MICROOH 麦可网

#### Android-从程序员到架构师之路

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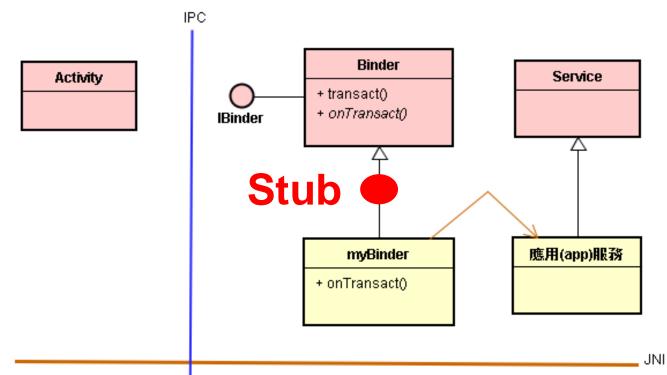
D03\_b

### Native核心服务的 Proxy-Stub设计模式(b)

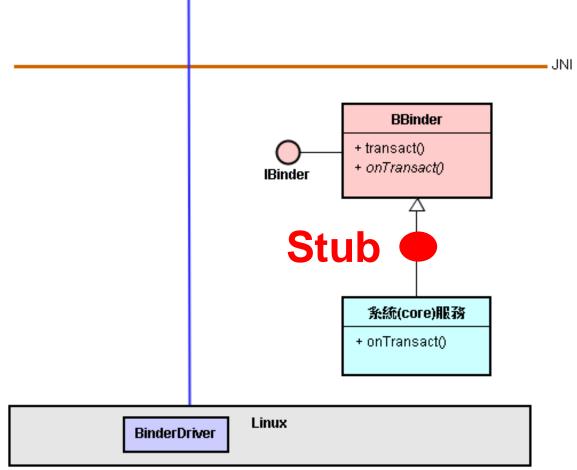
By 高煥堂

