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/*Design, Develop and Implement a menu driven Program in C for the following
Array operations
a. Creating an Array of N Integer Elements
b. Display of Array Elements with Suitable Headings
c. Inserting an Element (ELEM) at a given valid Position (POS)
d. Deleting an Element at a given valid Position(POS)
e. Exit.
Support the program with functions for each of the above operations.*/
#include<stdio.h>
#include<stdlib.h>
#define MAX 5
int a[MAX], pos, elem;
int n = 0;
void create();
void display();
void insert();
void delete();
void main()
int choice;
while(1)
{
printf("\n\n~~~MENU~~~");
printf("\n=>1. Create an array of N integers");
printf("\n=>2. Display of array elements");
printf("\n=>3. Insert ELEM at a given POS");
printf("\n=>4. Delete an element at a given POS");
printf("\n=>5. Exit");
printf("\nEnter your choice: ");
scanf("%d", &choice);
switch(choice)
case 1: create();
break;
case 2: display();
break;
case 3: insert();
break:
case 4: delete();
break:
case 5: exit(1);
break;
default: printf("\nPlease enter a valid choice:");
}
}
void create()
nt i;
printf("\nEnter the number of elements: ");
scanf("%d", &n);
printf("\nEnter the elements: ");
for(i=0; i<n; i++)
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scanf("%d", &a[i]);
void display()
int i;
if(n == 0)
printf("\nNo elements to display");
return;
printf("\nArray elements are: ");
for(i=0; i<n;i++)
printf("%d\t ", a[i]);
void insert()
int i;
if(n == MAX)
printf("\nArray is full. Insertion is not possible");
return;
}
do
printf("\nEnter a valid position where element to be inserted: ");
scanf("%d", &pos);
while(pos > n);
printf("\nEnter the value to be inserted: ");
scanf("%d", &elem);
for(i=n-1; i \ge pos; i--)
a[i+1] = a[i];
a[pos] = elem;
n = n+1;
display();
void delete()
int i;
if(n == 0)
printf("\nArray is empty and no elements to delete");
return;
}
do
printf("\nEnter a valid position from where element to be deleted: ");
scanf("%d", &pos);
}while(pos>=n);
elem = a[pos];
printf("\nDeleted element is : %d \n", elem);
for(i = pos; i < n-1; i++)
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{
    a[i] = a[i+1];
}
    n = n-1;
display();
}
```