MICROOH 麦可网

Android-从程序员到架构师之路

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B05_a

IPC的Proxy-Stub设计模式(a)

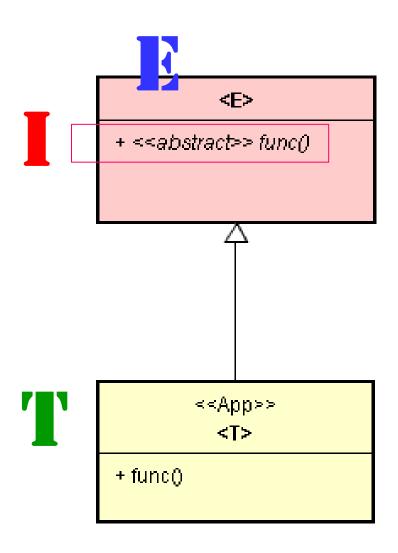
By 高煥堂

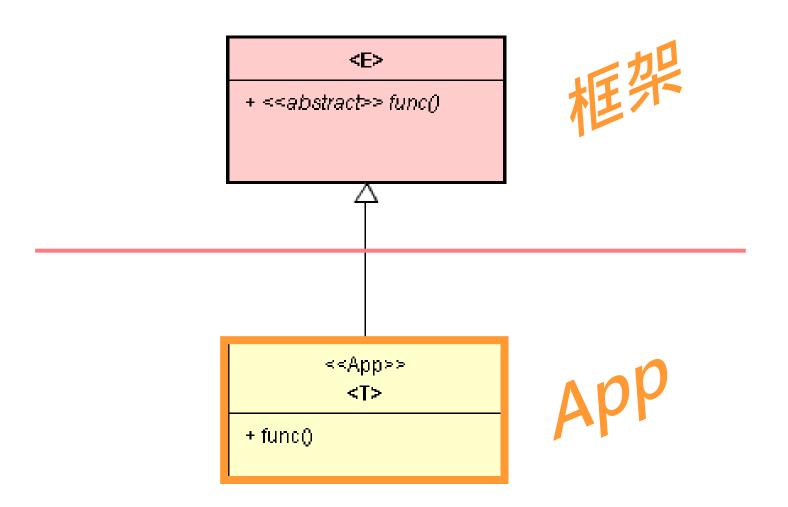
内容

- 1. 复习:IBinder接口
- 2. IBinder接口的一般用途
- 3. 包裝IBinder接口 -- 使用Proxy-Stub设计模式
- 4. 谁来写Proxy及Stub类呢?-- 地头蛇(App开发者)自 己写
- 5. 谁来写Proxy及Stub类呢? -- *强龙提供AIDL工具, 给地头蛇产*出Proxy和Stub类