#### 2、从的IBinder接口说起

### Java层的 IBinder接口

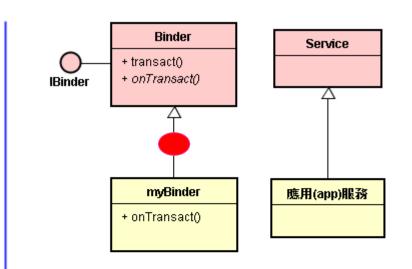


## CIC++层的 IBinder接口

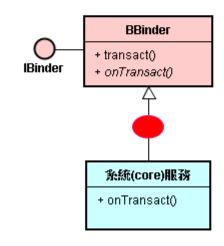




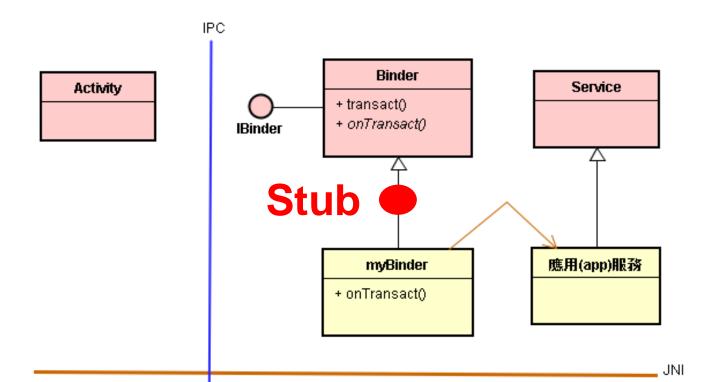
## 两层都有 IBinder接口

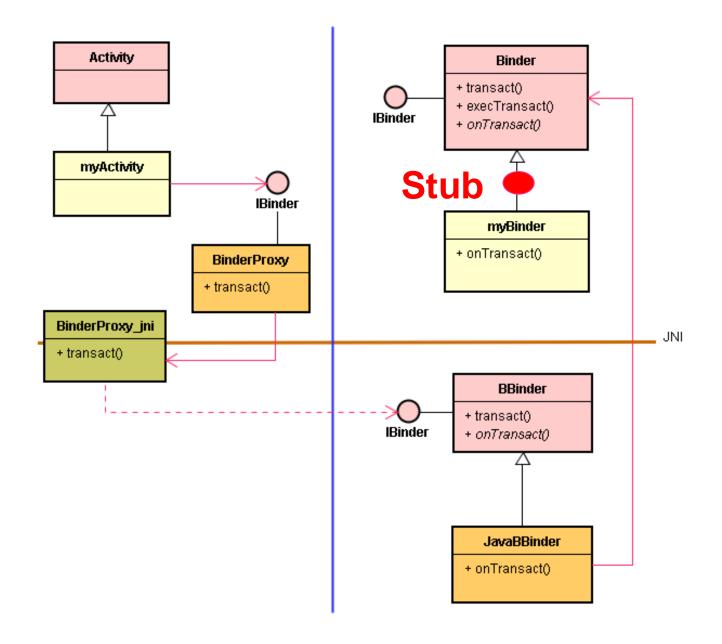


