**Project Files**

All files are located in ConsoleApp1 folder. Solution has 2 projects: **LoanCalculator** and **UnitTest**.

**Unit Testing**

This project is just an example of how you can create a C# solution with unit test project.

Unit tests won't make software bug-free, but they

* verify the behavior of tested code
* make it less stressful when you need to make a change to your code

**Testing Tool**

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| I'm using unit test project template of Visual Studio 2017 to test my application.  To run all tests in VS 2017 select Menu **Test** ->**Run**-> **All Tests**.  Alternatively user may select to run only Failed Tests or Selected Test. |

**Separation of Concerns**

I've purposely simplified the Wallet class to avoid adding multiple credit cards objects. All cards are added at once during the creation of object.

**What would I do differently, starting from scratch?**

I would redesigned Wallet class to have lists of cards, similar to the Person class. There should probably be more data for each user and wallet.