



#### UAB ASSOCIATION FOR COMPUTING MACHINERY & SHIPT PRESENT:



### SHIPT DINNER & PRESENTATION

ENJOY DINNER AND LEARN MORE ABOUT UPCOMING OPPORTUNITIES AT SHIPT DIRECTLY FROM SHIPT RECRUITERS AND SOFTWARE ENGINEERS AT SHIPT'S HQ

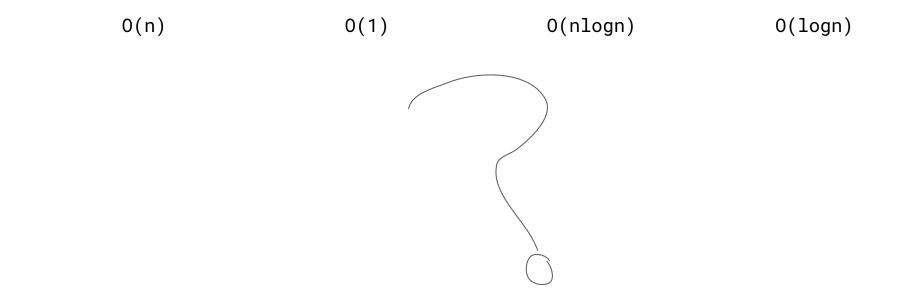
5:30PM
WEDNESDAY, FEBRUARY 19
SHIPT TOWER

BY INVITE ONLY, FILL OUT THE FORM: UABACM.ORG/SHIPT



#### Lab 2

What's the runtime of push() and pop()?



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What's the runtime of push() and pop()?

#### Push Operations:

- Most are O(1): Simply add the element
- Occasionally O(n): When resizing is needed

#### Pop Operations:

- Always O(1): Remove the last element
- Occasionally O(n): When downsizing the array

Amortized Analysis: When you take the average runtime of an operation.

- Lots of O(1) operations with an occasional O(n) operation can be regarded as an O(1) operation unless you are writing latency sensitive programs

#### So what happens during resizing

- Python goes and over-allocates space in memory for new items
- It shallow copies over the references of the old items to the new memory block
- Update the list metadata to point to new location
- Deallocate old memory location
- Let's you continue on adding items

**Old Memory Block (Capacity: 4)** 

[1, 2, 3, 4]

**New Memory Block (Capacity: 8)** 

[1, 2, 3, 4, 5, None, None, None]

#### Lab 3

- Header Files: Tells the compiler the function signatures, calling convention, the number and type of parameters, and return type.
  - This is what your compiler looks at to understand what your program does
  - Separates the interface (hpp/h files)
     from the implementation (cpp/c files)

```
// A.CPP
void doSomething()
{
    doSomethingElse(); // Defined in B.CPP
}

// B.CPP
void doSomethingElse()
{
    // Etc.
}
```

```
// A.CPP
void doSomethingElse() ; // From B.CPP

void doSomething()
{
   doSomethingElse() ; // Defined in B.CPP
}
```

```
// B.HPP (here, we decided to declare every symbol defined in B.CPP)
void doSomethingElse();
// A.CPP
#include "B.HPP"
void doSomething()
   doSomethingElse() ; // Defined in B.CPP
// B.CPP
#include "B.HPP"
void doSomethingElse()
   // Etc.
// C.CPP
#include "B.HPP"
void doSomethingAgain()
   doSomethingElse() ; // Defined in B.CPP
```

#### Lab 3 - Creating Header Files

- Create a header file for each cpp file you have
- Define the function signatures of all the functions you intend to implement in your cpp/c file
- Include said file at the top of your cpp/c file

```
factorial.h
#pragma once // ensure this file is only included once
 * Calculates factorial of a number using iteration
 * @param num The number to calc factorial for
  @return The factorial of a num, or -1 if the input is invalid
int iterativeFactorial(int num);
 * Calculates factorial of a number using recursion
  @param num The number to calc factorial for
  @return The factorial of a num, or -1 if the input is invalid
int recursiveFactorial(int num);
```

```
// factorial.c
#include "factorial.h"

int iterativeFactorial(int num) {
    // your implementation of this
}

int recursiveFactorial(int num) {
    // your implementation of this
}
```

# Extra Learning

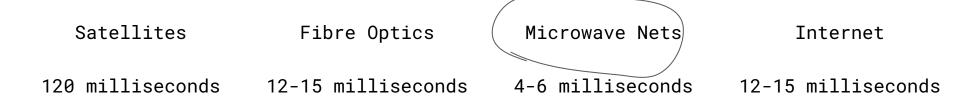
#### Latency Sensitive Programs

- Mostly found in High Frequency Trading
- Imagine you want to send a signal between Chicago and New York. What's the fastest possible way to do this?

Satellites Fibre Optics Microwave Nets Internet

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#### Latency Sensitive Programs

- Microwave Networks is how Quant Firms transmit data between major data centers
- An example: CME Data Center, Chicago to NYSE Data Center, NY





More Reading: <a href="https://arstechnica.com/information-technology/2016/11/private-microwave-networks-financial-hft/">https://arstechnica.com/information-technology/2016/11/private-microwave-networks-financial-hft/</a>

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