COSC 343: homework 3

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1 four point Gaussian quadrature rule on [-1, 1]

1.1 defining four point Gaussian quadrature

Define a four point Gaussian Quadrature rule on the interval [-1,1]. To define the four point Gaussian quadrature rule I solved (using sage) the system:

$$w_1 + w_2 + w_3 + w_4 = 2$$

$$w_1x_1 + w_2x_2 + w_3x_3 + w_4x_4 = 0$$

$$w_1x_1^2 + w_2x_2^2 + w_3x_3^2 + w_4x_4^2 = \frac{2}{3}$$

$$w_1x_1^3 + w_2x_2^3 + w_3x_3^3 + w_4x_4^3 = 0$$

$$w_1x_1^4 + w_2x_2^4 + w_3x_3^4 + w_4x_4^4 = \frac{2}{5}$$

$$w_1x_1^5 + w_2x_2^5 + w_3x_3^5 + w_4x_4^5 = 0$$

$$w_1x_1^6 + w_2x_2^6 + w_3x_3^6 + w_4x_4^6 = \frac{2}{7}$$

$$w_1x_1^7 + w_2x_2^7 + w_3x_3^7 + w_4x_4^7 = 0$$

I got the solution (rounded to 4 decimal places for readability):

$$\begin{pmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \\ x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} \approx \begin{pmatrix} 0.3479 \\ 0.6521 \\ 0.3479 \\ -0.8611 \\ -0.34 \\ 0.34 \\ 0.8611 \end{pmatrix}$$

To use these points and weights to integrate numerically use the formula:

$$\int_{-1}^{1} f(x)dx \approx \sum_{i=1}^{4} w_i \times f(x_i)$$

Code:

 $\operatorname{\mathbf{def}}$ fourPointGaussianQuad(f):

the points and weighs in this method come from solving the system : $w1*x1^0 + w2*x2^0 + w3*x3^0 + w4*x4^0 = 2$ $w1*x1^1 + w2*x2^1 + w3*x3^1 + w4*x4^1 = 0$ $w1*x1^2 + w2*x2^2 + w3*x3^2 + w4*x4^2 = 2/3$

```
 w1*x1^3 + w2*x2^3 + w3*x3^3 + w4*x4^3 = 0 
 w1*x1^4 + w2*x2^4 + w3*x3^4 + w4*x4^4 = 2/5 
 w1*x1^5 + w2*x2^5 + w3*x3^5 + w4*x4^5 = 0 
 w1*x1^6 + w2*x2^6 + w3*x3^6 + w4*x4^6 = 2/7 
 w1*x1^7 + w2*x2^7 + w3*x3^7 + w4*x4^7 = 0 
 w = [0.347854845137454, \quad 0.652145154862546, \quad 0.652145154862546, \quad 0.652145154862546, \quad 0.347854845137454] 
 x = [-0.861136311594053, \quad -0.339981043584856, \quad 0.339981043584856, \quad 0.861136311594053] 
 area = 0 
 for i in range(len(w)): 
 area += w[i]*f(x[i]) 
 return area
```

1.2 highest exactly integrable degree polynomial

What is the highest degree polynomial function that your rule can integrate exactly? Gaussian quadrature with n points should be able to integrate all polynomials of degree 2n-1 exactly. This comes from the fact that Gaussian quadrature with n point has 2n unknown variables and needs 2n equations to solve and the last equation in the system

$$w_1 x_1^{2n-1} + \dots + w_n x_n^{2n-1} = \int_{-1}^1 x^{2n-1} dx$$

So a four point Gaussian quadrature routine should be able to integrate all polynomials of degree 7 or less.

1.3 test of four point Gaussian quadrature on [-1,1]

Write code that shows your four point Gaussian Quadrature rule on [-1,1] quadrature rule will in fact integrate polynomial of this degree exactly.

To verify my code works i will be using the polynomial

$$f_1(x) = 2x^7 - 3x^6 + 5x^5 - 4x^4 + x^3 - 2x^2 + 3x - 1$$

and will be using the polynomial

$$f_2(x) = x^6$$

Code:

```
# antiderivative of f2(x)
return x**7/7

if    __name__="__main__":
    trueVal_f1 = F1(10) - F1(-10)
    print(trueVal_f1)
    print(fourPointGaussianQuad(f1))

trueVal_f2 = F2(1) - F2(-1)
    print(trueVal_f2)
    print(fourPointGaussianQuad(f2))
```

output:

For the first polynomial's true value I got:

$$\int_{-1}^{1} f_1(x)dx = F_1(1) - F_1(-1) = -5.7904761904761894$$

and using Gaussian quadrature I got a value of -5.790476190476198

For the second polynomial's true value I got:

$$\int_{-1}^{1} f_2(x)dx = F_2(1) - F_2(-1) = 0.2857142857142857$$

and using Gaussian quadrature I got a value of 0.2857142857142867

2 four point Gaussian quadrature on [a,b]

2.1 defining four point Gaussian quadrature on [a,b]

Define a four point Gaussian Quadrature rule that can be used on the interval [a, b].

to define the four point quadrature on the interval [a,b] I took the code from the quadrature routine on [-1,1] and created a function that linearly maps points on [a,b] to a point on [-1,1] and multiplies the weights by $\frac{b-a}{2}$ which is the slope of the line used to derive the mapping function

Code:

2.2Testing

Show that your four point quadrature rule on [a,b] integrates the same degree polynomial as the one you had defined on [-1,1].

```
import numpy as np
import matplotlib.pyplot as plt
from Gaussian Quadrature import four Point Gaussian Quad, Gaussian Quadrature, composite Quadr
\mathbf{def} \ \mathrm{f1}(\mathrm{x}):
    return (2*x**7 - 3*x**6 + 5*x**5 -
             4*x**4 + x**3 - 2*x**2 + 3*x - 1
\mathbf{def} \ \mathrm{F1}(\mathrm{x}):
    \# antiderivative of f1(x)
    return (2/8*x**8 - 3/7*x**7 + 5/6*x**6 - 4/5*x**5 +
              1/4*x**4 - 2/3*x**3 + 3/2*x**2 - x
def f3(x):
    return 12*x**7 + x**4 - 10 * x **2+ 42 * x
def F3(x):
    \# antiderivative of f3(x)
    return 12/8*x***8 + x**5/5 - 10/3 * x **3+ 21 * x**2
i f
     -name_- = "-main_-":
    trueVal_{-}f1 = F1(1) - F1(-1)
    print (trueVal_f1)
    print(fourPointGaussianQuad(f1))
    print (Gaussian Quadrature (f1, -1, 1))
    a = -2
    b = 3
    trueVal_f2 = F3(b) - F3(a)
    print(trueVal_f2)
    print(GaussianQuadrature(f3,a,b))
```

to see that given the same polynomial it will produce the same results i tested it on $\int_{-1}^{1} f_1(x)dx$ for that I got answer of -5.790476190476198 which is the same as my approximation above. then I tested it on a different integral (on a different interval)

$$\int_{-2}^{3} 12x^7 + x^4 - 10x^2 + 42x dx = 9500.83333333333333$$

and the approximation I got was 9500.833333333335.

3 Composite quadrature

Define a four point Gaussian composite quadrature rule. Use a non-polynomial test function and find the order of convergence of this four point Gaussian composite quadrature rule.

I based my composite quadrature routine based on the formula:

$$\sum_{i=0}^{n-1} Gauss(f, a_i, a_{i+1})$$

. Where n is the number of intervals and the interval [A,B] is divided into the sub-intervals $[a_i, a_{i+1}]$

quadrature routines:

```
def Gaussian Quadrature (f, a, b):
    #this method workes by linearly mapping [a,b] to [-1,1] and multiplying by (b-a)/2
    w = [0.347854845137454, 0.652145154862546,
         0.652145154862546, 0.347854845137454
    x = [-0.861136311594053, -0.339981043584856,
         0.339981043584856, 0.861136311594053
    slope = (b-a)/2
    \mathbf{def} \ \mathbf{map}(\mathbf{x}):
        # derived from the point-slope form of a line
        return slope * (x+1) + a
    area = 0
    for i in range (len(w)):
        area += slope*w[i] * f(map(x[i]))
    return area
def compositeQuadrature(f,A,B,numInt=10):
    if (\text{numInt} < 1):
        raise ValueError ("Cannot-have-a-number-of-intervals-less-than-1")
    x_{points} = np. linspace (A, B, numInt+1)
    \#print(x_points)
    area = 0
    for i in range (len(x_points)-1):
        area += GaussianQuadrature(f, x_points[i], x_points[i+1])
    return area
```

rate of convergence and test function:

To find the formula for the rate of convergence we need error terms. the error terms are $O(h^{\alpha})$ which means:

$$\epsilon_h = ch^{\alpha}$$
 and $\epsilon_{\frac{h}{2}} = c\left(\frac{h}{2}\right)^{\alpha}$

using those two equations we can find that

$$\alpha = \frac{\ln\left(\frac{\epsilon_h}{\epsilon_{\frac{h}{2}}}\right)}{\ln(2)}$$

```
\label{eq:def-def} \begin{array}{ll} \textbf{def} \ \ & \text{findAlpha}(\ errVec\ , \ \ fac=2): \\ & \text{alphaVec} = [] \\ & \textbf{for} \ \ i \ \ \textbf{in} \ \ \textbf{range}(\ len(\ errVec\ )-1): \\ & \text{alphaVec.append}(\ np.\log(\ errVec\ [\ i\ ]/\ errVec\ [\ i+1])/np.\log(\ fac\ )) \\ & \textbf{return} \ \ \ alphaVec \end{array}
```

To test the composite I approximated

$$\int_{-10}^{2} x^2 e^x dx$$

The exact value is 14.772573406430277 and with my composite quadrature rule I got 14.77257340643028 and using the find alpha method i found alpha to be 8

```
import numpy as np
import matplotlib.pyplot as plt
\textbf{from} \ \ Gaussian Quadrature} \ \ \textbf{import} \ \ four Point Gaussian Quad \ , \ \ Gaussian Quadrature \ , \ \ composite Quadratu
 \mathbf{def} \ f(x):
                    return np. \exp(x)*x**2
 \mathbf{def} \ \mathbf{F}(\mathbf{x}):
                    return np. \exp(x)*(x**2-2*x+2)
                    __name__=" __main__":
                    a = -10
                    b = 2
                     true_val = F(b)-F(a)
                     print(true_val)
                    print(compositeQuadrature(f, a, b))
                     errorVec = []
                     for i in range (10):
                                         approx =compositeQuadrature(f, a, b, numInt=2**i)
                                         print(approx)
                                         errorVec.append(np.abs(true_val-approx))
                     alpha = findAlpha(errorVec)
                    \#print(alpha)
                     plt.plot(alpha)
                     plt.show()
```

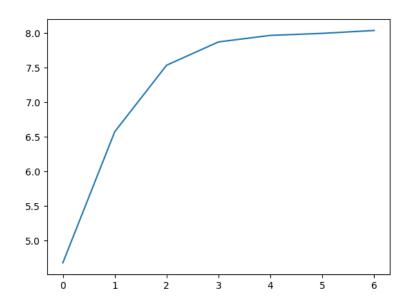


Figure 1: convergence rate for composite quadrature