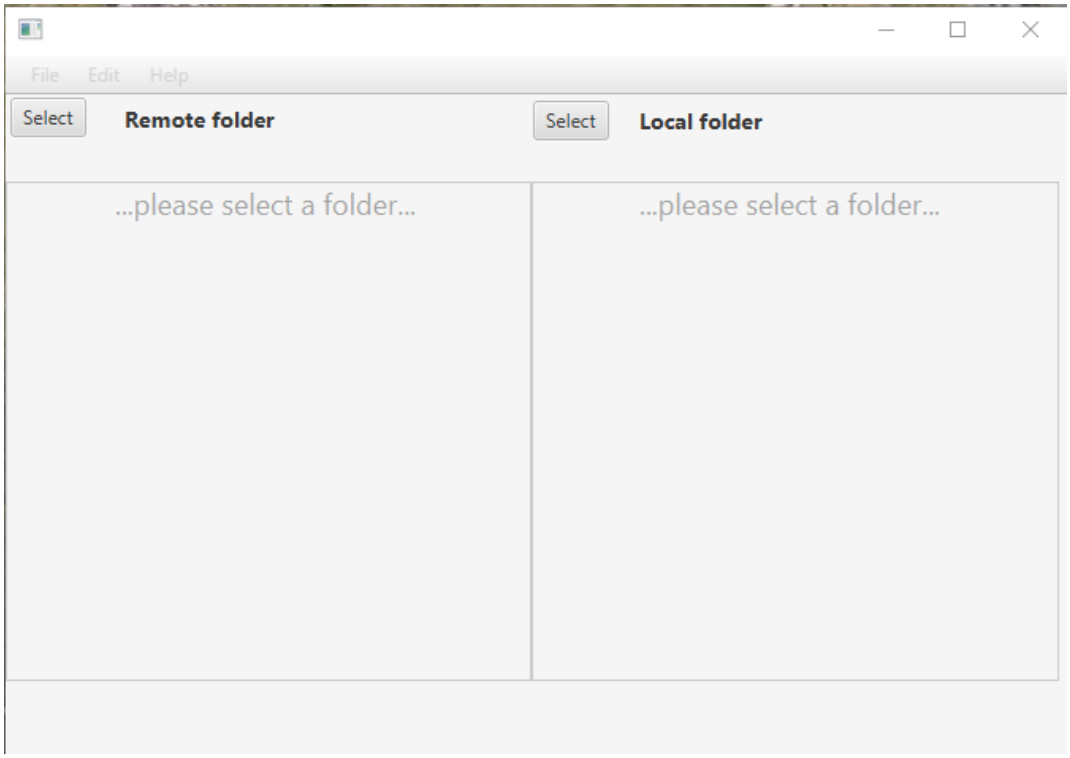
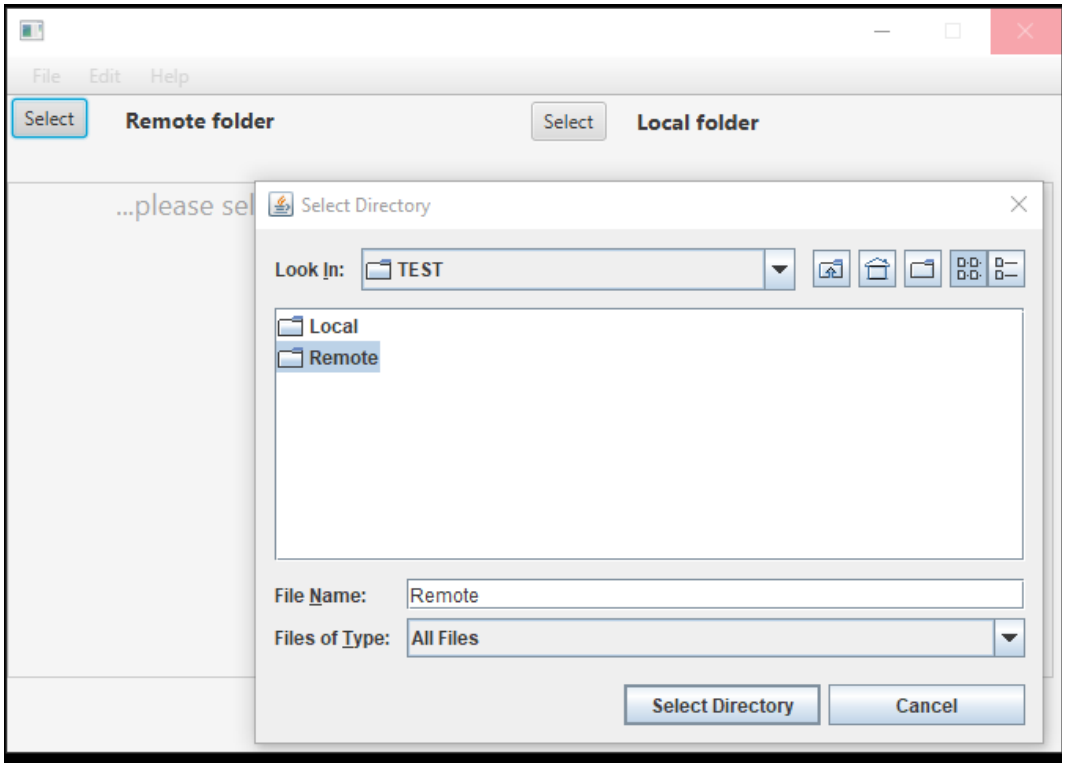
# Functionality

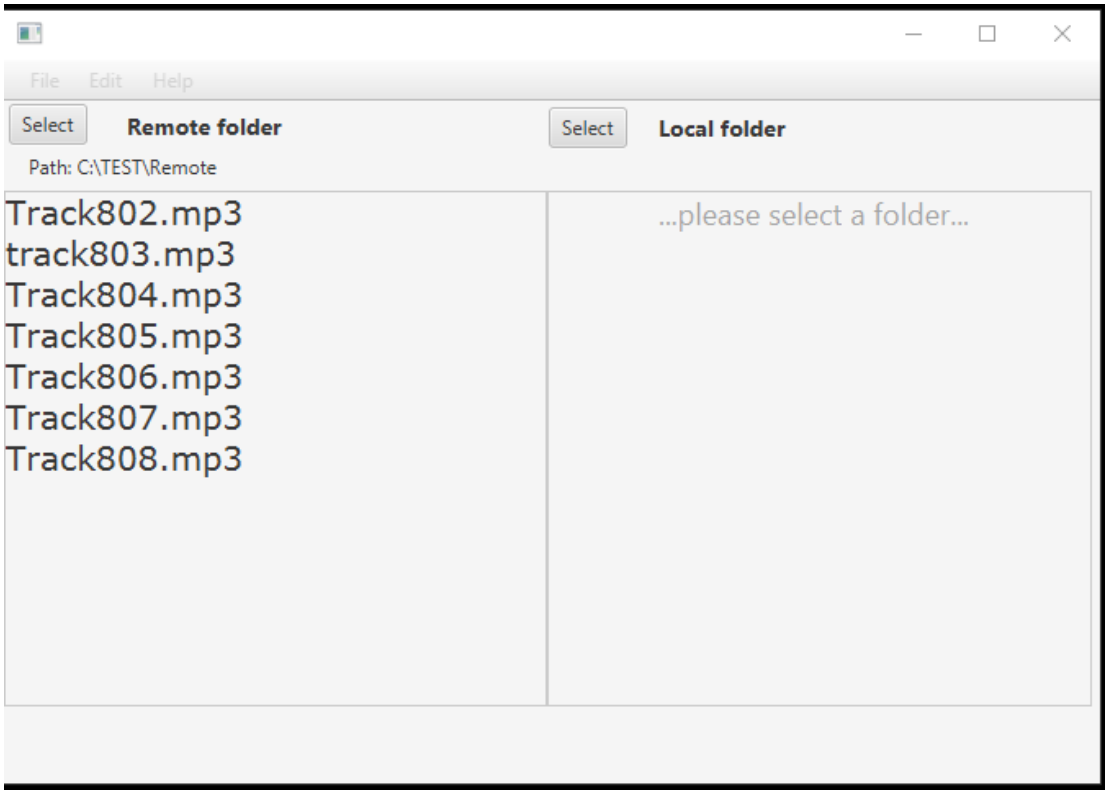
On startup, we can choose the remote and local folder.