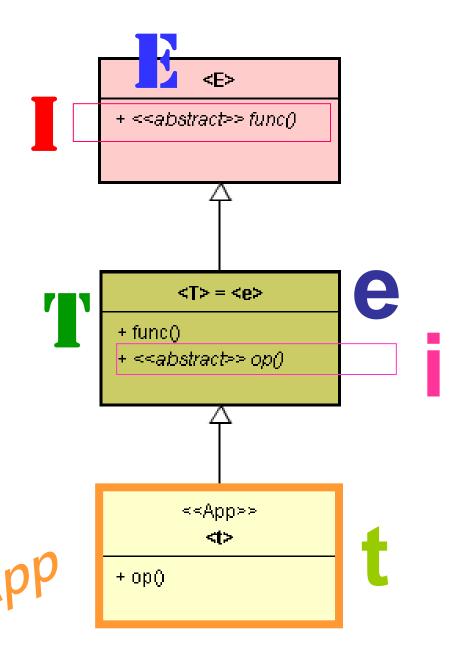
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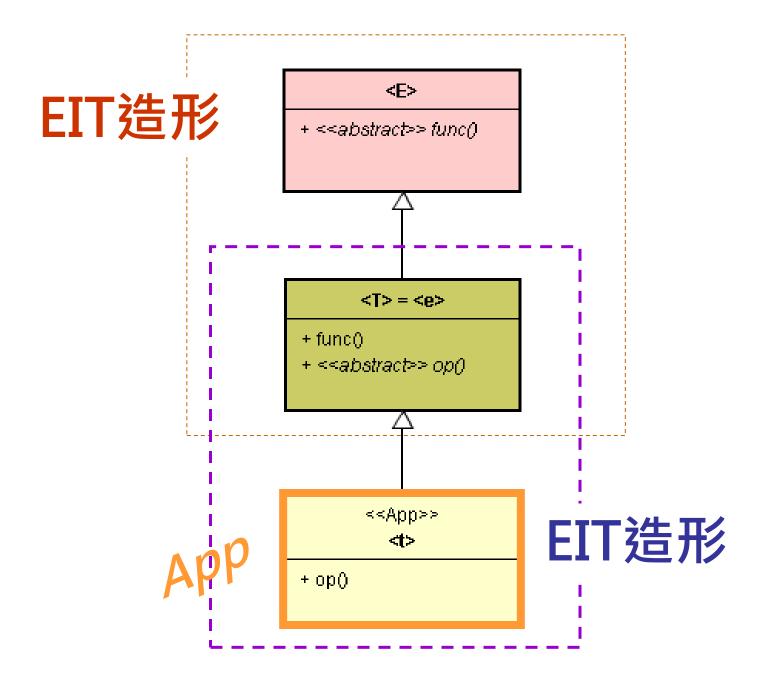
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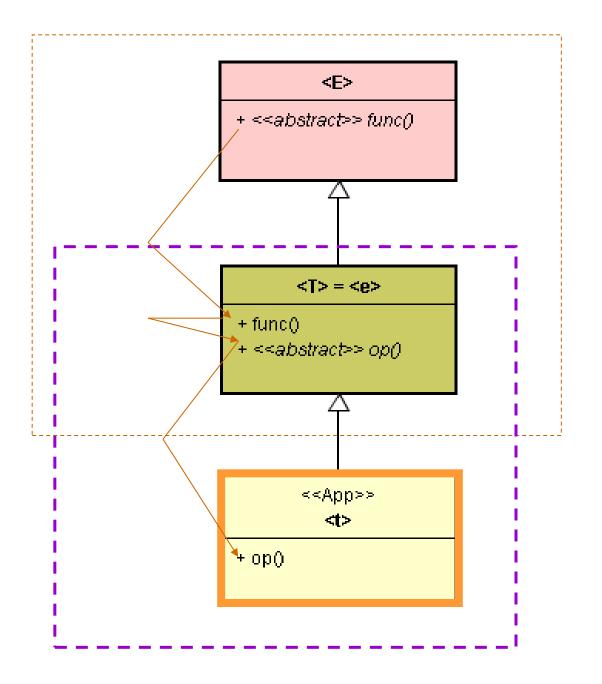


