structures were designed to hold all the cost information for a vacation package. You are now ready to add file I/O capabilities. When this section is complete, the program will be able to save the cost information of booked vacation packages to a reservation file. It will also display a list of all the data stored in the file. The menu that is displayed lists the four vacation packages, plus a fifth option which causes the data stored in the reservation file to be displayed. A sixth option exits the program.

## New Modules

Three new modules, or functions, will be added to the program: `openFile`, `saveInfo`, and `showRes`. Table 1 describes the purpose of each module.

Table 1

Module Name	Description
<code>openFile</code>	Opens the requested file.
<code>saveInfo</code>	Saves the cost data of a vacation package reservation to the file currently open.
<code>showRes</code>	Displays all of the package reservation data in the file currently open.

## The `openFile` Module

The `openFile` module is called prior to the menu being displayed. It first asks the user to enter the name of a file. That file is then opened for input and output, in binary mode. Here is the pseudocode:

## 2 High Adventure Travel Agency—Part 3

```

openFile Module
    Ask user for file name.
    Open file in binary mode for input and output.
    If file failed to open
        Create the file.
    End If.
End Module.

```

The C++ code is shown here:

```

void openFile(fstream &file)
{
    const int SIZE = 256;
    char fileName[SIZE];

    cout << "File name: ";
    cin.getline(fileName, SIZE);

    file.open(fileName, ios::in | ios::out | ios::binary);
    if (!file)
    {
        cout << "Creating " << fileName << "...\\n";
        // Create the file.
        file.open(fileName, ios::out);
        // Close the file.
        file.close();
        // Reopen the file for input and output.
        file.open(fileName, ios::in | ios::out | ios::binary);
    }
}

```

### The saveInfo Module

The saveInfo module is called after the costs for a specific vacation package have been calculated. The user is asked if he or she wants to save the data. If so, the data structure holding the data is written to the reservation file currently open. Here is the pseudocode:

```

saveInfo Module
    Ask user "Do you want to save this data?".
    If "yes"
        Write record to the file.
        If write operation failed
            Display error message.
        End If.
    End If.
End Module.

```

The C++ code is shown here:

```

void saveInfo(Reservation &group, fstream &file)
{
    char yorN;

    cout << "Do you want to save this data? (Y/N) ";
    cin >> yorN;
    yorN = toupper(yorN);
}

```

```

// Validate input
while (yorN != 'Y' && yorN != 'N')
{
    cout << "Please enter Y or N\n";
    cin >> yorN;
    yorN = toupper(yorN);
}

// Save the data.
if (yorN == 'Y')
{
    cout << "Saving reservation data.\n";
    file.write(reinterpret_cast<char *>(&group), sizeof(group));
    if (!file)
        cout << "Could not write to file!\n";
}
}

```

## The showRes Module

When the user selects option 5 from the menu, the showRes module is called. This function moves the file's read position to the beginning of the file. It then begins a loop that displays the record's data, and reads the next record from the file. The loop repeats until the end of the file is encountered. Here is the pseudocode:

```

showRes Module
    Seek beginning of file.
    Read a record from the file.
    While not at the end of the file
        Display the record.
        Ask user to press a key to continue.
        Read a record from the file.
    End While.
End Module.

```

The C++ code is shown here:

```

void showRes(fstream &file)
{
    Reservation temp;
    char skip[2];

    file.seekg(0L, ios::beg); // Go to beginning of file.
    file.read(reinterpret_cast<char *>(&temp), sizeof(temp));
    while (!file.eof())
    {
        displayInfo(temp);
        cout << "Type a character and press Enter "
              << "to continue:";
        cin >> skip;
        file.read(reinterpret_cast<char *>(&temp), sizeof(temp));
    }
    if (file.fail())
        file.clear(); // Clear any error state
}

```

#### 4 High Adventure Travel Agency—Part 3

The function defines a local variable, `temp`, which is a `Reservation` structure. It's used to hold each record as it is read from the file. After each record's data is displayed, the message "Type a character and press Enter" is displayed. When the user performs this action, the function repeats the loop, reading the next record.

The last `if` statement tests the condition of the file's `fail` bit. If `file.fail` returns true, the `fail` bit is cleared so processing may resume. (The `fail` bit may be set after the last record has been read, as a result of the read member trying to read past the end of the file.)

Program 12-23 shows the entire program.