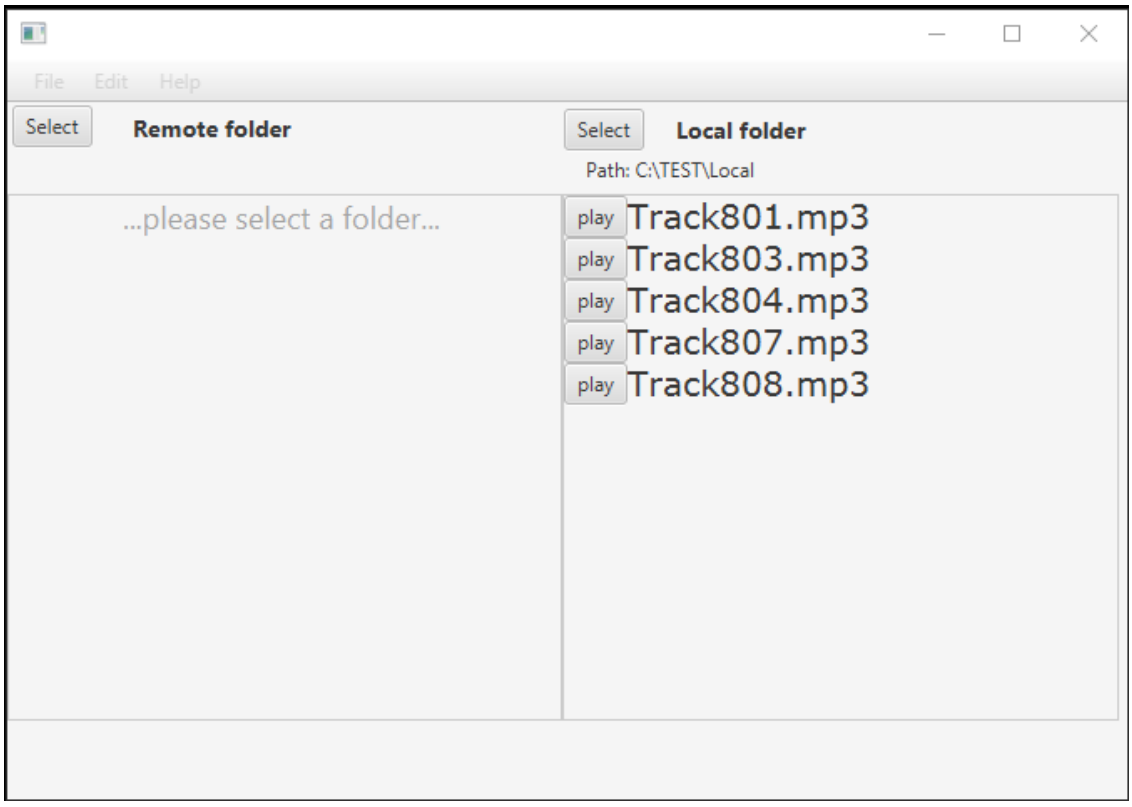

Buttons use file selectors.



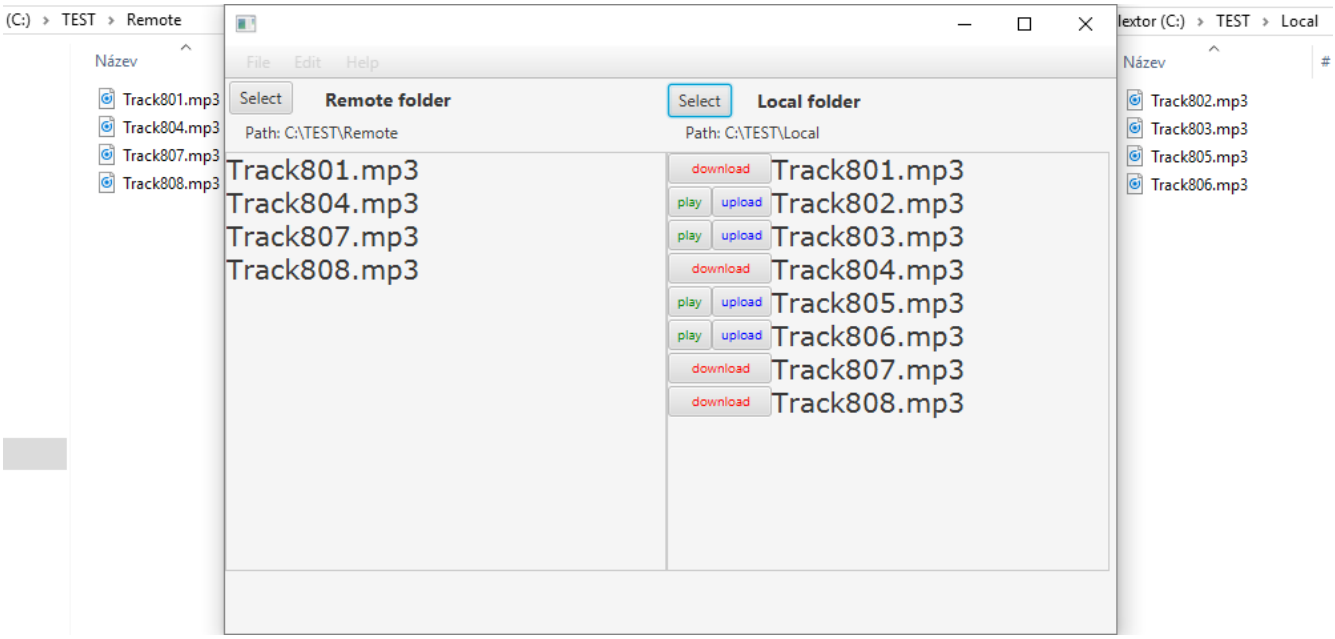
Example of the Remote folder when loaded.



