

# COSC 343: homework 2

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## 1 four point Gaussian quadrature rule on $[-1, 1]$

### 1.1 defining four point Gaussian quadrature

Define a four point Gaussian Quadrature rule on the interval  $[-1, 1]$ .

To define the four point Gaussian quadrature rule I solved (using sage) the system:

$$\begin{aligned}w_1 + w_2 + w_3 + w_4 &= 2 \\w_1x_1 + w_2x_2 + w_3x_3 + w_4x_4 &= 0 \\w_1x_1^2 + w_2x_2^2 + w_3x_3^2 + w_4x_4^2 &= \frac{2}{3} \\w_1x_1^3 + w_2x_2^3 + w_3x_3^3 + w_4x_4^3 &= 0 \\w_1x_1^4 + w_2x_2^4 + w_3x_3^4 + w_4x_4^4 &= \frac{2}{5} \\w_1x_1^5 + w_2x_2^5 + w_3x_3^5 + w_4x_4^5 &= 0 \\w_1x_1^6 + w_2x_2^6 + w_3x_3^6 + w_4x_4^6 &= \frac{2}{7} \\w_1x_1^7 + w_2x_2^7 + w_3x_3^7 + w_4x_4^7 &= 0\end{aligned}$$

I got the solution (rounded to 4 decimal places for readability):

$$\begin{pmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \\ x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} \approx \begin{pmatrix} 0.3479 \\ 0.6521 \\ 0.6521 \\ 0.3479 \\ -0.8611 \\ -0.34 \\ 0.34 \\ 0.8611 \end{pmatrix}$$

To use these points and weights to integrate numerically use the formula:

$$\int_{-1}^1 f(x)dx \approx \sum_{i=1}^4 w_i \times f(x_i)$$

**Code:**

```
def fourPointGaussianQuad(f):  
    """  
    the points and weighs in this method come from solving the system :  
    w1*x1^0 + w2*x2^0 + w3*x3^0 + w4*x4^0 = 2  
    w1*x1^1 + w2*x2^1 + w3*x3^1 + w4*x4^1 = 0  
    w1*x1^2 + w2*x2^2 + w3*x3^2 + w4*x4^2 = 2/3
```

```

w1*x1^3 + w2*x2^3 + w3*x3^3 + w4*x4^3 = 0
w1*x1^4 + w2*x2^4 + w3*x3^4 + w4*x4^4 = 2/5
w1*x1^5 + w2*x2^5 + w3*x3^5 + w4*x4^5 = 0
w1*x1^6 + w2*x2^6 + w3*x3^6 + w4*x4^6 = 2/7
w1*x1^7 + w2*x2^7 + w3*x3^7 + w4*x4^7 = 0
"""
w = [0.347854845137454, 0.652145154862546,
      0.652145154862546, 0.347854845137454]

x = [-0.861136311594053, -0.339981043584856,
      0.339981043584856, 0.861136311594053]
area = 0
for i in range(len(w)):
    area += w[i]*f(x[i])
return area

```

## 1.2 highest exactly integrable degree polynomial

What is the highest degree polynomial function that your rule can integrate exactly?

Gaussian quadrature with  $n$  points should be able to integrate all polynomials of degree  $2n - 1$  exactly. This comes from the fact that Gaussian quadrature with  $n$  point has  $2n$  unknown variables and needs  $2n$  equations to solve and the last equation in the system

$$w_1x_1^{2n-1} + \dots + w_nx_n^{2n-1} = \int_{-1}^1 x^{2n-1} dx$$

So a four point Gaussian quadrature routine should be able to integrate all polynomials of degree 7 or less.

## 1.3 test of four point Gaussian quadrature on [-1,1]

Write code that shows your four point Gaussian Quadrature rule on [-1,1] quadrature rule will in fact integrate polynomial of this degree exactly.