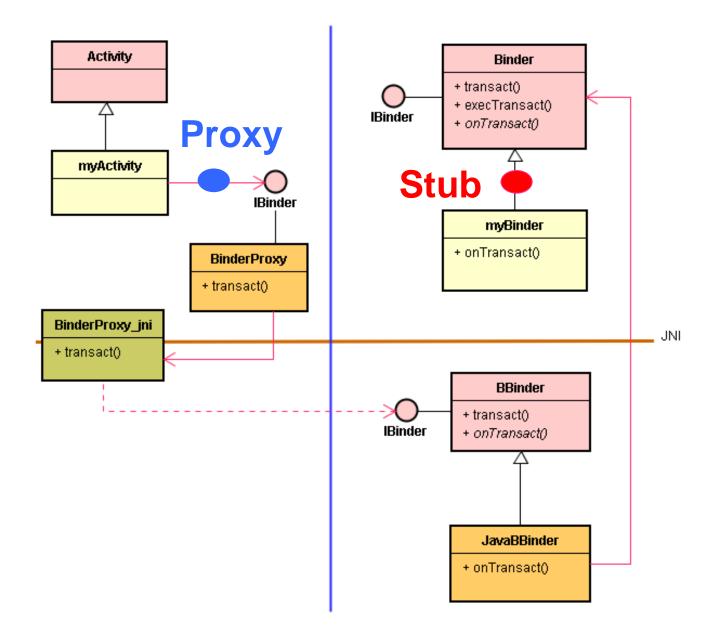
JNI



## Proxy App Service

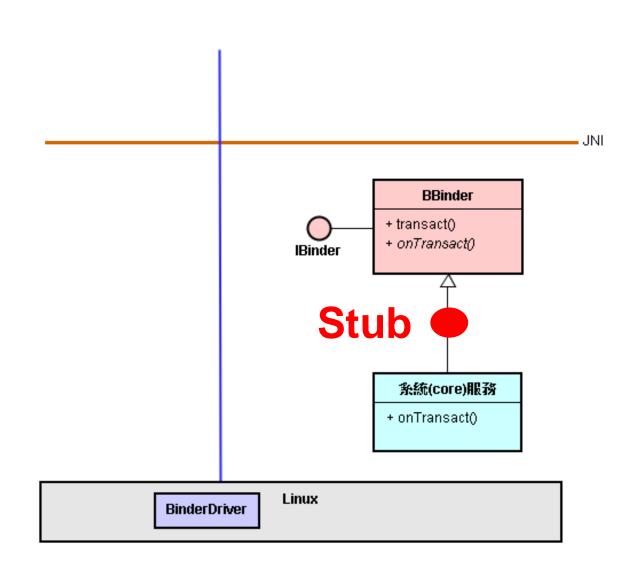


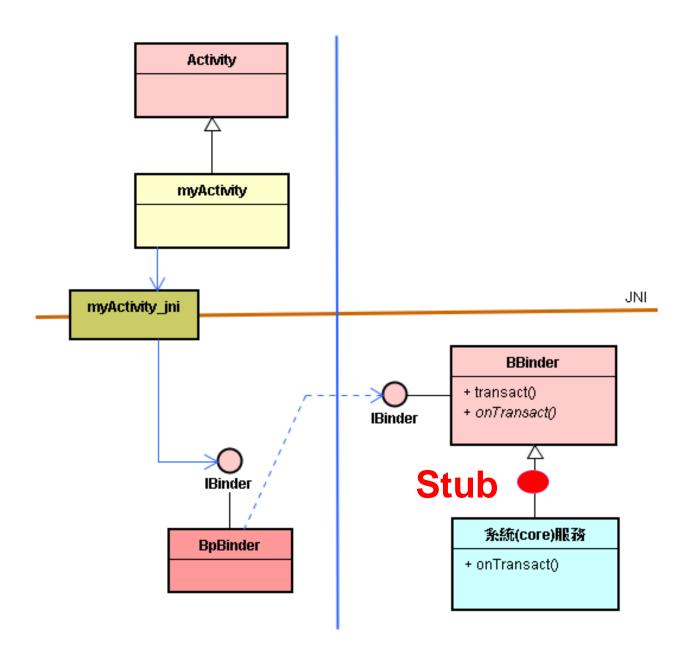


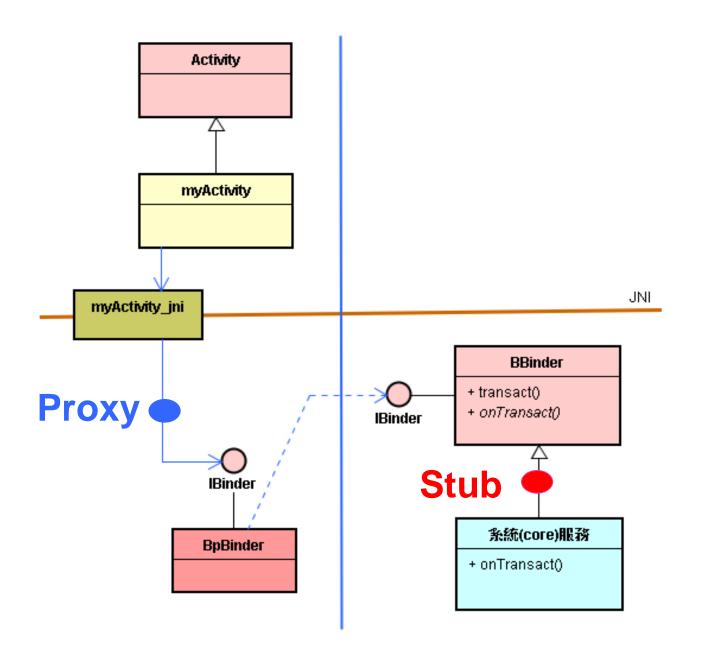


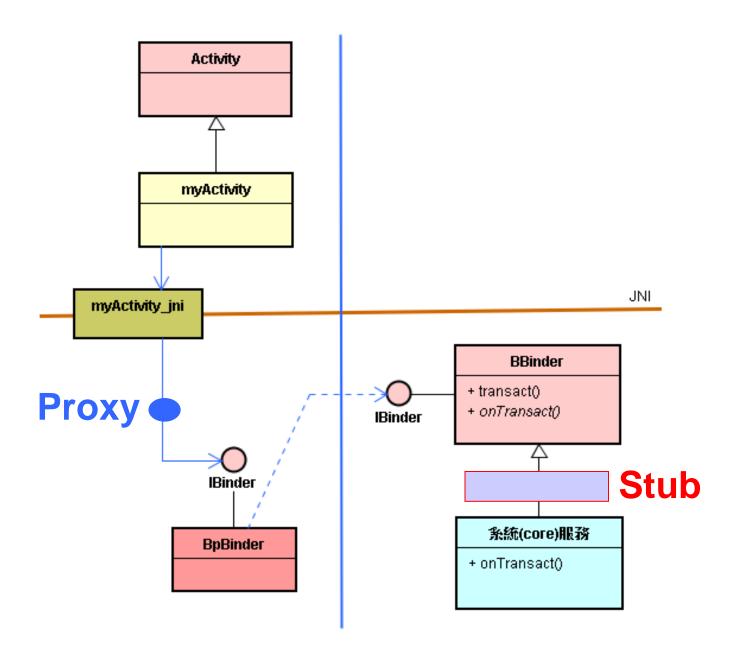
## Proxy类在哪里呢?