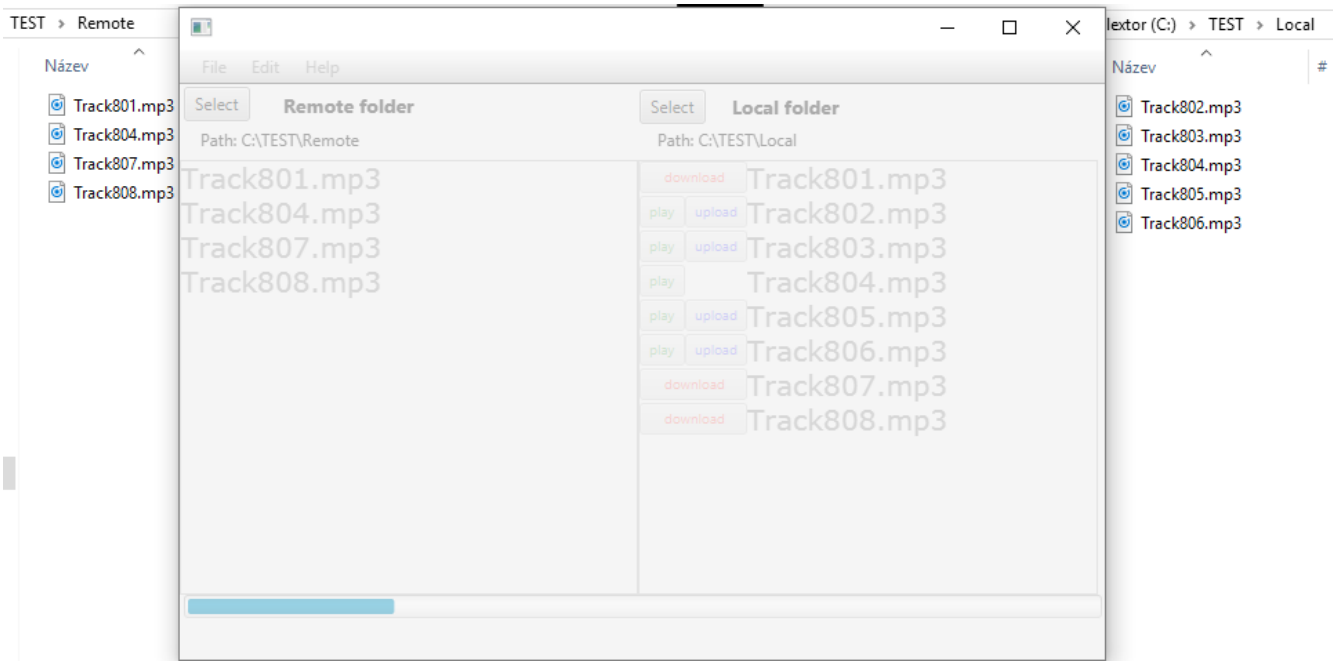

If the local folder is selected first, we have only “play” button available, because the remote folder is not defined.



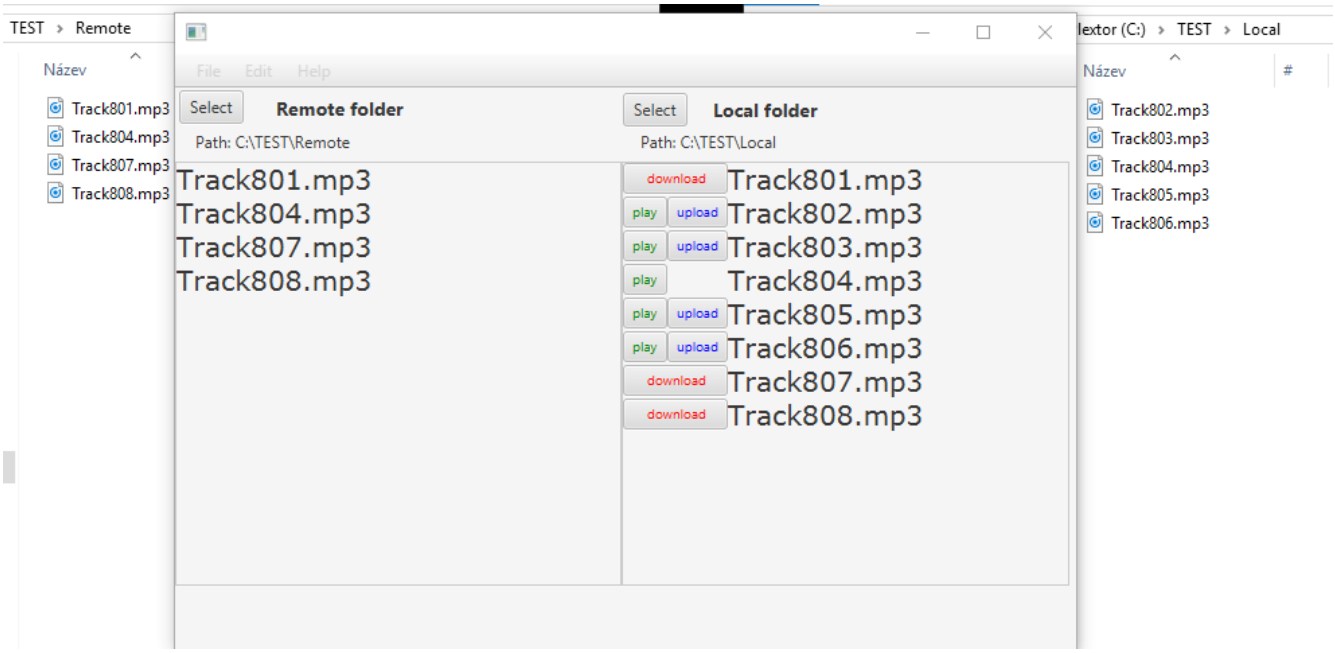
Application with real folders. Remote on left, local on the right.



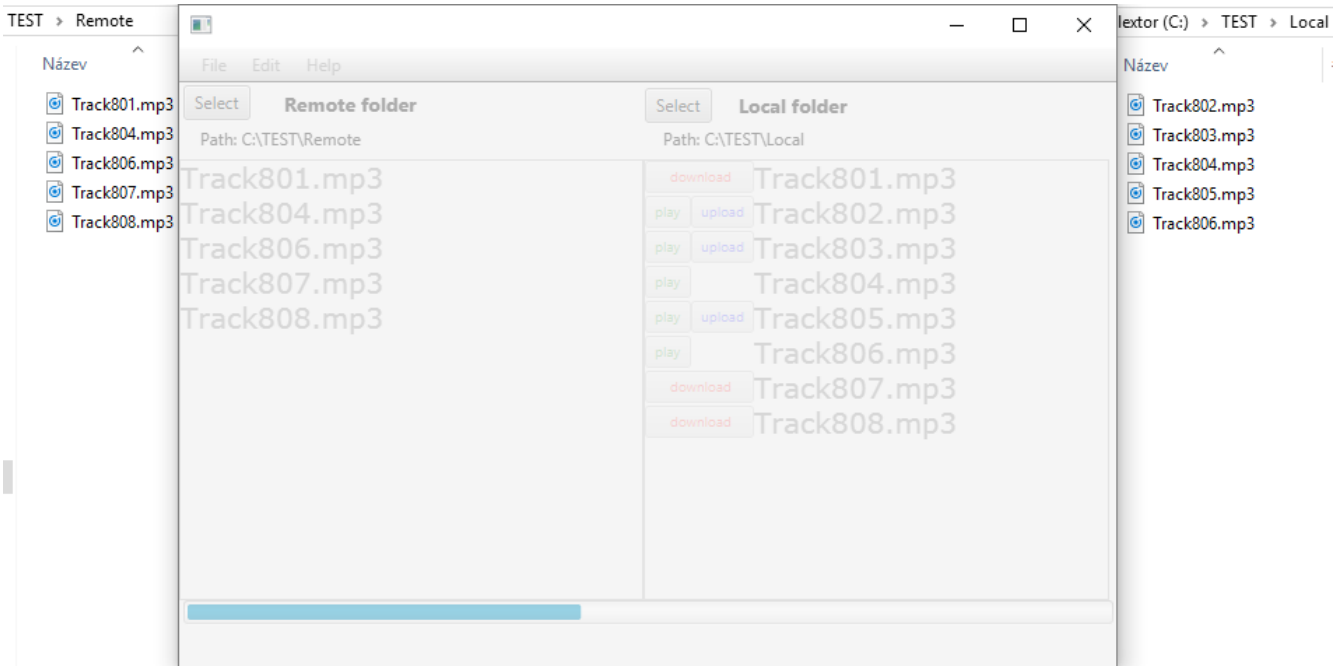

When the download button is pressed, all buttons are disabled for safety reason and ProgressBar showing the progress. The length of the bar is the size of the file. Each step is one Byte. Done in Task.