#### Program 12-23

```

1  // This program will assist the High Adventure Travel Agency
2  // in booking reservations for any of their 4 major
3  // vacation packages.
4  #include <iostream>
5  #include <fstream>
6  #include <iomanip>
7  #include <cctype>
8  using namespace std;
9
10 // Data Structures
11 struct Package1          // Climbing Package
12 {
13     int      num;          // Number in party
14     int      beginners;    // Those needing instruction
15     int      advanced;     // Those not needing instruction
16     int      needEquip;    // Those renting camping equipment
17     double   baseCharges;  // Base charges
18     double   charges;      // Total charges
19     double   instruction;  // Cost of instruction
20     double   equipment;    // Cost of equipment rental
21     double   discount;     // Discount
22     double   deposit;      // Required deposit
23 };
24
25 struct Package2          // Scuba Package
26 {
27     int      num;          // Number in party
28     int      beginners;    // Those needing instruction
29     int      advanced;     // Those not needing instruction
30     double   baseCharges;  // Base charges
31     double   charges;      // Total charges
32     double   instruction;  // Cost of instruction
33     double   discount;     // Discount
34     double   deposit;      // Required deposit
35 };
36

```

(program continues)

**Program 12-23***(continued)*

```

37 struct Package3          // Sky Diving Package
38 {
39     int      num;          // Number in party
40     int      lodge1;       // Number at 1st lodging choice
41     int      lodge2;       // Number at 2nd lodging choice
42     double   baseCharges;  // Base charges
43     double   charges;      // Total charges
44     double   discount;     // Discount
45     double   lodging;      // Cost of lodging
46     double   deposit;      // Required deposit
47 };
48
49 struct Package4          // Spelunking Package
50 {
51     int      num;          // Number in party
52     int      needEquip;    // Those renting camping equipment
53     double   baseCharges;  // Base charges
54     double   charges;      // Total charges
55     double   equipment;    // Cost of equipment rental
56     double   discount;     // Discount
57     double   deposit;      // Required deposit
58 };
59
60 union Pack
61 {
62     struct Package1 climb;
63     struct Package2 scuba;
64     struct Package3 sky;
65     struct Package4 spel;
66 };
67
68 struct Reservation
69 {
70     int packNum;
71     union Pack packs;
72 };
73
74 // Constants for the charges.
75 const double CLIMB_RATE = 350.0;    // Base rate - Devil's Courthouse
76 const double SCUBA_RATE = 1000.0;  // Base rate - Bahamas
77 const double SKY_DIVE_RATE = 400.0; // Base rate - Sky diving
78 const double CAVE_RATE = 700.0;    // Base rate - Spelunking
79 const double CLIMB_INSTRUCT = 100.0; // Climbing instruction
80 const double SCUBA_INSTRUCT = 100.0; // Scuba instruction
81 const double DAILY_CAMP_RENTAL = 40.0; // Daily camping equip. rental
82 const double DAY_LODGE_1 = 65.0;    // Lodging option (sky diving)
83 const double DAY_LODGE_2 = 120.0;   // Lodging option (sky diving)
84

```

*(program continues)*

## 6 High Adventure Travel Agency—Part 3

**Program 12-23***(continued)*

```

85 // Function prototypes
86 void openFile(fstream &);
87 void saveInfo(Reservation &, fstream &);
88 void climbing(Reservation &);
89 void scuba(Reservation &);
90 void skyDive(Reservation &);
91 void spelunk(Reservation &);
92 int menu();
93 void displayInfo(Reservation &);
94 void displayPack1(Reservation &);
95 void displayPack2(Reservation &);
96 void displayPack3(Reservation &);
97 void displayPack4(Reservation &);
98 void showRes(fstream &);
99
100 int main()
101 {
102     int selection;
103     Reservation group;
104     fstream file;
105
106     cout << fixed << showpoint << setprecision(2);
107     openFile(file);
108     do
109     {
110         selection = menu();
111         switch(selection)
112         {
113             case 1 : climbing(group);
114                     break;
115             case 2 : scuba(group);
116                     break;
117             case 3 : skyDive(group);
118                     break;
119             case 4 : spelunk(group);
120                     break;
121             case 5 : showRes(file);
122                     break;
123             case 6 : cout << "Exiting program.\n\n";
124                     }
125             if (selection < 5)
126             {
127                 displayInfo(group);
128                 saveInfo(group, file);
129             }
130         } while (selection != 6);
131         file.close();
132         return 0;
133     }
134

