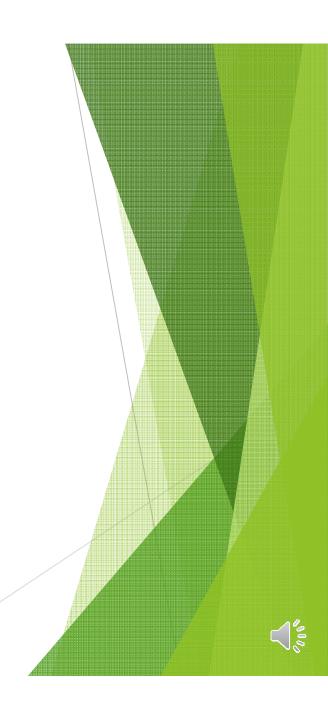


Sequential vs. Multi Processing, Concurrent, Parallel and Distributed Computing



A Simple Machine

- A machine makes available computing and storage resources.
- By computing resource we mean, e.g., a processor, such as a CPU.
- By storage resource we mean,
 e.g., a given amount of primary
 memory.

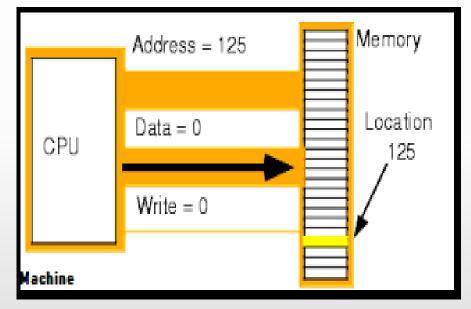
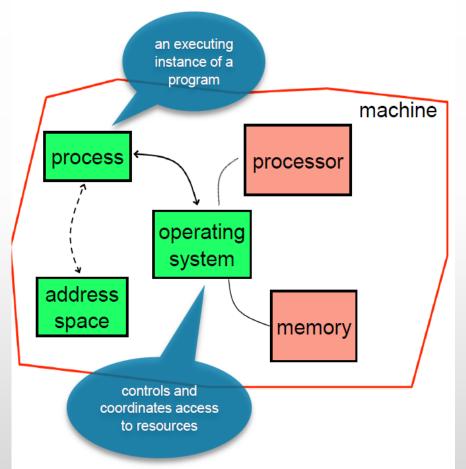


Figure Source: plantation-productions.com



- A process is an executing instance of a program.
- Resource usage is typically controlled by an operating system (OS).
- Since resources are scarce and differ in their capabilities, an OS aims to make the most efficient use possible of those resources.
- The OS assigns a unique identity to each process and then controls how a process is granted access to computing resources.
- The OS also controls how a process is granted access to storage resources by assigning an address space to that process.
- When the OS ensures that each process P
 has a single address space A that is
 exclusive to P, we are allowed a sequential
 reading of the steps that comprise the
 process.

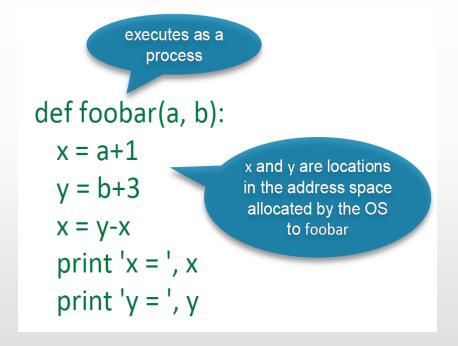




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Sequential reading of the steps that comprise the process

- The OS ensures that no other process tampers with x and y, and that only foobar has access to x and y.
 - Even if many applications are running, if we call foobar, we should expect the results of x and y to come out correctly, according to the input parameters given.





Limitations

- What if processing to be done is more than just a simple sum?
- What if foo and bar take long to run?
- The processor may have to wait on slow peripheral usage in one or both of them, for example.
- Can we run them concurrently?
- Perhaps one function belongs to Amazon (e.g., book data) and the other to Google (e.g., news)?

```
def foobar(a, b):
    x = foo(a,1)
    y = bar(b,3)
    x = y-x
    print 'x = ', x
    print 'y = ', y
```

Sequential Processing

- Further, what if, instead of addition, the functions applied to a and b were
 - more computationally demanding than a single machine can cope well with?
 - not available locally in the machine where foobar is running?
- If *foo* and *bar* take long to run, we may wish to run them concurrently, in different processes, and perhaps even better, in parallel, in different processors.
 - If foo and bar are proprietary services held in remote machines, we may not be able to hold local copies of them.

Sequential, isolated processing is simple, but bounded and limiting.

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- Non sequential, non isolated processing expands the bounds and limits with respect to performance.
- It is possible to switch between a process P and a process P' if, for example, P is idle waiting for something (like I/O) to complete; also, we get more responsiveness, as:
 - While printing a long document, your machine still allows you to go on doing other things.
 - While downloading a file, a web browser still allows you to traverse a link.
 - While you ponder what to do next, the same machine goes about attending to someone else.



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