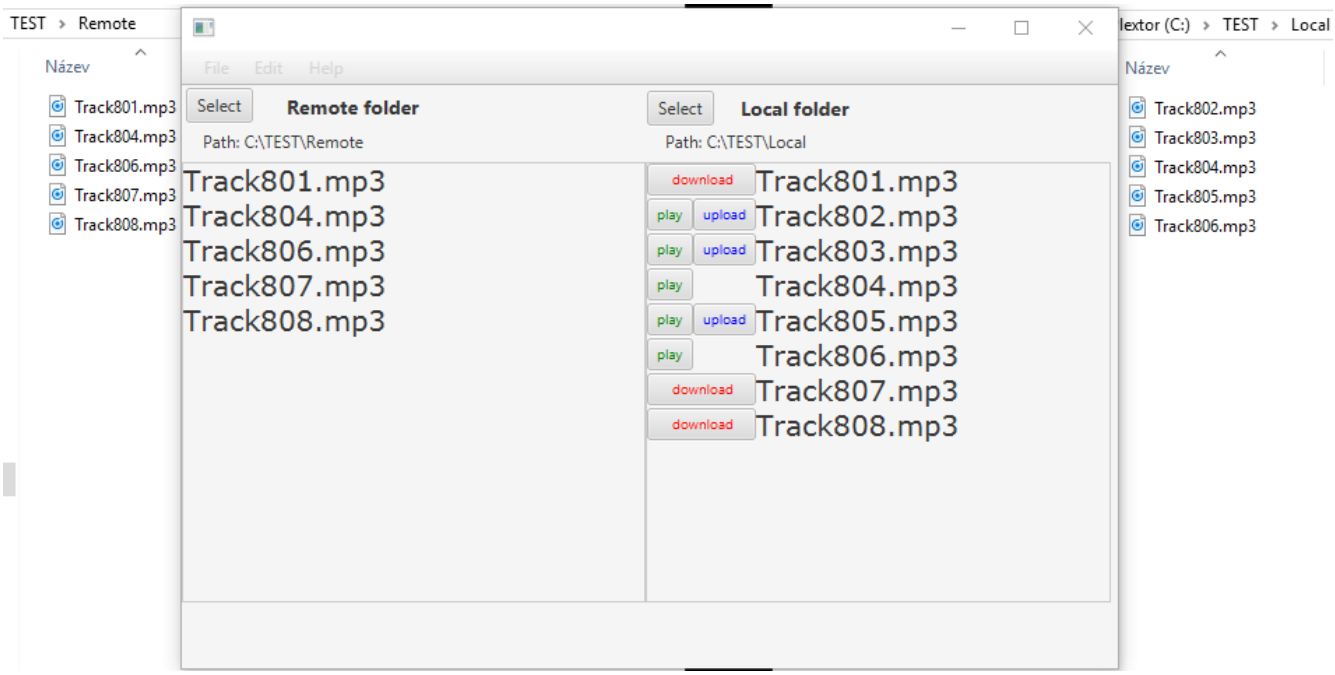
When the download is finished, the download button turns to play button and all buttons are enabled.




Upload works same as the download but another way.



When upload finish, everything is enabled.

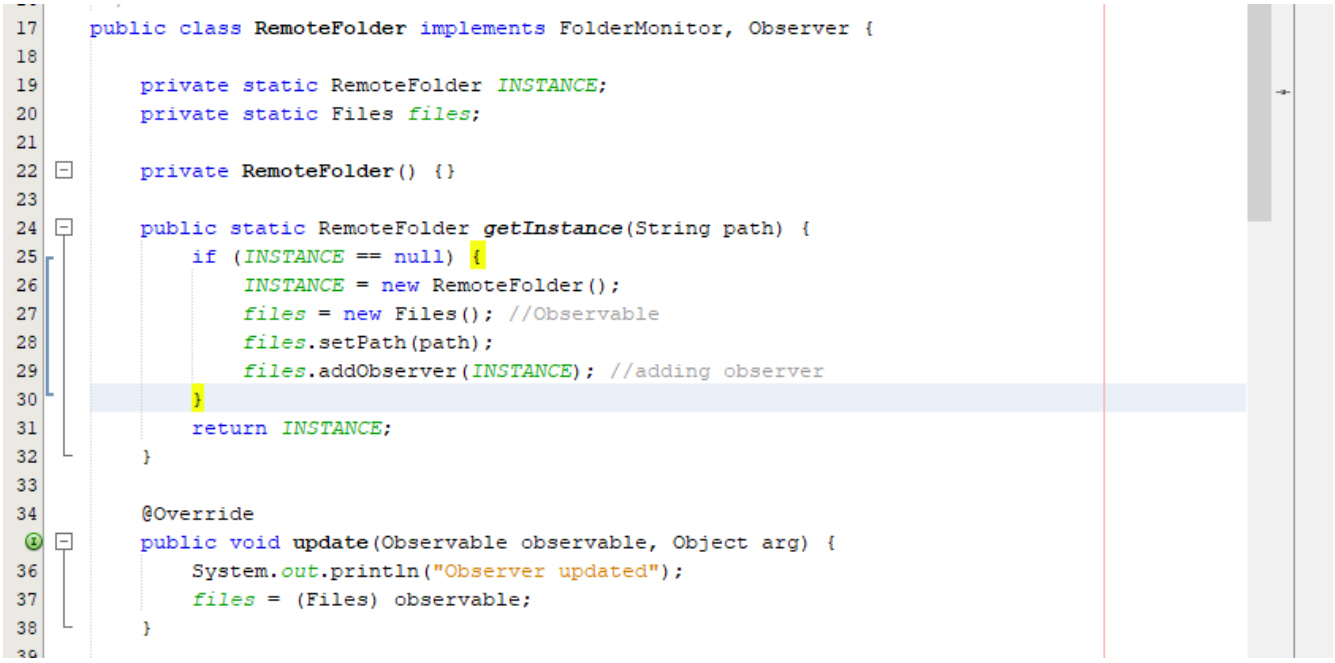



# Design and Patterns

**Singleton pattern**
is used in local folder class.

```
11
12  /**...4 lines */
16  public class LocalFolder implements FolderMonitor{
17
18      private static LocalFolder INSTANCE;
19      private Files files;
20
21      private LocalFolder(){
22
23      }
24      private LocalFolder(String path){
25          files = new Files();
26          files.setPath(path);
27      }
28
29      public static LocalFolder getInstance(String path) {
30          if(INSTANCE == null) {
31              INSTANCE = new LocalFolder(path);
32          }
33          return INSTANCE;
34      }
35
```