```

*(program continues)*

**Program 12-23***(continued)*

```

135 //*****
136 // Definition of function openFile.          *
137 // Accepts an fstream object as an argument. The *
138 // file is opened for both input and output, in *
139 // binary mode.                                *
140 //*****
141
142 void openFile(fstream &file)
143 {
144     const int SIZE = 256;
145     char fileName[SIZE];
146
147     cout << "File name: ";
148     cin.getline(fileName, SIZE);
149
150     file.open(fileName, ios::in | ios::out | ios::binary);
151     if (!file)
152     {
153         cout << "Creating " << fileName << "...\\n";
154         // Create the file.
155         file.open(fileName, ios::out);
156         // Close the file.
157         file.close();
158         // Reopen the file for input and output.
159         file.open(fileName, ios::in | ios::out | ios::binary);
160     }
161 }
162
163 //*****
164 // Definition of function saveInfo.          *
165 // Accepts a Reservation structure and an fstream object. *
166 // The user is asked if the data in the structure *
167 // is to be saved. If so, it is saved at the end of the file.*
168 //*****
169
170 void saveInfo(Reservation &group, fstream &file)
171 {
172     char yorN;
173
174     cout << "Do you want to save this data? (Y/N) ";
175     cin >> yorN;
176     yorN = toupper(yorN);
177

```

*(program continues)*

## 8 High Adventure Travel Agency—Part 3

**Program 12-23***(continued)*

```

178     // Validate input
179     while (yorN != 'Y' && yorN != 'N')
180     {
181         cout << "Please enter Y or N\n";
182         cin >> yorN;
183         yorN = toupper(yorN);
184     }
185
186     // Save the data.
187     if (yorN == 'Y')
188     {
189         cout << "Saving reservation data.\n";
190         file.write(reinterpret_cast<char *>(&group), sizeof(group));
191         if (!file)
192             cout << "Could not write to file!\n";
193     }
194 }
195
196 //*****
197 // Definition of function menu. *
198 // Displays the main menu and asks the user to select *
199 // an option. Returns an integer in the range 1 - 6. *
200 //*****
201
202 int menu( )
203 {
204     int choice;
205
206     cout << "High Adventure Travel Agency\n";
207     cout << "-----\n";
208     cout << "1) Devil's Courthouse Adventure Weekend\n";
209     cout << "2) Scuba Bahama\n";
210     cout << "3) Sky Dive Colorado\n";
211     cout << "4) Barron Cliff Spelunk\n";
212     cout << "5) Show Booked Reservations\n";
213     cout << "6) Exit Program\n\n";
214     cout << "Enter 1, 2, 3, 4, 5, or 6: ";
215     cin >> choice;
216
217     while (choice < 1 || choice > 6)
218     {
219         cout << "Invalid Selection\n";
220         cin >> choice;
221     }
222     return choice;
223 }
224

```

*(program continues)*



**Program 12-23***(continued)*

```

225 //*****
226 // Definition of climbing function.          *
227 // Uses a Reservation reference parameter to hold the *
228 // vacation package information.              *
229 // This function calculates the charges for the *
230 // Devil's Courthouse Adventure Weekend package. *
231 //*****
232
233 void climbing(Reservation &group)
234 {
235     group.packNum = 1;
236     cout << "\nDevil's Courthouse Adventure Weekend\n";
237     cout << "-----\n";
238     cout << "How many will be going who need an instructor? ";
239     cin >> group.packs.climb.beginners;
240     cout << "How many advanced climbers will be going? ";
241     cin >> group.packs.climb.advanced;
242     group.packs.climb.num = group.packs.climb.beginners +
243         group.packs.climb.advanced;
244     cout << "How many will rent camping equipment? ";
245     cin >> group.packs.climb.needEquip;
246     // Calculate base charges.
247     group.packs.climb.baseCharges = group.packs.climb.num *
248         CLIMB_RATE;
249     group.packs.climb.charges = group.packs.climb.baseCharges;
250     // Calculate 10% discount for 5 or more.
251     if (group.packs.climb.num > 4)
252     {
253         group.packs.climb.discount = group.packs.climb.charges
254             * .1;
255         group.packs.climb.charges -= group.packs.climb.discount;
256     }
257     else
258         group.packs.climb.discount = 0;
259     // Add cost of instruction.
260     group.packs.climb.instruction = group.packs.climb.beginners
261         * CLIMB_INSTRUCT;
262     group.packs.climb.charges += group.packs.climb.instruction;
263     // Add cost of camping equipment rental
264     group.packs.climb.equipment = group.packs.climb.needEquip *
265         DAILY_CAMP_RENTAL * 4;
266     group.packs.climb.charges += group.packs.climb.equipment;
267     // Calculate required deposit.
268     group.packs.climb.deposit = group.packs.climb.charges / 2.0;
269 }
270

