Conceptual Model (EER Diagram) to Relational Schema and Some Basic SQL

Goal:

The goal for these laboratory activities is for you to practice the technique of going from an (enhanced) entity-relationship (EER) diagram to a relational schema ready for implementation.

In the second part you will be practising your Basic SQL skills in the form of creating a Database, Inserting some data and running creating some queries.

Task 1:

Take the 3 EER diagrams you created last week and model these to a Relational Schema. The 3 EER diagrams were:

- 1. A Taxi Company
- 2. The Tenning Club ("Kilburn Tennis")
- 3. Stockport Hats

Even if you do not think your EER diagram is complete I still suggest mapping it across as it is good practice to go through each step using your own design.

You are also welcome to use the Sample Model's (below) I have created from last weeks tasks.

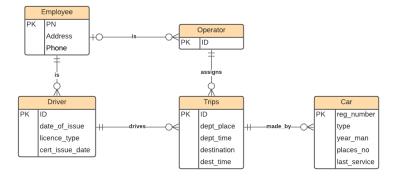


Figure 1: A Taxi Company

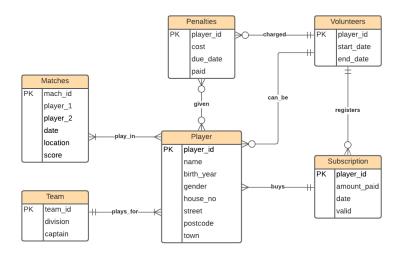


Figure 2: Kilburn Tennis Club

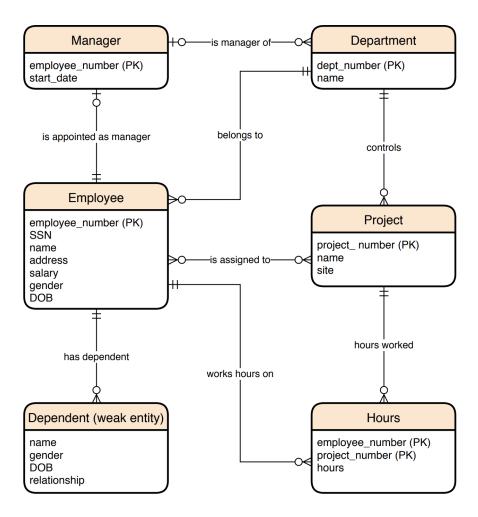


Figure 3: Stockport Hats

Task 2:

Setting up your Database:

- 1. Go to web.cs.manchester.ac.uk and log in with your University username (i.e. a12345bc) and password.
- 2. You should see the same page as Figure 4. Only the lower box "MySQL Database Account" is relevant. Choose a password, but this should **NOT** be your university password. Choose something different and remember it: you will be needing it again. Click "Create database account"
- 3. This should then take you to a page like Figure 5. Again, only the "MySQL Database Account" is relevant. For \$database_host and \$database_name, your username will apear between the quotes.
- 4. Make a note of your credentials and then click on the like: dbhost.cs.man.ac.uk/phpMyAdmin and log in with your university username and the new password you have just created.
- 5. Here you can use the SQL Tab to paste in SQL Queries for creating and manipulating your databases.

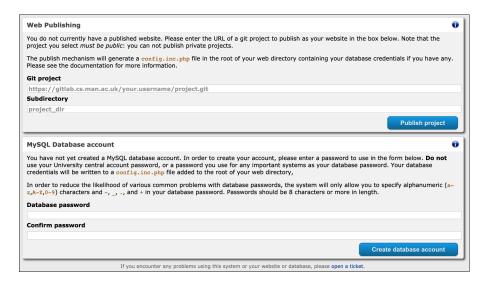


Figure 4: MySQL Database Account - Log In

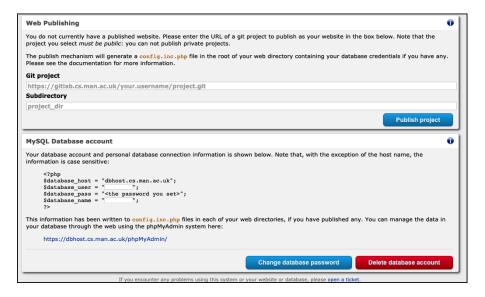


Figure 5: MySQL Database Account Credentials

Task 3:

Creating and Querying a Database:

We will now look at creating a Mario Kart Database for use in this task:

1. Create your database based on the database schema below where the Orange cells give the attribute data type and additional constraints are provided in the green cells. You will need to create the tables first and then insert the relevant data.