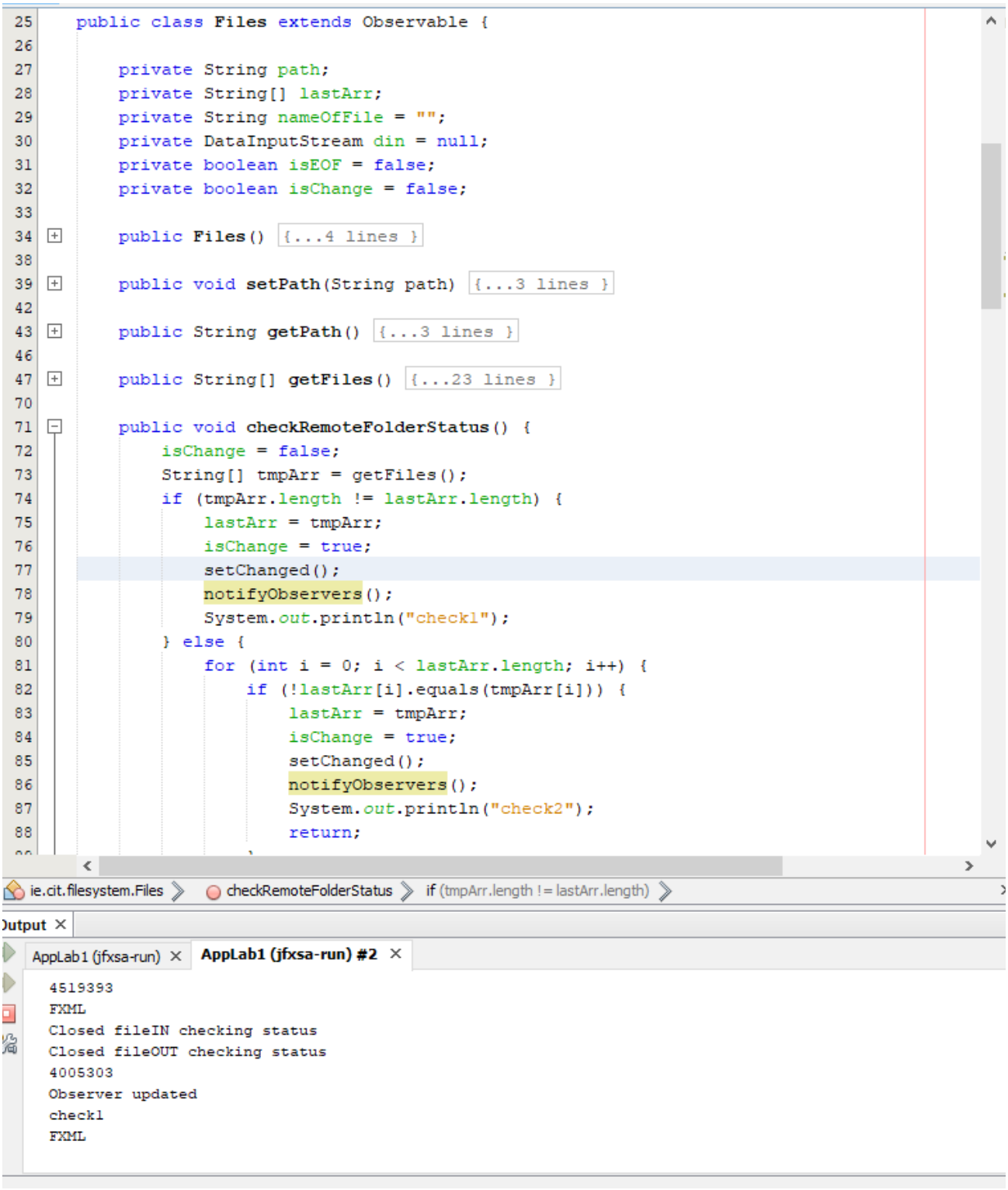
Also, the remote folder uses a **Singleton** and **Observer pattern**.



```
17  public class RemoteFolder implements FolderMonitor, Observer {
18
19      private static RemoteFolder INSTANCE;
20      private static Files files;
21
22      private RemoteFolder() {}
23
24      public static RemoteFolder getInstance(String path) {
25          if (INSTANCE == null) {
26              INSTANCE = new RemoteFolder();
27              files = new Files(); //Observable
28              files.setPath(path);
29              files.addObserver(INSTANCE); //adding observer
30          }
31          return INSTANCE;
32      }
33
34      @Override
35      public void update(Observable observable, Object arg) {
36          System.out.println("Observer updated");
37          files = (Files) observable;
38      }
```

The class File implements Observer. When any change happens to the remote folder such; add, remove, even rename, the observer is notified.

In the console, we can see that Observer was updated because was notified by “check1”: the file was added or removed.



## Decorative Pattern

Example of a decorative pattern. This is used in *openFileIn* and on *openFileOut* method.

```
107     public boolean openFileIn(String name) {
108         din = null;
109         try {
            din = new DataInputStream(new FileInputStream(new File(Paths.get(path, name).toString())));
111         nameOfFile = name;
112         isEOF = false;
113         } catch (FileNotFoundException ex) {
114         Logger.getLogger(Files.class.getName()).log(Level.SEVERE, null, ex);
115         din = null;
116         return false;
117         }
118
119         return true;
120     }
121
```

## Facade Pattern

Multiple classes are used in one class for simplification of the complex.

```
20  */
    public class Controller {
22
23      protected FolderMonitor remoteFM, localFM;
24      protected String remotePath = "", localPath = "";
25      protected String[] arrLocal;
26      protected String[] arrRemote;
        protected ArrayList<MyFile> aList;
28
29      public Controller() {
30          aList = new ArrayList<>();
31          Timeline time = new Timeline();
32          time.setCycleCount(Timeline.INDEFINITE);
33          time.getKeyFrames().add(new KeyFrame(Duration.millis(5000), (ActionEvent event) -> {
34              remoteFM.checkRemoteFolderStatus();
35              if (remoteFM.isChange()) {
36                  invalidate();
37              }
38          }));time.setCycleCount(Timeline.INDEFINITE);
39          time.playFromStart();
40      }
41
        public void invalidate() {...35 lines }
77
78      class SortByName implements Comparator<MyFile> {
79
80          @Override
            public int compare(MyFile a, MyFile b) {
82              return a.getName().compareTo(b.getName());
83          }
84      }
85
86      class MyFile {
87
88          private final String filename;
89          private int status;
90
91          public MyFile(String filename, int status) {
92              this.filename = filename;
93              this.status = status;
94          }
95          public String getName() {
96              return filename;
```

## Separating logic from view

The method *invalidate* is making from two arrays one *ArrayList*.
In the *FXMLDocumentController* the overridden *invalidate* method displaying buttons and labels.

```
41
    public void invalidate() {
43
44          aList.clear();
45          arrLocal = localFM.getNames();
46          arrRemote = remoteFM.getNames();
47          if (arrLocal.length == 0) {
48              for (String arrRemotel : arrRemote) {
49                  aList.add(new MyFile(arrRemotel, 0)); // Download status 0
50              }
51          } else if (arrRemote.length == 0) {
52              for (String arrLocall : arrLocal) {
53                  aList.add(new MyFile(arrLocall, 2)); // Upload, Play status 2
54              }
55          } else {
56              for (String arrLocall : arrLocal) {
57                  aList.add(new MyFile(arrLocall, 2)); // Upload, Play status 2
58              }
59
60              boolean q;
61              for (String arrRemotel : arrRemote) {
62                  q = false;
63                  for (int a = 0; a < aList.size(); a++) {
64                      if (arrRemotel.equals(aList.get(a).getName())) {
65                          aList.get(a).setStatus(1);// = 1; // Play status 1
66                          q = true;
67                          break;
68                      }
69                  }
70                  if (!q) {
71                      aList.add(new MyFile(arrRemotel, 0)); // Download status 0
72                  }
73              }
74          }
75          Collections.sort(aList, new SortByName());
76      }
77
78      class SortByName implements Comparator<MyFile> {
```