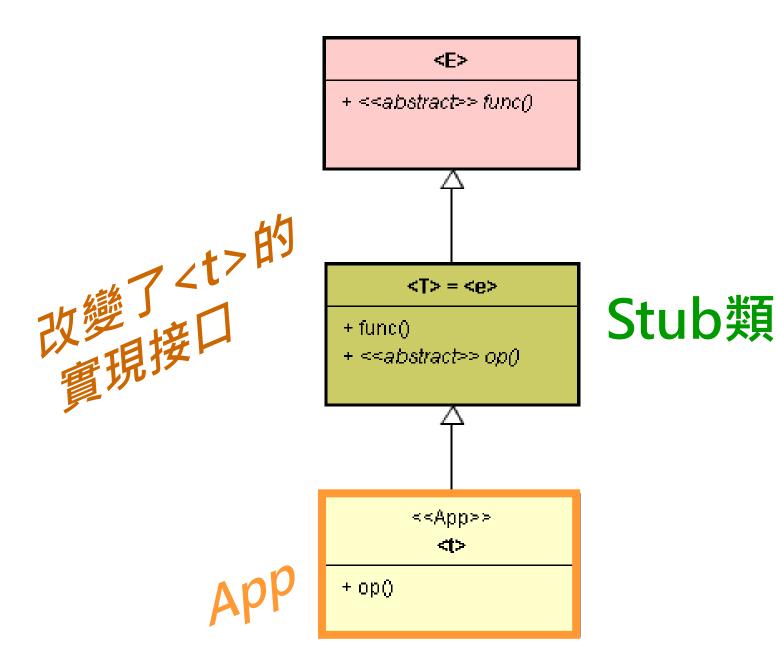


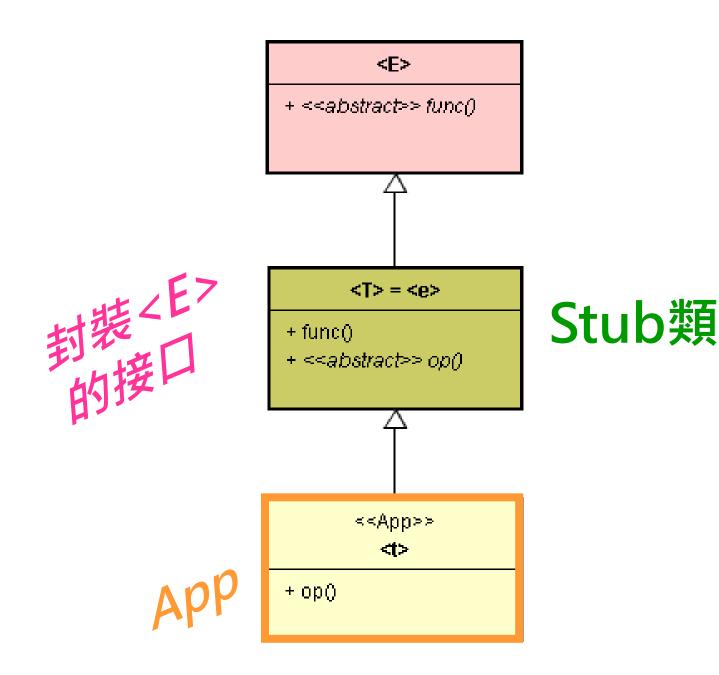


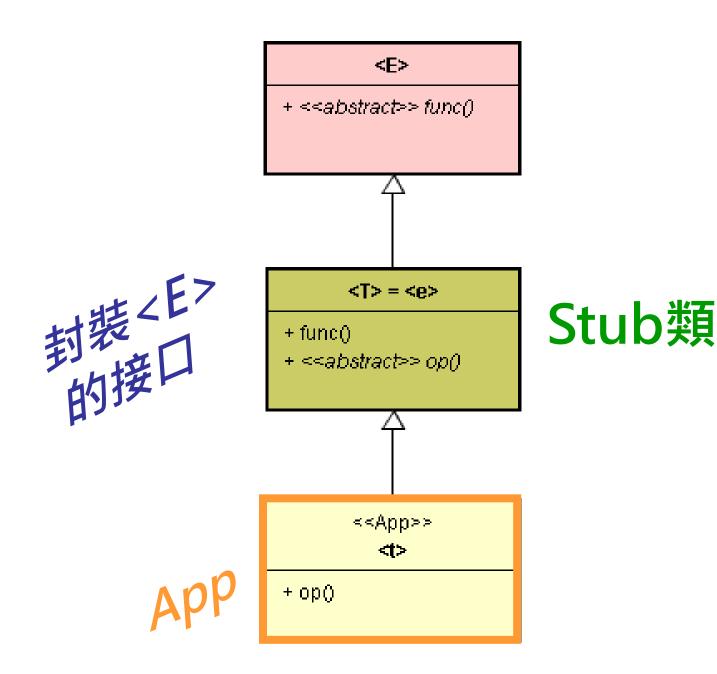


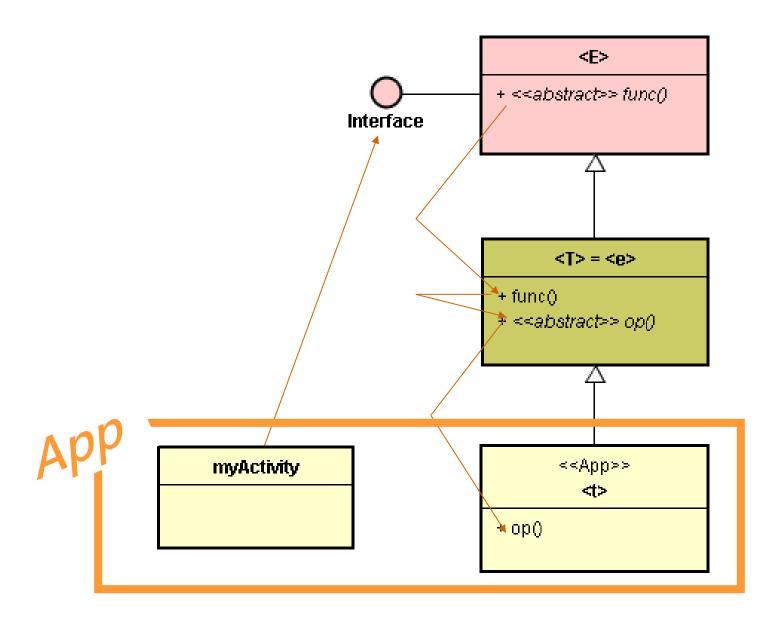


