

Runner::handleJoystickMovement

```
graph LR; A[Runner::handleJoystickMovement] --> B[Runner::pastDeadZone]; A --> C[Runner::scaleAxis];
```

The diagram illustrates a function call sequence. A gray rectangular box on the left contains the text "Runner::handleJoystickMovement". Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing "Runner::pastDeadZone". The bottom arrow points to another white rectangular box containing "Runner::scaleAxis". All boxes have a thin black border.

Runner::pastDeadZone

Runner::scaleAxis