Player

| $\overline{\mathrm{ID}}$ | Name | Age | ChosenChar | Vehicle | Track |
|--------------------------|--------|-----|------------|-----------|-------------|
| 1 | Alice | 21 | Mario | MiniBeast | MushroomCup |
| 2 | Bob | 15 | Luigi | JetSetter | MushroomCup |
| 3 | Carol | 61 | KingKoopa | Sprinter | FlowerCup |
| 4 | Daniel | 83 | Peach | MiniBeast | FlowerCup |

| INT | VARCHAR(30) | INT | VARCHAR(30) | VARCHAR(30) | VARCHAR(30) |
|-----|-------------|-----|---------------------|---------------|-------------|
| PK | not NULL | | FK to | FK to | FK to |
| 110 | | | GameCharacter(Name) | Vehicle(Name) | Track(Name) |
| | | | | | |

GameCharacters

| Name | Gender | IsHuman |
|-----------|--------|---------|
| Mario | M | TRUE |
| Luigi | M | TRUE |
| Peach | F | TRUE |
| KingKoopa | M | FALSE |

| VARCHAR(30) | CHAR | BOOLEAN |
|-------------|----------|----------|
| PK | not NULL | Default: |
| | | TRUE |

Vehicle

| Name | Speed | Weight | Acceleration |
|-----------|-------|--------|--------------|
| MiniBeast | 55 | 32 | 29 |
| JetSetter | 69 | 56 | 21 |
| Sprinter | 64 | 48 | 27 |

| VARCHAR(30) | INT | INT | INT |
|-------------|----------|----------|----------|
| PK | not NULL | not NULL | not NULL |

Track

| Name | Difficulty | IsFinalStage |
|-------------|------------|--------------|
| MushroomCup | 5 | FALSE |
| FlowerCup | 7 | FALSE |
| SpecialCup | 10 | TRUE |

| VARCHAR(30) | INT | BOOLEAN |
|-------------|----------|----------------------------|
| PK | not NULL | not NULL, Default: TRUE |

Result

| Player1 | Player2 | Player1Wins |
|---------|---------|-------------|
| 1 | 2 | TRUE |
| 3 | 4 | FALSE |

| INT | INT | BOOLEAN |
|------------|------------|---------|
| PK, | PK, | |
| FK to | FK to | |
| Player(ID) | Player(ID) | |

- 2. You now need to write a query to produce specific outcomes:
 - (a) Find the name(s) and Track(s) of the player(s) who choose MiniBeast as their vehicles and are younger than 60 years old.
 - (b) Find the ID, Name, Chosen Character and if the track is a final stage, of those player(s) who are older than 20 and run on a track having a difficulty less than 8.
 - (c) Find the name(s) and difficulty level(s) of the track(s) that are used by player(s) who won the game and who chose Male characters, and show the names of the male characters.

There is usually more than 1 was to structure your queries so I suggest you experiment with creating different MySQL queries based on the Mario Database to see how you can achieve the same results but with different queries.

Task 4:

Using a Larger Database:

Northwind is a sample database distributed with MS Access. It comprises 150K of data. So not particularly large, but not tiny either.

- 1. Download the following two files to your laptop:
 - northwind-schema.sql
 - northwind-data.sql

In phpMyAdmin, select your username in the lefthand menubar (immediately under "information_schema"). Then go to the Import tab, and under "File to import", select "Browse your computer" and choose your downloaded northwind-schema.sql. The click "Go". After a short while a lot of MySQL confirmation messages come up, which you can ignore.

Now, select your username in the lefthand menubar again, and you should see all the Northwind tables have been created according to the schema in the file you submitted.

Open northwind-schema.sql in a text editor on your laptop and browse its contents.

Now, in phpMyAdmin, click on the names of some of the tables to see their structure, and see how that structure relates to the SQL commands that create it.

The tables are empty of data so let's put some in.

Making sure your username in the lefthand menubar is selected, again go to the Import tab and this time select and upload northwind-data.sql. And "Go".

Repeat the above to examine the data in the tables, and again look at the SQL code in the data file.

Now use the Designer tool to try and make some sense of the structure. Don't worry if you can't. But this should show you the difficulty of visualising non-trivial databases.

- 2. You now need to write a query to produce specific outcomes, the expected results can be seen below in Firgure 6:
 - (a) Write a query on the "customers" table to retrieve the names of all customers who are company owners in Seattle.
 - (b) Write a query on the "purchase_orders" and "purchase_order_status" tables to retrieve the ids of all purchase orders which have not been approved.

(c) Write a query on the "purchase_orders", "purchase_order_details" and "purchase_order_status" tables to retrieve the ids of all purchase orders which have been approved and which have a quantity of between 80 and 120, and order the result ascending by quantity.

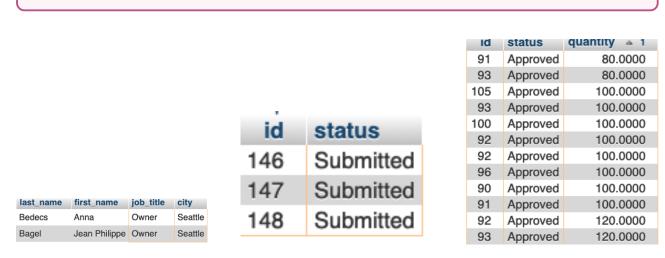


Figure 6: Expected Outputs, a on the left, b in the middle, c on the right

End of Laboratory Exercises