```

*(program continues)*

## 10 High Adventure Travel Agency—Part 3

**Program 12-23***(continued)*

```

271 //*****
272 // Definition of scuba function. *
273 // Uses a Reservation reference parameter to hold the *
274 // vacation package information. *
275 // This function calculates the charges for the *
276 // Scuba Bahama package. *
277 //*****
278
279 void scuba(Reservation &group)
280 {
281     group.packNum = 2;
282     cout << "\nScuba Bahama\n";
283     cout << "-----\n";
284     cout << "How many will be going who need an instructor? ";
285     cin >> group.packs.scuba.beginners;
286     cout << "How many advanced scuba divers will be going? ";
287     cin >> group.packs.scuba.advanced;
288     group.packs.scuba.num = group.packs.scuba.beginners +
289         group.packs.scuba.advanced;
290     // Calculate base charges.
291     group.packs.scuba.baseCharges = group.packs.scuba.num *
292         SCUBA_RATE;
293     group.packs.scuba.charges = group.packs.scuba.baseCharges;
294     // Calculate 10% discount for 5 or more.
295     if (group.packs.scuba.num > 4)
296     {
297         group.packs.scuba.discount = group.packs.scuba.charges
298             * .1;
299         group.packs.scuba.charges -= group.packs.scuba.discount;
300     }
301     else
302         group.packs.scuba.discount = 0;
303     // Add cost of instruction.
304     group.packs.scuba.instruction = group.packs.scuba.beginners
305         * SCUBA_INSTRUCT;
306     group.packs.scuba.charges += group.packs.scuba.instruction;
307     // Calculate required deposit.
308     group.packs.scuba.deposit = group.packs.scuba.charges / 2.0;
309 }
310
311 //*****
312 // Definition of skyDive function. *
313 // Uses a Reservation reference parameter to hold the *
314 // vacation package information. *
315 // This function calculates the charges for the *
316 // Sky Dive Colorado package. *
317 //*****
318

```

*(program continues)*

**Program 12-23***(continued)*

```

319 void skyDive(Reservation &group)
320 {
321     group.packNum = 3;
322     cout << "\nSky Dive Colorado\n";
323     cout << "-----\n";
324     cout << "How many will be going? ";
325     cin >> group.packs.sky.num;
326     // Calculate base charges.
327     group.packs.sky.baseCharges = group.packs.sky.num *
328         SKY_DIVE_RATE;
329     group.packs.sky.charges = group.packs.sky.baseCharges;
330     // Calculate 10% discount for 5 or more.
331     if (group.packs.sky.num > 4)
332     {
333         group.packs.sky.discount = group.packs.sky.charges * .1;
334         group.packs.sky.charges -= group.packs.sky.discount;
335     }
336     else
337         group.packs.sky.discount = 0;
338     // Calculate lodging costs.
339     cout << "How may will stay at Wilderness Lodge? ";
340     cin >> group.packs.sky.lodge1;
341     cout << "How many will stay at Luxury Inn? ";
342     cin >> group.packs.sky.lodge2;
343     group.packs.sky.lodging = (group.packs.sky.lodge1 *
344         DAY_LODGE_1) + (group.packs.sky.lodge2 * DAY_LODGE_2);
345     group.packs.sky.charges += group.packs.sky.lodging;
346     // Calculate required deposit.
347     group.packs.sky.deposit = group.packs.sky.charges / 2.0;
348 }
349
350 //*****
351 // Definition of spelunk function. *
352 // Uses a Reservation reference parameter to hold the *
353 // vacation package information. *
354 // This function calculates the charges for the *
355 // Barron Cliff Spelunk package. *
356 //*****
357
358 void spelunk(Reservation &group)
359 {
360     group.packNum = 4;
361     cout << "\nBarron Cliff spelunk Weekend\n";
362     cout << "-----\n";
363     cout << "How many will be going? ";
364     cin >> group.packs.spel.num;
365     cout << "How many will rent camping equipment? ";
366     cin >> group.packs.spel.needEquip;