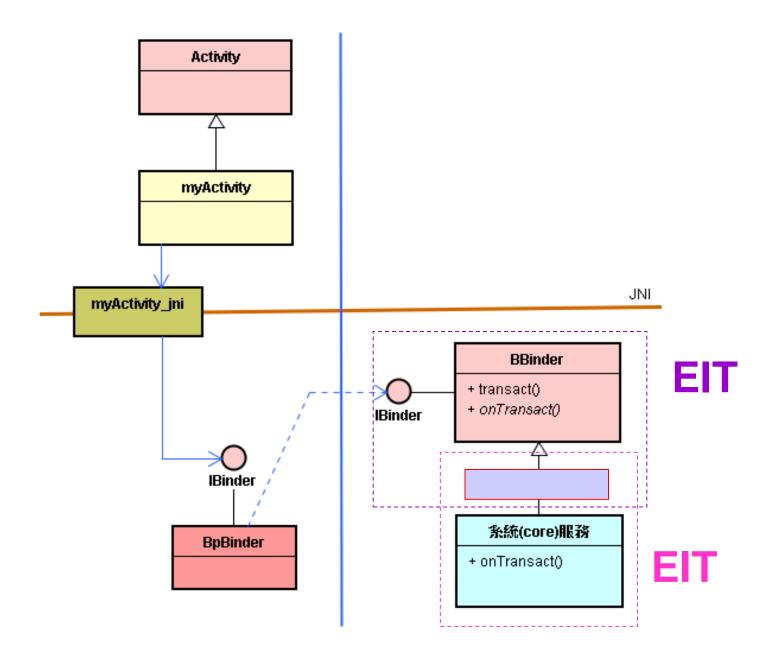
Native Core Service







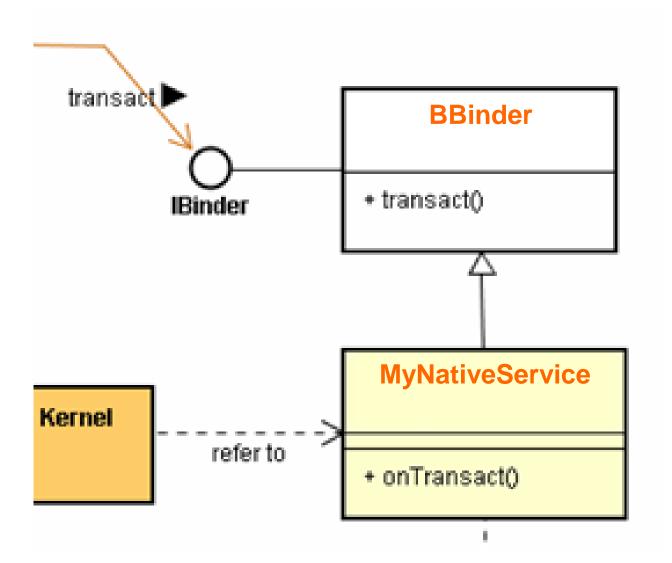




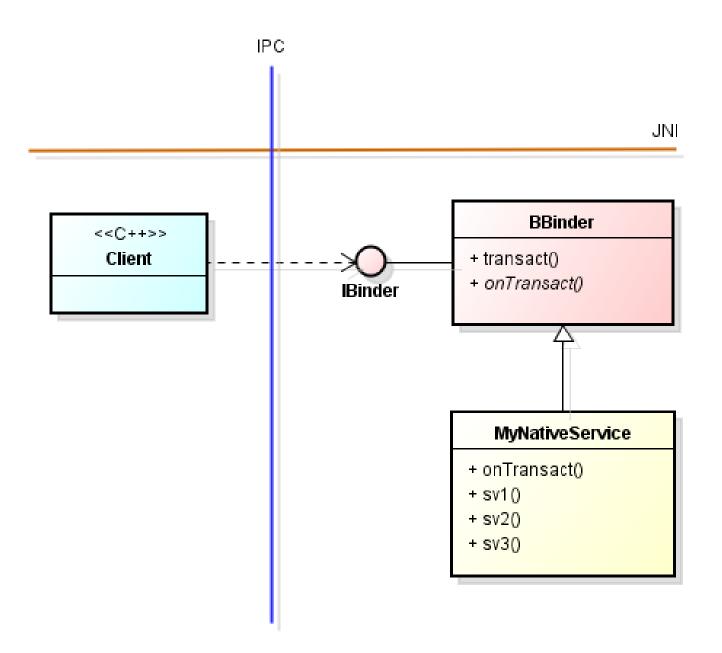
## Native Service都有通用性API:即IBinder接口

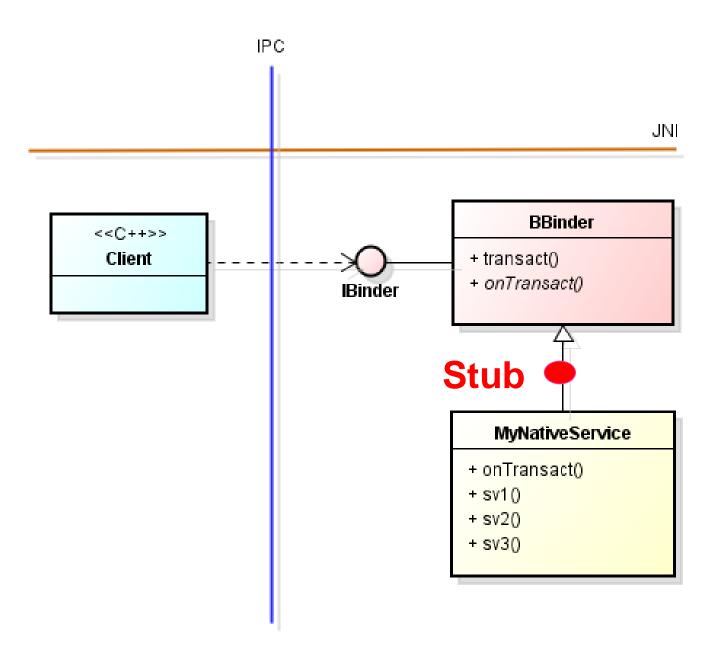
 在撰写Native Service时,因为它必须提供 IBinder接口给远程的Client来调用,所以 通常都会继承BBinder框架基类,如下:

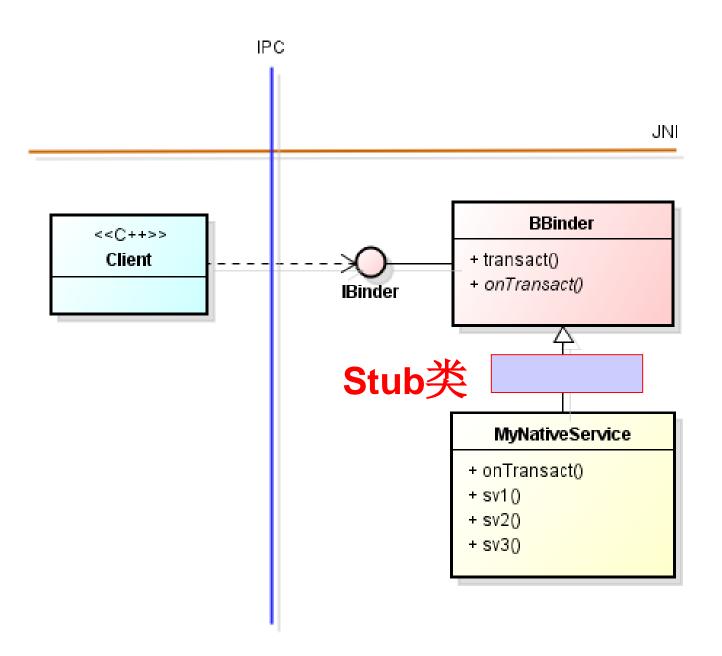
class MyNativeService extends BBinder

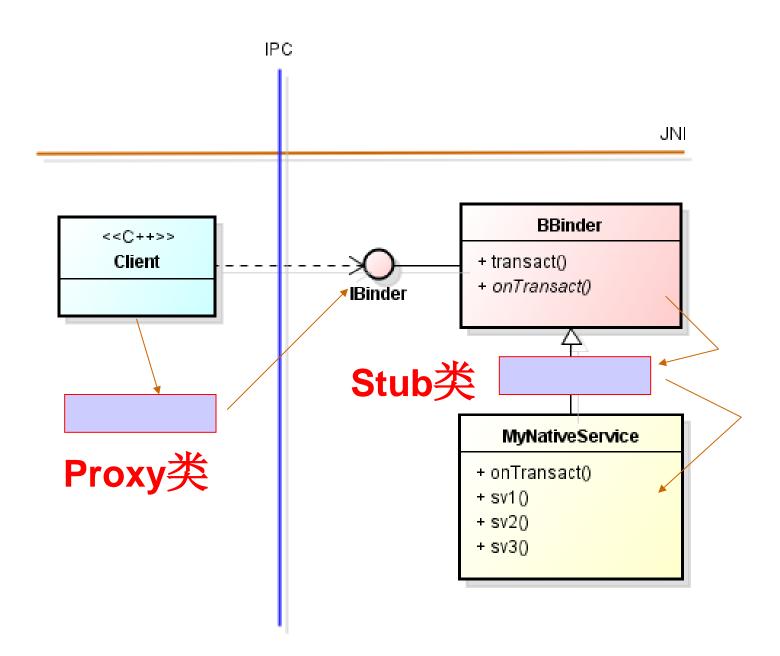


• 此时,MyNativeService提供了IBinder接口,让Client模块来从远程调用。如下图所述:









# 如何协助产生Proxy\_Stub类?

- 在 Java层使用aidl.exe工具来生成Proxy-Stub类;
- 在C/C++层使用模板(Template)来协助产 生Proxy\_Stub类。





~ Continued ~