At line 32 is inheritance used. At line 60 is invalidate method called from Controller by super.

```
32  public class FXMLDocumentController extends Controller implements Initializable {
33
34      @FXML
35      private AnchorPane anch;
36      @FXML
37      private VBox vBoxRemote;
38      @FXML
39      private VBox vBoxLocal;
40      @FXML
41      private Label lblRemotePath;
42      @FXML
43      private Label lblLocalPath;
44      @FXML
45      private ProgressBar progress;
46
47      @Override
        public void initialize(URL url, ResourceBundle rb) {
49
50          remoteFM = RemoteFolder.getInstance(remotePath);
51          localFM = LocalFolder.getInstance(localPath);
52
53          lblRemotePath.setText(remotePath);
54          lblLocalPath.setText(localPath);
55
56      }
57
58      @Override
        public void invalidate() {
60          super.invalidate(); // controller invalidate
61          System.out.println("FXML");
62          showRemote(remoteFM.getNames());
63          if(!localPath.equals(""))
64              showLocal(localFM.getNames());
65      }
```

# Threading

## Timeline

```
29      public Controller() {
30          aList = new ArrayList<>();
31          Timeline time = new Timeline();
32          time.setCycleCount(Timeline.INDEFINITE);
33          time.getKeyFrames().add(new KeyFrame(Duration.millis(5000), (ActionEvent event) -> {
34              remoteFM.checkRemoteFolderStatus();
35              if (remoteFM.isChange()) {
36                  invalidate();
37              }
38          }));time.setCycleCount(Timeline.INDEFINITE);
39          time.playFromStart();
40      }
```

In the constructor of the *Controller*, we are checking for *isChange* in the remote folder every 5 seconds. If *Observer* notifies a change, the *invalidate* method in *Controller* prepare the *ArrayList* and *invalidate* in *FXMLDocumentController* displays the changes.

## Task

This type of thread is used for download or upload, the CopyTask constructor is filled and Thread is started.

```
165     private void upload(String filename) {
166         File output = new File(Paths.get(localPath, filename).toString());
167         CopyTask task = new CopyTask(anch, output.length(), progress, localFM, remoteFM, filename);
168         progress.progressProperty().bind(task.progressProperty());
169         new Thread(task).start();
170         progress.setVisible(true);
171         anch.setDisable(true);
172     }
173
174     private void download(String filename) {
175         File output = new File(Paths.get(remotePath, filename).toString());
176         CopyTask task = new CopyTask(anch, output.length(), progress, remoteFM, localFM, filename);
177         progress.progressProperty().bind(task.progressProperty());
178         new Thread(task).start();
179         progress.setVisible(true);
180         anch.setDisable(true);
181         invalidate();
182     }
```

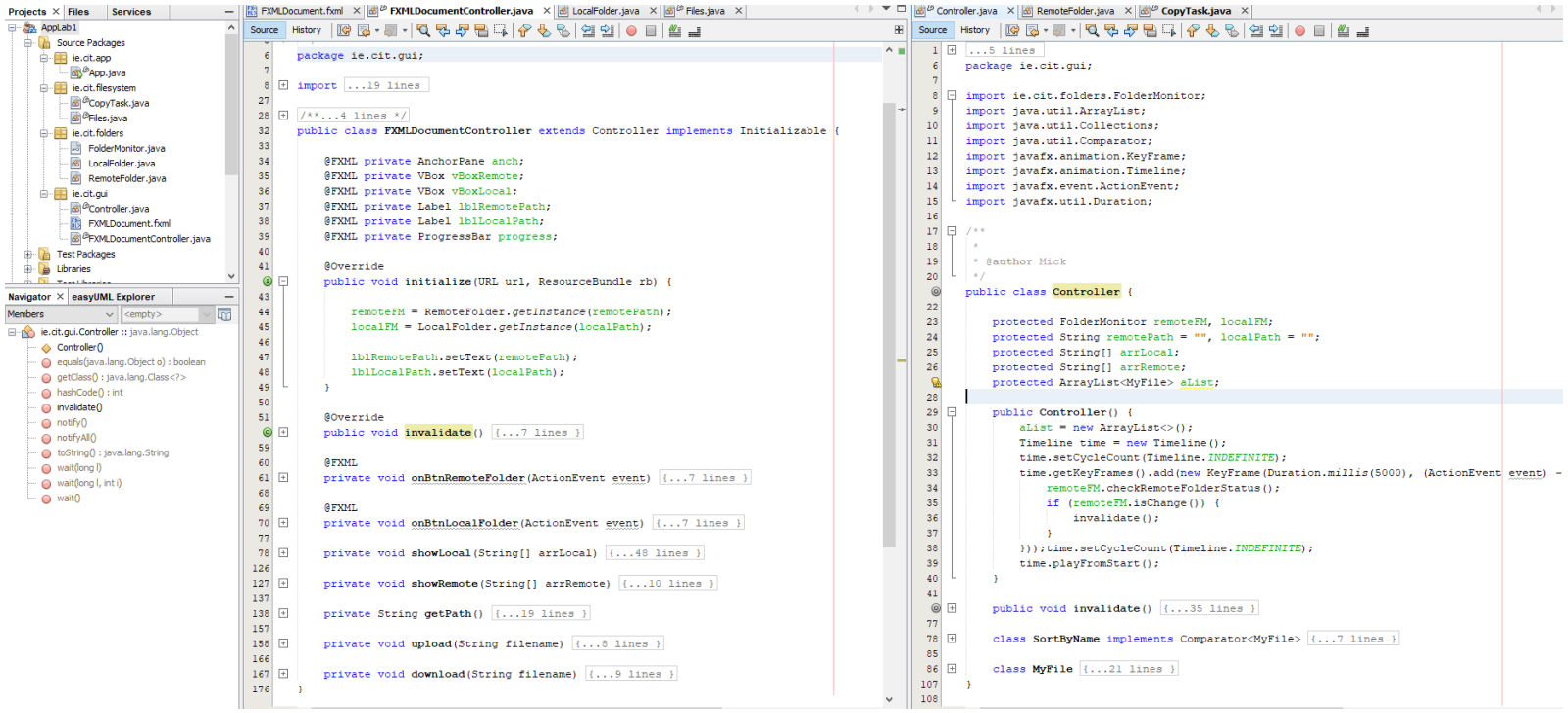
The size of a file is passed to the task for the displaying progress bar.
In the call method, we are doing Byte by Byte copy and updating progress into the progress bar.
When a copy is a finish, we hide a progress bar (just for an aesthetic reason) and enabling all buttons.

```
17  public class CopyTask extends Task<Long> {
18
19      private final FolderMonitor inputFolder;
20      private final FolderMonitor outputFolder;
21      private final AnchorPane vBoxLocal;
22      private final ProgressBar bar;
23      private final Long size;
24      private final String name;
25
26
27      public CopyTask(AnchorPane anch, long length, ProgressBar progress,
28              FolderMonitor input, FolderMonitor output, String name) {
29          this.vBoxLocal = anch;
30          size = length;
31          bar = progress;
32          inputFolder = input;
33          outputFolder = output;
34          this.name = name;
35
36      }
37
38      @Override
39      protected Long call() throws Exception {
40          long i = 0;
41          inputFolder.openFileIn(name);
42          outputFolder.openFileOut(name);
43          System.out.println(size);
44          while (!inputFolder.isEOF()) {
45              i++;
46              updateProgress(i, size);
47              outputFolder.putB(inputFolder.getB());
48              if (isCancelled()) {
49                  return i;
50              }
51          }
52          inputFolder.closeFileIn(name);
53          outputFolder.closeFileOut(name);
54          bar.setVisible(false);
55          vBoxLocal.setDisable(false);
56          return size;
57      }
58
```