```

*(program continues)*

## 12 High Adventure Travel Agency—Part 3

**Program 12-23***(continued)*

```

367     // Calculate base charges.
368     group.packs.spel.baseCharges = group.packs.spel.num *
369         CAVE_RATE;
370     group.packs.spel.charges = group.packs.spel.baseCharges;
371     // Calculate 10% discount for 5 or more.
372     if (group.packs.spel.num > 4)
373     {
374         group.packs.spel.discount = group.packs.spel.charges * .1;
375         group.packs.spel.charges -= group.packs.spel.discount;
376     }
377     else
378         group.packs.spel.discount = 0;
379     // Add cost of camping equipment rental
380     group.packs.spel.equipment = group.packs.spel.needEquip *
381         DAILY_CAMP_RENTAL * 4;
382     group.packs.spel.charges += group.packs.spel.equipment;
383     // Calculate required deposit.
384     group.packs.spel.deposit = group.packs.spel.charges / 2.0;
385 }
386
387 //*****
388 // Definition of function displayInfo. *
389 // Uses a Reservation reference parameter to hold the *
390 // vacation package information. This function looks in the *
391 // group.packNum member to determine which function to call *
392 // to display the vacation package information. *
393 //*****
394
395 void displayInfo(Reservation &group)
396 {
397     switch (group.packNum)
398     {
399         case 1: displayPack1(group);
400             break;
401         case 2: displayPack2(group);
402             break;
403         case 3: displayPack3(group);
404             break;
405         case 4: displayPack4(group);
406             break;
407         default: cout << "ERROR: Invalid package number.\n";
408     }
409 }
410
411 //*****
412 // Definition of function displayPack1. *
413 // Uses a Reservation reference parameter to hold the *
414 // vacation package information. This function displays the *
415 // information stored for vacation package 1. *
416 //*****
417

```

*(program continues)*

**Program 12-23***(continued)*

```

418 void displayPack1(Reservation &group)
419 {
420     cout << "Package: Devil's Courthouse Adventure Weekend\n";
421     cout << "Number in party: "
422         << group.packs.climb.num << endl;
423     cout << "Base charges: $"
424         << group.packs.climb.baseCharges << endl;
425     cout << "Instruction cost: $"
426         << group.packs.climb.instruction << endl;
427     cout << "Equipment rental: $"
428         << group.packs.climb.equipment << endl;
429     cout << "Discount: $"
430         << group.packs.climb.discount << endl;
431     cout << "Total charges: $"
432         << group.packs.climb.charges << endl;
433     cout << "Required deposit: $"
434         << group.packs.climb.deposit << endl << endl;
435 }
436
437 //*****
438 // Definition of function displayPack2.                *
439 // Uses a Reservation reference parameter to hold the  *
440 // vacation package information. This function displays the *
441 // information stored for vacation package 2.            *
442 //*****
443
444 void displayPack2(Reservation &group)
445 {
446     cout << "Package: Scuba Bahama\n";
447     cout << "Number in party: "
448         << group.packs.scuba.num << endl;
449     cout << "Base charges: $"
450         << group.packs.scuba.baseCharges << endl;
451     cout << "Instruction cost: $"
452         << group.packs.scuba.instruction << endl;
453     cout << "Discount: $"
454         << group.packs.scuba.discount << endl;
455     cout << "Total charges: $"
456         << group.packs.scuba.charges << endl;
457     cout << "Required deposit: $"
458         << group.packs.scuba.deposit << endl << endl;
459 }
460
461 //*****
462 // Definition of function displayPack3.                *
463 // Uses a Reservation reference parameter to hold the  *
464 // vacation package information. This function displays the *
465 // information stored for vacation package 3.            *
466 //*****
467

```

*(program continues)*

**14** High Adventure Travel Agency—Part 3**Program 12-23***(continued)*

```

468 void displayPack3(Reservation &group)
469 {
470     cout << "Package: Sky Dive Colorado\n";
471     cout << "Number in party: "
472         << group.packs.sky.num << endl;
473     cout << "Base charges: $"
474         << group.packs.sky.baseCharges << endl;
475     cout << "Lodging: $"
476         << group.packs.sky.lodging << endl;
477     cout << "Discount: $"
478         << group.packs.sky.discount << endl;
479     cout << "Total charges: $"
480         << group.packs.sky.charges << endl;
481     cout << "Required deposit: $"
482         << group.packs.sky.deposit << endl << endl;
483 }
484
485 //*****
486 // Definition of function displayPack4.                *
487 // Uses a Reservation reference parameter to hold the  *
488 // vacation package information. This function displays the *
489 // information stored for vacation package 4.            *
490 //*****
491
492 void displayPack4(Reservation &group)
493 {
494     cout << "Package: Barron Cliff Spelunk\n";
495     cout << "Number in party: "
496         << group.packs.spel.num << endl;
497     cout << "Base charges: $"
498         << group.packs.spel.baseCharges << endl;
499     cout << "Equipment rental: $"
500         << group.packs.spel.equipment << endl;
501     cout << "Discount: $"
502         << group.packs.spel.discount << endl;
503     cout << "Total charges: $"
504         << group.packs.spel.charges << endl;
505     cout << "Required deposit: $"
506         << group.packs.spel.deposit << endl << endl;
507 }
508
509 //*****
510 // Definition of function showRes.                *
511 // Accepts an fstream object as an argument. Seeks the *
512 // beginning of the file and then reads and displays *
513 // each record.                                       *
514 //*****
515

