



Contact

Micah Whiting

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Rochester, New York

Education

Bachelor of Arts in Graphic Design and Media Arts with a concentration in 3D Modeling from Southern New Hampshire University.

Professional Experience

My professional work includes a freelance position in which I followed design sheets to create a digital mockup of an existing outbuilding, a proposed addition to that structure, and the surrounding terrain and shrubbery.

Skills

As an environment artist, I am skilled in world building, asset modeling, sculpting, UV mapping, and texturing. The software that I have become experienced in include 3DS Max, Mudbox, Photoshop, Unreal Engine, Sketchup, and Illustrator.