*See call method.*

# Architecture

## GUI package



```
Projects | Files | Services
AppLab1
  Source Packages
    ie.cit.app
      App.java
    ie.cit.filesystem
      CopyTask.java
      Files.java
    ie.cit.folders
      FolderMonitor.java
      LocalFolder.java
      RemoteFolder.java
    ie.cit.gui
      Controller.java
      FXMLDocument.fxml
      FXMLDocumentController.java
  Test Packages
  Libraries
```

```
Navigator | easyUML Explorer
Members
ie.cit.gui.Controller :: java.lang.Object
  Controller()
  equals(java.lang.Object o) : boolean
  getClass() : java.lang.Class<?>
  hashCode() : int
  invalidate()
  notify()
  notifyAll()
  toString() : java.lang.String
  wait(long l)
  wait(long l, int i)
  wait()
```

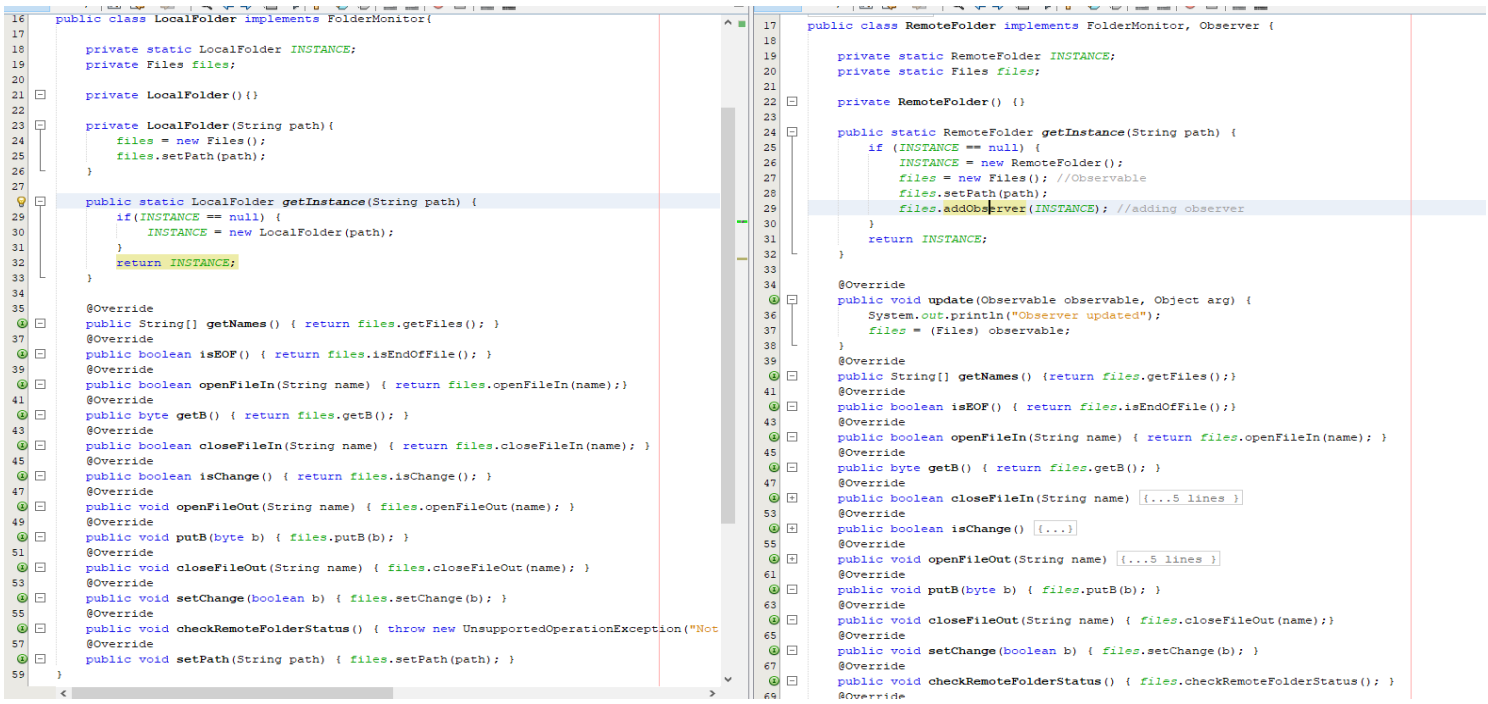
FXMLDocument.fxml | FXMLDocumentController.java | LocalFolder.java | Files.java

```
package ie.cit.gui;

import ...19 lines

/**...4 lines */
public class FXMLDocumentController extends Controller implements Initializable {

    @FXML private AnchorPane anch;
    @FXML private VBox vBoxRemote;
    @FXML private VBox vBoxLocal;
    @FXML private Label lblRemotePath;
    @FXML private Label lblLocalPath;
    @FXML private ProgressBar progress;

    @Override
    public void initialize(URL url, ResourceBundle rb) {

        remoteFM = RemoteFolder.getInstance(remotePath);
        localFM = LocalFolder.getInstance(localPath);

        lblRemotePath.setText(remotePath);
        lblLocalPath.setText(localPath);
    }

    @Override
    public void invalidate() {...7 lines }

    @FXML
    private void onBtnRemoteFolder(ActionEvent event) {...7 lines }

    @FXML
    private void onBtnLocalFolder(ActionEvent event) {...7 lines }

    private void showLocal(String[] arrLocal) {...48 lines }

    private void showRemote(String[] arrRemote) {...10 lines }

    private String getPath() {...19 lines }

    private void upload(String filename) {...8 lines }

    private void download(String filename) {...9 lines }
}
```

Controller.java | RemoteFolder.java | CopyTask.java

```
...5 lines
package ie.cit.gui;

import ie.cit.folders.FolderMonitor;
import java.util.ArrayList;
import java.util.Collections;
import java.util.Comparator;
import javafx.animation.KeyFrame;
import javafx.animation.Timeline;
import javafx.event.ActionEvent;
import javafx.util.Duration;

/**
 *
 * @author Mick
 */
public class Controller {

    protected FolderMonitor remoteFM, localFM;
    protected String remotePath = "", localPath = "";
    protected String[] arrLocal;
    protected String[] arrRemote;
    protected ArrayList<MyFile> aList;

    public Controller() {
        aList = new ArrayList<>();
        Timeline time = new Timeline();
        time.setCycleCount(Timeline.INDEFINITE);
        time.getKeyFrames().add(new KeyFrame(Duration.millis(5000), (ActionEvent event) -
            remoteFM.checkRemoteFolderStatus();
            if (remoteFM.isChange()) {
                invalidate();
            }
        }));time.setCycleCount(Timeline.INDEFINITE);
        time.playFromStart();
    }

    public void invalidate() {...35 lines }

    class SortByName implements Comparator<MyFile> {...7 lines }

    class MyFile {...21 lines }
}
```

## Folders package



```
public class LocalFolder implements FolderMonitor{

    private static LocalFolder INSTANCE;
    private Files files;

    private LocalFolder(){}

    private LocalFolder(String path){
        files = new Files();
        files.setPath(path);
    }

    public static LocalFolder getInstance(String path) {
        if(INSTANCE == null) {
            INSTANCE = new LocalFolder(path);
        }
        return INSTANCE;
    }

    @Override
    public String[] getNames() { return files.getFiles(); }
    @Override
    public boolean isEOF() { return files.isEndOfFile(); }
    @Override
    public boolean openFileIn(String name) { return files.openFileIn(name);}
    @Override
    public byte getB() { return files.getB(); }
    @Override
    public boolean closeFileIn(String name) { return files.closeFileIn(name); }
    @Override
    public boolean isChange() { return files.isChange(); }
    @Override
    public void openFileOut(String name) { files.openFileOut(name); }
    @Override
    public void putB(byte b) { files.putB(b); }
    @Override
    public void closeFileOut(String name) { files.closeFileOut(name); }
    @Override
    public void setChange(boolean b) { files.setChange(b); }
    @Override
    public void checkRemoteFolderStatus() { throw new UnsupportedOperationException("Not
    @Override
    public void setPath(String path) { files.setPath(path); }
}
```

