

/* **Program6:** Design, Develop and Implement a menu driven Program in C for the following operations on Double Ended QUEUE of integers (Array Implementation of Queue with maximum size MAX)

- a. Perform Insertion / Deletion at front of QUEUE
- b. Perform Insertion / Deletion at rear of QUEUE
- c. Display the status of Circular QUEUE
- d. Exit

Support the program with appropriate functions for each of the above operations. */

```
#include<stdio.h>
#include<stdlib.h>
#define MAX 5
int q[MAX];
int front = -1, rear= -1;

void insertAtRear(int item)
{
    if ( rear == MAX - 1 )
    {
        printf ( "\nDequeue is overflow" );
    }
    else
    {
        if(front== -1 &&rear== -1)
            front=rear=0;
        else
            rear=rear+1;
        q[rear] = item;
    }
}

void deleteAtFront()
{
    int item;
    if(front== -1)
        printf("\nDequeue underflow");
    else
    {
        item = q[front];
        printf("\nItem deleted from queue is %d",item);
        if(front == rear)
            front = rear = -1;
        else
            front = front+1;
    }
}
```

```
}
```

```
void insertAtFront(int item)
```

```
{
```

```
    int i;
```

```
    if( front == 0 && rear == MAX - 1 )
```

```
    {
```

```
        printf ( "\nDequeue is overflow" ) ;
```

```
    }
```

```
    else
```

```
    {
```

```
        if(front == -1 &&rear == -1)
```

```
        {
```

```
            front = rear = 0;
```

```
        }
```

```
        else if(front == 0 && rear>=0)
```

```
        {
```

```
            for(i = rear; i>=front; i--)
```

```
                q[i+1] = q[i];
```

```
            rear = rear+1;
```

```
        }
```

```
        else if(front != 0)
```

```
        {
```

```
            front = front - 1;
```

```
        }
```

```
        q[front]=item;
```

```
    }
```

```
}
```

```
void deleteAtRear()
```

```
{
```

```
    int item;
```

```
    if(front== -1)
```

```
        printf("\nDequeue underflow");
```

```
    else
```

```
    {
```

```
        item = q[rear];
```

```
        printf("\nItem deleted from queue is %d", item);
```

```
        if(front == rear)
```

```
            front = rear = -1;
```

```
        else
```

```
            rear = rear-1 ;
```

```
    }
```

```
}
```

```
void display()
```

```

{
    int i;
    printf("\nfront = %d rear=%d", front, rear);
    if(front == -1)
    {
        printf("\nEmpty");
        return;
    }
    else
    {
        printf("\nContents are: \n");
        for(i=front; i<=rear; i++)
            printf("%d ", q[i]);
    }
}

```

```

int main()
{
    int ch, item;
    while(1)
    {
        printf("\n\n~~Menu~~");
        printf("\n1.Insert at front");
        printf("\n2.Delete from front");
        printf("\n3.Insert at rear");
        printf("\n4.Delete at rear");
        printf("\n5.Display");
        printf("\n6.Exit");
        printf("\nPlease enter a valid choice:");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("\nEnter the item to be inserted: ");
                    scanf("%d", &item);
                    insertAtFront(item);
                    display();
                    break;

            case 2: deleteAtFront();
                    display();
                    break;

            case 3: printf("\nEnter the item to be inserted: ");
                    scanf("%d",&item);
                    insertAtRear(item);
                    display();

```

```
        break;

    case 4: deleteAtRear();
            display();
            break;

    case 5: display();
            break;
    case 6: exit(0);
    default: printf("\nEnter the valid choice: ");
            break;
    }
}
return 0;
}
```