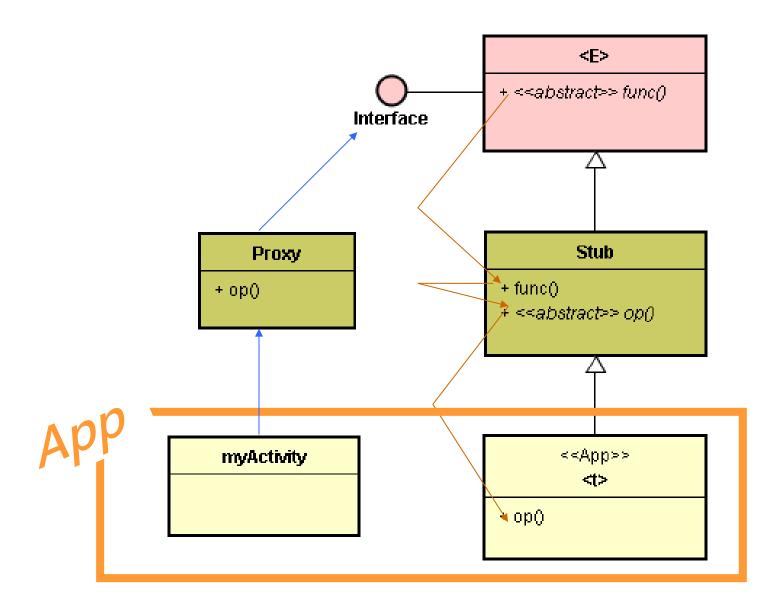


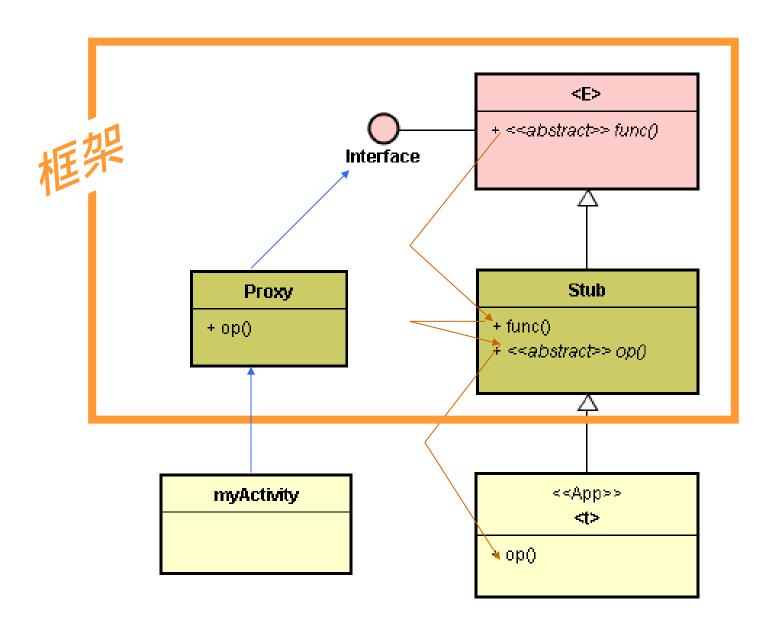


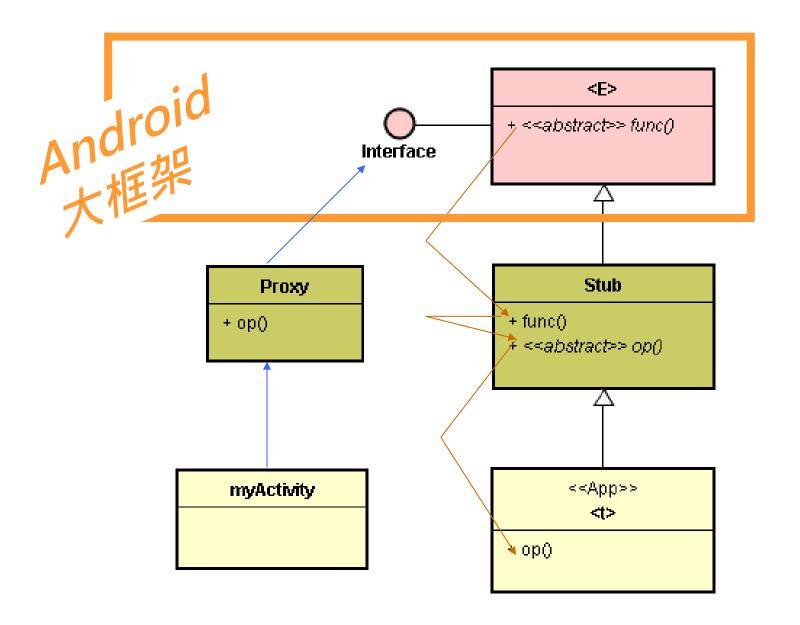


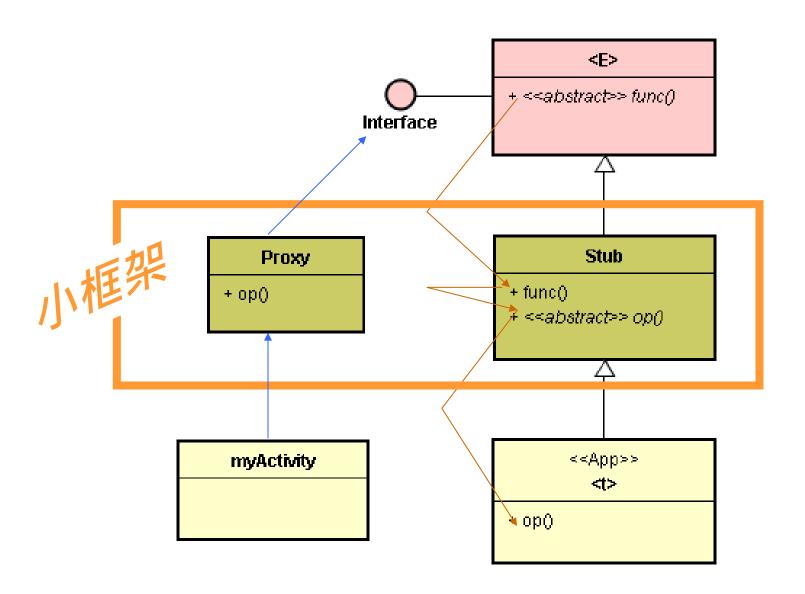


