

Project Name: SpartanSnacks Team Name: Bad Recursion BRB

Team Members: H, Tammy, Mike, Isaac

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| UserClass | #cuisineType: String | #distance: Integer | #userID: Integer | #uuid: Integer | #uuid: Integer | #uuid: Integer | #uuid: Integer | #userClass(): Void | +loadByUid(_userID): Void | +loadByUordid(_userID): Void | +loadByCondition(_name, _value): Void | +loadByCondition(_name, _value): Void | +delete(): Void | #generateUuid(): Integer | +getUsiane(): Integer | +getUsiane(): Integer | +getRating(): Integer | +getRating(): Integer | +setUuid(uuid): Void | +setUsianeType(cuisineType): Void | +setUsisineType(cuisineType): Void | +setRating(rating): Void | +setRating(

Views

antView
-DEFAULT_VALUE
+loadView(restaurantArray).
-createRestaurantTable(restaurantArray : Integer) : Void
-beforeRestaurantTable() : Void
d

Controllers

RestaurantController

-view

+_construct(): Void
+invoke(): Void
+loadBasicView(restaurantArray): Void