To verify my code works i will be using the polynomial

$$f_1(x) = 2x^7 - 3x^6 + 5x^5 - 4x^4 + x^3 - 2x^2 + 3x - 1$$

and will be using the polynomial

$$f_2(x) = x^6$$

**Code:**

```

import numpy as np
import matplotlib.pyplot as plt
from GaussianQuadrature import fourPointGaussianQuad, GaussianQuadrature, compositeQuadrature

def f1(x):
    return (2*x**7 - 3*x**6 + 5*x**5 -
            4*x**4 + x**3 - 2*x**2 + 3*x - 1)

def F1(x):
    # antiderivative of f1(x)
    return (2/8*x**8 - 3/7*x**7 + 5/6*x**6 - 4/5*x**5 +
            1/4*x**4 - 2/3*x**3 + 3/2*x**2 - x)

def f2(x):
    return x**6

def F2(x):

```

```

# antiderivative of f2(x)
return x**7/7

if __name__=="__main__":
    trueVal_f1 = F1(10) - F1(-10)
    print(trueVal_f1)
    print(fourPointGaussianQuad(f1))

    trueVal_f2 = F2(1) - F2(-1)
    print(trueVal_f2)
    print(fourPointGaussianQuad(f2))

```

**output:**

For the first polynomial's true value I got:

$$\int_{-1}^1 f_1(x)dx = F_1(1) - F_1(-1) = -5.7904761904761894$$

and using Gaussian quadrature I got a value of -5.790476190476198

For the second polynomial's true value I got:

$$\int_{-1}^1 f_2(x)dx = F_2(1) - F_2(-1) = 0.2857142857142857$$

and using Gaussian quadrature I got a value of 0.2857142857142867

## 2 four point Gaussian quadrature on [a,b]

### 2.1 defining four point Gaussian quadrature on [a,b]

Define a four point Gaussian Quadrature rule that can be used on the interval [a, b].

to define the four point quadrature on the interval [a,b] I took the code from the quadrature routine on [-1,1] and created a function that linearly maps points on [a,b] to a point on [-1,1] and multiplies the weights by  $\frac{b-a}{2}$  which is the slope of the line used to derive the mapping function

**Code:**

```

def GaussianQuadrature(f, a, b):
    #this method workes by linearly mapping [a,b] to [-1,1] and multiplying by (b-a)/2
    w = [0.347854845137454, 0.652145154862546,
          0.652145154862546, 0.347854845137454]

    x = [-0.861136311594053, -0.339981043584856,
          0.339981043584856, 0.861136311594053]
    slope = (b-a)/2
    def map(x):
        # derived from the point-slope form of a line
        return slope * (x+1) + a
    area = 0
    for i in range(len(w)):
        area += slope*w[i] * f(map(x[i]))
    return area

```

## 2.2 Testing

Show that your four point quadrature rule on [a,b] integrates the same degree polynomial as the one you had defined on [-1,1].

```
import numpy as np
import matplotlib.pyplot as plt
from GaussianQuadrature import fourPointGaussianQuad, GaussianQuadrature, compositeQuadrature

def f1(x):
    return (2*x**7 - 3*x**6 + 5*x**5 -
            4*x**4 + x**3 - 2*x**2 + 3*x - 1)

def F1(x):
    # antiderivative of f1(x)
    return (2/8*x**8 - 3/7*x**7 + 5/6*x**6 - 4/5*x**5 +
            1/4*x**4 - 2/3*x**3 + 3/2*x**2 - x)

def f3(x):
    return 12*x**7 + x**4 - 10 * x **2 + 42 * x

def F3(x):
    # antiderivative of f3(x)
    return 12/8*x**8 + x**5/5 - 10/3 * x **3 + 21 * x**2

if __name__=="__main__":
    trueVal_f1 = F1(1) - F1(-1)
    print(trueVal_f1)
    print(fourPointGaussianQuad(f1))
    print(GaussianQuadrature(f1, -1, 1))

    a = -2
    b = 3
    trueVal_f2 = F3(b) - F3(a)
    print(trueVal_f2)

    print(GaussianQuadrature(f3, a, b))
```

to see that given the same polynomial it will produce the same results i tested it on  $\int_{-1}^1 f_1(x)dx$  for that I got answer of  $-5.790476190476198$  which is the same as my approximation above. then I tested it on a different integral (on a different interval)

$$\int_{-2}^3 12x^7 + x^4 - 10x^2 + 42x dx = 9500.833333333334$$

and the approximation I got was 9500.833333333335.

## 3 Composite quadrature

Define a four point Gaussian composite quadrature rule. Use a non-polynomial test function and find the order of convergence of this four point Gaussian composite quadrature rule.