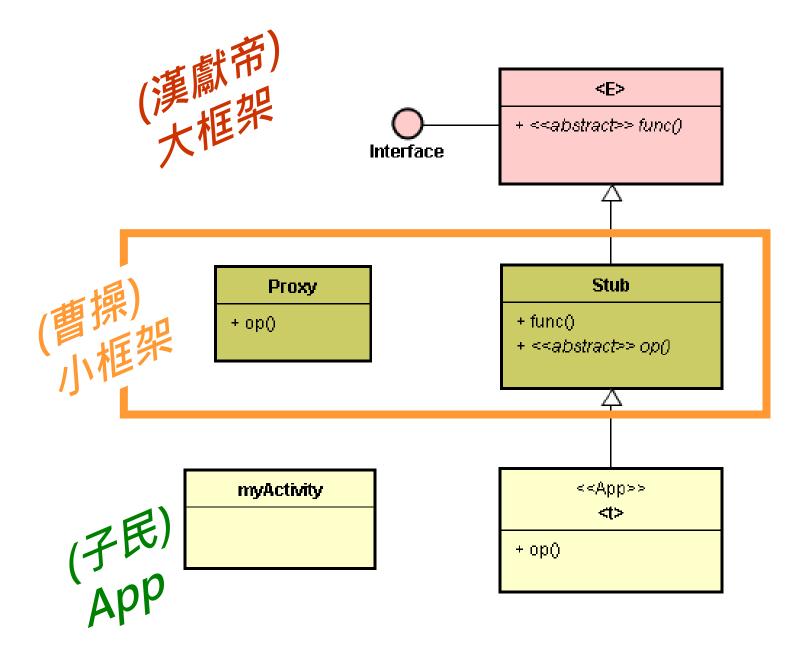


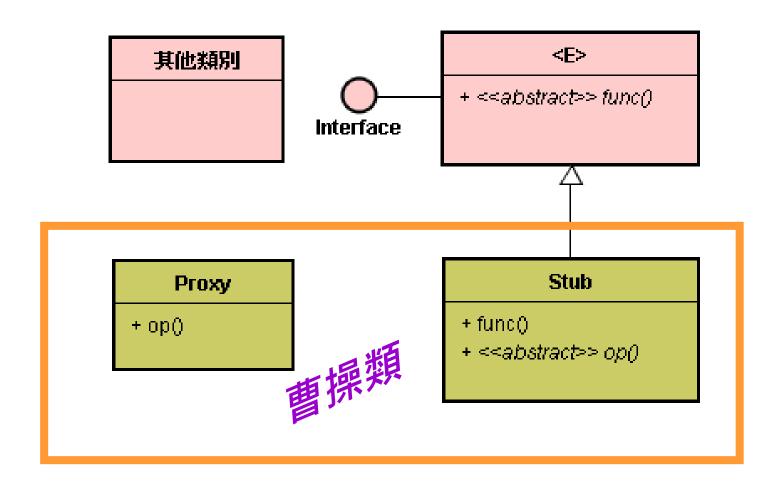






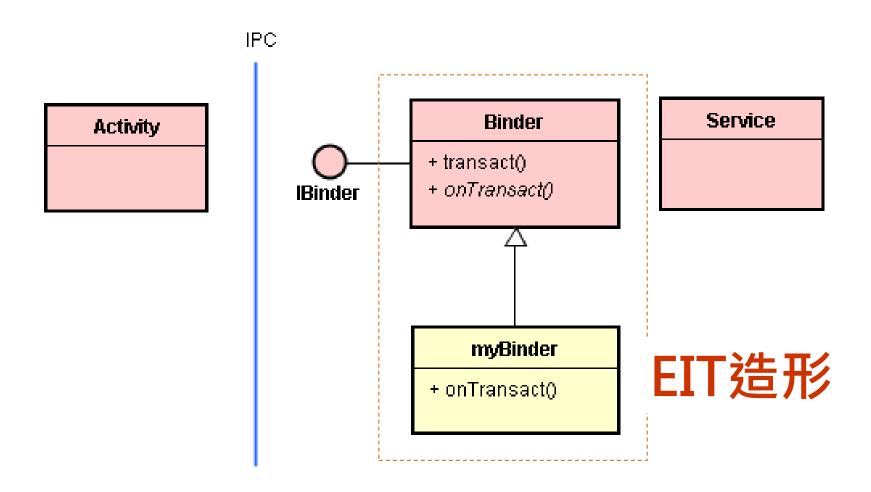