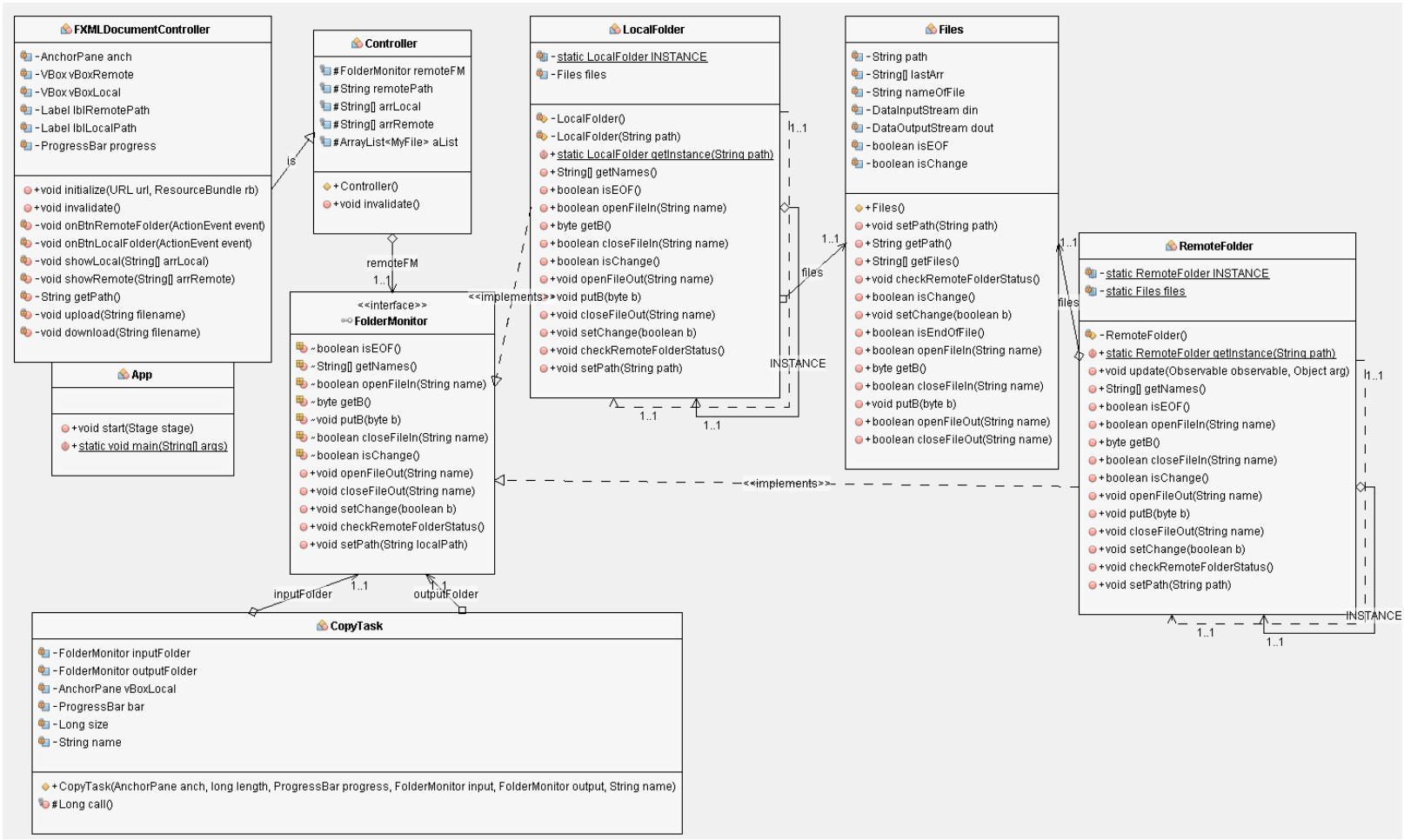
```
public class RemoteFolder implements FolderMonitor, Observer {

    private static RemoteFolder INSTANCE;
    private static Files files;

    private RemoteFolder() {}

    public static RemoteFolder getInstance(String path) {
        if (INSTANCE == null) {
            INSTANCE = new RemoteFolder();
            files = new Files(); //Observable
            files.setPath(path);
            files.addObserver(INSTANCE); //adding observer
        }
        return INSTANCE;
    }

    @Override
    public void update(Observable observable, Object arg) {
        System.out.println("Observer updated");
        files = (Files) observable;
    }
    @Override
    public String[] getNames() {return files.getFiles();}
    @Override
    public boolean isEOF() { return files.isEndOfFile();}
    @Override
    public boolean openFileIn(String name) { return files.openFileIn(name); }
    @Override
    public byte getB() { return files.getB(); }
    @Override
    public boolean closeFileIn(String name) {...5 lines }
    @Override
    public boolean isChange() {...}
    @Override
    public void openFileOut(String name) {...5 lines }
    @Override
    public void putB(byte b) { files.putB(b); }
    @Override
    public void closeFileOut(String name) { files.closeFileOut(name);}
    @Override
    public void setChange(boolean b) { files.setChange(b); }
    @Override
    public void checkRemoteFolderStatus() { files.checkRemoteFolderStatus(); }
```

## Filesystem packages

```
 */
public class Files extends Observable {

    private String path;
    private String[] lastArr;
    private String nameOfFile = "";
    private DataInputStream din = null;
    private DataOutputStream dout = null;
    private boolean isEOF = false;
    private boolean isChange = false;

    public Files() {...4 lines }

    public void setPath(String path) {...3 lines }

    public String getPath() {...3 lines }

    public String[] getFiles() {...23 lines }

    public void checkRemoteFolderStatus() {...22 lines }

    public boolean isChange() {...3 lines }

    public void setChange(boolean b) {...3 lines }
// Methods for opening/closing streams, copy(put/get), end of file

    public boolean isEndOfFile() {...3 lines }

    public boolean openFileIn(String name) {...14 lines }

    public byte getB() {...9 lines }

    public boolean closeFileIn(String name) {...15 lines }

    public void putB(byte b) {...7 lines }

    public boolean openFileOut(String name) {...13 lines }

    public boolean closeFileOut(String name) {...15 lines }
}
```

```
import javafx.scene.layout.AnchorPane;

/**...4 lines */
public class CopyTask extends Task<Long> {

    private final FolderMonitor inputFolder;
    private final FolderMonitor outputFolder;
    private final AnchorPane vBoxLocal;
    private final ProgressBar bar;
    private final Long size;
    private final String name;


    public CopyTask(AnchorPane anch, long length, ProgressBar progress,
            FolderMonitor input, FolderMonitor output, String name) {
        this.vBoxLocal = anch;
        size = length;
        bar = progress;
        inputFolder = input;
        outputFolder = output;
        this.name = name;

    }

    @Override
    protected Long call() throws Exception {
        long i = 0;
        inputFolder.openFileIn(name);
        outputFolder.openFileOut(name);
        System.out.println(size);
        while (!inputFolder.isEOF()) {
            i++;
            updateProgress(i, size);
            outputFolder.putB(inputFolder.getB());
            if (isCancelled()) {
                return i;
            }
        }
        inputFolder.closeFileIn(name);
        outputFolder.closeFileOut(name);
        bar.setVisible(false);
        vBoxLocal.setDisable(false);
        return size;
    }
```

## UML diagram




## Conclusion

The application is implemented in a few lines of code because of the structure. For sensible packages is easy to extend, rebuild or move, thankfully to interfaces, packages and patterns used.