

One quick look at how to create a Redux-connected React component / feature

2019-10-23 version by JV – **UNDER CONSTRUCTION**

/actions/ActionTypes.js: Defining three new allowed action types / signal types / message types

- `_REQ` = (AJAX) requested `_OK` = success back `_X` = failure back. These are not any standards, just Juhani's convention. Short, easy to spot in the Redux Dev Tool

```
CATEGORIES_SEARCH_REQ:    'CATEGORIES_SEARCH_REQ',  
CATEGORIES_SEARCH_OK:     'CATEGORIES_SEARCH_OK',  
CATEGORIES_SEARCH_X:      'CATEGORIES_SEARCH_X',
```

/actions/category.js: Defining three new allowed ways (only ways) to create action objects / signals, signal objects / messages, message objects

```
// ACTION CREATORS (Action object creator functions)  
  
// CATEGORIES SEARCH BY KEYWORD  
export const categoriesSearch_REQ = (keyword) => ({  
  type: ActionTypes.CATEGORIES_SEARCH_REQ,  
  keyword: keyword,  
});  
export const categoriesSearch_OK = (categoryList) => ({  
  type: ActionTypes.CATEGORIES_SEARCH_OK,  
  categoryList: categoryList  
});  
export const categoriesSearch_X = () => ({  
  type: ActionTypes.CATEGORIES_SEARCH_X,  
});
```

/actions/category.js: Defining one Redux “service” (function) that redux-connected React components can use to make an intelligent search (from backend DB to the frontend Redux store)

- Exported for other modules to use
- Asynchronous as React <-> Redux connection is asynchronous
- We signal what we are doing, and do it (_REQ + axios request). In the case of Redux action the dispatch both signals and does it (_OK(payload) / _X).

```
export function categoriesSearchByKeyword(keyword) {  
  
  return async (dispatch, getState) => {  
  
    dispatch(categoriesSearch_REQ(keyword));  
  
    const ajaxRequest = {  
      method: 'get',  
      url: API_ROOT + `/category/search/${keyword}`,  
    };  
  
    axios(ajaxRequest)  
      .then((response) => {  
        dispatch(categoriesSearch_OK(response.data));  
      })  
      .catch((error) => {  
        console.error("Error: " + error);  
        dispatch(categoriesSearch_X());  
      })  
      .then(() => {  
        return {  
          type: null  
        }; // 'Empty' action object  
      });  
  }  
};
```

- At the end the empty action returned will be handled by the reducer, but as the type is null, no action is taken. Without this, we might get error messages to console.

- **/reducers/category.js**: We add a new category list for the search to the redux store initial state. (((Later we could make this more elegant and just use the list of found id:s (if our categoryList has all Categories from database))))

```
import ActionTypes from '../actions/ActionTypes';

// Define initial states of reducer
export const initialState = {
  isLoading: false,
  categoryList: [],
  categorySearchList: [],    <= just this place/container here was added to Redux store
  categoryIdsFound: null,
  categoryCurrent: null,
};
```

/reducers/category.js: We add there new handlers to the **categories** reducer. (The name of the reducer (function) will be the name of the subarea/object in the Redux store state: *state.categories.categorySearchList*).

- These cases tell what the reducer should do when it receives any of these three actions. Like the picture states, reducer gets the old state and new action, and returns the new state
- Redux puts that new state to the store auto-magically (that code not visible to use, we just see in /src/index.js that the store and the reducers are connected).

```
export default function categories(state = initialState, action) {
  switch (action.type) {

    ... other cases...

    case ActionTypes.CATEGORIES_SEARCH_REQ:
      return {
        ...state,
        isLoading: true,
      };
    case ActionTypes.CATEGORIES_SEARCH_OK:
      return {
        ...state,
        categorySearchList: action.categoryList,
        isLoading: false,
      };
    case ActionTypes.CATEGORIES_SEARCH_X:
      return {
        ...state,
        isLoading: false,
      };
  }
};
```

Later react component, plus connecting it to Redux

CONTINUES...