STATS310A - Halloween Lecture

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1 Nice sets

What have we learned about measuring area since the ancient Greeks?

The Greeks proved that by cutting up a polygonal region into a finite number of triangles they could rearrange every polygonal region into a rectangle.

For other shapes like circles and regions bounded by parabolas they would approximate internally and externally with polygonal regions.

Today on [0,1], we define the length of a subset $A \subseteq [0,1]$ to be

$$\lambda^*(A) = \inf \sum_{n=1}^{\infty} \lambda(I_n),$$

where the infimum is taken over all collections of intervals $(I_n)_{n=1}^{\infty}$ such that $A \subseteq \bigcup_{n=1}^{\infty} I_n$ and $\lambda(I_n)$ is the length of the interval I_n .

Lebesgue proved

- For intervals, this agrees with ordinary length.
- For nice sets

$$\lambda(A) = \sum_{i=1}^{\infty} \lambda(A_i),$$

where $A = A_1 \cup A_2 \cup \ldots$ and the sets A_i are disjoint.

What does nice mean?

- Intervals are nice.
- If A is nice, then A^c is also nice.
- If $A = \bigcup_{i=1}^{\infty} A_i$ and each A_i is nice, then A is also nice.

The smallest collection of sets satisfying the above three points are called the Borel sets. One may ask "who cares?"

Example 1. Suppose $x \in [0,1]$, then we can write $x = \sum_{i=1}^{\infty} 2^{-i} d_i(x)$ where $d_i(x) \in \{0,1\}$ are the binary digits of x. We could ask what is the probability that x has an equal number of 0's and 1's. One way to turn this into a formal statement is to define

$$A = \left\{ x \in [0, 1] : \lim_{n \to \infty} \frac{\sum_{i=1}^{n} d_i(x)}{n} = \frac{1}{2} \right\},\,$$

and then try to calculate $\lambda^*(A)$. Note that

$$A = \bigcap_{k=1}^{\infty} \bigcup_{m=1}^{\infty} \bigcap_{n=m}^{\infty} \left\{ x \in [0,1] : \left| \frac{\sum_{i=1}^{n} d_i(x)}{n} - \frac{1}{2} \right| < \frac{1}{k} \right\}.$$

Thus, the set A is nice and the strong law of large numbers says $\lambda(A) = 1$.

2 The first monster

Is every set $A \subseteq [0,1]$ a Borel set? Nope - this gives us our first monster. Think of [0,1) with addition mod 1. This turns [0,1) into a group. Let $\mathbb{Q}^* = \mathbb{Q} \cap [0,1)$ be the set of rationals in [0,1). The set \mathbb{Q}^* is a subgroup of [0,1), and we can define a relation on [0,1)

$$x \sim y \iff x - y \in \mathbb{Q}^*.$$

This is an equivalence relation, meaning that

- $x \sim x$.
- $x \sim y \Longrightarrow y \sim x$.
- $x \sim y, y \sim z \Longrightarrow x \sim z$.

Thus, [0,1) decomposes into disjoint equivalent sets. Examples of these equivalent sets are \mathbb{Q}^* , $\mathbb{Q}^* + \frac{1}{\sqrt{2}}$, $\mathbb{Q}^* + \frac{1}{\pi}$. By the axiom of choice (spooky noise) there exists a set $X \subseteq [0,1)$ such that $\{x + \mathbb{Q}^*\}_{x \in X}$ are all distinct and $\{x + \mathbb{Q}^*\}_{x \in X}$ is the collection of all equivalent sets.

Claim 1. The set X is monstrous.

Proof. Note that if $x, x' \in X$ and $r, r' \in \mathbb{Q}^*$ are such that x + r = x' + r', then $x \sim x'$ and thus x = x' which implies r = r'. Let $\{r_i\}_{i=1}^{\infty}$ be an enumeration of \mathbb{Q}^* . The sets $\{X + r_i\}_{i=1}^{\infty}$ are thus disjoint and

$$[0,1) = \bigcup_{i=1}^{\infty} X + r_i.$$

If X where nice, then since length is translation invariant we would have that $X + r_i$ is nice and $\lambda(X + r_i) = \lambda(X)$. This would then imply that

$$1 = \lambda([0,1)) = \sum_{i=1}^{\infty} \lambda(X + r_i) = \sum_{i=1}^{\infty} \lambda(X).$$

If $\lambda(X) = 0$, this implies 1 = 0. If $\lambda(X) > 0$, then we would have $1 = \infty$. Thus, X cannot be nice and is thus monstrous.

This leads us to a natural question.

Question 1. If G is a group and H is a subgroup, when can we find a "nice" set of coset representatives of G/H?

The "culprit" in the above construction is the axiom of choice. Solovay showed that there are models of set theory where every set in [0,1] is measurable, and we still have countable choice. This model requires an inaccessible cardinal which is our second monster!

3 Finite additivity

What if we give up countable additivity? Suppose we ask only that if $A = \bigcup_{i=1}^n A_i$ where the A_i 's are disjoint, then $\lambda(A) = \sum_{i=1}^n \lambda(A_i)$.

One can ask does there exist a finitely additive length that is translation invariant? The answer is yes for \mathbb{R} such a length can be defined on all subsets of \mathbb{R} . We can then ask when does there exist a finitely additive notion of volume on \mathbb{R}^d that is invariant under all isometries. The answer is

- (a) Yes if d = 1, 2.
- (b) No if $d \geq 3$.

The counter example in dimension 3 is called the Banach - Tarski paradox. The unit ball can be decomposed into five pieces and then these pieces can be arranged in two identical copies of the unit ball. This is our third monster!

4 Bob and Alice

We now come to today's main monster. Suppose that we have countably many boxes B_i and Alice puts a real number $x_i \in [0,1]$ in each box in any way of her choosing.

Claim 2. Bob can look in all the boxes until there is only one box left, then with probability arbitrarily close to one, he can guess the remaining number.

For concreteness, we suppose that Bob wants to be correct with probability 0.99. He first arranges the boxes like so

Now define an equivalence relation on $[0,1]^{\infty}$ the space of sequences of values in [0,1].

$$x \sim y \iff$$
 there exists $N \in \mathbb{N}$ such that for all $n \geq N, x_n = y_n$.

Thus, two points are equivalent if they are eventually equal. Let Z be a choice of exactly one point per equivalence class. For each $x \in [0,1]^{\infty}$ there exists a unique $z \in Z$ such that $x \sim z$. Thus, we can define n(x) to be the largest integer n such that

$$x_n \neq z_n$$
.

We are now ready to describe what Bob will do. He picks a row $j \in \{1, 2, ..., 100\}$ at random. For concreteness suppose that the row is 52.

Bob then asks to see all the numbers in row 1. This gives him an element $x^{(1)} \in [0,1]^{\infty}$ and hence he can define $n_1 = n(x^{(1)})$. He can do the same thing for every row other than 52. He can then define

$$n^* = \max\{n_i : i \neq 52\}.$$

Bob can then look at all the boxes in row 52 apart from n^*+1 . By looking at all these other boxes, Bob knows which equivalence class the boxes in row 52 correspond to. This gives him a $z^* \in Z$ which is equivalent to row 52. He can then guess $z^*_{n^*+1}$ for the n^*+1 box in row 52. Bob's guess is correct unless

$$n_{52} > n_i$$
 for all $i \neq 52$.

Since Bob chose row 52 randomly the above event occurs with probability at most 1/100.