I based my composite quadrature routine based on the formula:

$$\sum_{i=0}^{n-1} Gauss(f, a_i, a_{i+1})$$

. Where n is the number of intervals and the interval [A,B] is divided into the sub-intervals  $[a_i, a_{i+1}]$

**quadrature routines:**

```
def GaussianQuadrature(f,a,b):
    #this method workes by linearly mapping [a,b] to [-1,1] and multiplying by (b-a)/2
    w = [0.347854845137454, 0.652145154862546,
          0.652145154862546, 0.347854845137454]

    x = [-0.861136311594053, -0.339981043584856,
          0.339981043584856, 0.861136311594053]
    slope = (b-a)/2
    def map(x):
        # derived from the point-slope form of a line
        return slope * (x+1) + a
    area = 0
    for i in range(len(w)):
        area += slope*w[i] * f(map(x[i]))
    return area
```

```
def compositeQuadrature(f,A,B,numInt=10):
    if (numInt<1):
        raise ValueError("Cannot have a number of intervals less than 1")

    x_points= np.linspace(A,B,numInt+1)
    #print(x_points)
    area = 0
    for i in range(len(x_points)-1):
        area += GaussianQuadrature(f,x_points[i],x_points[i+1])
    return area
```

**rate of convergence and test function:**

To find the formula for the rate of convergence we need error terms. the error terms are  $O(h^\alpha)$  which means:

$$\epsilon_h = ch^\alpha \text{ and } \epsilon_{\frac{h}{2}} = c \left( \frac{h}{2} \right)^\alpha$$

using those two equations we can find that

$$\alpha = \frac{\ln\left(\frac{\epsilon_h}{\epsilon_{\frac{h}{2}}}\right)}{\ln(2)}$$

```
def findAlpha(errVec, fac=2):
    alphaVec = []
    for i in range(len(errVec)-1):
        alphaVec.append(np.log(errVec[i]/errVec[i+1])/np.log(fac))
    return alphaVec
```

To test the composite I approximated

$$\int_{-10}^2 x^2 e^x dx$$

The exact value is 14.772573406430277 and with my composite quadrature rule I got 14.77257340643028 and using the find alpha method i found alpha to be 8

```

import numpy as np
import matplotlib.pyplot as plt
from GaussianQuadrature import fourPointGaussianQuad, GaussianQuadrature, compositeQuadrature

def f(x):
    return np.exp(x)*x**2

def F(x):
    return np.exp(x)*(x**2-2*x+2)

if __name__=="__main__":
    a = -10
    b = 2
    true_val = F(b)-F(a)
    print(true_val)
    print(compositeQuadrature(f, a, b))
    errorVec = []
    for i in range(10):
        approx = compositeQuadrature(f, a, b, numInt=2**i)
        print(approx)
        errorVec.append(np.abs(true_val-approx))

    alpha = findAlpha(errorVec)
    #print(alpha)
    plt.plot(alpha)
    plt.show()

```

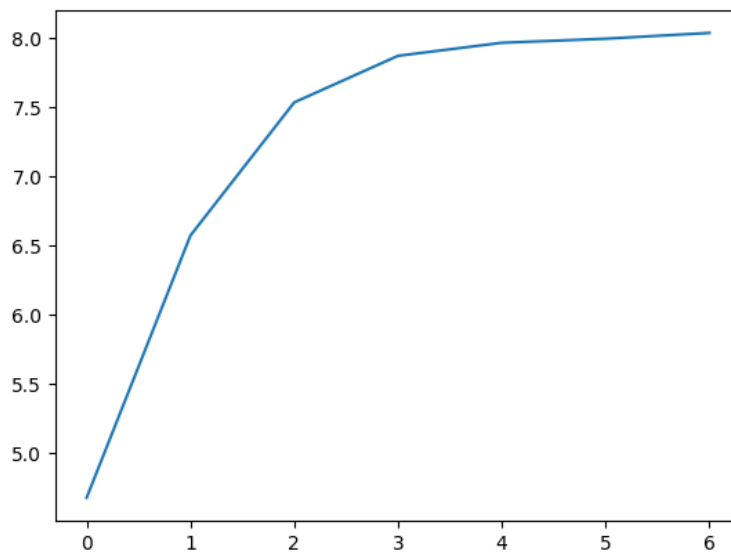


Figure 1: convergence rate for composite quadrature