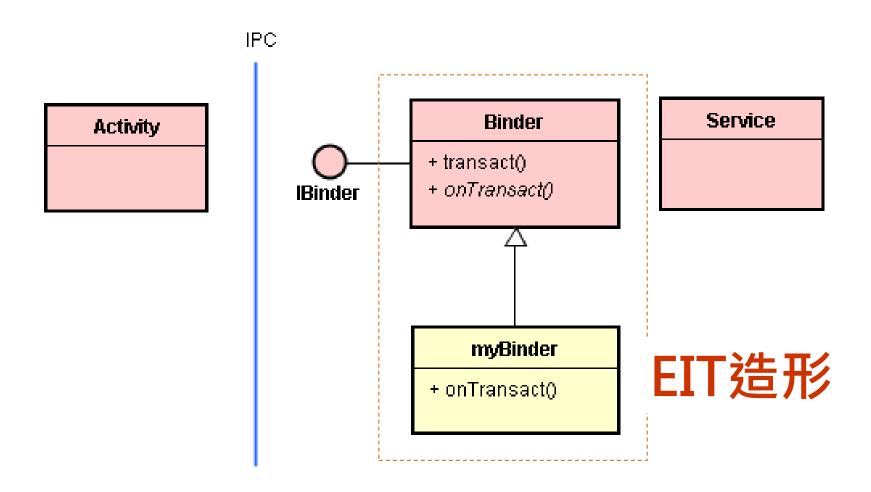


挾天子以令諸侯

Android的典型架构



Android的典型架构



- onTransact()就是EIT造形里的<I>
- 这是标准的EIT造形,其<I>是支持<基类/子 类>之间IoC调用的接口。
- 运用曹操(Stub)类,形成两层EIT(两层框架)。