```

*(program continues)*

**Program 12-23***(continued)*

```

516 void showRes(fstream &file)
517 {
518     Reservation temp;
519     char skip[2];
520
521     file.seekg(0L, ios::beg); // Go to beginning of file.
522     file.read(reinterpret_cast<char *>(&temp), sizeof(temp));
523     while (!file.eof())
524     {
525         displayInfo(temp);
526         cout << "Type a character and press Enter "
527              << "to continue:";
528         cin >> skip;
529         file.read(reinterpret_cast<char *>(&temp), sizeof(temp));
530     }
531     if (file.fail())
532         file.clear(); // Clear any error state
533 }

```

**Program Output with Example Input Shown in Bold**

```

File name: resfile [Enter]
High Adventure Travel Agency
-----
1) Devil's Courthouse Adventure Weekend
2) Scuba Bahama
3) Sky Dive Colorado
4) Barron Cliff Spelunk
5) Show Booked Reservations
6) Exit Program

Enter 1, 2, 3, 4, 5, or 6: 1 [Enter]

Devil's Courthouse Adventure Weekend
-----
How many will be going who need an instructor? 3 [Enter]
How many advanced climbers will be going? 2 [Enter]
How many will rent camping equipment? 3 [Enter]
Package: Devil's Courthouse Adventure Weekend
Number in party: 5
Base charges: $1750.00
Instruction cost: $300.00
Equipment rental: $480.00
Discount: $175.00
Total charges: $2355.00
Required deposit: $1177.50

Do you want to save this data? (Y/N) y [Enter]
Saving reservation data.

```

*(program output continues)*

**16** High Adventure Travel Agency—Part 3**Program 12-23***(continued)*

High Adventure Travel Agency  
-----

- 1) Devil's Courthouse Adventure Weekend
- 2) Scuba Bahama
- 3) Sky Dive Colorado
- 4) Barron Cliff Spelunk
- 5) Show Booked Reservations
- 6) Exit Program

Enter 1, 2, 3, 4, 5, or 6: **3 [Enter]**

Sky Dive Colorado  
-----

How many will be going? **8 [Enter]**  
How many will stay at Wilderness Lodge? **4 [Enter]**  
How many will stay at Luxury Inn? **4 [Enter]**  
Package: Sky Dive Colorado  
Number in party: 8  
Base charges: \$3200.00  
Lodging: \$740.00  
Discount: \$320.00  
Total charges: \$3620.00  
Required deposit: \$1810.00

Do you want to save this data? (Y/N) **y [Enter]**  
Saving reservation data.

High Adventure Travel Agency  
-----

- 1) Devil's Courthouse Adventure Weekend
- 2) Scuba Bahama
- 3) Sky Dive Colorado
- 4) Barron Cliff Spelunk
- 5) Show Booked Reservations
- 6) Exit Program

Enter 1, 2, 3, 4, 5, or 6: **5 [Enter]**

Package: Devil's Courthouse Adventure Weekend  
Number in party: 5  
Base charges: \$1750.00  
Instruction cost: \$300.00  
Equipment rental: \$480.00  
Discount: \$175.00  
Total charges: \$2355.00  
Required deposit: \$1177.50

*(program output continues)*



**Program 12-23***(continued)*

Type a character and press Enter to continue: **g [Enter]**

Package: Sky Dive Colorado

Number in party: 8

Base charges: \$3200.00

Lodging: \$740.00

Discount: \$320.00

Total charges: \$3620.00

Required deposit: \$1810.00

Type a character and press Enter to continue: **g [Enter]**

High Adventure Travel Agency

-----

- 1) Devil's Courthouse Adventure Weekend
- 2) Scuba Bahama
- 3) Sky Dive Colorado
- 4) Barron Cliff Spelunk
- 5) Show Booked Reservations
- 6) Exit Program

Enter 1, 2, 3, 4, 5, or 6: **6 [Enter]**

Exiting program.